

Async layer

refactorng

Main (interconnected) problems

- **“Lack of unicity”** - Existing async layer “services->managers” has lack of unicity in style between conceptually different layers when it comes to **execution context**
- **“Floating implicitness”** - the implicit execution context is passing over the layers when it should stay away in isolation on one particular layer
- **“Weak domain assumptions”** based on inheritance (that sets some defaults that hard to change) that leads to lack of flexibility

The design (re-define layers)

- We stay with 3 layers (as it was before)
 - **Controller** that accepts http requests through tomcat/connection pool/threads
 - **Manager** that accepts delegated calls from Service layer and represents “business logic”
 - It (only) manages app state/cache
 - Make some (data) transformations that meet business requirements
 - **Service** - “downstream layer” (instead of calling it “client” or “facade”) represents a downstream resource

“Execution plan” /pools and contexts

- Tomcat
 - **Connection pool** should be configured to have $n \times 1000$ active threads (if we don't use tomcat 7). they are relatively cheap assuming that most of them will be in a waiting state (waiting for long-running operation on business layers.
(We don't want to stop ourselves from accepting new upcoming connections only because unrelaying business is under load)

Ex. Plan - Controller(s)

- Controllers
 - Owns “**controller-execution context**” that it uses every time when it wants to fork some work execution inside itself or react on underlying event/future
 - This context is **not** intended to be passed to underlying layers
 - This context is **not** intended to do any blocking work (so it may be non-blocking/core-size) [against “floating implicitness”]
 - It is **not** only one possible “dedicated” context, there maybe more than that (see next) [against “weak domain assumption”].
 - One controller may/should **not** use more than one ex context

Ex. plan context injecting

Conrollers, Managers and Services may have several ex contexts wich is neither inhereted (extended) nor implicitly imported

Example:

```
object Controller { // set of explicit ex-contexts
  val ex1 = .
  val ex2 = ...
}
```

```
class Controller1 {
  implicit val ex1 = Service.ex1 // do not inhering but just “use”
  def doControllerStuff1() { .. } // that approaceh is more “save”,
                                // since we know that there is no any out-of-nowhere-conxtex-injection happening
}
```

```
def doControllerStuff2() {
  implicit val ex1 = Service.ex2 //
  ...
}
```

Also as recommendation is to use one ex context in one Controller/Manager or Service

Ex. Plan - Manager(s)

- Same as controllers – may have many ex-contexts. No inheritance is used to inject ex-context
- Ex contexts in managers are “blocking” or not “blocking” but they all grouped into Manager object (same as controls does)
- No function(implicit ex:ExecutionContext)
- No ex context passing from Controller to Managers

Ex. Plan - Services(s)

- Same as for Controllers and Managers – it has set/group of ex-contexts – **all are blocking** since all that Service(s) should do is connecting to Downstream seystems or work with I/O
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- ...