

Writing your own custom PHPStan rules

Dave Liddament

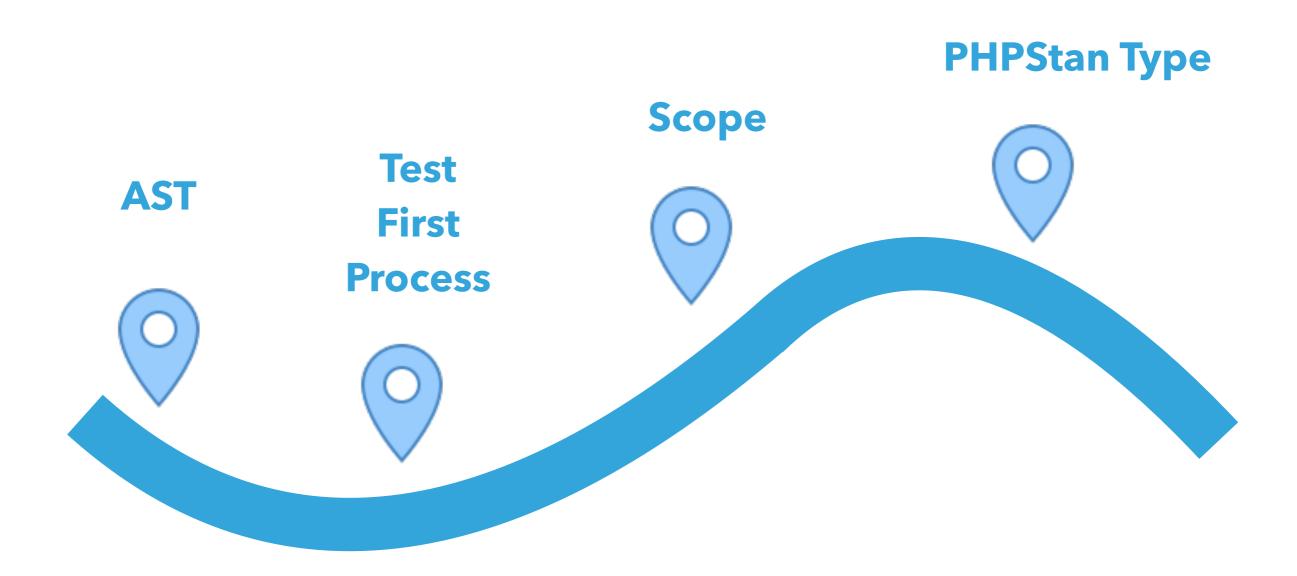
@DaveLiddament

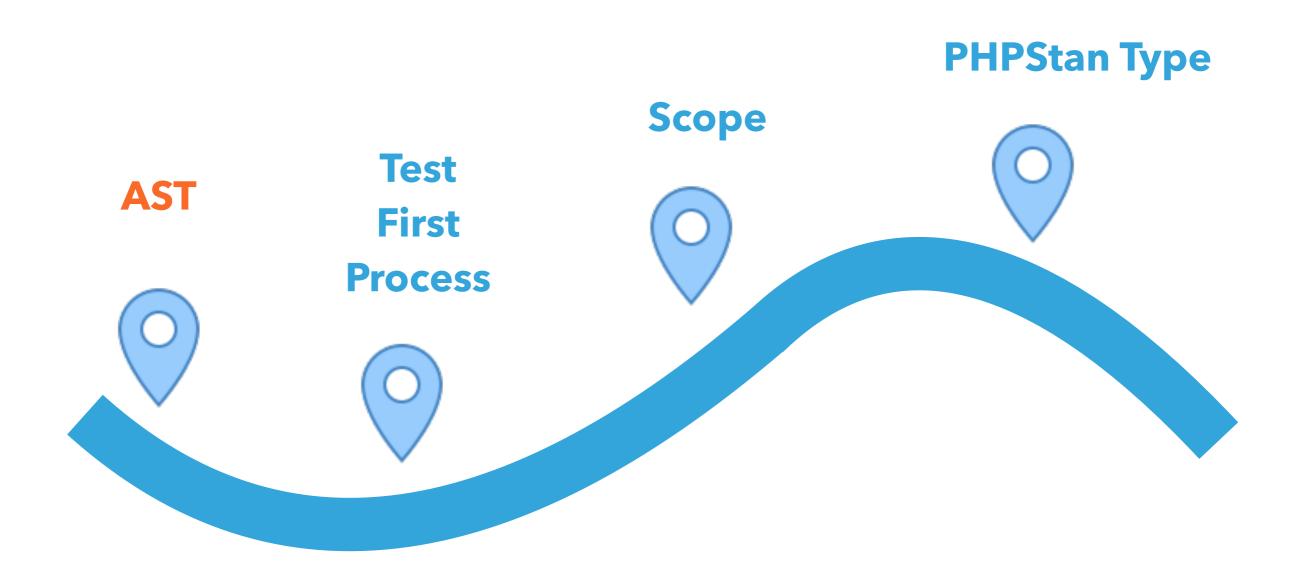
github.com/DaveLiddament/phpstan-rules-tutorial

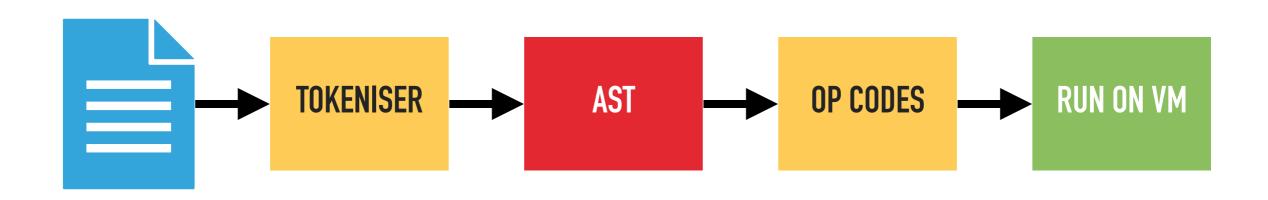
Automated checks, language extension

Refactoring

Prevent Bugs

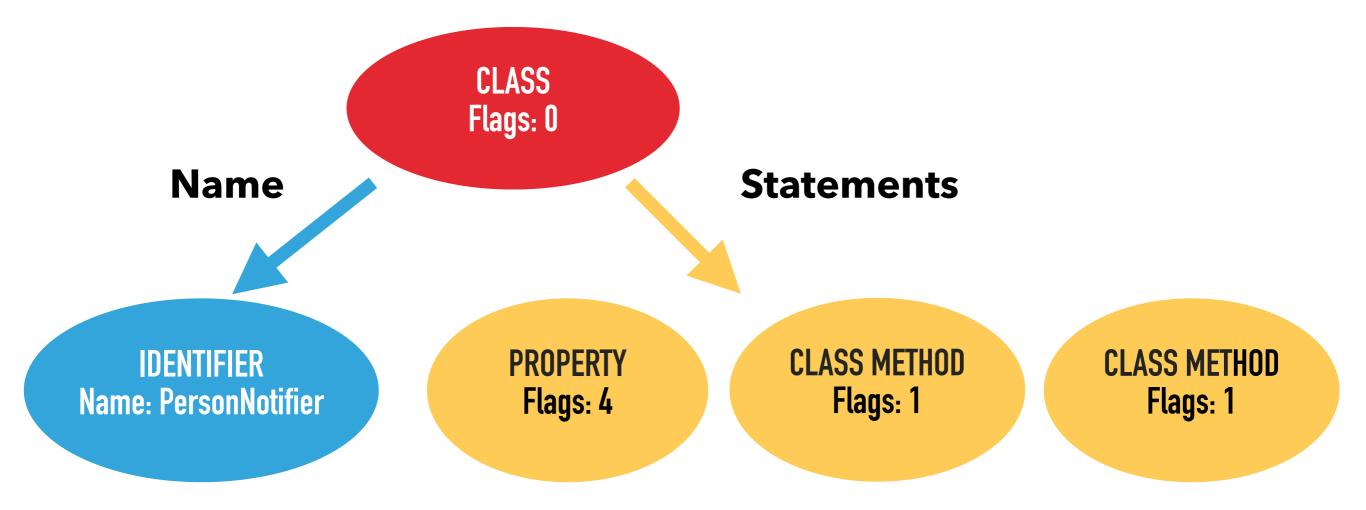


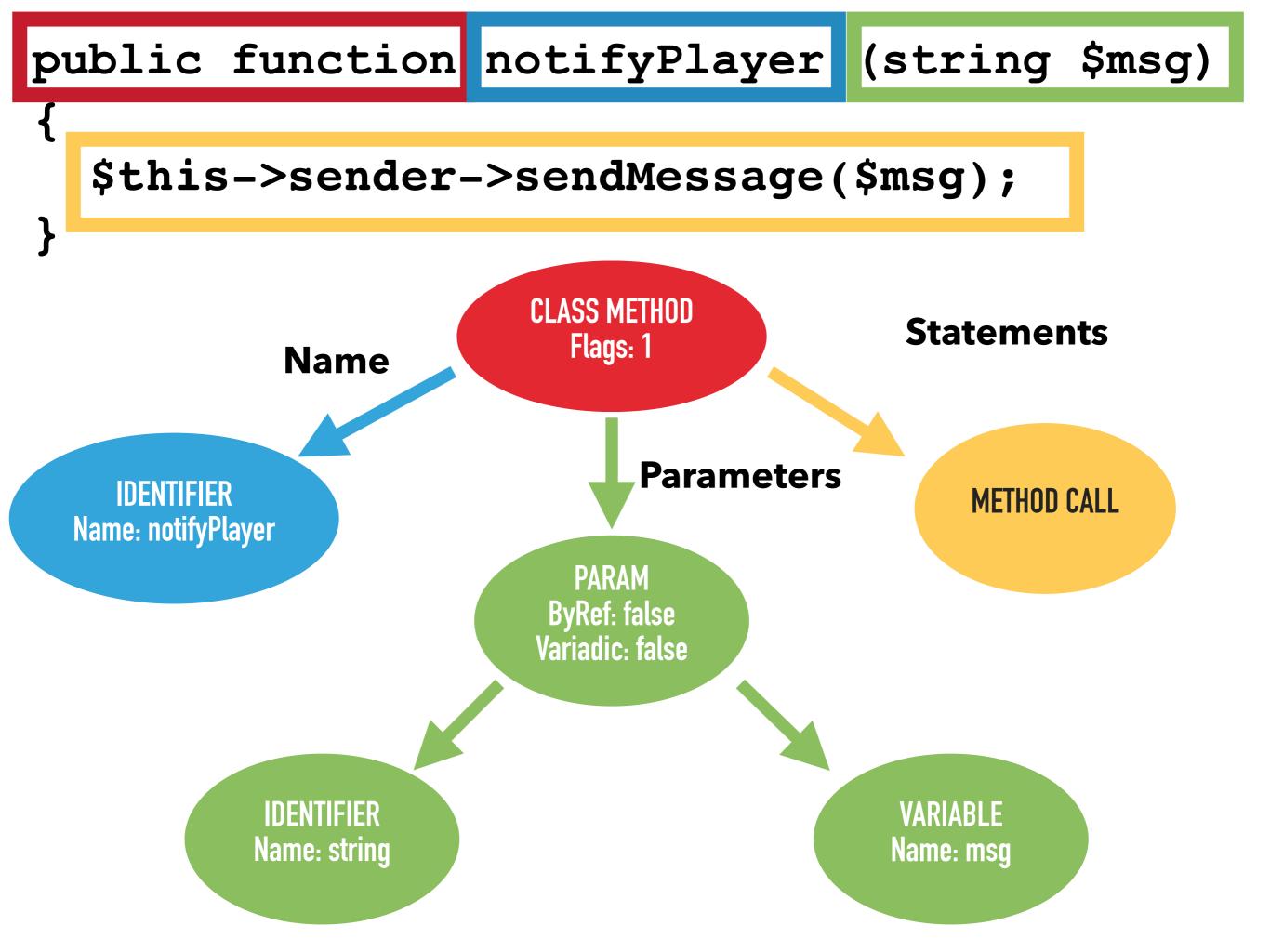




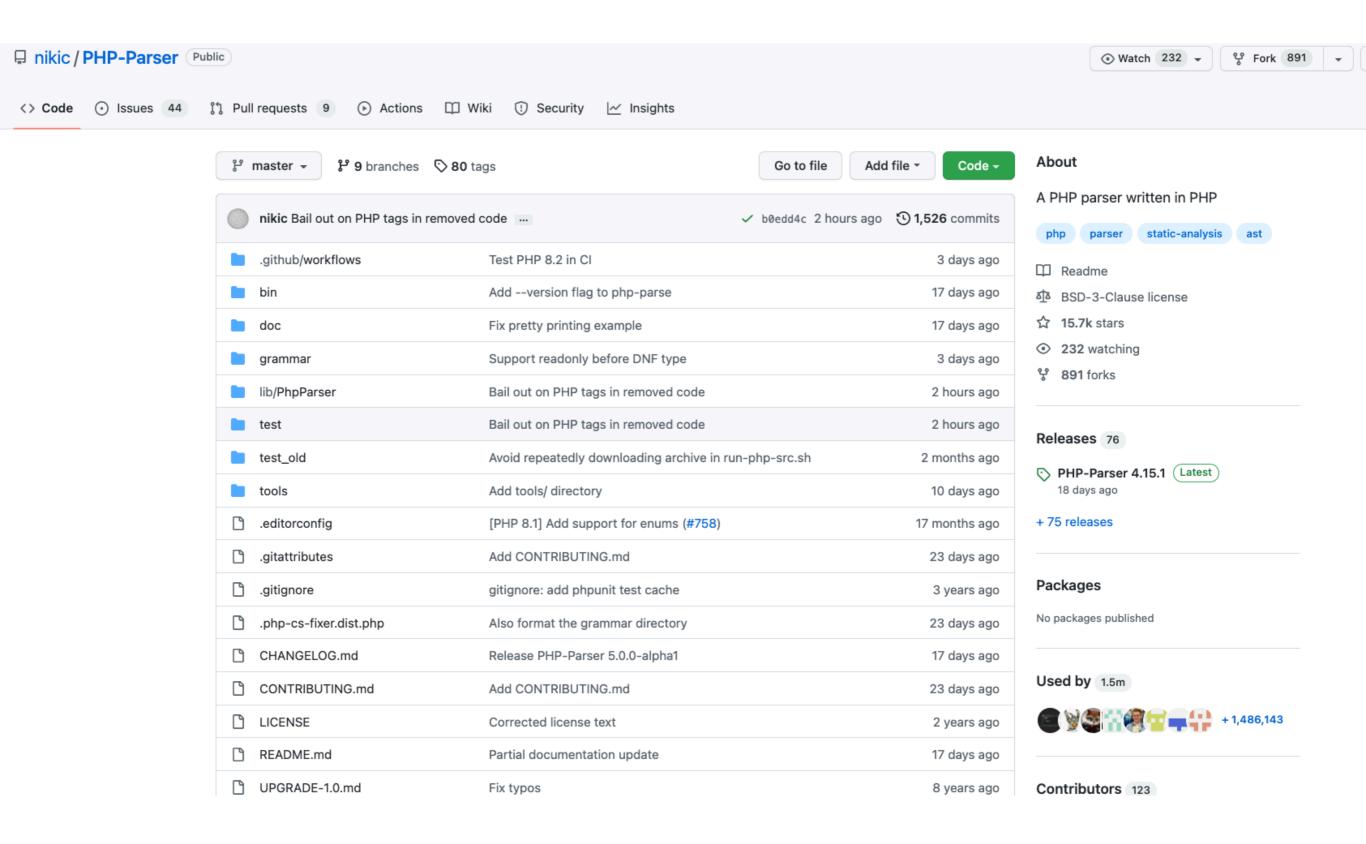
```
class PersonNotifier
```

```
private TextMessageSender $sender;
public function __construct() {...}
public function notifyPlayer() {...}
```

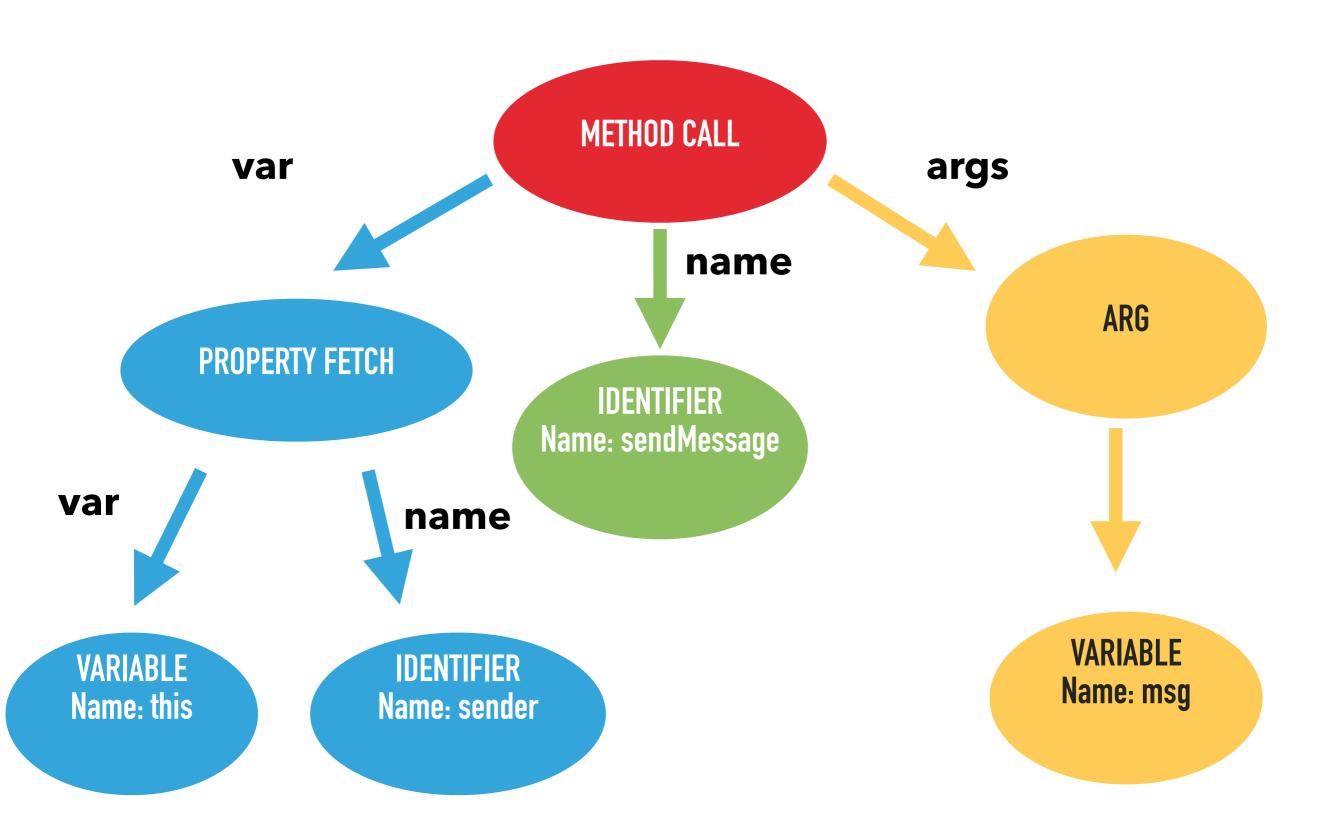




https://github.com/nikic/PHP-Parser

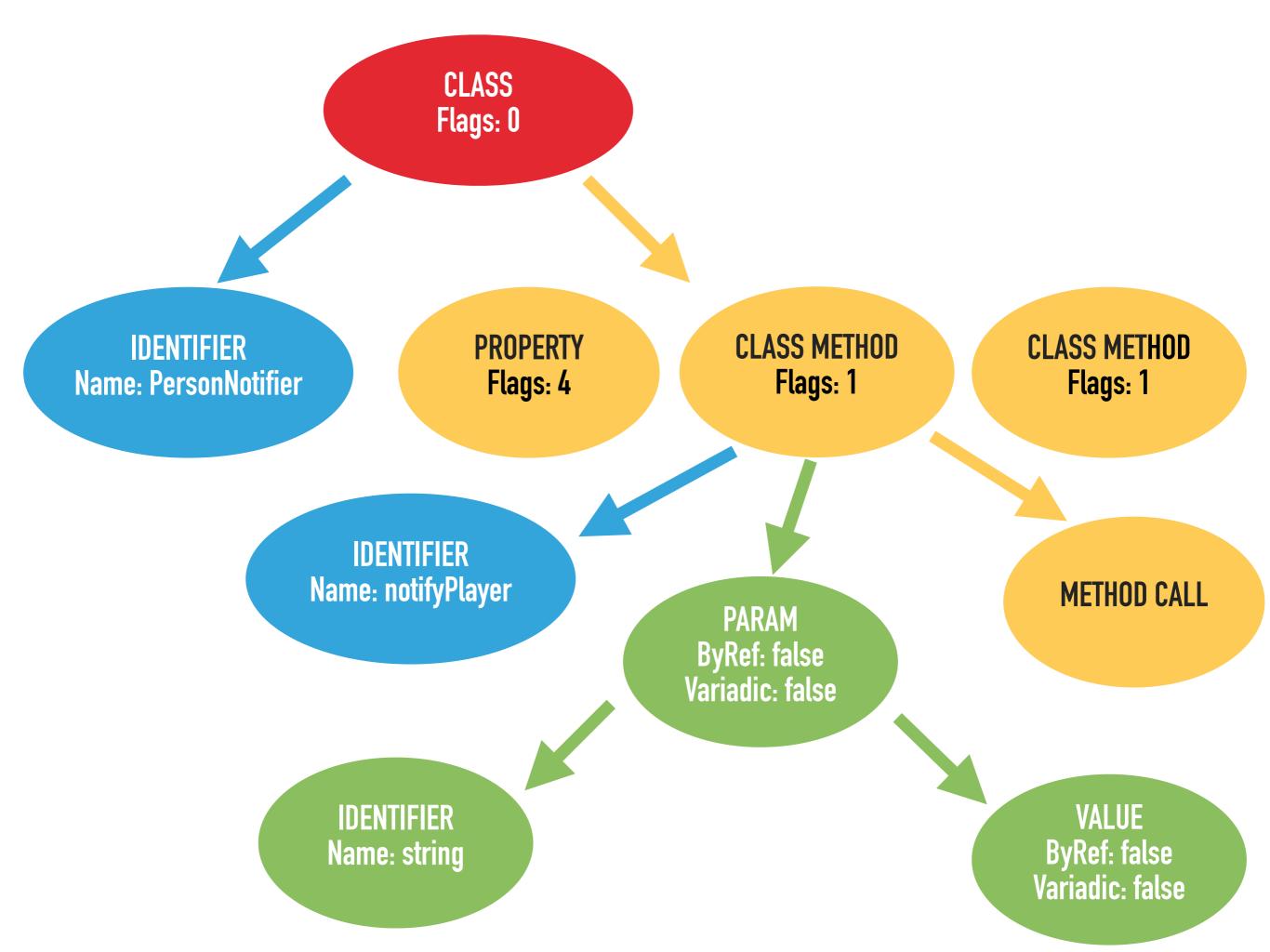


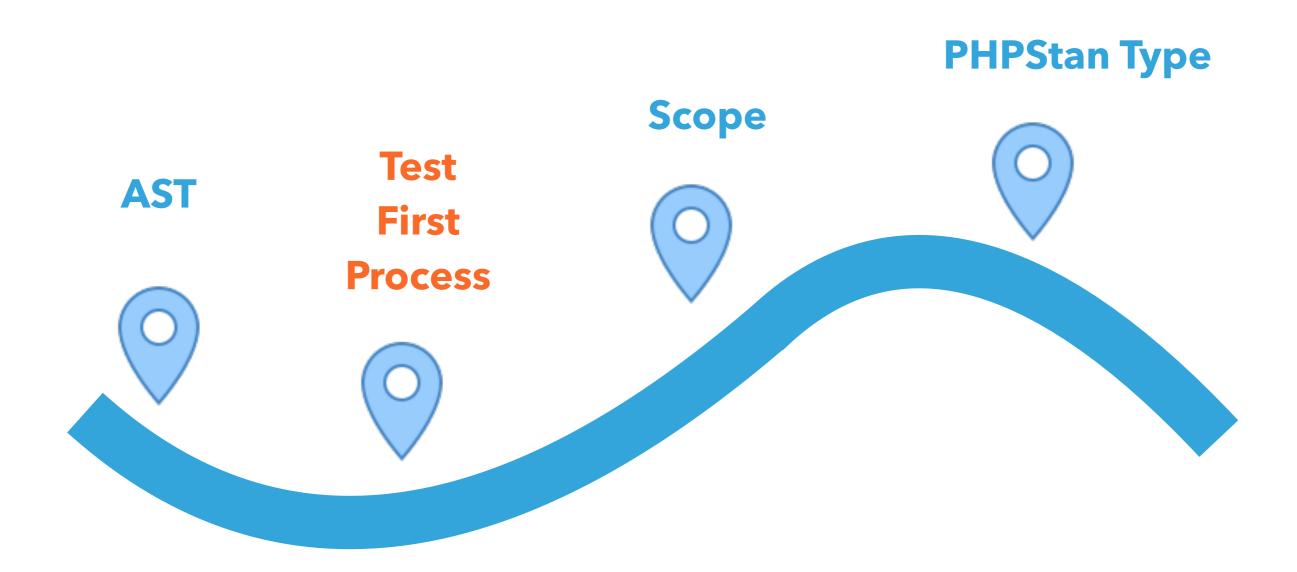
\$this->sender -> sendMessage (\$msg);



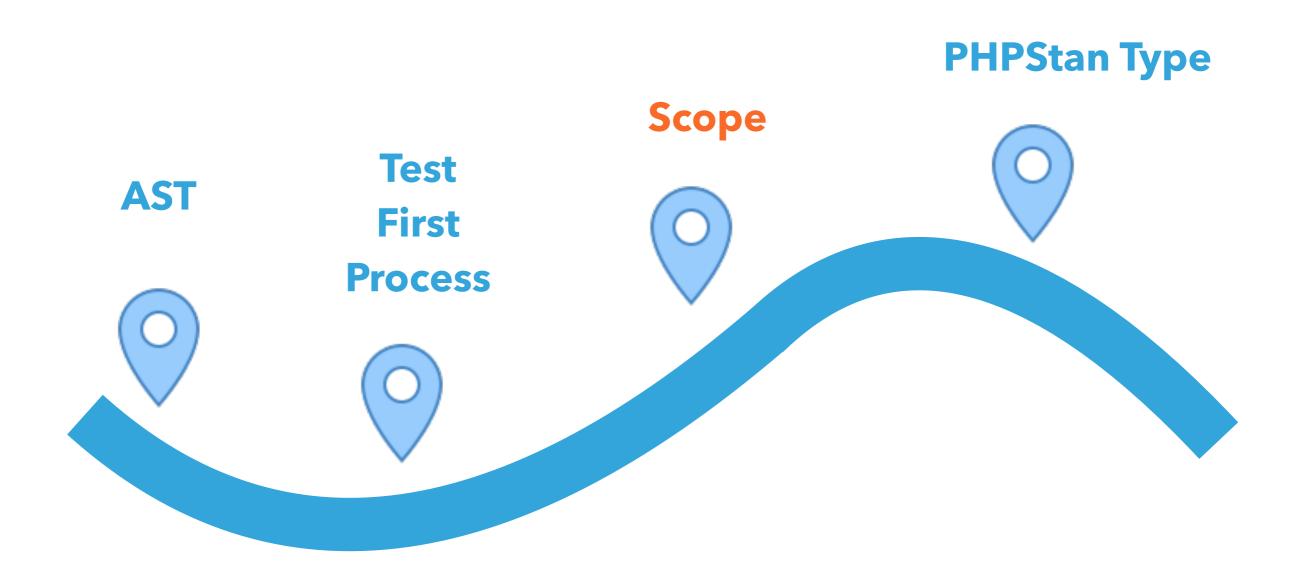
```
class MethodCall extends \PhpParser\Node\Expr\CallLike
   /** @var Expr Variable holding object */
   public $var;
   /** @var Identifier | Expr Method name */
   public $name;
   /** @var array<Arg | VariadicPlaceholder> Arguments */
   public $args;
    // Rest of class ...
   $this->sender -> sendMessage ($msg);
```

- PHP code can be represented by an AST
- Different types of Node
- Nodes contain information
- Each type of node has different information





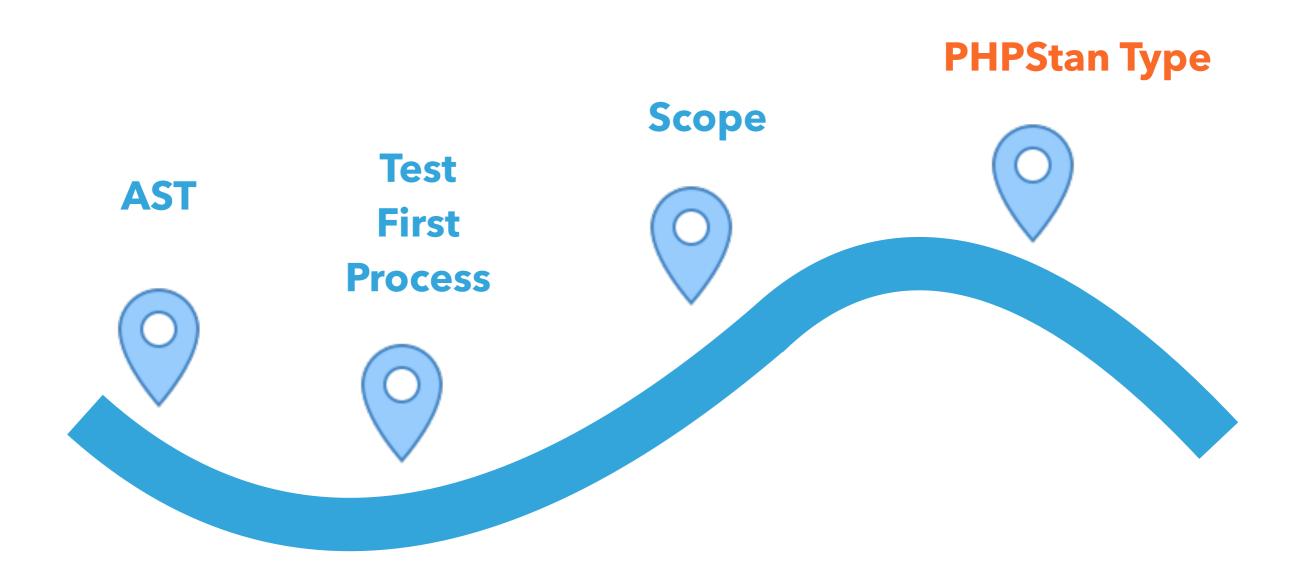
```
interface Rule
 public function getNodeType() : string;
  /**
   * @return (string | RuleError)[] errors
   * /
 public function processNode(
   \PhpParser\Node $node,
   \PHPStan\Analyser\Scope $scope
   : array;
```



Information for current AST node

```
$scope
```

- ->getFile()
- ->getNamespace()
- ->getClassReflection()
- ->getFunction()
- ->getType()



```
$scope->getType(
Expr $expression,
```

): PHPStan\Type\Type

Type offers methods including:

```
$type
->getReferencedClasses(): array;
->isBoolean(): TrinaryLogic
->isTrue(): TrinaryLogic
->isString(): TrinaryLogic
->hasMethod(): TrinaryLogic
->isSuperTypeOf($type): TrinaryLogic
```

•••

TrinaryLogic

```
$isString = $type->isString();
if ($isString->yes()) {
  // $type is a string
} else if ($isString->maybe()) {
 // $type might be string
 // E.g. $type could be mixed, or null string
} else {
  // $type definitely not a string.
  // E.g. $type could be int
```

```
function takesValue(mixed $value): void
 process($value); PHPStan\Type\MixedType
 if (!is bool($value)) return;
 process($value); PHPStan\Type\BooleanType
 if ($value === false) return;
 process($value); phpStan\Type\ConstantBooleanType
```

```
function takesValue(mixed $value): void
                     Type::isBoolean()
                                         maybe
 process($value);
                     Type::isFalse()
                                         maybe
 if (!is bool($value)) return;
                     Type::isBoolean()
                                         yes
 process($value);
                     Type::isFalse()
                                         maybe
 if ($value === false) return;
                     Type::isBoolean()
                                         yes
 process($value);
                     Type::isFalse()
                                         no
```

Does a type represent an object?

```
$testCase = new ObjectType(TestCase::class);

if ($testCase->isSuperTypeOf($otherType))->yes())
{
    // $otherType is of type TestCase
}
```

Further information

https://phpstan.org/developing-extensions/rules

