Mastermind

System Requirements

Minimum Requirements

- Windows
- Screen Resolution: 800x600
- Mouse
- Keyboard
- Font: Comic Sans MS and Monotype Corsiva
  *supplied in Mastermind\Resources

Recommended Requirements

- Windows XP or higher
- Screen Resolution: 1024x768 or higher
- Speakers

How to Install

This is a step by step guide to installing the game Mastermind.

1. Double click the setup.exe
2. Press run if a security warning pops up otherwise go to next step
3. Read the licensing agreement and press 'I Agree' if you accept the terms.
4. Choose the folder you wish to install Mastermind in and press 'Install'
5. Oppress close when the installation is completed. Then press 'Ok'
6. Congratulations Mastermind is now installed! A shortcut is on the desktop

Game Interface

These squares are used for choosing your code in 2 player and for trying to figure out the colours of the code. To scroll through the colours press the left or right mouse button.

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These are the squares that say how many of the colours you chose matched the code.

Means that you have got 1 or more of the colours right and the correct position.

Means that you have got 1 or more of the colours right but in the wrong position.

Means that you have got 1 or more of the colours wrong.

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These circles show your attempts at code. Each set of 4 circles is a turn. These circles show your attempt at guessing the code. This feature allows you to determine which colours will be in the final code.

How to Play

The Goal of Mastermind is to break the other players code. To do this you may have 1-12 guesses at the code, using your results from the previous turns to assist you. The results are shown by the sets of 4 squares on the right and your previous turns are shown in the sets of 4 circles in the centre.

First of all you must choose a difficulty and a play style. There are 2 play styles and 3 difficulties. Single Player/2 Player, and Easy/ Normal/Hard. Easy mode allows you to choose from 4 different colours for the code, normal has 6 and hard has 8.

In a Single Player game the code is randomly generated. In 2 Player game one player chooses the code while the other guesses, then once the game is over the guesser and code maker are swapped.

To make a guess you must click the squares with left and right click. Left click cycles one way through the colours and right the other way. Then once your happy with the changes press the button to send the guess.

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