The background of the slide features a stylized, minimalist illustration. On the right side, there is a dark silhouette of a castle with multiple towers, each topped with a flag. To the left of the castle, there are dark silhouettes of trees and a single, bare tree. The sky is a light beige color with several small, dark bird silhouettes scattered across it. A large, dark dragon silhouette is flying in the upper left portion of the sky. The overall aesthetic is clean and modern, with a focus on silhouettes and flat colors.

# A Critical Role (and Dimension 20) Discourse Analysis

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# D&D Basics:

DM - Dungeon Master (narrator)

- knows the world & story, plays out scenes for players to engage in

Players - wizards, rogues, fighters, barbarians, elves, halflings, dwarves...

- uncover plots, fight bad guys & monsters, solve problems, cause chaos

Campaign - The story/adventure, start to finish

Three main elements: Description, imagination, rolling dice





## Research Question & Goals

Analyze speech data from two D&D liveplay podcasts, Critical Role and Dimension 20. One of which has a man as the DM, and the other with a woman DM.

Using our familiar metrics, token counts, sentence counts and length, as well as looking for hedging, jargon, and “readability”, investigate if there is any significant difference between our two DMs or if they both share a relatively equal balance in participation with their players.



# Data Basics

## Critical Role

1 season

141 episodes (147 files)

1 ep ~4 hrs long

1 DM (Matt)

7 players (3W 4M)

## Dimension 20

4 seasons + 3 chat seasons

54 episodes & files

1 ep ~2-2.5 hrs, 4hrs

1 DM (Aabria)

18 players (8W 8M 2NB)

# The Data

Data treatment and dataframe building



- HTML files converted to JSON files
- JSON normalized until in decent shape

|   | name   | text  | ts.h | ts.m | ts.s | episode |
|---|--------|---|------|------|------|---------|
| 0 | MATT   | We've got some cool stuff to talk about. First... | 0    | 0    | 15   | 1       |
| 1 | LAURA  | As in nnnn.                                       | 0    | 1    | 21   | 1       |
| 2 | MATT   | Nnnn. But yeah, so they're going to be a long-... | 0    | 1    | 24   | 1       |
| 3 | TRAVIS | (vomiting noises) Would you like some?            | 0    | 2    | 4    | 1       |
| 4 | MATT   | So yeah. I'm super excited to have that, guys.... | 0    | 2    | 7    | 1       |

For D20, this was a lot less decent than CR...

|    | index | variable  | value | episode | season            |
|----|-------|---|-------|---------|-------------------|
| 9  | 9     | Aabria: Hello, friends, and welcome. We're her... | None  | 1       | Misfits and Magic |
| 10 | 10    | a new game called "Misfits and Magic"! [cheeri... | None  | 1       | Misfits and Magic |
| 11 | 11    | Cast cheers and laughs.                           | None  | 1       | Misfits and Magic |
| 12 | 12    | Aabria: I am your game master, Aabria Iyengar,... | None  | 1       | Misfits and Magic |
| 13 | 13    | Magical Misfits. Say hi, Magical Misfits!         | None  | 1       | Misfits and Magic |

## Critical Role data was much easier...

- Data speech lines contained non-speech information
  - Get rid of it? NO
  - Spend hours and hours of weekends using regex to move to another column? YES

```
8783                (whizzing) (explosion) (screaming)
15411    (breathing heavily) (whooshes) (surprised laug...
17487                (whooshing) (whooshing) (flapping)
25846                (as Marius) (as Orly) (as Marius)
41274    (Luc struggle grunts) (as Pumat) (poof)
...
417661                (grunting) (gasping) (laughter)
417680    (yelling) (digital bleeping) (dial up tones)
426365                (gasping) (laughter) (laughter)
427855    (exhale) (heavy wind gust) (rolling)
432836                (laughs) (explosion) (laughter)
```

|   | index | name   | text  | episode | timestamp | inaudible_speech | nonspeech         |
|---|-------|--------|---|---------|-----------|------------------|-------------------|
| 0 | 0     | MATT   | We've got some cool stuff to talk about. First... | 1       | 00:00:15  |                  |                   |
| 1 | 1     | LAURA  | As in nnnn.                                       | 1       | 00:01:21  |                  |                   |
| 2 | 2     | MATT   | Nnnn. But yeah, so they're going to be a long-... | 1       | 00:01:24  |                  |                   |
| 3 | 3     | TRAVIS | Would you like some?                              | 1       | 00:02:04  |                  | (vomiting noises) |
| 4 | 4     | MATT   | So yeah. I'm super excited to have that, guys.... | 1       | 00:02:07  |                  |                   |

Dimension 20 data had a much less tidy starting point

- Names in same column with speech
- Non speech information in same column with speech
- Single speech units split out over multiple df rows
- Character names instead of player names

|   | index | name   | player | text  | episode | inaudible_speech | nonspeech | season |
|---|-------|--------|--------|---|---------|------------------|-----------|--------|
| 0 | 10    | Aabria | Aabria | To the churlish Captain K.P. Hob, venerated s...  | 10      |                  |           | ACOFF  |
| 1 | 11    | Aabria | Aabria | Goblin Court. To the master of ceremonies, Del... | 10      |                  |           | ACOFF  |
| 2 | 12    | Aabria | Aabria | the Court of Wonder. To BINX Choppely, sole su... | 10      |                  |           | ACOFF  |
| 3 | 13    | Aabria | Aabria | Craft. To the tenebrous Prince Andhera, scion ... | 10      |                  |           | ACOFF  |
| 4 | 14    | Aabria | Aabria | to the notorious Lords of the Wing, Lady Chirp... | 10      |                  |           | ACOFF  |

More and more hours of regex later, 3/4 of these problems were solved!



The background of the slide is a stylized illustration of a fantasy landscape. It features a light beige sky with soft, white clouds. Two large, black dragons are depicted in flight, one on the left and one on the right. Several smaller birds are scattered across the sky. In the foreground, there are dark green, jagged silhouettes of mountains and a large, black silhouette of a castle with multiple towers and spires on the right side.

# Analysis

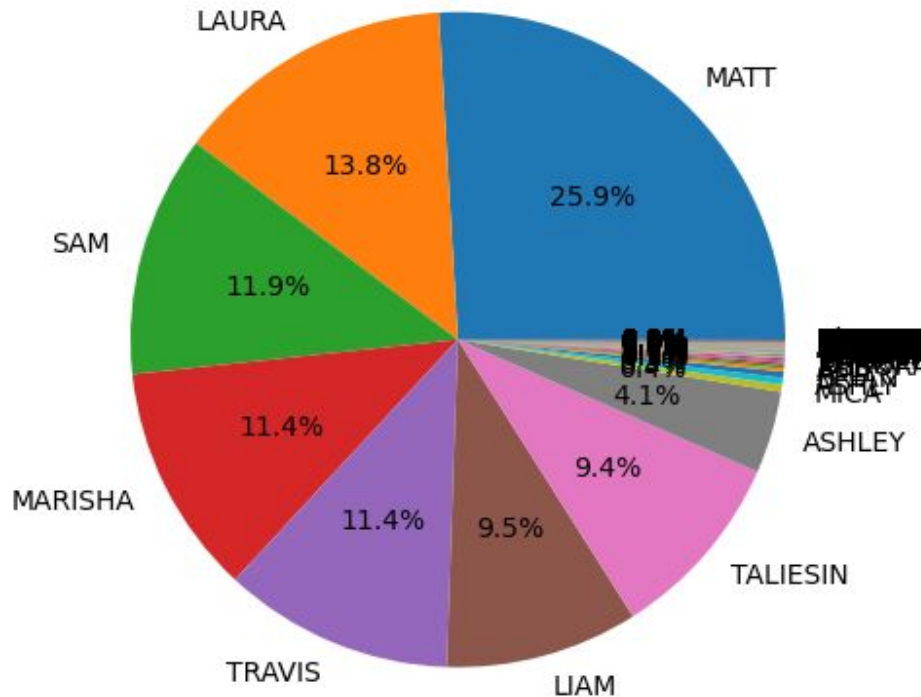
Is there a significant difference  
(in these metrics)  
between a man and woman DM?

# Information to consider

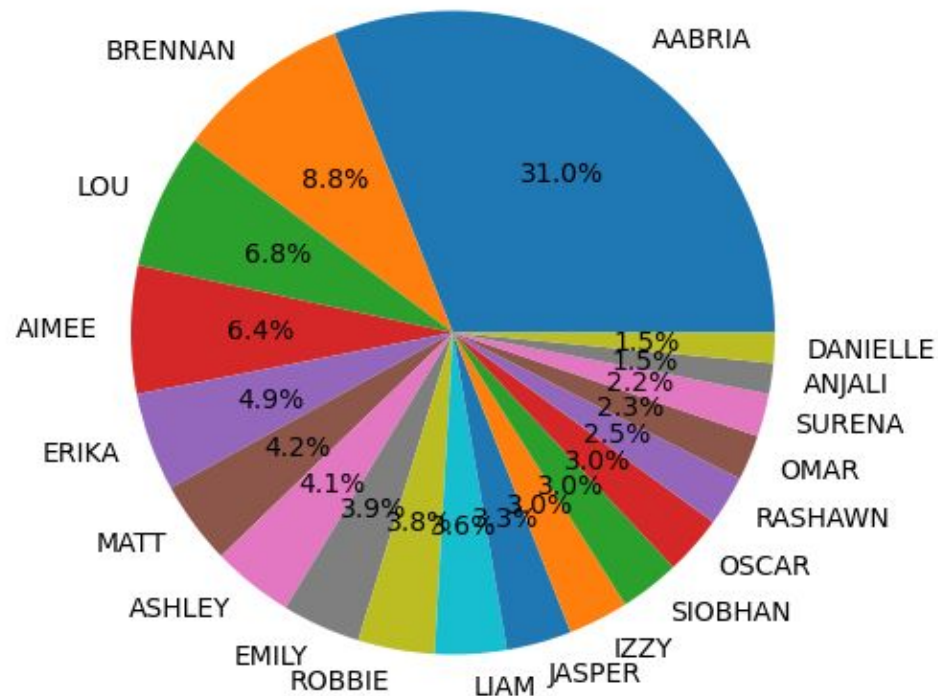
1. CR is only one season over 3.5 yrs, not everyone was present for every episode. Out of 141 episodes, Ashley was only there for 86!
2. D20 is 4 seasons with mostly unique players. (Brennan is in 3/4 seasons, Lou and Erika are in 2)
3. Character types: excitable and chatty or stoic and serious?
4. Role among the group?

# Speech turn per participant

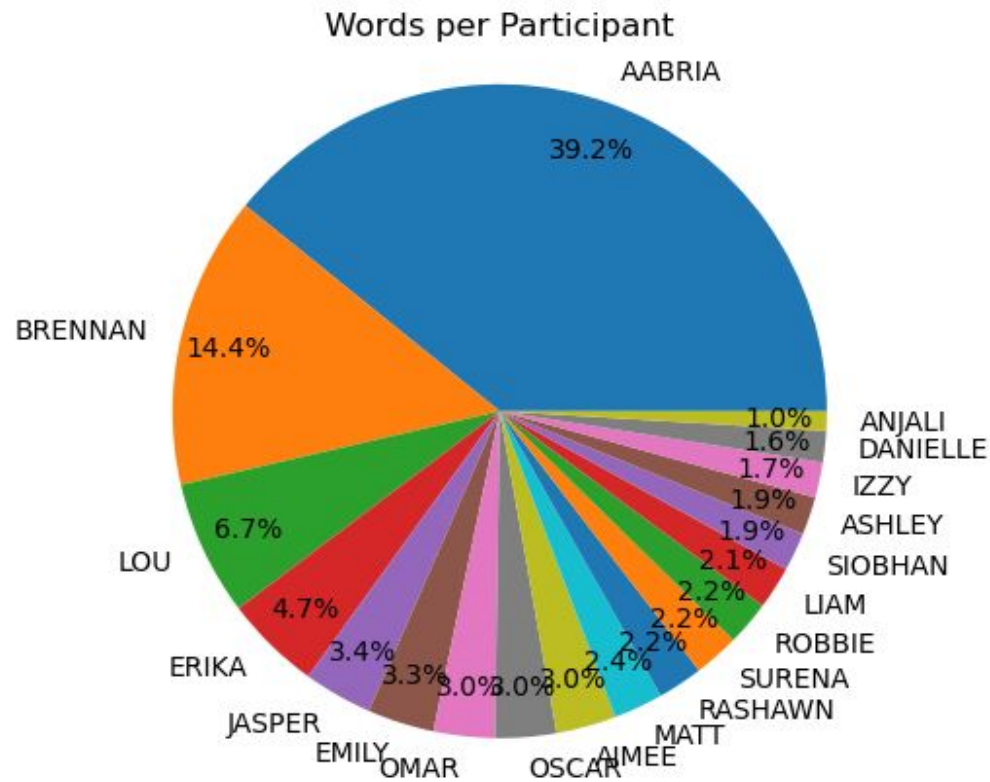
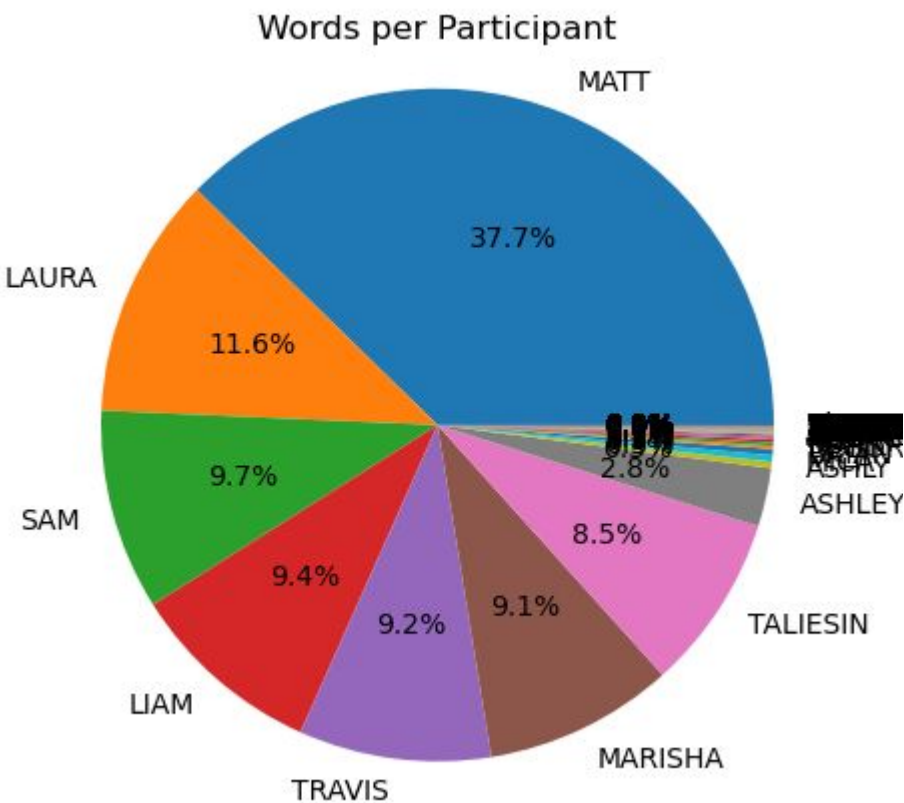
Speech Turn per Participant



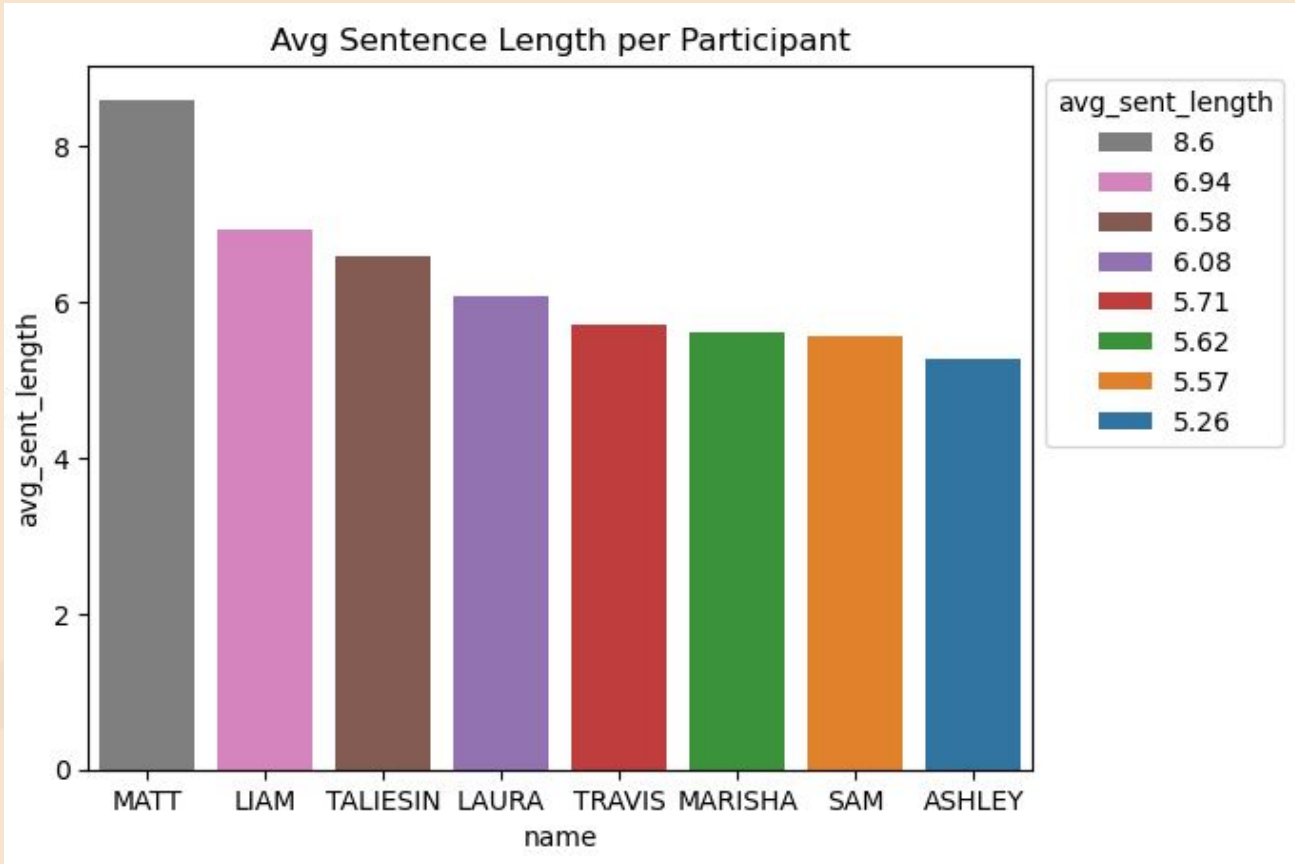
Speech Turn per Participant



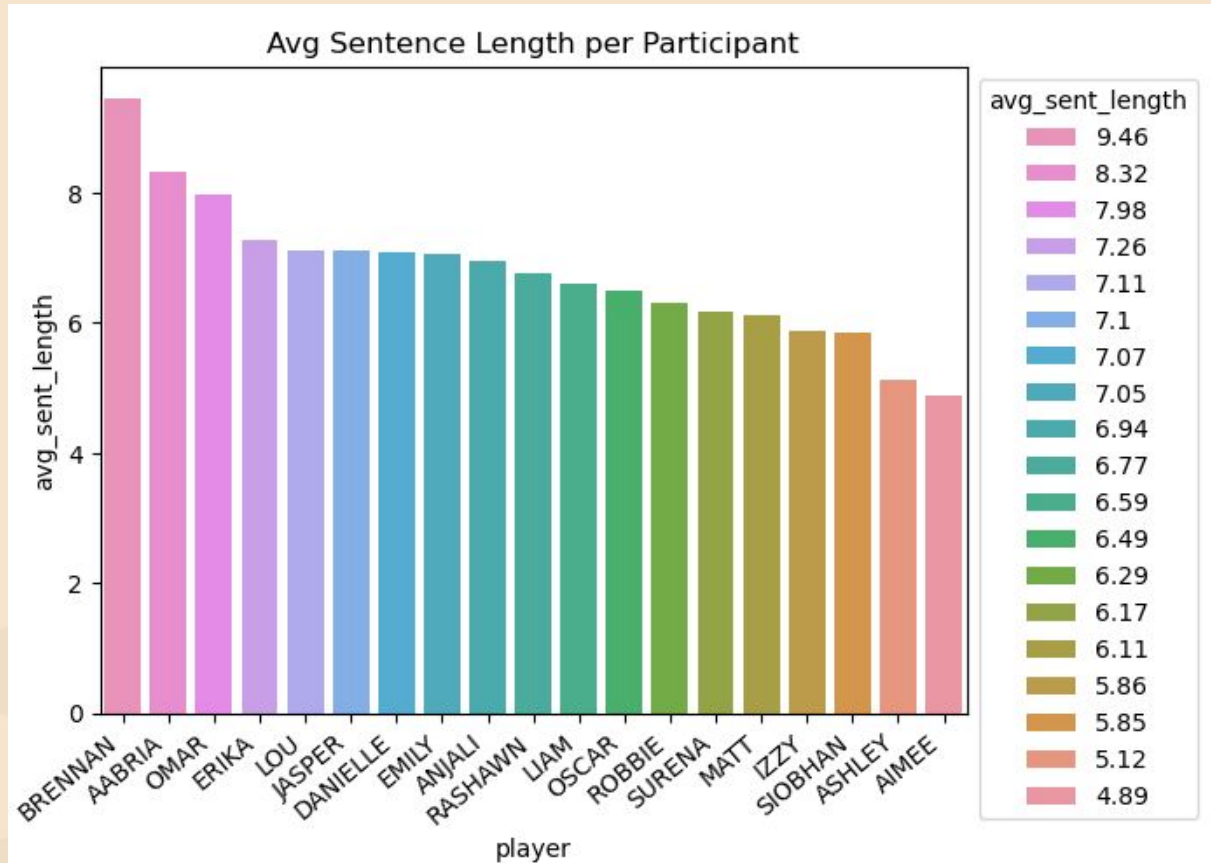
# Words spoken per participant

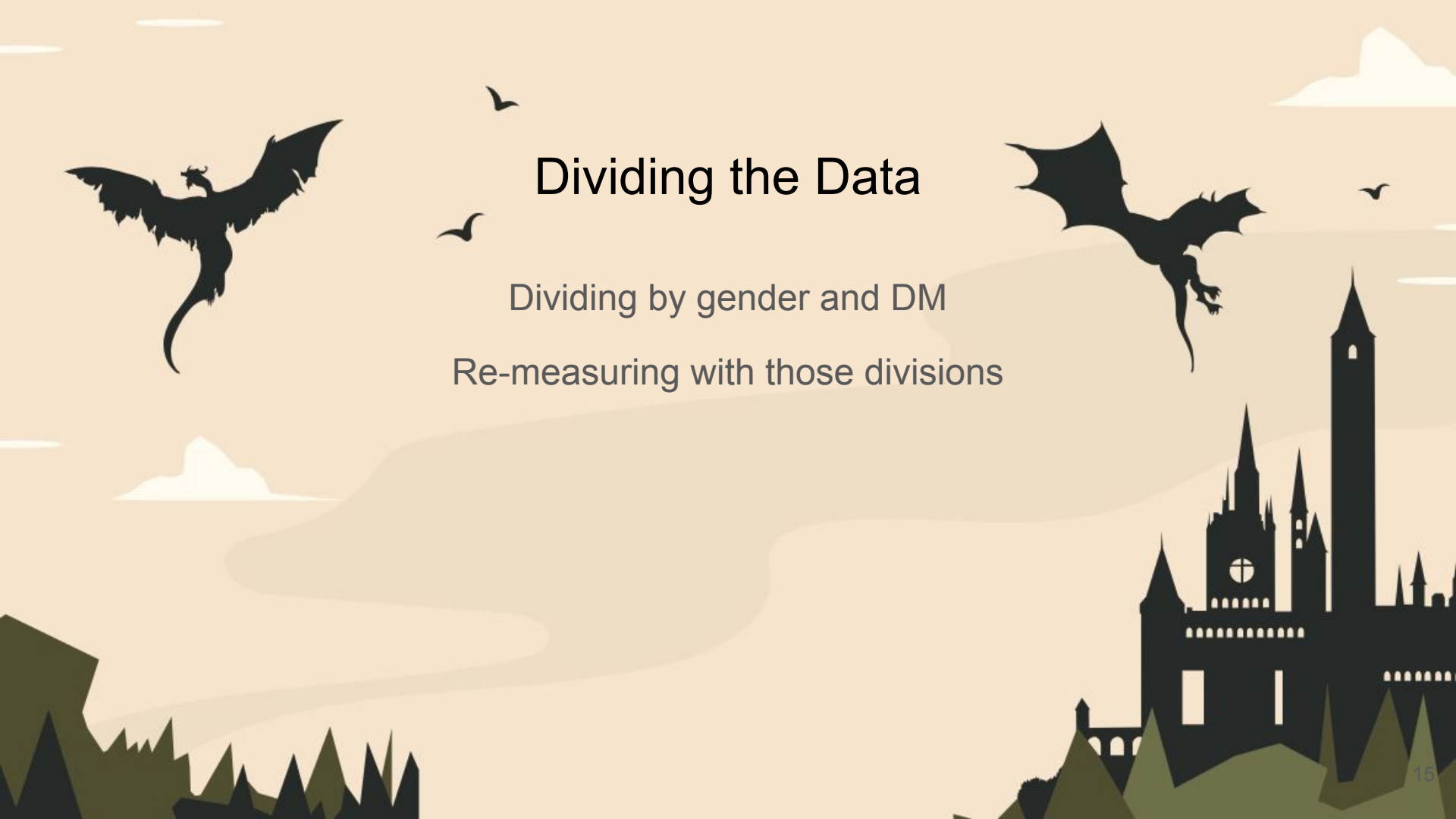


# Average sentence length per participant



# Average sentence length per participant



The background is a stylized fantasy landscape. It features two large black dragons with spread wings, one on the left and one on the right, flying across a light beige sky. Several smaller birds are also visible. In the bottom right corner, there is a silhouette of a large, multi-towered castle or cathedral. The foreground consists of dark green, jagged shapes representing hills or mountains. The overall color palette is muted, with beige, black, and dark green.

# Dividing the Data

Dividing by gender and DM

Re-measuring with those divisions

# Information to remember

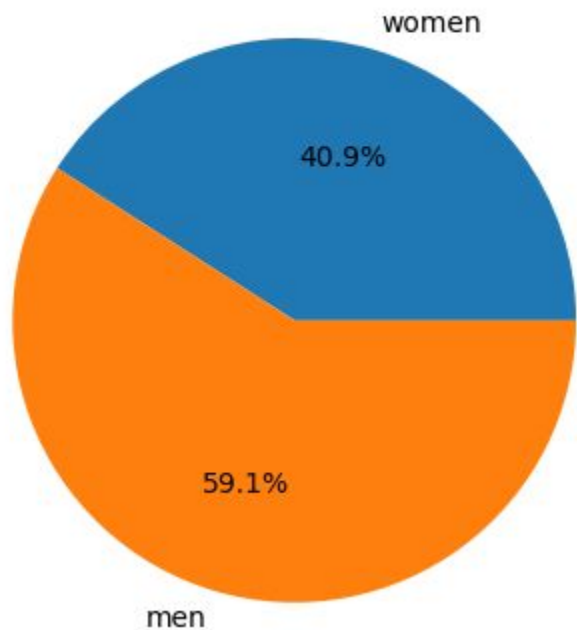
Critical Role has 1 more man than woman & 1 woman missed 40% of episodes

D20 has 8 men, 8 women, and 2 nonbinary players (both use she/they)

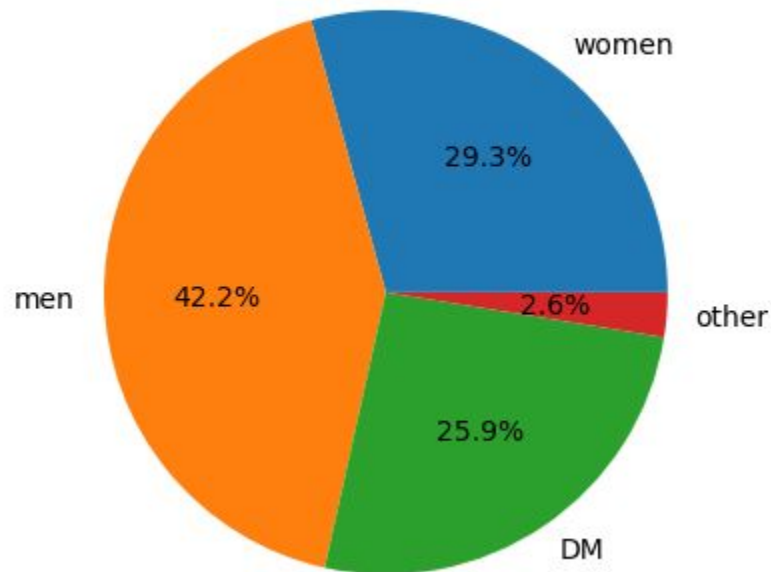


# Speech Turns (Critical Role)

Total Speech Turns by Gender (Among Players)

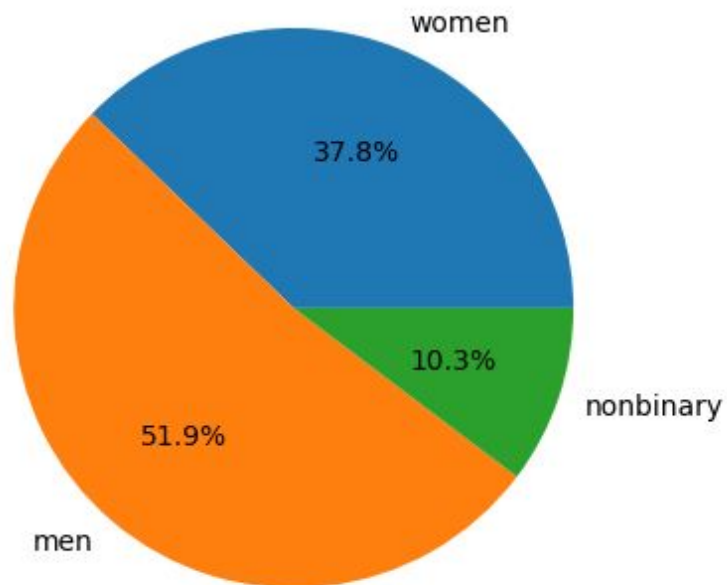


Total Speech Turns by Gender (Including DM)

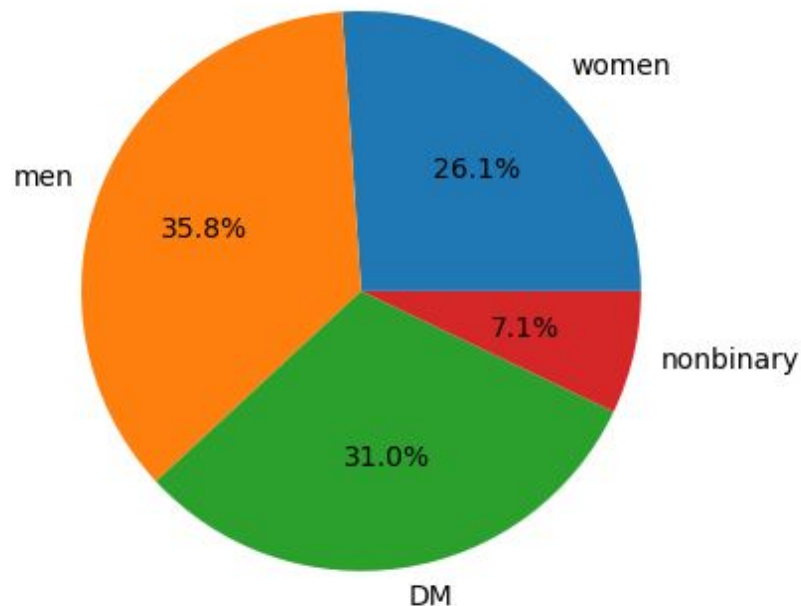


# Speech Turns (D20)

Total Speech Turns by Gender (Among Players)

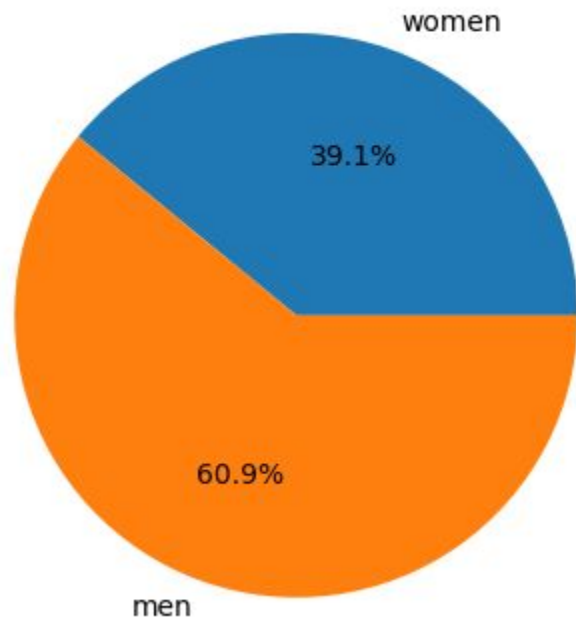


Total Speech Turns by Gender (Including DM)

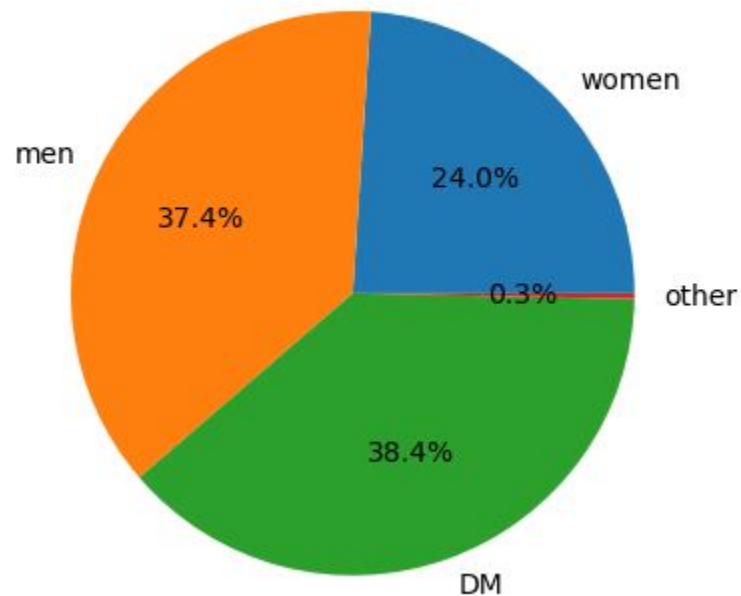


# Total Words (Critical Role)

Total Words by Gender (Excluding DM)

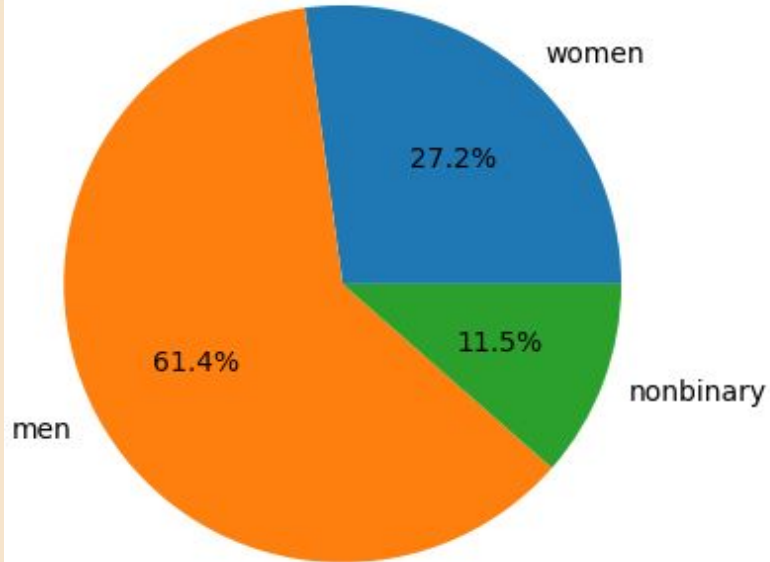


Total Words by Gender (Including DM)

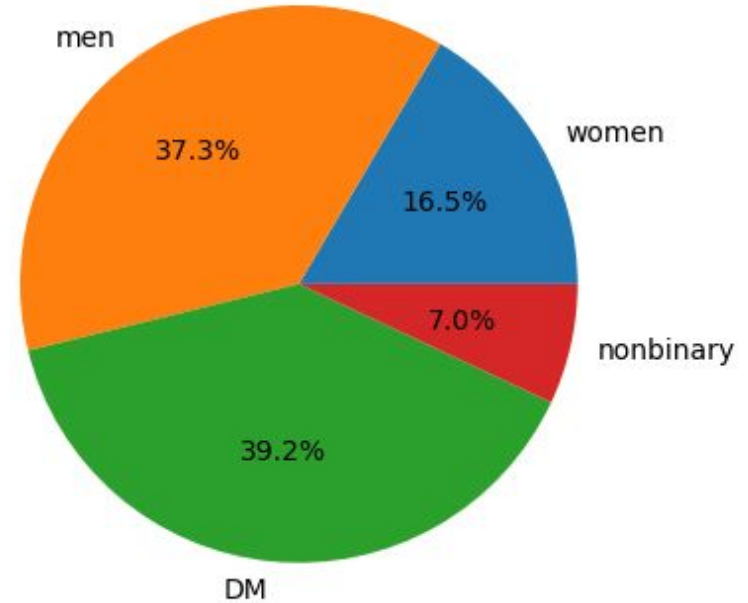


# Total Words (D20)

Total Words by Gender (Excluding DM)

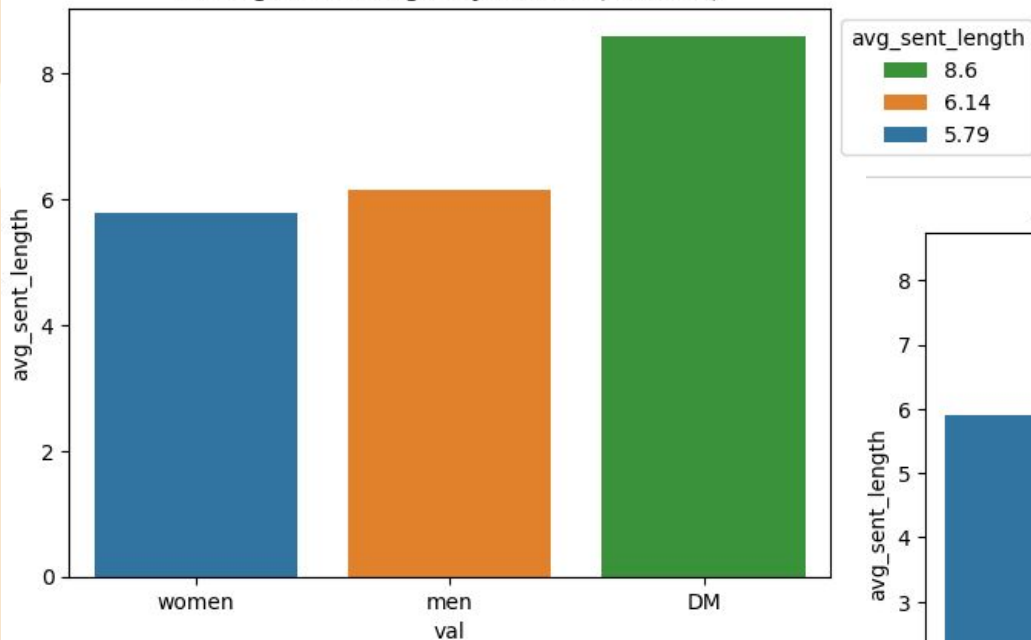


Total Words by Gender (Including DM)

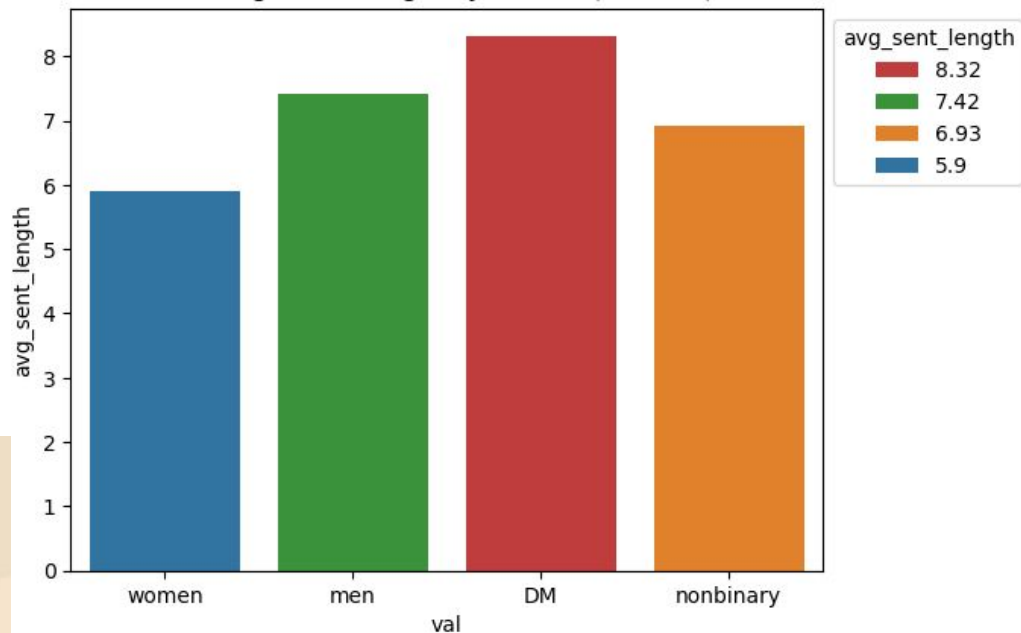


# Average Sent Length (Both)

Average Sent Length by Gender (with DM)



Average Sent Length by Gender (with DM)





# Hedging

# Searching for and calculating hedging

Combination of list comprehension and regex string count for words like: Maybe, might, suggests, possibly, appears, seems, tends, I guess, I think, could be.

## In Critical Role data:

For every thousand words spoken:

**5.68** words spoken by women,

**5.75** words spoken by men, and

**2.64** words spoken by the DM are among the scanned for hedging words and phrases.

## In Dimension 20 data:

For every thousand words spoken:

**6.93** words spoken by women,

**6.25** words spoken by men,

**5.64** words spoken by nonbinary players, and

✓ **2.35** words spoken by the DM are among the scanned for hedging words and phrases.

# Jargon





# Defining Jargon

Using the full text of the Player's Handbook, compare with the ~330k word Norvig Google unigram data. If not in the unigram list, it's defined as jargon.

## What was left over?

1. **vocab**: subrace, clanless, cantrip, multiattack
2. **names**: thamior, breena, stumbleduck, myrkul, agathys, keyleth, strahd
3. **locations**: shadowfell, feywild, candlekeep
4. **spells**: thaumaturgy, barkskin, truesight, enfeeblement, longstrider, cloudkill, revivify, countercharm, thunderwave
5. **groups**: archfey, dragonborn, tiefling(s), lightfoots, merfolk, lizardfolk
6. **creatures**: hippogriffs, wererats, tarrasque, owlbear
7. **weapons**: greatclub, handaxes, scimitars, greataxe, longswords, shortbow, shortsword
8. **languages**: dwarvish, undercommon, draconic

Some of my personal favorites:

Sibilants, blibdoolpoolp, mordenkainen, maglubiyet

# Jargon Frequency

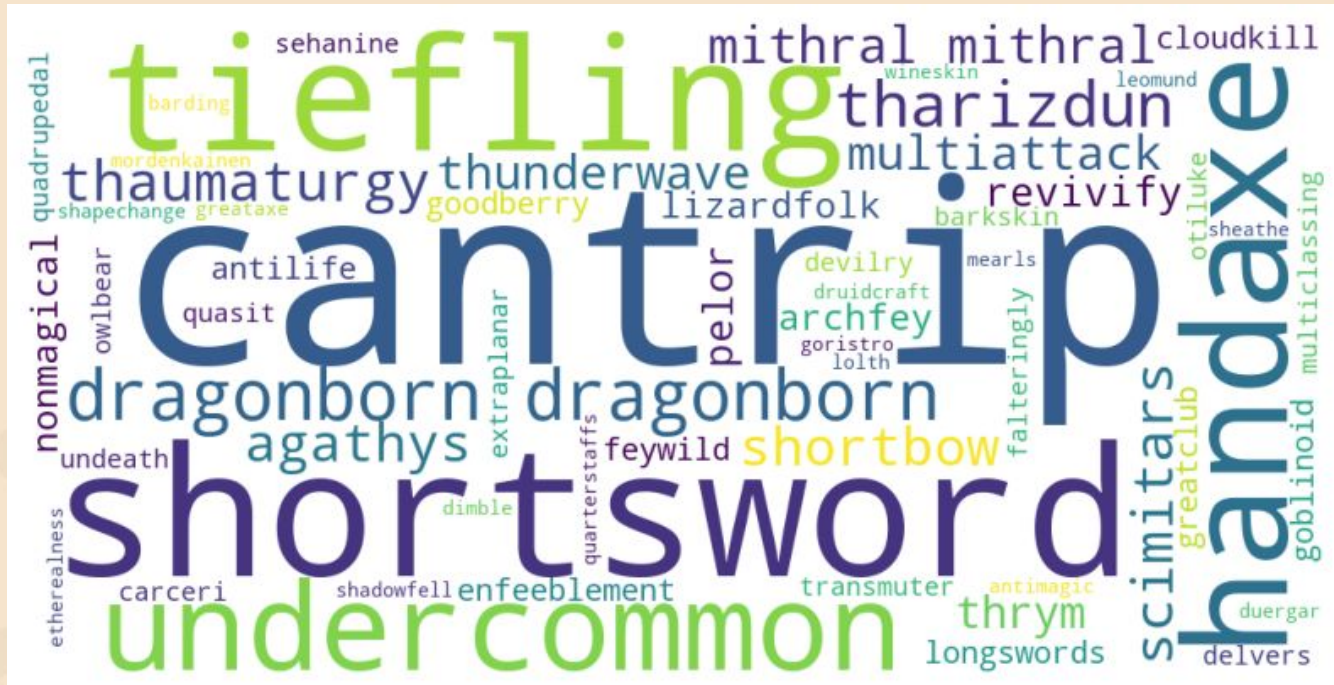
## In Critical Role:

For every million words spoken:

**304.8** words spoken by the women players,

**285.2** words spoken by men players, and

**262.6** words spoken by the DM will be from this jargon list.



# Jargon Frequency

In Dimension 20:

For every million words spoken:

**154.3** words spoken by the women players,

**211.8** words spoken by men players,

**73** words spoken by nonbinary players, and

**201.7** words spoken by the DM will be from this jargon list.



# Why the difference?

In my opinion, genre.

CR tends to play high fantasy, classic D&D - like from the PHB

D20 are more varied, playing as stoats, magical school, regency romance... and one high fantasy story. Plus the chat shows!



# Readability Scores

# Getting a Baseline

The Flesch–Kincaid readability test formula:

$$206.835 - 1.015 \left( \frac{\text{total words}}{\text{total sentences}} \right) - 84.6 \left( \frac{\text{total syllables}}{\text{total words}} \right)$$

Designed to ensure things like military instructional books and medical aftercare reports are readable to a majority of people.

1-120, the higher a score, the easier it is to read. (also converts to a grade level)

Time Magazine : 52, Moby Dick : 57.9, highest score 121 is all words are 1 syllable (like Dr. Seuss!)

# The Scores

For PHB: ~49, at the easier end of the “difficult” level. Grade level: 11

For Critical Role:

Women: 85

Men: 83

DM: 73

Range of easy to fairly easy, 6/7th grade.

For Dimension 20:

Women: 85

Men: 79

NB: 80

DM: 74

# Problems with “readability”

## Readability vs comprehensibility

- IRS tax forms have a “readability” grade score of 8th grade

NLTK syllable tokenizer is not very good, these scores are iffy

```
[['gno', 'mes'],  
 ['Most'],  
 ['gno', 'mes'],  
 ['in'],  
 ['the'],  
 ['worlds'],  
 ['of'],  
 ['DND'],  
 ['a', 're'],  
 ['rock'],  
 ['gno', 'mes'],  
 ['in', 'clu', 'ding'],  
 ['the'],  
 ['tin', 'ker'],  
 ['gno', 'mes'],  
 ['of'],  
 ['the'],  
 ['Dra', 'gon', 'lan', 'ce'],  
 ['set', 'ting'],  
 ['Abi', 'li', 'ty'],  
 ['Sco', 're'],  
 ['Increa', 'se'],  
 ['Yo', 'ur'],  
 ['Cons', 'ti', 'tu', 'tion'],  
 ['sco', 're']]
```



Thank you!

