### Kamla Nehru Mahavidyalaya,Nagpur Department of MCA Master in Computer Application[Semester-III] Session 2024-25

Subject : Soft Computing Execution List

1. Write an algorithm, Draw a flowchart and Write a program in CPP to implement Logic Gates.

```
#include <iostream>
using namespace std;
int main()
{ char menu; //Menu control variable
int result; //final output variable
int dataValue1;
int dataValue2;
cout << "enter your Boolean operator code: (A,O,N,X): ";
cin>> menu;
switch (menu) //Menu control variable
{ case 'A':
      cout << "Enter first Boolean value:";
      cin>> dataValue1;
      cout<< "Enter second Boolean value:";</pre>
      cin>> dataValue2;
      if(dataValue1 == 1 && dataValue2 == 1)
      result = 1;
      else
```

```
result = 0;
        }
       cout<< "show result:" << result;</pre>
       break;
       case 'O': cout << "Enter first Boolean value:";
       cin>> dataValue1;
       cout<< "Enter second Boolean value:";</pre>
       cin>> dataValue2;
       if(dataValue1 == 1 || dataValue2 == 1)
      result = 1;
         }
       else
      result = 0;
         }
              cout<< "show result:" << result;</pre>
              break;
              case 'N':
              cout<< "Enter first Boolean value:";</pre>
              cin>> dataValue1;
result = !dataValue1;
cout<< "show result:" << result;</pre>
break;
case 'X':
cout<< "Enter first Boolean value:";</pre>
```

```
cin>> dataValue1;
cout<< "Enter second Boolean value:";</pre>
cin>> dataValue2;
if(dataValue1 = !dataValue1)
{ result = 1; }
else { result = 0; }
cout<< "show result:" << result;</pre>
break;
default: result = 0;
break;
 }//end switch
cin.ignore(2);
return 0;
 }//end main
OUTPUT:
1) Enter your Boolean operator code :(A,O,N,X) : A
Enter First Boolean value:1
Enter Second Boolean value:1
Show Result:1
2) Enter your Boolean operator code :(A,O,N,X) : O
Enter First Boolean value :1
Enter Second Boolean value:0
Show Result:1
```

### 2. Write an algorithm, Draw a flowchart and Write a program in CPP to demonstrate the DFS Traversal on a Graph.

```
#include <iostream>
#include <list>
using namespace std;
//graph class for DFS travesal
class DFSGraph
int V; // No. of vertices
list<int> *adjList; // adjacency list
void DFS util(int v, bool visited[]); // A function used by DFS
public:
  // class Constructor
DFSGraph(int V)
this->V = V;
adjList = new list < int > [V];
  // function to add an edge to graph
void addEdge(int v, int w){
adjList[v].push back(w); // Add w to v's list.
void DFS(); // DFS traversal function
void DFSGraph::DFS util(int v, bool visited[])
  // current node v is visited
visited[v] = true;
cout << v << " ";
  // recursively process all the adjacent vertices of the node
list<int>::iterator i;
for(i = adjList[v].begin(); i != adjList[v].end(); ++i)
if(!visited[*i])
DFS util(*i, visited);
```

```
// DFS traversal
void DFSGraph::DFS()
  // initially none of the vertices are visited
bool *visited = new bool[V];
for (int i = 0; i < V; i++)
visited[i] = false;
  // explore the vertices one by one by recursively calling DFS util
for (int i = 0; i < V; i++)
if (visited[i] == false)
DFS util(i, visited);
int main()
  // Create a graph
DFSGraph gdfs(5);
gdfs.addEdge(0, 1);
gdfs.addEdge(0, 2);
gdfs.addEdge(0, 3);
gdfs.addEdge(1, 2);
gdfs.addEdge(2, 4);
gdfs.addEdge(3, 3);
gdfs.addEdge(4, 4);
cout << "Depth-first traversal for the given graph:"<<endl;</pre>
gdfs.DFS();
return 0;
OUTPUT:-
Depth-first traversal for the given graph:-
   0 1243
```

## 3. Write an algorithm, Draw a flowchart and Write a program in CPP to demonstrate the BFS Traversal on a Graph.

```
#include<iostream>
#include <list>
using namespace std;
// This class represents a directed graph using
// adjacency list representation
class Graph
  int V; // No. of vertices
  // Pointer to an array containing adjacency
  // lists
  list<int> *adi;
public:
  Graph(int V); // Constructor
  // function to add an edge to graph
  void addEdge(int v, int w);
  // prints BFS traversal from a given source s
  void BFS(int s);
};
Graph::Graph(int V)
  this->V = V:
  adj = new list < int > [V];
}
void Graph::addEdge(int v, int w)
  adj[v].push_back(w); // Add w to v's list.
void Graph::BFS(int s)
```

```
// Mark all the vertices as not visited
  bool *visited = new bool[V];
  for(int i = 0; i < V; i++)
     visited[i] = false;
  // Create a queue for BFS
  list<int> queue;
  // Mark the current node as visited and enqueue it
  visited[s] = true;
  queue.push back(s);
  // 'i' will be used to get all adjacent
  // vertices of a vertex
  list<int>::iterator i;
  while(!queue.empty())
     // Dequeue a vertex from queue and print it
     s = queue.front();
     cout << s << " ";
     queue.pop front();
     // Get all adjacent vertices of the dequeued
     // vertex s. If a adjacent has not been visited,
     // then mark it visited and enqueue it
     for (i = adj[s].begin(); i!= adj[s].end(); ++i)
       if (!visited[*i])
          visited[*i] = true;
          queue.push back(*i);
// Driver program to test methods of graph class
int main()
```

```
// Create a graph given in the above diagram
  Graph g(4);
  g.addEdge(0, 1);
  g.addEdge(0, 2);
  g.addEdge(1, 2);
  g.addEdge(2, 0);
  g.addEdge(2, 3);
  g.addEdge(3, 3);
  cout << "Following is Breadth First Traversal "</pre>
     << "(starting from vertex 2) \n";
  g.BFS(2);
  return 0;
OUTPUT:-
Following is Breadth First Traversal (starting from vertex 2)
2031
Process exited with return value 0
Press any key to continue . . .
```

# 4. Write an algorithm, Draw a flowchart and Write a program in CPP to implement Perceptron Training Algorithm.

```
#include<iostream>
using namespace std;
int main()
int in[3],d,w[3],a=0;
for(int i=0;i<3;i++)
cout<<"\n initialize the weight vector w"<<i;
cin >> w[i];
}
for(int i=0;i<3;i++)
cout << "\n enter the input vector i" << i;
cin>>in[i];
cout<<"\n enter the desined output";</pre>
cin>>d;
intans=1;
while(ans==1)
for(int i=0;i<3;i++)
a = a + w[i] * in[i];
```

```
}
cout<<"\n desired output is"<<d;</pre>
cout<<"\n actual output is "<<a;
int e;
e=d-a;
cout<<"\n error is "<<e;
cout << "\n press 1 to adjust weight else 0";
cin>>ans;
if (e<0)
for(int i=0;i<3;i++)
w[i]=w[i]-1;
else if(e>0)
for(int i=0;i<3;i++)
w[i]=w[i]+1;
```

initialize the weight vector w0	3		
initialize the weight vector w1	1		
initialize the weight vector w2	7		
enter the input vector i0	2		
enter the input vector i1	3		
enter the input vector i2	6		
enter the desined output	)		
desired output is	9		
actual output is 51			
error is -42			
press 1 to adjust weight else 0			
Desire output is 2			
Actual output is 17			
Error is -15			
Press 1 to adjust weight else (	)		

# 5. Write an algorithm, Draw a flowchart and Write a program in CPP to implement Hebb's rule.

```
#include<iostream>
using namespace std;
int main()
  int m,n;
  cout << "enter no. of features and no. of training datasets: \n";
  cin>> m>>n;
  int wt1[m], wt2[m];
  int input[n][m];
  cout<<"enter the input matrix row wise "<<endl;</pre>
  for(int i=0;i< n;i++)
     for(int j=0;j < m;j++)
       cin>>input[i][j];
  int target1[n], target2[n];
  cout<<" Enter the target in binary : "<<endl;</pre>
  for(int i=0;i< n;i++)
     cin>>target1[i];
  cout<<"Enter the target in bipolar: "<<endl;</pre>
  for(int i=0;i<n;i++)
     cin>>target2[i];
```

```
for(int i=0;i < m;i++)
     wt1[i]=0; //step 1: initialise all wts to 0
     wt2[i]=0;
  for(int j=0; j< n; j++)
     cout<<"#########j="<<j<<endl;
     for(int i=0; i < m; i++)
       wt1[i] += (input[j][i]*target1[j]);
       cout << "weight1 at i=" << i << " is " << wt1[i] << endl;
       wt2[i] += (input[j][i]*target2[j]);
       cout << "wt2 at i=" << i << " is " << wt2[i] << endl;
     }
  cout << "**********OUTPUT**********\nafter 1 epoch: binary
weights: "<<endl;
  for (int i = 0; i < m; ++i)
     /* code */
     cout << wt1[i] << " ";
  cout<<"\nafter 1 epoch: bipolar weights: "<<endl;</pre>
  for (int i = 0; i < m; ++i)
     /* code */
     cout<<wt2[i]<<" ";
  return 0;
```

```
enter no.of features and no.of training datasets:
3
4
enter the input matrix row wise
-1 -1 1
-1 1 1
1 -1 1
1 1 1
Enter the target in binary:
0
0
0
Enter the target in bipolar:
-1
-1
-1
#########j=0
weight1 at i=0 is 0
wt2 at i=0 is 1
weight1 at i=1 is 0
wt2 at i=1 is 1
weight1 at i=2 is 0
wt2 at i=2 is -1
########j=1
weight1 at i=0 is 0
wt2 at i=0 is 2
weight1 at i=1 is 0
wt2 at i=1 is 0
weight1 at i=2 is 0
wt2 at i=2 is -2
########j=2
weight1 at i=0 is 0
wt2 at i=0 is 1
weight1 at i=1 is 0
wt2 at i=1 is 1
```

Process exited with return value 0 Press any key to continue . . .\*/

6. Write an algorithm, Draw a flowchart and Write a program in CPP to implement ADALINE NETWORK.

```
#include<iostream>
#include<math.h>
using namespace std;
#define n 4
#define m 3
//n=no.of training sets
//m=no.of features
int main(int argc, char const *argv[])
  float w[]=\{0.1,0.1,0.1\};
  float lr=0.1;
  int x[n][m] = \{\{1,1,1\}, \{1,1,-1\}, \{1,-1,1\}, \{1,-1,-1\}\};
  int target[]=\{1,1,1,-1\};
  // \text{ for(int i=0;i<n;i++)}
  // \{for(int j=0; j < m; j++)\}
        cout<<x[i][j]<<" ";
        cout << endl:
  //
  // }
  float se[n];//squared error
  for(int i=0;i<n;i++)
     cout<<"\n####### for training set i= "<<i;
     float y in=0;
     for(int j=0;j<m;j++)
       y_{in}+=w[j]*x[i][j];
     cout << "\nY in = "<< y in;
     float error= target[i]-y in;
          cout<<"\nerror = "<<error;
```

```
se[i]=error*error;
         cout << "\nsquared error = "<< se[i];
    if(se[i]<lr)
       cout<<"weights adjusted..training stopped";</pre>
       break;
    else
       for(int j=0;j<\!m;j+\!+)
         w[j]+=(lr*error*x[i][j]);
         cout << "\nfor j = "<< j << "weight is" << w[j];
              }
    }
float mse=0;
  for(int k=0;k<n;k++)
    mse+=se[k];
  }
  mse/=n;
  cout<<"\n\n*************mse =
"<<sqrt(mse)<<"\nweights:\n";
       for(int j=0;j<m;j++)
cout<<w[j]<<" ";
  return 0;
```

```
/*####### for training set i= 0
Y in = 0.3
error = 0.7
squared error= 0.49
for j = 0 weight is 0.17
for j=1 weight is 0.17
for j=2weight is 0.17
######## for training set i= 1
Y in = 0.17
error = 0.83
squared error= 0.6889
for j = 0 weight is 0.253
for j=1 weight is 0.253
for j = 2weight is 0.087
######## for training set i= 2
Y in = 0.087
error = 0.913
squared error= 0.833569
for j = 0 weight is 0.3443
for j=1 weight is 0.1617
for j = 2weight is 0.1783
######## for training set i = 3
Y in = 0.0043
error = -1.0043
squared error= 1.00862
for j = 0 weight is 0.24387
for j = 1 weight is 0.26213
for j = 2weight is 0.27873
weights:
0.24387 0.26213 0.27873
Process exited with return value 0
Press any key to continue . . . */
```

# 7. Write an algorithm, Draw a flowchart and Write a program in CPP for Error Back Propagation Algorithm (EBPA) Learning.

```
#include<iostream>
#include<math.h>
using namespace std;
int main()
float l,c,s1,n1,n2,w10,b10,w20,b20,w11,b11,w21,b21,p,t,a0=-1,a1,a2,e,s2;
cout << "enter the input weights/base of second n/w= ";
cin>>w10>>b10;
cout << "enter the input weights/base of second n/w= ";
cin>>w20>>b20;cout<<"enter the learning coefficient of n/w c= ";
cin>>c:/* Step1:Propagation of signal through n/w */
n1=w10*p+b10;a1=tanh(n1);
n2=w20*a1+b20;
a2=tanh(n2);
e=(t-a2);/* Back Propagation of Sensitivities */
s2=-2*(1-a2*a2)*e:
s1=(1-a1*a1)*w20*s2;/* Updation of weights and bases */
w21=w20-(c*s2*a1);
w11=w10-(c*s1*a0);
b21=b20-(c*s2);
b11=b10-(c*s1);
cout << "The uploaded weight of first n/w w11= "<< w11;
cout << "\n" << "The uploaded weight of second n/w w21= " << w21;
cout << "\n" << "The uploaded base of second n/w b11= " << b11;
```

Press any key to continue . . .

### 8. Write an algorithm, Draw a flowchart and Write a program in CPP for SVM CLASSIFICATION

```
#include<iostream>
using namespace std;
int main( )
int in[3],d,w[3],a=0;
for(int i=0; i<3; i++)
cout << "\n initialize the weight vector w" << i;
cin >> w[i];
}
for(int i=0;i<3;i++)
cout<<"\n enter the input vector i"<<i;
cin>>in[i];
}
cout << "\n enter the desired output";
cin>>d;
intans=1;
while(ans==1)
for(int i=0; i<3; i++)
{
a = a+w[i]*in[i];
cout << "\n desired output is" << d;
```

```
cout<<"\n actual output is "<<a;
int e;
e=d-a;
cout << "\n error is" << e;
cout << "\n press 1 to adjust weight else 0";
cin>>ans;
if (e<0)
for(int i=0;i<3;i++)
w[i]=w[i]-1;
else if (e>0)
for(int i=0;i<3;i++)
w[i]=w[i]+1;
return 0;
```

initialize the weight vector w0	2	
initialize the weight vector w1	3	
initialize the weight vector w2	4	
enter the input vector i0	5	
enter the input vector i1	6	
enter the input vector i2		7
enter the desired output4		
desired output is 4		
actual output is 56		
error is -52		
press 1 to adjust weight else 0		