

Linux shell programming for Raspberry Pi Users - 2

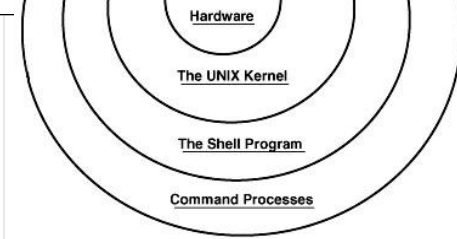
Sarwan Singh

Assistant Director(S)

NIELIT Chandigarh

Education is the kindling of a flame,
not the filling of a vessel.
- *Socrates*





SHELL PROGRAMMING

“A shell script is a computer program designed to be run by the Unix shell, a command line interpreter.”

Shell scripts allow us to program commands in chains and have the system execute them as a scripted event, just like batch files. They also allow for far more useful functions, such as **command** substitution.





HOME

The **HOME** variable contains the path to your home directory.

When you use **cd** command with no arguments, the command uses the value of the **HOME** variable as the argument.

```
echo $HOME  
/home/pi
```

Metacharacters

- ◆ Shell metacharacters are characters that are handled specially by the shell.

- ◆ Below is an (incomplete) list of shell metacharacters
 - `> >> < << |` Command redirection, pipe
 - `* [] ? {}` File specification
 - `; & || && ()` Command Sequencing
 - `#` Line comment

Metacharacters - quoting

- ◆ Single character escape - \ (backslash)
 - Character immediately following the backslash is treated literally
 - To remove a file named "#bogus":
`rm \#bogus`
- ◆ Weak quotes (") inhibit
 - Space (token separator)
 - Filename expansion (wildcards)
- ◆ Strong quotes (') inhibit pretty much everything

Aliases

- ◆ You can create aliases for shell builtins and disk utilities
 - Common use is to add options to the default behavior of commands (e.g. ls, rm, mv, ...)
- ◆ E.g.: `alias rm='rm -i'`
- ◆ To see current aliases, use the `alias` command

Alias (cont)

◆ Create an alias using the builtin command

`alias name[=value]`

- ◆ You should usually enclose *value* in quotes.
- ◆ no spaces around the '='

- Without a value, *alias* prints out the alias associated with *name*

`alias dir="ls"`

`alias ls="ls -CF"`

`dir`

Output same as for "ls -CF"

Variable Substitution

- ◆ Shells support the use of variables
- ◆ A variable is a name that is bound to a value.
- ◆ To set a variable (in Bash) just enter
name=value
 - No spaces around '='
- ◆ To see the settings of all variables just enter
"set".
- ◆ To kill a variable:
unset name

Variable Substitution (cont)

- ◆ When processing a command, variable substitution occurs.
- ◆ A variable in a command is flagged by a dollar sign prefix "\$"

```
$ echo My shell is $SHELL
```

```
My shell is /bin/bash
```

- ◆ *echo* Writes out its arguments after substitution is performed.

Variable Substitution (cont)

- ◆ Variable substitution will occur within double quotes

```
$ echo "My shell is $SHELL"
```

```
My shell is /usr/local/bin/tcsh
```

- ◆ Substitution does not occur within single quotes.

```
$ echo 'My shell is $SHELL'
```

```
My shell is $SHELL
```

Variable Substitution (cont)

- ◆ When the usage of a variable name is not clear, enclose it within braces $\${name}$

```
$ prefix=cs265
```

```
$ suffix=.pdf
```

```
$ echo $prefix03$suffix
```

```
.pdf
```

```
$ echo ${prefix}03${suffix}
```

```
cs26503.pdf
```

- ◆ This occurs when constructing file names in script files.

Variable Substitution (cont)

- ◆ Many programs use shell variables (also called environmental variables) to get configuration information.
- ◆ Examples
 - PRINTER is used by printing commands to determine the default printer.
 - TERM is used by programs (e.g., vi, pine) to determine what type of terminal is being used.
 - VISUAL is used by network news programs, etc., to determine what editor to use.

Command Substitution

Command substitution allows the output (stdout) of a command to replace the command name. There are two forms:

- ◆ The original Bourne:
``command``
- ◆ The Bash (and Korn) extension:
`$(command)`

Command-substitution

◆ The output of the command is substituted in:

```
$ echo $(ls)
```

```
foo fee file?
```

```
$ echo "Today is $(date '+%A %d %B %Y')"
```

```
Today is Thursday 30 September 2010
```

Strong quoting – Single quotes

◆ Inhibits **all** substitution, and the special meaning of metacharacters:

```
$ echo '$USER is $USER'
```

```
$USER is $USER
```

```
$ echo 'today is `date`'
```

```
today is `date`
```

```
$ echo 'No background&'
```

```
No background&
```

```
$ echo 'I said, "radio!"'
```

```
I said, "radio"
```

Weak quoting – double quotes

- ◆ Allows command and variable substitution
- ◆ Inhibits special meaning of all other metacharacters

```
$ echo "My name is $USER &"
```

```
My name is kschmidt &
```

```
$ echo "\$2.00 says `date`"
```

```
$2.00 says Sun Jan 15 01:43:32  
EST 200
```


Command Execution

- ◆ Sometimes we need to combine several commands.
- ◆ There are four formats for combining commands into one line
 - Sequenced
 - Grouped
 - Chained
 - Conditional

Chained Commands

- ◆ Several commands on the same line
- ◆ Separated by semicolons
- ◆ There is no direct relationship between the commands.

```
command1 ; command2 ; command3
```

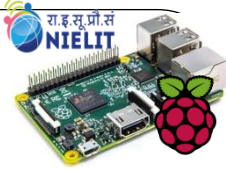
Grouped Commands

- If we apply the same operation to the group, we can group commands
- Commands are grouped by placing them into parentheses
- Commands are run in a subshell

Example:

```
echo "Month" > file; cal 10 2000 >> file
```

```
(echo "Month" ; cal 10 2000 ) > file
```



Conditional Commands

We can combine two or more commands using conditional relationships AND (&&) and OR (||).

If we AND two commands, the second is executed only if the first is successful.

If we OR two commands, the second is executed only if the first fails.

```
cp file1 file2 && echo "Copy successful"
```

```
cp file1 file2 || echo "Copy failed"
```

Shell Syntax

◆ Comments

- # This is a comment
- ls # list the files in the current directory

◆ Line continuation

- echo A long \
- > line

◆ ; #Command separator – you can list more than one command per line separated by ;

- ls ; who

◆ / #Pathname separator

- cd /home/jjohnson

Shell Syntax – wildcards (globbing)

◆ Wildcards, and pathname expansion

- * # match any string (including empty)
- ? # match any single character
- [set] # match characters listed in set (can be range)
- [!set] # match any character not given in set

◆ Examples

- ls *.c
- ls *.*
- ls *.*[Hh][Tt][Ll]
- ls [a-z]

Shell Syntax – redirection and pipes

◆ File redirection and pipes

- `<` # redirect input from specified source
- `>` # redirect output to specified source
- `>>` # redirect output and append to specified source
- `|` # pipe the output from one command to the input to the next

◆ Examples

- `grep word < /usr/dict/words`
- `ls > listing`
- `ls >> listing`
- `ls -l | wc -l`

Shell Syntax - stderr

- ◆ Distinct from stdout
- ◆ Also goes to screen, by default
- ◆ stdout is designated by the file descriptor 1 and stderr by 2 (standard input is 0)
 - To redirect standard error use 2>
 - ls filenothere > listing 2> error
 - ls filenothere 2>&1 > listing # both stdout and stderr redirected to listing

Shell Syntax – bg jobs

◆ Background jobs

- `&` # run command in the background

```
grep 'we.*' < /usr/word/dict > wewords &
```

- This runs the `grep` command in the background – you immediately get a new prompt and can continue your work while the command is run.

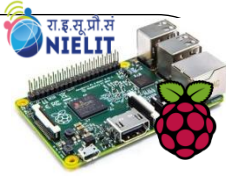
- `jobs` – Builtin. Lists active jobs (stopped, or running in the background). Also see the command `ps`
- `kill` will take a PID (see `ps`) or jobspec (see `jobs`)

What Is A Script?

- ◆ A script is a small program that is executed by the shell.
- ◆ The script is a text file which will contain:
 - Shell commands you normally use.
 - Shell flow control constructs (e.g., if-then-else, etc.)
 - A heavier use of variables than you normally would use from the command line.

Why Write Scripts?

- ◆ Sequences of operations which you perform often can be placed into a script file and then executed like a single command.
 - For example, renaming all files of the form `cs265l*.ppt` to `cs265l*n.ppt` requires a *mv* command for each file.
- ◆ The Unix shells are very powerful, but there are some things that they do not do well.



Shell scripting - Why Not ?

resource-intensive tasks, especially where speed is a factor

complex applications, where structured programming is a necessity

mission-critical applications upon which you are betting the ranch, or the future of the company

situations where security is important, where you need to protect against hacking

Why Not ? (cont.)

Project consists of subcomponents with interlocking dependencies

Extensive file operations required (Bash is limited to serial file access, and that only in a particularly clumsy and inefficient line-by-line fashion)

Need to generate or manipulate graphics or GUIs

Why Not ? (cont.)

Need direct access to system hardware

Need port or socket I/O

Need to use libraries or interface with
legacy code



Very Simple Script

```
#!/bin/sh
```

```
echo Hello World
```

Example: Simple Script

- ◆ Let's create a shell script to give us information about the system.
- ◆ We create the script using a text editor.

- Let's call the file "status"

```
#!/bin/bash
```

```
uptime
```

```
users # maybe hit [Enter] here
```

- Exit the editor

Running a Script

- ◆ To execute the shell we can do

```
$ bash status
```

```
10:37 up 23 days, 23:54, 14 users, load  
average ...
```

```
afjhj billc ...
```

- ◆ We can also execute the file as a command if the appropriate execute access is granted.

```
$ ./status
```

```
bash: ./status: Permission denied
```

```
$ chmod +x status
```

```
$ ./status # Works correctly.
```

Conditional Expressions

- ◆ To perform *ifs* and *whiles* we need to be able to construct conditional expressions.
- ◆ A conditional expression is one that evaluates to true or false depending on its operands
- ◆ A process' return value of 0 is taken to be *true* ; any nonzero value is *false*

Control statement

First form

```
if condition ; then
    commands
fi
```

Second form

```
if condition ; then
    commands
else
    commands
fi
```

Third form

```
if condition ; then
    commands
elif condition ; then
    commands
fi
```

test – Conditional Expressions

- ◆ Actually a disk utility
- ◆ [is just shorthand
- ◆ Provides for a great many tests
- ◆ Is available to all shells

`test expression`

Or

`[expression]` *Separate expression from brackets*

spaces

A diagram consisting of a purple line with arrows at both ends. One arrow points to the space between the opening square bracket '[' and the word 'expression' in the code '[expression]'. The other arrow points to the space between the word 'expression' and the closing square bracket ']'. The word 'spaces' is written in purple below the line.

Cond. Expressions (cont)

◆ **test** returns an exit status of zero (success) for *true*

◆ **test** uses a variety of operators

- Unary file operators can test various file properties.

Here are just a few:

- ◆ -e True if file exists
- ◆ -f True if file is a regular file
- ◆ -d True if file is a directory
- ◆ -w True if file exists and is writable
- ◆ -O True if I own the file

- E.g.

```
if [ -e ~kschmidt/public_html ] ; then
    echo "Kurt has a public web directory"
fi
```

Expression	Description
-d file	True if file is a directory.
-e file	True if file exists.
-f file	True if file exists and is a regular file.
-L file	True if file is a symbolic link.
-x file	True if file is a file executable by you.
file1 -nt file2	True if file1 is newer than (according to modification time) file2
file1 -ot file2	True if file1 is older than file2
-z string	True if string is empty.
-n string	True if string is not empty.
string1 = string2	True if string1 equals string2.
string1 != string2	True if string1 does not equal string2.

[] – file and string operators

- Binary file operators "*file1 op file2*"
 - ◆ -nt True if *file1* is newer than *file2*
 - ◆ -ot True if *file1* is older than *file2*
 - ◆ -ef True if *f1* and *f2* refer to the same inode
- Unary string operators "*op string*"
 - ◆ -z True if string is of zero length
 - ◆ -n True if string is not of zero length
 - ◆ -l Returns length of string

- E.g.

```
if [ -z "$myVar" ] ; then
    echo "\$myVar has null length"
fi
```

[] – string operators

- These compare lexical order

- ◆ == != < > <= >=

- ◆ Note, < > are file redirection. Escape them

- E.g.

```
if [ "abc" != "ABC" ] ; then
    echo 'See. Case matters.' ; fi
if [ 12 \< 2 ] ; then
    echo "12 is less than 2?" ; fi
```


[] – arithmetic operators

- ◆ Only for integers

- ◆ Binary operators:

-lt -gt -le -ge -eq -ne

- ◆ E.g.

```
if [ 2 -le 3 ] ; then ;echo "cool!" ; fi
x=5
```

```
if [ "$x" -ne 12 ] ; then
    echo "Still cool" ; fi
```

[] – Logical Operators

■ Logical expression tools

- ♦ `! expression` Logical not (I.e., changes sense of expression)
- ♦ `e1 -a e2` True if both expressions are true.
- ♦ `e1 -o e2` True if *e1* or *e2* is true.
- ♦ `\(expression \)` Works like normal parentheses for expressions; use spaces around the expression.

Examples:

```
test -e bin -a -d /bin is true
```

```
[ -e ~/.bashrc -a ! -d ~/.bashrc ] && echo true
```

`[[test]]`

◆ Bash added `[[]]` for more C-like usage:

```
if [[ -e ~/.bashrc && ! -d ~/.bashrc ]]
then
echo "Let's parse that puppy"
fi
```

```
if [[ -z "$myFile" || ! -r $myFile ]]
...

```

◆ It's a built-in

◆ Why sometimes quote `$myFile`, sometimes not (it's usually a good idea to do so)?

Arithmetic Expressions

- ◆ Bash usually treats variables as strings.
- ◆ You can change that by using the arithmetic expansion syntax: `((arithmeticExpr))`
- ◆ `(())` shorthand for the **let** builtin statement

```
$ x=1
$ x=x+1 # "x+1" is just a string
echo $x
x+1
```
- ◆ Note, `$[]` is deprecated

Arithmetic Expression (cont)

```
$ x=1  
$ x=$x+1 # still just a string  
$ echo $x  
1+1
```

♦ Closer, but still not right.

```
$ x=1  
$ (( x=x+1 ))  
$ echo $x  
2
```

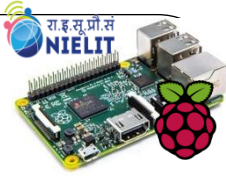
♦ Finally!

Sample: Basic conditional example if .. then



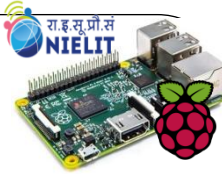
```
#!/bin/bash
if [ "$1" = "foo" ] ; then
    echo expression \
evaluated as true
fi
```

Sample: Basic conditional example if .. then ... else



```
#!/bin/bash
if [ "$1" = "foo" ]
then
    echo 'First argument is "foo"'
else
    echo 'First arg is not "foo"'
fi
```

Sample: Conditionals with variables



```
#!/bin/bash
T1="foo"
T2="bar"
if [ "$T1" == "$T2" ] ; then
    echo expression evaluated as true
else
    echo expression evaluated as false
fi
```

- Always quote variables in scripts!

Checking return value of a command

```
if diff "$fileA" "$fileB" > /dev/null
then
    echo "Files are identical"
else
    echo "Files are different"
fi
```

Case Statement

```
case $opt in
    a  ) echo "option a";;
    b  ) echo "option b";;
    c  ) echo "option c";;
    \? ) echo \
        'usage: alice [-a] [-b] [-c] args...'
        exit 1;;
esac
```

Control statement

case word in

patterns) statements ;;

esac

echo -n "Enter a number between 1 and 3 inclusive > " read
character

case \$character in

1) echo "You entered one." ;;

2) echo "You entered two." ;;

3) echo "You entered three." ;;

*) echo "You did not enter a number"

echo "between 1 and 3."

esac



```
echo -n "Type a digit or a letter > "  
read character  
case $character in  
    # Check for letters  
    [a-z] | [A-Z] ) echo "You typed letter $character" ;;  
    # Check for digits  
    [0-9] ) echo "You typed the digit $character" ;;  
    # Check for anything else  
    *) echo "You did not type a letter or a digit"  
esac
```

Special Variables

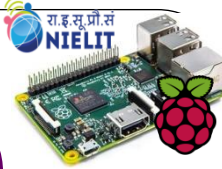
- ◆ `$#` the number of arguments
- ◆ `$*` all arguments
- ◆ `$@` all arguments (quoted individually)
- ◆ `$?` return value of last command
 executed
- ◆ `$$` process id of shell
- ◆ `$HOME, $IFS, $PATH, $PS1, $PS2`

Scripts and Arguments

- ◆ Scripts can be started with parameters, just like commands

aScript arg1 arg2 ...

- ◆ The scripts can access these arguments through shell variables:
 - "\$n" Is the value of the nth parameter.
 - ◆ The command is parameter zero
 - "\$#" Is the number of parameters entered.
 - "\$*" Expands as a list of all the parameters entered except the command.



Scripts and Parameters (cont)

◆ Let's quickly write a script to see this:

- (this first line is a quick and dirty way to write a file)

```
$ cat > xx # cat reads from stdin if no  
file specified
```

```
echo $0
```

```
echo $#
```

```
echo $1 $2
```

```
echo $*
```

```
C-d # Control-D is the end of file  
character.
```

```
$ chmod +x xx
```

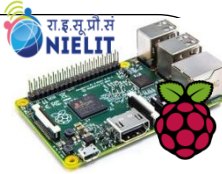
- ◆ The file xx is now an executable shell script.

Loops for, while and until

- ◆ The for loop is a little bit different from other programming languages. Basically, it let's you iterate over a series of 'words' within a string.
- ◆ The while executes a piece of code if the control expression is true, and only stops when it is false (or a explicit break is found within the executed code).
- ◆ The until loop is almost equivalent to the while loop, except that the code is executed while the control expression evaluates to false.


```
function press_enter
{
    echo ""
    echo -n "Press Enter to
    continue"
    read
    clear
}
```

```
selection=
until [ "$selection" = "0" ]; do
    echo "PROGRAM MENU"
    echo "1 - display free disk space"
    echo "2 - display free memory"
    echo "0 - exit program"
    echo -n "Enter selection: "
    read selection
    case $selection in
        1 ) df ; press_enter ;;
        2 ) free ; press_enter ;;
        0 ) exit ;;
        * ) echo "Please enter 1, 2, or 0";
        press_enter
    esac
done
```





Flow Control

```
for variable in words; do  
    statements  
done
```

```
for i in word1 word2 word3; do  
    echo $i  
done
```

For samples

◆ Example

```
$ for x in 1 2 a; do  
>   echo $x  
> done
```

```
1  
2  
a
```

◆ Example

```
$ for x in *; do  
>   echo $x  
> done
```

```
bin  
mail  
public_html  
...
```

For samples

```
#!/bin/bash
for i in $(cat list.txt) ; do
    echo item: $i
done
```

```
#!/bin/bash
for (( i=0; i<10; ++i )) ; do
    echo item: $i
done
```

While sample

```
COUNTER=0
```

```
while [ $COUNTER -lt 10 ] ; do  
    echo The counter is $COUNTER  
    let COUNTER=COUNTER+1  
done
```

```
COUNTER=0
```

```
while (( COUNTER < 10 )) ; do  
    echo The counter is $COUNTER  
    (( COUNTER = COUNTER+1 ))  
done
```

Until sample

```
#!/bin/bash  
  
COUNTER=20  
  
until [ $COUNTER -lt 10 ]  
do  
  
    echo COUNTER $COUNTER  
  
    let COUNTER-=1  
  
done
```

Loop Control

- ◆ `break` terminates the loop
- ◆ `continue` causes a jump to the next iteration of the loop

Debugging Tip

- ◆ If you want to watch the commands actually being executed in a script file, insert the line “set -x” in the script.

```
set -x
for n in *; do
    echo $n
done
```

- ◆ *Will display the expanded command before executing it.*

```
+ echo bin
bin
+ echo mail
mail
```




Functions

As in almost any programming language, you can use functions to group pieces of code in a more logical way or practice the divine art of recursion.

Declaring a function is just a matter of writing function `my_func { my_code }`.

Calling a function is just like calling another program, you just write its name.

Local variables

```
#!/bin/bash
HELLO=Hello
function hello {
    local HELLO=World
    echo $HELLO
}
```

```
$ echo $HELLO
$ hello
$ echo $HELLO
```

Functions with parameters sample

```
#!/bin/bash
```

```
function quit {  
    echo 'Goodbye!'  
    exit  
}
```

```
function hello {  
    echo "Hello $1"  
}
```

```
for name in Vera Kurt ;  
do
```

```
    hello $name
```

```
done
```

```
quit
```

Output:

Hello Vera

Hello Kurt

Goodbye!