

# Data Mining 2

## Topic 01 : Module Introduction

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### Lecture 01 : Module Overview

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#### Outline

- Module motivation and aims.
- Selection of Data Science perspectives.
- The three components of a Machine Learning Problem

# Outline

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1. What? Why? and How?

2

2. Three Components of a Machine Learning Problem

3

# What is Data Mining ?

We are drowning in data but starving for knowledge!

Necessity is the mother of invention  $\Rightarrow$  Data Mining  $\approx$  Automated analysis of massive data sets.

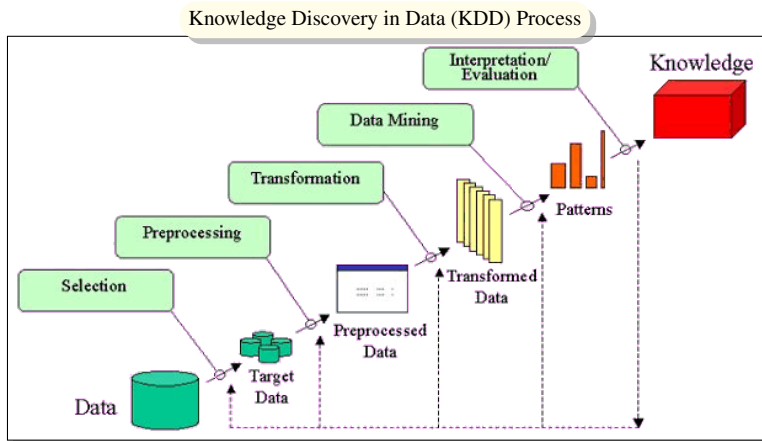
## Definition 1 (Data Mining)

The **non-trivial** extraction of **implicit**, **previously unknown** and potentially **useful** knowledge from data in large data repositories

- |                    |  |
|--------------------|--|
| non trivial        | — obvious knowledge is not useful (we already know it) |
| implicit           | — hidden difficult to observe knowledge                |
| previous unknown   | — if known then, why go to this effort?                |
| potentially useful | — actionable easy to understand                        |

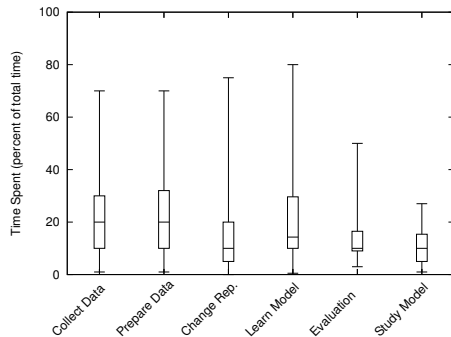
# Data Mining vs Knowledge Discovery in Data (KDD)

- Data mining and KDD are often used interchangeably.
- Actually data mining is only a part of the KDD process.

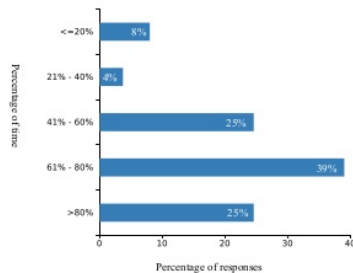


See A Comparative Study of Data Mining Process Models (KDD, CRISP-DM and SEMMA)

# Data Mining (Model Building) is less than half of Data Mining



What % of time in your data mining project(s) is spent on data cleaning and preparation?

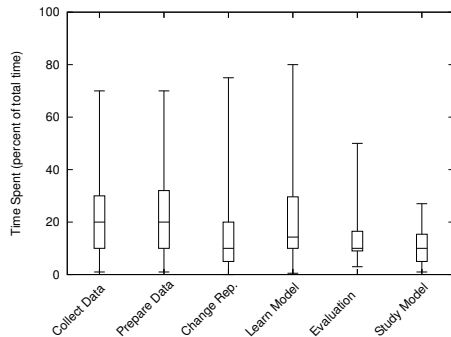


Source: KDNuggets Poll 2003

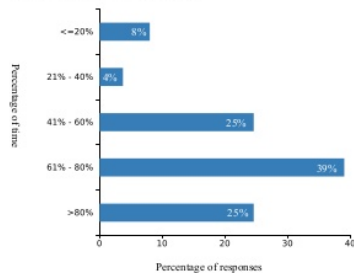
- Boxplots: median is 20% on collecting data, 20% on preparing data, and 10% on changing data representation — all before starting on model.
- Bar chart — data cleaning and preparation consumes at least 80% of project time for 25% of the participants, and 61% to 80% for another 39%.

See [Study on the Importance of and Time Spent on Different Modeling Steps, 2012](#)

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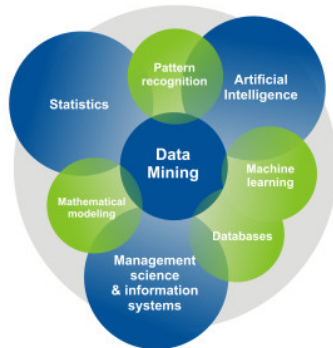
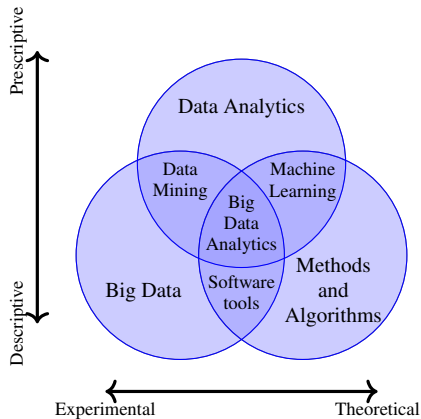
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# Related Disciplines — Data Mining vs Data Analytics vs Data Science<sup>†</sup>

- Data Mining is about finding the patterns in a data set, and using these patterns to make predictions.
- Data Science is a field of study which includes everything from Big Data Analytics, Data Mining, Predictive Modelling, Data Visualisation, Mathematics, and Statistics.



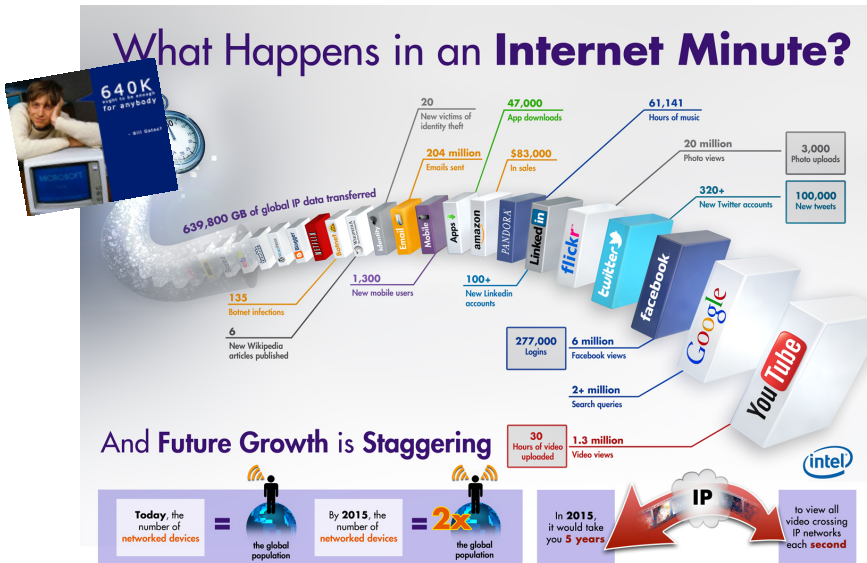
<sup>†</sup>AKA have we titled this module correctly? Probably not, and it should be called Data Analytics or Data Science

# How Much Data?





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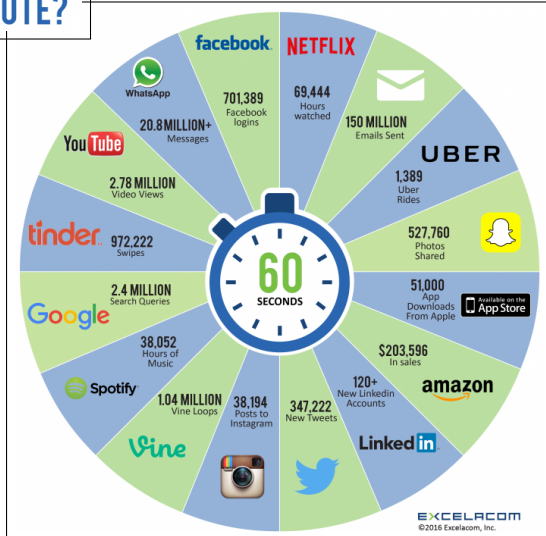


# How Much Data?

## 2016 What happens in an INTERNET MINUTE?

### By Month

- 30,754,000,000  
Facebook logins
- 105,235,200,000  
Google searches
- 912,038,400,000  
WhatsApp messages sent
- 6,577,200,000,000  
emails sent
- 3.044.980.512  
Hours watched on Netflix



# How Much Data?

## 2017 *This Is What Happens In An Internet Minute*

### By Month

- 39,463,200,000  
Facebook logins
- 153,468,000,000  
Google searches
- 701,568,000,000  
Text messages sent
- 6,840,288,000,000  
emails sent



# How Much Data?

## 2018 *This Is What Happens In An Internet Minute*

### By Month

- 42,033,600,000  
Facebook logins
- 162,237,600,000  
Google searches
- 1,641,600,000,000  
WhatsApp messages sent
- 8,078,400,000,000  
emails sent



# How Much Data?

## 2019 *This Is What Happens In An Internet Minute*

### By Month

- Facebook logins and google searches increased, but only marginally.
- Netflix viewing increased by factor of 2.6 in 2019, in comparison to growth factor of 3.8 times in 2018.
- Tinder swipes increased by 27%, twitch by 20%.
- Small increases for emails (3%).
- Big winners are GIPHY, smart speakers and music streaming subscriptions.
- Big loser is snapchat, due to its redesign issues.



# How Much Data?

## 2020 *This Is What Happens In An Internet Minute*

### By Month

- Instagram doubled !!
- Online shopping and Netflix both increased by only  $\approx 10\%$  !
- Facebook logins up by 30% — greater “news” consumption.
- Twitter more than doubled — what happened here?
- Smart speakers increased by 70%.
- Tinder swipes increased by 14%
- Number of emails sent nearly static.
- New additions — Tic Toc
- While SMS only increased. by 5%, messaging increased by 44%.



# Assessment Structure — 100% Continuous Assessment

## Covering skills

- Data Wrangling + Feature Engineering (pandas and friends)
- NLP, Text processing (regex)
- Model fitting and optimisation (sklearn, tensorflow, ...)

## Breakdown

### 20% Student engagement

- Moodle quizzes based on analysing datasets.

### 80% Demonstration of skills/understanding

- Date parsing using regular expressions.
- Reconciling primary key lists from similar but incompatible database systems.
- Using tensorflow to do something.

Week 14/15 end of semester individual review interview (zoom)

# Outline

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1. What? Why? and How?

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2. Three Components of a Machine Learning Problem

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# Three Components of a Machine Learning Problem

It is easy to get lost among the multitude of choices one needs to make when given data mining problem.  
A good decomposition is the following:

Representation	Evaluation	Optimization
Instances	Accuracy/Error rate	Combinatorial optimization
<i>K</i> -nearest neighbor	Precision and recall	Greedy search
Support vector machines	Squared error	Beam search
Hyperplanes	Likelihood	Branch-and-bound
Naive Bayes	Posterior probability	Continuous optimization
Logistic regression	Information gain	Unconstrained
Decision trees	K-L divergence	Gradient descent
Sets of rules	Cost/Utility	Conjugate gradient
Propositional rules	Margin	Quasi-Newton methods
Logic programs		Constrained
Neural networks		Linear programming
Graphical models		Quadratic programming
Bayesian networks		
Conditional random fields		

<sup>†</sup> A Few Useful Things to Know about Machine Learning, Domingos, 2012.

### 3 Components — Representation

Representation	Evaluation	Optimization
Instances	Accuracy/Error rate	Combinatorial optimization
$K$ -nearest neighbor	Precision and recall	Greedy search
Support vector machines	Squared error	Beam search

**Representation** refers to formulating the problem as a machine learning problem — typically a classification problem, a regression problem or a clustering problem.

- How do we represent the input?
- What features to use?
- How do we learn additional features?
- With each type of problem, we have multiple subtypes.

For example which classifier? a decision tree, a neural network, a support vector machine, a hyperplane that separates the two classes etc.

### 3 Components — Evaluation

Representation	Evaluation	Optimization
Instances	Accuracy/Error rate	Combinatorial optimization
$K$ -nearest neighbor	Precision and recall	Greedy search
Support vector machines	Squared error	Beam search

**Evaluation** refers to an **objective function** or a scoring function, to distinguish good models from a bad model.

- For a classification problem, we need this function to know if a given classifier is good or bad. A typical function can be based on the number of errors made by the classifier on a test set, using precision and recall.
- For a regression problem, it could be the squared error, or likelihood. Do we include regularisation?  
etc

### 3 Components — Optimisation

Representation	Evaluation	Optimization
Instances	Accuracy/Error rate	Combinatorial optimization
$K$ -nearest neighbor	Precision and recall	Greedy search
Support vector machines	Squared error	Beam search

**Optimisation** is concerned with searching among the models in the language for the highest scoring model.

- How do we search among all the alternatives?
- Can we use some greedy approaches, branch and bound approaches, gradient descent, linear programming or quadratic programming methods.