

Graphics

- +initializeRoads()
- +initializeTrafficLights()
- +initializeIntersections()
- +initializeBusStops()
- +initializeVehicles()
- +createVehicleEntry(index)
- +calculateVehiclePosition(road, vPosition)
- +removeCarsOutOfBounds
- +updateCarPositions()
- +updateTrafficLights()
- +updateNotifiers()
- +on_restart_button()
- +on_end_button()
- +on_add_vehicles_button_click()
- +add_traffic_light_button_click()
- +road_on_click()