

# Data Mining (Week 1)

dm24s1

## Topic 06 : Data Modelling

### Part 01 : Data Modelling - Introduction

Preparation

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Data Handling

Exploring Data

Exploring Data 2

Building Models

Autumn Semester, 2024

#### Outline

- Components of a machine learning problem
- Machine learning concepts and notation
- Bias vs variance
- Learning curves
- Regularisation

Wrap up

# Data Mining (Week 6)

Introduction

Motivating Example

## Preparation

Data Handling

Exploring Data 1

Exploring Data 2

Building Models

## Prediction

Clustering

Regression  
1

Classification  
1

Regression  
2

Classification  
2

Wrap up

# Three Components of a Machine Learning Problem

It is easy to get lost among the multitude of choices one needs to make when given data mining problem.  
A good decomposition is the following:

| Representation            | Evaluation            | Optimization               |
|---------------------------|-----------------------|----------------------------|
| Instances                 | Accuracy/Error rate   | Combinatorial optimization |
| $K$ -nearest neighbor     | Precision and recall  | Greedy search              |
| Support vector machines   | Squared error         | Beam search                |
| Hyperplanes               | Likelihood            | Branch-and-bound           |
| Naive Bayes               | Posterior probability | Continuous optimization    |
| Logistic regression       | Information gain      | Unconstrained              |
| Decision trees            | K-L divergence        | Gradient descent           |
| Sets of rules             | Cost/Utility          | Conjugate gradient         |
| Propositional rules       | Margin                | Quasi-Newton methods       |
| Logic programs            |                       | Constrained                |
| Neural networks           |                       | Linear programming         |
| Graphical models          |                       | Quadratic programming      |
| Bayesian networks         |                       |                            |
| Conditional random fields |                       |                            |

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A Few Useful Things to Know about Machine Learning, Domingos, 2012.

# Three Components of a ML Problem — Representation

| Representation   | Evaluation   | Optimization   |
|--|--|--|
| Instances<br><i>K</i> -nearest neighbor<br>Support vector machines | Accuracy/Error rate<br>Precision and recall<br>Squared error | Combinatorial optimization<br>Greedy search<br>Beam search |

**Representation** refers to formulating the problem as a machine learning problem — typically a **classification** problem, a **regression** problem or a **clustering** problem.

- How do we represent the input?
- What **features** to use?
- How do we learn additional features?
- With each type of problem, we have multiple subtypes:  
For example which classifier? a **decision tree**, a **neural network**, a **support vector machine**, etc.

## Three Components of a ML Problem — Evaluation

| Representation          | Evaluation           | Optimization               |
|-------------------------|----------------------|----------------------------|
| Instances               | Accuracy/Error rate  | Combinatorial optimization |
| $K$ -nearest neighbor   | Precision and recall | Greedy search              |
| Support vector machines | Squared error        | Beam search                |

**Evaluation** refers to an **objective function** or a **scoring function**, to distinguish a good model from a bad model.

- For a classification problem, we need this function to know if a given classifier is good or bad. A typical function can be based on the number of errors made by the classifier on a test set, using precision and recall.
- For a regression problem, it could be the squared error, or likelihood. Do we include regularisation? etc

# Three Components of a ML Problem — Optimisation

| Representation   | Evaluation   | Optimization   |
|--|--|--|
| Instances<br><i>K</i> -nearest neighbor<br>Support vector machines | Accuracy/Error rate<br>Precision and recall<br>Squared error | Combinatorial optimization<br>Greedy search<br>Beam search |

**Optimisation** is concerned with searching among the models in the language for the highest scoring model.

- How do we search among all the alternatives?
- Can we use some greedy approaches, branch and bound approaches, gradient descent, linear programming or quadratic programming methods.

# Data Modelling (aka Machine Learning)

As alternative to the three component (Representation / Evaluation / Optimisation) viewpoint we can think of a machine learning problem as

## Definition 1 (Machine Learning)

Study of algorithms that improve their performance  $P$  at some task  $T$  with experience  $E$ .

Well defined learning task:  $\langle P, T, E \rangle$

- What metric should be used to measure performance?
- What cost function should be used?
- What is the cost of incorrect prediction?
- Computational cost?

- How complex is the task?
- Task type: classification, regression, ...
- Linear vs nonlinear?
- What family of functions should be used?

- How many historical observations are needed?
- How accurate/noisy is the data?
- Do we have missing values?
- Is the data representative?

# Taxonomy of Machine Learning Models ...

## ...by Intuition/Motivation

- **Geometric models** use intuitions from geometry such as separating (hyper-)planes, linear transformations and distance metrics.
- **Probabilistic models** view learning as a process of reducing uncertainty, modelled by means of probability distributions.
- **Logical models** are defined in terms of easily interpretable logical expressions.

## ...by Algorithmic Properties

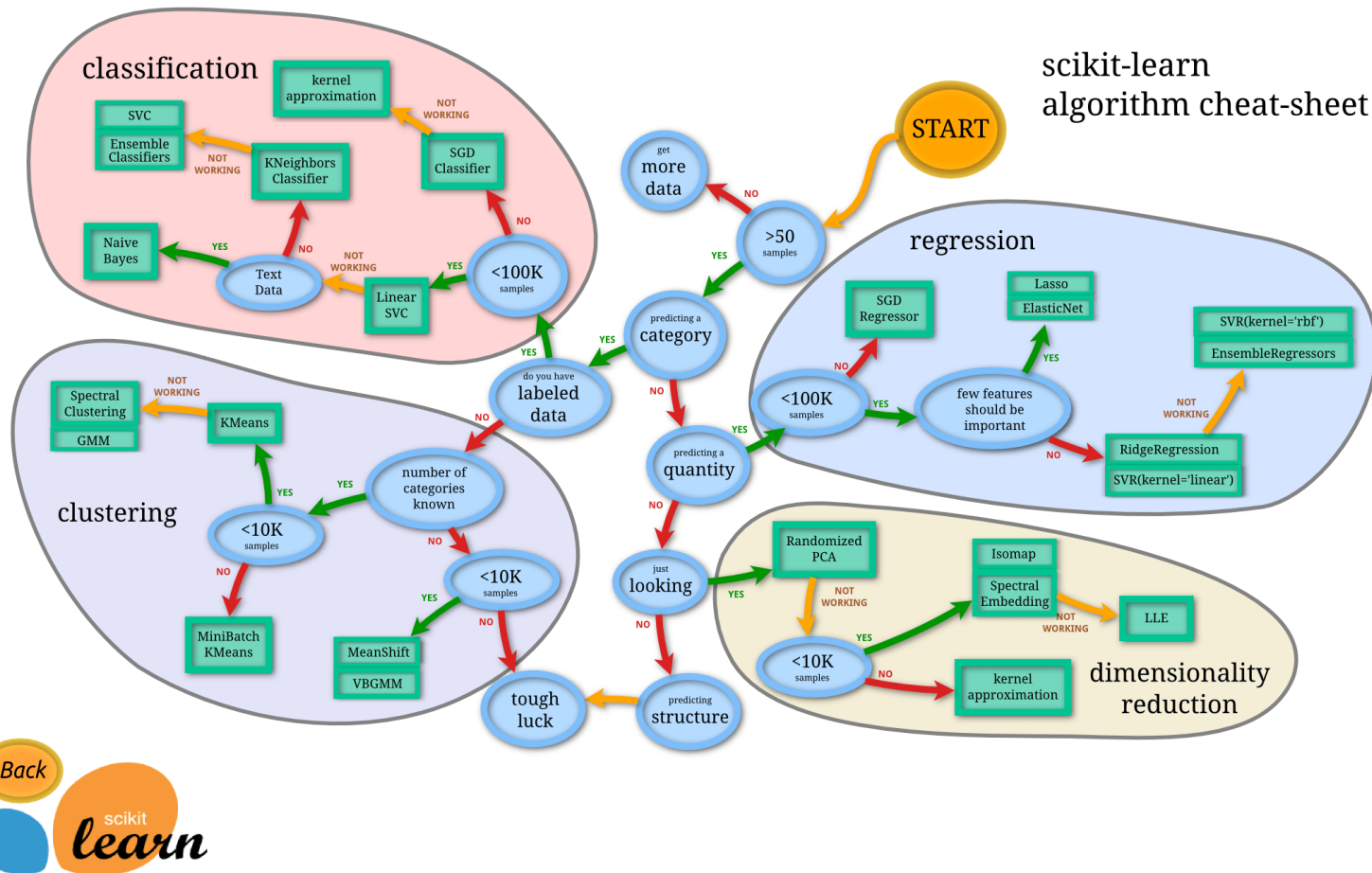
- **Regression models** predict a numeric output.
- **Classification models** predict a discrete class value.
- **Neural networks** learn based on a biological analogy
- **Local models predict** in the local region of a query instance.
- **Tree-based models** (recursively) partition the data to make predictions.
- **Ensembles** learn multiple models and combine their predictions.

## ...by Fixed/Variable Number of Parameters

- **Parametric models** have a fixed number of parameters.
- In **non-parametric models** the number of parameters grows with the amount of training data.



# Aside: Scikit-learn Flowchart of Models (Shallow Learners)



A neural network with more than one hidden layer is called a **deep learner**, all other learners are **shallow learners**.

# Statistical Models vs Machine Learning Models

## Data

### Statistical Models

- Usually small ( $< 1000$  observations)
- Low dimension ( $< 10$  variables)
- Can have detailed understanding of data
- Data is clean — human has looked at each data point

## Models

- Simple models — complexity limited by theory
- Detailed/complex statistical assumptions re data
- Model known, and data is carefully examined to verify assumptions.

## Validation

- Evaluation based on theoretical estimates under stated statistical assumptions
- Analysis of errors using theoretical distributions

Statistics would be very different if it had been born after the computer instead of 100 years before

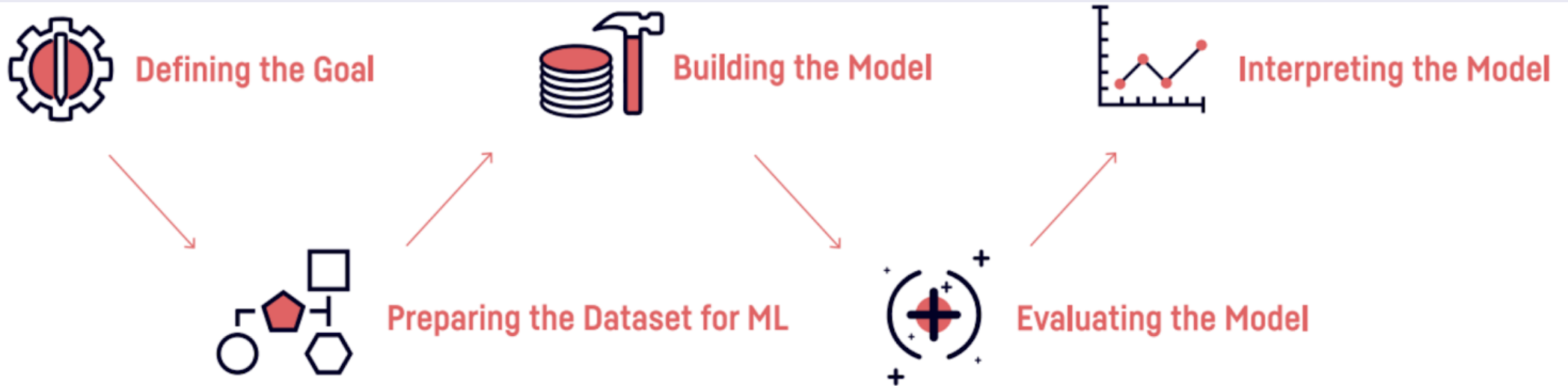
### ML Models

- Can be huge (million+ observations)
- Large dimension (1000+, more for vision)
- Too large for human to parse / understand
- Data not clean — humans can't afford to understand/fix each point
- “No” upper limit on model complexity
- Fewer statistical assumptions re data
- Don't know right model? No problem! have multiple models and vote/weight results
- Empirical evaluation methods instead of theory — how well does it work on **unseen** data?
- Don't calculate expected error, measure it from **unseen** data.

Splitting data into train+test(+validation) is vital

# The Pipeline Metaphor

## Model Building Pipeline



*Source: Dataiku*

## Comments

- We saw the first two stages in previous weeks
- This week we look at the remaining stages
- Of course this pipeline is a simplification. In reality it is iterative.

# What does a (supervised learning) model look like?

## Definition 2 (Linear Model)

General form of linear model used in this module looks like

$$y_i \sim f_i^{(1)} + f_i^{(2)} + \dots + f_i^{(n)}$$

where  $y_i$  is the value of the response variable for observation  $i$ , and  $f_i^{(j)}$ ;  $j = 1, \dots, n$  is the value of the  $j^{\text{th}}$  feature for that observation.

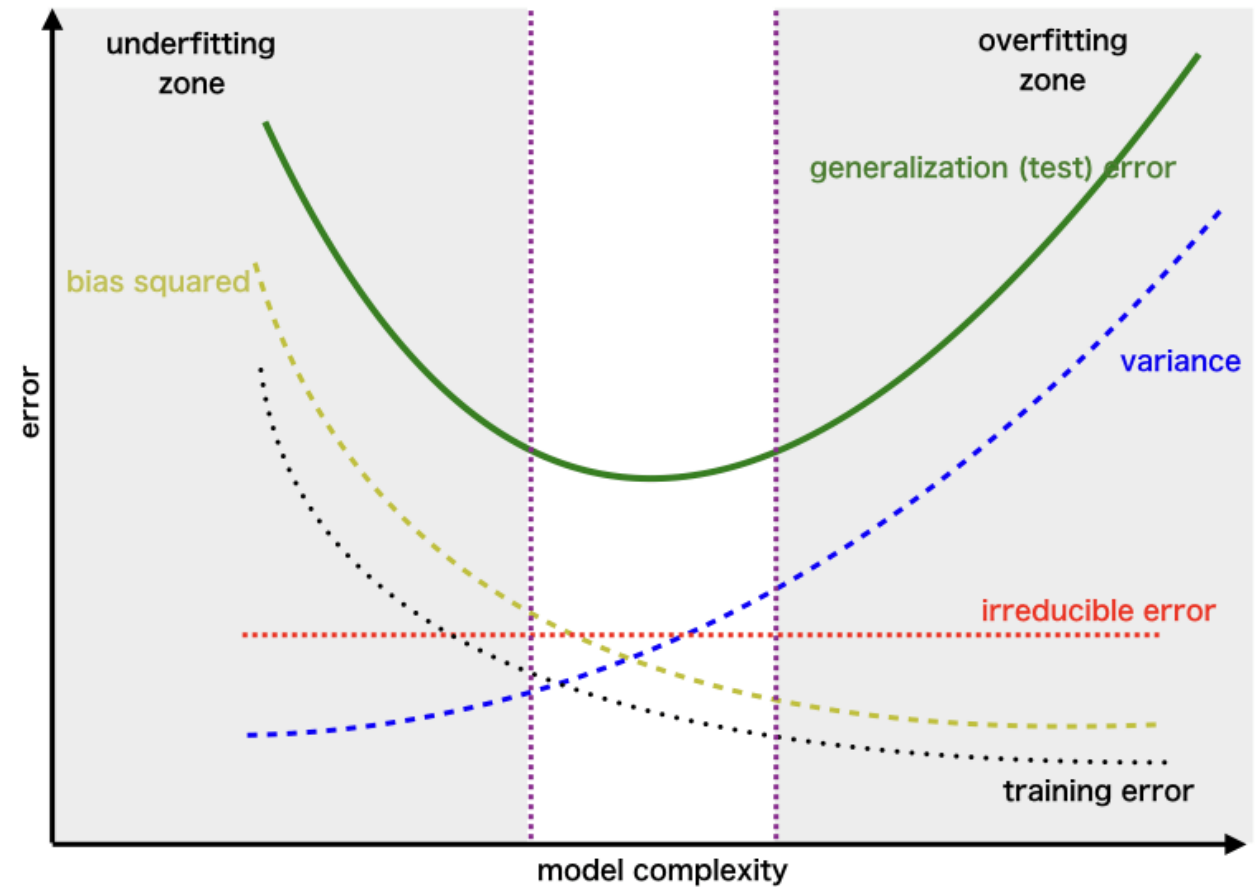
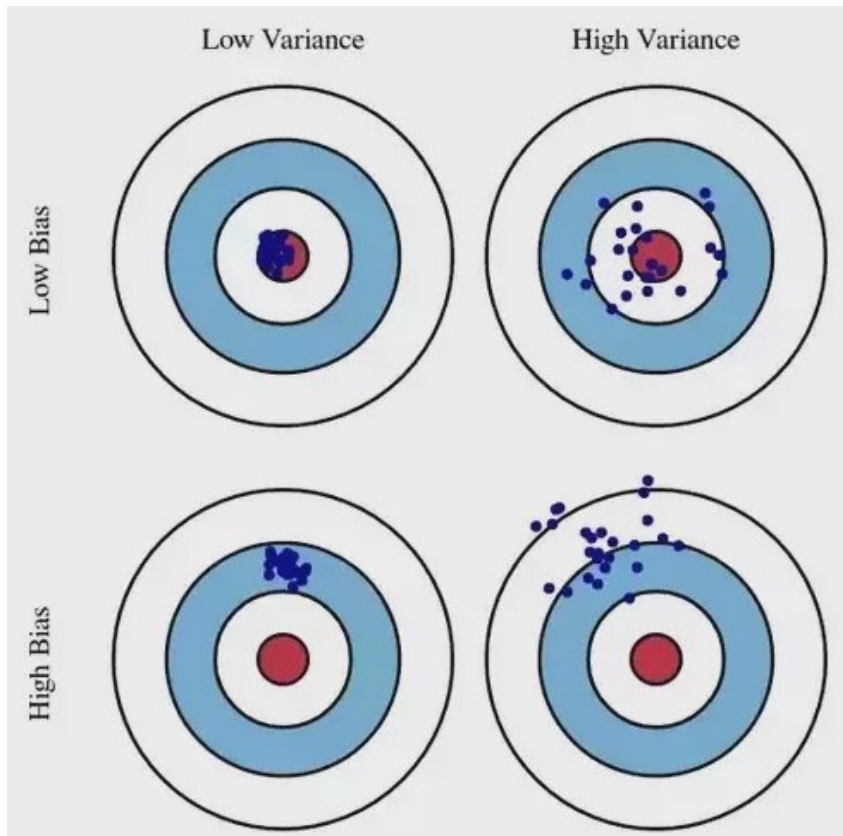
The model is linear in the sense that it can be turned into the following linear equation:

$$y_i = a_0 + a_1 f_i^{(1)} + a_2 f_i^{(2)} + \dots + a_n f_i^{(n)} + \varepsilon_i$$

Note that the features  $f$  can be nonlinear but the model parameters  $a$  must appear linearly.

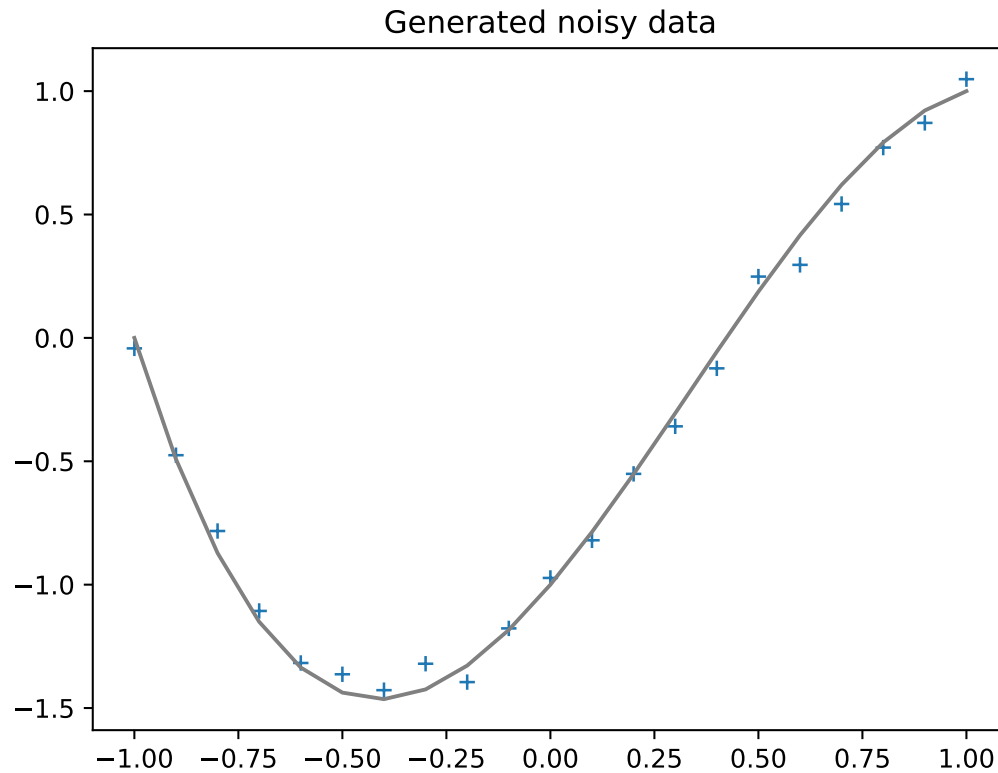
The goal of modelling is to find  $a$  so that the *prediction error* is a minimum.

# Bias-Variance and Total Error



Look for  $a$  that minimise the generalization error (estimated using the test set)

## Example: Noisy data



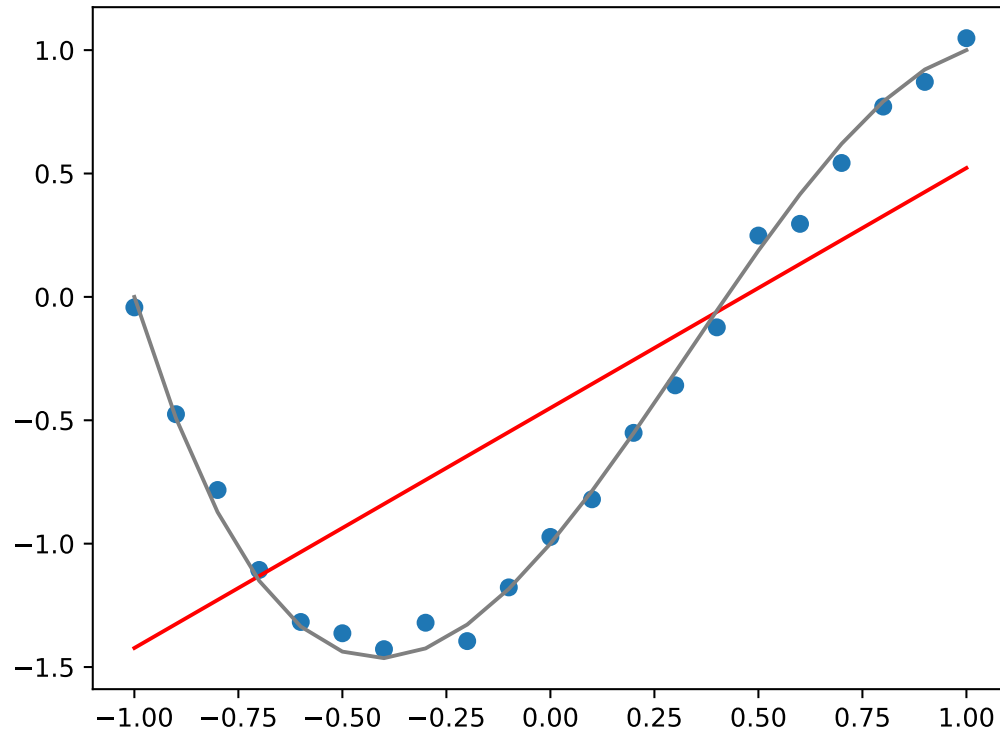
### Comments

- Given data with some error (noise)
- Expected underlying model is indicated by the grey curve
- In the next slides we will compare different models, indicated by red curves
- The models have different numbers of *features*
- The values predicted by each model lie on the red curve
- The **loss function** is an estimate of how much the grey and red curves differ

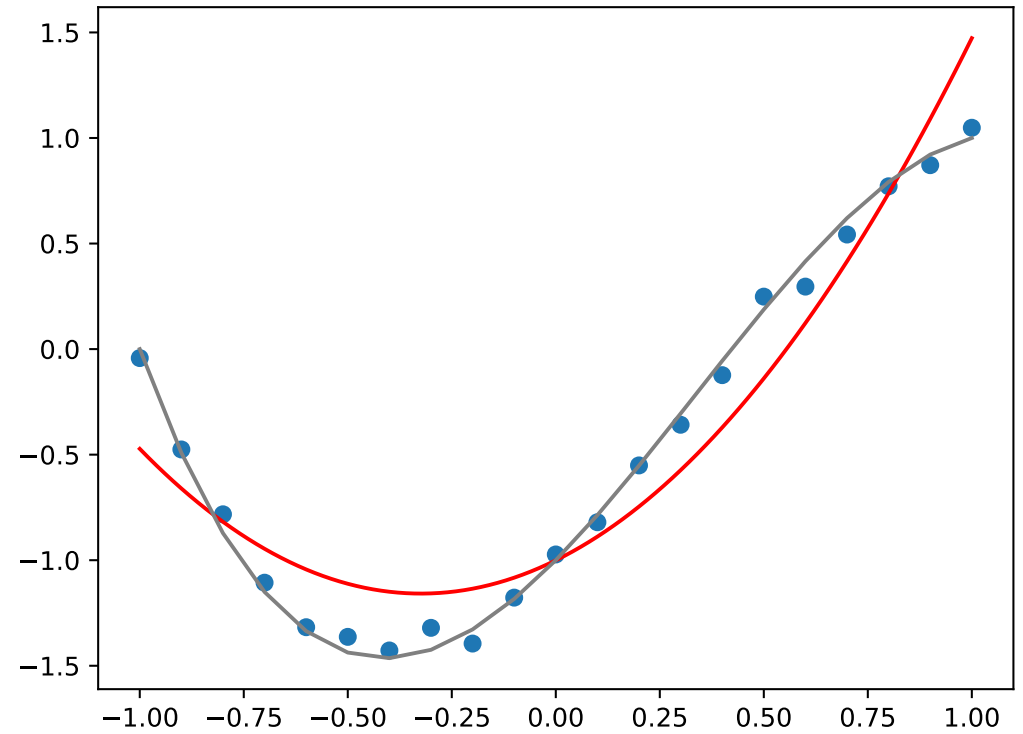
➤ Look for the number of features that minimise the loss function

# High Bias, Low variance

Data and its fit with 2 features



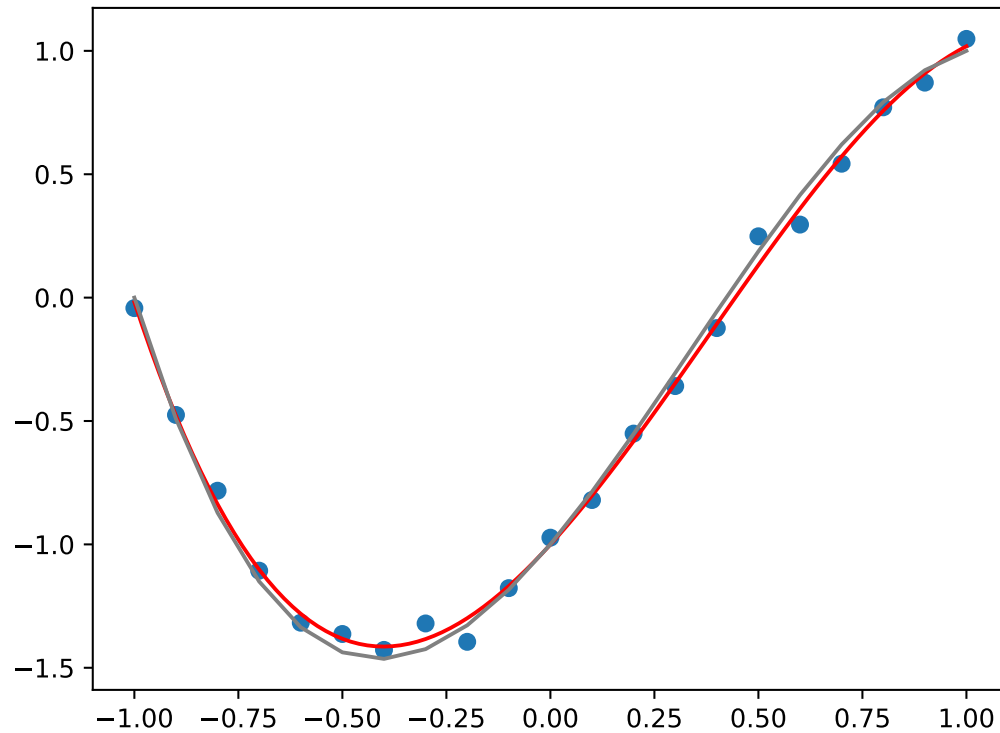
Data and its fit with 3 features



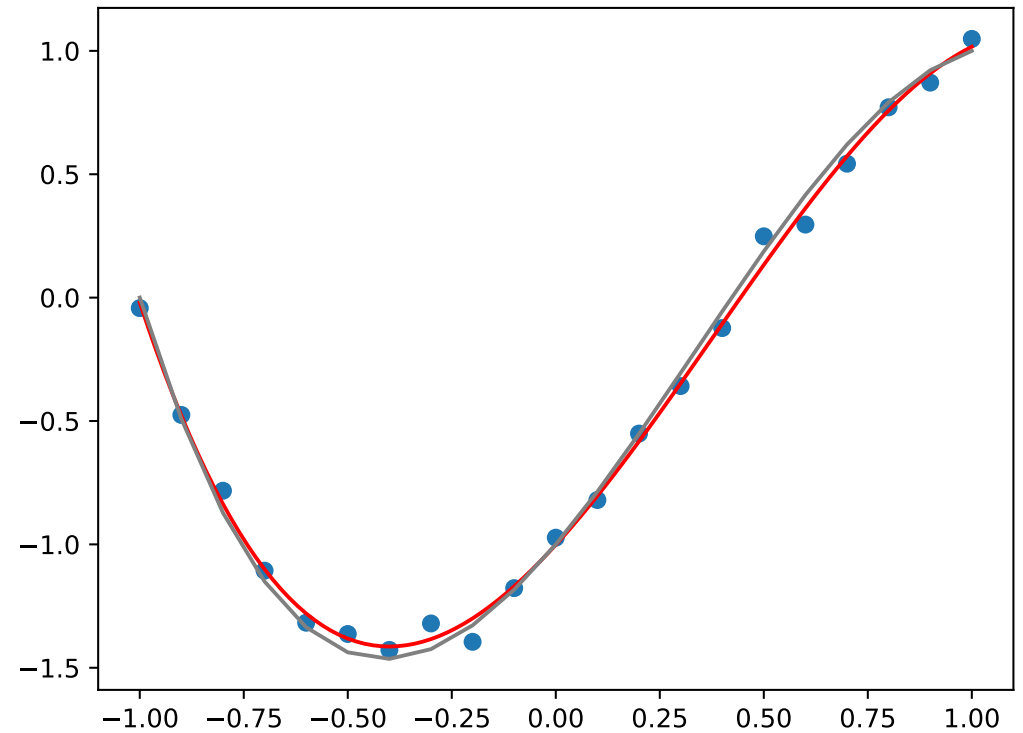
Need more features...

# Low Bias, Low variance

Data and its fit with 4 features



Data and its fit with 5 features

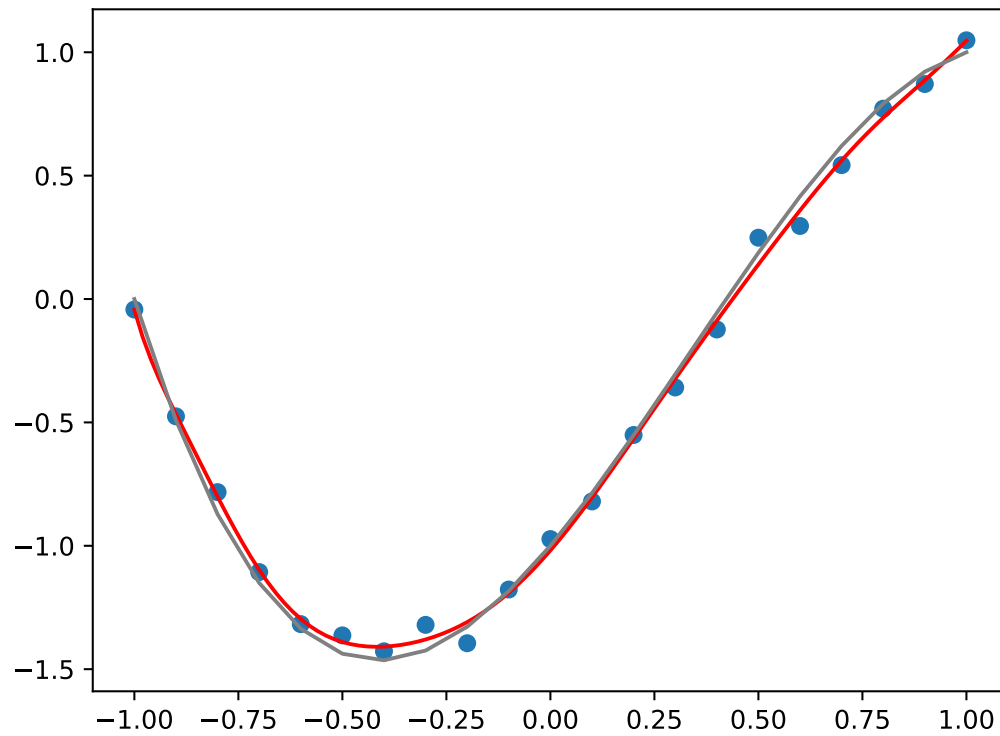


About the right number of features...

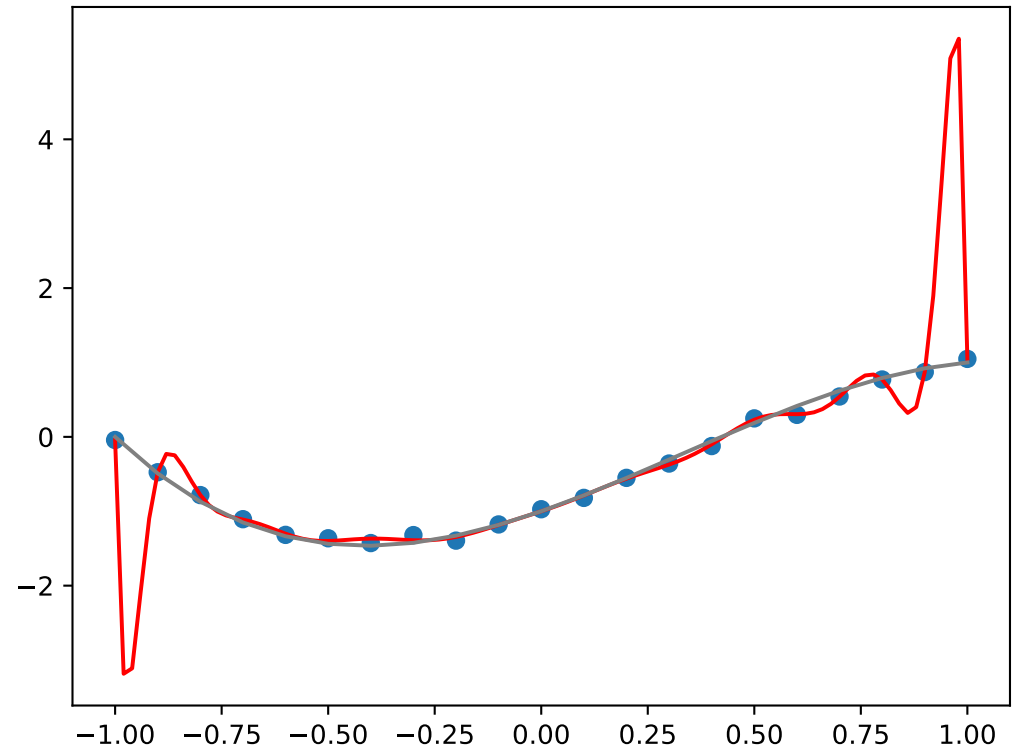


# Low Bias, High variance

Data and its fit with 12 features



Data and its fit with 18 features



Too many features...

# Example Model Types

| Model                         | Applications                | Concerns                                |
|-------------------------------|-----------------------------|---|
| Logistic Regression           | X-ray classification        | Regression with transformed variable    |
| Fully connected networks      | Classification              | Classical ANN: choose encoding and size |
| Convolutional Neural Networks | Image processing            | deep learning - choose segmentation     |
| Recurrent Neural Networks     | Voice recognition           | ANN with feedback - how much?           |
| Random Forest                 | Fraud Detection             | Ensemble method - how many?             |
| Reinforcement Learning        | Learning by trial and error | Choose goal and penalties               |
| Generative Models             | Image creation              | Choose parameters                       |
| K-means                       | Segmentation                | Choose distance function and $k$        |
| k-Nearest Neighbors           | Recommendation systems      | Choose distance function and $k$        |
| Bayesian Classifiers          | Spam and noise filtering    | Deal with imbalances                    |

# Before you start...

Does a *pre-trained* model exist?

## Transfer Learning

- Building a model from scratch is resource-intensive
- Open source data and model exist, particularly for deep learning (not in this module)
- Most frameworks provide example models that can be used as a template
  - Select a similar model
  - Prune it (remove unnecessary terms)
  - Train using the pruned model as a starting point

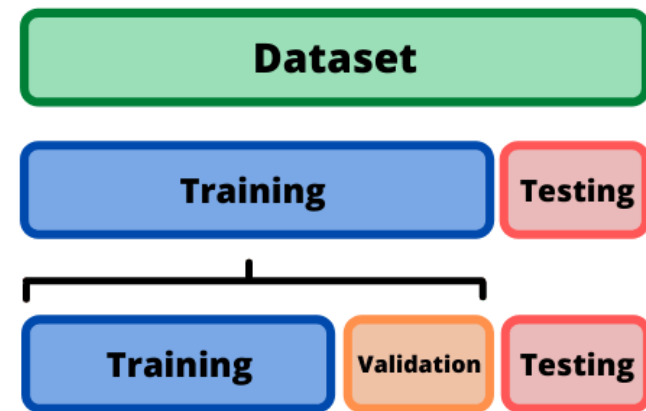
# Training, test and valuation subsets: 3-way Holdout

## Why Split?

Hold back some data to check how the model is doing.

- **Training** data is sample used to fit the model parameters.
- **Test** data is sample used to test the final model fitted to the training data.
- **Validation** data is sample used to test each interim model while tuning it.

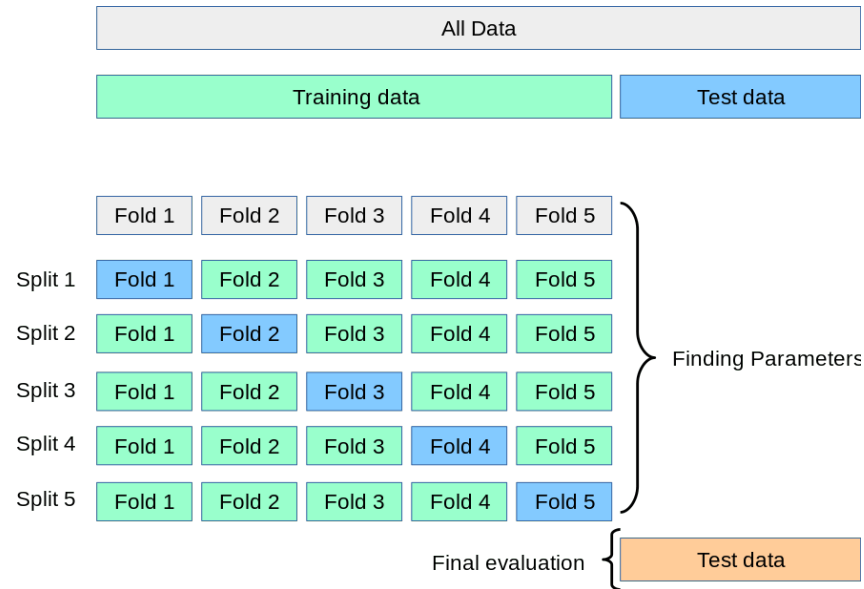
## Typical Splits



## sklearn example

```
from sklearn.model_selection import train_test_split
trainVal, test = train_test_split(df, test_size=0.2, seed=42)
train, validation = train_test_split(trainVal, test_size=0.1)
```

# K-fold cross validation



Source: [https://scikit-learn.org/stable/modules/cross\\_validation.html](https://scikit-learn.org/stable/modules/cross_validation.html)

## sklearn example

```
from sklearn.model_selection import cross_val_score
# clf is some classifier, X and y are the features and target of the training set
scores = cross_val_score(clf, X, y, cv=5)
```

`scores` is a  $k = 5$  element array, can be used to estimate the prediction error (or other score) while building a model

# Featuring engineering 1: Scaling of numerical variables

## Scaling - what it does

- If numeric features have different scales, e.g.  $[-0.005, -0.003]$  and  $[10000, 10001]$  some terms dominate, others are “lost”
- Better: transfer the scaling from the feature to the model parameter
- A min-max scaling is often a good choice:

$$\tilde{X} = \frac{X - X_{\min}}{X_{\max} - X_{\min}}$$

- Note that  $X$  is in the range  $[X_{\min}, X_{\max}]$  but  $\tilde{X}$  is in the range  $[0, 1]$ .
- Other options include StandardScaler (subtract mean and divide by standard deviation) and a max-abs scaler (scales to  $[-1, 1]$ )

## sklearn example

```
from sklearn.preprocessing import MinMaxScaler
# df is a dataframe with numeric features
scaler = MinMaxScaler()
dfScaled = scaler.fit(df)
```

`dfScaled` can be used instead of `df` with the advantage that the fitted parameters are more accurate.

## Feature Engineering 2: Choice of Features

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- How many to include? Use metrics to decide. Will see some when considering regression and classification.
- How do we handle different feature types? Need to encode categorical variables.
- Can we derive new numeric features? Yes,  $f' = \log(f)$  etc. is possible

# Summary

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- We have reviewed different types of models and considered their general form
- We looked at the goals of modelling: minimise predictive error
- We considered how feature engineering can help.
- In subsequent weeks we will put this theory into practice.



# Resources

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- **A Summary of the Basic Machine Learning Models**

[towardsdatascience.com/a-summary-of-the-basic-machine-learning-models-e0a65627ecbe](https://towardsdatascience.com/a-summary-of-the-basic-machine-learning-models-e0a65627ecbe)

- **Train-Test Split for Evaluating Machine Learning Algorithms**

[https://machinelearningmastery.com/](https://machinelearningmastery.com/train-test-split-for-evaluating-machine-learning-algorithms)

[train-test-split-for-evaluating-machine-learning-algorithms](https://machinelearningmastery.com/train-test-split-for-evaluating-machine-learning-algorithms)

This week I have focused on the theory rather than its (python) implementation. This is a nice article that covers the implementation side of things.

- **Cross-Validation: Estimator Evaluator**

[medium.com/swlh/cross-validation-estimator-evaluator-897d28afb4ff](https://medium.com/swlh/cross-validation-estimator-evaluator-897d28afb4ff)

Nice article that covers cross-validation in a lot more detail — we will be using many of these variants in later weeks, especially k-fold stratified.