Web Services

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This lecture is about web services.

Motivations

- Motivations
 - Coarse-grained application integration
 - Unit of integration: the "service" (interface + contract)
- Constraints
 - Applications developed independently, without anticipation of any integration
 - Heterogeneous applications (models, platforms, languages)
- Consequences
 - No definition of a common model
 - Elementary common basis
 - For communication protocols (messages)
 - For the description of services (interface)
 - Base choice: XML (because of its adaptability)

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The example of RPC tool we have seen, Java RMI, is restricted to interactions within Java applications, allowing remote invocations of Java objects.

With Web services, the motivation is to provide a RPC facility for the interaction (and integration) of coarse-grained applications (that we call services). A service is supposed to be much bigger than a simple Java object.

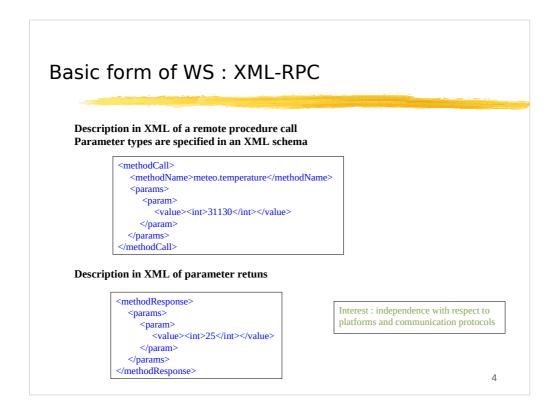
Web Services (WS)

- Conceptual contribution
 - ➤ No new fundamental concept ...
 - > ... so, what for ?
- Concrete contribution
 - Practically address the heterogeneity problem
 - ► Large-scale (world wide) integration of application
 - Heavy implication of main IT actors

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No new conceptual concepts here, but justified by

- it addresses the problem of heterogeneity. Providers and consumers may be of different organizations and use different languages, OS \dots
- it was pushed by the main IT actors

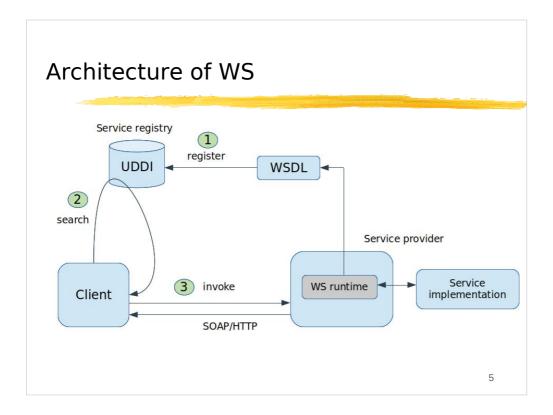


XML-RPC was a precursor of what are web services now.

XML-RPC was a RPC protocol relying of XML for the representation of requests and HTTP for the transport of requests.

The idea was to be independent from execution platforms or languages and to rely on widely recognized and adopted formats.

XML-RPC was a precursor and evolved into SOAP, the protocol used in web services.



This figure illustrates the architecture of web services (WS).

A service provider may implement a service in any language and/or platform, as soon as a runtime for WS exists in his environment.

The runtime is a composed of

- stub and skeleton generators
- a WSDL generator
- a web server for making services available on the internet

Then, on the server side, the service implementation is linked with the web server, in order to be able to receive requests through the HTTP communication protocol. A skeleton is generated and is a web application in the web server. A WSDL description (Web Service Description Language) of the service is generated and published, i.e. made available to potential clients.

The WS architecture specifies that a service registry (a naming service) should be used for the publication and discovery of WSDL descriptions. However, UDDI was not actually used. Generally the WSDL of a WS can be published on a Web server as any document.

On the client side, the WSDL description can be copied and used to generate a stub in the environment of the client. Notice that the environment of the client is not mandatorily the same as the one of the server. Then the client can implement an application which is able to invoke the WS by calling the stub.

The stub communicates with the skeleton with the SOAP/HTTP protocol which is a standard.

HTTP and SOAP are standards from the W3C.

SOAP describes the syntax of request and response messages which are transported with HTTP.

Elements of WS

- Description of a service
 - ➤ WSDL : Web Services Description Language
 - Standard notation for the description of a service interface
- Access to a service
 - > SOAP : Simple Object Access Protocol
 - Internet protocol allowing communication between Web Services
- Registry of services
 - > UDDI : Universal Description, Discovery and Integration
 - Protocol for registration and discovery of services

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Therefore the main elements of WS are:

- the description of the service in WSDL. Generally, from an implementation of a service (e.g. a procedure), tools are provided to generate the WSDL description of the service, which is published for clients. The clients can used this WSDL description to generate stubs so that calls to the service can be programmed easily.
- access protocols which are SOAP (for the content of messages) and HTTP (for the transport). All the WS runtimes (in any environment) comply with these standards.
- registries of service (UDDI) which are not really used.

Tools

- From a program, we can generate a WS skeleton
 - Example: from a Java program, we generate
 - A servlet which receives SOAP/HTTP requests and reproduces the invocation on an instance of the class
 - · A WDSL file which describes the WS interface
- The generated WSDL file can be given to clients
- From WSDL file, we can generate a WS stub
 - Example: from a WSDL file, we generate Java classes which can be used to invoke the remote service
- Programming is simplified
- Such tools are available in different langage environments

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To illustrate this, we give an example of use in the Java environment.

In the Java environment, a WS tool is used to generate from a program (with an exported interface) a skeleton as a servlet. A servlet is a Java program which runs in a web server. This servlet/skeleton received SOAP/HTTP requests and reproduces the invocation on an instance of the class. The WSDL specification of the WS is also generated.

The WSDL file is published and imported by the client.

From the WSDL specification, the client can generate stubs which make it easier to program WS invocations.

In the following slides, we give an example with Apache Axis.

Example: programming a Web Services

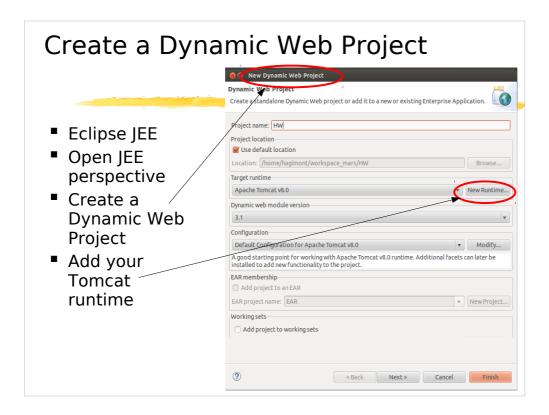
- Eclipse JEE
- Apache Axis
- Creation of a Web Service
 - From a Java class
 - ➤ In the Tomcat runtime
 - > Generation of the WSDL file
- Creation of a client application
 - Generation of stubs from a WSDL file
 - Programming of the client

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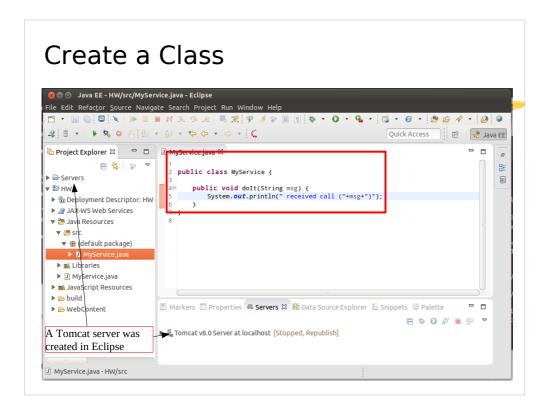
We use Eclipse JEE and Apache Axis which is available in Eclipse JEE.

Apache Axis is used to generate from a Java class a servlet which is installed in the Tomcat engine (the web server). It also generates the WSDL description which describes the interface of the WS.

On the client side, the WSDL description is used to generate stubs which are used to invoke the WS in a client program.

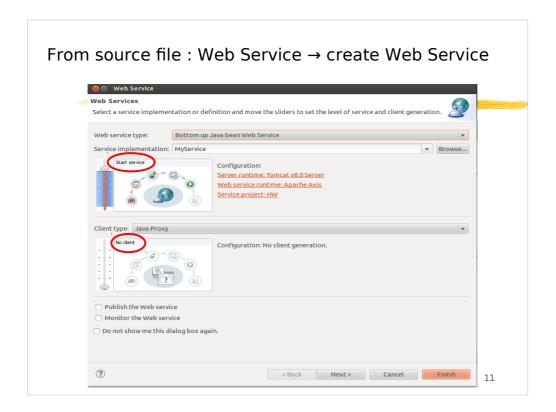


In Eclipse, we create a dynamic web project (a project allowing the develop servlets) and add the Tomcat runtime.

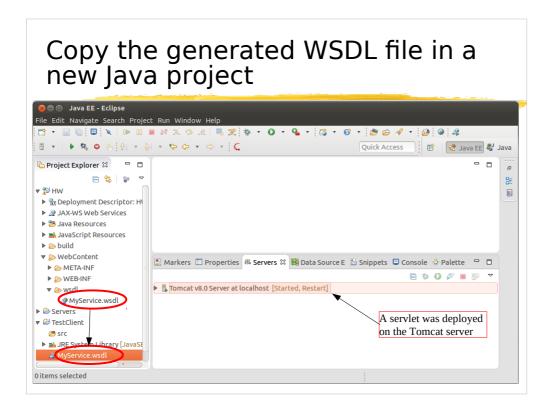


In this project, we create a class.

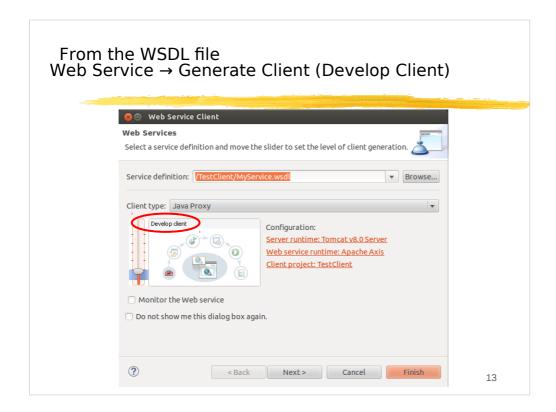
Notice that a Tomcat server is running in Eclipse.



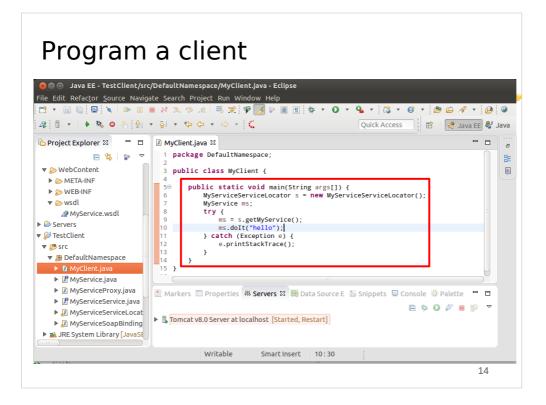
From the source file of the class, we can generate (right click) a WS from this file.



Then, we create a new Java project and copy the WSDL description in the new project.

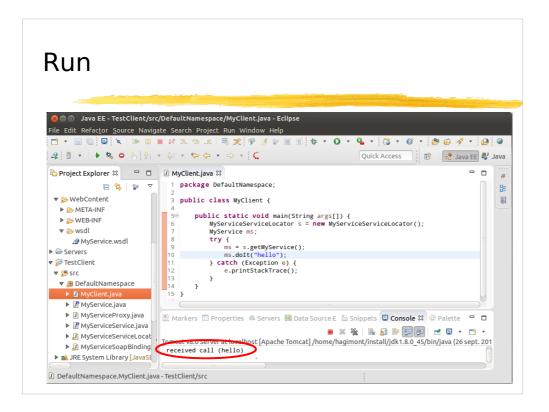


In the new project, from the WSDL file, we generate (right click) the stubs (develop Client).



In the new project, we can program an application which makes an invocation of the WS.

The procedure to follow to invoke the WS depends on the tool used (here Apache Axis).



We can then run the client program which invokes the WS.

Generated WSDL

```
<wsdl:definitions targetNamespace="http://DefaultNamespace"</pre>
xmlns:apachesoap="http://xml.apache.org/xml-soap" xmlns:impl="http://DefaultNamespace" xmlns:intf="http://DefaultNamespace" xmlns:wsdl="http://schemas.xmlsoap.org/wsdl/"
xmlns:wsdlsoap="http://schemas.xmlsoap.org/wsdl/soap/"
xmlns:xsd="http://www.w3.org/2001/XMLSchema">
<!--WSDL created by Apache Axis version: 1.4
Built on Apr 22, 2006 (06:55:48 PDT)-->
<wsdl:types>
 <schema elementFormDefault="qualified" targetNamespace="http://DefaultNamespace"
xmlns="http://www.w3.org/2001/XMLSchema">
  <element name="doIt">
  <complexType>
   <sequence>
    <element name="msg" type="xsd:string"/>
   </sequence>
  </complexType>
  </element>
  <element name="doItResponse">
  <complexType/>
  </element>
 </schema>
                                                                                                    16
</wsdl:types>
```

We can have a look at the WSDL description.

We can see that the WSDL syntax is not very simple. Therefore such WSDL descriptions are not written by the user, but generally generated by the tool on the server side and imported by the client.

Generated WSDL

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Very verbose!

Generated WSDL

```
<wsdl:binding name="MyServiceSoapBinding" type="impl:MyService">
   <wsdlsoap:binding style="document" transport="http://schemas.xmlsoap.org/soap/http"/>
   <wsdl:operation name="doIt">
     <wsdlsoap:operation soapAction=""/>
     <wsdl:input name="doItRequest">
  <wsdlsoap:body use="literal"/>
     </wsdl:input>
     <wsdl:output name="doItResponse">
       <wsdlsoap:body use="literal"/>
     </wsdl:output>
   </wsdl:operation>
 </wsdl:binding>
 <wsdl:service name="MyServiceService">
   <wsdl:port binding="impl:MyServiceSoapBinding" name="MyService">
     <wsdlsoap:address location="http://localhost:8080/HW/services/MyService"/>
   </wsdl:port>
 </wsdl:service>
</wsdl:definitions>
                                                                                               18
```

Very very verbose!

SOAP request(with TCP/IP Monitor)

We can have a look at the SOAP request. This is simply a standardized format for exchanged messages.

SOAP response

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Here is the SOAP response.

REST Web Services

- A simplified version, not a standard, rather a style
- Use of HTTP methods

GET : get data from the server

POST : create data in the server

PUT : update data in the server

> DELETE : delete data in the server

- Invoked service in the URL : <URL>/service
- Parameter passing
 - HTTP parameters
 - > XML or JSON
- Many development environments

Examples : resteasy, jersey

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SOAP/WSDL based WS were very popular few years ago. They are now obsolete.

An evolution of WS is REST WS. This is a simplified version which is very popular now. Notice the REST WS is not a standard, but rather a recommendation or a style of implementation.

It relies on HTTP requests (GET, POST, PUT, DELETE), but mainly GET and POST are used. GET is used when you want to read (only) data from the WS while POST is used when you want to modify something in the WS.

The service that you call is encoded in the URL: <url>/service

Parameter passing can be based on HTTP parameters, XML or JSON (in the body of requests or responses).

The description of a REST WS is simply a document describing the services that you may call and the passed parameters (names, formats).

Currency API Request The base URL for our currency API is https://www.amdoren.com/api/currency.php Request Parameters		www.amdoren.coCurrency convert
Parameter	Description	
api_key	Your assigned API key. This parameter is required.	
from	The currency you would like to convert from. This parameter is required.	
to	The currency you would like to convert to. This parameter is required.	
amount	The amount to convert from. This parameter is optional. Default is a value of 1.	
	test exchange rate in EUR for 1 USD: amdoren.com/api/currency.php?api_key=IBZzdLmM2yCYaXjgTZ6x&from=USD&to=E VI Response	EUR
	Description	
Element		
Element error	Error code. Value greater than zero indicates an error. See list below.	
	-	
error	-	
error error_messa amount Example: JSON data ref	e Short decription of the error. See list below.	

Here is an example of description of a REST WS. This is for a currency converter.

It says that you have one service available:

https://www.amdoren.com/api/currency.php

It lists the parameters that may be passed in the HTTP GET request. A example is given.

It then describes the response which is a JSON. A example is given.

Example with Resteasy (server)

WS class

```
@Path("/")
public class Facade {
     static Hashtable<String, Person> ht = new Hashtable<String, Person>();
                                                                                                    Receives a JSON
     @Path("/addperson")
@Consumes({ "application/json" })
public Response addPerson(Person p) {
                                                                                             Deserialized into a Java object
                                                                                                      void method
            ht.put(p.getId(), p);
return Response.status(201).entity("person added").build();
                                                                                                    Returns an object
                                                                                                 Serialized into a JSON
     @Path("/getperson")
@Produces({ "application/json" })
                                                                                                Receives an id parameter
     public Person getPerson(@QueryParam("id") String id) {
            return ht.get(id);
     @Path("/listpersons")
@Path("/listpersons")
@Produces({ "application/json" })
public CollectionPerson> listPersons() {
            return ht.values();
                                                                 Person is a simple POJO
```

As for SOAP/WS, many tools were implemented to help developers.

Here, we present Resteasy (Jersey is also a very popular one you may look at).

On the server side, you can use annotations in a Java program to say:

- each method is associated with a path in the URL used to access the WS
- @Path : specifies the element of the path associated with the class or the method. Here method addPerson() is associated with path /addperson
- @POST or @GET: specifies which HTTP method is used. Notice that GET returns an object (data) while POST returns an HTTP code (and a message).
- @Consumes : specifies that we receive a JSON object which is deserialized into a Java object.
- @Produces : specifies that we return a Java object which is serialized into a JSON object.
- @QueryParam : the getPerson() method has an "id" parameter. The QueryParam annotation associates this parameter with an "id" HTTP parameter.

Example with Resteasy (server)

- Add the RestEasy jars in Tomcat
- In eclipse
 - Create a Dynamic Web Project
 - ➤ Add RestEasy jars in the buildpath
 - Create a package
 - Implement the WS class (Facade + Person)
 - Add a class RestApp

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To run this example:

- add the Resteasy jars in Tomcat and Eclipse
- create a dynamic web project (a servlet project)

Example with Resteasy (server)

Add a web.xml descriptor in the WebContent/WEB-INF folder

Export the war in Tomcat

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Add the descriptor and export a war

Publish the WS

- Just write a documentation which says that
 - ➤ The WS is available at http://localhost:8080/
 - ➤ Method addperson with POST receives a person JSON :

```
{
    "firstname":"Alain",
    "lastname":"Tchana",
    "phone":"0102030405",
    "email":"alain.tchana@enseeiht.fr"
}
```

- Method getperson with GET receives an id and returns a person
- Method listperson returns a JSON including a set of persons
- A user may use any tool (not only RestEasy)

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Publication of a REST WS is simply a document describing the interface.

Example with Resteasy (client)

From a documentation of REST WS we can write the interface

```
@Path("/")
public interface FacadeInterface {
    @POST
    @Path("/addperson")
    @Consumes({ "application/json" })
    public Response addPerson(Person p);

    @GET
    @Path("/getperson")
    @Produces({ "application/json" })
    public Person getPerson(@QueryParam("id") String id);

    @GET
    @Path("/listpersons")
    @Produces({ "application/json" })
    public Collection<Person> listPersons();
}
```

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On the client side, from the documentation, a user can write a Java interface with Resteasy annotations. Of course, it's very similar to what we wrote on the server side, but we could do it for a WS we don't know (we only have the documentation).

Example with Resteasy (client)

And write a class which invokes the WS

The previous annotated interface (FacadeInterface) makes it easy to invoke the service. We can build a proxy object of type FacadeInterface.

This proxy allows programming service invocations simply as method calls.

Example with Resteasy (client)

- In eclipse
 - ▶ Create a Java Project
 - Add RestEasy jars in the buildpath
 - > Implement the Java bean that correspond to the JSON
 - Automatic generation with https://www.site24x7.com/tools/json-to-java.html
 - Implement the interface and the client class (FacadeInterface + Client)
 - ➤ Run

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This is the procedure to run the client.



Here is again the currency converter example we have seen previously.

We don't have the code of the server, but want to use Resteasy to develop a client.

Example of existing REST WS

Interface

Java bean (from JSON)

```
public class Result {
    String error;
    String error_message;
    String amount;
    // getters/setters
```

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As said in the documentation, the conversion method takes 3 HTTP parameters (api_key, from, to, the last is optional) and it returns a JSON.

The 3 HTTP parameters are associated with Java parameters (with @QueryParam) and a Java bean is created for the JSON.

Example of existing REST WS

Client

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And here is an example of client which invokes the service.

Interesting links

- Registry of services
 - https://www.programmableweb.com/category/all/apis
 - https://github.com/toddmotto/public-apis/blob/master/ README.md
- Generation of POJO from JSON
 - https://www.site24x7.com/tools/json-to-java.html

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Here are interesting links:

- sites where you can find interesting services
- a site which allows generating Java beans (POJO) from JSON

Conclusion

- Web Services: a RPC over HTTP
- Interesting for heterogeneity as there are tools in all environments
- Recently
 - ➤ SOAP WS less used
 - REST + XML/JSON more popular
- Tutorials
 - Soap
 - http://crunchify.com/create-and-deploy-simple-web-service-and-web-service-client-in-eclipse/
 - Rest
 - https://www.javaguides.net/2020/01/resteasy-crud-example-tutorial.html

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To conclude, Web services aim at implementing a RPC service on top of HTTP and relying on standard formats (XML, JSON).

One of the main interest is the independence between the server (the service provider) and the client (the service consumer). They can be from different organizations and use different tools, OS, or languages.

The recent evolution is an obsolescence of SOAP and an increased popularity of REST and JSON.