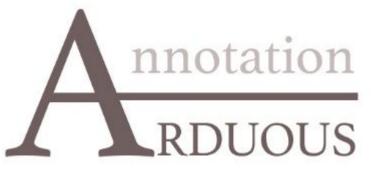
ARDUOUS - Developing a data annotation protocol

Ubicomp-ISWC2023



Who are we?



Prof. Dr. Kristina Yordanova Head of the Institute for Data Science, University of Greifswald, Germany. Research areas: human behaviour recognition and modelling, activity recognition, knowledge elicitation. One of the initiators of the ARDUOUS workshop series



Dr. Emma Tonkin
University of Bristol
Expert in Digital Humanities and
Data Science for Digital Health.
Part of the SPHERE project (Sensor
Platform for HealthcarE in a
Residential Environment) - working
on data management and analysis,
data reproducibility and data ethics



Dr. Gregory Tourte
University of Bristol
Expert in research data management.
Research in Deep time climate
modellingmwithin the Bristol Research
Initiative for the Dynamic Global
Environment
(BRIDGE).



University of Greifswald, Institute for Data Science
PhD candidate. Research areas:
knowledge extraction from
heterogeneous data sources, activity recognition and error detection, data annotation.

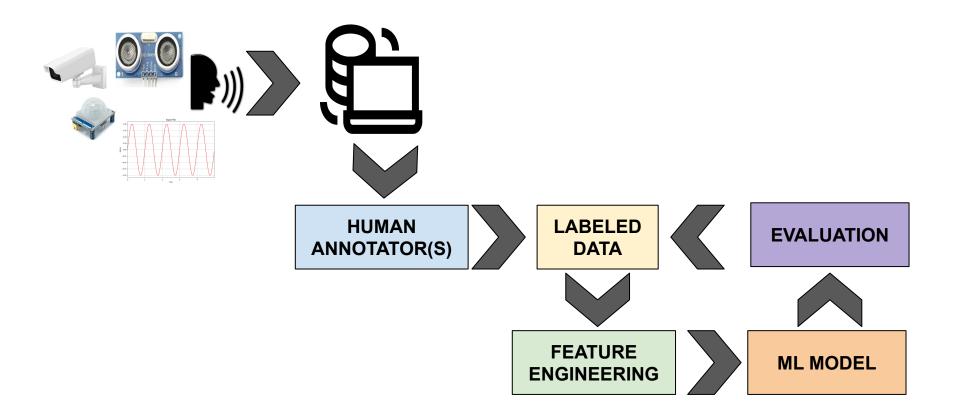


What is ARDUOUS?

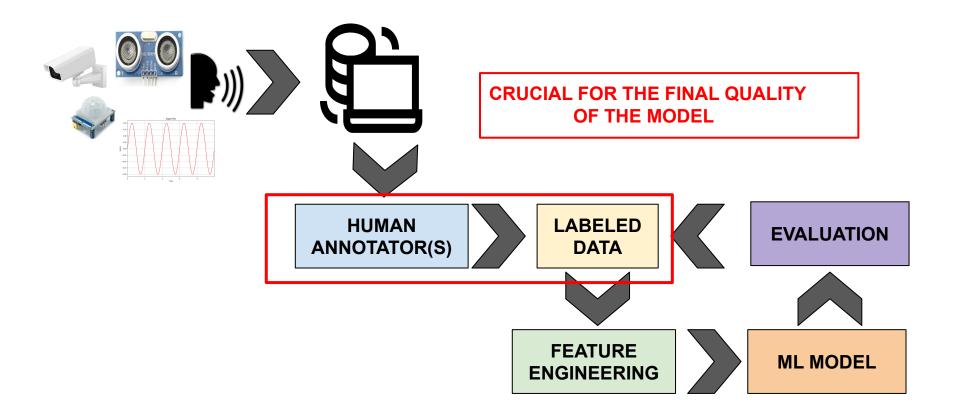
- stands for Annotation of useR Data for UbiquitOUs Systems
- a series of workshops (beginning in 2017)
- topics connected with data annotation in the domain of pervasive & ubiquitous systems (but not limited to these domains)
- included paper sessions, demonstration sessions, short tutorials, keynotes, collaborative tasks



Motivation for ARDUOUS



Motivation for ARDUOUS



Motivation for ARDUOUS

- The development of datasets and information about the annotation process are usually not described in detail
- most authors focus on the usage of the data
- detailed information about annotators is usually not provided
- data annotation is crucial for the final outcome of the application
- annotated data is used for proper evaluation

What is data annotation?

Definition of data annotation

The word "annotation" means (source Cambridge Online Dictionary):

- "a short explanation or note added to a text or image, or the act of adding short explanations or notes"
- "a description or piece of information added to data, for example a label saying whether a word is a noun, a verb, etc., or the act of adding this"

.... but also...

"the sense-making practice of a given dataset, where annotators assign meaning to data using (pre-defined) labels." [1]

'the goal of compiling data as the basis for ML approaches and automation.' [2]

Definition of data annotation



Bible with commentary (ca. 850-1499)[1]

The practice of annotation has immense historical significance. During the medieval period, readers frequently used spaces in manuscripts to annotate and discuss the text, which often transcribed with the primary text. Annotations enabled readers to discuss, critique, and learn from the annotations left behind by earlier readers.

Such annotations are still being used in the domain of Digital Humanities

Data annotation vs data labelling

- Often annotation and labels are used interchangeably
- there is no broadly accepted definition, but:
 - both share the common goal of adding metadata to raw data
 - annotations are often considered to include more written comments or marginal notes
 - labels are usually connected with visible features of data which are considered to be concrete



Label or annotation?

"Cat wearing a red hat"

Generated with deepai.org



Label or annotation?

"cat_face"

VIA annotation

tool:<u>https://www.robots.ox.ac.uk/~vgg/software/via/via_demo.html</u>

Common ways of annotation?

- In terms of "how" we annotate data here are several approaches:
 - paper-based approaches: common in human sciences (leaving comments alongside texts, interpretations, etc.)
 - computer-based approaches: using a mobile device or a computer to annotate datasets (a lot of tools exist)
 - voice-based annotation (for instance, while gathering data of an experiment we can leave comments in the form of recordings)

Many software solutions exist for different types of data (we will see some examples later in the tutorial)

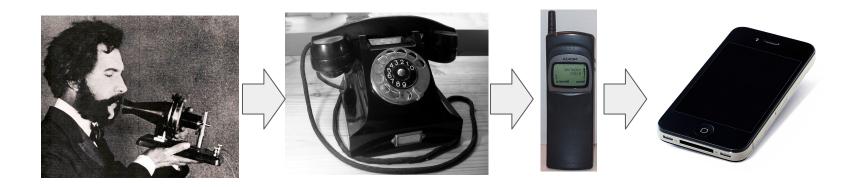
Ground Truth in annotation

The concept of ground truth

- The concept of "ground truth" is often used in the context of annotation
- exact origins of the term are unknown (most probably from the German word Grundwahrheit (fundamental truth, first attested in the mid-17th))
- may be understood as a concept relative to the knowledge of the truth concerning a specific question
- the term is aspirational: "the best data available"
- in some domains it is addressed as "gold standard", or <u>the best available</u> <u>approximation of the true state which can be used for benchmarking</u>

Semantic shift, drift and change in ground truth labels

- semantic drift: gradual change in the meaning which may be due to the change in the environment of use of a term



semantic drift of the word "telephone"

Semantic shift, drift and change in labels

- semantic drift: gradual change in the meaning which may be due to the change in the environment of use of a term





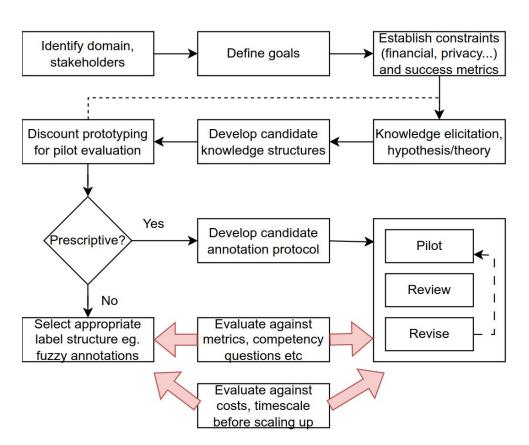
semantic drift of the word "web"

Semantic shift, drift and change in labels

- there are also more situations in which labels can change:
 examples:
 - change of the final application and the granularity (e.g. activity recognition) label: "take cup" to "take cup right" ("right" indicating hand)
 - labels were based on a concept which changed
 - annotators' experience with other annotation tasks

Methodology for data annotation protocol

Overall process workflow



Ground truthing methods and approaches

- How do we get ground truth?
 common ways: domain experts, crowdsourcing, observation-based approaches, automated methods (e.g. using state-of-the art classifiers)
- Who is involved in the process of collection of ground truth?
 domain experts, ML engineers, users
- How to elicit (gather) expert knowledge in order to define ground-truth?

Knowledge elicitation

What is Knowledge elicitation

"Set of techniques and methods that attempt to elicit the knowledge of a domain expert" (Shadbolt et al. 2015)

Main idea:

The idea is that the knowledge elicitor and <u>domain expert</u> work together on the creation of a model which encodes expert's knowledge. This model may represent reality to a varying degree.

Knowledge elicitation is a subprocess of knowledge acquisition

Foundational assumption: generally, knowledge is held by individuals (for example, in institutions it may be held by employees, volunteers and users)

Knowledge Elicitation Techniques - Overview

Two main categories:

- natural:

interviews (structured, semi-structured, unstructured)

structured: based on a set of pre-arranged prompts provided by the elicitor semi-structured: is not restricted to a set of questions, questions might divert during the conversation, more informal unstructured: no predefined questions, interviewers might ask questions which come on their mind on the spot

protocol analysis: a form of "think aloud study" - expert solves a problem in front of the elicitor while explaining the steps and their thought process aloud, elicitor takes notes or records the steps.

Knowledge Elicitation Techniques - Overview

contrived (non-natural) - experts are asked to take part in tasks that they would not ordinarily undertake.
 Two of them are:

card sorting - often used to elicit categories and relationships. The expert is given cards with concepts and then the expert has to repeatedly sort them in different categories and label the resulted categories. (example on the next slide)

grid laddering - the interview begins with a seeding term (foundational concept). The participant is then asked to elicit examples of the class ("Provide an example of <seeding term> "), or to navigate the hierarchy upwards ("What are concept A and B examples of ?"), or across ("what alternative examples are there of this class?"). The expert might also be asked to identify differences ("What is the difference between A and B"?)
Result is structured hierarchy.

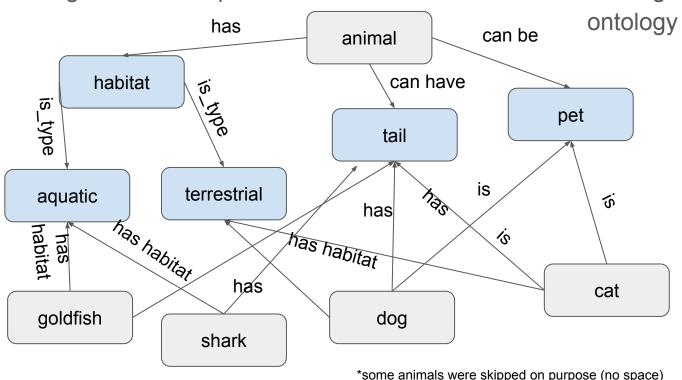
Knowledge Elicitation Techniques - contrived methods

Example: card sorting (concept sorting) of animals



Knowledge Elicitation Techniques - contrived methods

Example: using the resulted piles we can build for instance a knowledge graph* or



Identifying an appropriate strategy

Dependent on stakeholders

So, begin with a stakeholder analysis: identify *creators*, *contributors* and *candidate users* of the information.

Subject matter experts are often difficult to contact due to time, finance, resource or organisational constraints (for example: clinical staff, judiciary) and may or may not be inclined to share knowledge*

Consider: Are there any moral, ethical, legal or privacy concerns surrounding the task?

In general: A common starting point is the interview technique

Prototyping methods (e.g. card sort) can be helpful in evaluating knowledge gained at an earlier stage**

^{* &}lt;u>Gavrilova, T.</u> and <u>Andreeva, T.</u> (2012), "Knowledge elicitation techniques in a knowledge management context", <u>Journal of Knowledge Management</u>, Vol. 16 No. 4, pp. 523-537. https://doi.org/10.1108/13673271211246112

^{**} Jones, S.R. and Miles, J.C. (1998), The Use of a Prototype System for Evaluating Knowledge Elicitation Techniques. Expert Systems, 15: 83-97. https://doi.org/10.1111/1468-0394.00067

Define the annotation domain

Annotations are typically designed to suit a particular use case, but describe one or more **domains** ('a realm of the world')

For example, annotations describing sporting activity might include information about the sport, and require information about **location**, **time** and **causality**

Therefore, as with ontology development more broadly, it is useful to consider whether knowledge structures exist that might be reused

Annotation scope and granularity

Annotation tasks can be lengthy: setting and testing that an appropriate **scope** has been selected and that the information is described to an appropriate **granularity** is helpful in minimising annotation timescale

Example scenario: a group of annotators may be tempted to annotate every piece of information that they identify in the source material, describing every detail, however slight, in the belief that it may be useful. However, this is time-consuming and the annotators eventually realise that the resulting labels contain more detail than the use case requires.

Annotation scheme

- Annotation scheme provides information about how the annotations will be represented
- the scheme can be expressed as
 labels (vocabulary) can be controlled (pre-defined set) or uncontrolled (annotators can add labels)
 - a **taxonomy** (hierarchical label set), **ontology** (if relationships are included) and **thesaurus** (if some semantic similarities are encoded)
- Example 1: semantic representation in the domain of activity recognition

labels encoded as string type with information about actions and objects being manipulated: "take-cup", "put-cup", "wash-pot"

Example 2: encoding named entities (IOB-format): "Artur is brave"

Artur I-PER is O brave O O

I-PER indicates the beginning of an entity "Person" **O** indicates "no entity"

Exercise: building a vocabulary

See recipe_task.txt

Labels & Agreement: Inter- & Intra-annotator agreement

- Question: What about annotators' agreement?
- Inter-annotator agreement: how similar are the annotations of different annotators?
- **Intra-annotator agreement:** how similar are the repeated annotations of a single annotator?
- for both "types" of agreements we can use the same metrics for evaluation
- in general, chance-corrected agreement coefficient are preferred

Should annotators agree?

Annotators may disagree for a wide variety of reasons. A few examples below:

- the guidelines are subject to interpretation/unclear, and the annotators have varied understanding of them - resolvable through iterative discussion and review
- the problem itself is subject to interpretation, and the annotators disagree with one another for valid reasons - indicates that the task is difficult, for example, responses vary for cultural or linguistic reasons
- the source material contains inadequate information to be sure: for example, an image/video is blurry, unclear or the subject is occluded
- annotators are learning as they go annotation performance is likely to improve over time

Studying **annotator subjectivity** may be part of the purpose of the study (descriptive vs prescriptive annotator paradigm*).

^{*} Röttger, P., Vidgen, B., Hovy, D. and Pierrehumbert, J. B. 'Two contrasting data annotation paradigms for subjective NLP tasks'. In: arXiv preprint arXiv:2112.07475 (2021)

How should we respond to disagreement between annotators?

Options:

- return to, review and rework inconsistent annotations:
 - o achieve consensus, improve and harmonise annotator mental models of task
- avoid inconsistent annotators, where appropriate (e.g. MTurk...)
- note that inconsistent labels may still be reliable, in the sense that the
 disagreement identified is an accurate reflection of disagreement between
 individual annotators' observations! In some circumstances, labels with low
 agreement between annotators may be usable as-is.

How do we measure agreement between annotators?

Several common metrics exist:

Percent agreement:

Percent agreement =
$$\frac{\text{number of concordant responses}}{\text{total number of responses}} \times 100$$

Cohen's Kappa: measure of agreement between <u>two</u> annotators which takes into consideration <u>expected agreement resulting by chance</u>. To calculate kappa, we need to calculate the proportion observed agreement (Po) and the proportion expected agreement by chance (Pe)

The formula to calculate Cohen's Kappa $k = \frac{Po - Pe}{1 - Pe}$

The result varies between -1 and 1 (1 being perfect agreement, values below 0 no agreement)

Cohen's Kappa example

Assume we have the following annotations:

Annot 1 = [C, C, C, D, D, D, D, D]

Annot 2 = [C, C, D, C, C, D, D, D]

Assume we have the following annotations:

		Annot 1		
		С	D	
Annot 2	С	2	2	
	D	1	3	

Assume we have the following annotations:

Annot 1
C D
C 2 2
D 1 3

Annot 2

Observed agreement (diagonal of agreement table) = 5 cases Proportion observed agreement = 5 / 8 = **0.625**

1) Expected agreement for class C = P(Annot 1 = C) x P(Anot 2 = C)

P(Annot 1 = C) = 3/8 (3 cases out of 8 where Annot 1 put label C)

P(Annot 2 = C) = 4/8 (4 cases out of 8 where Annot 2 put label C)

P (Annot 1 = C) x P(Annot 2 = C) = $3/8 \times 4/8 = 12/64 = 0.1875$

Assume we have the following annotations:

Annot 1
C D
C 2
D
D
1 3

Annot 2

Observed agreement (diagonal of agreement table) = 5 cases Proportion observed agreement = 5 / 8 = **0.625**

1) Expected agreement for class C = P(Annot 1 = C) x P(Anot 2 = C)

P(Annot 1 = C) = 3/8 (3 cases out of 8 where Annot 1 put label C)

P(Annot 2 = C) = 4/8 (4 cases out of 8 where Annot 2 put label C)

P (Annot 1 = C) x P(Annot 2 = C) = $3/8 \times 4/8 = 12/64 = 0.1875$

2) Expected agreement for class $D = P(Annot 1 = D) \times P(Anot 2 = D)$

P(Annot 1 = D) = 5/8 (5 cases out of 8 where Annot 1 put label D)

P(Annot 2 = D) = 4/8 (4 cases out of 8 where Annot 2 put label D)

P (Annot 1 = D) x P (Annot 2 = D) = $5/8 \times 4/8 = 20/64 = 0.3125$

Assume we have the following annotations:



From 1) and 2):

P (Annot 1 = C) x P(Annot 2 = C) =
$$3/8 \times 4/8 = 12/64 = 0.1875$$

P (Annot 1 = D) x P (Annot 2 = D) = $5/8 \times 4/8 = 20/64 = 0.3125$

3) Expected chance agreement: P (Annot 1 = C) x P(Annot 2 = C) + P (Annot 1 = D) x P (Annot 2 = D) = 0.1875 + 0.3125 = 0.5

Annot 2

Cohen's Kappa k = (0.625 - 0.5) / (1 - 0.5) = 0.125 / 0.5 = 0.25

Interpreting Kappa coefficients

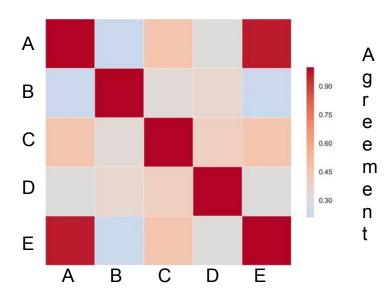
Different interpretations exist across the literature

Landis & Koch (1997)				
0.81 - 1.00	almost perfect			
0.61 - 0.80	substantial			
0.41 - 0.60	moderate			
0.21 - 0.40	fair			
0.00 - 0.20	slight			
<0.00	poor			

Altman (1991)				
0.81 - 1.00	very good			
0.61 - 0.80	good			
0.41 - 0.60	moderate			
0.21 - 0.40	fair			
0.00 - 0.20	poor			

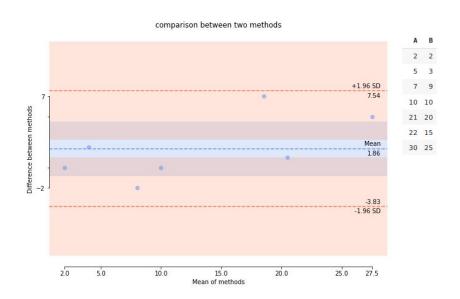
Visualizing agreement

1) Using simple heatmaps (given any agreement metric)



Visualizing agreement

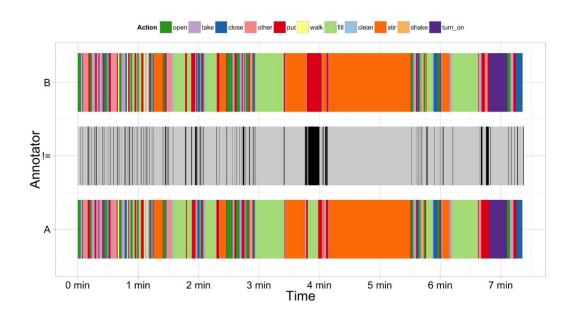
- 2) If we have annotations which are encoded as numerical values, we could apply a **Bland–Altman plot** visualizing the difference between two annotations.
 - The plot shows the difference between the measurements for instance (A and B) on the y-axis (or A B) and the average of the measurements on the x-axis.



Visualizing agreement

2) Visualizing labels in time

if we have a sequential annotation (such as a video log), we could apply visualization of the labels and the differences between annotators at each time step



Validating causal correctness of annotation

- In some cases (such as annotation of activities) the domain contains "naturally" causal relationship. For instance, the action "take cup" causes the action "put cup".
- How can we validate annotations using such causality?

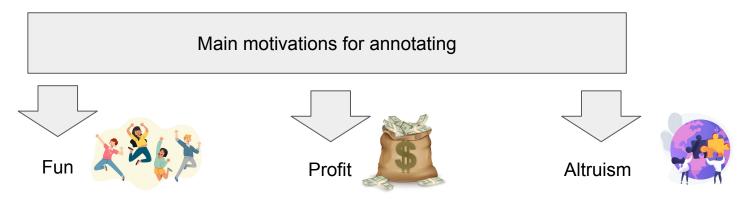
manually: by checking directly the sequence of annotations one by one

automatically: by checking the correctness of the sequence given a domain model (expressed for example in first order logic)

I will demonstrate how to validate causal annotations using Al planning

Factors and biases in annotation tasks

Factors in annotation: Motivation



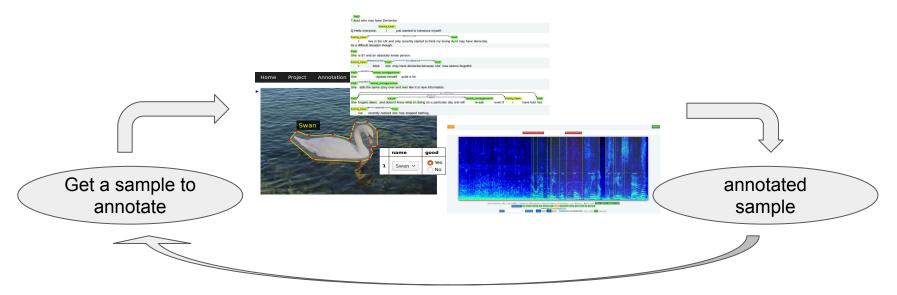
Especially when gamification strategies are applied

People get paid to annotate (e.g. Amazon Mechanical Turk)

doing something good in the name of science/community/system

Annotation outcome can be affected by the motivation of the annotators

Factors in annotation: Repetitiveness

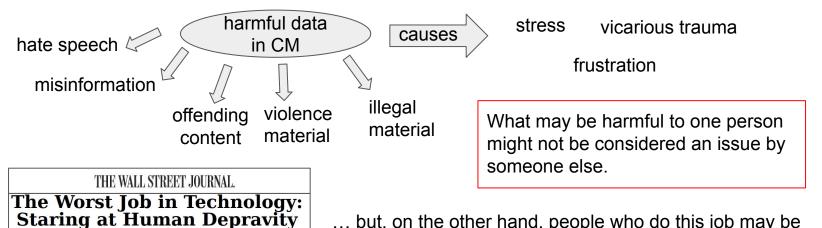


Even when using tools, usually we have the same workflow during the annotation process (although the samples differ)

The repetitive nature of tasks may cause tiredness, drowsiness, and reductions in adaptability and responsiveness

Factors in annotation: coping with harmful data

- **Harmful data**: material which may have harmful/negative effects on some readers/viewers in terms of emotional, psychological and physical well-being and safety (can still be legal!)
- Effects have been well studied in the area of Content Moderation (CM), or the process of detecting contributions that are irrelevant, obscene, illegal, harmful, or insulting with regards to useful or informative contributions.



to Keep It Off Facebook

Social-media giants hire legions of contractors to hunt for pornography, racism and violence i torrent of posts and videos

... but, on the other hand, people who do this job may be proud of making the webspace safer for others

By Lauren Weber & Deepa Seetharaman, Dec. 2017, THE WSJ

Factors in annotation: coping with harmful data

Assessment mechanisms to evaluate stress on workers (annotators) exist:

Examples:

The General Health Questionnaire (GHQ), a self-screening tool relating to psychiatric disorder;

HAVE YOU RECENTLY				
1.	Been feeling perfectly well and in good health?			
2.	Been feeling in need of a good tonic?			
3.	Been feeling run down and out of sorts?			
4.	Felt that you are ill?			
5.	Been getting any pains in your head?			
6.	Been getting a feeling of tightness or pressure in your head?			
7.	Been having hot or cold spells?			
8.	Lost much sleep over worry?			
9.	Had difficulty in staying asleep once you are off?			
10.	Felt constantly under strain?			
11.	Been getting edgy and bad-tempered?			
10	D			

The first 11 questions of a scaled version of the GHQ (Goldberg and Hillier 1979).

The Perceived Stress Scale, a measurement of stress;

The Oldenburg Burnout Inventory (OLBI);

The Connor-Davidson Resilience Scale (CD-RISC), which measures resilience, against stress.

Factors in annotation: coping with harmful data

The Perceived Stress Scale (PSS), a measurement of stress;

For each question choose from the following alte 0 - never 1 - almost never 2 - sometimes 3 - fairly of		10 questions of the PSS
l. In the last month, how often have you been upset because happened unexpectedly?	of something that	·
2. In the last month, how often have you felt that you were u important things in your life?	nable to control the	
3. In the last month, how often have you felt nervous and str	essed?	
4. In the last month, how often have you felt confident about your personal problems?	your ability to handle	
5. In the last month, how often have you felt that things wer	e going your way?	
6. In the last month, how often have you found that you cou all the things that you had to do?	ld not cope with	
7. In the last month, how often have you been able to control your life?	irritations in	
8. In the last month, how often have you felt that you were o	n top of things?	
9. In the last month, how often have you been angered becau happened that were outside of your control?	se of things that	
10. In the last month, how often have you felt difficulties were you could not overcome them?	re piling up so high that	

Further tools:

The Oldenburg Burnout Inventory (OLBI) (link);

The Connor-Davidson Resilience Scale (CD-RISC) - measures resilience, against stress.(link)

Biases in annotation tasks: Biases in annotation instructions

Case study in the domain of Natural Language Understanding (NLU)
Parmar, Mihir, et al. "Don't Blame the Annotator: Bias Already Starts in the Annotation Instructions."

- studied 14 benchmark datasets (mainly question-answering ones)
- authors investigated reoccurring patterns in annotation instructions
- hypothesized that these patterns "might limit the imaginations of annotators while creating samples"
- demonstrated that the repeating patterns are a source of bias in the created samples
- this instruction bias led to inflated assessment of model performance

Biases in annotation tasks: Biases caused by social and demographic factors

Case studies:

Di Domenico et al.:

- domain: emotion recognition
- older people are faster at recognizing positive emotions than negative ones
- older people perceive both happy and angry expressions more intensive

Al Kuwatly et al.:

- aimed to investigate the influence of several demographic characteristics
- methodology: training classifiers on datasets annotated by different groups and testing significance of their performance difference
- results:

<u>gender</u>: no significant difference, but inter-rater score of females significantly lower; <u>first language</u>: classifiers derived from annotations by naive speakers achieved higher scores <u>age and education level</u>: evidence that in the particular tasks personal attacks in comments are perceived differently

Biases in annotation tasks: Biases caused by pre-annotation

 In some cases a dataset can be pre-annotated, for instance by using weak classifiers on the task at hand. The pre-annotated samples are then reviewed and modified by annotators and additional labels are added if needed

Case study by Fort et al. (2010)

- domain: POS-tagging
- pre-annotation had significantly decreased annotation time
- observed that the accuracy of some annotators dropped
- may be caused by annotators relying too much on the automated tools and being less attentive during the correction phase

Developing annotation guidelines

Best-practices summary

What are annotation guidelines exactly?

- annotation guidelines are designed after the domain knowledge has been elicited and annotation scheme has been chosen
- annotation guidelines deliver information about what and how to annotate
- The development of guidelines is often heavily iterative

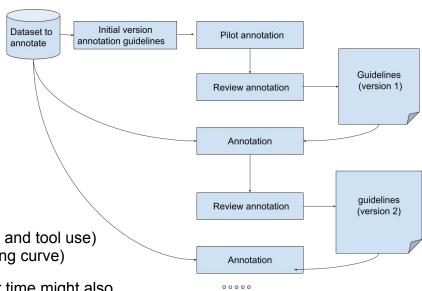
Requirements for annotation guidelines

- Annotation guidelines should cover the elicited expert knowledge and provide a clear description of the domain and the application
- Annotation guidelines should be designed to serve the purpose of the final application
- Guidelines need to be as precise as possible, but also as generic as possible more precisely, the concepts which are subject of the annotation should be understandable enough so that no ambiguity occurs
- Guidelines should include negative and positive examples e.g. for each category/label inclusion and exclusion criterias should be discussed and example annotations should be provided
- Describe problematic labels / cases
- Incorporate rules for situations where no label is applicable
- There should be a clear definition of the tools which will be used

Best practices for creating annotation guidelines

- Annotation guidelines should be developed iteratively with review and refinement subprocesses
 - 1) create a proto version of the annotation manual and choose a tool for the task (software)
 - 2) pilot annotation performed by multiple experts or trained annotators
 - independently
 - no discussions during annotation
 - after done annotating, inspect differences
 - justify decisions
 - document choices & challenging cases
 - identify easy and hard cases
 - refinement of the guidelines
 - meet final decisions of what to annotate
 - 3) create guidelines version 1 (non-pilot)
 - 4) annotate and repeat refinement until an acceptable agreement is reached
 - 5) engage other annotators who will follow the guidelines
 - make sure that annotators have been trained (domain and tool use)
 - new annotators should also do pilot annotation (learning curve)

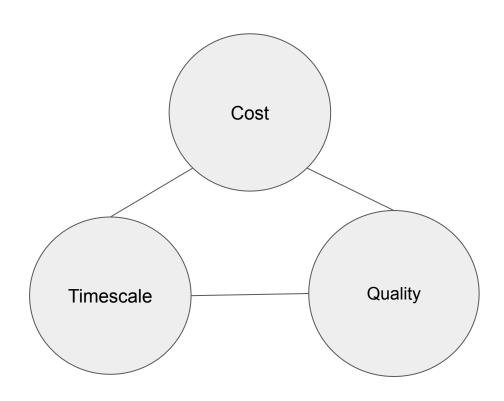
In some cases measuring intra-annotator agreement over time might also be beneficial (ensures stability over time)



Picture adapted from:

Reiter, Nils. "Anleitung zur Erstellung von Annotationsrichtlinien". (2020)

Contemporary practices in data annotation: key problems



Approaches explored here:

- Crowdsourcing and citizen science
- Software assisted/partially automated annotation
- Use of LLMs in data annotation

Crowdsourcing and citizen science

- Addresses problem of recruiting workers in manual annotation
- Effort is sourced from broader population, typically via an online platform
- Contributors may be volunteers, or receive some compensation (e.g. micropayment, academic credit, etc)
- Widely used in annotation tasks of various kinds:
 - o analysis of texts, video, image data, audio annotation and transcription, functional evaluation tasks, etc.
- Benefit potentially wide reach for recruitment, low cost
- Concerns well-understood ethical concerns (for example: low-paid work without income protection, impact on professions affected by use of crowdsourcing) - follow appropriate guidelines when implementing*

^{*} Standing, S. and Standing, C. 'The ethical use of crowdsourcing'. In: Business Ethics: A European Review 27.1 (2018), pp. 72–80

Machine assisted/partially assisted annotation

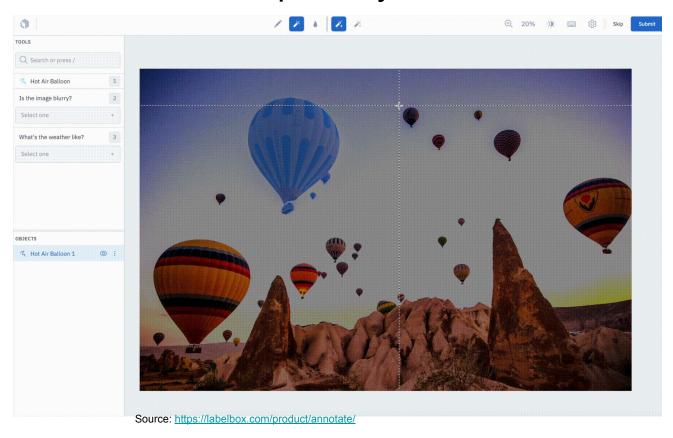
Manual annotation relies on human perception and cognition

Machine assisted annotation has the potential to increase annotator **speed** and **reliability**, hence decreasing cost.

In some domains (e.g. natural-language processing) these technologies are mature and widely used.

Case study: Penn Treebank - semi-automated annotation corrected manually led to performance boost of ~200% in annotation time. Manual annotation had doubled inter-annotator disagreement and ~50% higher error rate.

Machine assisted/partially assisted annotation



Use of Large Language Models in Data annotation

- Large Language Models (LLMs) (such as Chat GPT) are deep network architectures which can perform a lot of task in the domain of NLU
- "large" is connected to the number of parameters (several billions)
- achieved their prominence (hype) due to their ability to solve tasks given prompts
- Limitations: hallucinations (generate false claims, e.g. citations), expensive to train, difficult to update, unpredictable output
- Can we use these powerful models in data annotation tasks?

Use of Large Language Models in Data annotation

- Several Case studies investigated the usage of LLMs
- Kuzman et al.: explored if ChatGPT can perform genre classification
 - zero-shot approach (without pre-training)
 - ChatGPT performed very good when prompted in English
 - However, poor performance when prompted in Slovenian
 - Conclusion: limitations regarding underrepresented languages
- Gilardi et al.: compared ChatGPT with Amazon MTurk high quality workers
 - Following task were of interest: relevance and topic detection, stance detection (US law related to content moderation), general frame detection
 - ChatGPT outperformed human annotators and was 20x cheaper

Summary: evaluation in LLMs #1

- inter-annotator consistency LLMs at low temperature respond consistently, but may not be correct, so this is uninformative: compare against existing ground truths generated by human annotators
- LLMs may not do well with more complex tasks in particular*
- Prompt-based refinement may not give stable results**
- 'Sanitised' LLMs may deal poorly with language used by marginalised groups***

^{*} Gao, J., Zhao, H., Yu, C. and Xu, R. 'Exploring the feasibility of chatgpt for event extraction'. In: arXiv:2303.03836 (2023)

^{**} Reiss, M. V. 'Testing the reliability of chatgpt for text annotation and classification: A cautionary remark'. In: arXiv preprint arXiv:2304.11085 (2023).

^{***} Xu et al 'Detoxifying Language Models Risks Marginalizing Minority Voices'. doi: 10.18653/v1/2021.naacl-main.190.

Summary: evaluation in LLMs #2

Of equal significance are the procedural concerns around LLMs, particularly commercial/online services:

- Lack of clarity surrounding IP issues
- Need to carefully evaluate data reuse policies, if these apply
- Unclear service versioning, low reproducibility, transparency and interpretability (this latter particularly significant where concerns may apply, e.g. automated decision-making services etc)
- Privacy, legal concerns around potential for data capture, reuse in some services
- May not be appropriate for data with high sensitivity
- Consider using local installations where possible/appropriate

Exercise: Machine-assisted annotation

Using the Prodigy data annotation software https://demo.prodi.gy/?=null&view_id=ner_manual