# The **libcoin** Package

Torsten Hothorn Universität Zürich

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## Chapter 1

## Introduction

The **libcoin** package implements a generic framework for permutation tests. We assume that we are provided with n observations

$$(\mathbf{Y}_i, \mathbf{X}_i, w_i, \text{block}_i), \quad i = 1, \dots, N.$$

The variables  $\mathbf{Y}$  and  $\mathbf{X}$  from sample spaces  $\mathcal{Y}$  and  $\mathcal{X}$  may be measured at arbitrary scales and may be multivariate as well. In addition to those measurements, case weights  $w_i \in \mathbb{N}$  and a factor block<sub>i</sub>  $\in \{1, \dots, B\}$  coding for B independent blocks may be available. We are interested in testing the null hypothesis of independence of  $\mathbf{Y}$  and  $\mathbf{X}$ 

$$H_0: D(\mathbf{Y} \mid \mathbf{X}) = D(\mathbf{Y})$$

against arbitrary alternatives. Strasser and Weber (1999) suggest to derive scalar test statistics for testing  $H_0$  from multivariate linear statistics of a specific linear form. Let  $\mathcal{A} \subseteq \{1, \ldots, N\}$  denote some subset of the observation numbers and consider the linear statistic

$$\mathbf{T}(\mathcal{A}) = \operatorname{vec}\left(\sum_{i \in \mathcal{A}} w_i g(\mathbf{X}_i) h(\mathbf{Y}_i, \{\mathbf{Y}_i \mid i \in \mathcal{A}\})^\top\right) \in \mathbb{R}^{pq}.$$
 (1.1)

Here,  $g: \mathcal{X} \to \mathbb{R}^P$  is a transformation of **X** known as the *regression function* and  $h: \mathcal{Y} \times \mathcal{Y}^n \to \mathbb{R}^Q$  is a transformation of **Y** known as the *influence function*, where the latter may depend on  $\mathbf{Y}_i$  for  $i \in \mathcal{A}$  in a permutation symmetric way. We will give specific examples on how to choose g and h later on.

With  $\mathbf{x}_i = g(\mathbf{X}_i) \in \mathbb{R}^P$  and  $\mathbf{y}_i = h(\mathbf{Y}_i, {\{\mathbf{Y}_i, i \in \mathcal{A}\}}) \in \mathbb{R}^Q$  we write

$$\mathbf{T}(\mathcal{A}) = \operatorname{vec}\left(\sum_{i \in \mathcal{A}} w_i \mathbf{x}_i \mathbf{y}_i^{\top}\right) \in \mathbb{R}^{PQ}.$$
(1.2)

The **libcoin** package doesn't handle neither g nor h, this is the job of **coin** and we therefore continue with  $\mathbf{x}_i$  and  $\mathbf{y}_i$ .

The distribution of **T** depends on the joint distribution of **Y** and **X**, which is unknown under almost all practical circumstances. At least under the null hypothesis one can dispose of this dependency by fixing  $\mathbf{X}_i, i \in \mathcal{A}$  and conditioning on all possible permutations  $S(\mathcal{A})$  of the responses  $\mathbf{Y}_i, i \in \mathcal{A}$ . This principle leads to test procedures known as *permutation tests*. The conditional expectation  $\mu(\mathcal{A}) \in \mathbb{R}^{PQ}$  and covariance  $\Sigma(\mathcal{A}) \in \mathbb{R}^{PQ \times PQ}$  of **T** under  $H_0$  given all permutations  $\sigma \in S(\mathcal{A})$  of the responses are derived by Strasser

and Weber (1999):

$$\mu(\mathcal{A}) = \mathbb{E}(\mathbf{T}(\mathcal{A}) \mid S(\mathcal{A})) = \operatorname{vec}\left(\left(\sum_{i \in \mathcal{A}} w_{i} \mathbf{x}_{i}\right) \mathbb{E}(h \mid S(\mathcal{A}))^{\top}\right),$$

$$\Sigma(\mathcal{A}) = \mathbb{V}(\mathbf{T}(\mathcal{A}) \mid S(\mathcal{A}))$$

$$= \frac{\mathbf{w}}{\mathbf{w}.(\mathcal{A}) - 1} \mathbb{V}(h \mid S(\mathcal{A})) \otimes \left(\sum_{i \in \mathcal{A}} w_{i} \mathbf{x}_{i} \otimes w_{i} \mathbf{x}_{i}^{\top}\right)$$

$$- \frac{1}{\mathbf{w}.(\mathcal{A}) - 1} \mathbb{V}(h \mid S(\mathcal{A})) \otimes \left(\sum_{i \in \mathcal{A}} w_{i} \mathbf{x}_{i}\right) \otimes \left(\sum_{i \in \mathcal{A}} w_{i} \mathbf{x}_{i}\right)^{\top}$$

$$(1.3)$$

where  $\mathbf{w}.(\mathcal{A}) = \sum_{i \in \mathcal{A}} w_i$  denotes the sum of the case weights, and  $\otimes$  is the Kronecker product. The conditional expectation of the influence function is

$$\mathbb{E}(h \mid S(\mathcal{A})) = \mathbf{w}.(\mathcal{A})^{-1} \sum_{i \in \mathcal{A}} w_i \mathbf{y}_i \in \mathbb{R}^Q$$

with corresponding  $Q \times Q$  covariance matrix

$$\mathbb{V}(h \mid S(\mathcal{A})) = \mathbf{w}.(\mathcal{A})^{-1} \sum_{i \in \mathcal{A}} w_i \left( \mathbf{y}_i - \mathbb{E}(h \mid S(\mathcal{A})) \right) \left( \mathbf{y}_i - \mathbb{E}(h \mid S(\mathcal{A})) \right)^{\top}.$$

With  $A_b = \{i \mid \text{block}_i = b\}$  we get  $\mathbf{T} = \sum_{b=1}^B T(\mathcal{A}_b)$ ,  $\mu = \sum_{b=1}^B \mu(\mathcal{A}_b)$  and  $\Sigma = \sum_{b=1}^B \Sigma(\mathcal{A}_b)$ . Having the conditional expectation and covariance at hand we are able to standardize a linear statistic

Having the conditional expectation and covariance at hand we are able to standardize a linear statistic  $\mathbf{T} \in \mathbb{R}^{PQ}$  of the form (1.2). Univariate test statistics c mapping an observed linear statistic  $\mathbf{t} \in \mathbb{R}^{PQ}$  into the real line can be of arbitrary form. An obvious choice is the maximum of the absolute values of the standardized linear statistic

$$c_{\max}(\mathbf{t}, \mu, \Sigma) = \max \left| \frac{\mathbf{t} - \mu}{\operatorname{diag}(\Sigma)^{1/2}} \right|$$

utilizing the conditional expectation  $\mu$  and covariance matrix  $\Sigma$ . The application of a quadratic form  $c_{\text{quad}}(\mathbf{t}, \mu, \Sigma) = (\mathbf{t} - \mu)\Sigma^{+}(\mathbf{t} - \mu)^{\top}$  is one alternative, although computationally more expensive because the Moore-Penrose inverse  $\Sigma^{+}$  of  $\Sigma$  is involved.

The definition of one- and two-sided p-values used for the computations in the **libcoin** package is

$$\begin{array}{lcl} P(c(\mathbf{T},\mu,\Sigma) & \leq & c(\mathbf{t},\mu,\Sigma)) & (\text{less}) \\ P(c(\mathbf{T},\mu,\Sigma) & \geq & c(\mathbf{t},\mu,\Sigma)) & (\text{greater}) \\ P(|c(\mathbf{T},\mu,\Sigma)| & \leq & |c(\mathbf{t},\mu,\Sigma)|) & (\text{two-sided}). \end{array}$$

Note that for quadratic forms only two-sided p-values are available and that in the one-sided case maximum type test statistics are replaced by

$$\min\left(\frac{\mathbf{t}-\mu}{\operatorname{diag}(\Sigma)^{1/2}}\right)$$
 (less) and  $\max\left(\frac{\mathbf{t}-\mu}{\operatorname{diag}(\Sigma)^{1/2}}\right)$  (greater).

This single source file implements and documents the **libcoin** package following the literate programming paradigm. The keynote lecture on literate programming by Donald E. Knuth given at useR! 2016 in Stanford very much motivated this little experiment.

## Chapter 2

## R Code

## 2.1 R User Interface

```
"libcoin.R" 3a \equiv
 \langle R \ Header \ 165a \rangle 
 \langle LinStatExpCov \ 4 \rangle 
 \langle LinStatExpCov1d \ 6 \rangle 
 \langle LinStatExpCov2d \ 8 \rangle 
 \langle vcov \ LinStatExpCov \ 10 \rangle 
 \langle doTest \ 12 \rangle 
 \langle Contrasts \ 14 \rangle
```

The **libcoin** package implements two functions, LinStatExpCov and doTest for the computation of linear statistics, their expectation and covariance as well as for the computation of test statistics and p-values. There are two interfaces: One (labelled "1d") when the data is available as matrices X and Y, both with the same number of rows N. The second interface (labelled "2d") handles the case when the data is available in aggregated form; details will be explained later.

```
⟨ LinStatExpCov Prototype 3b⟩ ≡
    (X, Y, ix = NULL, iy = NULL, weights = integer(0),
    subset = integer(0), block = integer(0), checkNAs = TRUE,
    varonly = FALSE, nresample = 0, standardise = FALSE,
    tol = sqrt(.Machine$double.eps))◊
Fragment referenced in 4, 18.
Uses: block 28bd, subset 27be, 28a, weights 26c.
```

```
\langle LinStatExpCov 4 \rangle \equiv
     LinStatExpCov <-
     function( LinStatExpCov Prototype 3b )
     {
         if (missing(X) & !is.null(ix) & is.null(iy)) {
              X <- ix
              ix <- NULL
         if (missing(X)) X <- integer(0)</pre>
         ## <FIXME> for the time being only!!! </FIXME>
     ##
            if (length(subset) > 0) subset <- sort(subset)</pre>
         if (is.null(ix) & is.null(iy))
              return(.LinStatExpCov1d(X = X, Y = Y, weights = weights,
                                        subset = subset, block = block,
                                        checkNAs = checkNAs,
                                        varonly = varonly, nresample = nresample,
                                        standardise = standardise, tol = tol))
         if (!is.null(ix) & !is.null(iy))
              return(.LinStatExpCov2d(X = X, Y = Y, ix = ix, iy = iy,
                                        weights = weights, subset = subset,
                                        block = block, varonly = varonly,
                                        checkNAs = checkNAs, nresample = nresample,
                                        standardise = standardise, tol = tol))
         stop("incorrect call to LinStatExpCov")
     }
Fragment referenced in 3a.
Uses: block 28bd, subset 27be, 28a, weights 26c, weights, 26de.
```

### 2.1.1 One-Dimensional Case ("1d")

We assume that  $\mathbf{x}_i$  and  $\mathbf{y}_i$  for  $i=1,\ldots,N$  are available as numeric matrices  $\mathbf{X}$  and  $\mathbf{Y}$  with N rows as well as P and Q columns, respectively. The special case of a dummy matrix  $\mathbf{X}$  with P columns can also be represented by a factor at P levels. The vector of case weights weights can be stored as integer or double (possibly resulting from an aggregation of  $N > \text{INT\_MAX}$  observations). The subset vector subset may contain the elements  $1,\ldots,N$  as integer or double (for  $N > \text{INT\_MAX}$ ) and can be longer than N. The subset vector MUST be sorted. block is a factor at B levels of length N.

```
\langle Check \ weights, \ subset, \ block \ 5a \rangle \equiv
      if (is.null(weights)) weights <- integer(0)</pre>
      if (length(weights) > 0) {
          if (!((N == length(weights)) && all(weights >= 0)))
               stop("incorrect weights")
          if (checkNAs) stopifnot(!anyNA(weights))
      }
     if (is.null(subset)) subset <- integer(0)</pre>
     if (length(subset) > 0 && checkNAs) {
          rs <- range(subset)
          if (anyNA(rs)) stop("no missing values allowed in subset")
          if (!((rs[2] <= N) && (rs[1] >= 1L)))
               stop("incorrect subset")
     }
     if (is.null(block)) block <- integer(0)</pre>
      if (length(block) > 0) {
          if (!((N == length(block)) && is.factor(block)))
               stop("incorrect block")
          if (checkNAs) stopifnot(!anyNA(block))
     }
Fragment referenced in 6, 8, 16.
Uses: block 28bd, N 24bc, subset 27be, 28a, weights 26c.
```

Missing values are only allowed in X and Y, all other vectors must not contain NAs. Missing values are dealt with by excluding the corresponding observations from the subset vector.

```
⟨ Handle Missing Values 5b⟩ ≡

ms <- !complete.cases(X, Y)
if (all(ms))
    stop("all observations are missing")
if (any(ms)) {
    if (length(subset) > 0) {
        if (all(subset %in% which(ms)))
            stop("all observations are missing")
            subset <- subset[!(subset %in% which(ms))]
        } else {
            subset <- (1:N)[-which(ms)]
        }
    }
    </pre>
Fragment referenced in 6.
Uses: N 24bc, subset 27be, 28a.
```

The logical argument varonly triggers the computation of the diagonal elements of the covariance matrix  $\Sigma$  only. nresample permuted linear statistics under the null hypothesis  $H_0$  are returned on the original and standardised scale (the latter only when standardise is TRUE). Variances smaller than tol are treated as being zero.

```
\langle LinStatExpCov1d 6 \rangle \equiv
      .LinStatExpCov1d <-
     function(X, Y, weights = integer(0), subset = integer(0), block = integer(0),
               checkNAs = TRUE, varonly = FALSE, nresample = 0, standardise = FALSE,
               tol = sqrt(.Machine$double.eps))
     {
          if (NROW(X) != NROW(Y))
              stop("dimensions of X and Y don't match")
          N <- NROW(X)
          if (is.integer(X)) {
              if (is.null(attr(X, "levels")) || checkNAs) {
                  rg <- range(X)
                  if (anyNA(rg))
                       stop("no missing values allowed in X")
                  stopifnot(rg[1] > 0) # no missing values allowed here!
                  if (is.null(attr(X, "levels")))
                       attr(X, "levels") <- 1:rg[2]</pre>
              }
          }
          if (is.factor(X) && checkNAs)
              stopifnot(!anyNA(X))
          ⟨ Check weights, subset, block 5a ⟩
          if (checkNAs) {
              ⟨ Handle Missing Values 5b⟩
          ret <- .Call(R_ExpectationCovarianceStatistic, X, Y, weights, subset,</pre>
                       block, as.integer(varonly), as.double(tol))
          ret$varonly <- as.logical(ret$varonly)</pre>
          ret$Xfactor <- as.logical(ret$Xfactor)</pre>
          if (nresample > 0) {
              ret$PermutedLinearStatistic <-
                   .Call(R_PermutedLinearStatistic, X, Y, weights, subset,
                         block, as.double(nresample))
              if (standardise)
                  ret$StandardisedPermutedLinearStatistic <-
                       .Call(R_StandardisePermutedLinearStatistic, ret)
          class(ret) <- c("LinStatExpCov1d", "LinStatExpCov")</pre>
          ret
     }
Fragment referenced in 3a.
Uses: block 28bd, N 24bc, NROW 139b, R_ExpectationCovarianceStatistic 32c, R_PermutedLinearStatistic 40, subset 27be,
```

28a, weights 26c, weights, 26de.

Here is a simple example. We have five groups and a uniform outcome (rounded to one digit) and want to test independence of group membership and outcome. The simplest way is to set-up the dummy matrix explicitly:

```
> isequal <- function(a, b) {
+ attributes(a) <- NULL</pre>
```

```
attributes(b) <- NULL
      if (!isTRUE(all.equal(a, b))) {
          print(a, digits = 10)
          print(b, digits = 10)
          FALSE
      } else
          TRUE
> library("libcoin")
> set.seed(290875)
> x < -g1(5, 20)
> y <- round(runif(length(x)), 1)</pre>
> ls1 <- LinStatExpCov(X = model.matrix(~ x - 1), Y = matrix(y, ncol = 1))
> ls1$LinearStatistic
[1] 8.8 9.5 10.3 9.8 10.5
> tapply(y, x, sum)
             3
8.8 9.5 10.3 9.8 10.5
```

The linear statistic is simply the sum of the response in each group. Alternatively, we can compute the same object without setting-up the dummy matrix:

The results are identical, except for a logical indicating that a factor was used to represent the dummy matrix X.

### 2.1.2 Two-Dimensional Case ("2d")

Sometimes the data takes only a few unique values and considerable computational speedups can be achieved taking this information into account. Let ix denote an integer vector with elements  $0, \ldots, L_x$  of length N and iy an integer vector with elements  $0, \ldots, L_y$ , also of length N. The matrix X is now of dimension  $(L_x+1)\times P$  and the matrix Y of dimension  $(L_y+1)\times Q$ . The combination of X and ix means that the ith observation corresponds to the row X[ix[i]+1]. This looks cumbersome in R notation but is a very efficient way of dealing with missing values at C level. By convention, elements of ix being zero denote a missing value (NAs are not allowed in ix and iy). Thus, the first row of X corresponds to a missing value. If the first row is simply zero, missing values do not contribute to any of the sums computed later. Even more important is the fact that all entities, such as linear statistics etc., can be computed from the two-way tabulation (therefore the abbrevation "2d") over the N elements of ix and iy. Once such a table was computed, the remaining computations can be performed in dimension  $L_x \times L_y$ , typically much smaller than N.

```
\langle LinStatExpCov2d \ 8 \rangle \equiv
      .LinStatExpCov2d <-
      function(X = numeric(0), Y, ix, iy, weights = integer(0), subset = integer(0),
               block = integer(0), checkNAs = TRUE, varonly = FALSE, nresample = 0,
               standardise = FALSE, tol = sqrt(.Machine$double.eps))
      }
          IF <- function(x) is.integer(x) || is.factor(x)</pre>
          if (!((length(ix) == length(iy)) && IF(ix) && IF(iy)))
              stop("incorrect ix and/or iy")
          N <- length(ix)
          ⟨ Check ix 9a ⟩
          ⟨ Check iy 9b⟩
          if (length(X) > 0) {
              if (!(NROW(X) == (length(attr(ix, "levels")) + 1) &&
                     all(complete.cases(X))))
                   stop("incorrect X")
          }
          if (!(NROW(Y) == (length(attr(iy, "levels")) + 1) &&
                 all(complete.cases(Y))))
              stop("incorrect Y")
          ⟨ Check weights, subset, block 5a⟩
          ret <- .Call(R_ExpectationCovarianceStatistic_2d, X, ix, Y, iy,</pre>
                        weights, subset, block, as.integer(varonly), as.double(tol))
          ret$varonly <- as.logical(ret$varonly)</pre>
          ret$Xfactor <- as.logical(ret$Xfactor)</pre>
          if (nresample > 0) {
              ret$PermutedLinearStatistic <-</pre>
                   .Call(R_PermutedLinearStatistic_2d, X, ix, Y, iy, block, nresample, ret$Table)
              if (standardise)
                   ret$StandardisedPermutedLinearStatistic <-</pre>
                       . {\tt Call} ({\tt R\_StandardisePermutedLinearStatistic, ret})
          }
          class(ret) <- c("LinStatExpCov2d", "LinStatExpCov")</pre>
     }
Fragment referenced in 3a.
Uses: block 28bd, N 24bc, NROW 139b, R_ExpectationCovarianceStatistic_2d 44, R_PermutedLinearStatistic_2d 51,
      subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc.
```

ix can be a factor but without any missing values

```
\langle Check ix 9a \rangle \equiv
     if (is.null(attr(ix, "levels"))) {
         rg <- range(ix)
         if (anyNA(rg))
             stop("no missing values allowed in ix")
         stopifnot(rg[1] >= 0)
         attr(ix, "levels") <- 1:rg[2]
     } else {
         ## lev can be data.frame (see inum::inum)
         lev <- attr(ix, "levels")</pre>
         if (!is.vector(lev)) lev <- 1:NROW(lev)</pre>
         attr(ix, "levels") <- lev
         if (checkNAs) stopifnot(!anyNA(ix))
     }
Fragment referenced in 8, 16.
Uses: NROW 139b.
\langle Check \ iy \ 9b \rangle \equiv
     if (is.null(attr(iy, "levels"))) {
         rg <- range(iy)
         if (anyNA(rg))
             stop("no missing values allowed in iy")
         stopifnot(rg[1] >= 0)
         attr(iy, "levels") <- 1:rg[2]</pre>
     } else {
         ## lev can be data.frame (see inum::inum)
         lev <- attr(iy, "levels")</pre>
         if (!is.vector(lev)) lev <- 1:NROW(lev)</pre>
         attr(iy, "levels") <- lev
         if (checkNAs) stopifnot(!anyNA(iy))
     }
Fragment referenced in 8, 16.
Uses: NROW 139b.
In our small example, we can set-up the data in the following way
> X <- rbind(0, diag(nlevels(x)))
> ix <- unclass(x)
> ylev <- sort(unique(y))</pre>
> Y <- rbind(0, matrix(ylev, ncol = 1))
> iy <- .bincode(y, breaks = c(-Inf, ylev, Inf))
> 1s3 <- LinStatExpCov(X = X, ix = ix, Y = Y, iy = iy)
> all.equal(ls1[-grep("Table", names(ls1))],
             1s3[-grep("Table", names(1s3))])
[1] TRUE
> ### works also with factors
> 1s3 <- LinStatExpCov(X = X, ix = factor(ix), Y = Y, iy = factor(iy))
> all.equal(ls1[-grep("Table", names(ls1))],
             1s3[-grep("Table", names(1s3))])
```

#### [1] TRUE

Similar to the one-dimensional case, we can also omit the X matrix here

```
> 1s4 <- LinStatExpCov(ix = ix, Y = Y, iy = iy)
> all.equal(1s3[-grep("Xfactor", names(1s3))],
+ 1s4[-grep("Xfactor", names(1s4))])
```

#### [1] TRUE

It is important to note that all computations are based on the tabulations

#### > 1s3\$Table

, , 1

	[,1]	[,2]	[,3]	[, 4]	[,5]	[,6]	[,7]	[,8]	[,9]	[,10]	[,11]	[,12]
[1,]	0	0	0	0	0	0	0	0	0	0	0	0
[2,]	0	0	4	4	1	2	3	0	1	2	3	0
[3,]	0	2	2	1	2	2	5	0	1	1	3	1
[4,]	0	1	1	4	0	1	5	2	0	2	3	1
[5,]	0	0	2	2	4	2	2	1	3	2	1	1
[6,]	0	1	3	1	1	1	2	2	2	6	1	0

```
> xtabs(~ ix + iy)
```

```
iy
ix 1 2 3 4 5 6 7 8 9 10 11
1 0 4 4 1 2 3 0 1 2 3 0
2 2 2 1 2 2 5 0 1 1 3 1
3 1 1 4 0 1 5 2 0 2 3 1
4 0 2 2 4 2 2 1 3 2 1 1
5 1 3 1 1 1 2 2 2 6 1 0
```

where the former would record missing values in the first row / column.

#### 2.1.3 Methods and Tests

Objects of class LinStatExpCov returned by LinStatExpCov() contain the symmetric covariance matrix as a vector of the lower triangular elements. The vcov method allows to extract the full covariance matrix from such an object.

```
⟨ vcov LinStatExpCov 10⟩ ≡

vcov.LinStatExpCov <-
function(object, ...)
{
    if (object$varonly)
        stop("cannot extract covariance matrix")
        drop(.Call(R_unpack_sym, object$Covariance, NULL, OL))
}
◇
Fragment referenced in 3a.
Uses: R_unpack_sym 149.</pre>
```

#### > ls1\$Covariance

```
[1] 1.3572364 -0.3393091 -0.3393091 -0.3393091 -0.3393091 1.3572364 [7] -0.3393091 -0.3393091 -0.3393091 1.3572364 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 [2,] -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -0.3393091 -
```

The most important task is, however, to compute test statistics and p-values. doTest() allows to compute the statistics  $c_{\max}$  (taking alternative into account) and  $c_{\text{quad}}$  along with the corresponding p-values. If nresample = 0 was used in the call to LinStatExpCov(), p-values are obtained from the limiting asymptotic distribution whenever such a thing is available at reasonable costs. Otherwise, the permutation p-value is returned (along with the permuted test statistics when PermutedStatistics is TRUE). The p-values (lower = FALSE) or (1-p)-values (lower = TRUE) can be computed on the log-scale.

```
⟨ doTest Prototype 11⟩ ≡
   (object, teststat = c("maximum", "quadratic", "scalar"),
    alternative = c("two.sided", "less", "greater"), pvalue = TRUE,
    lower = FALSE, log = FALSE, PermutedStatistics = FALSE,
    minbucket = 10L, ordered = TRUE, maxselect = object$Xfactor,
    pargs = GenzBretz())◊
```

Fragment referenced in 12, 19.

```
\langle do Test 12 \rangle \equiv
     ### note: lower = FALSE => p-value; lower = TRUE => 1 - p-value
     doTest <-
     function \langle doTest\ Prototype\ 11 \rangle
         teststat <- match.arg(teststat, choices = c("maximum", "quadratic", "scalar"))</pre>
         if (!any(teststat == c("maximum", "quadratic", "scalar")))
              stop("incorrect teststat")
         alternative <- alternative[1]</pre>
         if (!any(alternative == c("two.sided", "less", "greater")))
              stop("incorrect alternative")
         if (maxselect)
              stopifnot(object$Xfactor)
         if (teststat == "quadratic" || maxselect) {
              if (alternative != "two.sided")
                  stop("incorrect alternative")
         }
         test <- which(c("maximum", "quadratic", "scalar") == teststat)</pre>
         if (test == 3) {
              if (length(object$LinearStatistic) != 1)
                  stop("scalar test statistic not applicable")
              test <- 1L # scalar is maximum internally
         }
         alt <- which(c("two.sided", "less", "greater") == alternative)</pre>
         if (!pvalue & (NCOL(object$PermutedLinearStatistic) > 0))
              object$PermutedLinearStatistic <- matrix(NA_real_, nrow = 0, ncol = 0)</pre>
         if (!maxselect) {
              if (teststat == "quadratic") {
                  ret <- .Call(R_QuadraticTest, object, as.integer(pvalue), as.integer(lower),</pre>
                                as.integer(log), as.integer(PermutedStatistics))
              } else {
                  ret <- .Call(R_MaximumTest, object, as.integer(alt), as.integer(pvalue),</pre>
                                as.integer(lower), as.integer(log), as.integer(PermutedStatistics),
                                as.integer(pargs$maxpts), as.double(pargs$releps),
                                as.double(pargs$abseps))
                  if (teststat == "scalar") {
                      var <- if (object$varonly) object$Variance else object$Covariance</pre>
                      ret$TestStatistic <- object$LinearStatistic - object$Expectation</pre>
                      ret$TestStatistic <-
                           if (var > object$tol) ret$TestStatistic / sqrt(var) else NaN
                  }
              }
         } else {
              ret <- .Call(R_MaximallySelectedTest, object, as.integer(ordered), as.integer(test),</pre>
                            as.integer(minbucket), as.integer(lower), as.integer(log))
         }
         if (!PermutedStatistics) ret$PermutedStatistics <- NULL</pre>
         ret
     }
Fragment referenced in 3a.
Uses: NCOL 139c.
```

```
> ### c_max test statistic
> ### no p-value
> doTest(ls1, teststat = "maximum", pvalue = FALSE)
$TestStatistic
[1] 0.8411982
$p.value
[1] NA
> ### p-value
> doTest(ls1, teststat = "maximum")
$TestStatistic
[1] 0.8411982
$p.value
[1] 0.8852087
> ### log(p)-value
> doTest(ls1, teststat = "maximum", log = TRUE)
$TestStatistic
[1] 0.8411982
$p.value
[1] 0.108822
> ### (1-p)-value
> doTest(ls1, teststat = "maximum", lower = TRUE)
$TestStatistic
[1] 0.8411982
$p.value
[1] 0.1150168
> ### log(1 - p)-value
> doTest(ls1, teststat = "maximum", lower = TRUE, log = TRUE)
$TestStatistic
[1] 0.8411982
$p.value
[1] -2.164164
> ### quadratic
> doTest(ls1, teststat = "quadratic")
$TestStatistic
[1] 1.077484
$p.value
[1] 0.897828
```

Sometimes we are interested in contrasts of linear statistics and their corresponding properties. Examples include linear-by-linear association tests, where we assign numeric scores to each level of a factor. To implement this, we implement lmult so that we can then left-multiply a matrix to an object of class LinStatExpCov.

```
\langle Contrasts 14 \rangle \equiv
      lmult <-</pre>
      function(x, object)
          stopifnot(!object$varonly)
          stopifnot(is.numeric(x))
          if (is.vector(x)) x <- matrix(x, nrow = 1)</pre>
          P <- object$dimension[1]</pre>
          stopifnot(ncol(x) == P)
          Q <- object$dimension[2]
          ret <- object
          xLS <- x %*% matrix(object$LinearStatistic, nrow = P)</pre>
          xExp <- x %*% matrix(object$Expectation, nrow = P)</pre>
          xExpX <- x %*% matrix(object$ExpectationX, nrow = P)</pre>
          if (Q == 1) {
               xCov <- tcrossprod(x %*% vcov(object), x)</pre>
          } else {
               zmat \leftarrow matrix(0, nrow = P * Q, ncol = nrow(x))
               mat <- rbind(t(x), zmat)</pre>
               mat <- mat[rep(1:nrow(mat), Q - 1),,drop = FALSE]</pre>
               mat <- rbind(mat, t(x))</pre>
               mat \leftarrow matrix(mat, ncol = Q * nrow(x))
               mat <- t(mat)</pre>
               xCov <- tcrossprod(mat %*% vcov(object), mat)</pre>
          }
          if (!is.matrix(xCov)) xCov <- matrix(xCov)</pre>
          if (length(object$PermutedLinearStatistic) > 0) {
               xPS <- apply(object$PermutedLinearStatistic, 2, function(y)
                              as.vector(x %*% matrix(y, nrow = P)))
               if (!is.matrix(xPS)) xPS <- matrix(xPS, nrow = 1)</pre>
               ret$PermutedLinearStatistic <- xPS</pre>
          }
          ret$LinearStatistic <- as.vector(xLS)</pre>
          ret$Expectation <- as.vector(xExp)</pre>
          ret$ExpectationX <- as.vector(xExpX)</pre>
          ret$Covariance <- as.vector(xCov[lower.tri(xCov, diag = TRUE)])</pre>
          ret$Variance <- diag(xCov)</pre>
          ret$dimension <- c(NROW(x), Q)</pre>
          ret$Xfactor <- FALSE</pre>
          if (length(object$StandardisedPermutedLinearStatistic) > 0)
               ret$StandardisedPermutedLinearStatistic <-</pre>
                    .Call(R_StandardisePermutedLinearStatistic, ret)
          ret
      }
Fragment referenced in 3a.
Uses: NROW 139b, P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.
```

Here is an example for a linear-by-linear association test.

```
> set.seed(29)
```

#### 2.1.4 Tabulations

The tabulation of ix and iy can be computed without necessarily computing the corresponding linear statistics via ctabs().

```
⟨ ctabs Prototype 15⟩ ≡
    (ix, iy = integer(0), block = integer(0), weights = integer(0),
    subset = integer(0), checkNAs = TRUE)◊
Fragment referenced in 16, 20.
Uses: block 28bd, subset 27be, 28a, weights 26c.
```

```
"ctabs.R" 16\equiv
      ⟨ R Header 165a ⟩
      ctabs <-
     function \langle ctabs \ Prototype \ 15 \rangle
          stopifnot(is.integer(ix) || is.factor(ix))
          N <- length(ix)
          ⟨ Check ix 9a ⟩
          if (length(iy) > 0) {
              stopifnot(length(iy) == N)
              stopifnot(is.integer(iy) || is.factor(iy))
              ⟨ Check iy 9b⟩
          ⟨ Check weights, subset, block 5a ⟩
          if (length(iy) == 0 && length(block) == 0)
              return(.Call(R_OneTableSums, ix, weights, subset))
          if (length(block) == 0)
              return(.Call(R_TwoTableSums, ix, iy, weights, subset))
          if (length(iy) == 0)
              return(.Call(R_TwoTableSums, ix, block, weights, subset)[,-1,drop = FALSE])
          return(.Call(R_ThreeTableSums, ix, iy, block, weights, subset))
     }
Uses: block 28bd, N 24bc, R_OneTableSums 118a, R_ThreeTableSums 127b, R_TwoTableSums 122b, subset 27be, 28a,
     weights 26c, weights, 26de.
> t1 <- ctabs(ix = ix, iy = iy)
> t2 <- xtabs(~ ix + iy)
> max(abs(t1[-1, -1] - t2))
[1] 0
```

## 2.2 Manual Pages

```
"LinStatExpCov.Rd" 18 \equiv
     \name{LinStatExpCov}
     \alias{LinStatExpCov}
     \alias{lmult}
     \title{
       Linear Statistics with Expectation and Covariance
     \description{
       Strasser-Weber type linear statistics and their expectation
       and covariance under the independence hypothesis
     \usage{
     LinStatExpCov \ LinStatExpCov \ Prototype \ 3b \ \rangle
     lmult(x, object)
     \arguments{
       \item{X}{numeric matrix of transformations.}
       \item{Y}{numeric matrix of influence functions.}
       \item{ix}{an optional integer vector expanding \code{X}.}
       \item{iy}{an optional integer vector expanding \code{Y}.}
       \item{weights}{an optional integer vector of non-negative case weights.}
       \item{subset}{an optional integer vector defining a subset of observations.}
       \item{block}{an optional factor defining independent blocks of observations.}
       \item{checkNAs}{a logical for switching off missing value checks. This
         included switching off checks for suitable values of \code{subset}.
         Use at your own risk.}
       \item{varonly}{a logical asking for variances only.}
       \item{nresample}{an integer defining the number of permuted statistics to draw.}
       \item{standardise}{a logical asking to standardise the permuted statistics.}
       \item{tol}{tolerance for zero variances.}
       \item{x}{a contrast matrix to be left-multiplied in case \code{X} was a factor.}
       \item{object}{an object of class \code{LinStatExpCov}.}
       The function, after minimal preprocessing, calls the underlying C code
       and computes the linear statistic, its expectation and covariance and,
       optionally, \code{nresample} samples from its permutation distribution.
       When both \code{ix} and \code{iy} are missing, the number of rows of
       \code{X} and \code{Y} is the same, ie the number of observations.
       When \code{X} is missing and \code{ix} a factor, the code proceeds as
       if \code{X} were a dummy matrix of \code{ix} without explicitly
       computing this matrix.
       Both \code{ix} and \code{iy} being present means the code treats them
       as subsetting vectors for \code{X} and \code{Y}. Note that \code{ix = 0}
       or \code{iy = 0} means that the corresponding observation is missing
       and the first row or \code{X} and \code{Y} must be zero.
       \code{lmult} allows left-multiplication of a contrast matrix when \code{X}
       was (equivalent to) a factor.
     \value{}
       A list.
     \references{
       Strasser, H. and Weber, C. (1999). On the asymptotic theory of permutation statistics. \ensuremath{\verb{Mathematical Methods of Statistics}} \bold{8}(2), 220--250.
     \examples{
     wilcox.test(Ozone ~ Month, data = airquality, subset = Month \%in\% c(5, 8))
     aq <- subset(airquality, Month \%in\% c(5, 8))</pre>
     X <- as.double(aq$Month == 5)</pre>
     Y <- as.double(rank(aq$Ozone))
     doTest(LinStatExpCov(X, Y))
```

```
\name{doTest}
\alias{doTest}
\title{
 Permutation Test
\description{
 Perform permutation test for a linear statistic
\usage{
doTest \langle doTest \ Prototype \ 11 \rangle
}
\arguments{
 \item{object}{an object returned by \code{\link{LinStatExpCov}}.}
 \item{teststat}{type of test statistic to use.}
 \item{alternative}{alternative for scalar or maximum-type statistics.}
  \item{pvalue}{a logical indicating if a p-value shall be computed.}
 \item{lower}{a logical indicating if a p-value (\code{lower} is \code{FALSE})
   or 1 - p-value (\code{lower} is \code{TRUE}) shall be returned.}
  \item{log}{a logical, if \code{TRUE} probabilities are log-probabilities.}
  \item{PermutedStatistics}{a logical, return permuted test statistics.}
 \item{minbucket}{minimum weight in either of two groups for maximally selected
   statistics.}
  \item{ordered}{a logical, if \code{TRUE} maximally selected statistics assume
   that the cutpoints are ordered.}
 computed. This requires that \code{X} was an implicitly defined design
   matrix in \code{\link{LinStatExpCov}}.}
  \item{pargs}{arguments as in \code{\link[mvtnorm:algorithms]{GenzBretz}}.}
}
\details{
 Computes a test statistic, a corresponding p-value and, optionally, cutpoints
 for maximally selected statistics.
}
\value{
 A list.
\keyword{htest}
```

```
"ctabs.Rd" 20 \equiv
```

```
\name{ctabs}
     \alias{ctabs}
     \title{
       Cross Tabulation
     \description{
       Efficient weighted cross tabulation of two factors and a block
     \usage{
     \verb"ctabs" \langle ctabs \ Prototype \ 15" \rangle
     \arguments{
       \item{ix}{a integer of positive values with zero indicating a missing.}
       \item{iy}{an optional integer of positive values with zero indicating a
         missing.}
       \item{block}{an optional blocking factor without missings.}
       \item{weights}{an optional vector of weights, integer or double.}
       \item{subset}{an optional integer vector indicating a subset.}
       \item{checkNAs}{a logical for switching off missing value checks.}
     \details{
       A faster version of \code{xtabs(weights ~ix + iy + block, subset)}.
     }
     \value{
       If \code{block} is present, a three-way table. Otherwise,
       a one- or two-dimensional table.
     \examples{
     ctabs(ix = 1:5, iy = 1:5, weights = 1:5 / 5)
     \keyword{univar}
Uses: block 28bd, subset 27be, 28a, weights 26c, weights, 26de.
```

## Chapter 3

# C Code

The main motivation to implement the **libcoin** package comes from the demand to compute high-dimensional linear statistics (with large P and Q) and the corresponding test statistics very often, either for sampling from the permutation null distribution  $H_0$  or for different subsets of the data. Especially the latter task can be performed *without* actually subsetting the data via the **subset** argument very efficiently (in terms of memory consumption and, depending on the circumstances, speed).

We start with the definition of some macros and global variables in the header files.

### 3.1 Header and Source Files

```
"libcoin_internal.h" 21a \equiv
 \langle \textit{C Header 165b} \rangle 
 \langle \textit{R Includes 21b} \rangle 
 \langle \textit{C Macros 22a} \rangle 
 \langle \textit{C Global Variables 22b} \rangle
```

These includes provide some  ${\sf R}$  infrastructure at  ${\sf C}$  level.

```
#include <R.h>
#include <R.h>
#include <Rinternals.h>
#include <Rmath.h>
#include <Rdefines.h>
#include <R_ext/stats_package.h> /* for S_rcont2 */
#include <R_ext/Applic.h> /* for dgemm */
#include <R_ext/Lapack.h> /* for dgesdd */

Fragment referenced in 21a.
```

We need three macros: S computes the element  $\Sigma_{ij}$  of a symmetric  $n \times n$  matrix when only the lower triangular elements are stored. LE implements  $\leq$  with some tolerance, GE implements  $\geq$ .

```
#define S(i, j, n) ((i) >= (j) ? (n) * (j) + (i) - (j) * ((j) + 1) / 2 : (n) * (i) + (j) -
             (i) * ((i) + 1) / 2)
            #define LE(x, y, tol) ((x) < (y)) || (fabs((x) - (y)) < (tol))
            #define GE(x, y, tol) ((x) > (y)) || (fabs((x) - (y)) < (tol))
Fragment referenced in 21a.
Defines: GE 55, 57, LE 57, S 37b, 38b, 47, 48, 60b, 61b, 62b, 65, 67a, 71, 72a, 76a, 80b, 93a, 105, 144, 145a, 147, 152b.
Uses: x 24d, 25bc, y 25d, 26ab.
\langle C Global \ Variables \ 22b \rangle \equiv
            #define ALTERNATIVE_twosided
                                                                                                                                                1
                                                                                                                                                2
            #define ALTERNATIVE_less
            #define ALTERNATIVE_greater
                                                                                                                                                3
            #define TESTSTAT_maximum
                                                                                                                                                1
            #define TESTSTAT_quadratic
                                                                                                                                                2
            #define LinearStatistic_SLOT
                                                                                                                                                0
            #define Expectation_SLOT
                                                                                                                                                1
                                                                                                                                                2
            #define Covariance_SLOT
                                                                                                                                                3
            #define Variance_SLOT
            #define ExpectationX_SLOT
                                                                                                                                                4
            #define varonly_SLOT
                                                                                                                                                5
            #define dim_SLOT
                                                                                                                                                6
            #define ExpectationInfluence_SLOT
                                                                                                                                                7
                                                                                                                                                8
            #define CovarianceInfluence_SLOT
            #define VarianceInfluence_SLOT
                                                                                                                                                9
            #define Xfactor_SLOT
                                                                                                                                                10
            #define tol_SLOT
                                                                                                                                                11
            #define PermutedLinearStatistic_SLOT
                                                                                                                                                12
            #define StandardisedPermutedLinearStatistic_SLOT
                                                                                                                                                13
            #define TableBlock_SLOT
                                                                                                                                                14
            #define Sumweights_SLOT
                                                                                                                                                15
            #define Table_SLOT
                                                                                                                                                16
            #define DoSymmetric
                                                                                                                                                1
            #define DoCenter
                                                                                                                                                1
            #define DoVarOnly
                                                                                                                                                1
            #define Power1
                                                                                                                                                1
            #define Power2
                                                                                                                                                2
            #define OffsetO
                                                                                                                                                0
Fragment referenced in 21a.
Defines: CovarianceInfluence_SLOT 154a, 157b, 158, Covariance_SLOT 152b, 153a, 157b, 158, dim_SLOT 150c, 151a, 157b, 158,
             \texttt{DoCenter} \ 81d, \ 86a, \ 88a, \ 90, \ 93a, \ 100a, \ 113b, \ \texttt{DoSymmetric} \ 81d, \ 88a, \ 93a, \ \texttt{DoVarOnly} \ 37bc, \ 38a, \ 47, \ 100a, \ 1
            ExpectationInfluence_SLOT 153c, 157b, 158, ExpectationX_SLOT 153b, 157b, 158, Expectation_SLOT 152a, 157b, 158,
            LinearStatistic_SLOT 151d, 157b, 158, Offset0 35b, 36a, 40, 44, 46c, 47, 85b, 87a, 89a, 92a, 95b, 100a, 109b, 113b,
             118a, 122b, 127b, 132b, 136a, PermutedLinearStatistic_SLOT 156bc, 157b, 158, Power1 86a, 90, 113b, Power2 88a, 93a,
```

 $\langle C Macros 22a \rangle \equiv$ 

The corresponding header file contains definitions of functions that can be called via .Call() from the

 $\begin{tabular}{ll} Standardised Permuted Linear Statistic\_SLOT 157b, 158, Sumweights\_SLOT 155a, 156a, 157b, 158, 159b, TableBlock\_SLOT 36a, 154c, 156a, 157b, 158, 159b, Table\_SLOT 155bc, 157b, 158, 160, tol\_SLOT 156d, 157b, 158, Variance\_SLOT 154b, 157b, 158, Variance\_SLOT 152b, 157b, 158, varonly\_SLOT 151b, 157b, 158, Variance\_SLOT 154b, 157b, 158, Variance\_SLOT 152b, 157b, 158, Variance\_SLOT 154b, 157b, 158, Variance\_SLOT 154b, 157b, 158, Variance\_SLOT 154b, Variance\_SLOT Var$ 

 ${\tt Xfactor\_SLOT~151c,~157b,~158.}$ 

**libcoin** package. In addition, packages linking to **libcoin** can access these function at C level (at your own risk, of course!).

```
\langle C Header 165b \rangle
       #include "libcoin_internal.h"
       ⟨ Function Prototypes 23b ⟩
\langle Function \ Prototypes \ 23b \rangle \equiv
       extern \langle R_ExpectationCovarianceStatistic Prototype 32b \rangle;
       extern \langle R_{-}PermutedLinearStatistic\ Prototype\ 38c \rangle;
       extern \langle R_StandardisePermutedLinearStatistic Prototype 41c \rangle;
       extern \( R_ExpectationCovarianceStatistic_2d \) Prototype 43a \( \);
       extern \langle R\_PermutedLinearStatistic\_2d\ Prototype\ 50a \rangle;
       extern \langle R_{-}QuadraticTest\ Prototype\ 54 \rangle;
       extern \langle R\_MaximumTest\ Prototype\ 56b \rangle;
       extern \langle R\_MaximallySelectedTest\ Prototype\ 58 \rangle;
       extern \langle R_{-}ExpectationInfluence\ Prototype\ 85a \rangle;
       extern \langle R_{-}CovarianceInfluence\ Prototype\ 86b \rangle;
       extern \langle R_{-}ExpectationX \ Prototype \ 88b \rangle;
       extern \langle R_{-}CovarianceX \ Prototype \ 91 \rangle;
       extern \langle R\_Sums\ Prototype\ 95a \rangle;
       extern \langle R_{-}KronSums\ Prototype\ 99 \rangle;
       extern \langle R_KronSums_Permutation\ Prototype\ 109a \rangle;
       extern \langle R\_colSums\ Prototype\ 113a \rangle;
       extern \langle R\_OneTableSums\ Prototype\ 117b \rangle;
       extern \langle R_{-}TwoTableSums\ Prototype\ 122a \rangle;
       extern \langle R_{-}ThreeTableSums\ Prototype\ 127a \rangle;
       extern \langle R\_order\_subset\_wrt\_block\ Prototype\ 132a \rangle;
       extern \langle R_{\text{-}}quadform \ Prototype \ 64b \rangle;
       extern \langle R_{kronecker} | Prototype 141c \rangle;
       extern \langle R_-MPinv\_sym\ Prototype\ 146a \rangle;
       extern \langle R\_unpack\_sym\ Prototype\ 148b \rangle;
Fragment referenced in 23a.
The C file libcoin.c contains all C functions and corresponding R interfaces.
"libcoin.c" 23c\equiv
       \langle C Header 165b \rangle
       #include "libcoin_internal.h"
       #include <R_ext/stats_stubs.h> /* for S_rcont2 */
                                                    /* for calling mvtnorm */
       #include <mvtnormAPI.h>
       ⟨ Function Definitions 24a⟩
```

"libcoin.h"  $23a\equiv$ 

```
\langle Function Definitions 24a \rangle \equiv
                       ⟨ More Utils 139a ⟩
                       ⟨ Memory 150a ⟩
                       ⟨ P-Values 67b ⟩
                       ⟨ KronSums 98b ⟩
                          colSums \ 112c \ \rangle
                          SimpleSums 94c \rangle
                           Tables 117a >
                           Utils 131b >
                          LinearStatistics 81b >
                          Permutations 136b >
                           ExpectationCovariances 82a >
                            Test Statistics 60a >
                            User Interface 31a >
                         \langle 2d \; User \; Interface \; 42b \rangle
                       ⟨ Tests 53a ⟩
Fragment referenced in 23c.
3.2
                                 Variables
N is the number of observations
\langle R \ N \ Input \ 24b \rangle \equiv
                      SEXP N,
Fragment referenced in 95a.
Defines: N 5ab, 6, 8, 16, 24c, 35ab, 36ab, 37abc, 38a, 40, 44, 70, 81d, 85b, 86a, 87a, 88a, 89a, 90, 92a, 93ab, 94a, 95b, 96a, 98a,
                       100a, 102, 103a, 105, 108, 109b, 110a, 111b, 112b, 113b, 114a, 116b, 118a, 119a, 122b, 123b, 127b, 128b, 132b, 133b,
                      134ab, 135a, 136a, 145a.
which at C level is represented as R_xlen_t to allow for N > INT_MAX
\langle C integer \ N \ Input \ 24c \rangle \equiv
                      R_xlen_t N
Fragment referenced in 25bc, 34, 40, 44, 81c, 85bc, 87ab, 89ab, 92ab, 95c, 96b, 97abc, 100a, 101b, 109bc, 113b, 118a, 122b,
                      127b, 132b, 133a, 134ab, 135b.
Defines: N 5ab, 6, 8, 16, 24b, 35ab, 36ab, 37abc, 38a, 40, 44, 70, 81d, 85b, 86a, 87a, 88a, 89a, 90, 92a, 93ab, 94a, 95b, 96a, 98a,
                       100a,\ 102,\ 103a,\ 105,\ 108,\ 109b,\ 110a,\ 111b,\ 112b,\ 113b,\ 114a,\ 116b,\ 118a,\ 119a,\ 122b,\ 123b,\ 127b,\ 128b,\ 132b,\ 133b,\ 132b,\ 132
                      134ab, 135a, 136a, 145a.
The regressors \mathbf{x}_i, i = 1, \dots, N
\langle R \ x \ Input \ 24d \rangle \equiv
                      SEXP x,
Fragment referenced in 31b, 42c, 50a, 81c, 88b, 89b, 91, 92b, 99, 101b, 109ac, 113a, 117b, 122a, 127a.
\textbf{Defines: x} \ 8, \ 14, \ 18, \ 22a, \ 25bc, \ 32ac, \ 33, \ 35ab, \ 37ac, \ 38ad, \ 40, \ 43b, \ 44, \ 45ab, \ 46c, \ 47, \ 50b, \ 51, \ 81d, \ 89a, \ 90, \ 92a, \ 93a, \ 100a, \ 93a, \ 100a, \ 100aa, \ 100a
                      101a, 102, 103a, 105, 108, 109b, 110a, 111b, 112b, 113b, 114a, 116b, 118a, 119a, 121b, 122b, 123b, 126, 127b, 128b,
```

131a, 139bc, 140a, 145ab, 146ab, 147, 148ab, 149.

```
are either represented as a real matrix with N rows and P columns
\langle C integer P Input 25a \rangle \equiv
                         int P
Fragment referenced in 25bc, 34, 81c, 82b, 83, 84, 89b, 92b, 101b, 109c, 159b, 160.
 \textbf{Defines: P} \ 14, \ 32c, \ 33, \ 35ab, \ 36a, \ 37ac, \ 38ab, \ 40, \ 44, \ 45ab, \ 46c, \ 47, \ 48, \ 49, \ 51, \ 55, \ 56a, \ 57, \ 59, \ 73, \ 74, \ 75, \ 76a, \ 78, \ 79ab, \ 80ab, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 70, \ 
                        81d, 82b, 83, 84, 88b, 89a, 90, 91, 92a, 93a, 99, 100a, 102, 103a, 105, 108, 109ab, 110a, 111b, 112b, 113b, 114a, 116b,
                         118a,\ 119a,\ 121b,\ 122b,\ 123b,\ 126,\ 127b,\ 128b,\ 131a,\ 140b,\ 141a,\ 145a,\ 157a,\ 158.
\langle C real \ x \ Input \ 25b \rangle \equiv
                        double *x,
                          \langle C integer \ N \ Input \ 24c \rangle,
                         \langle C integer P Input 25a \rangle,
Fragment referenced in 101c, 110b, 111a, 114b, 145a.
Defines: x 8, 14, 18, 22a, 24d, 25c, 32ac, 33, 35ab, 37ac, 38ad, 40, 43b, 44, 45ab, 46c, 47, 50b, 51, 81d, 89a, 90, 92a, 93a, 100a,
                         101a, 102, 103a, 105, 108, 109b, 110a, 111b, 112b, 113b, 114a, 116b, 118a, 119a, 121b, 122b, 123b, 126, 127b, 128b,
                         131a, 139bc, 140a, 145ab, 146ab, 147, 148ab, 149.
or as a factor (an integer at C level) at P levels
\langle C integer \ x \ Input \ 25c \rangle \equiv
                         int *x,
                         \langle C integer \ N \ Input \ 24c \rangle,
                          \langle C integer P Input 25a \rangle,
Fragment referenced in 106a, 111c, 112a, 119b, 123c, 128c.
Defines: x 8, 14, 18, 22a, 24d, 25b, 32ac, 33, 35ab, 37ac, 38ad, 40, 43b, 44, 45ab, 46c, 47, 50b, 51, 81d, 89a, 90, 92a, 93a, 100a,
                         101a,\ 102,\ 103a,\ 105,\ 108,\ 109b,\ 110a,\ 111b,\ 112b,\ 113b,\ 114a,\ 116b,\ 118a,\ 119a,\ 121b,\ 122b,\ 123b,\ 126,\ 127b,\ 128b,\ 128b
                          131a, 139bc, 140a, 145ab, 146ab, 147, 148ab, 149.
The influence functions are also either a N \times Q real matrix
\langle R \ y \ Input \ 25d \rangle \equiv
                        SEXP y,
Fragment referenced in 31b, 42c, 50a, 85ac, 86b, 87b, 99, 109a, 122a, 127a, 132a.
Defines: y 14, 22a, 26ab, 32ac, 33, 35b, 37ab, 38d, 40, 43b, 44, 45ab, 46c, 47, 50b, 81d, 85b, 86a, 87a, 88a, 100a, 102, 103a,
                         105, 108, 109b, 110a, 111b, 112b, 122b, 123b, 126, 127b, 128b, 131a, 132b, 143, 144.
\langle C integer Q Input 25e \rangle \equiv
                        int Q
Fragment referenced in 26ab, 34, 82b, 83, 84, 85bc, 87ab, 100a, 109b, 159b, 160.
Defines: Q 14, 32c, 33, 35ab, 37abc, 38ab, 40, 44, 45ab, 46c, 47, 48, 49, 51, 55, 56a, 57, 73, 74, 75, 76abc, 78, 80ab, 81ad, 82b,
                        83,\ 84,\ 85b,\ 86a,\ 87a,\ 88a,\ 100a,\ 102,\ 103a,\ 105,\ 108,\ 109b,\ 110a,\ 111b,\ 112b,\ 122b,\ 123b,\ 126,\ 127b,\ 128b,\ 131a,\ 141a,\ 141a,
```

157a, 158, 159a.

```
\langle C real \ y \ Input \ 26a \rangle \equiv
            double *y,
            \langle C integer \ Q \ Input \ 25e \rangle,
Fragment referenced in 81c, 101bc, 106a, 109c, 110b, 111ac, 112a.
\textbf{Defines: y } 14,\ 22a,\ 25d,\ 26b,\ 32ac,\ 33,\ 35b,\ 37ab,\ 38d,\ 40,\ 43b,\ 44,\ 45ab,\ 46c,\ 47,\ 50b,\ 81d,\ 85b,\ 86a,\ 87a,\ 88a,\ 100a,\ 102,\ 103a,\ 103a,
            105, 108, 109b, 110a, 111b, 112b, 122b, 123b, 126, 127b, 128b, 131a, 132b, 143, 144.
or a factor at Q levels
\langle C integer y Input 26b \rangle \equiv
            int *y,
            \langle C integer Q Input 25e \rangle,
Fragment referenced in 123c, 128c.
Defines: y 14, 22a, 25d, 26a, 32ac, 33, 35b, 37ab, 38d, 40, 43b, 44, 45ab, 46c, 47, 50b, 81d, 85b, 86a, 87a, 88a, 100a, 102, 103a,
            105, 108, 109b, 110a, 111b, 112b, 122b, 123b, 126, 127b, 128b, 131a, 132b, 143, 144.
The weights w_i, i = 1, \ldots, N
\langle R \text{ weights Input 26c} \rangle \equiv
            SEXP weights
Fragment referenced in 31b, 42c, 81c, 85ac, 86b, 87b, 88b, 89b, 91, 92b, 95ac, 99, 100b, 113ac, 117b, 118b, 122a, 123a, 127a,
            128a, 132a, 135b.
Defines: weights 3b, 4, 5a, 6, 8, 15, 16, 18, 20, 26de, 32ac, 35b, 36b, 37abc, 38ad, 40, 43b, 44, 52a, 81d, 85b, 86a, 87a, 88a,
            89a, 90, 92a, 93ab, 95b, 96a, 100a, 102, 103a, 113b, 114a, 118a, 119a, 122b, 123b, 127b, 128b, 132b, 136a.
can be constant one (XLENGTH(weights) == 0 or weights = integer(0)) or integer-valued, with HAS_WEIGHTS == 0
in the former case
\langle C \text{ integer weights Input 26d} \rangle \equiv
            int *weights,
            int HAS_WEIGHTS,
Fragment referenced in 97ab, 104ab, 106c, 107a, 115bc, 120bc, 124c, 125a, 129c, 130a.
43b, 44, 81d, 85b, 86a, 87a, 88a, 89a, 90, 92a, 93a, 95b, 100a, 113b, 118a, 122b, 127b, 132b, 136a.
Uses: weights 26c.
Weights larger than {\tt INT\_MAX} are stored as double
\langle C real weights Input 26e \rangle \equiv
            double *weights,
            int HAS_WEIGHTS,
Fragment\ referenced\ in\ 96b,\ 97c,\ 103b,\ 104c,\ 106b,\ 107b,\ 115a,\ 116a,\ 120a,\ 121a,\ 124b,\ 125b,\ 129b,\ 130b.
Defines: HAS_WEIGHTS 26d, 98a, 105, 108, 116b, 121b, 126, 131a, weights, 4, 6, 8, 16, 20, 26d, 32ac, 35b, 36b, 37abc, 38ad, 40,
            43b, 44, 81d, 85b, 86a, 87a, 88a, 89a, 90, 92a, 93a, 95b, 100a, 113b, 118a, 122b, 127b, 132b, 136a.
```

Uses: weights 26c.

```
The sum of all weights is a double
\langle C sumweights Input 27a \rangle \equiv
      double sumweights
Fragment referenced in 83, 84, 85c, 87b.
Defines: sumweights 34, 36ab, 37abc, 38a, 46bc, 47, 49, 51, 52bd, 74, 75, 76b, 81a, 83, 84, 85b, 86a, 87a, 88a, 136a, 155a.
Subsets A \subseteq \{1, ..., N\} are R style indices
\langle R \text{ subset Input 27b} \rangle \equiv
      SEXP subset
Fragment referenced in 31b, 42c, 81c, 85ac, 86b, 87b, 88b, 89b, 91, 92b, 95ac, 99, 100b, 109ac, 113ac, 117b, 118b, 122a, 123a,
       127a, 128a, 132a, 133a, 135ab.
Defines: subset 3b, 4, 5ab, 6, 8, 15, 16, 18, 20, 27e, 28a, 32ac, 34, 35b, 36ab, 38d, 40, 43b, 44, 46c, 47, 81d, 85b, 86a, 87a, 88a,
       89a, 90, 92a, 93ab, 94b, 95b, 96a, 100a, 102, 103a, 109b, 110a, 111b, 112b, 113b, 114a, 118a, 119a, 122b, 123b, 127b,
       128b, 132b, 133b, 135a, 136a, 137ab, 138ab.
are either not existent (XLENGTH(subset) == 0) or of length
\langle C integer Nsubset Input 27c \rangle \equiv
      R_xlen_t Nsubset
Fragment referenced in 27d, 40, 44, 85b, 87a, 89a, 92a, 95b, 100a, 109b, 113b, 118a, 122b, 127b, 137ab, 138b.
Defines: Nsubset 36b, 40, 44, 81d, 85b, 86a, 87a, 88a, 89a, 90, 92a, 93ab, 94ab, 95b, 96a, 98a, 100a, 102, 103a, 109b, 110a,
      111b, 112b, 113b, 114a, 118a, 119a, 122b, 123b, 127b, 128b, 137ab, 138b.
Optionally, one can specify a subset of the subset via
\langle C \text{ subset range Input 27d} \rangle \equiv
      R_xlen_t offset,
       ⟨ C integer Nsubset Input 27c⟩
Fragment referenced in 27e, 28a, 81c, 85c, 87b, 89b, 92b, 95c, 100b, 109c, 113c, 118b, 123a, 128a.
Defines: offset 34, 36b, 37abc, 38a, 81d, 86a, 88a, 90, 93ab, 96a, 102, 103a, 110a, 111b, 112b, 114a, 119a, 123b, 128b.
where offset is a C style index for subset.
    Subsets are stored either as integer
\langle C \text{ integer subset Input 27e} \rangle \equiv
       int *subset,
       \langle C \text{ subset range Input 27d} \rangle
Fragment referenced in 97bc, 104bc, 107ab, 111a, 112a, 115c, 116a, 120c, 121a, 125ab, 130ab.
Defines: subset 3b, 4, 5ab, 6, 8, 15, 16, 18, 20, 27b, 28a, 32ac, 34, 35b, 36ab, 38d, 40, 43b, 44, 46c, 47, 81d, 85b, 86a, 87a, 88a,
```

89a, 90, 92a, 93ab, 94b, 95b, 96a, 100a, 102, 103a, 109b, 110a, 111b, 112b, 113b, 114a, 118a, 119a, 122b, 123b, 127b,

128b, 132b, 133b, 135a, 136a, 137ab, 138ab.

```
or double (to allow for indices larger than INT_MAX)
\langle C real subset Input 28a \rangle \equiv
                        double *subset,
                         ⟨ C subset range Input 27d ⟩
Fragment\ referenced\ in\ 96b,\ 97a,\ 103b,\ 104a,\ 106bc,\ 110b,\ 111c,\ 115ab,\ 120ab,\ 124bc,\ 129bc.
Defines: subset 3b, 4, 5ab, 6, 8, 15, 16, 18, 20, 27be, 32ac, 34, 35b, 36ab, 38d, 40, 43b, 44, 46c, 47, 81d, 85b, 86a, 87a, 88a,
                        89a, 90, 92a, 93ab, 94b, 95b, 96a, 100a, 102, 103a, 109b, 110a, 111b, 112b, 113b, 114a, 118a, 119a, 122b, 123b, 127b, 
                         128b, 132b, 133b, 135a, 136a, 137ab, 138ab.
Blocks block<sub>i</sub>, i = 1, ..., N
\langle R \ block \ Input \ 28b \rangle \equiv
                        SEXP block
Fragment referenced in 31b, 42c, 50a, 127a, 132a, 133a, 134b, 135a.
Defines: block 3b, 4, 5a, 6, 8, 15, 16, 18, 20, 28d, 32ac, 33, 36ab, 38d, 40, 43b, 44, 45a, 50b, 127b, 128b, 131a, 132b, 133b,
                        134b, 135a, 154c.
at B levels
\langle C integer B Input 28c \rangle \equiv
                        int B
Fragment referenced in 28d, 34, 159b, 160.
\textbf{Defines: B } 32\text{c}, \ 33, \ 34, \ 35\text{a}, \ 36\text{a}, \ 40, \ 44, \ 45\text{a}, \ 46\text{a}, \ 48, \ 49, \ 51, \ 52\text{b}, \ 73, \ 74, \ 78, \ 127\text{b}, \ 128\text{b}, \ 131\text{a}, \ 141\text{abc}, \ 142, \ 143, \ 144, \ 157\text{a}, \ 158, \ 128\text{b}, \ 131\text{a}, \ 141\text{abc}, \ 142, \ 143, \ 144, \ 157\text{a}, \ 158, \ 128\text{b}, \ 131\text{a}, \ 141\text{abc}, \ 142, \ 143, \ 144, \ 157\text{a}, \ 158, \ 128\text{b}, \ 131\text{a}, \ 141\text{abc}, \ 142, \ 143, \ 144, \ 157\text{a}, \ 158, \ 128\text{b}, \ 131\text{a}, \ 141\text{abc}, \ 142, \ 143, \ 144, \ 157\text{a}, \ 158, \ 128\text{b}, \ 131\text{a}, \ 141\text{abc}, \ 142, \ 143, \ 144, \ 157\text{a}, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 158, \ 144, \ 144, \ 158, \ 144, \ 158, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, \ 144, 
                        159b, 160.
are stored as a factor
\langle C integer block Input 28d \rangle \equiv
                         int *block,
                         \langle C integer B Input 28c \rangle,
Fragment referenced in 128c.
Defines: block 3b, 4, 5a, 6, 8, 15, 16, 18, 20, 28b, 32ac, 33, 36ab, 38d, 40, 43b, 44, 45a, 50b, 127b, 128b, 131a, 132b, 133b,
                        134b, 135a, 154c.
The tabulation of block (potentially in subsets) is
\langle R \ blockTable \ Input \ 28e \rangle \equiv
                         SEXP blockTable
Fragment referenced in 133a, 134b, 135a.
Defines: blockTable 40, 132b, 133b, 134b, 135a.
```

where the table is of length B+1 and the first element counts the number of missing values (although these are NOT allowed in block).

#### 3.2.1 Example Data and Code

We start with setting-up some toy data sets to be used as test bed. The data over both the 1d and the 2d case, including weights, subsets and blocks.

```
> N <- 20L
> P <- 3L
> Lx <- 10L
> Ly <- 5L
> Q <- 4L
> B <- 2L
> iX2d <- rbind(0, matrix(runif(Lx * P), nrow = Lx))</pre>
> ix <- sample(1:Lx, size = N, replace = TRUE)
> levels(ix) <- 1:Lx</pre>
> ixf <- factor(ix, levels = 1:Lx, labels = 1:Lx)
> x < -iX2d[ix + 1,]
> Xfactor <- diag(Lx)[ix,]</pre>
> iY2d <- rbind(0, matrix(runif(Ly * Q), nrow = Ly))</pre>
> iy <- sample(1:Ly, size = N, replace = TRUE)
> levels(iy) <- 1:Ly
> iyf <- factor(iy, levels = 1:Ly, labels = 1:Ly)</pre>
> y < - iY2d[iy + 1,]
> weights <- sample(0:5, size = N, replace = TRUE)
> block <- sample(gl(B, ceiling(N / B))[1:N])</pre>
> subset <- sort(sample(1:N, floor(N * 1.5), replace = TRUE))
> subsety <- sample(1:N, floor(N * 1.5), replace = TRUE)
> r1 <- rep(1:ncol(x), ncol(y))
> r1Xfactor <- rep(1:ncol(Xfactor), ncol(y))</pre>
> r2 \leftarrow rep(1:ncol(y), each = ncol(x))
> r2Xfactor <- rep(1:ncol(y), each = ncol(Xfactor))
```

As a benchmark, we implement linear statistics, their expectation and covariance, taking weights, subsets and blocks into account, at R level. In a sense, the core of the **libcoin** package is "just" a less memory-hungry and sometimes faster version of this simple function.

```
> LECV <- function(X, Y, weights = integer(0), subset = integer(0), block = integer(0)) {
      if (length(weights) == 0) weights <- rep(1, NROW(X))</pre>
      if (length(subset) == 0) subset <- 1:NROW(X)</pre>
      idx <- rep(subset, weights[subset])</pre>
      X \leftarrow X[idx,,drop = FALSE]
      Y \leftarrow Y[idx, drop = FALSE]
      sumweights <- length(idx)</pre>
      if (length(block) == 0) {
           ExpX <- colSums(X)</pre>
           ExpY <- colSums(Y) / sumweights</pre>
           yc \leftarrow t(t(Y) - ExpY)
           CovY <- crossprod(yc) / sumweights
           CovX <- crossprod(X)</pre>
           Exp <- kronecker(ExpY, ExpX)</pre>
           Cov <- sumweights / (sumweights - 1) * kronecker(CovY, CovX) -
                   1 / (sumweights - 1) * kronecker(CovY, tcrossprod(ExpX))
           ret <- list(LinearStatistic = as.vector(crossprod(X, Y)),</pre>
```

```
Expectation = as.vector(Exp),
                         Covariance = Cov,
                         Variance = diag(Cov))
     } else {
           block <- block[idx]</pre>
           ret <- list(LinearStatistic = 0, Expectation = 0, Covariance = 0, Variance = 0)
           for (b in levels(block)) {
                tmp \leftarrow LECV(X = X, Y = Y, subset = which(block == b))
               for (1 in names(ret)) ret[[1]] <- ret[[1]] + tmp[[1]]</pre>
     }
     return(ret)
> cmpr <- function(ret1, ret2) {</pre>
      if (inherits(ret1, "LinStatExpCov")) {
           if (!ret1$varonly)
               ret1$Covariance <- vcov(ret1)</pre>
      }
      ret1 <- ret1[!sapply(ret1, is.null)]</pre>
      ret2 <- ret2[!sapply(ret2, is.null)]</pre>
      nm1 <- names(ret1)</pre>
      nm2 <- names(ret2)</pre>
      nm \leftarrow c(nm1, nm2)
      nm <- names(table(nm))[table(nm) == 2]</pre>
      isequal(ret1[nm], ret2[nm])
+ }
```

We now compute the linear statistic along with corresponding expectation, variance and covariance for later reuse.

```
> LECVxyws <- LinStatExpCov(x, y, weights = weights, subset = subset)
> LEVxyws <- LinStatExpCov(x, y, weights = weights, subset = subset, varonly = TRUE)</pre>
```

The following tests compare the high-level R implementation (function LECV()) with the 1d and 2d C level implementations in the two sitations with and without specification of X (ie, the dummy matrix in the latter case).

```
> ### with X given
> testit <- function(...) {</pre>
      a <- LinStatExpCov(x, y, ...)</pre>
      b \leftarrow LECV(x, y, ...)
      d \leftarrow LinStatExpCov(X = iX2d, ix = ix, Y = iY2d, iy = iy, ...)
      return(cmpr(a, b) && cmpr(d, b))
+ }
> stopifnot(
      testit() && testit(weights = weights) &&
      testit(subset = subset) && testit(weights = weights, subset = subset) &&
      testit(block = block) && testit(weights = weights, block = block) &&
      testit(subset = subset, block = block) &&
      testit(weights = weights, subset = subset, block = block))
> ### without dummy matrix X
> testit <- function(...) {</pre>
      a \leftarrow LinStatExpCov(X = ix, y, ...)
      b <- LECV(Xfactor, y, ...)
```

```
+ d <- LinStatExpCov(X = integer(0), ix = ix, Y = iY2d, iy = iy, ...)
+ return(cmpr(a, b) && cmpr(d, b))
+ }
> stopifnot(
+ testit() && testit(weights = weights) &&
+ testit(subset = subset) && testit(weights = weights, subset = subset) &&
+ testit(block = block) && testit(weights = weights, block = block) &&
+ testit(subset = subset, block = block) &&
+ testit(weights = weights, subset = subset, block = block))
```

All three implementations give the same results.

### 3.3 Conventions

Functions starting with  $R_{-}$  are C functions callable via .Call() from R. That means they all return SEXP. These functions allocate memory handled by R.

Functions starting with RC\_ are C functions with SEXP or pointer arguments and possibly an SEXP return value.

Functions starting with C\_ only take pointer arguments and return a scalar nor nothing.

Return values (arguments modified by a function) are named ans, sometimes with dimension (for example: PQ\_ans).

### 3.4 C User Interface

### 3.4.1 One-Dimensional Case ("1d")

```
 \langle \textit{User Interface 31a} \rangle \equiv \\ \langle \textit{RC-ExpectationCovarianceStatistic 34} \rangle \\ \langle \textit{R\_ExpectationCovarianceStatistic 32c} \rangle \\ \langle \textit{R\_PermutedLinearStatistic 40} \rangle \\ \langle \textit{R\_StandardisePermutedLinearStatistic 42a} \rangle \\ \Diamond \\ \text{Fragment referenced in 24a.}
```

The data are given as  $\mathbf{x}_i$  and  $\mathbf{y}_i$  for i = 1, ..., N, optionally with weights, subset and blocks. The latter three variables are ignored when specified as integer(0).

```
\langle \textit{User Interface Input 31b} \rangle \equiv
 \langle \textit{R x Input 24d} \rangle 
 \langle \textit{R y Input 25d} \rangle 
 \langle \textit{R weights Input 26c} \rangle,
 \langle \textit{R subset Input 27b} \rangle,
 \langle \textit{R block Input 28b} \rangle,
```

Fragment referenced in 32b, 34, 38c.

This function can be called from other packages.

```
"libcoinAPI.h" 32a\equiv
      \langle C Header 165b \rangle
      #include <R_ext/Rdynload.h>
      #include <libcoin.h>
      extern SEXP libcoin_R_ExpectationCovarianceStatistic(
           SEXP x, SEXP y, SEXP weights, SEXP subset, SEXP block, SEXP varonly,
           SEXP tol
      ) {
           static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
           if (fun == NULL)
                fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                    R_GetCCallable("libcoin", "R_ExpectationCovarianceStatistic");
           return fun(x, y, weights, subset, block, varonly, tol);
      }
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 64a, 141b, 145b, 148a.
Uses: block 28bd, R_ExpectationCovarianceStatistic 32c, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc,
      y 25d, 26ab.
\langle R_{-}ExpectationCovarianceStatistic\ Prototype\ 32b \rangle \equiv
      SEXP R_ExpectationCovarianceStatistic
           ⟨ User Interface Input 31b⟩
           SEXP varonly,
           SEXP tol
      )
Fragment referenced in 23b, 32c.
Uses: R_ExpectationCovarianceStatistic 32c.
The C interface essentially sets-up the necessary memory and calls a C level function for the computations.
\langle R_{-}ExpectationCovarianceStatistic 32c \rangle \equiv
      \langle \, R\_ExpectationCovarianceStatistic \,\, Prototype \,\, 32b \, \rangle
           SEXP ans;
           \langle Setup \ Dimensions \ 33 \rangle
           PROTECT(ans = RC_init_LECV_1d(P, Q, INTEGER(varonly)[0], B, TYPEOF(x) == INTSXP, REAL(tol)[0]));
           RC_ExpectationCovarianceStatistic(x, y, weights, subset, block, ans);
           UNPROTECT(1);
           return(ans);
      }
Fragment referenced in 31a.
Defines: \verb"R_ExpectationCovarianceStatistic" 6, 32ab, 163, 164.
Uses: B 28c, block 28bd, P 25a, Q 25e, RC_ExpectationCovarianceStatistic 34, 48, RC_init_LECV_1d 159b, subset 27be, 28a,
      weights 26\mathrm{c}, weights, 26\mathrm{de}, x 24\mathrm{d}, 25\mathrm{bc}, y 25\mathrm{d}, 26\mathrm{ab}.
```

P, Q and B are first extracted from the data. The case where X is an implicitly specified dummy matrix, the dimension P is the number of levels of x.

```
    int P, Q, B;

    if (TYPEOF(x) == INTSXP) {
        P = NLEVELS(x);
    } else {
        P = NCOL(x);
    }

        Q = NCOL(y);

        B = 1;
        if (LENGTH(block) > 0)
            B = NLEVELS(block);
        ◊

Fragment referenced in 32c, 40.
Uses: B 28c, block 28bd, NCOL 139c, NLEVELS 140a, P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.
```

The core function first computes the linear statistic (as there is no need to pay attention to blocks) and, in a second step, starts a loop over potential blocks.

FIXME: x being an integer (Xfactor) with some 0 elements is not handled correctly (as sumweights doesnt't take this information into account; use subset to exclude these missings (as done in libcoin::LinStatExpCov)

```
\langle RC\_ExpectationCovarianceStatistic 34 \rangle \equiv
      void RC_ExpectationCovarianceStatistic
          ⟨ User Interface Input 31b⟩
          SEXP ans
      ) {
            C integer N Input 24c\rangle;
            C integer P Input 25a\rangle;
           \langle C integer Q Input 25e \rangle;
           \langle C integer B Input 28c \rangle;
          double *sumweights, *table;
          double *ExpInf, *VarInf, *CovInf, *ExpX, *ExpXtotal, *VarX, *CovX;
          double *tmpV, *tmpCV;
          SEXP nullvec, subset_block;
          ⟨ Extract Dimensions 35a ⟩
          ⟨ Compute Linear Statistic 35b⟩
          ⟨ Setup Memory and Subsets in Blocks 36a ⟩
          /* start with subset[0] */
          R_xlen_t offset = (R_xlen_t) table[0];
          for (int b = 0; b < B; b++) {
               ⟨ Compute Sum of Weights in Block 36b⟩
               /* don't do anything for empty blocks or blocks with weight 1 */
               if (sumweights[b] > 1) {
                    ⟨ Compute Expectation Linear Statistic 37a⟩
                    ⟨ Compute Covariance Influence 37b⟩
                    if (C_get_varonly(ans)) {
                        \langle \ Compute \ Variance \ Linear \ Statistic \ 37c \, \rangle
                    } else {
                        ⟨ Compute Covariance Linear Statistic 38a⟩
                    }
               }
               /* next iteration starts with subset[cumsum(table[1:(b + 1)])] */
               offset += (R_xlen_t) table[b + 1];
          }
          ⟨ Compute Variance from Covariance 38b⟩
          Free(ExpX); Free(VarX); Free(CovX);
          UNPROTECT(2);
      }
Fragment referenced in 31a.
Defines: RC_ExpectationCovarianceStatistic 32c.
Uses: B 28c, C_get_varonly 151b, offset 27d, subset 27be, 28a, sumweights 27a.
```

The dimensions are available from the return object:

```
\langle \textit{Extract Dimensions 35a} \rangle \equiv
      P = C_get_P(ans);
      Q = C_get_Q(ans);
      N = NROW(x);
      B = C_get_B(ans);
Fragment referenced in 34.
Uses: \verb§B 28c, C_get_B 156a, C_get_P 150c, C_get_Q 151a, \verb§N 24bc, NROW 139b, P 25a, Q 25e, \verb§x 24d, 25bc.]
The linear statistic T(A) can be computed without taking blocks into account.
\langle Compute\ Linear\ Statistic\ 35b \rangle \equiv
      RC_LinearStatistic(x, N, P, REAL(y), Q, weights, subset,
                              OffsetO, XLENGTH(subset),
                              C_get_LinearStatistic(ans));
      \Diamond
Fragment referenced in 34.
Uses: C_get_LinearStatistic 151d, N 24bc, Offset0 22b, P 25a, Q 25e, RC_LinearStatistic 81d, subset 27be, 28a,
      weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.
```

We next extract memory from the return object and allocate some additional memory. The most important step is to tabulate blocks and to order the subset with respect to blocks. In absense of block, this just returns subset.

```
ExpInf = C_get_ExpectationInfluence(ans);
              VarInf = C_get_VarianceInfluence(ans);
              CovInf = C_get_CovarianceInfluence(ans);
              ExpXtotal = C_get_ExpectationX(ans);
              for (int p = 0; p < P; p++) ExpXtotal[p] = 0.0;
              ExpX = Calloc(P, double);
              /* Fix by Joanidis Kristoforos: P > INT_MAX is possible
                      for maximally selected statistics (when X is an integer).
                      2018-12-13
              if (C_get_varonly(ans)) {
                         VarX = Calloc(P, double);
                         CovX = Calloc(1, double);
                         VarX = Calloc(1, double);
                         CovX = Calloc(PP12(P), double);
              table = C_get_TableBlock(ans);
              sumweights = C_get_Sumweights(ans);
              PROTECT(nullvec = allocVector(INTSXP, 0));
              if (B == 1) {
                         table[0] = 0.0;
                         table[1] = RC_Sums(N, nullvec, subset, Offset0, XLENGTH(subset));
                        RC_OneTableSums(INTEGER(block), N, B + 1, nullvec, subset, OffsetO,
                                                                    XLENGTH(subset), table);
              if (table[0] > 0)
                         error("No missing values allowed in block");
              PROTECT(subset_block = RC_order_subset_wrt_block(N, subset, block,
                                                                                                                                                    VECTOR_ELT(ans, TableBlock_SLOT)));
Fragment referenced in 34.
Uses: B 28c, block 28bd, C_get_CovarianceInfluence 154a, C_get_ExpectationInfluence 153c, C_get_ExpectationX 153b,
              {\tt C\_get\_Sumweights~155a,~C\_get\_TableBlock~154c,~C\_get\_VarianceInfluence~154b,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~N~24bc,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_varonly~151b,~C\_get\_var
              OffsetO 22b, P 25a, PP12 140b, RC_OneTableSums 119a, RC_order_subset_wrt_block 133b, RC_Sums 96a, subset 27be,
              28a, sumweights 27a, TableBlock_SLOT 22b.
```

We compute  $\mu(A)$  based on  $\mathbb{E}(h \mid S(A))$  and  $\sum_{i \in A} w_i \mathbf{x}_i$  for the subset given by subset and the bth level of block. The expectation is initialised zero when b = 0 and values add-up over blocks.

```
⟨ Compute Sum of Weights in Block 36b⟩ ≡
      /* compute sum of weights in block b of subset */
      if (table[b + 1] > 0) {
          sumweights[b] = RC_Sums(N, weights, subset_block,
                                    offset, (R_xlen_t) table[b + 1]);
     } else {
          /* offset = something and Nsubset = 0 means Nsubset = N in
             RC_Sums; catch empty or zero-weight block levels here */
          sumweights[b] = 0.0;
     }
Fragment referenced in 34.
Uses: block 28bd, N 24bc, Nsubset 27c, offset 27d, RC_Sums 96a, subset 27be, 28a, sumweights 27a, weights 26c,
     weights, 26de.
\langle Compute Expectation Linear Statistic 37a \rangle \equiv
     RC_ExpectationInfluence(N, y, Q, weights, subset_block, offset,
                                (R_xlen_t) table[b + 1], sumweights[b], ExpInf + b * Q);
     RC_ExpectationX(x, N, P, weights, subset_block, offset,
                       (R_xlen_t) table[b + 1], ExpX);
     for (int p = 0; p < P; p++) ExpXtotal[p] += ExpX[p];</pre>
     C_ExpectationLinearStatistic(P, Q, ExpInf + b * Q, ExpX, b,
                                      C_get_Expectation(ans));
     \Diamond
Fragment referenced in 34.
Uses: C_ExpectationLinearStatistic 82b, C_get_Expectation 152a, N 24bc, offset 27d, P 25a, Q 25e,
     RC_ExpectationInfluence 86a, RC_ExpectationX 90, sumweights 27a, weights 26c, weights, 26de, x 24d, 25bc, y 25d,
The covariance \mathbb{V}(h \mid S(A)) is now computed for the subset given by subset and the bth level of block. Note
that CovInf stores the values for each block in the return object (for later reuse).
\langle Compute Covariance Influence 37b \rangle \equiv
      /* C_ordered_Xfactor and C_unordered_Xfactor need both VarInf and CovInf */
     RC_CovarianceInfluence(N, y, Q, weights, subset_block, offset,
                              (R_xlen_t) table[b + 1], ExpInf + b * Q, sumweights[b],
                              !DoVarOnly, CovInf + b * Q * (Q + 1) / 2);
      /* extract variance from covariance */
     tmpCV = CovInf + b * Q * (Q + 1) / 2;
     tmpV = VarInf + b * Q;
     for (int q = 0; q < Q; q++) tmpV[q] = tmpCV[S(q, q, Q)];
Fragment referenced in 34.
Uses: C_ordered_Xfactor 73, C_unordered_Xfactor 78, DoVarOnly 22b, N 24bc, offset 27d, Q 25e,
     RC_CovarianceInfluence 88a, S 22a, sumweights 27a, weights 26c, weights, 26de, y 25d, 26ab.
```

We can now compute the variance or covariance of the linear statistic  $\Sigma(A)$ :

```
\langle Compute \ Variance \ Linear \ Statistic \ 37c \rangle \equiv
      RC_CovarianceX(x, N, P, weights, subset_block, offset,
                       (R_xlen_t) table[b + 1], ExpX, DoVarOnly, VarX);
      C_VarianceLinearStatistic(P, Q, VarInf + b * Q, ExpX, VarX, sumweights[b],
                                    b, C_get_Variance(ans));
      \Diamond
Fragment referenced in 34.
Uses: C_get_Variance 152b, C_VarianceLinearStatistic 84, DoVarOnly 22b, N 24bc, offset 27d, P 25a, Q 25e,
      RC_CovarianceX 93a, sumweights 27a, weights 26c, weights, 26de, x 24d, 25bc.
⟨ Compute Covariance Linear Statistic 38a⟩ ≡
      RC_CovarianceX(x, N, P, weights, subset_block, offset,
                       (R_xlen_t) table[b + 1], ExpX, !DoVarOnly, CovX);
      C_CovarianceLinearStatistic(P, Q, CovInf + b * Q * (Q + 1) / 2,
                                      ExpX, CovX, sumweights[b], b,
                                      C_get_Covariance(ans));
Fragment referenced in 34.
Uses: C_CovarianceLinearStatistic 83, C_get_Covariance 153a, DoVarOnly 22b, N 24bc, offset 27d, P 25a, Q 25e,
      RC_CovarianceX 93a, sumweights 27a, weights 26c, weights, 26de, x 24d, 25bc.
\langle Compute \ Variance \ from \ Covariance \ 38b \rangle \equiv
      /* always return variances */
      if (!C_get_varonly(ans)) {
          for (int p = 0; p < mPQB(P, Q, 1); p++)
               C_get_Variance(ans)[p] = C_get_Covariance(ans)[S(p, p, mPQB(P, Q, 1))];
      }
Fragment referenced in 34.
Uses: C_get_Covariance 153a, C_get_Variance 152b, C_get_varonly 151b, mPQB 141a, P 25a, Q 25e, S 22a.
The computation of permuted linear statistics is done outside this general function. The user interface is the
same, except for an additional number of permutations to be specified.
\langle R\_PermutedLinearStatistic\ Prototype\ 38c \rangle \equiv
      SEXP R_PermutedLinearStatistic
          ⟨ User Interface Input 31b⟩
          SEXP nresample
      )
Fragment referenced in 23b, 40.
```

Uses: R\_PermutedLinearStatistic 40.

File defined by 32a, 38d, 41b, 43b, 50b, 53b, 64a, 141b, 145b, 148a. Uses: block 28bd, R\_PermutedLinearStatistic 40, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.

The dimensions are extracted from the data in the same ways as above. The function differentiates between the absense and presense of blocks. Weights are removed by expanding subset accordingly. Once within-block permutations were set-up the Kronecker product of X and Y is computed. Note that this function returns the matrix of permuted linear statistics; the R interface assigns this matrix to the corresponding element of the LinStatExpCov object (because we are not allowed to modify existing R objects at C level).

```
\langle R\_PermutedLinearStatistic 40 \rangle \equiv
      \langle R\_PermutedLinearStatistic\ Prototype\ 38c \rangle
          SEXP ans, expand_subset, block_subset, perm, tmp, blockTable;
          double *linstat;
          int PQ;
          \langle C integer \ N \ Input \ 24c \rangle;
          \langle C integer Nsubset Input 27c \rangle;
          R_xlen_t inresample;
          ⟨ Setup Dimensions 33 ⟩
          PQ = mPQB(P, Q, 1);
          N = NROW(y);
          inresample = (R_xlen_t) REAL(nresample)[0];
          PROTECT(ans = allocMatrix(REALSXP, PQ, inresample));
          PROTECT(expand_subset = RC_setup_subset(N, weights, subset));
          Nsubset = XLENGTH(expand_subset);
          PROTECT(tmp = allocVector(REALSXP, Nsubset));
          PROTECT(perm = allocVector(REALSXP, Nsubset));
          GetRNGstate();
          if (B == 1) {
              for (R_xlen_t np = 0; np < inresample; np++) {</pre>
                   ⟨ Setup Linear Statistic 41a ⟩
                   C_doPermute(REAL(expand_subset), Nsubset, REAL(tmp), REAL(perm));
                   RC_KronSums_Permutation(x, NROW(x), P, REAL(y), Q, expand_subset,
                                             OffsetO, Nsubset, perm, linstat);
              }
          } else {
              PROTECT(blockTable = allocVector(REALSXP, B + 1));
              /* same as RC_OneTableSums(block, noweights, expand_subset) */
              RC_OneTableSums(INTEGER(block), XLENGTH(block), B + 1, weights, subset, OffsetO,
                                XLENGTH(subset), REAL(blockTable));
              PROTECT(block_subset = RC_order_subset_wrt_block(XLENGTH(block), expand_subset,
                                                                     block, blockTable));
              for (R_xlen_t np = 0; np < inresample; np++) {</pre>
                   ⟨ Setup Linear Statistic 41a ⟩
                   C_doPermuteBlock(REAL(block_subset), Nsubset, REAL(blockTable),
                                      B + 1, REAL(tmp), REAL(perm));
                   RC_KronSums_Permutation(x, NROW(x), P, REAL(y), Q, block_subset,
                                              OffsetO, Nsubset, perm, linstat);
              UNPROTECT(2);
          }
          PutRNGstate();
          UNPROTECT(4);
          return(ans);
     }
Fragment referenced in 31a.
Defines: R_PermutedLinearStatistic 6, 38cd, 163, 164.
Uses: B 28c, block 28bd, blockTable 28e, C_doPermute 137b, C_doPermuteBlock 138b, mPQB 141a, N 24bc, NROW 139b,
     Nsubset 27c, OffsetO 22b, P 25a, Q 25e, RC_KronSums_Permutation 110a, RC_OneTableSums 119a,
     RC_order_subset_wrt_block 133b, RC_setup_subset 136a, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc,
     y 25d, 26ab.
```

```
\langle Setup\ Linear\ Statistic\ 41a \rangle \equiv
      if (np % 256 == 0) R_CheckUserInterrupt();
      linstat = REAL(ans) + PQ * np;
      for (int p = 0; p < PQ; p++)
           linstat[p] = 0.0;
Fragment referenced in 40, 51.
"libcoinAPI.h" 41b\equiv
      extern SEXP libcoin_R_StandardisePermutedLinearStatistic(
          SEXP LECV
      ) {
           static SEXP(*fun)(SEXP) = NULL;
           if (fun == NULL)
               fun = (SEXP(*)(SEXP))
                    R_GetCCallable("libcoin", "R_StandardisePermutedLinearStatistic");
           return fun(LECV);
      }
File \ defined \ by \ 32a, \ 38d, \ 41b, \ 43b, \ 50b, \ 53b, \ 64a, \ 141b, \ 145b, \ 148a.
Uses: LECV 150b.
```

This small function takes an object containing permuted linear statistics and returns the matrix of standardised linear statistics.

```
\langle \, R\_Standardise Permuted Linear Statistic \,\, Prototype \,\, 41c \, \rangle \equiv SEXP R_Standardise Permuted Linear Statistic ( SEXP LECV )
```

Fragment referenced in 23b, 42a. Uses: LECV 150b.

```
\langle R\_StandardisePermutedLinearStatistic 42a \rangle \equiv
      \langle R\_StandardisePermutedLinearStatistic\ Prototype\ 41c \rangle
          SEXP ans;
          R_xlen_t nresample = C_get_nresample(LECV);
          double *ls;
          if (!nresample) return(R_NilValue);
          int PQ = C_get_P(LECV) * C_get_Q(LECV);
          PROTECT(ans = allocMatrix(REALSXP, PQ, nresample));
          for (R_xlen_t np = 0; np < nresample; np++) {</pre>
              ls = REAL(ans) + PQ * np;
              /* copy first; standarisation is in place */
              for (int p = 0; p < PQ; p++)
                   ls[p] = C_get_PermutedLinearStatistic(LECV)[p + PQ * np];
              if (C_get_varonly(LECV)) {
                   C_standardise(PQ, ls, C_get_Expectation(LECV),
                                  C_get_Variance(LECV), 1, C_get_tol(LECV));
              } else {
                   C_standardise(PQ, ls, C_get_Expectation(LECV),
                                  C_get_Covariance(LECV), 0, C_get_tol(LECV));
          UNPROTECT(1);
          return(ans);
     }
Fragment referenced in 31a.
Uses: C_get_Covariance 153a, C_get_Expectation 152a, C_get_nresample 156b, C_get_P 150c,
     C_get_PermutedLinearStatistic 156c, C_get_Q 151a, C_get_tol 156d, C_get_Variance 152b, C_get_varonly 151b,
     C_standardise 67a, LECV 150b.
```

## 3.4.2 Two-Dimensional Case ("2d")

Fragment referenced in 24a.

```
\langle 2d \ User \ Interface \ Input \ 42c \rangle \equiv
      \langle R \ x \ Input \ 24d \rangle
      SEXP ix,
      \langle R \ y \ Input \ 25d \rangle
      SEXP iy,
      \langle \, R \, \, weights \, \, Input \, {\bf 26c} \, \rangle ,
      \langle R \text{ subset Input 27b} \rangle,
      \langle R \ block \ Input \ 28b \rangle,
Fragment referenced in 43a, 48.
\langle R_{-}ExpectationCovarianceStatistic\_2d\ Prototype\ 43a \rangle \equiv
      SEXP R_ExpectationCovarianceStatistic_2d
           ⟨ 2d User Interface Input 42c ⟩
           SEXP varonly,
           SEXP tol
      )
Fragment referenced in 23b, 44.
Uses: R_ExpectationCovarianceStatistic_2d 44.
"libcoinAPI.h" 43b\equiv
      extern SEXP libcoin_R_ExpectationCovarianceStatistic_2d(
           SEXP x, SEXP ix, SEXP y, SEXP iy, SEXP weights, SEXP subset, SEXP block,
           SEXP varonly, SEXP tol
      ) {
           static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
           if (fun == NULL)
                fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                     R_GetCCallable("libcoin", "R_ExpectationCovarianceStatistic_2d");
           return fun(x, ix, y, iy, weights, subset, block, varonly, tol);
      }
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 64a, 141b, 145b, 148a.
Uses: block 28bd, R_ExpectationCovarianceStatistic_2d 44, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc,
      y 25d, 26ab.
```

```
\langle R\_ExpectationCovarianceStatistic\_2d \ 44 \rangle \equiv
                      \langle \ R\_ExpectationCovarianceStatistic\_2d \ Prototype \ 43a \, \rangle
                                      SEXP ans;
                                      \langle C integer \ N \ Input \ 24c \rangle;
                                      \langle C integer Nsubset Input 27c \rangle;
                                      int Xfactor;
                                      N = XLENGTH(ix);
                                      Nsubset = XLENGTH(subset);
                                      Xfactor = XLENGTH(x) == 0;
                                      ⟨ Setup Dimensions 2d 45a ⟩
                                      PROTECT(ans = RC_init_LECV_2d(P, Q, INTEGER(varonly)[0],
                                                                                                                                                                 Lx, Ly, B, Xfactor, REAL(tol)[0]));
                                      if (B == 1) {
                                                     RC_TwoTableSums(INTEGER(ix), N, Lx + 1, INTEGER(iy), Ly + 1,
                                                                                                                       weights, subset, OffsetO, Nsubset,
                                                                                                                       C_get_Table(ans));
                                      } else {
                                                      RC_ThreeTableSums(INTEGER(ix), N, Lx + 1, INTEGER(iy), Ly + 1,
                                                                                                                                INTEGER(block), B, weights, subset, OffsetO, Nsubset,
                                                                                                                                C_get_Table(ans));
                                      {\tt RC\_ExpectationCovarianceStatistic\_2d(x, ix, y, iy, weights,}
                                                                                                                                                                                             subset, block, ans);
                                      UNPROTECT(1);
                                      return(ans);
                     }
Fragment referenced in 42b.
Defines: R_ExpectationCovarianceStatistic_2d 8, 43ab, 163, 164.
Uses: \texttt{B 28c}, \ \texttt{block 28bd}, \ \texttt{C\_get\_Table 155b}, \ \texttt{N 24bc}, \ \texttt{Nsubset 27c}, \ \texttt{Offset0 22b}, \ \texttt{P 25a}, \ \texttt{Q 25e}, \ \texttt{RC\_init\_LECV\_2d 160}, \ \texttt{N 24bc}, \ \texttt{Nsubset 27c}, \ \texttt{Offset0 22b}, \ \texttt{P 25a}, \ \texttt{Q 25e}, \ \texttt{RC\_init\_LECV\_2d 160}, \ \texttt{N 24bc}, \ \texttt{N 24b
                     RC_ThreeTableSums 128b, RC_TwoTableSums 123b, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc, y 25d,
```

```
\langle Setup \ Dimensions \ 2d \ 45a \rangle \equiv
     int P, Q, B, Lx, Ly;
     if (XLENGTH(x) == 0) {
          P = NLEVELS(ix);
     } else {
          P = NCOL(x);
     Q = NCOL(y);
     B = 1;
     if (XLENGTH(block) > 0)
          B = NLEVELS(block);
     Lx = NLEVELS(ix);
     Ly = NLEVELS(iy);
Fragment referenced in 44, 51.
Uses: B 28c, block 28bd, NCOL 139c, NLEVELS 140a, P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.
\langle Linear\ Statistic\ 2d\ 45b\ \rangle \equiv
     if (Xfactor) {
          for (int j = 1; j < Lyp1; j++) { /* j = 0 means NA */
              for (int i = 1; i < Lxp1; i++) { /* i = 0 means NA */
                   for (int q = 0; q < Q; q++)
                       linstat[q * (Lxp1 - 1) + (i - 1)] +=
                            btab[j * Lxp1 + i] * REAL(y)[q * Lyp1 + j];
          }
     } else {
          for (int p = 0; p < P; p++) {
              for (int q = 0; q < Q; q++) {
                   int qPp = q * P + p;
                   int qLy = q * Lyp1;
                   for (int i = 0; i < Lxp1; i++) {</pre>
                       int pLxi = p * Lxp1 + i;
                       for (int j = 0; j < Lyp1; j++)
                            linstat[qPp] += REAL(y)[qLy + j] * REAL(x)[pLxi] * btab[j * Lxp1 + i];
                   }
              }
          }
     }
Fragment referenced in 48, 52d.
Uses: P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.
```

```
\langle 2d Total Table 46a \rangle \equiv
     for (int i = 0; i < Lxp1 * Lyp1; i++)
          table2d[i] = 0.0;
     for (int b = 0; b < B; b++) {
          for (int i = 0; i < Lxp1; i++) {
              for (int j = 0; j < Lyp1; j++)
                   table2d[j * Lxp1 + i] += table[b * Lxp1 * Lyp1 + j * Lxp1 + i];
          }
     }
     \Diamond
Fragment referenced in 48.
Uses: B 28c.
\langle Col Row Total Sums 46b \rangle \equiv
      /* Remember: first row / column count NAs */
      /* column sums */
     for (int q = 1; q < Lyp1; q++) {
          csum[q] = 0;
          for (int p = 1; p < Lxp1; p++)</pre>
              csum[q] += btab[q * Lxp1 + p];
     }
     csum[0] = 0; /* NA */
     /* row sums */
     for (int p = 1; p < Lxp1; p++) {
          rsum[p] = 0;
          for (int q = 1; q < Lyp1; q++)
              rsum[p] += btab[q * Lxp1 + p];
     rsum[0] = 0; /* NA */
     /* total sum */
     sumweights[b] = 0;
     for (int i = 1; i < Lxp1; i++) sumweights[b] += rsum[i];</pre>
Fragment referenced in 48, 51.
Uses: sumweights 27a.
\langle 2d \; Expectation \; 46c \rangle \equiv
     RC_ExpectationInfluence(NROW(y), y, Q, Rcsum, subset, OffsetO, O, sumweights[b], ExpInf);
     if (LENGTH(x) == 0) {
          for (int p = 0; p < P; p++)
               ExpX[p] = rsum[p + 1];
          } else {
              RC_ExpectationX(x, NROW(x), P, Rrsum, subset, Offset0, 0, ExpX);
     }
     C_ExpectationLinearStatistic(P, Q, ExpInf, ExpX, b, C_get_Expectation(ans));
Fragment referenced in 48.
Uses: C_ExpectationLinearStatistic 82b, C_get_Expectation 152a, NROW 139b, OffsetO 22b, P 25a, Q 25e,
     RC_ExpectationInfluence 86a, RC_ExpectationX 90, subset 27be, 28a, sumweights 27a, x 24d, 25bc, y 25d, 26ab.
```

```
\langle 2d Covariance 47\rangle \equiv /* C_ordered_X RC_CovarianceI
```

```
/* C_ordered_Xfactor needs both VarInf and CovInf */
RC_CovarianceInfluence(NROW(y), y, Q, Rcsum, subset, OffsetO, O, ExpInf, sumweights[b],
                       !DoVarOnly, C_get_CovarianceInfluence(ans));
for (int q = 0; q < Q; q++)
    C_get_VarianceInfluence(ans)[q] = C_get_CovarianceInfluence(ans)[S(q, q, Q)];
if (C_get_varonly(ans)) {
    if (LENGTH(x) == 0) {
        for (int p = 0; p < P; p++) CovX[p] = ExpX[p];
    } else {
        RC_CovarianceX(x, NROW(x), P, Rrsum, subset, OffsetO, O, ExpX, DoVarOnly, CovX);
    C_VarianceLinearStatistic(P, Q, C_get_VarianceInfluence(ans),
                              ExpX, CovX, sumweights[b], b,
                              C_get_Variance(ans));
} else {
    if (LENGTH(x) == 0) {
        for (int p = 0; p < PP12(P); p++) CovX[p] = 0.0;
        for (int p = 0; p < P; p++) CovX[S(p, p, P)] = ExpX[p];
        RC_CovarianceX(x, NROW(x), P, Rrsum, subset, OffsetO, O, ExpX, !DoVarOnly, CovX);
    C_CovarianceLinearStatistic(P, Q, C_get_CovarianceInfluence(ans),
                                ExpX, CovX, sumweights[b], b,
                                C_get_Covariance(ans));
}
```

Fragment referenced in 48.

Uses: C\_CovarianceLinearStatistic 83, C\_get\_Covariance 153a, C\_get\_CovarianceInfluence 154a, C\_get\_Variance 152b, C\_get\_VarianceInfluence 154b, C\_get\_varonly 151b, C\_ordered\_Xfactor 73, C\_VarianceLinearStatistic 84, DoVarOnly 22b, NROW 139b, OffsetO 22b, P 25a, PP12 140b, Q 25e, RC\_CovarianceInfluence 88a, RC\_CovarianceX 93a, S 22a, subset 27be, 28a, sumweights 27a, x 24d, 25bc, y 25d, 26ab.

```
\langle RC\_ExpectationCovarianceStatistic\_2d \ 48 \rangle \equiv
      void RC_ExpectationCovarianceStatistic_2d
           ⟨ 2d User Interface Input 42c ⟩
           SEXP ans
      ) {
           \langle 2d \ Memory \ 49 \rangle
           ⟨ 2d Total Table 46a ⟩
           linstat = C_get_LinearStatistic(ans);
           for (int p = 0; p < mPQB(P, Q, 1); p++)
                linstat[p] = 0.0;
           for (int b = 0; b < B; b++) {
                btab = table + Lxp1 * Lyp1 * b;
                \langle Linear\ Statistic\ 2d\ 45b \rangle
                ⟨ Col Row Total Sums 46b⟩
                ⟨ 2d Expectation 46c ⟩
                ⟨ 2d Covariance 47⟩
           }
           /* always return variances */
           if (!C_get_varonly(ans)) {
                for (int p = 0; p < mPQB(P, Q, 1); p++)
                      \texttt{C\_get\_Variance(ans)[p] = C\_get\_Covariance(ans)[S(p, p, mPQB(P, Q, 1))];} 
           }
           Free(CovX);
           Free(table2d);
           UNPROTECT(2);
      }
      \Diamond
Fragment referenced in 42b.
Defines: {\tt RC\_ExpectationCovarianceStatistic} \ 32c, \ 34.
Uses: B 28c, C_get_Covariance 153a, C_get_LinearStatistic 151d, C_get_Variance 152b, C_get_varonly 151b, mPQB 141a,
      P 25a, Q 25e, S 22a.
```

```
\langle 2d \ Memory \ 49 \rangle \equiv
     SEXP Rcsum, Rrsum;
     int P, Q, Lxp1, Lyp1, B, Xfactor;
     double *ExpInf, *ExpX, *CovX;
     double *table, *table2d, *csum, *rsum, *sumweights, *btab, *linstat;
     P = C_get_P(ans);
     Q = C_get_Q(ans);
     ExpInf = C_get_ExpectationInfluence(ans);
     ExpX = C_get_ExpectationX(ans);
     table = C_get_Table(ans);
     sumweights = C_get_Sumweights(ans);
     Lxp1 = C_get_dimTable(ans)[0];
     Lyp1 = C_get_dimTable(ans)[1];
     B = C_get_B(ans);
     Xfactor = C_get_Xfactor(ans);
     if (C_get_varonly(ans)) {
         CovX = Calloc(P, double);
     } else {
         CovX = Calloc(PP12(P), double);
     table2d = Calloc(Lxp1 * Lyp1, double);
     PROTECT(Rcsum = allocVector(REALSXP, Lyp1));
     csum = REAL(Rcsum);
     PROTECT(Rrsum = allocVector(REALSXP, Lxp1));
     rsum = REAL(Rrsum);
Fragment referenced in 48.
Uses: B 28c, C_get_B 156a, C_get_dimTable 155c, C_get_ExpectationInfluence 153c, C_get_ExpectationX 153b,
     C_get_P 150c, C_get_Q 151a, C_get_Sumweights 155a, C_get_Table 155b, C_get_varonly 151b, C_get_Xfactor 151c,
     P 25a, PP12 140b, Q 25e, sumweights 27a.
> LinStatExpCov(X = iX2d, ix = ix, Y = iY2d, iy = iy,
                 weights = weights, subset = subset, nresample = 10) $PermutedLinearStatistic
                                  [,3]
                                             [,4]
                                                       [,5]
 [1,] 15.486226 15.432786 15.474636 15.434733 15.515989 15.421226 15.523577
 [2,] 7.864472 7.948006 8.105228 8.390763 8.212044 8.493673 8.415919
 [3,] 12.398382 12.290212 11.905712 12.506639 12.143855 12.549147 12.590900
 [4,] 31.244688 31.476627 31.257920 31.264541 31.096744 31.405390 31.259421
 [5,] 17.500047 17.688850 17.055915 15.065147 16.586396 15.315949 16.382058
 [6,] 24.466142 24.647923 25.464893 24.239801 25.488434 24.296588 23.694321
 [7,] 43.423057 43.421097 43.330443 43.612924 43.424099 43.430492 43.309780
 [8,] 24.311651 23.474319 22.844531 23.490053 23.541204 22.749540 22.388328
 [9,] 34.180046 34.430423 35.397534 33.988759 34.366957 33.293748 33.389741
[10,] 13.461330 13.490553 13.492064 13.434007 13.447127 13.491634 13.476994
[11,] 6.973432 7.169633 7.259611 6.943487 7.017767 7.094398 7.241183
[12,] 10.672723 10.658055 10.574382 10.675107 10.743783 10.837748 10.788257
                       [,9]
            [,8]
                                [,10]
 [1,] 15.434192 15.491818 15.398248
 [2,] 7.834800 8.223809 7.925817
```

```
[3,] 12.362877 11.997518 12.169918
 [4,] 31.510352 31.284964 31.576643
 [5,] 18.211173 16.969768 17.197270
 [6,] 23.773081 25.183959 24.742788
 [7,] 43.375471 43.374905 43.496870
 [8,] 23.445718 22.372659 23.729797
 [9,] 34.264857 35.341197 34.487409
[10,] 13.498456 13.473376 13.482370
[11,] 7.221054 7.329256 7.097392
[12,] 10.669965 10.540119 10.702889
\langle R\_PermutedLinearStatistic\_2d \ Prototype \ 50a \rangle \equiv
     SEXP R_PermutedLinearStatistic_2d
          \langle R \ x \ Input \ 24d \rangle
          SEXP ix,
          \langle R \ y \ Input \ 25d \rangle
          SEXP iy,
          \langle R \ block \ Input \ 28b \rangle,
          SEXP nresample,
          SEXP itable
     )
Fragment referenced in 23b, 51.
Uses: R_PermutedLinearStatistic_2d 51.
"libcoinAPI.h" 50b\equiv
     extern SEXP libcoin_R_PermutedLinearStatistic_2d(
          SEXP x, SEXP ix, SEXP y, SEXP iy, SEXP block, SEXP nresample,
          SEXP itable
     ) {
          static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
          if (fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                  R_GetCCallable("libcoin", "R_PermutedLinearStatistic_2d");
          return fun(x, ix, y, iy, block, nresample, itable);
     }
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 64a, 141b, 145b, 148a.
Uses: block 28bd, R_PermutedLinearStatistic_2d 51, x 24d, 25bc, y 25d, 26ab.
```

```
\langle R\_PermutedLinearStatistic\_2d 51 \rangle \equiv
      \langle \, \textit{R\_PermutedLinearStatistic\_2d Prototype 50a} \, \rangle
          SEXP ans, Ritable;
          int *csum, *rsum, *sumweights, *jwork, *table, *rtable2, maxn = 0, Lxp1, Lyp1, *btab, PQ, Xfactor;
          R_xlen_t inresample;
          double *fact, *linstat;
          ⟨ Setup Dimensions 2d 45a ⟩
          PQ = mPQB(P, Q, 1);
          Xfactor = XLENGTH(x) == 0;
          Lxp1 = Lx + 1;
          Lyp1 = Ly + 1;
          inresample = (R_xlen_t) REAL(nresample)[0];
          PROTECT(ans = allocMatrix(REALSXP, PQ, inresample));
          ⟨ Setup Working Memory 52b ⟩
          ⟨ Convert Table to Integer 52a⟩
          for (int b = 0; b < B; b++) {
              btab = INTEGER(Ritable) + Lxp1 * Lyp1 * b;
               ⟨ Col Row Total Sums 46b⟩
              if (sumweights[b] > maxn) maxn = sumweights[b];
          ⟨ Setup Log-Factorials 52c ⟩
          GetRNGstate();
          for (R_xlen_t np = 0; np < inresample; np++) {</pre>
               ⟨ Setup Linear Statistic 41a ⟩
              for (int p = 0; p < Lxp1 * Lyp1; p++)
                   table[p] = 0;
              for (int b = 0; b < B; b++) {
                   ⟨ Compute Permuted Linear Statistic 2d 52d⟩
          }
          PutRNGstate();
          Free(csum); Free(rsum); Free(sumweights); Free(rtable2);
          Free(jwork); Free(fact); Free(table);
          UNPROTECT(2);
          return(ans);
     }
     \Diamond
Fragment referenced in 42b.
Defines: R_PermutedLinearStatistic_2d 8, 50ab, 52a, 163, 164.
```

Uses: B 28c, mPQB 141a, P 25a, Q 25e, sumweights 27a, x 24d, 25bc.

```
⟨ Convert Table to Integer 52a⟩ ≡
     PROTECT(Ritable = allocVector(INTSXP, LENGTH(itable)));
     for (int i = 0; i < LENGTH(itable); i++) {</pre>
          if (REAL(itable)[i] > INT_MAX)
               error("cannot deal with weights larger INT_MAX in R_PermutedLinearStatistic_2d");
          INTEGER(Ritable)[i] = (int) REAL(itable)[i];
     }
     \Diamond
Fragment referenced in 51.
Uses: R_PermutedLinearStatistic_2d 51, weights 26c.
\langle Setup Working Memory 52b \rangle \equiv
     csum = Calloc(Lyp1 * B, int);
     rsum = Calloc(Lxp1 * B, int);
     sumweights = Calloc(B, int);
     table = Calloc(Lxp1 * Lyp1, int);
     rtable2 = Calloc(Lx * Ly , int);
     jwork = Calloc(Lyp1, int);
Fragment referenced in 51.
Uses: B 28c, sumweights 27a.
\langle Setup \ Log\text{-}Factorials \ 52c \rangle \equiv
     fact = Calloc(maxn + 1, double);
     /* Calculate log-factorials. fact[i] = lgamma(i+1) */
     fact[0] = fact[1] = 0.;
     for(int j = 2; j <= maxn; j++)</pre>
          fact[j] = fact[j - 1] + log(j);
Fragment referenced in 51.
\langle Compute Permuted Linear Statistic 2d 52d \rangle \equiv
     S_{rcont2}(\&Lx, \&Ly, rsum + Lxp1 * b + 1,
                csum + Lyp1 *b + 1, sumweights + b, fact, jwork, rtable2);
     for (int j1 = 1; j1 <= Lx; j1++) {
          for (int j2 = 1; j2 \le Ly; j2++)
               table[j2 * Lxp1 + j1] = rtable2[(j2 - 1) * Lx + (j1 - 1)];
     btab = table;
      ⟨ Linear Statistic 2d 45b⟩
Fragment referenced in 51.
Uses: sumweights 27a.
```

## 3.5 Tests

```
\langle Tests 53a \rangle \equiv
      \langle R_{-}QuadraticTest 55 \rangle
      \langle R\_MaximumTest 57 \rangle
      \langle R\_MaximallySelectedTest 59 \rangle
Fragment referenced in 24a.
"libcoinAPI.h" 53b=
     extern SEXP libcoin_R_QuadraticTest(
          SEXP LEV, SEXP pvalue, SEXP lower, SEXP give_log, SEXP PermutedStatistics
          static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
          if (fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP))
                  R_GetCCallable("libcoin", "R_QuadraticTest");
          return fun(LEV, pvalue, lower, give_log, PermutedStatistics);
     }
     extern SEXP libcoin_R_MaximumTest(
          SEXP LEV, SEXP alternative, SEXP pvalue, SEXP lower, SEXP give_log,
          SEXP PermutedStatistics, SEXP maxpts, SEXP releps, SEXP abseps
       static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
          if (fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                  R_GetCCallable("libcoin", "R_MaximumTest");
          return fun(LEV, alternative, pvalue, lower, give_log, PermutedStatistics, maxpts, releps,
                     abseps);
     }
     extern SEXP libcoin_R_MaximallySelectedTest(
          SEXP LEV, SEXP ordered, SEXP teststat, SEXP minbucket, SEXP lower, SEXP give_log
          static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
          if (fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                  R_GetCCallable("libcoin", "R_MaximallySelectedTest");
          return fun(LEV, ordered, teststat, minbucket, lower, give_log);
     }
     \Diamond
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 64a, 141b, 145b, 148a.
```

Fragment referenced in 23b, 55.

```
\langle R_{-}QuadraticTest 55 \rangle \equiv
     \langle R\_QuadraticTest\ Prototype\ 54 \rangle
          SEXP ans, stat, pval, names, permstat;
          double *MPinv, *ls, st, pst, *ex;
          int rank, P, Q, PQ, greater = 0;
          R_xlen_t nresample;
          ⟨ Setup Test Memory 56a ⟩
          MPinv = Calloc(PP12(PQ), double); /* was: C_get_MPinv(LECV); */
          C_MPinv_sym(C_get_Covariance(LECV), PQ, C_get_tol(LECV), MPinv, &rank);
          REAL(stat)[0] = C_quadform(PQ, C_get_LinearStatistic(LECV),
                                       C_get_Expectation(LECV), MPinv);
          if (!PVALUE) {
              UNPROTECT(2);
              Free(MPinv);
              return(ans);
          if (C_get_nresample(LECV) == 0) {
              REAL(pval)[0] = C_chisq_pvalue(REAL(stat)[0], rank, LOWER, GIVELOG);
          } else {
              nresample = C_get_nresample(LECV);
              ls = C_get_PermutedLinearStatistic(LECV);
              st = REAL(stat)[0];
              ex = C_get_Expectation(LECV);
              greater = 0;
              for (R_xlen_t np = 0; np < nresample; np++) {</pre>
                  pst = C_quadform(PQ, ls + PQ * np, ex, MPinv);
                   if (GE(pst, st, C_get_tol(LECV)))
                       greater++;
                   if (PSTAT) REAL(permstat)[np] = pst;
              REAL(pval)[0] = C_perm_pvalue(greater, nresample, LOWER, GIVELOG);
          }
          UNPROTECT(2);
          Free(MPinv);
          return(ans);
     }
Fragment referenced in 53a.
Uses: C_chisq_pvalue 67c, C_get_Covariance 153a, C_get_Expectation 152a, C_get_LinearStatistic 151d,
     C_get_nresample 156b, C_get_PermutedLinearStatistic 156c, C_get_tol 156d, C_perm_pvalue 68, C_quadform 65,
     GE 22a, LECV 150b, P 25a, PP12 140b, Q 25e.
```

```
\langle Setup Test Memory 56a \rangle \equiv
     P = C_get_P(LECV);
     Q = C_get_Q(LECV);
     PQ = mPQB(P, Q, 1);
     if (C_get_varonly(LECV) && PQ > 1)
               error("cannot compute adjusted p-value based on variances only");
      /* if (C_get_nresample(LECV) > 0 && INTEGER(PermutedStatistics)[0]) { */
          PROTECT(ans = allocVector(VECSXP, 3));
          PROTECT(names = allocVector(STRSXP, 3));
          SET_VECTOR_ELT(ans, 2, permstat = allocVector(REALSXP, C_get_nresample(LECV)));
          SET_STRING_ELT(names, 2, mkChar("PermutedStatistics"));
      /* } else {
          PROTECT(ans = allocVector(VECSXP, 2));
          PROTECT(names = allocVector(STRSXP, 2));
     }
     */
     SET_VECTOR_ELT(ans, 0, stat = allocVector(REALSXP, 1));
     SET_STRING_ELT(names, 0, mkChar("TestStatistic"));
     SET_VECTOR_ELT(ans, 1, pval = allocVector(REALSXP, 1));
     SET_STRING_ELT(names, 1, mkChar("p.value"));
     namesgets(ans, names);
     REAL(pval)[0] = NA_REAL;
     int LOWER = INTEGER(lower)[0];
     int GIVELOG = INTEGER(give_log)[0];
     int PVALUE = INTEGER(pvalue)[0];
     int PSTAT = INTEGER(PermutedStatistics)[0];
Fragment referenced in 55, 57.
Uses: {\tt C\_get\_nresample~156b}, {\tt C\_get\_P~150c}, {\tt C\_get\_Q~151a}, {\tt C\_get\_varonly~151b}, {\tt LECV~150b}, {\tt mPQB~141a}, {\tt P~25a}, {\tt Q~25e}.
\langle R_{-}MaximumTest\ Prototype\ 56b \rangle \equiv
     SEXP R_MaximumTest
          \langle R \ LECV \ Input \ 150b \rangle,
          SEXP alternative,
          SEXP pvalue,
          SEXP lower,
          SEXP give_log,
          SEXP PermutedStatistics,
          SEXP maxpts,
          SEXP releps,
          SEXP abseps
     )
Fragment referenced in 23b, 57.
```

```
\langle R\_MaximumTest 57 \rangle \equiv
      \langle R\_MaximumTest\ Prototype\ 56b \rangle
          SEXP ans, stat, pval, names, permstat;
          double st, pst, *ex, *cv, *ls, tl;
          int P, Q, PQ, vo, alt, greater;
          R_xlen_t nresample;
          ⟨ Setup Test Memory 56a ⟩
          if (C_get_varonly(LECV)) {
               cv = C_get_Variance(LECV);
          } else {
               cv = C_get_Covariance(LECV);
          REAL(stat)[0] = C_maxtype(PQ, C_get_LinearStatistic(LECV),
               C_get_Expectation(LECV), cv, C_get_varonly(LECV), C_get_tol(LECV),
               INTEGER(alternative)[0]);
          if (!PVALUE) {
               UNPROTECT(2);
               return(ans);
          }
          if (C_get_nresample(LECV) == 0) {
               if (C_get_varonly(LECV) && PQ > 1) {
                    REAL(pval)[0] = NA_REAL;
                    UNPROTECT(2);
                    return(ans);
               }
               REAL(pval)[0] = C_maxtype_pvalue(REAL(stat)[0], cv,
                    PQ, INTEGER(alternative)[0], LOWER, GIVELOG, INTEGER(maxpts)[0],
                    REAL(releps)[0], REAL(abseps)[0], C_get_tol(LECV));
          } else {
               nresample = C_get_nresample(LECV);
               ls = C_get_PermutedLinearStatistic(LECV);
               ex = C_get_Expectation(LECV);
               vo = C_get_varonly(LECV);
               alt = INTEGER(alternative)[0];
               st = REAL(stat)[0];
               t1 = C_get_tol(LECV);
               greater = 0;
               for (R_xlen_t np = 0; np < nresample; np++) {</pre>
                    pst = C_maxtype(PQ, ls + PQ * np, ex, cv, vo, tl, alt);
                    if (alt == ALTERNATIVE_less) {
                         if (LE(pst, st, tl)) greater++;
                    } else {
                         if (GE(pst, st, tl)) greater++;
                    }
                    if (PSTAT) REAL(permstat)[np] = pst;
               REAL(pval)[0] = C_perm_pvalue(greater, nresample, LOWER, GIVELOG);
          }
          UNPROTECT(2);
          return(ans);
      }
Fragment referenced in 53a.
Uses: C_get_Covariance 153a, C_get_Expectation 152a, C_get_LinearStatistic 151d, C_get_nresample 156b,
       \texttt{C\_get\_PermutedLinearStatistic} \ 156c, \ \texttt{C\_get\_tol} \ 156d, \ \texttt{C\_get\_Variance} \ 152b, \ \texttt{C\_get\_varonly} \ 151b, \ \texttt{C\_maxtype} \ 66, 
       \texttt{C\_maxtype\_pvalue} \ 70, \ \texttt{C\_perm\_pvalue} \ 68, \ \texttt{GE} \ 22a, \ \texttt{LECV} \ 150b, \ \texttt{P} \ 25a, \ \texttt{Q} \ 25e.
```

57

```
\langle R\_MaximallySelectedTest 59 \rangle \equiv
      \langle R\_MaximallySelectedTest\ Prototype\ 58 \rangle
          SEXP ans, index, stat, pval, names, permstat;
          int P, mb;
          P = C_get_P(LECV);
          mb = INTEGER(minbucket)[0];
          PROTECT(ans = allocVector(VECSXP, 4));
          PROTECT(names = allocVector(STRSXP, 4));
          SET_VECTOR_ELT(ans, 0, stat = allocVector(REALSXP, 1));
          SET_STRING_ELT(names, 0, mkChar("TestStatistic"));
          SET_VECTOR_ELT(ans, 1, pval = allocVector(REALSXP, 1));
          SET_STRING_ELT(names, 1, mkChar("p.value"));
          SET_VECTOR_ELT(ans, 3, permstat = allocVector(REALSXP, C_get_nresample(LECV)));
          SET_STRING_ELT(names, 3, mkChar("PermutedStatistics"));
          REAL(pval)[0] = NA_REAL;
          if (INTEGER(ordered)[0]) {
              SET_VECTOR_ELT(ans, 2, index = allocVector(INTSXP, 1));
              C_ordered_Xfactor(LECV, mb, INTEGER(teststat)[0],
                                   INTEGER(index), REAL(stat), REAL(permstat),
                                   REAL(pval), INTEGER(lower)[0],
                                   INTEGER(give_log)[0]);
               if (REAL(stat)[0] > 0)
                   INTEGER(index)[0]++; /* R style indexing */
          } else {
              SET_VECTOR_ELT(ans, 2, index = allocVector(INTSXP, P));
              C_unordered_Xfactor(LECV, mb, INTEGER(teststat)[0],
                                     INTEGER(index), REAL(stat), REAL(permstat),
                                     REAL(pval), INTEGER(lower)[0],
                                     INTEGER(give_log)[0]);
          }
          SET_STRING_ELT(names, 2, mkChar("index"));
          namesgets(ans, names);
          UNPROTECT(2);
          return(ans);
     }
Fragment referenced in 53a.
Uses: \texttt{C\_get\_nresample} \ 156b, \texttt{C\_get\_P} \ 150c, \texttt{C\_ordered\_Xfactor} \ 73, \texttt{C\_unordered\_Xfactor} \ 78, \texttt{LECV} \ 150b, \texttt{P} \ 25a.
```

## 3.6 Test Statistics

```
\langle Test Statistics 60a \rangle \equiv
      ⟨ C_maxstand_Covariance 60b⟩
       C_maxstand_Variance 61a
       C_minstand_Covariance 61b >
       C_minstand_Variance 62a >
       C_maxabsstand_Covariance 62b >
       C_{-maxabsstand\_Variance 63}
       C_{-quadform 65}
      \langle R_{-}quadform 64c \rangle
      \langle C_{-}maxtype 66 \rangle
      ⟨ C_standardise 67a ⟩
      ⟨ C_ordered_Xfactor 73 ⟩
      ⟨ C_unordered_Xfactor 78 ⟩
Fragment referenced in 24a.
\langle C_{-}maxstand_{-}Covariance 60b \rangle \equiv
      double C_maxstand_Covariance
           const int PQ,
           const double *linstat,
           const double *expect,
           const double *covar_sym,
           const double tol
           double ans = R_NegInf, tmp = 0.0;
           for (int p = 0; p < PQ; p++) {
                tmp = 0.0;
                if (covar_sym[S(p, p, PQ)] > tol)
                    tmp = (linstat[p] - expect[p]) / sqrt(covar_sym[S(p, p, PQ)]);
                if (tmp > ans) ans = tmp;
           }
           return(ans);
      }
Fragment referenced in 60a.
Defines: C_maxstand_Covariance 66.
Uses: S 22a.
```

```
\langle C_{-}maxstand_{-}Variance 61a \rangle \equiv
     double C_maxstand_Variance
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *var,
          const double tol
          double ans = R_NegInf, tmp = 0.0;
          for (int p = 0; p < PQ; p++) {
              tmp = 0.0;
              if (var[p] > tol)
                   tmp = (linstat[p] - expect[p]) / sqrt(var[p]);
              if (tmp > ans) ans = tmp;
          }
          return(ans);
     }
Fragment referenced in 60a.
Defines: C_maxstand_Variance 66.
\langle C\_minstand\_Covariance 61b \rangle \equiv
     double C_minstand_Covariance
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *covar_sym,
          const double tol
     ) {
          double ans = R_PosInf, tmp = 0.0;
          for (int p = 0; p < PQ; p++) {
              tmp = 0.0;
              if (covar_sym[S(p, p, PQ)] > tol)
                   tmp = (linstat[p] - expect[p]) / sqrt(covar_sym[S(p, p, PQ)]);
              if (tmp < ans) ans = tmp;</pre>
          }
          return(ans);
     }
Fragment referenced in 60a.
Defines: C_minstand_Covariance 66.
Uses: S 22a.
```

```
\langle C_{-}minstand_{-}Variance 62a \rangle \equiv
     double C_minstand_Variance
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *var,
          const double tol
     ) {
          double ans = R_PosInf, tmp = 0.0;
          for (int p = 0; p < PQ; p++) {
              tmp = 0.0;
              if (var[p] > tol)
                   tmp = (linstat[p] - expect[p]) / sqrt(var[p]);
              if (tmp < ans) ans = tmp;</pre>
          }
          return(ans);
     }
Fragment referenced in 60a.
Defines: C_minstand_Variance 66.
\langle C_{-}maxabsstand_{-}Covariance 62b \rangle \equiv
     double C_maxabsstand_Covariance
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *covar_sym,
          const double tol
     ) {
          double ans = R_NegInf, tmp = 0.0;
          for (int p = 0; p < PQ; p++) {
              tmp = 0.0;
              if (covar_sym[S(p, p, PQ)] > tol)
                   tmp = fabs((linstat[p] - expect[p]) /
                          sqrt(covar_sym[S(p, p, PQ)]));
              if (tmp > ans) ans = tmp;
          }
          return(ans);
     }
     \Diamond
Fragment referenced in 60a.
Defines: C_maxabsstand_Covariance 66.
Uses: S 22a.
```

```
\langle C_{-}maxabsstand_{-}Variance 63 \rangle \equiv
     double C_maxabsstand_Variance
         const int PQ,
         const double *linstat,
         const double *expect,
         const double *var,
         const double tol
         double ans = R_NegInf, tmp = 0.0;
         for (int p = 0; p < PQ; p++) {
             tmp = 0.0;
             if (var[p] > tol)
                 tmp = fabs((linstat[p] - expect[p]) / sqrt(var[p]));
             if (tmp > ans) ans = tmp;
         }
         return(ans);
     }
Fragment referenced in 60a.
Defines: C_maxabsstand_Variance 66.
> MPinverse <- function(x, tol = sqrt(.Machine$double.eps)) {
      SVD \leftarrow svd(x)
      pos \leftarrow SVD$d > max(tol * SVD$d[1L], 0)
       inv <- SVD$v[, pos, drop = FALSE] %*%</pre>
                 ((1/SVD\$d[pos]) * t(SVD\$u[, pos, drop = FALSE]))
       list(MPinv = inv, rank = sum(pos))
+ }
> quadform <- function (linstat, expect, MPinv) {</pre>
       censtat <- linstat - expect
       censtat %*% MPinv %*% censtat
+ }
> linstat <- ls1$LinearStatistic</pre>
> expect <- ls1$Expectation
> MPinv <- MPinverse(vcov(ls1))$MPinv
> MPinv_sym <- MPinv[lower.tri(MPinv, diag = TRUE)]</pre>
> qf1 <- quadform(linstat, expect, MPinv)</pre>
> qf2 <- .Call(libcoin:::R_quadform, linstat, expect, MPinv_sym)
> stopifnot(isequal(qf1, qf2))
```

```
"libcoinAPI.h" 64a\equiv
      extern SEXP libcoin_R_quadform(
          SEXP linstat, SEXP expect, SEXP MPinv_sym
      ) {
          static SEXP(*fun)(SEXP, SEXP, SEXP) = NULL;
          if (fun == NULL)
               fun = (SEXP(*)(SEXP, SEXP, SEXP))
                   R_GetCCallable("libcoin", "R_quadform");
          return fun(linstat, expect, MPinv_sym);
     }
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 64a, 141b, 145b, 148a.
Uses: R_quadform 64c.
\langle R_{-}quadform \ Prototype \ 64b \rangle \equiv
     SEXP R_quadform
          SEXP linstat,
          SEXP expect,
          SEXP MPinv_sym
      )
Fragment referenced in 23b, 64c.
Uses: R_quadform 64c.
\langle R_{-}quadform 64c \rangle \equiv
      \langle R_{-}quadform \ Prototype \ 64b \rangle
          SEXP ans;
          int n, PQ;
          double *dlinstat, *dexpect, *dMPinv_sym, *dans;
          n = NCOL(linstat);
          PQ = NROW(linstat);
          dlinstat = REAL(linstat);
          dexpect = REAL(expect);
          dMPinv_sym = REAL(MPinv_sym);
          PROTECT(ans = allocVector(REALSXP, n));
          dans = REAL(ans);
          for (int i = 0; i < n; i++)
             dans[i] = C_quadform(PQ, dlinstat + PQ * i, dexpect, dMPinv_sym);
          UNPROTECT(1);
          return(ans);
     }
Fragment referenced in 60a.
Defines: R_quadform 64ab, 163, 164.
Uses: C_quadform 65, NCOL 139c, NROW 139b.
```

```
\langle C_{-}quadform 65 \rangle \equiv
      double C_quadform
           const int PQ,
           const double *linstat,
           const double *expect,
           const double *MPinv_sym
      ) {
           double ans = 0.0, tmp = 0.0;
           for (int q = 0; q < PQ; q++) {
                 tmp = 0.0;
                 for (int p = 0; p < PQ; p++)
                tmp += (linstat[p] - expect[p]) * MPinv_sym[S(p, q, PQ)];
ans += tmp * (linstat[q] - expect[q]);
           }
           return(ans);
      }
      \Diamond
Fragment referenced in 60a.
Defines: C_quadform 55, 64c, 76c.
Uses: S 22a.
```

```
\langle C_{-}maxtype 66 \rangle \equiv
     double C_maxtype
         const int PQ,
         const double *linstat,
         const double *expect,
         const double *covar,
         const int varonly,
         const double tol,
         const int alternative
     ) {
         double ret = 0.0;
         if (varonly) {
              if (alternative == ALTERNATIVE_twosided) {
                  ret = C_maxabsstand_Variance(PQ, linstat, expect, covar, tol);
              } else if (alternative == ALTERNATIVE_less) {
                  ret = C_minstand_Variance(PQ, linstat, expect, covar, tol);
              } else if (alternative == ALTERNATIVE_greater) {
                  ret = C_maxstand_Variance(PQ, linstat, expect, covar, tol);
             }
         } else {
              if (alternative == ALTERNATIVE_twosided) {
                  ret = C_maxabsstand_Covariance(PQ, linstat, expect, covar, tol);
              } else if (alternative == ALTERNATIVE_less) {
                  ret = C_minstand_Covariance(PQ, linstat, expect, covar, tol);
              } else if (alternative == ALTERNATIVE_greater) {
                  ret = C_maxstand_Covariance(PQ, linstat, expect, covar, tol);
         return(ret);
     }
Fragment referenced in 60a.
Defines: C_maxtype 57, 76c.
Uses: C_maxabsstand_Covariance 62b, C_maxabsstand_Variance 63, C_maxstand_Covariance 60b, C_maxstand_Variance 61a,
```

```
\langle C_{-standardise 67a} \rangle \equiv
      void C_standardise
            const int PQ,
                                               /* in place standardisation */
            double *linstat,
            const double *expect,
            const double *covar,
            const int varonly,
            const double tol
      ) {
            double var;
            for (int p = 0; p < PQ; p++) {
                 if (varonly) {
                      var = covar[p];
                 } else {
                      var = covar[S(p, p, PQ)];
                 }
                 if (var > tol) {
                      linstat[p] = (linstat[p] - expect[p]) / sqrt(var);
                      linstat[p] = NAN;
            }
      }
Fragment referenced in 60a.
Defines: C_standardise 42a.
Uses: S 22a.
\langle P\text{-}Values 67b \rangle \equiv
       \langle C\_chisq\_pvalue 67c \rangle
       \langle C_perm_pvalue 68 \rangle
       ⟨ C_norm_pvalue 69 ⟩
       \langle C_{-}maxtype_{-}pvalue 70 \rangle
Fragment referenced in 24a.
\langle \; \textit{C\_chisq\_pvalue} \; 67c \; \rangle \equiv
      /* lower = 1 means p-value, lower = 0 means 1 - p-value */
      double C_chisq_pvalue
            const double stat,
            const int df,
            const int lower,
            const int give_log
      ) {
            return(pchisq(stat, (double) df, lower, give_log));
      }
Fragment referenced in 67b.
\label{eq:continuous} Defines: {\tt C\_chisq\_pvalue}\ 55.
```

```
\langle C_perm_pvalue 68 \rangle \equiv
      double C_perm_pvalue
          const int greater,
          const double nresample,
          const int lower,
          const int give_log
     ) {
          double ret;
          if (give_log) {
               if (lower) {
                    ret = log1p(- (double) greater / nresample);
                    ret = log(greater) - log(nresample);
               }
          } else {
              if (lower) \{
                  ret = 1.0 - (double) greater / nresample;
              } else {
                  ret = (double) greater / nresample;
          }
          return(ret);
     }
     \Diamond
Fragment referenced in 67b.
Defines: C_perm_pvalue 55, 57, 77.
```

```
\langle C_norm_pvalue 69 \rangle \equiv
     double C_norm_pvalue
         const double stat,
         const int alternative,
         const int lower,
         const int give_log
     ) {
         double ret;
         if (alternative == ALTERNATIVE_less) {
              return(pnorm(stat, 0.0, 1.0, 1 - lower, give_log));
         } else if (alternative == ALTERNATIVE_greater) {
              return(pnorm(stat, 0.0, 1.0, lower, give_log));
         } else if (alternative == ALTERNATIVE_twosided) {
              if (lower) {
                  ret = pnorm(fabs(stat)*-1.0, 0.0, 1.0, 1, 0);
                  if (give_log) {
                      return(log1p(-2 * ret));
                  } else {
                      return(1 - 2 * ret);
                  }
              } else {
                  ret = pnorm(fabs(stat)*-1.0, 0.0, 1.0, 1, give_log);
                  if (give_log) {
                      return(ret + log(2));
                  } else {
                      return(2 * ret);
             }
         }
         return(NA_REAL);
     }
```

Fragment referenced in  $67\mathrm{b}.$ 

```
\langle C_{-}maxtype_{-}pvalue 70 \rangle \equiv
     double C_maxtype_pvalue
         const double stat,
         const double *Covariance,
         const int n,
         const int alternative,
         const int lower,
         const int give_log,
         int maxpts, /* const? */
         double releps,
         double abseps,
         double tol
     ) {
         int nu = 0, inform, i, j, sub, nonzero, *infin, *index, rnd = 0;
         double ans, myerror, *lowerbnd, *upperbnd, *delta, *corr, *sd;
         /* univariate problem */
         if (n == 1)
             return(C_norm_pvalue(stat, alternative, lower, give_log));
         ⟨ Setup mvtnorm Memory 71 ⟩
         ⟨ Setup mvtnorm Correlation 72a ⟩
         /* call mvtnorm's mvtdst C function defined in mvtnorm/include/mvtnormAPI.h */
         mvtnorm_C_mvtdst(&nonzero, &nu, lowerbnd, upperbnd, infin, corr, delta,
                           &maxpts, &abseps, &releps, &myerror, &ans, &inform, &rnd);
         /* inform == 0 means: everything is OK */
         switch (inform) {
             case 0: break;
             case 1: warning("cmvnorm: completion with ERROR > EPS"); break;
             case 2: warning("cmvnorm: N > 1000 or N < 1");</pre>
                      ans = 0.0;
             case 3: warning("cmvnorm: correlation matrix not positive semi-definite");
                      ans = 0.0;
                      break;
             default: warning("cmvnorm: unknown problem in MVTDST");
                      ans = 0.0;
         Free(corr); Free(sd); Free(lowerbnd); Free(upperbnd);
         Free(infin); Free(delta); Free(index);
         /* ans = 1 - p-value */
         if (lower) {
             if (give_log)
                  return(log(ans)); /* log(1 - p-value) */
             return(ans); /* 1 - p-value */
         } else {
             if (give_log)
                  return(log1p(ans)); /* log(p-value) */
             return(1 - ans); /* p-value */
         }
     }
Fragment referenced in 67b.
Defines: C_maxtype_pvalue 57.
Uses: N 24bc.
```

```
\langle Setup \ mvtnorm \ Memory 71 \rangle \equiv
     if (n == 2)
          corr = Calloc(1, double);
      else
          corr = Calloc(n + ((n - 2) * (n - 1))/2, double);
     sd = Calloc(n, double);
     lowerbnd = Calloc(n, double);
     upperbnd = Calloc(n, double);
     infin = Calloc(n, int);
     delta = Calloc(n, double);
     index = Calloc(n, int);
     /* determine elements with non-zero variance */
     nonzero = 0;
     for (i = 0; i < n; i++) \{
          if (Covariance[S(i, i, n)] > tol) {
              index[nonzero] = i;
              nonzero++;
          }
     }
Fragment referenced in 70.
```

Uses: S 22a.

mvtdst assumes the unique elements of the triangular covariance matrix to be passed as argument CORREL

```
\langle Setup \ mvtnorm \ Correlation \ 72a \rangle \equiv
     for (int nz = 0; nz < nonzero; nz++) {</pre>
          /* handle elements with non-zero variance only */
          i = index[nz];
          /* standard deviations */
          sd[i] = sqrt(Covariance[S(i, i, n)]);
          if (alternative == ALTERNATIVE_less) {
              lowerbnd[nz] = stat;
              upperbnd[nz] = R_PosInf;
              infin[nz] = 1;
          } else if (alternative == ALTERNATIVE_greater) {
              lowerbnd[nz] = R_NegInf;
              upperbnd[nz] = stat;
              infin[nz] = 0;
          } else if (alternative == ALTERNATIVE_twosided) {
              lowerbnd[nz] = fabs(stat) * -1.0;
              upperbnd[nz] = fabs(stat);
              infin[nz] = 2;
          }
          delta[nz] = 0.0;
          /* set up vector of correlations, i.e., the upper
             triangular part of the covariance matrix) */
          for (int jz = 0; jz < nz; jz++) {
              j = index[jz];
              sub = (int) (jz + 1) + (double) ((nz - 1) * nz) / 2 - 1;
              if (sd[i] == 0.0 \mid \mid sd[j] == 0.0)
                  corr[sub] = 0.0;
                  corr[sub] = Covariance[S(i, j, n)] / (sd[i] * sd[j]);
          }
     }
Fragment referenced in 70.
Uses: S 22a.
\langle maxstat \ Xfactor \ Variables \ 72b \rangle \equiv
     SEXP LECV,
     const int minbucket,
     const int teststat,
     int *wmax,
     double *maxstat,
     double *bmaxstat,
     double *pval,
     const int lower,
     const int give_log
Fragment referenced in 73, 78.
Uses: LECV 150b.
```

```
\langle C\_ordered\_Xfactor 73 \rangle \equiv
      void C_ordered_Xfactor
          ⟨ maxstat Xfactor Variables 72b ⟩
     ) {
          ⟨ Setup maxstat Variables 74 ⟩
          ⟨ Setup maxstat Memory 75 ⟩
          wmax[0] = NA_INTEGER;
          for (int p = 0; p < P; p++) {
              sumleft += ExpX[p];
              sumright -= ExpX[p];
              for (int q = 0; q < Q; q++) {
                   mlinstat[q] += linstat[q * P + p];
                   for (R_xlen_t np = 0; np < nresample; np++)</pre>
                       mblinstat[q + np * Q] += blinstat[q * P + p + np * PQ];
                   mexpect[q] += expect[q * P + p];
                   if (B == 1) {
                       ⟨ Compute maxstat Variance / Covariance Directly 76b⟩
                   } else {
                       ⟨ Compute maxstat Variance / Covariance from Total Covariance 76a⟩
              }
              if ((sumleft >= minbucket) && (sumright >= minbucket) && (ExpX[p] > 0)) {
                   ls = mlinstat;
                   /* compute MPinv only once */
                   if (teststat != TESTSTAT_maximum)
                       C_MPinv_sym(mcovar, Q, tol, mMPinv, &rank);
                   ⟨ Compute maxstat Test Statistic 76c⟩
                   if (tmp > maxstat[0]) {
                       wmax[0] = p;
                       maxstat[0] = tmp;
                   }
                   for (R_xlen_t np = 0; np < nresample; np++) {</pre>
                       ls = mblinstat + np * Q;
                       \langle \ Compute \ maxstat \ Test \ Statistic \ 76c \, \rangle
                       if (tmp > bmaxstat[np])
                            bmaxstat[np] = tmp;
                   }
              }
          }
          ⟨ Compute maxstat Permutation P-Value 77⟩
          Free(mlinstat); Free(mexpect); Free(mblinstat);
          Free(mvar); Free(mcovar); Free(mMPinv);
          if (nresample == 0) Free(blinstat);
     }
Fragment referenced in 60a.
Defines: C_ordered_Xfactor 37b, 47, 59.
Uses: B 28c, P 25a, Q 25e.
```

```
\langle Setup \ maxstat \ Variables \ 74 \rangle \equiv
     double *linstat, *expect, *covar, *varinf, *covinf, *ExpX, *blinstat, tol, *ls;
     int P, Q, B;
     R_xlen_t nresample;
     double *mlinstat, *mblinstat, *mexpect, *mvar, *mcovar, *mMPinv,
             tmp, sumleft, sumright, sumweights;
     int rank, PQ, greater;
     Q = C_get_Q(LECV);
     P = C_get_P(LECV);
     PQ = mPQB(P, Q, 1);
     B = C_get_B(LECV);
     if (B > 1) {
          if (C_get_varonly(LECV))
              error("need covarinance for maximally statistics with blocks");
          covar = C_get_Covariance(LECV);
     } else {
          covar = C_get_Variance(LECV); /* make -Wall happy */
     linstat = C_get_LinearStatistic(LECV);
     expect = C_get_Expectation(LECV);
     ExpX = C_get_ExpectationX(LECV);
     /* both need to be there */
     varinf = C_get_VarianceInfluence(LECV);
     covinf = C_get_CovarianceInfluence(LECV);
     nresample = C_get_nresample(LECV);
     if (nresample > 0)
          blinstat = C_get_PermutedLinearStatistic(LECV);
     tol = C_get_tol(LECV);
Fragment referenced in 73, 78.
Uses: B 28c, C_get_B 156a, C_get_Covariance 153a, C_get_CovarianceInfluence 154a, C_get_Expectation 152a,
     {\tt C\_get\_ExpectationX~153b,~C\_get\_LinearStatistic~151d,~C\_get\_nresample~156b,~C\_get\_P~150c,}
     C_get_PermutedLinearStatistic 156c, C_get_Q 151a, C_get_tol 156d, C_get_Variance 152b,
     C_get_VarianceInfluence 154b, C_get_varonly 151b, LECV 150b, mPQB 141a, P 25a, Q 25e, sumweights 27a.
```

```
\langle Setup \ maxstat \ Memory \ 75 \rangle \equiv
     mlinstat = Calloc(Q, double);
     mexpect = Calloc(Q, double);
     if (teststat == TESTSTAT_maximum) {
        mvar = Calloc(Q, double);
        /* not needed, but allocate anyway to make -Wmaybe-uninitialized happy */
        mcovar = Calloc(1, double);
        mMPinv = Calloc(1, double);
     } else {
        mcovar = Calloc(Q * (Q + 1) / 2, double);
        mMPinv = Calloc(Q * (Q + 1) / 2, double);
        /* not needed, but allocate anyway to make -Wmaybe-uninitialized happy */
        mvar = Calloc(1, double);
     }
     if (nresample > 0) {
         mblinstat = Calloc(Q * nresample, double);
     } else { /* not needed, but allocate anyway to make -Wmaybe-uninitialized happy */
         mblinstat = Calloc(1, double);
         blinstat = Calloc(1, double);
     maxstat[0] = 0.0;
     for (int q = 0; q < Q; q++) {
         mlinstat[q] = 0.0;
         mexpect[q] = 0.0;
         if (teststat == TESTSTAT_maximum)
             mvar[q] = 0.0;
         for (R_xlen_t np = 0; np < nresample; np++) {</pre>
             mblinstat[q + np * Q] = 0.0;
             bmaxstat[np] = 0.0;
     }
     if (teststat == TESTSTAT_quadratic) {
         for (int q = 0; q < Q * (Q + 1) / 2; q++)
             mcovar[q] = 0.0;
     }
     sumleft = 0.0;
     sumright = 0.0;
     for (int p = 0; p < P; p++)
         sumright += ExpX[p];
     sumweights = sumright;
Fragment referenced in 73, 78.
```

Uses: P 25a, Q 25e, sumweights 27a.

```
\langle Compute \ maxstat \ Variance / Covariance \ from \ Total \ Covariance \ 76a \rangle \equiv
      if (teststat == TESTSTAT_maximum) {
          for (int pp = 0; pp < p; pp++)
               mvar[q] += 2 * covar[S(pp + q * P, p + P * q, mPQB(P, Q, 1))];
           mvar[q] += covar[S(p + q * P, p + P * q, mPQB(P, Q, 1))];
      } else {
           for (int qq = 0; qq <= q; qq++) {
                for (int pp = 0; pp < p; pp++)
                     mcovar[S(q, qq, Q)] += 2 * covar[S(pp + q * P, p + P * qq, mPQB(P, Q, 1))];
                mcovar[S(q, qq, Q)] += covar[S(p + q * P, p + P * qq, mPQB(P, Q, 1))];
           }
      }
Fragment referenced in 73.
Uses: mPQB 141a, P 25a, Q 25e, S 22a.
\langle Compute \ maxstat \ Variance / Covariance \ Directly \ 76b \rangle \equiv
      /* does not work with blocks! */
      if (teststat == TESTSTAT_maximum) {
          {\tt C\_VarianceLinearStatistic(1,\ Q,\ varinf,\ \&sumleft,\ \&sumleft,}
                                        sumweights, 0, mvar);
      } else {
          C_{CovarianceLinearStatistic(1, Q, covinf, &sumleft, &sumleft,
                                          sumweights, 0, mcovar);
      }
Fragment referenced in 73.
Uses: C_CovarianceLinearStatistic 83, C_VarianceLinearStatistic 84, Q 25e, sumweights 27a.
\langle Compute \ maxstat \ Test \ Statistic \ 76c \rangle \equiv
      if (teststat == TESTSTAT_maximum) {
          tmp = C_maxtype(Q, ls, mexpect, mvar, 1, tol,
                             ALTERNATIVE_twosided);
          tmp = C_quadform(Q, ls, mexpect, mMPinv);
      }
      \Diamond
Fragment referenced in 73, 78.
Uses: C_maxtype 66, C_quadform 65, Q 25e.
```

```
⟨ Compute maxstat Permutation P-Value 77⟩ ≡

if (nresample > 0) {
    greater = 0;
    for (R_xlen_t np = 0; np < nresample; np++) {
        if (bmaxstat[np] > maxstat[0]) greater++;
    }
    pval[0] = C_perm_pvalue(greater, nresample, lower, give_log);
}

◇

Fragment referenced in 73, 78.
Uses: C_perm_pvalue 68.
```

```
\langle C\_unordered\_Xfactor 78 \rangle \equiv
      void C_unordered_Xfactor
          ⟨ maxstat Xfactor Variables 72b ⟩
     ) {
          double *mtmp;
          int qPp, nc, *levels, Pnonzero, *indl, *contrast;
          ⟨ Setup maxstat Variables 74 ⟩
          ⟨ Setup maxstat Memory 75 ⟩
          mtmp = Calloc(P, double);
          for (int p = 0; p < P; p++) wmax[p] = NA_INTEGER;</pre>
          ⟨ Count Levels 79a⟩
          for (int j = 1; j < mi; j++) { /* go though all splits */
               \langle Setup \ unordered \ maxstat \ Contrasts \ 79b \rangle
               ⟨ Compute unordered maxstat Linear Statistic and Expectation 80a⟩
               if (B == 1) {
                   ⟨ Compute unordered maxstat Variance / Covariance Directly 81a⟩
              } else {
                   ⟨ Compute unordered maxstat Variance / Covariance from Total Covariance 80b⟩
              if ((sumleft >= minbucket) && (sumright >= minbucket)) {
                   ls = mlinstat;
                   /* compute MPinv only once */
                   if (teststat != TESTSTAT_maximum)
                        C_MPinv_sym(mcovar, Q, tol, mMPinv, &rank);
                   ⟨ Compute maxstat Test Statistic 76c⟩
                   if (tmp > maxstat[0]) {
                       for (int p = 0; p < Pnonzero; p++)</pre>
                            wmax[levels[p]] = contrast[levels[p]];
                       maxstat[0] = tmp;
                   }
                   for (R_xlen_t np = 0; np < nresample; np++) {</pre>
                       ls = mblinstat + np * Q;
                        ⟨ Compute maxstat Test Statistic 76c⟩
                        if (tmp > bmaxstat[np])
                            bmaxstat[np] = tmp;
                   }
              }
          }
          ⟨ Compute maxstat Permutation P-Value 77⟩
          Free(mlinstat); Free(mexpect); Free(levels); Free(contrast); Free(indl); Free(mtmp);
          Free(mblinstat); Free(mvar); Free(mcovar); Free(mMPinv);
          if (nresample == 0) Free(blinstat);
     }
     \Diamond
Fragment referenced in 60a.
Defines: C_unordered_Xfactor 37b, 59.
Uses: B 28c, P 25a, Q 25e.
                                                      78
```

```
\langle Count \ Levels \ 79a \rangle \equiv
     contrast = Calloc(P, int);
     Pnonzero = 0;
     for (int p = 0; p < P; p++) {
          if (ExpX[p] > 0) Pnonzero++;
     }
     levels = Calloc(Pnonzero, int);
     nc = 0;
     for (int p = 0; p < P; p++) {
          if (ExpX[p] > 0) {
              levels[nc] = p;
              nc++;
          }
     }
     if (Pnonzero >= 31)
          error("cannot search for unordered splits in >= 31 levels");
     int mi = 1;
     for (int 1 = 1; 1 < Pnonzero; 1++) mi *= 2;</pre>
     indl = Calloc(Pnonzero, int);
     for (int p = 0; p < Pnonzero; p++) indl[p] = 0;</pre>
Fragment referenced in 78.
Uses: P 25a.
\langle Setup \ unordered \ maxstat \ Contrasts \ 79b \rangle \equiv
      /* indl determines if level p is left or right */
     int jj = j;
     for (int l = 1; l < Pnonzero; l++) {
          indl[1] = (jj%2);
          jj /= 2;
     sumleft = 0.0;
     sumright = 0.0;
     for (int p = 0; p < P; p++) contrast[p] = 0;
     for (int p = 0; p < Pnonzero; p++) {</pre>
          sumleft += indl[p] * ExpX[levels[p]];
          sumright += (1 - indl[p]) * ExpX[levels[p]];
          contrast[levels[p]] = indl[p];
     }
Fragment referenced in 78.
Uses: P 25a.
```

```
\langle Compute \ unordered \ maxstat \ Linear \ Statistic \ and \ Expectation \ 80a \rangle \equiv
     for (int q = 0; q < Q; q++) {
          mlinstat[q] = 0.0;
          mexpect[q] = 0.0;
          for (R_xlen_t np = 0; np < nresample; np++)</pre>
              mblinstat[q + np * Q] = 0.0;
          for (int p = 0; p < P; p++) {
              qPp = q * P + p;
              mlinstat[q] += contrast[p] * linstat[qPp];
              mexpect[q] += contrast[p] * expect[qPp];
              for (R_xlen_t np = 0; np < nresample; np++)</pre>
                   mblinstat[q + np * Q] += contrast[p] * blinstat[q * P + p + np * PQ];
          }
     }
Fragment referenced in 78.
Uses: P 25a, Q 25e.
\langle Compute \ unordered \ maxstat \ Variance / Covariance \ from \ Total \ Covariance \ 80b \rangle \equiv
     if (teststat == TESTSTAT_maximum) {
          for (int q = 0; q < Q; q++) {
              mvar[q] = 0.0;
              for (int p = 0; p < P; p++) {
                   qPp = q * P + p;
                   mtmp[p] = 0.0;
                   for (int pp = 0; pp < P; pp++)
                       mtmp[p] += contrast[pp] * covar[S(pp + q * P, qPp, PQ)];
              for (int p = 0; p < P; p++)
                   mvar[q] += contrast[p] * mtmp[p];
          }
     } else {
          for (int q = 0; q < Q; q++) {
              for (int qq = 0; qq <= q; qq++)
                   mcovar[S(q, qq, Q)] = 0.0;
              for (int qq = 0; qq <= q; qq++) {
                   for (int p = 0; p < P; p++) {
                       mtmp[p] = 0.0;
                       for (int pp = 0; pp < P; pp++)
                           mtmp[p] += contrast[pp] * covar[S(pp + q * P, p + P * qq,
                                                                 mPQB(P, Q, 1))];
                   }
                   for (int p = 0; p < P; p++)
                       mcovar[S(q, qq, Q)] += contrast[p] * mtmp[p];
              }
          }
     }
Fragment referenced in 78.
Uses: mPQB 141a, P 25a, Q 25e, S 22a.
```

```
\langle Compute \ unordered \ maxstat \ Variance / Covariance \ Directly \ 81a \rangle \equiv
       if (teststat == TESTSTAT_maximum) {
             C_VarianceLinearStatistic(1, Q, varinf, &sumleft, &sumleft,
                                                  sumweights, 0, mvar);
       } else {
             C_CovarianceLinearStatistic(1, Q, covinf, &sumleft, &sumleft,
                                                    sumweights, 0, mcovar);
       }
Fragment referenced in 78.
Uses: C_CovarianceLinearStatistic 83, C_VarianceLinearStatistic 84, Q 25e, sumweights 27a.
3.7
          Linear Statistics
\langle LinearStatistics 81b \rangle \equiv
       \langle RC\_LinearStatistic 81d \rangle
Fragment referenced in 24a.
\langle RC\_LinearStatistic\ Prototype\ 81c \rangle \equiv
       void RC_LinearStatistic
       (
             \langle R \ x \ Input \ 24d \rangle
             \langle C integer \ N \ Input \ 24c \rangle,
             \langle C integer P Input 25a \rangle,
             \langle C real \ y \ Input \ 26a \rangle
             \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle,
             \langle C \text{ subset range Input 27d} \rangle,
             ⟨ C KronSums Answer 101d ⟩
       )
Fragment referenced in 81d.
Uses: RC_LinearStatistic 81d.
\langle RC\_LinearStatistic 81d \rangle \equiv
```

Fragment referenced in 81b.

}

Defines: RC\_LinearStatistic 35b, 81c.

double center;

 $\langle RC\_LinearStatistic\ Prototype\ 81c \rangle$ 

Uses: DoCenter 22b, DoSymmetric 22b, N 24bc, Nsubset 27c, offset 27d, P 25a, Q 25e, RC\_KronSums 101a, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.

 $\label{eq:consums} \mbox{RC\_KronSums}(\mbox{x, N, P, y, Q, !DoSymmetric, \&center, \&center, !DoCenter, weights,} \\$ 

subset, offset, Nsubset, PQ\_ans);

## **Expectation and Covariance** 3.8

```
\langle ExpectationCovariances 82a \rangle \equiv
        \langle RC\_ExpectationInfluence~86a \rangle
        \langle R_{-}ExpectationInfluence 85b \rangle
        ⟨ RC_CovarianceInfluence 88a ⟩
        \langle R_{-}CovarianceInfluence 87a \rangle
        \langle RC\_ExpectationX 90 \rangle
        ⟨ R_ExpectationX 89a ⟩
        ⟨ RC_CovarianceX 93a ⟩
        ⟨ R_CovarianceX 92a ⟩
        \langle C\_ExpectationLinearStatistic 82b \rangle
        \langle C_{-}CovarianceLinearStatistic 83 \rangle
        \langle C_{-}VarianceLinearStatistic 84 \rangle
Fragment referenced in 24a.
           Linear Statistic
3.8.1
\langle C_{-}ExpectationLinearStatistic 82b \rangle \equiv
```

```
void C_ExpectationLinearStatistic
          \langle C integer P Input 25a \rangle,
           \langle C integer \ Q \ Input \ 25e \rangle,
          double *ExpInf,
          double *ExpX,
          const int add,
          double *PQ_ans
      ) {
          if (!add)
               for (int p = 0; p < mPQB(P, Q, 1); p++) PQ_ans[p] = 0.0;
          for (int p = 0; p < P; p++) {
               for (int q = 0; q < Q; q++)
                    PQ_ans[q * P + p] += ExpX[p] * ExpInf[q];
          }
     }
Fragment referenced in 82a.
Defines: C_ExpectationLinearStatistic 37a, 46c.
Uses: mPQB 141a, P 25a, Q 25e.
```

```
\langle C_{-}CovarianceLinearStatistic 83 \rangle \equiv
      \verb"void C_CovarianceLinearStatistic"
            C integer P Input 25a\rangle,
          \langle C integer Q Input 25e \rangle,
          double *CovInf,
          double *ExpX,
          double *CovX,
          \langle C sumweights Input 27a \rangle,
          const int add,
          double *PQPQ_sym_ans
      ) {
          double f1 = sumweights / (sumweights - 1);
          double f2 = 1.0 / (sumweights - 1);
          double tmp, *PP_sym_tmp;
          if (mPQB(P, Q, 1) == 1) {
               tmp = f1 * CovInf[0] * CovX[0];
               tmp -= f2 * CovInf[0] * ExpX[0] * ExpX[0];
               if (add) {
                   PQPQ_sym_ans[0] += tmp;
               } else {
                   PQPQ_sym_ans[0] = tmp;
               }
          } else {
               PP_sym_tmp = Calloc(PP12(P), double);
               C_KronSums_sym_(ExpX, 1, P,
                                 PP_sym_tmp);
               for (int p = 0; p < PP12(P); p++)
                   PP_sym_tmp[p] = f1 * CovX[p] - f2 * PP_sym_tmp[p];
               C_{kronecker_sym}(CovInf, Q, PP_sym_tmp, P, 1 - (add >= 1),
                                 PQPQ_sym_ans);
               Free(PP_sym_tmp);
          }
     }
Fragment referenced in 82a.
Defines: {\tt C\_CovarianceLinearStatistic} \ 38a, \ 47, \ 76b, \ 81a, \ 84.
```

Uses: C\_kronecker\_sym 144, mPQB 141a, P 25a, PP12 140b, Q 25e, sumweights 27a.

```
void C_VarianceLinearStatistic
           C integer P Input 25a\rangle,
         \langle C integer Q Input 25e \rangle,
         double *VarInf,
         double *ExpX,
         double *VarX,
         \langle C sumweights Input 27a \rangle,
         const int add,
         double *PQ_ans
     ) {
         if (mPQB(P, Q, 1) == 1) {
             C_CovarianceLinearStatistic(P, Q, VarInf, ExpX, VarX,
                                           sumweights, (add >= 1),
                                           PQ_ans);
         } else {
             double *P_tmp;
             P_tmp = Calloc(P, double);
             double f1 = sumweights / (sumweights - 1);
             double f2 = 1.0 / (sumweights - 1);
             for (int p = 0; p < P; p++)
                  P_{tmp}[p] = f1 * VarX[p] - f2 * ExpX[p] * ExpX[p];
              C_kronecker(VarInf, 1, Q, P_tmp, 1, P, 1 - (add >= 1),
             Free(P_tmp);
         }
     }
     \Diamond
Fragment referenced in 82a.
Defines: C_VarianceLinearStatistic 37c, 47, 76b, 81a.
Uses: C_CovarianceLinearStatistic 83, C_kronecker 143, mPQB 141a, P 25a, Q 25e, sumweights 27a.
3.8.2
        Influence
> sumweights <- sum(weights[subset])</pre>
> expecty <- a0 <- colSums(y[subset, ] * weights[subset]) / sumweights</pre>
> a1 <- .Call(libcoin:::R_ExpectationInfluence, y, weights, subset);</pre>
> a2 <- .Call(libcoin:::R_ExpectationInfluence, y, as.double(weights), as.double(subset));
> a3 <- .Call(libcoin:::R_ExpectationInfluence, y, weights, as.double(subset));
> a4 <- .Call(libcoin:::R_ExpectationInfluence, y, as.double(weights), subset);
```

 $\langle C_{-}VarianceLinearStatistic 84 \rangle \equiv$ 

> a5 <- LinStatExpCov(x, y, weights = weights, subset = subset) \$ExpectationInfluence

> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&

isequal(a0, a5))

isequal(a0, a3) && isequal(a0, a4) &&

```
\langle R_{-}ExpectationInfluence\ Prototype\ 85a \rangle \equiv
       SEXP R_ExpectationInfluence
              \langle R \ y \ Input \ 25d \rangle
              \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle
       )
       \Diamond
Fragment referenced in 23b, 85b.
Uses: \ {\tt R\_ExpectationInfluence} \ 85b.
\langle R_{-}ExpectationInfluence 85b \rangle \equiv
       \langle\:R\_ExpectationInfluence\:Prototype\:85a\:\rangle
             SEXP ans;
             \langle C integer \ Q \ Input \ 25e \rangle;
              \langle C integer \ N \ Input \ 24c \rangle;
              \langle C integer Nsubset Input 27c \rangle;
             double sumweights;
             Q = NCOL(y);
             N = XLENGTH(y) / Q;
             Nsubset = XLENGTH(subset);
             sumweights = RC_Sums(N, weights, subset, OffsetO, Nsubset);
             PROTECT(ans = allocVector(REALSXP, Q));
             {\tt RC\_ExpectationInfluence(N, y, Q, weights, subset, Offset0, Nsubset, sumweights, REAL(ans));}
             UNPROTECT(1);
             return(ans);
       }
       \Diamond
Fragment referenced in 82a.
Defines: R_ExpectationInfluence 85a, 87a, 163, 164.
Uses: N 24bc, NCOL 139c, Nsubset 27c, Offseto 22b, Q 25e, RC_ExpectationInfluence 86a, RC_Sums 96a, subset 27be, 28a,
       sumweights 27a, weights 26c, weights, 26de, y 25d, 26ab.
\langle RC\_ExpectationInfluence\ Prototype\ 85c \rangle \equiv
       \verb"void RC_ExpectationInfluence"
              \langle C integer \ N \ Input \ 24c \rangle,
              \langle R \ y \ Input \ 25d \rangle
               C integer Q Input 25e\rangle,
              \langle R \text{ weights Input 26c} \rangle,
              \langle R \text{ subset Input 27b} \rangle,
               C subset range Input 27d\rangle,
               C sumweights Input 27a\rangle,
              \langle C \ colSums \ Answer \ 114c \rangle
       )
Fragment referenced in 86a.
Uses: {\tt RC\_ExpectationInfluence} \ 86a.
```

```
\langle RC\_ExpectationInfluence\ 86a \rangle \equiv
     \langle RC\_ExpectationInfluence\ Prototype\ 85c \rangle
         double center;
         RC_colSums(REAL(y), N, Q, Power1, &center, !DoCenter, weights,
                    subset, offset, Nsubset, P_ans);
         for (int q = 0; q < Q; q++)
             P_ans[q] = P_ans[q] / sumweights;
     }
Fragment referenced in 82a.
Defines: RC_ExpectationInfluence 37a, 46c, 85bc.
Uses: DoCenter 22b, N 24bc, Nsubset 27c, offset 27d, Power1 22b, Q 25e, RC_colSums 114a, subset 27be, 28a, sumweights 27a,
     weights 26c, weights, 26de, y 25d, 26ab.
> sumweights <- sum(weights[subset])</pre>
> yc <- t(t(y) - expecty)
> r1y <- rep(1:ncol(y), ncol(y))
> r2y \leftarrow rep(1:ncol(y), each = ncol(y))
> a0 <- colSums(yc[subset, r1y] * yc[subset, r2y] * weights[subset]) / sumweights
> a0 <- matrix(a0, ncol = ncol(y))
> vary <- diag(a0)
> a0 <- a0[lower.tri(a0, diag = TRUE)]</pre>
> a1 <- .Call(libcoin:::R_CovarianceInfluence, y, weights, subset, OL);</pre>
> a2 <- .Call(libcoin:::R_CovarianceInfluence, y, as.double(weights), as.double(subset), OL);
> a3 <- .Call(libcoin:::R_CovarianceInfluence, y, weights, as.double(subset), OL);
> a4 <- .Call(libcoin:::R_CovarianceInfluence, y, as.double(weights), subset, OL);
> a5 <- LinStatExpCov(x, y, weights = weights, subset = subset)$CovarianceInfluence
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
             isequal(a0, a3) && isequal(a0, a4) &&
             isequal(a0, a5))
> a1 <- .Call(libcoin:::R_CovarianceInfluence, y, weights, subset, 1L);
> a2 <- .Call(libcoin:::R_CovarianceInfluence, y, as.double(weights), as.double(subset), 1L);
> a3 <- .Call(libcoin:::R_CovarianceInfluence, y, weights, as.double(subset), 1L);
> a4 <- .Call(libcoin:::R_CovarianceInfluence, y, as.double(weights), subset, 1L);
> a5 <- LinStatExpCov(x, y, weights = weights, subset = subset, varonly = TRUE)$VarianceInfluence
> a0 <- vary
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
             isequal(a0, a3) && isequal(a0, a4) &&
              isequal(a0, a5))
\langle R_{-}CovarianceInfluence\ Prototype\ 86b \rangle \equiv
     SEXP R_CovarianceInfluence
         \langle R \ y \ Input \ 25d \rangle
         \langle R \text{ weights Input 26c} \rangle,
         \langle R \text{ subset Input 27b} \rangle,
         SEXP varonly
     )
Fragment referenced in 23b, 87a.
```

Uses: R\_CovarianceInfluence 87a.

```
\langle R_{-}CovarianceInfluence 87a \rangle \equiv
       \langle R_{-}CovarianceInfluence\ Prototype\ 86b \rangle
            SEXP ans;
            SEXP ExpInf;
            \langle C integer \ Q \ Input \ 25e \rangle;
             \langle C integer \ N \ Input \ 24c \rangle;
             \langle C integer Nsubset Input 27c \rangle;
            double sumweights;
            Q = NCOL(y);
            N = XLENGTH(y) / Q;
            Nsubset = XLENGTH(subset);
            PROTECT(ExpInf = R_ExpectationInfluence(y, weights, subset));
            sumweights = RC_Sums(N, weights, subset, OffsetO, Nsubset);
            if (INTEGER(varonly)[0]) {
                  PROTECT(ans = allocVector(REALSXP, Q));
            } else {
                  PROTECT(ans = allocVector(REALSXP, Q * (Q + 1) / 2));
            RC_CovarianceInfluence(N, y, Q, weights, subset, OffsetO, Nsubset, REAL(ExpInf), sumweights,
                                            INTEGER(varonly)[0], REAL(ans));
            UNPROTECT(2);
            return(ans);
       }
       \Diamond
Fragment referenced in 82a.
Defines: R_CovarianceInfluence 86b, 163, 164.
Uses: \verb|N|| 24bc, \verb|NCOL|| 139c, \verb|Nsubset|| 27c, \verb|OffsetO|| 22b, \verb|Q|| 25e, \verb|RC_CovarianceInfluence|| 88a, \verb|RC_Sums|| 96a, \\
       R_ExpectationInfluence 85b, subset 27be, 28a, sumweights 27a, weights 26c, weights, 26de, y 25d, 26ab.
\langle RC\_CovarianceInfluence\ Prototype\ 87b \rangle \equiv
       void RC_CovarianceInfluence
             \langle C integer \ N \ Input \ 24c \rangle,
             \langle R \ y \ Input \ 25d \rangle
              C\ integer\ Q\ Input\ 25e\,\rangle,
             \langle R \text{ weights Input 26c} \rangle,
            \langle R \text{ subset Input 27b} \rangle,
            \langle C \text{ subset range Input 27d} \rangle,
            double *ExpInf,
            \langle C sumweights Input 27a \rangle,
            int VARONLY,
            ⟨ C KronSums Answer 101d ⟩
       )
Fragment referenced in 88a.
Uses: {\tt RC\_CovarianceInfluence~88a}.
```

```
\langle RC\_CovarianceInfluence 88a \rangle \equiv
      \langle RC_CovarianceInfluence Prototype 87b \rangle {
           if (VARONLY) {
                RC_colSums(REAL(y), N, Q, Power2, ExpInf, DoCenter, weights,
                              subset, offset, Nsubset, PQ_ans);
                for (int q = 0; q < Q; q++)
                     PQ_ans[q] = PQ_ans[q] / sumweights;
           } else {
                RC_KronSums(y, N, Q, REAL(y), Q, DoSymmetric, ExpInf, ExpInf, DoCenter, weights,
                               subset, offset, Nsubset, PQ_ans);
                for (int q = 0; q < Q * (Q + 1) / 2; q++)
                     PQ_ans[q] = PQ_ans[q] / sumweights;
           }
      }
      \Diamond
Fragment referenced in 82a.
Defines: RC_CovarianceInfluence 37b, 47, 87ab.
Uses: DoCenter 22b, DoSymmetric 22b, N 24bc, Nsubset 27c, offset 27d, Power2 22b, Q 25e, RC_colSums 114a,
      RC_KronSums 101a, subset 27be, 28a, sumweights 27a, weights 26c, weights, 26de, y 25d, 26ab.
3.8.3 X
\langle R_{-}ExpectationX \ Prototype \ 88b \rangle \equiv
      SEXP R_ExpectationX
      (
           \langle R \ x \ Input \ 24d \rangle
           SEXP P,
           \langle R \text{ weights Input 26c} \rangle,
           \langle R \ subset \ Input \ 27b \rangle
      )
      \Diamond
Fragment referenced in 23b, 89a.
Uses: {\tt P~25a}, {\tt R\_ExpectationX~89a}.
```

```
\langle R_{-}ExpectationX 89a \rangle \equiv
       \langle R_ExpectationX Prototype 88b \rangle {
             SEXP ans;
             \langle C integer \ N \ Input \ 24c \rangle;
             \langle C integer Nsubset Input 27c \rangle;
             N = XLENGTH(x) / INTEGER(P)[0];
             Nsubset = XLENGTH(subset);
             PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0]));
             RC_ExpectationX(x, N, INTEGER(P)[0], weights, subset,
                                     OffsetO, Nsubset, REAL(ans));
             UNPROTECT(1);
             return(ans);
       }
Fragment referenced in 82a.
\label{eq:Defines: R_ExpectationX 88b, 92a, 163, 164.} Defines: R_ExpectationX 88b, 92a, 163, 164.
Uses: N 24bc, Nsubset 27c, OffsetO 22b, P 25a, RC_ExpectationX 90, subset 27be, 28a, weights 26c, weights, 26de, x 24d,
\langle RC\_ExpectationX \ Prototype \ 89b \rangle \equiv
       void RC_ExpectationX
              \langle R \ x \ Input \ 24d \rangle
               C integer N Input 24c\rangle,
               C integer P Input 25a\rangle,
              \langle R \text{ weights Input 26c} \rangle,
              \langle R \text{ subset Input 27b} \rangle,
              \langle C \text{ subset range Input 27d} \rangle,
             ⟨ C OneTableSums Answer 119c⟩
       )
       \Diamond
Fragment referenced in 90.
Uses: RC_ExpectationX 90.
```

```
\langle RC\_ExpectationX 90 \rangle \equiv
     \langle RC\_ExpectationX\ Prototype\ 89b \rangle
        double center;
        if (TYPEOF(x) == INTSXP) {
            double* Pp1tmp = Calloc(P + 1, double);
            for (int p = 0; p < P; p++) P_ans[p] = Pp1tmp[p + 1];</pre>
            Free(Pp1tmp);
        } else {
            RC_colSums(REAL(x), N, P, Power1, &center, !DoCenter, weights, subset, offset, Nsubset, P_ans);
     }
Fragment referenced in 82a.
Defines: RC_ExpectationX 37a, 46c, 89ab.
Uses: DoCenter 22b, N 24bc, Nsubset 27c, offset 27d, P 25a, Power1 22b, RC_colSums 114a, RC_OneTableSums 119a,
     subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc.
> a0 <- colSums(x[subset, ] * weights[subset])</pre>
> a0
[1] 59.67771 31.68129 47.29375
> a1 <- .Call(libcoin:::R_ExpectationX, x, P, weights, subset);</pre>
> a2 <- .Call(libcoin:::R_ExpectationX, x, P, as.double(weights), as.double(subset));
> a3 <- .Call(libcoin:::R_ExpectationX, x, P, weights, as.double(subset));
> a4 <- .Call(libcoin:::R_ExpectationX, x, P, as.double(weights), subset);
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
            isequal(a0, a3) && isequal(a0, a4) &&
            isequal(a0, LECVxyws$ExpectationX))
> a0 <- colSums(x[subset, ]^2 * weights[subset])</pre>
> a1 <- .Call(libcoin:::R_CovarianceX, x, P, weights, subset, 1L);</pre>
> a2 <- .Call(libcoin:::R_CovarianceX, x, P, as.double(weights), as.double(subset), 1L);
> a3 <- .Call(libcoin:::R_CovarianceX, x, P, weights, as.double(subset), 1L);
> a4 <- .Call(libcoin:::R_CovarianceX, x, P, as.double(weights), subset, 1L);
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
            isequal(a0, a3) && isequal(a0, a4))
> a0 <- as.vector(colSums(Xfactor[subset, ] * weights[subset]))</pre>
> a0
 [1] 0 15 1 4 9 2 20 6 0 15
> a1 <- .Call(libcoin:::R_ExpectationX, ix, Lx, weights, subset);</pre>
> a2 <- .Call(libcoin:::R_ExpectationX, ix, Lx, as.double(weights), as.double(subset));
> a3 <- .Call(libcoin:::R_ExpectationX, ix, Lx, weights, as.double(subset));</pre>
> a4 <- .Call(libcoin:::R_ExpectationX, ix, Lx, as.double(weights), subset);
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
            isequal(a0, a3) && isequal(a0, a4))
> a1 <- .Call(libcoin:::R_CovarianceX, ix, Lx, weights, subset, 1L);
> a2 <- .Call(libcoin:::R_CovarianceX, ix, Lx, as.double(weights), as.double(subset), 1L);
> a3 <- .Call(libcoin:::R_CovarianceX, ix, Lx, weights, as.double(subset), 1L);
> a4 <- .Call(libcoin:::R_CovarianceX, ix, Lx, as.double(weights), subset, 1L);
```

```
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
              isequal(a0, a3) && isequal(a0, a4))
> r1x <- rep(1:ncol(Xfactor), ncol(Xfactor))</pre>
> r2x <- rep(1:ncol(Xfactor), each = ncol(Xfactor))</pre>
> a0 <- colSums(Xfactor[subset, r1x] * Xfactor[subset, r2x] * weights[subset])
> a0 <- matrix(a0, ncol = ncol(Xfactor))</pre>
> vary <- diag(a0)
> a0 <- a0[lower.tri(a0, diag = TRUE)]</pre>
> a1 <- .Call(libcoin:::R_CovarianceX, ix, Lx, weights, subset, OL)
> a2 <- .Call(libcoin:::R_CovarianceX, ix, Lx, as.double(weights), as.double(subset), OL)
> a3 <- .Call(libcoin:::R_CovarianceX, ix, Lx, weights, as.double(subset), OL)
> a4 <- .Call(libcoin:::R_CovarianceX, ix, Lx, as.double(weights), subset, OL)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
              isequal(a0, a3) && isequal(a0, a4))
\langle R\_CovarianceX\ Prototype\ 91 \rangle \equiv
     SEXP R_CovarianceX
          \langle R \ x \ Input \ 24d \rangle
         SEXP P,
         \langle R \text{ weights Input 26c} \rangle,
          \langle R \text{ subset Input 27b} \rangle,
         SEXP varonly
     )
Fragment referenced in 23b, 92a.
Uses: P 25a, R_CovarianceX 92a.
```

```
\langle R_{-}CovarianceX 92a \rangle \equiv
       \langle R_{-}CovarianceX \ Prototype \ 91 \rangle
            SEXP ans;
            SEXP ExpX;
            \langle C integer \ N \ Input \ 24c \rangle;
            \langle C integer Nsubset Input 27c \rangle;
            N = XLENGTH(x) / INTEGER(P)[0];
            Nsubset = XLENGTH(subset);
            PROTECT(ExpX = R_ExpectationX(x, P, weights, subset));
            if (INTEGER(varonly)[0]) {
                 PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0]));
            } else {
                 PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0] * (INTEGER(P)[0] + 1) / 2));
            }
            RC_CovarianceX(x, N, INTEGER(P)[0], weights, subset, OffsetO, Nsubset, REAL(ExpX),
                                INTEGER(varonly)[0], REAL(ans));
            UNPROTECT(2);
            return(ans);
       }
Fragment referenced in 82a.
Defines: R_CovarianceX 91, 163, 164.
Uses: N 24bc, Nsubset 27c, Offset0 22b, P 25a, RC_CovarianceX 93a, R_ExpectationX 89a, subset 27be, 28a, weights 26c,
       weights, 26\mathrm{de},\,\mathrm{x}\ 24\mathrm{d},\,25\mathrm{bc}.
\langle RC\_CovarianceX\ Prototype\ 92b \rangle \equiv
       void RC_CovarianceX
       (
            \langle R \ x \ Input \ 24d \rangle
              C integer N Input 24c\rangle,
              C integer P Input 25a\rangle,
            \langle R \text{ weights Input 26c} \rangle,
            \langle R \text{ subset Input 27b} \rangle,
            \langle C \text{ subset range Input 27d} \rangle,
            double *ExpX,
            int VARONLY,
            ⟨ C KronSums Answer 101d ⟩
      )
Fragment referenced in 93a.
Uses: RC_CovarianceX 93a.
```

```
\langle RC\_CovarianceX \ 93a \rangle \equiv
      \langle RC\_CovarianceX\ Prototype\ 92b \rangle
          double center;
          if (TYPEOF(x) == INTSXP) {
               if (VARONLY) {
                    for (int p = 0; p < P; p++) PQ_ans[p] = ExpX[p];
               } else {
                    for (int p = 0; p < PP12(P); p++)
                        PQ_ans[p] = 0.0;
                    for (int p = 0; p < P; p++)
                        PQ_ans[S(p, p, P)] = ExpX[p];
               }
          } else {
               if (VARONLY) {
                   RC_colSums(REAL(x), N, P, Power2, &center, !DoCenter, weights,
                                subset, offset, Nsubset, PQ_ans);
               } else {
                   RC_KronSums(x, N, P, REAL(x), P, DoSymmetric, &center, &center, !DoCenter, weights,
                                 subset, offset, Nsubset, PQ_ans);
               }
          }
      }
      \Diamond
Fragment referenced in 82a.
Defines: RC_CovarianceX 37c, 38a, 47, 92ab.
Uses: DoCenter 22b, DoSymmetric 22b, N 24bc, Nsubset 27c, offset 27d, P 25a, Power2 22b, PP12 140b, RC_colSums 114a,
      RC_KronSums 101a, S 22a, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc.
```

## 3.9 Computing Sums

The core concept of all functions in the section is the computation of various sums over observations, weights, or blocks. We start with an initialisation of the loop over all observations

```
⟨init subset loop 93b⟩ ≡

R_xlen_t diff = 0;
s = subset + offset;
w = weights;
/* subset is R-style index in 1:N */
if (Nsubset > 0)
         diff = (R_xlen_t) s[0] - 1;
◇

Fragment referenced in 98a, 105, 108, 116b, 121b, 126, 131a.
Uses: N 24bc, Nsubset 27c, offset 27d, subset 27be, 28a, weights 26c.
```

and loop over i = 1, ..., N when no subset was specified or over the subset of the subset given by offset and Nsubset, allowing for number of observations larger than INT\_MAX

```
\langle start subset loop 94a \rangle \equiv
      for (R_xlen_t i = 0; i < (Nsubset == 0 ? N : Nsubset) - 1; i++)
Fragment referenced in 98a, 105, 108, 116b, 121b, 126, 131a.
Uses: N 24bc, Nsubset 27c.
After computions in the loop, we compute the next element
\langle continue \ subset \ loop \ 94b \rangle \equiv
      if (Nsubset > 0) {
           /* NB: diff also works with R style index */
           diff = (R_xlen_t) s[1] - s[0];
           if (diff < 0)
               error("subset not sorted");
           s++;
      } else {
          diff = 1;
Fragment referenced in 98a, 105, 108, 116b, 121b, 126, 131a.
Uses: Nsubset 27c, subset 27be, 28a.
         Simple Sums
3.9.1
\langle SimpleSums 94c \rangle \equiv
      \langle C\_Sums\_dweights\_dsubset 96b \rangle
      \langle C\_Sums\_iweights\_dsubset 97a \rangle
      ⟨ C_Sums_iweights_isubset 97b ⟩
      \langle C\_Sums\_dweights\_isubset 97c \rangle
      ⟨ RC_Sums 96a ⟩
      \langle R\_Sums 95b \rangle
Fragment referenced in 24a.
> a0 <- sum(weights[subset])</pre>
> a1 <- .Call(libcoin:::R_Sums, N, weights, subset)</pre>
> a2 <- .Call(libcoin:::R_Sums, N, as.double(weights), as.double(subset))
> a3 <- .Call(libcoin:::R_Sums, N, weights, as.double(subset))
> a4 <- .Call(libcoin:::R_Sums, N, as.double(weights), subset)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
```

isequal(a0, a3) && isequal(a0, a4))

```
\langle R\_Sums \ Prototype \ 95a \rangle \equiv
        SEXP R_Sums
               \langle R \ N \ Input \ 24b \rangle
               \langle R \text{ weights Input 26c} \rangle,
              \langle R \text{ subset Input 27b} \rangle
        )
        \Diamond
Fragment referenced in 23b, 95b.
Uses: R_Sums 95b.
\langle R_{-}Sums 95b \rangle \equiv
        \langle \: R\_Sums \: Prototype \: 95a \: \rangle
              SEXP ans;
              \langle C integer Nsubset Input 27c \rangle;
              Nsubset = XLENGTH(subset);
              PROTECT(ans = allocVector(REALSXP, 1));
              REAL(ans)[0] = RC_Sums(INTEGER(N)[0], weights, subset, Offset0, Nsubset);
              UNPROTECT(1);
              return(ans);
        }
        \Diamond
Fragment referenced in 94c.
Defines: R_Sums 95a, 163, 164.
Uses: \verb§N 24bc§, \verb§Nsubset 27c§, \verb§Offset0 22b§, \verb§RC_Sums 96a§, \verb§subset 27be§, 28a§, \verb§weights 26c§, \verb§weights§, 26de].
\langle RC\_Sums\ Prototype\ 95c\, \rangle \equiv
        double RC_Sums
               \langle C integer \ N \ Input \ 24c \rangle,
               \langle R \text{ weights Input 26c} \rangle,
               \langle R \text{ subset Input 27b} \rangle,
               ⟨ C subset range Input 27d ⟩
        )
Fragment referenced in 96a.
Uses: RC_Sums 96a.
```

```
\langle RC_{-}Sums 96a \rangle \equiv
      \langle RC_Sums Prototype 95c\rangle
          if (XLENGTH(weights) == 0) {
               if (XLENGTH(subset) == 0) {
                    return((double) N);
               } else {
                    return((double) Nsubset);
          }
          if (TYPEOF(weights) == INTSXP) {
               if (TYPEOF(subset) == INTSXP) {
                    return(C_Sums_iweights_isubset(N, INTEGER(weights), XLENGTH(weights),
                                                        INTEGER(subset), offset, Nsubset));
               } else {
                    return(C_Sums_iweights_dsubset(N, INTEGER(weights), XLENGTH(weights),
                                                        REAL(subset), offset, Nsubset));
               }
          } else {
               if (TYPEOF(subset) == INTSXP) {
                    return(C_Sums_dweights_isubset(N, REAL(weights), XLENGTH(weights),
                                                        INTEGER(subset), offset, Nsubset));
                    return(C_Sums_dweights_dsubset(N, REAL(weights), XLENGTH(weights),
                                                        REAL(subset), offset, Nsubset));
               }
          }
      }
      \Diamond
Fragment referenced in 94c.
Defines: RC_Sums 36ab, 85b, 87a, 95bc, 132b, 136a.
Uses: C_Sums_dweights_dsubset 96b, C_Sums_dweights_isubset 97c, C_Sums_iweights_dsubset 97a,
      C_Sums_iweights_isubset 97b, N 24bc, Nsubset 27c, offset 27d, subset 27be, 28a, weights 26c.
\langle C\_Sums\_dweights\_dsubset 96b \rangle \equiv
      double C_Sums_dweights_dsubset
           \langle C \text{ integer } N \text{ Input } 24c \rangle,
            C real weights Input 26e >
           ⟨ C real subset Input 28a⟩
          double *s, *w;
          ⟨ Sums Body 98a ⟩
      }
Fragment referenced in 94c.
Defines: C_Sums_dweights_dsubset 96a.
```

```
\langle C\_Sums\_iweights\_dsubset 97a \rangle \equiv
       double C_Sums_iweights_dsubset
              C integer N Input 24c\rangle,
              C\ integer\ weights\ Input\ {\bf 26d}\ \rangle
             ⟨ C real subset Input 28a⟩
       ) {
            double *s;
            int *w;
            ⟨ Sums Body 98a ⟩
       }
Fragment referenced in 94c.
Defines: C_Sums_iweights_dsubset 96a.
\langle C\_Sums\_iweights\_isubset 97b \rangle \equiv
       double C_Sums_iweights_isubset
             \langle C integer \ N \ Input \ 24c \rangle,
             ⟨ C integer weights Input 26d ⟩
             \langle C integer subset Input 27e \rangle
       ) {
            int *s, *w;
            ⟨ Sums Body 98a ⟩
       }
Fragment referenced in 94c.
Defines: C_Sums_iweights_isubset 96a.
\langle C_Sums_dweights_isubset 97c \rangle \equiv
       double C_Sums_dweights_isubset
              C integer N Input 24c\rangle,
              C real weights Input 26e\rangle
             \langle C \text{ integer subset Input 27e} \rangle
       ) {
            int *s;
            double *w;
            ⟨ Sums Body 98a ⟩
       }
Fragment referenced in 94c.
Defines: C_Sums_dweights_isubset 96a.
```

```
\langle Sums Body 98a \rangle \equiv
      double ans = 0.0;
      if (Nsubset > 0) {
           if (!HAS_WEIGHTS) return((double) Nsubset);
      } else {
           if (!HAS_WEIGHTS) return((double) N);
      }
      ⟨ init subset loop 93b ⟩
      ⟨ start subset loop 94a ⟩
      {
           w = w + diff;
           ans += w[0];
           ⟨ continue subset loop 94b ⟩
      }
      w = w + diff;
      ans += w[0];
      return(ans);
Fragment referenced in 96b, 97abc.
Uses: HAS_WEIGHTS 26de, N 24bc, Nsubset 27c.
3.9.2 Kronecker Sums
\langle KronSums 98b \rangle \equiv
      ⟨ C_KronSums_dweights_dsubset 103b ⟩
      ⟨ C_KronSums_iweights_dsubset 104a ⟩
      ⟨ C_KronSums_iweights_isubset 104b ⟩
      \langle C\_KronSums\_dweights\_isubset 104c \rangle
      \langle C\_XfactorKronSums\_dweights\_dsubset 106b \rangle
       C\_XfactorKronSums\_iweights\_dsubset\ 106c 
       C\_XfactorKronSums\_iweights\_isubset\ 107a\
       C\_X factor Kron Sums\_dweights\_isubset~107 b~\rangle
       RC_KronSums 101a >
       R_{\text{-}}KronSums 100a
       C_KronSums_Permutation_isubset 111a >
       \langle C\_KronSums\_Permutation\_dsubset 110b \rangle
       \langle C\_XfactorKronSums\_Permutation\_isubset 112a \rangle
      \langle C\_XfactorKronSums\_Permutation\_dsubset\ 111c \rangle
      ⟨ RC_KronSums_Permutation 110a ⟩
      \langle R\_KronSums\_Permutation 109b \rangle
Fragment referenced in 24a.
> r1 <- rep(1:ncol(x), ncol(y))
> r2 \leftarrow rep(1:ncol(y), each = ncol(x))
> a0 <- colSums(x[subset,r1] * y[subset,r2] * weights[subset])</pre>
> a1 <- .Call(libcoin:::R_KronSums, x, P, y, weights, subset, OL)
> a2 <- .Call(libcoin:::R_KronSums, x, P, y, as.double(weights), as.double(subset), OL)
```

> a3 <- .Call(libcoin:::R\_KronSums, x, P, y, weights, as.double(subset), OL)

```
> a4 <- .Call(libcoin:::R_KronSums, x, P, y, as.double(weights), subset, OL)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
              isequal(a0, a3) && isequal(a0, a4))
> a0 <- as.vector(colSums(Xfactor[subset,r1Xfactor] *</pre>
                               y[subset,r2Xfactor] * weights[subset]))
> a1 <- .Call(libcoin:::R_KronSums, ix, Lx, y, weights, subset, OL)
> a2 <- .Call(libcoin:::R_KronSums, ix, Lx, y, as.double(weights), as.double(subset), OL)
> a3 <- .Call(libcoin:::R_KronSums, ix, Lx, y, weights, as.double(subset), OL)
> a4 <- .Call(libcoin:::R_KronSums, ix, Lx, y, as.double(weights), subset, OL)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
              isequal(a0, a3) && isequal(a0, a4))
\langle R_{-}KronSums \ Prototype \ 99 \rangle \equiv
     SEXP R_KronSums
      (
          \langle R \ x \ Input \ 24d \rangle
         SEXP P,
          \langle R \ y \ Input \ 25d \rangle
          \langle R \text{ weights Input 26c} \rangle,
          \langle R \text{ subset Input 27b} \rangle,
         SEXP symmetric
     )
Fragment referenced in 23b, 100a.
Uses: P 25a, R_KronSums 100a.
```

```
\langle R_{-}KronSums 100a \rangle \equiv
       \langle R\_KronSums \ Prototype \ 99 \rangle
            SEXP ans;
            \langle C integer \ Q \ Input \ 25e \rangle;
            \langle C integer \ N \ Input \ 24c \rangle;
            \langle C integer Nsubset Input 27c \rangle;
            double center;
            Q = NCOL(y);
            N = XLENGTH(y) / Q;
            Nsubset = XLENGTH(subset);
            if (INTEGER(symmetric)[0]) {
                PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0] * (INTEGER(P)[0] + 1) / 2));
            } else {
                 PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0] * Q));
            }
            RC_KronSums(x, N, INTEGER(P)[0], REAL(y), Q, INTEGER(symmetric)[0], &center, &center,
                           !DoCenter, weights, subset, OffsetO, Nsubset, REAL(ans));
            UNPROTECT(1);
            return(ans);
      }
      \Diamond
Fragment referenced in 98b.
Defines: R_{KronSums} 99, 163, 164.
Uses: DoCenter 22b, N 24bc, NCOL 139c, Nsubset 27c, OffsetO 22b, P 25a, Q 25e, RC_KronSums 101a, subset 27be, 28a,
      weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.
\langle RC\_KronSums \ Prototype \ 100b \rangle \equiv
      void RC_KronSums
            ⟨ RC KronSums Input 101b ⟩
            \langle R \text{ weights Input 26c} \rangle,
            \langle R \text{ subset Input 27b} \rangle,
             C subset range Input 27d\rangle,
            ⟨ C KronSums Answer 101d ⟩
      )
      \Diamond
Fragment referenced in 101a.
Uses: RC_KronSums 101a.
```

```
\langle RC\_KronSums 101a \rangle \equiv
        \langle \textit{RC\_KronSums Prototype } 100b \rangle {
              if (TYPEOF(x) == INTSXP) {
                    \langle KronSums\ Integer\ x\ 102 \rangle
              } else {
                    \langle \mathit{KronSums Double} \ \mathit{x} \ 103 \mathrm{a} \, \rangle
        }
        \Diamond
Fragment referenced in 98b.
Defines: RC_KronSums 81d, 88a, 93a, 100ab.
Uses: x 24d, 25bc.
\langle RC \ KronSums \ Input \ 101b \rangle \equiv
        \langle R \ x \ Input \ 24d \ \rangle
        \langle C integer \ N \ Input \ 24c \rangle,
        \langle C integer P Input 25a \rangle,
        ⟨ C real y Input 26a⟩
        const int SYMMETRIC,
        double *centerx,
        double *centery,
        const int CENTER,
Fragment referenced in 100b.
\langle C \ KronSums \ Input \ 101c \rangle \equiv
        \langle C real \ x \ Input \ 25b \rangle
        ⟨ C real y Input 26a⟩
        const int SYMMETRIC,
        double *centerx,
        double *centery,
        const int CENTER,
Fragment referenced in 103b, 104abc.
\langle C KronSums Answer 101d \rangle \equiv
        double *PQ_ans
```

 $Fragment\ referenced\ in\ 81c,\ 87b,\ 92b,\ 100b,\ 103b,\ 104abc,\ 106bc,\ 107ab,\ 109c,\ 110b,\ 111ac,\ 112a.$ 

```
\langle KronSums\ Integer\ x\ 102 \rangle \equiv
     if (SYMMETRIC) error("not implemented");
     if (CENTER) error("not implemented");
     if (TYPEOF(weights) == INTSXP) {
         if (TYPEOF(subset) == INTSXP) {
              {\tt C\_XfactorKronSums\_iweights\_isubset(INTEGER(x), N, P, y, Q,}\\
                  INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                  offset, Nsubset, PQ_ans);
         } else {
              C_XfactorKronSums_iweights_dsubset(INTEGER(x), N, P, y, Q,
                  INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                  offset, Nsubset, PQ_ans);
         }
     } else {
         if (TYPEOF(subset) == INTSXP) {
              C_XfactorKronSums_dweights_isubset(INTEGER(x), N, P, y, Q,
                  REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                  offset, Nsubset, PQ_ans);
         } else {
              C_XfactorKronSums_dweights_dsubset(INTEGER(x), N, P, y, Q,
                  REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                  offset, Nsubset, PQ_ans);
         }
     }
```

Fragment referenced in 101a.

Uses: C\_XfactorKronSums\_dweights\_dsubset 106b, C\_XfactorKronSums\_dweights\_isubset 107b, C\_XfactorKronSums\_iweights\_dsubset 106c, C\_XfactorKronSums\_iweights\_isubset 107a, N 24bc, Nsubset 27c, offset 27d, P 25a, Q 25e, subset 27be, 28a, weights 26c, x 24d, 25bc, y 25d, 26ab.

```
\langle KronSums Double \ x \ 103a \rangle \equiv
      if (TYPEOF(weights) == INTSXP) {
          if (TYPEOF(subset) == INTSXP) {
              C_KronSums_iweights_isubset(REAL(x), N, P, y, Q, SYMMETRIC, centerx, centery, CENTER,
                   INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                   offset, Nsubset, PQ_ans);
          } else {
              C_KronSums_iweights_dsubset(REAL(x), N, P, y, Q, SYMMETRIC, centerx, centery, CENTER,
                   INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                   offset, Nsubset, PQ_ans);
          }
     } else {
          if (TYPEOF(subset) == INTSXP) {
              C_KronSums_dweights_isubset(REAL(x), N, P, y, Q, SYMMETRIC, centerx, centery, CENTER,
                   REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                   offset, Nsubset, PQ_ans);
          } else {
              C_KronSums_dweights_dsubset(REAL(x), N, P, y, Q, SYMMETRIC, centerx, centery, CENTER,
                   REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                   offset, Nsubset, PQ_ans);
          }
     }
Fragment referenced in 101a.
Uses: C_KronSums_dweights_dsubset 103b, C_KronSums_dweights_isubset 104c, C_KronSums_iweights_dsubset 104a,
     C_KronSums_iweights_isubset 104b, N 24bc, Nsubset 27c, offset 27d, P 25a, Q 25e, subset 27be, 28a, weights 26c,
     x 24d, 25bc, y 25d, 26ab.
\langle C\_KronSums\_dweights\_dsubset 103b \rangle \equiv
     void C_KronSums_dweights_dsubset
           C KronSums Input 101c >
           C real weights Input 26e >
           C real subset Input 28a\rangle,
          ⟨ C KronSums Answer 101d ⟩
     ) {
          double *s, *w;
          ⟨ KronSums Body 105 ⟩
     }
     \Diamond
Fragment referenced in 98b.
Defines: C_KronSums_dweights_dsubset 103a.
```

```
\langle C\_KronSums\_iweights\_dsubset 104a \rangle \equiv
       void C_KronSums_iweights_dsubset
              C KronSums Input 101c >
              C integer weights Input \ 26d \ \rangle
              C real subset Input 28a\rangle,
             ⟨ C KronSums Answer 101d ⟩
       ) {
             double *s;
             int *w;
             ⟨ KronSums Body 105 ⟩
       }
Fragment referenced in 98b.
Defines: {\tt C\_KronSums\_iweights\_dsubset~103a}.
\langle \textit{ C\_KronSums\_iweights\_isubset } 104b \rangle \equiv
       void C_KronSums_iweights_isubset
       (
             \langle \; C \; KronSums \; Input \; 101c \; \rangle
              C\ integer\ weights\ Input\ 26{\rm d}\ \rangle
              C integer subset Input 27e\rangle,
             ⟨ C KronSums Answer 101d ⟩
       ) {
             int *s, *w;
             ⟨ KronSums Body 105 ⟩
       }
Fragment referenced in 98b.
Defines: C_KronSums_iweights_isubset 103a.
\langle \textit{C\_KronSums\_dweights\_isubset } 104c \rangle \equiv
       void C_KronSums_dweights_isubset
             ⟨ C KronSums Input 101c ⟩
             ⟨ C real weights Input 26e⟩
              C integer subset Input 27e\rangle,
             ⟨ C KronSums Answer 101d ⟩
       ) {
             int *s;
             double *w;
             \langle \mathit{KronSums} \ \mathit{Body} \ 105 \, \rangle
       }
Fragment referenced in 98b.
Defines: {\tt C\_KronSums\_dweights\_isubset~103a}.
```

```
\langle KronSums Body 105 \rangle \equiv
         double *xx, *yy, cx = 0.0, cy = 0.0, *thisPQ_ans;
         int idx;
         for (int p = 0; p < P; p++) {
              for (int q = (SYMMETRIC ? p : 0); q < Q; q++) {
                  /* SYMMETRIC is column-wise, default
                     is row-wise (maybe need to change this) */
                  if (SYMMETRIC) {
                      idx = S(p, q, P);
                  } else {
                      idx = q * P + p;
                  PQ_ans[idx] = 0.0;
                  thisPQ_ans = PQ_ans + idx;
                  yy = y + N * q;
                  xx = x + N * p;
                  if (CENTER) {
                      cx = centerx[p];
                      cy = centery[q];
                  ⟨ init subset loop 93b ⟩
                  ⟨ start subset loop 94a ⟩
                      xx = xx + diff;
                      yy = yy + diff;
                      if (HAS_WEIGHTS) {
                          w = w + diff;
                          if (CENTER) {
                              thisPQ_ans[0] += (xx[0] - cx) * (yy[0] - cy) * w[0];
                          } else {
                              thisPQ_ans[0] += xx[0] * yy[0] * w[0];
                          }
                      } else {
                          if (CENTER) {
                              thisPQ_ans[0] += (xx[0] - cx) * (yy[0] - cy);
                          } else {
                              thisPQ_ans[0] += xx[0] * yy[0];
                      }
                      ⟨ continue subset loop 94b⟩
                  }
                  xx = xx + diff;
                  yy = yy + diff;
                  if (HAS_WEIGHTS) {
                      w = w + diff;
                      thisPQ_ans[0] += (xx[0] - cx) * (yy[0] - cy) * w[0];
                  } else {
                      thisPQ_ans[0] += (xx[0] - cx) * (yy[0] - cy);
             }
         }
```

Fragment referenced in 103b, 104abc. Uses: HAS\_WEIGHTS 26de, N $24\mathrm{bc},$ P $25\mathrm{a},$ Q $25\mathrm{e},$ S $22\mathrm{a},$ x $24\mathrm{d},$ 25bc, y $25\mathrm{d},$ 26ab.

#### **Xfactor Kronecker Sums**

```
\langle C X factor K ron Sums Input 106a \rangle \equiv
       \langle C integer \ x \ Input \ 25c \rangle
       ⟨ C real y Input 26a⟩
Fragment referenced in 106bc, 107ab.
\langle C\_XfactorKronSums\_dweights\_dsubset 106b \rangle \equiv
       void C_XfactorKronSums_dweights_dsubset
            ⟨ C XfactorKronSums Input 106a⟩
             C real weights Input \ 26e \ \rangle
             C real subset Input 28a \,
            ⟨ C KronSums Answer 101d ⟩
       ) {
            double *s, *w;
            ⟨ XfactorKronSums Body 108 ⟩
       }
Fragment referenced in 98b.
Defines: C_XfactorKronSums_dweights_dsubset 102.
\langle \textit{ C\_X} factor KronSums\_iweights\_dsubset 106c \rangle \equiv
       void C_XfactorKronSums_iweights_dsubset
            ⟨ C XfactorKronSums Input 106a⟩
             C integer weights Input 26d >
             C real subset Input 28a \,
            ⟨ C KronSums Answer 101d ⟩
       ) {
            double *s;
            int *w;
            \langle X factor Kron Sums Body 108 \rangle
      }
Fragment referenced in 98b.
Defines: C_XfactorKronSums_iweights_dsubset 102.
```

```
\langle C_{-}XfactorKronSums\_iweights\_isubset 107a \rangle \equiv
       void C_XfactorKronSums_iweights_isubset
               C \ X factor Kron Sums \ Input \ 106a \rangle
               C integer weights Input \ 26d \ \rangle
              \langle C integer subset Input 27e \rangle,
             \langle \; C \; KronSums \; Answer \; 101 \mathrm{d} \; \rangle
       ) {
             int *s, *w;
             \langle X factor Kron Sums Body 108 \rangle
       }
Fragment referenced in 98b.
Defines: C_XfactorKronSums_iweights_isubset 102.
\langle C_{-}XfactorKronSums\_dweights\_isubset 107b \rangle \equiv
       void C_XfactorKronSums_dweights_isubset
             \langle C X factor Kron Sums Input 106a \rangle
              ⟨ C real weights Input 26e⟩
              \langle C integer subset Input 27e \rangle,
             \langle \textit{C KronSums Answer 101d} \rangle
       ) {
             int *s;
             double *w;
             ⟨ XfactorKronSums Body 108 ⟩
       }
Fragment referenced in 98b.
Defines: C_XfactorKronSums_dweights_isubset 102.
```

```
\langle XfactorKronSums Body 108 \rangle \equiv
     int *xx, ixi;
     double *yy;
     for (int p = 0; p < mPQB(P, Q, 1); p++) PQ_ans[p] = 0.0;
     for (int q = 0; q < Q; q++) {
         yy = y + N * q;
          xx = x;
          ⟨ init subset loop 93b ⟩
          ⟨ start subset loop 94a ⟩
              xx = xx + diff;
              yy = yy + diff;
              ixi = xx[0] - 1;
              if (HAS_WEIGHTS) {
                  w = w + diff;
                   if (ixi >= 0)
                       PQ_{ans}[ixi + q * P] += yy[0] * w[0];
              } else {
                  if (ixi >= 0)
                       PQ_ans[ixi + q * P] += yy[0];
              ⟨ continue subset loop 94b⟩
          }
          xx = xx + diff;
          yy = yy + diff;
          ixi = xx[0] - 1;
          if (HAS_WEIGHTS) {
              w = w + diff;
              if (ixi >= 0)
                  PQ_ans[ixi + q * P] += yy[0] * w[0];
          } else {
              if (ixi >= 0)
                  PQ_ans[ixi + q * P] += yy[0];
          }
     }
```

Fragment referenced in  $106\mathrm{bc},\,107\mathrm{ab}.$ 

Uses:  ${\tt HAS\_WEIGHTS}\ 26{\tt de},\ {\tt mPQB}\ 141{\tt a},\ {\tt N}\ 24{\tt bc},\ {\tt P}\ 25{\tt a},\ {\tt Q}\ 25{\tt e},\ {\tt x}\ 24{\tt d},\ 25{\tt bc},\ {\tt y}\ 25{\tt d},\ 26{\tt ab}.$ 

### Permuted Kronecker Sums

```
> a0 <- colSums(x[subset,r1] * y[subsety, r2])
> a1 <- .Call(libcoin:::R_KronSums_Permutation, x, P, y, subset, subsety)
> a2 <- .Call(libcoin:::R_KronSums_Permutation, x, P, y, as.double(subset), as.double(subsety))
> stopifnot(isequal(a0, a1) && isequal(a0, a2))
> a0 <- as.vector(colSums(Xfactor[subset,r1Xfactor] * y[subsety, r2Xfactor]))
> a1 <- .Call(libcoin:::R_KronSums_Permutation, ix, Lx, y, subset, subsety)
> a2 <- .Call(libcoin:::R_KronSums_Permutation, ix, Lx, y, as.double(subset), as.double(subsety))
> stopifnot(isequal(a0, a1) && isequal(a0, a2))
```

```
\langle R\_KronSums\_Permutation \ Prototype \ 109a \rangle \equiv
       SEXP R_KronSums_Permutation
             \langle R \ x \ Input \ 24d \rangle
             SEXP P,
             \langle\:R\:\:y\:\:Input\:25d\:\rangle
             \langle R \text{ subset Input 27b} \rangle,
             SEXP subsety
       )
       \Diamond
Fragment referenced in 23b, 109b.
Uses: P 25a, R_KronSums_Permutation 109b.
\langle R_{-}KronSums_{-}Permutation 109b \rangle \equiv
        \langle R\_KronSums\_Permutation\ Prototype\ 109a \rangle
             SEXP ans;
             \langle C integer \ Q \ Input \ 25e \rangle;
             \langle C integer \ N \ Input \ 24c \rangle;
             \langle C integer Nsubset Input 27c \rangle;
             Q = NCOL(y);
             N = XLENGTH(y) / Q;
             Nsubset = XLENGTH(subset);
             PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0] * Q));
             RC_KronSums_Permutation(x, N, INTEGER(P)[0], REAL(y), Q, subset, OffsetO, Nsubset,
                                               subsety, REAL(ans));
             UNPROTECT(1);
             return(ans);
       }
       \Diamond
Fragment referenced in 98b.
Defines: R_KronSums_Permutation 109a, 163, 164.
Uses: N 24bc, NCOL 139c, Nsubset 27c, OffsetO 22b, P 25a, Q 25e, RC_KronSums_Permutation 110a, subset 27be, 28a, x 24d,
       25bc, y 25d, 26ab.
\langle RC\_KronSums\_Permutation\ Prototype\ 109c \rangle \equiv
       {\tt void} \ {\tt RC\_KronSums\_Permutation}
             \langle R \ x \ Input \ 24d \rangle
              \langle C integer \ N \ Input \ 24c \rangle,
              C integer P Input 25a\rangle,
              C real y Input 26a >
              \langle R \text{ subset Input 27b} \rangle,
             \langle C \text{ subset range Input 27d} \rangle,
             SEXP subsety,
             \langle C KronSums Answer 101d \rangle
       )
Fragment referenced in 110a.
Uses: RC_KronSums_Permutation 110a.
```

```
\langle RC\_KronSums\_Permutation 110a \rangle \equiv
               \langle \textit{RC\_KronSums\_Permutation Prototype 109c} \rangle
                          if (TYPEOF(x) == INTSXP) {
                                     if (TYPEOF(subset) == INTSXP) {
                                                 {\tt C\_XfactorKronSums\_Permutation\_isubset(INTEGER(x), N, P, y, Q, INTEGER(x), N, P, Y, INTEGER(x), N, INTEGER(x),
                                                                                                                                                             INTEGER(subset), offset, Nsubset,
                                                                                                                                                             INTEGER(subsety), PQ_ans);
                                     } else {
                                                 C_XfactorKronSums_Permutation_dsubset(INTEGER(x), N, P, y, Q,
                                                                                                                                                             REAL(subset), offset, Nsubset,
                                                                                                                                                             REAL(subsety), PQ_ans);
                                     }
                          } else {
                                     if (TYPEOF(subset) == INTSXP) {
                                                 C_KronSums_Permutation_isubset(REAL(x), N, P, y, Q,
                                                                                                                                         INTEGER(subset), offset, Nsubset,
                                                                                                                                         INTEGER(subsety), PQ_ans);
                                     } else {
                                                 C_KronSums_Permutation_dsubset(REAL(x), N, P, y, Q,
                                                                                                                                         REAL(subset), offset, Nsubset,
                                                                                                                                         REAL(subsety), PQ_ans);
                                     }
                          }
              }
Fragment referenced in 98b.
Defines: RC_KronSums_Permutation 40, 109bc.
Uses: C_KronSums_Permutation_dsubset 110b, C_KronSums_Permutation_isubset 111a,
              C_XfactorKronSums_Permutation_dsubset 111c, C_XfactorKronSums_Permutation_isubset 112a, N 24bc, Nsubset 27c,
               offset 27d, P 25a, Q 25e, subset 27be, 28a, x 24d, 25bc, y 25d, 26ab.
\langle C\_KronSums\_Permutation\_dsubset 110b \rangle \equiv
              \verb"void C_KronSums_Permutation_dsubset"
                          \langle C real \ x \ Input \ 25b \rangle
                           ⟨ C real y Input 26a⟩
                          \langle C real subset Input 28a \rangle,
                          double *subsety,
                          ⟨ C KronSums Answer 101d ⟩
              ) {
                          ⟨ KronSums Permutation Body 111b⟩
              }
Fragment referenced in 98b.
Defines: {\tt C\_KronSums\_Permutation\_dsubset~110a}.
```

```
\langle C\_KronSums\_Permutation\_isubset 111a \rangle \equiv
      void C_KronSums_Permutation_isubset
            C real x Input 25b \rangle
           ⟨ C real y Input 26a⟩
           \langle C integer subset Input 27e \rangle,
           int *subsety,
           ⟨ C KronSums Answer 101d ⟩
      ) {
           ⟨ KronSums Permutation Body 111b⟩
      }
Fragment referenced in 98b.
Defines: C_KronSums_Permutation_isubset 110a.
Because subset might not be ordered (in the presence of blocks) we have to go through all elements explicitly
\langle KronSums \ Permutation \ Body \ 111b \rangle \equiv
      R_xlen_t qP, qN, pN, qPp;
      for (int q = 0; q < Q; q++) {
           qN = q * N;
           qP = q * P;
           for (int p = 0; p < P; p++) {
                qPp = qP + p;
                PQ_ans[qPp] = 0.0;
                pN = p * N;
                for (R_xlen_t i = offset; i < Nsubset; i++)</pre>
                     PQ_ans[qPp] += y[qN + (R_xlen_t) subsety[i] - 1] *
                                       x[pN + (R_xlen_t) subset[i] - 1];
           }
      }
Fragment referenced in 110b, 111a.
Uses: N 24bc, Nsubset 27c, offset 27d, P 25a, Q 25e, subset 27be, 28a, x 24d, 25bc, y 25d, 26ab.
Xfactor Permuted Kronecker Sums
\langle C\_XfactorKronSums\_Permutation\_dsubset 111c \rangle \equiv
      \verb"void C_XfactorKronSums_Permutation_dsubset"
      (
           \langle C integer \ x \ Input \ 25c \rangle
           ⟨ C real y Input 26a⟩
           \langle C real subset Input 28a \rangle,
           double *subsety,
           ⟨ C KronSums Answer 101d ⟩
      ) {
           \langle X factor Kron Sums Permutation Body 112b \rangle
      }
Fragment referenced in 98b.
```

Defines: C\_XfactorKronSums\_Permutation\_dsubset 110a.

```
\langle C_X factor Kron Sums_Permutation_i subset 112a \rangle \equiv
      void C_XfactorKronSums_Permutation_isubset
            C\ integer\ x\ Input\ 25c\ \rangle
           \langle C real \ y \ Input \ 26a \rangle
           \langle C integer subset Input 27e \rangle,
           int *subsety,
           ⟨ C KronSums Answer 101d ⟩
      ) {
           ⟨ XfactorKronSums Permutation Body 112b⟩
      }
Fragment referenced in 98b.
Defines: C_XfactorKronSums_Permutation_isubset 110a.
\langle XfactorKronSums\ Permutation\ Body\ 112b \rangle \equiv
      R_xlen_t qP, qN;
      for (int p = 0; p < mPQB(P, Q, 1); p++) PQ_ans[p] = 0.0;
      for (int q = 0; q < Q; q++) {
           qP = q * P;
           qN = q * N;
           for (R_xlen_t i = offset; i < Nsubset; i++)</pre>
               PQ_{ans}[x[(R_xlen_t) subset[i] - 1] - 1 + qP] += y[qN + (R_xlen_t) subsety[i] - 1];
      }
Fragment referenced in 111c, 112a.
Uses: mPQB 141a, N 24bc, Nsubset 27c, offset 27d, P 25a, Q 25e, subset 27be, 28a, x 24d, 25bc, y 25d, 26ab.
3.9.3 Column Sums
\langle colSums 112c \rangle \equiv
      \langle C\_colSums\_dweights\_dsubset 115a \rangle
      \langle C\_colSums\_iweights\_dsubset 115b \rangle
      \langle C\_colSums\_iweights\_isubset 115c \rangle
      \langle C\_colSums\_dweights\_isubset 116a \rangle
      \langle RC\_colSums 114a \rangle
      \langle R\_colSums 113b \rangle
Fragment referenced in 24a.
> a0 <- colSums(x[subset,] * weights[subset])</pre>
> a1 <- .Call(libcoin:::R_colSums, x, weights, subset)</pre>
> a2 <- .Call(libcoin:::R_colSums, x, as.double(weights), as.double(subset))
> a3 <- .Call(libcoin:::R_colSums, x, weights, as.double(subset))</pre>
> a4 <- .Call(libcoin:::R_colSums, x, as.double(weights), subset)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
                isequal(a0, a3) && isequal(a0, a4))
```

```
\langle R_{-}colSums \ Prototype \ 113a \rangle \equiv
       SEXP R_colSums
              \langle R \ x \ Input \ 24d \rangle
              \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle
       )
       \Diamond
Fragment referenced in 23b, 113b.
Uses: R_colSums 113b.
\langle R\_colSums 113b \rangle \equiv
       \langle\:R\_colSums\:Prototype\:113a\:\rangle
             SEXP ans;
             int P;
             \langle C integer \ N \ Input \ 24c \rangle;
             \langle C integer Nsubset Input 27c \rangle;
             double center;
             P = NCOL(x);
             N = XLENGTH(x) / P;
             Nsubset = XLENGTH(subset);
             PROTECT(ans = allocVector(REALSXP, P));
             RC_colSums(REAL(x), N, P, Power1, &center, !DoCenter, weights, subset, Offset0,
                             Nsubset, REAL(ans));
             UNPROTECT(1);
             return(ans);
       }
Fragment referenced in 112c.
Defines: R_colSums 113a, 163, 164.
Uses: DoCenter 22b, N 24bc, NCOL 139c, Nsubset 27c, OffsetO 22b, P 25a, Power1 22b, RC_colSums 114a, subset 27be, 28a,
       weights 26c, weights, 26de, x 24d, 25bc.
\langle RC\_colSums \ Prototype \ 113c \rangle \equiv
       void RC_colSums
             \langle C \ colSums \ Input \ 114b \rangle
              \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle,
             \langle C \text{ subset range Input 27d} \rangle,
             \langle C \ colSums \ Answer \ 114c \rangle
       )
Fragment referenced in 114a.
Uses: RC_{colSums} 114a.
```

```
\langle RC\_colSums 114a \rangle \equiv
      \langle \mathit{RC\_colSums\ Prototype\ 113c}\,\rangle
           if (TYPEOF(weights) == INTSXP) {
               if (TYPEOF(subset) == INTSXP) {
                    C_colSums_iweights_isubset(x, N, P, power, centerx, CENTER,
                                                    INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                    offset, Nsubset, P_ans);
               } else {
                    C_colSums_iweights_dsubset(x, N, P, power, centerx, CENTER,
                                                    INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                                                    offset, Nsubset, P_ans);
               }
           } else {
               if (TYPEOF(subset) == INTSXP) {
                    C_colSums_dweights_isubset(x, N, P, power, centerx, CENTER,
                                                    REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                    offset, Nsubset, P_ans);
               } else {
                    C_colSums_dweights_dsubset(x, N, P, power, centerx, CENTER,
                                                    REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                                                    offset, Nsubset, P_ans);
               }
           }
      }
Fragment referenced in 112c.
Defines: RC_{colSums} 86a, 88a, 90, 93a, 113bc.
Uses: C_colSums_dweights_dsubset 115a, C_colSums_dweights_isubset 116a, C_colSums_iweights_dsubset 115b,
      C_colSums_iweights_isubset 115c, N 24bc, Nsubset 27c, offset 27d, P 25a, subset 27be, 28a, weights 26c, x 24d, 25bc.
\langle C \ colSums \ Input \ 114b \rangle \equiv
      \langle C real \ x \ Input \ 25b \rangle
      const int power,
      double *centerx,
      const int CENTER,
Fragment referenced in 113c, 115abc, 116a.
\langle \; C \; colSums \; Answer \; 114c \, \rangle \equiv
      double *P_ans
Fragment referenced in 85c, 113c, 115abc, 116a.
```

```
\langle C\_colSums\_dweights\_dsubset 115a \rangle \equiv
        void C_colSums_dweights_dsubset
               C \ colSums \ Input \ 114b \rangle
               C real weights Input 26e \rangle
               C real subset Input 28a\rangle,
              ⟨ C colSums Answer 114c ⟩
        ) {
             double *s, *w;
             \langle colSums Body 116b \rangle
        }
Fragment referenced in 112c.
Defines: C_colSums_dweights_dsubset 114a.
\langle C\_colSums\_iweights\_dsubset 115b \rangle \equiv
        void C_colSums_iweights_dsubset
              \langle C \ colSums \ Input \ 114b \rangle
              ⟨ C integer weights Input 26d ⟩
              \langle C real subset Input 28a \rangle,
              \langle C \ colSums \ Answer \ 114c \rangle
        ) {
             double *s;
             int *w;
             ⟨ colSums Body 116b⟩
        }
Fragment referenced in 112c.
Defines: C_colSums_iweights_dsubset 114a.
\langle \ \textit{C\_colSums\_iweights\_isubset} \ 115c \ \rangle \equiv
        void C_colSums_iweights_isubset
              \langle C \ colSums \ Input \ 114b \rangle
              \langle C integer weights Input 26d \rangle
              \langle C integer subset Input 27e \rangle,
              \langle C \ colSums \ Answer \ 114c \rangle
        ) {
             int *s, *w;
             \langle \; colSums \; Body \; 116b \; \rangle
        }
Fragment referenced in 112c.
Defines: C_colSums_iweights_isubset 114a.
```

```
\langle C\_colSums\_dweights\_isubset 116a \rangle \equiv
      void C_colSums_dweights_isubset
             C \ colSums \ Input \ 114b \rangle
             C real weights Input 26e >
           \langle C \ integer \ subset \ Input \ 27e \rangle,
           \langle C \ colSums \ Answer \ 114c \rangle
      ) {
           int *s;
           double *w;
           ⟨ colSums Body 116b⟩
      }
Fragment referenced in 112c.
Defines: C_colSums_dweights_isubset 114a.
\langle colSums Body 116b \rangle \equiv
      double *xx, cx = 0.0;
      for (int p = 0; p < P; p++) {
           P_{ans}[0] = 0.0;
           xx = x + N * p;
           if (CENTER) {
                cx = centerx[p];
           ⟨ init subset loop 93b ⟩
           ⟨ start subset loop 94a ⟩
                xx = xx + diff;
                if (HAS_WEIGHTS) {
                     w = w + diff;
                     P_{ans}[0] += pow(xx[0] - cx, power) * w[0];
                } else {
                     P_{ans}[0] += pow(xx[0] - cx, power);
                ⟨ continue subset loop 94b⟩
           }
           xx = xx + diff;
           if (HAS_WEIGHTS) {
                w = w + diff;
                P_{ans}[0] += pow(xx[0] - cx, power) * w[0];
           } else {
                P_{ans}[0] += pow(xx[0] - cx, power);
           }
           P_ans++;
      }
Fragment referenced in 115abc, 116a.
Uses: HAS_WEIGHTS 26de, N 24bc, P 25a, x 24d, 25bc.
```

#### **3.9.4** Tables

#### One Table Sums

```
\langle Tables 117a \rangle \equiv
       \langle C\_OneTableSums\_dweights\_dsubset 120a \rangle
       \langle C\_OneTableSums\_iweights\_dsubset 120b \rangle
       \langle C\_OneTableSums\_iweights\_isubset 120c \rangle
       \langle C\_OneTableSums\_dweights\_isubset 121a \rangle
       \langle RC\_OneTableSums 119a \rangle
       ⟨ R_OneTableSums 118a ⟩
       \langle C_TwoTableSums\_dweights\_dsubset 124b \rangle
       \langle C_{-}TwoTableSums\_iweights\_dsubset 124c \rangle
       \langle C_{-}TwoTableSums\_iweights\_isubset 125a \rangle
       \langle C_TwoTableSums\_dweights\_isubset 125b \rangle
       \langle RC\_TwoTableSums 123b \rangle
       \langle R_{-}TwoTableSums 122b \rangle
       \langle C_ThreeTableSums\_dweights\_dsubset 129b \rangle
       \langle C\_ThreeTableSums\_iweights\_dsubset 129c \rangle
       ⟨ C_Three TableSums_iweights_isubset 130a ⟩
       \langle C\_ThreeTableSums\_dweights\_isubset 130b \rangle
       \langle RC\_ThreeTableSums 128b \rangle
       \langle R_{-}ThreeTableSums 127b \rangle
Fragment referenced in 24a.
> a0 <- as.vector(xtabs(weights ~ ixf, subset = subset))</pre>
> a1 <- ctabs(ix, weights = weights, subset = subset)[-1]
> a2 <- ctabs(ix, weights = as.double(weights), subset = as.double(subset))[-1]
> a3 <- ctabs(ix, weights = weights, subset = as.double(subset))[-1]</pre>
> a4 <- ctabs(ix, weights = as.double(weights), subset = subset)[-1]</pre>
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
                 isequal(a0, a3) && isequal(a0, a4))
\langle R\_OneTableSums\ Prototype\ 117b \rangle \equiv
       SEXP R OneTableSums
            \langle R \ x \ Input \ 24d \rangle
            \langle R \text{ weights Input 26c} \rangle,
            ⟨ R subset Input 27b⟩
       )
Fragment referenced in 23b, 118a.
Uses: R_OneTableSums 118a.
```

```
\langle R\_OneTableSums 118a \rangle \equiv
                          \langle \, R\_OneTableSums \,\, Prototype \,\, 117b \, \rangle
                                           SEXP ans;
                                           \langle C integer \ N \ Input \ 24c \rangle;
                                           \langle C integer Nsubset Input 27c \rangle;
                                           int P;
                                           N = XLENGTH(x);
                                           Nsubset = XLENGTH(subset);
                                           P = NLEVELS(x) + 1;
                                           PROTECT(ans = allocVector(REALSXP, P));
                                           RC_OneTableSums(INTEGER(x), N, P, weights, subset,
                                                                                                                      OffsetO, Nsubset, REAL(ans));
                                           UNPROTECT(1);
                                           return(ans);
                        }
Fragment referenced in 117a.
Defines: R_OneTableSums 16, 117b, 132b, 163, 164.
Uses: \verb"N" 24bc", \verb"NLEVELS" 140a, \verb"Nsubset" 27c", \verb"Offset0" 22b, \verb"P" 25a, \verb"RC_OneTableSums" 119a, \verb"subset" 27be, 28a, \verb"weights" 26c", \verb"NLEVELS" 140a, \verb"Nsubset" 27c", \verb"Offset0" 22b, \verb"P" 25a, \verb"RC_OneTableSums" 119a, \verb"subset" 27be, 28a, \verb"weights" 26c", \verb"NLEVELS" 140a, \verb"Nsubset" 27c", \verb"Offset0" 22b, \verb"P" 25a, \verb"RC_OneTableSums" 119a, \verb"subset" 27be, 28a, \verb"weights" 26c", \verb"NLEVELS" 140a, \verb"Nsubset" 27be, 28a, \verb"weights" 26c", \verb"NLEVELS" 140a, \verb"Nsubset" 27be, 28a, \verb"weights" 26c", \verb"NLEVELS" 140a, \verb"Nsubset" 27be, 28a, \verb"weights" 26c", \verb"NLEVELS" 140a, \verb"NLEVELS"
                        weights, 26de, x 24d, 25bc.
\langle RC\_OneTableSums\ Prototype\ 118b \rangle \equiv
                         void RC_OneTableSums
                                                 C\ One Table Sums\ Input\ 119b\ \rangle
                                             \langle R \text{ weights Input 26c} \rangle,
                                            \langle R \text{ subset Input 27b} \rangle,
                                             \langle C \text{ subset range Input 27d} \rangle,
                                           ⟨ C OneTableSums Answer 119c⟩
                         )
                        \Diamond
Fragment referenced in 119a.
Uses: RC_OneTableSums 119a.
```

```
\langle RC\_OneTableSums 119a \rangle \equiv
      \langle \, RC\_OneTableSums \,\, Prototype \,\, 118b \, \rangle
           if (TYPEOF(weights) == INTSXP) {
               if (TYPEOF(subset) == INTSXP) {
                    C_OneTableSums_iweights_isubset(x, N, P,
                                                     {\tt INTEGER(weights),\ XLENGTH(weights)\ >\ 0,\ INTEGER(subset),}
                                                     offset, Nsubset, P_ans);
               } else {
                    C_OneTableSums_iweights_dsubset(x, N, P,
                                                     INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                                                     offset, Nsubset, P_ans);
               }
           } else {
               if (TYPEOF(subset) == INTSXP) {
                    C_OneTableSums_dweights_isubset(x, N, P,
                                                     REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                     offset, Nsubset, P_ans);
               } else {
                    C_OneTableSums_dweights_dsubset(x, N, P,
                                                     REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                                                     offset, Nsubset, P_ans);
               }
           }
      }
Fragment referenced in 117a.
Defines: RC_OneTableSums 36a, 40, 90, 118ab.
Uses: C_OneTableSums_dweights_dsubset 120a, C_OneTableSums_dweights_isubset 121a,
      C_OneTableSums_iweights_dsubset 120b, C_OneTableSums_iweights_isubset 120c, N 24bc, Nsubset 27c, offset 27d,
      P 25a, subset 27be, 28a, weights 26c, x 24d, 25bc.
\langle C One Table Sums Input 119b \rangle \equiv
      \langle C integer \ x \ Input \ 25c \rangle
Fragment referenced in 118b, 120abc, 121a.
\langle C OneTableSums Answer 119c \rangle \equiv
      double *P_ans
Fragment referenced in 89b, 118b, 120abc, 121a.
```

```
\langle C\_OneTableSums\_dweights\_dsubset 120a \rangle \equiv
       void C_OneTableSums_dweights_dsubset
              C\ One Table Sums\ Input\ 119b\ \rangle
              C real weights Input 26e\rangle
              C real subset Input 28a >,
             ⟨ C OneTableSums Answer 119c ⟩
       ) {
            double *s, *w;
            \langle \ One Table Sums \ Body \ 121b \ \rangle
       }
Fragment referenced in 117a.
Defines: C_OneTableSums_dweights_dsubset 119a.
\langle C\_OneTableSums\_iweights\_dsubset 120b \rangle \equiv
       void C_OneTableSums_iweights_dsubset
             \langle C \ One Table Sums \ Input \ 119b \rangle
             ⟨ C integer weights Input 26d ⟩
             \langle C real subset Input 28a \rangle,
             \langle C \ One Table Sums \ Answer \ 119c \rangle
       ) {
            double *s;
            int *w;
            ⟨ OneTableSums Body 121b⟩
       }
Fragment referenced in 117a.
Defines: {\tt C\_OneTableSums\_iweights\_dsubset~119a}.
\langle \ \textit{C\_OneTableSums\_iweights\_isubset} \ 120c \, \rangle \equiv
       void C_OneTableSums_iweights_isubset
             ⟨ C One Table Sums Input 119b⟩
             ⟨ C integer weights Input 26d ⟩
             \langle C integer subset Input 27e \rangle,
             \langle C \ One Table Sums \ Answer \ 119c \rangle
       ) {
            int *s, *w;
            ⟨ One Table Sums Body 121b⟩
       }
       \Diamond
Fragment referenced in 117a.
Defines: {\tt C\_OneTableSums\_iweights\_isubset~119a}.
```

```
\langle C\_OneTableSums\_dweights\_isubset 121a \rangle \equiv
      void C_OneTableSums_dweights_isubset
            ⟨ C One Table Sums Input 119b⟩
            ⟨ C real weights Input 26e⟩
            \langle C \text{ integer subset Input 27e} \rangle,
           \langle C \ One Table Sums \ Answer \ 119c \rangle
      ) {
           int *s;
           double *w;
           ⟨ One TableSums Body 121b⟩
      }
Fragment referenced in 117a.
Defines: {\tt C\_OneTableSums\_dweights\_isubset~119a}.
\langle OneTableSums Body 121b \rangle \equiv
      int *xx;
      for (int p = 0; p < P; p++) P_ans[p] = 0.0;
      xx = x;
      ⟨ init subset loop 93b⟩
      ⟨ start subset loop 94a ⟩
           xx = xx + diff;
           if (HAS_WEIGHTS) {
                w = w + diff;
                P_{ans}[xx[0]] += (double) w[0];
           } else {
                P_ans[xx[0]]++;
           \langle continue \ subset \ loop \ 94b \rangle
      }
      xx = xx + diff;
      if (HAS_WEIGHTS) {
           w = w + diff;
           P_{ans}[xx[0]] += w[0];
      } else {
           P_ans[xx[0]]++;
      }
      \Diamond
Fragment referenced in 120abc, 121a.
Uses: \texttt{HAS\_WEIGHTS} 26de, \texttt{P} 25a, \texttt{x} 24d, 25bc.
TwoTable Sums
> a0 <- xtabs(weights ~ ixf + iyf, subset = subset)
> class(a0) <- "matrix"</pre>
> dimnames(a0) <- NULL</pre>
> attributes(a0)$call <- NULL
> a1 <- ctabs(ix, iy, weights = weights, subset = subset)[-1, -1]</pre>
```

```
> a2 <- ctabs(ix, iy, weights = as.double(weights),</pre>
                  subset = as.double(subset))[-1, -1]
> a3 <- ctabs(ix, iy, weights = weights, subset = as.double(subset))[-1, -1]
> a4 <- ctabs(ix, iy, weights = as.double(weights), subset = subset)[-1, -1]
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
                isequal(a0, a3) && isequal(a0, a4))
\langle R_{-}TwoTableSums Prototype 122a \rangle \equiv
      SEXP R_TwoTableSums
           \langle R \ x \ Input \ 24d \rangle
           \langle R \ y \ Input \ 25d \rangle
           \langle R \text{ weights Input 26c} \rangle,
           \langle R \ subset \ Input \ 27b \rangle
      )
Fragment referenced in 23b, 122b.
Uses: R_TwoTableSums 122b.
\langle R_{-}TwoTableSums 122b \rangle \equiv
      \langle R_{-}TwoTableSums\ Prototype\ 122a \rangle
           SEXP ans, dim;
           \langle C integer \ N \ Input \ 24c \rangle;
           \langle C integer Nsubset Input 27c \rangle;
           int P, Q;
           N = XLENGTH(x);
           Nsubset = XLENGTH(subset);
           P = NLEVELS(x) + 1;
           Q = NLEVELS(y) + 1;
           PROTECT(ans = allocVector(REALSXP, mPQB(P, Q, 1)));
           PROTECT(dim = allocVector(INTSXP, 2));
           INTEGER(dim)[0] = P;
           INTEGER(dim)[1] = Q;
           dimgets(ans, dim);
           RC_TwoTableSums(INTEGER(x), N, P, INTEGER(y), Q,
                              weights, subset, OffsetO, Nsubset, REAL(ans));
           UNPROTECT(2);
           return(ans);
      }
Fragment referenced in 117a.
Defines: R_TwoTableSums 16, 122a, 163, 164.
Uses: mPQB 141a, N 24bc, NLEVELS 140a, Nsubset 27c, OffsetO 22b, P 25a, Q 25e, RC_TwoTableSums 123b, subset 27be, 28a,
      weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.
```

```
\langle RC_{-}TwoTableSums\ Prototype\ 123a \rangle \equiv
              void RC_TwoTableSums
                             C Two Table Sums Input 123c \rangle
                          \langle R \text{ weights Input 26c} \rangle,
                          \langle R \text{ subset Input 27b} \rangle,
                          \langle C \text{ subset range Input 27d} \rangle,
                         ⟨ C TwoTableSums Answer 124a⟩
              )
              \Diamond
Fragment referenced in 123b.
Uses: RC_TwoTableSums 123b.
\langle RC_{-}TwoTableSums 123b \rangle \equiv
              \langle \, RC\_TwoTableSums \,\, Prototype \,\, 123a \, \rangle
                         if (TYPEOF(weights) == INTSXP) {
                                    if (TYPEOF(subset) == INTSXP) {
                                               C_TwoTableSums_iweights_isubset(x, N, P, y, Q,
                                                                                                                            INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                                                                                            offset, Nsubset, PQ_ans);
                                    } else {
                                                C_TwoTableSums_iweights_dsubset(x, N, P, y, Q,
                                                                                                                            INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                                                                                                                            offset, Nsubset, PQ_ans);
                                    }
                         } else {
                                    if (TYPEOF(subset) == INTSXP) {
                                                C_TwoTableSums_dweights_isubset(x, N, P, y, Q,
                                                                                                                            REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                                                                                            offset, Nsubset, PQ_ans);
                                    } else {
                                                C_TwoTableSums_dweights_dsubset(x, N, P, y, Q,
                                                                                                                            REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                                                                                                                            offset, Nsubset, PQ_ans);
                                    }
                         }
              }
Fragment referenced in 117a.
Defines: RC_TwoTableSums 44, 122b, 123a.
Uses: C_TwoTableSums_dweights_dsubset 124b, C_TwoTableSums_dweights_isubset 125b,
              {\tt C\_TwoTableSums\_iweights\_dsubset~124c,~C\_TwoTableSums\_iweights\_isubset~125a,~N~24bc,~Nsubset~27c,~offset~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~number~27d,~
              P 25a, Q 25e, subset 27be, 28a, weights 26c, x 24d, 25bc, y 25d, 26ab.
\langle C TwoTableSums Input 123c \rangle \equiv
               \langle C integer \ x \ Input \ 25c \rangle
              \langle C integer y Input 26b \rangle
Fragment referenced in 123a, 124bc, 125ab.
```

```
\langle C TwoTableSums Answer 124a \rangle \equiv
       double *PQ_ans
Fragment referenced in 123a, 124bc, 125ab.
\langle C_{-}TwoTableSums\_dweights\_dsubset 124b \rangle \equiv
       \verb"void C_TwoTableSums_dweights_dsubset"
             ⟨ C Two TableSums Input 123c⟩
              C real weights Input 26e >
              C real subset Input 28a >,
             ⟨ C Two TableSums Answer 124a⟩
       ) {
            double *s, *w;
            \langle \ Two Table Sums \ Body \ 126 \ \rangle
       }
Fragment referenced in 117a.
Defines: {\tt C\_TwoTableSums\_dweights\_dsubset~123b}.
\langle C_{-}TwoTableSums\_iweights\_dsubset 124c \rangle \equiv
       void C_TwoTableSums_iweights_dsubset
             ⟨ C Two TableSums Input 123c⟩
             ⟨ C integer weights Input 26d ⟩
             \langle C real subset Input 28a \rangle,
             ⟨ C TwoTableSums Answer 124a⟩
       ) {
            double *s;
            int *w;
            \langle \ Two Table Sums \ Body \ 126 \ \rangle
       }
Fragment referenced in 117a.
Defines: {\tt C\_TwoTableSums\_iweights\_dsubset} \ 123b.
```

```
\langle C_{-}TwoTableSums\_iweights\_isubset 125a \rangle \equiv
       void C_TwoTableSums_iweights_isubset
            ⟨ C Two TableSums Input 123c⟩
             C integer weights Input 26d >
            \langle C integer subset Input 27e \rangle,
            ⟨ C TwoTableSums Answer 124a⟩
       ) {
            int *s, *w;
            \langle TwoTableSums\ Body\ 126 \rangle
      }
Fragment referenced in 117a.
Defines: {\tt C\_TwoTableSums\_iweights\_isubset} \ 123b.
\langle C_{-}TwoTableSums\_dweights\_isubset 125b \rangle \equiv
       void C_TwoTableSums_dweights_isubset
            \langle C TwoTableSums Input 123c \rangle
            ⟨ C real weights Input 26e⟩
            \langle C integer subset Input 27e \rangle,
            ⟨ C TwoTableSums Answer 124a⟩
       ) {
            int *s;
            double *w;
            ⟨ TwoTableSums Body 126⟩
       }
Fragment referenced in 117a.
Defines: C_TwoTableSums_dweights_isubset 123b.
```

```
\langle TwoTableSums Body 126 \rangle \equiv
      int *xx, *yy;
     for (int p = 0; p < Q * P; p++) PQ_ans[p] = 0.0;
     yy = y;
     xx = x;
      \langle \; init \; subset \; loop \; 93b \, \rangle
      ⟨ start subset loop 94a ⟩
          xx = xx + diff;
          yy = yy + diff;
          if (HAS_WEIGHTS) {
              w = w + diff;
              PQ_{ans}[yy[0] * P + xx[0]] += (double) w[0];
          } else {
              PQ_ans[yy[0] * P + xx[0]]++;
          ⟨ continue subset loop 94b⟩
     }
     xx = xx + diff;
     yy = yy + diff;
      if (HAS_WEIGHTS) {
          w = w + diff;
          PQ_{ans}[yy[0] * P + xx[0]] += w[0];
          PQ_ans[yy[0] * P + xx[0]]++;
      }
     \Diamond
Fragment referenced in 124bc, 125ab.
Uses: \texttt{HAS\_WEIGHTS} 26de, \texttt{P} 25a, \texttt{Q} 25e, \texttt{x} 24d, 25bc, \texttt{y} 25d, 26ab.
ThreeTable Sums
> a0 <- xtabs(weights ~ ixf + iyf + block, subset = subset)
> class(a0) <- "array"
> dimnames(a0) <- NULL</pre>
> attributes(a0)$call <- NULL
> a1 <- ctabs(ix, iy, block, weights, subset)[-1, -1,]</pre>
> a2 <- ctabs(ix, iy, block, as.double(weights), as.double(subset))[-1,-1,]
> a3 <- ctabs(ix, iy, block, weights, as.double(subset))[-1,-1,]
> a4 <- ctabs(ix, iy, block, as.double(weights), subset)[-1,-1,]
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
```

isequal(a0, a3) && isequal(a0, a4))

```
\langle R\_ThreeTableSums\ Prototype\ 127a \rangle \equiv
       SEXP R_ThreeTableSums
             \langle R \ x \ Input \ 24d \rangle
             \langle R \ y \ Input \ 25d \rangle
             \langle R \ block \ Input \ 28b \rangle,
             \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle
       )
       \Diamond
Fragment referenced in 23b, 127b.
Uses: R_ThreeTableSums 127b.
\langle R_{-}ThreeTableSums 127b \rangle \equiv
       \langle R\_ThreeTableSums\ Prototype\ 127a \rangle
            SEXP ans, dim;
            \langle C integer \ N \ Input \ 24c \rangle;
            \langle C integer Nsubset Input 27c \rangle;
            int P, Q, B;
            N = XLENGTH(x);
            Nsubset = XLENGTH(subset);
            P = NLEVELS(x) + 1;
            Q = NLEVELS(y) + 1;
            B = NLEVELS(block);
            PROTECT(ans = allocVector(REALSXP, mPQB(P, Q, B)));
            PROTECT(dim = allocVector(INTSXP, 3));
            INTEGER(dim)[0] = P;
            INTEGER(dim)[1] = Q;
            INTEGER(dim)[2] = B;
            dimgets(ans, dim);
            \label{eq:rc_threeTableSums} $$RC\_ThreeTableSums(INTEGER(x), N, P, INTEGER(y), Q, $$
                                     INTEGER(block), B,
                                     weights, subset, OffsetO, Nsubset, REAL(ans));
            UNPROTECT(2);
            return(ans);
       }
       \Diamond
Fragment referenced in 117a.
Defines: {\tt R\_ThreeTableSums}\ 16,\ 127a,\ 163,\ 164.
Uses: B 28c, block 28bd, mPQB 141a, N 24bc, NLEVELS 140a, Nsubset 27c, Offset0 22b, P 25a, Q 25e, RC_ThreeTableSums 128b,
       subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.
```

```
\langle RC\_ThreeTableSums\ Prototype\ 128a \rangle \equiv
                 void RC_ThreeTableSums
                                 C Three Table Sums Input 128c \rangle
                              \langle R \text{ weights Input 26c} \rangle,
                              \langle R \text{ subset Input 27b} \rangle,
                              \langle C \text{ subset range Input 27d} \rangle,
                             ⟨ C Three Table Sums Answer 129a⟩
                )
                \Diamond
Fragment referenced in 128b.
Uses: RC_ThreeTableSums 128b.
\langle RC\_ThreeTableSums 128b \rangle \equiv
                 \langle RC\_ThreeTableSums\ Prototype\ 128a \rangle
                             if (TYPEOF(weights) == INTSXP) {
                                         if (TYPEOF(subset) == INTSXP) {
                                                      C_ThreeTableSums_iweights_isubset(x, N, P, y, Q, block, B,
                                                                                                                                              INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                                                                                                              offset, Nsubset, PQL_ans);
                                         } else {
                                                      C_ThreeTableSums_iweights_dsubset(x, N, P, y, Q, block, B,
                                                                                                                                              INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                                                                                                                                              offset, Nsubset, PQL_ans);
                                         }
                             } else {
                                         if (TYPEOF(subset) == INTSXP) {
                                                      C_ThreeTableSums_dweights_isubset(x, N, P, y, Q, block, B,
                                                                                                                                              REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                                                                                                              offset, Nsubset, PQL_ans);
                                         } else {
                                                      C_ThreeTableSums_dweights_dsubset(x, N, P, y, Q, block, B,
                                                                                                                                              REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                                                                                                                                              offset, Nsubset, PQL_ans);
                                         }
                             }
                }
Fragment referenced in 117a.
Defines: RC_ThreeTableSums 44, 127b, 128a.
Uses: B 28c, block 28bd, C_ThreeTableSums_dweights_dsubset 129b, C_ThreeTableSums_dweights_isubset 130b,
                 \texttt{C\_ThreeTableSums\_iweights\_dsubset 129c}, \texttt{C\_ThreeTableSums\_iweights\_isubset 130a}, \texttt{N 24bc}, \texttt{Nsubset 27c}, \texttt{Nsubset 
                offset 27d, P 25a, Q 25e, subset 27be, 28a, weights 26c, x 24d, 25bc, y 25d, 26ab.
\langle C Three Table Sums Input 128c \rangle \equiv
                 \langle C integer \ x \ Input \ 25c \rangle
                 \langle C integer y Input 26b \rangle
                 ⟨ C integer block Input 28d⟩
Fragment referenced in 128a, 129bc, 130ab.
```

```
\langle C Three Table Sums Answer 129a \rangle \equiv
       double *PQL_ans
Fragment referenced in 128a, 129bc, 130ab.
\langle \textit{ C\_ThreeTableSums\_dweights\_dsubset 129b} \rangle \equiv
       \verb"void C_ThreeTableSums_dweights_dsubset"
             ⟨ C Three TableSums Input 128c ⟩
               C real weights Input 26e >
              C real subset Input 28a\rangle,
             ⟨ C Three Table Sums Answer 129a⟩
       ) {
             double *s, *w;
             \langle \; Three Table Sums \; Body \; 131a \, \rangle
       }
Fragment referenced in 117a.
Defines: {\tt C\_ThreeTableSums\_dweights\_dsubset~128b}.
\langle C_{-}ThreeTableSums\_iweights\_dsubset 129c \rangle \equiv
       void C_ThreeTableSums_iweights_dsubset
             \langle C Three Table Sums Input 128c \rangle
              ⟨ C integer weights Input 26d⟩
              \langle C real subset Input 28a \rangle,
             ⟨ C Three Table Sums Answer 129a⟩
       ) {
             double *s;
             int *w;
             \langle \; Three Table Sums \; Body \; 131a \, \rangle
       }
Fragment referenced in 117a.
Defines: {\tt C\_ThreeTableSums\_iweights\_dsubset} \ 128b.
```

```
\langle C_{-}ThreeTableSums\_iweights\_isubset 130a \rangle \equiv
       void C_ThreeTableSums_iweights_isubset
             \langle C Three Table Sums Input 128c \rangle
              C integer weights Input 26d >
             \langle C integer subset Input 27e \rangle,
             ⟨ C Three Table Sums Answer 129a⟩
       ) {
            int *s, *w;
            \langle ThreeTableSums\ Body\ 131a \rangle
       }
Fragment referenced in 117a.
Defines: C_ThreeTableSums_iweights_isubset 128b.
\langle C_{-}ThreeTableSums_{-}dweights_{-}isubset 130b \rangle \equiv
       void C_ThreeTableSums_dweights_isubset
            \langle C Three Table Sums Input 128c \rangle
             ⟨ C real weights Input 26e⟩
             \langle C integer subset Input 27e \rangle,
            \langle C \ Three Table Sums \ Answer \ 129a \rangle
       ) {
            int *s;
            double *w;
            ⟨ Three Table Sums Body 131a⟩
       }
Fragment referenced in 117a.
Defines: C_ThreeTableSums_dweights_isubset 128b.
```

```
\langle ThreeTableSums Body 131a \rangle \equiv
     int *xx, *yy, *bb, PQ = mPQB(P, Q, 1);
     for (int p = 0; p < PQ * B; p++) PQL_ans[p] = 0.0;
     yy = y;
     xx = x;
     bb = block;
      ⟨ init subset loop 93b ⟩
      ⟨ start subset loop 94a ⟩
          xx = xx + diff;
          yy = yy + diff;
          bb = bb + diff;
          if (HAS_WEIGHTS) {
              w = w + diff;
              PQL_ans[(bb[0] - 1) * PQ + yy[0] * P + xx[0]] += (double) w[0];
          } else {
              PQL_ans[(bb[0] - 1) * PQ + yy[0] * P + xx[0]]++;
          ⟨ continue subset loop 94b⟩
     }
     xx = xx + diff;
     yy = yy + diff;
     bb = bb + diff;
     if (HAS_WEIGHTS) {
          w = w + diff;
          PQL_ans[(bb[0] - 1) * PQ + yy[0] * P + xx[0]] += w[0];
         PQL_ans[(bb[0] - 1) * PQ + yy[0] * P + xx[0]]++;
     }
Fragment referenced in 129bc, 130ab.
Uses: B 28c, block 28bd, HAS_WEIGHTS 26de, mPQB 141a, P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.
```

## 3.10 Utilities

Fragment referenced in 24a.

## 3.10.1 Blocks

```
\langle R\_order\_subset\_wrt\_block\ Prototype\ 132a \rangle \equiv
                    SEXP R_order_subset_wrt_block
                                    \langle R \ y \ Input \ 25d \rangle
                                    \langle R \text{ weights Input 26c} \rangle,
                                    \langle R \text{ subset Input 27b} \rangle,
                                   \langle R \ block \ Input \ 28b \rangle
                    )
Fragment referenced in 23b, 132b.
Uses: R_order_subset_wrt_block 132b.
\langle R\_order\_subset\_wrt\_block \ 132b \rangle \equiv
                    \langle \, \textit{R\_order\_subset\_wrt\_block Prototype 132a} \, \rangle
                                   \langle C integer \ N \ Input \ 24c \rangle;
                                   SEXP blockTable, ans;
                                   N = XLENGTH(y) / NCOL(y);
                                   if (XLENGTH(weights) > 0)
                                                   error("cannot deal with weights here");
                                   if (NLEVELS(block) > 1) {
                                                  PROTECT(blockTable = R_OneTableSums(block, weights, subset));
                                   } else {
                                                  PROTECT(blockTable = allocVector(REALSXP, 2));
                                                 REAL(blockTable)[0] = 0.0;
                                                 REAL(blockTable)[1] = RC_Sums(N, weights, subset, Offset0, XLENGTH(subset));
                                   }
                                   PROTECT(ans = RC_order_subset_wrt_block(N, subset, block, blockTable));
                                   UNPROTECT(2);
                                   return(ans);
                    }
Fragment referenced in 131b.
Defines: R_order_subset_wrt_block 132a, 163, 164.
Uses: \verb+block+ 28bd+, \verb+block+ Table+ 28e+, \verb+N+ 24bc+, \verb+NCOL+ 139c+, \verb+NLEVELS+ 140a+, \verb+OffsetO+ 22b+, \verb+RC_order_subset_wrt_block+ 133b+, \verb+NCOL+ 139c+, \verb+NCOL+ 136c+, \verb+NCOL+ 136c+, \verb+NCOL+ 136c+, \verb+NCOL+ 136c+, \verb+NCOL+ 136c+, \verb+NCOL+ 136c+, \verb+NCOL+ 136c
                    RC_Sums 96a, R_OneTableSums 118a, subset 27be, 28a, weights 26c, weights, 26de, y 25d, 26ab.
```

```
\langle RC\_order\_subset\_wrt\_block\ Prototype\ 133a \rangle \equiv
      SEXP RC_order_subset_wrt_block
             C integer N Input 24c\rangle,
            \langle R \text{ subset Input 27b} \rangle,
            \langle R \ block \ Input \ 28b \rangle,
           \langle R \ blockTable \ Input \ 28e \rangle
      )
      \Diamond
Fragment referenced in 133b.
Uses: RC_order_subset_wrt_block 133b.
\langle \, RC\_order\_subset\_wrt\_block \; 133b \, \rangle \equiv
      \langle RC\_order\_subset\_wrt\_block\ Prototype\ 133a \rangle
           SEXP ans;
           int NOBLOCK = (XLENGTH(block) == 0 || XLENGTH(blockTable) == 2);
           if (XLENGTH(subset) > 0) {
                if (NOBLOCK) {
                     return(subset);
                } else {
                     PROTECT(ans = allocVector(TYPEOF(subset), XLENGTH(subset)));
                     C_order_subset_wrt_block(subset, block, blockTable, ans);
                     UNPROTECT(1);
                     return(ans);
                }
           } else {
                PROTECT(ans = allocVector(TYPEOF(subset), N));
                if (NOBLOCK) {
                     C_setup_subset(N, ans);
                } else {
                     C_setup_subset_block(N, block, blockTable, ans);
                UNPROTECT(1);
                return(ans);
           }
      }
Fragment referenced in 131b.
Defines: RC_order_subset_wrt_block 36a, 40, 132b, 133a.
Uses: block 28bd, blockTable 28e, C_order_subset_wrt_block 135a, C_setup_subset 134a, C_setup_subset_block 134b,
      N 24bc, subset 27be, 28a.
```

```
\langle C\_setup\_subset 134a \rangle \equiv
      void C_setup_subset
           \langle C integer \ N \ Input \ 24c \rangle,
           SEXP ans
      ) {
           for (R_xlen_t i = 0; i < N; i++) {
                /* ans is R style index in 1:N */
               if (TYPEOF(ans) == INTSXP) {
                    INTEGER(ans)[i] = i + 1;
               } else {
                    REAL(ans)[i] = (double) i + 1;
           }
      }
Fragment referenced in 131b.
Defines: C_{setup\_subset} 133b, 136a.
Uses: N 24bc.
\langle C\_setup\_subset\_block \ 134b \rangle \equiv
      \verb"void C_setup_subset_block"
           \langle C integer \ N \ Input \ 24c \rangle,
           \langle R \ block \ Input \ 28b \rangle,
           \langle R \ blockTable \ Input \ 28e \rangle,
           SEXP ans
      ) {
           double *cumtable;
           int Nlevels = LENGTH(blockTable);
           cumtable = Calloc(Nlevels, double);
           for (int k = 0; k < Nlevels; k++) cumtable[k] = 0.0;</pre>
           /* table[0] are missings, ie block == 0 ! */
           for (int k = 1; k < Nlevels; k++)
                cumtable[k] = cumtable[k - 1] + REAL(blockTable)[k - 1];
           for (R_xlen_t i = 0; i < N; i++) {
                /* ans is R style index in 1:N */
               if (TYPEOF(ans) == INTSXP) {
                    INTEGER(ans)[(int) cumtable[INTEGER(block)[i]]++] = i + 1;
                    REAL(ans)[(R_xlen_t) cumtable[INTEGER(block)[i]]++] = (double) i + 1;
               }
           }
           Free(cumtable);
      }
Fragment referenced in 131b.
Defines: C_setup_subset_block 133b.
Uses: block 28bd, blockTable 28e, N 24bc.
```

```
\langle C\_order\_subset\_wrt\_block \ 135a \rangle \equiv
      void C_order_subset_wrt_block
           \langle R \text{ subset Input 27b} \rangle,
           \langle R \ block \ Input \ 28b \rangle,
           \langle R \ blockTable \ Input \ 28e \rangle,
           SEXP ans
      ) {
           double *cumtable;
           int Nlevels = LENGTH(blockTable);
           cumtable = Calloc(Nlevels, double);
           for (int k = 0; k < Nlevels; k++) cumtable[k] = 0.0;</pre>
           /* table[0] are missings, ie block == 0 ! */
           for (int k = 1; k < Nlevels; k++)
                cumtable[k] = cumtable[k - 1] + REAL(blockTable)[k - 1];
           /* subset is R style index in 1:N */
           if (TYPEOF(subset) == INTSXP) {
                for (R_xlen_t i = 0; i < XLENGTH(subset); i++)</pre>
                     INTEGER(ans)[(int) cumtable[INTEGER(block)[INTEGER(subset)[i] -
      1]]++] = INTEGER(subset)[i];
           } else {
                for (R_xlen_t i = 0; i < XLENGTH(subset); i++)</pre>
                     REAL(ans)[(R_xlen_t) cumtable[INTEGER(block)[(R_xlen_t) REAL(subset)[i] -
      1]]++] = REAL(subset)[i];
           }
           Free(cumtable);
      }
Fragment referenced in 131b.
Defines: C_order_subset_wrt_block 133b.
Uses: block 28bd, blockTable 28e, N 24bc, subset 27be, 28a.
\langle RC\_setup\_subset\ Prototype\ 135b \rangle \equiv
      SEXP RC_setup_subset
            \langle C integer \ N \ Input \ 24c \rangle,
           \langle R \text{ weights Input 26c} \rangle,
           \langle R \ subset \ Input \ 27b \rangle
      )
Fragment referenced in 136a.
Uses: RC_setup_subset 136a.
```

Because this will only be used when really needed (in Permutations) we can be a little bit more generous with memory here. The return value is always REALSXP.

```
\langle RC\_setup\_subset 136a \rangle \equiv
      \langle \, RC\_setup\_subset \,\, Prototype \,\, 135b \, \rangle
          SEXP ans, mysubset;
          R_xlen_t sumweights;
          if (XLENGTH(subset) == 0) {
              PROTECT(mysubset = allocVector(REALSXP, N));
              C_setup_subset(N, mysubset);
          } else {
              PROTECT(mysubset = coerceVector(subset, REALSXP));
          if (XLENGTH(weights) == 0) {
              UNPROTECT(1);
              return(mysubset);
          }
          sumweights = (R_xlen_t) RC_Sums(N, weights, mysubset, OffsetO, XLENGTH(subset));
          PROTECT(ans = allocVector(REALSXP, sumweights));
          R_xlen_t itmp = 0;
          for (R_xlen_t i = 0; i < XLENGTH(mysubset); i++) {</pre>
              if (TYPEOF(weights) == REALSXP) {
                   for (R_xlen_t j = 0; j < REAL(weights)[(R_xlen_t) REAL(mysubset)[i] - 1]; j++)</pre>
                       REAL(ans)[itmp++] = REAL(mysubset)[i];
              } else {
                   for (R_x = 0; j < INTEGER(weights)[(R_x = t) REAL(mysubset)[i] - 1]; j++)
                       REAL(ans)[itmp++] = REAL(mysubset)[i];
          }
          UNPROTECT(2);
          return(ans);
     }
Fragment referenced in 136b.
Defines: RC_setup_subset 40, 135b.
Uses: C_setup_subset 134a, N 24bc, Offset0 22b, RC_Sums 96a, subset 27be, 28a, sumweights 27a, weights 26c,
     weights, 26de.
```

# 3.10.2 Permutation Helpers

```
 \langle \textit{Permutations} \; 136b \rangle \equiv   \langle \textit{RC\_setup\_subset} \; 136a \rangle   \langle \textit{C\_Permute} \; 137a \rangle   \langle \textit{C\_doPermute} \; 137b \rangle   \langle \textit{C\_PermuteBlock} \; 138a \rangle   \langle \textit{C\_doPermuteBlock} \; 138b \rangle
```

Fragment referenced in 24a.

```
\langle C_{-}Permute 137a \rangle \equiv
      void C_Permute
            double *subset,
            \langle C integer N subset Input 27c \rangle,
            double *ans
      ) {
            R_xlen_t n = Nsubset, j;
            for (R_xlen_t i = 0; i < Nsubset; i++) {</pre>
                j = n * unif_rand();
ans[i] = subset[j];
                 subset[j] = subset[--n];
            }
      }
      \Diamond
Fragment referenced in 136b.
Defines: C_Permute 137b, 138a.
Uses: Nsubset 27c, subset 27be, 28a.
\langle C_{-}doPermute 137b \rangle \equiv
      void C_doPermute
            double *subset,
            \langle C integer N subset Input 27c \rangle,
            double *Nsubset_tmp,
            double *perm
      ) {
            Memcpy(Nsubset_tmp, subset, Nsubset);
            C_Permute(Nsubset_tmp, Nsubset, perm);
      }
Fragment referenced in 136b.
Defines: C_doPermute 40.
Uses: C_Permute 137a, Nsubset 27c, subset 27be, 28a.
```

```
\langle C_{-}PermuteBlock 138a \rangle \equiv
      \verb"void C_PermuteBlock"
           double *subset,
           double *table,
           int Nlevels,
           double *ans
      ) {
           double *px, *pans;
           px = subset;
           pans = ans;
           for (R_xlen_t j = 0; j < Nlevels; j++) {
    if (table[j] > 0) {
                     C_Permute(px, (R_xlen_t) table[j], pans);
                     px += (R_xlen_t) table[j];
                     pans += (R_xlen_t) table[j];
                }
           }
      }
Fragment referenced in 136b.
Defines: C_PermuteBlock 138b.
Uses: C_Permute 137a, subset 27be, 28a.
\langle C\_doPermuteBlock \ 138b \rangle \equiv
      void C_doPermuteBlock
           double *subset,
           \langle C \text{ integer Nsubset Input 27c} \rangle,
           double *table,
           int Nlevels,
           double *Nsubset_tmp,
           double *perm
      ) {
           Memcpy(Nsubset_tmp, subset, Nsubset);
           C_PermuteBlock(Nsubset_tmp, table, Nlevels, perm);
      }
      \Diamond
Fragment referenced in 136b.
Defines: C_doPermuteBlock 40.
Uses: C_PermuteBlock 138a, Nsubset 27c, subset 27be, 28a.
```

## 3.10.3 Other Utils

```
\langle More Utils 139a \rangle \equiv
       \langle NROW 139b \rangle
       \langle NCOL \ 139c \rangle
       \langle NLEVELS 140a \rangle
       ⟨ C_kronecker 143 ⟩
       \langle R_{kronecker 142} \rangle
       \langle \ C\_kronecker\_sym \ 144 \, \rangle
       ⟨ C_KronSums_sym 145a ⟩
       \langle C\_MPinv\_sym \ 147 \rangle
       \langle R\_MPinv\_sym \ 146b \rangle
       \langle R\_unpack\_sym \ 149 \rangle
Fragment referenced in 24a.
\langle NROW 139b \rangle \equiv
       int NROW
            SEXP x
       ) {
            SEXP a;
            a = getAttrib(x, R_DimSymbol);
            if (a == R_NilValue) return(XLENGTH(x));
            if (TYPEOF(a) == REALSXP)
                  return(REAL(a)[0]);
            return(INTEGER(a)[0]);
       }
Fragment referenced in 139a.
Defines: NROW 6, 8, 9ab, 14, 35a, 40, 46c, 47, 64c, 140a, 142.
Uses: x 24d, 25bc.
\langle NCOL \ 139c \rangle \equiv
       int NCOL
            SEXP x
       ) {
            SEXP a;
            a = getAttrib(x, R_DimSymbol);
            if (a == R_NilValue) return(1);
            if (TYPEOF(a) == REALSXP)
                  return(REAL(a)[1]);
            return(INTEGER(a)[1]);
       }
Fragment referenced in 139a.
Defines: \verb|NCOL| 12, 33, 45a, 64c, 85b, 87a, 100a, 109b, 113b, 132b, 142.
Uses: x 24d, 25bc.
```

```
\langle NLEVELS 140a \rangle \equiv
      int NLEVELS
          SEXP x
     ) {
          SEXP a;
          int maxlev = 0;
          a = getAttrib(x, R_LevelsSymbol);
          if (a == R_NilValue) {
               if (TYPEOF(x) != INTSXP)
                   error("cannot determine number of levels");
              for (R_x = 0; i < XLENGTH(x); i++) {
                   if (INTEGER(x)[i] > maxlev)
                       maxlev = INTEGER(x)[i];
              }
              return(maxlev);
          }
          return(NROW(a));
     }
Fragment referenced in 139a.
Defines: NLEVELS 33, 45a, 118a, 122b, 127b, 132b.
Uses: NROW 139b, \times 24d, 25bc.
Check for integer overflow when computing P(P+1)/2 and PQ.
\langle PP12 \ 140b \rangle \equiv
      int PP12
          int P
     ) {
          double dP = (double) P;
          double ans;
          ans = dP * (dP + 1) / 2;
          if (ans > INT_MAX)
               error("cannot allocate memory: number of levels too large");
          return((int) ans);
     }
Fragment referenced in 150a.
Defines: PP12 36a, 47, 49, 55, 83, 93a, 158, 159a.
Uses: P 25a.
```

```
\langle mPQB \ 141a \rangle \equiv
      int mPQB
           int P,
           int Q,
           \mathtt{int}\ \mathtt{B}
      ) {
           double ans = P * Q * B;
           if (ans > INT_MAX)
                error("cannot allocate memory: number of levels too large");
           return((int) ans);
      }
      \Diamond
Fragment referenced in 150a.
 Defines: \texttt{mPQB} \ 38b, \ 40, \ 48, \ 51, \ 56a, \ 74, \ 76a, \ 80b, \ 82b, \ 83, \ 84, \ 108, \ 112b, \ 122b, \ 127b, \ 131a, \ 158. 
Uses: B 28c, P 25a, Q 25e.
> A <- matrix(runif(12), ncol = 3)
> B <- matrix(runif(10), ncol = 2)
> K1 <- kronecker(A, B)
> K2 <- .Call(libcoin:::R_kronecker, A, B)
> stopifnot(isequal(K1, K2))
"libcoinAPI.h" 141b\equiv
      extern SEXP libcoin_R_kronecker(
           SEXP A, SEXP B
           static SEXP(*fun)(SEXP, SEXP) = NULL;
           if (fun == NULL)
                fun = (SEXP(*)(SEXP, SEXP))
                     R_GetCCallable("libcoin", "R_kronecker");
           return fun(A, B);
      }
File\ defined\ by\ 32a,\ 38d,\ 41b,\ 43b,\ 50b,\ 53b,\ 64a,\ 141b,\ 145b,\ 148a.
\langle R_{-}kronecker\ Prototype\ 141c \rangle \equiv
      SEXP R_kronecker
           SEXP A,
           SEXP B
      )
Fragment referenced in 23b, 142.
Uses: B 28c.
```

```
\langle R_{-}kronecker 142 \rangle \equiv
      \langle\,R\_kronecker\ Prototype\ 141c\,\rangle {
           int m, n, r, s;
          SEXP ans;
           if (!isReal(A) || !isReal(B))
               error("R_kronecker: A and / or B are not of type REALSXP");
          m = NROW(A);
          n = NCOL(A);
          r = NROW(B);
           s = NCOL(B);
          PROTECT(ans = allocMatrix(REALSXP, m * n, r * s));
          C_kronecker(REAL(A), m, n, REAL(B), r, s, 1, REAL(ans));
          UNPROTECT(1);
          return(ans);
      }
      \Diamond
Fragment referenced in 139a.
Uses: B 28c, C_kronecker 143, NCOL 139c, NROW 139b.
```

```
\langle C_{-}kronecker 143 \rangle \equiv
     void C_kronecker
          const double *A,
          const int m,
          const int n,
          const double *B,
          const int r,
          const int s,
          const int overwrite,
          double *ans
     ) {
          int i, j, k, l, mr, js, ir;
          double y;
          if (overwrite) {
              for (i = 0; i < m * r * n * s; i++) ans[i] = 0.0;
          }
         mr = m * r;
          for (i = 0; i < m; i++) \{
              ir = i * r;
              for (j = 0; j < n; j++) {
                  js = j * s;
                  y = A[j*m + i];
                   for (k = 0; k < r; k++) {
                       for (1 = 0; 1 < s; 1++)
                           ans[(js + 1) * mr + ir + k] += y * B[1 * r + k];
                  }
              }
         }
     }
Fragment referenced in 139a.
Defines: C_kronecker 84, 142.
Uses: B 28c, y 25d, 26ab.
```

```
\langle C_{kronecker\_sym \ 144} \rangle \equiv
     void C_kronecker_sym
          const double *A,
          const int m,
          const double *B,
          const int r,
          const int overwrite,
          double *ans
          int i, j, k, l, mr, js, ir, s;
          double y;
          mr = m * r;
          s = r;
          if (overwrite) {
              for (i = 0; i < mr * (mr + 1) / 2; i++) ans[i] = 0.0;
          for (i = 0; i < m; i++) {
              ir = i * r;
              for (j = 0; j \le i; j++) {
                  js = j * s;
                  y = A[S(i, j, m)];
                  for (k = 0; k < r; k++) {
                       for (1 = 0; 1 < (j < i ? s : k + 1); l++) {
                           ans[S(ir + k, js + 1, mr)] += y * B[S(k, 1, r)];
                  }
              }
         }
     }
Fragment referenced in 139a.
Defines: C_kronecker_sym 83.
```

Uses: B 28c, S 22a, y 25d, 26ab.

```
\langle C_{-}KronSums\_sym \ 145a \rangle \equiv
      /* sum_i (t(x[i,]) %*% x[i,]) */
      void C_KronSums_sym_
      (
          \langle C real \ x \ Input \ 25b \rangle
          double *PP_sym_ans
     ) {
          int pN, qN, SpqP;
          for (int q = 0; q < P; q++) {
               qN = q * N;
               for (int p = 0; p \le q; p++) {
                   PP_sym_ans[S(p, q, P)] = 0.0;
                   pN = p * N;

SpqP = S(p, q, P);
                   for (int i = 0; i < N; i++)
                         PP_sym_ans[SpqP] += x[qN + i] * x[pN + i];
              }
          }
     }
Fragment referenced in 139a.
Defines: C_KronSums_sym Never used.
Uses: N24\mathrm{bc},P25\mathrm{a},S22\mathrm{a},x24\mathrm{d},25bc.
> covar <- vcov(ls1)</pre>
> covar_sym <- ls1$Covariance
> n <- (sqrt(1 + 8 * length(covar_sym)) - 1) / 2</pre>
> tol <- sqrt(.Machine$double.eps)</pre>
> MP1 <- MPinverse(covar, tol)
> MP2 <- .Call(libcoin:::R_MPinv_sym, covar_sym, as.integer(n), tol)
> lt <- lower.tri(covar, diag = TRUE)
> stopifnot(isequal(MP1$MPinv[lt], MP2$MPinv) &&
               isequal(MP1$rank, MP2$rank))
"libcoinAPI.h" 145b\equiv
      extern SEXP libcoin_R_MPinv_sym(
          SEXP x, SEXP n, SEXP tol
          static SEXP(*fun)(SEXP, SEXP, SEXP) = NULL;
          if (fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP))
                   R_GetCCallable("libcoin", "R_MPinv_sym");
          return fun(x, n, tol);
     }
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 64a, 141b, 145b, 148a.
Uses: {\tt R\_MPinv\_sym}\ 146b, {\tt x}\ 24d,\ 25bc.
```

```
\langle R\_MPinv\_sym \ Prototype \ 146a \rangle \equiv
      SEXP R_MPinv_sym
           SEXP x,
           SEXP n,
           SEXP tol
      )
      \Diamond
Fragment referenced in 23b, 146b.
Uses: R_MPinv_sym 146b, x 24d, 25bc.
\langle R\_MPinv\_sym \ 146b \rangle \equiv
      \langle\:R\_MPinv\_sym\:Prototype\:146a\:\rangle
          SEXP ans, names, MPinv, rank;
           PROTECT(ans = allocVector(VECSXP, 2));
           PROTECT(names = allocVector(STRSXP, 2));
           SET_VECTOR_ELT(ans, 0, MPinv = allocVector(REALSXP, LENGTH(x)));
           SET_STRING_ELT(names, 0, mkChar("MPinv"));
           SET_VECTOR_ELT(ans, 1, rank = allocVector(INTSXP, 1));
           SET_STRING_ELT(names, 1, mkChar("rank"));
           namesgets(ans, names);
           C_MPinv_sym(REAL(x), INTEGER(n)[0], REAL(tol)[0], REAL(MPinv), INTEGER(rank));
           UNPROTECT(2);
           return(ans);
      }
      \Diamond
Fragment referenced in 139a.
Defines: R_MPinv_sym 145b, 146a, 163, 164.
Uses: x 24d, 25bc.
```

```
\langle C\_MPinv\_sym \ 147 \rangle \equiv
     void C_MPinv_sym
          const double *x,
          const int n,
          const double tol,
          double *dMP,
          int *rank
          double *val, *vec, dtol, *rx, *work, valinv;
          int valzero = 0, info = 0, kn;
          if (n == 1) {
              if (x[0] > tol) {
                  dMP[0] = 1 / x[0];
                  rank[0] = 1;
              } else {
                  dMP[0] = 0;
                  rank[0] = 0;
              }
          } else {
              rx = Calloc(n * (n + 1) / 2, double);
              Memcpy(rx, x, n * (n + 1) / 2);
              work = Calloc(3 * n, double);
              val = Calloc(n, double);
              vec = Calloc(n * n, double);
              \label{eq:first-call} F77\_CALL(dspev)("V", "L", \&n, rx, val, vec, \&n, work,
                               &info);
              dtol = val[n - 1] * tol;
              for (int k = 0; k < n; k++)
                  valzero += (val[k] < dtol);</pre>
              rank[0] = n - valzero;
              for (int k = 0; k < n * (n + 1) / 2; k++) dMP[k] = 0.0;
              for (int k = valzero; k < n; k++) {
                  valinv = 1 / val[k];
                  kn = k * n;
                  for (int i = 0; i < n; i++) {
                      for (int j = 0; j \le i; j++) {
                           /* MP is symmetric */
                           dMP[S(i, j, n)] += valinv * vec[kn + i] * vec[kn + j];
                      }
                  }
              Free(rx); Free(work); Free(val); Free(vec);
          }
     }
Fragment referenced in 139a.
Uses: S 22a, x 24d, 25bc.
> m < - matrix(c(3, 2, 1,
```

```
2, 4, 2,
                   1, 2, 5),
                 ncol = 3)
> s <- m[lower.tri(m, diag = TRUE)]</pre>
> u1 <- .Call(libcoin:::R_unpack_sym, s, NULL, OL)
> u2 <- .Call(libcoin:::R_unpack_sym, s, NULL, 1L)
> stopifnot(isequal(m, u1) && isequal(diag(m), u2))
"libcoinAPI.h" 148a \equiv
      extern SEXP libcoin_R_unpack_sym(
          SEXP x, SEXP names, SEXP diagonly
          static SEXP(*fun)(SEXP, SEXP, SEXP) = NULL;
          if (fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP))
                  R_GetCCallable("libcoin", "R_unpack_sym");
          return fun(x, names, diagonly);
     }
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 64a, 141b, 145b, 148a.
Uses: R_{unpack_sym} 149, x 24d, 25bc.
\langle \, \textit{R\_unpack\_sym Prototype} \,\, 148b \, \rangle \equiv
      SEXP R_unpack_sym
      (
          SEXP x,
          SEXP names,
          SEXP diagonly
      )
Fragment referenced in 23b, 149.
Uses: R_unpack_sym 149, x 24d, 25bc.
```

```
\langle R\_unpack\_sym \ 149 \rangle \equiv
      \langle R\_unpack\_sym\ Prototype\ 148b \rangle
          R_x = 0;
          SEXP ans, dimnames;
          double *dx, *dans;
          // m = n * (n + 1)/2 \iff n^2 + n - 2 * m = 0
          n = sqrt(0.25 + 2 * XLENGTH(x)) - 0.5;
          dx = REAL(x);
          if (INTEGER(diagonly)[0]) {
              PROTECT(ans = allocVector(REALSXP, n));
              if (names != R_NilValue) {
                   namesgets(ans, names);
              }
              dans = REAL(ans);
              for (R_xlen_t i = 0; i < n; i++) {
                   dans[i] = dx[k];
                   k += n - i;
              }
          } else {
              PROTECT(ans = allocMatrix(REALSXP, n, n));
              if (names != R_NilValue) {
                   PROTECT(dimnames = allocVector(VECSXP, 2));
                   SET_VECTOR_ELT(dimnames, 0, names);
                   SET_VECTOR_ELT(dimnames, 1, names);
                   dimnamesgets(ans, dimnames);
                   UNPROTECT(1);
              }
              dans = REAL(ans);
              for (R_xlen_t i = 0; i < n; i++) {</pre>
                   dans[i * n + i] = dx[k];
                                                 // diagonal
                   for (R_x = i + 1; j < n; j++) {
                       dans[i * n + j] = dx[k]; // lower triangular
                       dans[j * n + i] = dx[k]; // upper triangular
                       k++;
                   }
              }
          }
          UNPROTECT(1);
          return ans;
     }
Fragment referenced in 139a.
\label{eq:defines: R_unpack_sym} Defines: R\_unpack\_sym \ 10, \ 148ab, \ 163, \ 164.
Uses: x 24d, 25bc.
```

### 3.11 Memory

```
\langle Memory 150a \rangle \equiv
         ⟨ C_get_P 150c ⟩
         \langle C\_get\_Q \ 151a \rangle
         ⟨ PP12 140b ⟩
         \langle mPQB 141a \rangle
         \langle C\_get\_varonly 151b \rangle
         \langle C\_get\_Xfactor\ 151c \rangle
         \langle C\_get\_LinearStatistic 151d \rangle
         \langle C\_get\_Expectation 152a \rangle
          \langle C\_get\_Variance \ 152b \rangle
           C\_get\_Covariance 153a
           C\_get\_ExpectationX 153b \rangle
           C\_get\_ExpectationInfluence 153c \rangle
           C\_get\_CovarianceInfluence 154a \rangle
           C\_get\_VarianceInfluence 154b
           C\_get\_TableBlock\ 154c\ \rangle
           C\_get\_Sumweights 155a
           C_get_Table 155b
           C\_get\_dimTable \ 155c \rangle
         \langle C\_get\_B \ 156a \rangle
         \langle C\_get\_nresample \ 156b \rangle
         \langle C\_get\_PermutedLinearStatistic \ 156c \rangle
         \langle C\_get\_tol\ 156d \rangle
         \langle RC\_init\_LECV\_1d \ 159b \rangle
         \langle RC\_init\_LECV\_2d \ 160 \rangle
Fragment referenced in 24a.
\langle \, R \,\, LECV \,\, Input \,\, 150 \mathrm{b} \, \rangle \equiv
         SEXP LECV
Fragment referenced in 54, 56b, 150c, 151abcd, 152ab, 153abc, 154abc, 155abc, 156abcd.
\textbf{Defines: LECV} \ 41 \text{bc}, \ 42 \text{a}, \ 55, \ 56 \text{a}, \ 57, \ 58, \ 59, \ 72 \text{b}, \ 74, \ 150 \text{c}, \ 151 \text{abcd}, \ 152 \text{ab}, \ 153 \text{abc}, \ 154 \text{abc}, \ 155 \text{abc}, \ 156 \text{abcd}.
\langle C_get_P 150c \rangle \equiv
         int C_get_P
               \langle R \ LECV \ Input \ 150b \rangle
               return(INTEGER(VECTOR_ELT(LECV, dim_SLOT))[0]);
         }
Fragment referenced in 150a.
Defines: C_get_P 35a, 42a, 49, 56a, 59, 74, 152b, 153a, 156b.
Uses: dim_SLOT 22b, LECV 150b.
```

```
\langle C\_get\_Q 151a \rangle \equiv
       int C_get_Q
             \langle\,R\,\,LECV\,Input\,\,150{\rm b}\,\rangle
       ) {
             return(INTEGER(VECTOR_ELT(LECV, dim_SLOT))[1]);
       }
       \Diamond
Fragment referenced in 150a.
Uses: dim_SLOT 22b, LECV 150b.
\langle C\_get\_varonly 151b \rangle \equiv
       int C_get_varonly
             \langle R \ LECV \ Input \ 150b \rangle
             return(INTEGER(VECTOR_ELT(LECV, varonly_SLOT))[0]);
       }
Fragment referenced in 150a.
Defines: C_get_varonly 34, 36a, 38b, 42a, 47, 48, 49, 56a, 57, 74, 153a.
Uses: \ \tt LECV \ 150b, \ \tt varonly\_SLOT \ 22b.
\langle C\_get\_Xfactor\ 151c \rangle \equiv
       int C_get_Xfactor
             \langle R \ LECV \ Input \ 150b \rangle
             return(INTEGER(VECTOR_ELT(LECV, Xfactor_SLOT))[0]);
       }
       \Diamond
Fragment referenced in 150a.
Defines: C_get_Xfactor 49.
Uses: LECV 150b, Xfactor_SLOT 22b.
\langle C\_get\_LinearStatistic 151d \rangle \equiv
       double* C_get_LinearStatistic
             \langle R \ LECV \ Input \ 150b \rangle
             return(REAL(VECTOR_ELT(LECV, LinearStatistic_SLOT)));
       }
Fragment referenced in 150a.
 \begin{tabular}{ll} \hline \textbf{Defines: C\_get\_LinearStatistic } 35b, \, 48, \, 55, \, 57, \, 74, \, 159a. \\ \hline \end{tabular} 
Uses: LECV 150b, LinearStatistic_SLOT 22b.
```

```
\langle C\_get\_Expectation 152a \rangle \equiv
      double* C_get_Expectation
           \langle\,R\ LECV\ Input\ 150{\rm b}\,\rangle
      ) {
           return(REAL(VECTOR_ELT(LECV, Expectation_SLOT)));
      }
      \Diamond
Fragment referenced in 150a.
Defines: C_get_Expectation 37a, 42a, 46c, 55, 57, 74, 159a.
Uses: Expectation_SLOT 22b, LECV 150b.
\langle C\_get\_Variance 152b \rangle \equiv
      double* C_get_Variance
           \langle R \ LECV \ Input \ 150b \rangle
           int PQ = C_get_P(LECV) * C_get_Q(LECV);
           double *var, *covar;
           if (isNull(VECTOR_ELT(LECV, Variance_SLOT))) {
                SET_VECTOR_ELT(LECV, Variance_SLOT,
                                   allocVector(REALSXP, PQ));
                if (!isNull(VECTOR_ELT(LECV, Covariance_SLOT))) {
                     covar = REAL(VECTOR_ELT(LECV, Covariance_SLOT));
                     var = REAL(VECTOR_ELT(LECV, Variance_SLOT));
                     for (int p = 0; p < PQ; p++)
                          var[p] = covar[S(p, p, PQ)];
           }
           return(REAL(VECTOR_ELT(LECV, Variance_SLOT)));
      }
Fragment referenced in 150a.
Defines: C_get_Variance 37c, 38b, 42a, 47, 48, 57, 74, 153a, 159a.
Uses: \verb|Covariance_SLOT|| 22b, \verb|C_get_P|| 150c, \verb|C_get_Q|| 151a, \verb|LECV|| 150b, \verb|S|| 22a, \verb|Variance_SLOT|| 22b.
```

```
\langle C\_get\_Covariance 153a \rangle \equiv
       double* C_get_Covariance
            \langle\,R\,\,LECV\,Input\,\, {\bf 150b}\,\rangle
       ) {
            int PQ = C_get_P(LECV) * C_get_Q(LECV);
            if (C_get_varonly(LECV) && PQ > 1)
                 error("Cannot extract covariance from variance only object");
            if (C_get_varonly(LECV) && PQ == 1)
                 return(C_get_Variance(LECV));
            return(REAL(VECTOR_ELT(LECV, Covariance_SLOT)));
      }
       \Diamond
Fragment referenced in 150a.
Defines: C_get_Covariance 38ab, 42a, 47, 48, 55, 57, 74, 159a.
Uses: \verb|Covariance_SLOT|| 22b, \verb|C_get_P|| 150c, \verb|C_get_Q|| 151a, \verb|C_get_Variance|| 152b, \verb|C_get_Variance|| 151b, \verb|LECV|| 150b. \\
\langle C\_get\_ExpectationX \ 153b \rangle \equiv
       double* C_get_ExpectationX
            \langle\,R\,\,LECV\,\,Input\,\,150{\rm b}\,\rangle
            return(REAL(VECTOR_ELT(LECV, ExpectationX_SLOT)));
       }
Fragment referenced in 150a.
Defines: C_get_ExpectationX 36a, 49, 74.
Uses: ExpectationX_SLOT 22b, LECV 150b.
\langle C\_get\_ExpectationInfluence 153c \rangle \equiv
       double* C_get_ExpectationInfluence
            \langle R \ LECV \ Input \ 150b \rangle
            return(REAL(VECTOR_ELT(LECV, ExpectationInfluence_SLOT)));
      }
Fragment referenced in 150a.
Defines: C_get_ExpectationInfluence 36a, 49, 159a.
Uses: {\tt ExpectationInfluence\_SLOT~22b}, {\tt LECV~150b}.
```

```
\langle C\_get\_CovarianceInfluence 154a \rangle \equiv
       double* C_get_CovarianceInfluence
             \langle\,R\,\,LECV\,Input\,\, {\bf 150b}\,\rangle
       ) {
             return(REAL(VECTOR_ELT(LECV, CovarianceInfluence_SLOT)));
       }
       \Diamond
Fragment referenced in 150a.
Defines: C_get_CovarianceInfluence 36a, 47, 74, 159a.
Uses: {\tt CovarianceInfluence\_SLOT~22b}, {\tt LECV~150b}.
\langle C\_get\_VarianceInfluence 154b \rangle \equiv
       double* C_get_VarianceInfluence
             \langle\,R\,\,LECV\,\,Input\,\,150{\rm b}\,\rangle
             return(REAL(VECTOR_ELT(LECV, VarianceInfluence_SLOT)));
       }
Fragment referenced in 150a.
Defines: C_get_VarianceInfluence 36a, 47, 74, 159a.
Uses: \ \mathtt{LECV} \ \overline{150} b, \ \mathtt{VarianceInfluence\_SLOT} \ \underline{22} b.
\langle C\_get\_TableBlock 154c \rangle \equiv
       double* C_get_TableBlock
             \langle R \ LECV \ Input \ 150b \rangle
       ) {
             if (VECTOR_ELT(LECV, TableBlock_SLOT) == R_NilValue)
                  error("object does not contain table block slot");
             return(REAL(VECTOR_ELT(LECV, TableBlock_SLOT)));
       }
       \Diamond
Fragment referenced in 150a.
Defines: {\tt C\_get\_TableBlock}\ 36a.
Uses: block 28bd, LECV 150b, TableBlock_SLOT 22b.
```

```
\langle C\_get\_Sumweights 155a \rangle \equiv
       double* C_get_Sumweights
            \langle\,R\,\,LECV\,Input\,\,150{\rm b}\,\rangle
       ) {
            if (VECTOR_ELT(LECV, Sumweights_SLOT) == R_NilValue)
                 error("object does not contain sumweights slot");
            return(REAL(VECTOR_ELT(LECV, Sumweights_SLOT)));
      }
       \rightarrow
Fragment referenced in 150a.
Defines: C_get_Sumweights 36a, 49.
Uses: LECV 150b, sumweights 27a, Sumweights_SLOT 22b.
\langle C_{-}get_{-}Table 155b \rangle \equiv
       double* C_get_Table
            \langle\,R\ LECV\ Input\ {\bf 150b}\,\rangle
            if (LENGTH(LECV) <= Table_SLOT)</pre>
                 error("Cannot extract table from object");
            return(REAL(VECTOR_ELT(LECV, Table_SLOT)));
       }
       \Diamond
Fragment referenced in 150a.
 \  \, \text{Defines: C\_get\_Table } 44,\,49.
Uses: LECV 150b, Table_SLOT 22b.
\langle C\_get\_dimTable 155c \rangle \equiv
       int* C_get_dimTable
            \langle R \ LECV \ Input \ 150b \rangle
       ) {
            if (LENGTH(LECV) <= Table_SLOT)</pre>
                 error("Cannot extract table from object");
            return(INTEGER(getAttrib(VECTOR_ELT(LECV, Table_SLOT),
                                             R_DimSymbol)));
      }
       \Diamond
Fragment referenced in 150a.
Defines: C_get_dimTable 49, 156a.
Uses: LECV 150b, Table_SLOT 22b.
```

```
\langle C\_get\_B \ 156a \rangle \equiv
       int C_get_B
            \langle R \ LECV \ Input \ 150b \rangle
       ) {
            if (VECTOR_ELT(LECV, TableBlock_SLOT) != R_NilValue)
                  return(LENGTH(VECTOR_ELT(LECV, Sumweights_SLOT)));
            return(C_get_dimTable(LECV)[2]);
       }
       \Diamond
Fragment referenced in 150a.
Defines: C_get_B 35a, 49, 74.
Uses: C_get_dimTable 155c, LECV 150b, Sumweights_SLOT 22b, TableBlock_SLOT 22b.
\langle \; \textit{C\_get\_nresample} \; 156 \text{b} \; \rangle \equiv
       R_xlen_t C_get_nresample
            \langle R \ LECV \ Input \ 150b \rangle
            int PQ = C_get_P(LECV) * C_get_Q(LECV);
            return(XLENGTH(VECTOR_ELT(LECV, PermutedLinearStatistic_SLOT)) / PQ);
       }
       \Diamond
Fragment referenced in 150a.
Defines: C_get_nresample 42a, 55, 56a, 57, 59, 74.
Uses: \texttt{C\_get\_P} \ 150c, \texttt{C\_get\_Q} \ 151a, \texttt{LECV} \ 150b, \texttt{PermutedLinearStatistic\_SLOT} \ 22b.
\langle \; \textit{C\_get\_PermutedLinearStatistic} \; \, 156c \, \rangle \equiv
       double* C_get_PermutedLinearStatistic
            \langle R \ LECV \ Input \ 150b \rangle
            return(REAL(VECTOR_ELT(LECV, PermutedLinearStatistic_SLOT)));
       }
Fragment referenced in 150a.
Defines: {\tt C\_get\_PermutedLinearStatistic}\ 42a,\ 55,\ 57,\ 74.
Uses: \verb|LECV| 150b|, \verb|PermutedLinearStatistic_SLOT| 22b.
\langle C\_get\_tol \ 156d \rangle \equiv
       double C_get_tol
            \langle R \ LECV \ Input \ 150b \rangle
       ) {
            return(REAL(VECTOR_ELT(LECV, tol_SLOT))[0]);
       }
Fragment referenced in 150a.
Defines: C_get_tol 42a, 55, 57, 74.
Uses: LECV 150b, tol_SLOT 22b.
```

```
⟨ Memory Input Checks 157a ⟩ ≡
     if (P <= 0)
         error("P is not positive");
     if (Q \ll 0)
         error("Q is not positive");
     if (B \le 0)
         error("B is not positive");
     if (varonly < 0 || varonly > 1)
          error("varonly is not 0 or 1");
     if (Xfactor < 0 || Xfactor > 1)
          error("Xfactor is not 0 or 1");
     if (tol <= DBL_MIN)</pre>
         error("tol is not positive");
Fragment referenced in 158.
Uses: B 28c, P 25a, Q 25e.
\langle Memory Names 157b \rangle \equiv
     PROTECT(names = allocVector(STRSXP, Table_SLOT + 1));
     SET_STRING_ELT(names, LinearStatistic_SLOT, mkChar("LinearStatistic"));
     SET_STRING_ELT(names, Expectation_SLOT, mkChar("Expectation"));
     SET_STRING_ELT(names, varonly_SLOT, mkChar("varonly"));
     SET_STRING_ELT(names, Variance_SLOT, mkChar("Variance"));
     SET_STRING_ELT(names, Covariance_SLOT, mkChar("Covariance"));
     SET_STRING_ELT(names, ExpectationX_SLOT, mkChar("ExpectationX"));
     SET_STRING_ELT(names, dim_SLOT, mkChar("dimension"));
     SET_STRING_ELT(names, ExpectationInfluence_SLOT,
                     mkChar("ExpectationInfluence"));
     SET_STRING_ELT(names, Xfactor_SLOT, mkChar("Xfactor"));
     SET_STRING_ELT(names, CovarianceInfluence_SLOT,
                     mkChar("CovarianceInfluence"));
     SET_STRING_ELT(names, VarianceInfluence_SLOT,
                     mkChar("VarianceInfluence"));
     SET_STRING_ELT(names, TableBlock_SLOT, mkChar("TableBlock"));
     SET_STRING_ELT(names, Sumweights_SLOT, mkChar("Sumweights"));
     SET_STRING_ELT(names, PermutedLinearStatistic_SLOT,
                     mkChar("PermutedLinearStatistic"));
     SET_STRING_ELT(names, StandardisedPermutedLinearStatistic_SLOT,
                     mkChar("StandardisedPermutedLinearStatistic"));
     SET_STRING_ELT(names, tol_SLOT, mkChar("tol"));
     SET_STRING_ELT(names, Table_SLOT, mkChar("Table"));
Fragment referenced in 158.
Uses: CovarianceInfluence_SLOT 22b, Covariance_SLOT 22b, dim_SLOT 22b, ExpectationInfluence_SLOT 22b,
     ExpectationX_SLOT 22b, Expectation_SLOT 22b, LinearStatistic_SLOT 22b, PermutedLinearStatistic_SLOT 22b,
     StandardisedPermutedLinearStatistic_SLOT 22b, Sumweights_SLOT 22b, TableBlock_SLOT 22b, Table_SLOT 22b,
     tol_SLOT 22b, VarianceInfluence_SLOT 22b, Variance_SLOT 22b, varonly_SLOT 22b, Xfactor_SLOT 22b.
```

```
\langle R\_init\_LECV \ 158 \rangle \equiv
     SEXP vo, d, names, tolerance, tmp;
     int PQ;
     ⟨ Memory Input Checks 157a⟩
     PQ = mPQB(P, Q, 1);
     ⟨ Memory Names 157b ⟩
     /* Table_SLOT is always last and only used in 2d case, ie omitted here */
     PROTECT(ans = allocVector(VECSXP, Table_SLOT + 1));
     SET_VECTOR_ELT(ans, LinearStatistic_SLOT, allocVector(REALSXP, PQ));
     SET_VECTOR_ELT(ans, Expectation_SLOT, allocVector(REALSXP, PQ));
     SET_VECTOR_ELT(ans, varonly_SLOT, vo = allocVector(INTSXP, 1));
     INTEGER(vo)[0] = varonly;
     if (varonly) {
         SET_VECTOR_ELT(ans, Variance_SLOT, tmp = allocVector(REALSXP, PQ));
     } else {
         /* always return variance */
         SET_VECTOR_ELT(ans, Variance_SLOT, tmp = allocVector(REALSXP, PQ));
         SET_VECTOR_ELT(ans, Covariance_SLOT,
                         tmp = allocVector(REALSXP, PP12(PQ)));
     SET_VECTOR_ELT(ans, ExpectationX_SLOT, allocVector(REALSXP, P));
     SET_VECTOR_ELT(ans, dim_SLOT, d = allocVector(INTSXP, 2));
     INTEGER(d)[0] = P;
     INTEGER(d)[1] = Q;
     SET_VECTOR_ELT(ans, ExpectationInfluence_SLOT,
                     tmp = allocVector(REALSXP, B * Q));
     for (int q = 0; q < B * Q; q++) REAL(tmp)[q] = 0.0;
     /* should always _both_ be there */
     SET_VECTOR_ELT(ans, VarianceInfluence_SLOT,
                     tmp = allocVector(REALSXP, B * Q));
     for (int q = 0; q < B * Q; q++) REAL(tmp)[q] = 0.0;
     SET_VECTOR_ELT(ans, CovarianceInfluence_SLOT,
                     tmp = allocVector(REALSXP, B * Q * (Q + 1) / 2));
     for (int q = 0; q < B * Q * (Q + 1) / 2; q++) REAL(tmp)[q] = 0.0;
     SET_VECTOR_ELT(ans, Xfactor_SLOT, allocVector(INTSXP, 1));
     INTEGER(VECTOR_ELT(ans, Xfactor_SLOT))[0] = Xfactor;
     SET_VECTOR_ELT(ans, TableBlock_SLOT, tmp = allocVector(REALSXP, B + 1));
     for (int q = 0; q < B + 1; q++) REAL(tmp)[q] = 0.0;
     SET_VECTOR_ELT(ans, Sumweights_SLOT, allocVector(REALSXP, B));
     SET_VECTOR_ELT(ans, PermutedLinearStatistic_SLOT,
                     allocMatrix(REALSXP, 0, 0));
     SET_VECTOR_ELT(ans, StandardisedPermutedLinearStatistic_SLOT,
                     allocMatrix(REALSXP, 0, 0));
     SET_VECTOR_ELT(ans, tol_SLOT, tolerance = allocVector(REALSXP, 1));
     REAL(tolerance)[0] = tol;
     namesgets(ans, names);
     ⟨ Initialise Zero 159a⟩
Fragment referenced in 159b, 160.
Uses: B 28c, CovarianceInfluence_SLOT 22b, Covariance_SLOT 22b, dim_SLOT 22b, ExpectationInfluence_SLOT 22b,
     ExpectationX_SLOT 22b, Expectation_SLOT 22b, LinearStatistic_SLOT 22b, mPQB 141a, P 25a,
     PermutedLinearStatistic_SLOT 22b, PP12 140b, Q 25e, StandardisedPermutedLinearStatistic_SLOT 22b,
     Sumweights_SLOT 22b, TableBlock_SLOT 22b, Table_SLOT 22b, tol_SLOT 22b, VarianceInfluence_SLOT 22b,
     Variance_SLOT 22b, varonly_SLOT 22b, Xfactor_SLOT 22b.
```

```
\langle Initialise Zero 159a \rangle \equiv
      /* set inital zeros */
      for (int p = 0; p < PQ; p++) {
           C_get_LinearStatistic(ans)[p] = 0.0;
           C_get_Expectation(ans)[p] = 0.0;
           if (varonly)
               C_get_Variance(ans)[p] = 0.0;
      }
      if (!varonly) {
           for (int p = 0; p < PP12(PQ); p++)
                C_get_Covariance(ans)[p] = 0.0;
      for (int q = 0; q < Q; q++) {
           C_get_ExpectationInfluence(ans)[q] = 0.0;
           C_get_VarianceInfluence(ans)[q] = 0.0;
      for (int q = 0; q < Q * (Q + 1) / 2; q++)
           C_get_CovarianceInfluence(ans)[q] = 0.0;
Fragment referenced in 158.
Uses: \verb|C_get_Covariance| 153a, \verb|C_get_CovarianceInfluence| 154a, \verb|C_get_Expectation| 152a, \\
      {\tt C\_get\_ExpectationInfluence}\ 153c, {\tt C\_get\_LinearStatistic}\ 151d, {\tt C\_get\_Variance}\ 152b,
      C_get_VarianceInfluence 154b, PP12 140b, Q 25e.
\langle RC\_init\_LECV\_1d \ 159b \rangle \equiv
      SEXP RC_init_LECV_1d
           \langle C integer P Input 25a \rangle,
           \langle C integer Q Input 25e \rangle,
           int varonly,
           \langle C integer B Input 28c \rangle,
           int Xfactor,
           double tol
      ) {
           SEXP ans;
           \langle R\_init\_LECV \ 158 \rangle
           SET_VECTOR_ELT(ans, TableBlock_SLOT,
                             allocVector(REALSXP, B + 1));
           SET_VECTOR_ELT(ans, Sumweights_SLOT,
                             allocVector(REALSXP, B));
           UNPROTECT(2);
           return(ans);
Fragment referenced in 150a.
Defines: RC_init_LECV_1d 32c.
Uses: B 28c, Sumweights_SLOT 22b, TableBlock_SLOT 22b.
```

```
\langle\,RC\_init\_LECV\_2d\ 160\,\rangle \equiv
      SEXP RC_init_LECV_2d
           \langle C integer P Input 25a \rangle,
           \langle C integer Q Input 25e \rangle,
           int varonly,
           int Lx,
           int Ly,
           \langle C integer B Input 28c \rangle,
           int Xfactor,
           double tol
      ) {
           SEXP ans, tabdim, tab;
           if (Lx \le 0)
                error("Lx is not positive");
           if (Ly <= 0)
                error("Ly is not positive");
           \langle R\_init\_LECV \ 158 \rangle
           PROTECT(tabdim = allocVector(INTSXP, 3));
           INTEGER(tabdim)[0] = Lx + 1;
           INTEGER(tabdim)[1] = Ly + 1;
           INTEGER(tabdim)[2] = B;
           SET_VECTOR_ELT(ans, Table_SLOT,
                             tab = allocVector(REALSXP,
                                  INTEGER(tabdim)[0] *
                                  INTEGER(tabdim)[1] *
                                  INTEGER(tabdim)[2]));
           dimgets(tab, tabdim);
           UNPROTECT(3);
           return(ans);
      }
      \Diamond
Fragment referenced in 150a.
Defines: {\tt RC\_init\_LECV\_2d}\ 44.
Uses: B 28c, Table_SLOT 22b.
```

### Chapter 4

## Package Infrastructure

```
"AAA.R" 161a≡
     ⟨ R Header 165a ⟩
      .onUnload <- function(libpath)</pre>
         library.dynam.unload("libcoin", libpath)
"DESCRIPTION" 161b=
     Package: libcoin
     Title: Linear Test Statistics for Permutation Inference
     Date: 2019-08-22
     Version: 1.0-5
     Authors@R: person("Torsten", "Hothorn", role = c("aut", "cre"),
                        email = "Torsten.Hothorn@R-project.org")
     {\tt Description: Basic infrastructure \ for \ linear \ test \ statistics \ and \ permutation}
       inference in the framework of Strasser and Weber (1999) <a href="http://epub.wu.ac.at/102/">http://epub.wu.ac.at/102/</a>>.
       This package must not be used by end-users. CRAN package 'coin' implements all
       user interfaces and is ready to be used by anyone.
     Depends: R (>= 3.4.0)
     Suggests: coin
     Imports: stats, mvtnorm
     LinkingTo: mvtnorm
     NeedsCompilation: yes
     License: GPL-2
"NAMESPACE" 161c≡
     useDynLib(libcoin, .registration = TRUE)
     importFrom("stats", complete.cases, vcov)
     importFrom("mvtnorm", GenzBretz)
     export(LinStatExpCov, doTest, ctabs, "lmult")
     S3method("vcov", "LinStatExpCov")
```

```
Add flag -g to PKG\_CFLAGS for operf profiling (this is not portable).

"Makevars" 162a\[
PKG_CFLAGS=\$(C_VISIBILITY)
PKG_LIBS = \$(LAPACK_LIBS) \$(BLAS_LIBS) \$(FLIBS)
\[
\]

"libcoin-win.def" 162b\[
LIBRARY libcoin.dll
EXPORTS
R_init_libcoin
```

 $Other \ packages \ can \ link \ against \ \textbf{libcoin}. \ A \ small \ example \ package \ is \ contained \ in \ \textbf{libcoin/inst/C\_API\_example}.$ 

```
"libcoin-init.c" 163 \equiv
      \langle C Header 165b \rangle
     #include "libcoin.h"
     #include <R_ext/Rdynload.h>
     #include <R_ext/Visibility.h>
     #define CALLDEF(name, n) {#name, (DL_FUNC) &name, n}
     #define REGCALL(name) R_RegisterCCallable("libcoin", #name, (DL_FUNC) &name)
     static const R_CallMethodDef callMethods[] = {
         CALLDEF(R_ExpectationCovarianceStatistic, 7),
         CALLDEF(R_PermutedLinearStatistic, 6),
         CALLDEF(R_StandardisePermutedLinearStatistic, 1),
         CALLDEF(R_ExpectationCovarianceStatistic_2d, 9),
         CALLDEF(R_PermutedLinearStatistic_2d, 7),
         CALLDEF(R_QuadraticTest, 5),
         CALLDEF(R_MaximumTest, 9),
         CALLDEF(R_MaximallySelectedTest, 6),
         CALLDEF(R_ExpectationInfluence, 3),
         CALLDEF(R_CovarianceInfluence, 4),
         CALLDEF(R_ExpectationX, 4),
         CALLDEF(R_CovarianceX, 5),
         CALLDEF(R_Sums, 3),
         CALLDEF(R_KronSums, 6),
         CALLDEF(R_KronSums_Permutation, 5),
         CALLDEF(R_colSums, 3),
         CALLDEF(R_OneTableSums, 3),
         CALLDEF(R_TwoTableSums, 4),
         CALLDEF(R_ThreeTableSums, 5),
         CALLDEF(R_order_subset_wrt_block, 4),
         CALLDEF(R_quadform, 3),
         CALLDEF(R_kronecker, 2),
         CALLDEF(R_MPinv_sym, 3),
         CALLDEF(R_unpack_sym, 3),
         {NULL, NULL, 0}
     };
File defined by 163, 164.
Uses: R_colSums 113b, R_CovarianceInfluence 87a, R_CovarianceX 92a, R_ExpectationCovarianceStatistic 32c,
     R_ExpectationCovarianceStatistic_2d 44, R_ExpectationInfluence 85b, R_ExpectationX 89a, R_KronSums 100a,
     R_KronSums_Permutation 109b, R_MPinv_sym 146b, R_OneTableSums 118a, R_order_subset_wrt_block 132b,
     R_PermutedLinearStatistic 40, R_PermutedLinearStatistic_2d 51, R_quadform 64c, R_Sums 95b,
     R_ThreeTableSums 127b, R_TwoTableSums 122b, R_unpack_sym 149.
```

```
"libcoin-init.c" 164 \equiv
     void attribute_visible R_init_libcoin
          DllInfo *dll
     ) {
          R_registerRoutines(dll, NULL, callMethods, NULL, NULL);
          R_useDynamicSymbols(dll, FALSE);
          R_forceSymbols(dll, TRUE);
          REGCALL(R_ExpectationCovarianceStatistic);
          REGCALL(R_PermutedLinearStatistic);
          REGCALL(R_StandardisePermutedLinearStatistic);
          REGCALL(R_ExpectationCovarianceStatistic_2d);
          REGCALL(R_PermutedLinearStatistic_2d);
          REGCALL(R_QuadraticTest);
          REGCALL(R_MaximumTest);
          REGCALL(R_MaximallySelectedTest);
          REGCALL(R_ExpectationInfluence);
          REGCALL(R_CovarianceInfluence);
          REGCALL(R_ExpectationX);
          REGCALL(R_CovarianceX);
          REGCALL(R_Sums);
          REGCALL(R_KronSums);
          REGCALL(R_KronSums_Permutation);
          REGCALL(R_colSums);
          REGCALL(R_OneTableSums);
          REGCALL(R_TwoTableSums);
          REGCALL(R_ThreeTableSums);
          REGCALL(R_order_subset_wrt_block);
          REGCALL(R_quadform);
          REGCALL(R_kronecker);
          REGCALL(R_MPinv_sym);
          REGCALL(R_unpack_sym);
     }
File defined by 163, 164.
Uses: R_colSums 113b, R_CovarianceInfluence 87a, R_CovarianceX 92a, R_ExpectationCovarianceStatistic 32c,
     R_ExpectationCovarianceStatistic_2d 44, R_ExpectationInfluence 85b, R_ExpectationX 89a, R_KronSums 100a,
     R_KronSums_Permutation 109b, R_MPinv_sym 146b, R_OneTableSums 118a, R_order_subset_wrt_block 132b,
     R_PermutedLinearStatistic 40, R_PermutedLinearStatistic_2d 51, R_quadform 64c, R_Sums 95b,
     {\tt R\_ThreeTableSums} \ 127b, \ {\tt R\_TwoTableSums} \ 122b, \ {\tt R\_unpack\_sym} \ 149.
```

```
\langle R \; Header \, 165a \rangle \equiv
      ###
             Copyright (C) 2017-2019 Torsten Hothorn
      ###
             This file is part of the 'libcoin' R add-on package.
     ###
     ###
             'libcoin' is free software: you can redistribute it and/or modify
     ###
      ###
             it under the terms of the GNU General Public License as published by
             the Free Software Foundation, version 2.
      ###
      ###
      ###
             'libcoin' is distributed in the hope that it will be useful,
             but WITHOUT ANY WARRANTY; without even the implied warranty of
      ###
      ###
             MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
      ###
             GNU General Public License for more details.
      ###
             You should have received a copy of the GNU General Public License
     ###
             along with 'libcoin'. If not, see <a href="http://www.gnu.org/licenses/">http://www.gnu.org/licenses/</a>.
      ###
      ###
      ###
             DO NOT EDIT THIS FILE
      ###
      ###
             Edit 'libcoin.w' and run 'nuweb -r libcoin.w'
      ###
Fragment referenced in 3a, 16, 161a.
\langle C Header 165b \rangle \equiv
          Copyright (C) 2017-2019 Torsten Hothorn
          This file is part of the 'libcoin' R add-on package.
          'libcoin' is free software: you can redistribute it and/or modify
          it under the terms of the GNU General Public License as published by
          the Free Software Foundation, version 2.
          'libcoin' is distributed in the hope that it will be useful,
          but WITHOUT ANY WARRANTY; without even the implied warranty of
          MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
          GNU General Public License for more details.
          You should have received a copy of the GNU General Public License
          along with 'libcoin'. If not, see <a href="http://www.gnu.org/licenses/">http://www.gnu.org/licenses/</a>.
          DO NOT EDIT THIS FILE
          Edit 'libcoin.w' and run 'nuweb -r libcoin.w'
     */
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```

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```

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 ${\tt VarianceInfluence\_SLOT:}\ \underline{22b},\ 154b,\ 157b,\ 158.$ 

Variance\_SLOT: <u>22b</u>, 152b, 157b, 158. varonly\_SLOT: <u>22b</u>, 151b, 157b, 158.

weights: 3b, 4, 5a, 6, 8, 15, 16, 18, 20, 26c, 26de, 32ac, 35b, 36b, 37abc, 38ad, 40, 43b, 44, 52a, 81d, 85b, 86a, 87a, 88a, 89a, 90, 92a, 93ab, 95b, 96a, 100a, 102, 103a, 113b, 114a, 118a, 119a, 122b, 123b, 127b, 128b, 132b, 136a. weights:: 4, 6, 8, 16, 20, 26d, 26e, 32ac, 35b, 36b, 37abc, 38ad, 40, 43b, 44, 81d, 85b, 86a, 87a, 88a, 89a, 90, 92a,

weights,: 4, 6, 8, 16, 20, <u>26d</u>, <u>26e</u>, 32ac, 35b, 36b, 37abc, 38ad, 40, 43b, 44, 81d, 85b, 86a, 87a, 88a, 89a, 90, 92a, 93a, 95b, 100a, 113b, 118a, 122b, 127b, 132b, 136a.

 $\textbf{x:} \ 8, \ 14, \ 18, \ 22a, \ \underline{24d}, \ \underline{25b}, \ \underline{25c}, \ 32ac, \ 33, \ 35ab, \ 37ac, \ 38ad, \ 40, \ 43b, \ 44, \ 45ab, \ 46c, \ 47, \ 50b, \ 51, \ 81d, \ 89a, \ 90, \ 92a, \ 93a, \ 100a, \ 101a, \ 102, \ 103a, \ 105, \ 108, \ 109b, \ 110a, \ 111b, \ 112b, \ 113b, \ 114a, \ 116b, \ 118a, \ 119a, \ 121b, \ 122b, \ 123b, \ 126, \ 127b, \ 128b, \ 131a, \ 139bc, \ 140a, \ 145ab, \ 146ab, \ 147, \ 148ab, \ 149.$ 

Xfactor\_SLOT: 22b, 151c, 157b, 158.

y: 14, 22a, <u>25d</u>, <u>26a</u>, <u>26b</u>, 32ac, 33, 35b, 37ab, 38d, 40, 43b, 44, 45ab, 46c, 47, 50b, 81d, 85b, 86a, 87a, 88a, 100a, 102, 103a, 105, 108, 109b, 110a, 111b, 112b, 122b, 123b, 126, 127b, 128b, 131a, 132b, 143, 144.

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