Compiler Design

Week - 7

Topic:

Shift Reducing Parsing

AIM: To implement Shift Reduce Parser in C.

ALGORITHM:

- 1. Start the program.
- 2. Initialize the required variables.
- 3. Enter the input symbol.
- 4. Perform the following:
 - for top-of-stack symbol, s, and next input symbol, a Shift x: (x is a STATE number)
 - Push a, then x on the top of the stack
 - Advance ip to point to the next input symbol.
 - Reduce y: (y is a PRODUCTION number)
 - Assume that the production is of the form $A \rightarrow \beta$
 - Pop $2 * |\beta|$ symbols of the stack.
 - At this point the top of the stack should be a state number, say s'.
 - Push A, then goto of T[s',A] (a state number) on the top of the stack.
 - Output the production $A \rightarrow \beta$.
- 5. Print if string is accepted or not.
- 6. Stop the program.

Code:

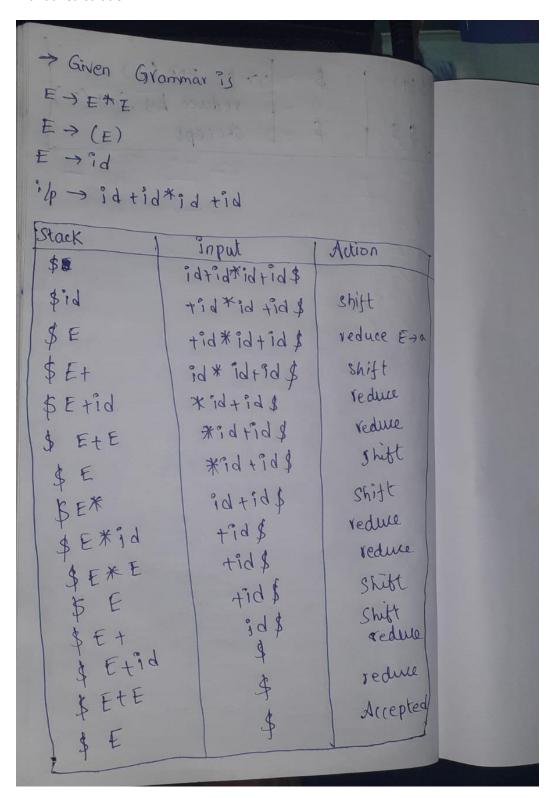
```
#include <stdio.h>
#include <string.h>
int k = 0, z = 0, i = 0, j = 0, c = 0;
char a[16], ac[20], stk[15], act[10];
void check();
int main()
   puts("GRAMMAR is E->E+E \n E->E*E \n E->(E) \n E->id");
   puts("enter input string ");
   gets(a);
   c = strlen(a);
   strcpy(act, "SHIFT->");
   puts("stack \t input \t action");
   for (k = 0, i = 0; j < c; k++, i++, j++)
       if (a[j] == 'i' && a[j + 1] == 'd')
           stk[i] = a[j];
           stk[i + 1] = a[j + 1];
           stk[i + 2] = '\0';
           a[j] = ' ';
           a[j + 1] = ' ';
           printf("\n$%s\t%s$\t%sid", stk, a, act);
           check();
           stk[i] = a[j];
           stk[i + 1] = ' \ 0';
           printf("\n$%s\t%s$\t%ssymbols", stk, a, act);
           check();
   printf("\n");
void check()
   strcpy(ac, "REDUCE TO E");
       if (stk[z] == 'i' && stk[z + 1] == 'd')
           stk[z] = 'E';
           stk[z + 1] = '\0';
           j++;
   for (z = 0; z < c; z++)
       if (stk[z] == 'E' && stk[z + 1] == '+' && stk[z + 2] == 'E')
           stk[z] = 'E';
```

```
stk[z + 1] = '\0';
stk[z + 2] = '\0';
printf("\n$%s\t%s$\t%s", stk, a, ac);
i = i - 2;
}
for (z = 0; z < c; z++)
    if (stk[z] == 'E' && stk[z + 1] == '*' && stk[z + 2] == 'E')
{
        stk[z] = 'E';
        stk[z + 1] = '\0';
        stk[z + 1] = '\0';
        printf("\n$%s\t%s$\t%s", stk, a, ac);
        i = i - 2;
}
for (z = 0; z < c; z++)
    if (stk[z] == '(' && stk[z + 1] == 'E' && stk[z + 2] == ')')
{
        stk[z] = 'E';
        stk[z + 1] = '\0';
        printf("\n$%s\t%s$\t%s", stk, a, ac);
        i = i - 2;
}
</pre>
```

Output:

```
GRAMMAR is E->E+E
E->E*E
 E->(E)
 E->id
enter input string
id+id*id+id
stack
         input
               action
$id
          +id*id+id$
                        SHIFT->id
          +id*id+id$
$E
                        REDUCE TO E
$E+
           id*id+id$
                        SHIFT->symbols
$E+id
             *id+id$
                        SHIFT->id
$E+E
             *id+id$
                        REDUCE TO E
             *id+id$
$E
                        REDUCE TO E
$E*
              id+id$
                        SHIFT->symbols
$E*id
                +id$
                        SHIFT->id
$E*E
                +id$
                        REDUCE TO E
$E
                +id$
                        REDUCE TO E
                 id$
$E+
                        SHIFT->symbols
$E+id
                   $
                        SHIFT->id
$E+E
                   $
                        REDUCE TO E
$E
                   $
                        REDUCE TO E
```

Manual Calculation:



Result:

The C Implementation of Shift Reduce Parser was compiled, executed and verified successfully.