

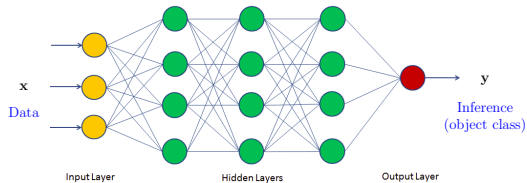
# Biological Vision and Applications

## Module 06-01: Introduction to Neural Networks



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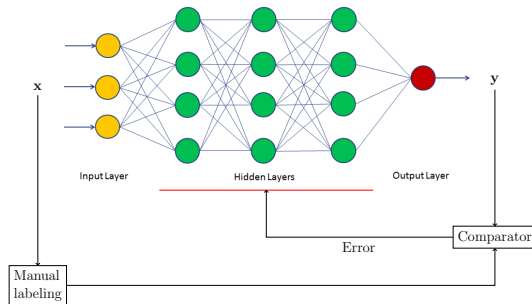
# Neural Networks



- Transfer function:  $\mathbf{y} = \mathbf{W} \cdot \mathbf{x}$
- Feed-forward network: back-propagation algorithm for training
- $\mathbf{W}$  is a constant: deterministic output

# Neural Networks

## Training



- Back-propagation algorithm
  - ▶ Adjust network parameters based on error
  - ▶ Minimize error over many observations

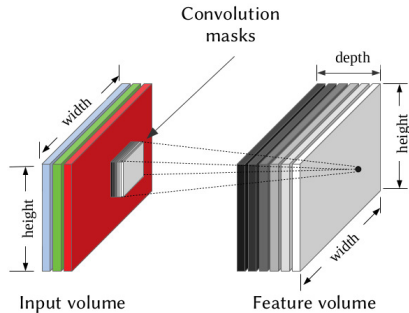
# Challenges for using neural network for image processing

## Training

- For a  $640 \times 480$  color image
  - ▶ Number of input nodes = 927,360
  - ▶ Large number of parameters to be learned
- Early vision:
  - ▶ Image is organized in 2D
  - ▶ All image locations are to be similarly processed (contrast detection)

# Convolutional Neural Networks (CNN)

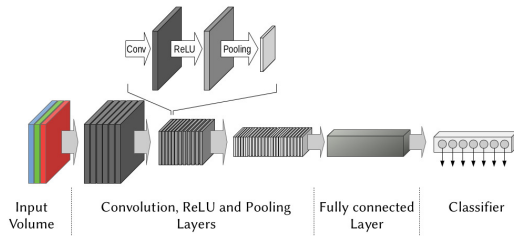
Exploits properties of early vision



- 2D organization exploits
  - ▶ Spatial context of a location in 2D
  - ▶ Identical operations repeated over the different spatial regions
- Drastic reduction in model parameters
  - ▶ For a  $3 \times 3$  convolution filter, only 27 parameters to learn
  - ▶ Independent of image size

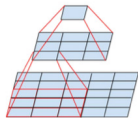
# Convolutional Neural Networks

## Structure

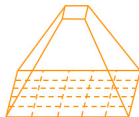


- Architecture motivated by early vision
  - ▶ Convolution: Aggregates information from receptive field
  - ▶ Filtering (ReLU): Non-linear transformation
  - ▶ Pooling (avg / max): Reduces information volume

# On filter sizes

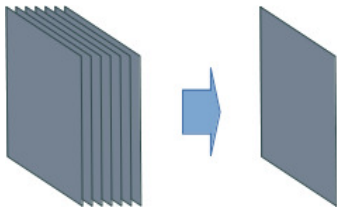


two successive  
3x3 convolutions



5x5 convolution

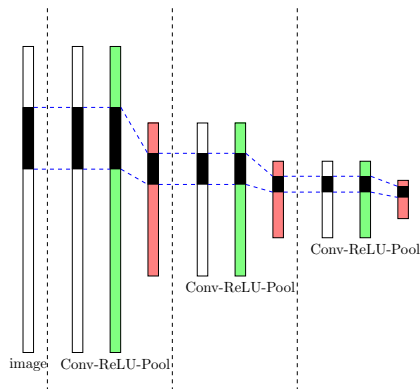
- A bank of two  $3 \times 3$  filters in succession has a receptive field of  $5 \times 5$ 
  - ▶ Can implement identical transfer function
- Which one would you prefer?



- Filter size = 1
- For “flattening” the layers
  - ▶  $y(i, j) = \sum_k w_k \cdot x_k(i, j)$

# Progressive abstraction

## Use of context



- Each location at any layer of a CNN holds information about some locality of the image
  - A location in a deeper layer covers more visual field of the image than a shallower layer
    - ▶ A deeper layer incorporates more context than a shallower layer
- Visual information is progressively abstracted
    - ▶ Depth of layer increases with the depth of the network



# Some notable CNN implementations (2012 – 2015)

These implementations are reused in different contexts

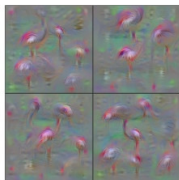
- AlexNet
- VGG
- ResNet
- GoogleNet

A feed-forward network does not learn from (runtime) experience

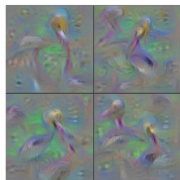
[Architecture comparisons \(blog\)](#)

# Does CNN really do progressive abstraction ?

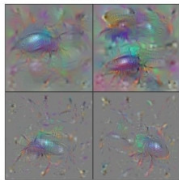
Visualization at the last layer – just before classification



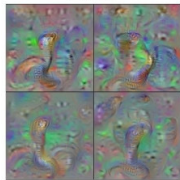
Flamingo



Pelican



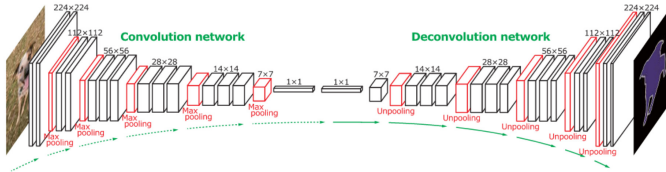
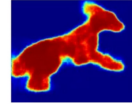
Ground Beetle



Indian Cobra

# Fully Convolutional Neural Network (FCNN)

Used for Image Segmentation

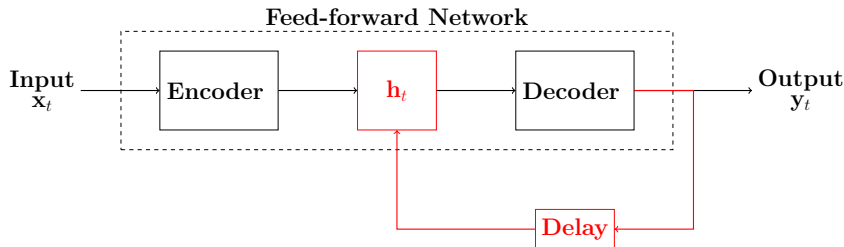


DeconvNet

Understanding DeconvNet

# Recurrent Neural Network (RNN)

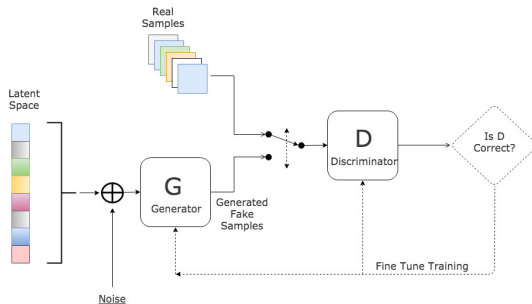
Tool for sequence processing tasks (natural language, video, ...)



- RNN incorporates a feedback loop (with delay)
- Transfer function
  - ▶  $h_t = f(W_1 \cdot x_t + W_2 \cdot y_{t-1})$
  - ▶  $y_t = g(W_3 \cdot h_t)$
  - ▶  $h_t$  accumulates experience

# Generative Adversarial Network (GAN)

Technology behind DeepFake, etc.



- Generator attempts to create realistic samples
- Discriminator tries to differentiate between real samples and the fakes (generated)
- Both networks are trained together – both improves with training

Quiz 06-01

End of Module 06-01