

- Trying to find hidden structure in unlabeled data
- No error or reward signal to evaluate a potential solution
- Common techniques: K-Means clustering,
 Hierarchical clustering, hidden Markov models, etc.
 - It has a long history, and used in almost every field, e.g., medicine, psychology, botany, sociology, biology, archeology, marketing, insurance, libraries, etc.



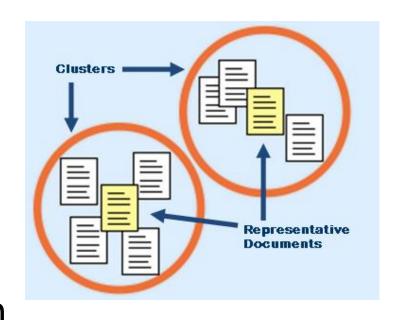
Example 1: Clothing size

- Tailor-made for each person is too expensive
- One-size-fits-all: does not work!
- Groups people of similar sizes together to make "small", "medium", and "large" t-shirts



Example 2: Text document organization

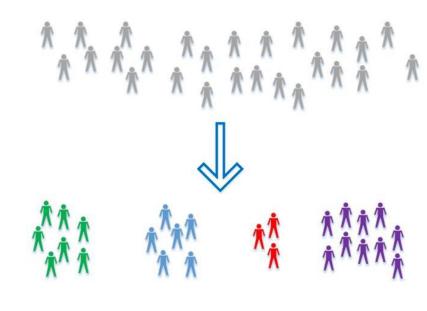
 To find groups of documents that are similar to each other based on the important terms appearing in them





Example 3: Target Marketing

 Subdivide market into distinct subsets of customers where any subset may conceivably be selected as a segment to be reached with a particular offer





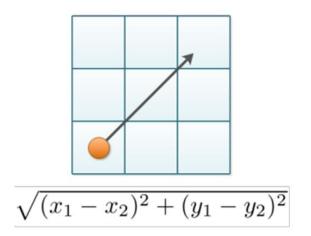
- Process of partitioning data points into similarity clusters
- Unsupervised technique
- Only works for numeric data

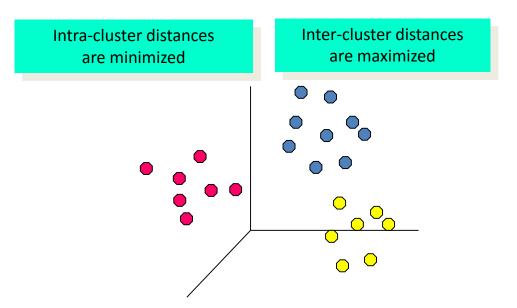




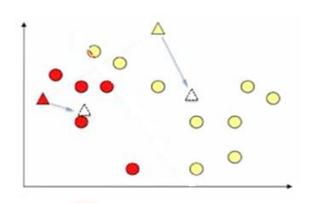
Euclidean Distance

points in a two-dimensional space to determine intra- and inter-cluster similarity



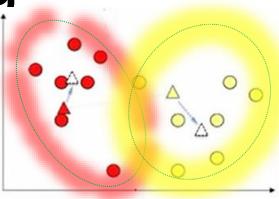


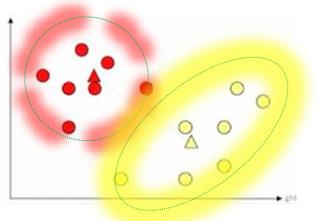




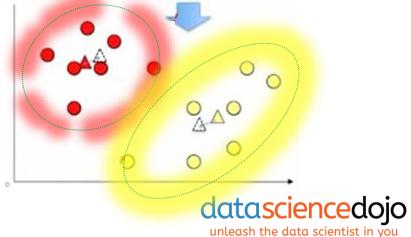












K-Means Clustering Algorithm

Suppose set of data points: $\{x_1, x_2, x_3, \dots, x_n\}$

- Step 1: Decide the number of clusters, K=1,2,...k.
- Step 2: Place centroids at random locations

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\triangleright c_1, c_2, ..., c_k
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Step 3: Repeat until convergence:

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for each point x_i \longrightarrow find nearest centroid c_j (eg. Euclidean distance) \longrightarrow assign the point x_i to cluster j
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for each cluster j = 1...k calculate new centroid c_j c_j=mean of all points x_i assigned to cluster j in previous step
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Step 4: Stop when none of the cluster assignments change



Minimizes aggregate intra-cluster distance

Measure squared distance from point to center of its cluster.

$$\sum_{j} \sum_{x_{i}-ci} D(c_{j}x_{i})^{2}$$

Could converge to local minimum

- Different starting points —>very different results
- Run many times with random starting points

Nearby points may not be assigned to the same cluster





- Strengths:
 - Simple: easy to understand and to implement
 - Efficient: Complexity: O(t x k x n)
 - n = number of data points,
 - k = number of clusters, and
 - t = number of iterations



Weaknesses:

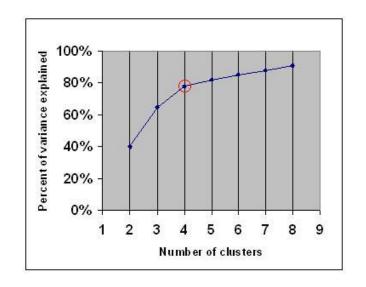
- The algorithm is only applicable if the mean is well defined
- The user needs to specify k
- The algorithm is sensitive to outliers



Rule of thumb $k \approx \frac{\sqrt{n}}{2}$ n = number of data points

Elbow method

- percentage of variance explained as a function of the number of clusters
- choose a number of clusters so that adding another cluster doesn't give much better modeling of the data.



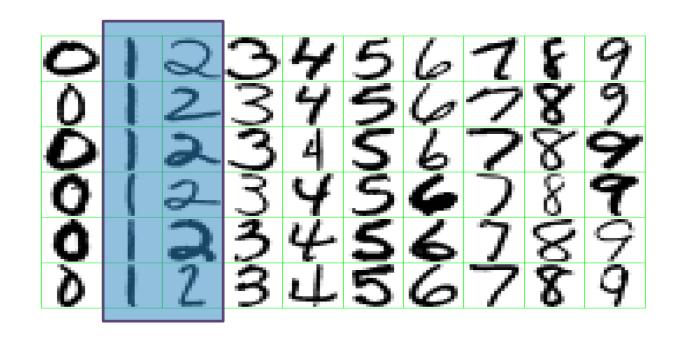


Other K Optimization Techniques

- Silhouette
- Calinsky criterion
- Bayesian Information Criterion
- Affinity propagation (AP) clustering
- Gap statistic



Example: Handwritten Digit Recognition





Extracting Features For Learning



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\{x_1, x_2, x_3 \dots X_{256}, y = \text{'three'}\}
```

- Each xi corresponds to a feature value in the image
- y is a label of the training data; can be numeric or categorical, '3' or 'three'
- Each image is converted to row vectors and the appropriate learning algorithm is used
- Convention
 - x_i represents the ith feature in a training sample
 - y represents the label for the training sample



QUESTIONS

