

Variables: These are location in the memory where the actual information is stored. Value of the memory locⁿ may vary during the processing hence are known as variables. Every locⁿ in the memory must be identified by unique and meaningful name known as variable name to form variable names are

1] A name can have A to Z alphabets, 0 to 9 digits and underscore (—)

2] Name must begin with an alphabet maximum of 8 characters can be specified.

3] language keywords must not be used as variable names

NOTE: 1] language keywords are predefine words which has specific meaning to the compiler name they must not be used as variable names.

2] Every variables which is used in the program needs to declare at the beginning of the program with the help of data types.

(Not in the loop because multiple declaration is not allowed)

DATA TYPES

Data type indicates the type of the data stored in the variable and number of bytes reserved. C++ language provides following primitive data types. (Basic data types, predefined data type, predefined datatype, built-in data types)

1) int (integers)

2) float

3) double

4) Char (character)