

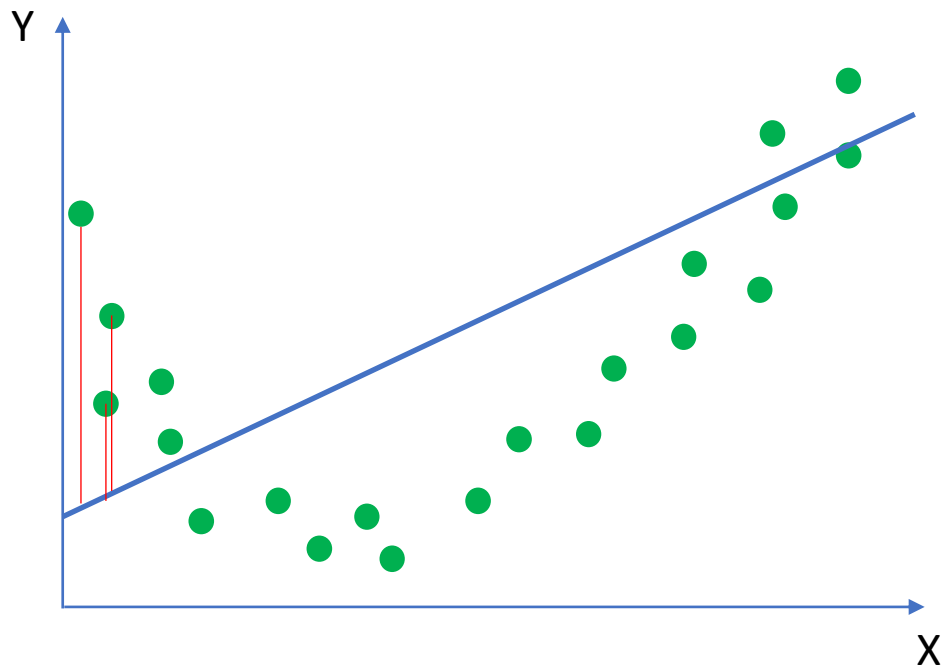
# Underfitting and Overfitting 101

# Underfitting and Overfitting

Regression Example

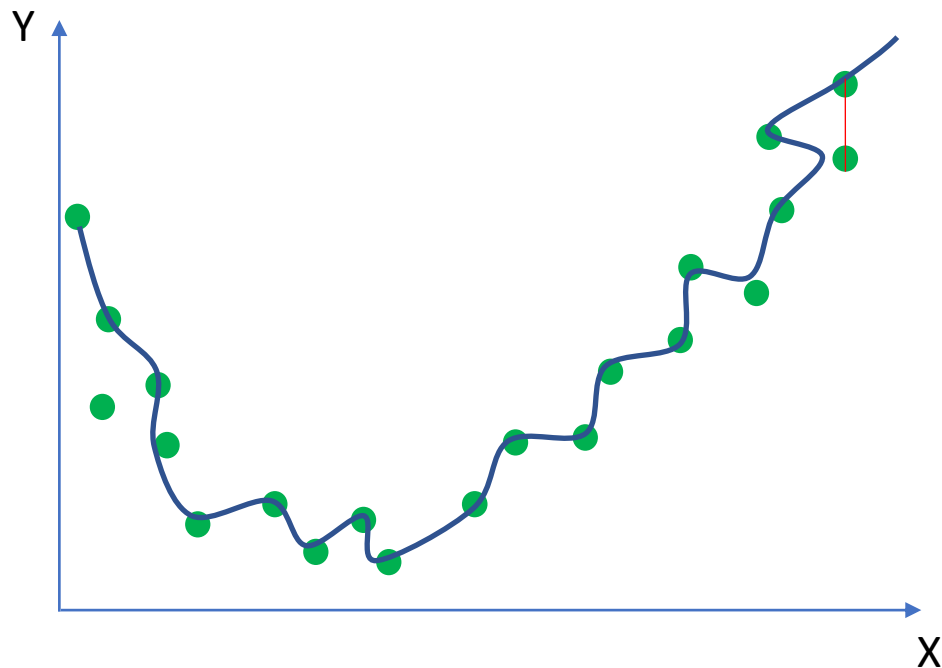
Underfitting

- High bias



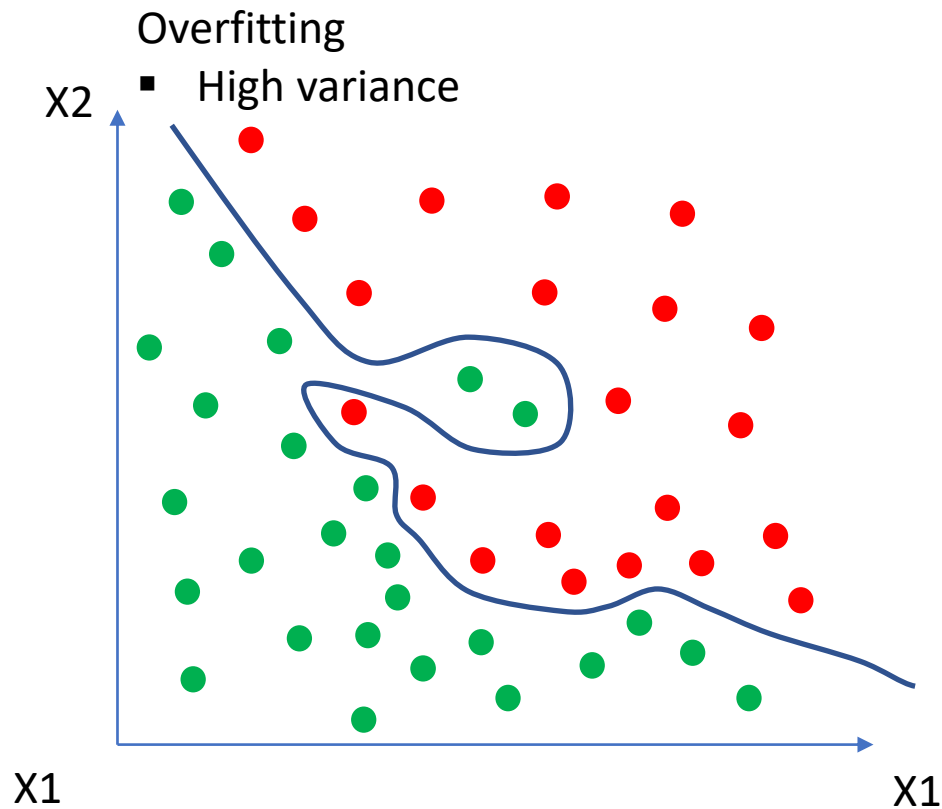
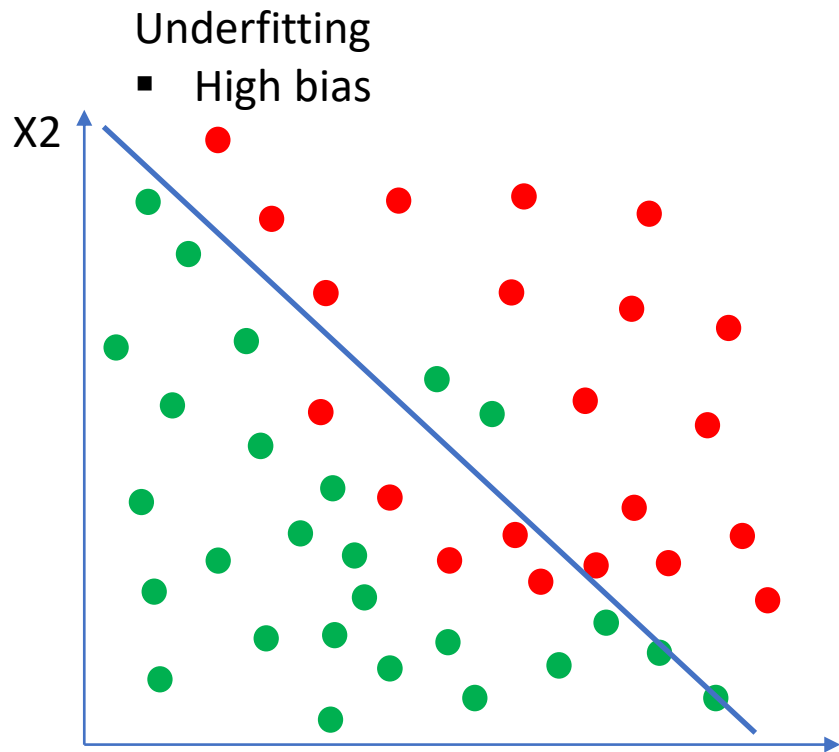
Overfitting

- High variance



# Underfitting and Overfitting

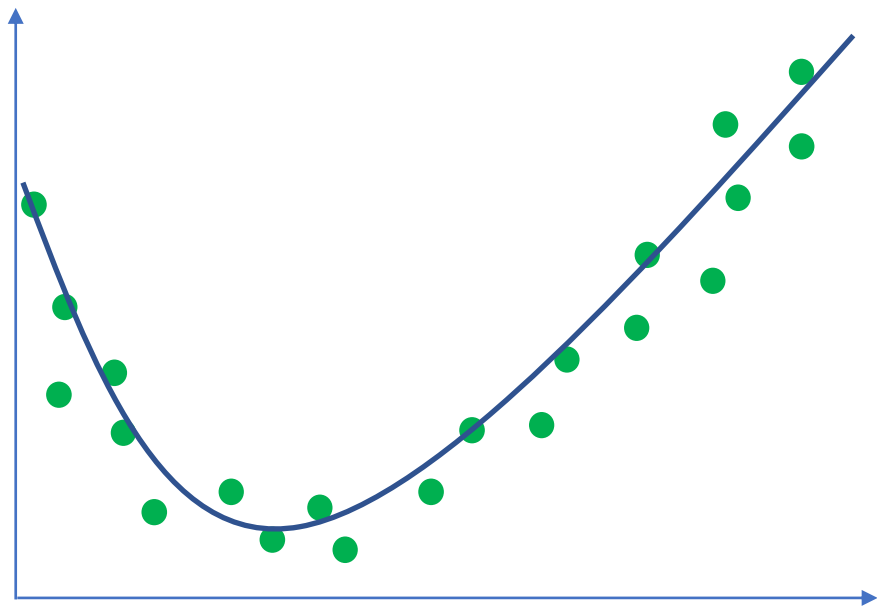
Classification Example



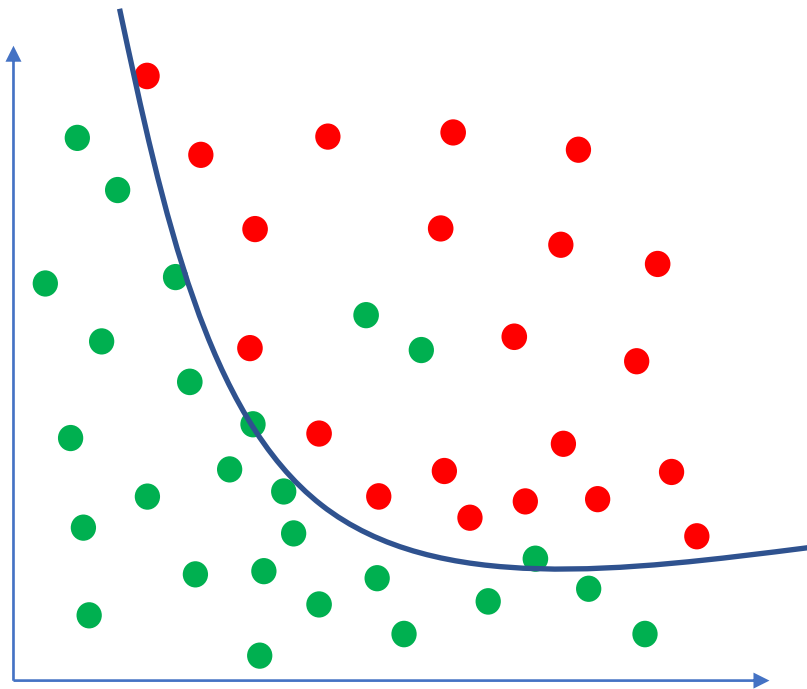
# Underfitting and Overfitting

Good Fits

- Regression Example

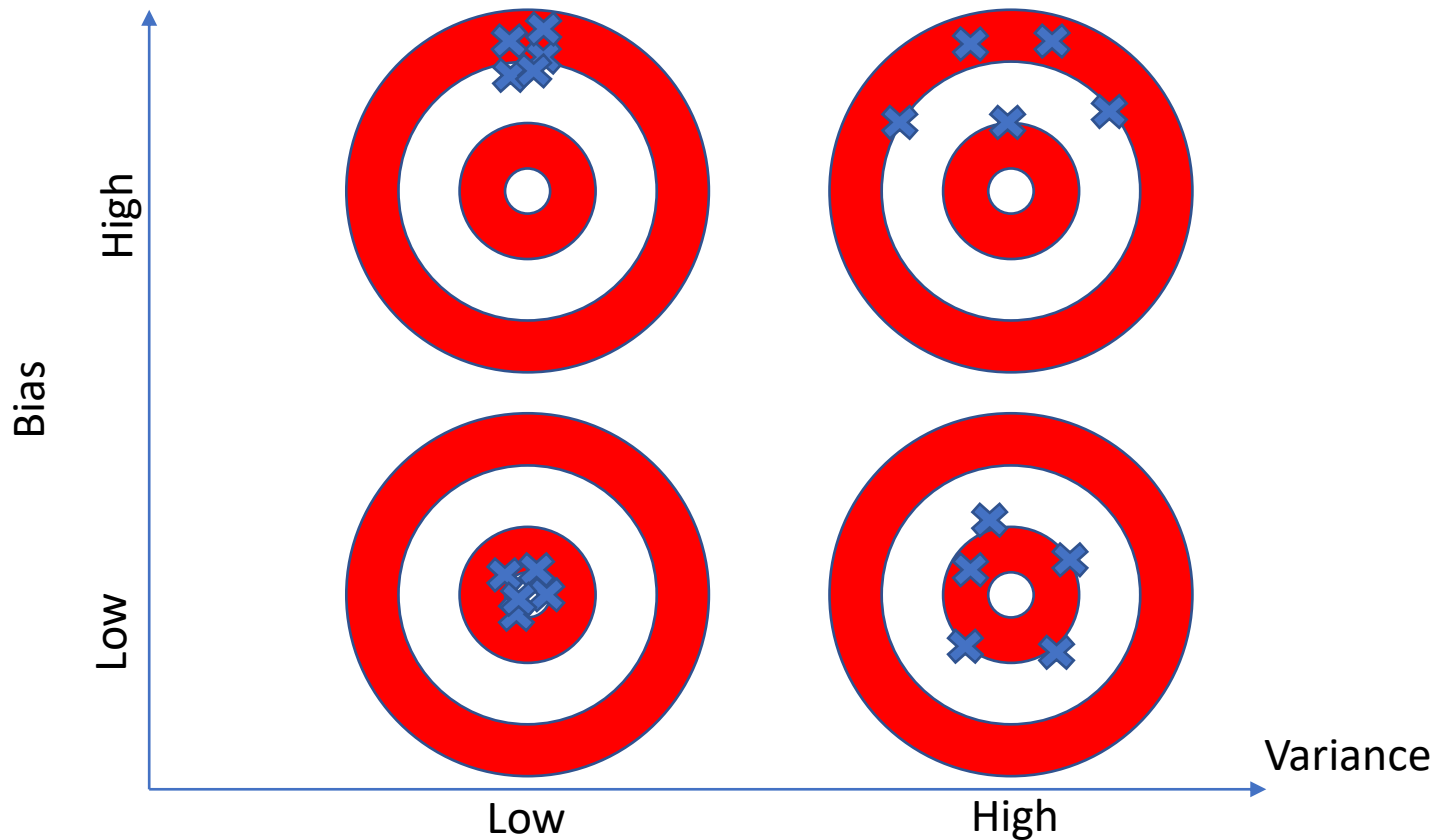


- Classification Example



# Underfitting and Overfitting

Bias and Variance

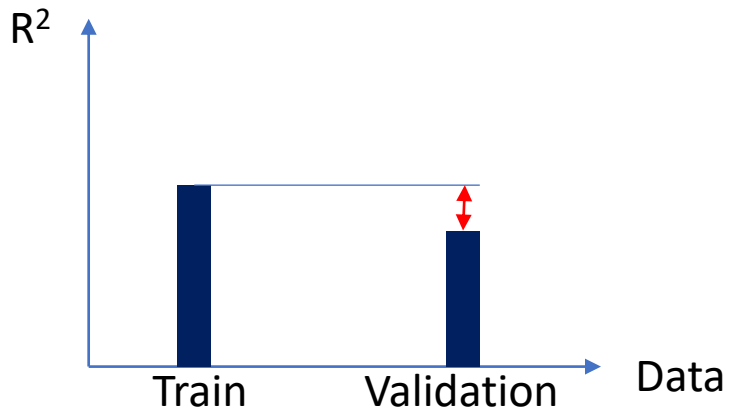


# Underfitting and Overfitting

## Bias and Variance

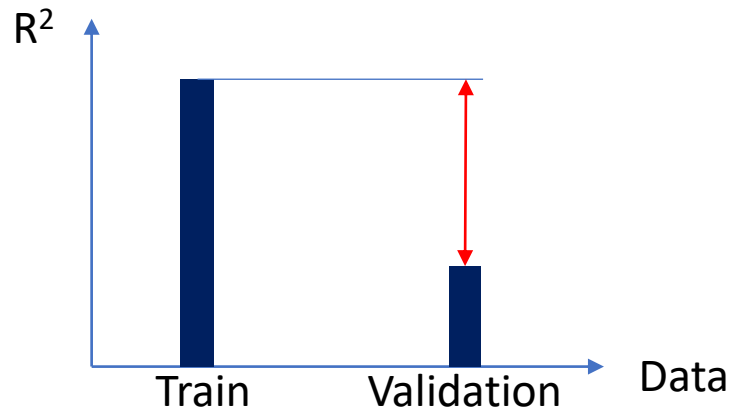
### Bias

- Difference prediction / actual values of **training** data
- Example High Bias / Low Variance
  - $R^2=0.5$  for training
  - $R^2=0.48$  for validation



### Variance

- Difference prediction of **training** data **vs.** prediction **validation** data
- Example Low Bias / High Variance
  - $R^2=0.97$  for training
  - $R^2=0.3$  for validation



# Underfitting and Overfitting

## Bias and Variance

Adding more parameters to a model  
increases model complexity

Model complexity ↑

Bias ↓

Variance ↑

Using a more complex model

Model complexity ↑

Bias ↓

Variance ↑

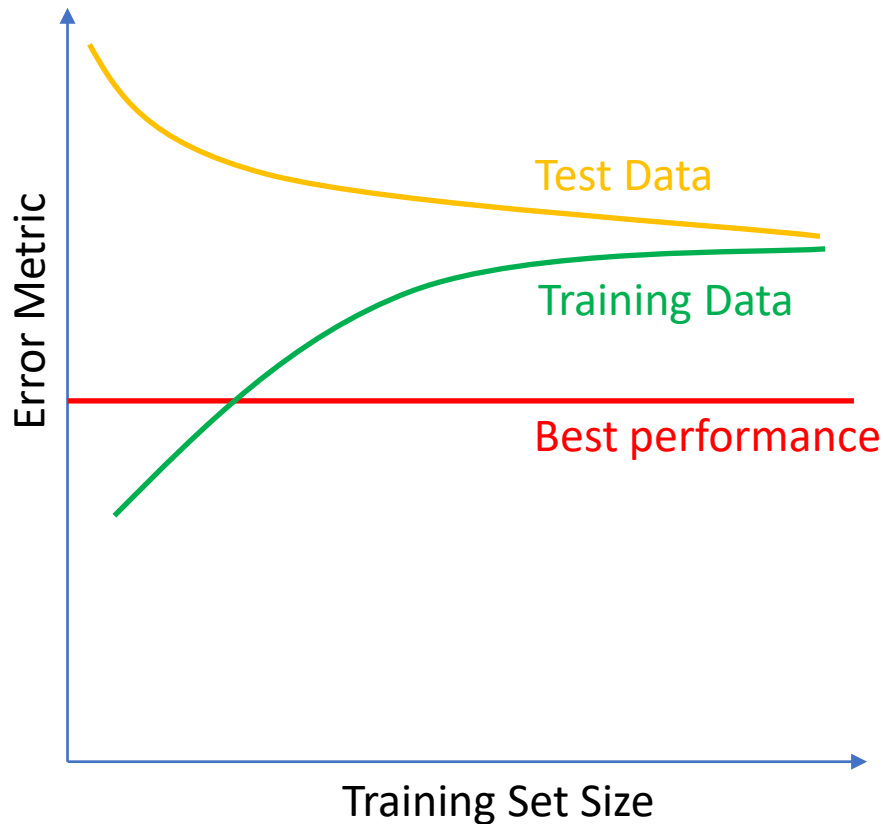
# Underfitting and Overfitting

Bias

## High Bias

- Learns fast
- Easy to understand (fewer parameters)
- Poor performance on complex problems

→ Underfitting

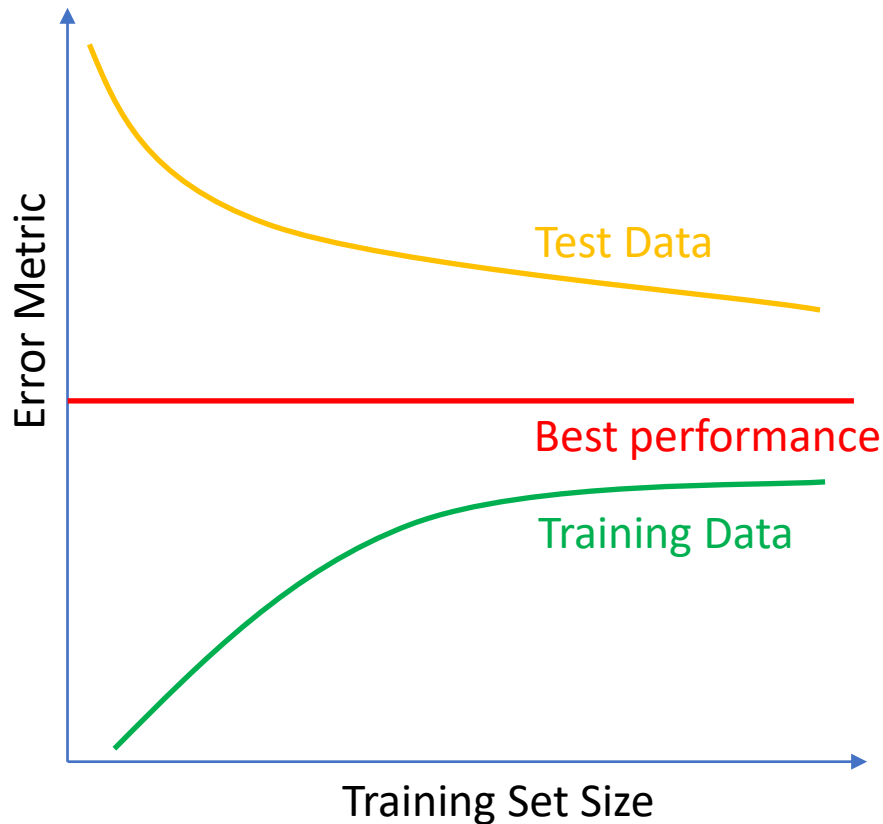




# Underfitting and Overfitting

## Variance

- High Variance → Large change of predictions if different training data is used
  - Low variance algorithms: Linear Regression, LDA, Logistic Regression
  - High variance algorithms: Decision Trees, kNN, SVM
  - High Variance → more parameters
  - Good training performance, poor validation performance → poor generalization
- Overfitting



# Underfitting and Overfitting

## Bias Variance Tradeoff

- Goal:
  - low bias / low variance
  - Good prediction performance
- Bias and variance have opposite directions
- Linear ML algorithms typically high bias, low variance
- Non-linear ML algorithms typically low bias, high variance
- Non-linear ML algorithms often have hyperparameters for tuning

