

Resources

A community driven list of useful Fable tutorials, libraries and software.

Examples

Some good apps written in Fable.

- [Elmish](#) - Find web app samples in elmish repository list.
- [SAFE Bookstore](#) - Full stack SAFE example with support for deploying in a Docker container.
- [SAFE-Chat](#) - IRC-style chat demo featuring full-stack F#, Akka.Streams, Akkling, Fable, Elmish, Websockets and .NET Core.
- [SAFE Nightwatch](#) - A Demo application for React Native development in F# using Fable and the SAFE stack.
- [SAFE Confplanner](#) - A Demo application showcasing shared behaviour of CQRS/Event-Sourcing on the backend and the Elm architecture on the frontend. Both systems communication with push-notifications via websockets.
- [tabula-rasa](#) - Minimalistic real-worldish blogging platform, written entirely in F#, made as a learning reference for building large Elmish apps
- [SAFE TodoList](#) - The simplest Todo app: a client-server application written entirely in F# using Elmish on the client, Suave on the server and Fable.Remoting for type-safe communication between the two.
- [Fable-Elmish-Electron-Material-UI demo](#) - Complete boilerplate for Electron apps using Fable 2 and Elmish with hot module reloading, time-travel debugging, etc. Also demos how to implement some non-trivial UX patterns in Elmish, as well as how to use Material-UI with JSS (styles as code).
- [Volca FM editor](#) - A Patch editor for the Korg Volca FM made with Fable-Elmish-React which uses Web MIDI
- [fable-webmidi-sample](#) - A simple sample for making a Web MIDI application with fable
- [fable-uploadcare](#) - A simple React sample to use [UploadCare](#) widget
- [bulma-timepicker](#) - A simple timepicker using Bulma in an F# React component + how to use this React component in Elmish.
- [dexter](#) - A minimal Pokemon search made with Fable, Feliz and Elmish. It demos React components designed with Typesafe styling.
- [FSharp React Starter](#) - A starter application with examples of common architecture and testing patterns.
- [F# trivia game](#) - A trivia game written in Fable + F# Azure Functions, deployed to Azure Static Web Apps

Learn

Learn what this awesome thing is.

- [Official Docs](#) — General information and in-depth guide with examples.
- [Official SAFE-Stack Docs](#) - Official SAFE-Stack docs with nice samples and getting started tutorials.
- [Official Elmish Docs](#) - Official Elmish docs with nice samples and explanation of concepts
- [Minimalistic Live Testing Fable Apps With QUnit](#)
- [F# Interop with Javascript in Fable: The Complete Guide](#) - A comprehensive guide to Fable's interop capabilities
- [Introducing Fable.Remoting: Automated Type-Safe Client-Server Communication for Fable Apps](#)

- [Statically Typed Client-Server Communication with F#: Proof of Concept](#) - Joining F# Server and Client (outdated).
- [Fable and Fable-Elmish Step-by-Step](#) - Creating a Calculator using Fable-Elmish (**Fable 0.7**).
- [Getting Started with Fable Elmish](#) - Learn Elmish by working up to the Counter sample app from scratch (**Fable 0.7**).
- [Fableous Enterprise Tic-Tac-Toe](#) - Web-based tic-tac-toe game written in F# and transpiled to JavaScript using Fable.
- [Fable from Scratch Series](#) - Bootstrap a Fable application from an empty directory to learn more about the stack.
- [Creating Visual Planetary Systems using Fable and F#](#)
- [FableConf 2017, Elmish & Canvas based presentation](#) - Learn how to create gorgeous Perlin based canvas animations and texts with Elmish and JS Events through a very simple example.
- [Learning about the F# SAFE stack - Suave.io, Azure, Fable, Elmish](#) - High level introduction to the SAFE stack by Scott Hanselman.
- [A fable of Web MIDI](#) - An article about how to create Fable bindings for Web MIDI
- [Opinionated Fable - Architecture & Performance](#) - Architecture & Performance tips and tricks for Fable 1.x
- [Fable in React land](#) - Fable for React: creating components and optimizing them
- [Create WebComponents with Fable + Elmish + React](#) - How to create WebComponents with Fable + Elmish + React
- [Even more interop with Fable](#) - How to use Bcrypt Js library with Fable - Dec 2018
- [Fable interop 101 : generate-password](#) - How to use generate-password Js library with Fable - Jan 2019
- [Getting Started with Elmish](#) - Walking through Elmish Counter app and explaining the MVU architecture.
- [Starting with Fable \(F#\)](#) - From scratch, no React, no Elmish, no Paket. Interop with DOM, p5.js explained. Also published on [dev.to](#).

Videos and podcasts

Watch great talks about Fable

- [Official Fable youtube channel](#)
 - [FableConf 2018 videos playlist](#) - All FableConf 2018 videos
 - [FableConf 2017 videos playlist](#) - All FableConf 2017 videos
 - [Fable conference talks videos playlist](#) - Other Fable talks on Youtube
- [Conquer the JavaScript Ecosystem with F# and Fable](#) - A gentle introduction of Fable from creator *Alfonso Garcia-Caro*
- [From F# to JavaScript and beyond with Fable](#)- with Alfonso Garcia-Caro on Scott Hanselman's "Hanselminutes" podcast
- [F# and the SAFE stack](#) - with Krzysztof Cieślak on Scott Hanselman's "Hanselminutes" podcast
- [Introduction to Web-Development with F# and Fable](#) - [@zaid-ajaj](#) and [@rommsen](#) will talk about what Fable is, why it is an awesome tool to use for web development in 2019 and how you can start using it today.
- [Fable + Azure Functions + Static Web Apps](#) - A session for On .NET Live

Libraries

Useful helpers to build apps.

- [Elmish](#) - Elm-like abstractions for F# apps
- [Elmish.Bridge](#) - Create client-server Fable-Elmish apps keeping a single mindset
- [Fable.Fetch](#) - Fable bindings for Browsers' Fetch API.
- [Fable.Promise](#) - Fable bindings for JS promise.
- [Fable.Date](#) - Fable bindings for working with Dates.
- [Fable.Remoting](#) - Typed RPC client-server communication for Fable and .NET

- [Fable.SignalR](#) - A functional type-safe wrapper for SignalR and Fable.
- [Fable.Extras](#) - A more functional construct on-top of Fable.Core.
- [Fable.Aether](#) - Optics library build for Fable
- [Fable.Mqtt](#) - Fable bindings for MqttJS
- [Fable.Mocha](#) - Fable testing library with mocha. Works in browser without any dependency.
- [Fable.Jester](#) - Testing Fable apps with [Jest](#)
- [Fable.Ava](#) - Testing Fable apps with [Ava](#)
- [Elmish.SweetAlert](#) - [sweetalert2](#) integration in Fable, implemented as Elmish commands, see [live docs](#).
- [Elmish.Toastr](#) - [Toastr](#) (notification library) integration with Fable, implemented as Elmish commands
- [Elmish.AnimatedTree](#) - A tree component built on top of react-animated-tree ready to use from Elmish applications.
- [Fable.SqlClient](#) - Fable Node client for Microsoft SQL Server, built around a node-mssql binding
- [Fable.React.Flatpickr](#) - Fable binding for [react-flatpickr](#) (datetime picker component) that is ready to use within Elmish applications
- [Fable.ReactAgGrid](#) - Fable Binding for [ReactAgGrid](#)
- [Fable.Parsimmon](#) - Fable bindings for the [Parsimmon](#) parser combinator library.
- [Fable.SimpleJson](#) A library for easily working with JSON in Fable projects.
- [Fable.SimpleXml](#) A library for easily working with XML in Fable projects.
- [Fable.DateFunctions](#) - binding for the [date-fns](#) library, implemented as 120+ extension methods for DateTime.
- [fable-moment-range](#) - Fable bindings for momentjs range
- [fable-react-grid-system](#) - Fable bindings for React Grid System
- [Fulma](#) - Fable-React like DSL for Bulma + Bulma extension
- [Fulma.Elmish](#) - Ready to use *elmish components*
- [fable-validation](#) - A isomorphic validation library for F#/Fable
- [Thoth.Json](#) - Json encoder/decoder library inspired by Elm
- [fable-material-ui](#) - Fable bindings for [MaterialUI](#)
- [Fable Linq](#) - QueryBuilder for Fable
- [Fable.Cyclfs](#) - A Cycle-like Fable library for building reactive webapps
- [Fable.Reaction](#) - Extends Elmish with reactive ([AsyncRx](#)) query capabilities
- [Fable.Reactstrap](#) - Fable bindings for [reactstrap](#).
- [Feliz](#) - A fresh retake of the base React DSL and a collection of high-quality components used to build React applications, optimized for happiness.
- [Feliz.Bulma](#) - [Bulma UI](#) wrapper for the amazing Feliz DSL.
- [Feliz.Delay](#) - Adds easy to use delayed rendering.
- [Feliz.MaterialUI](#) - Feliz-style Fable bindings for Material-UI.
- [Feliz.MaterialUI.MaterialTable](#) - Fable bindings written in the Feliz-style for [material-table](#).
- [Feliz.MaterialUI.Pickers](#) - Fable bindings written in the Feliz-style for [material-ui-pickers](#).
- [Feliz.PigeonMaps](#) - [pigeon-maps](#) bindings based on the Feliz API.
- [Feliz.Plotly](#) - Fable bindings written in the Feliz-style for plotly.js.
- [Feliz.Popover](#) - [react-popover](#) bindings based on the Feliz API.
- [Feliz.ReactFlow](#) - [ReactFlow](#) bindings based on the Feliz API.
- [Feliz.Recharts](#) - [Recharts](#) bindings based on the Feliz API.
- [Feliz.Recoil](#) - Fable bindings in Feliz style for Facebook's experimental state management library recoil.
- [Feliz.RoughViz](#) - Feliz binding for the [rough-viz](#) library.
- [Feliz.Router](#) - An Elmish router that is focused, powerful and extremely easy to use.
- [Feliz.SweetAlert](#) - Fable bindings written in the Feliz-style for [sweetalert2](#).
- [Feliz.UseDeferred](#) - Hooks for dead-simple data fetching with Feliz.
- [Feliz.UseElmish](#) - Hooks to build Elmish components as React components.
- [Feliz.UseListener](#) - React hooks for easy event listener management.
- [Feliz.UseMediaQuery](#) - Hooks to build responsive websites.

- [Feliz.UseWorker](#) - Web workers in Fable made easy, exposed as React hooks and Elmish commands.
- [Fable.GroupingPanel](#) - A computation expression for grouping data into collapsible panels.
- [Fable.AntD](#) - Ant Design bindings for Fable
- [Fss](#) - Type-safe CSS styling library.
- [office-fable](#) - Fable bindings for office-js.

Tools

Tools around Fable platform.

- [fable-loader](#) - Fable loader for Webpack
- [ts2fable](#) - Fable parser for Typescript declaration files
- [Online REPL](#) - The Fable Online REPL
- [HTML to Elmish](#) - Convert HTML snippets into code ready to be used in Elmish apps
- [JSON to Thoth](#) - Convert JSON to F# code with Thoth decoders.
- [Femto](#) - Femto is a CLI tool that automatically resolves npm packages used by Fable bindings

Editors

Editors to code with F#.

- [Ionide](#) - A wonderful Visual Studio Code extension for F# language.
- [Visual Studio](#)
- [JetBrains Rider](#)

Templates

Fable templates to get up and running

- [Elmish templates](#) - Templates to kick start a new Elmish application. Install them like `dotnet new -i "Fable.Template.Elmish.React:*"` and create a project with `dotnet new fable-elmish-react -n myproject`
- [SAFE template](#) - Dotnet CLI template to bootstrap [SAFE](#) projects, including [Suave.IO](#) on server side
- [Fulma minimal template](#) - The quickest way to get started an Elmish + Fulma application from scratch
- [Fable.Library.Template](#) - F# Template for create and publishing Fable Libraries
- [Semuserable.Fable.Templates](#) - Minimal Fable templates
- [Fable for Azure Static Web Apps](#) - GitHub repo template for Fable + Functions for Azure Static Web Apps
- [Fable + Feliz for Azure Static Web Apps](#) - GitHub repo template for Feliz + Functions for Azure Static Web Apps
- [Elmish for Azure Static Web Apps](#) - GitHub repo template for Elmish + Functions for Azure Static Web Apps

Old (working only before Fable3)

- [Fable.Jest](#) - Testing Fable apps with [Jest](#)
- [fable-signalr](#) - Fable bindings for SignalR
- [fable-websockets](#) - Archived - Fable bindings for WS
- [fable-react-toolbox](#) - UI components for fable-react
- [fable-momentjs](#) - Fable bindings for momentjs
- [Fable.Import.WebMIDI](#) - Web MIDI bindings for Fable
- [rollup-plugin-fable](#) - Fable plugin for Rollup

Support

Where to find help.

- [Gitter](#) - Ask questions on fable gitter.
- [Slack](#) - Join Official FSharp.org and Slack channel.

Built with Fable

Production application that built with Fable

- [ionide](#) - VS Code and Atom extension for F# development
- [The Gamma](#) - Tools for open data-driven storytelling
- [Casque Noir](#) - Web documentary about Haïti environmental issues
- [Fable-of-the-Day](#) - Catch of the day by @wesbos ported to Fable
- [Czech Republic 2018 Election Analytics](#)
- [Metadata Excel-Add-in: Swate](#)