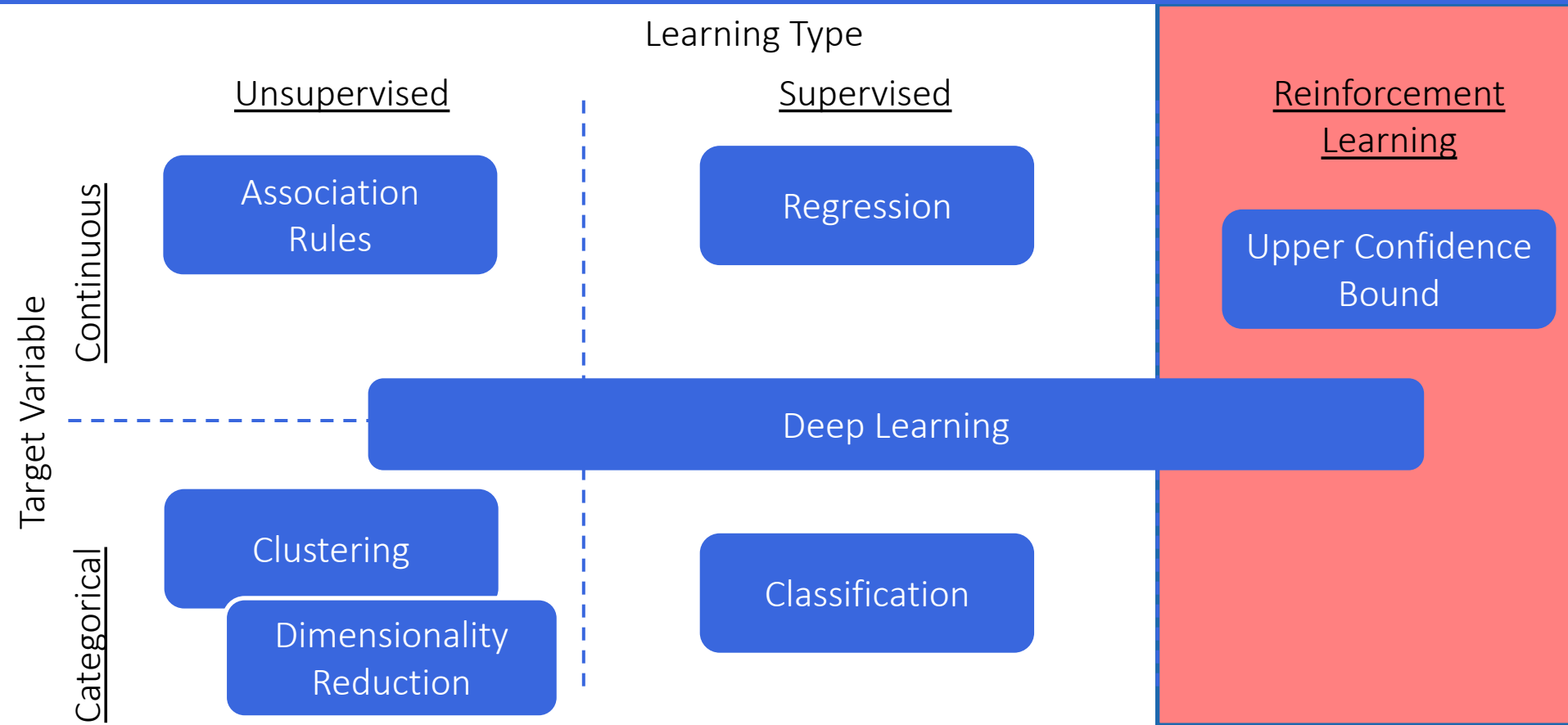


# Reinforcement Learning 101

# Reinforcement Learning

Machine Learning Map



# Reinforcement Learning

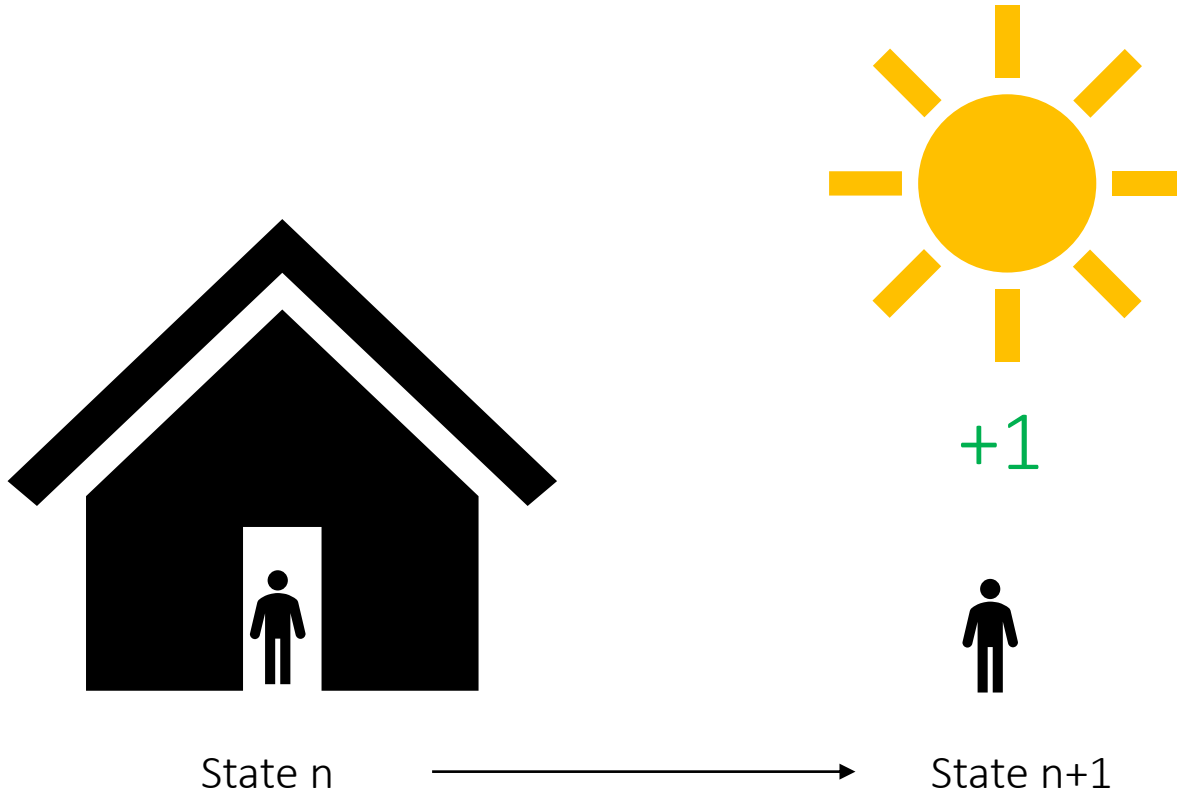
## Introduction

- type of Machine Learning
- components:
  - agent,
  - environment,
  - state,
  - reward
- process involves trial and error
- exploration / exploitation



# Reinforcement Learning

## Simple Example



# Reinforcement Learning

## Simple Example



# Reinforcement Learning

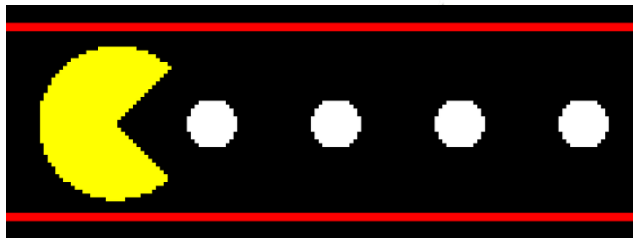
## Simple Example



# Reinforcement Learning

## Examples

### Games



### Robotics



### Self-Driving Cars

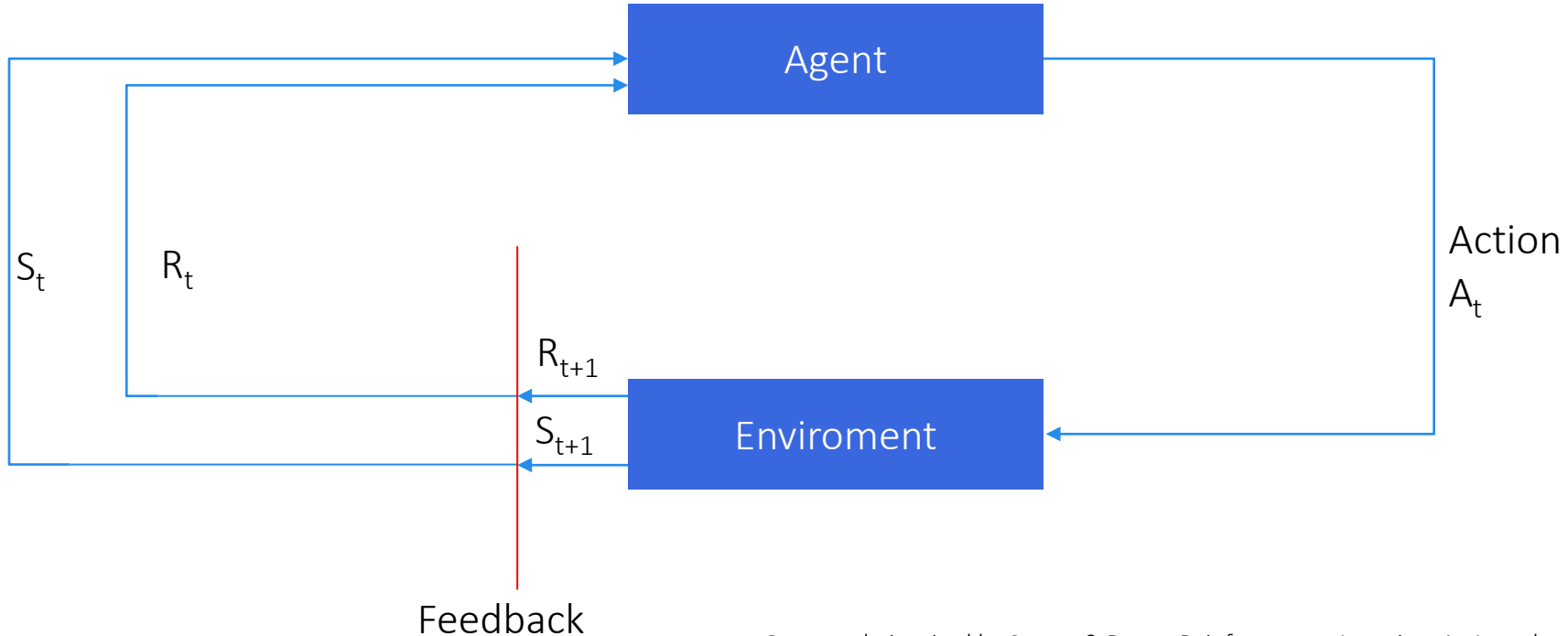


Source: [https://upload.wikimedia.org/wikipedia/commons/thumb/c/cf/Waymo\\_self-driving\\_car\\_front\\_view.gk.jpg/220px-Waymo\\_self-driving\\_car\\_front\\_view.gk.jpg](https://upload.wikimedia.org/wikipedia/commons/thumb/c/cf/Waymo_self-driving_car_front_view.gk.jpg/220px-Waymo_self-driving_car_front_view.gk.jpg)

Source: <https://www.bostondynamics.com/atlas>

# Reinforcement Learning

Process



Own graph, inspired by Sutton & Barto „Reinforcement Learning: An Introduction“



# Reinforcement Learning

From RL to Deep RL

