

## word2vec

Task: Learn good representations of words

Why: Unlike images you can't feed-in words to ML models.  
One-hot  $\rightarrow$  sparse

How: Learn embeddings as a bi-product of some task.

What task? Data?

### # Language Modelling

Predict  $w_{i+1}$  given  $w_0 w_1 \dots w_i$

Why is this good? Suddenly you have lots & lots of labelled data.

Skip Gram	CBOW.
given word predict context	given context predict word.

1

word2vec

→ words occurring together should be close.

→ words not occurring together should be far.

$$p(c|w) = \frac{e^{v_c \cdot v_w}}{\sum_{c' \in C} e^{v_{c'} \cdot v_w}}$$

Why is this intractable?

Negative Sampling.

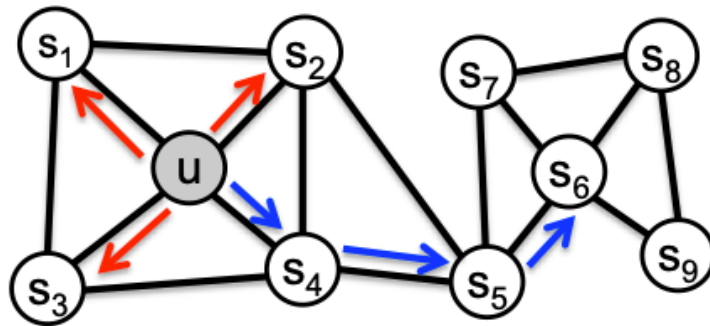
$$\arg \max_{\theta} \prod_{(w,c) \in D} p(D=1|c,w,\theta) \prod_{(w,c) \in D'} p(D=0|c,w,\theta)$$

$$= \arg \max_{\theta} \underbrace{\sum_{(w,c) \in D} \log \left[ \frac{1}{1 + e^{-v_c \cdot v_w}} \right]}_{\text{bring } (w,c) \text{ closer if in data}} + \underbrace{\sum_{(w,c) \in D'} \log \left[ \frac{1}{1 + e^{v_c \cdot v_w}} \right]}_{\text{get them farther away if not in data.}}$$

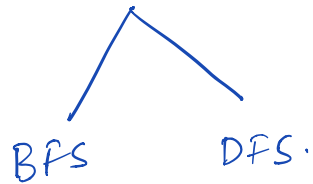
You have seen that this works. ← reading.

Question: Is language related to graphs?

node 2 vec.



Option 1: Walks.

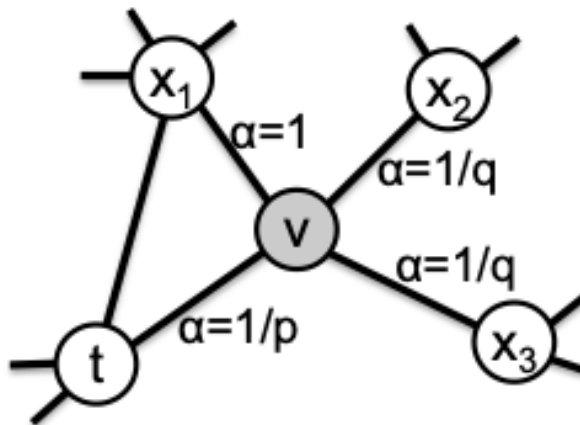


structural  
similar structure

homophily.

highly interconnected.

Option 2: Random Walks.



$p \uparrow \rightarrow$  sample new node  
return param.

$q \uparrow \rightarrow$  biased towards nodes closer to  $t$ .  
(BFS)  
in-out param

Can we apply node2vec to our graph?

→ we can. BUT...

consider the api-api edges!

→ I will dominate all other types.  
useless. as all will be connected.

Benefits of this approach?

→ interpretability. ← plot the apps. and apis.

→ gives you a representation of apps and apis which can be used in any model of your choice.