```
class User:
  def __init__(self, username, password):
    self._username = username
    self.set_password(password)
  def set_password(self, password):
    """Set the password after validation."""
    if len(password) < 8:
      print("Error: Password must be at least 8 characters long.")
      return
    if not any(char.isdigit() for char in password):
      print("Error: Password must contain at least one number.")
      return
    if not any(char in "!@#$%^&*()-_=+[{]};:'\\",<.>/?`~" for char in password):
      print("Error: Password must contain at least one special character.")
      return
    self._password = password
    print("Password set successfully!")
  def check_password(self, input_password):
    """Verify if the input password matches."""
    if input_password == self._password:
      print("Password is correct!")
      return True
    else:
      print("Password is incorrect!")
      return False
user = User("JohnDoe", "Secure@123")
user.check_password("Secure@123")
```

class Product:

```
def __init__(self, name, price, stock):
    self._name = name
    self.set_price(price)
    self.set_stock(stock)
  def set_price(self, price):
    if price > 0:
      self._price = price
      print("Price set successfully!")
    else:
      print("Error: Price must be greater than 0.")
      self._price = None
  def set_stock(self, stock):
    if isinstance(stock, int) and stock >= 0:
      self._stock = stock
      print("Stock set successfully!")
    else:
      print("Error: Stock must be a non-negative integer.")
      self._stock = None
  def get_stock(self):
    return self._stock
  def display_product(self):
    print(f"Product Name: {self._name}")
    print(f"Price: {self._price}")
    print(f"Stock: {self._stock} units")
product = Product("Laptop", 1200, 10)
product.display_product()
product.set_price(-500)
product.set_stock(-5)
print("Current Stock:", product.get_stock())
```

class Student:

```
def __init__(self, name, age, marks):
    self.set_name(name)
    self.set_age(age)
    self.set_marks(marks)
  def set_name(self, name):
    self.__name = name
  def get_name(self):
    return self.__name
  def set_age(self, age):
    if not 5 <= age <= 100:
      raise ValueError("Age must be between 5 and 100")
    self.__age = age
  def get_age(self):
    return self.__age
  def set_marks(self, marks):
    if not 0 <= marks <= 100:
      raise ValueError("Marks must be between 0 and 100")
    self.__marks = marks
  def get_marks(self):
    return self.__marks
try:
  student = Student("Alice", 20, 85) # Valid Input
  print("Name:", student.get_name())
  print("Age:", student.get_age())
  print("Marks:", student.get_marks())
except ValueError as e:
  print(e)
```