

Learning to Rank in Theory and Practice

From Gradient Boosting to Neural Networks and Unbiased Learning

Tutorial @ ACM SIGIR 2019
<http://ltr-tutorial-sigir19.isti.cnr.it/>

Session I: Efficiency/Effectiveness Trade-offs

Claudio Lucchese

Ca' Foscari University of Venice
Venice, Italy

Franco Maria Nardini

HPC Lab, ISTI-CNR
Pisa, Italy



The Ranking Problem

Ranking is at the core of several IR Tasks:

- Document Ranking in Web Search
- Ads Ranking in Web Advertising
- Query suggestion & completion
- Product Recommendation
- Song Recommendation
- ...



Agenda

Session I: Efficiency/Effectiveness Trade-offs

(Claudio Lucchese and Franco Maria Nardini)

- *Theory*: Background, sources of cost, learning algorithms, Fast Scoring
- *Practice*: Training models, Pruning strategies, Efficient scoring
 - At the end of the day you'll be able to train a high quality ranking model, and to exploit SoA tools and techniques to **reduce its computational cost up to 18x !**

Session II: Neural Learning to Rank using TensorFlow

(Rama Kumar Pasumarthi, Sebastian Bruch, Michael Bendersky and Xuanhui Wang)

- *Theory*: The fundamental building blocks of neural learning-to-rank models in TF-Ranking: losses, metrics and scoring functions
- *Practice*: Hands-on training of a basic ranking model with sparse textual features
 - At the end of the day, you should be able to **train a basic TF-Ranking model in Google Colab**, and understand simple model customizations

Session III: Unbiased Learning to Rank

(Harrie Oosterhuis, Maarten de Rijke and Rolf Jagerman)

- *Theory*: Biases in User Interactions, Counterfactual and Online Methods
- *Practice*: Learning and Evaluating from User Interactions
 - After this part you should understand and be able to **choose between unbiased LTR methodologies**

Effectiveness vs. Efficiency

Definition:

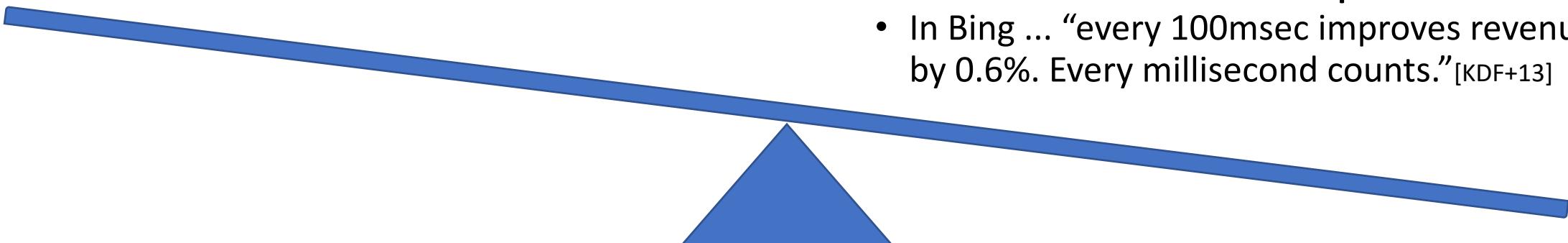
Given a query q and a set of objects/documents D ,
to rank D so as to maximize users' satisfaction Q .

Goal #1: Effectiveness

- Maximize Q !
 - but how to measure Q ?

Goal #2: Efficiency

- Make sure the ranking process is feasible and not too expensive
 - In Bing ... “every 100msec improves revenue by 0.6%. Every millisecond counts.” [KDF+13]



Document Representations and Ranking

Document Representations

A document is a multi-set of words

A document may have fields, it can be split into zones, it can be enriched with external text data (e.g., anchors)

Additional information may be useful, e.g., In-Links, Out-Links, PageRank, # clicks, social links, etc.

Hundred signals in public Ltr Datasets

Ranking Functions

Term-weighting [SJ72]

Vector Space Model [SB88]

BM25 [JWR00], BM25f [RZT04]

Language Modeling [PC98]

Linear Combination of features [MC07]

How to combine hundreds of signals?

[SJ72] Karen Sparck Jones. **A statistical interpretation of term specificity and its application in retrieval**. Journal of documentation, 28(1):11–21, 1972.

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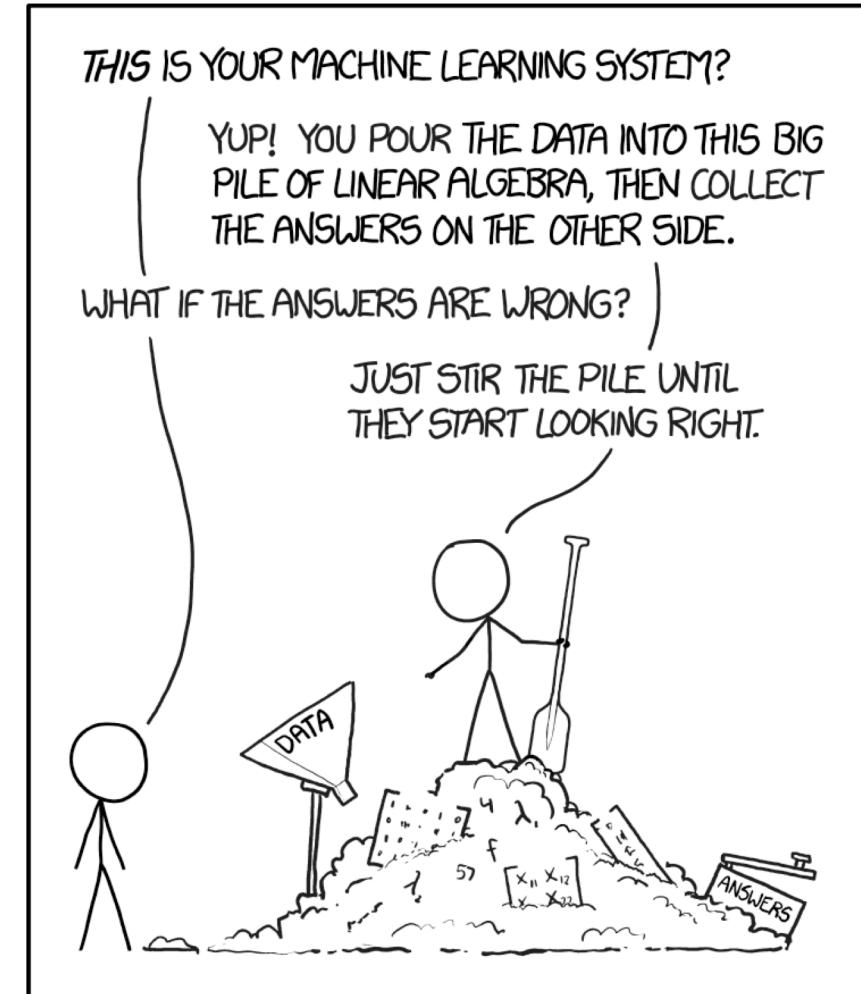
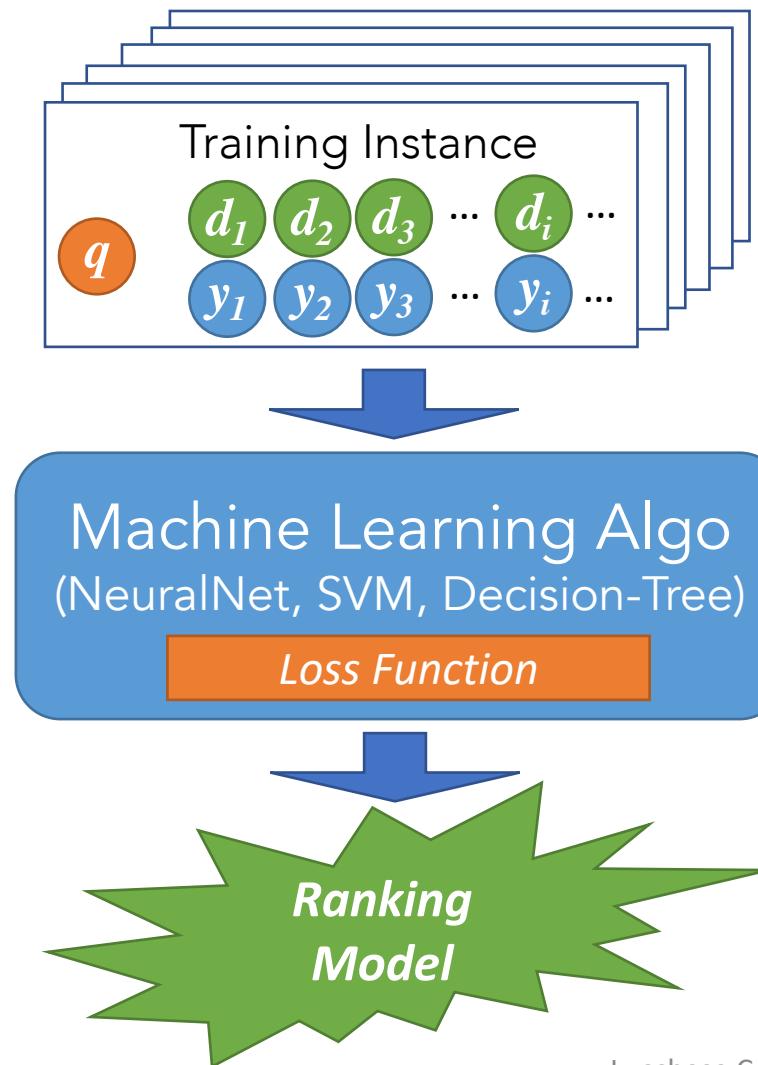
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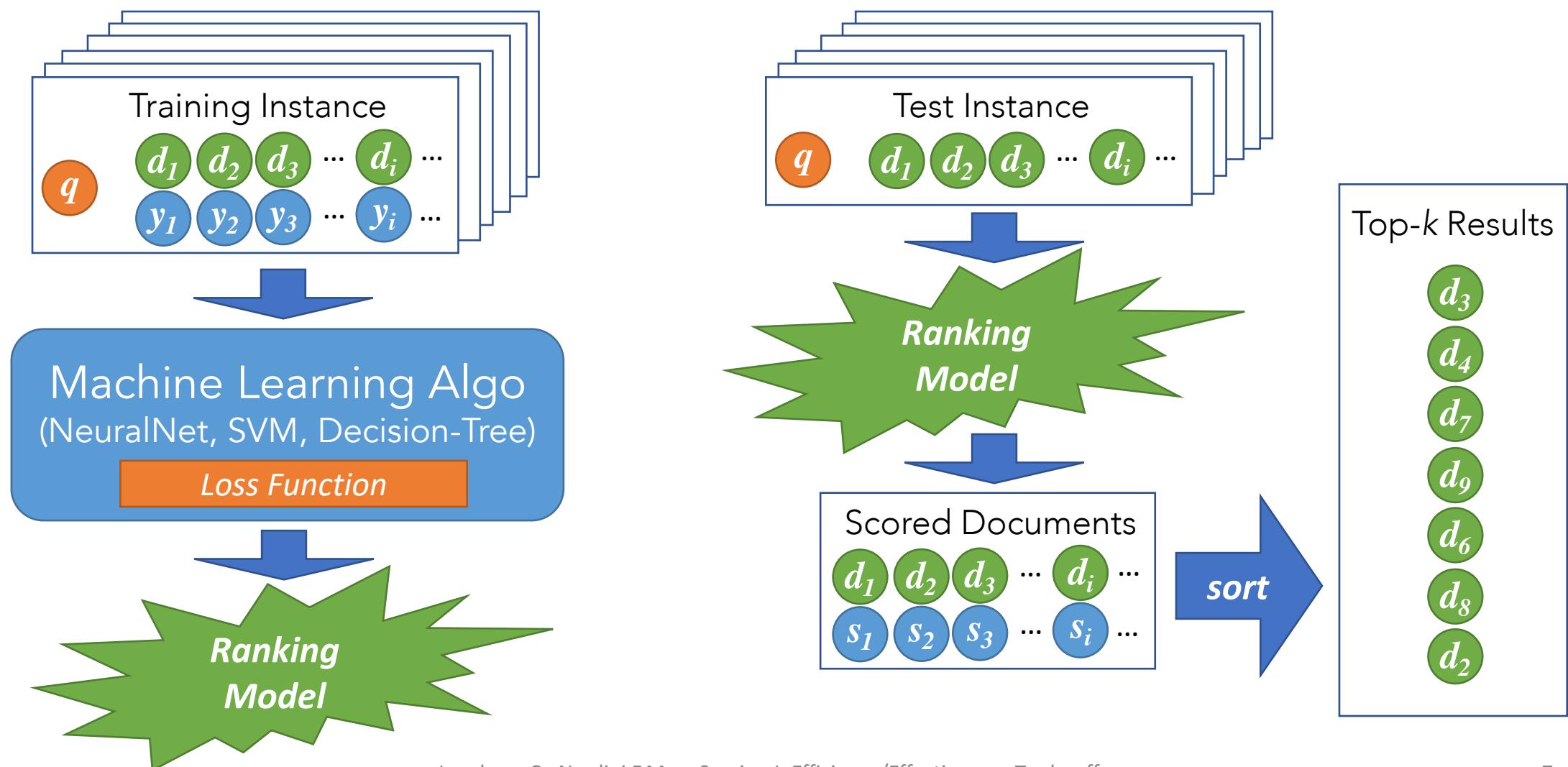
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[MC07] Donald Metzler and W Bruce Croft. **Linear feature-based models for information retrieval**. Information Retrieval, 10(3):257–274, 2007.

Ranking as a Supervised Learning Task



Ranking as a Supervised Learning Task



Query/Document Representation

q

Useful signals

- Link Analysis [H+00]
- Term proximity [RS03]
- Query classification [BSD10]
- Query intent mining [JLN16, LOP+13]
- Finding entities documents [MW08] and in queries [BOM15]
- Document recency [DZK+10]
- Distributed representations of words and their compositionality [MSC+13]
- Convolutional neural networks [SHG+14]
-

d

Relevance Labels Generation

y

Explicit Feedback

- Thousands of Search Quality Raters
- Absolute vs. Relative Judgments [CBCD08]

Minimize annotation cost

- Active Learning [LCZ+10]
- Deep versus Shallow labelling [YR09]

Implicit Feedback

- Clicks/query chains [JGP+05, Joa02, RJ05]
- Unbiased learning-to-rank [JSS17]

Evaluation Measures for Ranking

<i>Rank</i>	<i>Top 10 Retrieved Documents</i>	<i>Binary Relevance Labels</i>	<i>Graded Relevance Labels</i>	
1	d_3	y_3 ✓	y_3 ★★★★	<i>Account for labels:</i> $Q@10 = 4 + 1 + 3$
2	d_4	y_4 ✗	y_4 ✗	
3	d_7	y_7 ✓	y_7 ★	
4	d_9	y_9 ✗	y_9 ✗	
5	d_6	y_6 ✗	y_6 ✗	
6	d_8	y_8 ✗	y_8 ✗	
7	d_2	y_2 ✓	y_2 ★★★	
8	d_5	y_5 ✗	y_5 ✗	
9	d_1	y_1 ✗	y_1 ✗	
10	d_{10}	y_{10} ✗	y_{10} ✗	

Precision @10

$$P@10 = \frac{3}{10}$$

Account for labels and ranks:

$$Q@10 = \frac{4}{1} + \frac{1}{3} + \frac{3}{7}$$

Evaluation Measures for Ranking

Many are in the form:

$$Q@k = \sum_{\text{ranks } r=1 \dots k} \text{Gain}(d^r) \cdot \text{Discount}(r)$$

- (N)DCG [JK00]: $\text{Gain}(d) = 2^y - 1$ $\text{Discount}(r) = \frac{1}{\log(r + 1)}$
- RBP [MZ08]: $\text{Gain}(d) = y$ $\text{Discount}(r) = (1 - p)p^{r-1}$
- ERR [CMZG09]: $\text{Gain}(d) = R_i$ $\text{Discount}(r) = \frac{1}{r} \prod_{i=1}^{r-1} (1 - R_i)$ with $R_i = (2^y - 1)/2^{y_{max}}$

Do they match User satisfaction ?

- ERR correlates better with user satisfaction (clicks and editorials) [CMZG09]
- Results Interleaving to compare two rankings [CJRY12]
 - “major revisions of the web search rankers [Bing] ... The differences between these rankers involve changes of over **half a percentage point**, in absolute terms, of NDCG”

[JK00] Kalervo J arvelin and Jaana Kekalainen. **IR evaluation methods for retrieving highly relevant documents**. In Proceedings of the 23rd annual international ACM SIGIR conference on Research and development in information retrieval, pages 41–48. ACM, 2000.

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[CMZG09] Olivier Chapelle, Donald Metlzer, Ya Zhang, and Pierre Grinspan. **Expected reciprocal rank for graded relevance**. In Proceedings of the 18th ACM conference on Information and knowledge management, pages 621–630. ACM, 2009.

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Is it an easy or difficult task?

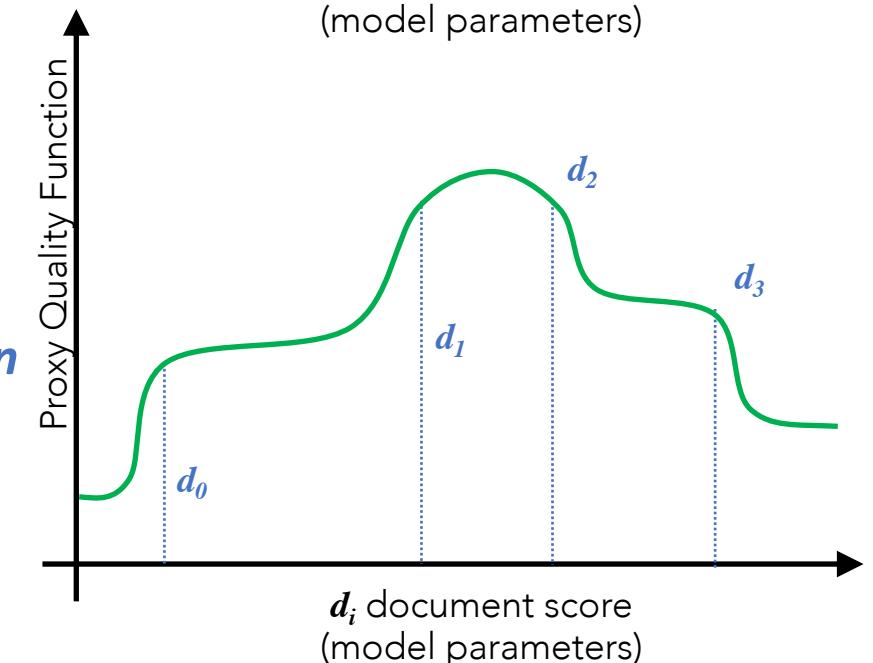
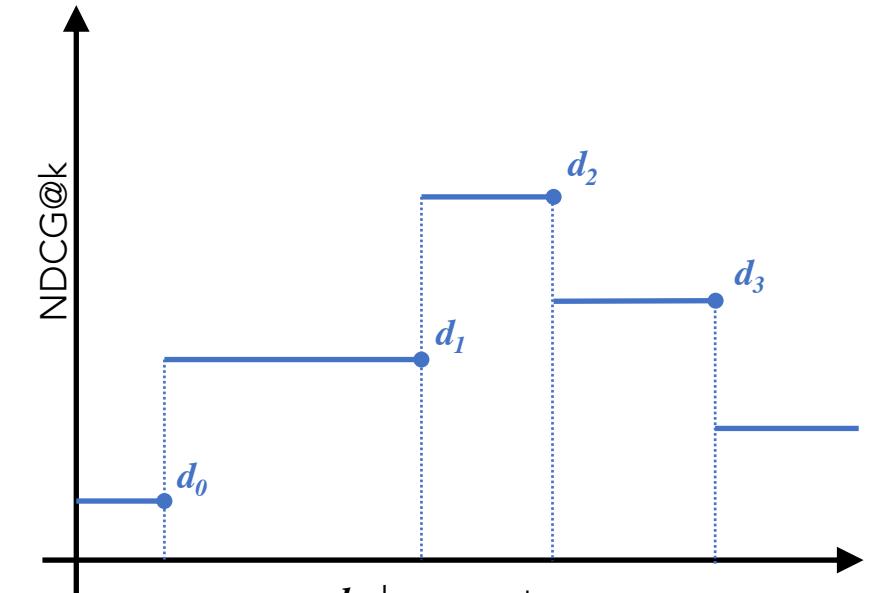
Gradient descent cannot be applied directly

Rank-based measures (NDCG, ERR, MAP, ...) depend on **documents sorted order**

- **gradient is either 0** (sorted order did not change)
or **undefined** (discontinuity)

Solution: we need a proxy Loss function

- it should be **differentiable**
- and with a **similar behavior of the original cost function**



Point-Wise Algorithms

Each document is considered independently from the others

- No information about other candidates for the same query is used at training time

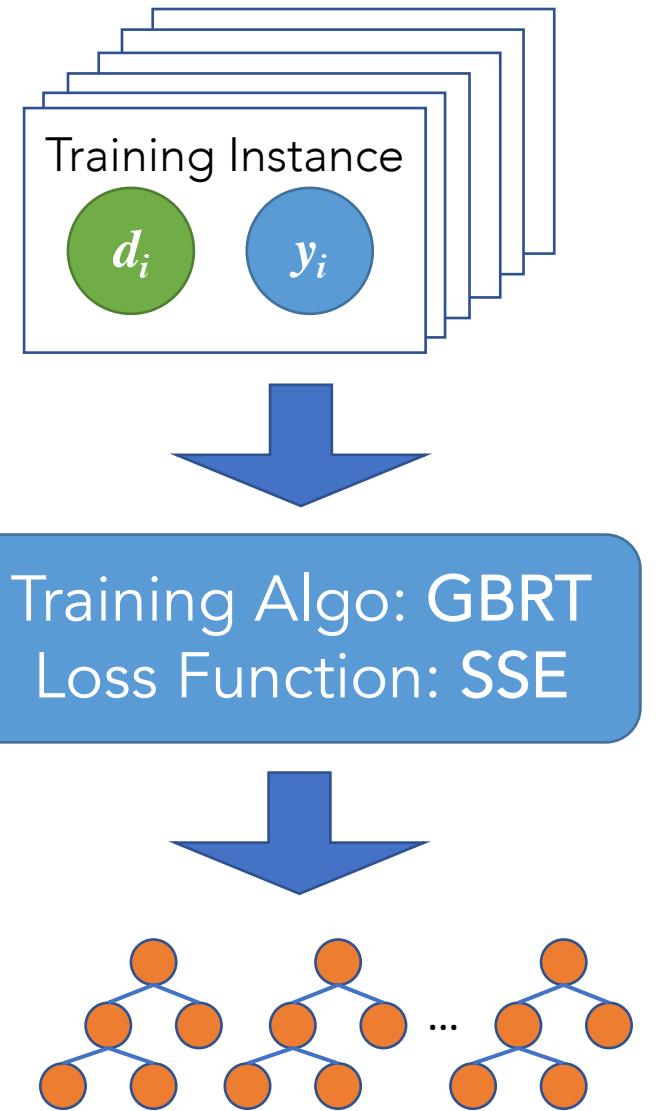
A different cost-function is optimized

- Several approaches: Regression, Multi-Class Classification, Ordinal regression, ... [Liu11]

Among Regression-Based:

Gradient Boosting Regression Trees [Fri01]

- ***Sum of Squared Errors (SSE)*** is minimized



Gradient Boosting Regression Trees

Iterative algorithm: $F(d) = \sum_i f_i(d)$

Weak Learner

Each f_i is regarded as a step in the best optimization direction, i.e., a **steepest descent step**:

by line-search

$$f_i(d) = -\rho_i g_i(d)$$

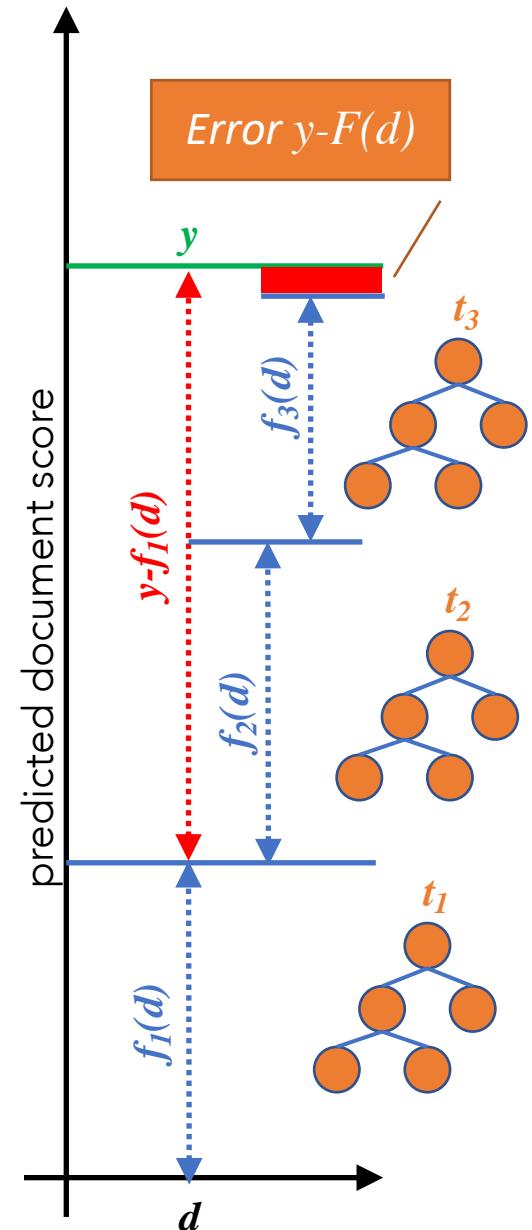
negative gradient

$$-g_i(d) = -\left[\frac{\partial L(y, f(d))}{\partial f(d)} \right]_{f=\sum_j f_j}$$

Given $L = SSE/2$:

$$-\frac{\partial[\frac{1}{2}SSE(y, f(d))]}{\partial f(d)} = -\frac{\partial[\frac{1}{2} \sum (y - f(d))^2]}{\partial f(d)} = y / \text{pseudo-response}$$

Gradient g_i is approximated by a Regression Tree t_i



Pair-wise Algorithms: RankNet_[BSR+05]

Documents are considered in pairs

Estimated probability that d_i is better than d_j is:

$$P_{ij} = \frac{e^{o_{ij}}}{1 + e^{o_{ij}}} \quad o_{ij} = F(d_i) - F(d_j)$$

Let T_{ij} be the true probability, the **Cross Entropy Loss** is:

$$C_{ij} = -T_{ij} \log P_{ij} - (1 - T_{ij}) \log(1 - P_{ij})$$

We consider **only pairs where d_i is better than d_j , i.e., $y_i > y_j$** :

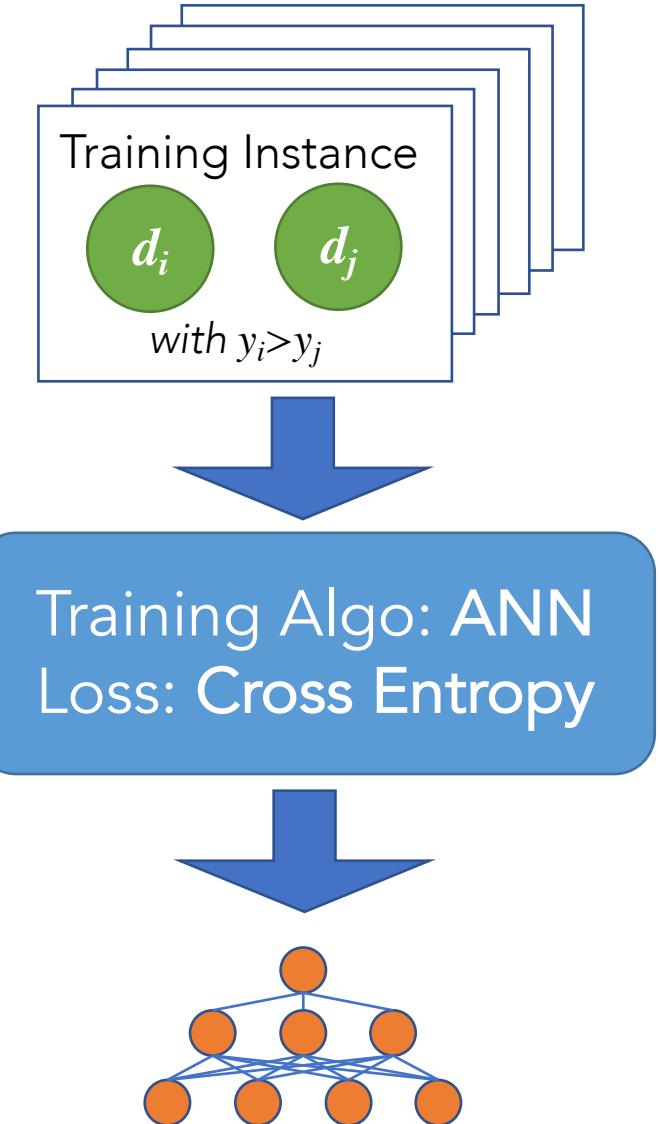
If $o_{ij} \rightarrow +\infty$
(i.e., correctly ordered)
 $C_{ij} \rightarrow 0$

$$C_{ij} = \log(1 + e^{-o_{ij}})$$

If $o_{ij} \rightarrow -\infty$
(i.e., mis-ordered)
 $C_{ij} \rightarrow +\infty$

This is **differentiable**: used to train a **Neural Network with back-propagation**.

Other approaches: **Ranking-SVM**_[Joa02], **RankBoost**_[FIS03], ...



[BSR+05] Chris Burges, Tal Shaked, Erin Renshaw, Ari Lazier, Matt Deeds, Nicole Hamilton, and Greg Hullender. **Learning to rank using gradient descent**. In Proceedings of the 22nd international conference on Machine learning, pages 89–96. ACM, 2005.

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[FIS03] Yoav Freund, Raj Iyer, Robert E Schapire, and Yoram Singer. **An efficient boosting algorithm for combining preferences**. Journal of machine learning research, 4(Nov):933–969, 2003.

Pair-wise Algorithms

*RankNet performs
better than other
pairwise algorithms*

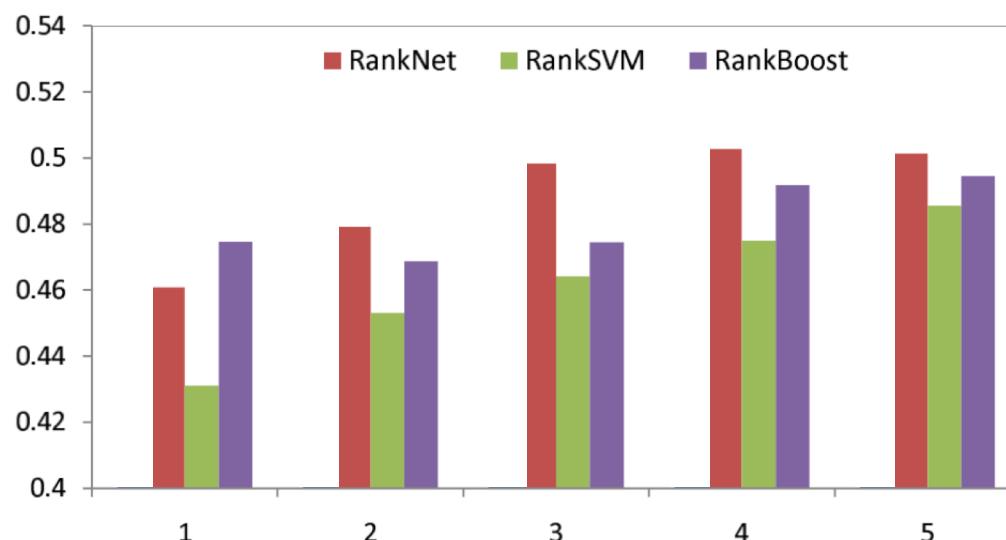


Figure 1. Ranking accuracies in terms of NDCG@n on TREC

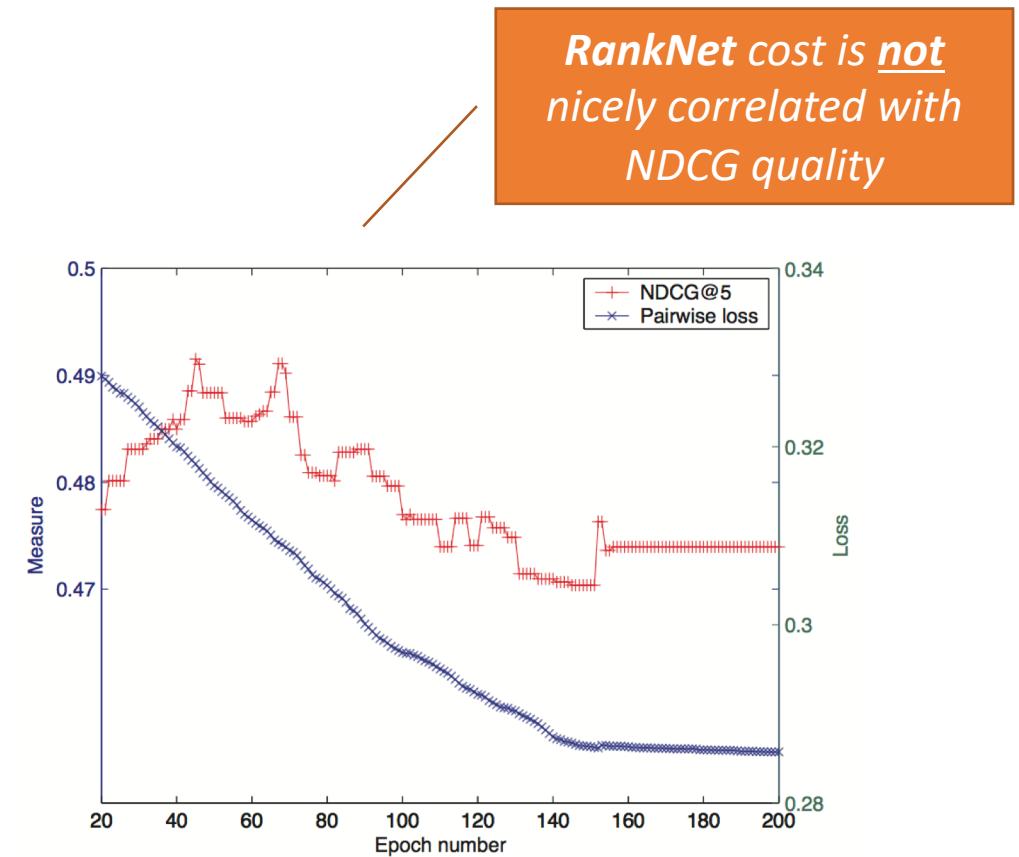


Figure 4. Pairwise loss v.s. NDCG@5 in RankNet

List-wise Algorithms: LambdaMart_[Bur10]

Recall: **GBRT requires a gradient g_i for every d_i**

First: **estimate the gradient comparing to d_j , with $y_i > y_j$:**

derivative of the negative RankNet cost

Δ Quality
after swapping d_i with d_j

If $o_{ij} \rightarrow +\infty$
(i.e., correctly ordered)
 $\lambda_{ij} \rightarrow 0$

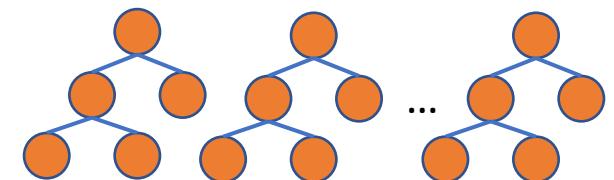
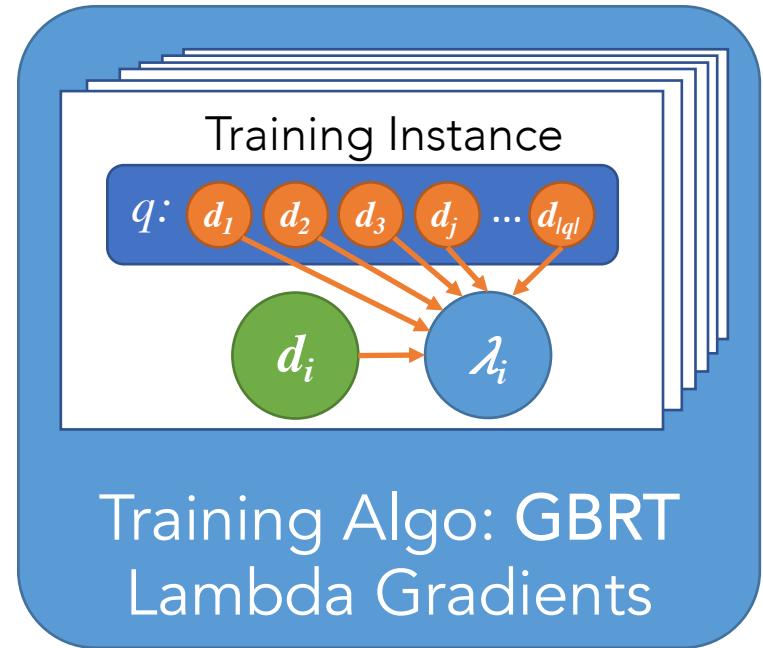
If $o_{ij} \rightarrow -\infty$
(i.e., mis-ordered)
 $\lambda_{ij} \rightarrow |\Delta NDCG|$

Top documents are
more relevant !

$$\lambda_{ij} = \frac{1}{1 + e^{o_{ij}}} \quad |\Delta NDCG| = -\lambda_{ji}$$

Then: **estimate the gradient comparing to every other d_j for q**

$$g_i = \lambda_i = \sum_{y_i > y_j} \lambda_{ij} - \sum_{y_i < y_j} \lambda_{ij}$$



List-wise Algorithms: some results

- NDCG@10 on public LtR Datasets

Algorithm	MSN10K	Y!S1	Y!S2	Istella-S
RankingSVM	0.4012	0.7238	0.7306	N/A
GBRT	0.4602	0.7555	0.7620	0.7313
LambdaMART	0.4618	0.7529	0.7531	0.7537

Other approaches: ListNet/ListMLE[CQL+07], Approximate Rank[QLL10], SVM AP[YFRJ07], RankGP[YLKY07], others ...

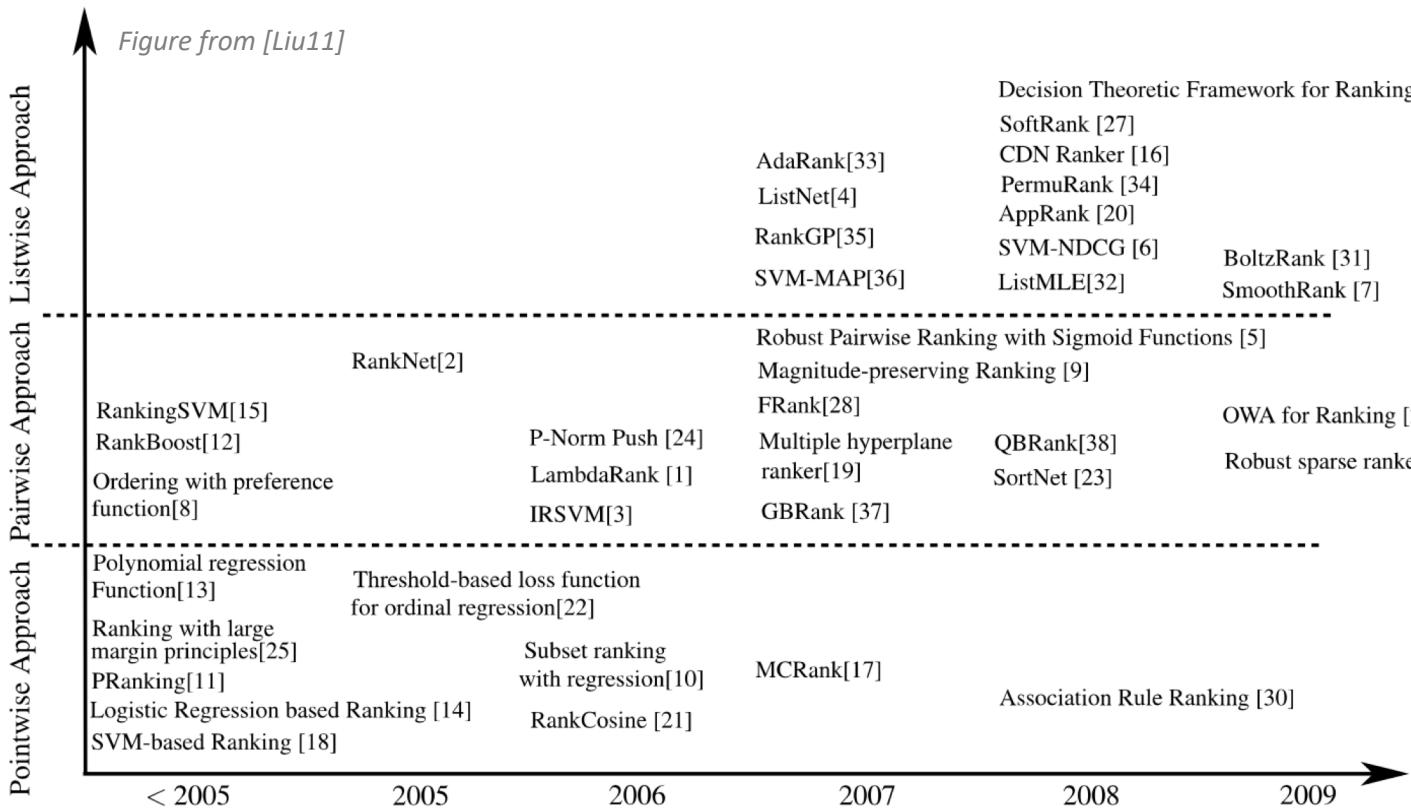
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[YLKY07] Jen-Yuan Yeh, Jung-Yi Lin, Hao-Ren Ke, and Wei-Pang Yang. **Learning to rank for information retrieval using genetic programming.** In Proceedings of SIGIR 2007 Workshop on Learning to Rank for Information Retrieval (LR4IR 2007), 2007.

Learning to Rank Algorithms



- New approaches to **optimize IR measures**:
 - DirectRank[XLL+08], LambdaMart[Bur10], BLMart[GCL11], SSLambdaMART[SY11], CoList[GY14], LogisticRank[YHT+16], LambdaLOSS[WGB+19] ...
- **Deep Learning** to improve query-document matching:
 - Conv.DNN[SM15], DSSM[HHG+13], Dual-Embedding[MNCC16], Local and Distributed repr.[MDC17], Weak Supervision[DZS+17], Neural Click Model[BMDRS16], ...
- **On-line learning**:
 - Multi-armed bandits [RKJ08], Dueling bandits [YJ09], K-armed dueling bandits[YBKJ12], online learning[HSWdR13][HWdR13], ...

In this session we focus on GBRTs



Ads Click Prediction: GBDT as a **feature extractor**, then LogReg [HPJ+14]



Ads Click Prediction: refine/**boost NN** output [LDG+17]



Product Ranking: 100 GBDTs with pairwise ranking [SCP16]



Document Ranking: GBDT named LogisticRank [YHT+16]



Ranking, forecasting & recommendations: **Oblivious GBRT**

[HPJ+14] Xinran He, Junfeng Pan, Ou Jin, Tianbing Xu, Bo Liu, Tao Xu, Yanxin Shi, Antoine Atallah, Ralf Herbrich, Stuart Bowers, et al. **Practical lessons from predicting clicks on ads at facebook**. In Proceedings of the Eighth International Workshop on Data Mining for Online Advertising, pages 1–9. ACM, 2014.

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In this session we focus on GBRTs

- Successful in several *Data Challenges*:
 - Winner of the *Yahoo! LtR Challenge*: combination of 12 ranking models, 8 of which were Lambda-MART models, each having up to 3,000 trees [CC11]
 - According to the 2015 statistics, GBRTs were adopted by the majority of the winning solutions among the *Kaggle* competitions, even more than the popular deep networks, and all the top-10 teams qualified in the *KDDCup 2015* used GBRT-based algorithms [CG16]
- New interesting *open-source implementations*:
 - XGBoost, LightGBM by *Microsoft*, CatBoost by *Yandex*
- *Pluggable* within *Apache Lucene/Solr*
 - <https://www.techatbloomberg.com/blog/bloomberg-integrated-learning-rank-apache-solr/>

[CC11] Olivier Chapelle and Yi Chang. *Yahoo! learning to rank challenge overview*. In Proceedings of the Learning to Rank Challenge, pages 1–24, 2011.

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Single-Stage Ranking



Requires to apply the learnt *model* to *every matching document*, and to generate the required *features*.

Not feasible!

We have at least **3 efficiency vs. effectiveness trade-offs**.

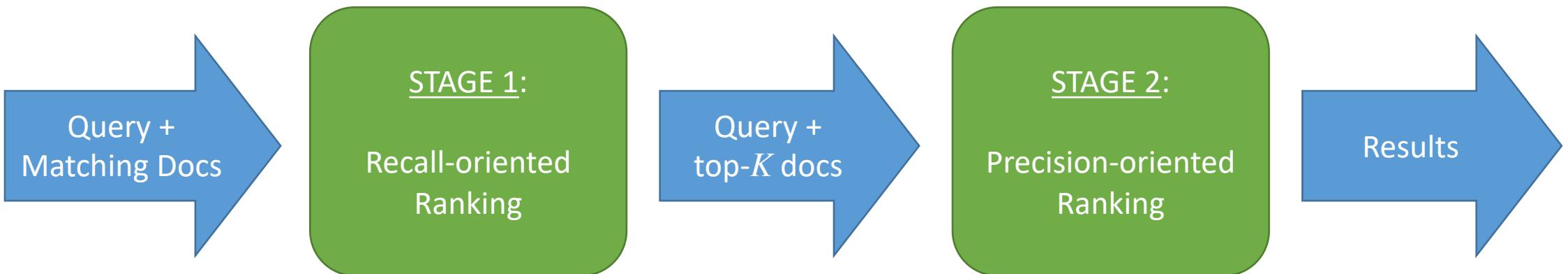
Single-Stage Ranking



① *Feature Computation Trade-off*

- Computationally ***Expensive*** & ***highly discriminative*** features vs. computationally ***Cheap*** & ***slightly discriminative*** features

Two-Stage Ranking



Expensive features are computed only for the *top- K candidate documents* passing the first stage.
How to chose K ?

② Number of Matching Candidates Trade-off :

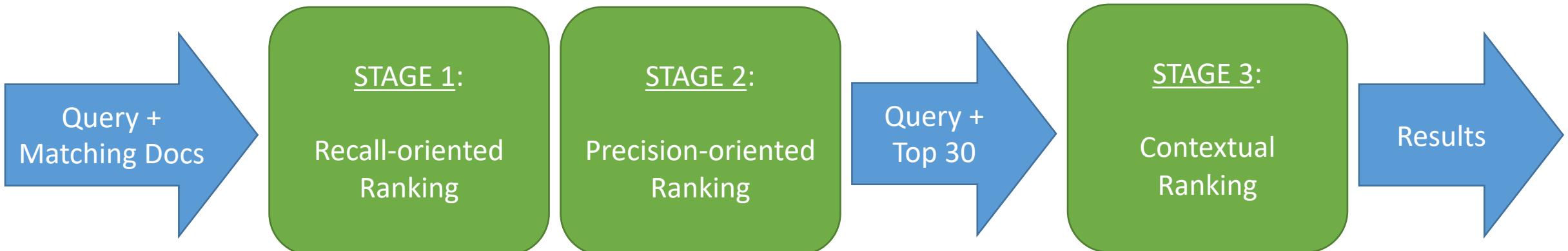
- a *Large set* of candidates is *Expensive* and produces *high-quality* results vs. a *Small set* of candidates is *Cheap* and produces *low-quality* results
 - 1000 documents [DBC13] (Gov2, ClueWeb09-B collections)
 - 1500-2000 documents [MSO13] (ClueWeb09-B)
 - “hundreds of thousands” (over “hundreds of machines”) [YHT+16a]

[DBC13] Van Dang, Michael Bendersky, and W Bruce Croft. **Two-stage learning to rank for information retrieval**. In Advances in Information Retrieval, pages 423–434. Springer, 2013.

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Multi-Stage Ranking



- 3 stages [YHT+16]: **Contextual features** are considered in the 3rd stage
 - Contextual => *about the current result set*
 - Rank based on specific features, Mean, Variance, Standardized features (see also [LNO+15a]), topic model similarity
 - First two stages are executed at each serving node
- N stages [CGBC17]: Which **model** in each stage? Which **features**? How many **documents**?
 - About **200 configurations tested**, best results with N=3 stages, 2500 and 700 docs between stages
- Predict the best k for STAGE 1 [CCL16], the best processing pipeline [MCB+18], learn the pipeline at training time [CGBC19]

[YHT+16] Dawei Yin, Yuening Hu, Jiliang Tang et al. **Ranking relevance in yahoo search**. In Proceedings of the 22nd ACM SIGKDD. ACM, 2016.

[CGBC17] Ruey-Cheng Chen, Luke Gallagher, Roi Blanco, and J. Shane Culpepper. **Efficient cost-aware cascade ranking in multi-stage retrieval**. In Proceedings of ACM SIGIR ACM, 2017.

[MCB+18] Mackenzie, J., Culpepper, J. S., Blanco, R., et al. **Query Driven Algorithm Selection in Early Stage Retrieval**. In Proceedings of WSDM. ACM, 2018.

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Multi-Stage Ranking

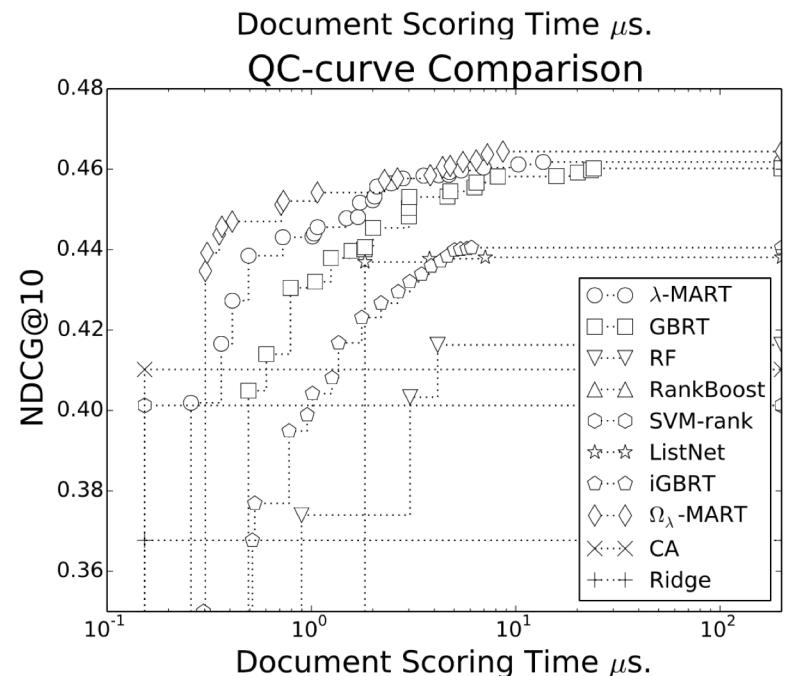
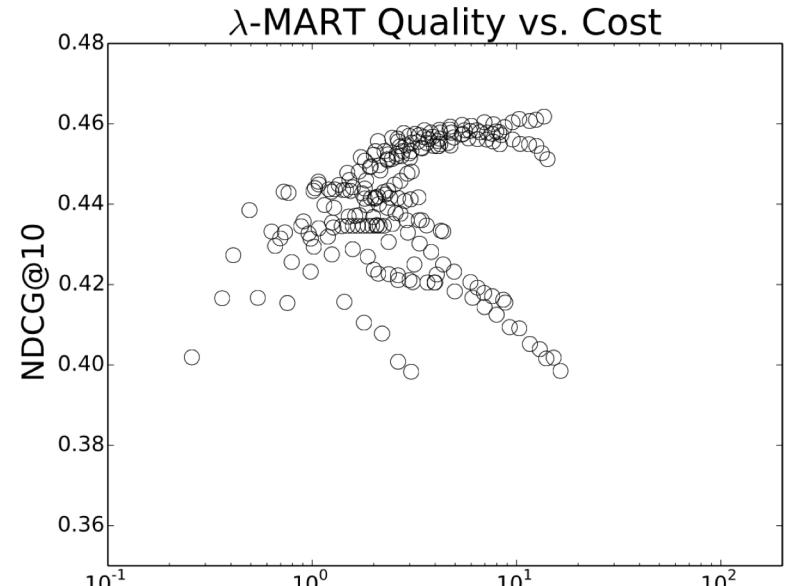


③ Model Complexity Trade-off :

- **Complex & Slow *high-quality*** vs. **Simple & Fast *low-quality*** models:
 - **Complex** as: Random Forest, GBRT, Initialized GBRT, Lambda-MART,
 - **Simple** as: Coordinate Ascent, Ridge Regression, SVM-Rank, RankBoost
 - **In-between** as: Oblivious Lambda-Mart, ListNet

Model Complexity Trade-off

- Comparison on varying training parameters [CLN+16]:
 - #trees, #leaves, learning rate, etc.
- **Complex models** achieve significantly **higher quality**
- Best model depends on **time budget**
- ***Today is about Model Complexity Trade-off!***



Next ...

Efficiency/Effectiveness trade-offs in:

- Feature Selection
- Enhanced Learning Algorithms
- Approximate scoring
- Fast Scoring

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