Yuyang(Peter) RONG

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EDUCATION

UC Davis Sep 2019 - Jun 2024

Ph.D. candidate in Computer Science

Davis, CA

- · Research interests: Fuzzing, Program Analysis, Software Security, Compiler Testing
- · Languages: C/C++ (9/10), Rust (8/10), Python (8/10), Java
- · Tools: LLVM (LLVM conributor w/ 23 commits and 2000+ LoC), libFuzzer, AFL++, Docker

ShanghaiTech University

Sep 2015 - Jun 2019

B.E. Computer Science and Technology

Shanghai, China

- · GPA 3.79/4 (Ranking: 5/124)
- · Excellent Undergraduate of Shanghai (Jun 2019)

Scholarship of Academic Excellence (Nov 2017)

WORKING AND RESEARCH EXPERIENCE

Bytedance

Jun 2020 - Sep 2020

Mountain View, CA

Research Intern

• Focused on optimizing fuzzer Angora's gradient solver and alleviate branch collision problem.

- · Implemented an LLVM pass in ~2000 lines of C++ and a new gradient solver in ~3000 lines of Rust, open-sourced.
- · Improved branch coverage by 41% compared by Angora, 94% compare to AFL++.

Bytedance Sep 2018 - Aug 2019

Research Intern

Beijing, China

- · Assigned to find integer errors using Angora in Bytedance's codebase.
- · Designed and implemented a sanitizer as an LLVM pass w/ runtime library using ~1500 lines C++ and ~2000 lines of Rust, maintained Angora ever since.
- · Identified 8 crashing errors that could cause deinal of service attack, <u>CVE-2020-18869</u> and <u>CVE-2020-18871</u> assigned; found 166 non-crashing errors that could cause program misbehave, reported to developers.

ShanghaiTech University

Nov 2017 - Jan 2018

 $Lab\ Intern$

Shanghai, China

- · Designed subproblem algorithm by combining line search and trust region.
- · Implemented the algorithm using Python and did extensive experiments, open-sourced.
- · Solved 113/126 problems, achieving a success rate of 89.7%.
- · An inexact first-order method for constrained nonlinear optimization published on Optimization Methods and Software.

ABB Group Oct 2017 - Jun 2018

Research Intern Shanghai, China

- · The goal was to combine ABB's desktop robot Yumi and Huskey UGV.
- · Attached Yumi to an 4-wheel robot to make it autonomous and designed **navigation**, **mapping**, and **control** algorithms in around 5000 lines of C++.
- · Demonstrated our prototype to the leader in ABB.

PROJECTS

RITOS Jan 2020 - Mar 2020

ECS240 Operating system course project

UC Davis

- · Designed Rust IoT Operating System (RITOS) on raspberry pi 3.
- · Implemented booting code and barebone binary in 1500 lines of Rust.
- · Open-sourced RITOS, also contributed to 100-star Cortex-A to Rust binding project.

Athernet

Jan 2018 - Jun 2018

CS120 Computer networks course project

ShanghaiTech University

- · Designed computer networks from scratch, using sound as physical layer.
- · Implemented Layer 1/2 in 3500 lines of JAVA and Layer 3/4 in 1500 lines of C++, open-sourced.
- · Demonstrated prototype by downloading a 10kB file from an FPT server with only athernet access, achieving 16.4 kbps bit rate (Upper bound 22 kbps).

COOL Compiler Jan 2018 - Jun 2018

CS131 Compiler course project

ShanghaiTech University

- · Designed a new language COOL as part of the Compiler course project.
- · Implemented end-to-end compiler including lexer, parser, semantic analysis, type analysis, and code generation.

· Implemented in using Flex, Bison, C++, open-sourced.

Screen++ Jun 2017 - Jun 2017

 $iLab\ Hackathon\ team\ leader$

Shanghai, China

- · Proposed an application to connect all the screens in different platforms.
- · Responsible for the software development & marketing model, constructed the prototype using Python & Apache.

· Won the **3rd prize** in iLab Hackathon.

SafeBox Jun 2017 - Jul 2017

CS230 Operating system course project

ShanghaiTech University

- · Designed an abstraction layer to run untrusted software by intercepting unsafe system calls.
- · Implemented the prototype in 1200 lines of Rust, open-sourced.
- \cdot Successfully prevented untrusted submission from accessing Internet in online judge <u>Gradebot</u>.

TEACHING

ECS153: Computer Security 2023 Spring Quater ECS032A: Introduction to Programming 2020 Fall Quater

CS110: Computer Architecture I 2018 Spring Semester