

```

data Grade = One | Two | Three | Four | Five | Six
    deriving (Show, Eq)

instance Ord Grade where
    One <= _ = True
    Two <= One = False
    Two <= _ = True
    Three <= One = False
    Three <= Two = False
    Three <= _ = True
    Four <= One = False
    Four <= Two = False
    Four <= Three = False
    Four <= _ = True
    Five <= Six = True
    Five <= _ = False
    Six <= Six = True
    Six <= _ = False

selectionsort :: (Ord a) => [a] -> [a]
selectionsort [] = []
selectionsort xs =
    let -- selectedElement = foldr (\ aktElem min -> if min < aktElem then min
    else aktElem ) (head xs) xs
        -- selectedElement = foldr1 min xs
        selectedElement = minimum xs
        restWithoutSE = filter (/= selectedElement) xs
    in selectedElement : selectionsort restWithoutSE
selectionsort [4, 6, 1, 3]
1 : selectionsort [4, 6, 3]
1 : (3: selectionsort [4, 6])
1 : (3: (4: selectionsort [6]))
1 : (3: (4: (6:selectionsort [])))
[1, 3, 4, 6]

insertionsort :: (Ord a) => [a] -> [a]
insertionsort = foldr insertSorted []
    where
        insertSorted :: (Ord a) => a -> [a] -> [a]
        insertSorted x [] = [x]
        insertSorted x ys =
            let (smaller, biggerOrEqual) = span (< x) ys
            in -- let smaller = takeWhile (< x) ys
                -- biggerOrEqual = dropWhile (< x) ys
                smaller ++ (x : biggerOrEqual)
-- Durchlauf 1
insertionsort [4, 6, 1, 3]
insertSorted 3 [] = [3]
-- Durchlauf 2
insertSorted 1 [3] = span (<1) [3] = ([], [3]) = [1,3]
-- Durchlauf 3
insertSorted 6 [1,3] = span (<6) [1,3] = ([1, 3], []) = [1,3,6]
-- Durchlauf 4
insertSorted 4 [1,3,6] = span (<4) [1,3,6] = ([1, 3], [6]) = ([1, 3], [6]) =
[1,3,4,6]

bubblesort :: (Ord a) => [a] -> [a]
bubblesort xs =
    let (xs', swapped) = foldr bubble ([], False) xs
        bubble :: (Ord a) => a -> ([a], Bool) -> ([a], Bool)
        bubble x ([], b) = ([x], b)
        bubble x (yss@(y : ys), b) =
            if x <= y
            then (x : yss, b)
            else (y : x : ys, True)
    in if swapped then bubblesort xs' else xs'

```

```

-- 1. durchlauf
bubblesort[4,6,1,3]
foldr bubble([], False)[4,6,1,3]
bubble 3 ([], False) = ([3], False)
bubble 1 ([3], False) = ([1,3], False)
bubble 6 ([1,3], False) = ([1,6,3], True)
bubble 4 ([1,6,3], True) = ([1,4,6,3], True)
-- 2. durchlauf
bubblesort[1,4,6,3]
foldr bubble([], False)[1,4,6,3]
bubble 3 ([], False) = ([3], False)
bubble 6 ([3], False) = ([3,6], True)
bubble 4 ([3,6], True) = ([3,4,6], True)
bubble 1 ([3,4,6], True) = ([1,3,4,6], True)
-- 3. durchlauf
bubblesort[1,3,4,6]
foldr bubble([], False)[1,3,4,6]
bubble 6 ([], False) = ([6], False)
bubble 4 ([6], False) = ([4,6], False)
bubble 3 ([4,6], False) = ([3,4,6], False)
bubble 1 ([3,4,6], False) = ([1,3,4,6], False)

mergesort :: (Ord a) => [a] -> [a]
mergesort [] = []
mergesort [x] = [x]
mergesort list =
  let (fstHalf, sndHalf) = splitAt (length list `div` 2) list
      merge :: (Ord a) => [a] -> [a] -> [a]
      merge [] ys = ys
      merge xs [] = xs
      merge xss@(x : xs) yss@(y : ys) =
        if x <= y
        then x : merge xs yss
        else y : merge xss ys
  in merge (mergesort fstHalf) (mergesort sndHalf)
mergesort [4,6,1,3]
merge (mergesort [4,6])(mergesort [1,3])
merge (mergesort [4])(mergesort [6])(mergesort [1])(mergesort [3])
merge (merge[4][6])(merge[1][3])
merge (4: merge[] [6])(1: merge[] [3])
merge(4: [6])(1:[3])
merge [4,6][1,3]
1:merge [4,6][3]
1:(3:merge[4,6][])
1:(3:[4,6])
[1,3,4,6]

quicksort :: (Ord a) => [a] -> [a]
quicksort [] = []
quicksort (x : xs) =
  let smallerSorted = quicksort [a | a <- xs, a <= x]
      biggerSorted = quicksort [a | a <- xs, a > x]
  in smallerSorted ++ [x] ++ biggerSorted
quicksort [4, 6, 3, 1]
quicksort [1, 3] ++ [4] ++ quicksort[6]
quicksort []++[1] ++ quicksort[3] ++ [4] ++quicksort[] ++ [6] ++ quicksort[]
quicksort []++[1] ++ quicksort[]++[3] ++ quicksort[]++[4] ++ quicksort[] ++ [6]
++ quicksort[]
quicksort [1, 3, 4, 6]

```