

Topic 01: Module Introduction

Lecture 01: Module Overview

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Outline

- Module motivation and aims.
- Selection of Date Science prespectives.
- The three components of a Machine Learning Problem

What is Data Mining?

We are drowning in data but starving for knowledge!

Necessity is the mother of invention \Rightarrow Data Mining \approx Automated analysis of massive data sets.

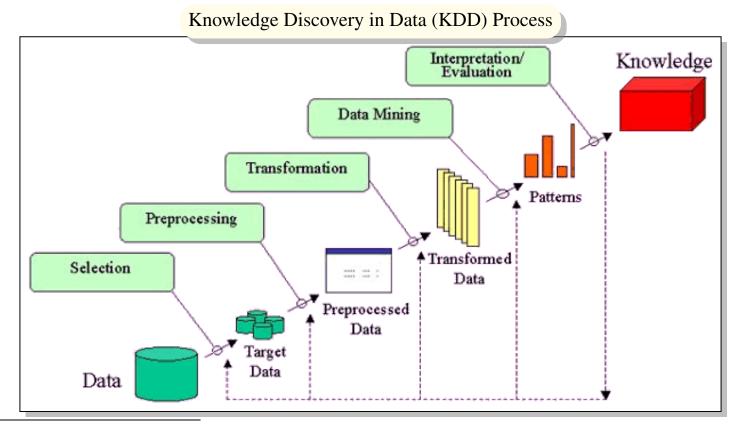
Definition 1 (Data Mining)

The non-trivial extraction of implicit, previously unknown and potentially useful knowledge from data in large data repositories

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non trivial — obvious knowledge is not useful (we already know it) implicit — hidden difficult to observe knowledge previous unknown — if known then, why go to this effort? potentially useful — actionable easy to understand
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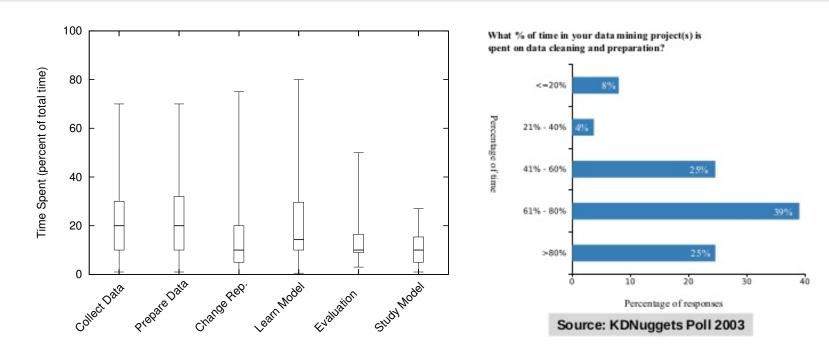
Data Mining vs Knowledge Discovery in Data (KDD)

- Data mining and KDD are often used interchangeably.
- Actually data mining is only a part of the KDD process.



See A Comparative Study of Data Mining Process Models (KDD, CRISP-DM and SEMMA)

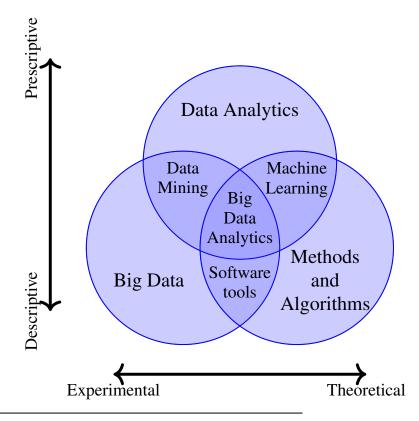
Data Mining (Model Building) is less than half of Data Mining

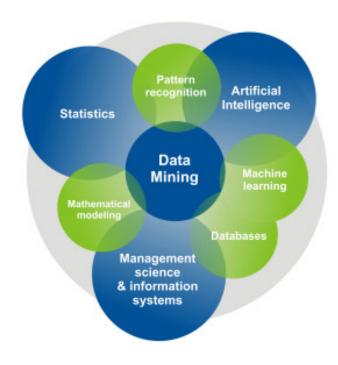


- Boxplots: median is 20% on collecting data, 20% on preparing data, and 10% on changing data representation all before starting on model.
- Bar chart data cleaning and preparation consumes at least 80% of project time for 25% of the participants, and 61% to 80% for another 39%.

Related Disciplines — Data Mining vs Data Analytics vs Data Science[†]

- Data Mining is about finding the patterns in a data set, and using these patterns to make predictions.
- Data Science is a field of study which includes everything from Big Data Analytics, Data Mining, Predictive Modelling, Data Visualisation, Mathematics, and Statistics.





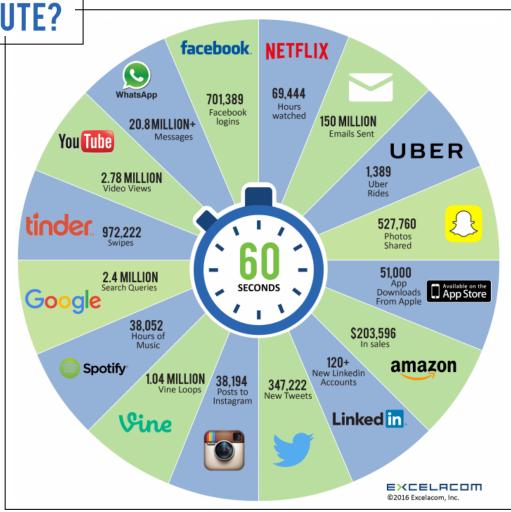
^{*}AKA have we titled this module correctly? Probably not, and it should be called Data Analytics or Data Science

How Much Data?



2016 What happens in an INTERNET MINUTE?

- 30,754,000,000 Facebook logins
- 105,235,200,000 Google searches
- 912,038,400,000 WhatsApp messages sent
- 6,577,200,000,000 emails sent
- 3.044.980.512 Hours watched on Netflix



How Much Data?

2017 This Is What Happens In An Internet Minute

- 39,463,200,000 Facebook logins
- 153,468,000,000 Google searches
- 701,568,000,000 Text messages sent
- 6,840,288,000,000 emails sent



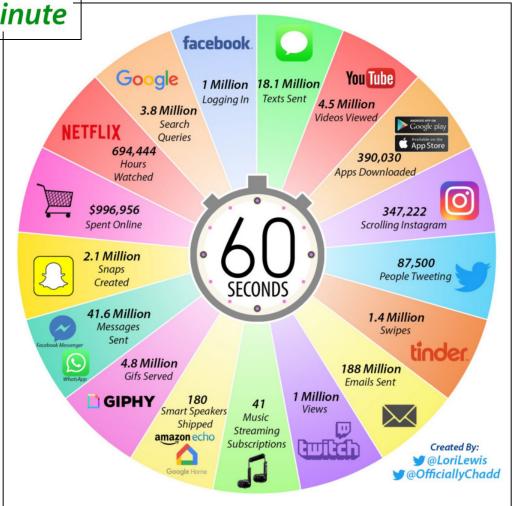
2018 This Is What Happens In An Internet Minute

- 42,033,600,000 Facebook logins
- 162,237,600,000 Google searches
- 1,641,600,000,000 WhatsApp messages sent
- 8,078,400,000,000 emails sent



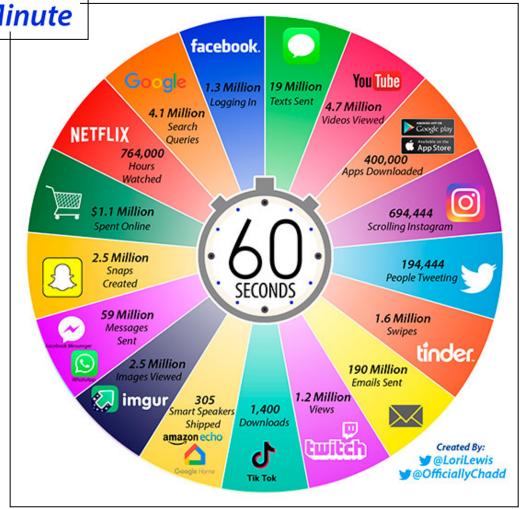
2019 This Is What Happens In An Internet Minute

- Facebook logins and google searches increased, but only marginally.
- Netflix viewing increased by factor of 2.6 in 2019, in comparison to growth factor of 3.8 times in 2018.
- Tinder swipes increased by 27%, twitch by 20%.
- Small increases for emails (3%).
- Big winners are GIPHY, smart speakers and music streaming subscriptions.
- Big loser is snapchat, due to its redesign issues.



2020 This Is What Happens In An Internet Minute

- Instagram doubled !!
- Online shopping and Netflix both increased by only $\approx 10\%$!
- Facebook logins up by 30% greater "news" consumption.
- Twitter more than doubled what happened here?
- Smart speakers increased by 70%.
- Tinder swipes increased by 14%
- Number of emails sent nearly static.
- New additions Tic Toc
- While SMS only increased. by 5%, messaging increased by 44%.



Assessment Structure — 100% Continuous Assessment

Covering skills

- Data Wrangling + Feature Engineering
- NLP, Text processing
- Model fitting and optimisation

(pandas and friends)

(regex)

(skilearn, tensorflow, ...)

>Breakdown >

20% Student engagement

- Moodle quizzes based on analysing datasets.
- 80% Demonstration of skills/understanding
 - Date parsing using regular expressions.
 - Reconciling primary key lists from similar but incompatible database systems.
 - Using tensorflow to do something.

Week 14/15 end of semester individual review interview (zoom)

Three Components of a Machine Learning Problem

It is easy to get lost among the multitude of choices one needs to make when given data mining problem. A good decomposition is the following:

Representation	Evaluation	Optimization
Instances	Accuracy/Error rate	Combinatorial optimization
K-nearest neighbor	Precision and recall	Greedy search
Support vector machines	Squared error	Beam search
Hyperplanes	Likelihood	Branch-and-bound
Naive Bayes	Posterior probability	Continuous optimization
Logistic regression	Information gain	Unconstrained
Decision trees	K-L divergence	Gradient descent
Sets of rules	Cost/Utility	Conjugate gradient
Propositional rules	Margin	Quasi-Newton methods
Logic programs		Constrained
Neural networks		Linear programming
Graphical models		Quadratic programming
Bayesian networks		
Conditional random fields		

[†]A Few Useful Things to Know about Machine Learning, Domingos, 2012.

3 Components — Representation

Representation	Evaluation	Optimization
Instances	Accuracy/Error rate	Combinatorial optimization
K-nearest neighbor	Precision and recall	Greedy search
Support vector machines	Squared error	Beam search

Representation refers to formulating the problem as a machine learning problem — typically a classification problem, a regression problem or a clustering problem.

- How do we represent the input?
- What features to use?
- How do we learn additional features?
- With each type of problem, we have multiple subtypes.

 For example which classifier? a decision tree, a neural network, a support vector machine, a hyperplane that separates the two classes etc.

3 Components — Evaluation

Representation	Evaluation	Optimization
Instances	Accuracy/Error rate	Combinatorial optimization
K-nearest neighbor	Precision and recall	Greedy search
Support vector machines	Squared error	Beam search

Evaluation refers to an objective function or a scoring function, to distinguish good models from a bad model.

- For a classification problem, we need this function to know if a given classifier is good or bad. A typical function can be based on the number of errors made by the classifier on a test set, using precision and recall.
- For a regression problem, it could be the squared error, or likelihood. Do we include regularisation? etc

3 Components — Optimisation

Representation	Evaluation	Optimization		
Instances	Accuracy/Error rate	Combinatorial optimization		
K-nearest neighbor	Precision and recall	Greedy search		
Support vector machines	Squared error	Beam search		

Optimisation is concerned with searching among the models in the language for the highest scoring model.

- How do we search among all the alternatives?
- Can we use some greedy approaches, branch and bound approaches, gradient descent, linear programming or quadratic programming methods.