The **libcoin** Package

Torsten Hothorn Universität Zürich

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Chapter 1

Introduction

The **libcoin** package implements a generic framework for permutation tests. We assume that we are provided with n observations

$$(\mathbf{Y}_i, \mathbf{X}_i, w_i, \text{block}_i), \quad i = 1, \dots, N.$$

The variables \mathbf{Y} and \mathbf{X} from sample spaces \mathcal{Y} and \mathcal{X} may be measured at arbitrary scales and may be multivariate as well. In addition to those measurements, case weights $w_i \in \mathbb{N}$ and a factor block_i $\in \{1, \ldots, B\}$ coding for B independent blocks may be available. We are interested in testing the null hypothesis of independence of \mathbf{Y} and \mathbf{X}

$$H_0: D(\mathbf{Y} \mid \mathbf{X}) = D(\mathbf{Y})$$

against arbitrary alternatives. Strasser and Weber (1999) suggest to derive scalar test statistics for testing H_0 from multivariate linear statistics of a specific linear form. Let $\mathcal{A} \subseteq \{1, \ldots, N\}$ denote some subset of the observation numbers and consider the linear statistic

$$\mathbf{T}(\mathcal{A}) = \operatorname{vec}\left(\sum_{i \in \mathcal{A}} w_i g(\mathbf{X}_i) h(\mathbf{Y}_i, \{\mathbf{Y}_i \mid i \in \mathcal{A}\})^\top\right) \in \mathbb{R}^{pq}.$$
 (1.1)

Here, $g: \mathcal{X} \to \mathbb{R}^P$ is a transformation of **X** known as the *regression function* and $h: \mathcal{Y} \times \mathcal{Y}^n \to \mathbb{R}^Q$ is a transformation of **Y** known as the *influence function*, where the latter may depend on \mathbf{Y}_i for $i \in \mathcal{A}$ in a permutation symmetric way. We will give specific examples on how to choose g and h later on.

With $\mathbf{x}_i = g(\mathbf{X}_i) \in \mathbb{R}^P$ and $\mathbf{y}_i = h(\mathbf{Y}_i, {\{\mathbf{Y}_i, i \in \mathcal{A}\}}) \in \mathbb{R}^Q$ we write

$$\mathbf{T}(\mathcal{A}) = \operatorname{vec}\left(\sum_{i \in \mathcal{A}} w_i \mathbf{x}_i \mathbf{y}_i^{\top}\right) \in \mathbb{R}^{PQ}.$$
(1.2)

The **libcoin** package doesn't handle neither g nor h, this is the job of **coin** and we therefore continue with \mathbf{x}_i and \mathbf{y}_i .

The distribution of **T** depends on the joint distribution of **Y** and **X**, which is unknown under almost all practical circumstances. At least under the null hypothesis one can dispose of this dependency by fixing $\mathbf{X}_i, i \in \mathcal{A}$ and conditioning on all possible permutations $S(\mathcal{A})$ of the responses $\mathbf{Y}_i, i \in \mathcal{A}$. This principle leads to test procedures known as *permutation tests*. The conditional expectation $\mu(\mathcal{A}) \in \mathbb{R}^{PQ}$ and covariance $\Sigma(\mathcal{A}) \in \mathbb{R}^{PQ \times PQ}$ of **T** under H_0 given all permutations $\sigma \in S(\mathcal{A})$ of the responses are derived by Strasser

and Weber (1999):

$$\mu(\mathcal{A}) = \mathbb{E}(\mathbf{T}(\mathcal{A}) \mid S(\mathcal{A})) = \operatorname{vec}\left(\left(\sum_{i \in \mathcal{A}} w_{i} \mathbf{x}_{i}\right) \mathbb{E}(h \mid S(\mathcal{A}))^{\top}\right),$$

$$\Sigma(\mathcal{A}) = \mathbb{V}(\mathbf{T}(\mathcal{A}) \mid S(\mathcal{A}))$$

$$= \frac{\mathbf{w}}{\mathbf{w}.(\mathcal{A}) - 1} \mathbb{V}(h \mid S(\mathcal{A})) \otimes \left(\sum_{i \in \mathcal{A}} w_{i} \mathbf{x}_{i} \otimes w_{i} \mathbf{x}_{i}^{\top}\right)$$

$$- \frac{1}{\mathbf{w}.(\mathcal{A}) - 1} \mathbb{V}(h \mid S(\mathcal{A})) \otimes \left(\sum_{i \in \mathcal{A}} w_{i} \mathbf{x}_{i}\right) \otimes \left(\sum_{i \in \mathcal{A}} w_{i} \mathbf{x}_{i}\right)^{\top}$$

$$(1.3)$$

where $\mathbf{w}.(\mathcal{A}) = \sum_{i \in \mathcal{A}} w_i$ denotes the sum of the case weights, and \otimes is the Kronecker product. The conditional expectation of the influence function is

$$\mathbb{E}(h \mid S(\mathcal{A})) = \mathbf{w}.(\mathcal{A})^{-1} \sum_{i \in \mathcal{A}} w_i \mathbf{y}_i \in \mathbb{R}^Q$$

with corresponding $Q \times Q$ covariance matrix

$$\mathbb{V}(h \mid S(\mathcal{A})) = \mathbf{w}.(\mathcal{A})^{-1} \sum_{i \in \mathcal{A}} w_i \left(\mathbf{y}_i - \mathbb{E}(h \mid S(\mathcal{A})) \right) \left(\mathbf{y}_i - \mathbb{E}(h \mid S(\mathcal{A})) \right)^{\top}.$$

With $A_b = \{i \mid \text{block}_i = b\}$ we get $\mathbf{T} = \sum_{b=1}^B T(\mathcal{A}_b)$, $\mu = \sum_{b=1}^B \mu(\mathcal{A}_b)$ and $\Sigma = \sum_{b=1}^B \Sigma(\mathcal{A}_b)$. Having the conditional expectation and covariance at hand we are able to standardize a linear statistic

Having the conditional expectation and covariance at hand we are able to standardize a linear statistic $\mathbf{T} \in \mathbb{R}^{PQ}$ of the form (1.2). Univariate test statistics c mapping an observed linear statistic $\mathbf{t} \in \mathbb{R}^{PQ}$ into the real line can be of arbitrary form. An obvious choice is the maximum of the absolute values of the standardized linear statistic

$$c_{\max}(\mathbf{t}, \mu, \Sigma) = \max \left| \frac{\mathbf{t} - \mu}{\operatorname{diag}(\Sigma)^{1/2}} \right|$$

utilizing the conditional expectation μ and covariance matrix Σ . The application of a quadratic form $c_{\text{quad}}(\mathbf{t}, \mu, \Sigma) = (\mathbf{t} - \mu)\Sigma^{+}(\mathbf{t} - \mu)^{\top}$ is one alternative, although computationally more expensive because the Moore-Penrose inverse Σ^{+} of Σ is involved.

The definition of one- and two-sided p-values used for the computations in the **libcoin** package is

$$\begin{array}{lcl} P(c(\mathbf{T},\mu,\Sigma) & \leq & c(\mathbf{t},\mu,\Sigma)) & (\text{less}) \\ P(c(\mathbf{T},\mu,\Sigma) & \geq & c(\mathbf{t},\mu,\Sigma)) & (\text{greater}) \\ P(|c(\mathbf{T},\mu,\Sigma)| & \leq & |c(\mathbf{t},\mu,\Sigma)|) & (\text{two-sided}). \end{array}$$

Note that for quadratic forms only two-sided p-values are available and that in the one-sided case maximum type test statistics are replaced by

$$\min\left(\frac{\mathbf{t}-\mu}{\operatorname{diag}(\Sigma)^{1/2}}\right)$$
 (less) and $\max\left(\frac{\mathbf{t}-\mu}{\operatorname{diag}(\Sigma)^{1/2}}\right)$ (greater).

This single source file implements and documents the **libcoin** package following the literate programming paradigm. The keynote lecture on literate programming by Donald E. Knuth given at useR! 2016 in Stanford very much motivated this little experiment.

Chapter 2

R Code

2.1 R User Interface

```
"libcoin.R" 3a \equiv
 \langle R \ Header \ 162a \rangle 
 \langle LinStatExpCov \ 4 \rangle 
 \langle LinStatExpCov1d \ 6 \rangle 
 \langle LinStatExpCov2d \ 8 \rangle 
 \langle vcov \ LinStatExpCov \ 10 \rangle 
 \langle doTest \ 12 \rangle 
 \langle Contrasts \ 14 \rangle
```

The **libcoin** package implements two functions, LinStatExpCov and doTest for the computation of linear statistics, their expectation and covariance as well as for the computation of test statistics and p-values. There are two interfaces: One (labelled "1d") when the data is available as matrices X and Y, both with the same number of rows N. The second interface (labelled "2d") handles the case when the data is available in aggregated form; details will be explained later.

```
⟨ LinStatExpCov Prototype 3b ⟩ ≡
    (X, Y, ix = NULL, iy = NULL, weights = integer(0),
    subset = integer(0), block = integer(0),
    checkNAs = TRUE,
    varonly = FALSE, nresample = 0, standardise = FALSE,
    tol = sqrt(.Machine$double.eps)) ⋄
Fragment referenced in 4, 18.
Uses: block 28bd, subset 27be, 28a, weights 26c.
```

```
\langle LinStatExpCov 4 \rangle \equiv
     LinStatExpCov <- function \( LinStatExpCov \ Prototype \ 3b \)
          if (missing(X) & !is.null(ix) & is.null(iy)) {
              X <- ix
              ix <- NULL
          }
          if (missing(X)) X <- integer(0)</pre>
          ### <FIXME> for the time being only!!! </FIXME>
     ##
            if (length(subset) > 0) subset <- sort(subset)</pre>
          if (is.null(ix) & is.null(iy))
              return(.LinStatExpCov1d(X = X, Y = Y, weights = weights,
                                        subset = subset, block = block,
                                        checkNAs = checkNAs,
                                        varonly = varonly, nresample = nresample,
                                        standardise = standardise, tol = tol))
          if (!is.null(ix) & !is.null(iy))
              return(.LinStatExpCov2d(X = X, Y = Y, ix = ix, iy = iy,
                                        weights = weights, subset = subset,
                                        block = block, varonly = varonly,
                                        checkNAs = checkNAs, nresample = nresample,
                                        standardise = standardise, tol = tol))
          stop("incorrect call to LinStatExpCov")
     }
     \Diamond
Fragment referenced in 3a.
Uses: block 28bd, subset 27be, 28a, weights 26c, weights, 26de.
```

2.1.1 One-Dimensional Case ("1d")

We assume that \mathbf{x}_i and \mathbf{y}_i for $i=1,\ldots,N$ are available as numeric matrices X and Y with N rows as well as P and Q columns, respectively. The special case of a dummy matrix X with P columns can also be represented by a factor at P levels. The vector of case weights weights can be stored as integer or double (possibly resulting from an aggregation of $N > \text{INT_MAX}$ observations). The subset vector subset may contain the elements $1,\ldots,N$ as integer or double (for $N > \text{INT_MAX}$) and can be longer than N. The subset vector MUST be sorted, block is a factor at B levels of length N.

```
\langle Check weights, subset, block 5a \rangle \equiv
```

```
if (is.null(weights)) weights <- integer(0)</pre>
     if (length(weights) > 0) {
          if (!((N == length(weights)) && all(weights >= 0)))
              stop("incorrect weights")
          if (checkNAs) stopifnot(!anyNA(weights))
     }
     if (is.null(subset)) subset <- integer(0)</pre>
     if (length(subset) > 0 && checkNAs) {
          rs <- range(subset)
          if (anyNA(rs)) stop("no missing values allowed in subset")
          if (!((rs[2] \le N) \&\& (rs[1] \ge 1L)))
              stop("incorrect subset")
     }
     if (is.null(block)) block <- integer(0)</pre>
     if (length(block) > 0) {
          if (!((N == length(block)) && is.factor(block)))
              stop("incorrect block")
          if (checkNAs) stopifnot(!anyNA(block))
     }
     \Diamond
Fragment referenced in 6, 8, 15b.
Uses: block 28bd, N 24bc, subset 27be, 28a, weights 26c.
```

Missing values are only allowed in X and Y, all other vectors must not contain NAs. Missing values are dealt with by excluding the corresponding observations from the subset vector.

```
⟨ Handle Missing Values 5b⟩ ≡

ms <- !complete.cases(X, Y)
if (all(ms))
    stop("all observations are missing")
if (any(ms)) {
    if (length(subset) > 0) {
        if (all(subset %in% which(ms)))
            stop("all observations are missing")
            subset <- subset[!(subset %in% which(ms))]
        } else {
            subset <- (1:N)[-which(ms)]
        }
    }
    </pre>
Fragment referenced in 6.
Uses: N 24bc, subset 27be, 28a.
```

The logical argument varonly triggers the computation of the diagonal elements of the covariance matrix Σ only. nresample permuted linear statistics under the null hypothesis H_0 are returned on the original and standardised scale (the latter only when standardise is TRUE). Variances smaller than tol are treated as being zero.

```
\langle LinStatExpCov1d 6 \rangle \equiv
      .LinStatExpCov1d <-
     function(X, Y, weights = integer(0), subset = integer(0), block = integer(0),
                                      checkNAs = TRUE, varonly = FALSE, nresample = 0, standardise = FALSE,
                                      tol = sqrt(.Machine$double.eps))
     {
          if (NROW(X) != NROW(Y))
               stop("dimensions of X and Y don't match")
          N <- NROW(X)
          if (is.integer(X)) {
               if (is.null(attr(X, "levels")) || checkNAs) {
                   rg <- range(X)
                   if (anyNA(rg))
                        stop("no missing values allowed in X")
                   stopifnot(rg[1] > 0) ### no missing values allowed here!
                   if (is.null(attr(X, "levels")))
                        attr(X, "levels") <- 1:rg[2]
              }
          }
          if (is.factor(X) && checkNAs)
               stopifnot(!anyNA(X))
          \langle \mathit{Check\ weights}, \mathit{subset}, \mathit{block\ 5a} \rangle
          if (checkNAs) {
               ⟨ Handle Missing Values 5b⟩
          ret <- .Call(R_ExpectationCovarianceStatistic, X, Y, weights, subset,</pre>
                        block, as.integer(varonly), as.double(tol))
          ret$varonly <- as.logical(ret$varonly)</pre>
          ret$Xfactor <- as.logical(ret$Xfactor)</pre>
          if (nresample > 0) {
              ret$PermutedLinearStatistic <-</pre>
                   .Call(R_PermutedLinearStatistic, X, Y, weights, subset,
                          block, as.double(nresample))
              if (standardise)
                   ret$StandardisedPermutedLinearStatistic <-</pre>
                        .Call(R_StandardisePermutedLinearStatistic, ret)
          }
          class(ret) <- c("LinStatExpCov1d", "LinStatExpCov")</pre>
     }
     \Diamond
Fragment referenced in 3a.
Uses: block 28bd, N 24bc, NROW 138b, R_ExpectationCovarianceStatistic 32c, R_PermutedLinearStatistic 40, subset 27be,
```

Here is a simple example. We have five groups and a uniform outcome (rounded to one digit) and want to test independence of group membership and outcome. The simplest way is to set-up the dummy matrix explicitly:

```
> isequal <- function(a, b) {</pre>
```

28a, weights 26c, weights, 26de.

```
attributes(a) <- NULL
      attributes(b) <- NULL</pre>
      if (!isTRUE(all.equal(a, b))) {
          print(a, digits = 10)
          print(b, digits = 10)
          FALSE
      } else
          TRUE
+ }
> library("libcoin")
> set.seed(290875)
> x <- g1(5, 20)
> y <- round(runif(length(x)), 1)</pre>
> ls1 <- LinStatExpCov(X = model.matrix(~ x - 1), Y = matrix(y, ncol = 1))
> ls1$LinearStatistic
[1] 8.8 9.5 10.3 9.8 10.5
> tapply(y, x, sum)
        2
             3
                  4
     9.5 10.3 9.8 10.5
8.8
```

The linear statistic is simply the sum of the response in each group. Alternatively, we can compute the same object without setting-up the dummy matrix:

The results are identical, except for a logical indicating that a factor was used to represent the dummy matrix X.

2.1.2 Two-Dimensional Case ("2d")

Sometimes the data takes only a few unique values and considerable computational speedups can be achieved taking this information into account. Let ix denote an integer vector with elements $0, \ldots, L_x$ of length N and iy an integer vector with elements $0, \ldots, L_y$, also of length N. The matrix X is now of dimension $(L_x+1)\times P$ and the matrix Y of dimension $(L_y+1)\times Q$. The combination of X and ix means that the ith observation corresponds to the row X[ix[i]+1]. This looks cumbersome in R notation but is a very efficient way of dealing with missing values at C level. By convention, elements of ix being zero denote a missing value (NAs are not allowed in ix and iy). Thus, the first row of X corresponds to a missing value. If the first row is simply zero, missing values do not contribute to any of the sums computed later. Even more important is the fact that all entities, such as linear statistics etc., can be computed from the two-way tabulation (therefore the abbrevation "2d") over the N elements of ix and iy. Once such a table was computed, the remaining computations can be performed in dimension $L_x \times L_y$, typically much smaller than N.

```
\langle LinStatExpCov2d \ 8 \rangle \equiv
      .LinStatExpCov2d <-
     function(X = numeric(0), Y, ix, iy, weights = integer(0), subset = integer(0),
                                     block = integer(0), checkNAs = TRUE, varonly = FALSE, nresample = 0,
                                     standardise = FALSE,
                                     tol = sqrt(.Machine$double.eps))
     {
          IF <- function(x) is.integer(x) || is.factor(x)</pre>
          if (!((length(ix) == length(iy)) && IF(ix) && IF(iy)))
              stop("incorrect ix and/or iy")
          N <- length(ix)
          ⟨ Check ix 9a ⟩
          ⟨ Check iy 9b⟩
          if (length(X) > 0) {
              if (!(NROW(X) == (length(attr(ix, "levels")) + 1) &&
                     all(complete.cases(X))))
                   stop("incorrect X")
          }
          if (!(NROW(Y) == (length(attr(iy, "levels")) + 1) &&
                all(complete.cases(Y))))
              stop("incorrect Y")
          ⟨ Check weights, subset, block 5a ⟩
          ret <- .Call(R_ExpectationCovarianceStatistic_2d, X, ix, Y, iy,</pre>
                        weights, subset, block, as.integer(varonly), as.double(tol))
          ret$varonly <- as.logical(ret$varonly)</pre>
          ret$Xfactor <- as.logical(ret$Xfactor)</pre>
          if (nresample > 0) {
              ret$PermutedLinearStatistic <-</pre>
                   .Call(R_PermutedLinearStatistic_2d, X, ix, Y, iy, block, nresample, ret$Table)
              if (standardise)
                  ret$StandardisedPermutedLinearStatistic <-</pre>
                       .Call(R_StandardisePermutedLinearStatistic, ret)
          }
          class(ret) <- c("LinStatExpCov2d", "LinStatExpCov")</pre>
          ret
     }
Fragment referenced in 3a.
Uses: block 28bd, N 24bc, NROW 138b, R_ExpectationCovarianceStatistic_2d 44, R_PermutedLinearStatistic_2d 51,
     subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc.
```

ix can be a factor but without any missing values

```
\langle Check ix 9a \rangle \equiv
     if (is.null(attr(ix, "levels"))) {
         rg <- range(ix)
         if (anyNA(rg))
             stop("no missing values allowed in ix")
         stopifnot(rg[1] >= 0)
         attr(ix, "levels") <- 1:rg[2]
     } else {
         ### lev can be data.frame (see inum::inum)
         lev <- attr(ix, "levels")</pre>
         if (!is.vector(lev)) lev <- 1:NROW(lev)</pre>
         attr(ix, "levels") <- lev
         if (checkNAs) stopifnot(!anyNA(ix))
     }
Fragment referenced in 8, 15b.
Uses: NROW 138b.
\langle Check \ iy \ 9b \rangle \equiv
     if (is.null(attr(iy, "levels"))) {
         rg <- range(iy)
         if (anyNA(rg))
             stop("no missing values allowed in iy")
         stopifnot(rg[1] >= 0)
         attr(iy, "levels") <- 1:rg[2]</pre>
     } else {
         ### lev can be data.frame (see inum::inum)
         lev <- attr(iy, "levels")</pre>
         if (!is.vector(lev)) lev <- 1:NROW(lev)</pre>
         attr(iy, "levels") <- lev
         if (checkNAs) stopifnot(!anyNA(iy))
     }
Fragment referenced in 8, 15b.
Uses: NROW 138b.
In our small example, we can set-up the data in the following way
> X <- rbind(0, diag(nlevels(x)))
> ix <- unclass(x)</pre>
> ylev <- sort(unique(y))</pre>
> Y <- rbind(0, matrix(ylev, ncol = 1))
> iy <- .bincode(y, breaks = c(-Inf, ylev, Inf))
> 1s3 <- LinStatExpCov(X = X, ix = ix, Y = Y, iy = iy)
> all.equal(ls1, ls3)
[1] "Attributes: < Component ■class■: 1 string mismatch >"
[2] "Component TableBlock: Mean relative difference: 1"
[3] "Component ■Table■: target is NULL, current is array"
> ### works also with factors
> 1s3 <- LinStatExpCov(X = X, ix = factor(ix), Y = Y, iy = factor(iy))
> all.equal(ls1, ls3)
```

```
[1] "Attributes: < Component ■class■: 1 string mismatch >"
[2] "Component ■TableBlock■: Mean relative difference: 1"
[3] "Component ■Table■: target is NULL, current is array"
Similar to the one-dimensional case, we can also omit the X matrix here
> ls4 <- LinStatExpCov(ix = ix, Y = Y, iy = iy)
> all.equal(1s3, 1s4)
[1] "Component ■Xfactor■: 1 element mismatch"
It is important to note that all computations are based on the tabulations
> 1s3$Table
, , 1
     [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8] [,9] [,10] [,11] [,12]
[1,]
                            0
[2,]
             0
                  4
                                 2
                                           0
                                                      2
                                                            3
                                                                   0
        0
                       4
                            1
                                      3
                                                1
[3,]
                  2
                            2
                                 2
       0
             2
                                      5
                                           0
                       1
                                                1
                                                      1
                                                                  1
                                                      2
[4,]
       0
             1
                  1
                       4
                            0
                                1
                                     5
                                           2
                                               0
[5,]
       0
             0
                  2
                       2
                            4
                                 2
                                      2
                                           1
                                                3
                                                      2
                                                            1
                                                                  1
                            1
                                      2
                                                2
[6,]
       0
                       1
> xtabs(~ ix + iy)
   iy
ix 1 2 3 4 5 6 7 8 9 10 11
 1044123012 3 0
 2 2 2 1 2 2 5 0 1 1 3 1
 3 1 1 4 0 1 5 2 0 2 3 1
  4 0 2 2 4 2 2 1 3 2
 5 1 3 1 1 1 2 2 2 6 1 0
```

where the former would record missing values in the first row / column.

2.1.3 Methods and Tests

Objects of class LinStatExpCov returned by LinStatExpCov() contain the symmetric covariance matrix as a vector of the lower triangular elements. The vcov method allows to extract the full covariance matrix from such an object.

```
⟨vcov LinStatExpCov 10⟩ ≡

vcov.LinStatExpCov <- function(object, ...) {
   if (object$varonly)
        stop("cannot extract covariance matrix")
   PQ <- prod(object$dim)
   ret <- matrix(0, nrow = PQ, ncol = PQ)
   ret[lower.tri(ret, diag = TRUE)] <- object$Covariance
   ret <- ret + t(ret)
   diag(ret) <- diag(ret) / 2
   ret
}
</pre>
```

> ls1\$Covariance

```
[1] 1.3572364 -0.3393091 -0.3393091 -0.3393091 -0.3393091 1.3572364 [7] -0.3393091 -0.3393091 -0.3393091 1.3572364 -0.3393091 -0.3393091 |
[13] 1.3572364 -0.3393091 1.3572364 |

> vcov(ls1)

[,1] [,2] [,3] [,4] [,5] [
[1,] 1.3572364 -0.3393091 -0.3393091 -0.3393091 |
[2,] -0.3393091 1.3572364 -0.3393091 -0.3393091 -0.3393091 |
[3,] -0.3393091 -0.3393091 1.3572364 -0.3393091 |
[4,] -0.3393091 -0.3393091 -0.3393091 1.3572364 -0.3393091 |
[5,] -0.3393091 -0.3393091 -0.3393091 1.3572364
```

The most important task is, however, to compute test statistics and p-values. doTest() allows to compute the statistics c_{\max} (taking alternative into account) and c_{quad} along with the corresponding p-values. If nresample = 0 was used in the call to LinStatExpCov(), p-values are obtained from the limiting asymptotic distribution whenever such a thing is available at reasonable costs. Otherwise, the permutation p-value is returned (along with the permuted test statistics when PermutedStatistics is TRUE). The p-values (lower = FALSE) or (1-p)-values (lower = TRUE) can be computed on the log-scale.

Fragment referenced in 12, 19.

```
\langle do Test 12 \rangle \equiv
     ### note: lower = FALSE => p-value; lower = TRUE => 1 - p-value
     doTest <- function( doTest Prototype 11 )</pre>
     {
         teststat <- match.arg(teststat, choices = c("maximum", "quadratic", "scalar"))</pre>
         if (!any(teststat == c("maximum", "quadratic", "scalar")))
              stop("incorrect teststat")
         alternative <- alternative[1]</pre>
         if (!any(alternative == c("two.sided", "less", "greater")))
              stop("incorrect alternative")
         if (maxselect)
              stopifnot(object$Xfactor)
         if (teststat == "quadratic" || maxselect) {
              if (alternative != "two.sided")
                  stop("incorrect alternative")
         }
         test <- which(c("maximum", "quadratic", "scalar") == teststat)</pre>
         if (test == 3) {
              if (length(object$LinearStatistic) != 1)
                  stop("scalar test statistic not applicable")
              test <- 1L ### scalar is maximum internally
         alt <- which(c("two.sided", "less", "greater") == alternative)</pre>
         if (!pvalue & (NCOL(object$PermutedLinearStatistic) > 0))
              object$PermutedLinearStatistic <- matrix(NA_real_, nrow = 0, ncol = 0)</pre>
         if (!maxselect) {
              if (teststat == "quadratic") {
                  ret <- .Call(R_QuadraticTest, object, as.integer(pvalue), as.integer(lower),</pre>
                                as.integer(log), as.integer(PermutedStatistics))
              } else {
                  ret <- .Call(R_MaximumTest, object, as.integer(alt), as.integer(pvalue),</pre>
                                as.integer(lower), as.integer(log), as.integer(PermutedStatistics),
                                as.integer(pargs$maxpts), as.double(pargs$releps),
                                as.double(pargs$abseps))
                  if (teststat == "scalar") {
                      var <- if (object$varonly) object$Variance else object$Covariance</pre>
                      ret$TestStatistic <- object$LinearStatistic - object$Expectation</pre>
                      ret$TestStatistic <-</pre>
                           if (var > object$tol) ret$TestStatistic / sqrt(var) else NaN
                  }
              }
         } else {
              ret <- .Call(R_MaximallySelectedTest, object, as.integer(ordered), as.integer(test),</pre>
                            as.integer(minbucket), as.integer(lower), as.integer(log))
         if (!PermutedStatistics) ret$PermutedStatistics <- NULL</pre>
         ret
     }
Fragment referenced in 3a.
```

12

Uses: NCOL 138c.

```
> ### c_max test statistic
> ### no p-value
> doTest(ls1, teststat = "maximum", pvalue = FALSE)
$TestStatistic
[1] 0.8411982
$p.value
[1] NA
> ### p-value
> doTest(ls1, teststat = "maximum")
$TestStatistic
[1] 0.8411982
$p.value
[1] 0.8852087
> ### log(p)-value
> doTest(ls1, teststat = "maximum", log = TRUE)
$TestStatistic
[1] 0.8411982
$p.value
[1] 0.108822
> ### (1-p)-value
> doTest(ls1, teststat = "maximum", lower = TRUE)
$TestStatistic
[1] 0.8411982
$p.value
[1] 0.1150168
> ### log(1 - p)-value
> doTest(ls1, teststat = "maximum", lower = TRUE, log = TRUE)
$TestStatistic
[1] 0.8411982
$p.value
[1] -2.164164
> ### quadratic
> doTest(ls1, teststat = "quadratic")
$TestStatistic
[1] 1.077484
$p.value
[1] 0.897828
```

Sometimes we are interested in contrasts of linear statistics and their corresponding properties. Examples include linear-by-linear association tests, where we assign numeric scores to each level of a factor. To implement this, we implement lmult so that we can then left-multiply a matrix to an object of class LinStatExpCov.

```
\langle Contrasts 14 \rangle \equiv
     lmult <- function(x, object) {</pre>
          stopifnot(!object$varonly)
          stopifnot(is.numeric(x))
          if (is.vector(x)) x <- matrix(x, nrow = 1)</pre>
          P <- object$dimension[1]
          stopifnot(ncol(x) == P)
          Q <- object$dimension[2]
          ret <- object
          xLS <- x %*% matrix(object$LinearStatistic, nrow = P)</pre>
          xExp <- x %*% matrix(object$Expectation, nrow = P)</pre>
          xExpX <- x %*% matrix(object$ExpectationX, nrow = P)</pre>
          if (Q == 1) {
              xCov <- tcrossprod(x %*% vcov(object), x)</pre>
          } else {
              zmat \leftarrow matrix(0, nrow = P * Q, ncol = nrow(x))
              mat <- rbind(t(x), zmat)</pre>
              mat <- mat[rep(1:nrow(mat), Q - 1),,drop = FALSE]</pre>
              mat <- rbind(mat, t(x))</pre>
              mat <- matrix(mat, ncol = Q * nrow(x))</pre>
              mat <- t(mat)</pre>
              xCov <- tcrossprod(mat %*% vcov(object), mat)</pre>
          if (!is.matrix(xCov)) xCov <- matrix(xCov)</pre>
          if (length(object$PermutedLinearStatistic) > 0) {
              xPS <- apply(object$PermutedLinearStatistic, 2, function(y)
                             as.vector(x %*% matrix(y, nrow = P)))
              if (!is.matrix(xPS)) xPS <- matrix(xPS, nrow = 1)</pre>
              ret$PermutedLinearStatistic <- xPS</pre>
          }
          ret$LinearStatistic <- as.vector(xLS)</pre>
          ret$Expectation <- as.vector(xExp)</pre>
          ret$ExpectationX <- as.vector(xExpX)</pre>
          ret$Covariance <- as.vector(xCov[lower.tri(xCov, diag = TRUE)])</pre>
          ret$Variance <- diag(xCov)
          ret$dimension <- c(NROW(x), Q)</pre>
          ret$Xfactor <- FALSE
          if (length(object$StandardisedPermutedLinearStatistic) > 0)
              ret$StandardisedPermutedLinearStatistic <-
                   .Call(R_StandardisePermutedLinearStatistic, ret)
          ret
     }
Fragment referenced in 3a.
Uses: NROW 138b, P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.
Here is an example for a linear-by-linear association test.
> set.seed(29)
> ls1d <- LinStatExpCov(X = model.matrix(~ x - 1), Y = matrix(y, ncol = 1),
                             nresample = 10, standardise = TRUE)
```

2.1.4 Tabulations

The tabulation of ix and iy can be computed without necessarily computing the corresponding linear statistics via ctabs().

```
\langle \ ctabs \ Prototype \ 15a \rangle \equiv
      (ix, iy = integer(0), block = integer(0), weights = integer(0),
         subset = integer(0), checkNAs = TRUE)
Fragment referenced in 15b, 20.
Uses: \verb+block+ 28bd+, \verb+subset+ 27be+, 28a+, \verb+weight+ 26c+.
"ctabs.R" 15b≡
      \langle R \; Header \, 162a \rangle
      ctabs <- function ( ctabs Prototype 15a )
          stopifnot(is.integer(ix) || is.factor(ix))
          N <- length(ix)
          ⟨ Check ix 9a ⟩
          if (length(iy) > 0) {
               stopifnot(length(iy) == N)
               stopifnot(is.integer(iy) || is.factor(iy))
               ⟨ Check iy 9b ⟩
          ⟨ Check weights, subset, block 5a⟩
          if (length(iy) == 0 && length(block) == 0)
               return(.Call(R_OneTableSums, ix, weights, subset))
          if (length(block) == 0)
               return(.Call(R_TwoTableSums, ix, iy, weights, subset))
          if (length(iy) == 0)
               return(.Call(R_TwoTableSums, ix, block, weights, subset)[,-1,drop = FALSE])
          return(.Call(R_ThreeTableSums, ix, iy, block, weights, subset))
      }
Uses: block 28bd, N 24bc, R_OneTableSums 117a, R_ThreeTableSums 126b, R_TwoTableSums 121b, subset 27be, 28a,
      weights 26c, weights, 26de.
```

```
> t1 <- ctabs(ix = ix, iy = iy)
> t2 <- xtabs(~ ix + iy)
> max(abs(t1[-1, -1] - t2))
[1] 0
```

2.2 Manual Pages

```
"LinStatExpCov.Rd" 18 \equiv
     \name{LinStatExpCov}
     \alias{LinStatExpCov}
     \alias{lmult}
     \title{
       Linear Statistics with Expectation and Covariance
     \description{
       Strasser-Weber type linear statistics and their expectation
       and covariance under the independence hypothesis
     \usage{
     LinStatExpCov \ LinStatExpCov \ Prototype \ 3b \ \rangle
     lmult(x, object)
     \arguments{
       \item{X}{numeric matrix of transformations.}
       \item{Y}{numeric matrix of influence functions.}
       \item{ix}{an optional integer vector expanding \code{X}.}
       \item{iy}{an optional integer vector expanding \code{Y}.}
       \item{weights}{an optional integer vector of non-negative case weights.}
       \item{subset}{an optional integer vector defining a subset of observations.}
       \item{block}{an optional factor defining independent blocks of observations.}
       \item{checkNAs}{a logical for switching off missing value checks. This
            included switching off checks for suitable values of \code{subset}.
            Use at your own risk.}
       \item{varonly}{a logical asking for variances only.}
       \item{nresample}{an integer defining the number of permuted statistics to draw.}
       \item{standardise}{a logical asking to standardise the permuted statistics.}
       \item{tol}{tolerance for zero variances.}
       \item{x}{a contrast matrix to be left-multiplied in case \code{X} was a factor.}
       \item{object}{an object of class \code{LinStatExpCov}.}
       The function, after minimal preprocessing, calls the underlying C code
       and computes the linear statistic, its expectation and covariance and,
       optionally, \code{nresample} samples from its permutation distribution.
       When both \code{ix} and \code{iy} are missing, the number of rows of
       \code{X} and \code{Y} is the same, ie the number of observations.
       When \code{X} is missing and \code{ix} a factor, the code proceeds as
       if \code{X} were a dummy matrix of \code{ix} without explicitly
       computing this matrix.
       Both \code{ix} and \code{iy} being present means the code treats them
       as subsetting vectors for \c X and \c Y. Note that \c X
       or \code{iy = 0} means that the corresponding observation is missing
       and the first row or \code{X} and \code{Y} must be zero.
       \code{lmult} allows left-multiplication of a contrast matrix when \code{X}
       was (equivalent to) a factor.
     \value{}
       A list.
     \references{
       Strasser, H. and Weber, C. (1999). On the asymptotic theory of permutation statistics. \ensuremath{\verb{Mathematical Methods of Statistics}} \bold{8}(2), 220--250.
     \examples{
      wilcox.test(Ozone ~ Month, data = airquality,
                   subset = Month \mbox{%in}\mbox{%} c(5, 8)
      aq <- subset(airquality, Month \%in\% c(5, 8))</pre>
```

```
\name{doTest}
\alias{doTest}
\title{
  Permutation Test
\description{
  Perform permutation test for a linear statistic
\usage{
doTest \langle doTest \ Prototype \ 11 \rangle
}
\arguments{
  \item{object}{an object returned by \code{\link{LinStatExpCov}}.}
  \item{teststat}{type of test statistic to use.}
  \item{alternative}{alternative for scalar or maximum-type statistics.}
  \item{pvalue}{a logical indicating if a p-value shall be computed.}
  \item{lower}{a logical indicating if a p-value (\code{lower} is \code{FALSE})
               or 1 - p-value (\code{lower} is \code{TRUE}) shall be returned.}
  \item{log}{a logical, if \code{TRUE} probabilities are log-probabilities.}
  \item{PermutedStatistics}{a logical, return permuted test statistics.}
  \item{minbucket}{minimum weight in either of two groups for maximally selected
                    statistics.}
  \item{ordered}{a logical, if \code{TRUE} maximally selected statistics
                  assume that the cutpoints are ordered.}
  \label{logical} $$ \operatorname{maxselect}_{a logical, if \code{TRUE} maximally selected} $$
                    statistics are computed. This requires that \code{X}
                    was an implicitly defined design matrix in
                    \code{\link{LinStatExpCov}}.}
  \item{pargs}{arguments as in \code{\link[mvtnorm]{GenzBretz}}.}
\details{
  Computes a test statistic, a corresponding p-value and, optionally, cutpoints for
  maximally selected statistics.
\value{
  A list.
\keyword{htest}
```

```
\name{ctabs}
\alias{ctabs}
\title{
    Cross Tabulation
\description{
   Efficient weighted cross tabulation of two factors and a block
\usage{
ctabs \langle ctabs \ Prototype \ 15a \rangle
\arguments{
 \item{ix}{a integer of positive values with zero indicating a missing.}
 \item{iy}{an optional integer of positive values with zero indicating a missing.}
 \item{block}{an optional blocking factor without missings.}
 \item{weights}{an optional vector of weights, integer or double.}
 \item{subset}{an optional integer vector indicating a subset.}
 \item{checkNAs}{a logical for switching off missing value checks.}
\details{
```

A faster version of \code{xtabs(weights ~ ix + iy + block, subset)}.

If \code{block} is present, a three-way table. Otherwise,

Uses: block 28bd, subset 27be, 28a, weights 26c, weights, 26de.

ctabs(ix = 1:5, iy = 1:5, weights = 1:5 / 5)

a one- or two-dimensional table.

"ctabs.Rd" $20\equiv$

\value{

\examples{

\keyword{univar}

Chapter 3

C Code

The main motivation to implement the **libcoin** package comes from the demand to compute high-dimensional linear statistics (with large P and Q) and the corresponding test statistics very often, either for sampling from the permutation null distribution H_0 or for different subsets of the data. Especially the latter task can be performed *without* actually subsetting the data via the **subset** argument very efficiently (in terms of memory consumption and, depending on the circumstances, speed).

We start with the definition of some macros and global variables in the header files.

3.1 Header and Source Files

```
"libcoin_internal.h" 21a≡

⟨ C Header 162b⟩
⟨ R Includes 21b⟩
⟨ C Macros 22a⟩
⟨ C Global Variables 22b⟩
```

These includes provide some ${\sf R}$ infrastructure at ${\sf C}$ level.

```
    #Includes 21b ⟩ ≡

    #include <R.h>
    #include <Rinternals.h>
    #include <Rmath.h>
    #include <Rdefines.h>
    #include <R_ext/stats_package.h> /* for S_rcont2 */
    #include <R_ext/Applic.h> /* for dgemm */
    #include <R_ext/Lapack.h> /* for dgesdd */
    ◇

Fragment referenced in 21a.
```

We need three macros: S computes the element Σ_{ij} of a symmetric $n \times n$ matrix when only the lower triangular elements are stored. LE implements \leq with some tolerance, GE implements \geq .

```
\langle C Macros 22a \rangle \equiv
                   #define S(i, j, n) ((i) >= (j) ? (n) * (j) + (i) - (j) * ((j) + 1) / 2 : (n) * (i) + (j) -
                    (i) * ((i) + 1) / 2)
                    #define LE(x, y, tol) ((x) < (y)) \mid | (fabs((x) - (y)) < (tol))
                   #define GE(x, y, tol) ((x) > (y)) || (fabs((x) - (y)) < (tol))
Fragment referenced in 21a.
Defines: GE 55, 57, LE 57, S 37b, 38b, 47, 48, 60b, 61b, 62b, 63b, 65a, 69, 70a, 74a, 78b, 91a, 103, 143, 144, 145, 148c.
Uses: x 24d, 25bc, y 25d, 26ab.
\langle C Global \ Variables \ 22b \rangle \equiv
                    #define ALTERNATIVE_twosided
                                                                                                                                                                                                                                  1
                                                                                                                                                                                                                                   2
                    #define ALTERNATIVE_less
                    #define ALTERNATIVE_greater
                                                                                                                                                                                                                                   3
                    #define TESTSTAT_maximum
                                                                                                                                                                                                                                   1
                   #define TESTSTAT_quadratic
                                                                                                                                                                                                                                   2
                   #define LinearStatistic_SLOT
                                                                                                                                                                                                                                   0
                   #define Expectation_SLOT
                                                                                                                                                                                                                                   1
                   #define Covariance_SLOT
                                                                                                                                                                                                                                   2
                                                                                                                                                                                                                                   3
                   #define Variance_SLOT
                   #define ExpectationX_SLOT
                                                                                                                                                                                                                                   4
                   #define varonly_SLOT
                                                                                                                                                                                                                                   5
                   #define dim_SLOT
                                                                                                                                                                                                                                   6
                    #define ExpectationInfluence_SLOT
                                                                                                                                                                                                                                   7
                                                                                                                                                                                                                                   8
                    #define CovarianceInfluence_SLOT
                    #define VarianceInfluence_SLOT
                                                                                                                                                                                                                                   9
                    #define Xfactor_SLOT
                                                                                                                                                                                                                                   10
                   #define tol_SLOT
                                                                                                                                                                                                                                   11
                   #define PermutedLinearStatistic_SLOT
                                                                                                                                                                                                                                   12
                    #define StandardisedPermutedLinearStatistic_SLOT
                                                                                                                                                                                                                                   13
                   #define TableBlock_SLOT
                                                                                                                                                                                                                                   14
                   #define Sumweights_SLOT
                                                                                                                                                                                                                                   15
                   #define Table_SLOT
                                                                                                                                                                                                                                   16
                   #define DoSymmetric
                                                                                                                                                                                                                                   1
                   #define DoCenter
                                                                                                                                                                                                                                   1
                   #define DoVarOnly
                                                                                                                                                                                                                                   1
                   #define Power1
                                                                                                                                                                                                                                   1
                   #define Power2
                                                                                                                                                                                                                                   2
                   #define OffsetO
                                                                                                                                                                                                                                   0
Fragment referenced in 21a.
\textbf{Defines: Covariance\_SLOT } 150a, 154, 155, \textbf{Covariance\_SLOT } 148c, 149a, 154, 155, \textbf{dim\_SLOT } 146c, 147a, 154, 156, \textbf{dim\_SLOT } 146c, 147a, 147a
                    \texttt{DoCenter} \ 79d, \ 84a, \ 86a, \ 88, \ 91a, \ 98a, \ 112a, \ \texttt{DoSymmetric} \ 79d, \ 86a, \ 91a, \ \texttt{DoVarOnly} \ 37bc, \ 38a, \ 47, \ \texttt{DoSymmetric} \ 79d, \ 86a, \ 91a, \ \texttt{DoVarOnly} \ 37bc, \ 38a, \ 47, \ \texttt{DoSymmetric} \ 79d, \ 86a, \ 91a, \ \texttt{DoVarOnly} \ 37bc, \ 38a, \ 47, \ \texttt{DoSymmetric} \ 91a, \ \texttt{DoVarOnly} \ 37bc, \ 38a, \ 47, \ \texttt{DoSymmetric} \ 91a, \ \texttt{DoSymmetric} \ 91a, \ \texttt{DoVarOnly} \ 91a, \ \texttt{DoSymmetric} \ 91a
                   ExpectationInfluence_SLOT 149c, 154, 155, ExpectationX_SLOT 149b, 154, 155, Expectation_SLOT 148b, 154, 155,
                   LinearStatistic_SLOT 148a, 154, 155, OffsetO 35b, 36a, 40, 44, 46c, 47, 83b, 85a, 87a, 90a, 93b, 98a, 107b, 112a, 117a,
                    121b, 126b, 131b, 135a, PermutedLinearStatistic_SLOT 152bc, 154, 155, Power1 84a, 88, 112a, Power2 86a, 91a,
                   StandardisedPermutedLinearStatistic_SLOT 154, 155, Sumweights_SLOT 151a, 152a, 154, 155, 156b,
                   TableBlock_SLOT 36a, 150c, 152a, 154, 155, 156b, Table_SLOT 151bc, 154, 155, 157, tol_SLOT 153a, 154, 155,
                    VarianceInfluence_SLOT 150b, 154, 155, Variance_SLOT 148c, 154, 155, varonly_SLOT 147b, 154, 155,
```

The corresponding header file contains definitions of functions that can be called via .Call() from the

 ${\tt Xfactor_SLOT~147c,~154,~155}.$

libcoin package. In addition, packages linking to **libcoin** can access these function at C level (at your own risk, of course!).

```
"libcoin.h" 23a≡
       ⟨ C Header 162b⟩
       #include "libcoin_internal.h"
       ⟨ Function Prototypes 23b ⟩
\langle Function \ Prototypes \ 23b \rangle \equiv
       extern \langle R_ExpectationCovarianceStatistic Prototype 32b \rangle;
       extern \langle R_{-}PermutedLinearStatistic\ Prototype\ 38c \rangle;
       extern \langle R_StandardisePermutedLinearStatistic Prototype 41c \rangle;
       extern \( R_ExpectationCovarianceStatistic_2d \) Prototype 43a \( \);
       extern \langle R\_PermutedLinearStatistic\_2d\ Prototype\ 50a \rangle;
       extern \langle R_{-}QuadraticTest\ Prototype\ 54 \rangle;
       extern \langle R\_MaximumTest\ Prototype\ 56b \rangle;
       extern \langle R\_MaximallySelectedTest\ Prototype\ 58 \rangle;
       extern \langle R_{-}ExpectationInfluence\ Prototype\ 83a \rangle;
       extern \langle R_CovarianceInfluence Prototype 84b \rangle;
       extern \langle R_{-}ExpectationX \ Prototype \ 86b \rangle;
       extern \langle R_{-}CovarianceX \ Prototype \ 89 \rangle;
       extern \langle R\_Sums\ Prototype\ 93a \rangle;
       extern \langle R\_KronSums\ Prototype\ 97 \rangle;
       extern \langle R_{-}KronSums_{-}Permutation\ Prototype\ 107a \rangle;
       extern \langle R\_colSums\ Prototype\ 111b \rangle;
       extern \langle R\_OneTableSums\ Prototype\ 116b \rangle;
       extern \langle R_{-}TwoTableSums\ Prototype\ 121a \rangle;
       extern \langle R_{-}Three Table Sums \ Prototype \ 126a \rangle;
       extern \( R_order_subset_wrt_block \) Prototype 131a \( \);
       extern \langle R_kronecker\ Prototype\ 140c \rangle;
Fragment referenced in 23a.
The C file libcoin.c contains all C functions and corresponding R interfaces.
"libcoin.c" 23c≡
       ⟨ C Header 162b⟩
       #include "libcoin_internal.h"
       #include <R_ext/stats_stubs.h> /* for S_rcont2 */
       #include <mvtnormAPI.h>
                                                  /* for calling mvtnorm */
       ⟨ Function Definitions 24a⟩
```

```
\langle Function Definitions 24a \rangle \equiv
                               ⟨ More Utils 138a ⟩
                               ⟨ Memory 146a ⟩
                               ⟨ P-Values 65b ⟩
                               ⟨ KronSums 96b ⟩
                                    colSums~111a
                                    SimpleSums 92c \rangle
                                     Tables 116a >
                                     Utils 130b \rangle
                                    LinearStatistics 79b >
                                    Permutations 135b >
                                    Expectation Covariances 80a >
                                     Test Statistics 60a >
                                     User Interface 31a >
                                   2d User Interface 42b >
                               ⟨ Tests 53a ⟩
Fragment referenced in 23c.
3.2
                                             Variables
N is the number of observations
\langle R \ N \ Input \ 24b \rangle \equiv
                                                    SEXP N,
                             \Diamond
Fragment referenced in 93a.
Defines: N 5ab, 6, 8, 15b, 24c, 35ab, 36ab, 37abc, 38a, 40, 44, 68, 79d, 83b, 84a, 85a, 86a, 87a, 88, 90a, 91ab, 92a, 93b, 94a,
                             96a, 98a, 100, 101a, 103, 106, 107b, 108a, 109b, 110c, 112a, 113a, 115b, 117a, 118a, 121b, 122b, 126b, 127b, 131b, 132b, 132
                              133ab, 134a, 135a, 144.
which at C level is represented as R_xlen_t to allow for N > INT_MAX
\langle C integer \ N \ Input \ 24c \rangle \equiv
                                                    R_xlen_t N
Fragment referenced in 25bc, 34, 40, 44, 79c, 83bc, 85ab, 87ab, 90ab, 93c, 94b, 95abc, 98a, 99b, 107bc, 112a, 117a, 121b, 126b,
                             131b, 132a, 133ab, 134b.
Defines: N 5ab, 6, 8, 15b, 24b, 35ab, 36ab, 37abc, 38a, 40, 44, 68, 79d, 83b, 84a, 85a, 86a, 87a, 88, 90a, 91ab, 92a, 93b, 94a,
                              96a, 98a, 100, 101a, 103, 106, 107b, 108a, 109b, 110c, 112a, 113a, 115b, 117a, 118a, 121b, 122b, 126b, 127b, 131b, 132b, 132b, 131b, 132b, 131b, 132b, 131b, 132b, 131b, 132b, 131b, 131
                              133ab, 134a, 135a, 144.
The regressors \mathbf{x}_i, i = 1, \dots, N
\langle R \ x \ Input \ 24d \rangle \equiv
                                                    SEXP x,
Fragment referenced in 31b, 42c, 50a, 79c, 86b, 87b, 89, 90b, 97, 99b, 107ac, 111b, 116b, 121a, 126a.
\textbf{Defines: x} \ 8, \ 14, \ 18, \ 22a, \ 25bc, \ 32ac, \ 33, \ 35ab, \ 37ac, \ 38ad, \ 40, \ 43b, \ 44, \ 45ab, \ 46c, \ 47, \ 50b, \ 51, \ 79d, \ 87a, \ 88, \ 90a, \ 91a, \ 98a, \ 99a, \ 91a, \ 91
                              100, 101a, 103, 106, 107b, 108a, 109b, 110c, 112a, 113a, 115b, 117a, 118a, 120b, 121b, 122b, 125, 126b, 127b, 130a,
```

138bc, 139a, 144, 145.

```
are either represented as a real matrix with N rows and P columns
\langle C integer P Input 25a \rangle \equiv
                                            int P
                         \Diamond
Fragment referenced in 25bc, 34, 79c, 80b, 81, 82, 87b, 90b, 99b, 107c, 156b, 157.
 Defines: \texttt{P}\ 14,\ 32c,\ 33,\ 35ab,\ 36a,\ 37ac,\ 38ab,\ 40,\ 44,\ 45ab,\ 46c,\ 47,\ 48,\ 49,\ 51,\ 55,\ 56a,\ 57,\ 59,\ 71,\ 72,\ 73,\ 74a,\ 76,\ 77ab,\ 78ab,\ 78ab,
                          79d, 80b, 81, 82, 86b, 87a, 88, 89, 90a, 91a, 97, 98a, 100, 101a, 103, 106, 107ab, 108a, 109b, 110c, 112a, 113a, 115b,
                          117a,\,118a,\,120b,\,121b,\,122b,\,125,\,126b,\,127b,\,130a,\,139b,\,140a,\,144,\,153b,\,155.
\langle C real \ x \ Input \ 25b \rangle \equiv
                                            double *x,
                                             \langle C integer \ N \ Input \ 24c \rangle,
                                             \langle C \text{ integer } P \text{ Input } 25a \rangle,
Fragment referenced in 99c, 108b, 109a, 113b, 144.
Defines: x 8, 14, 18, 22a, 24d, 25c, 32ac, 33, 35ab, 37ac, 38ad, 40, 43b, 44, 45ab, 46c, 47, 50b, 51, 79d, 87a, 88, 90a, 91a, 98a,
                         99a, 100, 101a, 103, 106, 107b, 108a, 109b, 110c, 112a, 113a, 115b, 117a, 118a, 120b, 121b, 122b, 125, 126b, 127b, 130a,
                          138bc, 139a, 144, 145.
or as a factor (an integer at C level) at P levels
\langle C integer \ x \ Input \ 25c \rangle \equiv
                                            int *x,
                                             \langle C \ integer \ N \ Input \ 24c \, \rangle,
                                             \langle C integer P Input 25a \rangle,
Fragment referenced in 104a, 110ab, 118b, 122c, 127c.
Defines: x 8, 14, 18, 22a, 24d, 25b, 32ac, 33, 35ab, 37ac, 38ad, 40, 43b, 44, 45ab, 46c, 47, 50b, 51, 79d, 87a, 88, 90a, 91a, 98a,
                         99a, 100, 101a, 103, 106, 107b, 108a, 109b, 110c, 112a, 113a, 115b, 117a, 118a, 120b, 121b, 122b, 125, 126b, 127b, 130a, 120b, 121b, 122b, 125, 126b, 127b, 130a, 120b, 121b, 122b, 122b, 125, 126b, 127b, 130a, 120b, 121b, 122b, 122b,
                          138bc, 139a, 144, 145.
The influence functions are also either a N \times Q real matrix
\langle R \ y \ Input \ 25d \rangle \equiv
                                            SEXP y,
Fragment referenced in 31b, 42c, 50a, 83ac, 84b, 85b, 97, 107a, 121a, 126a, 131a.
Defines: y 14, 22a, 26ab, 32ac, 33, 35b, 37ab, 38d, 40, 43b, 44, 45ab, 46c, 47, 50b, 79d, 83b, 84a, 85a, 86a, 98a, 100, 101a, 103,
                          106, 107b, 108a, 109b, 110c, 121b, 122b, 125, 126b, 127b, 130a, 131b, 142, 143.
\langle C integer \ Q \ Input \ 25e \rangle \equiv
                                            int Q
Fragment referenced in 26ab, 34, 80b, 81, 82, 83bc, 85ab, 98a, 107b, 156b, 157.
Defines: Q 14, 32c, 33, 35ab, 37abc, 38ab, 40, 44, 45ab, 46c, 47, 48, 49, 51, 55, 56a, 57, 71, 72, 73, 74abc, 76, 78ab, 79ad, 80b,
                         81, 82, 83b, 84a, 85a, 86a, 98a, 100, 101a, 103, 106, 107b, 108a, 109b, 110c, 121b, 122b, 125, 126b, 127b, 130a, 140a, 140a,
```

153b, 155, 156a.

```
\langle C real \ y \ Input \ 26a \rangle \equiv
                                  double *y,
                                  \langle C integer \ Q \ Input \ 25e \rangle,
Fragment referenced in 79c, 99bc, 104a, 107c, 108b, 109a, 110ab.
Defines: \ y\ 14,\ 22a,\ 25d,\ 26b,\ 32ac,\ 33,\ 35b,\ 37ab,\ 38d,\ 40,\ 43b,\ 44,\ 45ab,\ 46c,\ 47,\ 50b,\ 79d,\ 83b,\ 84a,\ 85a,\ 86a,\ 98a,\ 100,\ 101a,\ 101a
                    103, 106, 107b, 108a, 109b, 110c, 121b, 122b, 125, 126b, 127b, 130a, 131b, 142, 143.
or a factor at Q levels
\langle C integer y Input 26b \rangle \equiv
                                  int *y,
                                  \langle C integer Q Input 25e \rangle,
Fragment referenced in 122c, 127c.
Defines: y 14, 22a, 25d, 26a, 32ac, 33, 35b, 37ab, 38d, 40, 43b, 44, 45ab, 46c, 47, 50b, 79d, 83b, 84a, 85a, 86a, 98a, 100, 101a,
                    103, 106, 107b, 108a, 109b, 110c, 121b, 122b, 125, 126b, 127b, 130a, 131b, 142, 143.
The weights w_i, i = 1, ..., N
\langle R \text{ weights Input 26c} \rangle \equiv
                                  SEXP weights
                   \Diamond
Fragment referenced in 31b, 42c, 79c, 83ac, 84b, 85b, 86b, 87b, 89, 90b, 93ac, 97, 98b, 111b, 112b, 116b, 117b, 121a, 122a,
                    126a, 127a, 131a, 134b.
Defines: weights 3b, 4, 5a, 6, 8, 15ab, 18, 20, 26de, 32ac, 35b, 36b, 37abc, 38ad, 40, 43b, 44, 52a, 79d, 83b, 84a, 85a, 86a, 87a,
                   88, 90a, 91ab, 93b, 94a, 98a, 100, 101a, 112a, 113a, 117a, 118a, 121b, 122b, 126b, 127b, 131b, 135a.
can be constant one (XLENGTH(weights) == 0 or weights = integer(0)) or integer-valued, with HAS_WEIGHTS == 0
in the former case
\langle C \text{ integer weights Input 26d} \rangle \equiv
                                  int *weights,
                                  int HAS_WEIGHTS,
Fragment referenced in 95ab, 102ab, 104c, 105a, 114bc, 119bc, 123c, 124a, 128c, 129a.
Defines: \texttt{HAS\_WEIGHTS} \ 26e, \ 96a, \ 103, \ 106, \ 115b, \ 120b, \ 125, \ 130a, \ \texttt{weights}, \ 4, \ 6, \ 8, \ 15b, \ 20, \ 26e, \ 32ac, \ 35b, \ 36b, \ 37abc, \ 38ad, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \ 40, \
                    43b, 44, 79d, 83b, 84a, 85a, 86a, 87a, 88, 90a, 91a, 93b, 98a, 112a, 117a, 121b, 126b, 131b, 135a.
Uses: weights 26c.
Weights larger than {\tt INT\_MAX} are stored as double
\langle C real weights Input 26e \rangle \equiv
                                  double *weights,
                                  int HAS_WEIGHTS,
Fragment referenced in 94b, 95c, 101b, 102c, 104b, 105b, 114a, 115a, 119a, 120a, 123b, 124b, 128b, 129b.
Defines: HAS_WEIGHTS 26d, 96a, 103, 106, 115b, 120b, 125, 130a, weights, 4, 6, 8, 15b, 20, 26d, 32ac, 35b, 36b, 37abc, 38ad,
```

 $40,\,43b,\,44,\,79d,\,83b,\,84a,\,85a,\,86a,\,87a,\,88,\,90a,\,91a,\,93b,\,98a,\,112a,\,117a,\,121b,\,126b,\,131b,\,135a.$

Uses: weights 26c.

```
The sum of all weights is a double
\langle C sumweights Input 27a \rangle \equiv
                         double sumweights
               \rightarrow
Fragment referenced in 81, 82, 83c, 85b.
Defines: sumweights 34, 36ab, 37abc, 38a, 46bc, 47, 49, 51, 52bd, 72, 73, 74b, 79a, 81, 82, 83b, 84a, 85a, 86a, 135a, 151a.
Subsets A \subseteq \{1, ..., N\} are R style indices
\langle R \text{ subset Input 27b} \rangle \equiv
                         SEXP subset
Fragment referenced in 31b, 42c, 79c, 83ac, 84b, 85b, 86b, 87b, 89, 90b, 93ac, 97, 98b, 107ac, 111b, 112b, 116b, 117b, 121a,
               122a, 126a, 127a, 131a, 132a, 134ab.
Defines: subset 3b, 4, 5ab, 6, 8, 15ab, 18, 20, 27e, 28a, 32ac, 34, 35b, 36ab, 38d, 40, 43b, 44, 46c, 47, 79d, 83b, 84a, 85a, 86a,
              87a, 88, 90a, 91ab, 92b, 93b, 94a, 98a, 100, 101a, 107b, 108a, 109b, 110c, 112a, 113a, 117a, 118a, 121b, 122b, 126b,
               127b, 131b, 132b, 134a, 135a, 136ab, 137ab.
are either not existent (XLENGTH(subset) == 0) or of length
\langle C integer Nsubset Input 27c \rangle \equiv
                         R_xlen_t Nsubset
Fragment referenced in 27d, 40, 44, 83b, 85a, 87a, 90a, 93b, 98a, 107b, 112a, 117a, 121b, 126b, 136ab, 137b.
Defines: Nsubset 36b, 40, 44, 79d, 83b, 84a, 85a, 86a, 87a, 88, 90a, 91ab, 92ab, 93b, 94a, 96a, 98a, 100, 101a, 107b, 108a,
              109b, 110c, 112a, 113a, 117a, 118a, 121b, 122b, 126b, 127b, 136ab, 137b.
Optionally, one can specify a subset of the subset via
\langle C \text{ subset range Input 27d} \rangle \equiv
                         R_xlen_t offset,
                          ⟨ C integer Nsubset Input 27c⟩
Fragment referenced in 27e, 28a, 79c, 83c, 85b, 87b, 90b, 93c, 98b, 107c, 112b, 117b, 122a, 127a.
Defines: offset 34, 36b, 37abc, 38a, 79d, 84a, 86a, 88, 91ab, 94a, 100, 101a, 108a, 109b, 110c, 113a, 118a, 122b, 127b.
where offset is a C style index for subset.
        Subsets are stored either as integer
\langle C \text{ integer subset Input 27e} \rangle \equiv
                         int *subset,
                          \langle C \text{ subset range Input 27d} \rangle
Fragment referenced in 95bc, 102bc, 105ab, 109a, 110b, 114c, 115a, 119c, 120a, 124ab, 129ab.
 \textbf{Defines: subset } 3b, \, 4, \, 5ab, \, 6, \, 8, \, 15ab, \, 18, \, 20, \, 27b, \, 28a, \, 32ac, \, 34, \, 35b, \, 36ab, \, 38d, \, 40, \, 43b, \, 44, \, 46c, \, 47, \, 79d, \, 83b, \, 84a, \, 85a, \, 86a, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40, \, 40,
```

87a, 88, 90a, 91ab, 92b, 93b, 94a, 98a, 100, 101a, 107b, 108a, 109b, 110c, 112a, 113a, 117a, 118a, 121b, 122b, 126b,

127b, 131b, 132b, 134a, 135a, 136ab, 137ab.

```
or double (to allow for indices larger than INT_MAX)
\langle C real subset Input 28a \rangle \equiv
                           double *subset,
                            ⟨ C subset range Input 27d ⟩
Fragment referenced in 94b, 95a, 101b, 102a, 104bc, 108b, 110a, 114ab, 119ab, 123bc, 128bc.
Defines: subset 3b, 4, 5ab, 6, 8, 15ab, 18, 20, 27be, 32ac, 34, 35b, 36ab, 38d, 40, 43b, 44, 46c, 47, 79d, 83b, 84a, 85a, 86a, 87a,
               88, 90a, 91ab, 92b, 93b, 94a, 98a, 100, 101a, 107b, 108a, 109b, 110c, 112a, 113a, 117a, 118a, 121b, 122b, 126b, 127b,
               131b, 132b, 134a, 135a, 136ab, 137ab.
Blocks block<sub>i</sub>, i = 1, ..., N
\langle R \ block \ Input \ 28b \rangle \equiv
                           SEXP block
Fragment referenced in 31b, 42c, 50a, 126a, 131a, 132a, 133b, 134a.
Defines: block 3b, 4, 5a, 6, 8, 15ab, 18, 20, 28d, 32ac, 33, 36ab, 38d, 40, 43b, 44, 45a, 50b, 126b, 127b, 130a, 131b, 132b, 133b,
at B levels
\langle C integer B Input 28c \rangle \equiv
                           int B
Fragment referenced in 28d, 34, 156b, 157.
\textbf{Defines: B } 32c,\ 33,\ 34,\ 35a,\ 36a,\ 40,\ 44,\ 45a,\ 46a,\ 48,\ 49,\ 51,\ 52b,\ 71,\ 72,\ 76,\ 126b,\ 127b,\ 130a,\ 140abc,\ 141,\ 142,\ 143,\ 153b,\ 144,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,\ 145,
               155, 156b, 157.
are stored as a factor
\langle C integer block Input 28d \rangle \equiv
                           int *block,
                            \langle C integer B Input 28c \rangle,
Fragment referenced in 127c.
Defines: block 3b, 4, 5a, 6, 8, 15ab, 18, 20, 28b, 32ac, 33, 36ab, 38d, 40, 43b, 44, 45a, 50b, 126b, 127b, 130a, 131b, 132b, 133b,
The tabulation of block (potentially in subsets) is
\langle R \ blockTable \ Input \ 28e \rangle \equiv
                           SEXP blockTable
Fragment referenced in 132a, 133b, 134a.
Defines: blockTable 40, 131b, 132b, 133b, 134a.
```

where the table is of length B+1 and the first element counts the number of missing values (although these are NOT allowed in block).

3.2.1 Example Data and Code

We start with setting-up some toy data sets to be used as test bed. The data over both the 1d and the 2d case, including weights, subsets and blocks.

```
> N <- 20L
> P <- 3L
> Lx <- 10L
> Ly <- 5L
> Q <- 4L
> B <- 2L
> iX2d <- rbind(0, matrix(runif(Lx * P), nrow = Lx))</pre>
> ix <- sample(1:Lx, size = N, replace = TRUE)
> levels(ix) <- 1:Lx</pre>
> ixf <- factor(ix, levels = 1:Lx, labels = 1:Lx)
> x < -iX2d[ix + 1,]
> Xfactor <- diag(Lx)[ix,]</pre>
> iY2d <- rbind(0, matrix(runif(Ly * Q), nrow = Ly))</pre>
> iy <- sample(1:Ly, size = N, replace = TRUE)
> levels(iy) <- 1:Ly
> iyf <- factor(iy, levels = 1:Ly, labels = 1:Ly)</pre>
> y < - iY2d[iy + 1,]
> weights <- sample(0:5, size = N, replace = TRUE)
> block <- sample(gl(B, ceiling(N / B))[1:N])</pre>
> subset <- sort(sample(1:N, floor(N * 1.5), replace = TRUE))
> subsety <- sample(1:N, floor(N * 1.5), replace = TRUE)
> r1 <- rep(1:ncol(x), ncol(y))
> r1Xfactor <- rep(1:ncol(Xfactor), ncol(y))</pre>
> r2 \leftarrow rep(1:ncol(y), each = ncol(x))
> r2Xfactor <- rep(1:ncol(y), each = ncol(Xfactor))
```

As a benchmark, we implement linear statistics, their expectation and covariance, taking weights, subsets and blocks into account, at R level. In a sense, the core of the **libcoin** package is "just" a less memory-hungry and sometimes faster version of this simple function.

```
> LECV <- function(X, Y, weights = integer(0), subset = integer(0), block = integer(0)) {
      if (length(weights) == 0) weights <- rep(1, NROW(X))</pre>
      if (length(subset) == 0) subset <- 1:NROW(X)</pre>
      idx <- rep(subset, weights[subset])</pre>
      X \leftarrow X[idx,,drop = FALSE]
      Y \leftarrow Y[idx, drop = FALSE]
      sumweights <- length(idx)</pre>
      if (length(block) == 0) {
           ExpX <- colSums(X)</pre>
           ExpY <- colSums(Y) / sumweights</pre>
           yc \leftarrow t(t(Y) - ExpY)
           CovY <- crossprod(yc) / sumweights
           CovX <- crossprod(X)</pre>
           Exp <- kronecker(ExpY, ExpX)</pre>
           Cov <- sumweights / (sumweights - 1) * kronecker(CovY, CovX) -
                   1 / (sumweights - 1) * kronecker(CovY, tcrossprod(ExpX))
           ret <- list(LinearStatistic = as.vector(crossprod(X, Y)),</pre>
```

```
Expectation = as.vector(Exp),
                         Covariance = Cov,
                         Variance = diag(Cov))
     } else {
           block <- block[idx]</pre>
           ret <- list(LinearStatistic = 0, Expectation = 0, Covariance = 0, Variance = 0)
           for (b in levels(block)) {
                tmp \leftarrow LECV(X = X, Y = Y, subset = which(block == b))
               for (1 in names(ret)) ret[[1]] <- ret[[1]] + tmp[[1]]</pre>
     }
     return(ret)
> cmpr <- function(ret1, ret2) {</pre>
      if (inherits(ret1, "LinStatExpCov")) {
           if (!ret1$varonly)
               ret1$Covariance <- vcov(ret1)</pre>
      }
      ret1 <- ret1[!sapply(ret1, is.null)]</pre>
      ret2 <- ret2[!sapply(ret2, is.null)]</pre>
      nm1 <- names(ret1)</pre>
      nm2 <- names(ret2)</pre>
      nm \leftarrow c(nm1, nm2)
      nm <- names(table(nm))[table(nm) == 2]</pre>
      isequal(ret1[nm], ret2[nm])
+ }
```

We now compute the linear statistic along with corresponding expectation, variance and covariance for later reuse.

```
> LECVxyws <- LinStatExpCov(x, y, weights = weights, subset = subset)
> LEVxyws <- LinStatExpCov(x, y, weights = weights, subset = subset, varonly = TRUE)</pre>
```

The following tests compare the high-level R implementation (function LECV()) with the 1d and 2d C level implementations in the two sitations with and without specification of X (ie, the dummy matrix in the latter case).

```
> ### with X given
> testit <- function(...) {</pre>
      a <- LinStatExpCov(x, y, ...)</pre>
      b \leftarrow LECV(x, y, ...)
      d \leftarrow LinStatExpCov(X = iX2d, ix = ix, Y = iY2d, iy = iy, ...)
      return(cmpr(a, b) && cmpr(d, b))
+ }
> stopifnot(
      testit() && testit(weights = weights) &&
      testit(subset = subset) && testit(weights = weights, subset = subset) &&
      testit(block = block) && testit(weights = weights, block = block) &&
      testit(subset = subset, block = block) &&
      testit(weights = weights, subset = subset, block = block))
> ### without dummy matrix X
> testit <- function(...) {</pre>
      a \leftarrow LinStatExpCov(X = ix, y, ...)
      b <- LECV(Xfactor, y, ...)
```

```
+ d <- LinStatExpCov(X = integer(0), ix = ix, Y = iY2d, iy = iy, ...)
+ return(cmpr(a, b) && cmpr(d, b))
+ }
> stopifnot(
+ testit() && testit(weights = weights) &&
+ testit(subset = subset) && testit(weights = weights, subset = subset) &&
+ testit(block = block) && testit(weights = weights, block = block) &&
+ testit(subset = subset, block = block) &&
+ testit(weights = weights, subset = subset, block = block))
```

All three implementations give the same results.

3.3 Conventions

Functions starting with R_{-} are C functions callable via .Call() from R. That means they all return SEXP. These functions allocate memory handled by R.

Functions starting with RC_ are C functions with SEXP or pointer arguments and possibly an SEXP return value.

Functions starting with C_ only take pointer arguments and return a scalar nor nothing.

Return values (arguments modified by a function) are named ans, sometimes with dimension (for example: PQ_ans).

3.4 C User Interface

3.4.1 One-Dimensional Case ("1d")

```
 \langle \textit{User Interface 31a} \rangle \equiv \\ \langle \textit{RC-ExpectationCovarianceStatistic 34} \rangle \\ \langle \textit{R\_ExpectationCovarianceStatistic 32c} \rangle \\ \langle \textit{R\_PermutedLinearStatistic 40} \rangle \\ \langle \textit{R\_StandardisePermutedLinearStatistic 42a} \rangle \\ \Diamond \\ \text{Fragment referenced in 24a.}
```

three variables are ignored when specified as integer (0).

The data are given as \mathbf{x}_i and \mathbf{y}_i for $i = 1, \dots, N$, optionally with weights, subset and blocks. The latter

```
\langle \textit{User Interface Inputs 31b} \rangle \equiv
 \langle \textit{R x Input 24d} \rangle 
 \langle \textit{R y Input 25d} \rangle 
 \langle \textit{R weights Input 26c} \rangle,
 \langle \textit{R subset Input 27b} \rangle,
 \langle \textit{R block Input 28b} \rangle,
```

Fragment referenced in 32b, 34, 38c.

This function can be called from other packages.

```
"libcoinAPI.h" 32a\equiv
      \langle C Header 162b \rangle
      #include <R_ext/Rdynload.h>
      #include <libcoin.h>
      extern SEXP libcoin_R_ExpectationCovarianceStatistic(
          SEXP x, SEXP y, SEXP weights, SEXP subset, SEXP block, SEXP varonly,
          SEXP tol
      ) {
          static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
          if(fun == NULL)
               fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                    R_GetCCallable("libcoin", "R_ExpectationCovarianceStatistic");
          return fun(x, y, weights, subset, block, varonly, tol);
     }
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 140b.
Uses: block 28bd, R_ExpectationCovarianceStatistic 32c, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc,
     y 25d, 26ab.
\langle R\_ExpectationCovarianceStatistic\ Prototype\ 32b \rangle \equiv
      SEXP R_ExpectationCovarianceStatistic
      (
      ⟨ User Interface Inputs 31b⟩
      SEXP varonly,
      SEXP tol
      )
Fragment referenced in 23b, 32c.
Uses: \ {\tt R\_ExpectationCovarianceStatistic} \ 32c.
The C interface essentially sets-up the necessary memory and calls a C level function for the computations.
\langle R_{-}ExpectationCovarianceStatistic 32c \rangle \equiv
      \langle R\_ExpectationCovarianceStatistic\ Prototype\ 32b \rangle
          SEXP ans;
          ⟨ Setup Dimensions 33 ⟩
          PROTECT(ans = RC_init_LECV_1d(P, Q, INTEGER(varonly)[0], B, TYPEOF(x) == INTSXP, REAL(tol)[0]));
          RC_ExpectationCovarianceStatistic(x, y, weights, subset, block, ans);
          UNPROTECT(1);
          return(ans);
      }
Fragment referenced in 31a.
Defines: \verb"R_ExpectationCovarianceStatistic" 6, 32ab, 160, 161.
Uses: B 28c, block 28bd, P 25a, Q 25e, RC_ExpectationCovarianceStatistic 34, 48, RC_init_LECV_1d 156b, subset 27be, 28a,
      weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.
```

P, Q and B are first extracted from the data. The case where X is an implicitly specified dummy matrix, the dimension P is the number of levels of x.

```
\( \text{Setup Dimensions } 33 \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \
```

The core function first computes the linear statistic (as there is no need to pay attention to blocks) and, in a second step, starts a loop over potential blocks.

FIXME: x being an integer (Xfactor) with some 0 elements is not handled correctly (as sumweights doesnt't take this information into account; use subset to exclude these missings (as done in libcoin::LinStatExpCov)

```
\langle RC\_ExpectationCovarianceStatistic 34 \rangle \equiv
      void RC_ExpectationCovarianceStatistic
      ⟨ User Interface Inputs 31b⟩
      SEXP ans
      ) {
           \langle C integer \ N \ Input \ 24c \rangle;
            C integer P Input 25a\rangle;
            C integer Q Input 25e\rangle;
           \langle C integer B Input 28c \rangle;
          double *sumweights, *table;
          double *ExpInf, *VarInf, *CovInf, *ExpX, *ExpXtotal, *VarX, *CovX;
          double *tmpV, *tmpCV;
          SEXP nullvec, subset_block;
          ⟨ Extract Dimensions 35a ⟩
          ⟨ Compute Linear Statistic 35b⟩
          ⟨ Setup Memory and Subsets in Blocks 36a ⟩
           /* start with subset[0] */
          R_xlen_t offset = (R_xlen_t) table[0];
          for (int b = 0; b < B; b++) {
               ⟨ Compute Sum of Weights in Block 36b⟩
               /* don't do anything for empty blocks or blocks with weight 1 */
               if (sumweights[b] > 1) {
                    ⟨ Compute Expectation Linear Statistic 37a⟩
                    ⟨ Compute Covariance Influence 37b⟩
                    if (C_get_varonly(ans)) {
                         ⟨ Compute Variance Linear Statistic 37c⟩
                    } else {
                         ⟨ Compute Covariance Linear Statistic 38a⟩
               }
               /* next iteration starts with subset[cumsum(table[1:(b + 1)])] */
               offset += (R_xlen_t) table[b + 1];
          }
          ⟨ Compute Variance from Covariance 38b⟩
          Free(ExpX); Free(VarX); Free(CovX);
          UNPROTECT(2);
      }
      \Diamond
Fragment referenced in 31a.
Defines: RC_ExpectationCovarianceStatistic 32c.
Uses: \verb"B" 28c", \verb"C_get_varonly" 147b", offset 27d", \verb"subset" 27be", 28a", \verb"sumweights" 27a".
```

The dimensions are available from the return object:

```
\langle \textit{Extract Dimensions 35a} \rangle \equiv
                          P = C_get_P(ans);
                          Q = C_get_Q(ans);
                          N = NROW(x);
                          B = C_get_B(ans);
Fragment referenced in 34.
 \  \, \text{Uses: B 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Uses: B 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Uses: B 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Uses: B 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Uses: B 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Uses: B 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Uses: B 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Uses: B 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Uses: B 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Use C 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Use C 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Use C 28c, C\_get\_B 152a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Use C 28c, C\_get\_B 15a, C\_get\_P 146c, C\_get\_Q 147a, N 24bc, NROW 138b, P 25a, Q 25e, x 24d, 25bc. } \\ \  \, \text{Use C 28c, C\_get\_B 15a, C\_get\_P 14a, C\_get\_
The linear statistic T(A) can be computed without taking blocks into account.
\langle Compute\ Linear\ Statistic\ 35b \rangle \equiv
                          RC_LinearStatistic(x, N, P, REAL(y), Q, weights, subset,
                                                                                                                            OffsetO, XLENGTH(subset),
                                                                                                                           C_get_LinearStatistic(ans));
                          \Diamond
Fragment referenced in 34.
Uses: C_get_LinearStatistic 148a, N 24bc, OffsetO 22b, P 25a, Q 25e, RC_LinearStatistic 79d, subset 27be, 28a,
                          weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.
```

We next extract memory from the return object and allocate some additional memory. The most important step is to tabulate blocks and to order the subset with respect to blocks. In absense of block, this just returns subset.

```
ExpInf = C_get_ExpectationInfluence(ans);
              VarInf = C_get_VarianceInfluence(ans);
              CovInf = C_get_CovarianceInfluence(ans);
              ExpXtotal = C_get_ExpectationX(ans);
              for (int p = 0; p < P; p++) ExpXtotal[p] = 0.0;
              ExpX = Calloc(P, double);
              /* Fix by Joanidis Kristoforos: P > INT_MAX is possible
                      for maximally selected statistics (when X is an integer).
                      2018-12-13
              if (C_get_varonly(ans)) {
                         VarX = Calloc(P, double);
                         CovX = Calloc(1, double);
                         VarX = Calloc(1, double);
                         CovX = Calloc(PP12(P), double);
              table = C_get_TableBlock(ans);
              sumweights = C_get_Sumweights(ans);
              PROTECT(nullvec = allocVector(INTSXP, 0));
              if (B == 1) {
                         table[0] = 0.0;
                         table[1] = RC_Sums(N, nullvec, subset, Offset0, XLENGTH(subset));
                        RC_OneTableSums(INTEGER(block), N, B + 1, nullvec, subset, OffsetO,
                                                                    XLENGTH(subset), table);
              if (table[0] > 0)
                         error("No missing values allowed in block");
              PROTECT(subset_block = RC_order_subset_wrt_block(N, subset, block,
                                                                                                                                                    VECTOR_ELT(ans, TableBlock_SLOT)));
Fragment referenced in 34.
Uses: B 28c, block 28bd, C_get_CovarianceInfluence 150a, C_get_ExpectationInfluence 149c, C_get_ExpectationX 149b,
              {\tt C\_get\_Sumweights~151a,~C\_get\_TableBlock~150c,~C\_get\_VarianceInfluence~150b,~C\_get\_varonly~147b,~N~24bc,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147b,~C\_get\_varonly~147
              OffsetO 22b, P 25a, PP12 139b, RC_OneTableSums 118a, RC_order_subset_wrt_block 132b, RC_Sums 94a, subset 27be,
              28a, sumweights 27a, TableBlock_SLOT 22b.
```

We compute $\mu(A)$ based on $\mathbb{E}(h \mid S(A))$ and $\sum_{i \in A} w_i \mathbf{x}_i$ for the subset given by subset and the bth level of block. The expectation is initialised zero when b = 0 and values add-up over blocks.

```
⟨ Compute Sum of Weights in Block 36b⟩ ≡
      /* compute sum of weights in block b of subset */
      if (table[b + 1] > 0) {
          sumweights[b] = RC_Sums(N, weights, subset_block,
                                    offset, (R_xlen_t) table[b + 1]);
     } else {
          /* offset = something and Nsubset = 0 means Nsubset = N in
             RC_Sums; catch empty or zero-weight block levels here */
          sumweights[b] = 0.0;
     }
Fragment referenced in 34.
Uses: block 28bd, N 24bc, Nsubset 27c, offset 27d, RC_Sums 94a, subset 27be, 28a, sumweights 27a, weights 26c,
     weights, 26de.
\langle Compute Expectation Linear Statistic 37a \rangle \equiv
     RC_ExpectationInfluence(N, y, Q, weights, subset_block, offset,
                                (R_xlen_t) table[b + 1], sumweights[b], ExpInf + b * Q);
     RC_ExpectationX(x, N, P, weights, subset_block, offset,
                       (R_xlen_t) table[b + 1], ExpX);
     for (int p = 0; p < P; p++) ExpXtotal[p] += ExpX[p];</pre>
     C_ExpectationLinearStatistic(P, Q, ExpInf + b * Q, ExpX, b,
                                      C_get_Expectation(ans));
     \Diamond
Fragment referenced in 34.
Uses: C_ExpectationLinearStatistic 80b, C_get_Expectation 148b, N 24bc, offset 27d, P 25a, Q 25e,
     RC_ExpectationInfluence 84a, RC_ExpectationX 88, sumweights 27a, weights 26c, weights, 26de, x 24d, 25bc, y 25d,
The covariance \mathbb{V}(h \mid S(A)) is now computed for the subset given by subset and the bth level of block. Note
that CovInf stores the values for each block in the return object (for later reuse).
\langle Compute Covariance Influence 37b \rangle \equiv
      /* C_ordered_Xfactor and C_unordered_Xfactor need both VarInf and CovInf */
     RC_CovarianceInfluence(N, y, Q, weights, subset_block, offset,
                              (R_xlen_t) table[b + 1], ExpInf + b * Q, sumweights[b],
                              !DoVarOnly, CovInf + b * Q * (Q + 1) / 2);
      /* extract variance from covariance */
     tmpCV = CovInf + b * Q * (Q + 1) / 2;
     tmpV = VarInf + b * Q;
     for (int q = 0; q < Q; q++) tmpV[q] = tmpCV[S(q, q, Q)];
Fragment referenced in 34.
Uses: C_ordered_Xfactor 71, C_unordered_Xfactor 76, DoVarOnly 22b, N 24bc, offset 27d, Q 25e,
     RC_CovarianceInfluence 86a, S 22a, sumweights 27a, weights 26c, weights, 26de, y 25d, 26ab.
```

We can now compute the variance or covariance of the linear statistic $\Sigma(A)$:

```
\langle Compute \ Variance \ Linear \ Statistic \ 37c \rangle \equiv
      RC_CovarianceX(x, N, P, weights, subset_block, offset,
                       (R_xlen_t) table[b + 1], ExpX, DoVarOnly, VarX);
      C_VarianceLinearStatistic(P, Q, VarInf + b * Q, ExpX, VarX, sumweights[b],
                                    b, C_get_Variance(ans));
      \Diamond
Fragment referenced in 34.
Uses: C_get_Variance 148c, C_VarianceLinearStatistic 82, DoVarOnly 22b, N 24bc, offset 27d, P 25a, Q 25e,
      RC_CovarianceX 91a, sumweights 27a, weights 26c, weights, 26de, x 24d, 25bc.
⟨ Compute Covariance Linear Statistic 38a⟩ ≡
      RC_CovarianceX(x, N, P, weights, subset_block, offset,
                       (R_xlen_t) table[b + 1], ExpX, !DoVarOnly, CovX);
      C_CovarianceLinearStatistic(P, Q, CovInf + b * Q * (Q + 1) / 2,
                                      ExpX, CovX, sumweights[b], b,
                                      C_get_Covariance(ans));
Fragment referenced in 34.
Uses: C_CovarianceLinearStatistic 81, C_get_Covariance 149a, DoVarOnly 22b, N 24bc, offset 27d, P 25a, Q 25e,
      RC_CovarianceX 91a, sumweights 27a, weights 26c, weights, 26de, x 24d, 25bc.
\langle Compute \ Variance \ from \ Covariance \ 38b \rangle \equiv
      /* always return variances */
      if (!C_get_varonly(ans)) {
          for (int p = 0; p < mPQB(P, Q, 1); p++)
               C_get_Variance(ans)[p] = C_get_Covariance(ans)[S(p, p, mPQB(P, Q, 1))];
      }
Fragment referenced in 34.
Uses: C_get_Covariance 149a, C_get_Variance 148c, C_get_varonly 147b, mPQB 140a, P 25a, Q 25e, S 22a.
The computation of permuted linear statistics is done outside this general function. The user interface is the
same, except for an additional number of permutations to be specified.
\langle R\_PermutedLinearStatistic\ Prototype\ 38c \rangle \equiv
      SEXP R_PermutedLinearStatistic
          ⟨ User Interface Inputs 31b⟩
          SEXP nresample
      )
Fragment referenced in 23b, 40.
```

Uses: R_PermutedLinearStatistic 40.

```
"libcoinAPI.h" 38d\equiv
```

The dimensions are extracted from the data in the same ways as above. The function differentiates between the absense and presense of blocks. Weights are removed by expanding subset accordingly. Once within-block permutations were set-up the Kronecker product of X and Y is computed. Note that this function returns the matrix of permuted linear statistics; the R interface assigns this matrix to the corresponding element of the LinStatExpCov object (because we are not allowed to modify existing R objects at C level).

```
\langle R\_PermutedLinearStatistic 40 \rangle \equiv
      \langle R\_PermutedLinearStatistic\ Prototype\ 38c \rangle
          SEXP ans, expand_subset, block_subset, perm, tmp, blockTable;
          double *linstat;
          int PQ;
          \langle C integer \ N \ Input \ 24c \rangle;
          \langle C integer Nsubset Input 27c \rangle;
          R_xlen_t inresample;
          ⟨ Setup Dimensions 33 ⟩
          PQ = mPQB(P, Q, 1);
          N = NROW(y);
          inresample = (R_xlen_t) REAL(nresample)[0];
          PROTECT(ans = allocMatrix(REALSXP, PQ, inresample));
          PROTECT(expand_subset = RC_setup_subset(N, weights, subset));
          Nsubset = XLENGTH(expand_subset);
          PROTECT(tmp = allocVector(REALSXP, Nsubset));
          PROTECT(perm = allocVector(REALSXP, Nsubset));
          GetRNGstate();
          if (B == 1) {
              for (R_xlen_t np = 0; np < inresample; np++) {</pre>
                   ⟨ Setup Linear Statistic 41a ⟩
                   C_doPermute(REAL(expand_subset), Nsubset, REAL(tmp), REAL(perm));
                   RC_KronSums_Permutation(x, NROW(x), P, REAL(y), Q, expand_subset,
                                              OffsetO, Nsubset, perm, linstat);
              }
          } else {
              PROTECT(blockTable = allocVector(REALSXP, B + 1));
               /* same as RC_OneTableSums(block, noweights, expand_subset) */
              RC_OneTableSums(INTEGER(block), XLENGTH(block), B + 1, weights, subset, OffsetO,
                                XLENGTH(subset), REAL(blockTable));
              PROTECT(block_subset = RC_order_subset_wrt_block(XLENGTH(block), expand_subset,
                                                                      block, blockTable));
              for (R_xlen_t np = 0; np < inresample; np++) {</pre>
                   \langle Setup\ Linear\ Statistic\ 41a \rangle
                   C_doPermuteBlock(REAL(block_subset), Nsubset, REAL(blockTable),
                                      B + 1, REAL(tmp), REAL(perm));
                   RC_KronSums_Permutation(x, NROW(x), P, REAL(y), Q, block_subset,
                                              OffsetO, Nsubset, perm, linstat);
               }
              UNPROTECT(2);
          }
          PutRNGstate();
          UNPROTECT(4);
          return(ans);
     }
     \Diamond
Fragment referenced in 31a.
Defines: R_PermutedLinearStatistic 6, 38cd, 160, 161.
Uses: B 28c, block 28bd, blockTable 28e, C_doPermute 136b, C_doPermuteBlock 137b, mPQB 140a, N 24bc, NROW 138b,
     Nsubset 27c, Offset0 22b, P 25a, Q 25e, RC_KronSums_Permutation 108a, RC_OneTableSums 118a,
     RC_order_subset_wrt_block 132b, RC_setup_subset 135a, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc,
     y 25d, 26ab.
```

```
\langle Setup\ Linear\ Statistic\ 41a \rangle \equiv
      if (np % 256 == 0) R_CheckUserInterrupt();
      linstat = REAL(ans) + PQ * np;
     for (int p = 0; p < PQ; p++)
          linstat[p] = 0.0;
Fragment referenced in 40, 51.
"libcoinAPI.h" 41b\equiv
      extern SEXP libcoin_StandardisePermutedLinearStatistic(
          SEXP LECV
     ) {
          static SEXP(*fun)(SEXP) = NULL;
          if(fun == NULL)
               fun = (SEXP(*)(SEXP))
                   R_GetCCallable("libcoin", "R_StandardisePermutedLinearStatistic");
          return fun(LECV);
     }
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 140b.
Uses: LECV 146b.
```

This small function takes an object containing permuted linear statistics and returns the matrix of standardised linear statistics.

```
\langle R\_StandardisePermutedLinearStatistic\ Prototype\ 41c \rangle \equiv
       SEXP R_StandardisePermutedLinearStatistic
       (
            SEXP LECV
      )
       \Diamond
```

Fragment referenced in 23b, 42a.

Uses: LECV 146b.

```
\langle R\_StandardisePermutedLinearStatistic 42a \rangle \equiv
      \langle R\_StandardisePermutedLinearStatistic\ Prototype\ 41c \rangle
          SEXP ans;
          R_xlen_t nresample = C_get_nresample(LECV);
          double *ls;
          if (!nresample) return(R_NilValue);
          int PQ = C_get_P(LECV) * C_get_Q(LECV);
          PROTECT(ans = allocMatrix(REALSXP, PQ, nresample));
          for (R_xlen_t np = 0; np < nresample; np++) {</pre>
              ls = REAL(ans) + PQ * np;
              /* copy first; standarisation is in place */
              for (int p = 0; p < PQ; p++)
                   ls[p] = C_get_PermutedLinearStatistic(LECV)[p + PQ * np];
              if (C_get_varonly(LECV)) {
                   C_standardise(PQ, ls, C_get_Expectation(LECV),
                                  C_get_Variance(LECV), 1, C_get_tol(LECV));
              } else {
                   C_standardise(PQ, ls, C_get_Expectation(LECV),
                                  C_get_Covariance(LECV), 0, C_get_tol(LECV));
          UNPROTECT(1);
          return(ans);
     }
Fragment referenced in 31a.
Uses: C_get_Covariance 149a, C_get_Expectation 148b, C_get_nresample 152b, C_get_P 146c,
     C_get_PermutedLinearStatistic 152c, C_get_Q 147a, C_get_tol 153a, C_get_Variance 148c, C_get_varonly 147b,
     C_standardise 65a, LECV 146b.
```

3.4.2 Two-Dimensional Case ("2d")

Fragment referenced in 24a.

```
\langle 2d \ User \ Interface \ Inputs \ 42c \rangle \equiv
      \langle R \ x \ Input \ 24d \rangle
      SEXP ix,
      \langle R \ y \ Input \ 25d \rangle
      SEXP iy,
      \langle \, R \, \, weights \, \, Input \, \, {\bf 26c} \, \rangle ,
      \langle R \text{ subset Input 27b} \rangle,
      \langle R \ block \ Input \ 28b \rangle,
Fragment referenced in 43a, 48.
\langle R_{-}ExpectationCovarianceStatistic\_2d\ Prototype\ 43a \rangle \equiv
      SEXP R_ExpectationCovarianceStatistic_2d
      ⟨ 2d User Interface Inputs 42c ⟩
      SEXP varonly,
      SEXP tol
      )
Fragment referenced in 23b, 44.
Uses: R_ExpectationCovarianceStatistic_2d 44.
"libcoinAPI.h" 43b\equiv
      extern SEXP libcoin_R_ExpectationCovarianceStatistic_2d(
           SEXP x, SEXP ix, SEXP y, SEXP iy, SEXP weights, SEXP subset, SEXP block,
           SEXP varonly, SEXP tol
      ) {
           static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
           if(fun == NULL)
                 fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                      R_GetCCallable("libcoin", "R_ExpectationCovarianceStatistic_2d");
           return fun(x, ix, y, iy, weights, subset, block, varonly, tol);
      }
      \Diamond
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 140b.
Uses: block 28bd, R_ExpectationCovarianceStatistic_2d 44, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc,
      y 25d, 26ab.
```

```
\langle R\_ExpectationCovarianceStatistic\_2d \ 44 \rangle \equiv
                   \langle \ R\_ExpectationCovarianceStatistic\_2d \ Prototype \ 43a \, \rangle
                                SEXP ans;
                                \langle C integer \ N \ Input \ 24c \rangle;
                                 \langle C integer Nsubset Input 27c \rangle;
                                int Xfactor;
                                N = XLENGTH(ix);
                                Nsubset = XLENGTH(subset);
                                Xfactor = XLENGTH(x) == 0;
                                ⟨ Setup Dimensions 2d 45a ⟩
                                PROTECT(ans = RC_init_LECV_2d(P, Q, INTEGER(varonly)[0],
                                                                                                                                          Lx, Ly, B, Xfactor, REAL(tol)[0]));
                                if (B == 1) {
                                              RC_TwoTableSums(INTEGER(ix), N, Lx + 1, INTEGER(iy), Ly + 1,
                                                                                                       weights, subset, OffsetO, Nsubset,
                                                                                                       C_get_Table(ans));
                                } else {
                                              RC_ThreeTableSums(INTEGER(ix), N, Lx + 1, INTEGER(iy), Ly + 1,
                                                                                                              INTEGER(block), B, weights, subset, OffsetO, Nsubset,
                                                                                                              C_get_Table(ans));
                                {\tt RC\_ExpectationCovarianceStatistic\_2d(x, ix, y, iy, weights,}
                                                                                                                                                                   subset, block, ans);
                                UNPROTECT(1);
                                return(ans);
                  }
Fragment referenced in 42b.
Defines: R_ExpectationCovarianceStatistic_2d 8, 43ab, 160, 161.
Uses: \verb|B| 28c, \verb|block| 28bd, \verb|C_get_Table| 151b, \verb|N| 24bc, \verb|Nsubset| 27c, \verb|OffsetO| 22b, \verb|P| 25a, \verb|Q| 25e, \verb|RC_init_LECV_2d| 157, \verb|C_init_LECV_2d| 1
                  RC_ThreeTableSums 127b, RC_TwoTableSums 122b, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc, y 25d,
```

```
\langle Setup \ Dimensions \ 2d \ 45a \rangle \equiv
     int P, Q, B, Lx, Ly;
     if (XLENGTH(x) == 0) {
          P = NLEVELS(ix);
     } else {
          P = NCOL(x);
     Q = NCOL(y);
     B = 1;
     if (XLENGTH(block) > 0)
          B = NLEVELS(block);
     Lx = NLEVELS(ix);
     Ly = NLEVELS(iy);
Fragment referenced in 44, 51.
Uses: B 28c, block 28bd, NCOL 138c, NLEVELS 139a, P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.
\langle Linear Statistic 2d 45b \rangle \equiv
     if (Xfactor) {
          for (int j = 1; j < Lyp1; j++) { /* j = 0 means NA */
              for (int i = 1; i < Lxp1; i++) { /* i = 0 means NA */
                   for (int q = 0; q < Q; q++)
                       linstat[q * (Lxp1 - 1) + (i - 1)] +=
                            btab[j * Lxp1 + i] * REAL(y)[q * Lyp1 + j];
          }
     } else {
          for (int p = 0; p < P; p++) {
              for (int q = 0; q < Q; q++) {
                   int qPp = q * P + p;
                   int qLy = q * Lyp1;
                   for (int i = 0; i < Lxp1; i++) {</pre>
                       int pLxi = p * Lxp1 + i;
                       for (int j = 0; j < Lyp1; j++)
                            linstat[qPp] += REAL(y)[qLy + j] * REAL(x)[pLxi] * btab[j * Lxp1 + i];
                   }
              }
          }
     }
Fragment referenced in 48, 52d.
Uses: P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.
```

```
\langle 2d Total Table 46a \rangle \equiv
     for (int i = 0; i < Lxp1 * Lyp1; i++)
          table2d[i] = 0.0;
     for (int b = 0; b < B; b++) {
          for (int i = 0; i < Lxp1; i++) {
              for (int j = 0; j < Lyp1; j++)
                   table2d[j * Lxp1 + i] += table[b * Lxp1 * Lyp1 + j * Lxp1 + i];
          }
     }
     \Diamond
Fragment referenced in 48.
Uses: B 28c.
\langle Col Row Total Sums 46b \rangle \equiv
      /* Remember: first row / column count NAs */
      /* column sums */
     for (int q = 1; q < Lyp1; q++) {
          csum[q] = 0;
          for (int p = 1; p < Lxp1; p++)</pre>
              csum[q] += btab[q * Lxp1 + p];
     }
     csum[0] = 0; /* NA */
     /* row sums */
     for (int p = 1; p < Lxp1; p++) {
          rsum[p] = 0;
          for (int q = 1; q < Lyp1; q++)
              rsum[p] += btab[q * Lxp1 + p];
     rsum[0] = 0; /* NA */
     /* total sum */
     sumweights[b] = 0;
     for (int i = 1; i < Lxp1; i++) sumweights[b] += rsum[i];</pre>
Fragment referenced in 48, 51.
Uses: sumweights 27a.
\langle 2d \; Expectation \; 46c \rangle \equiv
     RC_ExpectationInfluence(NROW(y), y, Q, Rcsum, subset, OffsetO, O, sumweights[b], ExpInf);
     if (LENGTH(x) == 0) {
          for (int p = 0; p < P; p++)
               ExpX[p] = rsum[p + 1];
          } else {
              RC_ExpectationX(x, NROW(x), P, Rrsum, subset, Offset0, 0, ExpX);
     }
     C_ExpectationLinearStatistic(P, Q, ExpInf, ExpX, b, C_get_Expectation(ans));
Fragment referenced in 48.
Uses: C_ExpectationLinearStatistic 80b, C_get_Expectation 148b, NROW 138b, OffsetO 22b, P 25a, Q 25e,
     RC_ExpectationInfluence 84a, RC_ExpectationX 88, subset 27be, 28a, sumweights 27a, x 24d, 25bc, y 25d, 26ab.
```

```
\langle 2d \ Covariance \ 47 \rangle \equiv
     /* C_ordered_Xfactor needs both VarInf and CovInf */
     RC_CovarianceInfluence(NROW(y), y, Q, Rcsum, subset, OffsetO, O, ExpInf, sumweights[b],
                             !DoVarOnly, C_get_CovarianceInfluence(ans));
     for (int q = 0; q < Q; q++)
         C_get_VarianceInfluence(ans)[q] = C_get_CovarianceInfluence(ans)[S(q, q, Q)];
     if (C_get_varonly(ans)) {
         if (LENGTH(x) == 0) {
              for (int p = 0; p < P; p++) CovX[p] = ExpX[p];
         } else {
             RC_CovarianceX(x, NROW(x), P, Rrsum, subset, OffsetO, O, ExpX, DoVarOnly, CovX);
         C_VarianceLinearStatistic(P, Q, C_get_VarianceInfluence(ans),
                                    ExpX, CovX, sumweights[b], b,
                                    C_get_Variance(ans));
     } else {
         if (LENGTH(x) == 0) {
             for (int p = 0; p < PP12(P); p++) CovX[p] = 0.0;
             for (int p = 0; p < P; p++) CovX[S(p, p, P)] = ExpX[p];
```

Fragment referenced in 48.

}

Uses: C_CovarianceLinearStatistic 81, C_get_Covariance 149a, C_get_CovarianceInfluence 150a, C_get_Variance 148c, C_get_VarianceInfluence 150b, C_get_varonly 147b, C_ordered_Xfactor 71, C_VarianceLinearStatistic 82, DoVarOnly 22b, NROW 138b, OffsetO 22b, P 25a, PP12 139b, Q 25e, RC_CovarianceInfluence 86a, RC_CovarianceX 91a, S 22a, subset 27be, 28a, sumweights 27a, x 24d, 25bc, y 25d, 26ab.

C_CovarianceLinearStatistic(P, Q, C_get_CovarianceInfluence(ans),

RC_CovarianceX(x, NROW(x), P, Rrsum, subset, OffsetO, O, ExpX, !DoVarOnly, CovX);

ExpX, CovX, sumweights[b], b,
C_get_Covariance(ans));

```
\langle RC\_ExpectationCovarianceStatistic\_2d \ 48 \rangle \equiv
      void RC_ExpectationCovarianceStatistic_2d
      ⟨ 2d User Interface Inputs 42c ⟩
      SEXP ans
      ) {
           ⟨ 2d Memory 49 ⟩
           ⟨ 2d Total Table 46a ⟩
           linstat = C_get_LinearStatistic(ans);
           for (int p = 0; p < mPQB(P, Q, 1); p++)
               linstat[p] = 0.0;
           for (int b = 0; b < B; b++) {
               btab = table + Lxp1 * Lyp1 * b;
               \langle Linear Statistic 2d 45b \rangle
                ⟨ Col Row Total Sums 46b⟩
               ⟨ 2d Expectation 46c ⟩
                \langle 2d \ Covariance \ 47 \rangle
           }
           /* always return variances */
           if (!C_get_varonly(ans)) {
               for (int p = 0; p < mPQB(P, Q, 1); p++)
                     \texttt{C\_get\_Variance(ans)[p] = C\_get\_Covariance(ans)[S(p, p, mPQB(P, Q, 1))];} 
           }
           Free(CovX);
           Free(table2d);
           UNPROTECT(2);
      }
Fragment referenced in 42b.
Defines: {\tt RC\_ExpectationCovarianceStatistic~32c,~34}.
Uses: B 28c, C_get_Covariance 149a, C_get_LinearStatistic 148a, C_get_Variance 148c, C_get_varonly 147b, mPQB 140a,
      P 25a, Q 25e, S 22a.
```

```
\langle 2d \ Memory \ 49 \rangle \equiv
     SEXP Rcsum, Rrsum;
     int P, Q, Lxp1, Lyp1, B, Xfactor;
     double *ExpInf, *ExpX, *CovX;
     double *table, *table2d, *csum, *rsum, *sumweights, *btab, *linstat;
     P = C_get_P(ans);
     Q = C_get_Q(ans);
     ExpInf = C_get_ExpectationInfluence(ans);
     ExpX = C_get_ExpectationX(ans);
     table = C_get_Table(ans);
     sumweights = C_get_Sumweights(ans);
     Lxp1 = C_get_dimTable(ans)[0];
     Lyp1 = C_get_dimTable(ans)[1];
     B = C_get_B(ans);
    Xfactor = C_get_Xfactor(ans);
     if (C_get_varonly(ans)) {
         CovX = Calloc(P, double);
     } else {
         CovX = Calloc(PP12(P), double);
     table2d = Calloc(Lxp1 * Lyp1, double);
     PROTECT(Rcsum = allocVector(REALSXP, Lyp1));
     csum = REAL(Rcsum);
     PROTECT(Rrsum = allocVector(REALSXP, Lxp1));
     rsum = REAL(Rrsum);
Fragment referenced in 48.
Uses: B 28c, C_get_B 152a, C_get_dimTable 151c, C_get_ExpectationInfluence 149c, C_get_ExpectationX 149b,
     C_get_P 146c, C_get_Q 147a, C_get_Sumweights 151a, C_get_Table 151b, C_get_varonly 147b, C_get_Xfactor 147c,
     P 25a, PP12 139b, Q 25e, sumweights 27a.
> LinStatExpCov(X = iX2d, ix = ix, Y = iY2d, iy = iy,
                 weights = weights, subset = subset, nresample = 10) $PermutedLinearStatistic
                                 [,3]
                                            [,4]
                                                       [,5]
 [1,] 20.862132 19.435105 20.262426 19.214621 18.715794 19.585989 18.968036
 [2,] 6.648524 5.862676 5.730850 5.527873 4.681689 6.842671 5.828585
 [3,] 14.087811 13.705985 13.241406 12.608496 12.222386 11.278108 14.104790
 [4,] 18.159181 16.898056 17.477228 16.716303 17.053664 17.438078 16.256430
 [5,] 6.758675 5.383936 5.604400 4.801078 4.682510 5.525991 4.764740
 [6,] 11.295184 13.525396 11.623801 10.729579 11.701565 10.202167 12.239779
 [7,] 16.695185 15.869868 16.211875 16.250427 16.652174 15.526386 16.332053
 [8,] 5.279886 4.788421 4.325420 5.185671 5.686899 4.685294 4.544657
 [9,] 11.291651 9.783289 10.557466 10.754385 9.867325 9.148144 10.839265
[10,] 16.069725 17.485491 16.805419 17.657304 17.653889 17.725369 17.777694
[11,] 4.386114 5.434156 5.823254 5.368845 5.768359 4.717723 5.560541
[12,] 9.171665 10.450831 10.760147 11.086517 11.796552 13.095158 9.583131
           [,8]
                      [,9]
                                [,10]
 [1,] 19.913398 19.424229 17.906139
 [2,] 6.001509 6.354854 5.091668
```

```
[3,] 13.964219 12.253472 11.225575
 [4,] 17.783448 17.883613 15.606345
 [5,] 5.113195 6.394665 5.132931
 [6,] 11.287367 10.019906 10.213060
 [7,] 16.587834 15.898009 16.441387
 [8,] 5.260119 4.948328 4.971712
 [9,] 10.574732 10.380467 10.388247
[10,] 16.728009 17.583227 18.724520
[11,] 5.017115 4.809642 5.883780
[12,] 10.016834 11.542585 12.473410
\langle R\_PermutedLinearStatistic\_2d \ Prototype \ 50a \rangle \equiv
     SEXP R_PermutedLinearStatistic_2d
          \langle R \ x \ Input \ 24d \rangle
          SEXP ix,
          \langle R \ y \ Input \ 25d \rangle
          SEXP iy,
          \langle R \ block \ Input \ 28b \rangle,
          SEXP nresample,
          SEXP itable
     )
Fragment referenced in 23b, 51.
Uses: R_PermutedLinearStatistic_2d 51.
"libcoinAPI.h" 50b\equiv
     extern SEXP libcoin_R_PermutedLinearStatistic_2d(
          SEXP x, SEXP ix, SEXP y, SEXP iy, SEXP block, SEXP nresample,
          SEXP itable
     ) {
          static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
          if(fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                  R_GetCCallable("libcoin", "R_PermutedLinearStatistic_2d");
          return fun(x, ix, y, iy, block, nresample, itable);
     }
     \Diamond
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 140b.
Uses: block 28bd, R_PermutedLinearStatistic_2d 51, x 24d, 25bc, y 25d, 26ab.
```

```
\langle R\_PermutedLinearStatistic\_2d 51 \rangle \equiv
      \langle R\_PermutedLinearStatistic\_2d \ Prototype \ 50a \rangle
          SEXP ans, Ritable;
          int *csum, *rsum, *sumweights, *jwork, *table, *rtable2, maxn = 0, Lxp1, Lyp1, *btab, PQ, Xfactor;
          R_xlen_t inresample;
          double *fact, *linstat;
          ⟨ Setup Dimensions 2d 45a ⟩
          PQ = mPQB(P, Q, 1);
          Xfactor = XLENGTH(x) == 0;
          Lxp1 = Lx + 1;
          Lyp1 = Ly + 1;
          inresample = (R_xlen_t) REAL(nresample)[0];
          PROTECT(ans = allocMatrix(REALSXP, PQ, inresample));
          ⟨ Setup Working Memory 52b ⟩
          ⟨ Convert Table to Integer 52a⟩
          for (int b = 0; b < B; b++) {
              btab = INTEGER(Ritable) + Lxp1 * Lyp1 * b;
               ⟨ Col Row Total Sums 46b⟩
              if (sumweights[b] > maxn) maxn = sumweights[b];
          ⟨ Setup Log-Factorials 52c ⟩
          GetRNGstate();
          for (R_xlen_t np = 0; np < inresample; np++) {</pre>
               ⟨ Setup Linear Statistic 41a ⟩
              for (int p = 0; p < Lxp1 * Lyp1; p++)</pre>
                   table[p] = 0;
              for (int b = 0; b < B; b++) {
                   ⟨ Compute Permuted Linear Statistic 2d 52d⟩
          }
          PutRNGstate();
          Free(csum); Free(rsum); Free(sumweights); Free(rtable2);
          Free(jwork); Free(fact); Free(table);
          UNPROTECT(2);
          return(ans);
     }
Fragment referenced in 42b.
Defines: R_PermutedLinearStatistic_2d 8, 50ab, 52a, 160, 161.
Uses: B 28c, mPQB 140a, P 25a, Q 25e, sumweights 27a, x 24d, 25bc.
```

```
⟨ Convert Table to Integer 52a⟩ ≡
     PROTECT(Ritable = allocVector(INTSXP, LENGTH(itable)));
     for (int i = 0; i < LENGTH(itable); i++) {</pre>
          if (REAL(itable)[i] > INT_MAX)
               error("cannot deal with weights larger INT_MAX in R_PermutedLinearStatistic_2d");
          INTEGER(Ritable)[i] = (int) REAL(itable)[i];
     }
     \Diamond
Fragment referenced in 51.
Uses: R_PermutedLinearStatistic_2d 51, weights 26c.
\langle Setup Working Memory 52b \rangle \equiv
     csum = Calloc(Lyp1 * B, int);
     rsum = Calloc(Lxp1 * B, int);
     sumweights = Calloc(B, int);
     table = Calloc(Lxp1 * Lyp1, int);
     rtable2 = Calloc(Lx * Ly , int);
     jwork = Calloc(Lyp1, int);
Fragment referenced in 51.
Uses: B 28c, sumweights 27a.
\langle Setup \ Log\text{-}Factorials \ 52c \rangle \equiv
     fact = Calloc(maxn + 1, double);
     /* Calculate log-factorials. fact[i] = lgamma(i+1) */
     fact[0] = fact[1] = 0.;
     for(int j = 2; j <= maxn; j++)</pre>
          fact[j] = fact[j - 1] + log(j);
Fragment referenced in 51.
\langle Compute Permuted Linear Statistic 2d 52d \rangle \equiv
     S_{rcont2}(\&Lx, \&Ly, rsum + Lxp1 * b + 1,
                csum + Lyp1 *b + 1, sumweights + b, fact, jwork, rtable2);
     for (int j1 = 1; j1 <= Lx; j1++) {
          for (int j2 = 1; j2 \le Ly; j2++)
               table[j2 * Lxp1 + j1] = rtable2[(j2 - 1) * Lx + (j1 - 1)];
     btab = table;
      ⟨ Linear Statistic 2d 45b⟩
Fragment referenced in 51.
Uses: sumweights 27a.
```

3.5 Tests

```
\langle Tests 53a \rangle \equiv
      \langle R_{-}QuadraticTest 55 \rangle
      \langle R\_MaximumTest 57 \rangle
      \langle R\_MaximallySelectedTest 59 \rangle
Fragment referenced in 24a.
"libcoinAPI.h" 53b=
     extern SEXP libcoin_R_QuadraticTest(
         SEXP LEV, SEXP pvalue, SEXP lower, SEXP give_log, SEXP PermutedStatistics
     ) {
         static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
         if(fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP))
                  R_GetCCallable("libcoin", "R_QuadraticTest");
         return fun(LEV, pvalue, lower, give_log, PermutedStatistics);
     }
     extern SEXP libcoin_R_MaximumTest(
         SEXP LEV, SEXP alternative, SEXP pvalue, SEXP lower, SEXP give_log,
         SEXP PermutedStatistics, SEXP maxpts, SEXP releps, SEXP abseps
     ) {
       static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
         if(fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                  R_GetCCallable("libcoin", "R_MaximumTest");
         return fun(LEV, alternative, pvalue, lower, give_log, PermutedStatistics, maxpts, releps,
                     abseps);
     }
     extern SEXP libcoin_R_MaximallySelectedTest(
         SEXP LEV, SEXP ordered, SEXP teststat, SEXP minbucket, SEXP lower, SEXP give_log
     ) {
         static SEXP(*fun)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP) = NULL;
         if(fun == NULL)
              fun = (SEXP(*)(SEXP, SEXP, SEXP, SEXP, SEXP, SEXP))
                  R_GetCCallable("libcoin", "R_MaximallySelectedTest");
         return fun(LEV, ordered, teststat, minbucket, lower, give_log);
     }
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 140b.
```

Fragment referenced in 23b, 55.

```
\langle R_{-}QuadraticTest 55 \rangle \equiv
     \langle R\_QuadraticTest\ Prototype\ 54 \rangle
          SEXP ans, stat, pval, names, permstat;
          double *MPinv, *ls, st, pst, *ex;
          int rank, P, Q, PQ, greater = 0;
          R_xlen_t nresample;
          ⟨ Setup Test Memory 56a ⟩
          MPinv = Calloc(PP12(PQ), double); /* was: C_get_MPinv(LECV); */
          C_MPinv_sym(C_get_Covariance(LECV), PQ, C_get_tol(LECV), MPinv, &rank);
          REAL(stat)[0] = C_quadform(PQ, C_get_LinearStatistic(LECV),
                                       C_get_Expectation(LECV), MPinv);
          if (!PVALUE) {
              UNPROTECT(2);
              Free(MPinv);
              return(ans);
          }
          if (C_get_nresample(LECV) == 0) {
              REAL(pval)[0] = C_chisq_pvalue(REAL(stat)[0], rank, LOWER, GIVELOG);
          } else {
              nresample = C_get_nresample(LECV);
              ls = C_get_PermutedLinearStatistic(LECV);
              st = REAL(stat)[0];
              ex = C_get_Expectation(LECV);
              greater = 0;
              for (R_xlen_t np = 0; np < nresample; np++) {</pre>
                  pst = C_quadform(PQ, ls + PQ * np, ex, MPinv);
                   if (GE(pst, st, C_get_tol(LECV)))
                       greater++;
                   if (PSTAT) REAL(permstat)[np] = pst;
              }
              REAL(pval)[0] = C_perm_pvalue(greater, nresample, LOWER, GIVELOG);
          }
          UNPROTECT(2);
          Free(MPinv);
          return(ans);
     }
Fragment referenced in 53a.
Uses: C_chisq_pvalue 66a, C_get_Covariance 149a, C_get_Expectation 148b, C_get_LinearStatistic 148a,
     C_get_nresample 152b, C_get_PermutedLinearStatistic 152c, C_get_tol 153a, C_perm_pvalue 66b, C_quadform 63b,
     GE 22a, LECV 146b, P 25a, PP12 139b, Q 25e.
```

55

```
\langle Setup Test Memory 56a \rangle \equiv
     P = C_get_P(LECV);
     Q = C_get_Q(LECV);
     PQ = mPQB(P, Q, 1);
     if (C_get_varonly(LECV) && PQ > 1)
             error("cannot compute adjusted p-value based on variances only");
     /* if (C_get_nresample(LECV) > 0 && INTEGER(PermutedStatistics)[0]) { */
         PROTECT(ans = allocVector(VECSXP, 3));
         PROTECT(names = allocVector(STRSXP, 3));
         SET_VECTOR_ELT(ans, 2, permstat = allocVector(REALSXP, C_get_nresample(LECV)));
         SET_STRING_ELT(names, 2, mkChar("PermutedStatistics"));
     /* } else {
         PROTECT(ans = allocVector(VECSXP, 2));
         PROTECT(names = allocVector(STRSXP, 2));
     }
     */
     SET_VECTOR_ELT(ans, 0, stat = allocVector(REALSXP, 1));
     SET_STRING_ELT(names, 0, mkChar("TestStatistic"));
     SET_VECTOR_ELT(ans, 1, pval = allocVector(REALSXP, 1));
     SET_STRING_ELT(names, 1, mkChar("p.value"));
     namesgets(ans, names);
     REAL(pval)[0] = NA_REAL;
     int LOWER = INTEGER(lower)[0];
     int GIVELOG = INTEGER(give_log)[0];
     int PVALUE = INTEGER(pvalue)[0];
     int PSTAT = INTEGER(PermutedStatistics)[0];
Fragment referenced in 55, 57.
\langle R_{-}MaximumTest\ Prototype\ 56b \rangle \equiv
     SEXP R_MaximumTest
         \langle R \ LECV \ Input \ 146b \rangle,
         SEXP alternative,
         SEXP pvalue,
         SEXP lower,
         SEXP give_log,
         SEXP PermutedStatistics,
         SEXP maxpts,
         SEXP releps,
         SEXP abseps
     )
Fragment referenced in 23b, 57.
```

```
\langle R\_MaximumTest 57 \rangle \equiv
     \langle R\_MaximumTest\ Prototype\ 56b \rangle
          SEXP ans, stat, pval, names, permstat;
          double st, pst, *ex, *cv, *ls, tl;
          int P, Q, PQ, vo, alt, greater;
          R_xlen_t nresample;
          ⟨ Setup Test Memory 56a ⟩
          if (C_get_varonly(LECV)) {
              cv = C_get_Variance(LECV);
          } else {
              cv = C_get_Covariance(LECV);
          REAL(stat)[0] = C_maxtype(PQ, C_get_LinearStatistic(LECV),
              C_get_Expectation(LECV), cv, C_get_varonly(LECV), C_get_tol(LECV),
              INTEGER(alternative)[0]);
          if (!PVALUE) {
              UNPROTECT(2);
              return(ans);
          }
          if (C_get_nresample(LECV) == 0) {
              if (C_get_varonly(LECV) && PQ > 1) {
                  REAL(pval)[0] = NA_REAL;
                  UNPROTECT(2);
                  return(ans);
              }
              REAL(pval)[0] = C_maxtype_pvalue(REAL(stat)[0], cv,
                  PQ, INTEGER(alternative)[0], LOWER, GIVELOG, INTEGER(maxpts)[0],
                  REAL(releps)[0], REAL(abseps)[0], C_get_tol(LECV));
          } else {
              nresample = C_get_nresample(LECV);
              ls = C_get_PermutedLinearStatistic(LECV);
              ex = C_get_Expectation(LECV);
              vo = C_get_varonly(LECV);
              alt = INTEGER(alternative)[0];
              st = REAL(stat)[0];
              t1 = C_get_tol(LECV);
              greater = 0;
              for (R_xlen_t np = 0; np < nresample; np++) {</pre>
                   pst = C_maxtype(PQ, ls + PQ * np, ex, cv, vo, tl, alt);
                   if (alt == ALTERNATIVE_less) {
                       if (LE(pst, st, tl)) greater++;
                   } else {
                       if (GE(pst, st, tl)) greater++;
                   }
                   if (PSTAT) REAL(permstat)[np] = pst;
              REAL(pval)[0] = C_perm_pvalue(greater, nresample, LOWER, GIVELOG);
          }
          UNPROTECT(2);
          return(ans);
     }
Fragment referenced in 53a.
Uses: C_get_Covariance 149a, C_get_Expectation 148b, C_get_LinearStatistic 148a, C_get_nresample 152b,
     {\tt C\_get\_PermutedLinearStatistic~152c,~C\_get\_tol~153a,~C\_get\_Variance~148c,~C\_get\_varonly~147b,~C\_maxtype~64,}
      \texttt{C\_maxtype\_pvalue~68, C\_perm\_pvalue~66b, GE~22a, LE~22a, LECV~146b, P~25a, Q~25e. }
```

```
\langle R\_MaximallySelectedTest 59 \rangle \equiv
     \langle R\_MaximallySelectedTest\ Prototype\ 58 \rangle
         SEXP ans, index, stat, pval, names, permstat;
         int P, mb;
         P = C_get_P(LECV);
         mb = INTEGER(minbucket)[0];
         PROTECT(ans = allocVector(VECSXP, 4));
         PROTECT(names = allocVector(STRSXP, 4));
         SET_VECTOR_ELT(ans, 0, stat = allocVector(REALSXP, 1));
         SET_STRING_ELT(names, 0, mkChar("TestStatistic"));
         SET_VECTOR_ELT(ans, 1, pval = allocVector(REALSXP, 1));
         SET_STRING_ELT(names, 1, mkChar("p.value"));
         SET_VECTOR_ELT(ans, 3, permstat = allocVector(REALSXP, C_get_nresample(LECV)));
         SET_STRING_ELT(names, 3, mkChar("PermutedStatistics"));
         REAL(pval)[0] = NA_REAL;
         if (INTEGER(ordered)[0]) {
              SET_VECTOR_ELT(ans, 2, index = allocVector(INTSXP, 1));
              C_ordered_Xfactor(LECV, mb, INTEGER(teststat)[0],
                                 INTEGER(index), REAL(stat), REAL(permstat),
                                 REAL(pval), INTEGER(lower)[0],
                                 INTEGER(give_log)[0]);
              if (REAL(stat)[0] > 0)
                  INTEGER(index)[0]++; /* R style indexing */
         } else {
              SET_VECTOR_ELT(ans, 2, index = allocVector(INTSXP, P));
              C_unordered_Xfactor(LECV, mb, INTEGER(teststat)[0],
                                   INTEGER(index), REAL(stat), REAL(permstat),
                                   REAL(pval), INTEGER(lower)[0],
                                   INTEGER(give_log)[0]);
         }
         SET_STRING_ELT(names, 2, mkChar("index"));
         namesgets(ans, names);
         UNPROTECT(2);
         return(ans);
     }
Fragment referenced in 53a.
Uses: C_get_nresample 152b, C_get_P 146c, C_ordered_Xfactor 71, C_unordered_Xfactor 76, LECV 146b, P 25a.
```

3.6 Test Statistics

```
\langle \textit{ Test Statistics } 60a \rangle \equiv
       ⟨ C_maxstand_Covariance 60b ⟩
       ( C_maxstand_Variance 61a )
       C_minstand_Covariance 61b >
       C_minstand_Variance 62a
       C_maxabsstand_Covariance 62b >
       C_maxabsstand_Variance 63a
       \langle C_{-quadform 63b} \rangle
       \langle C_{-}maxtype 64 \rangle
       ⟨ C_standardise 65a ⟩
       ⟨ C_ordered_Xfactor 71 ⟩
      \langle \textit{ C\_unordered\_Xfactor 76} \rangle
Fragment referenced in 24a.
\langle C_{-}maxstand_{-}Covariance 60b \rangle \equiv
      double C_maxstand_Covariance
           const int PQ,
           const double *linstat,
           const double *expect,
           const double *covar_sym,
           const double tol
      ) {
           double ans = R_NegInf, tmp = 0.0;
           for (int p = 0; p < PQ; p++) {
                tmp = 0.0;
                if (covar_sym[S(p, p, PQ)] > tol)
                     tmp = (linstat[p] - expect[p]) / sqrt(covar_sym[S(p, p, PQ)]);
                if (tmp > ans) ans = tmp;
           }
           return(ans);
      }
Fragment referenced in 60a.
Defines: C_maxstand_Covariance 64.
Uses: S 22a.
```

```
\langle C_{-}maxstand_{-}Variance 61a \rangle \equiv
     double C_maxstand_Variance
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *var,
          const double tol
     ) {
          double ans = R_NegInf, tmp = 0.0;
          for (int p = 0; p < PQ; p++) {
              tmp = 0.0;
              if (var[p] > tol)
                   tmp = (linstat[p] - expect[p]) / sqrt(var[p]);
              if (tmp > ans) ans = tmp;
          }
          return(ans);
     }
Fragment referenced in 60a.
Defines: C_maxstand_Variance 64.
\langle C\_minstand\_Covariance 61b \rangle \equiv
     double C_minstand_Covariance
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *covar_sym,
          const double tol
     ) {
          double ans = R_PosInf, tmp = 0.0;
          for (int p = 0; p < PQ; p++) {
              tmp = 0.0;
              if (covar_sym[S(p, p, PQ)] > tol)
                   tmp = (linstat[p] - expect[p]) / sqrt(covar_sym[S(p, p, PQ)]);
              if (tmp < ans) ans = tmp;</pre>
          }
          return(ans);
     }
Fragment referenced in 60a.
Defines: C_minstand_Covariance 64.
Uses: S 22a.
```

```
\langle C\_minstand\_Variance 62a \rangle \equiv
      double C_minstand_Variance
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *var,
          const double tol
     ) {
          double ans = R_PosInf, tmp = 0.0;
          for (int p = 0; p < PQ; p++) {
               tmp = 0.0;
               if (var[p] > tol)
                   tmp = (linstat[p] - expect[p]) / sqrt(var[p]);
               if (tmp < ans) ans = tmp;</pre>
          }
          return(ans);
     }
Fragment referenced in 60a.
Defines: C_minstand_Variance 64.
\langle C_{-}maxabsstand_{-}Covariance 62b \rangle \equiv
      double C_maxabsstand_Covariance
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *covar_sym,
          const double tol
     ) {
          double ans = R_NegInf, tmp = 0.0;
          for (int p = 0; p < PQ; p++) {
               tmp = 0.0;
               if (covar_sym[S(p, p, PQ)] > tol)
                   tmp = fabs((linstat[p] - expect[p]) /
                          sqrt(covar_sym[S(p, p, PQ)]));
               if (tmp > ans) ans = tmp;
          }
          return(ans);
     }
      \Diamond
Fragment referenced in 60a.
Defines: C_maxabsstand_Covariance 64.
Uses: S 22a.
```

```
\langle C_{-}maxabsstand_{-}Variance 63a \rangle \equiv
      double C_maxabsstand_Variance
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *var,
          const double tol
     ) {
          double ans = R_NegInf, tmp = 0.0;
          for (int p = 0; p < PQ; p++) {
              tmp = 0.0;
              if (var[p] > tol)
                   tmp = fabs((linstat[p] - expect[p]) / sqrt(var[p]));
              if (tmp > ans) ans = tmp;
          }
          return(ans);
     }
Fragment referenced in 60a.
Defines: C_maxabsstand_Variance 64.
\langle C_{-}quadform 63b \rangle \equiv
      double C_quadform
          const int PQ,
          const double *linstat,
          const double *expect,
          const double *MPinv_sym
     ) {
          double ans = 0.0, tmp = 0.0;
          for (int q = 0; q < PQ; q++) {
              tmp = 0.0;
              for (int p = 0; p < PQ; p++)
                  tmp += (linstat[p] - expect[p]) * MPinv_sym[S(p, q, PQ)];
              ans += tmp * (linstat[q] - expect[q]);
          }
          return(ans);
     }
Fragment referenced in 60a.
Defines: C_quadform 55, 74c.
Uses: S 22a.
```

```
\langle C_{-}maxtype 64 \rangle \equiv
     double C_maxtype
         const int PQ,
         const double *linstat,
         const double *expect,
         const double *covar,
         const int varonly,
         const double tol,
         const int alternative
     ) {
         double ret = 0.0;
         if (varonly) {
              if (alternative == ALTERNATIVE_twosided) {
                  ret = C_maxabsstand_Variance(PQ, linstat, expect, covar, tol);
              } else if (alternative == ALTERNATIVE_less) {
                  ret = C_minstand_Variance(PQ, linstat, expect, covar, tol);
              } else if (alternative == ALTERNATIVE_greater) {
                  ret = C_maxstand_Variance(PQ, linstat, expect, covar, tol);
              }
         } else {
              if (alternative == ALTERNATIVE_twosided) {
                  ret = C_maxabsstand_Covariance(PQ, linstat, expect, covar, tol);
              } else if (alternative == ALTERNATIVE_less) {
                  ret = C_minstand_Covariance(PQ, linstat, expect, covar, tol);
              } else if (alternative == ALTERNATIVE_greater) {
                  ret = C_maxstand_Covariance(PQ, linstat, expect, covar, tol);
         }
         return(ret);
     }
Fragment referenced in 60a.
Defines: C_maxtype 57, 74c.
Uses: C_maxabsstand_Covariance 62b, C_maxabsstand_Variance 63a, C_maxstand_Covariance 60b, C_maxstand_Variance 61a,
```

 ${\tt C_minstand_Covariance}~61b, {\tt C_minstand_Variance}~62a.$

64

```
\langle C_{-}standardise 65a \rangle \equiv
      void C_standardise
            const int PQ,
            double *linstat,
                                               /* in place standardisation */
            const double *expect,
            const double *covar,
            const int varonly,
            const double tol
      ) {
            double var;
            for (int p = 0; p < PQ; p++) {
                 if (varonly) {
                      var = covar[p];
                } else {
                      var = covar[S(p, p, PQ)];
                }
                if (var > tol) {
                      linstat[p] = (linstat[p] - expect[p]) / sqrt(var);
                      linstat[p] = NAN;
           }
      }
      \Diamond
Fragment referenced in 60a.
Defines: C_standardise 42a.
Uses: S 22a.
\langle P\text{-}Values 65b \rangle \equiv
       \langle C\_chisq\_pvalue 66a \rangle
       \langle~C\_perm\_pvalue~66b~\rangle
       \langle C_norm_pvalue 67 \rangle
       \langle C\_maxtype\_pvalue 68 \rangle
Fragment referenced in 24a.
```

```
\langle C_chisq_pvalue 66a \rangle \equiv
      /* lower = 1 means p-value, lower = 0 means 1 - p-value */
      double C_chisq_pvalue
      (
           const double stat,
           const int df,
           const int lower,
           const int give_log
      ) {
           return(pchisq(stat, (double) df, lower, give_log));
      }
      \Diamond
Fragment referenced in 65b.
\label{eq:continuous} Defines: {\tt C\_chisq\_pvalue}\ 55.
\langle C_perm_pvalue 66b \rangle \equiv
      double C_perm_pvalue
           const int greater,
           const double nresample,
           const int lower,
           const int give_log
      ) {
           double ret;
           if (give_log) {
                if (lower) {
                     ret = log1p(- (double) greater / nresample);
                     ret = log(greater) - log(nresample);
                }
           } else {
               if (lower) {
                    ret = 1.0 - (double) greater / nresample;
                    ret = (double) greater / nresample;
           }
           return(ret);
      }
      \Diamond
Fragment referenced in 65b.
Defines: C_perm_pvalue 55, 57, 75.
```

```
\langle C_norm_pvalue 67 \rangle \equiv
     double C_norm_pvalue
         const double stat,
         const int alternative,
         const int lower,
         const int give_log
     ) {
         double ret;
         if (alternative == ALTERNATIVE_less) {
              return(pnorm(stat, 0.0, 1.0, 1 - lower, give_log));
         } else if (alternative == ALTERNATIVE_greater) {
              return(pnorm(stat, 0.0, 1.0, lower, give_log));
         } else if (alternative == ALTERNATIVE_twosided) {
              if (lower) {
                  ret = pnorm(fabs(stat)*-1.0, 0.0, 1.0, 1, 0);
                  if (give_log) {
                      return(log1p(- 2 * ret));
                  } else {
                      return(1 - 2 * ret);
                  }
              } else {
                  ret = pnorm(fabs(stat)*-1.0, 0.0, 1.0, 1, give_log);
                  if (give_log) {
                      return(ret + log(2));
                  } else {
                      return(2 * ret);
             }
         return(NA_REAL);
     }
```

Fragment referenced in $65\mathrm{b}.$

```
\langle C_{-}maxtype_{-}pvalue 68 \rangle \equiv
     double C_maxtype_pvalue
         const double stat,
         const double *Covariance,
         const int n,
         const int alternative,
         const int lower,
         const int give_log,
         int maxpts, /* const? */
         double releps,
         double abseps,
         double tol
     ) {
         int nu = 0, inform, i, j, sub, nonzero, *infin, *index, rnd = 0;
         double ans, myerror, *lowerbnd, *upperbnd, *delta, *corr, *sd;
         /* univariate problem */
         if (n == 1)
             return(C_norm_pvalue(stat, alternative, lower, give_log));
         ⟨ Setup mvtnorm Memory 69 ⟩
         ⟨ Setup mvtnorm Correlation 70a ⟩
         /* call mvtnorm's mvtdst C function defined in mvtnorm/include/mvtnormAPI.h */
         mvtnorm_C_mvtdst(&nonzero, &nu, lowerbnd, upperbnd, infin, corr, delta,
                           &maxpts, &abseps, &releps, &myerror, &ans, &inform, &rnd);
         /* inform == 0 means: everything is OK */
         switch (inform) {
             case 0: break;
             case 1: warning("cmvnorm: completion with ERROR > EPS"); break;
             case 2: warning("cmvnorm: N > 1000 or N < 1");</pre>
                      ans = 0.0;
                      break;
             case 3: warning("cmvnorm: correlation matrix not positive semi-definite");
                      ans = 0.0;
                      break:
             default: warning("cmvnorm: unknown problem in MVTDST");
                      ans = 0.0;
         Free(corr); Free(sd); Free(lowerbnd); Free(upperbnd);
         Free(infin); Free(delta); Free(index);
         /* ans = 1 - p-value */
         if (lower) {
             if (give_log)
                 return(log(ans)); /* log(1 - p-value) */
             return(ans); /* 1 - p-value */
         } else {
             if (give_log)
                  return(log1p(ans)); /* log(p-value) */
             return(1 - ans); /* p-value */
         }
     }
Fragment referenced in 65b.
Defines: C_maxtype_pvalue 57.
```

Uses: N 24bc.

```
\langle Setup \ mvtnorm \ Memory \ 69 \rangle \equiv
     if (n == 2)
          corr = Calloc(1, double);
      else
          corr = Calloc(n + ((n - 2) * (n - 1))/2, double);
     sd = Calloc(n, double);
     lowerbnd = Calloc(n, double);
     upperbnd = Calloc(n, double);
     infin = Calloc(n, int);
     delta = Calloc(n, double);
     index = Calloc(n, int);
     /* determine elements with non-zero variance */
     nonzero = 0;
     for (i = 0; i < n; i++) \{
          if (Covariance[S(i, i, n)] > tol) {
              index[nonzero] = i;
              nonzero++;
          }
     }
Fragment referenced in 68.
```

Uses: S 22a.

mvtdst assumes the unique elements of the triangular covariance matrix to be passed as argument CORREL

```
⟨ Setup mvtnorm Correlation 70a ⟩ ≡
     for (int nz = 0; nz < nonzero; nz++) {</pre>
         /* handle elements with non-zero variance only */
         i = index[nz];
         /* standard deviations */
         sd[i] = sqrt(Covariance[S(i, i, n)]);
         if (alternative == ALTERNATIVE_less) {
              lowerbnd[nz] = stat;
              upperbnd[nz] = R_PosInf;
              infin[nz] = 1;
         } else if (alternative == ALTERNATIVE_greater) {
              lowerbnd[nz] = R_NegInf;
              upperbnd[nz] = stat;
              infin[nz] = 0;
         } else if (alternative == ALTERNATIVE_twosided) {
              lowerbnd[nz] = fabs(stat) * -1.0;
              upperbnd[nz] = fabs(stat);
              infin[nz] = 2;
         }
         delta[nz] = 0.0;
         /* set up vector of correlations, i.e., the upper
             triangular part of the covariance matrix) */
         for (int jz = 0; jz < nz; jz++) {
              j = index[jz];
              sub = (int) (jz + 1) + (double) ((nz - 1) * nz) / 2 - 1;
              if (sd[i] == 0.0 \mid \mid sd[j] == 0.0)
                  corr[sub] = 0.0;
                  corr[sub] = Covariance[S(i, j, n)] / (sd[i] * sd[j]);
         }
     }
Fragment referenced in 68.
Uses: S 22a.
\langle maxstat \ Xfactor \ Variables \ 70b \rangle \equiv
     SEXP LECV,
     const int minbucket,
     const int teststat,
     int *wmax,
     double *maxstat,
     double *bmaxstat,
     double *pval,
     const int lower,
     const int give_log
Fragment referenced in 71, 76.
Uses: LECV 146b.
```

```
\langle C\_ordered\_Xfactor 71 \rangle \equiv
      void C_ordered_Xfactor
      \langle \; maxstat \; Xfactor \; Variables \; 70 \mathrm{b} \; \rangle
      ) {
          ⟨ Setup maxstat Variables 72 ⟩
          ⟨ Setup maxstat Memory 73 ⟩
          wmax[0] = NA_INTEGER;
          for (int p = 0; p < P; p++) {
               sumleft += ExpX[p];
               sumright -= ExpX[p];
               for (int q = 0; q < Q; q++) {
                   mlinstat[q] += linstat[q * P + p];
                   for (R_xlen_t np = 0; np < nresample; np++)</pre>
                        mblinstat[q + np * Q] += blinstat[q * P + p + np * PQ];
                   mexpect[q] += expect[q * P + p];
                   if (B == 1) {
                        ⟨ Compute maxstat Variance / Covariance Directly 74b⟩
                        ⟨ Compute maxstat Variance / Covariance from Total Covariance 74a⟩
                   }
              }
               if ((sumleft >= minbucket) && (sumright >= minbucket) && (ExpX[p] > 0)) {
                   ls = mlinstat;
                   /* compute MPinv only once */
                   if (teststat != TESTSTAT_maximum)
                        C_MPinv_sym(mcovar, Q, tol, mMPinv, &rank);
                   ⟨ Compute maxstat Test Statistic 74c⟩
                   if (tmp > maxstat[0]) {
                        wmax[0] = p;
                        maxstat[0] = tmp;
                   }
                   for (R_xlen_t np = 0; np < nresample; np++) {</pre>
                        ls = mblinstat + np * Q;
                        ⟨ Compute maxstat Test Statistic 74c⟩
                        if (tmp > bmaxstat[np])
                            bmaxstat[np] = tmp;
                   }
              }
          }
          \langle Compute \ maxstat \ Permutation \ P-Value \ 75 \rangle
          Free(mlinstat); Free(mexpect); Free(mblinstat);
          Free(mvar); Free(mcovar); Free(mMPinv);
          if (nresample == 0) Free(blinstat);
      }
Fragment referenced in 60a.
Defines: C_ordered_Xfactor 37b, 47, 59.
Uses: B 28c, P 25a, Q 25e.
```

```
\langle Setup \ maxstat \ Variables \ 72 \rangle \equiv
     double *linstat, *expect, *covar, *varinf, *covinf, *ExpX, *blinstat, tol, *ls;
     int P, Q, B;
     R_xlen_t nresample;
     double *mlinstat, *mblinstat, *mexpect, *mvar, *mcovar, *mMPinv,
             tmp, sumleft, sumright, sumweights;
     int rank, PQ, greater;
     Q = C_get_Q(LECV);
     P = C_get_P(LECV);
     PQ = mPQB(P, Q, 1);
     B = C_get_B(LECV);
     if (B > 1) {
          if (C_get_varonly(LECV))
              error("need covarinance for maximally statistics with blocks");
          covar = C_get_Covariance(LECV);
     } else {
          covar = C_get_Variance(LECV); /* make -Wall happy */
     linstat = C_get_LinearStatistic(LECV);
     expect = C_get_Expectation(LECV);
     ExpX = C_get_ExpectationX(LECV);
     /* both need to be there */
     varinf = C_get_VarianceInfluence(LECV);
     covinf = C_get_CovarianceInfluence(LECV);
     nresample = C_get_nresample(LECV);
     if (nresample > 0)
          blinstat = C_get_PermutedLinearStatistic(LECV);
     tol = C_get_tol(LECV);
Fragment referenced in 71, 76.
Uses: B 28c, C_get_B 152a, C_get_Covariance 149a, C_get_CovarianceInfluence 150a, C_get_Expectation 148b,
     {\tt C\_get\_ExpectationX~149b,~C\_get\_LinearStatistic~148a,~C\_get\_nresample~152b,~C\_get\_P~146c,}
     C_get_PermutedLinearStatistic 152c, C_get_Q 147a, C_get_tol 153a, C_get_Variance 148c,
     C_get_VarianceInfluence 150b, C_get_varonly 147b, LECV 146b, mPQB 140a, P 25a, Q 25e, sumweights 27a.
```

```
\langle Setup \ maxstat \ Memory \ 73 \rangle \equiv
     mlinstat = Calloc(Q, double);
     mexpect = Calloc(Q, double);
     if (teststat == TESTSTAT_maximum) {
        mvar = Calloc(Q, double);
        /* not needed, but allocate anyway to make -Wmaybe-uninitialized happy */
        mcovar = Calloc(1, double);
        mMPinv = Calloc(1, double);
     } else {
        mcovar = Calloc(Q * (Q + 1) / 2, double);
        mMPinv = Calloc(Q * (Q + 1) / 2, double);
        /* not needed, but allocate anyway to make -Wmaybe-uninitialized happy */
        mvar = Calloc(1, double);
     }
     if (nresample > 0) {
         mblinstat = Calloc(Q * nresample, double);
     } else { /* not needed, but allocate anyway to make -Wmaybe-uninitialized happy */
         mblinstat = Calloc(1, double);
         blinstat = Calloc(1, double);
     maxstat[0] = 0.0;
     for (int q = 0; q < Q; q++) {
         mlinstat[q] = 0.0;
         mexpect[q] = 0.0;
         if (teststat == TESTSTAT_maximum)
             mvar[q] = 0.0;
         for (R_xlen_t np = 0; np < nresample; np++) {</pre>
             mblinstat[q + np * Q] = 0.0;
             bmaxstat[np] = 0.0;
     }
     if (teststat == TESTSTAT_quadratic) {
         for (int q = 0; q < Q * (Q + 1) / 2; q++)
             mcovar[q] = 0.0;
     }
     sumleft = 0.0;
     sumright = 0.0;
     for (int p = 0; p < P; p++)
         sumright += ExpX[p];
     sumweights = sumright;
Fragment referenced in 71, 76.
Uses: P 25a, Q 25e, sumweights 27a.
```

```
\langle Compute \ maxstat \ Variance / Covariance \ from \ Total \ Covariance \ 74a \rangle \equiv
      if (teststat == TESTSTAT_maximum) {
          for (int pp = 0; pp < p; pp++)
               mvar[q] += 2 * covar[S(pp + q * P, p + P * q, mPQB(P, Q, 1))];
           mvar[q] += covar[S(p + q * P, p + P * q, mPQB(P, Q, 1))];
      } else {
           for (int qq = 0; qq <= q; qq++) {
                for (int pp = 0; pp < p; pp++)
                     mcovar[S(q, qq, Q)] += 2 * covar[S(pp + q * P, p + P * qq, mPQB(P, Q, 1))];
                mcovar[S(q, qq, Q)] += covar[S(p + q * P, p + P * qq, mPQB(P, Q, 1))];
           }
      }
Fragment referenced in 71.
Uses: mPQB 140a, P 25a, Q 25e, S 22a.
\langle Compute \ maxstat \ Variance / Covariance \ Directly 74b \rangle \equiv
      /* does not work with blocks! */
      if (teststat == TESTSTAT_maximum) {
          {\tt C\_VarianceLinearStatistic(1,\ Q,\ varinf,\ \&sumleft,\ \&sumleft,}
                                        sumweights, 0, mvar);
      } else {
          C_{CovarianceLinearStatistic(1, Q, covinf, &sumleft, &sumleft,
                                          sumweights, 0, mcovar);
      }
Fragment referenced in 71.
Uses: C_CovarianceLinearStatistic 81, C_VarianceLinearStatistic 82, Q 25e, sumweights 27a.
\langle Compute \ maxstat \ Test \ Statistic \ 74c \rangle \equiv
      if (teststat == TESTSTAT_maximum) {
          tmp = C_maxtype(Q, ls, mexpect, mvar, 1, tol,
                             ALTERNATIVE_twosided);
          tmp = C_quadform(Q, ls, mexpect, mMPinv);
      }
      \Diamond
Fragment referenced in 71, 76.
Uses: C_maxtype 64, C_quadform 63b, Q 25e.
```

```
⟨ Compute maxstat Permutation P-Value 75⟩ ≡

if (nresample > 0) {
    greater = 0;
    for (R_xlen_t np = 0; np < nresample; np++) {
        if (bmaxstat[np] > maxstat[0]) greater++;
    }
    pval[0] = C_perm_pvalue(greater, nresample, lower, give_log);
}

◇

Fragment referenced in 71, 76.
Uses: C_perm_pvalue 66b.
```

```
\langle C\_unordered\_Xfactor 76 \rangle \equiv
     void C_unordered_Xfactor
      \langle \; maxstat \; Xfactor \; Variables \; 70 \mathrm{b} \; \rangle
     ) {
          double *mtmp;
          int qPp, nc, *levels, Pnonzero, *indl, *contrast;
          ⟨ Setup maxstat Variables 72 ⟩
          ⟨ Setup maxstat Memory 73 ⟩
          mtmp = Calloc(P, double);
          for (int p = 0; p < P; p++) wmax[p] = NA_INTEGER;</pre>
          ⟨ Count Levels 77a ⟩
          for (int j = 1; j < mi; j++) { /* go though all splits */
               ⟨ Setup unordered maxstat Contrasts 77b ⟩
               ⟨ Compute unordered maxstat Linear Statistic and Expectation 78a⟩
               if (B == 1) {
                   ⟨ Compute unordered maxstat Variance / Covariance Directly 79a⟩
               } else {
                   ⟨ Compute unordered maxstat Variance / Covariance from Total Covariance 78b⟩
               if ((sumleft >= minbucket) && (sumright >= minbucket)) {
                   ls = mlinstat;
                   /* compute MPinv only once */
                   if (teststat != TESTSTAT_maximum)
                        C_MPinv_sym(mcovar, Q, tol, mMPinv, &rank);
                   ⟨ Compute maxstat Test Statistic 74c⟩
                   if (tmp > maxstat[0]) {
                        for (int p = 0; p < Pnonzero; p++)</pre>
                            wmax[levels[p]] = contrast[levels[p]];
                       maxstat[0] = tmp;
                   }
                   for (R_xlen_t np = 0; np < nresample; np++) {</pre>
                        ls = mblinstat + np * Q;
                        ⟨ Compute maxstat Test Statistic 74c⟩
                        if (tmp > bmaxstat[np])
                            bmaxstat[np] = tmp;
                   }
               }
          }
          ⟨ Compute maxstat Permutation P-Value 75⟩
          Free(mlinstat); Free(mexpect); Free(levels); Free(contrast); Free(indl); Free(mtmp);
          Free(mblinstat); Free(mvar); Free(mcovar); Free(mMPinv);
          if (nresample == 0) Free(blinstat);
     }
     \Diamond
Fragment referenced in 60a.
                                                       76
Defines: C_unordered_Xfactor 37b, 59.
Uses: B 28c, P 25a, Q 25e.
```

```
\langle Count Levels 77a \rangle \equiv
     contrast = Calloc(P, int);
     Pnonzero = 0;
     for (int p = 0; p < P; p++) {
          if (ExpX[p] > 0) Pnonzero++;
     }
     levels = Calloc(Pnonzero, int);
     nc = 0;
     for (int p = 0; p < P; p++) {
          if (ExpX[p] > 0) {
              levels[nc] = p;
              nc++;
          }
     }
     if (Pnonzero >= 31)
          error("cannot search for unordered splits in >= 31 levels");
     int mi = 1;
     for (int 1 = 1; 1 < Pnonzero; 1++) mi *= 2;</pre>
     indl = Calloc(Pnonzero, int);
     for (int p = 0; p < Pnonzero; p++) indl[p] = 0;</pre>
Fragment referenced in 76.
Uses: P 25a.
\langle Setup \ unordered \ maxstat \ Contrasts \ 77b \rangle \equiv
      /* indl determines if level p is left or right */
     int jj = j;
     for (int l = 1; l < Pnonzero; l++) {
          indl[1] = (jj%2);
          jj /= 2;
     sumleft = 0.0;
     sumright = 0.0;
     for (int p = 0; p < P; p++) contrast[p] = 0;
     for (int p = 0; p < Pnonzero; p++) {</pre>
          sumleft += indl[p] * ExpX[levels[p]];
          sumright += (1 - indl[p]) * ExpX[levels[p]];
          contrast[levels[p]] = indl[p];
     }
Fragment referenced in 76.
Uses: P 25a.
```

```
\langle Compute \ unordered \ maxstat \ Linear \ Statistic \ and \ Expectation \ 78a \rangle \equiv
     for (int q = 0; q < Q; q++) {
          mlinstat[q] = 0.0;
          mexpect[q] = 0.0;
          for (R_xlen_t np = 0; np < nresample; np++)</pre>
              mblinstat[q + np * Q] = 0.0;
          for (int p = 0; p < P; p++) {
              qPp = q * P + p;
              mlinstat[q] += contrast[p] * linstat[qPp];
              mexpect[q] += contrast[p] * expect[qPp];
              for (R_xlen_t np = 0; np < nresample; np++)</pre>
                   mblinstat[q + np * Q] += contrast[p] * blinstat[q * P + p + np * PQ];
          }
     }
Fragment referenced in 76.
Uses: P 25a, Q 25e.
\langle Compute unordered maxstat Variance / Covariance from Total Covariance 78b\rangle \equiv
     if (teststat == TESTSTAT_maximum) {
          for (int q = 0; q < Q; q++) {
              mvar[q] = 0.0;
              for (int p = 0; p < P; p++) {
                  qPp = q * P + p;
                  mtmp[p] = 0.0;
                  for (int pp = 0; pp < P; pp++)
                       mtmp[p] += contrast[pp] * covar[S(pp + q * P, qPp, PQ)];
              for (int p = 0; p < P; p++)
                  mvar[q] += contrast[p] * mtmp[p];
          }
     } else {
          for (int q = 0; q < Q; q++) {
              for (int qq = 0; qq <= q; qq++)
                  mcovar[S(q, qq, Q)] = 0.0;
              for (int qq = 0; qq <= q; qq++) {
                   for (int p = 0; p < P; p++) {
                       mtmp[p] = 0.0;
                       for (int pp = 0; pp < P; pp++)
                           mtmp[p] += contrast[pp] * covar[S(pp + q * P, p + P * qq,
                                                                mPQB(P, Q, 1))];
                  }
                   for (int p = 0; p < P; p++)
                       mcovar[S(q, qq, Q)] += contrast[p] * mtmp[p];
              }
         }
     }
Fragment referenced in 76.
Uses: mPQB 140a, P 25a, Q 25e, S 22a.
```

```
\langle Compute \ unordered \ maxstat \ Variance / Covariance \ Directly \ 79a \rangle \equiv
       if (teststat == TESTSTAT_maximum) {
             C_VarianceLinearStatistic(1, Q, varinf, &sumleft, &sumleft,
                                                  sumweights, 0, mvar);
       } else {
             C_CovarianceLinearStatistic(1, Q, covinf, &sumleft, &sumleft,
                                                     sumweights, 0, mcovar);
       }
Fragment referenced in 76.
Uses: C_CovarianceLinearStatistic 81, C_VarianceLinearStatistic 82, Q 25e, sumweights 27a.
3.7
          Linear Statistics
\langle LinearStatistics 79b \rangle \equiv
       \langle RC\_LinearStatistic 79d \rangle
Fragment referenced in 24a.
\langle RC\_LinearStatistic\ Prototype\ 79c \rangle \equiv
       void RC_LinearStatistic
       (
             \langle R \ x \ Input \ 24d \rangle
             \langle C integer \ N \ Input \ 24c \rangle,
             \langle C integer P Input 25a \rangle,
             \langle C real \ y \ Input \ 26a \rangle
             \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle,
             \langle C \text{ subset range Input 27d} \rangle,
             ⟨ C KronSums Answer 99d ⟩
       )
Fragment referenced in 79d.
Uses: RC_LinearStatistic 79d.
\langle RC\_LinearStatistic 79d \rangle \equiv
        \langle RC\_LinearStatistic\ Prototype\ 79c \rangle
             double center;
             \label{eq:consums} \mbox{RC\_KronSums}(\mbox{x, N, P, y, Q, !DoSymmetric, \&center, \&center, !DoCenter, weights,} \\
```

Fragment referenced in 79b.

}

Defines: RC_LinearStatistic 35b, 79c.

 $Uses: \ \texttt{DoCenter} \ 22b, \ \texttt{DoSymmetric} \ 22b, \ \texttt{N} \ 24bc, \ \texttt{Nsubset} \ 27c, \ \texttt{offset} \ 27d, \ \texttt{P} \ 25a, \ \texttt{Q} \ 25e, \ \texttt{RC_KronSums} \ 99a, \ \texttt{subset} \ 27be, \ 28a, \\ \texttt{weights} \ 26c, \ \texttt{weights}, \ 26de, \ \texttt{x} \ 24d, \ 25bc, \ \texttt{y} \ 25d, \ 26ab.$

subset, offset, Nsubset, PQ_ans);

Expectation and Covariance 3.8

```
\langle Expectation Covariances 80a \rangle \equiv
        \langle RC\_ExpectationInfluence 84a \rangle
        ⟨ R_ExpectationInfluence 83b ⟩
        ⟨ RC_CovarianceInfluence 86a ⟩
        ⟨ R_CovarianceInfluence 85a ⟩
        \langle RC\_ExpectationX 88 \rangle
        ⟨ R_ExpectationX 87a ⟩
        ⟨ RC_CovarianceX 91a ⟩
        ⟨ R_CovarianceX 90a ⟩
        \langle C\_ExpectationLinearStatistic \ 80b \rangle
        \langle C_{-}CovarianceLinearStatistic 81 \rangle
        \langle C_{-}VarianceLinearStatistic \ 82 \rangle
```

Fragment referenced in 24a.

Linear Statistic 3.8.1

```
\langle C_{-}ExpectationLinearStatistic 80b \rangle \equiv
      void C_ExpectationLinearStatistic
           \langle C integer P Input 25a \rangle,
           \langle C integer Q Input 25e \rangle,
           double *ExpInf,
           double *ExpX,
           const int add,
           double *PQ_ans
      ) {
           if (!add)
               for (int p = 0; p < mPQB(P, Q, 1); p++) PQ_ans[p] = 0.0;
           for (int p = 0; p < P; p++) {
               for (int q = 0; q < Q; q++)
                    PQ_ans[q * P + p] += ExpX[p] * ExpInf[q];
           }
      }
Fragment referenced in 80a.
Defines: C_ExpectationLinearStatistic 37a, 46c.
Uses: mPQB 140a, P 25a, Q 25e.
```

```
\langle C_{-}CovarianceLinearStatistic \ 81 \rangle \equiv
      \verb"void C_CovarianceLinearStatistic"
            C integer P Input 25a\rangle,
          \langle C integer Q Input 25e \rangle,
          double *CovInf,
          double *ExpX,
          double *CovX,
          \langle C sumweights Input 27a \rangle,
          const int add,
          double *PQPQ_sym_ans
      ) {
          double f1 = sumweights / (sumweights - 1);
          double f2 = 1.0 / (sumweights - 1);
          double tmp, *PP_sym_tmp;
          if (mPQB(P, Q, 1) == 1) {
               tmp = f1 * CovInf[0] * CovX[0];
               tmp -= f2 * CovInf[0] * ExpX[0] * ExpX[0];
               if (add) {
                   PQPQ_sym_ans[0] += tmp;
                   PQPQ_sym_ans[0] = tmp;
               }
          } else {
              PP_sym_tmp = Calloc(PP12(P), double);
              C_KronSums_sym_(ExpX, 1, P,
                                 PP_sym_tmp);
               for (int p = 0; p < PP12(P); p++)
                   PP\_sym\_tmp[p] = f1 * CovX[p] - f2 * PP\_sym\_tmp[p];
               C_kronecker_sym(CovInf, Q, PP_sym_tmp, P, 1 - (add >= 1),
                                 PQPQ_sym_ans);
               Free(PP_sym_tmp);
          }
     }
Fragment referenced in 80a.
Defines: C_CovarianceLinearStatistic 38a, 47, 74b, 79a, 82.
Uses: C_kronecker_sym 143, mPQB 140a, P 25a, PP12 139b, Q 25e, sumweights 27a.
```

```
\langle C_{-}VarianceLinearStatistic \ 82 \rangle \equiv
     void C_VarianceLinearStatistic
           C integer P Input 25a\rangle,
         \langle C integer Q Input 25e \rangle,
         double *VarInf,
         double *ExpX,
         double *VarX,
         \langle C sumweights Input 27a \rangle,
         const int add,
         double *PQ_ans
     ) {
         if (mPQB(P, Q, 1) == 1) {
             C_CovarianceLinearStatistic(P, Q, VarInf, ExpX, VarX,
                                           sumweights, (add >= 1),
                                           PQ_ans);
         } else {
             double *P_tmp;
             P_tmp = Calloc(P, double);
             double f1 = sumweights / (sumweights - 1);
             double f2 = 1.0 / (sumweights - 1);
             for (int p = 0; p < P; p++)
                  P_{tmp}[p] = f1 * VarX[p] - f2 * ExpX[p] * ExpX[p];
              C_{kronecker}(VarInf, 1, Q, P_{tmp}, 1, P, 1 - (add >= 1),
                          PQ_ans);
             Free(P_tmp);
         }
     }
     \Diamond
Fragment referenced in 80a.
Defines: C_VarianceLinearStatistic 37c, 47, 74b, 79a.
Uses: C_CovarianceLinearStatistic 81, C_kronecker 142, mPQB 140a, P 25a, Q 25e, sumweights 27a.
3.8.2
        Influence
> sumweights <- sum(weights[subset])</pre>
> expecty <- a0 <- colSums(y[subset, ] * weights[subset]) / sumweights
> a1 <- .Call(libcoin:::R_ExpectationInfluence, y, weights, subset);</pre>
> a2 <- .Call(libcoin:::R_ExpectationInfluence, y, as.double(weights), as.double(subset));
> a3 <- .Call(libcoin:::R_ExpectationInfluence, y, weights, as.double(subset));
> a4 <- .Call(libcoin:::R_ExpectationInfluence, y, as.double(weights), subset);</pre>
> a5 <- LinStatExpCov(x, y, weights = weights, subset = subset) $ExpectationInfluence
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
              isequal(a0, a3) && isequal(a0, a4) &&
              isequal(a0, a5))
```

```
\langle R_{-}ExpectationInfluence\ Prototype\ 83a \rangle \equiv
       SEXP R_ExpectationInfluence
              \langle R \ y \ Input \ 25d \rangle
              \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle
       )
       \Diamond
Fragment referenced in 23b, 83b.
Uses. \ {\tt R\_ExpectationInfluence} \ 83b.
\langle R_{-}ExpectationInfluence 83b \rangle \equiv
       \langle R\_ExpectationInfluence\ Prototype\ 83a \rangle
             SEXP ans;
             \langle C integer \ Q \ Input \ 25e \rangle;
              \langle C integer \ N \ Input \ 24c \rangle;
              \langle C integer Nsubset Input 27c \rangle;
             double sumweights;
             Q = NCOL(y);
             N = XLENGTH(y) / Q;
             Nsubset = XLENGTH(subset);
             sumweights = RC_Sums(N, weights, subset, OffsetO, Nsubset);
             PROTECT(ans = allocVector(REALSXP, Q));
             {\tt RC\_ExpectationInfluence(N, y, Q, weights, subset, Offset0, Nsubset, sumweights, REAL(ans));}
             UNPROTECT(1);
             return(ans);
       }
       \Diamond
Fragment referenced in 80a.
Defines: R_ExpectationInfluence 83a, 85a, 160, 161.
Uses: N 24bc, NCOL 138c, Nsubset 27c, Offset0 22b, Q 25e, RC_ExpectationInfluence 84a, RC_Sums 94a, subset 27be, 28a,
       sumweights 27a, weights 26c, weights, 26de, y 25d, 26ab.
\langle \mathit{RC\_ExpectationInfluence\ Prototype\ 83c} \rangle \equiv
       {\tt void} \ {\tt RC\_ExpectationInfluence}
              \langle C integer \ N \ Input \ 24c \rangle,
              \langle R \ y \ Input \ 25d \rangle
               C integer Q Input 25e\rangle,
              \langle R \text{ weights Input 26c} \rangle,
              \langle R \text{ subset Input 27b} \rangle,
               C subset range Input 27d\rangle,
               C sumweights Input 27a\rangle,
              \langle C \ colSums \ Answer \ 113c \rangle
       )
Fragment referenced in 84a.
Uses: RC_ExpectationInfluence 84a.
```

```
\langle RC\_ExpectationInfluence 84a \rangle \equiv
     \langle RC\_ExpectationInfluence\ Prototype\ 83c \rangle
         double center;
         RC_colSums(REAL(y), N, Q, Power1, &center, !DoCenter, weights,
                    subset, offset, Nsubset, P_ans);
         for (int q = 0; q < Q; q++)
             P_ans[q] = P_ans[q] / sumweights;
     }
Fragment referenced in 80a.
Defines: RC_ExpectationInfluence 37a, 46c, 83bc.
Uses: DoCenter 22b, N 24bc, Nsubset 27c, offset 27d, Power1 22b, Q 25e, RC_colSums 113a, subset 27be, 28a, sumweights 27a,
     weights 26c, weights, 26de, y 25d, 26ab.
> sumweights <- sum(weights[subset])</pre>
> yc <- t(t(y) - expecty)
> r1y <- rep(1:ncol(y), ncol(y))
> r2y \leftarrow rep(1:ncol(y), each = ncol(y))
> a0 <- colSums(yc[subset, r1y] * yc[subset, r2y] * weights[subset]) / sumweights
> a0 <- matrix(a0, ncol = ncol(y))
> vary <- diag(a0)
> a0 <- a0[lower.tri(a0, diag = TRUE)]</pre>
> a1 <- .Call(libcoin:::R_CovarianceInfluence, y, weights, subset, OL);</pre>
> a2 <- .Call(libcoin:::R_CovarianceInfluence, y, as.double(weights), as.double(subset), OL);
> a3 <- .Call(libcoin:::R_CovarianceInfluence, y, weights, as.double(subset), OL);
> a4 <- .Call(libcoin:::R_CovarianceInfluence, y, as.double(weights), subset, OL);
> a5 <- LinStatExpCov(x, y, weights = weights, subset = subset)$CovarianceInfluence
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
             isequal(a0, a3) && isequal(a0, a4) &&
             isequal(a0, a5))
> a1 <- .Call(libcoin:::R_CovarianceInfluence, y, weights, subset, 1L);
> a2 <- .Call(libcoin:::R_CovarianceInfluence, y, as.double(weights), as.double(subset), 1L);
> a3 <- .Call(libcoin:::R_CovarianceInfluence, y, weights, as.double(subset), 1L);
> a4 <- .Call(libcoin:::R_CovarianceInfluence, y, as.double(weights), subset, 1L);
> a5 <- LinStatExpCov(x, y, weights = weights, subset = subset, varonly = TRUE)$VarianceInfluence
> a0 <- vary
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
             isequal(a0, a3) && isequal(a0, a4) &&
              isequal(a0, a5))
\langle R_{-}CovarianceInfluence\ Prototype\ 84b \rangle \equiv
     SEXP R_CovarianceInfluence
         \langle R \ y \ Input \ 25d \rangle
         \langle R \text{ weights Input 26c} \rangle,
         \langle R \text{ subset Input 27b} \rangle,
         SEXP varonly
     )
Fragment referenced in 23b, 85a.
```

Uses: R_CovarianceInfluence 85a.

```
\langle R_{-}CovarianceInfluence 85a \rangle \equiv
                \langle R_{-}CovarianceInfluence\ Prototype\ 84b \rangle
                           SEXP ans;
                           SEXP ExpInf;
                           \langle C integer \ Q \ Input \ 25e \rangle;
                            \langle C integer \ N \ Input \ 24c \rangle;
                            \langle C integer Nsubset Input 27c \rangle;
                           double sumweights;
                           Q = NCOL(y);
                           N = XLENGTH(y) / Q;
                           Nsubset = XLENGTH(subset);
                           PROTECT(ExpInf = R_ExpectationInfluence(y, weights, subset));
                           sumweights = RC_Sums(N, weights, subset, Offset0, Nsubset);
                           if (INTEGER(varonly)[0]) {
                                       PROTECT(ans = allocVector(REALSXP, Q));
                           } else {
                                       PROTECT(ans = allocVector(REALSXP, Q * (Q + 1) / 2));
                           RC_CovarianceInfluence(N, y, Q, weights, subset, OffsetO, Nsubset, REAL(ExpInf), sumweights,
                                                                                                INTEGER(varonly)[0], REAL(ans));
                           UNPROTECT(2);
                           return(ans);
               }
               \Diamond
Fragment referenced in 80a.
Defines: R_CovarianceInfluence 84b, 160, 161.
Uses: \verb|N|| 24bc, \verb|NCOL|| 138c, \verb|Nsubset|| 27c, \verb|OffsetO|| 22b, \verb|Q||| 25e, \verb|RC_CovarianceInfluence|| 86a, \verb|RC_Sums|| 94a, \\ | 13c, | 1
               R_ExpectationInfluence 83b, subset 27be, 28a, sumweights 27a, weights 26c, weights, 26de, y 25d, 26ab.
\langle RC\_CovarianceInfluence\ Prototype\ 85b \rangle \equiv
               void RC_CovarianceInfluence
                             \langle C integer \ N \ Input \ 24c \rangle,
                            \langle R \ y \ Input \ 25d \rangle
                               C\ integer\ Q\ Input\ 25e\,\rangle,
                            \langle R \text{ weights Input 26c} \rangle,
                            \langle R \text{ subset Input 27b} \rangle,
                            \langle C \text{ subset range Input 27d} \rangle,
                           double *ExpInf,
                           \langle C sumweights Input 27a \rangle,
                           int VARONLY,
                           ⟨ C KronSums Answer 99d ⟩
               )
Fragment referenced in 86a.
Uses: {\tt RC\_CovarianceInfluence~86a}.
```

```
\langle RC\_CovarianceInfluence 86a \rangle \equiv
       \langle \, RC\_CovarianceInfluence \,\, Prototype \,\, 85b \, \rangle
            if (VARONLY) {
                 RC_colSums(REAL(y), N, Q, Power2, ExpInf, DoCenter, weights,
                               subset, offset, Nsubset, PQ_ans);
                 for (int q = 0; q < Q; q++)
                      PQ_ans[q] = PQ_ans[q] / sumweights;
            } else {
                 RC_KronSums(y, N, Q, REAL(y), Q, DoSymmetric, ExpInf, ExpInf, DoCenter, weights,
                                subset, offset, Nsubset, PQ_ans);
                 for (int q = 0; q < Q * (Q + 1) / 2; q++)
                      PQ_ans[q] = PQ_ans[q] / sumweights;
            }
      }
      \Diamond
Fragment referenced in 80a.
Defines: RC_CovarianceInfluence 37b, 47, 85ab.
Uses: DoCenter 22b, DoSymmetric 22b, N 24bc, Nsubset 27c, offset 27d, Power2 22b, Q 25e, RC_colSums 113a,
      RC_KronSums 99a, subset 27be, 28a, sumweights 27a, weights 26c, weights, 26de, y 25d, 26ab.
3.8.3 X
\langle R_{-}ExpectationX \ Prototype \ 86b \rangle \equiv
      SEXP R_ExpectationX
       (
            \langle R \ x \ Input \ 24d \rangle
            SEXP P,
            \langle R \text{ weights Input 26c} \rangle,
            \langle R \ subset \ Input \ 27b \rangle
      )
      \Diamond
Fragment referenced in 23b, 87a.
Uses: \ {\tt P}\ 25a, \ {\tt R\_ExpectationX}\ 87a.
```

```
\langle R_{-}ExpectationX \ 87a \rangle \equiv
       \langle R_ExpectationX Prototype 86b \rangle {
             SEXP ans;
             \langle C integer \ N \ Input \ 24c \rangle;
             \langle C integer Nsubset Input 27c \rangle;
             N = XLENGTH(x) / INTEGER(P)[0];
             Nsubset = XLENGTH(subset);
             PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0]));
             RC_ExpectationX(x, N, INTEGER(P)[0], weights, subset,
                                   OffsetO, Nsubset, REAL(ans));
             UNPROTECT(1);
             return(ans);
       }
Fragment referenced in 80a.
Defines: R_ExpectationX 86b, 90a, 160, 161.
Uses: N 24bc, Nsubset 27c, OffsetO 22b, P 25a, RC_ExpectationX 88, subset 27be, 28a, weights 26c, weights, 26de, x 24d,
\langle RC\_ExpectationX \ Prototype \ 87b \rangle \equiv
       void RC_ExpectationX
             \langle R \ x \ Input \ 24d \rangle
              C integer N Input 24c\rangle,
              C integer P Input 25a\rangle,
             \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle,
             \langle C \text{ subset range Input 27d} \rangle,
             ⟨ C OneTableSums Answer 118c⟩
       )
       \Diamond
Fragment referenced in 88.
Uses: RC_ExpectationX 88.
```

```
\langle RC\_ExpectationX 88 \rangle \equiv
     \langle RC\_ExpectationX\ Prototype\ 87b \rangle
        double center;
        if (TYPEOF(x) == INTSXP) {
            double* Pp1tmp = Calloc(P + 1, double);
            for (int p = 0; p < P; p++) P_ans[p] = Pp1tmp[p + 1];</pre>
            Free(Pp1tmp);
        } else {
            RC_colSums(REAL(x), N, P, Power1, &center, !DoCenter, weights, subset, offset, Nsubset, P_ans);
     }
Fragment referenced in 80a.
Defines: RC_ExpectationX 37a, 46c, 87ab.
Uses: DoCenter 22b, N 24bc, Nsubset 27c, offset 27d, P 25a, Power1 22b, RC_colSums 113a, RC_OneTableSums 118a,
     subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc.
> a0 <- colSums(x[subset, ] * weights[subset])</pre>
> a0
[1] 41.61233 12.61379 26.76585
> a1 <- .Call(libcoin:::R_ExpectationX, x, P, weights, subset);</pre>
> a2 <- .Call(libcoin:::R_ExpectationX, x, P, as.double(weights), as.double(subset));
> a3 <- .Call(libcoin:::R_ExpectationX, x, P, weights, as.double(subset));
> a4 <- .Call(libcoin:::R_ExpectationX, x, P, as.double(weights), subset);
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
            isequal(a0, a3) && isequal(a0, a4) &&
            isequal(a0, LECVxyws$ExpectationX))
> a0 <- colSums(x[subset, ]^2 * weights[subset])</pre>
> a1 <- .Call(libcoin:::R_CovarianceX, x, P, weights, subset, 1L);</pre>
> a2 <- .Call(libcoin:::R_CovarianceX, x, P, as.double(weights), as.double(subset), 1L);
> a3 <- .Call(libcoin:::R_CovarianceX, x, P, weights, as.double(subset), 1L);
> a4 <- .Call(libcoin:::R_CovarianceX, x, P, as.double(weights), subset, 1L);
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
            isequal(a0, a3) && isequal(a0, a4))
> a0 <- as.vector(colSums(Xfactor[subset, ] * weights[subset]))</pre>
> a0
 [1] 12 9 2 0 0 0 7 23 9 0
> a1 <- .Call(libcoin:::R_ExpectationX, ix, Lx, weights, subset);</pre>
> a2 <- .Call(libcoin:::R_ExpectationX, ix, Lx, as.double(weights), as.double(subset));
> a3 <- .Call(libcoin:::R_ExpectationX, ix, Lx, weights, as.double(subset));</pre>
> a4 <- .Call(libcoin:::R_ExpectationX, ix, Lx, as.double(weights), subset);
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
            isequal(a0, a3) && isequal(a0, a4))
> a1 <- .Call(libcoin:::R_CovarianceX, ix, Lx, weights, subset, 1L);
> a2 <- .Call(libcoin:::R_CovarianceX, ix, Lx, as.double(weights), as.double(subset), 1L);
> a3 <- .Call(libcoin:::R_CovarianceX, ix, Lx, weights, as.double(subset), 1L);
> a4 <- .Call(libcoin:::R_CovarianceX, ix, Lx, as.double(weights), subset, 1L);
```

```
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
              isequal(a0, a3) && isequal(a0, a4))
> r1x <- rep(1:ncol(Xfactor), ncol(Xfactor))</pre>
> r2x <- rep(1:ncol(Xfactor), each = ncol(Xfactor))</pre>
> a0 <- colSums(Xfactor[subset, r1x] * Xfactor[subset, r2x] * weights[subset])
> a0 <- matrix(a0, ncol = ncol(Xfactor))</pre>
> vary <- diag(a0)
> a0 <- a0[lower.tri(a0, diag = TRUE)]</pre>
> a1 <- .Call(libcoin:::R_CovarianceX, ix, Lx, weights, subset, OL)
> a2 <- .Call(libcoin:::R_CovarianceX, ix, Lx, as.double(weights), as.double(subset), OL)
> a3 <- .Call(libcoin:::R_CovarianceX, ix, Lx, weights, as.double(subset), OL)
> a4 <- .Call(libcoin:::R_CovarianceX, ix, Lx, as.double(weights), subset, OL)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
              isequal(a0, a3) && isequal(a0, a4))
\langle R\_CovarianceX\ Prototype\ 89 \rangle \equiv
     SEXP R_CovarianceX
          \langle R \ x \ Input \ 24d \rangle
         SEXP P,
         \langle R \text{ weights Input 26c} \rangle,
          \langle R \text{ subset Input 27b} \rangle,
         SEXP varonly
     )
Fragment referenced in 23b, 90a.
Uses: P 25a, R_CovarianceX 90a.
```

```
\langle R_{-}CovarianceX 90a \rangle \equiv
       \langle R_{-}CovarianceX \ Prototype \ 89 \rangle
            SEXP ans;
            SEXP ExpX;
            \langle C integer \ N \ Input \ 24c \rangle;
            \langle C integer Nsubset Input 27c \rangle;
            N = XLENGTH(x) / INTEGER(P)[0];
            Nsubset = XLENGTH(subset);
            PROTECT(ExpX = R_ExpectationX(x, P, weights, subset));
            if (INTEGER(varonly)[0]) {
                 PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0]));
            } else {
                 PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0] * (INTEGER(P)[0] + 1) / 2));
            }
            RC_CovarianceX(x, N, INTEGER(P)[0], weights, subset, OffsetO, Nsubset, REAL(ExpX),
                                INTEGER(varonly)[0], REAL(ans));
            UNPROTECT(2);
            return(ans);
       }
Fragment referenced in 80a.
Defines: R_CovarianceX 89, 160, 161.
Uses: N 24bc, Nsubset 27c, Offset0 22b, P 25a, RC_CovarianceX 91a, R_ExpectationX 87a, subset 27be, 28a, weights 26c,
       weights, 26\mathrm{de},\,\mathrm{x}\ 24\mathrm{d},\,25\mathrm{bc}.
\langle RC\_CovarianceX\ Prototype\ 90b \rangle \equiv
       void RC_CovarianceX
       (
            \langle R \ x \ Input \ 24d \rangle
              C integer N Input 24c\rangle,
              C integer P Input 25a\rangle,
            \langle R \text{ weights Input 26c} \rangle,
            \langle R \text{ subset Input 27b} \rangle,
            \langle C \text{ subset range Input 27d} \rangle,
            double *ExpX,
            int VARONLY,
            ⟨ C KronSums Answer 99d ⟩
      )
Fragment referenced in 91a.
Uses: RC_CovarianceX 91a.
```

```
\langle RC\_CovarianceX 91a \rangle \equiv
      \langle RC\_CovarianceX\ Prototype\ 90b \rangle
          double center;
          if (TYPEOF(x) == INTSXP) {
               if (VARONLY) {
                   for (int p = 0; p < P; p++) PQ_ans[p] = ExpX[p];
               } else {
                   for (int p = 0; p < PP12(P); p++)
                        PQ_ans[p] = 0.0;
                   for (int p = 0; p < P; p++)
                        PQ_ans[S(p, p, P)] = ExpX[p];
               }
          } else {
               if (VARONLY) {
                   RC_colSums(REAL(x), N, P, Power2, &center, !DoCenter, weights,
                                subset, offset, Nsubset, PQ_ans);
               } else {
                   RC_KronSums(x, N, P, REAL(x), P, DoSymmetric, &center, &center, !DoCenter, weights,
                                 subset, offset, Nsubset, PQ_ans);
               }
          }
      }
      \Diamond
Fragment referenced in 80a.
Defines: RC_CovarianceX 37c, 38a, 47, 90ab.
Uses: DoCenter 22b, DoSymmetric 22b, N 24bc, Nsubset 27c, offset 27d, P 25a, Power2 22b, PP12 139b, RC_colSums 113a,
      RC_KronSums 99a, S 22a, subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc.
```

3.9 Computing Sums

The core concept of all functions in the section is the computation of various sums over observations, weights, or blocks. We start with an initialisation of the loop over all observations

```
⟨init subset loop 91b⟩ ≡

R_xlen_t diff = 0;
s = subset + offset;
w = weights;
/* subset is R-style index in 1:N */
if (Nsubset > 0)
diff = (R_xlen_t) s[0] - 1;

⟨
Fragment referenced in 96a, 103, 106, 115b, 120b, 125, 130a.
Uses: N 24bc, Nsubset 27c, offset 27d, subset 27be, 28a, weights 26c.
```

and loop over i = 1, ..., N when no subset was specified or over the subset of the subset given by offset and Nsubset, allowing for number of observations larger than INT_MAX

```
\langle start subset loop 92a \rangle \equiv
           for (R_xlen_t i = 0; i < (Nsubset == 0 ? N : Nsubset) - 1; i++)
Fragment referenced in 96a, 103, 106, 115b, 120b, 125, 130a.
Uses: N 24bc, Nsubset 27c.
After computions in the loop, we compute the next element
\langle continue \ subset \ loop \ 92b \rangle \equiv
           if (Nsubset > 0) {
               /* NB: diff also works with R style index */
               diff = (R_xlen_t) s[1] - s[0];
               if (diff < 0)
                    error("subset not sorted");
               s++;
           } else {
               diff = 1;
Fragment referenced in 96a, 103, 106, 115b, 120b, 125, 130a.
Uses: Nsubset 27c, subset 27be, 28a.
          Simple Sums
3.9.1
\langle SimpleSums 92c \rangle \equiv
      \langle C\_Sums\_dweights\_dsubset 94b \rangle
      \langle C\_Sums\_iweights\_dsubset 95a \rangle
      \langle C\_Sums\_iweights\_isubset 95b \rangle
      \langle C\_Sums\_dweights\_isubset 95c \rangle
      ⟨ RC_Sums 94a ⟩
      \langle R\_Sums 93b \rangle
Fragment referenced in 24a.
> a0 <- sum(weights[subset])</pre>
> a1 <- .Call(libcoin:::R_Sums, N, weights, subset)</pre>
> a2 <- .Call(libcoin:::R_Sums, N, as.double(weights), as.double(subset))
> a3 <- .Call(libcoin:::R_Sums, N, weights, as.double(subset))
> a4 <- .Call(libcoin:::R_Sums, N, as.double(weights), subset)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
```

isequal(a0, a3) && isequal(a0, a4))

```
\langle R\_Sums\ Prototype\ 93a \rangle \equiv
        SEXP R_Sums
               \langle R \ N \ Input \ 24b \rangle
               \langle R \text{ weights Input 26c} \rangle,
              \langle R \text{ subset Input 27b} \rangle
        )
        \Diamond
Fragment referenced in 23b, 93b.
Uses: R_Sums 93b.
\langle R_{-}Sums 93b \rangle \equiv
        \langle \: R\_Sums \: Prototype \: 93a \: \rangle
              SEXP ans;
              \langle C integer Nsubset Input 27c \rangle;
              Nsubset = XLENGTH(subset);
              PROTECT(ans = allocVector(REALSXP, 1));
              REAL(ans)[0] = RC_Sums(INTEGER(N)[0], weights, subset, Offset0, Nsubset);
              UNPROTECT(1);
              return(ans);
        }
        \Diamond
Fragment referenced in 92c.
Defines: R_Sums 93a, 160, 161.
Uses: \verb§N 24bc§, \verb§Nsubset 27c§, \verb§Offset0 22b§, \verb§RC_Sums 94a§, \verb§subset 27be§, 28a§, \verb§weights 26c§, \verb§weights§, 26de].
\langle \mathit{RC\_Sums\ Prototype\ 93c} \rangle \equiv
        double RC_Sums
               \langle C integer \ N \ Input \ 24c \rangle,
               \langle R \text{ weights Input 26c} \rangle,
               \langle R \text{ subset Input 27b} \rangle,
               ⟨ C subset range Input 27d⟩
        )
Fragment referenced in 94a.
Uses: RC_Sums 94a.
```

```
\langle RC_{-}Sums 94a \rangle \equiv
                \langle \, RC\_Sums \,\, Prototype \,\, {\tt 93c} \, \rangle
                           if (XLENGTH(weights) == 0) {
                                       if (XLENGTH(subset) == 0) {
                                                   return((double) N);
                                       } else {
                                                   return((double) Nsubset);
                           }
                           if (TYPEOF(weights) == INTSXP) {
                                       if (TYPEOF(subset) == INTSXP) {
                                                   return(C_Sums_iweights_isubset(N, INTEGER(weights), XLENGTH(weights),
                                                                                                                                               INTEGER(subset), offset, Nsubset));
                                       } else {
                                                   return(C_Sums_iweights_dsubset(N, INTEGER(weights), XLENGTH(weights),
                                                                                                                                              REAL(subset), offset, Nsubset));
                                       }
                           } else {
                                       if (TYPEOF(subset) == INTSXP) {
                                                   return(C_Sums_dweights_isubset(N, REAL(weights), XLENGTH(weights),
                                                                                                                                               INTEGER(subset), offset, Nsubset));
                                                   return(C_Sums_dweights_dsubset(N, REAL(weights), XLENGTH(weights),
                                                                                                                                              REAL(subset), offset, Nsubset));
                                       }
                           }
               }
               \Diamond
Fragment referenced in 92c.
Defines: RC_Sums 36ab, 83b, 85a, 93bc, 131b, 135a.
Uses: \verb|C_Sums_dweights_dsubset|| 94b, \verb|C_Sums_dweights_isubset|| 95c, \verb|C_Sums_iweights_dsubset|| 95a, || 10c 
               C_Sums_iweights_isubset 95b, N 24bc, Nsubset 27c, offset 27d, subset 27be, 28a, weights 26c.
\langle C\_Sums\_dweights\_dsubset 94b \rangle \equiv
               double C_Sums_dweights_dsubset
                            \langle C \text{ integer } N \text{ Input } 24c \rangle,
                            ⟨ C real weights Input 26e⟩
                           ⟨ C real subset Input 28a⟩
               )
                           double *s, *w;
                           ⟨ Sums Body 96a ⟩
               }
Fragment referenced in 92c.
Defines: C_Sums_dweights_dsubset 94a.
```

```
\langle C\_Sums\_iweights\_dsubset 95a \rangle \equiv
        double C_Sums_iweights_dsubset
               \langle C integer \ N \ Input \ 24c \rangle,
               \langle C integer weights Input 26d \rangle
              ⟨ C real subset Input 28a⟩
        )
        {
              double *s;
              int *w;
              ⟨ Sums Body 96a ⟩
        }
Fragment referenced in 92c.
Defines: C_Sums_iweights_dsubset 94a.
\langle C\_Sums\_iweights\_isubset 95b \rangle \equiv
        double C_Sums_iweights_isubset
              \langle C integer \ N \ Input \ 24c \rangle,
              \langle \ C \ integer \ weights \ Input \ 26d \ \rangle
              \langle C \text{ integer subset Input 27e} \rangle
        )
              int *s, *w;
              ⟨ Sums Body 96a ⟩
        }
Fragment referenced in 92c.
Defines: C_Sums_iweights_isubset 94a.
\langle \textit{ C\_Sums\_dweights\_isubset 95c } \rangle \equiv
        double C_Sums_dweights_isubset
              \langle C integer \ N \ Input \ 24c \rangle,
              \langle \; C \; real \; weights \; Input \; \mathbf{26e} \, \rangle
              \langle C \text{ integer subset Input 27e} \rangle
        )
              int *s;
              double *w;
              ⟨ Sums Body 96a ⟩
        }
Fragment referenced in 92c.
Defines: {\tt C\_Sums\_dweights\_isubset} \ 94a.
```

```
\langle Sums Body 96a \rangle \equiv
           double ans = 0.0;
           if (Nsubset > 0) {
               if (!HAS_WEIGHTS) return((double) Nsubset);
           } else {
               if (!HAS_WEIGHTS) return((double) N);
           ⟨ init subset loop 91b ⟩
           ⟨ start subset loop 92a ⟩
               w = w + diff;
               ans += w[0];
               ⟨ continue subset loop 92b⟩
           w = w + diff;
           ans += w[0];
           return(ans);
Fragment referenced in 94b, 95abc.
Uses: HAS_WEIGHTS 26de, N 24bc, Nsubset 27c.
3.9.2
        Kronecker Sums
\langle KronSums 96b \rangle \equiv
      \langle C\_KronSums\_dweights\_dsubset 101b \rangle
      ⟨ C_KronSums_iweights_dsubset 102a ⟩
      ⟨ C_KronSums_iweights_isubset 102b ⟩
      \langle C\_KronSums\_dweights\_isubset 102c \rangle
      ⟨ C_XfactorKronSums_dweights_dsubset 104b ⟩
       \langle C\_XfactorKronSums\_iweights\_dsubset 104c \rangle
       C\_XfactorKronSums\_iweights\_isubset\ 105a
       C\_XfactorKronSums\_dweights\_isubset 105b
       RC\_KronSums 99a
       R_{-}KronSums 98a \rangle
       C_KronSums_Permutation_isubset 109a
      \langle C\_KronSums\_Permutation\_dsubset 108b \rangle
      \langle C\_XfactorKronSums\_Permutation\_isubset 110b \rangle
      \langle C\_XfactorKronSums\_Permutation\_dsubset 110a \rangle
      ⟨ RC_KronSums_Permutation 108a ⟩
      \langle R\_KronSums\_Permutation 107b \rangle
Fragment referenced in 24a.
> r1 <- rep(1:ncol(x), ncol(y))
> r2 \leftarrow rep(1:ncol(y), each = ncol(x))
> a0 <- colSums(x[subset,r1] * y[subset,r2] * weights[subset])</pre>
> a1 <- .Call(libcoin:::R_KronSums, x, P, y, weights, subset, OL)
> a2 <- .Call(libcoin:::R_KronSums, x, P, y, as.double(weights), as.double(subset), OL)
```

> a3 <- .Call(libcoin:::R_KronSums, x, P, y, weights, as.double(subset), OL)

```
> a4 <- .Call(libcoin:::R_KronSums, x, P, y, as.double(weights), subset, OL)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
              isequal(a0, a3) && isequal(a0, a4))
> a0 <- as.vector(colSums(Xfactor[subset,r1Xfactor] *</pre>
                               y[subset,r2Xfactor] * weights[subset]))
> a1 <- .Call(libcoin:::R_KronSums, ix, Lx, y, weights, subset, OL)
> a2 <- .Call(libcoin:::R_KronSums, ix, Lx, y, as.double(weights), as.double(subset), OL)
> a3 <- .Call(libcoin:::R_KronSums, ix, Lx, y, weights, as.double(subset), OL)
> a4 <- .Call(libcoin:::R_KronSums, ix, Lx, y, as.double(weights), subset, OL)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
              isequal(a0, a3) && isequal(a0, a4))
>
\langle R_{-}KronSums \ Prototype \ 97 \rangle \equiv
     SEXP R_KronSums
          \langle R \ x \ Input \ 24d \rangle
          SEXP P,
          \langle R \ y \ Input \ 25d \rangle
          \langle R \text{ weights Input 26c} \rangle,
          \langle R \text{ subset Input 27b} \rangle,
          SEXP symmetric
     )
Fragment referenced in 23b, 98a.
Uses: P 25a, R_KronSums 98a.
```

```
\langle R_{-}KronSums 98a \rangle \equiv
       \langle \: R\_KronSums \: Prototype \: 97 \: \rangle
            SEXP ans;
            \langle C integer \ Q \ Input \ 25e \rangle;
            \langle C integer \ N \ Input \ 24c \rangle;
            \langle C integer Nsubset Input 27c \rangle;
            double center;
            Q = NCOL(y);
            N = XLENGTH(y) / Q;
            Nsubset = XLENGTH(subset);
            if (INTEGER(symmetric)[0]) {
                 PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0] * (INTEGER(P)[0] + 1) / 2));
            } else {
                 PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0] * Q));
            }
            RC_KronSums(x, N, INTEGER(P)[0], REAL(y), Q, INTEGER(symmetric)[0], &center, &center,
                           !DoCenter, weights, subset, OffsetO, Nsubset, REAL(ans));
            UNPROTECT(1);
            return(ans);
      }
      \Diamond
Fragment referenced in 96b.
Defines: R_KronSums 97, 160, 161.
Uses: DoCenter 22b, N 24bc, NCOL 138c, Nsubset 27c, OffsetO 22b, P 25a, Q 25e, RC_KronSums 99a, subset 27be, 28a,
      weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.
\langle RC\_KronSums \ Prototype \ 98b \rangle \equiv
      void RC_KronSums
            ⟨ RC KronSums Input 99b ⟩
            \langle R \text{ weights Input 26c} \rangle,
            \langle R \text{ subset Input 27b} \rangle,
             C subset range Input 27d\rangle,
            ⟨ C KronSums Answer 99d ⟩
      )
      \Diamond
Fragment referenced in 99a.
Uses: RC_KronSums 99a.
```

```
\langle RC_{-}KronSums 99a \rangle \equiv
       \langle \textit{RC\_KronSums Prototype 98b} \rangle {
              if (TYPEOF(x) == INTSXP) {
                    \langle KronSums\ Integer\ x\ 100\ \rangle
              } else {
                    \langle KronSums Double \ x \ 101a \rangle
       }
       \Diamond
Fragment referenced in 96b.
Defines: RC_KronSums 79d, 86a, 91a, 98ab.
Uses: x 24d, 25bc.
\langle RC \ KronSums \ Input \ 99b \rangle \equiv
              \langle R \ x \ Input \ 24d \rangle
              \langle C \text{ integer } N \text{ Input } 24c \rangle,
              \langle C integer P Input 25a \rangle,
              ⟨ C real y Input 26a⟩
              const int SYMMETRIC,
              double *centerx,
              double *centery,
              const int CENTER,
        \Diamond
Fragment referenced in 98b.
\langle C \ KronSums \ Input \ 99c \rangle \equiv
              \langle C real \ x \ Input \ 25b \rangle
              ⟨ C real y Input 26a⟩
              const int SYMMETRIC,
              double *centerx,
              double *centery,
              const int CENTER,
Fragment referenced in 101b, 102abc.
\langle C KronSums Answer 99d \rangle \equiv
              double *PQ_ans
Fragment\ referenced\ in\ 79c,\ 85b,\ 90b,\ 98b,\ 101b,\ 102abc,\ 104bc,\ 105ab,\ 107c,\ 108b,\ 109a,\ 110ab.
```

```
\langle KronSums\ Integer\ x\ 100\ \rangle \equiv
     if (SYMMETRIC) error("not implemented");
     if (CENTER) error("not implemented");
     if (TYPEOF(weights) == INTSXP) {
          if (TYPEOF(subset) == INTSXP) {
              {\tt C\_XfactorKronSums\_iweights\_isubset(INTEGER(x), N, P, y, Q,}\\
                   INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                  offset, Nsubset, PQ_ans);
          } else {
              C_XfactorKronSums_iweights_dsubset(INTEGER(x), N, P, y, Q,
                   INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                   offset, Nsubset, PQ_ans);
          }
     } else {
          if (TYPEOF(subset) == INTSXP) {
              C_XfactorKronSums_dweights_isubset(INTEGER(x), N, P, y, Q,
                   REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                   offset, Nsubset, PQ_ans);
          } else {
              C_XfactorKronSums_dweights_dsubset(INTEGER(x), N, P, y, Q,
                  REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                  offset, Nsubset, PQ_ans);
          }
     }
Fragment referenced in 99a.
Uses: {\tt C\_XfactorKronSums\_dweights\_dsubset~104b}, {\tt C\_XfactorKronSums\_dweights\_isubset~105b}, \\
```

C_XfactorKronSums_iweights_dsubset 104c, C_XfactorKronSums_iweights_isubset 105a, N 24bc, Nsubset 27c,

offset 27d, P 25a, Q 25e, subset 27be, 28a, weights 26c, x 24d, 25bc, y 25d, 26ab.

```
\langle KronSums Double \ x \ 101a \rangle \equiv
      if (TYPEOF(weights) == INTSXP) {
          if (TYPEOF(subset) == INTSXP) {
              C_KronSums_iweights_isubset(REAL(x), N, P, y, Q, SYMMETRIC, centerx, centery, CENTER,
                   INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                   offset, Nsubset, PQ_ans);
          } else {
              C_KronSums_iweights_dsubset(REAL(x), N, P, y, Q, SYMMETRIC, centerx, centery, CENTER,
                   INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                   offset, Nsubset, PQ_ans);
          }
     } else {
          if (TYPEOF(subset) == INTSXP) {
              C_KronSums_dweights_isubset(REAL(x), N, P, y, Q, SYMMETRIC, centerx, centery, CENTER,
                   REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                   offset, Nsubset, PQ_ans);
          } else {
              C_KronSums_dweights_dsubset(REAL(x), N, P, y, Q, SYMMETRIC, centerx, centery, CENTER,
                   REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                   offset, Nsubset, PQ_ans);
          }
     }
Fragment referenced in 99a.
Uses: C_KronSums_dweights_dsubset 101b, C_KronSums_dweights_isubset 102c, C_KronSums_iweights_dsubset 102a,
     C_KronSums_iweights_isubset 102b, N 24bc, Nsubset 27c, offset 27d, P 25a, Q 25e, subset 27be, 28a, weights 26c,
     x 24d, 25bc, y 25d, 26ab.
\langle C\_KronSums\_dweights\_dsubset 101b \rangle \equiv
      void C_KronSums_dweights_dsubset
           C KronSums Input 99c >
          ⟨ C real weights Input 26e⟩
           C real subset Input 28a \rangle,
          ⟨ C KronSums Answer 99d ⟩
     )
          double *s, *w;
          ⟨ KronSums Body 103 ⟩
     }
Fragment referenced in 96b.
Defines: {\tt C\_KronSums\_dweights\_dsubset~101a}.
```

```
\langle C\_KronSums\_iweights\_dsubset 102a \rangle \equiv
       void C_KronSums_iweights_dsubset
               C KronSums Input 99c >
               C integer weights Input \ 26d \ \rangle
             \langle C real subset Input 28a \rangle,
             \langle C KronSums Answer 99d \rangle
       )
       {
             double *s;
             int *w;
             ⟨ KronSums Body 103 ⟩
       }
Fragment referenced in 96b.
Defines: {\tt C\_KronSums\_iweights\_dsubset~101a}.
\langle C\_KronSums\_iweights\_isubset 102b \rangle \equiv
       void C_KronSums_iweights_isubset
             \langle C KronSums Input 99c \rangle
             \langle C integer weights Input 26d \rangle
              \langle C \text{ integer subset Input 27e} \rangle,
             \langle C KronSums Answer 99d \rangle
       )
             int *s, *w;
             ⟨ KronSums Body 103 ⟩
       }
Fragment referenced in 96b.
Defines: {\tt C\_KronSums\_iweights\_isubset} \ 101a.
\langle \textit{ C\_KronSums\_dweights\_isubset } 102c \, \rangle \equiv
       void C_KronSums_dweights_isubset
       (
              C KronSums Input 99c \rangle
               C real weights Input 26e \rangle
               C integer subset Input 27e\rangle,
              ⟨ C KronSums Answer 99d ⟩
       ) {
             int *s;
             double *w;
             ⟨ KronSums Body 103 ⟩
       }
Fragment referenced in 96b.
Defines: {\tt C\_KronSums\_dweights\_isubset~101} a.
```

```
\langle KronSums Body 103 \rangle \equiv
         double *xx, *yy, cx = 0.0, cy = 0.0, *thisPQ_ans;
         int idx;
         for (int p = 0; p < P; p++) {
             for (int q = (SYMMETRIC ? p : 0); q < Q; q++) {
                  /* SYMMETRIC is column-wise, default
                     is row-wise (maybe need to change this) */
                  if (SYMMETRIC) {
                      idx = S(p, q, P);
                  } else {
                      idx = q * P + p;
                  PQ_ans[idx] = 0.0;
                  thisPQ_ans = PQ_ans + idx;
                  yy = y + N * q;
                  xx = x + N * p;
                  if (CENTER) {
                      cx = centerx[p];
                      cy = centery[q];
                  ⟨ init subset loop 91b⟩
                  ⟨ start subset loop 92a ⟩
                      xx = xx + diff;
                      yy = yy + diff;
                      if (HAS_WEIGHTS) {
                          w = w + diff;
                          if (CENTER) {
                              thisPQ_ans[0] += (xx[0] - cx) * (yy[0] - cy) * w[0];
                          } else {
                              thisPQ_ans[0] += xx[0] * yy[0] * w[0];
                          }
                      } else {
                          if (CENTER) {
                              thisPQ_ans[0] += (xx[0] - cx) * (yy[0] - cy);
                          } else {
                              thisPQ_ans[0] += xx[0] * yy[0];
                      }
                      ⟨ continue subset loop 92b⟩
                  }
                  xx = xx + diff;
                  yy = yy + diff;
                  if (HAS_WEIGHTS) {
                      w = w + diff;
                      thisPQ_ans[0] += (xx[0] - cx) * (yy[0] - cy) * w[0];
                  } else {
                      thisPQ_ans[0] += (xx[0] - cx) * (yy[0] - cy);
             }
         }
```

Fragment referenced in 101b, 102abc. Uses: HAS_WEIGHTS 26de, N 24bc, P 25a, Q 25e, S 22a, x 24d, 25bc, y 25d, 26ab.

Xfactor Kronecker Sums

```
\langle \; C \; \textit{XfactorKronSums Input } 104a \, \rangle \equiv
            \langle C integer \ x \ Input \ 25c \rangle
            ⟨ C real y Input 26a⟩
Fragment referenced in 104bc, 105ab.
\langle C_XfactorKronSums_dweights_dsubset 104b\rangle \equiv
       void C_XfactorKronSums_dweights_dsubset
             \langle C X factor Kron Sums Input 104a \rangle
             ⟨ C real weights Input 26e⟩
             \langle C real subset Input 28a \rangle,
             ⟨ C KronSums Answer 99d ⟩
            double *s, *w;
            ⟨ XfactorKronSums Body 106 ⟩
       }
Fragment referenced in 96b.
Defines: C_XfactorKronSums_dweights_dsubset 100.
\langle C\_XfactorKronSums\_iweights\_dsubset 104c \rangle \equiv
       void C_XfactorKronSums_iweights_dsubset
       (
             ⟨ C XfactorKronSums Input 104a⟩
             ⟨ C integer weights Input 26d⟩
             \langle C real subset Input 28a \rangle,
             ⟨ C KronSums Answer 99d ⟩
       )
            double *s;
            int *w;
            \langle X factor Kron Sums Body 106 \rangle
       }
Fragment referenced in 96b.
```

Defines: C_XfactorKronSums_iweights_dsubset 100.

```
\langle C\_XfactorKronSums\_iweights\_isubset 105a \rangle \equiv
       void C_XfactorKronSums_iweights_isubset
            ⟨ C XfactorKronSums Input 104a⟩
            ⟨ C integer weights Input 26d⟩
            \langle C integer subset Input 27e \rangle,
            ⟨ C KronSums Answer 99d ⟩
       )
       {
            int *s, *w;
            ⟨ XfactorKronSums Body 106 ⟩
       }
Fragment referenced in 96b.
Defines: C_XfactorKronSums_iweights_isubset 100.
\langle C\_XfactorKronSums\_dweights\_isubset 105b \rangle \equiv
       void C_XfactorKronSums_dweights_isubset
            \langle \textit{ C X factor Kron Sums Input 104a} \rangle
            ⟨ C real weights Input 26e⟩
             \langle C \ integer \ subset \ Input \ 27e \rangle,
            ⟨ C KronSums Answer 99d ⟩
       ) {
            int *s;
            double *w;
            ⟨ XfactorKronSums Body 106 ⟩
       }
Fragment referenced in 96b.
Defines: {\tt C\_XfactorKronSums\_dweights\_isubset}\ 100.
```

```
\langle XfactorKronSums Body 106 \rangle \equiv
          int *xx, ixi;
          double *yy;
          for (int p = 0; p < mPQB(P, Q, 1); p++) PQ_ans[p] = 0.0;
          for (int q = 0; q < Q; q++) {
              yy = y + N * q;
              xx = x;
              ⟨ init subset loop 91b ⟩
              ⟨ start subset loop 92a ⟩
                  xx = xx + diff;
                  yy = yy + diff;
                  ixi = xx[0] - 1;
                  if (HAS_WEIGHTS) {
                       w = w + diff;
                       if (ixi >= 0)
                           PQ_{ans}[ixi + q * P] += yy[0] * w[0];
                  } else {
                       if (ixi >= 0)
                           PQ_ans[ixi + q * P] += yy[0];
                   ⟨ continue subset loop 92b ⟩
              }
              xx = xx + diff;
              yy = yy + diff;
              ixi = xx[0] - 1;
              if (HAS_WEIGHTS) {
                  w = w + diff;
                  if (ixi >= 0)
                       PQ_ans[ixi + q * P] += yy[0] * w[0];
              } else {
                   if (ixi >= 0)
                       PQ_ans[ixi + q * P] += yy[0];
              }
          }
```

Uses: ${\tt HAS_WEIGHTS}\ 26{\tt de},\ {\tt mPQB}\ 140{\tt a},\ {\tt N}\ 24{\tt bc},\ {\tt P}\ 25{\tt a},\ {\tt Q}\ 25{\tt e},\ {\tt x}\ 24{\tt d},\ 25{\tt bc},\ {\tt y}\ 25{\tt d},\ 26{\tt ab}.$

Permuted Kronecker Sums

Fragment referenced in 104bc, 105ab.

```
> a0 <- colSums(x[subset,r1] * y[subsety, r2])
> a1 <- .Call(libcoin:::R_KronSums_Permutation, x, P, y, subset, subsety)
> a2 <- .Call(libcoin:::R_KronSums_Permutation, x, P, y, as.double(subset), as.double(subsety))
> stopifnot(isequal(a0, a1) && isequal(a0, a1))
> a0 <- as.vector(colSums(Xfactor[subset,r1Xfactor] * y[subsety, r2Xfactor]))
> a1 <- .Call(libcoin:::R_KronSums_Permutation, ix, Lx, y, subset, subsety)
> a1 <- .Call(libcoin:::R_KronSums_Permutation, ix, Lx, y, as.double(subset), as.double(subsety))
> stopifnot(isequal(a0, a1))
```

```
\langle R\_KronSums\_Permutation \ Prototype \ 107a \rangle \equiv
       SEXP R_KronSums_Permutation
             \langle R \ x \ Input \ 24d \rangle
             SEXP P,
             \langle\:R\:\:y\:\:Input\:25d\:\rangle
             \langle R \text{ subset Input 27b} \rangle,
             SEXP subsety
       )
       \Diamond
Fragment referenced in 23b, 107b.
Uses: P 25a, R_KronSums_Permutation 107b.
\langle R_{-}KronSums_{-}Permutation 107b \rangle \equiv
        \langle \, R\_KronSums\_Permutation \,\, Prototype \,\, 107a \, \rangle
             SEXP ans;
             \langle C integer \ Q \ Input \ 25e \rangle;
             \langle C integer \ N \ Input \ 24c \rangle;
             \langle C integer Nsubset Input 27c \rangle;
             Q = NCOL(y);
             N = XLENGTH(y) / Q;
             Nsubset = XLENGTH(subset);
             PROTECT(ans = allocVector(REALSXP, INTEGER(P)[0] * Q));
             RC_KronSums_Permutation(x, N, INTEGER(P)[0], REAL(y), Q, subset, OffsetO, Nsubset,
                                               subsety, REAL(ans));
             UNPROTECT(1);
             return(ans);
       }
Fragment referenced in 96b.
Defines: R_KronSums_Permutation 107a, 160, 161.
Uses: N 24bc, NCOL 138c, Nsubset 27c, OffsetO 22b, P 25a, Q 25e, RC_KronSums_Permutation 108a, subset 27be, 28a, x 24d,
       25bc, y 25d, 26ab.
\langle RC\_KronSums\_Permutation\ Prototype\ 107c \rangle \equiv
       {\tt void} \ {\tt RC\_KronSums\_Permutation}
             \langle R \ x \ Input \ 24d \rangle
              C integer N Input 24c\rangle,
              C integer P Input 25a\rangle,
              C real y Input 26a >
              \langle R \text{ subset Input 27b} \rangle,
             \langle C \text{ subset range Input 27d} \rangle,
             SEXP subsety,
             \langle C KronSums Answer 99d \rangle
       )
Fragment referenced in 108a.
Uses: {\tt RC\_KronSums\_Permutation} \ 108a.
```

```
\langle RC\_KronSums\_Permutation 108a \rangle \equiv
      \langle \textit{RC\_KronSums\_Permutation Prototype 107c} \rangle
           if (TYPEOF(x) == INTSXP) {
                if (TYPEOF(subset) == INTSXP) {
                     {\tt C\_XfactorKronSums\_Permutation\_isubset(INTEGER(x), N, P, y, Q,}\\
                                                                      INTEGER(subset), offset, Nsubset,
                                                                      INTEGER(subsety), PQ_ans);
                } else {
                      C_XfactorKronSums_Permutation_dsubset(INTEGER(x), N, P, y, Q,
                                                                      REAL(subset), offset, Nsubset,
                                                                      REAL(subsety), PQ_ans);
           } else {
                 if (TYPEOF(subset) == INTSXP) {
                      C_KronSums_Permutation_isubset(REAL(x), N, P, y, Q,
                                                             INTEGER(subset), offset, Nsubset,
                                                             INTEGER(subsety), PQ_ans);
                } else {
                      C_KronSums_Permutation_dsubset(REAL(x), N, P, y, Q,
                                                             REAL(subset), offset, Nsubset,
                                                             REAL(subsety), PQ_ans);
                }
           }
      }
Fragment referenced in 96b.
Defines: RC_KronSums_Permutation 40, 107bc.
Uses: C_KronSums_Permutation_dsubset 108b, C_KronSums_Permutation_isubset 109a,
       \texttt{C\_X} factor \texttt{KronSums\_Permutation\_dsubset} \ 110a, \ \texttt{C\_X} factor \texttt{KronSums\_Permutation\_isubset} \ 110b, \ \texttt{N} \ 24bc, \ \texttt{Nsubset} \ 27c, 
      offset 27d, P 25a, Q 25e, subset 27be, 28a, x 24d, 25bc, y 25d, 26ab.
\langle C\_KronSums\_Permutation\_dsubset 108b \rangle \equiv
      \verb"void C_KronSums_Permutation_dsubset"
           \langle C real \ x \ Input \ 25b \rangle
           ⟨ C real y Input 26a⟩
           \langle C real subset Input 28a \rangle,
           double *subsety,
           \langle C KronSums Answer 99d \rangle
      )
           ⟨ KronSums Permutation Body 109b⟩
      }
Fragment referenced in 96b.
Defines: {\tt C\_KronSums\_Permutation\_dsubset~108a}.
```

Because **subset** might not be ordered (in the presence of blocks) we have to go through all elements explicitly here.

Fragment referenced in 108b, 109a.

 $Uses: \verb|N|| 24bc, \verb|N|| subset| 27c, offset| 27d, \verb|P|| 25a, \verb|Q|| 25e, subset| 27be, 28a, \verb|x|| 24d, 25bc, \verb|y|| 25d, 26ab.$

Xfactor Permuted Kronecker Sums

```
\langle C\_XfactorKronSums\_Permutation\_dsubset 110a \rangle \equiv
       void C_XfactorKronSums_Permutation_dsubset
            \langle C integer \ x \ Input \ 25c \rangle
             ⟨ C real y Input 26a⟩
            \langle C real subset Input 28a \rangle,
            double *subsety,
            ⟨ C KronSums Answer 99d ⟩
      )
       {
            \langle XfactorKronSums \ Permutation \ Body \ 110c \rangle
      }
Fragment referenced in 96b.
Defines: C_XfactorKronSums_Permutation_dsubset 108a.
\langle \textit{ C\_X} factor \textit{KronSums\_Permutation\_isubset } 110b \, \rangle \equiv
       void C_XfactorKronSums_Permutation_isubset
             \langle C integer \ x \ Input \ 25c \rangle
             ⟨ C real y Input 26a⟩
            \langle C integer subset Input 27e \rangle,
            int *subsety,
            \langle C KronSums Answer 99d \rangle
       )
       {
            \langle XfactorKronSums \ Permutation \ Body \ 110c \rangle
      }
Fragment referenced in 96b.
Defines: {\tt C\_XfactorKronSums\_Permutation\_isubset~108a}.
\langle XfactorKronSums \ Permutation \ Body \ 110c \rangle \equiv
            R_xlen_t qP, qN;
            for (int p = 0; p < mPQB(P, Q, 1); p++) PQ_ans[p] = 0.0;
            for (int q = 0; q < Q; q++) {
                 qP = q * P;
                 qN = q * N;
                 for (R_xlen_t i = offset; i < Nsubset; i++)</pre>
                       PQ_{ans}[x[(R_xlen_t) \ subset[i] \ - \ 1] \ - \ 1 \ + \ qP] \ += \ y[qN \ + \ (R_xlen_t) \ subsety[i] \ - \ 1];
            }
Fragment referenced in 110ab.
Uses: mPQB 140a, N 24bc, Nsubset 27c, offset 27d, P 25a, Q 25e, subset 27be, 28a, x 24d, 25bc, y 25d, 26ab.
```

3.9.3 Column Sums

```
\langle \; colSums \; 111a \, \rangle \equiv
       \langle C\_colSums\_dweights\_dsubset 114a \rangle
       \langle C\_colSums\_iweights\_dsubset 114b \rangle
       \langle C\_colSums\_iweights\_isubset 114c \rangle
       \langle C\_colSums\_dweights\_isubset 115a \rangle
       ⟨ RC_colSums 113a ⟩
       \langle R\_colSums 112a \rangle
Fragment referenced in 24a.
> a0 <- colSums(x[subset,] * weights[subset])</pre>
> a1 <- .Call(libcoin:::R_colSums, x, weights, subset)</pre>
> a2 <- .Call(libcoin:::R_colSums, x, as.double(weights), as.double(subset))
> a3 <- .Call(libcoin:::R_colSums, x, weights, as.double(subset))</pre>
> a4 <- .Call(libcoin:::R_colSums, x, as.double(weights), subset)
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
                 isequal(a0, a3) && isequal(a0, a4))
\langle R\_colSums \ Prototype \ 111b \rangle \equiv
       SEXP R_colSums
            \langle R \ x \ Input \ 24d \rangle
            \langle R \text{ weights Input 26c} \rangle,
            \langle R \text{ subset Input 27b} \rangle
      )
Fragment referenced in 23b, 112a.
Uses: R_colSums 112a.
```

```
\langle R\_colSums 112a \rangle \equiv
       \langle\:R\_colSums\:Prototype\:111b\:\rangle
            SEXP ans;
            int P;
            \langle C integer \ N \ Input \ 24c \rangle;
            \langle C integer N subset Input 27c \rangle;
            double center;
            P = NCOL(x);
            N = XLENGTH(x) / P;
            Nsubset = XLENGTH(subset);
            PROTECT(ans = allocVector(REALSXP, P));
            RC_colSums(REAL(x), N, P, Power1, &center, !DoCenter, weights, subset, Offset0,
                           Nsubset, REAL(ans));
            UNPROTECT(1);
            return(ans);
       }
Fragment referenced in 111a.
Defines: R_colSums 111b, 160, 161.
Uses: DoCenter 22b, N 24bc, NCOL 138c, Nsubset 27c, OffsetO 22b, P 25a, Power1 22b, RC_colSums 113a, subset 27be, 28a,
       weights 26c, weights, 26de, x 24d, 25bc.
\langle RC\_colSums \ Prototype \ 112b \rangle \equiv
       void RC_colSums
             \langle C \ colSums \ Input \ 113b \rangle
             \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle,
             \langle C \text{ subset range Input 27d} \rangle,
             ⟨ C colSums Answer 113c ⟩
       )
Fragment referenced in 113a.
Uses: RC_colSums 113a.
```

```
\langle RC\_colSums 113a \rangle \equiv
      \langle \mathit{RC\_colSums\ Prototype\ 112b} \, \rangle
           if (TYPEOF(weights) == INTSXP) {
               if (TYPEOF(subset) == INTSXP) {
                    C_colSums_iweights_isubset(x, N, P, power, centerx, CENTER,
                                                     {\tt INTEGER(weights),\ XLENGTH(weights) > 0,\ INTEGER(subset),}
                                                     offset, Nsubset, P_ans);
               } else {
                    C_colSums_iweights_dsubset(x, N, P, power, centerx, CENTER,
                                                     INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                                                     offset, Nsubset, P_ans);
               }
           } else {
               if (TYPEOF(subset) == INTSXP) {
                    C_colSums_dweights_isubset(x, N, P, power, centerx, CENTER,
                                                     REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                     offset, Nsubset, P_ans);
               } else {
                    C_colSums_dweights_dsubset(x, N, P, power, centerx, CENTER,
                                                     REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                                                     offset, Nsubset, P_ans);
               }
           }
      }
Fragment referenced in 111a.
Defines: RC_colSums 84a, 86a, 88, 91a, 112ab.
Uses: C_colSums_dweights_dsubset 114a, C_colSums_dweights_isubset 115a, C_colSums_iweights_dsubset 114b,
      C_colSums_iweights_isubset 114c, N 24bc, Nsubset 27c, offset 27d, P 25a, subset 27be, 28a, weights 26c, x 24d, 25bc.
\langle C \ colSums \ Input \ 113b \rangle \equiv
           \langle C real \ x \ Input \ 25b \rangle
           const int power,
           double *centerx,
           const int CENTER,
Fragment referenced in 112b, 114abc, 115a.
\langle C \ colSums \ Answer \ 113c \rangle \equiv
           double *P_ans
Fragment referenced in 83c, 112b, 114abc, 115a.
```

```
\langle C\_colSums\_dweights\_dsubset 114a \rangle \equiv
        void C_colSums_dweights_dsubset
                C \ colSums \ Input \ 113b \rangle
                C real weights Input 26e \rangle
               C real subset Input 28a\rangle,
              \langle C \ colSums \ Answer \ 113c \rangle
        )
        {
              double *s, *w;
              ⟨ colSums Body 115b⟩
        }
Fragment referenced in 111a.
Defines: {\tt C\_colSums\_dweights\_dsubset~113} a.
\langle C\_colSums\_iweights\_dsubset 114b \rangle \equiv
        void C_colSums_iweights_dsubset
              \langle C \ colSums \ Input \ 113b \rangle
              ⟨ C integer weights Input 26d ⟩
              \langle C real subset Input 28a \rangle,
              \langle C \ colSums \ Answer \ 113c \rangle
        )
              double *s;
              int *w;
              ⟨ colSums Body 115b⟩
        }
Fragment referenced in 111a.
Defines: {\tt C\_colSums\_iweights\_dsubset~113a}.
\langle \textit{ C\_colSums\_iweights\_isubset } 114c \, \rangle \equiv
        \verb"void C_colSums_iweights_isubset"
              \langle C \ colSums \ Input \ 113b \rangle
               C integer weights Input 26d \rangle
               C integer subset Input 27e\rangle,
              \langle C \ colSums \ Answer \ 113c \rangle
        )
              int *s, *w;
              \langle colSums Body 115b \rangle
       }
Fragment referenced in 111a.
Defines: {\tt C\_colSums\_iweights\_isubset~113a}.
```

```
\langle C\_colSums\_dweights\_isubset 115a \rangle \equiv
      void C_colSums_dweights_isubset
             C \ colSums \ Input \ 113b \rangle
             C real weights Input 26e >
            \langle C integer subset Input 27e \rangle,
           \langle C \ colSums \ Answer \ 113c \rangle
      )
      {
           int *s;
           double *w;
           ⟨ colSums Body 115b⟩
      }
Fragment referenced in 111a.
Defines: {\tt C\_colSums\_dweights\_isubset~113a}.
\langle colSums Body 115b \rangle \equiv
           double *xx, cx = 0.0;
           for (int p = 0; p < P; p++) {
                P_{ans}[0] = 0.0;
                xx = x + N * p;
                if (CENTER) {
                     cx = centerx[p];
                ⟨ init subset loop 91b ⟩
                ⟨ start subset loop 92a ⟩
                     xx = xx + diff;
                     if (HAS_WEIGHTS) {
                          w = w + diff;
                          P_{ans}[0] += pow(xx[0] - cx, power) * w[0];
                     } else {
                          P_{ans}[0] += pow(xx[0] - cx, power);
                     }
                     ⟨ continue subset loop 92b ⟩
                }
                xx = xx + diff;
                if (HAS_WEIGHTS) {
                     w = w + diff;
                     P_{ans}[0] += pow(xx[0] - cx, power) * w[0];
                     P_{ans}[0] += pow(xx[0] - cx, power);
                }
                P_ans++;
           }
Fragment referenced in 114abc, 115a.
Uses: HAS_WEIGHTS 26de, N 24bc, P 25a, x 24d, 25bc.
```

115

3.9.4 Tables

One Table Sums

```
\langle Tables 116a \rangle \equiv
       \langle C\_OneTableSums\_dweights\_dsubset 119a \rangle
       \langle C\_OneTableSums\_iweights\_dsubset 119b \rangle
       \langle C\_OneTableSums\_iweights\_isubset 119c \rangle
       \langle C\_OneTableSums\_dweights\_isubset 120a \rangle
       ⟨ RC_OneTableSums 118a ⟩
       ⟨ R_OneTableSums 117a ⟩
       \langle C_TwoTableSums\_dweights\_dsubset 123b \rangle
       \langle C_TwoTableSums\_iweights\_dsubset 123c \rangle
       \langle C_{-}TwoTableSums\_iweights\_isubset 124a \rangle
       \langle C_TwoTableSums\_dweights\_isubset 124b \rangle
       \langle RC_{-}TwoTableSums 122b \rangle
       \langle R_{-}TwoTableSums 121b \rangle
       \langle C_ThreeTableSums\_dweights\_dsubset 128b \rangle
       \langle C\_ThreeTableSums\_iweights\_dsubset 128c \rangle
       ⟨ C_Three TableSums_iweights_isubset 129a ⟩
       \langle C\_ThreeTableSums\_dweights\_isubset 129b \rangle
       \langle RC\_ThreeTableSums 127b \rangle
       \langle R_{-}ThreeTableSums 126b \rangle
Fragment referenced in 24a.
> a0 <- as.vector(xtabs(weights ~ ixf, subset = subset))</pre>
> a1 <- ctabs(ix, weights = weights, subset = subset)[-1]
> a2 <- ctabs(ix, weights = as.double(weights), subset = as.double(subset))[-1]
> a3 <- ctabs(ix, weights = weights, subset = as.double(subset))[-1]</pre>
> a4 <- ctabs(ix, weights = as.double(weights), subset = subset)[-1]</pre>
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
                 isequal(a0, a3) && isequal(a0, a4))
\langle R\_OneTableSums\ Prototype\ 116b \rangle \equiv
       SEXP R OneTableSums
            \langle R \ x \ Input \ 24d \rangle
            \langle R \text{ weights Input 26c} \rangle,
            ⟨ R subset Input 27b⟩
      )
Fragment referenced in 23b, 117a.
Uses: R_OneTableSums 117a.
```

```
\langle R\_OneTableSums 117a \rangle \equiv
                      \langle \, R\_OneTableSums \,\, Prototype \,\, 116b \, \rangle
                                      SEXP ans;
                                      \langle C integer \ N \ Input \ 24c \rangle;
                                      \langle C integer Nsubset Input 27c \rangle;
                                      int P;
                                      N = XLENGTH(x);
                                      Nsubset = XLENGTH(subset);
                                      P = NLEVELS(x) + 1;
                                      PROTECT(ans = allocVector(REALSXP, P));
                                      \label{eq:contraction} \mbox{RC\_OneTableSums(INTEGER(x), N, P, weights, subset,}
                                                                                                       OffsetO, Nsubset, REAL(ans));
                                      UNPROTECT(1);
                                      return(ans);
                     }
Fragment referenced in 116a.
Defines: R_OneTableSums 15b, 116b, 131b, 160, 161.
Uses: \verb|N| 24bc|, \verb|NLEVELS| 139a|, \verb|Nsubset| 27c|, \verb|Offset0| 22b|, \verb|P| 25a|, \verb|RC_OneTableSums| 118a|, \verb|subset| 27be|, 28a|, \verb|weights| 26c|, and a subset| 27be|, and a s
                      weights, 26de, x 24d, 25bc.
\langle RC\_OneTableSums\ Prototype\ 117b \rangle \equiv
                      void RC_OneTableSums
                                       ⟨ C OneTableSums Input 118b⟩
                                       \langle R \text{ weights Input 26c} \rangle,
                                       \langle R \text{ subset Input 27b} \rangle,
                                       \langle C \text{ subset range Input 27d} \rangle,
                                       ⟨ C One Table Sums Answer 118c⟩
                     )
Fragment referenced in 118a.
Uses: RC_OneTableSums 118a.
```

```
\langle RC\_OneTableSums 118a \rangle \equiv
      \langle \, RC\_OneTableSums \ Prototype \ 117b \, \rangle
          if (TYPEOF(weights) == INTSXP) {
               if (TYPEOF(subset) == INTSXP) {
                    C_OneTableSums_iweights_isubset(x, N, P,
                                                     INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                     offset, Nsubset, P_ans);
               } else {
                    C_OneTableSums_iweights_dsubset(x, N, P,
                                                     INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                                                     offset, Nsubset, P_ans);
               }
          } else {
               if (TYPEOF(subset) == INTSXP) {
                    C_OneTableSums_dweights_isubset(x, N, P,
                                                     REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                     offset, Nsubset, P_ans);
               } else {
                    C_OneTableSums_dweights_dsubset(x, N, P,
                                                     REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                                                     offset, Nsubset, P_ans);
               }
          }
      }
Fragment referenced in 116a.
Defines: RC_OneTableSums 36a, 40, 88, 117ab.
Uses: C_OneTableSums_dweights_dsubset 119a, C_OneTableSums_dweights_isubset 120a,
      C_OneTableSums_iweights_dsubset 119b, C_OneTableSums_iweights_isubset 119c, N 24bc, Nsubset 27c, offset 27d,
      P 25a, subset 27be, 28a, weights 26c, x 24d, 25bc.
\langle C One Table Sums Input 118b \rangle \equiv
          \langle C integer \ x \ Input \ 25c \rangle
Fragment referenced in 117b, 119abc, 120a.
\langle C OneTableSums Answer 118c \rangle \equiv
          double *P_ans
Fragment referenced in 87b, 117b, 119abc, 120a.
```

```
\langle C\_OneTableSums\_dweights\_dsubset 119a \rangle \equiv
       void C_OneTableSums_dweights_dsubset
              C One Table Sums Input 118b >
              C real weights Input 26e\rangle
            ( C real subset Input 28a),
            \langle C \ One Table Sums \ Answer \ 118c \rangle
       )
       {
            double *s, *w;
            ⟨ OneTableSums Body 120b⟩
       }
Fragment referenced in 116a.
Defines: {\tt C\_OneTableSums\_dweights\_dsubset~118a}.
\langle~C\_OneTableSums\_iweights\_dsubset~119b~\rangle \equiv
       void C_OneTableSums_iweights_dsubset
            \langle C \ One Table Sums \ Input \ 118b \rangle
            ⟨ C integer weights Input 26d ⟩
            \langle C real subset Input 28a \rangle,
            ⟨ C One Table Sums Answer 118c ⟩
       )
            double *s;
            int *w;
            ⟨ OneTableSums Body 120b⟩
       }
Fragment referenced in 116a.
Defines: {\tt C\_OneTableSums\_iweights\_dsubset~118a}.
\langle \textit{ C\_OneTableSums\_iweights\_isubset 119c} \rangle \equiv
       void C_OneTableSums_iweights_isubset
            ⟨ C OneTableSums Input 118b⟩
             C\ integer\ weights\ \bar{Input\ 26d}\ \rangle
             C integer subset Input 27e\rangle,
            ⟨ C One Table Sums Answer 118c ⟩
       )
            int *s, *w;
            ⟨ OneTableSums Body 120b⟩
       }
Fragment referenced in 116a.
Defines: {\tt C\_OneTableSums\_iweights\_isubset~118a}.
```

```
\langle C\_OneTableSums\_dweights\_isubset 120a \rangle \equiv
      void C_OneTableSums_dweights_isubset
            ⟨ C One Table Sums Input 118b⟩
            ⟨ C real weights Input 26e⟩
           \langle C \text{ integer subset Input 27e} \rangle,
           \langle C \ One Table Sums \ Answer \ 118c \rangle
      )
      {
           int *s;
           double *w;
           ⟨ One TableSums Body 120b⟩
      }
      \Diamond
Fragment referenced in 116a.
Defines: {\tt C\_OneTableSums\_dweights\_isubset~118a}.
\langle OneTableSums Body 120b \rangle \equiv
           int *xx;
           for (int p = 0; p < P; p++) P_ans[p] = 0.0;
           xx = x;
           ⟨ init subset loop 91b⟩
           ⟨ start subset loop 92a ⟩
                xx = xx + diff;
                if (HAS_WEIGHTS) {
                     w = w + diff;
                     P_{ans}[xx[0]] += (double) w[0];
                } else {
                     P_ans[xx[0]]++;
                \langle continue \ subset \ loop \ 92b \rangle
           }
           xx = xx + diff;
           if (HAS_WEIGHTS) {
                w = w + diff;
                P_{ans}[xx[0]] += w[0];
           } else {
                P_ans[xx[0]]++;
           }
Fragment referenced in 119abc, 120a.
Uses: HAS_WEIGHTS 26de, P 25a, x 24d, 25bc.
TwoTable Sums
> a0 <- xtabs(weights ~ ixf + iyf, subset = subset)</pre>
> class(a0) <- "matrix"</pre>
> dimnames(a0) <- NULL</pre>
> attributes(a0)$call <- NULL
```

```
> a1 <- ctabs(ix, iy, weights = weights, subset = subset)[-1, -1]</pre>
> a2 <- ctabs(ix, iy, weights = as.double(weights),</pre>
                  subset = as.double(subset))[-1, -1]
> a3 <- ctabs(ix, iy, weights = weights, subset = as.double(subset))[-1, -1]
> a4 <- ctabs(ix, iy, weights = as.double(weights), subset = subset)[-1, -1]
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
               isequal(a0, a3) && isequal(a0, a4))
\langle R_{-}TwoTableSums\ Prototype\ 121a \rangle \equiv
      SEXP R_TwoTableSums
           \langle R \ x \ Input \ 24d \rangle
           \langle R \ y \ Input \ 25d \rangle
           \langle R \text{ weights Input 26c} \rangle,
           \langle R \text{ subset Input 27b} \rangle
      )
Fragment referenced in 23b, 121b.
Uses: R_TwoTableSums 121b.
\langle R_{-}TwoTableSums 121b \rangle \equiv
      \langle R_{-}TwoTableSums\ Prototype\ 121a \rangle
           SEXP ans, dim;
           \langle C integer \ N \ Input \ 24c \rangle;
           \langle C integer Nsubset Input 27c \rangle;
           int P, Q;
           N = XLENGTH(x);
           Nsubset = XLENGTH(subset);
           P = NLEVELS(x) + 1;
           Q = NLEVELS(y) + 1;
           PROTECT(ans = allocVector(REALSXP, mPQB(P, Q, 1)));
           PROTECT(dim = allocVector(INTSXP, 2));
           INTEGER(dim)[0] = P;
           INTEGER(dim)[1] = Q;
           dimgets(ans, dim);
           RC_TwoTableSums(INTEGER(x), N, P, INTEGER(y), Q,
                              weights, subset, OffsetO, Nsubset, REAL(ans));
           UNPROTECT(2);
          return(ans);
      }
Fragment referenced in 116a.
Defines: R_TwoTableSums 15b, 121a, 160, 161.
Uses: mPQB 140a, N 24bc, NLEVELS 139a, Nsubset 27c, Offset0 22b, P 25a, Q 25e, RC_TwoTableSums 122b, subset 27be, 28a,
      weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.
```

```
\langle RC_{-}TwoTableSums\ Prototype\ 122a \rangle \equiv
                 void RC_TwoTableSums
                                  C Two TableSums Input 122c >
                               \langle R \text{ weights Input 26c} \rangle,
                               \langle R \text{ subset Input 27b} \rangle,
                               \langle C \text{ subset range Input 27d} \rangle,
                              \langle C TwoTableSums Answer 123a \rangle
                 )
                 \Diamond
Fragment referenced in 122b.
Uses: RC_TwoTableSums 122b.
\langle RC_{-}TwoTableSums 122b \rangle \equiv
                 \langle RC\_TwoTableSums\ Prototype\ 122a \rangle
                             if (TYPEOF(weights) == INTSXP) {
                                          if (TYPEOF(subset) == INTSXP) {
                                                       C_TwoTableSums_iweights_isubset(x, N, P, y, Q,
                                                                                                                                                  INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                                                                                                                  offset, Nsubset, PQ_ans);
                                          } else {
                                                        C_TwoTableSums_iweights_dsubset(x, N, P, y, Q,
                                                                                                                                                  INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                                                                                                                                                  offset, Nsubset, PQ_ans);
                                          }
                             } else {
                                          if (TYPEOF(subset) == INTSXP) {
                                                        C_TwoTableSums_dweights_isubset(x, N, P, y, Q,
                                                                                                                                                  REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                                                                                                                  offset, Nsubset, PQ_ans);
                                          } else {
                                                        C_TwoTableSums_dweights_dsubset(x, N, P, y, Q,
                                                                                                                                                  REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                                                                                                                                                  offset, Nsubset, PQ_ans);
                                          }
                             }
                 }
Fragment referenced in 116a.
Defines: RC_TwoTableSums 44, 121b, 122a.
Uses: C_TwoTableSums_dweights_dsubset 123b, C_TwoTableSums_dweights_isubset 124b,
                  \texttt{C\_TwoTableSums\_iweights\_dsubset} \ 123c, \ \texttt{C\_TwoTableSums\_iweights\_isubset} \ 124a, \ \texttt{N} \ 24bc, \ \texttt{Nsubset} \ 27c, \ \texttt{offset} \ 27d, \ \texttt{offset} \ 27d
                 P 25a, Q 25e, subset 27be, 28a, weights 26c, x 24d, 25bc, y 25d, 26ab.
\langle C TwoTableSums Input 122c \rangle \equiv
                               \langle C integer \ x \ Input \ 25c \rangle
                              \langle C integer y Input 26b \rangle
Fragment referenced in 122a, 123bc, 124ab.
```

```
\langle C TwoTableSums Answer 123a \rangle \equiv
            double *PQ_ans
Fragment referenced in 122a, 123bc, 124ab.
\langle C_{-}TwoTableSums\_dweights\_dsubset 123b \rangle \equiv
       \verb"void C_TwoTableSums_dweights_dsubset"
             ⟨ C Two TableSums Input 122c⟩
              C real weights Input 26e >
             ( C real subset Input 28a),
             ⟨ C TwoTableSums Answer 123a⟩
       )
            double *s, *w;
            \langle TwoTableSums\ Body\ 125 \rangle
       }
Fragment referenced in 116a.
Defines: {\tt C\_TwoTableSums\_dweights\_dsubset} \ 122b.
\langle \textit{ C\_TwoTableSums\_iweights\_dsubset 123c } \rangle \equiv
       \verb"void C_TwoTableSums_iweights_dsubset"
             ⟨ C Two TableSums Input 122c⟩
             ⟨ C integer weights Input 26d ⟩
             \langle C real subset Input 28a \rangle,
             \langle C TwoTableSums Answer 123a \rangle
            double *s;
            int *w;
            \langle \ Two Table Sums \ Body \ 125 \, \rangle
       }
Fragment referenced in 116a.
Defines: C_TwoTableSums_iweights_dsubset 122b.
```

```
\langle C_{-}TwoTableSums\_iweights\_isubset 124a \rangle \equiv
       void C_TwoTableSums_iweights_isubset
             ⟨ C Two TableSums Input 122c⟩
             ⟨ C integer weights Input 26d⟩
             \langle C integer subset Input 27e \rangle,
             \langle C TwoTableSums Answer 123a \rangle
       )
       {
             int *s, *w;
             ⟨ TwoTableSums Body 125⟩
       }
Fragment referenced in 116a.
Defines: C_TwoTableSums_iweights_isubset 122b.
\langle C_{-}TwoTableSums_{-}dweights_{-}isubset 124b \rangle \equiv
       void C_TwoTableSums_dweights_isubset
             \langle \ C \ TwoTableSums \ Input \ 122c \ \rangle
             \langle C \ real \ weights \ Input \ 26e \rangle
             \langle C \text{ integer subset Input 27e} \rangle,
             ⟨ C Two TableSums Answer 123a⟩
       )
             int *s;
             double *w;
             ⟨ TwoTableSums Body 125⟩
       }
Fragment referenced in 116a.
Defines: {\tt C\_TwoTableSums\_dweights\_isubset} \ 122b.
```

```
\langle TwoTableSums Body 125 \rangle \equiv
         int *xx, *yy;
         for (int p = 0; p < Q * P; p++) PQ_ans[p] = 0.0;
         yy = y;
         xx = x;
         ⟨ init subset loop 91b⟩
         ⟨ start subset loop 92a ⟩
             xx = xx + diff;
             yy = yy + diff;
             if (HAS_WEIGHTS) {
                  w = w + diff;
                  PQ_{ans}[yy[0] * P + xx[0]] += (double) w[0];
             } else {
                  PQ_{ans}[yy[0] * P + xx[0]]++;
             ⟨ continue subset loop 92b⟩
         xx = xx + diff;
         yy = yy + diff;
         if (HAS_WEIGHTS) {
             w = w + diff;
             PQ_{ans}[yy[0] * P + xx[0]] += w[0];
             PQ_ans[yy[0] * P + xx[0]]++;
         }
     \Diamond
Fragment referenced in 123bc, 124ab.
Uses: HAS_WEIGHTS 26de, P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.
ThreeTable Sums
> a0 <- xtabs(weights ~ ixf + iyf + block, subset = subset)
> class(a0) <- "array"
> dimnames(a0) <- NULL</pre>
> attributes(a0)$call <- NULL
> a1 <- ctabs(ix, iy, block, weights, subset)[-1, -1,]</pre>
> a2 <- ctabs(ix, iy, block, as.double(weights), as.double(subset))[-1,-1,]
> a3 <- ctabs(ix, iy, block, weights, as.double(subset))[-1,-1,]
> a4 <- ctabs(ix, iy, block, as.double(weights), subset)[-1,-1,]
> stopifnot(isequal(a0, a1) && isequal(a0, a2) &&
```

isequal(a0, a3) && isequal(a0, a4))

```
\langle R\_ThreeTableSums\ Prototype\ 126a \rangle \equiv
       SEXP R_ThreeTableSums
             \langle R \ x \ Input \ 24d \rangle
             \langle R \ y \ Input \ 25d \rangle
             \langle R \ block \ Input \ 28b \rangle,
             \langle R \text{ weights Input 26c} \rangle,
             \langle R \text{ subset Input 27b} \rangle
       )
       \Diamond
Fragment referenced in 23b, 126b.
Uses: R_ThreeTableSums 126b.
\langle R_{-}ThreeTableSums 126b \rangle \equiv
       \langle R\_ThreeTableSums\ Prototype\ 126a \rangle
            SEXP ans, dim;
            \langle C integer \ N \ Input \ 24c \rangle;
            \langle C integer Nsubset Input 27c \rangle;
            int P, Q, B;
            N = XLENGTH(x);
            Nsubset = XLENGTH(subset);
            P = NLEVELS(x) + 1;
            Q = NLEVELS(y) + 1;
            B = NLEVELS(block);
            PROTECT(ans = allocVector(REALSXP, mPQB(P, Q, B)));
            PROTECT(dim = allocVector(INTSXP, 3));
            INTEGER(dim)[0] = P;
            INTEGER(dim)[1] = Q;
            INTEGER(dim)[2] = B;
            dimgets(ans, dim);
            \label{eq:rc_threeTableSums} $$RC\_ThreeTableSums(INTEGER(x), N, P, INTEGER(y), Q, $$
                                     INTEGER(block), B,
                                     weights, subset, OffsetO, Nsubset, REAL(ans));
            UNPROTECT(2);
            return(ans);
       }
       \Diamond
Fragment referenced in 116a.
Defines: R_ThreeTableSums 15b, 126a, 160, 161.
Uses: B 28c, block 28bd, mPQB 140a, N 24bc, NLEVELS 139a, Nsubset 27c, OffsetO 22b, P 25a, Q 25e, RC_ThreeTableSums 127b,
       subset 27be, 28a, weights 26c, weights, 26de, x 24d, 25bc, y 25d, 26ab.
```

```
\langle RC\_ThreeTableSums\ Prototype\ 127a \rangle \equiv
              void RC_ThreeTableSums
                           C Three Table Sums Input 127c \rangle
                         \langle R \text{ weights Input 26c} \rangle,
                         \langle R \text{ subset Input 27b} \rangle,
                         \langle C \text{ subset range Input 27d} \rangle,
                        ⟨ C Three Table Sums Answer 128a⟩
             )
             \Diamond
Fragment referenced in 127b.
Uses: RC_ThreeTableSums 127b.
\langle RC\_ThreeTableSums 127b \rangle \equiv
              \langle RC\_ThreeTableSums\ Prototype\ 127a\,\rangle
                        if (TYPEOF(weights) == INTSXP) {
                                  if (TYPEOF(subset) == INTSXP) {
                                             C_ThreeTableSums_iweights_isubset(x, N, P, y, Q, block, B,
                                                                                                                      INTEGER(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                                                                                      offset, Nsubset, PQL_ans);
                                  } else {
                                             C_ThreeTableSums_iweights_dsubset(x, N, P, y, Q, block, B,
                                                                                                                      INTEGER(weights), XLENGTH(weights) > 0, REAL(subset),
                                                                                                                      offset, Nsubset, PQL_ans);
                                  }
                        } else {
                                  if (TYPEOF(subset) == INTSXP) {
                                             C_ThreeTableSums_dweights_isubset(x, N, P, y, Q, block, B,
                                                                                                                      REAL(weights), XLENGTH(weights) > 0, INTEGER(subset),
                                                                                                                      offset, Nsubset, PQL_ans);
                                  } else {
                                             C_ThreeTableSums_dweights_dsubset(x, N, P, y, Q, block, B,
                                                                                                                      REAL(weights), XLENGTH(weights) > 0, REAL(subset),
                                                                                                                      offset, Nsubset, PQL_ans);
                                  }
                        }
             }
Fragment referenced in 116a.
Defines: RC_ThreeTableSums 44, 126b, 127a.
Uses: B 28c, block 28bd, C_ThreeTableSums_dweights_dsubset 128b, C_ThreeTableSums_dweights_isubset 129b,
             {\tt C\_ThreeTableSums\_iweights\_dsubset~128c,~C\_ThreeTableSums\_iweights\_isubset~129a,~N~24bc,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsubset~27c,~Nsu
             offset 27d, P 25a, Q 25e, subset 27be, 28a, weights 26c, x 24d, 25bc, y 25d, 26ab.
\langle C Three Table Sums Input 127c \rangle \equiv
                         \langle C integer \ x \ Input \ 25c \rangle
                           C integer y Input 26b\rangle
                         ⟨ C integer block Input 28d⟩
Fragment referenced in 127a, 128bc, 129ab.
```

```
\langle C Three Table Sums Answer 128a \rangle \equiv
             double *PQL_ans
Fragment referenced in 127a, 128bc, 129ab.
\langle C_{-}ThreeTableSums\_dweights\_dsubset 128b \rangle \equiv
       \verb"void C_ThreeTableSums_dweights_dsubset"
             ⟨ C Three Table Sums Input 127c⟩
              C real weights Input 26e >
             \langle C real subset Input 28a \rangle,
             ⟨ C Three Table Sums Answer 128a⟩
       )
             double *s, *w;
             \langle\ Three Table Sums\ Body\ 130a\,\rangle
       }
Fragment referenced in 116a.
Defines: {\tt C\_ThreeTableSums\_dweights\_dsubset~127b}.
\langle \textit{ C\_ThreeTableSums\_iweights\_dsubset 128c} \rangle \equiv
       \verb"void C_ThreeTableSums_iweights_dsubset"
             ⟨ C Three TableSums Input 127c⟩
             ⟨ C integer weights Input 26d ⟩
             \langle C real subset Input 28a \rangle,
             \langle C Three Table Sums Answer 128a \rangle
             double *s;
             int *w;
             \langle\ Three Table Sums\ Body\ 130a\,\rangle
       }
Fragment referenced in 116a.
Defines: C_ThreeTableSums_iweights_dsubset 127b.
```

```
\langle C_{-}ThreeTableSums\_iweights\_isubset 129a \rangle \equiv
       void C_ThreeTableSums_iweights_isubset
             ⟨ C Three Table Sums Input 127c⟩
             ⟨ C integer weights Input 26d⟩
             \langle C integer subset Input 27e \rangle,
             \langle C \ Three Table Sums \ Answer \ 128a \rangle
       )
       {
             int *s, *w;
             ⟨ Three Table Sums Body 130a ⟩
       }
Fragment referenced in 116a.
Defines: C_ThreeTableSums_iweights_isubset 127b.
\langle C_{-}ThreeTableSums\_dweights\_isubset 129b \rangle \equiv
       void C_ThreeTableSums_dweights_isubset
             \langle C \ Three Table Sums \ Input \ 127c \rangle
             \langle C \ real \ weights \ Input \ 26e \rangle
             \langle C integer subset Input 27e \rangle,
             \langle C Three Table Sums Answer 128a \rangle
       )
             int *s;
             double *w;
             ⟨ Three Table Sums Body 130a ⟩
       }
Fragment referenced in 116a.
Defines: {\tt C\_ThreeTableSums\_dweights\_isubset~127b}.
```

```
\langle ThreeTableSums Body 130a \rangle \equiv
          int *xx, *yy, *bb, PQ = mPQB(P, Q, 1);
          for (int p = 0; p < PQ * B; p++) PQL_ans[p] = 0.0;
          yy = y;
          xx = x;
          bb = block;
          ⟨ init subset loop 91b⟩
          ⟨ start subset loop 92a ⟩
              xx = xx + diff;
              yy = yy + diff;
              bb = bb + diff;
              if (HAS_WEIGHTS) {
                  w = w + diff;
                  PQL_ans[(bb[0] - 1) * PQ + yy[0] * P + xx[0]] += (double) w[0];
              } else {
                  PQL_ans[(bb[0] - 1) * PQ + yy[0] * P + xx[0]]++;
              ⟨ continue subset loop 92b ⟩
          }
         xx = xx + diff;
          yy = yy + diff;
          bb = bb + diff;
          if (HAS_WEIGHTS) {
              w = w + diff;
              PQL_ans[(bb[0] - 1) * PQ + yy[0] * P + xx[0]] += w[0];
              PQL_ans[(bb[0] - 1) * PQ + yy[0] * P + xx[0]]++;
          }
Fragment referenced in 128bc, 129ab.
```

Uses: B 28c, block 28bd, HAS_WEIGHTS 26de, mPQB 140a, P 25a, Q 25e, x 24d, 25bc, y 25d, 26ab.

3.10 **Utilities**

3.10.1**Blocks**

```
> sb <- sample(block)
> ns1 <- do.call("c", tapply(subset, sb[subset], function(i) i))</pre>
> ns2 <- .Call(libcoin:::R_order_subset_wrt_block, y, integer(0), subset, sb)
> stopifnot(isequal(ns1, ns2))
\langle Utils 130b \rangle \equiv
       \langle C\_setup\_subset 133a \rangle
       \langle C\_setup\_subset\_block \ 133b \rangle
       ⟨ C_order_subset_wrt_block 134a ⟩
       \langle RC\_order\_subset\_wrt\_block \ 132b \rangle
       \langle R\_order\_subset\_wrt\_block \ 131b \rangle
```

Fragment referenced in 24a.

```
\langle R\_order\_subset\_wrt\_block\ Prototype\ 131a \rangle \equiv
                  SEXP R_order_subset_wrt_block
                                 \langle R \ y \ Input \ 25d \rangle
                                 \langle R \text{ weights Input 26c} \rangle,
                                 \langle R \text{ subset Input 27b} \rangle,
                                \langle R \ block \ Input \ 28b \rangle
                  )
Fragment referenced in 23b, 131b.
Uses: R_order_subset_wrt_block 131b.
\langle R\_order\_subset\_wrt\_block \ 131b \rangle \equiv
                  \langle \, \textit{R\_order\_subset\_wrt\_block Prototype 131a} \, \rangle
                                \langle C integer \ N \ Input \ 24c \rangle;
                                SEXP blockTable, ans;
                                N = XLENGTH(y) / NCOL(y);
                                if (XLENGTH(weights) > 0)
                                             error("cannot deal with weights here");
                                if (NLEVELS(block) > 1) {
                                             PROTECT(blockTable = R_OneTableSums(block, weights, subset));
                                } else {
                                             PROTECT(blockTable = allocVector(REALSXP, 2));
                                             REAL(blockTable)[0] = 0.0;
                                             REAL(blockTable)[1] = RC_Sums(N, weights, subset, Offset0, XLENGTH(subset));
                                }
                                PROTECT(ans = RC_order_subset_wrt_block(N, subset, block, blockTable));
                                UNPROTECT(2);
                                return(ans);
                  }
Fragment referenced in 130b.
Defines: R_order_subset_wrt_block 131a, 160, 161.
Uses: \verb|block|| 28bd, \verb|block|| Table|| 28e, \verb|N|| 24bc, \verb|NCOL|| 138c, \verb|NLEVELS|| 139a, \verb|OffsetO|| 22b, \verb|RC_order_subset_wrt_block|| 132b, and block|| 132b, and block||| 132b, and block|||| 132b, and block||| 132b, and block|||| 132b, and block||||||||||||||||||||||||||
                   \texttt{RC\_Sums} \ 94 \texttt{a}, \ \texttt{R\_OneTableSums} \ 117 \texttt{a}, \ \texttt{subset} \ 27 \texttt{be}, \ 28 \texttt{a}, \ \texttt{weights} \ 26 \texttt{c}, \ \texttt{weights}, \ 26 \texttt{de}, \ \texttt{y} \ 25 \texttt{d}, \ 26 \texttt{ab}.
```

```
\langle RC\_order\_subset\_wrt\_block\ Prototype\ 132a \rangle \equiv
      SEXP RC_order_subset_wrt_block
             C integer N Input 24c\rangle,
            \langle R \text{ subset Input 27b} \rangle,
            \langle R \ block \ Input \ 28b \rangle,
           \langle R \ blockTable \ Input \ 28e \rangle
      )
      \Diamond
Fragment referenced in 132b.
Uses: RC_order_subset_wrt_block 132b.
\langle \, RC\_order\_subset\_wrt\_block \; 132b \, \rangle \equiv
      \langle RC\_order\_subset\_wrt\_block\ Prototype\ 132a \rangle
           SEXP ans;
           int NOBLOCK = (XLENGTH(block) == 0 || XLENGTH(blockTable) == 2);
           if (XLENGTH(subset) > 0) {
                if (NOBLOCK) {
                     return(subset);
                } else {
                     PROTECT(ans = allocVector(TYPEOF(subset), XLENGTH(subset)));
                     C_order_subset_wrt_block(subset, block, blockTable, ans);
                     UNPROTECT(1);
                     return(ans);
                }
           } else {
                PROTECT(ans = allocVector(TYPEOF(subset), N));
                if (NOBLOCK) {
                     C_setup_subset(N, ans);
                } else {
                     C_setup_subset_block(N, block, blockTable, ans);
                UNPROTECT(1);
                return(ans);
           }
      }
Fragment referenced in 130b.
Defines: RC\_order\_subset\_wrt\_block 36a, 40, 131b, 132a.
Uses: block 28bd, blockTable 28e, C_order_subset_wrt_block 134a, C_setup_subset 133a, C_setup_subset_block 133b,
      N 24bc, subset 27be, 28a.
```

```
\langle C\_setup\_subset 133a \rangle \equiv
      void C_setup_subset
           \langle C integer \ N \ Input \ 24c \rangle,
           SEXP ans
      )
      {
           for (R_xlen_t i = 0; i < N; i++) {
                /* ans is R style index in 1:N */
                if (TYPEOF(ans) == INTSXP) {
                     INTEGER(ans)[i] = i + 1;
                } else {
                    REAL(ans)[i] = (double) i + 1;
           }
      }
Fragment referenced in 130b.
Defines: C_setup_subset 132b, 135a.
Uses: N 24bc.
\langle C\_setup\_subset\_block \ 133b \rangle \equiv
      void C_setup_subset_block
           \langle C integer \ N \ Input \ 24c \rangle,
           \langle \, R \, \, block \, Input \, {\bf 28b} \, \rangle ,
           \langle R \ blockTable \ Input \ 28e \rangle,
           SEXP ans
      )
      {
           double *cumtable;
           int Nlevels = LENGTH(blockTable);
           cumtable = Calloc(Nlevels, double);
           for (int k = 0; k < Nlevels; k++) cumtable[k] = 0.0;</pre>
           /* table[0] are missings, ie block == 0 ! */
           for (int k = 1; k < Nlevels; k++)
                cumtable[k] = cumtable[k - 1] + REAL(blockTable)[k - 1];
           for (R_xlen_t i = 0; i < N; i++) {
                /* ans is R style index in 1:N */
                if (TYPEOF(ans) == INTSXP) {
                    INTEGER(ans)[(int) cumtable[INTEGER(block)[i]]++] = i + 1;
                    REAL(ans)[(R_xlen_t) cumtable[INTEGER(block)[i]]++] = (double) i + 1;
                }
           }
           Free(cumtable);
      }
Fragment referenced in 130b.
Defines: C_setup_subset_block 132b.
Uses: block 28bd, blockTable 28e, N 24bc.
```

```
\langle C\_order\_subset\_wrt\_block \ 134a \rangle \equiv
      void C_order_subset_wrt_block
            \langle R \text{ subset Input 27b} \rangle,
            \langle R \ block \ Input \ 28b \rangle,
           \langle R \ blockTable \ Input \ 28e \rangle,
           SEXP ans
      )
      {
           double *cumtable;
           int Nlevels = LENGTH(blockTable);
           cumtable = Calloc(Nlevels, double);
           for (int k = 0; k < Nlevels; k++) cumtable[k] = 0.0;</pre>
           /* table[0] are missings, ie block == 0 ! */
           for (int k = 1; k < Nlevels; k++)
                cumtable[k] = cumtable[k - 1] + REAL(blockTable)[k - 1];
           /* subset is R style index in 1:N */
           if (TYPEOF(subset) == INTSXP) {
                for (R_xlen_t i = 0; i < XLENGTH(subset); i++)</pre>
                     INTEGER(ans)[(int) cumtable[INTEGER(block)[INTEGER(subset)[i] -
      1]]++] = INTEGER(subset)[i];
           } else {
                for (R_xlen_t i = 0; i < XLENGTH(subset); i++)</pre>
                     REAL(ans)[(R_xlen_t) cumtable[INTEGER(block)[(R_xlen_t) REAL(subset)[i] -
      1]]++] = REAL(subset)[i];
           Free(cumtable);
      }
Fragment referenced in 130b.
Defines: C_order_subset_wrt_block 132b.
Uses: block 28bd, blockTable 28e, N 24bc, subset 27be, 28a.
\langle RC\_setup\_subset\ Prototype\ 134b \rangle \equiv
      SEXP RC_setup_subset
      (
            \langle C integer \ N \ Input \ 24c \rangle,
            \langle R \text{ weights Input 26c} \rangle,
            \langle R \text{ subset Input 27b} \rangle
      )
Fragment referenced in 135a.
Uses: RC_setup_subset 135a.
```

Because this will only be used when really needed (in Permutations) we can be a little bit more generous with memory here. The return value is always REALSXP.

```
\langle RC\_setup\_subset 135a \rangle \equiv
      \langle \, RC\_setup\_subset \,\, Prototype \,\, 134b \, \rangle
          SEXP ans, mysubset;
          R_xlen_t sumweights;
          if (XLENGTH(subset) == 0) {
              PROTECT(mysubset = allocVector(REALSXP, N));
              C_setup_subset(N, mysubset);
          } else {
              PROTECT(mysubset = coerceVector(subset, REALSXP));
          if (XLENGTH(weights) == 0) {
              UNPROTECT(1);
              return(mysubset);
          }
          sumweights = (R_xlen_t) RC_Sums(N, weights, mysubset, OffsetO, XLENGTH(subset));
          PROTECT(ans = allocVector(REALSXP, sumweights));
          R_xlen_t itmp = 0;
          for (R_xlen_t i = 0; i < XLENGTH(mysubset); i++) {</pre>
              if (TYPEOF(weights) == REALSXP) {
                   for (R_xlen_t j = 0; j < REAL(weights)[(R_xlen_t) REAL(mysubset)[i] - 1]; j++)</pre>
                       REAL(ans)[itmp++] = REAL(mysubset)[i];
              } else {
                   for (R_x = 0; j < INTEGER(weights)[(R_x = t) REAL(mysubset)[i] - 1]; j++)
                       REAL(ans)[itmp++] = REAL(mysubset)[i];
          }
          UNPROTECT(2);
          return(ans);
     }
Fragment referenced in 135b.
Defines: RC_setup_subset 40, 134b.
Uses: C_setup_subset 133a, N 24bc, Offset0 22b, RC_Sums 94a, subset 27be, 28a, sumweights 27a, weights 26c,
     weights, 26de.
```

3.10.2 Permutation Helpers

```
 \langle \textit{Permutations} \; 135b \rangle \equiv   \langle \textit{RC\_setup\_subset} \; 135a \rangle   \langle \textit{C\_Permute} \; 136a \rangle   \langle \textit{C\_doPermute} \; 136b \rangle   \langle \textit{C\_PermuteBlock} \; 137a \rangle   \langle \textit{C\_doPermuteBlock} \; 137b \rangle
```

Fragment referenced in 24a.

```
\langle C_{-}Permute \ 136a \rangle \equiv
       void C_Permute
            double *subset,
            \langle C integer N subset Input 27c \rangle,
            double *ans
       ) {
            R_x = n = Nsubset, j;
            for (R_xlen_t i = 0; i < Nsubset; i++) {</pre>
                 j = n * unif_rand();
ans[i] = subset[j];
                 subset[j] = subset[--n];
            }
      }
      \Diamond
Fragment referenced in 135b.
Defines: C_Permute 136b, 137a.
Uses: Nsubset 27c, subset 27be, 28a.
\langle C_{-}doPermute 136b \rangle \equiv
       void C_doPermute
            double *subset,
            \langle C integer N subset Input 27c \rangle,
            double *Nsubset_tmp,
            double *perm
            Memcpy(Nsubset_tmp, subset, Nsubset);
            C_Permute(Nsubset_tmp, Nsubset, perm);
       }
       \Diamond
Fragment referenced in 135b.
Defines: C_doPermute 40.
Uses: C_Permute 136a, Nsubset 27c, subset 27be, 28a.
```

```
\langle C_{-}PermuteBlock 137a \rangle \equiv
      \verb"void C_PermuteBlock"
           double *subset,
           double *table,
           int Nlevels,
           double *ans
      ) {
           double *px, *pans;
           px = subset;
           pans = ans;
           for (R_xlen_t j = 0; j < Nlevels; j++) { if (table[j] > 0) {
                    C_Permute(px, (R_xlen_t) table[j], pans);
                    px += (R_xlen_t) table[j];
                    pans += (R_xlen_t) table[j];
           }
      }
Fragment referenced in 135b.
Defines: C_PermuteBlock 137b.
Uses: C_Permute 136a, subset 27be, 28a.
\langle C\_doPermuteBlock 137b \rangle \equiv
      void C_doPermuteBlock
           double *subset,
           \langle C integer N subset Input 27c \rangle,
           double *table,
           int Nlevels,
           double *Nsubset_tmp,
           double *perm
      ) {
           Memcpy(Nsubset_tmp, subset, Nsubset);
           C_PermuteBlock(Nsubset_tmp, table, Nlevels, perm);
      }
Fragment referenced in 135b.
Defines: C_doPermuteBlock 40.
Uses: C_PermuteBlock 137a, Nsubset 27c, subset 27be, 28a.
```

3.10.3 Other Utils

```
\langle More Utils 138a \rangle \equiv
       ⟨ NROW 138b ⟩
       \langle NCOL \ 138c \rangle
       \langle NLEVELS 139a \rangle
        \langle C_{-kronecker 142} \rangle
        \langle C_{kronecker\_sym 143} \rangle
        \langle C\_KronSums\_sym \ 144 \rangle
       \langle C\_MPinv\_sym \ 145 \rangle
       \langle R\_kronecker 141 \rangle
Fragment referenced in 24a.
\langle NROW 138b \rangle \equiv
       int NROW
             SEXP x
       ) {
             SEXP a;
             a = getAttrib(x, R_DimSymbol);
             if (a == R_NilValue) return(XLENGTH(x));
             if (TYPEOF(a) == REALSXP)
                  return(REAL(a)[0]);
            return(INTEGER(a)[0]);
       }
       \Diamond
Fragment referenced in 138a.
Defines: NROW 6, 8, 9ab, 14, 35a, 40, 46c, 47, 139a, 141.
Uses: x 24d, 25bc.
\langle NCOL \ 138c \rangle \equiv
       int NCOL
             SEXP x
       ) {
             SEXP a;
             a = getAttrib(x, R_DimSymbol);
             if (a == R_NilValue) return(1);
             if (TYPEOF(a) == REALSXP)
                  return(REAL(a)[1]);
             return(INTEGER(a)[1]);
       }
Fragment referenced in 138a.
 \  \, \text{Defines: NCOL } 12,\, 33,\, 45a,\, 83b,\, 85a,\, 98a,\, 107b,\, 112a,\, 131b,\, 141. \\
Uses: x 24d, 25bc.
```

```
\langle NLEVELS 139a \rangle \equiv
      int NLEVELS
          SEXP x
      ) {
          SEXP a;
          int maxlev = 0;
          a = getAttrib(x, R_LevelsSymbol);
          if (a == R_NilValue) {
              if (TYPEOF(x) != INTSXP)
                   error("cannot determine number of levels");
              for (R_x = 0; i < XLENGTH(x); i++) {
                   if (INTEGER(x)[i] > maxlev)
                       maxlev = INTEGER(x)[i];
              }
              return(maxlev);
          return(NROW(a));
     }
Fragment referenced in 138a.
Defines: NLEVELS 33, 45a, 117a, 121b, 126b, 131b.
Uses: NROW 138b, x 24d, 25bc.
Check for integer overflow when computing P(P+1)/2 and PQ.
\langle PP12 \ 139b \rangle \equiv
      int PP12
      (
          int P
     ) {
          double dP = (double) P;
          double ans;
          ans = dP * (dP + 1) / 2;
          if (ans > INT_MAX)
              error("cannot allocate memory: number of levels too large");
          return((int) ans);
     }
Fragment referenced in 146a.
Defines: PP12 36a, 47, 49, 55, 81, 91a, 155, 156a.
Uses: P 25a.
```

```
\langle mPQB \ 140a \rangle \equiv
      int mPQB
           int P,
           int Q,
           \mathtt{int}\ \mathtt{B}
      ) {
           double ans = P * Q * B;
           if (ans > INT_MAX)
               error("cannot allocate memory: number of levels too large");
           return((int) ans);
      }
      \Diamond
Fragment referenced in 146a.
Defines: mPQB 38b, 40, 48, 51, 56a, 72, 74a, 78b, 80b, 81, 82, 106, 110c, 121b, 126b, 130a, 155.
Uses: B 28c, P 25a, Q 25e.
> A <- matrix(runif(12), ncol = 3)</pre>
> B <- matrix(runif(10), ncol = 2)
> K1 <- kronecker(A, B)
> K2 <- .Call(libcoin:::R_kronecker, A, B)
> stopifnot(isequal(K1, K2))
"libcoinAPI.h" 140b\equiv
      extern SEXP libcoin_R_kronecker(
          SEXP A, SEXP B
           static SEXP(*fun)(SEXP, SEXP) = NULL;
           if(fun == NULL)
               fun = (SEXP(*)(SEXP, SEXP))
                    R_GetCCallable("libcoin", "R_kronecker");
          return fun(A, B);
      }
      \Diamond
File defined by 32a, 38d, 41b, 43b, 50b, 53b, 140b.
\langle R_{-}kronecker\ Prototype\ 140c \rangle \equiv
      SEXP R_kronecker
           SEXP A,
           SEXP B
      )
Fragment referenced in 23b, 141.
Uses: B 28c.
```

```
\langle R_{-}kronecker 141 \rangle \equiv
      \langle\,R\_kronecker\ Prototype\ 140c\,\rangle {
           int m, n, r, s;
          SEXP ans;
           if (!isReal(A) || !isReal(B))
               error("R_kronecker: A and / or B are not of type REALSXP");
          m = NROW(A);
          n = NCOL(A);
          r = NROW(B);
           s = NCOL(B);
          PROTECT(ans = allocMatrix(REALSXP, m * n, r * s));
          C_kronecker(REAL(A), m, n, REAL(B), r, s, 1, REAL(ans));
          UNPROTECT(1);
          return(ans);
      }
      \Diamond
Fragment referenced in 138a.
Uses: B 28c, C_kronecker 142, NCOL 138c, NROW 138b.
```

```
\langle C_{-}kronecker 142 \rangle \equiv
     void C_kronecker
          const double *A,
          const int m,
          const int n,
          const double *B,
          const int r,
          const int s,
          const int overwrite,
          double *ans
     ) {
          int i, j, k, l, mr, js, ir;
          double y;
          if (overwrite) {
              for (i = 0; i < m * r * n * s; i++) ans[i] = 0.0;
         mr = m * r;
          for (i = 0; i < m; i++) \{
              ir = i * r;
              for (j = 0; j < n; j++) {
                  js = j * s;
                  y = A[j*m + i];
                  for (k = 0; k < r; k++) {
                       for (1 = 0; 1 < s; 1++)
                           ans[(js + 1) * mr + ir + k] += y * B[1 * r + k];
                   }
              }
         }
     }
Fragment referenced in 138a.
Defines: C_kronecker 82, 141.
Uses: B 28c, y 25d, 26ab.
```

```
\langle C_{kronecker\_sym \ 143} \rangle \equiv
     void C_kronecker_sym
          const double *A,
          const int m,
          const double *B,
          const int r,
          const int overwrite,
          double *ans
     ) {
          int i, j, k, l, mr, js, ir, s;
          double y;
          mr = m * r;
          s = r;
          if (overwrite) {
              for (i = 0; i < mr * (mr + 1) / 2; i++) ans[i] = 0.0;
          for (i = 0; i < m; i++) {
              ir = i * r;
              for (j = 0; j \le i; j++) {
                  js = j * s;
                  y = A[S(i, j, m)];
                  for (k = 0; k < r; k++) {
                       for (1 = 0; 1 < (j < i ? s : k + 1); 1++) {
                           ans[S(ir + k, js + 1, mr)] += y * B[S(k, 1, r)];
                  }
              }
         }
     }
     \Diamond
Fragment referenced in 138a.
Defines: C_kronecker_sym 81.
```

Uses: B 28c, S 22a, y 25d, 26ab.

```
\langle \textit{ C\_KronSums\_sym } 144 \, \rangle \equiv
      /* sum_i (t(x[i,]) %*% x[i,]) */
      void C_KronSums_sym_
       (
           \langle C real \ x \ Input \ 25b \rangle
           double *PP_sym_ans
      ) {
           int pN, qN, SpqP;
           for (int q = 0; q < P; q++) {
                qN = q * N;
for (int p = 0; p <= q; p++) {
                     PP_sym_ans[S(p, q, P)] = 0.0;
                     pN = p * N;

SpqP = S(p, q, P);
                     for (int i = 0; i < N; i++)
                           PP_sym_ans[SpqP] += x[qN + i] * x[pN + i];
                }
           }
      }
```

Fragment referenced in 138a.

Defines: C_KronSums_sym Never used. Uses: N 24bc, P 25a, S 22a, x 24d, 25bc.

```
\langle C\_MPinv\_sym \ 145 \rangle \equiv
     void C_MPinv_sym
         const double *x,
         const int n,
         const double tol,
         double *dMP,
         int *rank
     ) {
         double *val, *vec, dtol, *rx, *work, valinv;
         int valzero = 0, info = 0, kn;
         if (n == 1) {
              if (x[0] > tol) {
                  dMP[0] = 1 / x[0];
                  rank[0] = 1;
             } else {
                  dMP[0] = 0;
                  rank[0] = 0;
             }
         } else {
             rx = Calloc(n * (n + 1) / 2, double);
             Memcpy(rx, x, n * (n + 1) / 2);
             work = Calloc(3 * n, double);
             val = Calloc(n, double);
             vec = Calloc(n * n, double);
             F77_CALL(dspev)("V", "L", &n, rx, val, vec, &n, work,
                              &info);
             dtol = val[n - 1] * tol;
              for (int k = 0; k < n; k++)
                  valzero += (val[k] < dtol);</pre>
              rank[0] = n - valzero;
             for (int k = 0; k < n * (n + 1) / 2; k++) dMP[k] = 0.0;
              for (int k = valzero; k < n; k++) {
                  valinv = 1 / val[k];
                  kn = k * n;
                  for (int i = 0; i < n; i++) {
                      for (int j = 0; j \le i; j++) {
                          /* MP is symmetric */
                          dMP[S(i, j, n)] += valinv * vec[kn + i] * vec[kn + j];
                      }
                  }
              }
             Free(rx); Free(work); Free(val); Free(vec);
         }
     }
     \Diamond
Fragment referenced in 138a.
```

145

Uses: S 22a, x 24d, 25bc.

3.11 Memory

```
\langle Memory 146a \rangle \equiv
                       \langle~C\_get\_P~146c~\rangle
                        ⟨ C_get_Q 147a ⟩
                        ⟨ PP12 139b ⟩
                        \langle mPQB 140a \rangle
                        \langle C\_get\_varonly 147b \rangle
                        ⟨ C_get_Xfactor 147c ⟩
                        ⟨ C_get_LinearStatistic 148a ⟩
                        \langle C\_get\_Expectation 148b \rangle
                        \langle C\_get\_Variance 148c \rangle
                           C\_get\_Covariance 149a
                           C\_get\_ExpectationX 149b\rangle
                           C\_get\_ExpectationInfluence 149c \rangle
                           C\_get\_CovarianceInfluence 150a
                           C\_get\_VarianceInfluence 150b
                           C\_get\_TableBlock\ 150c\ \rangle
                           C\_get\_Sumweights 151a
                           C_get_Table 151b
                           C\_get\_dimTable \ 151c \rangle
                        \langle C\_get\_B \ 152a \rangle
                        \langle C\_get\_nresample \ 152b \rangle
                        \langle \ \textit{C\_get\_PermutedLinearStatistic} \ 152c \ \rangle
                        ⟨ C_get_tol 153a ⟩
                        \langle RC\_init\_LECV\_1d \ 156b \rangle
                       \langle RC\_init\_LECV\_2d \ 157 \rangle
Fragment referenced in 24a.
\langle R \ LECV \ Input \ 146b \rangle \equiv
                      SEXP LECV
Fragment referenced in 54, 56b, 146c, 147abc, 148abc, 149abc, 150abc, 151abc, 152abc, 153a.
\textbf{Defines: LECV} \ 41\text{bc}, \ 42\text{a}, \ 55, \ 56\text{a}, \ 57, \ 58, \ 59, \ 70\text{b}, \ 72, \ 146\text{c}, \ 147\text{abc}, \ 148\text{abc}, \ 149\text{abc}, \ 150\text{abc}, \ 151\text{abc}, \ 152\text{abc}, \ 153\text{abc}, \ 152\text{abc}, \ 152\text{a
\langle C_get_P 146c \rangle \equiv
                      int C_get_P
                      \langle R \ LECV \ Input \ 146b \rangle
                      ) {
                                        return(INTEGER(VECTOR_ELT(LECV, dim_SLOT))[0]);
                      }
                      \Diamond
Fragment referenced in 146a.
{\bf Defines:\ C\_get\_P\ 35a,\ 42a,\ 49,\ 56a,\ 59,\ 72,\ 148c,\ 149a,\ 152b.}
Uses: dim_SLOT 22b, LECV 146b.
```

```
\langle C\_get\_Q 147a \rangle \equiv
       int C_get_Q
       \langle R \ LECV \ Input \ 146b \rangle
       ) {
            return(INTEGER(VECTOR_ELT(LECV, dim_SLOT))[1]);
       }
       \Diamond
Fragment referenced in 146a.
Defines: C_get_Q 35a, 42a, 49, 56a, 72, 148c, 149a, 152b.
Uses: dim_SLOT 22b, LECV 146b.
\langle C\_get\_varonly 147b \rangle \equiv
       int C_get_varonly
       \langle R \ LECV \ Input \ 146b \rangle
       ) {
            return(INTEGER(VECTOR_ELT(LECV, varonly_SLOT))[0]);
       }
Fragment referenced in 146a.
Defines: C_get_varonly 34, 36a, 38b, 42a, 47, 48, 49, 56a, 57, 72, 149a.
Uses: LECV 146b, varonly_SLOT 22b.
\langle C\_get\_Xfactor\ 147c \rangle \equiv
       int C_get_Xfactor
       ⟨ R LECV Input 146b⟩
       ) {
            return(INTEGER(VECTOR_ELT(LECV, Xfactor_SLOT))[0]);
       }
       \Diamond
Fragment referenced in 146a.
Defines: C_get_Xfactor 49.
Uses: \ \tt LECV \ \bar{1}46b, \ \tt Xfactor\_SLOT \ 22b.
```

```
\langle C\_get\_LinearStatistic 148a \rangle \equiv
      double* C_get_LinearStatistic
      \langle R \ LECV \ Input \ 146b \rangle
      ) {
           return(REAL(VECTOR_ELT(LECV, LinearStatistic_SLOT)));
      }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_LinearStatistic 35b, 48, 55, 57, 72, 156a.
Uses: LECV 146b, LinearStatistic_SLOT 22b.
\langle C_get_Expectation 148b\rangle \equiv
      double* C_get_Expectation
      \langle R \ LECV \ Input \ 146b \rangle
      ) {
           return(REAL(VECTOR_ELT(LECV, Expectation_SLOT)));
      }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_Expectation 37a, 42a, 46c, 55, 57, 72, 156a.
Uses: {\tt Expectation\_SLOT~22b}, {\tt LECV~146b}.
\langle C\_get\_Variance 148c \rangle \equiv
      double* C_get_Variance
      \langle R \ LECV \ Input \ 146b \rangle
      ) {
           int PQ = C_get_P(LECV) * C_get_Q(LECV);
           double *var, *covar;
           if (isNull(VECTOR_ELT(LECV, Variance_SLOT))) {
                SET_VECTOR_ELT(LECV, Variance_SLOT,
                                   allocVector(REALSXP, PQ));
                if (!isNull(VECTOR_ELT(LECV, Covariance_SLOT))) {
                     covar = REAL(VECTOR_ELT(LECV, Covariance_SLOT));
                     var = REAL(VECTOR_ELT(LECV, Variance_SLOT));
                     for (int p = 0; p < PQ; p++)
                          var[p] = covar[S(p, p, PQ)];
                }
           }
           return(REAL(VECTOR_ELT(LECV, Variance_SLOT)));
      }
      \Diamond
Fragment referenced in 146a.
{\bf Defines:\ C\_get\_Variance\ 37c,\ 38b,\ 42a,\ 47,\ 48,\ 57,\ 72,\ 149a,\ 156a.}
Uses: Covariance_SLOT 22b, C_get_P 146c, C_get_Q 147a, LECV 146b, S 22a, Variance_SLOT 22b.
```

```
\langle C\_get\_Covariance 149a \rangle \equiv
      double* C_get_Covariance
      \langle R \ LECV \ Input \ 146b \rangle
      ) {
           int PQ = C_get_P(LECV) * C_get_Q(LECV);
           if (C_get_varonly(LECV) && PQ > 1)
                error("Cannot extract covariance from variance only object");
           if (C_get_varonly(LECV) && PQ == 1)
                return(C_get_Variance(LECV));
           return(REAL(VECTOR_ELT(LECV, Covariance_SLOT)));
      }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_Covariance 38ab, 42a, 47, 48, 55, 57, 72, 156a.
Uses: Covariance_SLOT 22b, C_get_P 146c, C_get_Q 147a, C_get_Variance 148c, C_get_varonly 147b, LECV 146b.
\langle C\_get\_ExpectationX 149b \rangle \equiv
      double* C_get_ExpectationX
      \langle R \ LECV \ Input \ 146b \rangle
      ) {
           return(REAL(VECTOR_ELT(LECV, ExpectationX_SLOT)));
      }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_ExpectationX 36a, 49, 72.
Uses: ExpectationX_SLOT 22b, LECV 146b.
\langle C\_get\_ExpectationInfluence 149c \rangle \equiv
      double* C_get_ExpectationInfluence
      \langle R \ LECV \ Input \ 146b \rangle
      ) {
           return(REAL(VECTOR_ELT(LECV, ExpectationInfluence_SLOT)));
      }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_ExpectationInfluence 36a, 49, 156a.
Uses: {\tt ExpectationInfluence\_SLOT~22b}, {\tt LECV~146b}.
```

```
\langle C\_get\_CovarianceInfluence 150a \rangle \equiv
       double* C_get_CovarianceInfluence
       \langle R \ LECV \ Input \ 146b \rangle
       ) {
            return(REAL(VECTOR_ELT(LECV, CovarianceInfluence_SLOT)));
       }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_CovarianceInfluence 36a, 47, 72, 156a.
Uses: {\tt CovarianceInfluence\_SLOT~22b}, {\tt LECV~146b}.
\langle \textit{ C\_get\_VarianceInfluence } 150b \, \rangle \equiv
       double* C_get_VarianceInfluence
       \langle R \ LECV \ Input \ 146b \rangle
       ) {
            return(REAL(VECTOR_ELT(LECV, VarianceInfluence_SLOT)));
       }
Fragment referenced in 146a.
Defines: C_get_VarianceInfluence 36a, 47, 72, 156a.
Uses: \ {\tt LECV} \ 146b, \ {\tt VarianceInfluence\_SLOT} \ 22b.
\langle C\_get\_TableBlock \ 150c \rangle \equiv
       double* C_get_TableBlock
       ⟨ R LECV Input 146b⟩
       ) {
            if (VECTOR_ELT(LECV, TableBlock_SLOT) == R_NilValue)
                 error("object does not contain table block slot");
            return(REAL(VECTOR_ELT(LECV, TableBlock_SLOT)));
      }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_TableBlock 36a.
Uses: block 28bd, LECV 146b, TableBlock_SLOT 22b.
```

```
\langle C\_get\_Sumweights 151a \rangle \equiv
      double* C_get_Sumweights
      ⟨ R LECV Input 146b⟩
      ) {
           if (VECTOR_ELT(LECV, Sumweights_SLOT) == R_NilValue)
                error("object does not contain sumweights slot");
           return(REAL(VECTOR_ELT(LECV, Sumweights_SLOT)));
      }
      \rightarrow
Fragment referenced in 146a.
Defines: C_get_Sumweights 36a, 49.
Uses: LECV 146b, sumweights 27a, Sumweights_SLOT 22b.
\langle C\_get\_Table 151b \rangle \equiv
      double* C_get_Table
      ⟨R LECV Input 146b⟩
      ) {
           if (LENGTH(LECV) <= Table_SLOT)</pre>
                error("Cannot extract table from object");
           return(REAL(VECTOR_ELT(LECV, Table_SLOT)));
      }
Fragment referenced in 146a.
 \label{eq:c_get_Table 44, 49.} Defines: \texttt{C\_get\_Table 44, 49}. 
Uses: LECV 146b, Table_SLOT 22b.
\langle C\_get\_dimTable 151c \rangle \equiv
      int* C_get_dimTable
      ⟨ R LECV Input 146b⟩
      ) {
           if (LENGTH(LECV) <= Table_SLOT)</pre>
                error("Cannot extract table from object");
           return(INTEGER(getAttrib(VECTOR_ELT(LECV, Table_SLOT),
                                          R_DimSymbol)));
      }
Fragment referenced in 146a.
Defines: C_{get\_dimTable} 49, 152a.
Uses: LECV 146b, Table_SLOT 22b.
```

```
\langle C\_get\_B \ 152a \rangle \equiv
      int C_get_B
       ⟨ R LECV Input 146b⟩
           if (VECTOR_ELT(LECV, TableBlock_SLOT) != R_NilValue)
                 return(LENGTH(VECTOR_ELT(LECV, Sumweights_SLOT)));
           return(C_get_dimTable(LECV)[2]);
      }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_B 35a, 49, 72.
Uses: {\tt C\_get\_dimTable~151c}, {\tt LECV~146b}, {\tt Sumweights\_SLOT~22b}, {\tt TableBlock\_SLOT~22b}.
\langle C\_get\_nresample 152b \rangle \equiv
      R_xlen_t C_get_nresample
      \langle R \ LECV \ Input \ 146b \rangle
      ) {
           int PQ = C_get_P(LECV) * C_get_Q(LECV);
           return(XLENGTH(VECTOR_ELT(LECV, PermutedLinearStatistic_SLOT)) / PQ);
      }
Fragment referenced in 146a.
Defines: C_{get_nresample 42a, 55, 56a, 57, 59, 72.
Uses: C_get_P 146c, C_get_Q 147a, LECV 146b, PermutedLinearStatistic_SLOT 22b.
\langle C\_get\_PermutedLinearStatistic 152c \rangle \equiv
      double* C_get_PermutedLinearStatistic
      \langle R \ LECV \ Input \ 146b \rangle
      ) {
           return(REAL(VECTOR_ELT(LECV, PermutedLinearStatistic_SLOT)));
      }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_PermutedLinearStatistic 42a, 55, 57, 72.
Uses: LECV 146b, PermutedLinearStatistic_SLOT 22b.
```

```
\langle C\_get\_tol \ 153a \rangle \equiv
      double C_get_tol
      \langle R \ LECV \ Input \ 146b \rangle
      ) {
           return(REAL(VECTOR_ELT(LECV, to1_SLOT))[0]);
      }
      \Diamond
Fragment referenced in 146a.
Defines: C_get_tol 42a, 55, 57, 72.
Uses: LECV 146b, tol_SLOT 22b.
\langle Memory\ Input\ Checks\ 153b\ \rangle \equiv
      if (P <= 0)
            error("P is not positive");
      if (Q <= 0)
            error("Q is not positive");
      if (B <= 0)
            error("B is not positive");
      if (varonly < 0 || varonly > 1)
            error("varonly is not 0 or 1");
      if (Xfactor < 0 || Xfactor > 1)
            error("Xfactor is not 0 or 1");
      if (tol <= DBL_MIN)</pre>
            error("tol is not positive");
Fragment referenced in 155.
Uses: B 28c, P 25a, Q 25e.
```

```
\langle Memory \ Names \ 154 \rangle \equiv
```

```
PROTECT(names = allocVector(STRSXP, Table_SLOT + 1));
SET_STRING_ELT(names, LinearStatistic_SLOT, mkChar("LinearStatistic"));
SET_STRING_ELT(names, Expectation_SLOT, mkChar("Expectation"));
SET_STRING_ELT(names, varonly_SLOT, mkChar("varonly"));
SET_STRING_ELT(names, Variance_SLOT, mkChar("Variance"));
SET_STRING_ELT(names, Covariance_SLOT, mkChar("Covariance"));
SET_STRING_ELT(names, ExpectationX_SLOT, mkChar("ExpectationX"));
SET_STRING_ELT(names, dim_SLOT, mkChar("dimension"));
SET_STRING_ELT(names, ExpectationInfluence_SLOT,
               mkChar("ExpectationInfluence"));
SET_STRING_ELT(names, Xfactor_SLOT, mkChar("Xfactor"));
SET_STRING_ELT(names, CovarianceInfluence_SLOT,
               mkChar("CovarianceInfluence"));
SET_STRING_ELT(names, VarianceInfluence_SLOT,
               mkChar("VarianceInfluence"));
SET_STRING_ELT(names, TableBlock_SLOT, mkChar("TableBlock"));
SET_STRING_ELT(names, Sumweights_SLOT, mkChar("Sumweights"));
SET_STRING_ELT(names, PermutedLinearStatistic_SLOT,
               mkChar("PermutedLinearStatistic"));
SET_STRING_ELT(names, StandardisedPermutedLinearStatistic_SLOT,
               mkChar("StandardisedPermutedLinearStatistic"));
SET_STRING_ELT(names, tol_SLOT, mkChar("tol"));
SET_STRING_ELT(names, Table_SLOT, mkChar("Table"));
```

Fragment referenced in 155.

Uses: CovarianceInfluence_SLOT 22b, Covariance_SLOT 22b, dim_SLOT 22b, ExpectationInfluence_SLOT 22b, ExpectationX_SLOT 22b, Expectation_SLOT 22b, LinearStatistic_SLOT 22b, PermutedLinearStatistic_SLOT 22b, StandardisedPermutedLinearStatistic_SLOT 22b, Sumweights_SLOT 22b, TableBlock_SLOT 22b, Table_SLOT 22b, tol_SLOT 22b, VarianceInfluence_SLOT 22b, Variance_SLOT 22b, varonly_SLOT 22b, Xfactor_SLOT 22b.

```
\langle R\_init\_LECV \ 155 \rangle \equiv
         SEXP vo, d, names, tolerance, tmp;
         int PQ;
         ⟨ Memory Input Checks 153b⟩
         PQ = mPQB(P, Q, 1);
         ⟨ Memory Names 154 ⟩
         /* Table_SLOT is always last and only used in 2d case, ie omitted here */
         PROTECT(ans = allocVector(VECSXP, Table_SLOT + 1));
         SET_VECTOR_ELT(ans, LinearStatistic_SLOT, allocVector(REALSXP, PQ));
         SET_VECTOR_ELT(ans, Expectation_SLOT, allocVector(REALSXP, PQ));
         SET_VECTOR_ELT(ans, varonly_SLOT, vo = allocVector(INTSXP, 1));
         INTEGER(vo)[0] = varonly;
         if (varonly) {
             SET_VECTOR_ELT(ans, Variance_SLOT, tmp = allocVector(REALSXP, PQ));
         } else {
              /* always return variance */
             SET_VECTOR_ELT(ans, Variance_SLOT, tmp = allocVector(REALSXP, PQ));
             SET_VECTOR_ELT(ans, Covariance_SLOT,
                             tmp = allocVector(REALSXP, PP12(PQ)));
         SET_VECTOR_ELT(ans, ExpectationX_SLOT, allocVector(REALSXP, P));
         SET_VECTOR_ELT(ans, dim_SLOT, d = allocVector(INTSXP, 2));
         INTEGER(d)[0] = P;
         INTEGER(d)[1] = Q;
         SET_VECTOR_ELT(ans, ExpectationInfluence_SLOT,
                         tmp = allocVector(REALSXP, B * Q));
         for (int q = 0; q < B * Q; q++) REAL(tmp)[q] = 0.0;
         /* should always _both_ be there */
         SET_VECTOR_ELT(ans, VarianceInfluence_SLOT,
                         tmp = allocVector(REALSXP, B * Q));
         for (int q = 0; q < B * Q; q++) REAL(tmp)[q] = 0.0;
         SET_VECTOR_ELT(ans, CovarianceInfluence_SLOT,
                         tmp = allocVector(REALSXP, B * Q * (Q + 1) / 2));
         for (int q = 0; q < B * Q * (Q + 1) / 2; q++) REAL(tmp)[q] = 0.0;
         SET_VECTOR_ELT(ans, Xfactor_SLOT, allocVector(INTSXP, 1));
         INTEGER(VECTOR_ELT(ans, Xfactor_SLOT))[0] = Xfactor;
         SET_VECTOR_ELT(ans, TableBlock_SLOT, tmp = allocVector(REALSXP, B + 1));
         for (int q = 0; q < B + 1; q++) REAL(tmp)[q] = 0.0;
         SET_VECTOR_ELT(ans, Sumweights_SLOT, allocVector(REALSXP, B));
         SET_VECTOR_ELT(ans, PermutedLinearStatistic_SLOT,
                         allocMatrix(REALSXP, 0, 0));
         SET_VECTOR_ELT(ans, StandardisedPermutedLinearStatistic_SLOT,
                         allocMatrix(REALSXP, 0, 0));
         SET_VECTOR_ELT(ans, tol_SLOT, tolerance = allocVector(REALSXP, 1));
         REAL(tolerance)[0] = tol;
         namesgets(ans, names);
         ⟨ Initialise Zero 156a ⟩
Fragment referenced in 156b, 157.
Uses: B 28c, CovarianceInfluence_SLOT 22b, Covariance_SLOT 22b, dim_SLOT 22b, ExpectationInfluence_SLOT 22b,
     ExpectationX_SLOT 22b, Expectation_SLOT 22b, LinearStatistic_SLOT 22b, mPQB 140a, P 25a,
     PermutedLinearStatistic_SLOT 22b, PP12 139b, Q 25e, StandardisedPermutedLinearStatistic_SLOT 22b,
     Sumweights_SLOT 22b, TableBlock_SLOT 22b, Table_SLOT 22b, tol_SLOT 22b, VarianceInfluence_SLOT 22b,
```

Variance_SLOT 22b, varonly_SLOT 22b, Xfactor_SLOT 235

```
\langle Initialise Zero 156a \rangle \equiv
      /* set inital zeros */
      for (int p = 0; p < PQ; p++) {
           C_get_LinearStatistic(ans)[p] = 0.0;
           C_get_Expectation(ans)[p] = 0.0;
           if (varonly)
                C_get_Variance(ans)[p] = 0.0;
      }
      if (!varonly) {
           for (int p = 0; p < PP12(PQ); p++)
                C_get_Covariance(ans)[p] = 0.0;
      for (int q = 0; q < Q; q++) {
           C_get_ExpectationInfluence(ans)[q] = 0.0;
           C_get_VarianceInfluence(ans)[q] = 0.0;
      for (int q = 0; q < Q * (Q + 1) / 2; q++)
           C_get_CovarianceInfluence(ans)[q] = 0.0;
Fragment referenced in 155.
Uses: {\tt C\_get\_Covariance} \ 149a, {\tt C\_get\_CovarianceInfluence} \ 150a, {\tt C\_get\_Expectation} \ 148b,
      {\tt C\_get\_ExpectationInfluence}\ 149c, \, {\tt C\_get\_LinearStatistic}\ 148a, \, {\tt C\_get\_Variance}\ 148c,
      C_get_VarianceInfluence 150b, PP12 139b, Q 25e.
\langle RC\_init\_LECV\_1d \ 156b \rangle \equiv
      SEXP RC_init_LECV_1d
           \langle C integer P Input 25a \rangle,
           \langle C integer Q Input 25e \rangle,
           int varonly,
           \langle C integer B Input 28c \rangle,
           int Xfactor,
           double tol
      ) {
           SEXP ans;
           \langle R\_init\_LECV \ 155 \rangle
           SET_VECTOR_ELT(ans, TableBlock_SLOT,
                             allocVector(REALSXP, B + 1));
           SET_VECTOR_ELT(ans, Sumweights_SLOT,
                             allocVector(REALSXP, B));
           UNPROTECT(2);
           return(ans);
      }
Fragment referenced in 146a.
Defines: RC_init_LECV_1d 32c.
Uses: B 28c, Sumweights_SLOT 22b, TableBlock_SLOT 22b.
```

```
\langle~RC\_init\_LECV\_2d~157~\rangle \equiv
      SEXP RC_init_LECV_2d
           \langle C integer P Input 25a \rangle,
           \langle C integer Q Input 25e \rangle,
           int varonly,
           int Lx,
           int Ly,
           \langle C integer B Input 28c \rangle,
           int Xfactor,
           double tol
      ) {
           SEXP ans, tabdim, tab;
           if (Lx \le 0)
                error("Lx is not positive");
           if (Ly <= 0)
                error("Ly is not positive");
           \langle R\_init\_LECV \ 155 \rangle
           PROTECT(tabdim = allocVector(INTSXP, 3));
           INTEGER(tabdim)[0] = Lx + 1;
           INTEGER(tabdim)[1] = Ly + 1;
           INTEGER(tabdim)[2] = B;
           SET_VECTOR_ELT(ans, Table_SLOT,
                             tab = allocVector(REALSXP,
                                  INTEGER(tabdim)[0] *
                                  INTEGER(tabdim)[1] *
                                  INTEGER(tabdim)[2]));
           dimgets(tab, tabdim);
           UNPROTECT(3);
           return(ans);
      }
      \Diamond
Fragment referenced in 146a.
Defines: {\tt RC\_init\_LECV\_2d}\ 44.
Uses: B 28c, Table_SLOT 22b.
```

Chapter 4

Package Infrastructure

```
"AAA.R" 158a≡
     ⟨ R Header 162a ⟩
      .onUnload <- function(libpath)</pre>
         library.dynam.unload("libcoin", libpath)
"DESCRIPTION" 158b \equiv
     Package: libcoin
     Title: Linear Test Statistics for Permutation Inference
     Date: 2019-02-18
     Version: 1.0-3
     Authors@R: person("Torsten", "Hothorn", role = c("aut", "cre"),
                         email = "Torsten.Hothorn@R-project.org")
     {\tt Description: Basic infrastructure \ for \ linear \ test \ statistics \ and \ permutation}
       inference in the framework of Strasser and Weber (1999) <a href="http://epub.wu.ac.at/102/">http://epub.wu.ac.at/102/</a>>.
       This package must not be used by end-users. CRAN package 'coin' implements all
       user interfaces and is ready to be used by anyone.
     Depends: R (>= 3.4.0)
     Suggests: coin
     Imports: stats, mvtnorm
     LinkingTo: mvtnorm
     NeedsCompilation: yes
     License: GPL-2
"NAMESPACE" 158c \equiv
     useDynLib(libcoin, .registration = TRUE)
     importFrom("stats", complete.cases, vcov)
     importFrom("mvtnorm", GenzBretz)
     export(LinStatExpCov, doTest, ctabs, "lmult")
     S3method("vcov", "LinStatExpCov")
```

```
Add flag -g to PKG\_CFLAGS for operf profiling (this is not portable).

"Makevars" 159a\[
PKG_CFLAGS=\(\(\sigma\)(C_VISIBILITY\)
PKG_LIBS = \(\sigma\)(LAPACK_LIBS\) \(\sigma\)(FLIBS\)

"libcoin-win.def" 159b\[
LIBRARY libcoin.dll
EXPORTS
R_init_libcoin
```

Other packages can link against libcoin. A small example package is contained in libcoin/inst/C_API_example.

```
"libcoin-init.c" 160 \equiv
     \langle C Header 162b \rangle
     #include "libcoin.h"
     #include <R_ext/Rdynload.h>
     #include <R_ext/Visibility.h>
     #define CALLDEF(name, n) {#name, (DL_FUNC) &name, n}
     #define REGCALL(name) R_RegisterCCallable("libcoin", #name, (DL_FUNC) &name)
     static const R_CallMethodDef callMethods[] = {
          CALLDEF(R_ExpectationCovarianceStatistic, 7),
          CALLDEF(R_PermutedLinearStatistic, 6),
          CALLDEF(R_StandardisePermutedLinearStatistic, 1),
          CALLDEF(R_ExpectationCovarianceStatistic_2d, 9),
          CALLDEF(R_PermutedLinearStatistic_2d, 7),
          CALLDEF(R_QuadraticTest, 5),
          CALLDEF(R_MaximumTest, 9),
          CALLDEF(R_MaximallySelectedTest, 6),
          CALLDEF(R_ExpectationInfluence, 3),
          CALLDEF(R_CovarianceInfluence, 4),
          CALLDEF(R_ExpectationX, 4),
          CALLDEF(R_CovarianceX, 5),
          CALLDEF(R_Sums, 3),
          CALLDEF(R_KronSums, 6),
          CALLDEF(R_KronSums_Permutation, 5),
          CALLDEF(R_colSums, 3),
          CALLDEF(R_OneTableSums, 3),
          CALLDEF(R_TwoTableSums, 4),
          CALLDEF(R_ThreeTableSums, 5),
          CALLDEF(R_order_subset_wrt_block, 4),
          CALLDEF(R_kronecker, 2),
          {NULL, NULL, 0}
     };
File defined by 160, 161.
Uses: R_colSums 112a, R_CovarianceInfluence 85a, R_CovarianceX 90a, R_ExpectationCovarianceStatistic 32c,
     R_ExpectationCovarianceStatistic_2d 44, R_ExpectationInfluence 83b, R_ExpectationX 87a, R_KronSums 98a,
     R_KronSums_Permutation 107b, R_OneTableSums 117a, R_order_subset_wrt_block 131b,
     R_PermutedLinearStatistic 40, R_PermutedLinearStatistic_2d 51, R_Sums 93b, R_ThreeTableSums 126b,
     {\tt R\_TwoTableSums}\ 121b.
```

```
"libcoin-init.c" 161 \equiv
     \langle C Header 162b \rangle
     void attribute_visible R_init_libcoin
     (
          DllInfo *dll
     ) {
          R_registerRoutines(dll, NULL, callMethods, NULL, NULL);
          R_useDynamicSymbols(dll, FALSE);
          R_forceSymbols(dll, TRUE);
          REGCALL(R_ExpectationCovarianceStatistic);
          REGCALL(R_PermutedLinearStatistic);
          {\tt REGCALL} ({\tt R\_StandardisePermutedLinearStatistic}) \; ; \\
          REGCALL(R_ExpectationCovarianceStatistic_2d);
          REGCALL(R_PermutedLinearStatistic_2d);
          REGCALL(R_QuadraticTest);
          REGCALL(R_MaximumTest);
          REGCALL(R_MaximallySelectedTest);
          REGCALL(R_ExpectationInfluence);
          REGCALL(R_CovarianceInfluence);
          REGCALL(R_ExpectationX);
          REGCALL(R_CovarianceX);
          REGCALL(R_Sums);
          REGCALL(R_KronSums);
          REGCALL(R_KronSums_Permutation);
          REGCALL(R_colSums);
          REGCALL(R_OneTableSums);
          REGCALL(R_TwoTableSums);
          REGCALL(R_ThreeTableSums);
          REGCALL(R_order_subset_wrt_block);
          REGCALL(R_kronecker);
     }
File defined by 160, 161.
Uses: R_colSums 112a, R_CovarianceInfluence 85a, R_CovarianceX 90a, R_ExpectationCovarianceStatistic 32c,
     R_ExpectationCovarianceStatistic_2d 44, R_ExpectationInfluence 83b, R_ExpectationX 87a, R_KronSums 98a,
     R_KronSums_Permutation 107b, R_OneTableSums 117a, R_order_subset_wrt_block 131b,
     {\tt R\_PermutedLinearStatistic\_2d~51,~R\_Sums~93b,~R\_ThreeTableSums~126b,}
     R_TwoTableSums 121b.
```

```
\langle R \; Header \, 162a \rangle \equiv
      ###
             Copyright 2017 Torsten Hothorn
      ###
     ###
             This file is part of the `libcoin' R add-on package.
     ###
             `libcoin' is free software: you can redistribute it and/or modify
     ###
      ###
             it under the terms of the GNU General Public License as published by
             the Free Software Foundation, version 2.
      ###
      ###
      ###
             `libcoin' is distributed in the hope that it will be useful,
             but WITHOUT ANY WARRANTY; without even the implied warranty of
      ###
      ###
             MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
      ###
             GNU General Public License for more details.
      ###
             You should have received a copy of the GNU General Public License
     ###
             along with `libcoin'. If not, see <a href="http://www.gnu.org/licenses/">http://www.gnu.org/licenses/>.</a>
      ###
      ###
      ###
             DO NOT EDIT THIS FILE
      ###
      ###
             Edit `libcoin.w' and run `nuweb -r libcoin.w'
      ###
      ###
Fragment referenced in 3a, 15b, 158a.
\langle C Header 162b \rangle \equiv
      /*
          Copyright 2017 Torsten Hothorn
          This file is part of the `libcoin' R add-on package.
          `libcoin' is free software: you can redistribute it and/or modify
          it under the terms of the GNU General Public License as published by
          the Free Software Foundation, version 2.
          `libcoin' is distributed in the hope that it will be useful,
          but WITHOUT ANY WARRANTY; without even the implied warranty of
          MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
          GNU General Public License for more details.
          You should have received a copy of the GNU General Public License
          along with `libcoin'. If not, see <a href="http://www.gnu.org/licenses/">http://www.gnu.org/licenses/>.</a>
          DO NOT EDIT THIS FILE
          Edit `libcoin.w' and run `nuweb -r libcoin.w'
     */
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```

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```

```
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```

```
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```

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