



## **Example of physical layer on an AWGN channel:**

Satellite Digital Video Broadcasting: DVB-S (1994)

### **Physical layer**

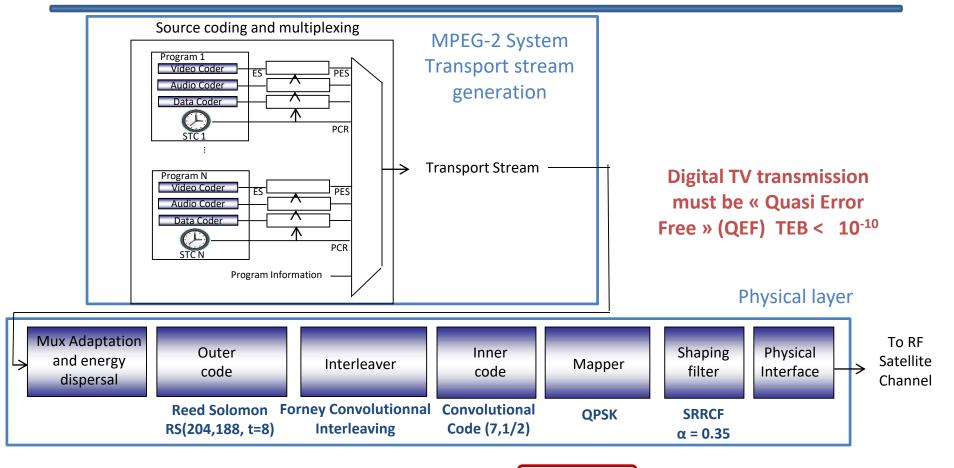
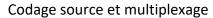


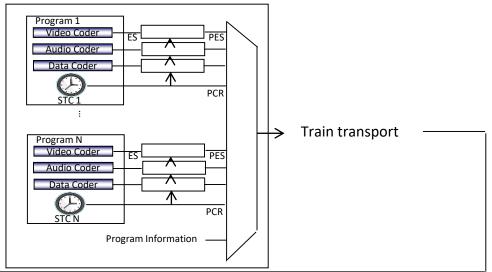
Table D.1: Example of System performance over 33 MHz transponder

Bit rates

Bit Rate R <sub>u</sub> (after MUX)	Bit Rate R'u (after RS)	Symbol Rate	Convolut. Inner	RS Outer	C/N (33 MHz)
[Mbit/s]	[Mbit/s]	[Mbaud]	Code Rate	Code Rate	[dB]
23,754	25,776	25,776	1/2	188/204	4,1
31,672	34,368	25,776	2/3	188/204	5,8
35,631	38,664	25,776	3/4	188/204	6,8
39,590	42,960	25,776	5/6	188/204	7,8
41,570	45,108	25,776	7/8	188/204	8,4
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**Physical layer** 





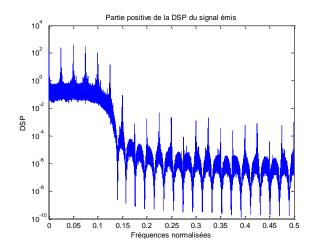
#### Example on an image



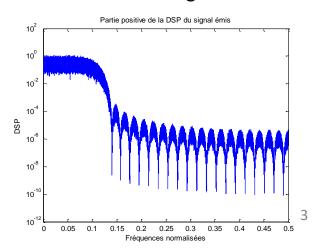
Mux Adaptation and energy dispersal

**Scrambling** 

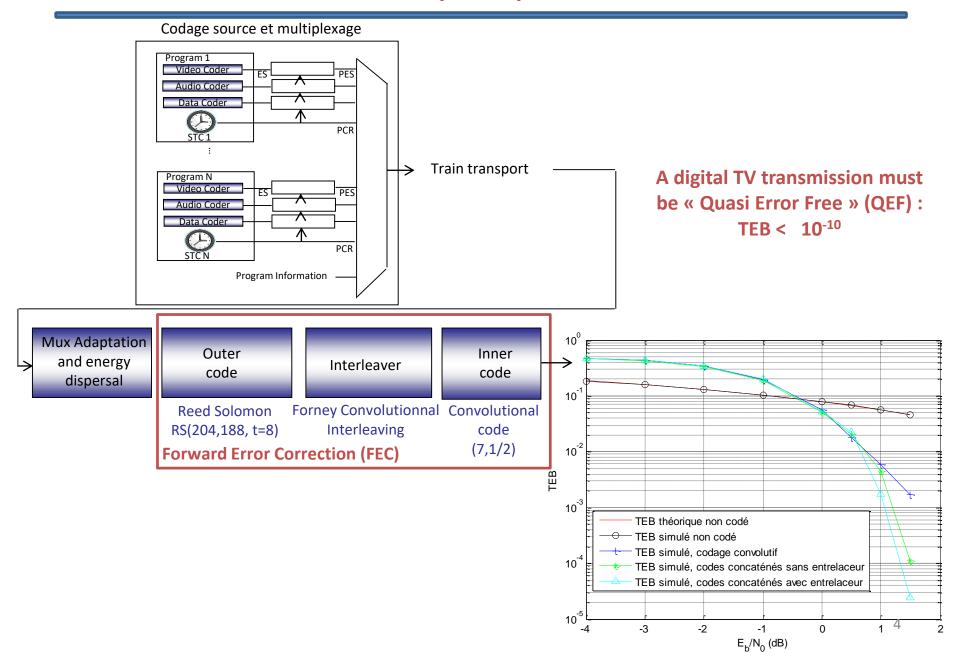
# PSD of the unscramble signal:



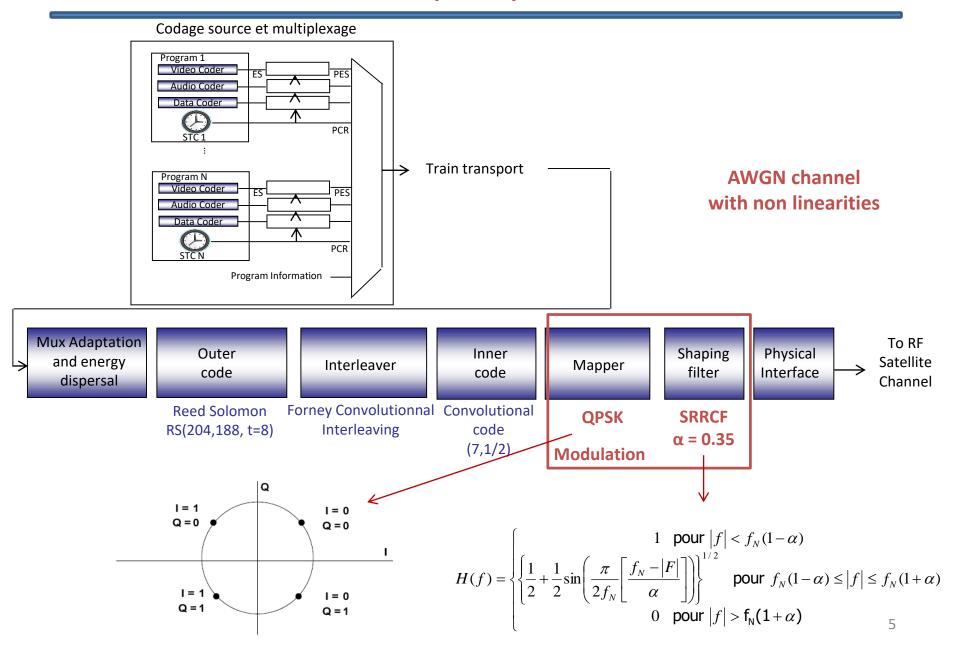
## PSD of the scramble signal :



### **Physical layer**



#### **Physical layer**



### References

- → <u>Digital Video Broadcasting (DVB)</u>: Framing structure, channel coding and modulation for 11/12 GHz satellite services, norme ETSI EN 300 421.
- → <u>Digital Video Broadcasting (DVB)</u>: User guidelines for the second generation system for broadcasting, interactive services, news gathering and other broadband satellite applications (DVB-S2), norme ETSI EN 102 376.