Artificial Intelligence

Week 3

Topic:

Constraint Satisfaction Problem

AIM:

To implement a cryptarithmetic problem

Problem Statement:

Cryptarithmetic Problem is a type of constraint satisfaction problem where the we have to assign digits to alphabets or other symbols by using some constraints. Constrains are listed below

The rules or constraints on a cryptarithmetic problem are as follows:

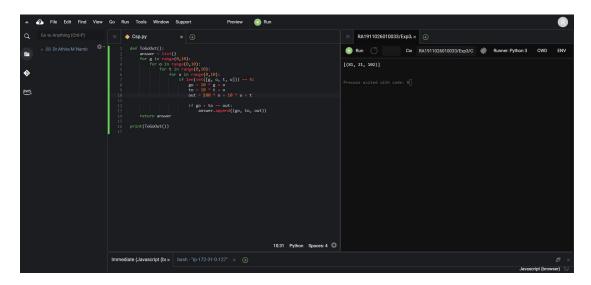
- There should be a unique digit to be replaced with a unique alphabet.
- The result should satisfy the predefined arithmetic rules, i.e., 2+2 =4, nothing else.
- Digits should be from 0-9 only.
- There should be only one carry forward, while performing the addition operation on a problem.
- The problem can be solved from both sides, i.e., lefthand side (L.H.S), or righthand side (R.H.S)

Algorithm:

- 1) By brute force technique we are assigning the numbers between 0 to 9 to each character .
- 2) Now check whether each chacter is assigned to different numbers or not by
- 3) Inserting all the unique codes to set and then check whether the size of the set is 4 0r not.
- 4) If the set size is 4 then we are checking whether To + go == out.
- 5) We can create a list which keep track the possible answers .If the step3 is satisfied simply add the four numbers to our answer.
- 6) Return the answer which contains all possible solution to our problem.

Code:

Output:



Observation

For "O" There are two possibilities, either it can be 0 or 1. It cannot be zero. since "O" is a leading character, i.e. the first digit in a number.

Time complexity is O(9 * 9 * 9 * 9)Since we are running a 4 for loops

Space Complexity is O(n) Here n is the number of solutions

Result:

the CryptArithmetic problem(TO + GO = OUT) which is a CSP is solved.