

# Ricochet Robots

Start Game

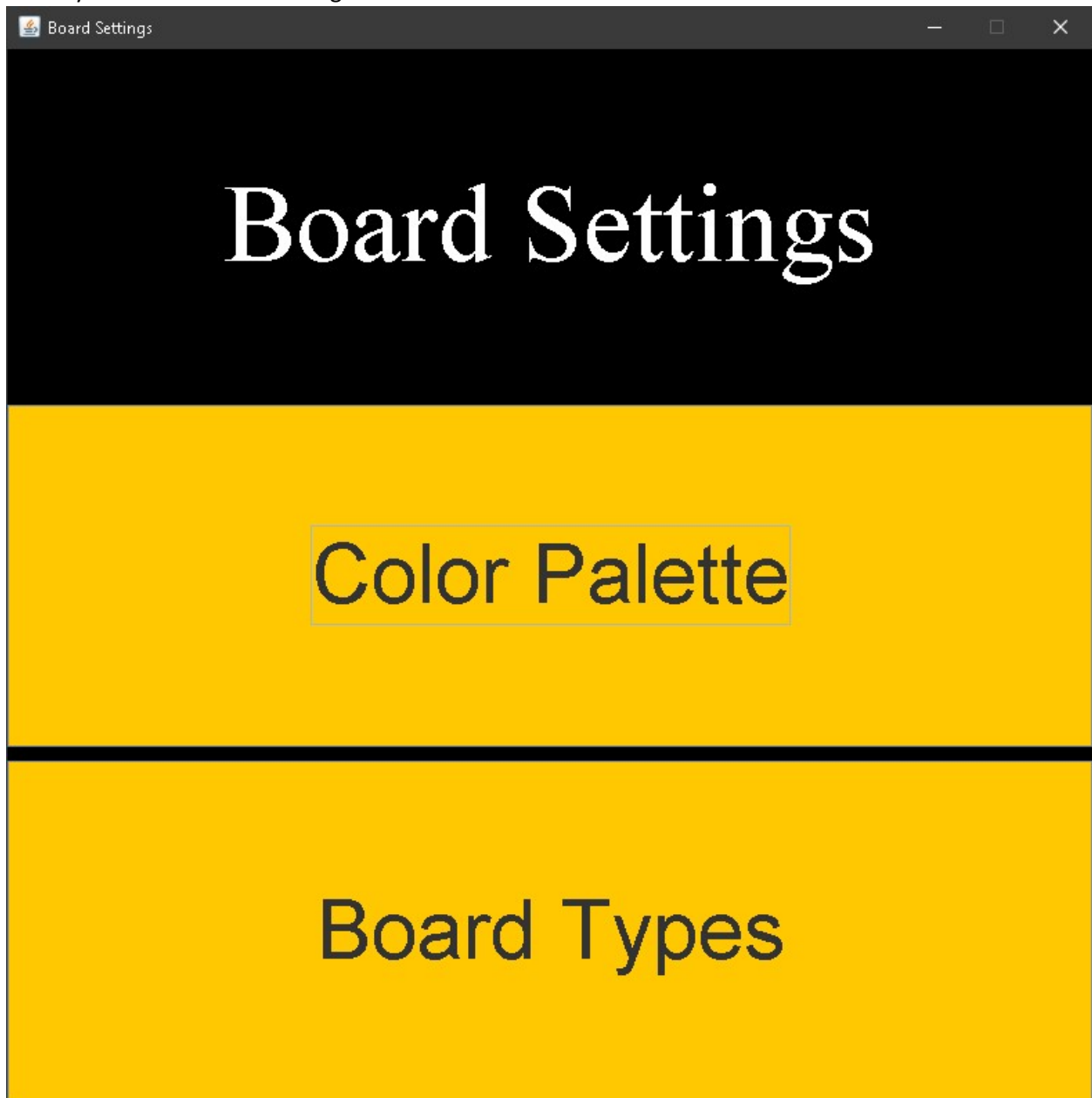
Load Game

Board Settings

Player Settings

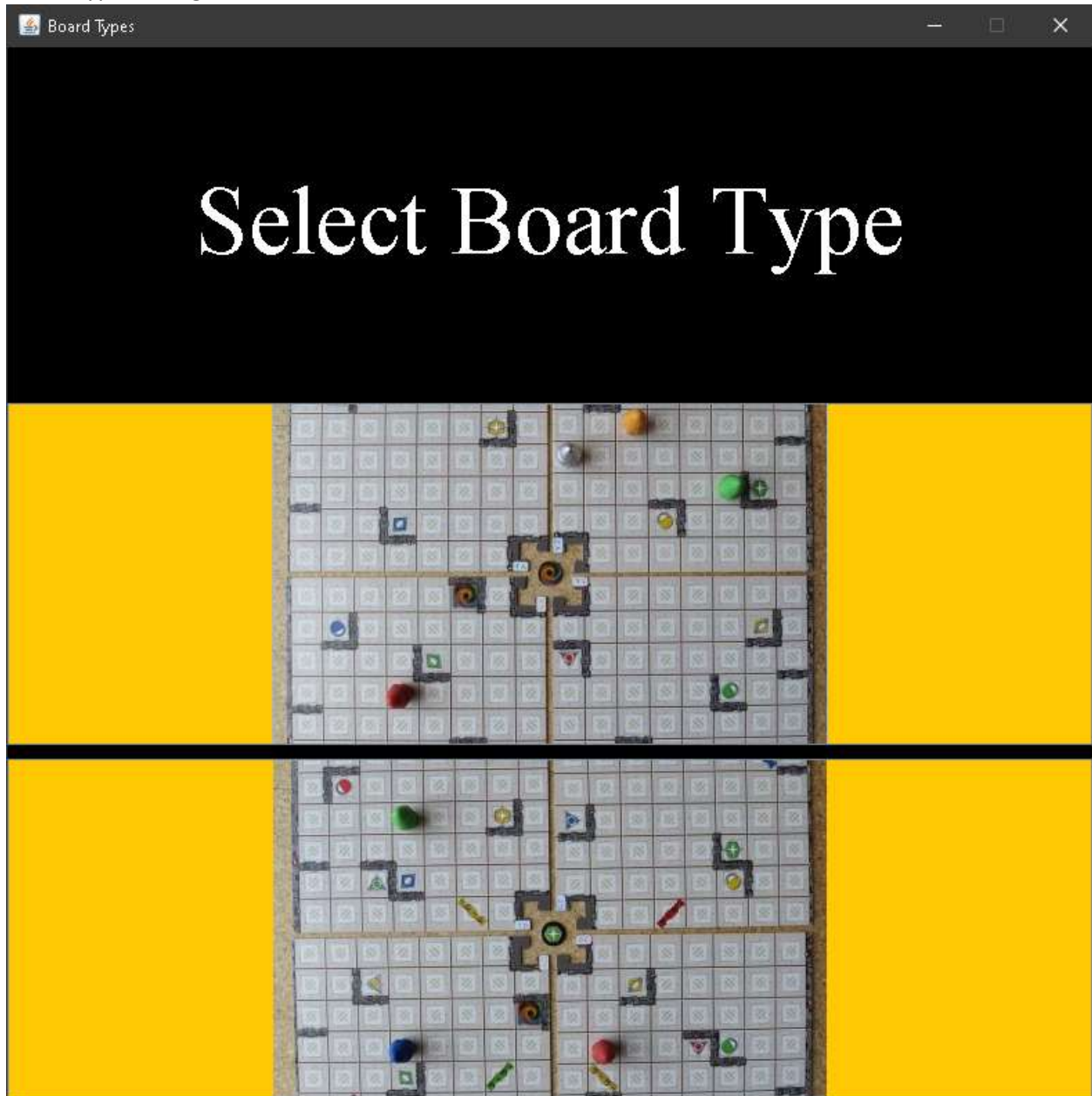
Quit Game

When you click on Board Settings

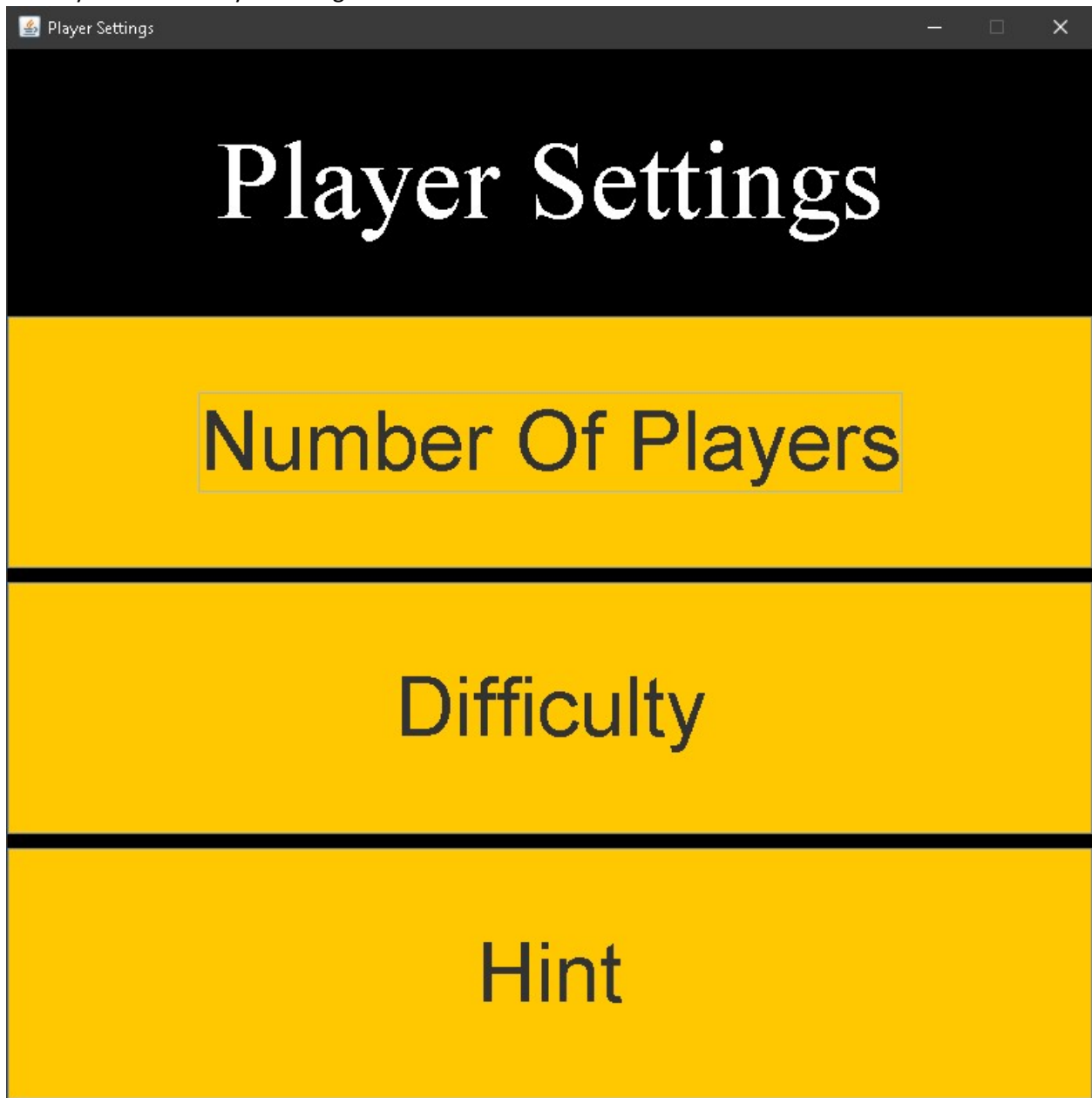


## Color Palette Settings





When you click on Player Settings in the main menu



Number of players settings

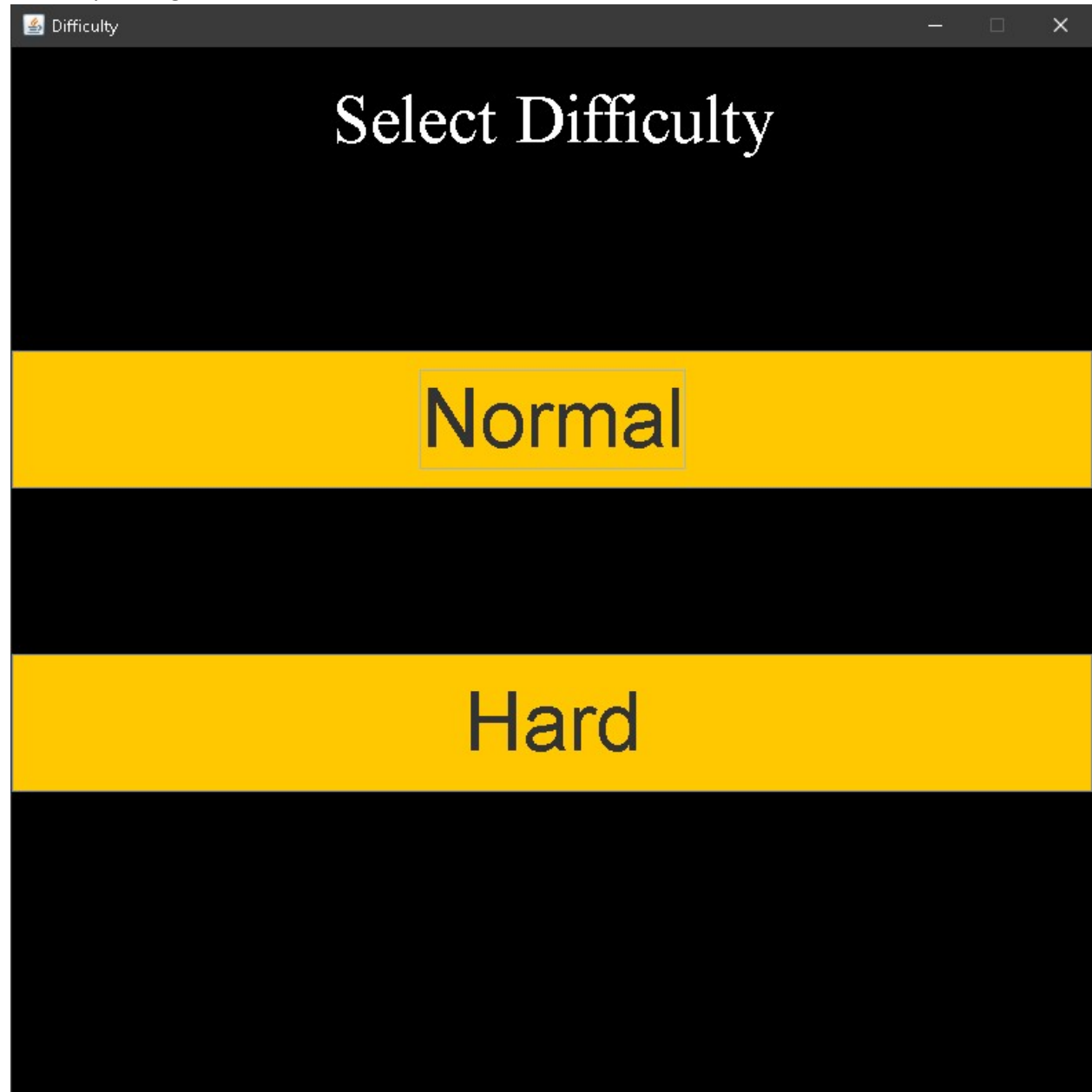


The screenshot shows a window titled "Number of Players" with a dark gray header bar containing standard window controls. The main area has a black background. At the top, the text "Enter Number Of Players" is displayed in a large, white, serif font. Below this is a white text input field containing the number "10" with a vertical cursor to its right. A large, solid yellow button with the word "Save" in black, sans-serif font is positioned below the input field. The bottom portion of the window is a solid black rectangle.

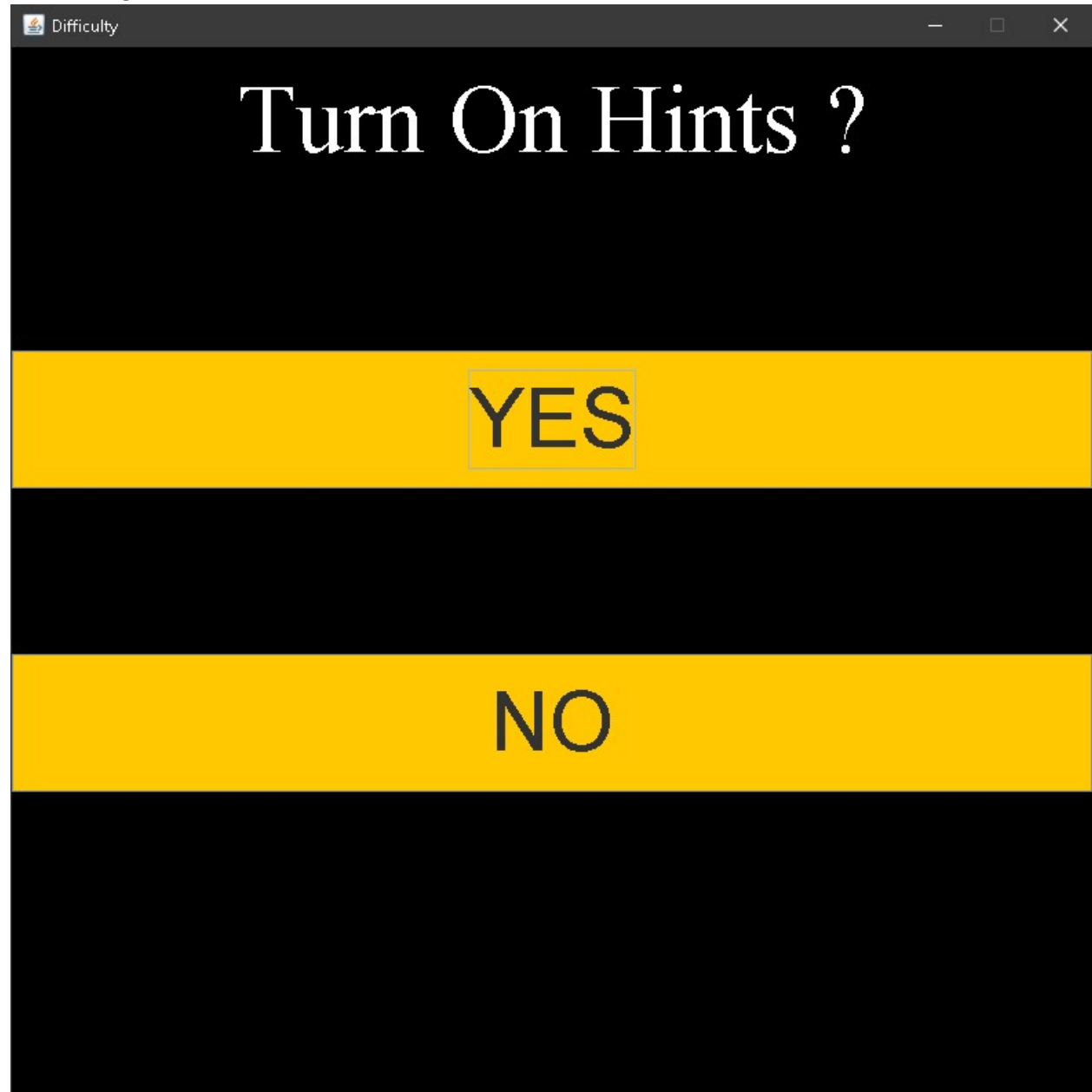
Error when user inputs illegal number of players



## Difficulty Settings

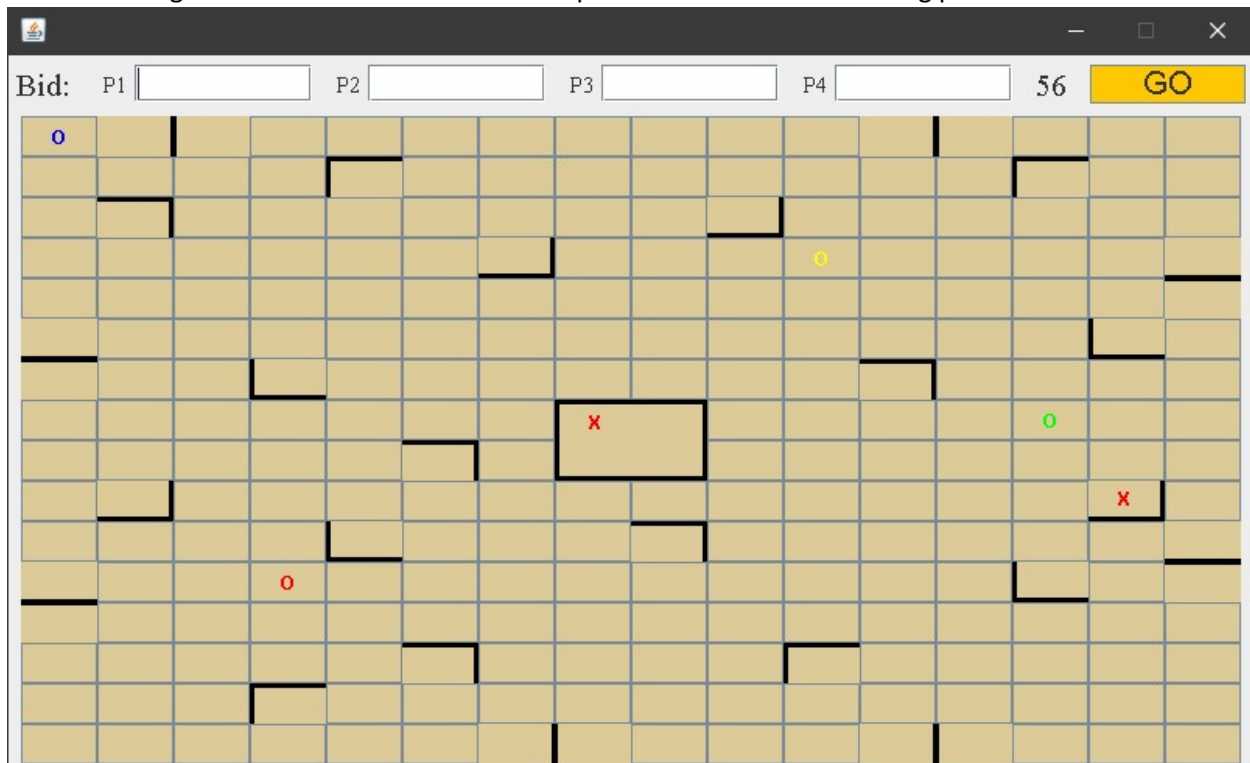


## Hint Settings

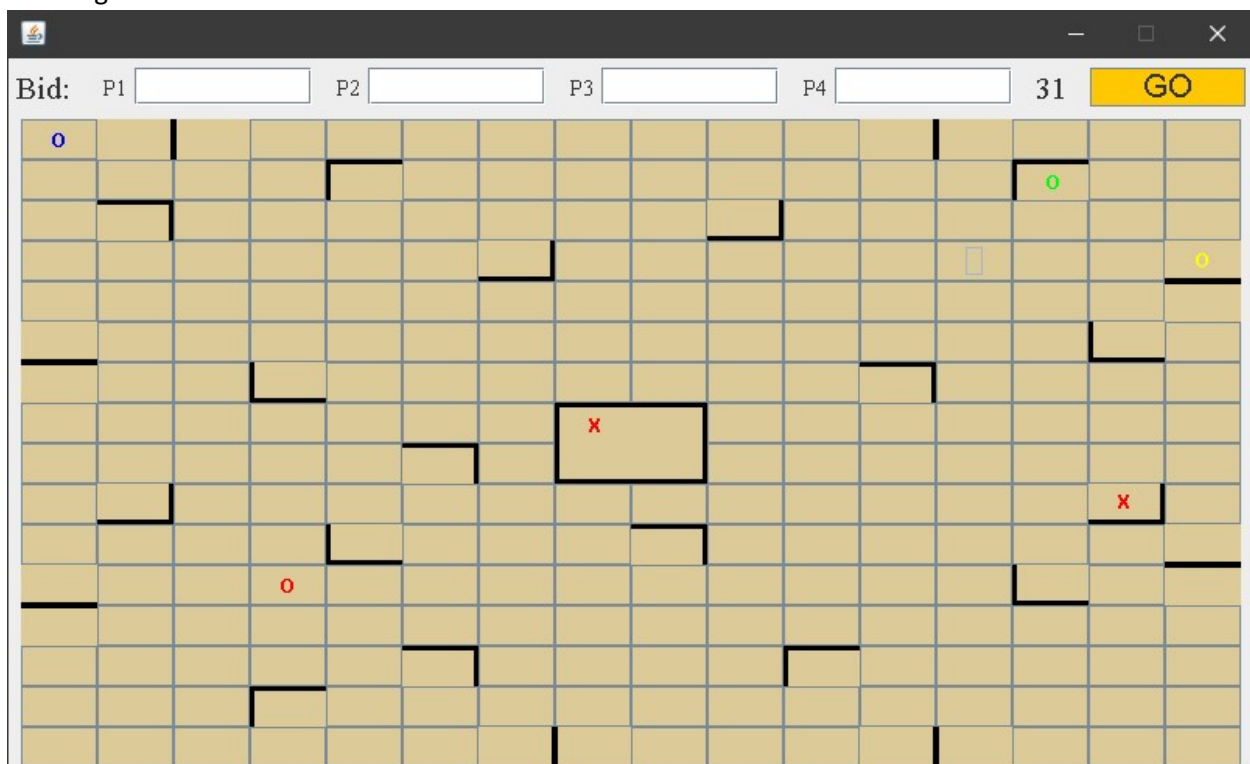




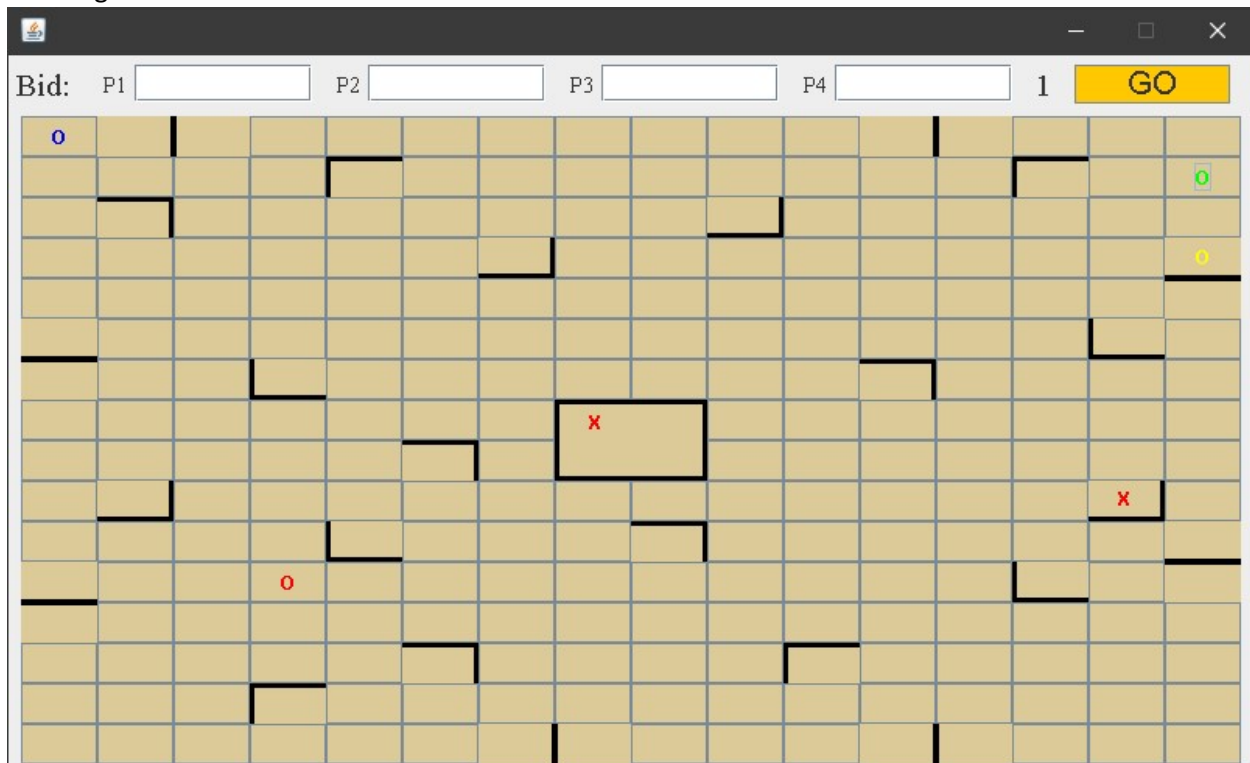
Game showing default board with default color palette with robots in starting positions



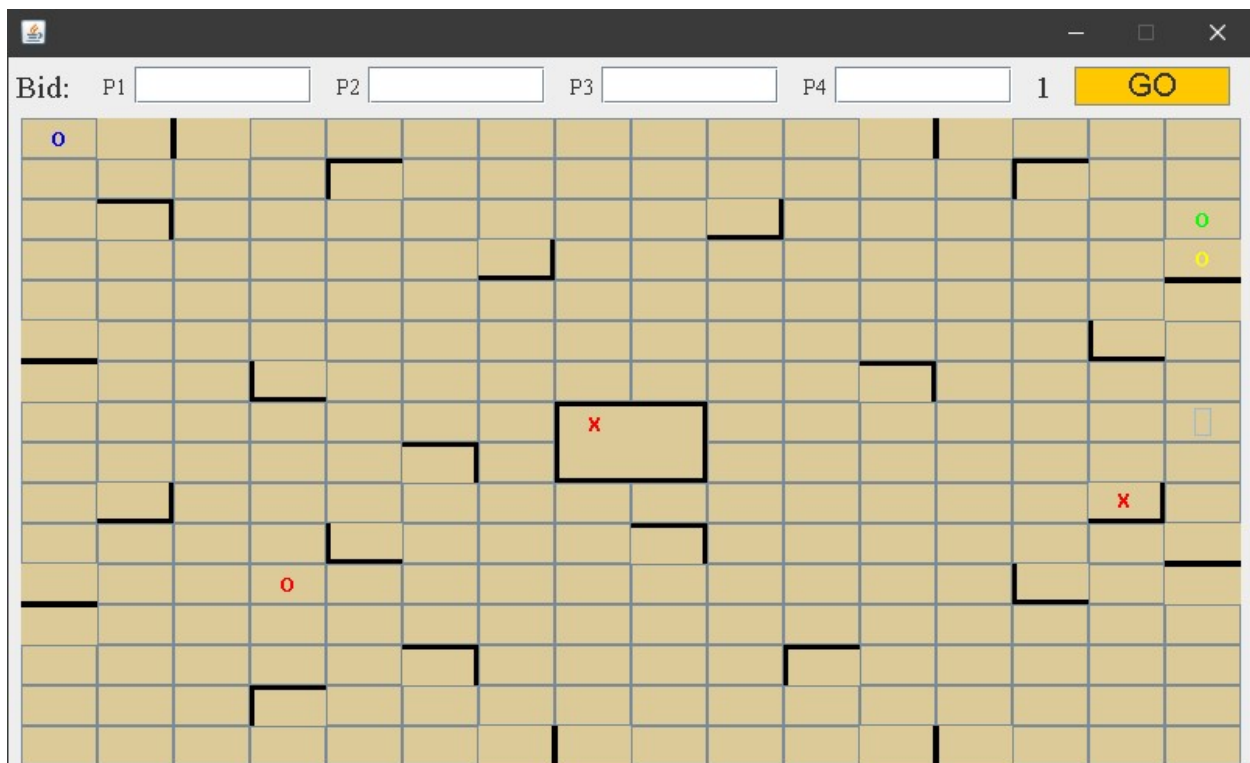
Showing that robot can be moved



Showing that robot can be moved



Showing that collisions with another robot work correctly



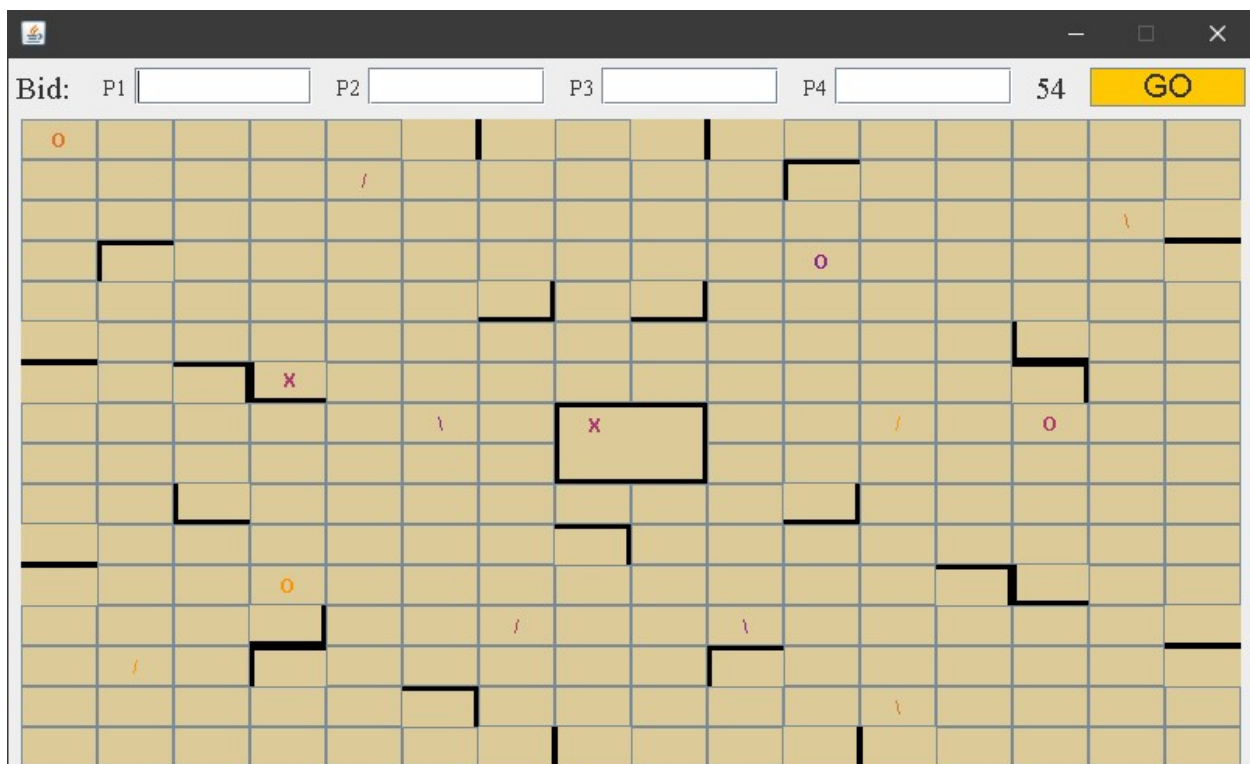
Invalid bid Entered



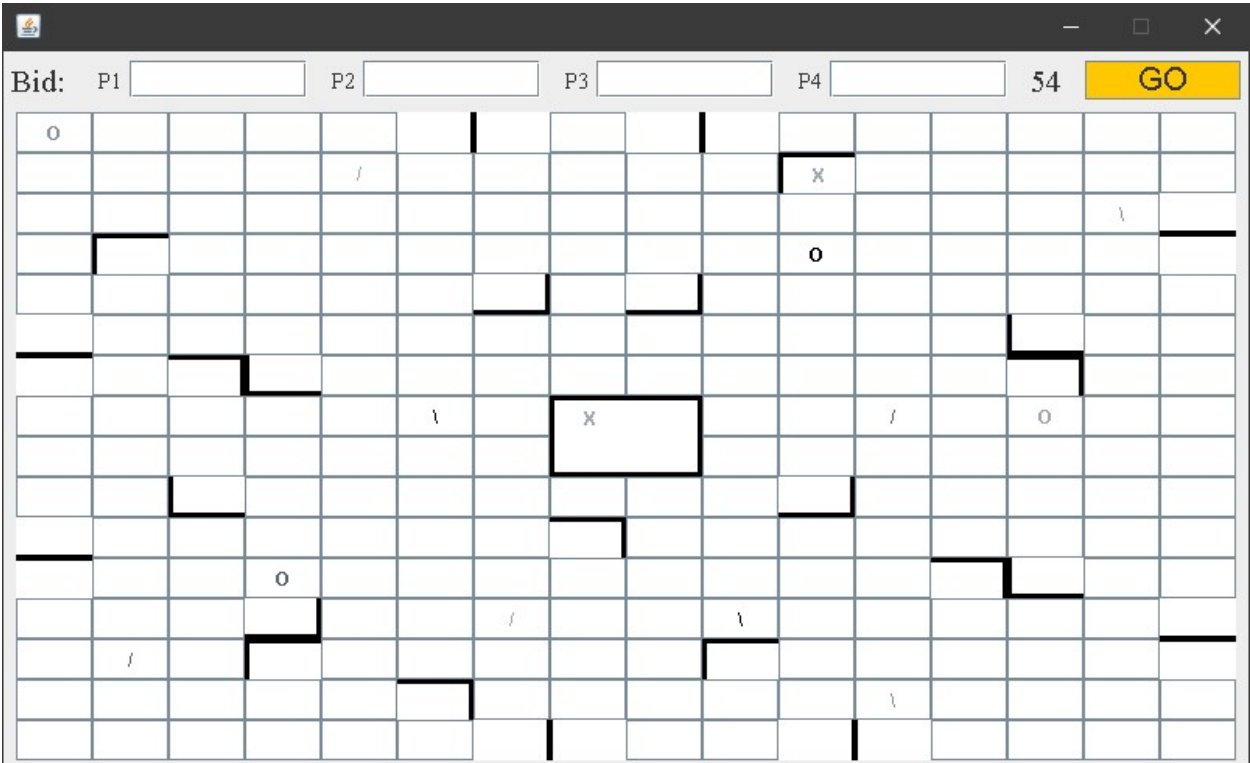
Notification when you save the game and it works



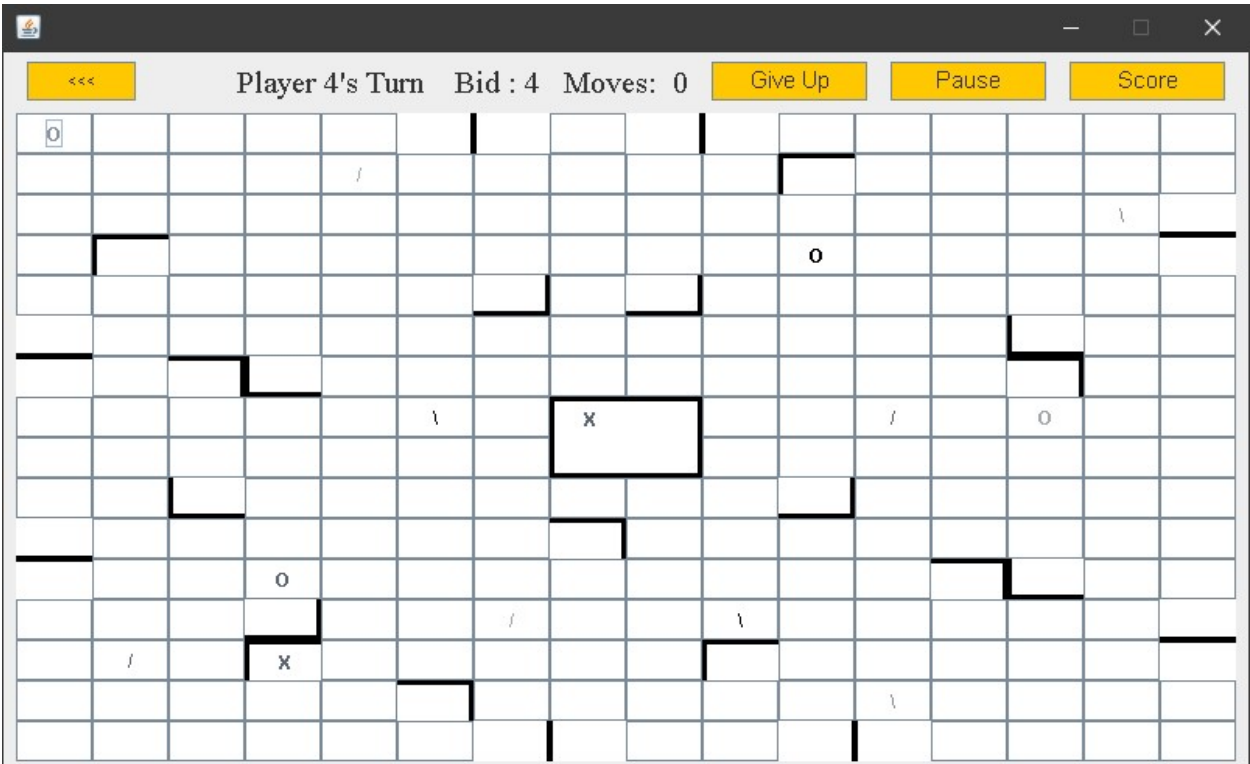
Showing complex board with blue and orange colour palette with robots in starting positions



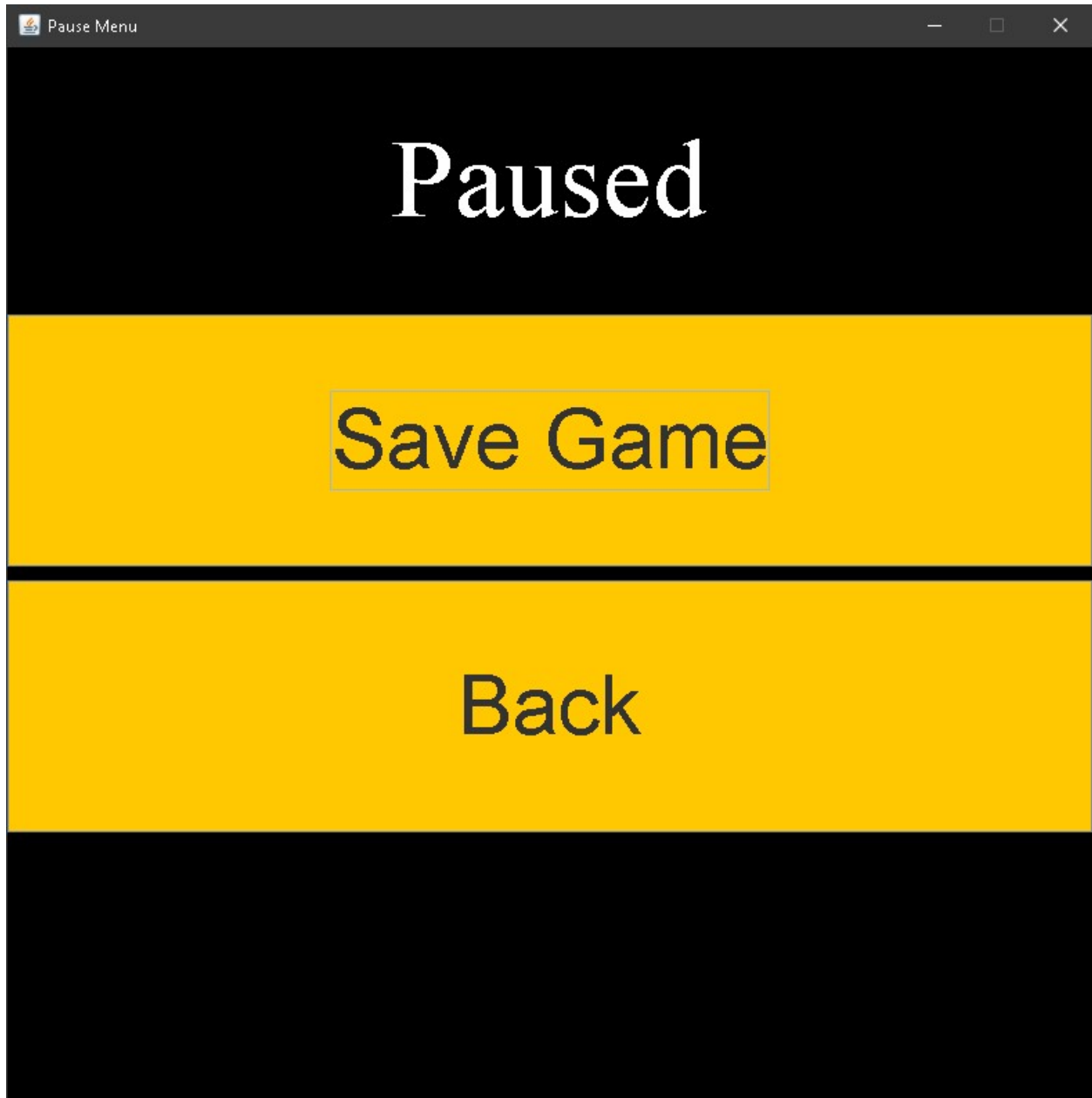
Grey Scale Colour Palette



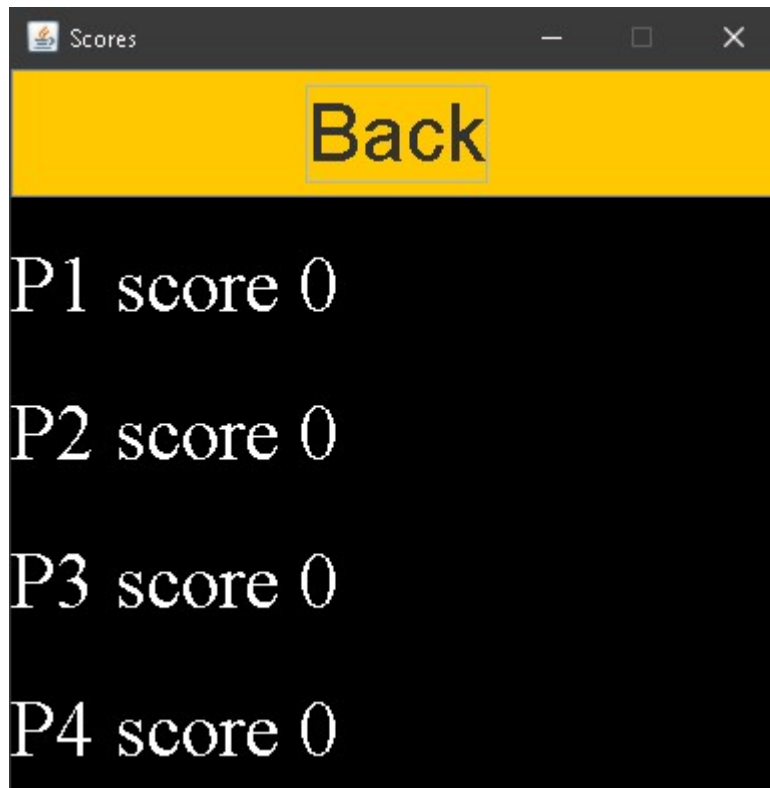
Board while in play



## Pause Screen



## Score Screen



After Clicking Exit on home menu: