



In The Cards (Project Blackjack)

By Daulton Nelson

"Feeling Lucky? Go 21 or go home!"

Main Concept

- 'In The Cards' is a gambling game in where players will experience a simulation of the popular casino game **Blackjack**. Blackjack is a card game where players are drawn cards in order to reach 21, beat the dealer's hand, or draw if allowed. The player loses if they're hand totals over 21.



Genre

- 'In The Cards' is a gambling & card game
- Perhaps even a puzzle and math game.



Mechanics



- The main mechanic deals with players being dealt playing cards valued anywhere from 1 to 11 in the hopes of getting to 21
- If they can't, they must have a higher valued hand than the dealer
- If both the dealer's and the player's hand are the same value, then the game ends in a draw
- If the player's hand ever reaches a value over 21, they lose

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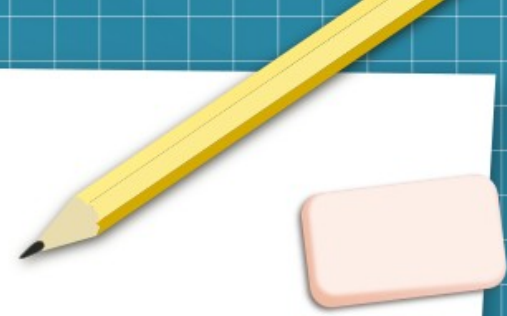
Visualizations 1

Playing Card Faces



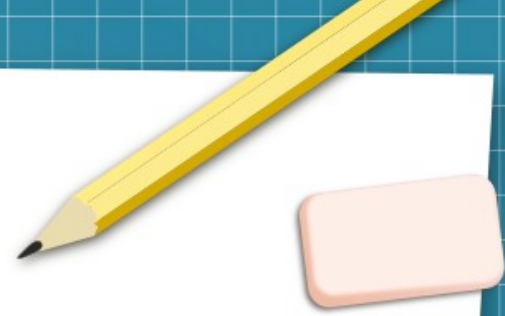
Visualizations 2

Blackjack Table

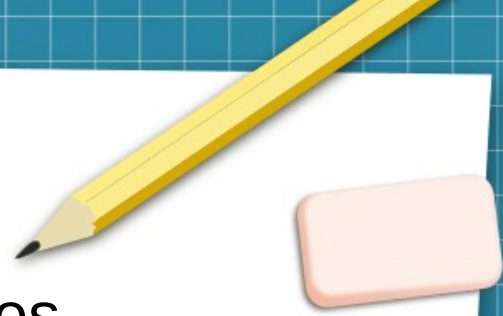


Target Audience

- Gamblers
- People who would like to Gamble, but not risk their money
- 18+ or older
- Casino romanticizers
- Card Game Enthusiasts



Timeline of Development

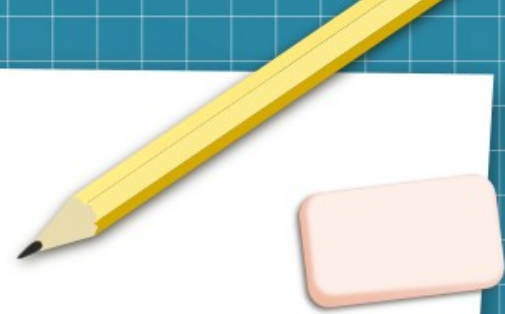


- Start Date:
 - Jan 12, 2022
- Expected End Date:
 - Mar 27, 2022
- Major Milestones
 - Creating Custom Assets
 - Developing Card Dealing System
 - Creating Game Flow
 - Developing diegetic UI
 - Animation
 - Statistics Saving

Staff



- Daulton Nelson
 - Project Lead
 - Programmer
 - Artist
 - Designer





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