

Graphics

- +initializeRoads()
- +initializeTrafficLights()
- +initializeIntersections()
- +initializeBusStops()
- +initializeVehicles()
- +createVehicleEntry(index)
- +calculateVehiclePosition(road, vPosition)
- +removeCarsOutOfBounds
- +updateCarPositions()
- +updateTrafficLights()
- +updateNotifiers()
- +on_end_button()