Zombi Zing

West Cravin

Chapter 1: Chapter Title

Storyline 1

{dawn, dusk, noon}, full date (Season)

Time elapsed (since previous scene)

The amount of time that has transpired between adjacent scenes.

Location

City, Region, Country (County)

Summary

High-level chapter summary.

Zombie ipsum reversus ab viral inferno, nam rick grimes malum cerebro. De carne lumbering animata corpora quaeritis. Summus brains sit, morbo vel maleficia? De apocalypsi gorger omero undead survivor dictum mauris. Hi mindless mortuis soulless creaturas, imo evil stalking monstra adventus resi dentevil vultus comedat cerebella viventium. Qui animated corpse, cricket bat max brucks terribilem incessu zomby. The voodoo sacerdos flesh eater, suscitat mortuos comedere carnem virus. Zonbi tattered for solum oculi eorum defunctis go lum cerebro. Nescio brains an Undead zombies. Sicut malus putrid voodoo horror. Nigh tofth eliv ingdead.

Major characters

- Character one
- Character two

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Minor characters

- Character three
- Character four

Character growth

Describe how character one grows.

Weather

Describe the weather.

Story advances

Describe how the story advances.

Lucio fulci tremor est dark vivos magna. Expansis creepy arm yof darkness ulnis witchcraft missing carnem armis Kirkman Moore and Adlard caeruleum in locis. Romero morbo Congress amarus in auras. Nihil horum sagittis tincidunt, zombie slack-jawed gelida survival portenta. The unleashed virus est, et iam zombie mortui ambulabunt super terram. Souless mortuum glassy-eyed oculos attonitos indifferent back zom bieapoc alypse. An hoc dead snow braaaiiiins sociopathic incipere Clairvius Narcisse, an ante? Is bello mundi z?

Backstory revealed

Describe what information is revealed.

Plot points

Describe what new plot points are revealed:

- Exposition (setting) and conflict (problem)
- Rising actions (building to conflict)

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- Climax (main point)
- Falling action (winding up)
- Denouement (tragedy or happy)

Dramatic action

Describe the dramatic action that takes place.

In Craven omni memoria patriae zombieland clairvius narcisse religionis sunt diri undead historiarum. Golums, zombies unrelenting et Raimi fascinati beheading. Maleficia! Vel cemetery man a modern bursting eyeballs perhsaps morbi. A terrenti flesh contagium. Forsitan deadgurl illud corpse Apocalypsi, vel staggering malum zomby poenae chainsaw zombi horrifying fecimus burial ground. Indeflexus shotgun coup de poudre monstra per plateas currere. Fit de decay nostra carne undead. Poenitentiam violent zom biehig hway agite RE:dead pœnitentiam! Vivens mortua sunt apud nos night of the living dead.

Key moment or information

Describe the key moment or key information offered.

Thematic significance

Describe how the chapter has thematic significance.

Setting details

Describe details about where the scene takes place, explore the environment.

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Character goal

Describe what the main character wants to achieve.

Conflict, tension, or suspense

Describe the road blocks that prevent the character from succeeding. This could be conflict, tension, or suspense. How is the character prevented from achieving the goal?

Disaster, obstacles, or setbacks

Describe the obstactles or setbacks that halt the character's success. Whyt zomby Ut fames after death cerebro virus enim carnis grusome, viscera et organa viventium. Sicut spargit virus ad impetum, qui supersumus flesh eating. Avium, brains guts, ghouls, unholy canum, fugere ferae et infecti horrenda monstra. Videmus twenty-eight deformis pale, horrenda daemonum. Panduntur brains portae rotting inferi. Finis accedens walking deadsentio terrore perterritus et twen tee ate daze leighter taedium wal kingdead. The horror, monstra epidemic significant finem. Terror brains sit unum viral superesse undead sentit, ut caro eaters maggots, caule nobis.

Protagonist failure

Describe how the character fails to achieve success.

Sequel

Reaction (character's pain)

Describe how the character reacts to the road block.

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Dilemma (terrible options)

Describe the (terrible) choices the character must choose to succeed.

Decision (least risky option)

Describe the (least risky) choice that the character makes.