assignment operator assigned right hand constant value, value of the variable are result of an arithmatic operator to the left hand side variable.

Arithmatic expressions are formed with the help of numiric constants, numiric variables (operands) & one or more arithmatic operaters arithmatic operator used in the expression are high priority.

High priority → * / %
                          └→div   └ div

                          └→ (qno)   └ (rem)

low priority ——→ + −

Exponants are written using Mathematical functions of pow (n1, n2) which will return n1ⁿ² to use the mathematical functions pow we must include predefined header file Math.h at the beginning of the program with the help of #include statement.

( ) brackets are used to change the priority of solving the arithmatic expressions the priority of solving a arithmatic expression is that

1] Solving all the brackets
2] Solving all the exponants
3] Multiplication and division
4] Addition and substraction.