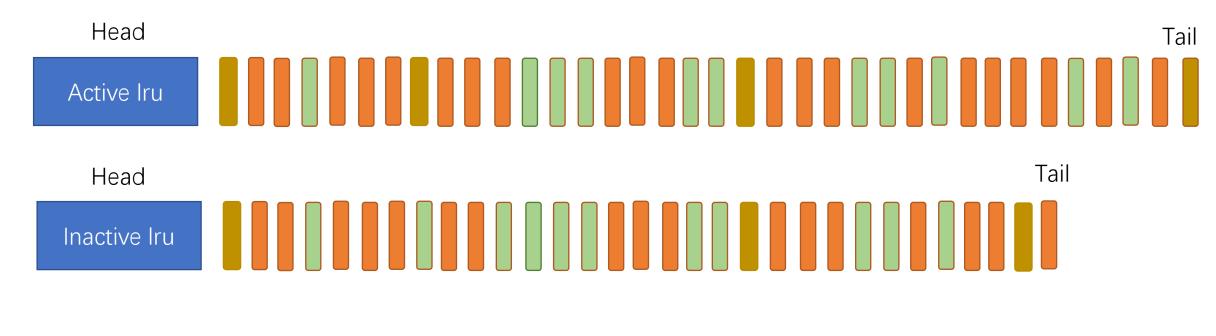
Workingset Based Memory Reclaim

DiDi Chuxing Kernel Team

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Node 0 DMA32 young page

Node 0 Normal young page

Node 1 Normal young page

Known issue

- The time to trigger kswapd is late
- Lru aging is less frequent

About Reclaim

- Global reclaim
 - Min/low/high
 - /proc interface
 - min_free_kbytes
 - watermark_scale_factor
 - watermark_boost_factor
- Cgroup reclaim
- The reality is
 - In K8S production, we saw lots of direct relaim from "sar -B"

Why Kswapd Not Catch Up

- Single thread vs multiple thread
 - Kswapd cannot produce enough free memory in a short period to handle burst memory allocation by multiple threads/processes
 - Ex.: new rich container created
 - the application process + all kinds of agents
- Direct reclaim does reclaime more memory than kswapd
 - shrink_Iruvec
- What if kswapd produces enough memory
 - Ultimately, but not immediately

What If Trigger Kswap Ahead of Time

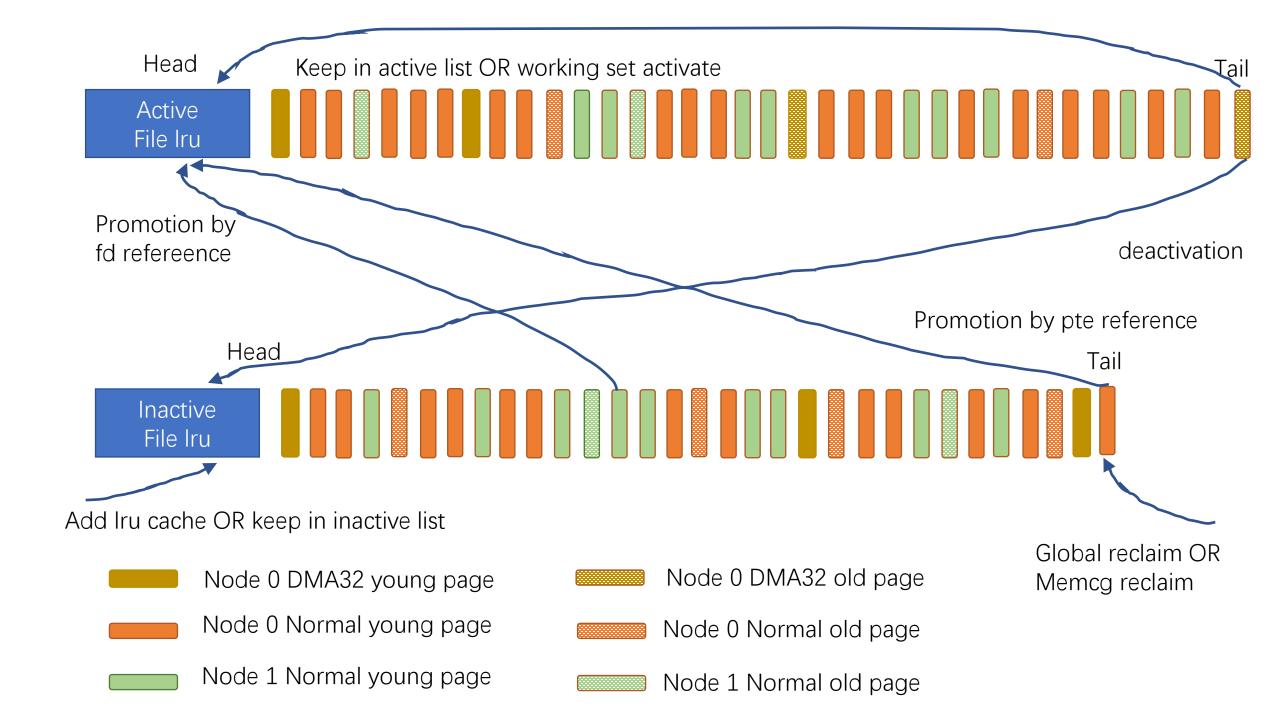
- It does make sense
- But active/inactive ratio is changed since commit # 59dc76b
 - "mm: vmscan: reduce size of inactive file list"
- Based on working set, evicted page can be promoted directly with regards to refault distance, so Rik van Riel utilizes the side effect of workingset activation to reduce inactive Iru.
- Advantage
 - Friendly to filter out streaming I/O
- Disadvantage
 - Short window for candidate of activation

Current Situation

- If inactive tail has enough cold pages, we could safely reclaim them in proactive way. Otherwise, it costs to build new working set.
- How to tell the coldness of pages
 - Aging
 - Explicitly aging for anon pages
 - mark_page_accessed for fd access
 - Second chance for mapped pages
 - Aging happens
 - Shrink_inactive_list: second chance check
 - Shrink_active_list: deactivate page
 - Kswapd age anon pages

Our Solution

- Periodically aging thread
 - Age file pages in a fix duration
 - Based on idle page tracking:
 - use page_is_idle() to detect whether page was referenced since last round scan
- Periodically proactive reclaim thread
 - If page is cold enough, reclaim it from Iru list
 - Grab Iru lock to maintain Iru list and add 1 extra refent on page
 - Grab page lock to reclaim it
 - Remove page refcnt
 - Remove the page from VFS page cache (AKA radix tree)
 - Uncharge from memcg
 - Add into pcp free list
 - Similar to shrink_inactive_list, but reclaim pages from several memcgs



High Level View

- Original Iru is FIFO
- With this patch, Iru could be handled as pseudo double linked list
 - Add in head
 - Delete from any position

Overhead & Benefit

- Overhead
 - About 1% cpu for aging
 - About 2% cpu for evict
- Benefit
 - Friendly to heavy page cache scenario
 - Direct reclaim almost disappears
- Limitation
 - Not work on mapped page, because rmap is expensive
 - This patchset is designed for 4.18 kernel

Future work

- Redesign solution for upstream
 - Memcg page aging & order
 - Debugfs interface to trigger proactive reclaim
- Will be ready in Nov.

NEXT

- What is next from DiDi Kernel team
 - More contributions to upstream
 - More effort on cloud native containers
- Stay tuned
- BTW: we are hiring



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