

13. Design a C program Illustrate the deadlock avoidance concept by simulating Banker's algorithm using C.

PROGRAM :

```
#include <stdio.h>

#define MAX_PROCESSES 5
#define MAX_RESOURCES 3

int is_safe();

int available[MAX_RESOURCES] = {3, 3, 2}; // Available instances of each resource

int maximum[MAX_PROCESSES][MAX_RESOURCES] = {{7, 5, 3}, {3, 2, 2}, {9, 0, 2},
{2, 2, 2}, {4, 3, 3}};

int allocation[MAX_PROCESSES][MAX_RESOURCES] = {{0, 1, 0}, {2, 0, 0}, {3, 0, 2},
{2, 1, 1}, {0, 0, 2}};

int request_resources(int process_num, int request[]) {
    // Check if request can be granted

    for (int i = 0; i < MAX_RESOURCES; i++) {
        if (request[i] > available[i] || request[i] > maximum[process_num][i] -
allocation[process_num][i])
            return 0; // Request cannot be granted
    }

    // Try allocating resources temporarily
    for (int i = 0; i < MAX_RESOURCES; i++) {
        available[i] -= request[i];
        allocation[process_num][i] += request[i];

        // Update maximum and need matrix if request is granted
        maximum[process_num][i] -= request[i];
    }

    // Check if system is in safe state after allocation if
    if(is_safe()) {
        return 1; // Request is granted
    }
    else {
        // Roll back changes if not safe
    }
}
```

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for (int i = 0; i < MAX_RESOURCES; i++) {
    available[i] += request[i];
    allocation[process_num][i] -= request[i];
    maximum[process_num][i] += request[i];
}
return 0; // Request is denied
}
}

int is_safe() {
    int work[MAX_RESOURCES];
    int finish[MAX_PROCESSES] = {0};
    // Initialize work array
    for (int i = 0; i < MAX_RESOURCES; i++) {
        work[i] = available[i];
    }
    // Check if processes can finish
    int count = 0;
    while (count < MAX_PROCESSES) {
        int found = 0;
        for (int i = 0; i < MAX_PROCESSES; i++) {
            if (finish[i] == 0) {
                int j;
                for (j = 0; j < MAX_RESOURCES; j++) {
                    if (maximum[i][j] - allocation[i][j] > work[j])
                        break;
                }
                if (j == MAX_RESOURCES) {
                    // Process can finish, update work and mark as finished
                    for (int k = 0; k < MAX_RESOURCES; k++) {
                        work[k] += allocation[i][k];

```

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}
finish[i] = 1;
found = 1;
count++;
}
}
}
if (found == 0) {
return 0; // No process can finish, not safe state
}
}
return 1; // All processes can finish, safe state
}
int main() {
int process_num, request[MAX_RESOURCES];
printf("Enter process number (0 to 4): "); scanf("%d", &process_num);
printf("Enter resource request (e.g., 0 1 0): ");
for (int i = 0; i < MAX_RESOURCES; i++) {
scanf("%d", &request[i]);
}
if (request_resources(process_num, request)) {
printf("Request granted.\n");
} else {
printf("Request denied. System is not in safe state.\n");
}
return 0;
}

```

OUTPUT :

```
Enter process number (0 to 4): 2
Enter resource request (e.g., 0 1 0): 1 0 1
Request denied. System is not in safe state.
```

```
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Process exited after 8.135 seconds with return value 0
Press any key to continue . . . |
```