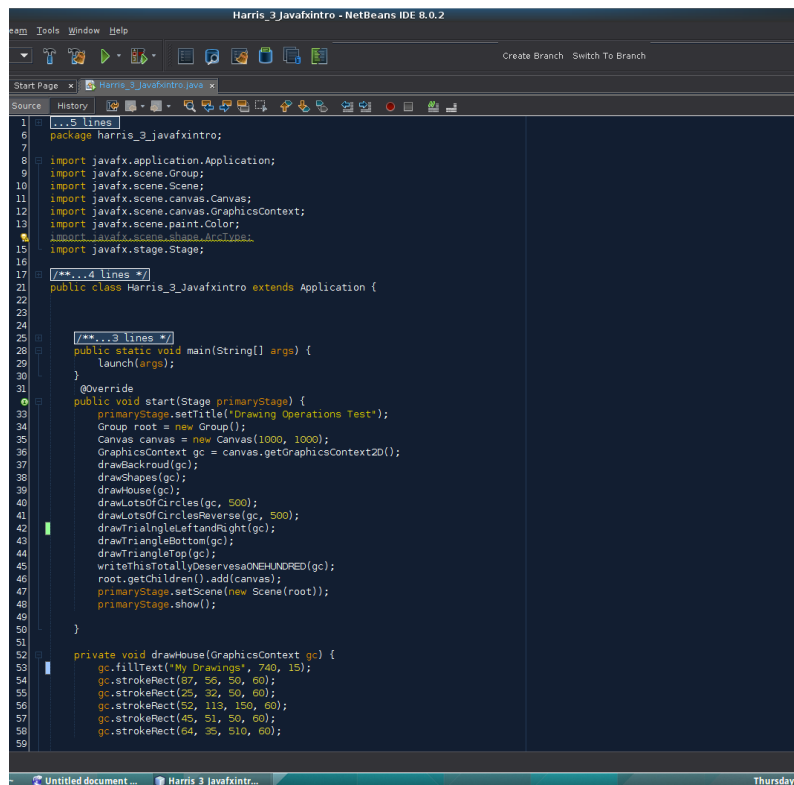Wyland Harris

Period 3

10/19/15

Method Madness

In my Method Madness Program I used a total of eight methods, isn't that just madness!!

My project is called Harris_3_javafxintro, and in this program I have many shapes and text

around in the canvas. In my canvas I have circles, squares, rectangles, and triangles.

As an example, one of my methods creates multiple ovals that can be seen from the top left

corner going down to the bottom right hand corner. In this program I use a "for loop" to make

identical ellipticals.

 I used the following methods:

Method Madness

When I did the Triangles method I used a polygon command since there is no triangle option. I used two sets of three numbers. In the first pair was 0, 500, and 1000, x1, x2, x3. And the second pair is "", y1, y2, y3. And the number three at the end represents how many points there are on the triangle.

Method Madness

```
81    private void drawTriangleTop(GraphicsContext gc){
82        gc.setFill(Color .CYAN);
83        gc.fillPolygon (new double[]{0, 500, 1000},new double[]{300,650,300}, 3);
84    }
```

```
85    private void drawTriangleRight(GraphicsContext gc){
86        gc.setFill(Color .BLUEVIOLET);
87        gc.fillPolygon (new double[]{0, 500, 1000},new double[]{1000,650,1000}, 3);
88    }
```

```
90        gc.setFill(Color .BLUEVIOLET);
91        gc.fillPolygon (new double[]{0, 500, 1000},new double[]{1000,650,1000}, 3);
92    }
```

With all of these programs it makes something magnificent and spectacular and definitely deserves a one hundred.