#### RL 논문 리뷰 스터디 5기

### Model-Agnostic Meta-Learning for Fast Adaptation of Deep Networks

Chelsea Finn, Pieter Abbeel, Sergey Levine

SooHan Kang

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#### **Abstract**

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■ We propose an algorithm for meta-learning that is model-agnostic, in the sense that it is compatible with any model trained with gradient descent and applicable to a variety of different learning problems, including classification, regression, and reinforcement learning.

#### ■ META – LEARNING?

- Goal: Train a model on a variety of learning tasks, Solve new learning tasks using only a small number of training samples.



#### **Abstract**

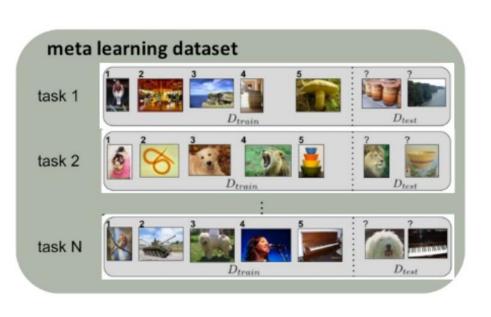
- In our approach, the parameters of the model are explicitly trained such that a small number of gradient steps with a small amount of training data from a new task will produce good generalization performance on that task.
- ☐ In effect, our method trains the model to be easy to fine-tune.
- We demonstrate that this approach leads to state-of-the-art performance on two few-shot image classification benchmarks, produces good results on few-shot regression, and accelerates finetuning for policy gradient reinforcement learning with neural network policies

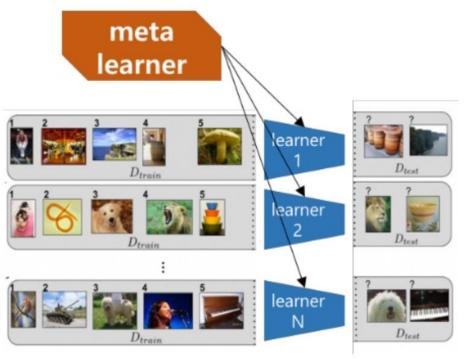
### **MAML**

#### ■ META LEARNING

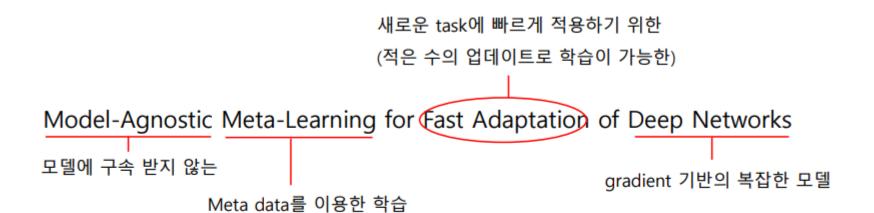
- Goal: Train a model on a variety of learning tasks, Solve new learning tasks using only a small number of training samples.
- Algorithm : Meta-Learner, Good weight initialization(MAML)
- Compatible with any model trained with gradient descent and applicable to a variety of different learning problems, including classification, regression, and reinforcement learning.(Model-Agnostic!)

### Meta Supervised Learning





#### Introduction



- Model f, Observation x, Outputs a, Loss Function L, Distribution over initial observation  $q(x_1)$ , Transition distribution  $q(x_{t+1}|x_t,a_t)$ , Episode length H.
- □ In i.i.d. supervised learning problem, the length H=1.
- □ The loss  $L(x_1, a_1, ..., x_H, a_H) \rightarrow R$ , provides task-specific feedback, which might be in the form of a misclassification loss or a cost function in a Markov decision process.

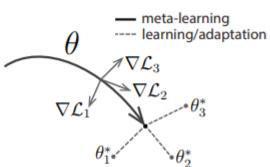


Figure 1. Diagram of our model-agnostic meta-learning algorithm (MAML), which optimizes for a representation  $\theta$  that can quickly adapt to new tasks.

- ☐ In our meta-learning scenario, we consider a distribution over tasks p(T) that we want our model to be able to adapt to.
- In the K-shot learning setting, the model is trained to learn a new task  $T_i$  drawn from p(T) from only K samples drawn from  $q_i$  and feedback  $L_{T_i}$  generated by  $T_i$ .
- $\Box$  In effect, the test error on sampled tasks  $T_i$  serves as the training error of the meta-learning process.

```
Algorithm 1 Model-Agnostic Meta-Learning

Require: p(\mathcal{T}): distribution over tasks

Require: \alpha, \beta: step size hyperparameters

1: randomly initialize \theta

2: while not done do

3: Sample batch of tasks \mathcal{T}_i \sim p(\mathcal{T})

4: for all \mathcal{T}_i do

5: Evaluate \nabla_{\theta} \mathcal{L}_{\mathcal{T}_i}(f_{\theta}) with respect to K examples

6: Compute adapted parameters with gradient descent: \theta'_i = \theta - \alpha \nabla_{\theta} \mathcal{L}_{\mathcal{T}_i}(f_{\theta})

7: end for

8: Update \theta \leftarrow \theta - \beta \nabla_{\theta} \sum_{\mathcal{T}_i \sim p(\mathcal{T})} \mathcal{L}_{\mathcal{T}_i}(f_{\theta'_i})

9: end while
```

- ☐ In reinforcement learning (RL), the goal of few-shot meta-learning is to enable an agent to quickly acquire a policy for a new test task using only a small amount of experience in the test setting.
- A new task might involve achieving a new goal or succeeding on a previously trained goal in a new environment. For example, an agent might learn to quickly figure out how to navigate mazes so that, when faced with a new maze, it can determine how to reliably reach the exit with only a few samples. In this section, we will discuss how MAML can be applied to meta-learning for RL.

- Each RL task  $T_i$  contains an initial state distribution  $q_i(x_1)$  and a transition distribution  $q_i(x_{t+1}|x_t,a_t)$ , and the loss  $L_{T_i}$  corresponds to the (negative) reward function R.
- ☐ The model being learned,  $f_{\theta}$ , is a policy that maps from states  $x_t$  to a distribution over actions at  $a_t$  each timestep  $t \in \{1, ..., H\}$ .

#### Algorithm 3 MAML for Reinforcement Learning

11: end while

```
Require: p(\mathcal{T}): distribution over tasks
Require: \alpha, \beta: step size hyperparameters
  1: randomly initialize \theta
 2: while not done do
             Sample batch of tasks \mathcal{T}_i \sim p(\mathcal{T})
  4:
             for all \mathcal{T}_i do
  5:
                  Sample K trajectories \mathcal{D} = \{(\mathbf{x}_1, \mathbf{a}_1, ... \mathbf{x}_H)\} using f_{\theta}
                  in \mathcal{T}_i
                  Evaluate \nabla_{\theta} \mathcal{L}_{\mathcal{T}_i}(f_{\theta}) using \mathcal{D} and \mathcal{L}_{\mathcal{T}_i} in Equation 4
 6:
 7:
                 Compute adapted parameters with gradient descent:
                 \theta_i' = \theta - \alpha \nabla_{\theta} \mathcal{L}_{\mathcal{T}_i}(f_{\theta})
                  Sample trajectories \mathcal{D}'_i = \{(\mathbf{x}_1, \mathbf{a}_1, ... \mathbf{x}_H)\} using f_{\theta'}
 8:
                  in \mathcal{T}_i
 9:
             end for
             Update \theta \leftarrow \theta - \beta \nabla_{\theta} \sum_{\mathcal{T}_i \sim p(\mathcal{T})} \mathcal{L}_{\mathcal{T}_i}(f_{\theta_i'}) using each \mathcal{D}_i'
10:
             and \mathcal{L}_{\mathcal{T}_i} in Equation 4
```

$$\mathcal{L}_{\mathcal{T}_i}(f_{\phi}) = -\mathbb{E}_{\mathbf{x}_t, \mathbf{a}_t \sim f_{\phi}, q_{\mathcal{T}_i}} \left[ \sum_{t=1}^{H} R_i(\mathbf{x}_t, \mathbf{a}_t) \right].$$

- □ The gradient updates are computed using vanilla policy gradient (REINFORCE) (Williams, 1992), and we use trust-region policy optimization (TRPO) as the meta-optimizer (Schulman et al., 2015).
- We compare to three baseline models: (a) pretraining one policy on all of the tasks and then fine-tuning, (b) training a policy from randomly initialized weights, and (c) an oracle policy which receives the parameters of the task as input, which for the tasks below corresponds to a goal position, goal direction, or goal velocity for the agent.

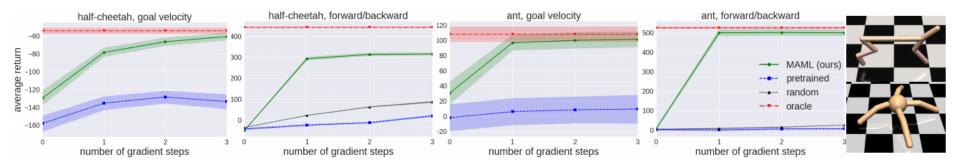


Figure 5. Reinforcement learning results for the half-cheetah and ant locomotion tasks, with the tasks shown on the far right. Each gradient step requires additional samples from the environment, unlike the supervised learning tasks. The results show that MAML can adapt to new goal velocities and directions substantially faster than conventional pretraining or random initialization, achieving good performs in just two or three gradient steps. We exclude the goal velocity, random baseline curves, since the returns are much worse (< -200 for cheetah and < -25 for ant).

#### **Discussion and Future Work**

- We introduced a meta-learning method based on learning easily adaptable model parameters through gradient descent.
- Our approach has a number of benefits.
  - It is simple and does not introduce any learned parameters for metalearning
  - It can be combined with any model representation that is amenable to gradient-based training, and any differentiable objective, including classification, regression, and reinforcement learning.
  - Lastly, since our method merely produces a weight initialization, adaptation can be performed with any amount of data and any number of gradient steps.

# Thank you