

Randomized Algorithms

- Deterministic and (Las Vegas & Monte Carlo) Randomized Algorithms
- Probability Review
- Probabilistic Analysis of deterministic QUICK-SORT Algorithm
- RANDOMIZED-SELECT and RANDOMIZED-QUICK-SORT
- Max-Cut
- Min-Cut
- MAX-3-SAT and Derandomization
- Closest pair
- Hashing, Bloom filters, Streams, Sampling, Reservoir sampling, Sketch

RANDOMIZED-SELECT

Input: An array S with n distinct numbers and $k \in \mathbb{Z}$ ($1 \leq k \leq n$)

Output: The k th smallest number in S (a number with rank k)

Obvious solutions:

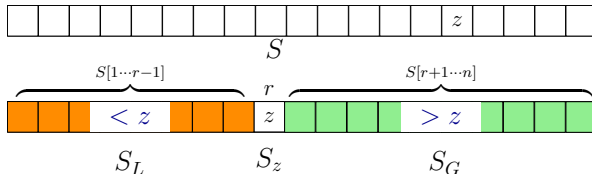
- For $1 \leq i \leq n$, find rank of $S[i]$ in S
 - ▷ Each find rank takes $O(n)$ time
- Sort S , and return $S[k]$

RANDOMIZED-SELECT

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For $z \in S$, partition S into $S_L (< z)$, $S_z (= z)$ and $S_G (> z)$

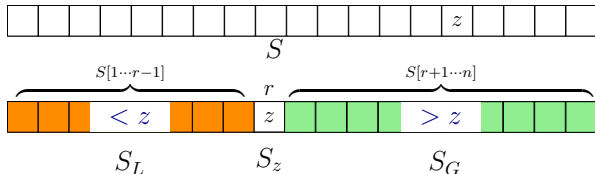


RANDOMIZED-SELECT

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The following recurrence gives a clear algorithm (subject to choosing z)

$$\text{SELECT}(S, k) = \begin{cases} \text{SELECT}(S_L, k) & \text{if } k \leq |S_L| \\ z & \text{if } k = r = |S_L| + 1 \\ \text{SELECT}(S_G, k - |S_L| - 1) & \text{if } k > |S_L| + 1 \end{cases}$$

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Let $T(n)$ be the runtime of this algorithm on $|S| = n$

$$T(n) = T(\text{MAX}\{r, n - r - 1\}) + \Theta(n)$$

■ Worst case $T(n) = \Theta(n^2)$

▷ imbalanced partition

RANDOMIZED-SELECT

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$$T(n) = T(\text{MAX}\{r, n - r - 1\}) + \Theta(n)$$

■ Worst case $T(n) = \Theta(n^2)$

▷ imbalanced partition

■ Choose z at random

▷ want $z \sim \text{MEDIAN}(S)$

RANDOMIZED-SELECT

Let $T(n)$ be the runtime of partition-based SELECT algorithm on $|S| = n$

For random z , $T(n) = T(\text{MAX}\{r, n - r - 1\}) + \Theta(n)$ is a random variable

$$E[T(n)] = n + \sum_{r=1}^k T(r)p[\text{rank}(z) = r] + \sum_{r=k+1}^n T(n-r)p[\text{rank}(z) = r]$$

$$\blacksquare \text{Pr}[\text{rank}(z) = r] = 1/n$$

$$E[T(n)] = n + \frac{1}{n} \left[\sum_{r=1}^k T(r) + \sum_{r=k+1}^n T(n-r) \right] \leq n + \frac{2}{n} \left[\sum_{r=\lfloor n/2 \rfloor}^n T(r) \right]$$

$$E[T(n)] \leq cn$$

▷ Easily proved by induction