

# Documenter.jl

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**Part I**

**Home**

# Chapter 1

## Documenter.jl

A documentation generator for Julia.

A package for building documentation from docstrings and markdown files.

### Note

Please read through the [Documentation](#) section of the main Julia manual if this is your first time using Julia's documentation system. Once you've read through how to write documentation for your code then come back here.

### 1.1 Package Features

- Write all your documentation in [Markdown](#).
- Minimal configuration.
- Doctests Julia code blocks.
- Cross references for docs and section headers.
- [L<sup>A</sup>T<sub>E</sub>X](#) syntax support.
- Checks for missing docstrings and incorrect cross references.
- Generates tables of contents and docstring indexes.
- Automatically builds and deploys docs from Travis to GitHub Pages.

The [Package Guide](#) provides a tutorial explaining how to get started using Documenter.

Some examples of packages using Documenter can be found on the [Examples](#) page.

See the [Index](#) for the complete list of documented functions and types.

### 1.2 Manual Outline

- [Package Guide](#)
- [Examples](#)
- [Syntax](#)

- [Doctests](#)
- [Hosting Documentation](#)
- [L<sup>A</sup>T<sub>E</sub>X Syntax](#)

### 1.3 Library Outline

- [Public Documentation](#)
  - [Contents](#)
  - [Index](#)
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  - [DocumenterTools](#)

#### Index

- [Documenter](#)
- [Documenter.Deps](#)
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**Part II**

**Manual**



## Chapter 2

# Guide

### 2.1 Package Guide

Documenter is designed to do one thing – combine markdown files and inline docstrings from Julia's docsystem into a single inter-linked document. What follows is a step-by-step guide to creating a simple document.

#### Installation

Documenter can be installed using the Julia package manager. From the Julia REPL, type `]`  to enter the Pkg REPL mode and run

```
| pkg> add Documenter
```

#### Setting up the Folder Structure

##### Note

The function [DocumenterTools.generate](#) from the DocumenterTools package can generate the basic structure that Documenter expects.

Firstly, we need a Julia module to document. This could be a package generated via `PkgDev.generate` or a single `.jl` script accessible via Julia's `LOAD_PATH`. For this guide we'll be using a package called `Example.jl` that has the following directory layout:

```
| Example/|—  
| src/|  
|   |— Example.jl  
| ...
```

Note that the `...` just represent unimportant files and folders.

We must decide on a location where we'd like to store the documentation for this package. It's recommended to use a folder named `docs/` in the toplevel of the package, like so

```
| Example/|—  
| docs/|  
|   |— ...|—  
| src/|  
|   |— Example.jl  
| ...
```

Inside the docs/ folder we need to add two things. A source folder which will contain the markdown files that will be used to build the finished document and a Julia script that will be used to control the build process. The following names are recommended

```
docs/|—
    |src/|—
    |make.jl
```

### Building an Empty Document

With our docs/ directory now setup we're going to build our first document. It'll just be a single empty file at the moment, but we'll be adding to it later on.

Add the following to your make.jl file

```
using Documenter, Example
makedocs(sitename="My Documentation")
```

This assumes you've installed Documenter as discussed in [Installation](#) and that your Example.jl package can be found by Julia.

#### Note

If your source directory is not accessible through Julia's LOAD\_PATH, you might wish to add the following line at the top of make.jl

```
push!(LOAD_PATH, "../src/")
```

Now add an index.md file to the src/ directory.

#### Note

If you use Documenter's default HTML output the name index.md is mandatory. This file will be the main page of the rendered HTML documentation.

Leave the newly added file empty and then run the following command from the docs/ directory

```
$ julia make.jl
```

Note that \$ just represents the prompt character. You don't need to type that.

If you'd like to see the output from this command in color use

```
$ julia --color=yes make.jl
```

When you run that you should see the following output

```
[ Info: SetupBuildDirectory: setting up build directory.
[ Info: Doctest: running doctests.
[ Info: ExpandTemplates: expanding markdown templates.
[ Info: CrossReferences: building cross-references.
[ Info: CheckDocument: running document checks.
[ Info: Populate: populating indices.
[ Info: RenderDocument: rendering document.
[ Info: HTMLWriter: rendering HTML pages.
```

The docs/ folder should contain a new directory – called build/. Its structure should look like the following

```
build/|—
  assets|
    |— documenter.js|
    |— search.js|
    |— themes|
    |   |— documenter-dark.css|
    |   |— documenter-light.css|
    |— themeswap.js|
    |— warner.js|—
  index.html|—
  search|
    |— index.html|—
  search_index.js
```

### Note

By default, Documenter has pretty URLs enabled, which means that `src/foo.md` is turned into `src/foo/index.html`, instead of simply `src/foo.html`, which is the preferred way when creating a set of HTML to be hosted on a web server.

However, this can be a hindrance when browsing the documentation locally as browsers do not resolve directory URLs like `foo/` to `foo/index.html` for local files. You have two options:

1. You can run a local web server out of the docs/build directory. One way to accomplish this is to install the [LiveServer](#) Julia package. You can then start the server with `julia -e 'using LiveServer; serve(dir="docs/build")'`. Alternatively, if you have Python installed, you can start one with `python3 -m http.server --bind localhost` (or `python -m SimpleHTTPServer` with Python 2).
2. You can disable the pretty URLs feature by passing `prettyurls = false` with the [Documenter.HTML](#) plugin:

```
| makedocs(..., format = Documenter.HTML(prettyurls = false))
```

Alternatively, if your goal is to eventually set up automatic documentation deployment with e.g. Travis CI or GitHub Actions (see [Hosting Documentation](#)), you can also use their environment variables to determine Documenter's behavior in `make.jl` on the fly:

```
| makedocs(...,
|     format = Documenter.HTML(
|         prettyurls = get(ENV, "CI", nothing) == "true"
|     )
| )
```

### Warning

**Never** git commit the contents of build (or any other content generated by Documenter) to your repository's master branch. Always commit generated files to the gh-pages branch of your repository. This helps to avoid including unnecessary changes for anyone reviewing commits that happen to include documentation changes.

See the [Hosting Documentation](#) section for details regarding how you should go about setting this up correctly.

At this point `build/index.html` should be an empty page since `src/index.md` is empty. You can try adding some text to `src/index.md` and re-running the `make.jl` file to see the changes.

## Adding Some Docstrings

Next we'll splice a docstring defined in the `Example` module into the `index.md` file. To do this first document a function in that module:

```
module Example

export func

"""
    func(x)

Returns double the number `x` plus `1`.
"""
func(x) = 2x + 1

end
```

Then in the `src/index.md` file add the following

```
# Example.jl Documentation

```@docs
func(x)
```
```

When we next run `make.jl` the docstring for `Example.func(x)` should appear in place of the `@docs` block in `build/index.md`. Note that more than one object can be referenced inside a `@docs` block – just place each one on a separate line.

Note that a `@docs` block is evaluated in the `Main` module. This means that each object listed in the block must be visible there. The module can be changed to something else on a per-page basis with a `@meta` block as in the following

```
# Example.jl Documentation

```@meta
CurrentModule = Example
```

```@docs
func(x)
```
```

## Filtering included docstrings

In some cases you may want to include a docstring for a Method that extends a Function from a different module – such as `Base`. In the following example we extend `Base.length` with a new definition for the struct `T` and also add a docstring:

```
struct T
    # ...
end

"""
```

```
Custom `length` docs for `T`.
"""
Base.length(::T) = 1
```

When trying to include this docstring with

```
``@docs
length
``
```

all the docs for `length` will be included – even those from other modules. There are two ways to solve this problem. Either include the type in the signature with

```
``@docs
length(::T)
``
```

or declare the specific modules that `makedocs` should include with

```
makedocs(
    # options
    modules = [MyModule]
)
```

## Cross Referencing

It may be necessary to refer to a particular docstring or section of your document from elsewhere in the document. To do this we can make use of Documenter's cross-referencing syntax which looks pretty similar to normal markdown link syntax. Replace the contents of `src/index.md` with the following

```
# Example.jl Documentation

``@docs
func(x)
``

- link to [Example.jl Documentation](@ref)
- link to [`func(x)`](@ref)
```

So we just have to replace each link's url with `@ref` and write the name of the thing we'd link to cross-reference. For document headers it's just plain text that matches the name of the header and for docstrings enclose the object in backticks.

This also works across different pages in the same way. Note that these sections and docstrings must be unique within a document.

## Navigation

Documenter can auto-generate tables of contents and docstring indexes for your document with the following syntax. We'll illustrate these features using our `index.md` file from the previous sections. Add the following to that file

```
# Example.jl Documentation

``@contents
``
```

```

## Functions

```@docs
func(x)
```

## Index

```@index
```

```

The `@contents` block will generate a nested list of links to all the section headers in the document. By default it will gather all the level 1 and 2 headers from every page in the document, but this can be adjusted using `Pages` and `Depth` settings as in the following

```

```@contents
Pages = ["foo.md", "bar.md"]
Depth = 3
```

```

The `@index` block will generate a flat list of links to all the docs that have been spliced into the document using `@docs` blocks. As with the `@contents` block the pages to be included can be set with a `Pages = [...]` line. Since the list is not nested `Depth` is not supported for `@index`.

## Pages in the Sidebar

By default all the pages (`.md` files) in your source directory get added to the sidebar, sorted by their filenames. However, in most cases you want to use the `pages` argument to `makedocs` to control how the sidebar looks like. The basic usage is as follows:

```

makedocs(
  ...,
  pages = [
    "page.md",
    "Page title" => "page2.md",
    "Subsection" => [
      ...
    ]
  ]
)

```

Using the `pages` argument you can organize your pages into subsections and hide some pages from the sidebar with the help of the `hide` functions.

## Adding a logo or icon

You can easily add a logo or icon to your documentation which will be automatically displayed in the navigation sidebar.

During the build process, Documenter looks for suitable graphic images in the `src/assets/` directory and automatically copies them to `/build/assets/`.

You can use SVG, PNG, WEBP, GIF, or JPEG images.

Documenter looks for files `logo.svg`, `logo.png`, `logo.webp`, `logo.gif`, `logo.jpg`, or `logo.jpeg`, in that order. The first suitable image found is used.

This image will be used for both light and dark themes. If you want to create a separate design for the dark theme, add a file called `logo-dark.svg` (or PNG/WEBP/GIF/JPEG).

Files don't need to be square. Images with transparent backgrounds can look better, particularly for dark themes.

There's a `sidebar_sitename` keyword option for [Documenter.HTML](#) that lets you hide the sitename that's usually displayed below a logo. This is useful if the logo already contains the name.

## Chapter 3

# Examples

Sometimes the best way to learn how to use a new package is to look for examples of what others have already built with it.

The following packages use Documenter to build their documentation and so should give a good overview of what this package is currently able to do.

### Note

Packages are listed alphabetically. If you have a package that uses Documenter then please open a PR that adds it to the appropriate list below; a simple way to do so is to navigate to <https://github.com/JuliaDocs/Documenter.jl/edit/master/docs/src/man/examples.md>.

The `make.jl` file for all listed packages will be tested to check for potential regressions prior to tagging new Documenter releases whenever possible.

### 3.1 Registered

Packages that have tagged versions available in the general Registry:

- [Augmentor.jl](#)
- [BanditOpt.jl](#)
- [BeaData.jl](#)
- [Bio.jl](#)
- [ControlSystems.jl](#)
- [COSMO.jl](#)
- [DiscretePredictors.jl](#)
- [Documenter.jl](#)
- [DrWatson](#)
- [EvolvingGraphs.jl](#)
- [ExtractMacro.jl](#)
- [EzXML.jl](#)



- [FourierFlows.jl](#)
- [Gadfly.jl](#)
- [GeophysicalFlows.jl](#)
- [GeoStats.jl](#)
- [Highlights.jl](#)
- [Luxor.jl](#)
- [MergedMethods.jl](#)
- [Mimi.jl](#)
- [NumericSuffixes.jl](#)
- [NLOptControl.jl](#)
- [OhMyREPL.jl](#)
- [OnlineStats.jl](#)
- [POMDPs.jl](#)
- [PhyloNetworks.jl](#)
- [PrivateModules.jl](#)
- [Query.jl](#)
- [SimGBS.jl](#)
- [TaylorSeries.jl](#)
- [Weave.jl](#)

### 3.2 Documentation repositories

Some projects or organizations maintain dedicated documentation repositories that are separate from specific packages.

- [DifferentialEquations.jl](#)
- [JuliaDocs landing page](#)
- [JuliaImages](#)
- [JuliaMusic](#)
- [Plots.jl](#)

## Chapter 4

# Syntax

This section of the manual describes the syntax used by Documenter to build documentation. For supported Markdown syntax, see the [documentation for the Markdown standard library in the Julia manual](#).

- [Syntax](#)
  - [@docs block](#)
  - [@autodocs block](#)
  - [@ref link](#)
  - [@meta block](#)
  - [@index block](#)
  - [@contents block](#)
  - [@example block](#)
  - [@repl block](#)
  - [@setup <name> block](#)
  - [@eval block](#)
  - [@raw <format> block](#)

### 4.1 @docs block

Splice one or more docstrings into a document in place of the code block, i.e.

```
```@docs
Documenter
makedocs
deploydocs
```
```

This block type is evaluated within the `CurrentModule` module if defined, otherwise within `Main`, and so each object listed in the block should be visible from that module. Undefined objects will raise warnings during documentation generation and cause the code block to be rendered in the final document unchanged.

Objects may not be listed more than once within the document. When duplicate objects are detected an error will be raised and the build process will be terminated.

To ensure that all docstrings from a module are included in the final document the `modules` keyword for `makedocs` can be set to the desired module or modules, i.e.

```
| makedocs(  
|     modules = [Documenter],  
| )
```

which will cause any unlisted docstrings to raise warnings when `makedocs` is called. If `modules` is not defined then no warnings are printed, even if a document has missing docstrings.

Notice also that you can use `@docs` to display the documentation strings of only specific methods, by stating the dispatch types. For example

```
| ```@docs  
| f(::Type1, ::Type2)  
| ```
```

will only display the documentation string of `f` that is related to these types. This can be useful when your module extends a function and adds a documentation string to that new method.

Note that when specifying signatures, it should match the method definition exactly. `Documenter` will not match methods based on dispatch rules. For example, assuming you have a docstring attached to `foo(::Integer) = ...`, then neither `foo(::Number)` nor `foo(::Int64)` will match it in an `@docs` block (even though `Int64 <: Integer <: Number`). The only way you can splice that docstring is by listing exactly `foo(::Integer)` in the `@docs` block.

## 4.2 @autodocs block

Automatically splices all docstrings from the provided modules in place of the code block. This is equivalent to manually adding all the docstrings in a `@docs` block.

```
| ```@autodocs  
| Modules = [Foo, Bar, Bar.Baz]  
| Order   = [:function, :type]  
| ```
```

The above `@autodocs` block adds all the docstrings found in modules `Foo`, `Bar`, and `Bar.Baz` that refer to functions or types to the document. Note that a submodule must be listed explicitly in order to include the docstrings within it.

Each module is added in order and so all docs from `Foo` will appear before those of `Bar`. Possible values for the `Order` vector are

- `:module`
- `:constant`
- `:type`
- `:function`
- `:macro`

If no `Order` is provided then the order listed above is used.

When a potential docstring is found in one of the listed modules, but does not match any value from `Order` then it will be omitted from the document. Hence `Order` acts as a basic filter as well as sorter.

In addition to `Order`, a `Pages` vector may be included in `@autodocs` to filter docstrings based on the source file in which they are defined:

```

```@autodocs
Modules = [Foo]
Pages   = ["a.jl", "b.jl"]
```

```

In the above example docstrings from module `Foo` found in source files that end in `a.jl` and `b.jl` are included. The page order provided by `Pages` is also used to sort the docstrings. Note that page matching is done using the end of the provided strings and so `a.jl` will be matched by any source file that ends in `a.jl`, i.e. `src/a.jl` or `src/foo/a.jl`.

To filter out certain docstrings by your own criteria, you can provide a function with the `Filter` keyword:

```

```@autodocs
Modules = [Foo]
Filter = t -> typeof(t) === DataType && t <: Foo.C
```

```

In the given example, only the docstrings of the subtypes of `Foo.C` are shown. Instead of an [anonymous function](#) you can give the name of a function you defined beforehand, too:

```

```@autodocs
Modules = [Foo]
Filter = myCustomFilterFunction
```

```

To include only the exported names from the modules listed in `Modules` use `Private = false`. In a similar way `Public = false` can be used to only show the unexported names. By default both of these are set to `true` so that all names will be shown.

```

Functions exported from `Foo`:

```@autodocs
Modules = [Foo]
Private = false
Order = [:function]
```

Private types in module `Foo`:

```@autodocs
Modules = [Foo]
Public = false
Order = [:type]
```

```

#### Note

When more complex sorting is needed then use `@docs` to define it explicitly.

### 4.3 @ref link

Used in markdown links as the URL to tell Documenter to generate a cross-reference automatically. The text part of the link can be a docstring, header name, or GitHub PR/Issue number.

```

# Syntax

```

```
... [`makedocs`](@ref) ...

# Functions

```@docs
makedocs
```

... [Syntax](@ref) ...

... [#42](@ref) ...
```

Plain text in the "text" part of a link will either cross-reference a header, or, when it is a number preceded by a #, a GitHub issue/pull request. Text wrapped in backticks will cross-reference a docstring from a @docs block.

@refs may refer to docstrings or headers on different pages as well as the current page using the same syntax.

Note that depending on what the CurrentModule is set to, a docstring @ref may need to be prefixed by the module which defines it.

### Duplicate Headers

In some cases a document may contain multiple headers with the same name, but on different pages or of different levels. To allow @ref to cross-reference a duplicate header it must be given a name as in the following example

```
# [Header](@id my_custom_header_name)

...

## Header

... [Custom Header](@ref my_custom_header_name) ...
```

The link that wraps the named header is removed in the final document. The text for a named @ref ... does not need to match the header that it references. Named @ref ...s may refer to headers on different pages in the same way as unnamed ones do.

Duplicate docstring references do not occur since splicing the same docstring into a document more than once is disallowed.

### Named doc @refs

Docstring @refs can also be "named" in a similar way to headers as shown in the [Duplicate Headers](#) section above. For example

```
module Mod

"""
Both of the following references point to `g` found in module `Main.Other`:

* [`Main.Other.g`](@ref)
* [`g`](@ref Main.Other.g)

"""

f(args...) = # ...
```

```
end
```

This can be useful to avoid having to write fully qualified names for references that are not imported into the current module, or when the text displayed in the link is used to add additional meaning to the surrounding text, such as

```
Use [for i = 1:10 ...](@ref for) to loop over all the numbers from 1 to 10.
```

### Note

Named doc @refs should be used sparingly since writing unqualified names may, in some cases, make it difficult to tell which function is being referred to in a particular docstring if there happen to be several modules that provide definitions with the same name.

## 4.4 @meta block

This block type is used to define metadata key/value pairs that can be used elsewhere in the page. Currently recognised keys:

- `CurrentModule`: module where Documenter evaluates, for example, [@docs-block](#) and [@ref-links](#).
- `DocTestSetup`: code to be evaluated before a doctest, see the [Setup Code](#) section under [Doctests](#).
- `DocTestFilters`: filters to deal with, for example, unpredictable output from doctests, see the [Filtering Doctests](#) section under [Doctests](#).
- `EditURL`: link to where the page can be edited. This defaults to the `.md` page itself, but if the source is something else (for example if the `.md` page is generated as part of the doc build) this can be set, either as a local link, or an absolute url.

Example:

```
```@meta
CurrentModule = FooBar
DocTestSetup = quote
    using MyPackage
end
DocTestFilters = [r"Stacktrace: [\s\S]+" ]
EditURL = "link/to/source/file"
```
```

Note that @meta blocks are always evaluated in `Main`.

## 4.5 @index block

Generates a list of links to docstrings that have been spliced into a document. Valid settings are `Pages`, `Modules`, and `Order`. For example:

```
```@index
Pages = ["foo.md"]
Modules = [Foo, Bar]
Order = [:function, :type]
```
```

When Pages or Modules are not provided then all pages or modules are included. Order defaults to

```
| [:module, :constant, :type, :function, :macro]
```

if not specified. Order and Modules behave the same way as in [@autodocs blocks](#) and filter out docstrings that do not match one of the modules or categories specified.

Note that the values assigned to Pages, Modules, and Order may be any valid Julia code and thus can be something more complex than an array literal if required, i.e.

```
| ```@index
| Pages = map(file -> joinpath("man", file), readdir("man"))
| ```
```

It should be noted though that in this case Pages may not be sorted in the order that is expected by the user. Try to stick to array literals as much as possible.

## 4.6 @contents block

Generates a nested list of links to document sections. Valid settings are Pages and Depth.

```
| ```@contents
| Pages = ["foo.md"]
| Depth = 5
| ```
```

As with `@index` if Pages is not provided then all pages are included. The default Depth value is 2.

## 4.7 @example block

Evaluates the code block and inserts the result of the last expression into the final document along with the original source code. If the last expression returns nothing, the `stdout` and `stderr` streams of the whole block are inserted instead. A semicolon `;` at the end of the last line has no effect.

```
| ```@example
| a = 1
| b = 2
| a + b
| ```
```

The above `@example` block will splice the following into the final document

```
| ```julia
| a = 1
| b = 2
| a + b
| ```
|
| ```
| 3
| ```
```

Leading and trailing newlines are removed from the rendered code blocks. Trailing whitespace on each line is also removed.

**Note**

The working directory, `pwd`, is set to the directory in `build` where the file will be written to, and the paths in `include` calls are interpreted to be relative to `pwd`. This can be customized with the `workdir` keyword of [makedocs](#).

**Hiding Source Code**

Code blocks may have some content that does not need to be displayed in the final document. `# hide` comments can be appended to lines that should not be rendered, i.e.

```
```@example
import Random # hide
Random.seed!(1) # hide
A = rand(3, 3)
b = [1, 2, 3]
A \ b
```
```

Note that appending `# hide` to every line in an `@example` block will result in the block being hidden in the rendered document. The results block will still be rendered though. `@setup` blocks are a convenient shorthand for hiding an entire block, including the output.

**Empty Outputs**

When an `@example` block returns nothing, the results block will show instead the `stdout` and `stderr` streams produced by the whole block. If these are empty, the results block is not displayed at all; only the source code block will be shown in the rendered document.

**Named @example Blocks**

By default `@example` blocks are run in their own anonymous Modules to avoid side-effects between blocks. To share the same module between different blocks on a page the `@example` can be named with the following syntax

```
```@example 1
a = 1
```

```@example 1
println(a)
```
```

The name can be any text, not just integers as in the example above, i.e. `@example foo`.

Named `@example` blocks can be useful when generating documentation that requires intermediate explanation or multimedia such as plots as illustrated in the following example

```
First we define some functions

```@example 1
using PyPlot # hide
f(x) = sin(2x) + 1
g(x) = cos(x) - x
```

and then we plot `f` over the interval from  $\pi$  to  $2\pi$ 

```@example 1
```



```

x = randn(-, π; length=50)
plot(x, f.(x), color = "red")
savefig("f-plot.svg"); nothing # hide
```



and then we do the same with g

```

```@example 1
plot(x, g.(x), color = "blue")
savefig("g-plot.svg"); nothing # hide
```



```


```

Note that `@example` blocks are evaluated within the directory of build where the file will be rendered . This means that in the above example `savefig` will output the `.svg` files into that directory. This allows the images to be easily referenced without needing to worry about relative paths.

### Info

If you use [Plots.jl](#) with the default backend [GR.jl](#), you will likely see warnings like

```

qt.qpa.xcb: could not connect to display
qt.qpa.plugin: Could not load the Qt platform plugin "xcb" in "" even though it was
found.

```

To fix these, you need to set the environment variable `GKSwstype` to `100`. For example, if you use GitHub actions to build your documentation, you can modify the default script to

```

- name: Build and deploy
  env:
    GITHUB_TOKEN: ${ secrets.GITHUB_TOKEN } # For authentication with GitHub Actions
    token
    DOCUMENTER_KEY: ${ secrets.DOCUMENTER_KEY } # For authentication with SSH deploy
    key
    GKSwstype: "100" # https://discourse.julialang.org/t/generation-of-documentation-
    fails-qt-qpa-xcb-could-not-connect-to-display/60988
  run: julia --project=docs --color=yes docs/make.jl

```

Alternatively, you can set this environment variable directly in Julia using

```
ENV["GKSwstype"] = "100"
```

`@example` blocks automatically define `ans` which, as in the Julia REPL, is bound to the value of the last evaluated expression. This can be useful in situations such as the following one where binding the object returned by `plot` to a named variable would look out of place in the final rendered documentation:

```

```@example
using Gadfly # hide
plot([sin, x -> 2sin(x) + x], π-2, π2)
draw(SVG("plot.svg", 6inch, 4inch), ans); nothing # hide
```



```

### Color output

@example blocks support colored text output by mapping [ANSI escape codes](#) to HTML. For example, this block:

```
```@example
printstyled("Here are some colors:\n"; color=:red, bold=true)
for color in 0:15
    print("\e[38;5;$(color);48;5;$(color)m  ")
    print("\e[49m", lpad(color, 3), " ")
    color % 8 == 7 && println()
end
print("\e[m")
```
```

results in the following input and output blocks:

```
printstyled("Here are some colors:\n"; color=:red, bold=true)
for color in 0:15
    print("\e[38;5;$(color);48;5;$(color)m  ")
    print("\e[49m", lpad(color, 3), " ")
    color % 8 == 7 && println()
end
print("\e[m")
```

```
Here are some colors:
  0    1    2    3    4    5    6    7
  8    9   10   11   12   13   14   15
```

### Disable color output

To disable color output globally, pass `ansicolor=false` to [Documenter.HTML](#), and to disable locally for the block, use `ansicolor=false`, like so:

```
```@example; ansicolor=false
printstyled("hello, world"; color=:red, bold=true)
```
```

### Delayed Execution of @example Blocks

@example blocks accept a keyword argument `continued` which can be set to `true` or `false` (defaults to `false`). When `continued = true` the execution of the code is delayed until the next `continued = false` @example-block. This is needed for example when the expression in a block is not complete. Example:

```
```@example half-loop; continued = true
for i in 1:3
    j = i^2
...
Some text explaining what we should do with `j`
```@example half-loop
    println(j)
end
```
```

Here the first block is not complete – the loop is missing the end. Thus, by setting `continued = true` here we delay the evaluation of the first block, until we reach the second block. A block with `continued = true` does not have any output.

## 4.8 @repl block

These are similar to @example blocks, but add a julia> prompt before each toplevel expression and do not fail upon encountering an error. The # hide syntax may be used in @repl blocks in the same way as in @example blocks. Furthermore, a semicolon ; at the end of a line will suppress the output as in the Julia REPL.

```
```@repl
a = 1
b = 2
a + b
```
```

will generate

```
```julia
julia> a = 1
1

julia> b = 2
2

julia> a + b
3
```
```

And likewise

```
```@repl
sqrt(-1)
```
```

will generate

```
```julia
julia> sqrt(-1)
ERROR: DomainError with -1.0:
sqrt will only return a complex result if called with a complex argument. Try sqrt(Complex(x)).
```
```

@repl blocks support colored output, just like @example blocks. The following block

```
```@repl
printstyled("hello, world"; color=:red, bold=true)
```
```

gives

```
julia> printstyled("hello, world"; color=:red, bold=true)
hello, world
```

### Disable color output

To disable color output globally, pass ansicolor=false to [Documenter.HTML](#), and to disable locally for the block, use ansicolor=false, like so:

```
```@repl; ansicolor=false
printstyled("hello, world"; color=:red, bold=true)
```
```

Named `@repl <name>` blocks behave in the same way as named `@example <name>` blocks.

#### Note

The working directory, `pwd`, is set to the directory in `build` where the file will be written to, and the paths in `include` calls are interpreted to be relative to `pwd`. This can be customized with the `workdir` keyword of [makedocs](#).

#### Soft vs hard scope

Julia 1.5 changed the REPL to use the soft scope when handling global variables in `for` loops etc. When using Documenter with Julia 1.5 or above, Documenter uses the soft scope in `@repl`-blocks and REPL-type doctests.

### 4.9 @setup <name> block

These are similar to `@example` blocks, but both the input and output are hidden from the final document. This can be convenient if there are several lines of setup code that need to be hidden.

#### Note

Unlike `@example` and `@repl` blocks, `@setup` requires a `<name>` attribute to associate it with downstream `@example <name>` and `@repl <name>` blocks.

```
``@setup abc
using RDatasets
using DataFrames
iris = dataset("datasets", "iris")
```

``@example abc
println(iris)
```
```

### 4.10 @eval block

Evaluates the contents of the block and inserts the resulting value into the final document.

In the following example we use the PyPlot package to generate a plot and display it in the final document.

```
``@eval
using PyPlot

x = randn(-, π; length=50)
y = sin.(x)

plot(x, y, color = "red")
savefig("plot.svg")

nothing
```


```

Another example is to generate markdown tables from machine readable data formats such as CSV or JSON.

```

```@eval
using CSV
using Latexify
df = CSV.read("table.csv")
mdtable(df, latex=false)
```

```

Which will generate a markdown version of the CSV file `table.csv` and render it in the output format.

Note that each `@eval` block evaluates its contents within a separate module. When evaluating each block the present working directory, `pwd`, is set to the directory in `build` where the file will be written to, and the paths in `include` calls are interpreted to be relative to `pwd`.

Also, instead of returning nothing in the example above we could have returned a new `Markdown.MD` object through `Markdown.parse`. This can be more appropriate when the filename is not known until evaluation of the block itself.

### Note

In most cases `@example` is preferred over `@eval`. Just like in normal Julia code where `eval` should only be considered as a last resort, `@eval` should be treated in the same way.

## 4.11 @raw <format> block

Allows code to be inserted into the final document verbatim. E.g. to insert custom HTML or LaTeX code into the output.

The `format` argument is mandatory and Documenter uses it to determine whether a particular block should be copied over to the output or not. Currently supported formats are `html` and `latex`, used by the respective writers. A `@raw` block whose `format` is not recognized is usually ignored, so it is possible to have a raw block for each output format without the blocks being duplicated in the output.

The following example shows how SVG code with custom styling can be included into documents using the `@raw` block.

```

```@raw html
<svg style="display: block; margin: 0 auto;" width="5em" height="5em">
  <circle cx="2.5em" cy="2.5em" r="2em" stroke="black" stroke-width=".1em" fill="red" />
</svg>
```

```

It will show up as follows, with code having been copied over verbatim to the HTML file.

## Chapter 5

# Doctests

Documenter will, by default, run `jldoctest` code blocks that it finds and makes sure that the actual output matches what's in the doctest. This can help to avoid documentation examples from becoming outdated, incorrect, or misleading. It is recommended that as many of a package's examples as possible be runnable by Documenter's doctest. Doctest failures during [makedocs](#) are printed as logging statements by default, but can be made fatal by passing `strict=true` or `strict=:doctest` to `makedocs`.

This section of the manual outlines how to go about enabling doctests for code blocks in your package's documentation.

### 5.1 "Script" Examples

The first, of two, types of doctests is the "script" code block. To make Documenter detect this kind of code block the following format must be used:

```
```jldoctest
a = 1
b = 2
a + b

# output

3
```
```

The code block's "language" must be `jldoctest` and must include a line containing exactly the text `# output`. The text before this line is the contents of the script that is run. The text that appears after `# output` is the textual representation that would be shown in the Julia REPL if the script had been included. In particular, semicolons `;` at the end of a line have no effect.

The actual output produced by running the "script" is compared to the expected result and any difference will result in [makedocs](#) throwing an error and terminating.

Note that the amount of whitespace appearing above and below the `# output` line is not significant and can be increased or decreased if desired.

It is possible to suppress the output from the doctest by setting the `output` keyword argument to `false`, for example

```
```jldoctest; output = false
a = 1
b = 2
```

```
a + b

# output

3
...

```

Note that the output of the script will still be compared to the expected result, i.e. what is # output section, but the # output section will be suppressed in the rendered documentation.

## 5.2 REPL Examples

The other kind of doctest is a simulated Julia REPL session. The following format is detected by Documenter as a REPL doctest:

```
``jldoctest
julia> a = 1
1

julia> b = 2;

julia> c = 3; # comment

julia> a + b + c
6
...

```

As with script doctests, the code block must have its language set to `jldoctest`. When a code block contains one or more `julia>` at the start of a line then it is assumed to be a REPL doctest. Semi-colons, `;`, at the end of a line works in the same way as in the Julia REPL and will suppress the output, although the line is still evaluated.

Note that not all features of the REPL are supported such as shell and help modes.

### Soft vs hard scope

Julia 1.5 changed the REPL to use the soft scope when handling global variables in `for` loops etc. When using Documenter with Julia 1.5 or above, Documenter uses the soft scope in `@repl`-blocks and REPL-type doctests.

## 5.3 Exceptions

Doctests can also test for thrown exceptions and their stacktraces. Comparing of the actual and expected results is done by checking whether the expected result matches the start of the actual result. Hence, both of the following errors will match the actual result.

```
``jldoctest
julia> div(1, 0)
ERROR: DivideError: integer division error
 in div(::Int64, ::Int64) at ./int.jl:115

julia> div(1, 0)
ERROR: DivideError: integer division error
...

```

If instead the first `div(1, 0)` error was written as

```

jldoctest
julia> div(1, 0)
ERROR: DivideError: integer division error
  in div(::Int64, ::Int64) at ./int.jl:114
...

```

where line 115 is replaced with 114 then the doctest will fail.

In the second `div(1, 0)`, where no stacktrace is shown, it may appear to the reader that it is expected that no stacktrace will actually be displayed when they attempt to try to recreate the error themselves. To indicate to readers that the output result is truncated and does not display the entire (or any of) the stacktrace you may write `[...]` at the line where checking should stop, i.e.

```

jldoctest
julia> div(1, 0)
ERROR: DivideError: integer division error
[...]
...

```

## 5.4 Preserving Definitions Between Blocks

Every doctest block is evaluated inside its own module. This means that definitions (types, variables, functions etc.) from a block can not be used in the next block. For example:

```

jldoctest
julia> foo = 42
42
...

```

The variable `foo` will not be defined in the next block:

```

jldoctest
julia> println(foo)
ERROR: UndefVarError: foo not defined
...

```

To preserve definitions it is possible to label blocks in order to collect several blocks into the same module. All blocks with the same label (in the same file) will be evaluated in the same module, and hence share scope. This can be useful if the same definitions are used in more than one block, with for example text, or other doctest blocks, in between. Example:

```

jldoctest mylabel
julia> foo = 42
42
...

```

Now, since the block below has the same label as the block above, the variable `foo` can be used:

```

jldoctest mylabel
julia> println(foo)
42
...

```

### Note

Labeled doctest blocks do not need to be consecutive (as in the example above) to be included in the same module. They can be interspaced with unlabeled blocks or blocks with another label.



## 5.5 Setup Code

Doctests may require some setup code that must be evaluated prior to that of the actual example, but that should not be displayed in the final documentation. There are three ways to specify the setup code, each appropriate in a different situation.

### DocTestSetup in @meta blocks

For doctests in the Markdown source files, an @meta block containing a DocTestSetup = ... value can be used. In the example below, the function foo is defined inside a @meta block. This block will be evaluated at the start of the following doctest blocks:

```
```@meta
DocTestSetup = quote
    function foo(x)
        return x^2
    end
end
```

```jldoctest
julia> foo(2)
4
```

```@meta
DocTestSetup = nothing
```
```

The DocTestSetup = nothing is not strictly necessary, but good practice nonetheless to help avoid unintentional definitions in following doctest blocks.

While technically the @meta blocks also work within docstrings, their use there is discouraged since the @meta blocks will show up when querying docstrings in the REPL.

#### Historic note

It used to be that DocTestSetups in @meta blocks in Markdown files that included docstrings also affected the doctests in the docstrings. Since Documenter 0.23 that is no longer the case. You should use [Module-level metadata](#) or [Block-level setup code](#) instead.

### Module-level metadata

For doctests that are in docstrings, the exported [DocMeta](#) module provides an API to attach metadata that applies to all the docstrings in a particular module. Setting up the DocTestSetup metadata should be done before the [makedocs](#) or [doctest](#) call:

```
using MyPackage, Documenter
DocMeta.setdocmeta!(MyPackage, :DocTestSetup, :(using MyPackage); recursive=true)
makedocs(modules=[MyPackage], ...)
```

#### Note

Make sure to include all (top-level) modules that contain docstrings with doctests in the modules argument to [makedocs](#). Otherwise these doctests will not be run.

### Block-level setup code

Yet another option is to use the `setup` keyword argument to the `jldoctest` block, which is convenient for short definitions, and for setups needed in inline docstrings.

```
``jldoctest; setup = :(foo(x) = x^2)
julia> foo(2)
4
``
```

#### Note

The `DocTestSetup` and the `setup` values are **re-evaluated** at the start of each doctest block and no state is shared between any code blocks. To preserve definitions see [Preserving Definitions Between Blocks](#).

## 5.6 Filtering Doctests

A part of the output of a doctest might be non-deterministic, e.g. pointer addresses and timings. It is therefore possible to filter a doctest so that the deterministic part can still be tested.

A filter takes the form of a regular expression. In a doctest, each match in the expected output and the actual output is removed before the two outputs are compared. Filters are added globally, i.e. applied to all doctests in the documentation, by passing a list of regular expressions to `makedocs` with the keyword `doctestfilters`.

For more fine grained control it is possible to define filters in `@meta` blocks by assigning them to the `DocTestFilters` variable, either as a single regular expression (`DocTestFilters = [r"foo"]`) or as a vector of several regex (`DocTestFilters = [r"foo", r"bar"]`).

An example is given below where some of the non-deterministic output from `@time` is filtered.

```
``@meta
DocTestFilters = r"[0-9\\.]+ seconds \(.*\)"
``

``jldoctest
julia> @time [1,2,3,4]
0.000003 seconds (5 allocations: 272 bytes)
4-element Array{Int64,1}:
 1
 2
 3
 4
``

``@meta
DocTestFilters = nothing
``
```

The `DocTestFilters = nothing` is not strictly necessary, but good practice nonetheless to help avoid unintentional filtering in following doctest blocks.

#### Info

The filter match is replaced with an empty string in both the expected and actual output using `replace`, e.g. `replace(str, filter => "")`. Note that this means that the same filter can match multiple times, and if you need the same filter to match multiple lines your regex need to account for that.

Another option is to use the `filter` keyword argument. This defines a doctest-local filter which is only active for the specific doctest. Note that such filters are not shared between named doctests either. It is possible to define a filter by a single regex (`filter = r"foo"`) or as a list of regex (`filter = [r"foo", r"bar"]`). Example:

```
``jldoctest; filter = r"[0-9\.]+ seconds \(.*\)"
julia> @time [1,2,3,4]
 0.000003 seconds (5 allocations: 272 bytes)
4-element Array{Int64,1}:
 1
 2
 3
 4
``
```

### Note

The global filters, filters defined in `@meta` blocks, and filters defined with the `filter` keyword argument are all applied to each doctest.

## 5.7 Doctesting as Part of Testing

Documenter provides the `doctest` function which can be used to verify all doctests independently of manual builds. It behaves like a `@testset`, so it will return a testset if all the tests pass or throw a `TestSetException` if it does not.

For example, it can be used to verify doctests as part of the normal test suite by having e.g. the following in `runtests.jl`:

```
using Test, Documenter, MyPackage
doctest(MyPackage)
```

By default, it will also attempt to verify all the doctests on manual `.md` files, which it assumes are located under `docs/src`. This can be configured or disabled with the `manual` keyword (see `doctest` for more information).

It can also be included in another testset, in which case it gets incorporated into the parent testset. So, as another example, to test a package that does have separate manual pages, just docstrings, and also collects all the tests into a single testset, the `runtests.jl` might look as follows:

```
using Test, Documenter, MyPackage
@testset "MyPackage" begin
    ... # other tests & testsets
    doctest(MyPackage; manual = false)
    ... # other tests & testsets
end
```

Note that you still need to make sure that all the necessary [Module-level metadata](#) for the doctests is set up before `doctest` is called. Also, you need to add Documenter and all the other packages you are loading in the doctests as test dependencies.

## 5.8 Fixing Outdated Doctests

To fix outdated doctests, the `doctest` function can be called with `fix = true`. This will run the doctests, and overwrite the old results with the new output. This can be done just in the REPL:

```
julia> using Documenter, MyPackage
julia> doctest(MyPackage, fix=true)
```

Alternatively, you can also pass the `doctest = :fix` keyword to `makedocs`.

### Note

- The `:fix` option currently only works for LF line endings (`'\n'`)
- It is recommended to `git commit` any code changes before running the doctest fixing. That way it is simple to restore to the previous state if the fixing goes wrong.
- There are some corner cases where the fixing algorithm may replace the wrong code snippet. It is therefore recommended to manually inspect the result of the fixing before committing.

## 5.9 Skipping Doctests

Doctesting can be disabled by setting the `makedocs` keyword `doctest = false`. This should only be done when initially laying out the structure of a package's documentation, after which it's encouraged to always run doctests when building docs.

## Chapter 6

# L<sup>A</sup>T<sub>E</sub>X Syntax

The following section describes how to add equations written using L<sup>A</sup>T<sub>E</sub>X to your documentation.

### 6.1 Escaping Characters in Docstrings

Since some characters used in L<sup>A</sup>T<sub>E</sub>X syntax, such as \$ and \, are treated differently in docstrings. They need to be escaped using a \ character as in the following example:

```
"""
Here's some inline maths: ``\sqrt[n]{1 + x + x^2 + \ldots}``.

Here's an equation:

``\frac{n!}{k!(n - k)!} = \binom{n}{k}``

This is the binomial coefficient.
"""
func(x) = # ...
```

Note that for equations on the manual pages (in .md files) the escaping is not necessary. So, when moving equations between the manual and docstrings, the escaping \ characters have to be appropriately added or removed.

To avoid needing to escape the special characters in docstrings the raw"" string macro can be used, combined with @doc:

```
@doc raw"""
Here's some inline maths: ``\sqrt[n]{1 + x + x^2 + \ldots}``.

Here's an equation:

``\frac{n!}{k!(n - k)!} = \binom{n}{k}``

This is the binomial coefficient.
"""
func(x) = # ...
```

A related issue is how to add dollar signs to a docstring. They need to be double-escaped as follows:

```
"""
The cost was \\$1.
"""
```

## 6.2 Inline Equations

Here's some inline maths: ```\sqrt[n]{1 + x + x^2 + \ldots}``.`

which will be displayed as

---

Here's some inline maths:  $\sqrt[n]{1 + x + x^2 + \dots}$ .

---

### Warning

Similar to LaTeX, using `$` and `$$` to escape inline and display equations also works. However, doing so is deprecated and this functionality may be removed in a future release.

## 6.3 Display Equations

Here's an equation:

```
```math
\frac{n!}{k!(n - k)!} = \binom{n}{k}
```
```

This is the binomial coefficient.

---

To write a system of equations, use the `\aligned` environment:

```
```math
\begin{aligned}
\nabla\cdot\mathbf{E} &= 4 \pi \rho \\
\nabla\cdot\mathbf{B} &= 0 \\
\nabla\times\mathbf{E} &= - \frac{1}{c} \frac{\partial\mathbf{B}}{\partial t} \\
\nabla\times\mathbf{B} &= \frac{1}{c} \left(4 \pi \mathbf{J} + \frac{\partial\mathbf{E}}{\partial t}\right)
\end{aligned}
```
```

These are Maxwell's equations.

which will be displayed as

---

Here's an equation:

$$\frac{n!}{k!(n - k)!} = \binom{n}{k}$$

This is the binomial coefficient.

---

To write a system of equations, use the `aligned` environment:

$$\begin{aligned}\nabla \cdot \mathbf{E} &= 4\pi\rho \\ \nabla \cdot \mathbf{B} &= 0 \\ \nabla \times \mathbf{E} &= -\frac{1}{c} \frac{\partial \mathbf{B}}{\partial t} \\ \nabla \times \mathbf{B} &= -\frac{1}{c} \left( 4\pi\mathbf{J} + \frac{\partial \mathbf{E}}{\partial t} \right)\end{aligned}$$

These are Maxwell's equations.

## 6.4 Printing LaTeX from Julia

To pretty-print LaTeX from Julia, overload `Base.show` for the MIME "text/latex" type. For example:

```
struct LaTeXEquation
    content::String
end

function Base.show(io::IO, ::MIME"text/latex", x::LaTeXEquation)
    # Wrap in $$ for display math printing
    return print(io, "\$\$ " * x.content * " \$\$")
end

LaTeXEquation(raw"""
    \left[\begin{array}{c}
        x \\
        y
    \end{array}\right]
""")
```

$$\begin{bmatrix} x \\ y \end{bmatrix}$$

## Chapter 7

# Hosting Documentation

After going through the [Package Guide](#) and [Doctests](#) page you will need to host the generated documentation somewhere for potential users to read. This guide will describe how to set up automatic updates for your package docs using either the Travis CI build service or GitHub Actions together with GitHub Pages for hosting the generated HTML files. This is the same approach used by this package to host its own docs – the docs you're currently reading.

### Note

Following this guide should be the final step you take after you are comfortable with the syntax and build process used by `Documenter.jl`. It is recommended that you only proceed with the steps outlined here once you have successfully managed to build your documentation locally with `Documenter`.

This guide assumes that you already have [GitHub](#) and [Travis](#) accounts setup. If not then go set those up first and then return here.

It is possible to deploy from other systems than Travis CI or GitHub Actions, see the section on [Deployment systems](#).

### 7.1 Overview

Once set up correctly, the following will happen each time you push new updates to your package repository:

- Buildbots will start up and run your package tests in a "Test" stage.
- After the Test stage completes, a single bot will run a new "Documentation" stage, which will build the documentation.
- If the documentation is built successfully, the bot will attempt to push the generated HTML pages back to GitHub.

Note that the hosted documentation does not update when you make pull requests; you see updates only when you merge to master or push new tags.

In the upcoming sections we describe how to configure the build service to run the documentation build stage. In general it is easiest to choose the same service as the one testing your package. If you don't explicitly select the service with the `deploy_config` keyword argument to `deploydocs` `Documenter` will try to automatically detect which system is running and use that.



## 7.2 Travis CI

To tell Travis that we want a new build stage, we can add the following to an existing `.travis.yml` file. Note that the snippet below will not work by itself and must be accompanied by a complete Travis file.

```
jobs:
  include:
    - stage: "Documentation"
      julia: 1.6
      os: linux
      script:
        - julia --project=docs/ -e 'using Pkg; Pkg.develop(PackageSpec(path=pwd()));
                                Pkg.instantiate()'
        - julia --project=docs/ docs/make.jl
      after_success: skip
```

where the `julia:` and `os:` entries decide the worker from which the docs are built and deployed. In the example above we will thus build and deploy the documentation from a linux worker running Julia 1.6. For more information on how to setup a build stage, see the Travis manual for [Build Stages](#).

The three lines in the `script:` section do the following:

1. Instantiate the doc-building environment (i.e. `docs/Project.toml`, see below).
2. Install your package in the doc-build environment.
3. Run the `docs/make.jl` script, which builds and deploys the documentation.

### Note

If your package has a build script you should call `Pkg.build("PackageName")` after the call to `Pkg.develop` to make sure the package is built properly.

### matrix: section in .travis.yml

Travis CI used to use `matrix:` as the section to configure to build matrix in the config file. This now appears to be a deprecated alias for `jobs:`. If you use both `matrix:` and `jobs:` in your configuration, `matrix:` overrides the settings under `jobs:`.

If your `.travis.yml` file still uses `matrix:`, it should be replaced with a single `jobs:` section.

## Authentication: SSH Deploy Keys

In order to push the generated documentation from Travis you need to add deploy keys. Deploy keys provide push access to a single repository, to allow secure deployment of generated documentation from the builder to GitHub. The SSH keys can be generated with `DocumenterTools.genkeys` from the [DocumenterTools](#) package.

### Note

You will need several command line programs (which, `git` and `ssh-keygen`) to be installed for the following steps to work. If `DocumenterTools` fails, please see the [SSH Deploy Keys Walkthrough](#) section for instruction on how to generate the keys manually (including in Windows).

Install and load `DocumenterTools` with

```
| pkg> add DocumenterTools
```

```
| julia> using DocumenterTools
```

Then call the `DocumenterTools.genkeys` function as follows:

```
| julia> using DocumenterTools
| julia> DocumenterTools.genkeys(user="MyUser", repo="MyPackage.jl")
```

where `MyPackage` is the name of the package you would like to create deploy keys for and `MyUser` is your GitHub username. Note that the keyword arguments are optional and can be omitted.

If the package is checked out in development mode with `] dev MyPackage`, you can also use `DocumenterTools.genkeys` as follows:

```
| julia> using MyPackage
| julia> DocumenterTools.genkeys(MyPackage)
```

where `MyPackage` is the package you would like to create deploy keys for. The output will look similar to the text below:

```
[ Info: add the public key below to https://github.com/USER/REPO/settings/keys
      with read/write access:

[SSH PUBLIC KEY HERE]

[ Info: add a secure environment variable named 'DOCUMENTER_KEY' to
      https://travis-ci.com/USER/REPO/settings with value:

[LONG BASE64 ENCODED PRIVATE KEY]
```

Follow the instructions that are printed out, namely:

1. Add the public ssh key to your settings page for the GitHub repository that you are setting up by following the `.../settings/keys` link provided. Click on **Add deploy key**, enter the name **documenter** as the title, and copy the public key into the **Key** field. Check **Allow write access** to allow Documenter to commit the generated documentation to the repo.
2. Next add the long private key to the Travis settings page using the provided link. Again note that you should include **no whitespace** when copying the key. In the **Environment Variables** section add a key with the name `DOCUMENTER_KEY` and the value that was printed out. **Do not** set the variable to be displayed in the build log. Then click **Add**.

### Security warning

To reiterate: make sure that this key is hidden. In particular, in the Travis CI settings the "Display value in build log" option should be **OFF** for the variable, so that it does not get printed when the tests run. This base64-encoded string contains the unencrypted private key that gives full write access to your repository, so it must be kept safe. Also, make sure that you never expose this variable in your tests, nor merge any code that does. You can read more about Travis environment variables in [Travis User Documentation](#).

### Note

There are more explicit instructions for adding the keys to Travis in the [SSH Deploy Keys Walk-through](#) section of the manual.

### 7.3 GitHub Actions

To run the documentation build from GitHub Actions, create a new workflow configuration file called `.github/workflows/documentation.yml` with the following contents:

```
name: Documentation

on:
  push:
    branches:
      - master
    tags: '*'
  pull_request:

jobs:
  build:
    runs-on: ubuntu-latest
    steps:
      - uses: actions/checkout@v2
      - uses: julia-actions/setup-julia@latest
        with:
          version: '1.6'
      - name: Install dependencies
        run: julia --project=docs/ -e 'using Pkg; Pkg.develop(PackageSpec(path=pwd())); Pkg.instantiate()'
      - name: Build and deploy
        env:
          GITHUB_TOKEN: ${ secrets.GITHUB_TOKEN } # If authenticating with GitHub Actions token
          DOCUMENTER_KEY: ${ secrets.DOCUMENTER_KEY } # If authenticating with SSH deploy key
        run: julia --project=docs/ docs/make.jl
```

This will install Julia, checkout the correct commit of your repository, and run the build of the documentation. The `julia-version:`, `julia-arch:` and `os:` entries decide the environment from which the docs are built and deployed. The example above builds and deploys the documentation from an Ubuntu worker running Julia 1.6.

#### Tip

The example above is a basic workflow that should suit most projects. For more information on how to further customize your action, read the manual: [Learn GitHub Actions](#).

The commands in the lines in the `run:` section do the same as for Travis, see the previous section.

#### TagBot & tagged versions

In order to deploy documentation for **tagged versions**, the GitHub Actions workflow needs to be triggered by the tag. However, by default, when the [Julia TagBot](#) uses just the `GITHUB_TOKEN` for authentication, it does not have the permission to trigger any further workflows jobs, and so the documentation CI job never runs for the tag.

To work around that, TagBot should be [configured to use DOCUMENTER\\_KEY](#) for authentication, by adding `ssh: ${ secrets.DOCUMENTER_KEY }` to the `with` section. A complete TagBot workflow file could look as follows:

```
name: TagBot
on:
  issue_comment:
```

```

    types:
      - created
  workflow_dispatch:
  jobs:
    TagBot:
      if: github.event_name == 'workflow_dispatch' || github.actor == 'JuliaTagBot'
      runs-on: ubuntu-latest
      steps:
        - uses: JuliaRegistries/TagBot@v1
          with:
            token: ${ secrets.GITHUB_TOKEN }
            ssh: ${ secrets.DOCUMENTER_KEY }

```

### Authentication: GITHUB\_TOKEN

When running from GitHub Actions it is possible to authenticate using [the GitHub Actions authentication token \(GITHUB\\_TOKEN\)](#). This is done by adding

```
GITHUB_TOKEN: ${ secrets.GITHUB_TOKEN }
```

to the configuration file, as showed in the [previous section](#).

#### Note

You can only use GITHUB\_TOKEN for authentication if the target repository of the deployment is the same as the current repository. In order to push elsewhere you should instead use a SSH deploy key.

### Authentication: SSH Deploy Keys

It is also possible to authenticate using a SSH deploy key, just as described in the [SSH Deploy Keys section for Travis CI](#). You can generate the key in the same way, and then set the encoded key as a secret environment variable in your repository settings. You also need to make the key available for the doc building workflow by adding

```
DOCUMENTER_KEY: ${ secrets.DOCUMENTER_KEY }
```

to the configuration file, as showed in the [previous section](#). See GitHub's manual for [Encrypted secrets](#) for more information.

### Add code coverage from documentation builds

If you want code run during the documentation deployment to be covered by Codecov, you can edit the end of the docs part of your workflow configuration file so that docs/make.jl is run with the --code-coverage=user flag and the coverage reports are uploaded to Codecov:

```

- run: julia --project=docs/ --code-coverage=user docs/make.jl
  env:
    GITHUB_TOKEN: ${ secrets.GITHUB_TOKEN }
    DOCUMENTER_KEY: ${ secrets.DOCUMENTER_KEY }
- uses: julia-actions/julia-processcoverage@v1
- uses: codecov/codecov-action@v1

```

## 7.4 docs/Project.toml

The doc-build environment docs/Project.toml includes Documenter and other doc-build dependencies your package might have. If Documenter is the only dependency, then the Project.toml should include the following:

```
[deps]
Documenter = "e30172f5-a6a5-5a46-863b-614d45cd2de4"

[compat]
Documenter = "0.27"
```

Note that it is recommended that you have a [compat] section, like the one above, in your Project.toml file, which would restrict Documenter's version that gets installed when the build runs. This is to make sure that your builds do not start failing suddenly due to a new major release of Documenter, which may include breaking changes. However, it also means that you will not get updates to Documenter automatically, and hence need to upgrade Documenter's major version yourself.

## 7.5 The deploydocs Function

At the moment your docs/make.jl file probably only contains

```
using Documenter, PACKAGE_NAME

makedocs()
```

We'll need to add an additional function call to this file after `makedocs` which would perform the deployment of the docs to the gh-pages branch. Add the following at the end of the file:

```
deploydocs(
    repo = "github.com/USER_NAME/PACKAGE_NAME.jl.git",
)
```

where USER\_NAME and PACKAGE\_NAME must be set to the appropriate names. Note that repo should not specify any protocol, i.e. it should not begin with `https://` or `git@`.

See the [deploydocs](#) function documentation for more details.

## 7.6 .gitignore

Add the following to your package's .gitignore file

```
docs/build/
```

These are needed to avoid committing generated content to your repository.

## 7.7 gh-pages Branch

By default, Documenter pushes documentation to the gh-pages branch. If the branch does not exist it will be created automatically by `deploydocs`. If it does exist then Documenter simply adds an additional commit with the built documentation. You should be aware that Documenter may overwrite existing content without warning.

If you wish to create the gh-pages branch manually that can be done following [these instructions](#).

You also need to make sure that you have "gh-pages branch" selected as [the source of the GitHub Pages site in your GitHub repository settings](#), so that GitHub would actually serve the contents as a website.

**Cleaning up gh-pages.** Note that the gh-pages branch can become very large, especially when push\_preview is enabled to build documentation for each pull request. To clean up the branch and remove stale documentation previews, a GitHub Actions workflow like the following can be used.

```
name: Doc Preview Cleanup

on:
  pull_request:
    types: [closed]

jobs:
  doc-preview-cleanup:
    runs-on: ubuntu-latest
    steps:
      - name: Checkout gh-pages branch
        uses: actions/checkout@v2
        with:
          ref: gh-pages
      - name: Delete preview and history + push changes
        run: |
          if [ -d "previews/PR$PRNUM" ]; then
            git config user.name "Documenter.jl"
            git config user.email "documenter@juliadocs.github.io"
            git rm -rf "previews/PR$PRNUM"
            git commit -m "delete preview"
            git branch gh-pages-new $(echo "delete history" | git commit-tree HEAD^{tree})
            git push --force origin gh-pages-new:gh-pages
          fi
        env:
          PRNUM: ${GITHUB_EVENT_NUMBER}
```

This workflow was taken from [CliMA/TimeMachine.jl](#) (Apache License 2.0).

## 7.8 Documentation Versions

### Note

This section describes the default mode of deployment, which is by version. See the following section on [Deploying without the versioning scheme](#) if you want to deploy directly to the "root".

By default the documentation is deployed as follows:

- Documentation built for a tag vX.Y.Z will be stored in a folder vX.Y.Z.
- Documentation built from the devbranch branch (master by default) is stored in a folder determined by the devurl keyword to [deploydocs](#) (dev by default).

Which versions that will show up in the version selector is determined by the versions argument to [deploydocs](#).

Unless a custom domain is being used, the pages are found at:

```
| https://USER_NAME.github.io/PACKAGE_NAME.jl/vX.Y.Z
| https://USER_NAME.github.io/PACKAGE_NAME.jl/dev
```

By default Documenter will create a link called `stable` that points to the latest release

```
| https://USER_NAME.github.io/PACKAGE_NAME.jl/stable
```

It is recommended to use this link, rather than the versioned links, since it will be updated with new releases.

### Fixing broken release deployments

It can happen that, for one reason or another, the documentation for a tagged version of your package fails to deploy and a fix would require changes to the source code (e.g. a misconfigured `make.jl`). However, as registered tags should not be changed, you can not simply update the original tag (e.g. `v1.2.3`) with the fix.

In this situation, you can manually create and push a tag for the commit with the fix that has the same version number, but also some build metadata (e.g. `v1.2.3+doc1`). For Git, this is a completely different tag, so it won't interfere with anything. But when Documenter runs on this tag, it will ignore the build metadata and deploy the docs as if they were for version `v1.2.3`.

Note that, as with normal tag builds, you need to make sure that your CI that runs Documenter is configured to run on such tags (e.g. that the regex constraining the branches the CI runs on is broad enough etc).

Once your documentation has been pushed to the `gh-pages` branch you should add links to your `README.md` pointing to the `stable` (and perhaps `dev`) documentation URLs. It is common practice to make use of "badges" similar to those used for Travis and AppVeyor build statuses or code coverage. Adding the following to your package `README.md` should be all that is necessary:

```
| [[!](https://img.shields.io/badge/docs-stable-blue.svg)](https://USER_NAME.github.io/PACKAGE_NAME.jl
| /stable)
| [[!](https://img.shields.io/badge/docs-dev-blue.svg)](https://USER_NAME.github.io/PACKAGE_NAME.jl/
| dev)
```

`PACKAGE_NAME` and `USER_NAME` should be replaced with their appropriate values. The colour and text of the image can be changed by altering `docs-stable-blue` as described on [shields.io](https://shields.io), though it is recommended that package authors follow this standard to make it easier for potential users to find documentation links across multiple package `README` files.

### Deploying without the versioning scheme

Documenter supports deployment directly to the website root ignoring any version subfolders as described in the previous section. This can be useful if you use Documenter for something that is not a versioned project, for example. To do this, pass `versions = nothing` to the `deploydocs` function. Now the pages should be found directly at

```
| https://USER_NAME.github.io/PACKAGE_NAME.jl/
```

Preview builds are still deployed to the `previews` subfolder.

### Note

The landing page for the [JuliaDocs GitHub organization](https://github.com/JuliaDocs) ([source repository](https://github.com/JuliaDocs)) is one example where this functionality is used.

## Final Remarks

That should be all that is needed to enable automatic documentation building. Pushing new commits to your master branch should trigger doc builds. **Note that other branches do not trigger these builds and neither do pull requests by potential contributors.**

If you would like to see a more complete example of how this process is setup then take a look at this package's repository for some inspiration.

## 7.9 Deployment systems

It is possible to customize Documenter to use other systems then the ones described in the sections above. This is done by passing a configuration (a [DeployConfig](#)) to `deploydocs` by the `deploy_config` keyword argument. Documenter supports [Travis](#), [GitHubActions](#), [GitLab](#), and [Buildkite](#) natively, but it is easy to define your own by following the simple interface described below.

[Documenter.DeployConfig](#) – Type.

```
| DeployConfig
```

Abstract type which new deployment configs should be subtypes of.

[source](#)

[Documenter.deploy\\_folder](#) – Function.

```
| Documenter.deploy_folder(cfg::DeployConfig; repo, devbranch, push_preview, devurl, kwargs...)
```

Return a `DeployDecision`. This function is called with the `repo`, `devbranch`, `push_preview` and `devurl` arguments from [deploydocs](#).

### Note

Implementations of this functions should accept trailing `kwargs...` for compatibility with future Documenter releases which may pass additional keyword arguments.

[source](#)

[Documenter.DeployDecision](#) – Type.

```
| DeployDecision(; kwargs...)
```

Struct containing information about the decision to deploy or not deploy.

### Arguments

- `all_ok::Bool` - Should documentation be deployed?
- `branch::String` - The branch to which documentation should be pushed
- `is_preview::Bool` - Is this documentation build a pull request?
- `repo::String` - The repo to which documentation should be pushed
- `subfolder::String` - The subfolder to which documentation should be pushed

[source](#)



[Documenter.authentication\\_method](#) – Function.

```
| Documenter.authentication_method(::DeployConfig)
```

Return enum instance SSH or HTTPS depending on push method to be used.

Configs returning SSH should support [Documenter.documenter\\_key](#). Configs returning HTTPS should support [Documenter.authenticated\\_repo\\_url](#).

[source](#)

[Documenter.authenticated\\_repo\\_url](#) – Function.

```
| Documenter.authenticated_repo_url(cfg::DeployConfig)
```

Return an authenticated URL to the upstream repository.

This method must be supported by configs that push with HTTPS, see [Documenter.authentication\\_method](#).

[source](#)

[Documenter.documenter\\_key](#) – Function.

```
| Documenter.documenter_key(cfg::DeployConfig)
```

Return the Base64-encoded SSH private key for the repository. Defaults to reading the DOCUMENTER\_KEY environment variable.

This method must be supported by configs that push with SSH, see [Documenter.authentication\\_method](#).

[source](#)

[Documenter.documenter\\_key\\_previews](#) – Function.

```
| Documenter.documenter_key_previews(cfg::DeployConfig)
```

Return the Base64-encoded SSH private key for the repository. Uses the DOCUMENTER\_KEY\_PREVIEWS environment variable if it is defined, otherwise uses the DOCUMENTER\_KEY environment variable.

This method must be supported by configs that push with SSH, see [Documenter.authentication\\_method](#).

[source](#)

[Documenter.Travis](#) – Type.

```
| Travis <: DeployConfig
```

Default implementation of DeployConfig.

The following environment variables influences the build when using the Travis configuration:

- DOCUMENTER\_KEY: must contain the Base64-encoded SSH private key for the repository. This variable should be set in the Travis settings for the repository. Make sure this variable is marked **NOT** to be displayed in the build log.
- TRAVIS\_PULL\_REQUEST: must be set to false. This avoids deployment on pull request builds.
- TRAVIS\_REPO\_SLUG: must match the value of the repo keyword to [deploydocs](#).
- TRAVIS\_EVENT\_TYPE: may not be set to cron. This avoids re-deployment of existing docs on builds that were triggered by a Travis cron job.

- `TRAVIS_BRANCH`: unless `TRAVIS_TAG` is non-empty, this must have the same value as the `devbranch` keyword to [deploydocs](#). This makes sure that only the development branch (commonly, the master branch) will deploy the "dev" documentation (deployed into a directory specified by the `devurl` keyword to [deploydocs](#)).
- `TRAVIS_TAG`: if set, a tagged version deployment is performed instead; the value must be a valid version number (i.e. match `Base.VERSION_REGEX`). The documentation for a package version tag gets deployed to a directory named after the version number in `TRAVIS_TAG` instead.

The `TRAVIS_*` variables are set automatically on Travis. More information on how Travis sets the `TRAVIS_*` variables can be found in the [Travis documentation](#).

[source](#)

[Documenter.GitHubActions](#) - Type.

```
| GitHubActions <: DeployConfig
```

Implementation of `DeployConfig` for deploying from GitHub Actions.

The following environment variables influence the build when using the `GitHubActions` configuration:

- `GITHUB_EVENT_NAME`: must be set to `push`, `workflow_dispatch`, or `schedule`. This avoids deployment on pull request builds.
- `GITHUB_REPOSITORY`: must match the value of the `repo` keyword to [deploydocs](#).
- `GITHUB_REF`: must match the `devbranch` keyword to [deploydocs](#), alternatively correspond to a git tag.
- `GITHUB_TOKEN` or `DOCUMENTER_KEY`: used for authentication with GitHub, see the manual section for [GitHub Actions](#) for more information.

The `GITHUB_*` variables are set automatically on GitHub Actions, see the [documentation](#).

[source](#)

[Documenter.GitLab](#) - Type.

```
| GitLab <: DeployConfig
```

GitLab implementation of `DeployConfig`.

The following environment variables influence the build when using the `GitLab` configuration:

- `DOCUMENTER_KEY`: must contain the Base64-encoded SSH private key for the repository. This variable should be set in the GitLab settings. Make sure this variable is marked **NOT** to be displayed in the build log.
- `CI_COMMIT_BRANCH`: the name of the commit branch.
- `CI_EXTERNAL_PULL_REQUEST_IID`: Pull Request ID from GitHub if the pipelines are for external pull requests.
- `CI_PROJECT_PATH_SLUG`: The namespace with project name. All letters lowercased and non-alphanumeric characters replaced with `-`.
- `CI_COMMIT_TAG`: The commit tag name. Present only when building tags.
- `CI_PIPELINE_SOURCE`: Indicates how the pipeline was triggered.

The `CI_*` variables are set automatically on GitLab. More information on how GitLab sets the `CI_*` variables can be found in the [GitLab documentation](#).

[source](#)

`Documenter.Buildkite` – Type.

```
| Buildkite <: DeployConfig
```

Buildkite implementation of `DeployConfig`.

The following environment variables influence the build when using the Buildkite configuration:

- `DOCUMENTER_KEY`: must contain the Base64-encoded SSH private key for the repository. This variable should be somehow set in the CI environment, e.g., provisioned by an agent environment plugin.
- `BUILDKITE_BRANCH`: the name of the commit branch.
- `BUILDKITE_PULL_REQUEST`: Pull Request ID from GitHub if the pipelines are for external pull requests.
- `BUILDKITE_TAG`: The commit tag name. Present only when building tags.

The `BUILDKITE_*` variables are set automatically on GitLab. More information on how Buildkite sets the `BUILDKITE_*` variables can be found in the [Buildkite documentation](#).

[source](#)

## 7.10 SSH Deploy Keys Walkthrough

If the instructions in [Authentication: SSH Deploy Keys](#) did not work for you (for example, `ssh-keygen` is not installed), don't worry! This walkthrough will guide you through the process. There are three main steps:

1. [Generating an SSH Key](#)
2. [Adding the Public Key to GitHub](#)
3. [Adding the Private Key](#)

### Generating an SSH Key

The first step is to generate an SSH key. An SSH key is made up of two components: a public key, which can be shared publicly, and a private key, which you should ensure is **never** shared publicly.

The public key usually looks something like this

```
| ssh-rsa [base64-encoded-key] [optional-comment]
```

And the private key usually look something like this

```
| -----BEGIN RSA PRIVATE KEY-----  
| ... base64-encoded key over several lines ...  
| -----END RSA PRIVATE KEY-----
```

**If you have ssh-keygen installed**

If you have `ssh-keygen` installed, but `DocumenterTools.genkeys()` didn't work, you can generate an SSH key as follows. First, generate a key using `ssh-keygen` and save it to the file `privatekey`:

```
| shell> ssh-keygen -N "" -f privatekey
```

Next, we need to encode the private key in Base64. Run the following command:

```
| julia> using Base64
| julia> read("privatekey", String) |> base64encode |> println
```

Copy and paste the output somewhere. This is your private key and is required for the last step.

Now we need to get the public key. Run the following command:

```
| julia> read("privatekey.pub", String) |> println
```

Copy and paste the output somewhere. This is your public key and is required for the step [Adding the Public Key to GitHub](#).

**If you do not have ssh-keygen**

If you're using Windows, you probably don't have `ssh-keygen` installed. Instead, we're going to use a program called PuTTY. The first step in the process to generate a new SSH key is to download PuTTY:

- Download and install [PuTTY](#)

PuTTY is actually a collection of a few different programs. We need to use PuTTYgen. Open it, and you should get a window that looks like:

Now we need to generate a key.

- Click the "Generate" button, then follow the instructions and move the mouse around to create randomness.

Once you've moved the mouse enough, the window should look like:

Now we need to save the public key somewhere.

- Copy the text in the box titled "Public key for pasting into OpenSSH authorized\_keys file" and paste it somewhere for later. This is your public key and is required for the step [Adding the Public Key to GitHub](#)

Finally, we need to save the private key somewhere.

- Click the "Conversions" tab, and then click "Export OpenSSH key". Save that file somewhere. That file is your private key and is required for the last step.

**Note**

Don't save your key via the "Save private key" button as this will save the key in the wrong format.

If you made it this far, congratulations! You now have the private and public keys needed to set up automatic deployment of your documentation. The next steps are to add the keys to GitHub and Travis.

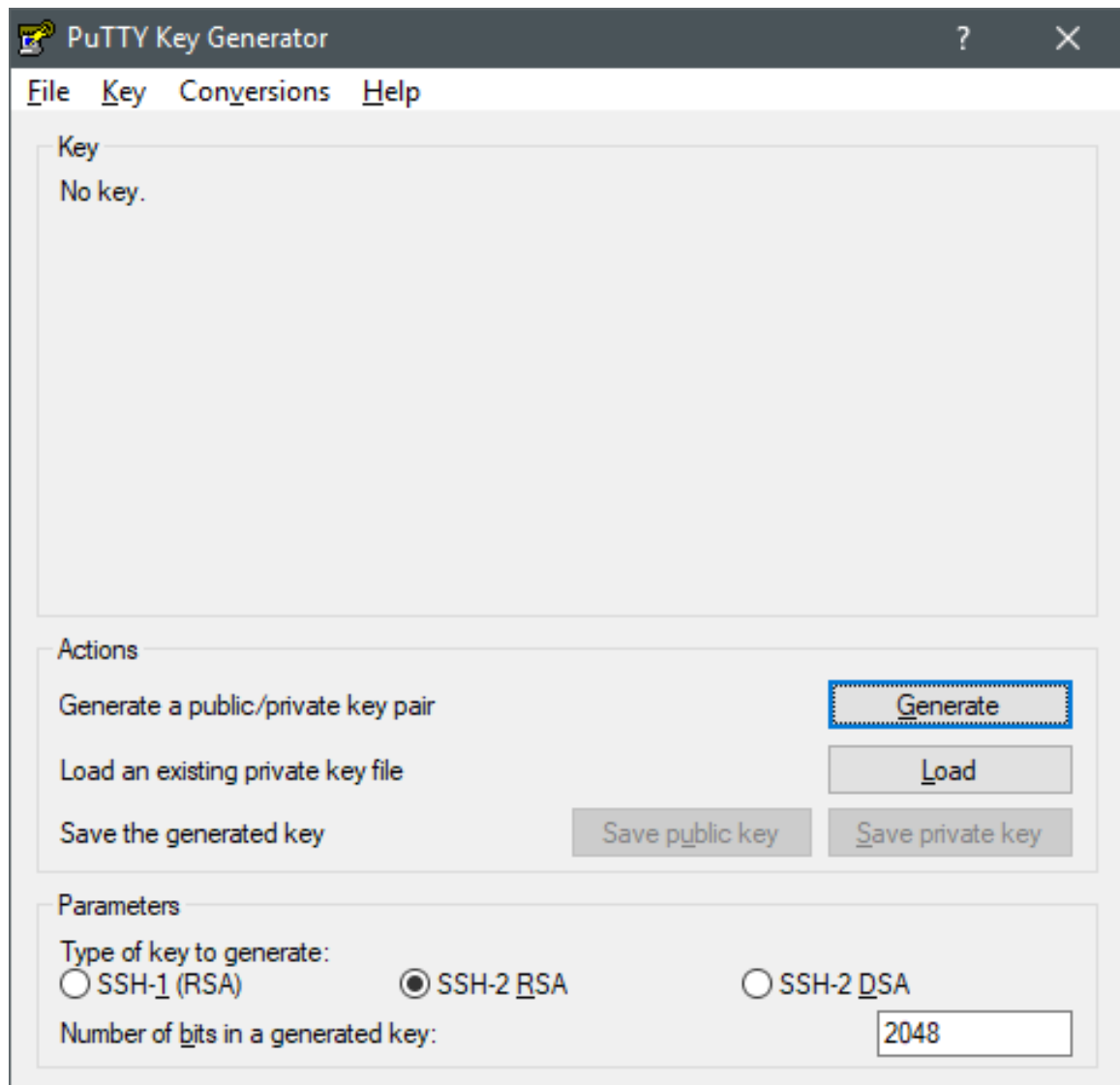


Figure 7.1:

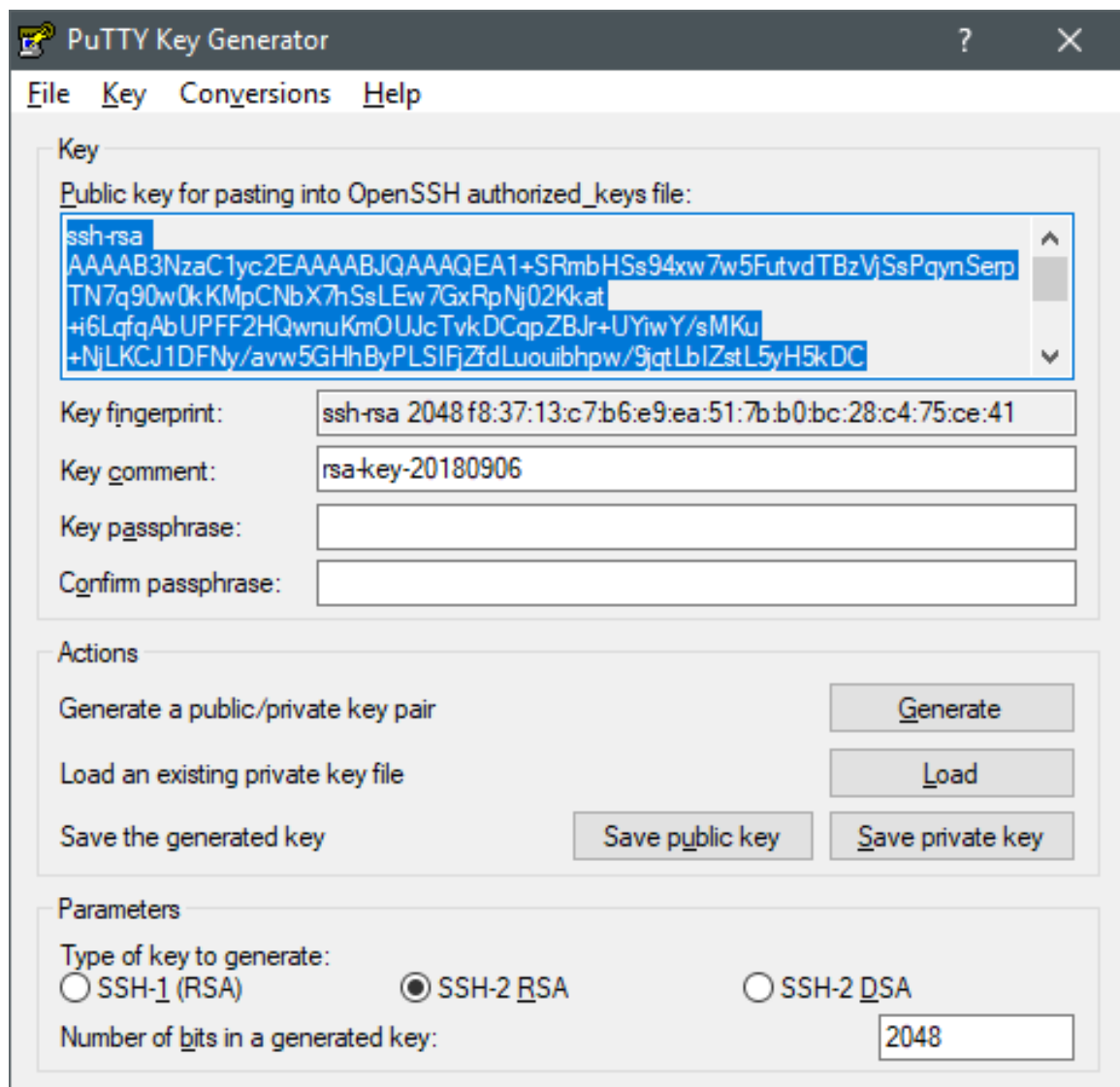


Figure 7.2:

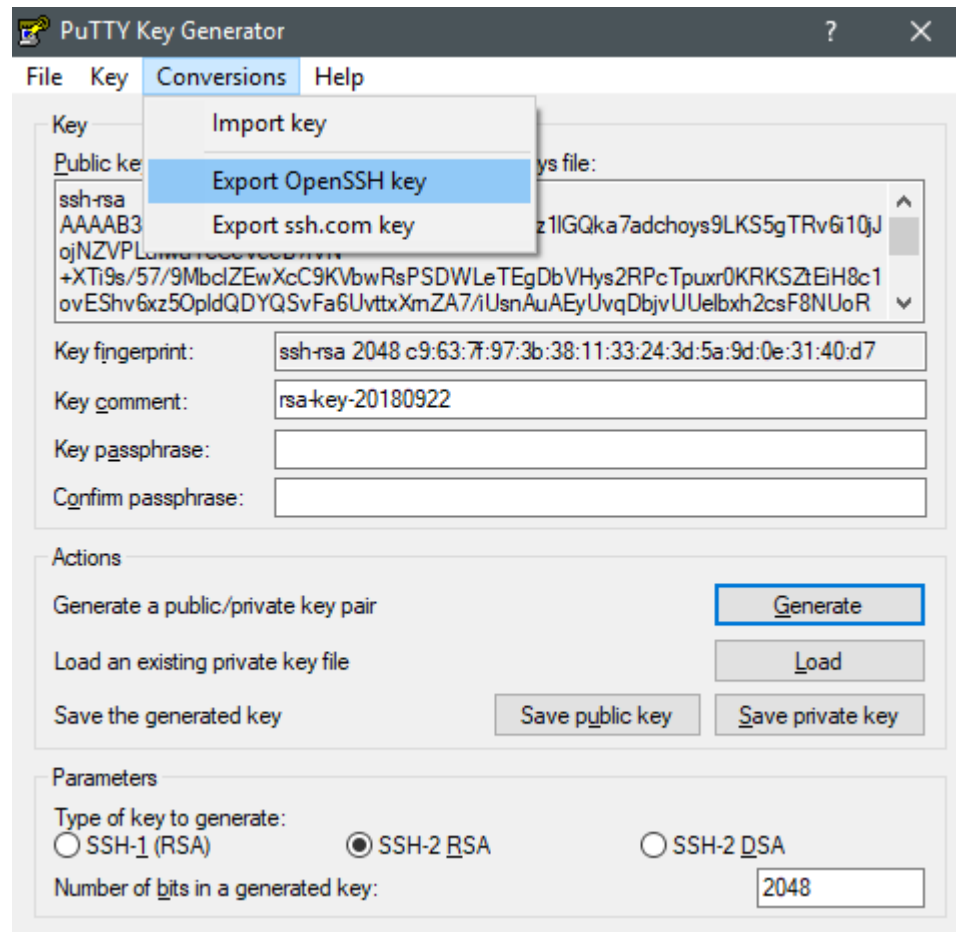


Figure 7.3:

### Adding the Public Key to GitHub

In this section, we explain how to upload a public SSH key to GitHub. By this point, you should have generated a public key and saved it to a file. If you haven't done this, go read [Generating an SSH Key](#).

Go to [https://github.com/\[YOUR\\_USER\\_NAME\]/\[YOUR\\_REPO\\_NAME\]/settings/keys](https://github.com/[YOUR_USER_NAME]/[YOUR_REPO_NAME]/settings/keys) and click "Add deploy key". You should get to a page that looks like:

Now we need to fill in three pieces of information.

1. Have "Title" be e.g. "Documenter".
2. Copy and paste the public key that we generated in the [Generating an SSH Key](#) step into the "Key" field.
3. Make sure that the "Allow write access" box is checked.

Once you're done, click "Add key". Congratulations! You've added the public key to GitHub. The next step is to add the private key to Travis or GitHub Secrets.

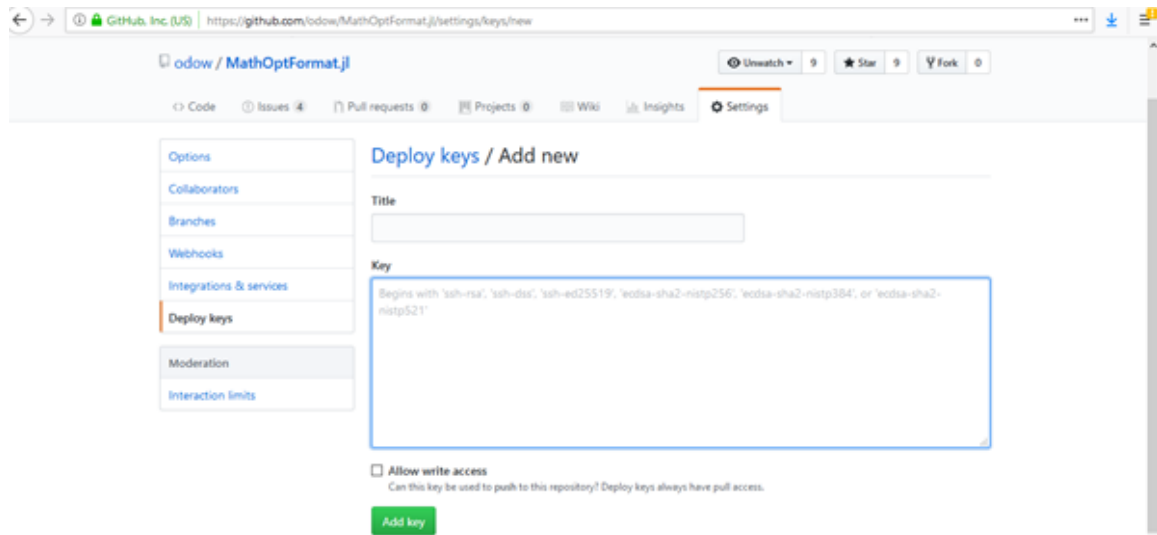


Figure 7.4:

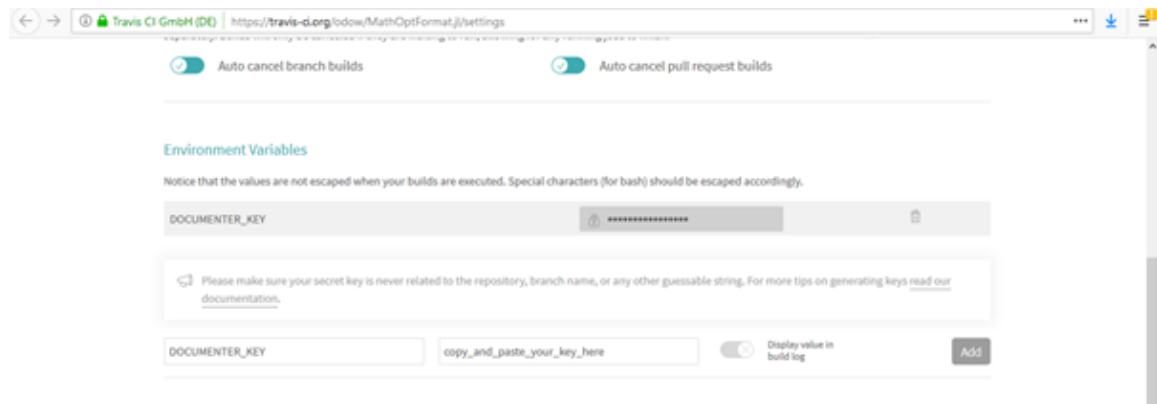


Figure 7.5:

### Adding the Private Key

In this section, we explain how to upload a private SSH key to Travis. By this point, you should have generated a private key and saved it to a file. If you haven't done this, go read [Generating an SSH Key](#).

First, we need to Base64 encode the private key. Open Julia, and run the command

```
julia> using Base64
julia> read("path/to/private/key", String) |> base64encode |> println
```

Copy the resulting output.

Go to [https://travis-ci.com/\[YOUR\\_USER\\_NAME\]/\[YOUR\\_REPO\\_NAME\]/settings](https://travis-ci.com/[YOUR_USER_NAME]/[YOUR_REPO_NAME]/settings). Scroll down to the "Environment Variables" section. It should look like this:

Now, add a new environment variable called `DOCUMENTER_KEY`, and set its value to the output from the Julia command above (make sure to remove the surrounding quotes).



Finally, make sure that the "Display value in build log" is left switched off and then click "Add". Congratulations! You've added the private key to Travis.

**Security warning**

To reiterate: make sure that the "Display value in build log" option is **OFF** for the variable, so that it does not get printed when the tests run. This base64-encoded string contains the unencrypted private key that gives full write access to your repository, so it must be kept safe. Also, make sure that you never expose this variable in your tests, nor merge any code that does. You can read more about Travis environment variables in [Travis User Documentation](#).

---

**Final Remarks**

You should now be able to continue on with the [Hosting Documentation](#).

## Chapter 8

# Other Output Formats

In addition to the default native HTML output, Documenter also provides [a built-in LaTeX-based PDF output](#). Additional output formats are provided through plugin packages. Once the corresponding package is loaded, the output format can be specified using the `format` option in `makedocs`.

### 8.1 PDF Output via LaTeX

`makedocs` can be switched over to use the PDF/LaTeX backend by passing a `Documenter.LaTeX` object as the `format` keyword:

```
using Documenter
makedocs(format = Documenter.LaTeX(), ...)
```

Documenter will then generate a PDF file of the documentation using LaTeX, which will be placed in the output (`build/`) directory.

The `makedocs` argument `sitename` will be used for the `\title` field in the tex document, and if the build is for a release tag (i.e. when the `"TRAVIS_TAG"` environment variable is set) the version number will be appended to the title. The `makedocs` argument `authors` should also be specified, it will be used for the `\authors` field in the tex document.

#### Compiling using natively installed latex

The following is required to build the documentation:

- You need `pdflatex` and `latexmk` commands to be installed and available to Documenter.
- You need the [minted](#) LaTeX package and its backend source highlighter [Pygments](#) installed.
- You need the [DejaVu Sans](#) and [DejaVu Sans Mono](#) fonts installed.

#### Compiling using docker image

It is also possible to use a prebuilt [docker image](#) to compile the `.tex` file. The image contains all of the required installs described in the section above. The only requirement for using the image is that docker is installed and available for the builder to call. You also need to tell Documenter to use the docker image, instead of natively installed tex which is the default. This is done with the LaTeX specifier:

```
using DocumenterLaTeX
makedocs(
    format = LaTeX(platform = "docker"),
    ...
)
```

If you build the documentation on Travis you need to add

```
services:
  - docker
```

to your `.travis.yml` file.

### Compiling to LaTeX only

There's a possibility to save only the `.tex` file and skip the PDF compilation. For this purpose use the `platform="none"` keyword:

```
using DocumenterLaTeX
makedocs(
    format = LaTeX(platform = "none"),
    ...
)
```

## 8.2 Markdown & MkDocs

Markdown output requires the [DocumenterMarkdown](#) package to be available and loaded. For Travis setups, add the package to the `docs/Project.toml` environment as a dependency. You also need to import the package in `make.jl`:

```
using DocumenterMarkdown
```

When `DocumenterMarkdown` is loaded, you can specify `format = Markdown()` in `makedocs`. `Documenter` will then output a set of Markdown files to the build directory that can then further be processed with [MkDocs](#) into HTML pages.

`MkDocs`, of course, is not the only option you have – any markdown to HTML converter should work fine with some amount of setting up.

### Note

Markdown output used to be the default option (i.e. when leaving the `format` option unspecified). The default now is the HTML output.

### The MkDocs `mkdocs.yml` file

A `MkDocs` build is controlled by the `mkdocs.yml` configuration file. Add the file with the following content to the `docs/` directory:

```
site_name:      PACKAGE_NAME.jl
repo_url:      https://github.com/USER_NAME/PACKAGE_NAME.jl
site_description: Description...
site_author:    USER_NAME

theme: readthedocs
```

```

extra_css:
  - assets/Documenter.css

extra_javascript:
  - https://cdnjs.cloudflare.com/ajax/libs/mathjax/2.7.1/MathJax.js?config=TeX-AMS_HTML
  - assets/mathjaxhelper.js

markdown_extensions:
  - extra
  - tables
  - fenced_code
  - mdx_math

docs_dir: 'build'

pages:
  - Home: index.md

```

If you have run Documenter and it has generated a `build/` directory, you can now try running `mkdocs build` – this should now generate the `site/` directory. You should also add the `docs/site/` directory into your `.gitignore` file, which should now look like:

```

docs/build/
docs/site/

```

This is only a basic skeleton. Read through the MkDocs documentation if you would like to know more about the available settings.

## Deployment with MkDocs

To deploy MkDocs on Travis, you also need to provide additional keyword arguments to `deploydocs`. Your `deploydocs` call should look something like

```

deploydocs(
    repo = "github.com/USER_NAME/PACKAGE_NAME.jl.git",
    deps = Deps.pip("mkdocs", "pygments", "python-markdown-math"),
    make = () -> run(`mkdocs build`)
    target = "site"
)

```

- `deps` serves to provide the required Python dependencies to build the documentation
- `make` specifies the function that calls `mkdocs` to perform the second build step
- `target`, which specified which files get copied to gh-pages, needs to point to the `site/` directory

In the example above we include the dependencies `mkdocs` and `python-markdown-math`. The former makes sure that MkDocs is installed to deploy the documentation, and the latter provides the `mdx_math` markdown extension to exploit MathJax rendering of latex equations in markdown. Other dependencies should be included here.

### LaTeX: MkDocs and MathJax

To get MkDocs to display LaTeX equations correctly we need to update several of this configuration files described in the [Package Guide](#).

docs/make.jl should add the python-markdown-math dependency to allow for equations to be rendered correctly.

```
# ...

deploydocs(
    deps = Deps.pip("pygments", "mkdocs", "python-markdown-math"),
    # ...
)
```

This package should also be installed locally so that you can preview the generated documentation prior to pushing new commits to a repository.

```
$ pip install python-markdown-math
```

The docs/mkdocs.yml file must add the python-markdown-math extension, called mdx\_math, as well as two MathJax JavaScript files:

```
# ...
markdown_extensions:
  - mdx_math
  # ...

extra_javascript:
  - https://cdnjs.cloudflare.com/ajax/libs/mathjax/2.7.1/MathJax.js?config=TeX-AMS_HTML
  - assets/mathjaxhelper.js
# ...
```

### Final Remarks

Following this guide and adding the necessary changes to the configuration files should enable properly rendered mathematical equations within your documentation both locally and when built and deployed using the Travis built service.

## **Part III**

# **Showcase**

This page showcases the various page elements that are supported by Documenter. It should be read side-by-side with its source (`docs/src/showcase.md`) to see what syntax exactly is used to create the various elements.

## Chapter 9

# Table of contents

A table of contents can be generated with an [@contents block](#). The one for this page renders as

- [Showcase](#)
  - [Table of contents](#)
  - [Basic Markdown](#)
  - [Code blocks](#)
  - [Mathematics](#)
  - [Images](#)
  - [Admonitions](#)
  - [Lists](#)
  - [Tables](#)
  - [Footnotes](#)
  - [Headings](#)
  - [Docstrings](#)
  - [Doctesting example](#)
  - [Running interactive code](#)
  - [Doctest showcase](#)



## Chapter 10

### Basic Markdown

Documenter can render all the [Markdown syntax supported by the Julia Markdown parser](#). You can use all the usual markdown syntax, such as **bold text** and italic text and `print("inline code")`.

## Chapter 11

### Code blocks

Code blocks are rendered as follows:

```
| This is an non-highlighted code block.  
| ... Rendered in monospace.
```

When the language is specified for the block, e.g. by starting the block with ```julia, the contents gets highlighted appropriately (for the language that are supported by the highlighter).

```
| function foo(x::Integer)  
|     @show x + 1  
| end
```

## Chapter 12

# Mathematics

For mathematics, both inline and display equations are available. Inline equations should be written as LaTeX between two backticks, e.g. ```A x^2 + B x + C = 0```. It will render as  $Ax^2 + Bx + C = 0$ .

The LaTeX for display equations must be wrapped in a ````\math` code block and will render like

$$x_{1,2} = \frac{-B \pm \sqrt{B^2 - 4AC}}{2A}$$

By default, the HTML output renders equations with [KaTeX](#), but [MathJax](#) can optionally be used as well.

### Warning

Similar to LaTeX, using `$` and `$$` to escape inline and display equations also works. However, doing so is deprecated and this functionality may be removed in a future release.

## Chapter 13

### Images

Include images using basic Markdown syntax:

The path should be relative to the directory of the current file. Alternatively, use `./` to begin a path relative to the src of the documents, e.g., `./assets/logo.png`.



Figure 13.1: Enter a descriptive caption for the image

## Chapter 14

# Admonitions

Admonitions are colorful boxes used to highlight parts of the documentation.

Each admonition begins with three `!!!`, and then the content is indented underneath with four spaces:

```
!!! note "An optional title"
    Here is something you should pay attention to.
```

Documenter supports a range of admonition types for different circumstances.

### Note admonition

#### 'note' admonition

Admonitions look like this. This is a `!!! note-type` admonition.

Note that admonitions themselves can contain other block-level elements too, such as code blocks. E.g.

```
f(x) = x^2
```

However, you **can not** have at-blocks, docstrings, doctests etc. in an admonition.

Headings are OK though:

## **Part IV**

### **Heading 1**

## Chapter 15

# Heading 2

### 15.1 Heading 3

#### Heading 4

#### Heading 5

#### Info admonition

##### 'info' admonition

This is a !!! info-type admonition. This is the same as a !!! note-type.

#### Tip admonition

##### 'tip' admonition

This is a !!! tip-type admonition.

#### Warning admonition

##### 'warning' admonition

This is a !!! warning-type admonition.

#### Danger admonition

##### 'danger' admonition

This is a !!! danger-type admonition.

#### Compat admonition

##### 'compat' admonition

This is a !!! compat-type admonition.

### **Unknown admonition class**

#### **Unknown admonition class**

Admonition with an unknown admonition class. This is a code example.



## Chapter 16

### Lists

Tight lists look as follows

- Lorem ipsum dolor sit amet, consectetur adipiscing elit.
- Nulla quis venenatis justo.
- In non sodales eros.

If the lists contain paragraphs or other block level elements, they look like this:

- Morbi et varius nisl, eu semper orci.  
Donec vel nibh sapien. Maecenas ultricies mauris sapien. Nunc et sem ac justo ultricies dignissim ac vitae sem.
- Nulla molestie aliquet metus, a dapibus ligula.  
Morbi pellentesque sodales sollicitudin. Fusce semper placerat suscipit. Aliquam semper tempus ex, non efficitur erat posuere in. Fusce at orci eu ex sagittis commodo.  
  
Fusce tempus scelerisque egestas. Pellentesque varius nulla a varius fringilla.  
  
Fusce nec urna eu orci porta blandit.

Numbered lists are also supported

1. Lorem ipsum dolor sit amet, consectetur adipiscing elit.
2. Nulla quis venenatis justo.
3. In non sodales eros.

As are nested lists

- Morbi et varius nisl, eu semper orci.  
Donec vel nibh sapien. Maecenas ultricies mauris sapien. Nunc et sem ac justo ultricies dignissim ac vitae sem.

- Lorem ipsum dolor sit amet, consectetur adipiscing elit.
  - Nulla quis venenatis justo.
  - In non sodales eros.
- Nulla molestie aliquet metus, a dapibus ligula.
    1. Lorem ipsum dolor sit amet, consectetur adipiscing elit.
    2. Nulla quis venenatis justo.
    3. In non sodales eros.

Fusce nec urna eu orci porta blandit.

Lists can also be included in other blocks that can contain block level items

#### **Bulleted lists in admonitions**

- Lorem ipsum dolor sit amet, consectetur adipiscing elit.
- Nulla quis venenatis justo.
- In non sodales eros.

#### **Large lists in admonitions**

- Morbi et varius nisl, eu semper orci.  
Donec vel nibh sapien. Maecenas ultricies mauris sapien. Nunc et sem ac justo ultricies dignissim ac vitae sem.
  - Lorem ipsum dolor sit amet, consectetur adipiscing elit.
  - Nulla quis venenatis justo.
  - In non sodales eros.
- Nulla molestie aliquet metus, a dapibus ligula.
  1. Lorem ipsum dolor sit amet, consectetur adipiscing elit.
  2. Nulla quis venenatis justo.
  3. In non sodales eros.

Fusce nec urna eu orci porta blandit.
- Morbi et varius nisl, eu semper orci.  
Donec vel nibh sapien. Maecenas ultricies mauris sapien. Nunc et sem ac justo ultricies dignissim ac vitae sem.
  - Lorem ipsum dolor sit amet, consectetur adipiscing elit.
  - Nulla quis venenatis justo.
  - In non sodales eros.

## Chapter 17

## Tables

| object | implemented | value      |
|--------|-------------|------------|
| A      | ✓           | 10.00      |
| BB     | ✓           | 1000000.00 |

With explicit alignment.

| object | implemented | value      |
|--------|-------------|------------|
| A      | ✓           | 10.00      |
| BB     | ✓           | 1000000.00 |

Tables that are too wide should become scrollable.

[illegible]

## Chapter 18

# Footnotes

Footnote references can be added with the `[^label]` syntax.<sup>1</sup> The footnote definitions get collected at the bottom of the page.

The footnote label can be an arbitrary string and even consist of block-level elements.<sup>2</sup>

---

<sup>1</sup>A footnote definition uses the `[^label]: ...` syntax in a block scope.

<sup>2</sup>

Any sufficiently advanced technology is indistinguishable from magic.  
Arthur C. Clarke, *Profiles of the Future* (1961): Clarke's Third Law.

## **Chapter 19**

# **Headings**

Finally, headings render as follows

### **19.1 Heading level 3**

#### **Heading level 4**

#### **Heading level 5**

**Heading level 6** To see an example of a level 1 heading see the page title and for level 2 heading, see the one just under this paragraph.

#### **Headings in sidebars**

Level 1 and 2 heading show up in the sidebar, for the current page.

## Chapter 20

# Docstrings

The key feature of Documenter, of course, is the ability to automatically include docstrings from your package in the manual. The following example docstrings come from the demo [DocumenterShowcase](#) module, the source of which can be found in `docs/DocumenterShowcase.jl`.

To include a docstrings into a manual page, you needs to use an [@docs block](#)

```
```@docs
DocumenterShowcase
```
```

This will include a single docstring and it will look like this

### Missing docstring.

Missing docstring for DocumenterShowcase. Check Documenter's build log for details.

You can include the docstrings corresponding to different function signatures one by one. E.g., the [DocumenterShowcase.foo](#) function has two signatures – `(::Integer)` and `(::AbstractString)`.

```
```@docs
DocumenterShowcase.foo(::Integer)
```
```

yielding the following docstring

### Missing docstring.

Missing docstring for DocumenterShowcase.foo(::Integer). Check Documenter's build log for details.

And now, by having `DocumenterShowcase.foo(::AbstractString)` in the `@docs` block will give the other docstring

### Missing docstring.

Missing docstring for DocumenterShowcase.foo(::AbstractString). Check Documenter's build log for details.

However, if you want, you can also combine multiple docstrings into a single docstring block. The [DocumenterShowcase.bar](#) function has the same signatures as

If we just put `DocumenterShowcase.bar` in an `@docs` block, it will combine the docstrings as follows:

**Missing docstring.**

Missing docstring for `DocumenterShowcase.bar`. Check Documenter's build log for details.

If you have very many docstrings, you may also want to consider using the [@autodocs block](#) which can include a whole set of docstrings automatically based on certain filtering options

## 20.1 An index of docstrings

The [@index block](#) can be used to generate a list of all the docstrings on a page (or even across pages) and will look as follows

## 20.2 Multiple uses of the same symbol

Sometimes a symbol has multiple docstrings, for example a type definition, inner and outer constructors. The example below shows how to use specific ones in the documentation.

**Missing docstring.**

Missing docstring for `DocumenterShowcase.Foo`. Check Documenter's build log for details.

**Missing docstring.**

Missing docstring for `DocumenterShowcase.Foo()`. Check Documenter's build log for details.

**Missing docstring.**

Missing docstring for `DocumenterShowcase.Foo{T}()`. Check Documenter's build log for details.

## Chapter 21

### Doctesting example

Often you want to write code example such as this:

```
julia> f(x) = x^2
f (generic function with 1 method)

julia> f(3)
9
```

If you write them as a ```jl-doctest` code block, Documenter can make sure that the doctest has not become outdated. See [Doctests](#) for more information.

Script-style doctests are supported too:

```
2 + 2
# output
4
```



## Chapter 22

# Running interactive code

`@example block` run a code snippet and insert the output into the document. E.g. the following Markdown

```
```@example
2 + 3
```
```

becomes the following code-output block pair

```
| 2 + 3
```

```
| 5
```

If the last element can be rendered as an image or text/html etc. (the corresponding `Base.show` method for the particular MIME type has to be defined), it will be rendered appropriately. e.g.:

```
| using Main: DocumenterShowcase
| DocumenterShowcase.SVGCircle("000", "aaa")
```

This is handy when combined with the Markdown standard library

```
| using Markdown
| Markdown.parse("""
| `Markdown.MD` objects can be constructed dynamically on the fly and still get rendered "natively".
| """)
```

`Markdown.MD` objects can be constructed dynamically on the fly and still get rendered "natively".

If the last value in an `@example` block is a nothing, the standard output from the blocks' evaluation gets displayed instead

```
| println("Hello World")
```

```
| Hello World
```

However, do note that if the block prints to standard output, but also has a final non-nothing value, the standard output just gets discarded:

```
| println("Hello World")
| 42
```

```
| 42
```

## 22.1 Color output

Output from `@repl` blocks and `@example` blocks support colored output, transforming ANSI color codes to HTML.

### Julia 1.6

Color output requires Julia 1.6 or higher. To enable color output pass `ansicolor=true` to `Documenter.HTML`.

#### Colored `@example` block output

**Input:**

```
```@example
code_typed(sqrt, (Float64,))
```
```

**Output:**

```
code_typed(sqrt, (Float64,))

1-element Vector{Any}:
 CodeInfo(
 1 - %1 = Base.lt_float(x, 0.0)::Bool ──
      goto #3 if not %1
 2 -     invoke Base.Math.throw_complex_domainerror(:sqrt::Symbol, x::Float64)::Union{ } ──
      unreachable
 3 - %5 = Base.Math.sqrt_llvm(x)::Float64 ──
      return %5
 ) => Float64
```

#### Colored `@repl` block output

**Input:**

```
```@repl
printstyled("This should be in bold light cyan.", color=:light_cyan, bold=true)
```
```

**Output:**

```
julia> printstyled("This should be in bold cyan.", color=:cyan, bold=true)
This should be in bold cyan.
```

#### Locally disabled color:

```
```@repl; ansicolor=false
printstyled("This should be in bold light cyan.", color=:light_cyan, bold=true)
```
```

```
julia> printstyled("This should be in bold light cyan.", color=:light_cyan, bold=true)
This should be in bold light cyan.
```

### Raw ANSI code output

Regardless of the color setting, when you print the ANSI escape codes directly, coloring is enabled.

```
for color in 0:15
    print("\e[38;5;$color;48;5;$(color)m ")
    print("\e[49m", lpad(color, 3), " ")
    color % 8 == 7 && println()
end
print("\e[m")
```

|   |   |    |    |    |    |    |    |
|---|---|----|----|----|----|----|----|
| 0 | 1 | 2  | 3  | 4  | 5  | 6  | 7  |
| 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 |

## 22.2 REPL-type

`@repl block` can be used to simulate the REPL evaluation of code blocks. For example, the following block

```
```@repl
using Statistics
xs = collect(1:10)
median(xs)
sum(xs)
```
```

It gets expanded into something that looks like as if it was evaluated in the REPL, with the `julia>` prompt prepended etc.:

```
julia> using Statistics

julia> xs = collect(1:10)
10-element Vector{Int64}:
 1
 2
 3
 4
 5
 6
 7
 8
 9
10

julia> median(xs)
5.5

julia> sum(xs)
55
```

## Chapter 23

### Doctest showcase

Currently exists just so that there would be doctests to run in manual pages of Documenter's manual. This page does not show up in navigation.

```
| julia> 2 + 2  
| 4
```

The following doctests needs doctestsetup:

```
| julia> Documenter.Utilities.splitexpr(:(Foo.Bar.baz))  
| (: (Foo.Bar), : (:baz))
```

Let's also try @meta blocks:

```
| julia> f(2)  
| 4
```

**Part V**

**Library**

## Chapter 24

# Public

### 24.1 Public Documentation

Documentation for `Documenter.jl`'s public interface.

See the Internals section of the manual for internal package docs covering all submodules.

#### Contents

- [Public Documentation](#)
  - [Contents](#)
  - [Index](#)
  - [Public Interface](#)
  - [DocumenterTools](#)

#### Index

- [Documenter](#)
- [Documenter.Deps](#)
- [Documenter.DocMeta](#)
- [Documenter.Deps.pip](#)
- [Documenter.DocMeta.getdocmeta](#)
- [Documenter.DocMeta.setdocmeta!](#)
- [Documenter.Writers.HTMLWriter.asset](#)
- [Documenter.deploydocs](#)
- [Documenter.doctest](#)
- [Documenter.hide](#)
- [Documenter.makedocs](#)
- [DocumenterTools.OutdatedWarning.generate](#)
- [DocumenterTools.generate](#)
- [DocumenterTools.genkeys](#)

## Public Interface

`Documenter` – Module.

Main module for `Documenter.jl` – a documentation generation package for Julia.

Two functions are exported from this module for public use:

- `makedocs`. Generates documentation from docstrings and templated markdown files.
- `deploydocs`. Deploys generated documentation from Travis-CI to GitHub Pages.

## Exports

- `Deps`
- `DocMeta`
- `KaTeX`
- `MathJax`
- `MathJax2`
- `MathJax3`
- `asset`
- `deploydocs`
- `doctest`
- `hide`
- `makedocs`

## source

`Documenter.makedocs` – Function.

```
makedocs(
    root    = "<current-directory>",
    source  = "src",
    build   = "build",
    clean   = true,
    doctest = true,
    modules = Module[],
    repo    = "",
    highlightsig = true,
    sitename = "",
    expandfirst = [],
)
```

Combines markdown files and inline docstrings into an interlinked document. In most cases `makedocs` should be run from a `make.jl` file:

```
using Documenter
makedocs(
    # keywords...
)
```

which is then run from the command line with:

```
| $ julia make.jl
```

The folder structure that `makedocs` expects looks like:

```
| docs/
|   build/
|   src/
|   make.jl
```

### Keywords

**root** is the directory from which `makedocs` should run. When run from a `make.jl` file this keyword does not need to be set. It is, for the most part, needed when repeatedly running `makedocs` from the Julia REPL like so:

```
| julia> makedocs(root = joinpath(dirname(pathof(MyModule)), "..", "docs"))
```

**source** is the directory, relative to `root`, where the markdown source files are read from. By convention this folder is called `src`. Note that any non-markdown files stored in `source` are copied over to the `build` directory when `makedocs` is run.

**build** is the directory, relative to `root`, into which generated files and folders are written when `makedocs` is run. The name of the build directory is, by convention, called `build`, though, like with `source`, users are free to change this to anything else to better suit their project needs.

**clean** tells `makedocs` whether to remove all the content from the `build` folder prior to generating new content from `source`. By default this is set to `true`.

**doctest** instructs `makedocs` on whether to try to test Julia code blocks that are encountered in the generated document. By default this keyword is set to `true`. Doctesting should only ever be disabled when initially setting up a newly developed package where the developer is just trying to get their package and documentation structure correct. After that, it's encouraged to always make sure that documentation examples are runnable and produce the expected results. See the [Doctests](#) manual section for details about running doctests.

Setting `doctest` to `:only` allows for doctesting without a full build. In this mode, most build stages are skipped and the `strict` keyword is ignored (a doctesting error will always make `makedocs` throw an error in this mode).

**modules** specifies a vector of modules that should be documented in `source`. If any inline docstrings from those modules are seen to be missing from the generated content then a warning will be printed during execution of `makedocs`. By default no modules are passed to `modules` and so no warnings will appear. This setting can be used as an indicator of the "coverage" of the generated documentation. For example Documenter's `make.jl` file contains:

```
| makedocs(
|     modules = [Documenter],
|     # ...
| )
```

and so any docstring from the module `Documenter` that is not spliced into the generated documentation in `build` will raise a warning.

**repo** specifies a template for the "link to source" feature. If you are using GitHub, this is automatically generated from the remote. If you are using a different host, you can use this option to tell Documenter how URLs should be generated. The following placeholders will be replaced with the respective value of the generated link:



- {commit} Git branch or tag name, or commit hash
- {path} Path to the file in the repository
- {line} Line (or range of lines) in the source file

BitBucket, GitLab and Azure DevOps are supported along with GitHub, for example:

```
makedocs(repo = "https://gitlab.com/user/project/blob/{commit}/{path}#{line}") # GitLab
makedocs(repo =
↳ "https://dev.azure.com/org/project/_git/repo?path={path}&version={commit}{line}&lineStartColumn=1&lineEndColumn=1") # Azure DevOps
↳ # Azure DevOps
makedocs(repo = "https://bitbucket.org/user/project/src/{commit}/{path}#lines-{line}") #
↳ BitBucket
```

**highlightsig** enables or disables automatic syntax highlighting of leading, unlabeled code blocks in docstrings (as Julia code). For example, if your docstring begins with an indented code block containing the function signature, then that block would be highlighted as if it were a labeled Julia code block. No other code blocks are affected. This feature is enabled by default.

**sitename** is displayed in the title bar and/or the navigation menu when applicable.

**expandfirst** allows some of the pages to be expanded (i.e. at-blocks evaluated etc.) before the others. Documenter normally evaluates the files in the alphabetic order of their file paths relative to `src`, but `expandfirst` allows some pages to be prioritized.

For example, if you have `foo.md` and `bar.md`, `bar.md` would normally be evaluated before `foo.md`. But with `expandfirst = ["foo.md"]`, you can force `foo.md` to be evaluated first.

Evaluation order among the `expandfirst` pages is according to the order they appear in the argument.

### Experimental keywords

In addition to standard arguments there is a set of non-finalized experimental keyword arguments. The behaviour of these may change or they may be removed without deprecation when a minor version changes (i.e. except in patch releases).

**checkdocs** instructs `makedocs` to check whether all names within the modules defined in the `modules` keyword that have a docstring attached have the docstring also listed in the manual (e.g. there's a `@docs` block with that docstring). Possible values are `:all` (check all names; the default), `:exports` (check only exported names) and `:none` (no checks are performed). If `strict=true` (or `strict=:missing_docs` or `strict=[:missing_docs, ...]`) is also set then the build will fail if any missing docstrings are encountered.

**linkcheck** - if set to `true` `makedocs` uses `curl` to check the status codes of external-pointing links, to make sure that they are up-to-date. The links and their status codes are printed to the standard output. If `strict` is also set to `true` (or `:linkcheck` or a `Vector` including `:linkcheck`) then the build will fail if there are any broken (400+ status code) links. Default: `false`.

**linkcheck\_ignore** allows certain URLs to be ignored in `linkcheck`. The values should be a list of strings (which get matched exactly) or `Regex` objects. By default nothing is ignored.

**linkcheck\_timeout** configures how long `curl` waits (in seconds) for a link request to return a response before giving up. The default is 10 seconds.

**strict** - if set to `true`, `makedocs` fails the build right before rendering if it encountered any errors with the document in the previous build phases. The keyword `strict` can also be set to a `Symbol` or `Vector{Symbol}` to specify which kind of error (or errors) should be fatal. Options are: `:autodocs_block`, `:cross_references`, `:docs_block`, `:doctest`, `:eval_block`, `:example_block`, `:footnote`, `:linkcheck`, `:meta_block`, `:missing_docs`, `:parse_error`, and `:setup_block`.

**workdir** determines the working directory where `@example` and `@repl` code blocks are executed. It can be either a path or the special value `:build` (default).

If the `workdir` is set to a path, the working directory is reset to that path for each code block being evaluated. Relative paths are taken to be relative to `root`, but using absolute paths is recommended (e.g. `workdir = joinpath(@__DIR__, "..")` for executing in the package root for the usual `docs/make.jl` setup).

With the default `:build` option, the working directory is set to a subdirectory of `build`, determined from the source file path. E.g. for `src/foo.md` it is set to `build/`, for `src/foo/bar.md` it is set to `build/foo` etc.

Note that `workdir` does not affect doctests.

### Output formats

**format** allows the output format to be specified. The default format is `Documenter.HTML` which creates a set of HTML files, but Documenter also provides PDF output via the `Documenter.LaTeX` writer.

Other formats can be enabled by using other addon-packages. For example, the `DocumenterMarkdown` package provides the original Markdown -> Markdown output. See the [Other Output Formats](#) for more information.

### See Also

A guide detailing how to document a package using Documenter's `makedocs` is provided in the [setup guide in the manual](#).

[source](#)

`Documenter.hide` – Function.

```
| hide(page)
```

Allows a page to be hidden in the navigation menu. It will only show up if it happens to be the current page. The hidden page will still be present in the linear page list that can be accessed via the previous and next page links. The title of the hidden page can be overridden using the `=>` operator as usual.

### Usage

```
makedocs(
    ...,
    pages = [
        ...,
        hide("page1.md"),
        hide("Title" => "page2.md")
    ]
)
```

[source](#)

```
| hide(root, children)
```

Allows a subsection of pages to be hidden from the navigation menu. `root` will be linked to in the navigation menu, with the title determined as usual. `children` should be a list of pages (note that it **can not** be hierarchical).

### Usage

```

makedocs(
  ...,
  pages = [
    ...,
    hide("Hidden section" => "hidden_index.md", [
      "hidden1.md",
      "Hidden 2" => "hidden2.md"
    ]),
    hide("hidden_index.md", [...])
  ]
)

```

[source](#)

`Documenter.Writers.HTMLWriter.asset` – Function.

```
asset(uri)
```

Can be used to pass non-local web assets to `HTML`, where `uri` should be an absolute HTTP or HTTPS URL.

It accepts the following keyword arguments:

**class** can be used to override the asset class, which determines how exactly the asset gets included in the HTML page. This is necessary if the class can not be determined automatically (default).

Should be one of: `:js`, `:css` or `:ico`. They become a `<script>`, `<link rel="stylesheet" type="text/css">` and `<link rel="icon" type="image/x-icon">` elements in `<head>`, respectively.

**islocal** can be used to declare the asset to be local. The `uri` should then be a path relative to the documentation source directory (conventionally `src/`). This can be useful when it is necessary to override the asset class of a local asset.

### Usage

```

Documenter.HTML(assets = [
  # Standard local asset
  "assets/extra_styles.css",
  # Standard remote asset (extension used to determine that class = :js)
  asset("https://example.com/jslibrary.js"),
  # Setting asset class manually, since it can't be determined manually
  asset("https://example.com/fonts", class = :css),
  # Same as above, but for a local asset
  asset("asset/foo.script", class=:js, islocal=true),
])

```

[source](#)

`Documenter.deploydocs` – Function.

```

deploydocs(
  root = "<current-directory>",
  target = "build",
  dirname = "",
  repo = "<required>",
  branch = "gh-pages",
  deps = nothing | <Function>,
  make = nothing | <Function>,
  devbranch = nothing,

```

```

    devurl = "dev",
    versions = ["stable" => "v^", "v#.#", devurl => devurl],
    forcepush = false,
    deploy_config = auto_detect_deploy_system(),
    push_preview = false,
    repo_previews = repo,
    branch_previews = branch,
)

```

Copies the files generated by `makedocs` in `target` to the appropriate (sub-)folder in `dirname` on the deployment branch, commits them, and pushes to `repo`.

This function should be called from within a package's `docs/make.jl` file after the call to `makedocs`, like so

```

using Documenter, PACKAGE_NAME
makedocs(
    # options...
)
deploydocs(
    repo = "github.com/..."
)

```

When building the docs for a tag (i.e. a release) the documentation is deployed to a directory with the tag name (i.e. `vX.Y.Z`) and to the `stable` directory. Otherwise the docs are deployed to the directory determined by the `devurl` argument.

The deployment procedure consists of the following steps:

- Check out the branch of `repo` to a temporary location
- Remove the existing deployment (sub-)directory with `git rm -r`
- Copy the `target` (build) folder to the deployment directory
- Generate `index.html`, and `versions.js` in the branch root and `siteinfo.js` in the deployment directory
- Add all files on the deployment branch (`git add -A .`), commit them, and push the `repo`. Note that any `.gitignore` files in the `target` directory affect which files will be committed to branch.

### Required keyword arguments

**repo** is the remote repository where generated HTML content should be pushed to. Do not specify any protocol - `"https://"` or `"git@"` should not be present. This keyword must be set and will throw an error when left undefined. For example this package uses the following `repo` value:

```
repo = "github.com/JuliaDocs/Documenter.jl.git"
```

### Optional keyword arguments

**deploy\_config** determines configuration for the deployment. If this is not specified `Documenter` will try to autodetect from the currently running environment. See the manual section about [Deployment systems](#).

**root** has the same purpose as the `root` keyword for `makedocs`.

**target** is the directory, relative to `root`, where generated content that should be deployed to `gh-pages` is written to. It should generally be the same as `makedocs`'s `build` and defaults to `"build"`.

**branch** is the branch where the generated documentation is pushed. If the branch does not exist, a new orphaned branch is created automatically. It defaults to `"gh-pages"`.

**dirname** is a subdirectory of branch that the docs should be added to. By default, it is "", which will add the docs to the root directory.

**deps** is the function used to install any additional dependencies needed to build the documentation. By default nothing is installed.

It can be used e.g. for a Markdown build. The following example installed the pygments and mkddocs Python packages using the `Deps.pip` function:

```
| deps = Deps.pip("pygments", "mkdocs")
```

**make** is the function used to specify an additional build phase. By default, nothing gets executed.

**devbranch** is the branch that "tracks" the in-development version of the generated documentation. By default Documenter tries to figure this out using git. Can be set explicitly as a string (typically "master" or "main").

**devurl** the folder that in-development version of the docs will be deployed. Defaults to "dev".

**forcepush** a boolean that specifies the behavior of the git-deployment. The default (`forcepush = false`) is to push a new commit, but when `forcepush = true` the changes will be combined with the previous commit and force pushed, erasing the Git history on the deployment branch.

**versions** determines content and order of the resulting version selector in the generated html. The following entries are valid in the versions vector:

- "v#": includes links to the latest documentation for each major release cycle (i.e. v2.0, v1.1).
- "v#.#": includes links to the latest documentation for each minor release cycle (i.e. v2.0, v1.1, v1.0, v0.1).
- "v#.#.#": includes links to all released versions.
- "v^": includes a link to the docs for the maximum version (i.e. a link vX.Y pointing to vX.Y.Z for highest X, Y, Z, respectively).
- A pair, e.g. "first" => "second", which will put "first" in the selector, and generate a url from which "second" can be accessed. The second argument can be "v^", to point to the maximum version docs (as in e.g. "stable" => "v^").

If `versions = nothing` documentation will be deployed directly to the "root", i.e. not to a versioned subfolder. See the manual section on [Deploying without the versioning scheme](#) for more details.

**push\_preview** a boolean that specifies if preview documentation should be deployed from pull requests or not. If your published documentation is hosted at "https://USER.github.io/PACKAGE.jl/stable", by default the preview will be hosted at "https://USER.github.io/PACKAGE.jl/previews/PR##". This feature works for pull requests with head branch in the same repository, i.e. not from forks.

**branch\_previews** is the branch to which pull request previews are deployed. It defaults to the value of `branch`.

**repo\_previews** is the remote repository to which pull request previews are deployed. It defaults to the value of `repo`.

#### Note

Pull requests made from forks will not have previews. Hosting previews requires access to the deploy key. Therefore, previews are available only for pull requests that were submitted directly from the main repository.

### Releases vs development branches

`deploydocs` will automatically figure out whether it is deploying the documentation for a tagged release or just a development branch (usually, based on the environment variables set by the CI system).

With versioned tags, `deploydocs` discards the build metadata (i.e. + and everything that follows it) from the version number when determining the name of the directory into which the documentation gets deployed. Pre-release identifiers are preserved.

### See Also

The [Hosting Documentation](#) section of the manual provides a step-by-step guide to using the `deploydocs` function to automatically generate docs and push them to GitHub.

[source](#)

`Documenter.Deps` – Module.

Exported module that provides build and deploy dependencies and related functions.

Currently only `pip` is implemented.

[source](#)

`Documenter.Deps.pip` – Function.

```
| pip(deps)
```

Installs (as non-root user) all python packages listed in `deps`.

### Examples

```
| using Documenter
|
| makedocs(
|     # ...
| )
|
| deploydocs(
|     deps = Deps.pip("pygments", "mkdocs", "mkdocs-material"),
|     # ...
| )
```

[source](#)

`Documenter.doctest` – Function.

```
| doctest(package::Module; kwargs...)
```

Convenience method that runs and checks all the doctests for a given Julia package. `package` must be the `Module` object corresponding to the top-level module of the package. Behaves like an `@testset` call, returning a testset if all the doctests are successful or throwing a `TestSetException` if there are any failures. Can be included in other testsets.

### Keywords

`manual` controls how manual pages are handled. By default (`manual = true`), `doctest` assumes that manual pages are located under `docs/src`. If that is not the case, the `manual` keyword argument can be passed to specify the directory. Setting `manual = false` will skip doctesting of manual pages altogether.

Additional keywords are passed on to the main `doctest` method.

[source](#)

```
| doctest(source, modules; kwargs...)
```

Runs all the doctests in the given modules and on manual pages under the source directory. Behaves like an `@testset` call, returning a testset if all the doctests are successful or throwing a `TestSetException` if there are any failures. Can be included in other testsets.

The manual pages are searched recursively in subdirectories of source too. Doctesting of manual pages can be disabled if source is set to nothing.

### Keywords

**testset** specifies the name of test testset (default `Doctests`).

**doctestfilters** vector of regex to filter tests (see the manual on [Filtering Doctests](#))

**fix**, if set to `true`, updates all the doctests that fail with the correct output (default `false`).

### Warning

When running `doctest(...; fix=true)`, Documenter will modify the Markdown and Julia source files. It is strongly recommended that you only run it on packages in Pkg's develop mode and commit any staged changes. You should also review all the changes made by doctest before committing them, as there may be edge cases when the automatic fixing fails.

### source

[Documenter.DocMeta](#) – Module.

This module provides APIs for handling documentation metadata in modules.

The implementation is similar to how docstrings are handled in Base by the `Base.Docs` module — a special variable is created in each module that has documentation metadata.

### Public API

- [DocMeta.getdocmeta](#)
- [DocMeta.setdocmeta!](#)

### Supported metadata

- `DocTestSetup`: contains the doctest setup code for doctests in the module.

### source

[Documenter.DocMeta.getdocmeta](#) – Function.

```
| getdocmeta(m::Module)
```

Returns the documentation metadata dictionary for the module `m`. The dictionary should be considered immutable and assigning values to it is not well-defined. To set documentation metadata values, [DocMeta.setdocmeta!](#) should be used instead.

### source

```
| getdocmeta(m::Module, key::Symbol, default=nothing)
```

Return the key entry from the documentation metadata for module `m`, or `default` if the value is unset.

### source

`Documenter.DocMeta.setdocmeta!` – Function.

```
| setdocmeta!(m::Module, key::Symbol, value; recursive=false, warn=true)
```

Set the documentation metadata value key for module `m` to `value`.

If `recursive` is set to `true`, it sets the same metadata value for all the submodules too. If `warn` is `true`, it prints a warning when key already exists and is gets rewritten.

[source](#)

## DocumenterTools

`DocumenterTools.generate` – Function.

```
| DocumenterTools.generate(path::String = "docs"; name = nothing, format = :html)
```

Create a documentation stub in `path`, which is usually a sub folder in the package root. The name of the package is determined automatically, but can be given with the `name` keyword argument.

`generate` can also be called without any arguments, in which case it simply puts all the generated files into a `docs` directory in the current working directory. This way, if you are already in the root directory of your package, you generally only need to call `generate()` to generate the documentation stub.

`generate` creates the following files in `path`:

```
| .gitignore
| src/index.md
| make.jl
| mkdocs.yml
| Project.toml
```

### Arguments

**path** file path to the documentation directory to be created (default is `"docs"`).

### Keywords Arguments

**name** is the name of the package (without `.jl`). If `name` is not given `generate` tries to detect it automatically.

**format** can be either `:html` (default), `:markdown` or `:pdf` corresponding to the `format` keyword to `Documenter's makedocs` function, see [Documenter's manual](#).

### Examples

```
| julia> using DocumenterTools
|
| julia> DocumenterTools.generate("path/to/MyPackage/docs")
| [ ... output ... ]
```

```
| DocumenterTools.generate(pkg::Module; dir = "docs", format = :html)
```

Same as `generate(path::String)` but the `path` and `name` is determined automatically from the module.

### Note

The package must be in development mode. Make sure you run `pkg> develop pkg` from the Pkg REPL, or `Pkg.develop("pkg")` before generating docs.

### Examples



```
julia> using DocumenterTools

julia> using MyPackage

julia> DocumenterTools.generate(MyPackage)
[ ... output ... ]
```

`DocumenterTools.genkeys` – Function.

```
DocumenterTools.genkeys(; user="$USER", repo="$REPO")
```

Generates the SSH keys necessary for the automatic deployment of documentation with Documenter from a builder to GitHub Pages.

By default the links in the instructions need to be modified to correspond to actual URLs. The optional user and repo keyword arguments can be specified so that the URLs in the printed instructions could be copied directly. They should be the name of the GitHub user or organization where the repository is hosted and the full name of the repository, respectively.

This method of `genkeys` requires the following command lines programs to be installed:

- which (Unix) or where (Windows)
- ssh-keygen

### Examples

```
julia> using DocumenterTools

julia> DocumenterTools.genkeys()
[ Info: add the public key below to https://github.com/$USER/$REPO/settings/keys with read/write
↪ access:

ssh-rsa
↪ AAAAB3NzaC2yc2EAAAADAQABAAQDrNsUZYBWJtXYUk2lwxZbX3KxcH8EqzR3ZdTna0Wgk...jNmUiGEMKrr0aqQMZEL2BG7
↪ username@hostname

[ Info: add a secure environment variable named 'DOCUMENTER_KEY' to
↪ https://travis-ci.com/$USER/$REPO/settings (if you deploy using Travis CI) or
↪ https://github.com/$USER/$REPO/settings/secrets (if you deploy using GitHub Actions) with
↪ value:

LS0tLS1CRUdJTiBSU0EgUFJJVkFURSBLRVktLS0tLQpNSU1Fb3dJQkFB50NB0UUVBNpIRkdXQVZpYlIy...QkVBRWFjY3BxaW9uNjFLaVd0cDU5T2Y=

julia> DocumenterTools.genkeys(user="JuliaDocs", repo="DocumenterTools.jl")
[Info: add the public key below to https://github.com/JuliaDocs/DocumenterTools.jl/settings/keys
↪ with read/write access:

ssh-rsa
↪ AAAAB3NzaC2yc2EAAAADAQABAAQDrNsUZYBWJtXYUk2lwxZbX3KxcH8EqzR3ZdTna0Wgk...jNmUiGEMKrr0aqQMZEL2BG7
↪ username@hostname

[ Info: add a secure environment variable named 'DOCUMENTER_KEY' to
↪ https://travis-ci.com/JuliaDocs/DocumenterTools.jl/settings (if you deploy using Travis CI)
↪ or https://github.com/JuliaDocs/DocumenterTools.jl/settings/secrets (if you deploy using
↪ GitHub Actions) with value:
```

```
LS0tLS1CRUdJTiBSU0EgUFJJVkFURSBLRVktLS0tLQpNSU1Fb3dJQkFBS0NBUEUvbnpiRkdXQVZpYlIy...QkVBRWFjY3BxaW9uNjFLaVd0cDU5T2Y
```

```
genkeys(package::Module; remote="origin")
```

Like the other method, this generates the SSH keys necessary for the automatic deployment of documentation with Documenter from a builder to GitHub Pages, but attempts to guess the package URLs from the Git remote.

package needs to be the top level module of the package. The remote keyword argument can be used to specify which Git remote is used for guessing the repository's GitHub URL.

This method requires the following command line programs to be installed:

- which (Unix) or where (Windows)
- git
- ssh-keygen

#### Note

The package must be in development mode. Make sure you run `pkg> develop pkg` from the Pkg REPL, or `Pkg.develop("pkg")` before generating the SSH keys.

#### Examples

```
julia> using DocumenterTools
```

```
julia> DocumenterTools.genkeys(DocumenterTools)
```

```
[Info: add the public key below to https://github.com/JuliaDocs/DocumenterTools.jl/settings/keys
↪ with read/write access:
```

```
ssh-rsa
```

```
↪ AAAAB3NzaC2yc2EAAAADAQABAAQDRNsUZYBWJtXYUk21wxZbX3KxcH8EqzR3ZdTna0Wgk...jNmUiGEMKrr0aqQMZEL2BG7
```

```
↪ username@hostname
```

```
[ Info: add a secure environment variable named 'DOCUMENTER_KEY' to
```

```
↪ https://travis-ci.com/JuliaDocs/DocumenterTools.jl/settings (if you deploy using Travis CI)
```

```
↪ or https://github.com/JuliaDocs/DocumenterTools.jl/settings/secrets (if you deploy using
```

```
↪ GitHub Actions) with value:
```

```
LS0tLS1CRUdJTiBSU0EgUFJJVkFURSBLRVktLS0tLQpNSU1Fb3dJQkFBS0NBUEUvbnpiRkdXQVZpYlIy...QkVBRWFjY3BxaW9uNjFLaVd0cDU5T2Y
```

`DocumenterTools.OutdatedWarning.generate` – Function.

```
generate([io::IO = stdout,] root::String; force = false)
```

This function adds a warning (and noindex meta tag) to all versions of the documentation in root.

force overwrites a previous injected warning message created by this function.

A typical use case is to run this on the gh-pages branch of a package.

## Chapter 25

# Internals

### 25.1 Anchors

`Documenter.Anchors` – Module.

Defines the `Anchor` and `AnchorMap` types.

Anchors and AnchorMaps are used to represent links between objects within a document.

[source](#)

`Documenter.Anchors.Anchor` – Type.

Stores an arbitrary object called `.object` and it's location within a document.

#### Fields

- `object` – the stored object.
- `order` – ordering of object within the entire document.
- `file` – the destination file, in build, where the object will be written to.
- `id` – the generated "slug" identifying the object.
- `nth` – integer that unique-ifies anchors with the same `id`.

[source](#)

`Documenter.Anchors.AnchorMap` – Type.

Tree structure representating anchors in a document and their relationships with eachother.

#### Object Hierarchy

```
| id -> file -> anchors
```

Each `id` maps to a `file` which in turn maps to a vector of `Anchor` objects.

[source](#)

`Documenter.Anchors.add!` – Method.

```
| add!(m, anchor, id, file)
```

Adds a new [Anchor](#) to the [AnchorMap](#) for a given id and file.

Either an actual [Anchor](#) object may be provided or any other object which is automatically wrapped in an [Anchor](#) before being added to the [AnchorMap](#).

[source](#)

[Documenter.Anchors.anchor](#) – Method.

```
| anchor(m, id)
```

Returns the [Anchor](#) object matching id. file and n may also be provided. An [Anchor](#) is returned, or nothing in case of no match.

[source](#)

[Documenter.Anchors.exists](#) – Method.

```
| exists(m, id, file, n)
```

Does the given id exist within the [AnchorMap](#)? A file and integer n may also be provided to narrow the search for existence.

[source](#)

[Documenter.Anchors.fragment](#) – Method.

Create an HTML fragment from an anchor.

[source](#)

[Documenter.Anchors.isunique](#) – Method.

```
| isunique(m, id)
```

Is the id unique within the given [AnchorMap](#)? May also specify the file.

[source](#)

## 25.2 Builder

[Documenter.Builder](#) – Module.

Defines the `Documenter.jl` build "pipeline" named [DocumentPipeline](#).

Each stage of the pipeline performs an action on a [Documents.Document](#) object. These actions may involve creating directory structures, expanding templates, running doctests, etc.

[source](#)

[Documenter.Builder.CheckDocument](#) – Type.

Checks that all documented objects are included in the document and runs doctests on all valid Julia code blocks.

[source](#)

[Documenter.Builder.CrossReferences](#) – Type.

Finds and sets URLs for each `@ref` link in the document to the correct destinations.

[source](#)

`Docmenter.Builder.Doctest` - Type.

Runs all the doctests in all docstrings and Markdown files.

[source](#)

`Docmenter.Builder.DocumentPipeline` - Type.

The default document processing "pipeline", which consists of the following actions:

- `SetupBuildDirectory`
- `Doctest`
- `ExpandTemplates`
- `CrossReferences`
- `CheckDocument`
- `Populate`
- `RenderDocument`

[source](#)

`Docmenter.Builder.ExpandTemplates` - Type.

Executes a sequence of actions on each node of the parsed markdown files in turn.

[source](#)

`Docmenter.Builder.Populate` - Type.

Populates the ContentsNodes and IndexNodes with links.

[source](#)

`Docmenter.Builder.RenderDocument` - Type.

Writes the document tree to the build directory.

[source](#)

`Docmenter.Builder.SetupBuildDirectory` - Type.

Creates the correct directory layout within the build folder and parses markdown files.

[source](#)

`Docmenter.Builder.lt_page` - Method.

```
| lt_page(a::AbstractString, b::AbstractString)
```

Checks if the page path a should come before b in a sorted list. Falls back to standard string sorting, except for prioritizing index.md (i.e. index.md always comes first).

[source](#)

`Docmenter.Builder.walk_navpages` - Method.

```
| walk_navpages(visible, title, src, children, parent, doc)
```

Recursively walks through the `Documents.Document`'s `.user.pages` field, generating `Documents.NavNodes` and related data structures in the process.

This implementation is the de facto specification for the `.user.pages` field.

[source](#)

## 25.3 CrossReferences

[Documenter.CrossReferences](#) – Module.

Provides the [crossref](#) function used to automatically calculate link URLs.

[source](#)

[Documenter.CrossReferences.crossref](#) – Method.

```
| crossref(doc)
```

Traverses a [Documents.Document](#) and replaces links containg @ref URLs with their real URLs.

[source](#)

[Documenter.CrossReferences.find\\_object](#) – Method.

```
| find_object(doc, binding, typesig)
```

Find the included Object in the doc matching binding and typesig. The matching heuristic isn't too picky about what matches and will only fail when no Bindings matching binding have been included.

[source](#)

## 25.4 DocChecks

[Documenter.DocChecks](#) – Module.

Provides the [missingdocs](#), [footnotes](#) and [linkcheck](#) functions for checking docs.

[source](#)

[Documenter.DocChecks.footnotes](#) – Method.

```
| footnotes(doc)
```

Checks footnote links in a [Documents.Document](#).

[source](#)

[Documenter.DocChecks.linkcheck](#) – Method.

```
| linkcheck(doc)
```

Checks external links using curl.

[source](#)

[Documenter.DocChecks.missingdocs](#) – Method.

```
| missingdocs(doc)
```

Checks that a [Documents.Document](#) contains all available docstrings that are defined in the modules key-word passed to [Documenter.makedocs](#).

Prints out the name of each object that has not had its docs spliced into the document.

[source](#)

## 25.5 DocMeta

`Documenter.DocMeta.initdocmeta!` – Function.

[source](#)

`Documenter.DocMeta.META` – Constant.

The unique `Symbol` that is used to store the metadata dictionary in each module.

[source](#)

`Documenter.DocMeta.METAMODULES` – Constant.

List of modules that have the metadata dictionary added.

[source](#)

`Documenter.DocMeta.METATYPE` – Type.

Type of the metadata dictionary.

[source](#)

`Documenter.DocMeta.VALIDMETA` – Constant.

Dictionary of all valid metadata keys and their types.

[source](#)

## 25.6 DocSystem

`Documenter.DocSystem` – Module.

Provides a consistent interface to retrieving `DocStr` objects from the Julia docsystem in both 0.4 and 0.5.

[source](#)

`Documenter.DocSystem.binding` – Method.

Converts an object to a `Base.Docs.Binding` object.

`| binding(any)`

Supported inputs are:

- `Binding`
- `DataType`
- `Function`
- `Module`
- `Symbol`

Note that unsupported objects will throw an `ArgumentError`.

[source](#)

`Documenter.DocSystem.convertmeta` – Method.

```
| convertmeta(meta)
```

Converts a 0.4-style docstring cache into a 0.5 one.

The original docstring cache is not modified.

[source](#)

[Documenter.DocSystem.docstr](#) – Method.

```
| docstr(md; kws...)
```

Construct a DocStr object from a Markdown.MD object.

The optional keyword arguments are used to add new data to the DocStr's .data dictionary.

[source](#)

[Documenter.DocSystem.getdocs](#) – Function.

```
| getdocs(binding)
| getdocs(binding, typesig; compare, modules, aliases)
```

Find all DocStr objects that match the provided arguments:

- `binding`: the name of the object.
- `typesig`: the signature of the object. Default: `Union{}`.
- `compare`: how to compare signatures? Exact (`==`) or subtypes (`<:`). Default: `<:`.
- `modules`: which modules to search through. Default: all modules.
- `aliases`: check aliases of binding when nothing is found. Default: `true`.

Returns a `Vector{DocStr}` ordered by definition order in 0.5 and by `type_morespecific` in 0.4.

[source](#)

[Documenter.DocSystem.getdocs](#) – Function.

```
| getdocs(object)
| getdocs(object, typesig; kws...)
```

Accepts objects of any type and tries to convert them to Bindings before searching for the Binding in the docsystem.

Note that when conversion fails this method returns an empty `Vector{DocStr}`.

[source](#)

[Documenter.DocSystem.multidoc](#) – Function.

Construct a MultiDoc object from the provided argument.

Valid inputs are:

- `Markdown.MD`
- `Docs.FuncDoc`
- `Docs.TypeDoc`



source

[Documenter.DocSystem.parsedoc](#) – Method.

```
| DocSystem.parsedoc(docstr::DocStr)
```

Thin internal wrapper around `Base.Docs.parsedoc` which prints additional debug information in case `Base.Docs.parsedoc` fails with an exception.

source

## 25.7 DocTests

[Documenter.DocTests](#) – Module.

Provides the [doctest](#) function that makes sure that the `jldoctest` code blocks in the documents and docstrings run and are up to date.

source

[Documenter.DocTests.doctest](#) – Method.

```
| doctest(blueprint, doc)
```

Traverses the pages and modules in the documenter blueprint, searching and executing doctests.

Will abort the document generation when an error is thrown. Use `doctest = false` keyword in [Documenter.makedocs](#) to disable doctesting.

source

## 25.8 Documenter

[Documenter.gitrm\\_copy](#) – Function.

```
| gitrm_copy(src, dst)
```

Uses `git rm -r` to remove `dst` and then copies `src` to `dst`. Assumes that the working directory is within the git repository of `dst` is when the function is called.

This is to get around [#507](#) on filesystems that are case-insensitive (e.g. on OS X, Windows). Without doing a `git rm` first, `git add -A` will not detect case changes in filenames.

source

[Documenter.git\\_push](#) – Function.

```
| git_push(
    root, tmp, repo;
    branch="gh-pages", dirname="", target="site", sha="", devurl="dev",
    deploy_config, folder,
)
```

Handles pushing changes to the remote documentation branch. The documentation are placed in the folder specified by `subfolder`.

source

[Documenter.user\\_host\\_upstream](#) – Function.

```
| user_host_upstream(repo)
```

Disassemble repo address into user, host, and path to repo. If no user is given, default to "git". Reassemble user, host and path into an upstream to git push to.

[source](#)

## 25.9 DocumenterTools

[DocumenterTools.package\\_devpath](#) - Function.

```
| package_devpath(pkg)
```

Returns the path to the top level directory of a devved out package source tree. The package is identified by its top level module pkg.

### Generator

[DocumenterTools.Generator](#) - Module.

Provides the functions related to generating documentation stubs.

[DocumenterTools.Generator.gitignore](#) - Method.

```
| gitignore()
```

Contents of the default .gitignore file.

[DocumenterTools.Generator.index](#) - Method.

```
| index(pkgname)
```

Contents of the default src/index.md file.

[DocumenterTools.Generator.make](#) - Method.

```
| make(pkgname; format)
```

Contents of the default make.jl file.

[DocumenterTools.Generator.mkdocs](#) - Method.

```
| mkdocs(pkgname; description, author, url)
```

Contents of the default mkdocs.yml file.

[DocumenterTools.Generator.project](#) - Method.

```
| project(; format)
```

Contents of the default Project.toml file.

[DocumenterTools.Generator.savefile](#) - Method.

```
| savefile(f, root, filename)
```

Attempts to save a file at \$(root)/\$(filename). f will be called with file stream (see [open](#)).

filename can also be a file in a subdirectory (e.g. src/index.md), and then then subdirectories will be created automatically.

## Themes

### Experimental API

The theming API in DocumenterTools is very experimental and may change without notice.

`DocumenterTools.Themes` – Module.

The `Themes` module contains APIs to more easily compile the Documenter Sass themes into CSS files.

To compile an Sass file into a Documenter theme, you can use the `Themes.compile` function:

```
julia> using DocumenterTools: Themes
julia> Themes.compile("mytheme.scss")
```

When working on the Documenter built-in themes, the `Themes.themewatcher` function can be used to automatically update all the built-in themes when any of the Sass files are modified. To enable it, just run

```
julia> using DocumenterTools: Themes
julia> Themes.themewatcher()
```

Note that it will read and overwrite the Sass and CSS files of the Documenter of the environment DocumenterTools is loaded in — make sure that you have Documenter added as a development dependency to that environment.

`DocumenterTools.Themes.compile` – Function.

```
| compile(src[, dst])
```

Compile an input Sass/SCSS file `src` into a CSS file. The standard Documenter Sass/SCSS files are available in the include path.

The optional `dst` argument can be used to specify the output file. Otherwise, the file extension of the `src` file is simply replaced by `.css`.

`DocumenterTools.Themes.compile_native_theme` – Method.

```
| compile_native_theme(name; dst=nothing)
```

Compiles a native Documenter theme and places it into Documenter's assets directory.

Optionally, the `dst` keyword argument can be used to specify the output file.

`DocumenterTools.Themes.themewatcher` – Method.

```
| themewatcher()
```

Starts an asynchronous background task that checks for changes in the Documenter Sass files and recompiles all native themes whenever changes are detected.

## 25.10 Documents

`Documenter.Documents` – Module.

Defines `Document` and its supporting types

- `Page`
- `User`
- `Internal`
- `Globals`

source

`Documenter.Documents.Document` – Type.

Represents an entire document.

source

`Documenter.Documents.Globals` – Type.

`Page`-local values such as current module that are shared between nodes in a page.

source

`Documenter.Documents.Internal` – Type.

Private state used to control the generation process.

source

`Documenter.Documents.NavNode` – Type.

Element in the navigation tree of a document, containing navigation references to other page, reference to the `Page` object etc.

source

`Documenter.Documents.Page` – Type.

Represents a single markdown file.

source

`Documenter.Documents.User` – Type.

User-specified values used to control the generation process.

source

`Documenter.Documents.getplugin` – Method.

```
| getplugin(doc::Document, T)
```

Retrieves the `Plugin` type for `T` stored in `doc`. If `T` was passed to `makedocs`, the passed type will be returned. Otherwise, a new `T` object will be created using the default constructor `T()`.

source

`Documenter.Documents.navpath` – Method.

Constructs a list of the ancestors of the navnode (including the navnode itself), ordered so that the root of the navigation tree is the first and navnode itself is the last item.

[source](#)

`Documenter.Documents.populate!` – Method.

```
| populate!(document)
```

Populates the ContentsNodes and IndexNodes of the document with links.

This can only be done after all the blocks have been expanded (and nodes constructed), because the items have to exist before we can gather the links to those items.

[source](#)

`Documenter.Documents.walk` – Method.

```
| walk(f, meta, element)
```

Calls `f` on `element` and any of its child elements. `meta` is a Dict containing metadata such as current module.

[source](#)

## 25.11 DOM

`Documenter.Utilities.DOM` – Module.

Provides a domain specific language for representing HTML documents.

### Examples

```
using Documenter.Utilities.DOM

# `DOM` does not export any HTML tags. Define the ones we actually need.
@tags div p em strong ul li

div(
  p("This ", em("is"), " a ", strong("paragraph.")),
  p("And this is ", strong("another"), " one"),
  ul(
    li("and"),
    li("an"),
    li("unordered"),
    li("list")
  )
)
```

### Notes

All the arguments passed to a node are flattened into a single vector rather than preserving any nested structure. This means that passing two vectors of nodes to a `div` will result in a `div` node with a single vector of children (the concatenation of the two vectors) rather than two vector children. The only arguments that are not flattened are nested nodes.

String arguments are automatically converted into text nodes. Text nodes do not have any children or attributes and when displayed the string is escaped using `escapehtml`.

### Attributes

As well as plain nodes shown in the previous example, nodes can have attributes added to them using the following syntax.

```
div["my-class"](
    img[:src => "foo.jpg"],
    input["my-id", :disabled]
)
```

In the above example we add a `class = "my-class"` attribute to the `div` node, a `src = "foo.jpg"` to the `img`, and `id = "my-id"` `disabled` attributes to the `input` node.

The following syntax is supported within `[...]`:

```
tag["#id"]
tag[".class"]
tag[".class#id"]
tag[:disabled]
tag[:src => "foo.jpg"]
# ... or any combination of the above arguments.
```

### Internal Representation

The `@tags` macro defines named `Tag` objects as follows

```
@tags div p em strong
```

expands to

```
const div, p, em, strong = Tag(:div), Tag(:p), Tag(:em), Tag(:strong)
```

These `Tag` objects are lightweight representations of empty HTML elements without any attributes and cannot be used to represent a complete document. To create an actual tree of HTML elements that can be rendered we need to add some attributes and/or child elements using `getindex` or `call` syntax. Applying either to a `Tag` object will construct a new `Node` object.

```
tag(...)      # No attributes.
tag[...]      # No children.
tag[...](...) # Has both attributes and children.
```

All three of the above syntaxes return a new `Node` object. Printing of `Node` objects is defined using the standard Julia display functions, so only needs a call to `print` to print out a valid HTML document with all necessary text escaped.

[source](#)

`Documenter.Utilities.DOM.HTMLDocument` – Type.

A HTML node that wraps around the root node of the document and adds a DOCTYPE to it.

[source](#)

`Documenter.Utilities.DOM.Node` – Type.

Represents an element within an HTML document including any textual content, children Nodes, and attributes.

This type should not be constructed directly, but instead via `(...)` and `[...]` applied to a [Tag](#) or another [Node](#) object.

[source](#)

[Documenter.Utilities.DOM.Tag](#) – Type.

Represents a empty and attribute-less HTML element.

Use `@tags` to define instances of this type rather than manually creating them via `Tag(:tagname)`.

[source](#)

[Documenter.Utilities.DOM.escapehtml](#) – Method.

Escape characters in the provided string. This converts the following characters:

- `<` to `&lt;`;
- `>` to `&gt;`;
- `&` to `&amp;`;
- `'` to `&#39;`;
- `"` to `&quot;`;

When no escaping is needed then the same object is returned, otherwise a new string is constructed with the characters escaped. The returned object should always be treated as an immutable copy and compared using `==` rather than `===`.

[source](#)

[Documenter.Utilities.DOM.flatten!](#) – Method.

### Signatures

```
flatten!(f!, out, x::Atom)
flatten!(f!, out, xs)
```

Flatten the contents the third argument into the second after applying the function `f!` to the element.

[source](#)

[Documenter.Utilities.DOM.@tags](#) – Macro.

Define a collection of [Tag](#) objects and bind them to constants with the same names.

### Examples

Defined globally within a module:

```
@tags div ul li
```

Defined within the scope of a function to avoid cluttering the global namespace:

```
function template(args...)
    @tags div ul li
    # ...
end
```

[source](#)

## 25.12 Expanders

[Documenter.Expanders](#) – Module.

Defines node "expanders" that transform nodes from the parsed markdown files.

[source](#)

[Documenter.Expanders.AutoDocsBlocks](#) – Type.

Parses each code block where the language is `@autodocs` and replaces it with all the docstrings that match the provided key/value pairs `Modules = ...` and `Order = ...`.

```
```@autodocs
Modules = [Foo, Bar]
Order    = [:function, :type]
```
```

[source](#)

[Documenter.Expanders.ContentsBlocks](#) – Type.

Parses each code block where the language is `@contents` and replaces it with a nested list of all Header nodes in the generated document. The pages and depth of the list can be set using `Pages = [...]` and `Depth = N` where N is an integer.

```
```@contents
Pages = ["foo.md", "bar.md"]
Depth = 1
```
```

The default Depth value is 2.

[source](#)

[Documenter.Expanders.DocsBlocks](#) – Type.

Parses each code block where the language is `@docs` and evaluates the expressions found within the block. Replaces the block with the docstrings associated with each expression.

```
```@docs
Documenter
makedocs
deploydocs
```
```

[source](#)

[Documenter.Expanders.EvalBlocks](#) – Type.

Parses each code block where the language is `@eval` and evaluates its content. Replaces the block with the value resulting from the evaluation. This can be useful for inserting generated content into a document such as plots.

```
```@eval
using PyPlot
x = linspace(-, π)
y = sin(x)
plot(x, y, color = "red")
savefig("plot.svg")
Markdown.parse("![Plot](plot.svg)")
```
```



source

`Documenter.Expanders.ExampleBlocks` – Type.

Parses each code block where the language is `@example` and evaluates the parsed Julia code found within. The resulting value is then inserted into the final document after the source code.

```
```@example
a = 1
b = 2
a + b
```
```

source

`Documenter.Expanders.ExpanderPipeline` – Type.

The default node expander "pipeline", which consists of the following expanders:

- `TrackHeaders`
- `MetaBlocks`
- `DocsBlocks`
- `AutoDocsBlocks`
- `EvalBlocks`
- `IndexBlocks`
- `ContentsBlocks`
- `ExampleBlocks`
- `SetupBlocks`
- `REPLBlocks`

source

`Documenter.Expanders.IndexBlocks` – Type.

Parses each code block where the language is `@index` and replaces it with an index of all docstrings spliced into the document. The pages that are included can be set using a key/value pair `Pages = [ ... ]` such as

```
```@index
Pages = ["foo.md", "bar.md"]
```
```

source

`Documenter.Expanders.MetaBlocks` – Type.

Parses each code block where the language is `@meta` and evaluates the key/value pairs found within the block, i.e.

```
```@meta
CurrentModule = Documenter
DocTestSetup = quote
    using Documenter
end
```
```

[source](#)

`Documenter.Expanders.REPLBlocks` – Type.

Similar to the [ExampleBlocks](#) expander, but inserts a Julia REPL prompt before each toplevel expression in the final document.

[source](#)

`Documenter.Expanders.SetupBlocks` – Type.

Similar to the [ExampleBlocks](#) expander, but hides all output in the final document.

[source](#)

`Documenter.Expanders.TrackHeaders` – Type.

Tracks all `Markdown.Header` nodes found in the parsed markdown files and stores an [Anchors.Anchor](#) object for each one.

[source](#)

## 25.13 Markdown2

Documentation for the private [Markdown2](#) module.

### Index

- [Documenter.Utilities.Markdown2](#)
- [Documenter.Utilities.Markdown2.List](#)
- [Documenter.Utilities.Markdown2.MD](#)
- [Documenter.Utilities.Markdown2.MarkdownBlockNode](#)
- [Documenter.Utilities.Markdown2.MarkdownInlineNode](#)
- [Documenter.Utilities.Markdown2.MarkdownNode](#)
- [Documenter.Utilities.Markdown2.Paragraph](#)
- [Documenter.Utilities.Markdown2.ThematicBreak](#)
- [Base.convert](#)
- [Documenter.Utilities.Markdown2.walk](#)

### Docstrings

`Documenter.Utilities.Markdown2` – Module.

Provides types and functions to work with Markdown syntax trees.

The module is similar to the [Markdown standard library](#), but aims to be stricter and provide a more well-defined API.

#### Note

Markdown2 does not provide a parser, just a data structure to represent Markdown ASTs.

### Markdown nodes

The types in this module represent the different types of nodes you can have in a Markdown abstract syntax tree (AST). Currently it supports all the nodes necessary to represent Julia flavored Markdown. But having this as a separate module from the Markdown standard library allows us to consistently extend the node type we support (e.g. to support the raw HTML nodes from [CommonMark](#), or strikethrough text from [GitHub Flavored Markdown](#)).

Markdown nodes split into to two different classes: [block nodes](#) and [inline nodes](#). Generally, the direct children of a particular node can only be either inline or block (e.g. paragraphs contain inline nodes, admonitions contain block nodes as direct children).

In Markdown2, this is represented using a simple type hierarchy. All Markdown nodes are subtypes of either the [MarkdownBlockNode](#) or the [MarkdownInlineNode](#) abstract type. Both of these abstract types themselves are a subtype of the [MarkdownNode](#).

### Additional methods

- The `Base.convert(::Type{Markdown2.MD}, md::Markdown.MD)` method can be used to convert the Julia Markdown standard libraries ASTs into Markdown2 ASTs.
- The `walk` function can be used for walking over a [Markdown2.MD](#) tree.

[source](#)

[Documenter.Utilities.Markdown2.List](#) – Type.

```
| struct List <: MarkdownBlockNode
```

If `.orderedstart` is nothing then the list is unordered. Otherwise is specifies the first number in the list.

[source](#)

[Documenter.Utilities.Markdown2.MD](#) – Type.

```
| struct MD
```

The root node of a Markdown document. Its children are a list of top-level block-type nodes. Note that MD is not a subtype of MarkdownNode.

[source](#)

[Documenter.Utilities.Markdown2.MarkdownBlockNode](#) – Type.

```
| abstract type MarkdownBlockNode <: MarkdownNode
```

Supertype for all block-level Markdown nodes.

[source](#)

[Documenter.Utilities.Markdown2.MarkdownInlineNode](#) – Type.

```
| abstract type MarkdownInlineNode <: MarkdownNode
```

Supertype for all inline Markdown nodes.

[source](#)

[Documenter.Utilities.Markdown2.MarkdownNode](#) – Type.

```
| abstract type MarkdownNode
```

Supertype for all Markdown nodes.

[source](#)

[Documenter.Utilities.Markdown2.Paragraph](#) - Type.

```
| struct Paragraph <: MarkdownBlockNode
```

Represents a paragraph block-type node. Its children are inline nodes.

[source](#)

[Documenter.Utilities.Markdown2.ThematicBreak](#) - Type.

```
| struct ThematicBreak <: MarkdownBlockNode
```

A block node representing a thematic break (a `<hr>` tag).

[source](#)

[Base.convert](#) - Method.

```
| convert(::Type{MD}, md::Markdown.MD) -> Markdown2.MD
```

Converts a Markdown standard library AST into a Markdown2 AST.

[source](#)

[Documenter.Utilities.Markdown2.walk](#) - Function.

```
| walk(f, element)
```

Calls `f(element)` on `element` and any of its child elements. The elements are assumed to be [Markdown2](#) elements.

[source](#)

## 25.14 MDFlatten

[Documenter.Utilities.MDFlatten](#) - Module.

Provides the `mdflatten` function that can "flatten" Markdown objects into a string, with formatting etc. stripped.

Note that the tests in `test/mdflatten.jl` should be considered to be the spec for the output (number of newlines, indents, formatting, etc.).

[source](#)

[Documenter.Utilities.MDFlatten.mdfatten](#) - Method.

Convert a Markdown object to a String of only text (i.e. not formatting info).

It drops most of the extra information (e.g. language of a code block, URLs) and formatting (e.g. emphasis, headers). This "flattened" representation can then be used as input for search engines.

[source](#)

## 25.15 Selectors

`Documenter.Utilities.Selectors` – Module.

An extensible code selection interface.

The Selectors module provides an extensible way to write code that has to dispatch on different predicates without hardcoding the control flow into a single chain of if statements.

In the following example a selector for a simple condition is implemented and the generated selector code is described:

```
abstract type MySelector <: Selectors.AbstractSelector end

# The different cases we want to test.
abstract type One <: MySelector end
abstract type NotOne <: MySelector end

# The order in which to test the cases.
Selectors.order(::Type{One}) = 0.0
Selectors.order(::Type{NotOne}) = 1.0

# The predicate to test against.
Selectors.matcher(::Type{One}, x) = x === 1
Selectors.matcher(::Type{NotOne}, x) = x !== 1

# What to do when a test is successful.
Selectors.runner(::Type{One}, x) = println("found one")
Selectors.runner(::Type{NotOne}, x) = println("not found")

# Test our selector with some numbers.
for i in 0:5
    Selectors.dispatch(MySelector, i)
end
```

`Selectors.dispatch(Selector, i)` will behave equivalent to the following:

```
function dispatch(::Type{MySelector}, i::Int)
    if matcher(One, i)
        runner(One, i)
    elseif matcher(NotOne, i)
        runner(NotOne, i)
    end
end
```

and further to

```
function dispatch(::Type{MySelector}, i::Int)
    if i === 1
        println("found one")
    elseif i !== 1
        println("not found")
    end
end
```

The module provides the following interface for creating selectors:

- `order`
- `matcher`
- `runner`
- `strict`
- `disable`
- `dispatch`

source

`Documenter.Utilities.Selectors.AbstractSelector` – Type.

Root selector type. Each user-defined selector must subtype from this, i.e.

```
abstract type MySelector <: Selectors.AbstractSelector end

abstract type First <: MySelector end
abstract type Second <: MySelector end
```

source

`Documenter.Utilities.Selectors.disable` – Method.

Disable a particular case in a selector so that it is never used.

```
Selectors.disable(::Type{Debug}) = true
```

source

`Documenter.Utilities.Selectors.dispatch` – Method.

Call `Selectors.runner(T, args...)` where `T` is a subtype of `MySelector` for which `matcher(T, args...)` is true.

```
Selectors.dispatch(MySelector, args...)
```

source

`Documenter.Utilities.Selectors.matcher` – Function.

Define the matching test for each case in a selector, i.e.

```
Selectors.matcher(::Type{First}, x) = x == 1
Selectors.matcher(::Type{Second}, x) = true
```

Note that the return type must be `Bool`.

To match against multiple cases use the `Selectors.strict` function.

source

`Documenter.Utilities.Selectors.order` – Function.

Define the precedence of each case in a selector, i.e.

```
Selectors.order(::Type{First}) = 1.0
Selectors.order(::Type{Second}) = 2.0
```

Note that the return type must be `Float64`. Defining multiple case types to have the same order will result in undefined behaviour.

source

`Documenter.Utilities.Selectors.runner` – Function.

Define the code that will run when a particular `Selectors.matcher` test returns `true`, i.e.

```
Selectors.runner(::Type{First}, x) = println("`x` is equal to `1`.")
Selectors.runner(::Type{Second}, x) = println("`x` is not equal to `1`.")
```

source

`Documenter.Utilities.Selectors.strict` – Method.

Define whether a selector case will "fallthrough" or not when successfully matched against. By default matching is strict and does not fallthrough to subsequent selector cases.

```
# Adding a debugging selector case.
abstract type Debug <: MySelector end

# Insert prior to all other cases.
Selectors.order(::Type{Debug}) = 0.0

# Fallthrough to the next case on success.
Selectors.strict(::Type{Debug}) = false

# We always match, regardless of the value of `x`.
Selectors.matcher(::Type{Debug}, x) = true

# Print some debugging info.
Selectors.runner(::Type{Debug}, x) = @show x
```

source

## 25.16 TextDiff

`Documenter.Utilities.TextDiff.splitby` – Method.

```
splitby(reg, text)
```

Splits text at regex matches, returning an array of substrings. The parts of the string that match the regular expression are also included at the ends of the returned strings.

source

## 25.17 Utilities

`Documenter.Utilities` – Module.

Provides a collection of utility functions and types that are used in other submodules.

source

`Documenter.Utilities.Default` – Type.

```
| struct Default{T}
```

Internal wrapper type that is meant to be used in situations where it is necessary to distinguish whether the user explicitly passed the same value as the default value to a keyword argument, or whether the keyword argument was not passed at all.

```
| function foo(; kwarg = Default("default value"))
|     if isa(kwarg, Default)
|         # User did not explicitly pass a value for kwarg
|     else kwarg === "default value"
|         # User passed "default value" explicitly
|     end
| end
```

[source](#)

[Documenter.Utilities.Object](#) – Type.

Represents an object stored in the docsystem by its binding and signature.

[source](#)

[Documenter.Utilities.assetsdir](#) – Method.

Returns the path to the Documenter assets directory.

[source](#)

[Documenter.Utilities.check\\_kwargs](#) – Method.

Prints a formatted warning to the user listing unrecognised keyword arguments.

[source](#)

[Documenter.Utilities.check\\_strict\\_kw](#) – Function.

```
| check_strict_kw(strict) -> Nothing
```

Internal function to check if `strict` is a valid value for the keyword argument `strict` to `makedocs`. Throws an `ArgumentError` if it is not valid.

[source](#)

[Documenter.Utilities.codelang](#) – Method.

```
| codelang(infostring)
```

Extracts the language identifier from the info string of a Markdown code block.

[source](#)

[Documenter.Utilities.currentdir](#) – Method.

Returns the current directory.

[source](#)

[Documenter.Utilities.doccat](#) – Method.



Returns the category name of the provided `Object`.

[source](#)

`DocuMenter.Utilities.docs` – Function.

```
| docs(ex, str)
```

Returns an expression that, when evaluated, returns the docstrings associated with `ex`.

[source](#)

`DocuMenter.Utilities.filterdocs` – Method.

```
| filterdocs(doc, modules)
```

Remove docstrings from the markdown object, `doc`, that are not from one of `modules`.

[source](#)

`DocuMenter.Utilities.get_commit_short` – Method.

```
| get_commit_short(dir)
```

Returns the first 5 characters of the current git commit hash of the directory `dir`.

[source](#)

`DocuMenter.Utilities.is_strict` – Function.

```
| is_strict(strict, val::Symbol) -> Bool
```

Internal function to check if `strict` is strict about `val`, i.e. if errors of type `val` should be fatal, according to the setting `strict` (as a keyword to `makedocs`).

Single-argument `is_strict(strict)` provides a curried function.

[source](#)

`DocuMenter.Utilities.isabsurl` – Method.

```
| isabsurl(url)
```

Checks whether `url` is an absolute URL (as opposed to a relative one).

[source](#)

`DocuMenter.Utilities.issubmodule` – Method.

```
| issubmodule(sub, mod)
```

Checks whether `sub` is a submodule of `mod`. A module is also considered to be its own submodule.

E.g. `A.B.C` is a submodule of `A`, `A.B` and `A.B.C`, but it is not a submodule of `D`, `A.D` nor `A.B.C.D`.

[source](#)

`DocuMenter.Utilities.mdparse` – Method.

```
| mdparse(s::AbstractString; mode=:single)
```

Parses the given string as Markdown using `Markdown.parse`, but strips away the surrounding layers, such as the outermost `Markdown.MD`. What exactly is returned depends on the mode keyword.

The mode keyword argument can be one of the following:

- `:single` (default) – returns a single block-level object (e.g. `Markdown.Paragraph` or `Markdown.Admonition`) and errors if the string parses into multiple blocks.
- `:blocks` – the function returns a `Vector{Any}` of Markdown blocks.
- `:span` – Returns a `Vector{Any}` of span-level items, stripping away the outer block. This requires the string to parse into a single `Markdown.Paragraph`, the contents of which gets returned.

source

`Documenter.Utilities.nodocs` – Method.

Does the given docstring represent actual documentation or a no docs error message?

source

`Documenter.Utilities.object` – Method.

```
| object(ex, str)
```

Returns a expression that, when evaluated, returns an `Object` representing `ex`.

source

`Documenter.Utilities.parseblock` – Method.

Returns a vector of parsed expressions and their corresponding raw strings.

Returns a `Vector` of tuples `(expr, code)`, where `expr` is the corresponding expression (e.g. a `Expr` or `Symbol` object) and `code` is the string of code the expression was parsed from.

The keyword argument `skip = N` drops the leading `N` lines from the input string.

If `raise=false` is passed, the `Meta.parse` does not raise an exception on parse errors, but instead returns an expression that will raise an error when evaluated. `parseblock` returns this expression normally and it must be handled appropriately by the caller.

The `linenumbernode` can be passed as a `LineNumberNode` to give information about filename and starting line number of the block (requires Julia 1.6 or higher).

source

`Documenter.Utilities.relp_path_from_repo_root` – Method.

```
| relp_path_from_repo_root(file)
```

Returns the path of `file`, relative to the root of the Git repository, or nothing if the file is not in a Git repository.

source

`Documenter.Utilities.repo_root` – Method.

```
| repo_root(file; dbdir=".git")
```

Tries to determine the root directory of the repository containing file. If the file is not in a repository, the function returns nothing.

The `dbdir` keyword argument specifies the name of the directory we are searching for to determine if this is a repository or not. If there is a file called `dbdir`, then its contents is checked under the assumption that it is a Git worktree or a submodule.

[source](#)

`Documenter.Utilities.slugify` – Method.

Slugify a string into a suitable URL.

[source](#)

`Documenter.Utilities.srcpath` – Method.

Find the path of a file relative to the source directory. `root` is the path to the directory containing the file.

It is meant to be used with `walkdir(source)`.

[source](#)

`Documenter.Utilities.submodules` – Method.

Returns the set of submodules of a given root module/s.

[source](#)

## 25.18 Writers

`Documenter.Writers` – Module.

A module that provides several renderers for Document objects. The supported formats are currently:

- `:markdown` – the default format.
- `:html` – generates a complete HTML site with navigation and search included.
- `:latex` – generates a PDF using LuaLaTeX.

[source](#)

`Documenter.Writers.render` – Method.

Writes a `Documents.Document` object to `.user.build` directory in the formats specified in the `.user.format` vector.

Adding additional formats requires adding new Selector definitions as follows:

```
abstract type CustomFormat <: FormatSelector end

Selectors.order(::Type{CustomFormat}) = 4.0 # or a higher number.
Selectors.matcher(::Type{CustomFormat}, fmt, _) = fmt === :custom
Selectors.runner(::Type{CustomFormat}, _, doc) = CustomWriter.render(doc)

# Definition of `CustomWriter` module below...
```

[source](#)

[Documenter.Writers.MarkdownWriter](#) – Module.

A module for rendering Document objects to markdown.

[source](#)

[Documenter.Writers.HTMLWriter](#) – Module.

A module for rendering Document objects to HTML.

### Keywords

[HTMLWriter](#) uses the following additional keyword arguments that can be passed to [Documenter.makedocs](#): authors, pages, sitename, version. The behavior of [HTMLWriter](#) can be further customized by setting the format keyword of [Documenter.makedocs](#) to a [HTML](#), which accepts the following keyword arguments: analytics, assets, canonical, disable\_git, edit\_link, prettyurls, collapselevel, sidebar\_sitename, highlights, mathengine and footer.

**sitename** is the site's title displayed in the title bar and at the top of the \*navigation menu. This argument is mandatory for [HTMLWriter](#).

**pages** defines the hierarchy of the navigation menu.

### Experimental keywords

**version** specifies the version string of the current version which will be the selected option in the version selector. If this is left empty (default) the version selector will be hidden. The special value git-commit sets the value in the output to git:{commit}, where {commit} is the first few characters of the current commit hash.

### HTML Plugin options

The [HTML Documenter.Plugin](#) provides additional customization options for the [HTMLWriter](#). For more information, see the [HTML](#) documentation.

### Page outline

The [HTMLWriter](#) makes use of the page outline that is determined by the headings. It is assumed that if the very first block of a page is a level 1 heading, then it is intended as the page title. This has two consequences:

1. It is then used to automatically determine the page title in the navigation menu and in the <title> tag, unless specified in the .pages option.
2. If the first heading is interpreted as being the page title, it is not displayed in the navigation sidebar.

[source](#)

[Documenter.Writers.HTMLWriter.ASSETS](#) – Constant.

The root directory of the HTML assets.

[source](#)

[Documenter.Writers.HTMLWriter.ASSETS\\_SASS](#) – Constant.

The directory where all the Sass/SCSS files needed for theme building are.

[source](#)

[Documenter.Writers.HTMLWriter.ASSETS\\_THEMES](#) – Constant.

Directory for the compiled CSS files of the themes.

[source](#)

`Documenter.Writers.HTMLWriter.MDBlockContext` – Type.

`MDBlockContext` is a union of all the Markdown nodes whose children should be blocks. It can be used to dispatch on all the block-context nodes at once.

[source](#)

`Documenter.Writers.HTMLWriter.OUTDATED_VERSION_ATTR` – Constant.

Data attribute for the script inserting a warning for outdated docs.

[source](#)

`Documenter.Writers.HTMLWriter.THEMES` – Constant.

List of Documenter native themes.

[source](#)

`Documenter.Writers.HTMLWriter.HTML` – Type.

`HTML(kwargs...)`

Sets the behavior of `HTMLWriter`.

### Keyword arguments

**prettyurls** (default true) – allows toggling the pretty URLs feature.

By default (i.e. when `prettyurls` is set to true), Documenter creates a directory structure that hides the `.html` suffixes from the URLs (e.g. by default `src/foo.md` becomes `src/foo/index.html`, but can be accessed with via `src/foo/` in the browser). This structure is preferred when publishing the generated HTML files as a website (e.g. on GitHub Pages), which is Documenter's primary use case.

If `prettyurls = false`, then Documenter generates `src/foo.html` instead, suitable for local documentation builds, as browsers do not normally resolve `foo/` to `foo/index.html` for local files.

To have pretty URLs disabled in local builds, but still have them enabled for the automatic CI deployment builds, you can set `prettyurls = get(ENV, "CI", nothing) == "true"` (the specific environment variable you will need to check may depend on the CI system you are using, but this will work on Travis CI).

**disable\_git** can be used to disable calls to git when the document is not in a Git-controlled repository. Without setting this to true, Documenter will throw an error and exit if any of the Git commands fail. The calls to Git are mainly used to gather information about the current commit hash and file paths, necessary for constructing the links to the remote repository.

**edit\_link** can be used to specify which branch, tag or commit (when passed a String) in the remote repository the "Edit on ..." links point to. If a special Symbol value `:commit` is passed, the current commit will be used instead. If set to nothing, the link edit link will be hidden altogether. Default value is "master", making the edit link point to the master branch.

**canonical** specifies the canonical URL for your documentation. We recommend you set this to the base url of your stable documentation, e.g. `https://juliadocs.github.io/Documenter.jl/stable`. This allows search engines to know which version to send their users to. [See wikipedia for more information](#). Default is nothing, in which case no canonical link is set.

**assets** can be used to include additional assets (JS, CSS, ICO etc. files). See below for more information.

**analytics** can be used specify the Google Analytics tracking ID.

**collapselevel** controls the navigation level visible in the sidebar. Defaults to 2. To show fewer levels by default, set `collapselevel = 1`.

**sidebar\_sitename** determines whether the site name is shown in the sidebar or not. Setting it to `false` can be useful when the logo already contains the name of the package. Defaults to `true`.

**highlights** can be used to add highlighting for additional languages. By default, Documenter already highlights all the "Common" `highlight.js` languages and Julia (`julia`, `julia-repl`). Additional languages must be specified by their filenames as they appear on [CDNJS](#) for the `highlight.js` version Documenter is using. E.g. to include highlighting for YAML and LLVM IR, you would set `highlights = ["llvm", "yaml"]`. Note that no verification is done whether the provided language names are sane.

**mathengine** specifies which LaTeX rendering engine will be used to render the math blocks. The options are either `KaTeX` (default), `MathJax v2`, or `MathJax v3`, enabled by passing an instance of `KaTeX`, `MathJax2`, or `MathJax3` objects, respectively. The rendering engine can further be customized by passing options to the `KaTeX` or `MathJax2/MathJax3` constructors.

**footer** can be a valid single-line markdown String or nothing and is displayed below the page navigation. Defaults to "Powered by [Documenter.jl](https://github.com/JuliaDocs/Documenter.jl) and the [Julia Programming Language](https://julialang.org/).".

**ansicolor** can be used to enable/disable colored output from `@repl` and `@example` blocks globally.

**lang** specifies the `lang` attribute of the top-level `<html>` element, declaring the language of the generated pages. The default value is `"en"`.

**warn\_outdated** inserts a warning if the current page is not the newest version of the documentation.

### Experimental options

**prerender** a boolean (`true` or `false` (default)) for enabling prerendering/build time application of syntax highlighting of code blocks. Requires a node (NodeJS) executable to be available in `PATH` or to be passed as the `node` keyword.

**node** path to a node (NodeJS) executable used for prerendering.

**highlightjs** file path to custom `highlight.js` library to be used with prerendering.

### Default and custom assets

Documenter copies all files under the source directory (e.g. `/docs/src/`) over to the compiled site. It also copies a set of default assets from `/assets/html/` to the site's `assets/` directory, unless the user already had a file with the same name, in which case the user's files overrides the Documenter's file. This could, in principle, be used for customizing the site's style and scripting.

The HTML output also links certain custom assets to the generated HTML documents, specifically a logo and additional javascript files. The asset files that should be linked must be placed in `assets/`, under the source directory (e.g. `/docs/src/assets`) and must be on the top level (i.e. files in the subdirectories of `assets/` are not linked).

For the **logo**, Documenter checks for the existence of `assets/logo.{svg,png,webp,gif,jpg,jpeg}`, in this order. The first one it finds gets displayed at the top of the navigation sidebar. It will also check for `assets/logo-dark.{svg,png,webp,gif,jpg,jpeg}` and use that for dark themes.

Additional JS, ICO, and CSS assets can be included in the generated pages by passing them as a list with the `assets` keyword. Each asset will be included in the `<head>` of every page in the order in which they are given. The type of the asset (i.e. whether it is going to be included with a `<script>` or a `<link>` tag) is determined by the file's extension – either `.js`, `.ico`<sup>1</sup>, or `.css` (unless overridden with `asset`).

Simple strings are assumed to be local assets and that each correspond to a file relative to the documentation source directory (conventionally `src/`). Non-local assets, identified by their absolute URLs, can be included with the `asset` function.

[source](#)

`Documenter.Writers.HTMLWriter.HTMLContext` – Type.

`HTMLWriter`-specific globals that are passed to `domify` and other recursive functions.

[source](#)

`Documenter.Writers.HTMLWriter.KaTeX` – Type.

```
| KaTeX(config::Dict = <default>, override = false)
```

An instance of the `KaTeX` type can be passed to `HTML` via the `mathengine` keyword to specify that the `KaTeX rendering engine` should be used in the HTML output to render mathematical expressions.

A dictionary can be passed via the `config` argument to configure KaTeX. It becomes the `options` argument of `renderMathInElement`. By default, Documenter only sets a custom `delimiters` option.

By default, the user-provided dictionary gets merged with the default dictionary (i.e. the resulting configuration dictionary will contain the values from both dictionaries, but e.g. setting your own `delimiters` value will override the default). This can be overridden by setting `override` to `true`, in which case the default values are ignored and only the user-provided dictionary is used.

[source](#)

`Documenter.Writers.HTMLWriter.MathJax2` – Type.

```
| MathJax2(config::Dict = <default>, override = false)
```

An instance of the `MathJax2` type can be passed to `HTML` via the `mathengine` keyword to specify that the `Mathjax v2 rendering engine` should be used in the HTML output to render mathematical expressions.

A dictionary can be passed via the `config` argument to configure MathJax. It gets passed to the `MathJax.Hub.Config` function. By default, Documenter sets custom configurations for `tex2jax`, `config`, `jax`, `extensions` and `Tex`.

By default, the user-provided dictionary gets merged with the default dictionary (i.e. the resulting configuration dictionary will contain the values from both dictionaries, but e.g. setting your own `tex2jax` value will override the default). This can be overridden by setting `override` to `true`, in which case the default values are ignored and only the user-provided dictionary is used.

The URL of the MathJax JS file can be overridden using the `url` keyword argument (e.g. to use a particular minor version).

[source](#)

`Documenter.Writers.HTMLWriter.MathJax3` – Type.

```
| MathJax3(config::Dict = <default>, override = false)
```

An instance of the `MathJax3` type can be passed to `HTML` via the `mathengine` keyword to specify that the `Mathjax v3 rendering engine` should be used in the HTML output to render mathematical expressions.

---

<sup>1</sup>Adding an ICO asset is primarily useful for setting a custom favicon.

A dictionary can be passed via the `config` argument to configure MathJax. It gets passed to `Window.MathJax` function. By default, Documenter specifies in the key `tex` that  $\dots$  and  $\backslash(\dots)$  denote inline math, that AMS style tags should be used and the `base`, `ams` and `autoload` packages should be imported. The key `options`, by default, specifies which HTML classes to ignore and which to process using MathJax.

By default, the user-provided dictionary gets merged with the default dictionary (i.e. the resulting configuration dictionary will contain the values from both dictionaries, but e.g. setting your own `tex` value will override the default). This can be overridden by setting `override` to `true`, in which case the default values are ignored and only the user-provided dictionary is used.

The URL of the MathJax JS file can be overridden using the `url` keyword argument (e.g. to use a particular minor version).

[source](#)

`Documenter.Writers.HTMLWriter.MathJax` – Function.

deprecated – Use `MathJax2` instead

[source](#)

`Documenter.Writers.HTMLWriter.asset` – Method.

```
| asset(uri)
```

Can be used to pass non-local web assets to `HTML`, where `uri` should be an absolute HTTP or HTTPS URL.

It accepts the following keyword arguments:

**class** can be used to override the asset class, which determines how exactly the asset gets included in the HTML page. This is necessary if the class can not be determined automatically (default).

Should be one of: `:js`, `:css` or `:ico`. They become a `<script>`, `<link rel="stylesheet" type="text/css">` and `<link rel="icon" type="image/x-icon">` elements in `<head>`, respectively.

**islocal** can be used to declare the asset to be local. The `uri` should then be a path relative to the documentation source directory (conventionally `src/`). This can be useful when it is necessary to override the asset class of a local asset.

### Usage

```
Documenter.HTML(assets = [
    # Standard local asset
    "assets/extra_styles.css",
    # Standard remote asset (extension used to determine that class = :js)
    asset("https://example.com/jslibrary.js"),
    # Setting asset class manually, since it can't be determined manually
    asset("https://example.com/fonts", class = :css),
    # Same as above, but for a local asset
    asset("asset/foo.script", class=:js, islocal=true),
])
```

[source](#)

`Documenter.Writers.HTMLWriter.collect_subsections` – Method.

Returns an ordered list of tuples, `(toplevel, anchor, text)`, corresponding to level 1 and 2 headings on the page. Note that if the first header on the page is a level 1 header then it is not included – it is assumed to be the page title and so does not need to be included in the navigation menu twice.

[source](#)



`Documenter.Writers.HTMLWriter.copy_asset` – Method.

Copies an asset from Documenters assets/html/ directory to doc.user.build. Returns the path of the copied asset relative to .build.

[source](#)

`Documenter.Writers.HTMLWriter.domify` – Method.

Converts recursively a `Documents.Page`, Markdown or Documenter \*Node objects into HTML DOM.

[source](#)

`Documenter.Writers.HTMLWriter.fixlinks!` – Method.

Replaces URLs in Markdown.Link elements (if they point to a local .md page) with the actual URLs.

[source](#)

`Documenter.Writers.HTMLWriter.get_url` – Method.

Returns the full path corresponding to a path of a .md page file. The the input and output paths are assumed to be relative to src/.

[source](#)

`Documenter.Writers.HTMLWriter.get_url` – Method.

Returns the full path of a `Documents.NavNode` relative to src/.

[source](#)

`Documenter.Writers.HTMLWriter.getpage` – Method.

Returns a page (as a `Documents.Page` object) using the `HTMLContext`.

[source](#)

`Documenter.Writers.HTMLWriter.mdconvert` – Method.

Convert a markdown object to a `DOM.Node` object.

The parent argument is passed to allow for context-dependant conversions.

[source](#)

`Documenter.Writers.HTMLWriter.navhref` – Method.

Get the relative hyperlink between two `Documents.NavNodes`. Assumes that both `Documents.NavNodes` have an associated `Documents.Page` (i.e. .page is not nothing).

[source](#)

`Documenter.Writers.HTMLWriter.navitem` – Method.

`navitem` returns the lists and list items of the navigation menu. It gets called recursively to construct the whole tree.

It always returns a `DOM.Node`. If there's nothing to display (e.g. the node is set to be invisible), it returns an empty text node (`DOM.Node("")`).

[source](#)

`Documenter.Writers.HTMLWriter.open_output` – Method.

Opens the output file of the navnode in write node. If necessary, the path to the output file is created before opening the file.

[source](#)

`Documenter.Writers.HTMLWriter.pagetitle` – Method.

Tries to guess the page title by looking at the `<h1>` headers and returns the header contents of the first `<h1>` on a page (or nothing if the algorithm was unable to find any `<h1>` headers).

[source](#)

`Documenter.Writers.HTMLWriter.pretty_url` – Method.

If `prettyurls` for `HTML` is enabled, returns a "pretty" version of the path which can then be used in links in the resulting HTML file.

[source](#)

`Documenter.Writers.HTMLWriter.relhref` – Method.

Calculates a relative HTML link from one path to another.

[source](#)

`Documenter.Writers.HTMLWriter.render_html` – Function.

Renders the main `<html>` tag.

[source](#)

`Documenter.Writers.HTMLWriter.render_page` – Method.

Constructs and writes the page referred to by the navnode to `.build`.

[source](#)

`Documenter.Writers.HTMLWriter.render_settings` – Method.

Renders the modal settings dialog.

[source](#)

`Documenter.Writers.HTMLWriter.RD` – Module.

Provides a namespace for remote dependencies.

[source](#)

`Documenter.Writers.HTMLWriter.RD.highlightjs!` – Function.

Add the highlight.js dependencies and snippet to a `RequireJS` declaration.

[source](#)

`Documenter.Writers.LaTeXWriter` – Module.

A module for rendering Document objects to LaTeX and PDF.

**Keywords**

`LaTeXWriter` uses the following additional keyword arguments that can be passed to `makedocs`: `authors`, `sitename`.

**sitename** is the site's title displayed in the title bar and at the top of the navigation menu. It goes into the `\title` LaTeX command.

**authors** can be used to specify the authors of. It goes into the `\author` LaTeX command.

source

`Documenter.Writers.LaTeXWriter.LaTeX` - Type.

```
| Documenter.LaTeX(; kwargs...)
```

Output format specifier that results in LaTeX/PDF output. Used together with `makedocs`, e.g.

```
| makedocs(  
|     format = Documenter.LaTeX()  
| )
```

The `makedocs` argument `sitename` will be used for the `\title` field in the tex document, and if the build is for a release tag (i.e. when the "TRAVIS\_TAG" environment variable is set) the version number will be appended to the title. The `makedocs` argument `authors` should also be specified, it will be used for the `\authors` field in the tex document.

### Keyword arguments

**platform** sets the platform where the tex-file is compiled, either "native" (default), "docker", or "none" which doesn't compile the tex.

See [Other Output Formats](#) for more information.

source

`Documenter.Plugin` - Type.

```
| abstract type Plugin end
```

Any plugin that needs to either solicit user input or store information in a `Documents.Document` should create a subtype of `Plugin`. The subtype, `T <: Documenter.Plugin`, must have an empty constructor `T()` that initialized `T` with the appropriate default values.

To retrieve the values stored in `T`, the plugin can call `Documents.getplugin`. If `T` was passed to `makedocs`, the passed type will be returned. Otherwise, a new `T` object will be created.

source

**Part VI**

**Contributing**

This page details the some of the guidelines that should be followed when contributing to this package.

## Chapter 26

# Branches

From Documenter version 0.3 onwards release-\* branches are used for tagged minor versions of this package. This follows the same approach used in the main Julia repository, albeit on a much more modest scale.

Please open pull requests against the master branch rather than any of the release-\* branches whenever possible.

### 26.1 Backports

Bug fixes are backported to the release-\* branches using `git cherry-pick -x` by a JuliaDocs member and will become available in point releases of that particular minor version of the package.

Feel free to nominate commits that should be backported by opening an issue. Requests for new point releases to be tagged in `METADATA.jl` can also be made in the same way.

### 26.2 release-\* branches

- Each new minor version `x.y.0` gets a branch called `release-x.y` (a [protected branch](#)).
- New versions are usually tagged only from the `release-x.y` branches.
- For patch releases, changes get backported to the `release-x.y` branch via a single PR with the standard name "Backports for x.y.z" and label "[Type: Backport](#)". The PR message links to all the PRs that are providing commits to the backport. The PR gets merged as a merge commit (i.e. not squashed).
- The old release-\* branches may be removed once they have outlived their usefulness.
- Patch version [milestones](#) are used to keep track of which PRs get backported etc.

## Chapter 27

# Style Guide

Follow the style of the surrounding text when making changes. When adding new features please try to stick to the following points whenever applicable.

### 27.1 Julia

- 4-space indentation;
- modules spanning entire files should not be indented, but modules that have surrounding code should;
- no blank lines at the start or end of files;
- do not manually align syntax such as `=` or `::` over adjacent lines;
- use `function ... end` when a method definition contains more than one toplevel expression;
- related short-form method definitions don't need a new line between them;
- unrelated or long-form method definitions must have a blank line separating each one;
- surround all binary operators with whitespace except for `::`, `^`, and `::`;
- files containing a single `module ... end` must be named after the module;
- method arguments should be ordered based on the amount of usage within the method body;
- methods extended from other modules must follow their inherited argument order, not the above rule;
- explicit `return` should be preferred except in short-form method definitions;
- avoid dense expressions where possible e.g. prefer nested `ifs` over complex nested `?s`;
- include a trailing `,` in vectors, tuples, or method calls that span several lines;
- do not use multiline comments (`#=` and `#=`);
- wrap long lines as near to 92 characters as possible, this includes docstrings;
- follow the standard naming conventions used in Base.

## 27.2 Markdown

- Use unbalanced # headers, i.e. no # on the right hand side of the header text;
- include a single blank line between toplevel blocks;
- unordered lists must use \* bullets with two preceding spaces;
- do not hard wrap lines;
- use emphasis (\*) and bold (\*\*) sparingly;
- always use fenced code blocks instead of indented blocks;
- follow the conventions outlined in the [Julia documentation page on documentation](#).