

## Hashing Implementation

```
1. #include <stdio.h>
2. #include <string.h>
3. #include <stdlib.h>
4.
5. struct hash *hashTable= NULL;
6. int eleCount=0;
7.
8. struct node {
9. int key, age;
10. char name[100];
11. struct node *next;
12. };
13.
14. struct hash {
15. struct node *head;
16. int count;
17. };
18.
19. struct node *createNode(int key, char*name, int age){
20. struct node *newnode;
21. newnode=(struct node *)malloc(sizeof(struct node));
22. newnode->key = key;
23. newnode->age = age;
24. strcpy(newnode->name, name);
25. newnode->next = NULL;
26. return newnode;
27. }
28.
29. Void insertToHash(int key, char*name, int age){
30. int hashIndex= key %eleCount;
31. struct node *newnode=createNode(key, name, age);
32. /* head of list for the bucket with index "hashIndex" */
33. if(!hashTable[hashIndex].head){
34. hashTable[hashIndex].head=newnode;
35. hashTable[hashIndex].count=1;
36. return;
37. }
38. /* adding new node to the list */
39. newnode->next =(hashTable[hashIndex].head);
40. /*
41.      * update the head of the list and no of
42.      * nodes in the current bucket
```

```

43.      */
44. hashTable[hashIndex].head=newnode;
45. hashTable[hashIndex].count++;
46. return;
47. }
48.
49. Void deleteFromHash(int key){
50. /* find the bucket using hash index */
51. Int hashIndex= key %eleCount, flag =0;
52. struct node *temp,*myNode;
53. /* get the List head from current bucket */
54. myNode=hashTable[hashIndex].head;
55. if(!myNode){
56. printf("Given data is not present in hash Table!!\n");
57. return;
58. }
59.     temp =myNode;
60. while(myNode!= NULL){
61. /* delete the node with given key */
62. if(myNode->key == key){
63.         flag =1;
64. if(myNode==hashTable[hashIndex].head)
65. hashTable[hashIndex].head=myNode->next;
66. else
67.         temp->next =myNode->next;
68.
69. hashTable[hashIndex].count--;
70. free(myNode);
71. break;
72. }
73.     temp =myNode;
74. myNode=myNode->next;
75. }
76. if(flag)
77. printf("Data deleted successfully from Hash Table\n");
78. else
79. printf("Given data is not present in hash Table!!!!\n");
80. return;
81. }
82.
83. Void searchInHash(int key){
84. Int hashIndex= key %eleCount, flag =0;
85. struct node *myNode;

```

```

86. myNode=hashTable[hashIndex].head;
87. if(!myNode){
88. printf("Search element unavailable in hash table\n");
89. return;
90. }
91. while(myNode!= NULL){
92. if(myNode->key == key){
93. printf("VoterID : %d\n", myNode->key);
94. printf("Name : %s\n", myNode->name);
95. printf("Age : %d\n", myNode->age);
96. flag =1;
97. break;
98. }
99. myNode=myNode->next;
100. }
101. if(!flag)
102. printf("Search element unavailable in hash table\n");
103. return;
104. }
105.
106. void display(){
107. struct node *myNode;
108. inti;
109. for(i=0;i<eleCount;i++){
110. if(hashTable[i].count==0)
111. continue;
112. myNode=hashTable[i].head;
113. if(!myNode)
114. continue;
115. printf("\nData at index %d in Hash Table:\n",i);
116. printf("VoterID Name Age \n");
117. printf("-----\n");
118. while(myNode!= NULL){
119. printf("%-12d", myNode->key);
120. printf("%-15s", myNode->name);
121. printf("%d\n", myNode->age);
122. myNode=myNode->next;
123. }
124. }
125. return;
126. }
127.
128.

```



```
172.     exit(0);
173.     default:
174.         printf("U have entered wrong option!!\n");
175.         break;
176.     }
177. }
178.     return 0;
179. }
```

Output:

```
$ gccHashTablesLL.c
$ ./a.out
```

Enter the number of elements:3

1. Insertion 2. Deletion  
3. Searching 4. Display  
5. Exit

Enter your choice:1

Enter the key value:3

Name:Sally

Age:23

1. Insertion 2. Deletion  
3. Searching 4. Display  
5. Exit

Enter your choice:1

Enter the key value:33

Name:Harry

Age:25

1. Insertion 2. Deletion  
3. Searching 4. Display  
5. Exit

Enter your choice:1

Enter the key value:7

Name:Nick

Age:30

1. Insertion 2. Deletion  
3. Searching 4. Display  
5. Exit

Enter your choice:1

Enter the key value:35

Name:Raj

Age:28

1. Insertion 2. Deletion  
3. Searching 4. Display  
5. Exit

Enter your choice:4

Data at index 0 in Hash Table:

VoterID	Name	Age
33	Harry	25
3	Sally	23

Data at index 1 in Hash Table:

VoterID	Name	Age
7	Nick	30

Data at index 2 in Hash Table:

VoterID	Name	Age
35	Raj	28

1. Insertion 2. Deletion

3. Searching 4. Display

5. Exit

Enter your choice:2

Enter the key to perform deletion:33

Data deleted successfully from Hash Table

1. Insertion 2. Deletion

3. Searching 4. Display

5. Exit

Enter your choice:4

Data at index 0 in Hash Table:

VoterID	Name	Age
3	Sally	23

Data at index 1 in Hash Table:

VoterID	Name	Age
7	Nick	30

Data at index 2 in Hash Table:

VoterID	Name	Age
35	Raj	28

1. Insertion 2. Deletion

3. Searching 4. Display

5. Exit

Enter your choice:3

Enter the key to search:35

VoterID : 35

Name : Raj

Age : 28

1. Insertion 2. Deletion

3. Searching 4. Display

5. Exit

Enter your choice:5