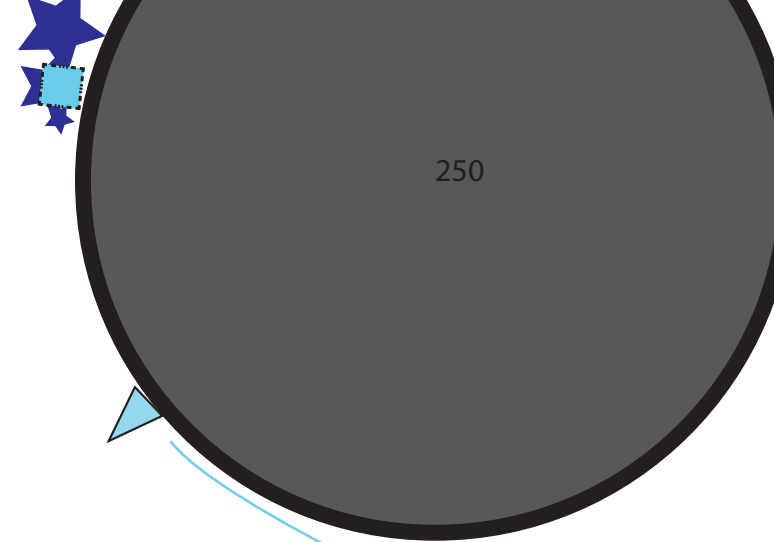
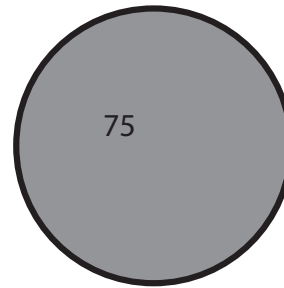
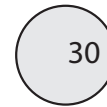
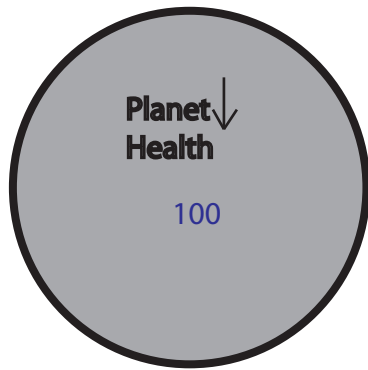
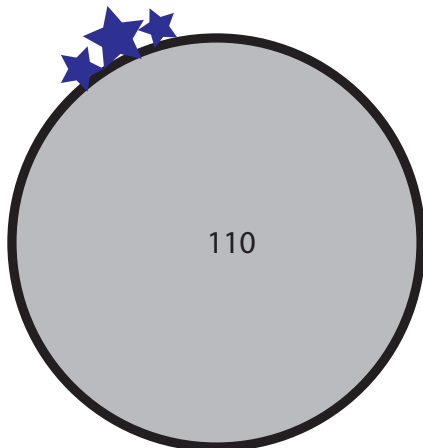
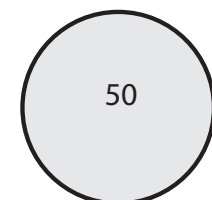
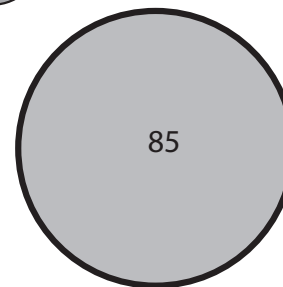
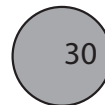
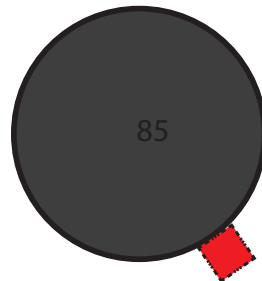
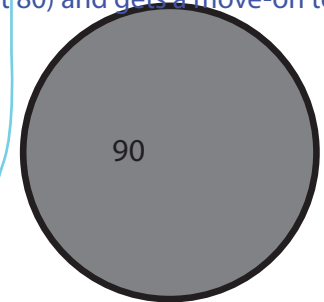
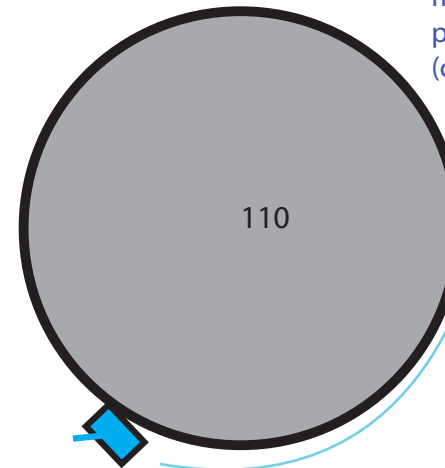


Red CryPoints: 58  
Red CryPoints/Sec: 4



Blue wants to expand and take out the mine on 85, but also wishes to keep the pressure on red. So, he builds a turret (cost 80) and gets a move-on to 85.

BAM! It's not a direct hit, (lucky too, mines can be wiped out easily) but both the planet and the mine took a beating. Red just needs a second or two more...



Blue CryPoints: 88  
Blue CryPoints/Sec: 4

Time Elapsed: 20 Seconds