5) Find the area of Rectangle

```c
#include <stdio.h>
void main()
{
float l, b, area;
clrscr();
printf("\n Enter Length and Breadth of Rectangle:");
Scanf("%f %f", &l, &b);
area = l×b;
printf("\n Area of Rectangle = %.2f", area);
getch();
}
```

6) Write a pgm to calculate and desply area of circle

```c
#include <stdio.h>
void main()
{
float radius, area;
clrscr();
Printf("\n Enter Radius of circle:");
Scanf("%f", &radius);
area = 3.142 × radius × radius;
printf("\n Area of circle is : %.2f", area);
getch();
}
```