

## Priority Queue Implementation using Arrays

```
#include <stdio.h>

#include <conio.h>

#define size 5

int queue[5][2] = {0};

int top = -1;

int bottom;

void push(int value, int pr)
{
    int i,j,k;
    if(top < size-1)
    {
        if(queue[top][1] > pr)
        {
            for(i=0;i<top;i++)
            {
                if(queue[i][1] > pr)
                {
                    break;
                }
            }

            for(j=top;j>=i;j--)
            {
                queue[j+1][0] = queue[j][0];

                queue[j+1][1] = queue[j][1];
```

```
        }

    top++;

    queue[i][0] = value;

    queue[i][1] = pr;

}

else

{

    top++;

    queue[top][0] = value;

    queue[top][1] = pr;

}

}

else

{

    printf("queue overflow \n");

}

}

void pop()

{

    int i;

    if(queue[0][0] == 0)

    {

        printf("\n The queue is empty \n");
```

```

}

else

{

printf("After , dequeue the following value is erased \n  %d \n", queue[0][0]);

for(i=0;i<top;i++)

{

queue[i][0] = queue[i+1][0];

queue[i][1] = queue[i+1][1];

}

queue[top][0] = 0;

queue[top][1] = 0;

top--;

}

}

void display()

{ int i,j;

printf("Element\tPriority \n");

for(i=size - 1;i>=0;i--)

{

for(j=0;j<2;j++)

{

printf(" %d\t",queue[i][j]);

}

}

```

```
printf("\n");
```

```
}
```

```
}
```

```
int main()
```

```
{
```

```
int i,j, ch=0 ,value = 0,pr=0;
```

```
while(1)
```

```
{
```

```
printf("\n Please Enter the choice. \n");
```

```
printf("1 for Enqueue \n 2 for Dequeue \n 3 for display\n 5 for exit: \t \n");
```

```
scanf("%d",&ch);
```

```
switch(ch)
```

```
{
```

```
case 1:
```

```
printf("\n Please Enter the number to be inserted: \t ");
```

```
scanf("%d", &value);
```

```
printf("\n Please Enter the priority: \t ");
```

```
scanf("%d", &pr);
```

```
push(value,pr);
```

```
break;
```

```
case 2:
```

```
pop();
```

```
break;
```

case 3:

display();

break;

case 5:

exit(0);

default:

printf("You entered wrong choice\n");

}

}

}