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Application of parameterized techniques to finding spanning star forests in graphs

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Hereby I confirm that the presented thesis was prepared under my supervision and that it fulfils the requirements for the degree of Master of Computer Science.

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Author's statement

Hereby I declare that the presented thesis was prepared by me and none of its contents was obtained by means that are against the law.

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Abstract

We present applications of parameterized techniques to the problem of finding spanning star forests in graphs. We examine three different variants of the problem and multiple parametrizations. We present positive results such as parameterized algorithms, kernelization procedures, algorithms over a tree decomposition of an input graph as well as negative ones, like hardness results based on the Strong Exponential-Time Hypothesis.

Keywords

parameterized algorithm, kernelization, Strong Expotential-Time Hypothesis, tree decomposition, cross-composition

Thesis domain (Socrates-Erasmus subject area codes)

11.3 Informatics, Computer Science

Subject classification

Theory of computation \rightarrow Parameterized complexity and exact algorithms

Tytuł pracy w języku polskim

Zastosowanie technik algorytmów parametryzowanych dla problemu znajdowania rozpinających lasów gwiazd w grafach

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Chapter 1

Introduction

A spanning star forest of a graph is a subgraph that contains all the vertices and any connected component is a tree of depth 2. Note that we do not allow isolated vertices in a spanning star forest. In the Spanning Star Forest problem, given a graph, we ask whether there exists a spanning star forest.

The goal of this paper is to apply numerous parameterized techniques to three different variants of the problem. We start with the most basic variant, denoted SPANNING STAR FOREST where we only ask whether a graph has a spanning star forest. We show a simple condition, verifiable in linear time, that is necessary and sufficient for the existence of a spanning star forest in a graph. Later, we present a linear time algorithm that constructs a spanning star forest. The following theorem summarizes these results:

Theorem 1.1. Spanning Star Forest can be solved in linear time. Moreover, given a graph G, one can find a solution in linear time if it exists.

Afterwards, we introduce the second variant. In MINIMAL SPANNING STAR FOREST, we look for a spanning star forest with the minimum possible number of stars. We show that MINIMAL SPANNING STAR FOREST and DOMINATING SET are essentially equivalent. That is, they are interreducible with respect to parameterized and polynomial-time reductions. Thus, we obtain the following outcomes:

Theorem 1.2. Minimal Spanning Star Forest parameterized by the number of stars is W[2]-complete.

Theorem 1.3. MINIMAL SPANNING STAR FOREST is NP-complete.

Based on reductions, we show a brute force algorithm. We point out that its running time is tight, using a lower bound proved for DOMINATING SET by Pătraşcu and Williams [1].

Theorem 1.4. Minimal Spanning Star Forest can be solved in $\mathcal{O}^*(N^{k+o_k(1)})$, where N is the number of vertices.

Theorem 1.5. Unless CNF-SAT can be solved in time $\mathcal{O}^*((2-\epsilon')^n)^{-1}$ for some $\epsilon' > 0$, there does not exist constants $\epsilon > 0, k \geq 7$ and an algorithm solving Minimal Spanning Star Forest on instance with parameter equal to k in time $\mathcal{O}(N^{k-\epsilon})$, where N is the number of vertices of the graph.

¹The notation \mathcal{O}^* is commonly used when stating the running times of parameterized algorithms. The notation hides polynomial factors.

Finally, we introduce the last variant. In Spanning Star Forest Extension we are given a graph and a subset of forced edges. We ask whether there exists a spanning star forest in the graph that extends the subset of forced edges. By free vertices we mean vertices that are not adjacent to any forced edge. We prove that this problem is essentially equivalent to CNF-SAT, where the number of forced edges corresponds to the number of variables, while the number of free vertices corresponds to the number of clauses. Thus, we obtain:

Theorem 1.6. Spanning Star Forest Extension is NP-complete.

For the parametrization by the number of forced edges, our reductions yield the following:

Theorem 1.7. Spanning Star Forest Extension parameterized by the number of forced edges can be solved in time $\mathcal{O}^*(2^{|F|})$ where |F| is the number of forced edges.

Theorem 1.8. For every $\epsilon > 0$, there exists an algorithm solving CNF-SAT in time $\mathcal{O}^*((2 - \epsilon)^n)$ where n is the number of variables if and only if there exists an algorithm solving SPANNING STAR FOREST EXTENSION parameterized by the number of forced edges in time $\mathcal{O}^*((2 - \epsilon)^n)$ where n is the number of forced edges.

Also, we argue that there does not exist a polynomial kernel for Spanning Star Forest Extension when parameterized by the number of forced edges unless NP \subseteq coNP/poly. We show two different approaches. The first one uses CNF-SAT and its hardness of kernelization. In the second approach, we apply the composition framework proposed by Bodlaender et al. [2]. Namely, we prove that there exists a cross-composition of Spanning Star Forest Extension into itself. All in all, we obtain the following result:

Theorem 1.9. Spanning Star Forest Extension parameterized by the number of forced edges does not admit a polynomial kernel unless $NP \subseteq coNP/poly$.

Recall that our reductions provides a link between free vertices and clauses. Therefore, when we parameterize the problem by the number of free vertices, we can immediately transfer the algorithm for CNF-SAT parameterized by the number of clauses proposed by Bliznets and Golovnev [3] and obtain the following:

Theorem 1.10. Spanning Star Forest Extension can be solved in time $\mathcal{O}^*(1.358^k)$ where k is the number of free vertices.

Furthermore, unlike in the case of the previous parametrization, we provide an algorithm that outputs a linear kernel.

Theorem 1.11. Spanning Star Forest Extension parameterized by the number of free vertices admits a kernel with at most k free vertices and at most k forced edges.

Finally, we study the parameterization of the extension variant by the width of the given tree decomposition. We propose a dynamic programming algorithm over a decomposition of a graph which uses fast cover product computation proposed by Björklund et al. [4]. In addition, we show that improving the running time would give a faster algorithm for the CNF-SAT problem.

Theorem 1.12. Spanning Star Forest Extension can be solved in time $2^w \cdot \text{poly}(w) \cdot n$, where w is the width of a given tree decomposition.

Theorem 1.13. Unless CNF-SAT can be solved in time $\mathcal{O}^*((2-\epsilon)^n)$ for some $\epsilon > 0$, there is no algorithm for Spanning Star Forest Extension that would achieve running time $\mathcal{O}^*((2-\epsilon)^w)$ for any $\epsilon > 0$, where w is the width of a given tree decomposition.

Outline. In Section 2 we present notation and recall basic definitions related to parameterized complexity. Section 3 contains results for Spanning Star Forest. In Section 4 we prove all the theorems about Minimal Spanning Star Forest. Section 5 gives the algorithms and lower bounds for Spanning Star Forest Extension parameterized in three different ways.

Chapter 2

Preliminaries

2.1. Structures

In a simple graph G we denote by V(G) and E(G) the sets of vertices and of edges, respectively. Let $\deg_G(v)$ denote degree of the vertex v in the graph G which is the number of adjacent vertices. An induced graph G' of G is a subgraph formed from a subset of vertices and all the edges between them that are present in G. For a set $X \subseteq V(G)$, by G[X] we define the graph induced by vertices from X. Let $G \setminus v$ be the abbreviation for $G[V(G) \setminus \{v\}]$. G' is a subgraph of G, denoted by $G' \subseteq G$, if $V(G') \subseteq V(G)$ and $E(G') \subseteq E(G)$. A tree T is a connected graph which has exactly |V(T)| - 1 edges. A spanning tree T of a graph G is a connected subgraph which includes all of the vertices of G, with the minimum possible number of edges. A star G is a tree with at least 2 vertices in which at most one vertex has a degree greater than 1. A star of size at least 3 consists of a center, that is a vertex of the greatest degree, and rays — vertices of degree 1. Vertices of a star of size 2 are called candidates. For a given graph G, we say that G is a spanning star forest if G and every connected component of G is a star.

2.2. Parameterized complexity

Parameterized complexity is a young branch of computational complexity theory. We refer the reader to textbooks of Downey and Fellows [5], Flum and Grohe [6] and Cygan et al. [7] for an overview of the field.

We now introduce basic terminology. We begin with formally defining a parameterized problem. For the sake of clarity, all the definitions are taken from [7].

Definition 2.1. A parameterized problem is a language $L \subseteq \Sigma^* \times \mathbf{N}$, where Σ is a fixed, finite alphabet. For an instance $(x, k) \in L$, k is called the parameter.

Consider the example problems:

Definition 2.2. INDEPENDENT SET: Given a graph G and a positive integer k, decide whether there exists a set I such that |I| = k and G[I] has no edges.

Definition 2.3. DOMINATING SET: Given a graph G and a positive integer k, decide whether there exists a set D such that $|D| \leq k$ and every vertex is either in D or is adjacent to one of the vertices from D.

There are multiple different parameters for a single problem. For example, DOMINATING SET can be parameterized by the sought size of dominating set or by the treewidth of the input graph.

Now, we want to introduce different complexity classes. The first one is called FPT (fixed parameter tractable). We say that a parameterized problem is in FPT if and only if it has an FPT algorithm defined below:

Definition 2.4. For a parameterized problem Q, an FPT algorithm is an algorithm \mathcal{A} which, for every input (x, k), decides whether $(x, k) \in Q$ in time $f(k) \cdot n^c$ where c is a constant, independent of n, k, and f is a computable function.

Another important class of parameterized problems is XP. Similarly, a problem is in XP if and only if it has an XP algorithm defined below:

Definition 2.5. For a parameterized problem Q, an XP algorithm is an algorithm \mathcal{A} which, for any input (x, k), decides whether $(x, k) \in Q$ in time $n^{f(k)}$ where f is a computable function.

Similarly to polynomial-time reductions, we now introduce a *parameterized reduction*, that is, a notion of transforming instances of a certain parameterized problem to instances of another one.

Definition 2.6. Let $P, Q \subseteq \Sigma^* \times \mathbb{N}$ be two parameterized languages. A parameterized reduction from P to Q is an algorithm \mathcal{A} that given $(x,k) \in P$ outputs $(x',k') \in Q$ such that the following three conditions hold:

- 1. (x,k) is a YES-instance of P if and only if (x',k') is a YES-instance of Q.
- 2. $k' \leq g(k)$ for some computable function g.
- 3. The running time of \mathcal{A} is $f(k) \cdot |x^c|$ for some computable function f and constant c.

Finally, we introduce the last family of complexity classes. W-hierarchy is an ascending chain of classes: $W[1] \subseteq W[2] \subseteq W[3] \subseteq ...$. For the purpose of this paper, we define W[1] as the closure of the Independent Set problem and W[2] as the closure of the Dominating Set problem under parameterized reductions. In other words, Independent Set parameterized by the size of independent set is W[1]-complete and Dominating Set parameterized by the size of dominating set is W[2]-complete with respect to parameterized reductions. It is known that $FPT \subseteq W[1]$ and it is conjectured that this containment is strict.

Last but not least, we introduce a *kernelization algorithm* — a way of reducing the size of input instances in polynomial time:

Definition 2.7. A kernel for a parameterized problem Q is an algorithm \mathcal{A} that, given an instance (x,k) of Q, works in polynomial time and returns an equivalent instance (x',k') of Q such that $|x'| + k' \leq g(k)$ for a computable function g, called the *size* of the kernel.

2.3. Tree decomposition

Formally, a tree decomposition of a graph G is a pair $\mathcal{T} = (T, \{X_t\}_{t \in V(T)})$ where \mathcal{T} is a tree whose every node t is assigned a vertex subset $X_t \subseteq V(G)$, called a bag, such that the following three conditions hold:

(T1)
$$\bigcup_{t \in V(T)} X_t = V(G)$$
.

- (T2) For every $vu \in E(G)$ there exists a node t of \mathcal{T} such that $v, u \in X_t$.
- (T3) For every $v \in V(G)$ the set $T_v = \{t \in V(T) : v \in X_t\}$ induces a connected subtree of \mathcal{T} .

The width of a tree decomposition $\mathcal{T} = (T, \{X_t\}_{t \in V(T)})$, denoted $\operatorname{tw}(\mathcal{T})$, is equal to $\max_{t \in V(T)} |X_t| - 1$. The treewidth of a graph G, denoted $\operatorname{tw}(G)$, is the minimum width over all tree decompositions of G.

A nice tree decomposition of a graph G is a tree decomposition $(T, \{X_t\}_{t \in V(T)})$, where T is rooted, such that:

- $X_i = \emptyset$ if i is either the root or a leaf.
- Every non-leaf node is of one of the three following types:
 - Introduce vertex node: a node t with exactly one child t' such that $X_t = X_{t'} \cup \{v\}$ for some vertex $v \notin X_{t'}$.
 - Introduce edge node: a node t labeled with edge $vu \in V(G)$ such that $u, v \in X_t$ with exactly one child t' such that $X_t = X_{t'}$.
 - Forget node: a node t with exactly one child t' such that $X_t = X_{t'} \setminus \{v\}$ for some vertex $v \in X_{t'}$
 - Join node: a node t with exactly two children t_1 , t_2 such that $X_t = X_{t_1} = X_{t_2}$.

Note that every tree decomposition can be turned into a nice one without increasing the width in time $poly(t) \cdot n$ [7].

2.4. Satisfiability problem

In this section we present the CNF-SAT problem. We also recall two hypotheses about its complexity. They are fundamental for proving lower bounds on running times of algorithms.

A conjunctive normal form (CNF) of a propositional formula ϕ on n Boolean variables $x_1, x_2, ..., x_n$ is a formula of form $\phi = C_1 \wedge C_2 \wedge ... \wedge C_m$, where C_i is a clause. Each clause C_i consists of disjunction of literals, that is, $C_i = l_1 \vee l_2 \vee ... \vee l_j$. A literal l_j corresponds to either a variable x_k or its negation $\neg x_k$. We also introduce the abbreviation $l_i \in C_j$ which means that a literal l_i occurs in C_j .

Now, we are ready to formally formulate the CNF-SAT problem:

Definition 2.8. CNF-SAT: given a propositional formula ϕ on n Boolean variables $x_1, x_2, ..., x_n$ that is in conjunctive normal form, decide whether there exists an evaluation of variables σ , such that $\sigma(\phi) = \text{True}$.

Note that by $\sigma(\phi) = \text{True we mean a satisfying assignment of variables for } \phi$.

It is worth mentioning one more variant of a satisfiability problem. By restricting the number of literals in clauses to some constant q we arrive at the q-SAT problem. Observe that for $q \geq 3$, q-SAT is NP-Complete by Cook-Levin Theorem. Let δ_q be an infinimum of the set of constants c for which there exists an algorithm solving q-SAT in time $\mathcal{O}^*(2^{cn})$. The Exponential-Time Hypothesis and Strong Exponential-Time Hypothesis are defined as follows:

Conjecture 2.1 (Exponential-Time Hypothesis, ETH).

Conjecture 2.2 (Strong Exponential-Time Hypothesis, SETH).

$$\lim_{q \to \infty} \delta_q = 1$$

Intuitively, ETH states that we need to browse through an exponential number of assignments for 3-SAT, while SETH implies that as the number of literals in clauses grows, brute force check is inevitable. However, in this paper we do not refer directly to the above conjectures, but to the following consequence of Conjecture 2.2

Conjecture 2.3. CNF-SAT cannot be solved in time $\mathcal{O}^*((2-\epsilon)^n)$ for any $\epsilon > 0$.

Chapter 3

Spanning Star Forest Problem

In this chapter we examine both decision and constructive variant of SPANNING STAR FOR-EST. We propose an algorithm working in linear time that outputs a spanning star forest or concludes that the given instance is a NO-instance.

3.1. Decision variant

In the decision variant of Spanning Star Forest, all that we have to do is to answer whether there exists a spanning star forest of an input graph. As it turns out, every graph that does not contain any isolated vertex has a spanning star forest.

Lemma 3.1. A graph G has a spanning star forest if and only if it does not contain any isolated vertices.

Proof. If G has a spanning star forest S, then we have that for all $v \in V(G)$, $1 \le deg_S(v) \le deg_G(v)$. Thus, none of the vertices is isolated.

For the opposite direction, we prove the lemma by induction on |V(G)|. Assume |V(G)| = 2. The statement trivially holds because a graph consisting of one edge and two vertices is a spanning star forest. Let |V(G)| > 2. For the induction step, we split the proof into two parts.

Firstly, suppose that for all vertices $v \in V(G)$, it holds that $\deg_G(v) = 1$. Clearly, G is a matching. Hence, it is a spanning star forest by itself.

Now, suppose that there exists a vertex u such that $\deg_G(u) > 1$. Let $C \subseteq G$ be the connected component satisfying $u \in V(C)$. Based on the degree of u, we infer that |V(C)| > 2. Let T be an arbitrary spanning tree of C and v be one of its leaf. Observe that $T \setminus v$ is a spanning tree of $C \setminus v$. So, $C \setminus v$ does not have any isolated vertices and neither has the graph $G \setminus v$. Now, from the induction, let S be a spanning star forest of the graph $G \setminus v$, u be a vertex such that $uv \in E(G)$ and let $w \in N_S(u)$. Consider the two following cases:

- 1. Suppose u is a ray in S. This implies that w is a center and $deg_S(w) \geq 2$. Then, $S' = (V(S) \cup \{v\}, (E(S) \cup \{uv\}) \setminus \{uw\})$ is a spanning star forest for the graph G.
- 2. Otherwise, u is either a candidate or a center. Then, $S' = (V(S) \cup \{v\}, E(S) \cup \{uv\})$ is a spanning star forest of the graph G.

Application of Lemma 3.1 yields the following result for SPANNING STAR FOREST.

Corollary 3.1. The decision variant of Spanning Star Forest can be solved in linear time.

Proof. Given a graph G = (V, E) the answer is YES if for all $v \in V(G) \deg_G(v) \neq 0$ and NO otherwise.

3.2. Constructing a solution

In the previous section, we gave an algorithm that only determines the existence of a solution. Now, we focus on constructing an arbitrary solution for a given instance. We propose an algorithm that given a graph outputs a spanning star forest in linear time if it exists. Firstly, let us introduce two claims:

Claim 3.1. If $C_1, C_2, ... C_n$ are the connected components of a graph G and $S_1, S_2, ..., S_n$ are their spanning star forests respectively, then $\bigcup_{i=1}^n S_i$ is a spanning star forest for G.

Claim 3.2. A connected graph G has a spanning star forest if and only if its spanning tree T has.

The first claim can be trivially proven by the definition of a spanning star forest while the second one follows directly from Lemma 3.1. Equipped with this information, we present an algorithm which solves the problem for connected graphs.

```
Input: connected graph G such that |V(G)| \geq 2
Output: spanning star forest of G
spanned \leftarrow new Array[|V(G)|];
T \leftarrow \text{SpanningTree}(G);
S \leftarrow \emptyset;
for v: postorder(T) and v is not the root do
    if not \ spanned[v] then
         u \leftarrow \operatorname{parent}(T, v);
         S \leftarrow S \cup \{uv\};

spanned[v] = True;

spanned[u] = True;
end
v \leftarrow root(T);
if not spanned[v] then
    u \leftarrow \text{arbitrary node vertex such that } v = \text{parent}(T, u);
    S \leftarrow S \cup \{uv\};
end
return S;
```

Algorithm 1: Obtaining a spanning star forest from a connected graph.

Firstly, the algorithm creates a spanning tree T, say rooted. Then, it does a simple bottomup traversal. If the current node v has not been added to the solution yet, the algorithm adds the edge connecting it with its parent. If the root has not been added to the solution during the for loop, we add an arbitrary edge incident to it, which finishes the algorithm.

Now we need to check that the obtained graph is a spanning star forest. There is one non-trivial operation that the algorithm does. Specifically, if the root has not been added during the for loop, we connect the root to any existing star without checking whether the component remains a star. Before we proceed to the lemma about the correctness of Algorithm 1, let us prove the following claim:

Claim 3.3. Suppose that a connected graph G is the input for Algorithm 1. Let T be a spanning tree obtained during Spanning Tree(G) procedure and S be the output graph. If $u_1u_2, u_2u_3 \in E(S), u_2 = parent(T, u_1)$ and $u_3 = parent(T, u_2)$, then u_3 is the root and u_3 has exactly one neighbor in S.

Proof. Observe that no two consecutive parents can be added during the for loop. Thus, edge u_2u_3 must have been added in the if statement. Since $u_3 = \operatorname{parent}(T, u_2)$, u_3 must be the root. Moreover, having known that the root becomes added to S during the if statement, we conclude that u_2 is the only neighbor of u_3 in S.

Lemma 3.2. Algorithm 1 ran on a connected graph G satisfying $|V(G)| \ge 2$ outputs a spanning star forest S for G.

Proof. To prove the lemma, we need to show that all of the four following conditions hold after a successful execution of the algorithm:

- 1. S does not consist of any cycle.
- 2. S spans G, i.e., V(S) = V(G).
- 3. S does not have any isolated vertices.
- 4. S does not contain a path of length 3.

Let $T \subseteq G$ be a tree created during SpanningTree(G) procedure. Trivially, S does not contain a cycle because S is a subgraph of T, which is a tree. Now, observe that the algorithm iterates over all vertices and, except for the root, pairs every vertex with its parent. The last pair, the root and its child, is added either in the for loop or in the if statement. Thus, we conclude that S does not have any isolated vertices.

Finally, we prove that S does not contain a path of length 3. Note that such a path would need to contain a vertex v, its parent u and its grandparent w. From the Claim 3.3 we infer that w is the root and u is the only neighbour of w in S. Now, observe that if any other child of u existed in that star, the last condition would still hold. So, suppose that a child of v is in this component too. Contradiction, because u would be the root then. Therefore, there does not exist a path of length 3 and we conclude that S is a spanning star forest for G.

Having proven the correctness of Algorithm 1, we proceed to the complexity analysis, i.e., we prove Theorem 1.1.

Theorem 1.1. Spanning Star Forest can be solved in linear time. Moreover, given a graph G, one can find a solution in linear time if it exists.

Proof. Given a graph G we run Algorithm 1 on every connected component of G. Then, we compute the union of the obtained spanning star forest in linear time. Notice that an arbitrary spanning tree of any connected component can be found in linear time. The main loop of the algorithm has n-1 iterations, where n is the number of vertices of the component, because every vertex is processed once. Moreover, it takes constant time to finish one iteration. Thus, the total run time is linear.

Thus, Obtaining a spanning star forest without any limitations is easy. Both the decision and the constructive variant of the problem can be solved in linear time.

Chapter 4

Minimal Spanning Star Forest problem

In Minimal Spanning Star Forest, given a graph G and a natural number k, the objective is to determine whether there exists a spanning star forest S such that the number of connected components of S is at most k.

It is natural to ask whether one can find a solution that minimizes the number of connected components. The problem formulated in that way resembles Dominating Set. At first glance, one can say that a center corresponds to a dominating vertex whereas a ray corresponds to a dominated vertex. Candidates corresponds to either a dominating or a dominated vertex. However, in Dominating Set isolated dominating vertices are allowed and some vertices can be dominated by multiple neighbors.

To give a systematic parameterized reduction between these two problems, we need to get a better understanding of the DOMINATING SET problem.

Definition 4.1. Given a graph G and a dominating set D, a domination mapping is a function $\mu: V(G) \setminus D \to D$ that satisfies $(x, \mu(x)) \in E(G)$ for all $x \in V(G) \setminus D$.

Lemma 4.1. Let G be a graph without isolated vertices and let D be a dominating set in G of minimum size. Then there exists a domination mapping μ such that μ is surjective.

Proof. Let μ be a dominating mapping that maximizes $|\operatorname{Im} \mu|$. If μ is surjective, then the proof is finished. Otherwise, there exists a vertex $v \in D$ such that $v \notin \operatorname{Im} \mu$. Consider the following cases:

- 1. Suppose $N_G(v) = \emptyset$. Contradiction, G has no isolated vertices. Let u be any neighbor of v
- 2. Suppose $u \in D$. Contradiction, D was assumed to be a dominating set of minimum size whereas $D \setminus \{v\}$ is a smaller dominating set.
- 3. Suppose $u \notin D$ and let $w = \mu(u)$. If $|\mu^{-1}(w)| = 1$, then $((D \setminus \{v, w\}) \cup u)$ is a smaller dominating set for the graph G. Contradiction.
- 4. Finally, suppose $|\mu^{-1}(w)| > 1$. Then, the mapping:

$$\mu'(x) = \begin{cases} v, & \text{if } x = u \\ \mu(x), & \text{otherwise} \end{cases}$$

is a domination mapping that satisfies $\operatorname{Im} \mu \subsetneq \operatorname{Im} \mu'$. Contradiction, we assumed that μ is a dominating mapping that maximizes $|\operatorname{Im} \mu|$.

Since all the cases led to a contradiction we conclude that there exists a domination mapping μ such that μ is surjective.

In addition, we show one reduction rule that removes unnecessary vertices:

Claim 4.1. Let (G, k) be an instance of Minimal Spanning Star Forest and $I \subseteq V(G)$ be the set of isolated vertices in G. Then, (G, k) is a YES-instance if and only if $(G \setminus I, k - |I|)$ is a YES-instance.

Claim 4.1 follows by observing that every isolated vertex must be included in the dominating set. Equipped with the above information, we are ready to show the parameterized reduction:

Lemma 4.2. There exists a parameterized reduction that takes an instance (G, k) of Dominating Set and returns an instance (G', k') of Minimal Spanning Star Forest such that $G' \subseteq G$ and $k' \le k$.

Proof. Firstly, we modify the instance. By Claim 4.1, let $(G', k') = (G \setminus I, k - |I|)$ be the instance without isolated vertices. If k' < 0 we conclude that (G, k) is a NO-instance. Otherwise, we claim that (G', k') is a YES-instance of Dominating Set if and only if (G', k') is a YES-instance of Minimal Spanning Star Forest.

Consider the backward implication. Suppose S is a spanning star forest for (G', k'). We create the dominating set D as follows: for every star in S of size 2 pick an arbitrary candidate and for every star of size greater than 2 pick its center. Obviously, $|D| \leq k'$ because there are at most k' stars in S. Moreover, observe that every vertex $v \in V(G') \setminus D$ is either a ray or a candidate in S. Thus, there exists an edge $vu \in E(G')$ where $u \in D$.

To prove the forward implication, let D be a dominating set of minimum size for (G', k'). By Lemma 4.1, there exists a domination mapping μ that is surjective. Now, we claim that the graph $S = (V(G'), \{x\mu(x) : x \in V(G') \setminus D\})$ is a solution for the instance (G', k') of Minimal Spanning Star Forest. Observe that S has at most k' components as $|D| \leq k'$ By surjectivity, there are no isolated vertices in S because dominated vertices are paired with dominating ones. Moreover, μ maps vertices from $V(G') \setminus D$ to D. Thus, we obtain that for all $v \in V(G') \setminus D$, $\deg_S(v) = 1$ and there does not exist an edge in S connecting two dominating vertices. Thus, S is a spanning star forest.

The problems look so similar that one could ask whether there exists a reverse parameterized reduction. Indeed, this is true and the following lemma formally proves it:

Lemma 4.3. There exists a parameterized reduction that takes an instance (G, k) of Minimal Spanning Star Forest and returns an instance (G, k') of Dominating Set such that $k' \leq k$.

Proof. Let (G, k) be an instance of Minimal Spanning Star Forest. If G contains an isolated vertex, then return (G, 0). Otherwise, return (G, k). Now, we claim that (G, k) is a YES-instance of Minimal Spanning Star Forest if and only if (G, k') is a YES-instance of Dominating Set where k' = 0 or k' = k.

Consider the forward implication. Let S be a spanning star forest of at most k stars for the graph G. Then, by Lemma 3.1, G does not have any isolated vertices and k' = k. Observe that G does not change during the reduction. We create a dominating set D as follows: for every star of size 2 pick an arbitrary candidate and for every star of size at least 3 pick its center. Obviously, $|D| \leq k$ because S contains at most k stars. So, suppose that there exists $v \in V(G) \setminus D$ that is not dominated. However, S spans G which means that v is in one of

the stars. Therefore, not only v is either a ray or a candidate in S, but also there exists an edge $vu \in E(S)$ such that u is either a center or a candidate. By the definition of D, $u \in D$. Contradiction because u dominates v.

For the backward implication, let D be a dominating set of minimum size for (G, k') such that $|D| \leq k'$. Note that G has no isolated vertices and k' = k. By Lemma 4.1, there exists a domination mapping μ such that μ is surjective. Now, we claim that the graph $S = (V(G), \{x\mu(x) : x \in V(G) \setminus D\})$ is a spanning star forest. S spans G as it contains all the vertices from G. Moreover, there are no isolated vertices because for every vertex $v \in V(G) \setminus D$ there exists exactly one vertex $u \in D$ such that $vu \in E(S)$ and for every vertex $u \in D$ there exists at least one vertex $v \in V(G) \setminus D$ such that $vu \in E(S)$. From the previous sentence we also infer that the mapping forces every connected component to be a star, which concludes the proof.

Provided that there exist reductions from Dominating Set to Minimal Spanning Star Forest and from Minimal Spanning Star Forest to Dominating Set we are ready to prove the main results.

Theorem 1.2. Minimal Spanning Star Forest parameterized by the number of stars is W[2]-complete.

Proof. Recall, that Dominating Set is a W[2]-complete problem. Note that by Lemma 4.2 and Lemma 4.3 the problems are equivalent with respect to parameterized reductions. Thus, Minimal Spanning Star Forest is W[2]-complete. \Box

Moreover, note that the parameterized reductions stated in the previous lemmas can be considered as polynomial-time reductions. Hence, we get:

Theorem 1.3. MINIMAL SPANNING STAR FOREST is NP-complete.

Proof. Dominating Set is an NP-complete problem. As observed in the previous proof, Dominating Set and Minimal Spanning Star Forest are equivalent with respect to polynomial reductions. Therefore, we conclude that Minimal Spanning Star Forest is also NP-complete.

Now, we show how to transfer a lower bound for the running time from DOMINATING SET to MINIMAL SPANNING STAR FOREST. Firstly, we prove the existence of an algorithm that works in time stated in Theorem 1.4:

Theorem 1.4. Minimal Spanning Star Forest can be solved in $\mathcal{O}^*(N^{k+o_k(1)})$, where N is the number of vertices.

Proof. Let (G, k) be an instance of Minimal Spanning Star Forest. We apply the reduction from Lemma 4.3 and obtain an instance (G, k') of Dominating Set. It is known that there exists an algorithm solving Dominating Set in time $\mathcal{O}(N^{k+o_k(1)})$ [8]. This concludes the proof.

Now, consider the following theorem proven by Pătraşcu and Williams [1]:

Theorem 4.1. Unless CNF-SAT cannot be solved in time $\mathcal{O}^*((2-\epsilon')^n)$ for some $\epsilon' > 0$, there does not exist constants $\epsilon > 0, k \geq 7$ and an algorithm solving DOMINATING SET on instance with parameter equal to k that run in time $\mathcal{O}(N^{k-\epsilon})$, where N is the number of vertices of the input graph.

Armed with the theorem and reductions, we are ready to prove the last result for MINIMAL SPANNING STAR FOREST:

Theorem 1.5. Unless CNF-SAT can be solved in time $\mathcal{O}^*((2-\epsilon')^n)$ for some $\epsilon' > 0$, there does not exist constants $\epsilon > 0, k \geq 7$ and an algorithm solving MINIMAL SPANNING STAR FOREST on instance with parameter equal to k in time $\mathcal{O}(N^{k-\epsilon})$, where N is the number of vertices of the graph.

Proof. Assume CNF-SAT cannot be solved in the stated time. However, suppose there exist a constant $\epsilon > 0$ and an algorithm $\mathcal A$ that solves Minimal Spanning Star Forest instance in time $\mathcal O(N^{k-\epsilon})$, where $k \geq 7$ and $\epsilon > 0$ are fixed. Let (G,k) be an instance of Dominating Set. We show an algorithm that contradicts Theorem 4.1. Firstly, we apply the reduction stated in Lemma 4.2. We obtain an instance (G',k') of Minimal Spanning Star Forest such that $G' \subseteq G$ and $k' \leq k$. Then, we can apply algorithm $\mathcal A$ to obtain the answer in time $\mathcal O(N^{k'-\epsilon})$, where $N = |V(G')| \leq |V(G)|$ and $k' \leq k$. Contradiction.

Chapter 5

Spanning Star Forest Extension

In this chapter, we study a significantly different variant of the SPANNING STAR FOREST problem. Let G be a graph and $F \subseteq E(G)$ be a set of forced edges. In the SPANNING STAR FOREST EXTENSION we ask whether there exists a spanning star forest S such that $F \subseteq E(S)$.

We denote the set of forced edges by F. Vertices that are adjacent to exactly one forced edge are called forced candidates. Similarly, if a subset of F forms a forced star of size greater than 2, then we call its parts a forced center and forced rays consequently. We denote by F_R the set of all forced rays and by F_C the set of all forced centers. Vertices that do not belong to V(F) are called free vertices and they are denoted by U.

We consider three different parameters for this problem: the number of forced edges, the number of free vertices and the width of a given tree decomposition.

5.1. Instance normalization

Note that this time we do not have any restriction on the number of connected components. The hardness of the problem lies in choosing which of the forced candidates should become centers and which should become rays.

In this section we propose a definition of a normalized instance — an instance which satisfies a set of conditions described below. Note that an induced matching M in a graph G is a set of disjoint edges such that there are no edges outside of M with both endpoints in V(M).

Definition 5.1. A pair (G, F) is normalized if the following conditions hold:

- 1. G does not have isolated vertices.
- 2. F is an induced matching.
- 3. For every $u \in U$, all neighbors of u are in V(F).

Surprisingly, every instance of Spanning Star Forest Extension can be either normalized or discarded as a NO-instance. This is explained in the following lemma:

Lemma 5.1. There is an algorithm working in polynomial time that takes an instance (G, F) of Spanning Star Forest Extension and either concludes that the instance is a Noinstance or outputs an equivalent normalized instance (G', F') satisfying $G' \subseteq G$, $F' \subseteq F$ and $U' \subseteq U$, where U' is the set of free vertices in G'.

Proof. We begin by showing cases for which we conclude that (G, F) is a NO-instance:

Reduction 1 If graph G contains an isolated vertex, then (G, F) is a NO-instance.

Obviously, a graph that has an isolated vertex cannot be spanned by a star forest by Lemma 3.1. Now, observe, that in the extension variant, there exists a set of edges that must be added to the solution. Therefore, we can instantly conclude that an instance is a NO-instance if F forms a forbidden subgraph.

Reduction 2 If F contains a path or a cycle of length at least 3, then (G, F) is a NO-instance.

Now, let us show three reduction rules. After their exhaustive application, the set of forced edges becomes an induced matching. Firstly, we remove free edges between forced vertices:

Reduction 3 Remove the set of edges $\{vu: v, u \in V(F), vu \in E(G) \setminus F\}$.

Clearly, if such an edge was included in a solution S, then the solution would contain a path or a cycle of length 3. Thus, the operation is safe.

Now suppose that a subset of forced edges forms a star of size at least 3. Then, the forced center is already determined. Hence, we can remove from the instance all the free edges that have at least one end in a forced ray.

Reduction 4 Remove the set of edges $\{uv : v \in F_R, uv \in E(G) \setminus F\}$

We claim that the operation is safe. To prove it, suppose contrary. Let $u \in V(G)$, $v \in F_R$ and $uv \in E(G) \setminus F$. Now, suppose that there exists a solution S such that $uv \in E(S)$. However, v is a forced ray. So there exists a vertex $c \in F_C$ and $v' \in F_R$, such that $v \neq v'$ and $vc, cv' \in F$. Moreover, $vc, cv' \in E(S)$. If u = v', then S contains a cycle of length S. Otherwise, S is not a spanning star forest.

Observe that after exhaustive application of the above rules, every $v \in F_R$ satisfies $\deg_G(v) = 1$. Every forced ray is connected to its forced center only. Hence, for every forced star of size greater than 2 we can remove all forced rays except for one.

Reduction 5 Suppose that (G, F) is the output graph after exhaustive application of the previous reductions. For every forced star with more than 2 vertices, remove all the forced rays except for one.

We prove the safeness now. Let (G', F') be the output instance after application of Reduction 5. We claim that (G', F') has a spanning star forest if and only if (G, F) has a spanning star forest.

For the forward implication, let S be a solution for (G', F'). Let S_C be a set of centers in S. Recall that by F_C we denote the set of forced centers in G and by F_R we denote the set of forced rays. We claim that $S_C \subseteq F_C$. Indeed, observe that Reduction 4 removes all the free edges that has at least one end in a forced ray. So it follows that for all $v \in V(G') \cap F_R$, $\deg_{G'}(v) = 1$ and $\deg_{G'}(v) \ge \deg_{S}(v) \ge 1$. Therefore, we conclude that $S \cup (F \setminus F')$ is a spanning star forest for G as we always connect a removed vertex to a center or a candidate.

Conversely, let S be a spanning star forest for (G, F). Now, let $S' \subseteq S$ be a subgraph restricted to vertices of G'. Observe that every forced star in G remains a forced star in G' as F' is a matching. Moreover, removed vertices do not have any edges to free vertices in G by Reduction 4. Thus, S' is a spanning star forest for the graph G'.

Let us summarize the work and describe how the instance looks like after exhaustive application of Reductions 1-5:

Claim 5.1. Given an instance (G, F), if Reductions 1-2 do not yield that a graph is a NO-instance, then exhaustive application of Reductions 3-5 outputs (G', F') such that F' is an induced matching in G'.

Proof. We prove the claim by contradiction. Firstly, suppose that F is not a matching. Hence, there exists a connected component with more than 2 vertices. It must be a star because Reduction 2 does not yield that (G, F) is a NO-instance. Contradiction, we did not apply exhaustively Reduction 5 to decrease the size of each forced star. Now, suppose that F is not an induced matching. Hence, there exist vertices $v, u \in V(F)$ such that $vu \in E(G) \setminus F$. Contradiction, Reduction 3 has not been applied exhaustively.

Now, let us focus on the second part of the graph, i.e., free vertices. As we have already seen, by Lemma 3.1, there exists a spanning star forest if and only if there are no isolated vertices. Let $V_P = \{u : \text{there exists } v \in U \text{ such that } uv \in E(G)\}$ and $V_{NP} = V(G) \setminus V_P$. Finally, $G_{NP} = G[V_{NP}]$ and $G_P = G[V_P]$. Now, we claim that:

Claim 5.2. G_P has a spanning star forest.

Proof. By the definition of G_P , every vertex has at least one neighbor in G_P . Hence, by Lemma 3.1 G_P has a spanning star forest.

Observe that during partitioning G into G_P and G_{NP} we lose the information about some edges. Specifically, let $L = \{vu : vu \in E(G), v \in V(G_{NP}), u \in V(G_P)\}$ be the set. Note that vertices from G_{NP} that are incident to L are the forced vertices. Additionally, both forced vertices and vertices from G_P are already satisfied i.e. we can always span them by a star forest. Therefore, we can formally state the following claim:

Claim 5.3. Let (G, F) be an instance of Spanning Star Forest Extension after exhaustive application of Reductions 1-5. Then (G, F) has a solution if and only if (G_{NP}, F) has one.

Proof. For the backward implication, suppose S is a solution for (G_{NP}, F) . We partition G into G_P and G_{NP} . By Lemma 5.2, let S' be a solution for G_P . Then, $S \cup S'$ is a spanning star forest for G.

Now, consider the forward implication. Let S be a solution for (G, F) and let $S' = S \cap E(G_{NP})$, be a subgraph restricted to the edges of G_{NP} only. Observe that S' is a star forest. If S' is a spanning star forest for G_{NP} then we conclude. Otherwise, there exists a vertex v such that $v \in V(G_{NP}) \setminus V(S')$. Note that v is a free vertex because all the forced vertices are spanned by forced edges from F. However, by definition of G_P , v has no neighbors outside G_{NP} . Hence, $v \notin V(S)$ and S is not a spanning star forest for G. Contradiction. \square

Recall that free vertices of G_{NP} are not adjacent to other free vertices. Thus, the instance (G_{NP}, F) satisfies the last condition of Definition 5.1.

To conclude, let (G, F) be an input graph. If Reduction 1 or Reduction 2 applies to (G, F) then it is a NO-instance. Otherwise, we apply Reductions 3-5 exhaustively, in order, and obtain (G', F'). Finally, we partition G' into G'_{NP} and G'. As an output we return an instance (G'_{NP}, F') that follows $G'_{NP} \subseteq G$, $F' \subseteq F$ and $U' \subseteq U$, where U' is the set of free vertices in G'_{NP} .

Finally, we want to point out an advantage of a normalized instance of Spanning Star Forest Extension over an arbitrary one. Consider the following claim:

Lemma 5.2. Let (G, F) be a normalized instance of Spanning Star Forest Extension. Then, (G, F) is a YES-instance if and only if there exists an independent set $C \subseteq V(F)$ such that $U \subseteq N(C)$.

Proof. For the forward implication, let S be a spanning star forest for (G, F). We claim that $C = N_S(U)$ satisfies the required condition. Clearly, $C \subseteq V(F)$ as free vertices have edges to forced vertices only. Additionally, for every forced edge $vu \in F$ either v or u does not have edge to free vertices in S. Thus, C is an independent set.

For the backward implication, observe that F is an induced matching. If $U \subseteq N[C]$, then for every $v \in U$ there exists a vertex $u \in C$ such that $vu \in E(G)$. Thus, we can add every free vertex to one of the existing stars. Let $S \subseteq G$ be a subgraph that takes all the forced edges and, for every free vertex, takes exactly one edge to a forced vertex from C. Such edges exist because $U \subseteq N(C)$. Observe that in S, for every $uv \in F$, the degree of at most one vertex is greater than 1 because C is an independent set. Thus, S is spanning star forest for (G, F).

5.2. NP-completeness

In this section we present a parameterized reductions from Spanning Star Forest Extension to CNF-SAT. As it turns out, the number of forced edges corresponds to the number of variables and the number of free vertices corresponds to the number of clauses.

Lemma 5.3. There exists a polynomial time reduction that takes an instance ϕ of CNF-SAT, say with n variables and m clauses, and returns an equivalent normalized instance (G, F) of Spanning Star Forest Extension such that |V(G)| = 2n + m, |F| = n and |U| = m.

Proof. Firstly, we present the reduction. Suppose ϕ is the input instance of CNF-SAT. As ϕ is a CNF formula, let Clauses = $\{C_1, ..., C_m\}$ be the set of clauses and let Variables = $\{x_1, ..., x_n\}$ be the set of variables in ϕ . For every clause C_i we introduce a vertex $v[C_i]$ and for every variable x_i we introduce two vertices $v[x_i], v[\neg x_i]$ and a forced edge $v[x_i]v[\neg x_i]$. Now, for every occurrence of a literal l_i in a clause C_j we introduce a free edge $v[C_j]v[l_i]$. Finally, we say that (G, F), the graph that we described, has a spanning star forest that extends F if and only if there exists an assignment satisfying the formula ϕ .

Firstly, we prove that (G, F) is a normalized instance that satisfies the constrains on the number of vertices. Since for every variable from ϕ we introduced one edge we have that |F| = n. Furthermore, for every clause we introduced exactly one vertex so |U| = m. Thus, we get that V(G) = 2n + m. Now we claim that (G, F) is normalized. There are no isolated vertices because every clause has at least one literal and variables corresponds to forced edges. Secondly, F is an induced matching because, apart from F, vertices introduced for literals (forced vertices) are connected to vertices introduced for clauses (free vertices) only. And finally, no edges were introduced between vertices introduced for clauses (free vertices).

We now check equivalence of the instances. For the forward implication, let S be a solution for (G, F). We create the evaluation σ as follows:

$$\sigma(x_i) = \begin{cases} \text{True, if } \deg_S(v[x_i]) > 1\\ \text{False, otherwise} \end{cases}$$

We claim that the evaluation satisfies ϕ . Fix an arbitrary clause C_i . Now, observe that there exists a literal $l_j \in C_i$ such that $v[l_j]v[C_i] \in S$. Then, $\deg_S(l_j) > 1$. By the definition of σ ,

 $\sigma(l_j)$ = True, and therefore $\sigma(C_i)$ = True. We conclude that $\sigma(\phi)$ = True as we proved that an arbitrary clause in the formula is satisfied.

To prove the backward implication, assume there exists an evaluation σ of variables that satisfies the formula. If $\sigma(\phi) = \text{True}$, then for every $C_i \in \text{Clauses}$ there exists a literal $l_i \in C_i$ such that $\sigma(l_i) = 1$. Now, let $L = \{v[l] : \sigma(l) = 1\}$. Clearly, $\{v[C_i] : C_i \in \text{Clauses}\} \subseteq N_G(L)$ because σ satisfies the formula ϕ . Moreover L is an independent set in G because for every forced edge $v[x_i]v[\neg x_i] \in F$ either $\sigma(x_i) = \text{False}$ or $\sigma(\neg x_i) = \text{False}$. Hence, by Lemma 5.2, there exists a spanning star forest for (G, F).

There is one more observation that we want to point out in this section. Since a CNF-formula is trivially encoded as a spanning star forest extension instance, one can ask if the problems are interreducible. Indeed, this is true and we present the backward reduction.

Lemma 5.4. There exists a polynomial time reduction that takes an instance (G, F), such that (G, F) has n forced edges and m free vertices, and returns a formula ϕ of CNF-SAT such that ϕ has at most n variables and at most m clauses.

Proof. Firstly, we apply Lemma 5.1 to normalize the instance. If it yields that an instance is a NO-instance, we return a formula $(x \land \neg x)$. Otherwise, let (G', F') be the output of the exhaustive application of the reduction rules. Observe that $G' \subseteq G$ and $F' \subseteq F$ and $U' \subseteq U$. Now, we proceed to a the construction of a formula. For every forced edge vu we introduce a variable x_{vu} and we arbitrarily label its ends as x_{vu} and $\neg x_{vu}$. Now, for every free vertex w we introduce a clause C_w consisting of a disjunction of literals labels $(N_G(w))$. Finally, we claim that (G, F) has a spanning star forest if and only if the formula ϕ , described above, is satisfiable.

Observe that the instances are equivalent to the instances described in Lemma 5.3. One can follow the reasoning as in the previous reduction. \Box

Lemma 5.3 and Lemma 5.4 directly imply the following:

Theorem 1.6. Spanning Star Forest Extension is NP-complete.

5.3. Parametrization by the number of forced edges

In this section, in addition to an instance (G, F) we receive a parameter k which is equal to the number of forced edges. We show two results: Spanning Star Forest Extension parameterized by the number of forced edges does not admit a kernel of polynomial size, and a lower bound under Strong Exponential-Time Hypothesis.

5.3.1. Lower bound for a running time

Previously in this chapter, we proved that SPANNING STAR FOREST EXTENSION is NP-complete and we showed an algorithm to normalize instances. In this subsection, we show a simple routine that solves SPANNING STAR FOREST EXTENSION parameterized by the number of forced edges. Furthermore, we prove that there does not exist a faster algorithm unless CNF-SAT can be solved in time $\mathcal{O}^*((2-\epsilon)^n)$, for any $\epsilon > 0$.

Consider the following Algorithm 2. It simply iterates over all maximal independent sets of forced candidates. If a set spans all the vertices, then it means that the set of forced edges can be extended to a spanning star forest. Otherwise, if none of the sets satisfies the condition, then the input is a NO-instance. Now, see the following lemma:

```
Data: normalized instance (G, F)

Result: spanning star forest of G extending F

Centers \leftarrow \{C: C \subseteq V(F), |C| = |F| \text{ and } \forall u, v \in C, vu \notin F\};

for C \in Centers do

| if U \subseteq N(C) then

| return YES;

| end

end

return NO:
```

Algorithm 2: Finding a spanning star forest in a normalized graph with forced edges.

Lemma 5.5. Given a normalized instance (G, F) parameterized by |F|, Algorithm 2 outputs the answer whether (G, F) has a spanning star forest.

Observe that the proof directly follows from Lemma 5.2. Now, we can proceed to the next theorem stated in the introduction:

Theorem 1.7. Spanning Star Forest Extension parameterized by the number of forced edges can be solved in time $\mathcal{O}^*(2^{|F|})$ where |F| is the number of forced edges.

Proof. Firstly, we normalize the input instance by Lemma 5.1 which takes a polynomial time. We either conclude that an instance is a NO-instance or obtain (G, F). Then, we apply Algorithm 2. It does at most $2^{|F|}$ iterations because this is the number of different maximal independent sets in an induced matching. Every iteration takes polynomial time to process the set. Hence, we conclude that the algorithm works in time $\mathcal{O}^*(2^{|F|})$.

Note that the described algorithm is a simple brute force. We do not optimize the search. Moreover, there is no point in struggling for a better complexity, unless SETH fails. The following theorem proves it:

Theorem 1.8. For every $\epsilon > 0$, there exists an algorithm solving CNF-SAT in time $\mathcal{O}^*((2-\epsilon)^n)$ where n is the number of variables if and only if there exists an algorithm solving SPANNING STAR FOREST EXTENSION parameterized by the number of forced edges in time $\mathcal{O}^*((2-\epsilon)^n)$ where n is the number of forced edges.

Proof. Suppose \mathcal{A} is an algorithm that solves CNF-SAT in time $\mathcal{O}^*((2-\epsilon)^n)$, where n is the number of variables. Now, we show an algorithm solving SPANNING STAR FOREST EXTENSION parameterized by the number of forced edges. Let (G,F) be an arbitrary instance of SPANNING STAR FOREST EXTENSION with a parameter equal to |F|. We apply the reduction from Lemma 5.4 and obtain a formula ϕ that has at most |F| variables. Then, we apply algorithm \mathcal{A} to ϕ to obtain the result. Observe that the reduction works in polynomial time. Thus, the above algorithm works in time $\mathcal{O}^*((2-\epsilon)^{|F|})$ where $|F| \leq n$.

For the converse implication, assume \mathcal{A} is an algorithm that solves SPANNING STAR FOR-EST EXTENSION parameterized by the number of forced edges in time $\mathcal{O}^*((2-\epsilon)^n)$, where n is the number of forced edges. We show an algorithm for CNF-SAT problem now. Let ϕ be an arbitrary CNF-formula with n variables. We apply the reduction from Lemma 5.3 and obtain a normalized instance (G, F) of SPANNING STAR FOREST EXTENSION, such that |F| = n. Now, we run the algorithm \mathcal{A} on (G, F), and hence we get the answer. The described algorithm works in time $\mathcal{O}^*((2-\epsilon)^n)$.

5.3.2. Lower bound for a kernel

In this section, we prove that SPANNING STAR FOREST EXTENSION parameterized by the number of forced edges does not admit a polynomial kernel unless $NP \subseteq coNP/poly$. To achieve this, we show two different approaches. Firstly, we show a proof based on parameterized reductions stated in the previous subsection. Consider the following lemma:

Lemma 5.6. CNF-SAT parameterized by the number of variables has a polynomial kernel if and only if Spanning Star Forest Extension parameterized by the number of forced edges has one.

Proof. For the forward implication, let \mathcal{A} be such kernelization algorithm for CNF-SAT. Now, we show a kernelization algorithm for Spanning Star Forest Extension problem. Let (G, F) be an arbitrary instance. We apply the reduction from Lemma 5.4 and obtain a formula ϕ of |U| clauses and |F| variables. Now, we apply the algorithm \mathcal{A} and obtain a formula ϕ' such that $|\phi'| \leq \text{poly}(|F|)$. Finally, we create an instance (G', F') using the reduction from Lemma 5.3 applied to ϕ' . Note that now, $|G'| + |F'| \leq \text{poly}(|F|)$ as the second reduction does not change the size.

Observe that for the converse implication, one can use the converse reasoning. \Box

Now, we state the following result of Fortnow and Santhanam [9]:

Theorem 5.1. CNF-SAT does not admit a polynomial kernel unless $NP \subseteq coNP/poly$.

Immediately, we get:

Theorem 1.9. Spanning Star Forest Extension parameterized by the number of forced edges does not admit a polynomial kernel unless $NP \subseteq coNP/poly$.

Proof. The theorem follows directly from Lemma 5.6 and Theorem 5.1.

The second approach that we show is more direct. We first recall *cross-compositions*, a framework for proving kernelization lower bounds. The technique, firstly introduced in 2008 by Bodleander et al. [2] has significantly increased the interest in kernelization. We now introduce the scheme. The following definitions are taken from [7]. Note that by Σ we denote a finite alphabet used to encode instances.

Definition 5.2. An equivalence relation \mathcal{R} on Σ^* is called a *polynomial equivalence relation* if the following conditions hold:

- 1. There exists an algorithm \mathcal{A} that given $x, y \in \Sigma^*$ decides whether $x \equiv_{\mathcal{R}} y$ in time p(|x| + |y|) for a polynomial p.
- 2. Relation \mathcal{R} restricted to the set $\Sigma^{\leq n}$ has at most polynomially many equivalence classes.

Definition 5.3. Let $L \subseteq \Sigma^*$ be a language, \mathcal{R} be an equivalence relation, and $Q \subseteq \Sigma^* \times \mathbb{N}$ be a parameterized problem. A *cross-composition* of a language L into Q is an algorithm \mathcal{A} that given on input $x_1, ..., x_t \in L$, equivalent with respect to \mathcal{R} , outputs an instance $(x, k) \in \Sigma^* \times \mathbb{N}$ such that:

- 1. $k \leq p(\max_{1 \leq i \leq t} |x_i| + \log(t))$ for a polynomial p.
- 2. $(x,k) \in Q$ if and only if there exists an index i such that $x_i \in L$.

And finally we recall a theorem proved by Bodleander et al. [10]:

Theorem 5.2. If an NP-hard language L cross-composes into the parameterized language Q, then Q does not admit a polynomial kernel unless $NP \subseteq coNP/poly$.

We prove the nonexistence of a polynomial kernel by a cross-composition from Spanning Star Forest Extension into itself. Observe that Spanning Star Forest Extension is NP-complete by Theorem 1.6. In the proof, we use an *instance selector*, a pattern commonly applied to give compositions. Intuitively, we need to come up with a gadget that satisfies all instances but one. Thus, we express the requirement that at least one of the packed instances has a solution.

Lemma 5.7. There exists a cross-composition from Spanning Star Forest Extension into itself, parameterized by the number of forced edges.

Proof. Firstly, we define a relation \mathcal{R} . Assume that all malformed graphs are considered as equivalent. Moreover, we say that $(G_1, F_1) \equiv_{\mathcal{R}} (G_2, F_2)$ if and only if $|F_1| = |F_2|$.

Now, let $(G_0, F_0), \ldots, (G_{t-1}, F_{t-1})$ be the input instances where for each $0 \le i \le t-1$, $|F_i| = n$. We normalize them by applying Lemma 5.1. If all of the instances are NO-instances, we return an isolated vertex. Otherwise, let $(G_0, F_0), \ldots, (G_{p-1}, F_{p-1})$ be the normalized instances. Because we operate on binary representation of indices, we duplicate some instances so that $p = 2^s$ for some integer s > 0. Observe that the step at most doubles the number of instances. Also, for every graph (G_i, F_i) such that $|F_i| < n$ we introduce additional forced edges so that $|F_i| = n$.

We now proceed to the construction of the output instance. Firstly, for every input instance we label forced edges with $f_1, ..., f_n$. Then, let (G, F) be a sum of graphs $G_0, ..., G_{p-1}$ such that the forced edges with the same labels are unified in an arbitrary manner. From now on, we denote this set of forced edges by F_G . So, we have that $|F_G| = n$. Now, we create a selector. We introduce 2s vertices v_{α}^{β} where $\beta \in \{0,1\}$ and $0 \le \alpha \le s-1$, and s forced edges $v_{\alpha}^{0}v_{\alpha}^{1}$. In addition, for every forced edge $v_{\alpha}^{0}v_{\alpha}^{1}$ we introduce a free vertex v_{α} and edges $v_{\alpha}^{0}v_{\alpha}, v_{\alpha}^{1}v_{\alpha}$. Observe that now $|F| = n + \log(t)$. Recall that by U_i we denote the set of free vertices of the graph G_i . For every index i, where $0 \le i \le p-1$, we do the following: let $i = b_0b_1...b_{s-1}$ be the bit representation of i. If necessary, we add leading zeros so that every value is represented by s bits. For every vertex $v \in U_i$ we introduce the set of edges $\{vv_{\alpha}^{1-b_{\alpha}}: 0 \le \alpha \le s-1\}$. See Figure 5.1 for a better understanding.

We output the modified instance (G, F). Observe that (G, F) is also a normalized instance. The first condition of the cross-composition is satisfied as $|F| \leq n + \log(p)$. So, to finish the proof, we need to show that one of the instances (G_i, F_i) is a YES-instance if and only if (G, F) is a YES-instance.

For the forward implication, let S be a spanning star forest for (G_i, F_i) . Let $C_G = N_S(U_i)$ be a set of centers in S. We construct a solution for (G, F) as follows. Let $i = b_0...b_{s-1}$ be the bit representation of i with leading zeros if necessary. Let $C_S = \{v_\alpha^{b_\alpha} : 0 \le \alpha \le s-1\}$. By the definition of G, we get that $N(C_G \cup C_S) = U$. Moreover, $C_G \cup C_S$ is an independent set. Thus, by Lemma 5.2, (G, F) has a spanning star forest.

Conversely, let S be a solution for (G, F). Recall that by F_G we denoted the set of unified forced edges labeled f_1, \ldots, f_n . We define $C_S = N_S(\{v_\alpha : 0 \le \alpha \le s - 1\})$. Observe that for all $0 \le i \le s - 1$ either $v_i^0 \in C_S$ or $v_i^1 \in C_S$. Thus, we put the vertices from C_S in ascending order with respect to the subscript, say $v_0^{b_0}, \ldots, v_{s-1}^{b_{s-1}}$. Superscripts of the vertices create a binary encoding of a value i. Note that vertices from U_i are adjacent to the vertices from F_G in S, because the superscripts of vertices in C_S match the bit representation of i. Thus, (G_i, F_i) is a yes instance.

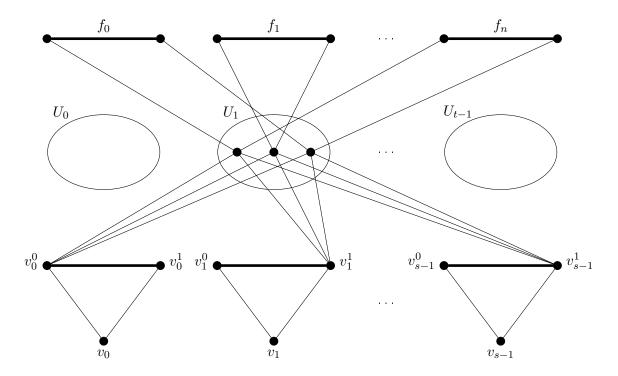


Figure 5.1: Construction of the composed instance (G, F). Bold edges are forced.

Immediately, by Theorem 5.2 and Lemma 5.7 we obtain the following:

Theorem 1.9. Spanning Star Forest Extension parameterized by the number of forced edges does not admit a polynomial kernel unless $NP \subseteq coNP/poly$.

5.4. Parametrization by the number of free vertices

In this section, we parameterize Spanning Star Forest Extension by the number of free vertices. We begin with an algorithm that solves the problem in time $\mathcal{O}^*(1.358^k)$ where k is the number of free vertices. Then, unlike in the first variant, we present a kernelization algorithm. We show that the reduced instance has at most 3k vertices where k is the parameter.

5.4.1. Algorithm

We start with stating a result for the CNF-SAT problem parameterized by the number of clauses proven by Bliznets and Golovnev. [3]

Theorem 5.3. CNF-SAT can be solved in time $\mathcal{O}^*(1.358^k)$ where k is the number of clauses.

Now, observe that CNF-SAT parameterized by the number of clauses and SPANNING STAR FOREST EXTENSION parameterized by the number of free vertices are interreducible with respect to polynomial reductions. Thus, we are ready to show an algorithm.

Theorem 1.10. Spanning Star Forest Extension can be solved in time $\mathcal{O}^*(1.358^k)$ where k is the number of free vertices.

Proof. Let (G, F) be an arbitrary instance of SPANNING STAR FOREST EXTENSION parameterized by the number of free vertices. Firstly, we apply Lemma 5.1. If the lemma yields that the instance is a NO-instance, then we conclude. Otherwise, let (G', F') be the normalized instance. We apply Lemma 5.4 and obtain an equivalent formula ϕ . Observe that ϕ has at most |F| variables and at most |U| clauses. Now, by Theorem 5.3 we can apply an algorithm that decides whether ϕ is satisfiable or not in time $\mathcal{O}^*(1.358^{|U|})$.

5.4.2. Kernelization

This subsection is inspired by the kernelization algorithm for the MAXIMUM SATISFIABILITY problem shown by Lokshtanov in [11]. In the MAXIMUM SATISFIABILITY problem, given a formula ϕ and an integer k we ask whether there exists an evaluation σ such that at least k clauses are satisfied in ϕ . Lokshtanov shows an algorithm that outputs an equivalent instance with at most k variables and at most k clauses. For Spanning Star Forest Extension parameterized by the number of free vertices we show a kernelization algorithm that outputs an equivalent instance with at most k free vertices and at most k forced edges, where k is the parameter.

At first we introduce a definition of a crown decomposition proposed by Chor et al. [12]. Recall that for disjoint sets $X, Y \subseteq V(G)$, a matching of X into Y is a matching M such that every edge has one endpoint in X and one endpoint in Y, and for every $x \in X$ there exists exactly one edge $xy \in M$ such that $y \in Y$.

Definition 5.4. A crown decomposition of a graph G is a partitioning of V(G) into three parts C, H and R, such that:

- \bullet C is nonempty.
- C is an independent set.
- There are no edges between C and H. That is, H separates C from R.
- Let E' be the set of edges between C and H. Then, E' contains a matching of size |H|. In other words, G contains a matching of H into C.

An essential tool in our kernelization is Hopcroft-Karp's algorithm [13].

Theorem 5.4 (Hopcroft-Karp algorithm). Let G be an undirected bipartite graph with bipartition (V_1, V_2) , on n vertices and m edges. Then, we can find a maximum matching as well as a minimum vertex cover of G in time $\mathcal{O}(m\sqrt{n})$. Furthermore, in time $\mathcal{O}(m\sqrt{n})$ either we can find a matching of V_1 into V_2 or an inclusion-wise minimal set $X \subseteq V_1$ such that |N(X)| < |X|.

Finally, equipped with the above information, we are ready to show a linear kernel for SPANNING STAR FOREST EXTENSION parameterized by the number of free vertices.

Lemma 5.8. There exists a polynomial-time algorithm, that, given an instance (G, F) such that $|F| \geq |U|$, either

- answers that (G, F) is a YES-instance, or
- outputs an equivalent instance (G', F') such that $|U'| \leq |U|$ and |F'| < |F| where U' is the set of free vertices in (G', F').

Proof. By Lemma 5.1, we assume that (G, F) is a normalized instance. Let $G_{F,U}$ be the bipartite graph formed from (G, F) by contracting forced edges. A vertex obtained by contracting edge e is named e as well, thus the sides of bipartion are F and U. We apply Hopcroft-Karp's algorithm to $G_{F,U}$. We either obtain a matching M of F into U or an inclusion-wise minimal set $X \subseteq F$ such that $|N_{G_{F,U}}(X)| < |X|$.

Consider the first case in which Hoprocft-Karp's algorithm returns a matching. Then, we conclude that (G, F) is a YES-instance due to the following claim:

Claim 5.4. Assume (G, F) is a normalized instance of Spanning Star Forest Extension where $|F| \ge |U|$. If Hoprocft-Karp's algorithm ran on $G_{F,U}$ returns a matching M of F into U, then (G, F) is a YES-instance.

Proof. Since M is a matching of F into U, then we infer that $|F| \leq |U|$. Furthermore, we assumed that in (G, F), $|F| \geq |U|$. Thus, |F| = |U| and M is also a matching of U into F. Now, we claim that there exists a spanning star forest for (G, F). Indeed, let $M' \subseteq E(G)$ be a matching such that if we contract forced edges adjacent to M, then M' becomes M. So, $S = M' \cup F$ is a spanning star forest for G as every free vertex is spanned by M'.

Now, consider the second case. Let $X \subseteq F$ be an inclusion-wise minimal set such that $|N_{G_{F,U}}(X)| < |X|$. Let C = X, $H = N_{G_{F,U}}(X)$ and $R = V(G_{F,U}) \setminus (H \cup C)$. Now, we claim that:

Claim 5.5. (C, H, R) is a crown decomposition of $G_{F,U}$.

Proof. Observe that C is nonempty and C is an independent set as F is an induced matching in G. Moreover, H separates C from R because H is the set of all the neighbors of C. Now, we prove that there exists a matching of H into C. Select an arbitrary $v \in C$. There is a matching of $C \setminus \{v\}$ into H since $|N_{G_{F,U}}(C')| \geq |C|$ for every $C' \subsetneq C$. Since |C| > |H|, we have that the matching of $C \setminus \{v\}$ into H is actually a matching of H into H. Therefore, H is a crown decomposition of H into H is actually a matching of H into H in H is actually a matching of H into H in H is actually a matching of H into H in H is actually a matching of H into H in H in H into H in H is actually a matching of H into H in H in H in H into H into

We proceed to the construction of a reduced instance. Let (C, H, R) be the crown decomposition of $G_{F,U}$ described above. Let $D_F \subseteq F$ be the set of forced edges such that if we contract them, then D_F becomes C. Finally, let (G', F') be the instance formed from (G, F) by removing vertices $D = V(D_F) \cup H$. We claim that the operation is safe.

Claim 5.6. (G, F) has a spanning star forest if and only if (G', F') has a spanning star forest.

Proof. Let S be a solution for (G, F). We claim that S' = S[V(G')], that is, S restricted to the vertices of the graph G', is a spanning star forest for (G', F'). Suppose there exists and edge $vu \in S$ such that $v \in D$ and $v \notin D$. Observe that $N_G[V(D_F)] = H \cup V(D_F)$ by the choice of sets for a crown decomposition. Hence, $v \in H$ and $u \in V(F) \setminus V(D_F)$. Since u is adjacent to a forced edge, we have that u is not isolated in S'. We conclude that S' is a spanning star forest for (G', F').

For the backward implication, let S be a solution for (G', F'). Recall that by D_F we denoted the set of forced edges such that if we contract the edges, then D_F becomes C. By the definition of a crown decomposition, there exists a matching of H into C, say M'. Therefore, let M be a matching between $V(D_F)$ and H in G such that if we contract forced edges adjacent to M, then M becomes M' in $G_{F,U}$. Observe that now $S \cup M$ is a spanning star forest for (G, F).

Observe that a crown decomposition requires that C is nonempty. Thus, |F'| < |F| which concludes the proof.

The lemma immediately proves the following theorem:

Theorem 1.11. Spanning Star Forest Extension parameterized by the number of free vertices admits a kernel with at most k free vertices and at most k forced edges.

Proof. Exhaustive application of Lemma 5.8 on a normalized instance (G, F) either outputs that the instance is a YES-instance, or outputs an equivalent instance (G', F') such that |F'| < |F| and $|U'| \le |U|$.

5.5. Parametrization by treewidth

In this section, we parameterize the problem by the treewidth of the input graph. As an input, we receive a tuple (G, F, \mathcal{T}) where \mathcal{T} is a tree decomposition of G. We present a dynamic programming algorithm that works on a given tree decomposition. Later, we prove a lower bound of the running time based on a reduction from the CNF-SAT problem. Note that we may assume that (G, F) is a normalized instance due to Lemma 5.1.

5.5.1. Preliminaries

We extend the notation of tree decomposition. Namely, for introduce vertex node, we distinguish introduce free vertex node and introduce forced vertex node. Similarly, we extend the definition for introduce edge and forget vertex node. Recall that a tree decomposition \mathcal{T} of a graph G consists of a tree T, and for every node $t \in T$ there exists a set $X_t \subseteq V(G)$. Every entry of a dynamic table dp has three parameters: a tree decomposition node t and two assignment functions f, g. An assignment function for forced vertices $f: (X_t \cap V(F)) \to \{\text{True}, \text{False}\}$ is a mapping that distinguishes two states. If f(v) = True, then we say that v is a center whereas, if f(v) = False, then v is either a candidate or a ray. An assignment function for free vertices $g: (X_t \cap U) \to \{\text{True}, \text{False}\}$ is a mapping that indicates whether a free vertex has been added to a star or not. Hence, for a free vertex v we say that v is in a star if g(v) = True and, if it is not, then g(v) = False.

For the sake of clarity, we introduce the following notation. Suppose (G, F, \mathcal{T}) is an input instance. Let $(t, X_t) \in \mathcal{T}$ be a node and the corresponding set of vertices in a tree decomposition. By G_t we define a subgraph of G such that $V(G_t) = X_t$ and G_t has edges that have been introduced in the subtree rooted in t. Let $\mathcal{F}_t = \{(X_t \cap V(F)) \to \{\text{False}, \text{True}\}\}$ be the family of all assignment functions for forced vertices from X_t and let $G_t = \{(X_t \setminus V(F)) \to \{\text{False}, \text{True}\}\}$ be the family of all assignment functions for free vertices from X_t . For any assignment function h and a logic value h and h a

$$h_{v \to p}(u) = \begin{cases} h(u), & \text{if } u \neq v \\ p, & \text{if } u = v \end{cases}$$

5.5.2. Algorithm

We provide formulas for every type of a node. To call an entry from a dynamic table we provide three arguments. The first one is a node t from a tree decomposition. The second one is a forced vertices assignment $f \in \mathcal{F}_t$. The last one is a free vertices assignment $g \in \mathcal{G}_t$. Then, we shall compute a Boolean value dp[t, f, g] equal to whether in G_t there exists an independent set $C \subseteq V(F)$ such that

- $C \cap X_t = f^{-1}(\text{True})$, and
- $g^{-1}(\text{True}) \subseteq N_{G_t}(C)$.

Observe that the existence of such an independent set for t being the root is equivalent to the existence of a spanning star forest due to Lemma 5.2.

Leaf node For a leaf node t we have that $X_t = \emptyset$. An empty graph is a spanning star forest. Hence:

$$dp[t, \emptyset, \emptyset] = True$$

Introduce forced vertex node Let t be an introduce node with a child t' such that $X_t = X_{t'} \cup \{v\}$ and $v \in V(F)$. Observe that v is isolated in G_t . Thus, we pass the value from the child node:

$$dp[t, f, g] = dp[t', f|_{X_{t'}}, g]$$

Introduce free vertex node Let t be an introduce free vertex node with a child t' such that $X_t = X_{t'} \cup \{v\}$. Note that dp[t, f, g] = False if g(v) = True as v is isolated in G_t . Thus, we obtain the following:

$$\mathrm{dp}[t,f,g] = \begin{cases} \mathrm{dp}[t',f,g|_{X_{t'}}], & \text{if } g(v) = \mathrm{False} \\ \mathrm{False}, & \text{otherwise} \end{cases}$$

Introduce free edge node Let t be an introduce free edge node labeled with an edge $vu \in E(G) \setminus F$ and let t' be the child of t. Recall that G is a normalized instance. Without loss of generality, assume that $v \in U$ and $u \in V(F)$ as every free edge has one end in a free vertex and the other one in a forced vertex. Let $f \in \mathcal{F}_t$ and $g \in \mathcal{G}_t$. Suppose that g(v) = False. Then, we simply pass the value from the child's node. Otherwise, g(v) = True. We need to find a vertex $u' \in V(F) \cap X_t$ such that f(u') = True and v is a neighbor of u' in G_t . It can be u if f(u) = True or some other forced vertex for which we have already introduced the edge vu'. Thus, we obtain the following equations:

$$dp[t, f, g] = \begin{cases} dp[t', f, g] \vee dp[t', f, g_{v \to \text{False}}], & \text{if } f(u) = \text{True and } g(v) = \text{True} \\ dp[t', f, g], & \text{otherwise} \end{cases}$$

Introduce forced edge node Let t be an introduce free edge node labeled with an edge $vu \in F$, t' be the child of t and let $f \in \mathcal{F}_t$. Calculations for t are simple. We set to False all the elements of dynamic table for which f(v) = f(u) = True:

$$\mathrm{dp}[t,f,g] = \begin{cases} \mathrm{dp}[t',f,g], & \mathrm{if}\ f(v) = \mathrm{False}\ \mathrm{or}\ f(u) = \mathrm{False}\\ \mathrm{False}, & \mathrm{otherwise} \end{cases}$$

Forget forced vertex node Let t be an forget forced vertex node with a child t', such that $X_t = X_{t'} \setminus \{v\}$ and let $u \in V(F)$ such that $vu \in F$. Observe that for any $f \in \mathcal{F}_t$ that satisfies f(v) = f(u) = True, dp[t', f, g] = False because we have already changed their values during introduce forced edge node. Thus, the formula looks as follows:

$$dp[t, f, g] = dp[t', f_{v \to True}, g] \vee dp[t', f_{v \to False}, g]$$

Forget free vertex node Let t be a forget free vertex node with a child t' such that $X_t = X_{t'} \setminus \{v\}$ where $v \in U$. We can pass the value from a child node if and only if v was added to a star, that is, for a $g \in \mathcal{G}_{\sqcup}$, g(v) = True. Consequently, we obtain:

$$dp[t, f, g] = dp[t', f, g_{v \to True}]$$

Join node Let t be a join node with children t_1 and t_2 . Recall that $X_t = X_{t_1} = X_{t_2}$. We say that assignment functions f_1, g_1 of X_{t_1} and f_2, g_2 of X_{t_2} match with assignments f, g of X_t if the following conditions hold:

- 1. For every forced vertex $v \in X_t \cap V(F)$, $f(v) = f_1(v) = f_2(v)$.
- 2. For every free vertex $v \in X_t \cap U$, $g(v) = g_1(v) \vee g_2(u)$.

Hence, we get:

$$dp[t, f, g] = \bigvee_{g_1, g_2 \text{ match } g} dp[t_1, f, g_1] \wedge dp[t_2, f, g_2]$$

5.5.3. Complexity analysis

Now we proceed to the complexity analysis. Observe that each of the introduce and forget nodes can be computed in constant time. We either copy a specific value from a child's node or perform a logical OR operation of two boolean values.

Computing a join node is the bottleneck in this algorithm. A naive approach to obtain the value for a single join node entry would result in time $\mathcal{O}^{(4^{\mathrm{tw}(G)})}$. Thus, we could conclude with an algorithm solving Spanning Star Forest Extension parameterized by treewidth in time $\mathcal{O}^*(8^{\mathrm{tw}(G)})$ as there are $\mathcal{O}(|G| \cdot 2^{\mathrm{tw}(G)})$ array entries. However, we can improve the running time using fast computation of the *cover product*.

Definition 5.5. The *cover product* of two functions $f, g: 2^V \to \mathbb{Z}$ is a function $(f *_c g): 2^V \to \mathbb{Z}$ such that for every $Y \subseteq V$:

$$(f *_{c} g)(Y) = \sum_{A \cup B = Y} f(A)g(B)$$

Now, we state the theorem proved by Björklund et al. [4]:

Theorem 5.5. For two functions $f, g: 2^V \to \mathbb{Z}$ with |V| = n, given all 2^n values of f and g in the input, all the 2^n values of the cover product $f *_c g$ can be computed using $\mathcal{O}(2^n \cdot n)$ arithmetic operations.

Note that the disjunction in every join node is nothing else than a cover product for a fixed forced vertices assignment. Thus, we formulate the lemma:

Lemma 5.9. Given a join node t, one can calculate all values of dp[t, f, g], for $f \in \mathcal{F}_t$ and $g \in \mathcal{G}_t$, in time $O(2^w \cdot w)$ where w is the width of the decomposition.

Proof. Fix $f \in \mathcal{F}_t$. We define a function $c_{t,f}: 2^{X_t \cap U} \to \mathbb{Z}$ as follows:

$$c_{t,f}(X) = dp[t,f,g]$$
, such that $g^{-1}(\text{True}) = X$.

Note that the function $c_{t,f}$ should output an integer, not a Boolean value. Thus, we map True to 1 and False to 0. Now, for $X \subseteq X_t \cap U$, observe that:

$$(c_{t_1,f} *_{c} c_{t_2,f})(X) = \sum_{A \cup B = X} c_{t_1,f}(A)c_{t_2,f}(B)$$

$$= \sum_{g_1^{-1}(\text{True}) \cup g_2^{-1}(\text{True}) = X} dp[t_1, f, g_1]dp[t_2, f, g_2]$$

which exactly reflects the computation that we perform during a join node. Thus, dp[t, f, g] = True if $(c_{t_1,f} *_c c_{t_2,f})(g^{-1}(1)) > 0$ and dp[t, f, g] = False otherwise. Observe that $|\mathcal{F}_t| = 2^{|X_t \cap V(F)|}$. By Theorem 5.5, for a fixed $f \in \mathcal{F}_t$ and every $g \in \mathcal{G}_t$ we

Observe that $|\mathcal{F}_t| = 2^{|X_t \cap V(F)|}$. By Theorem 5.5, for a fixed $f \in \mathcal{F}_t$ and every $g \in \mathcal{G}_t$ we can calculate values of dp[t, f, g] with $\mathcal{O}(2^{|X_t \cap U|} \cdot w)$ operations. Thus, we can fill all the entries corresponding to the node t in time $\mathcal{O}(2^{|X_t \cap V(F)|} \cdot 2^{|X_t \cap U|} \cdot w) = \mathcal{O}(2^{|X_t|} \cdot w) \leq \mathcal{O}(2^w \cdot w)$. \square

Theorem 1.12. Spanning Star Forest Extension can be solved in time $2^w \cdot \text{poly}(w) \cdot n$, where w is the width of a given tree decomposition.

Proof. Consider the algorithm described in the previous subsection. To calculate a single entry for introduce and forget nodes we need constant time. By Lemma 5.9, we showed that the values for a join node can be calculated in $\mathcal{O}(2^w \cdot w)$. There are polynomially many nodes in a tree decomposition. Thus, we can fill the entries of a dynamic table in time $2^w \cdot \text{poly}(w) \cdot n$ and provide the answer whether the input graph has a spanning star forest.

5.5.4. Lower bound on a running time

We have just proven the complexity of the algorithm stated in the previous subsection. Now, we show a matching lower bound for the problem based on the CNF-SAT problem. The construction shown below was inspired by [14].

Theorem 1.13. Unless CNF-SAT can be solved in time $\mathcal{O}^*((2-\epsilon)^n)$ for some $\epsilon > 0$, there is no algorithm for Spanning Star Forest Extension that would achieve running time $\mathcal{O}^*((2-\epsilon)^w)$ for any $\epsilon > 0$, where w is the width of a given tree decomposition.

Proof. We provide a polynomial-time reduction that takes a CNF-SAT instance ϕ with n variables and m clauses, and constructs an instance (G, F) together with a tree decomposition of width n. If there existed an algorithm solving Spanning Star Forest Extension

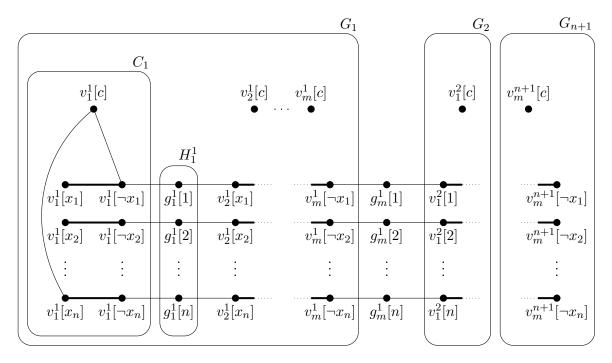


Figure 5.2: Construction of an instance (G, F) from a formula. Bold edges are forced.

parameterized by the width of a given tree decomposition in time $\mathcal{O}^*((2-\epsilon)^n)$, then we could compose the reduction with this algorithm and solve CNF-SAT in time $\mathcal{O}^*((2-\epsilon)^n)$.

We first give a brief overview of how the output graph looks like and provide a notation for referring to specific vertices. The output instance (G,F) consists of n+1 copies of the formula graph, denoted as $G_1,G_2,...,G_{n+1}$. Every formula graph G_i consists of m clause graphs $C_1^i,C_2^i,...,C_m^i$. Every two consecutive clause graphs, whether or not from the same copy of G, are connected by a connection gadget $H_1^i,H_2^i,...,H_m^i$. For example, connection gadget H_k^i , for i < n+1 and k < m connects clause graph C_k^i and C_{k+1}^i whereas connection gadget H_m^i connects clause graph C_m^i and C_1^{i+1} . By v_j^i we refer to vertices in j-th clause graphs from i-th formula graph and by g_j^i we refer to vertices in j-th connection gadget i-th formula graph.

After the brief introduction, we present the construction of a clause graph C_j^i . We introduce a free vertex $v_j^i[c]$ and n forced edges $v_j^i[x_k]v_j^i[\neg x_k]$. For every literal l occurring in the clause c_i , we introduce an edge $v_j^i[l]v_j^i[c]$. Observe that every clause graph consists of 2n+1 vertices and n forced edges.

Now, we present the construction of a connection gadget H^i_j . Firstly, we introduce n free vertices $g^i_j[1], g^i_j[2], ..., g^i_j[n]$. If j < m, then for every $g^i_j[k]$ we introduce edges $v^i_j[\neg x_k]g^i_j[k]$ and $g^i_j[k]v^i_{j+1}[x_k]$. Otherwise, if j=m, then we introduce edges $v^i_m[\neg x_k]g^i_m[k]$ and $g^i_m[k]v^{i+1}_1[x_k]$. Note that there does not exist a connection gadget H^{n+1}_m as C^{n+1}_m is the last clause gadget. Intuitively, there are $(n+1) \cdot m$ clause graph $C^1_1, C^1_2, \ldots, C^1_m, C^2_1, \ldots, C^{n+1}_m$. Every clause

Intuitively, there are $(n+1) \cdot m$ clause graph $C_1^1, C_2^1, \dots, C_m^1, C_1^2, \dots, C_m^{n+1}$. Every clause graph has one free vertex and a set of n forced edges. Every two consecutive sets of forced edges in clause graphs are joined by a connection gadget. See Figure 5.2.

Let us discuss the specifications of the output graph. As every clause graph has 2n + 1 vertices and n forced edges while every connection gadget has n free vertices, we conclude that $|V(G)| = (n+1) \cdot m \cdot (3n+1) - n = \mathcal{O}(mn^2)$ and $|F| = (n+1) \cdot m \cdot n = \mathcal{O}(mn^2)$. Observe that (G, F) is normalized as there are no isolated vertices, every clause vertex and

every gadget vertex is adjacent to forced vertices only and F is an induced matching. Note the following claim:

Claim 5.7. The reduction outputs an instance (G, F) such that G has a tree decomposition of width |F| = n, computable in polynomial time.

Proof. We show how to construct such a tree decomposition. We begin with a bag $B_0 = \{v_1^1[x_i] : 1 \le i \le n\}$. Observe that $|B_0| = n$. In the construction we show that every introduce bag is followed by a forget one. Hence the maximum size of the intermediate bag is equal to n+1 and thus the width of such a decomposition is equal to n.

Now, for every $v \in B_0$ that follows $v \notin N_G(v_1^1[c])$ we introduce $v_1^1[\neg x_i]$ and forget $v_1^1[x_i]$. Let B_{α_1} be the output bag. Observe that $|B_{\alpha_1}| = n$. Since every neighbor of $v_1^1[c]$ is in B_{α_1} we introduce and immediately forget the vertex $v_1^1[c]$. Then, for every $v_1^1[x_k] \in N_G(v_1^1[c])$ we introduce $v_1^1[\neg x_k]$ and forget $v_1^1[x_k]$. Observe that now the output bag B_{α_2} follows $B_{\alpha_2} = \{v_1^1[\neg x_i] : 1 \le i \le n\}, |B_{\alpha_2}| = n$. Finally, for every $v_1^1[\neg x_i] \in B_{\beta}$ we do the following operations: introduce vertex $g_1^1[i]$, forget vertex $v_1^1[x_i]$, introduce vertex $v_2^1[x_i]$ and forget vertex $g_1^1[i]$. Let B_{α_3} be the output graph. Observe that now $B_{\alpha_3} = \{v_2^1[x_i] : 1 \le i \le n\}$. Thus, by applying the schema repeatedly for every clause graph, we show that there exists a tree decomposition of width n. Observe that the construction uses only introduce and forget bags. Indeed, the tree decomposition described above can be computed in polynomial time.

Finally, we show that ϕ is satisfiable if and only if (G,F) has a spanning star forest. For the forward implication, let σ be an evaluation such that $\sigma(\phi) = \text{True}$. If $\sigma(\phi) = \text{True}$, then for every $C_i \in \text{Clauses}$ there exists a literal $l_i \in C_i$ such that $\sigma(l_i) = 1$. Now, let $L = \{v_j^i[l] : \sigma(l) = 1, 1 \le i \le n+1 \text{ and } 1 \le j \le m\}$. Clearly, $\{v_j^i[C_k] : C_k \in \text{Clauses}, 1 \le i \le n+1 \text{ and } 1 \le j \le m\} \subseteq N_G(L)$ because σ satisfies the formula ϕ . Moreover every $g_j^i[k]$ belongs to $N_G(L)$, as it is adjacent to vertices corresponding to both k-th literal and its negation. Also, observe that L is an independent set in G because for every forced edge $v_j^i[x_k]v_j^i[\neg x_k] \in F$ either $\sigma(x_i) = \text{False}$ or $\sigma(\neg x_i) = \text{False}$. Hence, by Lemma 5.2, there exists a spanning star forest for (G,F).

For the converse, let S be a spanning star forest. We denote by C the set of centers in S. Clearly, $C \subseteq V(F)$. Fix any k such that $1 \le k \le n$. By P_k we denote a path corresponding to the k-th variable, that is a graph induced by vertices $v_j^i[x_k], v_j^i[\neg x_k]$ and $g_j^i[k]$. Now, consider the set $K = P_k \cap C$. A switch is a vertex $g_j^i[k]$ such that both of its neighbors in G are centers in S. In other words, the position of a center changes from a vertex corresponding to $\neg x_k$ to a vertex corresponding to x_k . Note the following:

Claim 5.8. If S is the solution for (G, k), then for a path P_k there exists at most one switch in S.

Since there are n paths, S can have at most n switches in total. Hence, there exists a copy of a graph formula, say G_i , such that it does not have any switches between the clauses. Observe the following implication:

Claim 5.9. If there exists $1 \leq j \leq m$ such that $deg_S(v_j^i[l_k]) > 1$, then every vertex $v_{j'}^i[\neg l_k]$, where $1 \leq j' \leq m$, has exactly one neighbor in S.

Proof. By the definition, $v_j^i[l_k]$ is a center in S. Since there are no switches in G_i observe that none of the vertices $v_{j'}^i[\neg l_k]$, for $1 \leq j' \leq m$, can be a center. Thus, we conclude that every $v_{j'}^i[\neg l_k]$ has exactly one neighbor in S.

Finally, we create the evaluation σ as follows:

$$\sigma(x_k) = \begin{cases} \text{True, if there exists } j, \ 1 \leq j \leq m, \text{ such that } \deg_S(v_j^i[x_k]) > 1 \\ \text{False, otherwise} \end{cases}$$

We claim that the evaluation satisfies ϕ . Fix an arbitrary clause C_j . Now, observe that there exists a literal $l_k \in C_j$ such that $v_j^i[l_k]v_j^i[c] \in S$. Thus, by the definition of σ , $\sigma(l_k) = \text{True}$, and therefore $\sigma(C_j) = \text{True}$. We conclude that $\sigma(\phi) = \text{True}$, as we proved that every clause in the formula is satisfied.

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