

Sorting a singly linked list

```
#include<iostream>
#include<stdlib.h>
using namespace std;

/* List Structure */
typedef struct Node
{
    int data;
    struct Node *link;
}node;

node *head = NULL;           // Head node to keep track of linked list

/* Driver functions */
void print();
void swap(node *p1, node*p2);
void SelectionSort(node *head);
void insert(int data, int position);

/* Main method */
int main()
{
    insert(4,1);    // Insert Element at first position LINKED-LIST = / 4 /
    insert(2,2);    // Insert Element at second position LINKED-LIST = / 4 2 /
    insert(3,3);    // Insert Element at third position LINKED-LIST = / 4 2 3 /
    insert(1,4);    // Insert Element at fourth position LINKED-LIST = / 4 2 3 1/
    insert(0,5);    // Insert Element at fifth position LINKED-LIST = / 4 2 3 1 0/

    printf("\n Before sorting = ");
    print();

    SelectionSort(head);    // Sorting linked list

    printf("\n After sorting = ");
    print();

    return 0;
}
```

```

/* To sort the linked list */
void SelectionSort(node *head)
{
    node *start = head;
    node *traverse;
    node *min;

    while(start->link)
    {
        min = start;
        traverse = start->link;

        while(traverse)
        {
            /* Find minimum element from array */
            if( min->data > traverse->data )
            {
                min = traverse;
            }
            traverse = traverse->link;
        }
        swap(start,min); // Put minimum element on starting location
        start = start->link;
    }
}

```

```

/* swap data field of linked list */
void swap(node *p1, node*p2)
{
    int temp = p1->data;
    p1->data = p2->data;
    p2->data = temp;
}

```

```

/* Function for Inserting nodes at defined position */
void insert(int data, int position)
{
    /* Declaring node */
    node *temp = (node*)malloc(sizeof(node));
    temp->data = data;
    temp->link = NULL;
}

```

```

/* if node insertion at first point */
if(position==1)
{
temp->link = head;
head = temp;
return ;
}

/* Adding & Adjusting node links*/
node *traverse = head;
for(int i=0; i<position-2; i++)
{
traverse = traverse->link;
}
temp->link = traverse->link;
traverse->link = temp;
}

/* Function for Printing Linked List */
void print()
{
node *p = head;

while(p)
{
printf(" %d",p->data);
p = p->link;
}
printf("\n\n");
}

```