```
class Student:
  def __init__(self,student_name,roll_number,mark1,mark2,mark3):
    self.student_name=student_name
    self.roll_number=roll_number
    self.mark1=mark1
    self.mark2=mark2
    self.mark3=mark3
  def calculate(self):
    tot=self.mark1+self.mark2+self.mark3
    per=(tot/300)*100
    return per
  def grade(self):
    per=self.calculate()
    print(f"Total Percentage:{per:.2f}%")
    if per >=85:
      print("Grade S")
    elif per >=75:
      print("Grade A")
    elif per >=65:
      print("Grade B")
    elif per >=55:
      print("Grade C")
    elif per >=50:
      print("Grade D")
    else:
      print("Grade F")
  def show(self):
    print("Student Name:",self.student_name)
    print("Roll NO:",self.roll_number)
    print("Marks:",self.mark1,self.mark2,self.mark3)
```

```
student=Student("Alice",1234,67,87,90)
student.show()
student.calculate()
student.grade()
class Student:
  def __init__(self,student_name,age,course,grade):
    """Constructor to initialize student information."""
    self.student_name =student_name
    self.age =age
    self.course =course
    self.grade =grade
    print("Student object for",self.student_name,"has been created.")
  def display_info(self):
    print("Name:",self.student_name)
    print("Age:",self.age)
    print("Course:",self.course)
    print("Grade:",self.grade)
  def __del__(self):
    print(f"Student object for",self.student_name,"has been deleted.")
student1 = Student("Alice", 20, "AI", "A")
student2 = Student("Bob", 22, "Computer Science", "B")
print("\nStudent Details:")
student1.display_info()
print()
student2.display_info()
del student1
del student2
```