



LAB7 REPORT

Hibernate Optimization

ABSTRACT

Hibernate Optimization for given data set. Runtime and generated queries are included for better understand Hibernate query optimization. Source code:

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Task description

In this exercise we will use `System.nanoTime()` to check how long it takes for MySQL and Hibernate to retrieve the same dataset with different fetching strategies.

The Application:

The application has a `Populate.java` file that will insert 100,000 owner objects, each with 10 associated pet objects into the database. Run it once (will take a while).

Then change line 24 of the `persistence.xml` file to have the value of “none” instead of “drop-and-create”. This will stop the tables from being re-created every time and keeping you from having to recreate all the data.

Then run `App.java`, which will create an N+1 and tell you how long it took.

The Exercise:

Consider what the application does, and write down which strategy you think will perform best under these circumstances. To get a more accurate time you should probably run each test 3 times and take the average, but once is okay to get an idea.

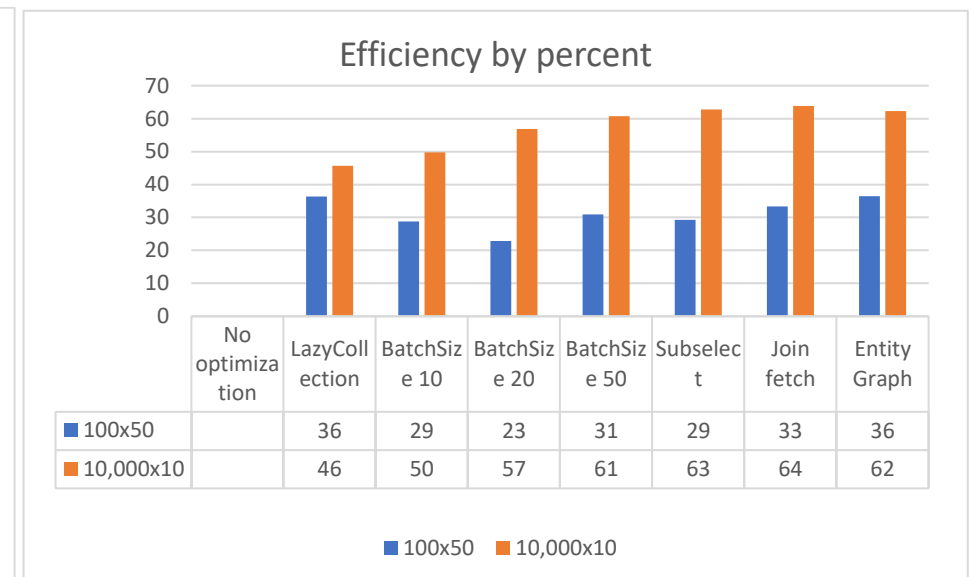
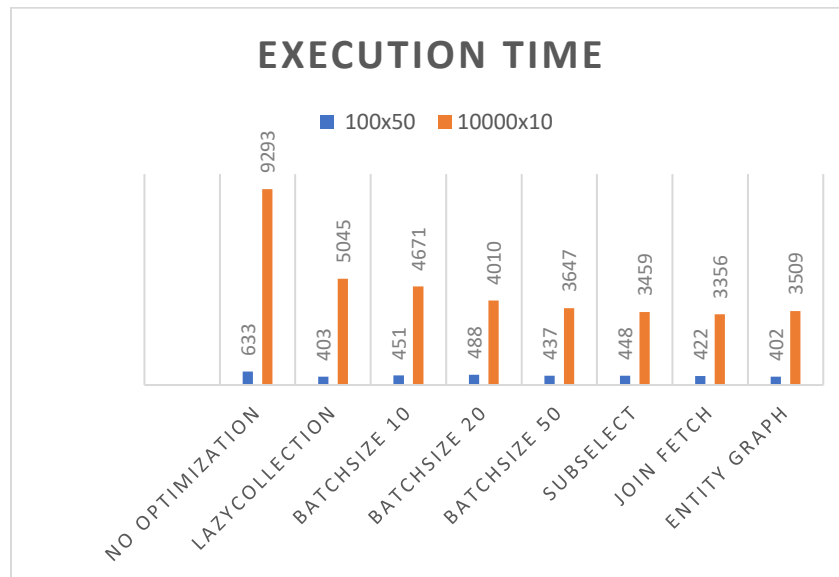
- a) Add the `@LazyCollection` with option `EXTRA` to the association and run `App` again.
- b) Remove the `@LazyCollection`, and modify the mapping for `Owner.java` to use batch fetching, batch size 10. Also check the time when using sizes 5 and 50.
- c) Modify the mapping to use the sub-select strategy instead of batch fetching.
- d) Remove the sub-select strategy and use a join fetch query in `App.java` to retrieve everything. Also check the difference between using a named query, or just a query directly in code.
- e) Lastly modify the application to use an Entity Graph instead of a join fetch.

Check to see if the strategy you thought would perform best was indeed the best for this situation. Remember, just because a strategy performed well under these circumstances does not necessarily mean it will perform well under other circumstances.

Runtime

Data size		Initial	Relation			Query	
Owners	Pets	No optimization	LazyCollection	BatchSize	Subselect	Join fetch	Entity Graph
		N	N	N/batch size	1	1	1
100	5	633ms	403ms	10 = 451ms 20 = 488ms 50 = 437ms	448ms	422ms	402ms
10000	10	9293ms	5045ms	10 = 4671ms 20 = 4010ms 50 = 3647ms	3459ms	3356ms	3509ms

Comparison by graph



Solution summary

Optimization Method	DB hit	Syntax
@LazyCollection	N	<pre> @OneToMany (cascade={CascadeType.<i>PERSIST</i>}) @JoinColumn (name="<i>clientid</i>") @LazyCollection(LazyCollectionOption.<i>EXTRA</i>) private List<Pet> <i>pets</i>; </pre>
@Batchsize	N/batchSize	<pre> @OneToMany (cascade={CascadeType.<i>PERSIST</i>}) @JoinColumn (name="<i>clientid</i>") @BatchSize(size=<i>10</i>) private List<Pet> <i>pets</i>; </pre>
@FetchMode. Subselect	1	<pre> @OneToMany(cascade = {CascadeType.<i>PERSIST</i>}) @JoinColumn(name="<i>clientid</i>") @Fetch(FetchMode.<i>SUBSELECT</i>) private List<Pet> <i>pets</i>; </pre>
Join Fetch query	1	<pre> @OneToMany (cascade={CascadeType.<i>PERSIST</i>}) @JoinColumn (name="<i>clientid</i>") private List<Pet> <i>pets</i>; TypedQuery<Owner> query = em.createQuery("from Owner o JOIN FETCH o.<i>pets</i>", Owner.<i>class</i>); </pre>
Entity Graph query	1	<pre> EntityGraph<Owner> graph = em.createEntityGraph(Owner.<i>class</i>); graph.addAttributeNodes("<i>pets</i>"); TypedQuery<Owner> query = em.createQuery("from Owner", Owner.<i>class</i>); query.setHint("javax.persistence.fetchgraph", graph); List<Owner> ownerlist = query.getResultList(); </pre>

Generated queries for each method

Initial query

```
select
  pets0_.clientid as clientid3_1_0_,
  pets0_.id as id1_1_0_,
  pets0_.id as id1_1_1_,
  pets0_.name as name2_1_1_
from
  Pet pets0_
where
  pets0_.clientid=?
N / 633 milliseconds.
```

Join fetch query

```
select
  owner0_.id as id1_0_0_,
  pets1_.id as id1_1_1_,
  owner0_.name as name2_0_0_,
  pets1_.name as name2_1_1_,
  pets1_.clientid as clientid3_1_0_,
  pets1_.id as id1_1_0_
from
  Owner owner0_
inner join
  Pet pets1_
  on owner0_.id=pets1_.clientid
1 / 422 milliseconds.
```

@LazyCollection

```
select
  count(id)
from
  Pet
where
  clientid=?
N | 403 milliseconds.
```

FetchMode.SUBSELECT

```
select
  pets0_.clientid as clientid3_1_1_,
  pets0_.id as id1_1_1_,
  pets0_.id as id1_1_0_,
  pets0_.name as name2_1_0_
from
  Pet pets0_
where
  pets0_.clientid in (
    select
      owner0_.id
    from
      Owner owner0_
  )
1 / 448 milliseconds.
```

Batch fetching / @BatchSize(size=<n>)

```
select
  pets0_.clientid as clientid3_1_1_,
  pets0_.id as id1_1_1_,
  pets0_.id as id1_1_0_,
  pets0_.name as name2_1_0_
from
  Pet pets0_
where
  pets0_.clientid in (
    ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?
  )
N/batchSize / 437 milliseconds
```

Entity Graph

```
select
  owner0_.id as id1_0_0_,
  pets1_.id as id1_1_1_,
  owner0_.name as name2_0_0_,
  pets1_.name as name2_1_1_,
  pets1_.clientid as clientid3_1_0_,
  pets1_.id as id1_1_0_
from
  Owner owner0_
left outer join
  Pet pets1_
  on owner0_.id=pets1_.clientid
1 / 402 milliseconds.
```