

Sprint Made In

Apps affected

1. SnapGrab for Merchants: Ionic 4 front end app
2. SG Swift admin: Bootstrap + Angular front end app
3. E-Commerce: Vue.JS Front end app
4. SnapGrab Delivery Ionic 4
5. Backend: NodeJS + Typescript

Design prototypes on FIGMA:

For Merchant app -> Menu Editor (Add product)

<https://www.figma.com/file/DskuvdJRMXQQ6C87Mbv5Ln/SnapGrab-Merchant?node-id=0%3A1>

SG Swift admin -> Merchants Details / Add Product Item

<https://www.figma.com/file/5EJtrwYKLyZ3cTns1i23JB/SG-Swift-Admin?node-id=0%3A1>

SnapGrab Delivery Ionic 4 -> Order

<https://www.figma.com/file/MyUczq0OG9ofqnEdnsXX2Y/SnapGrab-App?node-id=59%3A0>

E-Commerce -> Merchant Menu

<https://www.figma.com/file/4u8KiDL2opgn5QbbVXQDES/ECommerce?node-id=59%3A71>

Scope

Allow a SnapGrab for Merchant user to add a new value to a product in the product table. The new values are Made in QC or Made in Canada. This new value will be visible by displaying a badge in the SnapGrab Delivery Ionic 4 app and the E-commerce app beside the affected product. The value will be visible and editable from the SG Swift admin app.

Details

SnapGrab for Merchants

Add a new UI to the product detail box where the user of this app can select a value for a product. The value by default is “Not Applicable”. The other values are “Made in QC” and “Made in Canada”. The user can save this value to the database.

SnapGrab Delivery Ionic 4

Display a badge (As designed in FIGMA) according to the value this product has assigned to it. Conversely, do not display any badge if the value is “Not Applicable”

E-Commerce

Display a badge (As designed in FIGMA) according to the value this product has assigned to it. Conversely, do not display any badge if the value is “Not Applicable”

SG Swift Admin:

Display the value assigned on the product information screen. Allow the user to edit the value.

Constraints

Include the translation for the SnapGrab for Merchant app, The E-Commerce app, the SnapGrab Delivery app.

Follow the same translation method already in place in the source codes.