

Adam Ocheri

Software Engineer & Artist

Haifa, Israel | +972-502250206
adamotchery@gmail.com
linkedin.com/in/adam-ocheri
github.com/adam-ocheri
adam-ocheri-tech-art.com

Summary

A developer with a unique skill set combining web development, dev-ops, virtual reality engineering, and music production. Constantly seeking opportunities to fuse my artistic inclinations with technical expertise.

Skills

C++ | Typescript | Javascript | HTML | CSS | React.js | Redux | Node.js | Express.js | MongoDB | Mongoose | Docker | Kubernetes | Terraform | Google Cloud | Prometheus | Grafana | Unreal Engine | Blender 3D | Ableton

Education

2022 - 2023

Full-Stack Web Development | *Masterschool*

- Completed a year-long intensive program and acquired hands-on experience with a wide range of technologies and tools, gaining a strong foundation in full-stack web development.

2021

Game Development | *Escape Studios & Epic Games*

- Graduated a rigorous program co-developed in collaboration with Epic Games, gaining thorough experience on real-time rendering and animation capabilities in Unreal Engine.

Experience

2023 - Present

DevOps Engineer | *CeeVee.ai*

- Deployed a web product using integration of containerization technology, infrastructure, and cloud providers. Managed the entire deployment process, ensuring the efficient use of cloud resources.
- Established monitoring using Prometheus and Grafana. Configured dashboards to visualize the product's performance metrics, detected anomalies in real-time, and provided timely support for issue resolution.

2021 - 2023

VR Engineer | *Salvador VR*

- Deployed and maintained a VR application in Oculus Store using Unreal Engine, showcasing proficiency in virtual reality technologies and commercial deployment pipeline setups.
- Implemented diverse Unreal Engine features, components, and libraries to create seamless game mechanics for a professional VR boxing training app.
- Developed automated testing, employing the Automation Framework for Unit, Spec, Functional, and Integration tests to ensure high-quality code, prevent regressions, and maintain a robust code.