

Beginnings of Graph Theory

- Euler's Königsberg Bridge Problem (18th c.)



- Two islands connected to land and each other by 7 bridges:
- Can one walk through town and cross all bridges exactly once?
- Graph theory provides a way to mathematically answer that question

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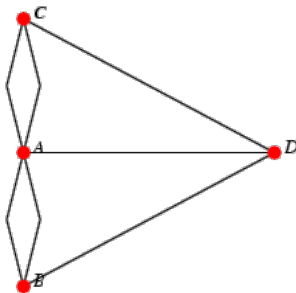
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Representing the problem

- The Königsberg problem can be represented by a graph



Red Dot – Vertices–islands

Lines – Edges – bridges

Definition

A graph G is an ordered triple $(V(G), E(G), \psi_G)$ consisting of

- 1 $V(G) \neq \emptyset$ –set of **vertices**
- 2 $E(G)$ –set of **edges**
- 3 ψ_G – An **incidence function** that associates with each edge of G an unordered pair of (not necessarily distinct) vertices of G .

If e is an edge and u and v are vertices such that

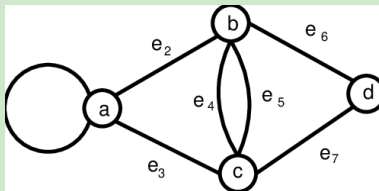
$$\psi_G(e) = uv$$

then e is said to join u and v , the vertices u and v are called the ends of e .

Example

Example

$$V(G) = \{a, b, c, d\}, E(G) = \{e_i : 1 \leq i \leq 7\}$$



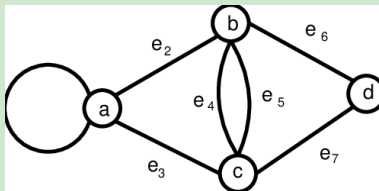
$$\psi_G(e_1) = aa, \psi_G(e_2) = ab, \psi_G(e_3) = ac, \psi_G(e_4) = bc,$$

$$\psi_G(e_5) = bc, \psi_G(e_6) = bd, \psi_G(e_7) = cd$$

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Some Terminologies

- ▶ The ends of an edge are said to be **incident** with the edge, and vice versa.
- ▶ Two vertices which are incident with a common edge are **adjacent**.
- ▶ Two edges which are incident with a common vertex are also called **adjacent**.
- ▶ An edge with identical ends is called a **loop**.
- ▶ An edge with distinct ends a **link**.
- ▶ If more than one link share the same pair of vertices, then they are called as **multiple edges**.

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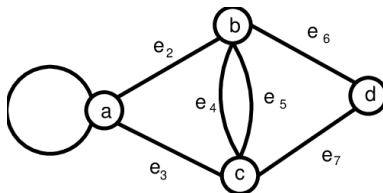
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- ▶ Vertex b is incident with edges e_2, e_4, e_5, e_6 .
- ▶ Vertices a and b are adjacent.
- ▶ Edges e_2 and e_4 are adjacent.
- ▶ e_1 is a loop and all other edges are links.

- ▶ A graph is **finite** if both its vertex set and edge set are finite. In this course we study only finite graphs.
- ▶ A graph with just one vertex is called **trivial** and all other graphs are nontrivial.
- ▶ A graph is **simple** if it has no loops and no multiple edges.
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Vertex Degrees

- ▶ Degree $d_G(v)$ of a vertex v in G is the number of edges of G incident with v .
- ▶ Each loop counting two edges towards the degree.
- ▶ $\delta(G)$ = minimum degree.
- ▶ $\Delta(G)$ = maximum degree.

Theorem

$$\sum_{v \in V(G)} d_G(v) = 2|E|$$

Proof : Exercise.

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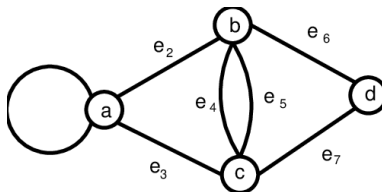
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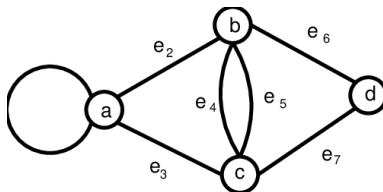
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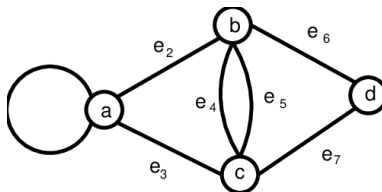
- ▶ Degree of $a : 4$, $b : 4$, $c : 4$, $d : 2$
- ▶ Maximum degree : $\Delta(G) = 4$
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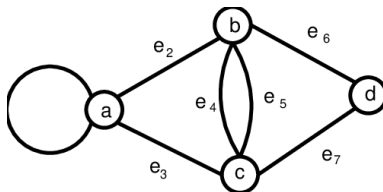


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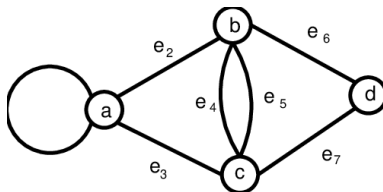


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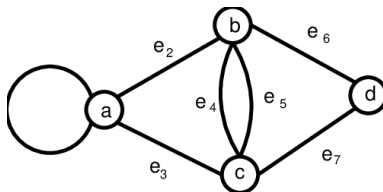


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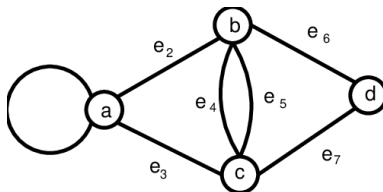
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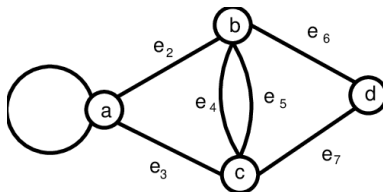


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Degree Sequence of a Graph

Definition

G has vertices v_1, v_2, \dots, v_n the sequence $(d(v_1), d(v_2), \dots, d(v_n))$ is called a **degree sequence of G** where $d(v_i) \leq d(v_{i+1})$.



Degree sequence of the above graph : $(4, 4, 4, 2)$.

- Does there exist a graph with the following sequence?

$(4, 4, 4, 3)??$

- Ans : No.

Theorem

A sequence (d_1, d_2, \dots, d_n) is graphical (Multigraphs) iff $\sum_i d_i$ is even.

Proof.

Hint : Induction on n .



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Degree sequence-simple graph

- Does there exist a simple graph with the following sequence?

$(4, 3, 2, 1)??$

- Ans : No.

Theorem

Havel-Hakimi

A sequence $(s, t_1, t_2, \dots, t_s, d_1, d_2, \dots, d_k)$ is graphical (simple) iff $(t_1 - 1, t_2 - 1, \dots, t_s - 1, d_1, d_2, \dots, d_k)$ is graphical.

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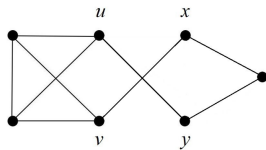
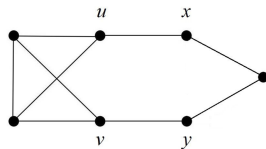
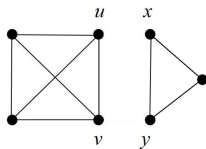
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Edge-Swap



Example

Is the following sequence Graphical :

$(5, 5, 5, 3, 3, 3, 3)$

$\Leftrightarrow (\star, 5 - 1, 5 - 1, 3 - 1, 3 - 1, 3 - 1, 3, 3) = (4, 4, 3, 3, 2, 2, 2)$

$\Leftrightarrow (\star, 4 - 1, 3 - 1, 3 - 1, 2 - 1, 2, 2) = (3, 2, 2, 2, 2, 1)$

$\Leftrightarrow (\star, 2 - 1, 2 - 1, 2 - 1, 2, 1) = (2, 1, 1, 1, 1)$

$\Leftrightarrow (\star, 1 - 1, 1 - 1, 1, 1) = (1, 1, 0, 0)$

► $(1, 1, 0, 0)$ is a graph with 4 vertices and one edge.

Example

Is the following sequence Graphical :

$(3, 3, 3, 2)??$

$$\Leftrightarrow (\star, 3 - 1, 3 - 1, 2 - 1) = (2, 2, 1)$$

$$\Leftrightarrow (\star, 1, 0) = (1, 0)$$

► $(1, 0)$ is not graphical.

- ▶ A graph H is a subgraph of G (written $H \subset G$) if
 - 1 $V(H) \subset V(G)$,
 - 2 $E(H) \subset E(G)$
 - 3 ψ_H is the restriction of ψ_G to $E(H)$.
- ▶ **Proper Subgraph** : When $H \subseteq G$ but $H \neq G$, we write $H \subset G$ and call H a proper subgraph of G .
- ▶ **Supergraph** : If H is a subgraph of G , then G is called a supergraph of H .
- ▶ A **spanning subgraph** (or spanning supergraph) of G is a subgraph (or supergraph) H with $V(H) = V(G)$.

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Subgraphs (Induced)

► Induced subgraph : $G' = G[V'] : V' \subseteq V$,

$E(G')$ is all edges of G that have both ends in V' .

► Induced subgraph : $G[V \setminus V']$: Denoted by $G \setminus V'$

subgraph obtained from G by deleting the vertices in V' together with their incident edges.

If $V' = \{v\}$ a singleton we simply write $G - v$.

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► **Edge-Induced subgraph** : $G[E'] : E' \subset E$.

$G[E']$ is the graph obtained by simply taking all edges in E' and vertices incident with them.

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Union and Intersection

Let G_1 and G_2 be subgraphs of G .

- ▶ G_1 and G_2 are **disjoint** if $V(G_1) \cap V(G_2) = \emptyset$.
- ▶ G_1 and G_2 are **Edge-disjoint** if $E(G_1) \cap E(G_2) = \emptyset$.
- ▶ The **union** $H = G_1 \cup G_2 \subseteq G$ of G_1 and G_2 is the subgraph with $V(H) = V(G_1) \cup V(G_2)$ and $E(H) = E(G_1) \cup E(G_2)$.
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- ▶ G_1 and G_2 are **disjoint** if $V(G_1) \cap V(G_2) = \emptyset$.
- ▶ G_1 and G_2 are **Edge-disjoint** if $E(G_1) \cap E(G_2) = \emptyset$.
- ▶ The **union** $H = G_1 \cup G_2 \subseteq G$ of G_1 and G_2 is the subgraph with $V(H) = V(G_1) \cup V(G_2)$ and $E(H) = E(G_1) \cup E(G_2)$.
- ▶ The **intersection** $H = G_1 \cap G_2 \subseteq G$ of G_1 and G_2 is the subgraph with $V(H) = V(G_1) \cap V(G_2)$ and $E(H) = E(G_1) \cap E(G_2)$.

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Incidence and Adjacency Matrices

- ▶ $V(G) = \{v_1, v_2, \dots, v_n\}$
- ▶ $E(G) = \{e_1, e_2, \dots, e_m\}$
- ▶ **Incidence matrix :** $M(G) = [m_{ij}]_{n \times m}$

1 Size : $n \times m = |V| \times |E|$.

2 m_{ij} = number of times vertex v_i is incident with edge e_j .

3 $0 \leq m_{ij} \leq 2$

Adjacency Matrix

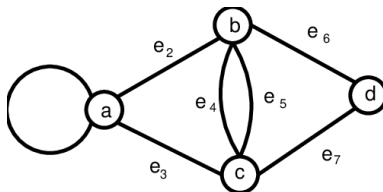
► Adjacency matrix : $A(G) = [a_{ij}]_{n \times n}$

1 Size : $n \times n = |V| \times |V|$.

2 a_{ij} = number of edges between vertex v_i vertex v_j .

3 $m_{ij} \geq 0$.

Example

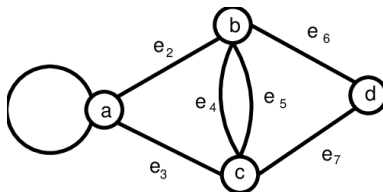


► Incidence matrix is of order 4×7 and the adjacency matrix is of order 4×4 .

$$\begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} e_1 \quad e_2 \quad e_3 \quad e_4 \quad e_5 \quad e_6 \quad e_7 \\ \left[\begin{array}{ccccccc} 2 & 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \end{array} \right] \end{array}$$

Note : Loops counted twice.

Example

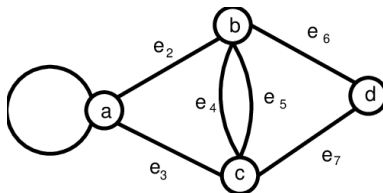


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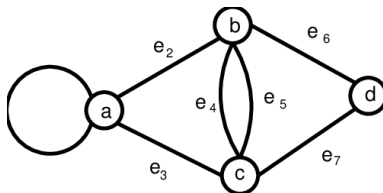


- The adjacency matrix A is of order 4×4 .

$$\begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} a \quad b \quad c \quad d \\ \left[\begin{array}{cccc} 1 & 1 & 1 & 0 \\ 1 & 0 & 2 & 1 \\ 1 & 2 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{array} \right] \end{array}$$

Note : Loops counted only once.

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Note : Loops counted only once.

- ▶ A graph G is **k -regular** if $d(v) = k$ for all $v \in V(G)$; a regular graph is one that is k -regular for some k .
- ▶ A simple graph is said to be **complete- K_n** if every pair of vertices are incident with a unique edge.
- ▶ A graph is said to be **Bipartite** if $V = V_1 \cup V_2$, $V_1 \cap V_2 = \emptyset$ and every edge has one end in V_1 and its other end in V_2 .
- ▶ A **complete bipartite graph- $K_{m,n}$** is a simple bipartite graph with bipartition (X, Y) in which each vertex of X is joined to each vertex of Y ; if $|X| = m$ and $|Y| = n$, such a graph is denoted by $K_{m,n}$.

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Graph Isomorphism

Definition

Two graphs G and H are identical (written $G = H$) if $V(G) = V(H)$, $E(G) = E(H)$, and $\psi_G = \psi_H$.

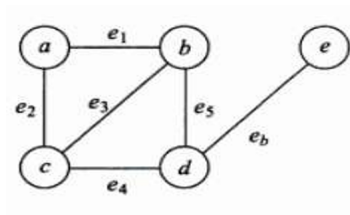
- ▶ If two graphs are identical then they can clearly be represented by identical diagrams.
- ▶ It is also possible for two non-identical graphs to be represented by the same diagram. Such graphs are said to be **Isomorphic**.

Definition

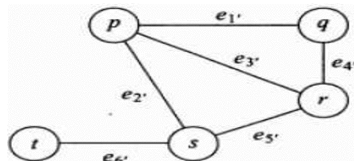
Two graphs G and H are called isomorphic (denoted by $G \cong H$) to each other if there are bijections $f : V(G) \rightarrow V(H)$ and $\phi : E(G) \rightarrow E(H)$ such that $\psi_G(e) = uv$ if and only if $\psi_H(\phi(e)) = \theta(u)\theta(v)$.
such a pair (θ, ϕ) of mappings is called an isomorphism between G and H .

Example

Are the following two graphs Isomorphic?



(a) G



(b) H

► Step 1 : First verify if

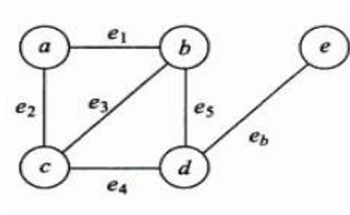
1 $|V(G)| = |V(H)| = \text{yes}$

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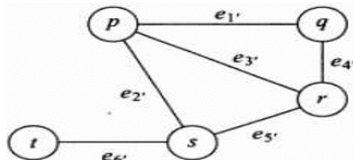
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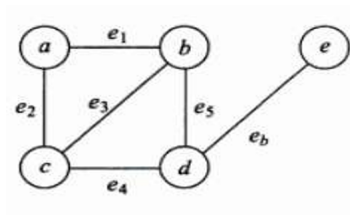
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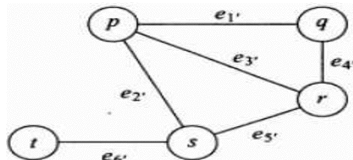
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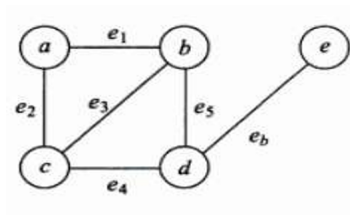
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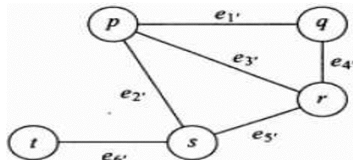
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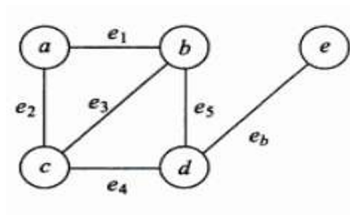
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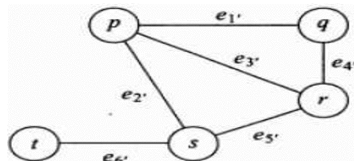
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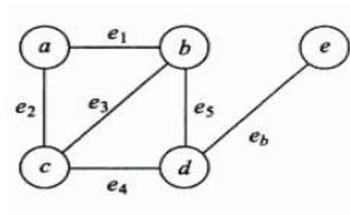
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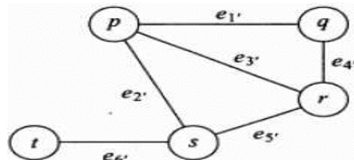
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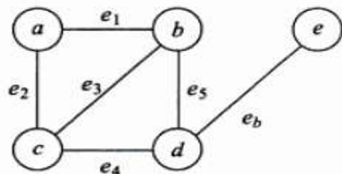
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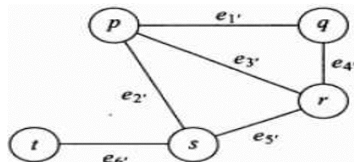
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Example



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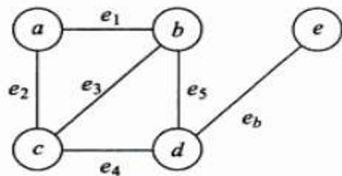
► Step 2 : Find bijection between vertices such that their vertex degrees are same.

a b
 \updownarrow \updownarrow
 q p

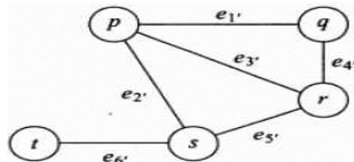
c d
 \updownarrow \updownarrow
 r s

e
 \updownarrow
 t

Example



(a) G



(b) H

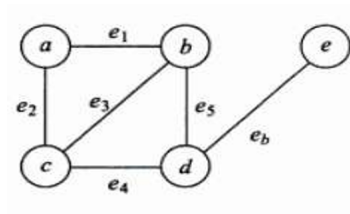
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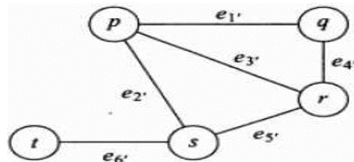
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Example



(a) G



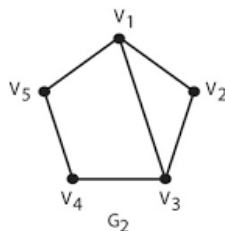
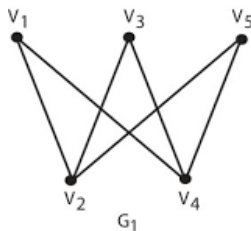
(b) H

► Step 2 : Find bijection between edges based on the vertex mapping,

$$e_1 \leftrightarrow e_1', e_2 \leftrightarrow e_4', e_3 \leftrightarrow e_3', e_4 \leftrightarrow e_5', e_5 \leftrightarrow e_2', e_6 \leftrightarrow e_6'$$

Example-Isomorphism

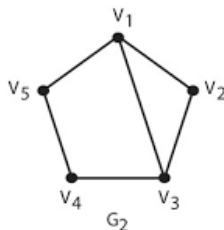
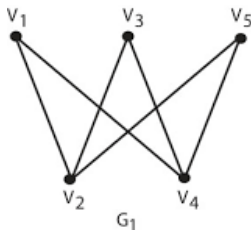
- Are the two graphs isomorphic?



- NO : G_1 is bipartite but G_2 is not.

Example-Isomorphism

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Isomorphism-Check points

- 1 Count the vertices. The graphs must have an equal number.
- 2 Count the edges. The graphs must have an equal number.
- 3 Check vertex degree sequence. Each graph must have the same degree sequence.
- 4 Check induced subgraphs for isomorphism. If the subgraphs are not isomorphic, then the larger graphs are not either.
- 5 Count numbers of cycles/cliques.