# VICTOR WEI

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# **TECHNICAL SKILLS**

Languages: Typescript, Javascript, HTML/CSS, Python, C++, C, Java, SQL, Bash, Rust

**Developer Tools**: Linux, Git, Jira, AWS (EC2, S3, Cloudfront, EKS), Cloudflare, Webpack, Docker, Helm, Vim **Technologies/Frameworks**: Node.js, Express, React, Angular, Nginx, PostgreSQL, Kubernetes, Socket.io

#### **WORK EXPERIENCE**

## **Incoming Software Engineering Intern** | TD Securities @ Toronto

Sept 2023 - Dec 2023

## Game Developer Intern | ArenaX Labs @ Toronto

Jan 2023 - Apr 2023

- Optimized player model performance in an Al-powered platform fighter game, resulting in a 20% fps improvement.
- Fine-tuned the learning rate of the in-game Bayesian neural network by isolating regularization lambdas, improving the training efficiency for movement and action outputs.
- Refactored the codebase from Javascript to Typescript, enabling a smoother workflow and higher code quality.

#### **Co-Founder** | *Miniblox* @ *Waterloo*

Sept 2022 - Present

- Launched a multiplayer voxel game written in Typescript using Three.js/Socket.io, currently garnering over 10K MAUs.
- Developed a streamlined CI/CD pipeline with Github Actions to build and release to S3, which is served on Cloudfront.
- Built a highly-scalable distributed infrastructure system using **ArgoCD** to auto-deploy Helm charts in **DigitalOcean K8s**.
- Achieved 20K ARR by integrating in-game micro-transactions and video ad monetization through Stripe and Adsense.

# Full Stack Developer Intern | Voiceflow @ San Francisco

May 2022 - Aug 2022

- Developed and deployed a full-stack feature from end-to-end using **React/Redux**, which streamlined the visual markup process and significantly improved engagement and canvas flow for users.
- Led an initiative to track and improve the performance of key components, leveraging **LogRocket & Sentry** to send customers' aggregated performance data and reducing client-side errors by **15**%.
- Translated designs into front-end components and tackled **UI/UX** bugs and enhancements with **Styled Components**.
- Updated data types and performed database operations using **SQL gueries** to integrate new features and improvements.

#### **Software Engineering Intern** | *Mitra Biotechnologies* @ *Waterloo*

Jul 2021 - Apr 2022

- Developed and optimized a convolutional neural network using **Tensorflow/Keras** to predict potential heart diseases in patients, reducing time-to-intervention for a cardiovascular case from **30 to 2 minutes**.
- Researched and implemented the algorithm within a Doctor-to-Patient app using React Native to seamlessly allow
  doctors and patients to track their progress.

#### **PROJECTS**

### AirFlip | TensorFlow MoveNet, Web Speech API, React

Aug 2021

- Built an award-winning React user interface to provide users more seamless methods to flip through documents using
  gesture detection and speech recognition; won the finalist award (out of 477 teams) at Hack the North 2021.
- Utilized the **Tensorflow MoveNet** pose detection model to track the user's key facial points and built a custom feed-forward neural network to predict the gestures required to flip the page in real-time.
- Employed the Web Speech API to provide an alternative method to flip pages based on keywords spoken by the user.

## QuickMark | MEAN Stack, OpenCV

Jan 2021

- Developed an acclaimed web app utilizing the **MEAN** stack which automatically crops assignment questions using **OpenCV**, enabling teachers to mark multiple tests/assignments simultaneously.
- Led the project collaboration as a team of four and achieved the finalist award at Hack the North 2020++.

#### **AWARDS**

Lanxess Canada Scholarship | Awarded \$10,000 for leadership acumen

Feb 2023

René Descartes National Scholarship | Awarded \$20,000 for distinguished extracurricular involvement

Apr 2021

**Software Engineering Entrance Scholarship** | Awarded \$4,000 for excellence in academic performance

Apr 2021

#### **EDUCATION**

**Bachelor of Software Engineering** | *University of Waterloo* 

Sep 2021 - Apr 2026