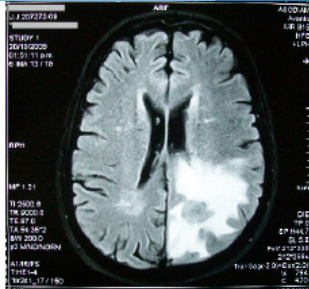


Biological Vision and Applications

Module 07-01: Knowledge Representation

Hiranmay Ghosh

Knowledge required for visual interpretation



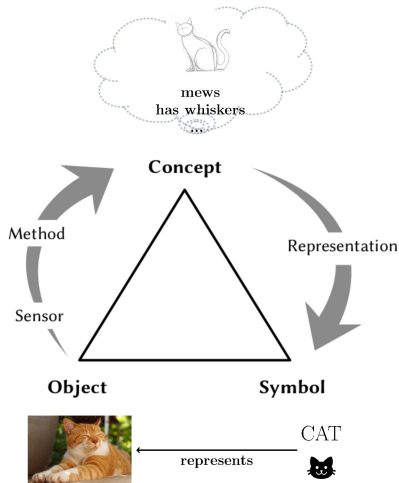
- Types of knowledge required
 - ▶ Domain Knowledge (about anatomy / astronomy)
 - ▶ also called ontology
 - ▶ Knowledge about image formation / processing
 - ▶ Mapping of real objects to images ... and vice-versa
 - ▶ How to interpret an image
 - ▶ The relation between the two

Characterizing knowledge

- Domain knowledge:
 - ▶ Declarative: explicit and symbolic representation
 - ▶ exists independent of processing structure
 - ▶ can be shared
- Knowledge about image formation / processing:
 - ▶ Procedural: implicit
 - ▶ Encoded as algorithms, neural networks or classifiers
 - ▶ Strictly private to the processing scheme
- We shall focus on declarative knowledge in this module

Symbolic representation

The semiotic triangle



- Objects (things): That exist
- Concepts: Mental representations (models)
- Representation: Symbol to represent a concept (text, icon, audio)

Representational Theory of Mind (RTM)

- A concept is a mental model of “something” that exists (with attributes)
- Something can be
 - ▶ A real-world thing
 - ▶ An internal mental state of the agent
- A name is associated with a concept
 - ▶ For reference during manipulation (reasoning)
- Knowledge is
 - ▶ A collection of named concepts
 - ▶ A set of sentences (propositions) that relate the concepts
 - ▶ Named concepts: cat, tail, has
 - ▶ Proposition: A cat has a tail

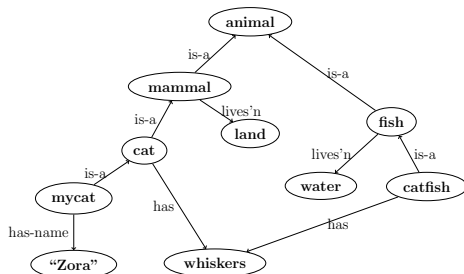
Language of Thought Hypothesis (LoTH)

- Thoughts are mental processes
 - ▶ Leads to mental models
 - ▶ Result of manipulation of the knowledge
 - ▶ That brown cat has a tail
 - ▶ If I had wings!
- Represented in a language that is akin to symbolic logic
- Inferences can be drawn from knowledge through the process of thought (reasoning)

Semantic Network

- Knowledge is a set of statements
 - ▶ A mammal is an animal
 - ▶ A cat is a mammal
 - ▶ A cat has whiskers
 - ▶ A mammal lives on land
 - ▶ A fish is an animal
 - ▶ A catfish is a fish
 - ▶ A catfish has whiskers
 - ▶ A fish lives in water
 - ▶ Mycat is a cat
 - ▶ Mycat has a name “Zora”

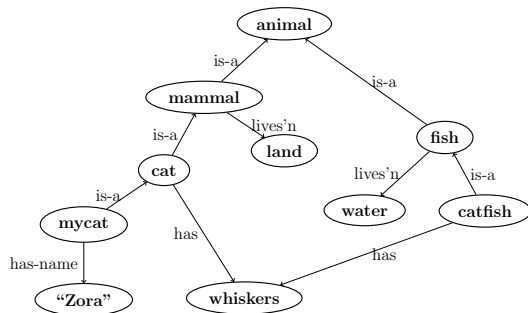
- Equivalently, knowledge is a graph
(semantic network)



Semantics of “Semantic Network”

- Each edge of a semantic network represents a proposition (statement)
- Each proposition describes a property of a concept
- For example: cat has whiskers
 - ▶ Subject (Concept being described): Cat
 - ▶ Predicate (Property): Has
 - ▶ Object (Value): Whiskers
- A concept can be a class, or an instance
- A value can be a concept, or a literal
- The network of concepts represent knowledge about a domain

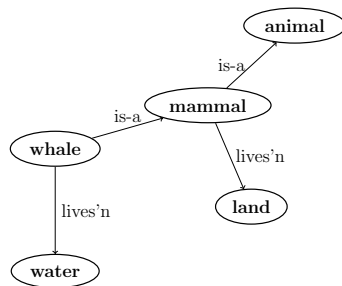
Reasoning with Semantic Network



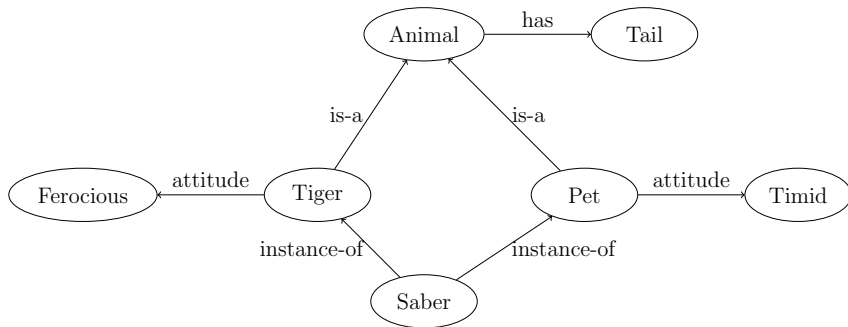
- Requires underlying axioms, e.g.
 - ▶ Property inheritance
 - ▶ If a "is-a" b , then a inherits properties of b
 - ▶ "is-a" is transitive
 - ▶ If a is-a b , and b is-a c , then a is a c too
 - ▶ These axioms make a semantic network efficient (compact)

Flexibility with “Semantic Network”

- No restrictions on properties / values to be associated to a concept
- There can be exceptions. e.g.
 - ▶ Whale is a mammal, but lives in water
- Axioms need to be redefined
 - ▶ If a “is-a” b , then
 - ▶ a inherits properties of b
 - ▶ ... unless overruled



Multiple inheritance



Saber has a tail

What's about Saber's attitude ?

Properties of Semantic Network

- A semantic network is extremely flexible
 - ▶ At the cost of formalism
 - ▶ An informal description of a domain (in it's basic form)
- Semantics is imposed with axioms / constraints
- Many variants have been proposed
 - ▶ Definitional network
 - ▶ Expresses class-subclass relations
 - ▶ ... and properties that distinguish sibling subclasses
 - ▶ *Cat is-a mammal*; *cat has whiskers*
 - ▶ Implication Network
 - ▶ Expresses causal relations
 - ▶ *Banana causes yellow color*
 - ▶ Hybrid networks combine more than one of paradigms

Sowa. Semantic Networks

Resource Description Framework (RDF)

- A knowledge representation framework based on semantic network
- All entities are treated as “resources”
 - ▶ Each resource is identified with a IRI
 - ▶ Enables distributed knowledge description
- An RDF sentence is a triplet $\langle \textit{subject}, \textit{predicate}, \textit{object} \rangle$
- A predicate in one sentence can be a subject or an object in another
 - ▶ $\langle \text{hasWeightInKg}, \text{is-a}, \text{healthParameter} \rangle$. $\langle \text{Ramu}, \text{hasWeightInKg}, 80 \rangle$
- **Reification**: A statement is also a resource (and identified by an IRI)
 - ▶ I said that cat is an animal
 - ▶ S1: $\langle \text{cat}, \text{is-a}, \text{animal} \rangle$. S2: $\langle \text{I}, \text{said}, \text{S1} \rangle$
- Constraints and semantics defined with RDF and RDF Schema
- Notations: XML, N3, Turtle

SPARQL Query Language

- To make query on RDF Graphs
- Syntactically similar to SQL
- Implemented with “triple-store” databases
 - ▶ [Apache Jena / TDB](#)
 - ▶ Optimized for storing triplets
- Query on distributed knowledge
 - ▶ Distributed knowledge centrally indexed
 - ▶ Distributed query processing (distributed index)
- Resources:
 - ▶ [W3School tutorials](#)
 - ▶ [W3C Documents](#)

No quiz for module 07-01

End of Module 07-01