

- + MaxBytesPerSecond + Output
- + CanRead + CanSeek
- + CanWrite
- + Length
- + Position
- - + ThrottleStreamOutputHandler()
 - + ThrottledStream() + ThrottledStream()
- + Close()
 - + Flush() + Read()
 - + Seek()
 - + SetLength()
- + Write() # Throttle()
- # Dispose()