

VERSION 15
DATE 2020-05-13

Packet length is 1..255 bytes. Transport layer must handle byte and packet framing.

BYTE 0	BYTE 1	BYTE 2	BYTE 3	BYTE 4	...
7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	7 6 5 4 3 2 1 0	

Packet header ↴

T2 packet

STND ↴

Non-standard

0 ASCII7 ?→

Standard

1 LOCL ↴

Local standard

1 1 RSV0 TYP4 TYP3 TYP2 TYP1 TYP0 ↴

Local standard packets are defined per source/destination

PRU→PRU Not used
PRU→LKM Page 3 ↴
LKM→PRU Page 3 ↴
LKM→MFM Page 3 ↴
MFM→LKM Page 3 ↴

Standard	1	LOC	1	0	URG	ERR	SD2	SD1	SD0	?	→
Routed standard	1	0	0	0	0	0	0	0	0	?	→
Bulk	1	0	0	0	0	0	0	0	0	?	→
Urgent	1	0	1	0	0	0	0	0	0	MFM	↑
Flash	1	0	1	0	0	0	0	0	0	0	ASCII7:Code ?→
MFM	1	0	1	0	0	0	0	0	0	1	↑ XITC0 XITC1 XITC2
KITC	1	0	1	0	0	0	0	0	0	1	SN0 SN1 SN2 SN3 ?→
Circuit	1	0	1	0	0	0	0	0	0	1	001-100 ↑
Ring	1	0	1	0	0	0	0	0	0	1	CN0 CN1 CN2 CN3 ?→
Hang up	1	0	1	0	0	0	0	0	0	1	CN0 CN1 CN2 CN3 ?→
Cache updates	1	0	1	0	0	0	0	0	0	1	CN0 CN1 CN2 CN3 ?→
Cache upd ack	1	0	1	0	0	0	0	0	0	1	CN0 CN1 CN2 CN3 ?→
ITC	1	0	1	0	0	0	0	0	0	1	101-111 ↑
Reserved active	1	0	1	0	0	0	0	0	0	1	CN0 CN1 CN2 CN3 ?→
Reserved passive	1	0	1	0	0	0	0	0	0	1	CN0 CN1 CN2 CN3 ?→
ITC state	1	0	1	0	0	0	0	0	0	1	SN0 SN1 SN2 SN3 ?→

PRU* → *LKM

illegal	1	1	*	0	0	0	0	0	?	→														
debug	1	1	*	0	0	0	0	0	1	?	→													
value	1	1	*	0	0	0	1	0	?	→														
control	1	1	*	0	0	0	1	1	0	ASCII7:Code	0	ASCII7:PRU	0	ASCII7:DIR										
Packet sync	1	1	*	0	0	0	1	1	0	'P'	0	'0'..'1'	0	'0'..'2'										
Frame error	1	1	*	0	0	0	1	1	0	'F'	0	'0'..'1'	0	'0'..'2'										
Timeout	1	1	*	0	0	0	1	1	0	'T'	0	'0'..'1'	0	'0'..'2'										
Monitor	1	1	*	0	0	0	1	1	0	'M'	0	'0'..'1'	0	'3'	0	0	0	0	0	EN2	EN1	EN2		
reserved	1	1	*	0	0	0	1	1	0	..all other values..	0	'0'..'1'	0	'0'..'3'	?	→								
reserved	1	1	*	0	0	0	1	1	1	?	→													
reserved	1	1	*	0	0	1	x	x	?	→														
reserved	1	1	*	0	1	x	x	x	?	→														
reserved	1	1	*	1	x	x	x	x	?	→														

LKM* → *PRU

reserved

1	1	*	x	x	x	x	x
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 ? →

Note: LKM → PRU uses non-standard packets rather than STNDLOCL. See T2-12/pru/itcio/firmware/SpecialPackets.c for details

LKM* → *MFM

illegal	1	1	*	0	0	0	0	0	?	→
MFZID Compatible	1	1	*	0	0	0	0	1		
MFZID Incompatible	1	1	*	0	0	0	1	0		
reserved	1	1	*	0	0	0	1	1	?	→
reserved	1	1	*	1	1	1	x	x	?	→

MFM* → *LKM

illegal	1	1	*	0	0	0	0	0	?	→
Ping	1	1	*	0	0	0	0	1		
reserved	1	1	*	0	0	0	1	0		
reserved	1	1	*	0	0	0	1	1	?	→
reserved	1	1	*	1	1	1	x	x	?	→

Abbreviations:	Code:	Meaning
	?	Optional data not defined by this spec
	*	Reserved, should ignore on read, should be 0 on write
	→	For rest of packet
	↪	Defined below
	ACT	Active, sender is performing an event
	CTL	Circuit control packet
	CN n	Circuit number, bit n
	EN n	Enable status bit, prudir n
	ERR	Error, corrupted packet
	ITC	Intertile Connection
	KITC	Kernel Intertile Connection
	LOCL	Local packet moving PRU ↔ ARM, but not PRU ↔ PRU
	MFM	Movable Feast Machine
	n	Bit index counting from least significant bit is 0
	OVR	Overflow, packet too long
	RSV n	Reserved, bit n
	SD n	Packet source direction on read, destination direction on write, bit n
	SN n	State number, bit n
	STND	Standard packet format, defined by this spec
	TYP n	Type code, bit n
	URG	Urgent
	x	0 or 1
	XITC	Extended ITC