- timer_: rclcpp::TimerBase::SharedPtr - robots_: std::vector <std::shared_ptr<finderbots>> - robot_count_: int</std::shared_ptr<finderbots>	
+ FinderBotsMaster(robots: std::vector <std::shared_ptr<finderbots>>, robot_count: int) + controlLoop() : void + initializeGoals(distance: double) : void</std::shared_ptr<finderbots>	
	robots*
FinderBots	
<pre>- robot_name_: std::string - navigate_active_: bool - linear_speed_: double - goal_x_: double - goal_y_: double - obstacle_detected_: bool - move_flag_: bool - orientation_: geometry_msgs::msg::Quaternion - current_position_: std::pair<double, double=""></double,></pre>	

FinderBotsMaster

+ FinderBots(node_name: std::string, robot_name: std::string, navigate: bool, linear_vel: double) + setGoal(x: double, y: double): void + odometryCallback(msg: nav_msgs::msg::Odometry::SharedPtr) : void

+ lidarCallback(msg: sensor_msgs::msg::LaserScan::SharedPtr) : void + imageCallback(msg: sensor_msgs::msg::Image::SharedPtr) : void + moveFlagCallback(msg: std_msgs::msg::Bool::SharedPtr) : void

+ navigationLoop(): void