

DAVE PERRY

Full Stack Developer

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THE ONLINE
EXPERIENCE



CAREER OBJECTIVE

I am a self-taught developer with a goal of making it my profession. I am creative, articulate, focused and eager to learn new code and technologies. During furlough I decided to have a career change and so concentrated on applying myself to studying web development. What started with front-end development, catering for my creative side, soon included back-end technologies to enable me to create my project ideas in their entirety, resulting in some of my current portfolio projects. Now I am looking for the right company, in which I can contribute, learn and grow into a senior developer role.

WORK EXPERIENCE

I have always had a keen interest in IT. Whilst working at Amworld and Impulse, I took it upon myself to build various applications that could streamline the workflow and increase the efficiency of the departments where I worked. These are listed below.

AmWorld (Courier & Logistics Company) - 2016-2021 - Operations Supervisor

- Basic Intranet Site built using HTML, CSS and Javascript. This site was a hub for Customer Service and Operations staff to download forms and access in-house contacts and also included tools such as a calculator and weight and volumetric converters. My plan was to expand this into a full MERN stack application with tools and streamlined communication between all departments. I decided to change my career path before taking this further, however I do plan to still build this out as it will be a very handy system for small courier companies. During my time on furlough I decided to re-design the company website as it was rather out-dated and not even mobile responsive. I built it using HTML, SASS and Javascript.
- Automated Dynamic Drivers Evening Rota. Assigning roles to all drivers ensuring that all tasks were fairly distributed. This solved the problems we were having with drivers claiming unfair allocation of duties. Initially made in MS Excel, with the knowledge I had gained learning to code, I built it out with HTML, CSS and Javascript.
- Fulfilment Warehouse Screen. Created to display an automated fork-lift check rota, lunch breaks and employee role assignment. Built with HTML, CSS, Javascript.

Brazil - 2013-2015 - Career Break

- Moved to Brazil due to family commitments.

Virgin Media - 2012-2013 - Engineer

- Installation and repair of both broadband and telephone services.

Impulse (Courier Company) - 2007-2012 - Storage & Fulfilment Manager

- HTML email templates - for monthly promotional mailshots.
- Interactive Client Tariff Builder - for the sales team to easily create bespoke courier rates for individual clients. Built in MS Excel.
- Interactive Pro-forma Invoice generator for the Operations team to quickly generate client details and commodity codes and values. Prior to this, invoices were hand written, which was inefficient in a time-critical environment.

COURSES

Google UI/UX Design
Dev Ed HTML & CSS
Dev Ed Javascript
Dev Ed React
Dev Ed Full Stack React

SKILLS

React
Node
Express
MongoDB
Javascript
SASS
CSS3
HTML5

LIBRARIES

ChartJS
BcryptJS
Framer motion
GSAP
FilePond
Styled Components

PLATFORMS

GitHub
Netlify
Render
Vercel

TOOLS

VSCode
Photoshop
Figma

MY PROJECTS

Listed below are the main projects I have built encompassing many of the skills that I have developed since learning to code. I try to build custom apps so a lot of my projects I have developed to use myself. Some are ideas I have had before learning to code which now I have been able to create.



guitARCHIVE - 2023

<https://guitarchive-client.vercel.app>

A mobile responsive storage solution for sheet music, tracking song progress with the addition of a Youtube API of users channel stats



- Developed both front-end and back-end using the MERN stack.
- Framer motion, React hot toast, Axios, Chart-JS, Dotenv libraries.
- User Auth with JSON Web Token and password hashing with bcrypt.
- Pagination, 3rd Party API, File upload with File Base 64.
- Custom CSS animation, custom select inputs and mobile responsive.
- Designed and developed solely by myself.



Gig List - 2022

<https://noms-gig-list.vercel.app>

A comprehensive gig diary, listing all the gigs you attend with CRUD functionality for gigs, bands and venues.



- Developed both front-end and back-end using the MERN stack.
- Chart-JS, Framer motion, React hot toast, Axios, Dotenv libraries.
- User Auth with JSON Web Token and password hashing with bcrypt.
- Search functionality.
- Custom CSS animation and mobile responsive.
- Designed and developed solely by myself.



TERROR-Fi - 2022

<https://terror-fi-mern.vercel.app>

A single page application to stream early demo tapes and rare songs of Terrorvision.



- Developed both front-end and back-end using the MERN stack.
- Framer motion, React hot toast, Axios, Dotenv libraries.
- User Auth with JSON Web Token and password hashing with bcrypt.
- Create and update user playlists.
- Custom CSS Animations and mobile responsive.
- Designed and developed solely by myself.

THREE MORE
PROJECTS



Why Weight? - 2022

<https://why-weight.vercel.app>

A personal weight tracking app with the option of creating friend groups and goals to help motivate one and other to reach their goals.



- Developed both front-end and back-end using the MERN stack.
- Framer motion, React hot toast, Axios, Chart-JS, Dotenv libraries.
- User Auth with JSON Web Token and password hashing with bcrypt.
- Send invites via whatsapp if using a mobile phone.
- Light and dark modes. Mobile responsive.
- Designed and developed solely by myself.



Some People Say - 2022

<https://some-people-say-server.onrender.com>

A mobile responsive storage solution for sheet music, tracking song progress with the addition of a users



- Developed the back-end using the Node and Express.
- Built using Node, Express and MongoDB.
- User Auth with JSON Web Token and password hashing with bcrypt.
- Styled with CSS3 variables.
- 20 Active Users.
- Designed and developed solely by myself.



FUNjumble - 2022

<https://amazing-crepe-368e6b.netlify.app>

A progressive web app that is a selection of word games updated daily via 3rd party API dictionary.



- Built using ReactJS.
- Progressive Web App.
- 3rd Party API consumption.
- Displays dynamic user data with ChartJS.
- Light and dark modes. Context API.
- Local storage for user data and stats.
- Styled components, Chart-JS, CSS animations.
- Designed and developed solely by myself.

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