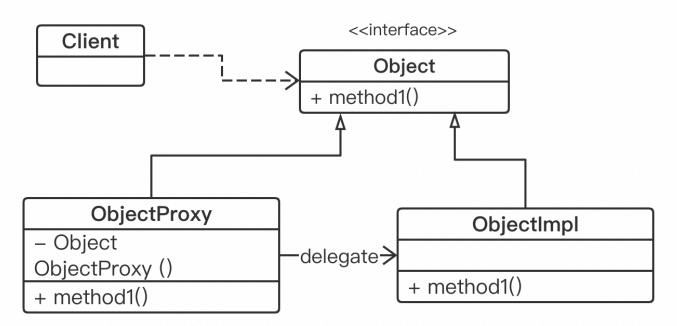
Examen_2020 Programmation Avancée

Exercice 1

1. The design pattern we have used here is Dynamic Proxy.

We take the static proxy as an example to draw the following class diagram:



2. Implementing a proxy only requires calling the newProxyInstance():

```
List<Integer> nonModifiable = (List<Integer>)
    Proxy.newProxyInstance(List.class.getClassLoader(),
        new Class[] { List.class },
        // 在这里写功能增强的函数 Handler
        new ProtectionHandler(nombres, "add", "remove", "clear"));
public ProtectionHandler(Object recepteur, String... methodesInterdites) {
    this.recepteur = recepteur;
```

```
this.methodesInterdites = new TreeSet<>();
    Collections.addAll(this.methodesInterdites, methodesInterdites);
}
public Object invoke(Object proxy, Method method, Object[] args) throws Throwable {
    if (methodesInterdites.contains(method.getName())) {
        throw new UnsupportedOperationException();
    }
    return method.invoke(this.recepteur, args);
}
```

Exercice 2

- 1. In python, @xxx means <u>decorator</u>. A decorator is a function that takes a function (the decorated function) as a parameter and returns a function. It can add other functions to the function without changing the original function.
- 2. We can give a decorator's mechanism as an example:

```
def decorator(decoratedFunc):
    def wrapper(*args, **kwargs):
        print('TODO before executing the decoratedFunc')
        decoratedFunc(*args, **kwargs)
        print('TODO after executing the decoratedFunc')
    return wrapper
```

3. In java, @xxx is an <u>annotation</u>. It can annotate classes, methods, variables, parameters and packages of the Java language. At compile or run time, the annotation annotates the processing of the content information

Exercice 3

IoC(Inversion of Control) is a design principle in OOP to reduce the coupling between the code. The basic idea is to achieve decoupling between objects with dependencies with the help of a "third party". We can implement Inversion of Control using Dependency Injection

Take the most common spring framework as an example:

The beanFactory in spring is the "third party" we mentioned above, which stores instances (beans) not created by us, and creates objects through reflection when needed.

We can use the annotation @Component to declare an instance (bean) in a beanFactory

```
package fr.n7.gdai.spring
@Component("account")
public class Account{
    @Value("1")
    private Integer id;
    @Value("gdai")
    private String name;
    @Value("24")
    private Integer age;
    @Autowired
    private Order order;
}
```

```
package fr.n7.gdai.spring
@Component("order")
public class Order{
    @Value("000001")
    private String orderID;
    @Value("1000.0")
    private float price;
}
```

```
public class Test{
  public static void main(String[] args){
    ApplicationContext context =
        new AnnotationConfigApplicationContext("fr.n7.gdai.spring.*");
    System.out.print(context.getBean("account"));
  }
}
```

```
Account(id=1, name=gdai, age=24, order=Order(orderID=000001, price=1000.0))
```