

ML/DL을 위한 수학 1,2

Q1

$$(1) A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 2 & 3 \\ 0 & 0 & 3 \end{bmatrix}$$

$$DA = \begin{vmatrix} 1 & 0 & 1 \\ 0 & 2 & 3 \\ 0 & 0 & 3 \end{vmatrix} = 1 \begin{vmatrix} 2 & 3 \\ 0 & 3 \end{vmatrix} - 0 \begin{vmatrix} 0 & 3 \\ 0 & 3 \end{vmatrix} + 1 \begin{vmatrix} 0 & 2 \\ 0 & 0 \end{vmatrix} \\ = 2 \times 3 - 3 \times 0 + 0 \times 0 - 2 \times 0 = \boxed{6}$$

determinant는 선형 변환된 xy 단위 면적의 얼마나 늘어나는지 보여준다.

$$(2) \det(A - \lambda I) = \begin{vmatrix} 1-\lambda & 0 & 1 \\ 0 & 2-\lambda & 3 \\ 0 & 0 & 3-\lambda \end{vmatrix} \\ = (1-\lambda) \begin{vmatrix} 2-\lambda & 3 \\ 0 & 3-\lambda \end{vmatrix} - 0 \begin{vmatrix} 0 & 3 \\ 0 & 3-\lambda \end{vmatrix} + 1 \begin{vmatrix} 0 & 2-\lambda \\ 0 & 0 \end{vmatrix} \\ = (1-\lambda)(2-\lambda)(3-\lambda)$$

eigenvalue $\rightarrow \boxed{1, 2, 3}$

$$\lambda=1 \text{ 선택 시, } A - \lambda I = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 2 \end{bmatrix} \text{ 이며,}$$

$$\begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 3 \\ 0 & 0 & 2 \end{pmatrix} \begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \text{ 이 되는 } X, Y, Z \text{ 가 필요}$$

$$X=1 \text{ 대입 시, } 0 \cdot 1 + 0 \cdot Y + Z = 0 \quad \therefore Z = -1$$

$$0 \cdot 1 + 1 \cdot Y + 3Z = 0 \quad \therefore Y = 3$$

따라서 eigenvector $\rightarrow \begin{pmatrix} 1 \\ 3 \\ -1 \end{pmatrix}$

벡터 A에 대해 n 차 정방행렬 eigenvector를 구한 결과와 상수인 λ 를 곱한 결과와 같은 값을 의미한다.

Q2

우선 eigenvalue를 구한다.

$$\det(B - \lambda I) = \begin{vmatrix} 0-\lambda & 0 & 0 \\ 0 & 0-\lambda & 0 \\ 3 & 0 & 1-\lambda \end{vmatrix} = -\lambda \begin{vmatrix} 0-\lambda & 0 \\ 0 & 1-\lambda \end{vmatrix} \\ = \lambda^2(1-\lambda)$$

$$\lambda=0 \text{ 선택 시, } B - \lambda I = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 3 & 0 & 1 \end{bmatrix}$$

$$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 3 & 0 & 1 \end{pmatrix} \begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \rightarrow 3X + Z = 0. \quad V_1 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, V_2 = \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix}$$

$$\lambda=1 \text{ 선택 시, } B - \lambda I = \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 3 & 0 & 0 \end{bmatrix} \quad P = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 3 & 1 \end{pmatrix}$$

$$\begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 3 & 0 & 0 \end{pmatrix} \begin{pmatrix} X \\ Y \\ Z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \rightarrow \begin{matrix} X=0 \\ Y=0 \\ Z=1 \end{matrix} \quad V_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$\text{And, } B = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}, P^{-1} = \begin{pmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 3 & 0 & 1 \end{pmatrix}$$

$B = PDP^{-1}$ is verified.

Q3. '당첨' 이라는 단어를 포함하는데 1평면 확률

$$P(\text{Spam} | \text{당첨}) = \frac{P(\text{당첨} | \text{Spam}) \cdot P(\text{Spam})}{P(\text{당첨})}$$

$$= \frac{P(\text{당첨} | \text{Spam}) \cdot P(\text{Spam})}{P(\text{당첨} | \text{Spam}) \cdot P(\text{Spam}) + P(\text{당첨} | \text{Not Spam}) \cdot P(\text{Not Spam})}$$

$$= \frac{0.5 \times 0.2}{0.5 \times 0.2 + 0.01 \times (1-0.2)} = \frac{0.1}{0.1 + 0.08} = \frac{0.1}{0.18} = 0.5556$$

Q4

$$(1) p(\text{Hit}) = \frac{9}{15} = 0.6, p(\text{Out}) = \frac{6}{15} = 0.4$$

$$\begin{aligned} H &= -(0.4 \cdot \log_2(0.4) + 0.6 \cdot \log_2(0.6)) \\ &= -(0.4 \times (-1.3219) + 0.6 \times (-0.9170)) \\ &= 0.4 \times 1.3219 + 0.6 \times 0.9170 \\ &= 0.911 \end{aligned}$$

$$(3) p(\text{Hit}) = \frac{4}{15}, p(\text{Out}) = \frac{11}{15} \quad (\text{각 } 0.267, 0.733 \text{으로 계산})$$

$$\begin{aligned} H &= -(0.267 \times \log_2(0.267) + 0.733 \times \log_2(0.733)) \\ &= -(0.267 \times (-1.9050) + 0.733 \times (-0.4411)) \\ &= 0.267 \times 1.905 + 0.733 \times 0.4411 = 0.839 \end{aligned}$$

(2) 엔트로피

entropy 값이

0.134 더 높으므로

(3) 엔트로피 값이 타지나

더 차가운 값을 가지고 볼 수 있다.

Q5. Logistic Regression에서 Convex Optimization.

⇒ 경사하강법 사용

Logistic Regression의 cost function:

$$J(\theta) = -\frac{1}{n} \sum_{i=1}^n [y^{(i)} \log h_{\theta}(x) + (1 - y^{(i)}) \log (1 - h_{\theta}(x))]$$

$J(\theta)$ 를 최소화하는 θ 를 찾으면서 convex optimization이 진행됨.

$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$ 를 계속 반복하면서 최적의 θ 를 찾음

$$\left(\frac{\partial}{\partial \theta_j} J(\theta) = \frac{1}{n} \sum_{i=1}^n [\text{~~h}_{\theta}(x^{(i)}) - y^{(i)}\right] x_j^{(i)} \right)~~$$