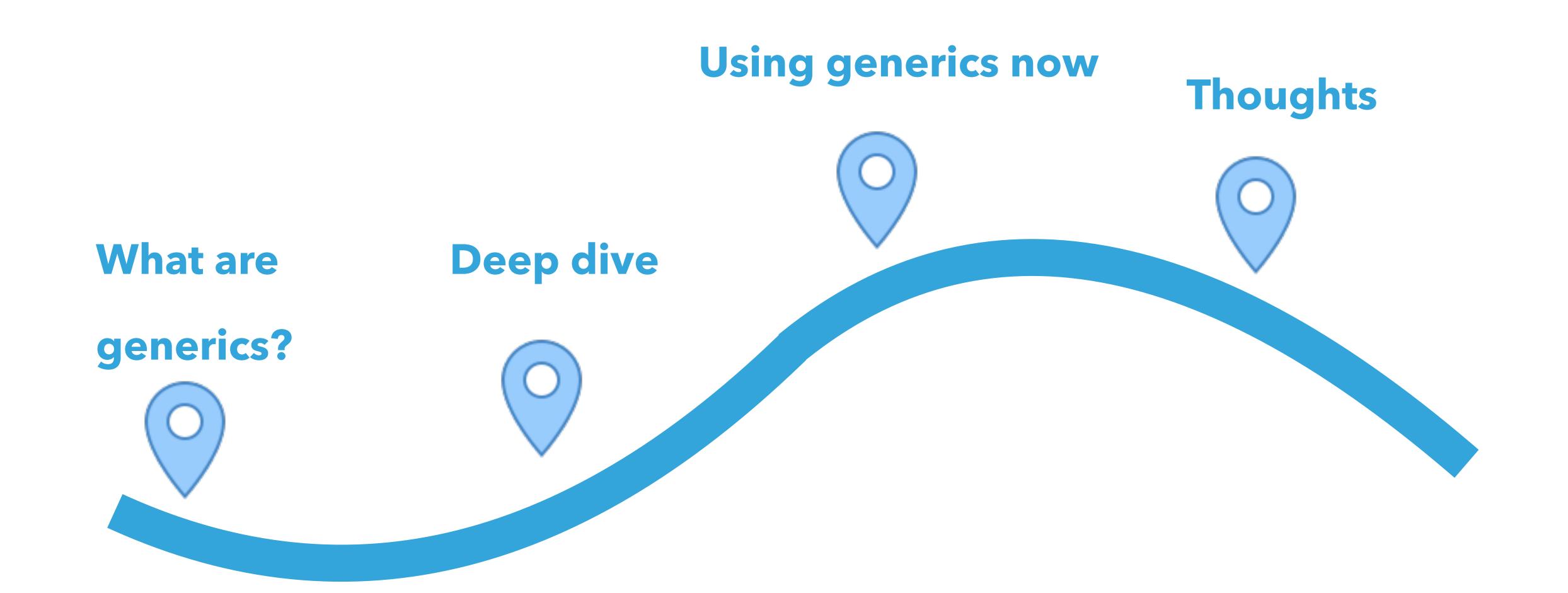


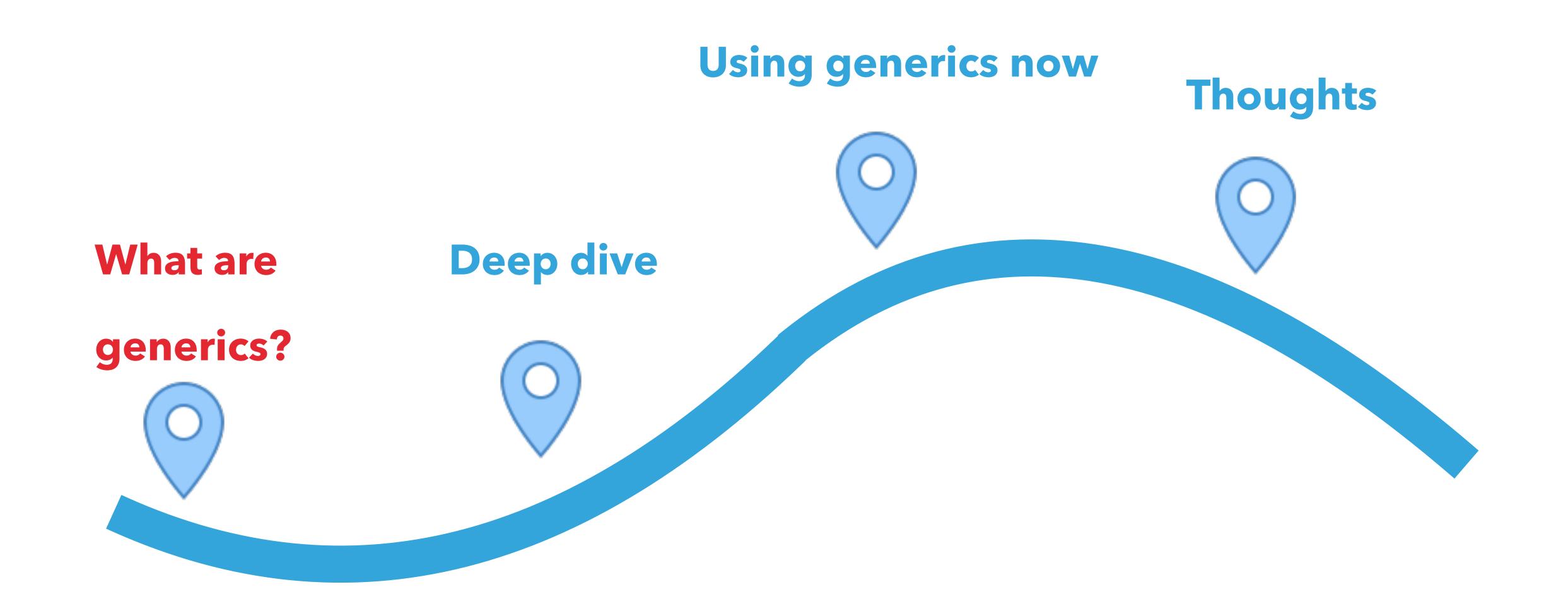
# PHP GENERICS TODAY (ALMOST)

DAVE LIDDAMENT

Lamp Bristol

# USING GENERICS CAN HELP US WRITE MORE UNDERSTANDABLE, ROBUST AND RELIABLE CODE. DEMONSTRATE HOW EXISTING TOOLS CAN (ALMOST) GIVE US THE BENEFITS OF GENERICS





```
processUser(1);

function processUser(User $user) {
   // some implementation
}
```

```
processUser(1);

function processUser(User $user) {
   // some implementation
}
```

```
class Queue {
 public function add( $item): void {...}
 public function getNext() {...}
```

```
class Queue {
  public function add(? $item): void {...}
 public function getNext():? {...}
```

```
$queue = getQueue(); // Returns Queue
```

```
$user = $queue->getNext();
processUser($user); // Hope it's a User
```

function processUser(User \$user): void {...}

```
$queue = getQueue(); // Returns Queue
```

```
$user = $queue->getNext();
processUser($user); // Hope it's a User
```

function processUser(User \$user): void {...}

```
$queue = getQueue(); // Returns Queue
```

```
$user = $queue->getNext();
processUser($user); // Hope it's a User
```

function processUser (User \$user): void {...}

```
$queue = getQueue(); // Returns Queue
```

```
$user = $queue->getNext();
processUser($user); // Hope it's a User
function processUser(User $user): void {...}
```

```
class TypedQueue {
private string $type;
private Queue $queue;
public function construct(string $type) {
  $this-> type = $type;
  $this->queue = new Queue();
public function add($item): void {
  if (!is a($item, $this->type, true)) throw TypeError();
  $this->queue->add($item);
 public function getNext() {
   return $this->queue->getNext();
```

```
class TypedQueue
private string $type;
private Queue $queue;
public function construct(string $type) {
  $this-> type = $type;
  $this->queue = new Queue();
public function add($item): void {
  if (!is a($item, $this->type, true)) throw TypeError();
  $this->queue->add($item);
 public function getNext() {
   return $this->queue->getNext();
```

```
class TypedQueue {
private string $type;
private Queue $queue;
public function __construct(string $type) {
  $this-> type = $type;
  $this->queue = new Queue();
public function add($item): void {
  if (!is a($item, $this->type, true)) throw TypeError();
  $this->queue->add($item);
 public function getNext() {
   return $this->queue->getNext();
```

```
class TypedQueue {
private string $type;
private Queue $queue;
public function construct(string $type) {
  $this-> type = $type;
  $this->queue = new Queue();
public function add($item): void {
  if (!is_a($item, $this->type, true)) throw TypeError();
  $this->queue->add($item);
 public function getNext() {
   return $this->queue->getNext();
```

```
class TypedQueue {
private string $type;
private Queue $queue;
public function construct string $type)
  $this-> type = $type;
  $this->queue = new Queue();
public function add($item): void {
 if (!is_a($item, $this->type, true)) throw TypeError();
  $this->queue->add($item);
 public function getNext() {
   return $this->queue->getNext();
```

\$userQueue = new TypedQueue(User::class);

```
$userQueue = new TypedQueue(User::class);
$userQueue->add(new User("Jane"));
```

```
$userQueue = new TypedQueue(User::class);
$userQueue->add(new User("Jane"));
$userQueue->add("bob");
```

Same code works for any type

Run time check



Same code works for any type

Run time check

- Same code works for any type
- Run time check

- Same code works for any type
- Run time check
- Static analysis check

```
class UserQueue {
private Queue $queue;
public function construct() {
  $this->queue = new Queue();
 public function add(User $item): void {
  $this->queue->add($item);
 public function getNext(): User {
   return $this->queue->getNext();
```

```
class UserQueue {
private Queue $queue;
 public function construct() {
  $this->queue = new Queue();
 public function add(User $item): void {
  $this->queue->add($item);
 public function getNext(): User {
   return $this->queue->getNext();
```

```
class UserQueue {
private Queue $queue;
public function construct() {
  $this->queue = new Queue();
public function add(User $item): void {
  $this->queue->add($item);
 public function getNext(): User {
   return $this->queue->getNext();
```

```
class UserQueue {
private Queue $queue;
public function construct() {
  $this->queue = new Queue();
public function add(User $item): void {
  $this->queue->add($item);
 public function getNext(): User {
   return $this->queue->getNext();
```

```
class UserQueue {
private Queue $queue;
public function construct() {
  $this->queue = new Queue();
public function add(User $item): void {
  $this->queue->add($item);
 public function getNext(): [User]{
   return $this->queue->getNext();
```

\$userQueue = new UserQueue();

```
$userQueue = new UserQueue();
$userQueue->add(new User("Jane"));
$userQueue->add("bob");
```

Same code works for any type

Run time check



Same code works for any type

Run time check



Same code works for any type



Run time check



Run time check

```
class Queue
 public function add( $item): void {...}
 public function getNext() {...}
```

```
class Queue <T> {
  public function add( $item): void {...}
 public function getNext() {...}
```

```
class Queue <T> {
  public function add(T $item): void {...}
 public function getNext() {...}
```

```
class Queue <T> {
  public function add(T $item): void {...}
 public function getNext(): T {...}
```

\$userQueue = new Queue();

\$userQueue = new Queue < User > ();

```
$userQueue = new Queue < User > ();
$userQueue -> add (new User ("Alice"));
$userQueue -> add ("bob");
```

```
$userQueue = new TypedQueue(User::class);
$userQueue = new UserQueue();
$userQueue = new Queue<User>();
```

# DEJA VU?

```
/** @return User[] */
function getUsers(): array;
foreach(getUsers() as $user) {
 processUser($user);
function processUser (User $user): void {...}
```

```
/** @return User[] */
function getUsers(): array;
foreach(getUsers() as $user) {
 processUser($user);
function processUser (User $user): void {...}
```

```
/** @return User[] */
function getUsers(): array;
foreach(getUsers() as $user) {
 processUser($user);
```

function processUser(User \$user): void {...}

```
/** @return User[] */
function getUsers(): array;
foreach(getUsers() as $user) {
  processUser($user);
```

function processUser(User \$user): void {...}

```
/** @return User[] */
function getUsers(): array;
foreach(getUsers() as $user) {
 processUser($user);
```

function processUser(User \$user): void {...}

```
/** @param User[] $users */
function processUsers(array $users): void {...}
processUsers([
  new User ("Jane"),
  "james",
```

```
/** @param User[] $users */
function processUsers(array $users): void {...}
```

```
processUsers([
   new User("Jane"),
   "james",
]);
```

```
/** @param User[] $users */
function processUsers(array $users): void {...}
```

```
processUsers([
   new User("Jane"),
   "james",
]);
```

```
/** @param User[] $users */
function processUsers(array $users): void {...}
processUsers([
  new User ("Jane"),
```

# CAN WE ENFORCE THESE CHECKS?

## CAN WE ENFORCE THESE CHECKS?



Phan,
Static Analyzer for PHP



PHPStan

#### **Psalm**

```
k?php declare(strict_types = 1);
   class User {
     public function __construct(string $name) {}
      @param User[] $users */
   function processUsers(array $users): void {
       var_export($users);
10 }
   processUsers([
     new User('Jane'),
     'james',
Psalm output (using commit 39a8227):
ERROR: InvalidArgument - 12:14 - Argument 1 of processUsers expects array<array-key, User>, array{0: User, 1:
string(james)} provided
```

#### **Psalm**

string(james)} provided

```
k?php declare(strict_types = 1);
   class User {
     public function __construct(string $name) {}
      @param User[] $users */
   function processUsers(array $users): void {
       var_export($users);
10 }
   processUsers([
     new User('Jane'),
     'james',
Psalm output (using commit 39a8227):
```

ERROR: InvalidArgument - 12:14 - Argument 1 of processUsers expects array<array-key, User>, array{0: User, 1:

```
processUsers([
  new User('Jane'),
```

```
class Queue <T> {
```

```
public function add(T $item): void {...}
```

```
public function getNext():T {...}
```

```
@daveliddament
```

```
/** @template T */
class Queue {
```

```
public function add(T $item): void {...}
```

```
public function getNext():T {...}
```

```
/** @template T */
      class Queue
        /** @param T $item */
        public function add( $item): void {...}
        public function getNext(): T {...}
@daveliddament
```

```
/** @template T */
class Queue
  /** @param T $item */
  public function add( $item): void {...}
  /** @return T */
  public function getNext()
```

### INSTANTIATING A GENERIC CLASS

```
/** @var Queue<User> $userQueue */
$userQueue = new Queue();
```

```
class Queue() { ... }
```

```
class Queue() { ... }
```

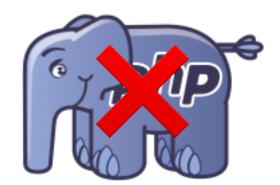
```
$userQueue = new Queue();
```

```
/** @template T */
class Queue() { ... }

/** @var Queue<User> $userQueue */
$userQueue = new Queue();
```

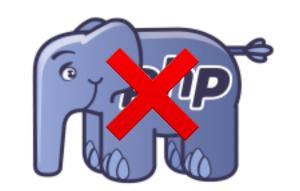
```
/** @template T */
class Queue() { ... }

/** @var Queue<User> $userQueue */
$userQueue = new Queue();
```



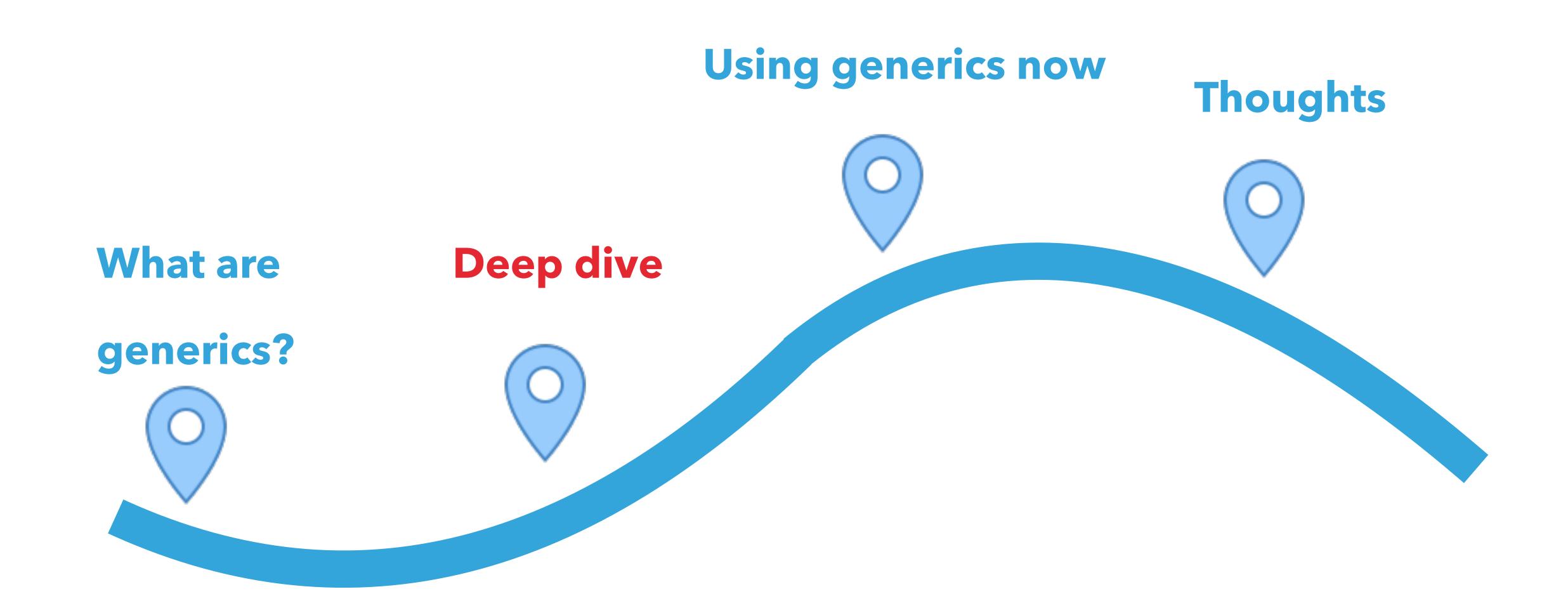
```
/** @template T */
class Queue() { ... }

/** @var Queue<User> $userQueue */
$userQueue = new Queue();
```









```
class Business {
    /** @return Employee[] */
    public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee) {
    welcome($name);
    promote($employee);
```

```
class Business {
    /** @return Employee[] */
    public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee)
    welcome($name);
    promote($employee);
```

```
class Business {
    /** @return Employee[] */
   public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee) {
    welcome($name);
    promote($employee);
```

```
class Business {
    /** @return Employee[] */
   public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee)
    welcome($name);
    promote($employee);
```

```
class Business {
    /** @return Employee[] */
   public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee)
    welcome($name);
    promote($employee);
```

```
class Business {
    /** @return Employee[] */
    public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee) {
    welcome($name);
    promote($employee);
```

```
foreach($business->getEmployees() as $name => $employee) {
    promote($employee);
    welcome($name);
}

Psalm output (using commit add7c14):

INFO: MixedArgument - 21:12 - Argument 1 of welcome cannot be mixed, expecting string
```

```
class Business {
    /** @return array<string,Employee> */
    public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee) {
    welcome($name);
    promote($employee);
```

```
class Business {
     '** @return array<string,Employee> */
    public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee) {
    welcome($name);
    promote($employee);
```

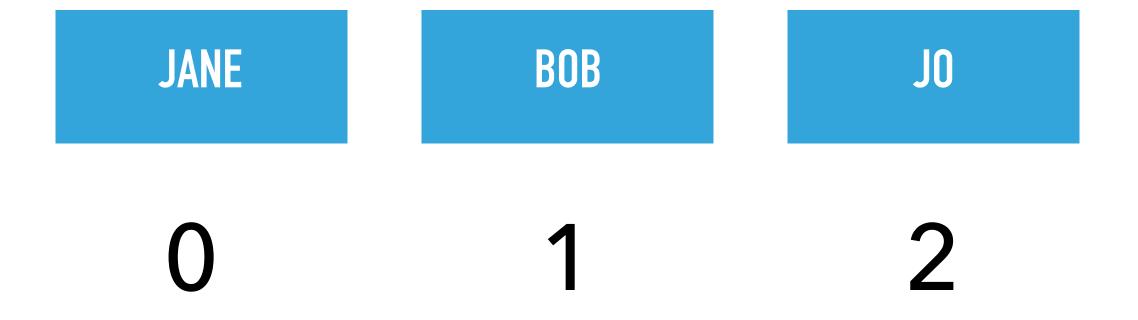
```
class Business {
     '** @return array<string,Employee> */
    public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee) {
    welcome($name);
    promote($employee);
```

```
class Business {
     '** @return array<string,Employee> */
    public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee) {
    welcome($name);
    promote($employee);
```

```
class Business {
     '** @return array<string,Employee> */
    public function getEmployees(): array {...}
function promote(Employee $employee): void {...}
function welcome(string $name): void {...}
foreach($business->getEmployees() as $name => $employee) {
    welcome($name);
    promote($employee);
```

# ARRAYS IN PHP ARE OVERLOADED

- List
- Map or Dictionary
- Shapes or Struts





- Keys are of type int
- Zero indexed
- Keys are consecutively numbered



Keys are of type int

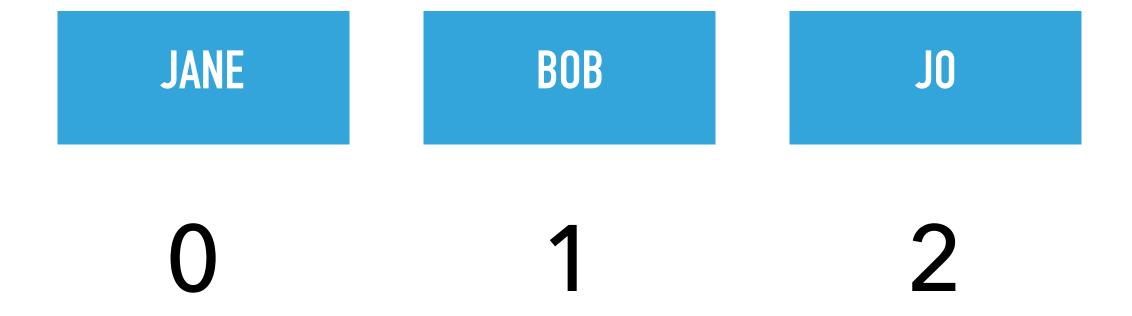
string[]

- Zero indexed
- Keys are consecutively numbered



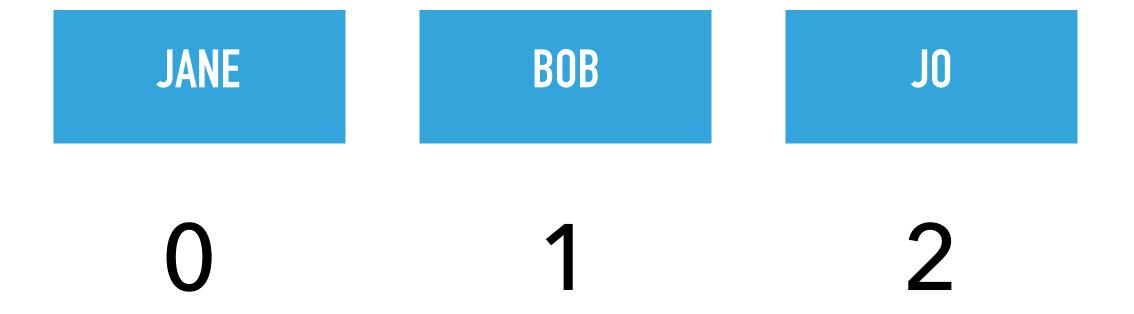
- Keys are of type int
- Zero indexed
- Keys are consecutively numbered

string[]
array<string>



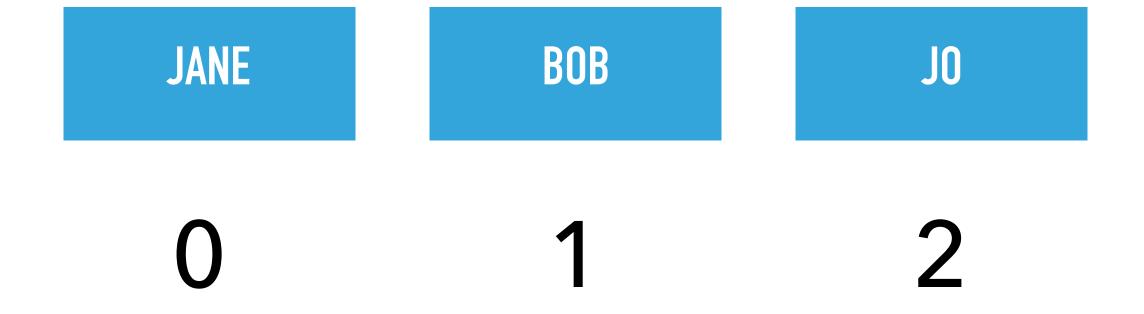
- Keys are of type int
- Zero indexed
- Keys are consecutively numbered

```
string[]
array<string>
array<int,string>
```



- Keys are of type int
- Zero indexed
- Keys are consecutively numbered

```
string[]
array<string>
array<int,string>
list<string>
```



- Keys are of type int
- Zero indexed
- Keys are consecutively numbered

```
string[]
array<string>
array<int,string>
list<string>
```

#### ARRAY AS A MAPS OR DICTIONARIES

# ARRAY AS A MAPS OR DICTIONARIES

array<string, User>

#### ARRAY AS A SHAPES OR STRUTS

```
$person = [
  'name' => 'Dave',
  'age' => 21,
  'addresses' => [
     '1 some street, some town',
     '2 another street, another town',
```

#### ARRAY AS A SHAPES OR STRUTS

```
$person = [
                                              class Person
  'name' => 'Dave',
                                                public string $name;
                                                public int $age;
  'addres
     '1 some street, some town',
     '2 another street, another town',
                                                /** @var string[] */
                                                public array $addresses;
```

```
* @template T
 * @param T $value
 * @return T
 */
function mirror($input) { return $input; }
```

```
/**
 * @template T
 * @param T $value
 * @return T
 */
```

function mirror(\$input) { return \$input; }

```
@template T
 * @param T $value
 * @return T
 */
function mirror($input) { return $input; }
```

```
/**
 * @template T
  @param T $value
 * @return T
 */
function mirror($input) { return $input; }
```

```
* @template T
 * @param T $value
   @return T
 */
function mirror($input) { return $input; }
```

# **INFER TYPE** /\*\* \* @template T \* @param T \$value \* @return T \*/ function mirror(\$input) { return \$input; }

\$value = mirror(5);

```
/**
 * @template T
 * @param T $value
 * @return T
 */
function mirror($input) { return $input; }
$value = mirror(5);
```

```
/**
 * @template T
 * @param T $value
 * @return T
 */
function mirror($input) { return $input; }
$value = mirror(5);
```

```
/**
 * @template T
 * @param T $value
 * @return T
 */
function mirror($input) { return $input; }
$value = mirror(5);
```

```
/**
 * @template T
 * @param T $value
 * @return T
 */
function mirror($input) { return $input; }
$value = mirror(5);
```

# INFER TYPE /\*\*

```
* @template T

* @param T $value

* @return T

*/
```

```
function mirror($input) { return $input; }
$value = mirror(5);
```

```
$users = [new User("Jane"), new User("Bob")]; // User[]
$user = getFirst($users);
/**
 * @template T
 * @param array<T> $items
 * @return T
 */
function getFirst(array $items) {...}
```

```
$users = [new User("Jane"), new User("Bob")]; // User[]
$user = getFirst ($users);
/**
 * @template T
 * @param array<T> $items
 * @return T
 */
function getFirst(array $items) {...}
```

```
$users = [new User("Jane"), new User("Bob")]; // User[]
$user = getFirst ($users);
/**
 * @template T
 * @param array<T> $items
 * @return T
 */
function getFirst(array $items) {...}
```

```
$users = [new User("Jane"), new User("Bob")]; // User[]
$user = getFirst ($users);
/**
 * @template T
 * @param array<T> $items
 * @return T
 */
function getFirst(array $items) {...}
```

```
$users = [new User("Jane"), new User("Bob")]; // User[]
$user = getFirst ($users);
/**
 * @template T
 * @param array<T> $items
  @return T
 */
function getFirst(array $items) {...}
```

```
/** @template T */
class Collection {
 /** @param T[] $items */
public function construct($items) {...}
 /** @return T */
public function next() {...}
$collection = new Collection([new User(...), new User(...)]);
$user = $collection->next();
```

```
/** @template T */
   class Collection {
     /** @param T[] $items */
    public function construct($items) {...}
     /** @return T */
    public function next() {...}
    $collection = new Collection([new User(...), new User(...)]);
    $user = $collection->next();
@daveliddament
```

```
/** @template T */
class Collection {
 /** @param T[] $items */
public function construct($items) {...}
 /** @return T */
public function next() {...}
$collection = new Collection([new User(...), new User(...)]);
$user = $collection->next();
```

```
/** @template T */
class Collection {
 /** @param T[] $items */
public function construct($items) {...}
 /** @return T */
public function next() {...}
$collection = new Collection([new User(...), new User(...)]);
$user = $collection->next();
```

```
/** @template T */
class Collection {
  /** @param T[] $items */
 public function construct($items) {...}
  /** @return T */
 public function next() {...}
// No need for docblock
$collection = new Collection([new User(...), new User(...)]);
$user = $collection->next();
```

```
/** @template T */
   class Collection {
     /** @param T[] $items */
    public function construct($items) {...}
     /** @return T */
    public function next() {...}
   // No need for docblock
    $collection = new Collection([new User(...), new User(...)]);
   $user = $collection->next();
@daveliddament
```

```
class Person {...}
class DIContainer
   /**
    * @param string $className
    * @return object
    */
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
class Person {...}
class DIContainer
   /**
    * @param string $className
    * @return object
    */
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
class Person {...}
class DIContainer
   /**
    * @param string $className
    * @return object
    */
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
class Person {...}
class DIContainer
   /**
    *
    * @param string $className
    * @return object
    */
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
class Person {...}
class DIContainer
   /**
    * @template T
    * @param class-string<T> $className
    * @return T
    */
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
class Person {...}
class DIContainer
   /**
    * @template T
     @param class-string<T> $className
    * @return T
    */
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
class Person {...}
class DIContainer
   /**
    * @template T
    * @param class-string<T> $className
    * @return T
    */
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
class Person {...}
class DIContainer
   /**
    * @template T
    * @param class-string<T> $className
    * @return T
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
class Person {...}
class DIContainer
   /**
    * @template T
    * @param class-string<T> $className
    * @return T
    */
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
class Person {...}
class DIContainer
   /**
    * @template T
     @param class-string<T> $className
      @return T
    */
   public function make(string $className): object {...}
$person = $this->diContainer->make(Person::class);
```

```
/** @template T */
abstract Repository {
  /** @return array<T> */
  public function findAll(): array {...}
  /** @return T|null */
  public function findById(int $id) {...}
```

```
/** @template T */
abstract Repository {
  /** @return array<T> */
  public function findAll(): array {...}
  /** @return T|null */
  public function findById(int $id) {...}
```

```
/** @template T */
abstract Repository {
```

```
/** @return array<T> */
public function findAll(): array {...}

/** @return T|null */
public function findById(int $id) {...}
}
```

```
/** @template T */
abstract Repository {
```

```
/** @return array<T> */
public function findAll(): array {...}
```

```
/** @return T|null */
public function findById(int $id) {...}
```

```
/** @extends Repository<Person> */
class PersonRepository extends Repository {
   ... Additional Person specific methods ...
/** @template T */
abstract class Repository {
    /** @return T|null */
    public function findById(int $id) {...}
$person = $this->person->findById(2);
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          $this->person->findById(2);
$person
```

```
class Animal { ... }
class Dog extends Animal {
  public function bark(): void {...}
class Cat extends Animal {
  public function meow(): void {...}
```

```
/** @template T */
abstract class AnimalProcessor {
  /** @return class-string<T> */
 public abstract function supports(): string;
  /** @param T $animal */
 public abstract function process ($animal): void;
```

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```

```
/** @extends AnimalProcessor<Dog> */
class DogProcessor extends AnimalProcessor {
 public function supports(): string {
    return Dog::class;
 public function process($animal): void {
    $animal->bark(); // We know $animal is a dog
```

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```
/** @extends AnimalProcessor<Dog> */
class DogProcessor extends AnimalProcessor {
 public function supports(): string {
    return Cat::class; // Cats aren't Dogs!
 public function process($animal): void {
    $animal->meow(); // Dogs can't meow!
```

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/** @extends AnimalProcessor<Dog> */
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 public function supports(): string {
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 public function process($animal): void {
   $animal->meow(); // Dogs can't meow!
```

```
/** @template T */
class AnimalProcessor { ... }

/** @extends AnimalProcessor<Car> */
class CarProcessor extends AnimalProcessor { ... }
```

```
/** @template T */
class AnimalProcessor { ... }
```

/\*\* @extends AnimalProcessor<Car> \*/
class CarProcessor extends AnimalProcessor { ... }

```
/** @template T */
class AnimalProcessor { ... }
```

```
/** @extends AnimalProcessor<Car> */
class CarProcessor extends AnimalProcessor { ... }
```

```
/** @template T of Animal */
class AnimalProcessor { ... }
/** @extends AnimalProcessor<Car> */
class CarProcessor extends AnimalProcessor { ... }
/** @extends AnimalProcessor<Cat> */
class CatProcessor extends AnimalProcessor { ... }
```

```
/** @template T of Animal */
class AnimalProcessor { ... }
/** @extends AnimalProcessor<Car> */
class CarProcessor extends AnimalProcessor { ... }
/** @extends AnimalProcessor<Cat> */
class CatProcessor extends AnimalProcessor { ... }
```

```
/** @template T of Animal */
class AnimalProcessor { ... }
/** @extends AnimalProcessor<Car> */
class CarProcessor extends AnimalProcessor { ... }
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class CatProcessor extends AnimalProcessor {
```

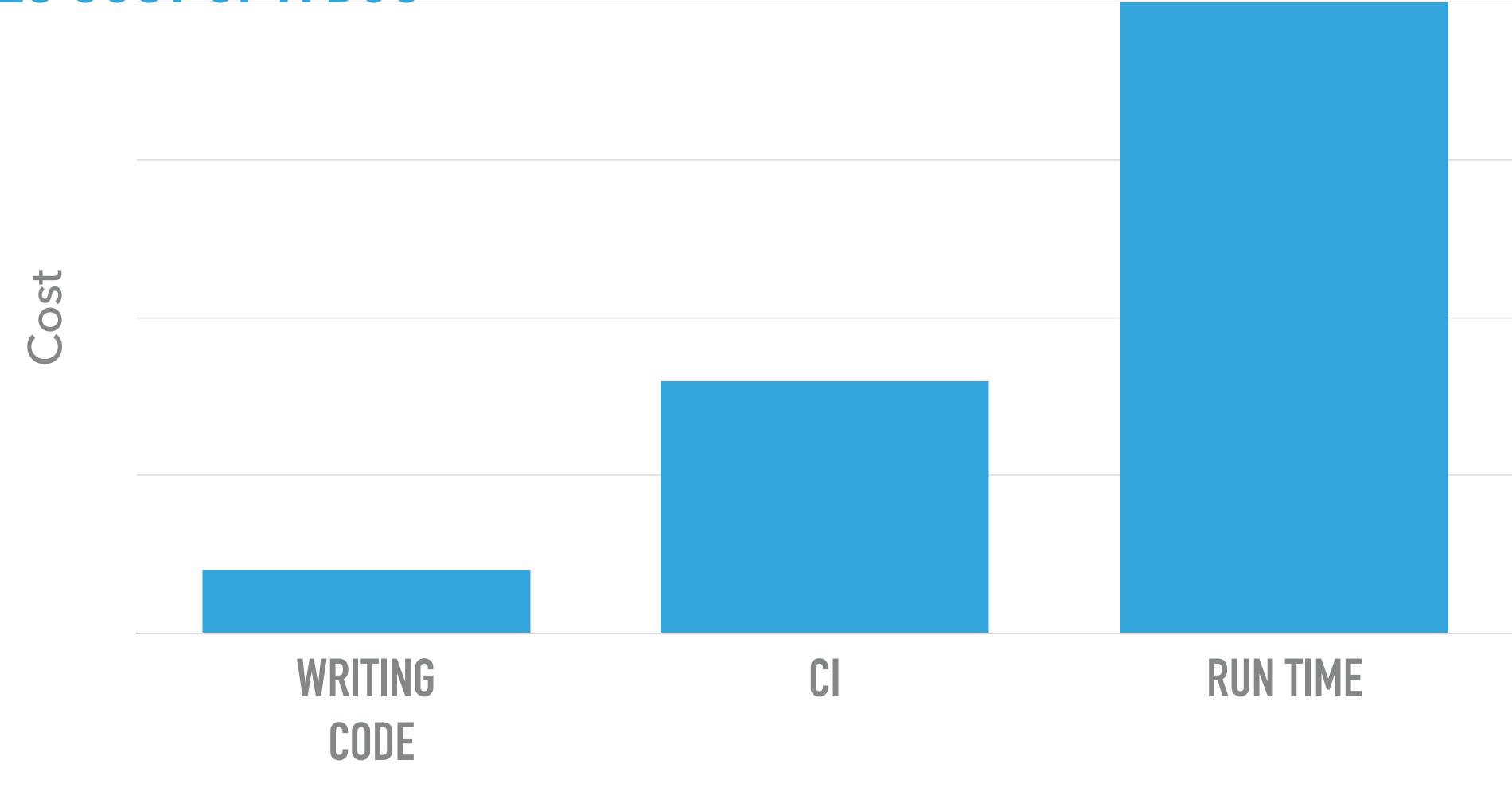
```
/** @template T of Animal */
class AnimalProcessor { ... }
/** @extends AnimalProcessor<Car> */
class CarProcessor extends AnimalProcessor { ... }
/** @extends AnimalProcessor<Cat> */
class CatProcessor extends AnimalProcessor {
```

# HOW DOES THIS HELP US?

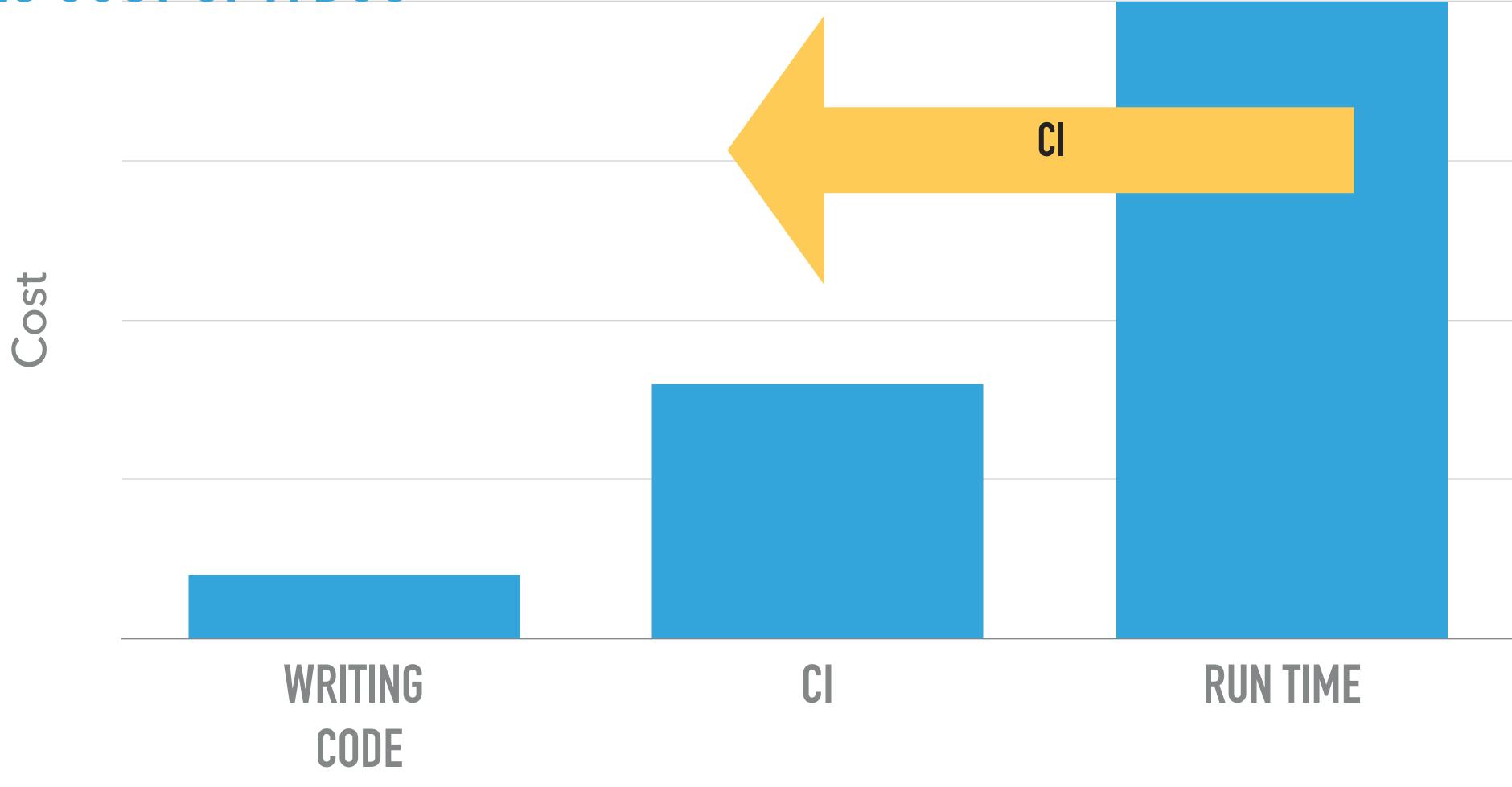
#### 1. COMMUNICATES ADDITIONAL TYPE INFORMATION

```
/** @param array<string, Translation> $translations */
function storeTranslations (array $translations): void;
```

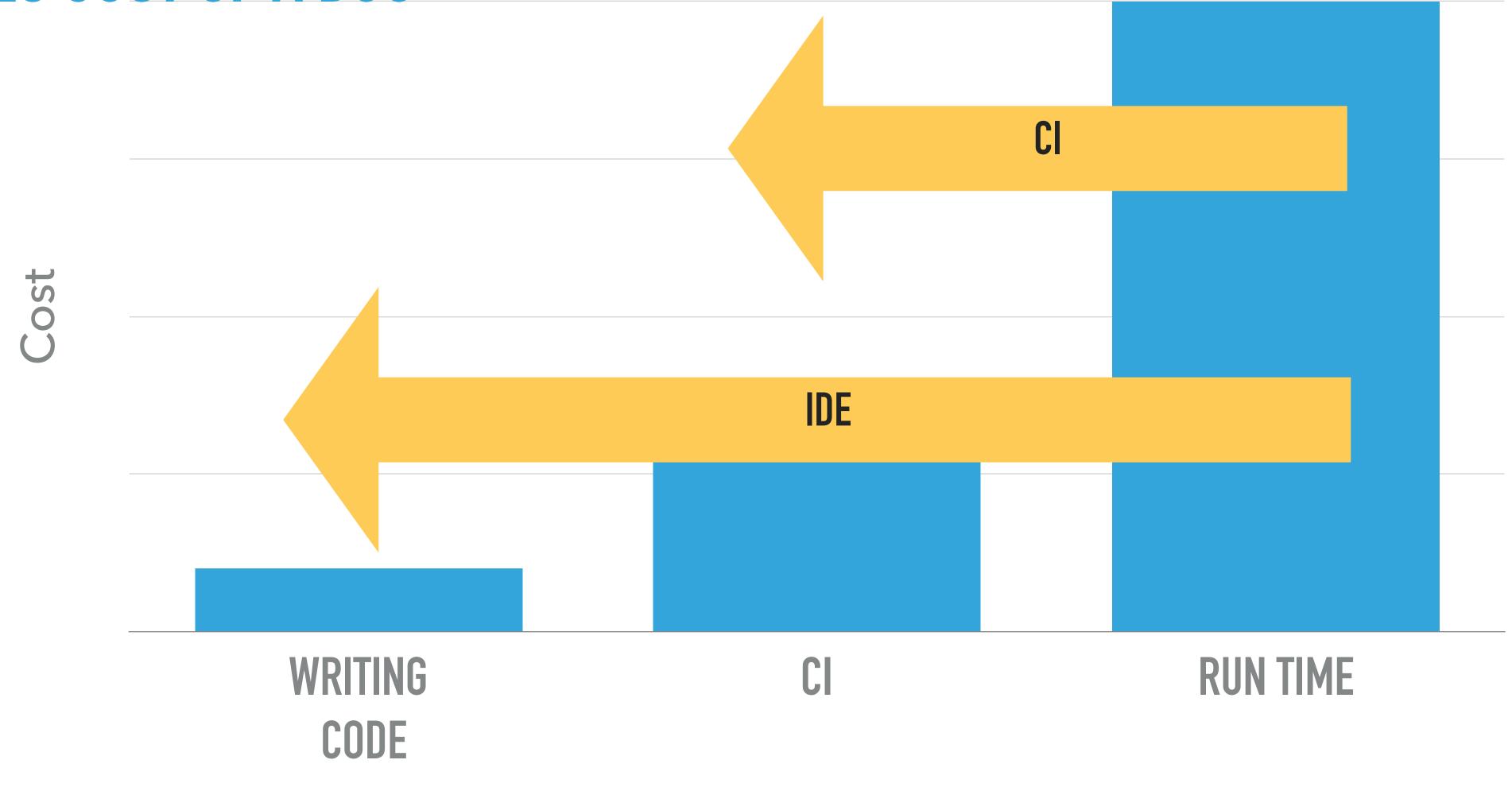
2. REDUCES COST OF A BUG



# 2. REDUCES COST OF A BUG



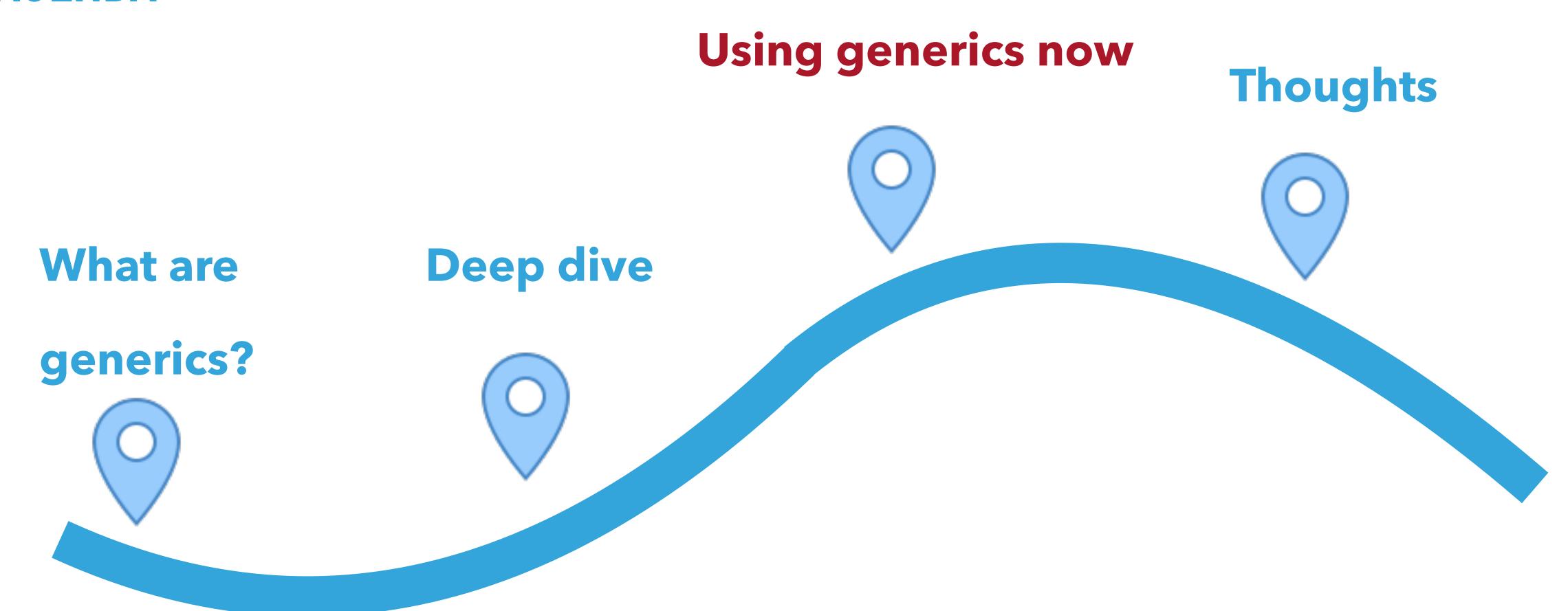
# 2. REDUCES COST OF A BUG



# USING GENERICS CAN HELP US WRITE MORE UNDERSTANDABLE, ROBUST AND RELIABLE CODE.

DEMONSTRATE HOW EXISTING TOOLS CAN (ALMOST) GIVE US THE BENEFITS OF GENERICS NOW.

# **AGENDA**

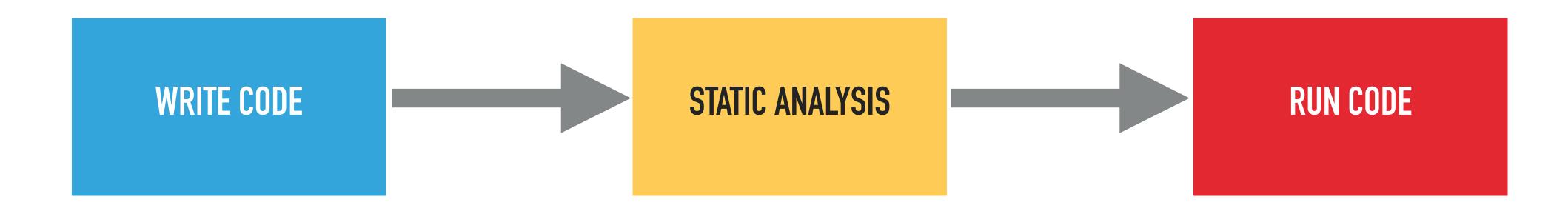






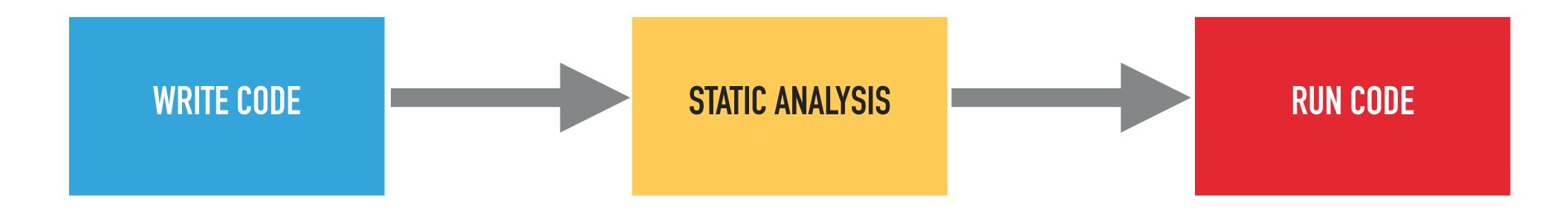


#### Provide type information for everything including generics





#### Provide type information for everything including generics



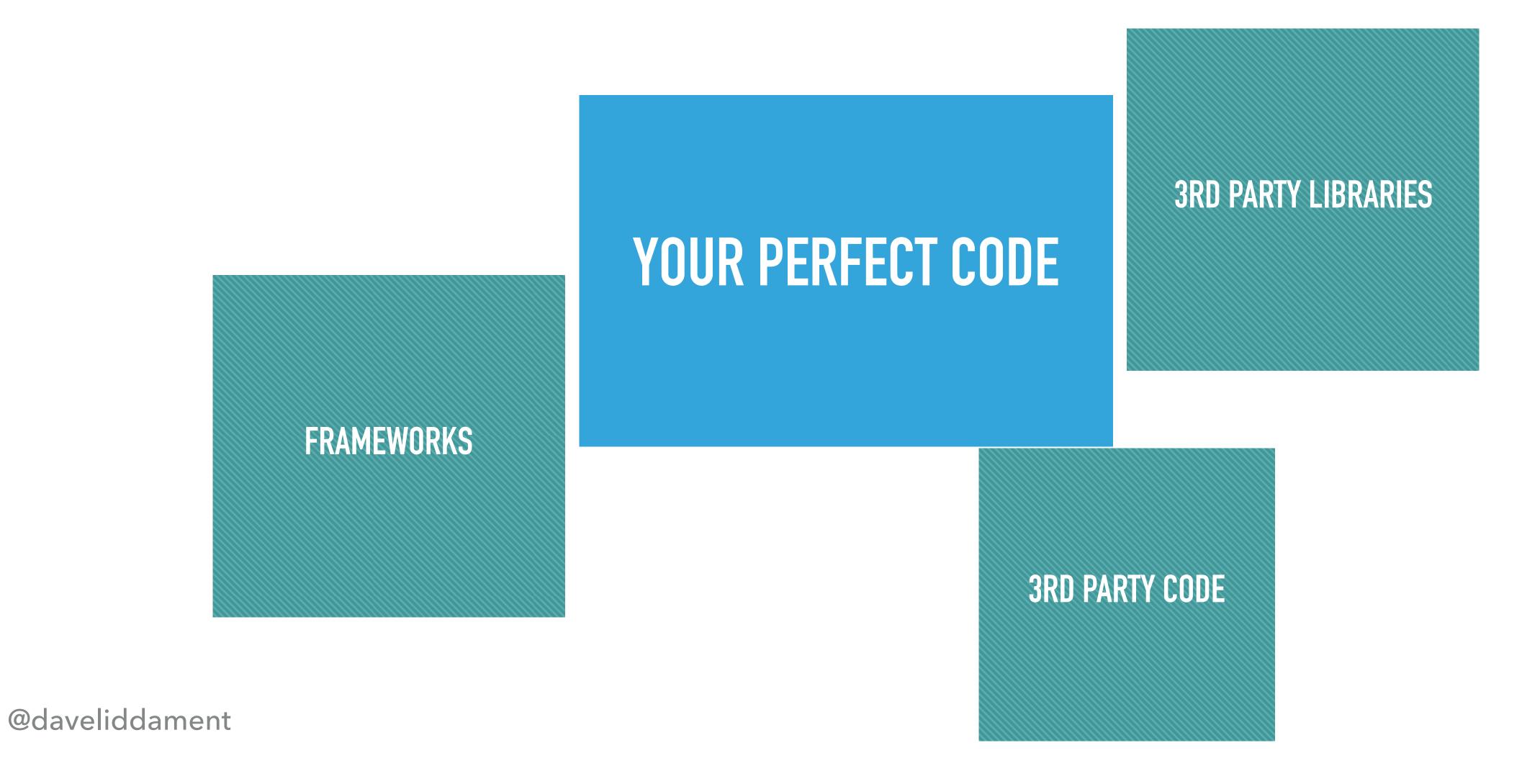


Totally Typed mode

# INTEGRATING WITH 3RD PARTY CODE

YOUR PERFECT CODE

# INTEGRATING WITH 3RD PARTY CODE



# GET THIRD PARTY LIBRARIES ON BOARD

- E.g. Doctrine, PHPUnit, Webmozart Assertion
- Engage with maintainers
- 2 steps
  - Adding additional annotations
  - Introduce static analysers to build process

# ADAPTORS FOR 3RD PARTY LIBRARIES: PROBLEM

```
interface Hasher {
   /**
    * @return string
    */
   public function encode();
... in our code ...
$hash = $this->hasher->encode($id);
```

# ADAPTORS FOR 3RD PARTY LIBRARIES: PROBLEM

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# ADAPTORS FOR 3RD PARTY LIBRARIES: PROBLEM

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interface Hasher {
    * @return string
  public function encode();
... in our code ...
$hash = $this->hasher->encode($id);
```

```
class CleanHasher {
  /** @var Hasher $hasher */
  private $hasher;
  ... constructor to inject Hasher ...
  public function encode(int $id): string {
      return $this->hasher->encode($id);
... in our code ...
$hash = $this->cleanHasher->encode($id);
```

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class CleanHasher {
  /** @var Hasher $hasher */
  private $hasher;
  ... constructor to inject Hasher ...
  public function encode(int $id): string {
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         ... in our code ...
                 $this->cleanHasher->encode ($id);
        $hash =
@daveliddamem
```

```
namespace ThirdParty\DI;

class DependencyInjection
{
  public function make(string $className): object {...}
}
```

Stubs/ThirdParty/DI.php

```
Stubs/ThirdParty/DI.php
namespace ThirdParty\DI;
class DependencyInjection
 /**
  * @template T
  * @param class-string<T> $className
  * @return T
  */
 public function make(string $className): object;
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 public function make(string $className): object;
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#### STUBS: DANGER IF YOU MAKE A MISTAKE

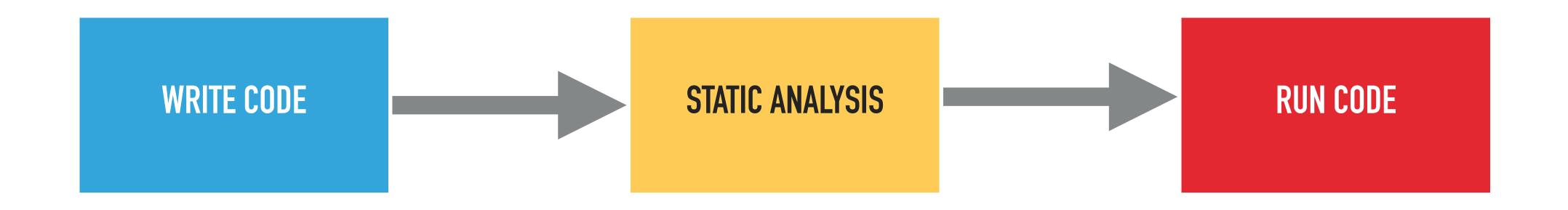
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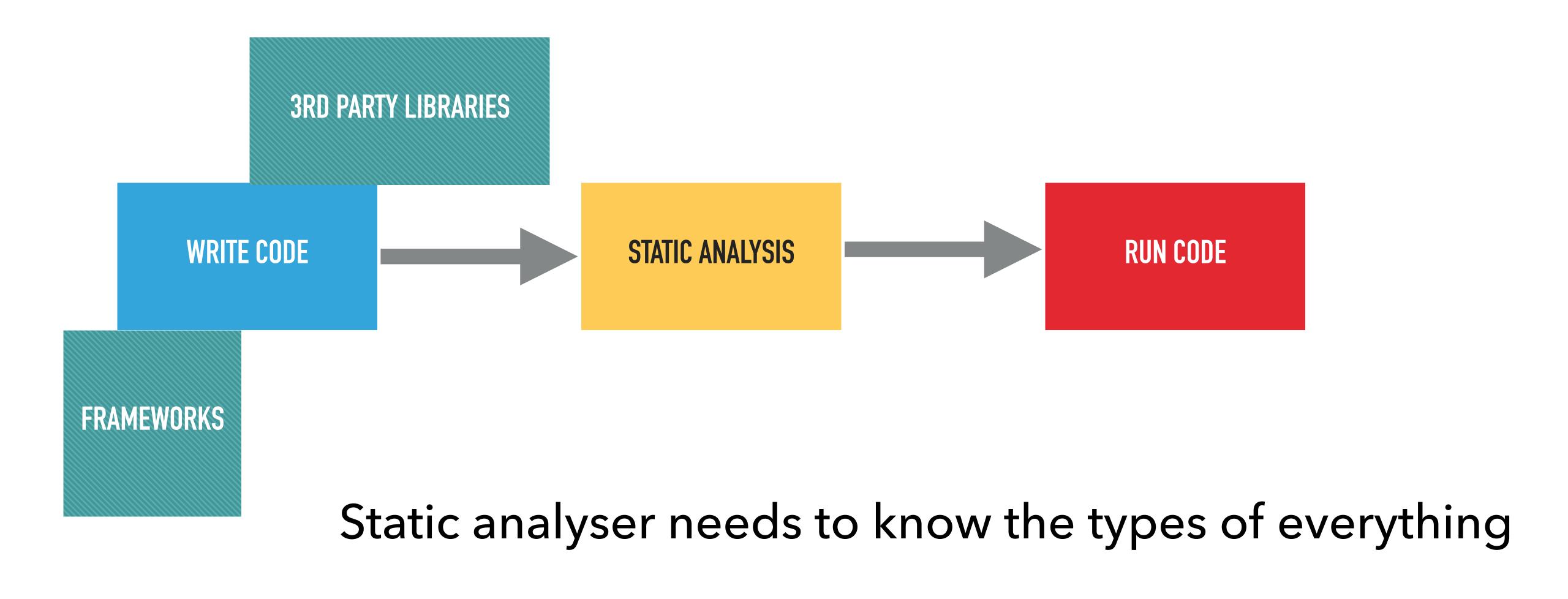
## STATIC ANALYSER PLUGINS

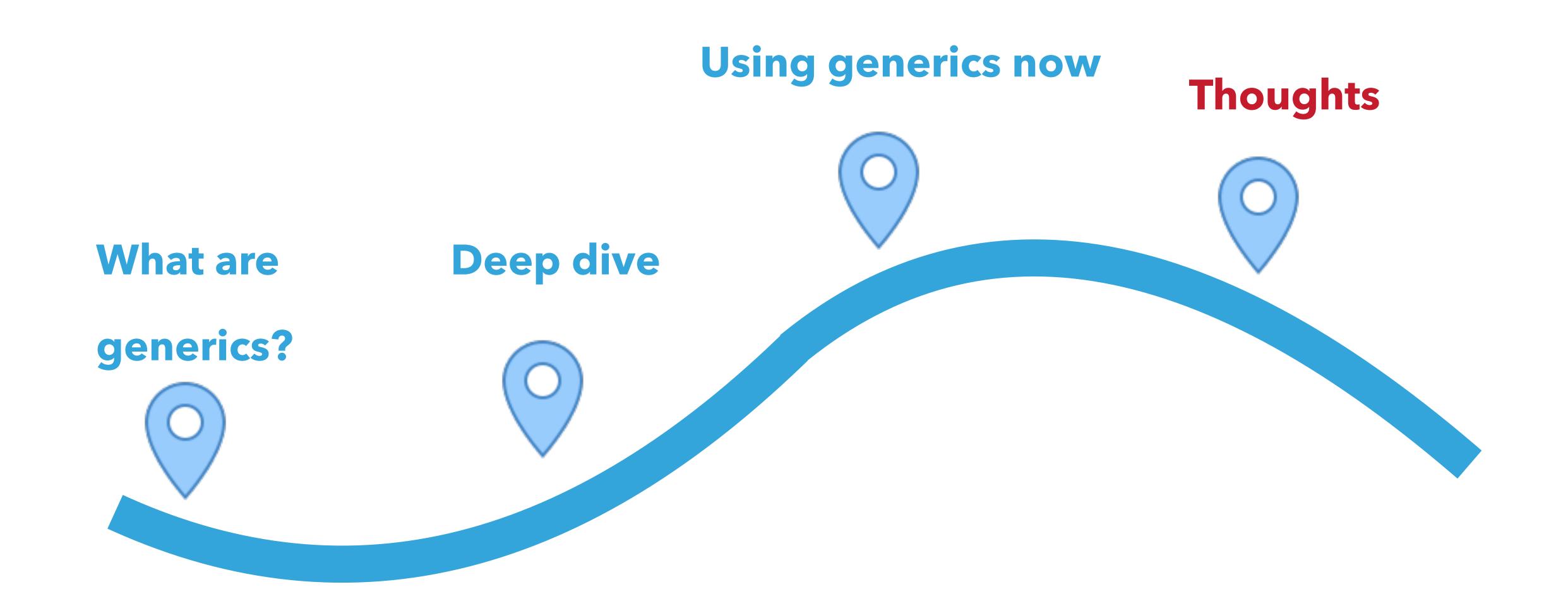
- Needed where lots of "magic" is going on
- Specific to static analysis tool
- Hard to write





Static analyser needs to know the types of everything





# PHP GENERICS NOW (ALMOST)

## IDE SUPPORT

```
interface Employee
   public function getName(): string;
/** @var array<string,Employee> $employees */
$employees = [];
foreach ($employees as $employee) {
    $employee->getName(
                        $employee mixed
                         Namespace:
```

# IDE SUPPORT

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           Employee
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                         Namespace:
```

## MITIGATE AGAINST NON SUPPORT

```
class Business {
   /**
    * @return Employee[]
    * @psalm-return array<string, Employee>
    */
    public function getEmployees(): array {...}
```

#### MITIGATE AGAINST NON SUPPORT

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# WE NEED A STANDARD

# WE NEED A STANDARD



# WE NEED A STANDARD





Full language support

- Full language support
- PSR

- Full language support
- PSR
- AST?

- Full language support
- PSR
- AST?

```
$userQueue = new Queue<User>();
```

PHP CODE

- Full language support
- PSR
- AST?

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$userQueue = new Queue<User>();
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- Full language support
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PHP CODE

**TOKENISER** 

### IMPLEMENTING A STANDARD

- Full language support
- PSR
- AST?

TOKENISER

AST

#### IMPLEMENTING A STANDARD

- Full language support
- PSR
- AST?

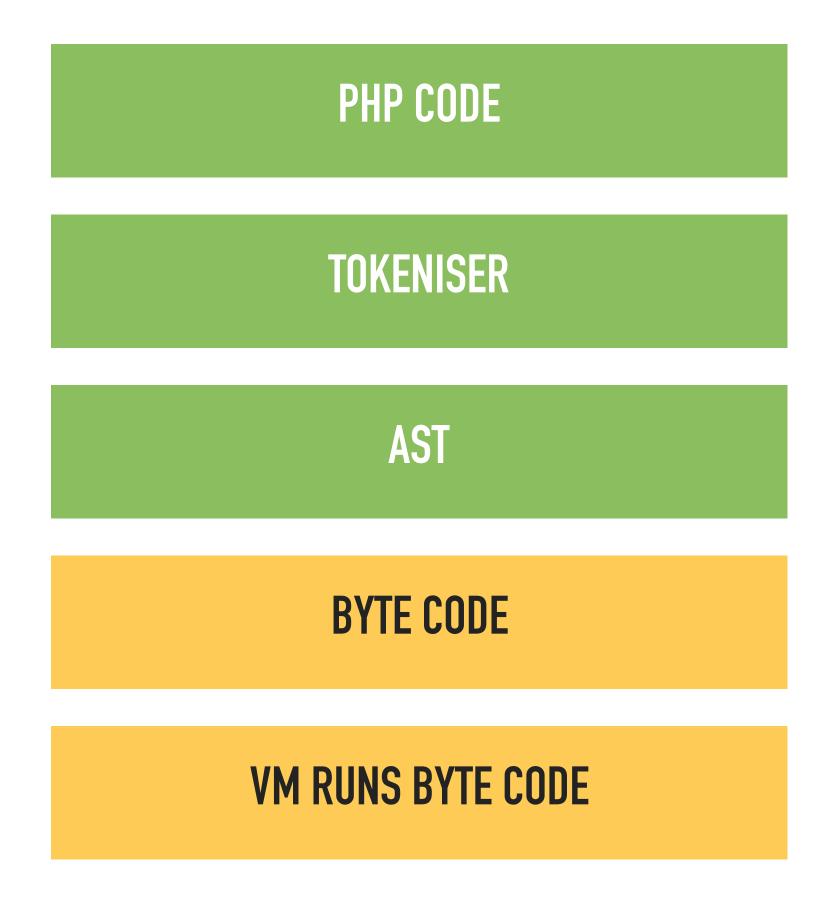
TOKENISER

AST

BYTE CODE

#### IMPLEMENTING A STANDARD

- Full language support
- PSR
- AST?



\$userQueue = new Queue<User>();

#### NEED TRUST TOOLS: NO RUN TIME CHECKS

```
/** @template T */
class Queue
  /** @param T $item */
                         $item): void {...}
  public function add(
  /** @return T */
  public function getNext()
```

#### NEED TRUST TOOLS: NO RUN TIME CHECKS

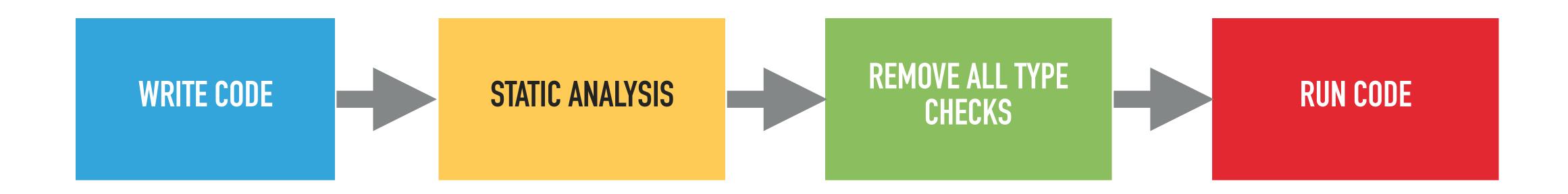
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 /** @return T */
 public function getNext()
```

#### NEED TRUST TOOLS: NO RUN TIME CHECKS

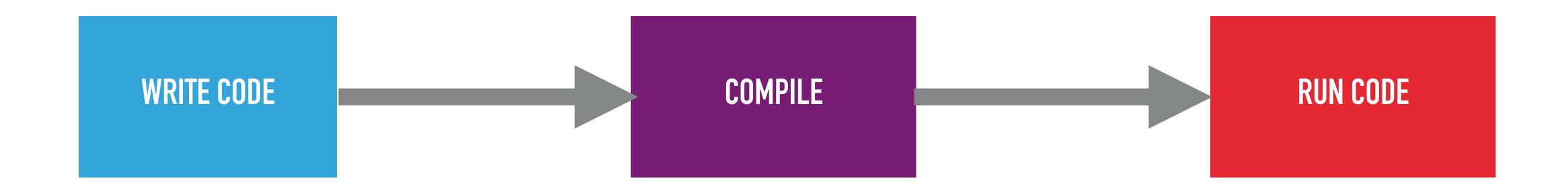
```
/** @template T */
class Queue
 /** @param T $item */
 /** @return T */
 public function getNext()
```

# ALL BETS ARE OFF IF THERE ARE IS ANY MISSING OR INCORRECT TYPE INFORMATION

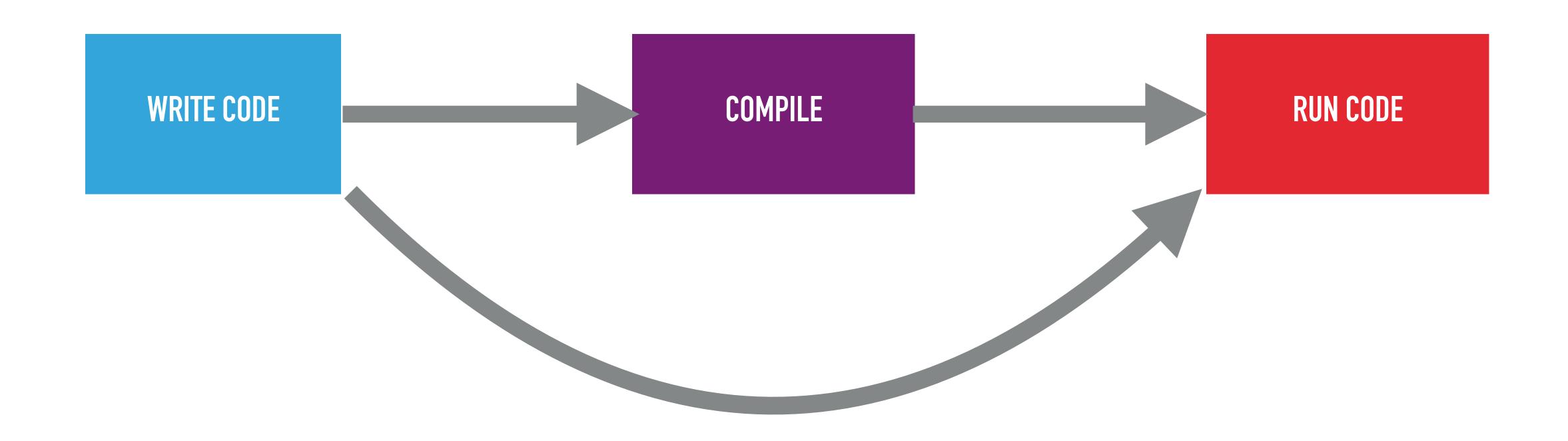
## THE END OF RUN TIME CHECKS?



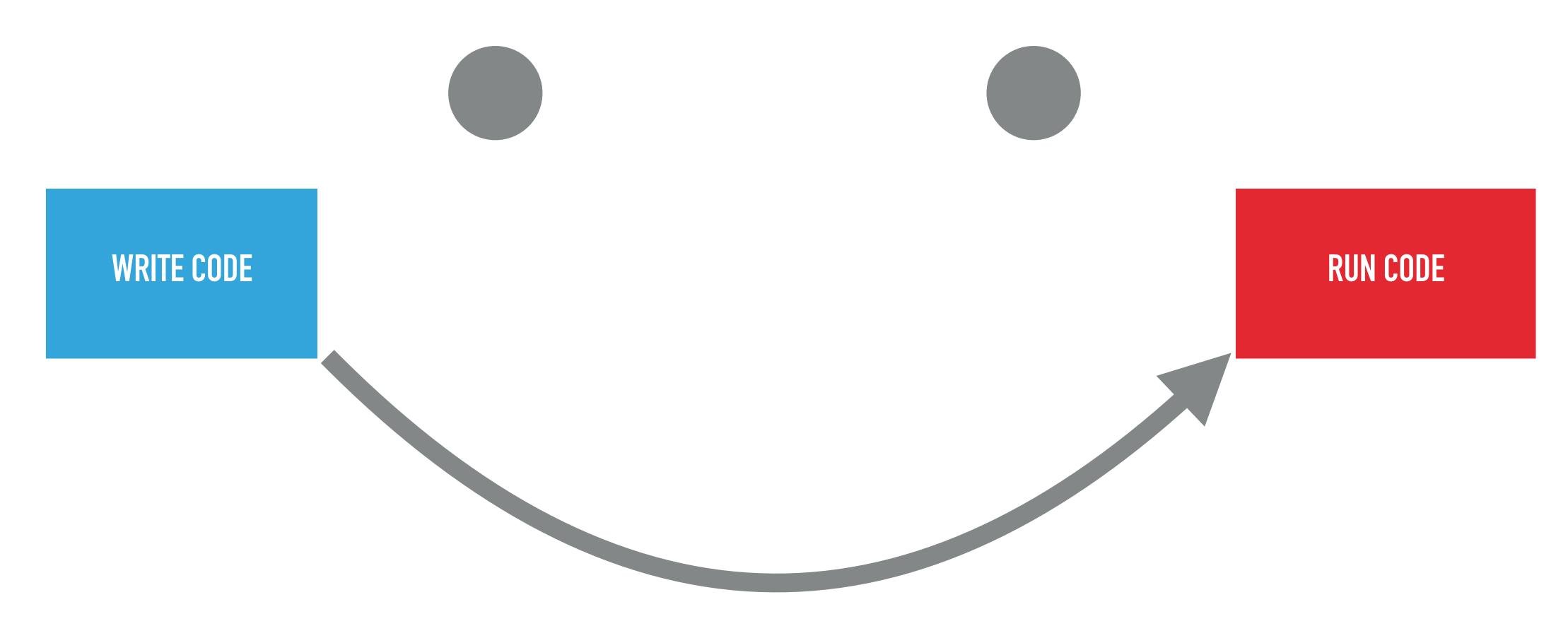
## WHY NOT JUST USE JAVA?

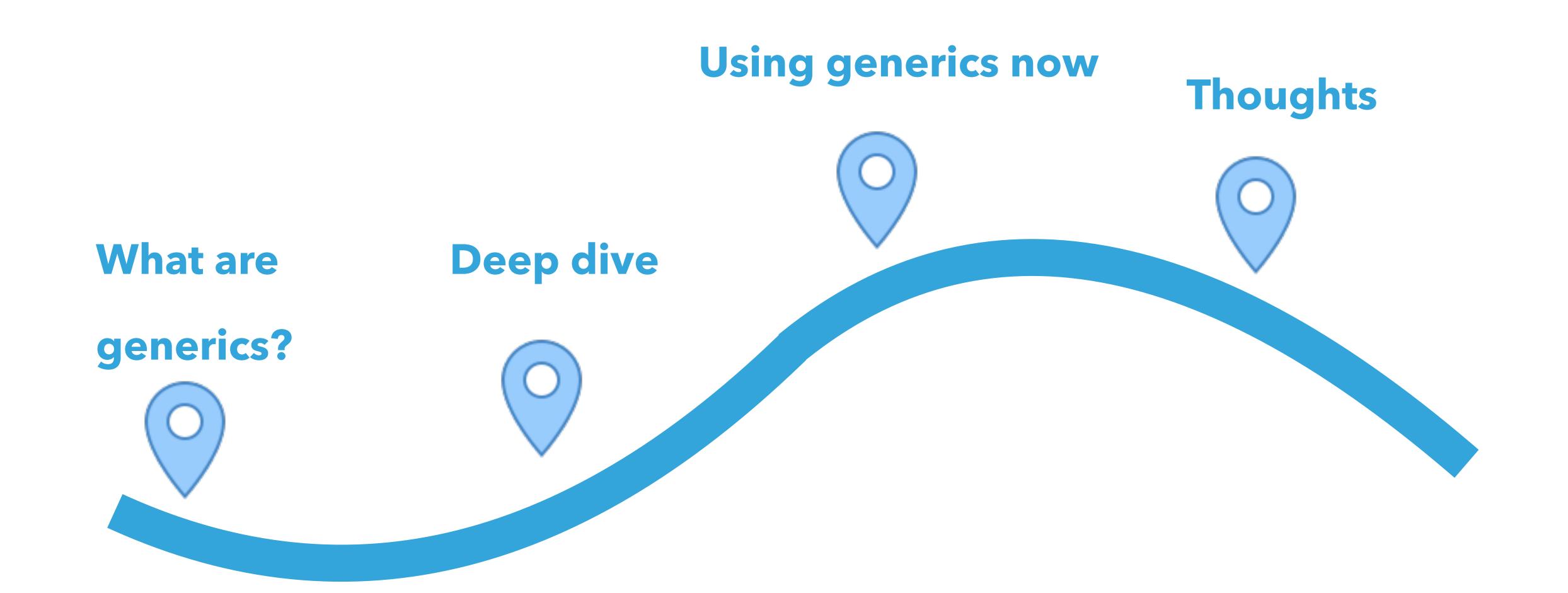


# WHY NOT JUST USE JAVA?

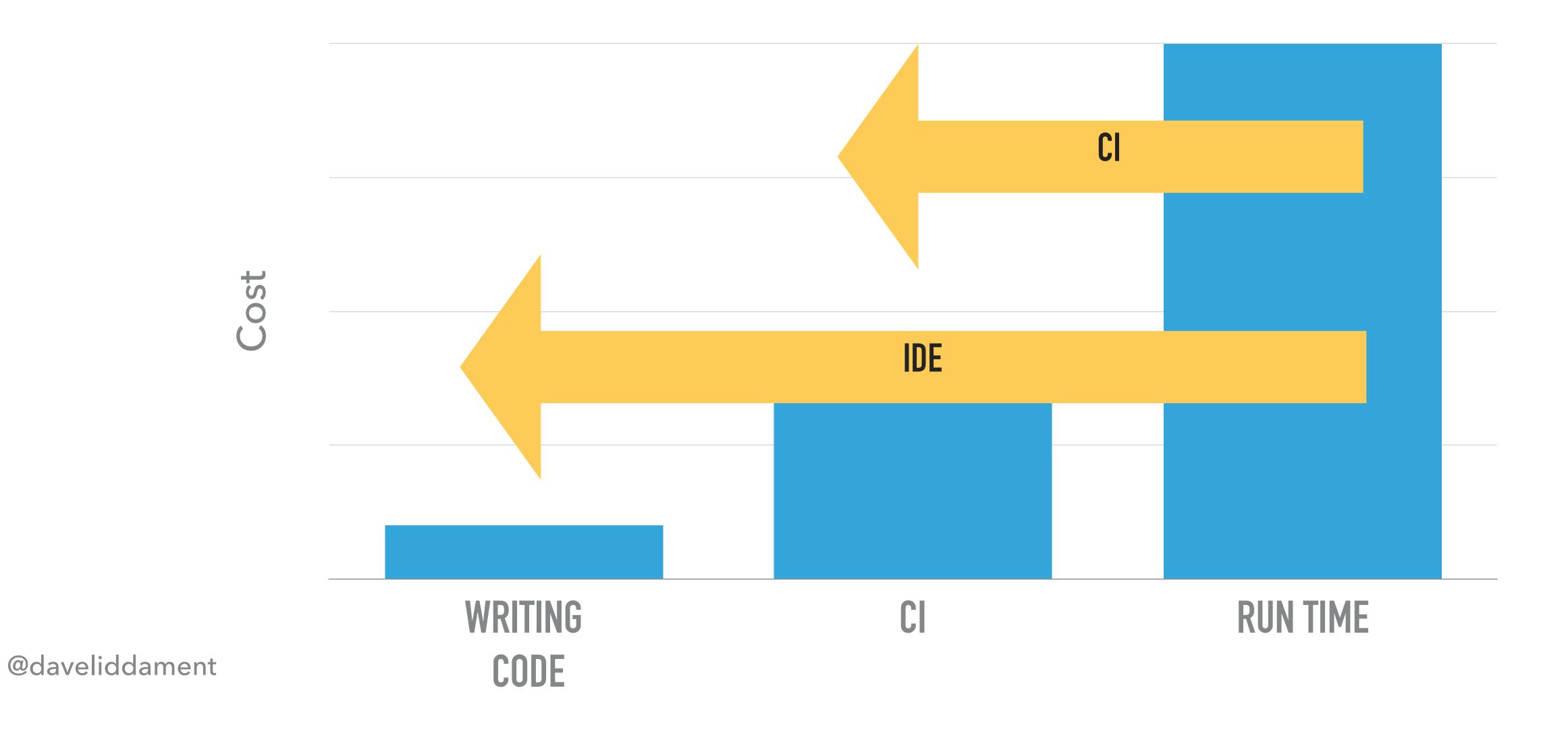


# WHY NOT JUST USE JAVA?

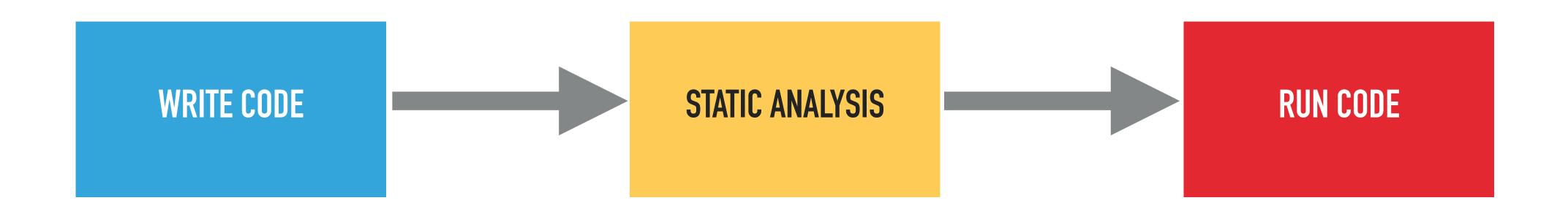




## ADD CLARITY TO CODE. FIND SOME BUGS EARLIER.



## **USING GENERICS NOW**





# STANDARDS

# Dave Liddament Lamp Bristol Organise PHP-SW and Bristol PHP Training Author of Static Analysis Results Baseliner (SARB) 18 years of writing software (C, Java, Python, PHP) @daveliddament

#### Dave Liddament

Lamp Bristol

# Thank you for

# listening

Organise PHP-SW and Bristol PHP Training Author of Static Analysis Results Baseliner (SARB) 18 years of writing software (C, Java, Python, PHP)

