Dungeons & Dragons 3.5 Edition Index – Pathfinder

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Collected by Chet Erez ([cerez@crystalkeep.com](mailto:cerez@crystalkeep.com))

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# NPC’s

Intended as a quick lookup for NPC’s of a desired CR, race, class, etc. ♀♂

| Name | Ref | CR | Gender | Race | Bbn | Brd | Clr | Drd | Ftr | Mnk | Pal | Rgr | Rog | Sor | Wiz | Class’ | Misc. |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Gurtlekep | D0 p11 | 2 | M | Kobold |  |  |  |  |  |  |  |  | 2 |  |  |  |  |
| Graypelt | D0 p14 | 3 | M | Worg |  |  |  |  |  |  |  |  |  |  |  | Warrior 2 |  |
| Jeva | D1 p07 | 4 | F | Werewolf  Human |  |  |  |  |  |  |  |  | 2 |  |  |  |  |
| Bloodscale Warrior | D1 p15 | 2 | M | Kobold |  |  |  |  |  |  |  |  |  |  |  | Warrior 2 |  |
| Galesong, Edgrin | D1 p15 | 2 | M | Halfling |  | 2 |  |  |  |  |  |  |  |  |  |  |  |
| Kerrdremak | D1 p17 | 1 | M | Kobold |  |  |  |  |  |  |  |  |  |  |  | Adept 3 | Follower of xxx |
| Dark Talon Hunter | D1 p17 | 3 | M | Kobold |  |  |  |  | 1 |  |  |  | 2 |  |  |  |  |
| Lekmek | D1 p20 | 3 | M | Kobold |  |  |  |  | 2 |  |  |  |  |  |  | Expert 2 | Specialized in Mining |
| Kapkek | D1 p22 | 4 | M | Kobold |  |  |  |  |  |  |  | 4 |  |  |  |  |  |
| Merlokrep (The Kobold King) – 6 | D1 p23 | 6 | M | Kobold |  |  |  |  | 2 |  |  |  |  | 4 |  |  |  |
| Jekkajak | D1 p24 | 5 | M | Kobold |  |  |  |  |  |  |  |  |  | 5 |  |  |  |
| Kyra – 2 | D1 p32 | 2 | F | Human |  |  | 2 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Merisiel – 2 | D1 p32 | 2 | F | Elf |  |  |  |  |  |  |  |  | 2 |  |  |  |  |
| Seoni – 2 | D1 p32 | 2 | F | Human |  |  |  |  |  |  |  |  |  | 2 |  |  | Specialized in Evocation |
| Valeros – 2 | D1 p32 | 2 | M | Human |  |  |  |  | 2 |  |  |  |  |  |  |  | Specialized in Longsword |
| Payden’s Regulator | D1½ p04 | 2 | M | Human |  |  |  |  | 1 |  |  |  | 1 |  |  |  | Specialized in Short Sword |
| Teedum, Payden (Boss) | D1½ p04 | 6 | M | Human |  |  |  |  | 4 |  |  | 2 |  |  |  |  | Specialized in Unarmed Strike |
| Depnaakra | D1½ p06 | 5 | M | Kobold |  |  |  | 5 |  |  |  |  |  |  |  |  |  |
| Depnaakra’s Desciple | D1½ p07 | 3 | M | Kobold |  |  |  |  |  |  |  | 3 |  |  |  |  | Melee option |
| Dread Myrmidon | D1½ p09 | 3 | M | Dread Zombie  Kobold |  |  |  |  | 3 |  |  |  |  |  |  |  | Specialized in FlyingTalon |
| Merlokrep (The Kobold King) – 8 | D1½ p13 | 8 | M | Dread Wight  Kobold |  |  |  |  | 2 |  |  |  |  | 4 |  |  | Specialized in Battleaxe |
| Splitstreet Thug | D2 p05 | 5 | M | Human |  |  |  |  | 2 |  |  |  | 3 |  |  |  |  |
| Abyssal Raptor | D2 p10 | 7 | \* | Deinonychus, Half-Fiend Awakened |  |  |  |  |  |  |  |  | 2 |  |  |  | Advanced |
| Abyssal Goblin | D2 p11 | 5 | \* | Fiendish  Goblin |  | 4 |  |  |  |  |  |  |  |  |  | Warrior 1 |  |
| Parault, Uzbin | D2 p14 | 9 | M | Human |  |  |  |  |  |  |  |  |  | 9 |  |  | Specialized in Kukri |
| Lord of Scarabs | D2 p16 | 9 | M | Mummy |  |  |  |  | 2 |  |  |  | 4 |  |  |  |  |
| Casuval | D2 p19 | 9 | M | Dragon, Black |  |  |  |  |  |  |  |  |  |  |  |  | Age: 4Young Adult |
| Swordpriest | D2 p20 | 9 | M | Vampire  Human |  |  | 3 |  | 4 |  |  |  |  |  |  |  |  |
| Cultist | D2 p22 | 2 | M | Human |  |  | 2 |  |  |  |  |  |  |  |  |  |  |
| Revorax | D2 p25 | 6 | M | Dragon, Red |  |  |  |  |  |  |  |  |  |  |  |  | Age: 1Very Young  Advanced |
| Tirana | D2 p27 | 11 | F | Human |  |  |  |  |  |  |  |  |  |  | 11 |  |  |
| Ezren – 15 | E2 p32 | 15 | M | Human |  |  |  |  |  |  |  |  |  |  | 15 |  |  |
| Harsk – 15 | E2 p32 | 15 | M | Dwarf |  |  |  |  |  |  |  | 15 |  |  |  |  | Follower of Torag  Ranged option  Specialized in Crossbow |
| Kyra – 15 | E2 p32 | 15 | F | Human |  |  | 15 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Seelah – 15 | E2 p32 | 15 | F | Human  (garundi) |  |  |  |  |  |  | 15 |  |  |  |  |  | Follower of Iomedae  Specialized in Longsword |
| Sedarost | J2 p08 | 9 | M | Half-White Dragon Satyr |  |  |  |  |  |  |  |  | 3 |  |  |  |  |
| Winterhorns | J2 p09 | 6 | M | Half-White Dragon Satyr | 2 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Halberd |
| Trauzek | J2 p18 | 9 | M | Half-Fiend Ogre |  |  |  |  |  |  |  |  |  |  | 6 |  |  |
| Tornulis | J2 p19 | 11 | F | Tiefling |  |  |  |  |  |  |  |  |  |  | 11 | Transmuter |  |
| Culpangia | J2 p24 | 13 | F | Dragon, Green |  |  |  |  |  |  |  |  |  |  |  |  | Age: 5Adult |
| Seoni – 11 | J2 p31 | 11 | F | Human |  |  |  |  |  |  |  |  |  | 11 |  |  | Specialized in Evocation |
| Leroung, Khandescus | J5 p05 | 9 | M | Human |  |  |  |  |  |  |  |  |  |  | 9 |  |  |
| Tarigwydin, the Upstart | J5 p11 | 11 | - | Vrock |  |  |  |  |  |  |  |  |  |  |  |  | Enhanced |
| Galen (Cult Leader) | J5 p27 | 10 | M | Half-Elf |  |  | 10 |  |  |  |  |  |  |  |  |  | Follower of Aroden / Iomedae |
| Nataru (Absorber Leader) | J5 p27 | 10 | M | Human |  |  |  |  |  |  |  |  |  |  | 10 |  |  |
| Solder of the Children – Half-Elf | J5 p28 | 6 | \* | Half-Elf |  |  |  |  | 6 |  |  |  |  |  |  |  | Specialized in Longsword |
| Solder of the Children – Human | J5 p28 | 6 | \* | Human |  |  |  |  | 6 |  |  |  |  |  |  |  | Specialized in Longsword |
| Scout of the Children – Half-Elf | J5 p28 | 7 | \* | Half-Elf |  |  |  |  |  |  |  |  | 7 |  |  |  |  |
| Scout of the Children – Human | J5 p28 | 7 | \* | Human |  |  |  |  |  |  |  |  | 7 |  |  |  |  |
| Thangrim, Sir (Purifier Leader) | J5 p28 | 10 | M | Human |  |  |  |  | 6 |  |  | 4 |  |  |  |  | Specialized in Bastard Sword |
| Olvan (Soul Gem Hunter) | J5 p29 | 9 | M | Half-Elf |  |  |  |  |  |  |  |  |  |  | 9 | Enchanter |  |
| Harsk – 9 | J5 p32 | 9 | M | Dwarf |  |  |  |  |  |  |  | 9 |  |  |  |  | Follower of Torag  Ranged option  Specialized in Crossbow |
| Seelah – 9 | J5 p32 | 9 | F | Human  (garundi) |  |  |  |  |  |  | 9 |  |  |  |  |  | Follower of Iomedae  Specialized in Longsword |
| Goblin Warrior | Path01 p11 | 0.3 | \* | Goblin |  |  |  |  |  |  |  |  |  |  |  | Warrior 1 |  |
| Goblin Warchanter | Path01 p12 | 1 | F | Goblin |  | 1 |  |  |  |  |  |  |  |  |  |  |  |
| Goblin Comando | Path01 p13 | 1 | \* | Goblin |  |  |  |  |  |  |  | 1 |  |  |  |  |  |
| Kaijitsu, Tsuto | Path01 p23 | 3 | M | Half-Elf |  |  |  |  |  | 2 |  |  | 1 |  |  |  |  |
| Koruvus | Path01 p28 | 3 | M | Goblin  Mutated |  |  |  |  | 2 |  |  |  |  |  |  |  |  |
| Erylium | Path01 p31 | 4 | F | Quasit |  |  |  |  |  |  |  |  |  |  |  | Thaumaturge of Lamashtu | Follower of Lamashtu |
| Gogmurt | Path01 p35 | 4 | M | Goblin |  |  |  | 4 |  |  |  |  |  |  |  |  |  |
| Thistletop Comando | Path01 p38 | 1 | \* | Goblin |  |  |  |  |  |  |  | 1 |  |  |  |  |  |
| Ripnugget | Path01 p40 | 4 | M | Goblin |  |  |  |  | 4 |  |  |  |  |  |  |  |  |
| Bruthazmus | Path01 p44 | 3 | M | Bugbear |  |  |  |  |  |  |  | 1 |  |  |  |  |  |
| Vancaskerkin, Orik | Path01 p46 | 3 | M | Human |  |  |  |  | 3 |  |  |  |  |  |  |  | Specialized in Bastard Sword |
| Akenja, Lyrie | Path01 p50 | 3 | F | Human |  |  |  |  |  |  |  |  |  |  | 3 |  |  |
| Nualia | Path01 p52 | 5 | F | Aasimar |  |  | 3 |  | 2 |  |  |  |  |  |  |  | Follower of Lamashtu  Specialized in Bastard Sword |
| Malfeshnekor | Path01 p56 | 7 | - | Barghest |  |  |  |  |  |  |  |  |  |  |  |  | Advanced |
| Kyra – 1 | Path01 p96 | 1 | F | Human |  |  | 1 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Merisiel – 1 | Path01 p96 | 1 | F | Elf |  |  |  |  |  |  |  |  | 1 |  |  |  |  |
| Seoni – 1 | Path01 p96 | 1 | F | Human |  |  |  |  |  |  |  |  |  | 1 |  |  | Specialized in Evocation |
| Valeros – 1 | Path01 p96 | 1 | M | Human |  |  |  |  | 1 |  |  |  |  |  |  |  | Specialized in Longsword |
| Sandpoint Watchman | Path02 p16 | 1 | M | Human |  |  |  |  |  |  |  |  |  |  |  | Warrior 2 | Specialized in Longsword |
| Craesby, Rogors | Path02 p19 | 4 | M | Dread Ghoul  Human |  |  |  |  |  |  |  |  |  |  |  | Expert 4 | Expert in Profession(farmer) |
| Goblin Ghoul | Path02 p36 | 2 | \* | Dread Ghoul  Goblin |  |  |  |  |  |  |  |  | 1 |  |  |  |  |
| Skinsaw Man | Path02 p38 | 6 | M | Dread Ghast  Human |  |  |  |  |  |  |  |  | 3 |  |  | Aristocrat 4 |  |
| Skinsaw Cultist | Path02 p44 | 2 | \* | Human |  |  | 1 |  |  |  |  |  | 1 |  |  |  | Follower of Norgorber |
| Ironbriar (Justice) | Path02 p47 | 7 | M | Elf |  |  | 6 |  |  |  |  |  | 1 |  |  |  | Follower of Norgorber |
| Xanesha | Path02 p53 | 10 | F | Lamia Matriarch |  |  |  |  |  |  |  |  |  | 2 |  |  |  |
| Kyra – 4 | Path02 p94 | 4 | F | Human |  |  | 4 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Merisiel – 4 | Path02 p94 | 4 | F | Elf |  |  |  |  |  |  |  |  | 4 |  |  |  |  |
| Seoni – 4 | Path02 p94 | 4 | F | Human |  |  |  |  |  |  |  |  |  | 4 |  |  | Specialized in Evocation |
| Valeros – 4 | Path02 p94 | 4 | M | Human |  |  |  |  | 4 |  |  |  |  |  |  |  | Specialized in Longsword |
| Andosana, Shalelu | Path03 p09 | 5 | F | Elf |  |  |  |  | 2 |  |  | 3 |  |  |  |  | Ranged option |
| Graul, Rukus | Path03 p12 | 7 | M | Ogrekin Human |  |  |  |  | 6 |  |  |  |  |  |  |  | Specialized in Spear |
| Graul, Crowfood | Path03 p13 | 8 | M | Ogrekin Human |  |  |  |  | 3 |  |  |  | 4 |  |  |  | Specialized in Ogre Hook |
| Graul, Mama | Path03 p17 | 9 | F | Ogrekin Human |  |  |  |  |  |  |  |  |  |  | 8 | Necromancer |  |
| Graul, Hucker | Path03 p19 | 8 | M | Ogrekin Human | 1 |  |  |  |  |  |  |  | 5 |  |  |  | Specialized in Ogre Hook |
| Temros, Vale | Path03 p22 | 6 | M | Human |  |  |  |  | 2 |  |  | 2 |  |  |  |  | Melee option  Specialized in Battleaxe & Handaxe |
| Sovark, Jakadros | Path03 p22 | 8 | M | Human |  |  |  |  |  |  |  | 8 |  |  |  |  | Ranged option |
| Windstrike, Kaven | Path03 p24 | 7 | M | Human |  |  |  |  |  |  |  | 2 | 5 |  |  |  | Melee option |
| Kreeg, Minktuck | Path03 p28 | 8 | M | Ogre |  |  |  |  | 5 |  |  |  |  |  |  |  | Specialized in Ogre Hook |
| Kreeg, Jaagrath | Path03 p32 | 10 | M | Ogre | 7 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Ogre Hook |
| Kreeg, Dorella | Path03 p33 | 10 | F | Ogre |  |  |  |  |  |  |  |  |  | 9 |  |  |  |
| Lucrecia | Path03 p35 | 10 | F | Lamia Matriarch |  |  |  |  |  |  |  |  | 2 |  |  |  |  |
| Grazuul | Path03 p44 | 10 | M | Scrag |  |  |  |  | 5 |  |  |  |  |  |  |  | Specialized in Claw |
| Myriana | Path03 p48 | 10 | F | Ghost  Nymph |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Breakbones, Barl | Path03 p52 | 11 | M | Giant, Stone |  |  |  |  |  |  |  |  |  |  | 7 | Necromancer | Specialized in Stone Breaker |
| Graul, Maulgro | Path03 p91 | 3 | M | Ogrekin Human |  |  |  |  | 2 |  |  |  |  |  |  |  | Specialized in Unarmed Strike |
| Seoni – 7 | Path03 p92 | 7 | F | Human |  |  |  |  |  |  |  |  |  | 7 |  |  | Specialized in Evocation |
| Valeros – 7 | Path03 p92 Path21 p88 | 7 | M | Human |  |  |  |  | 7 |  |  |  |  |  |  |  | Specialized in Longsword |
| Kyra – 7 | Path03 p93 Path21 p88 | 7 | F | Human |  |  | 7 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Merisiel – 7 | Path03 p93 Path21 p89 | 7 | F | Elf |  |  |  |  |  |  |  |  | 7 |  |  |  |  |
| Longtooth | Path04 p12 | 10 | M | Dragon, Red |  |  |  |  |  |  |  |  |  |  |  |  | Age: 3Juvenile |
| Teraktinus | Path04 p12 | 10 | M | Giant, Stone |  |  |  |  |  |  |  | 2 |  |  |  |  | Melee option |
| Harpy Monk | Path04 p24 | 7 | F | Harpy |  |  |  |  |  | 6 |  |  |  |  |  |  |  |
| Black Monk | Path04 p26 | 11 | M | Dread Mummy  Human |  |  |  |  |  | 8 |  |  |  |  |  |  |  |
| Conna the Wise | Path04 p31 | 12 | F | Giant, Stone |  |  |  |  |  |  |  |  |  | 6 |  |  | Elder |
| Galemir | Path04 p32 | 12 | M | Giant, Stone |  |  |  |  | 4 |  |  |  |  |  |  |  |  |
| Keckvia, Enga (Ratcatcher) | Path04 p34 | 12 | F | Kobold | 12 |  |  |  |  |  |  |  |  |  |  |  |  |
| Econtredor | Path04 p38 | 7 | M | Dragon, Red |  |  |  |  |  |  |  |  |  |  |  |  | Age: 2Young |
| Seleval | Path04 p39 | 10 | F | Lamia |  |  | 8 |  |  |  |  |  |  |  |  |  | Follower of Lamashtu |
| Hurek | Path04 p40 | 10 | M | Troll |  |  |  |  | 5 |  |  |  |  |  |  |  | Specialized in Ranseur |
| Mokmurian | Path04 p48 | 15 | M | Giant, Stone |  |  |  |  |  |  |  |  |  |  | 14 | Transmuter |  |
| Seoni – 10 | Path04 p92 | 10 | F | Human |  |  |  |  |  |  |  |  |  | 10 |  |  | Specialized in Evocation |
| Valeros – 10 | Path04 p92 | 10 | M | Human |  |  |  |  | 10 |  |  |  |  |  |  |  | Specialized in Longsword |
| Kyra – 10 | Path04 p93 | 10 | F | Human |  |  | 10 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Merisiel – 10 | Path04 p93 | 10 | F | Elf |  |  |  |  |  |  |  |  | 10 |  |  |  |  |
| Arkrhyst | Path05 p18 | 15 | M | Dragon, White |  |  |  |  |  |  |  |  |  |  |  |  | Age: 7Old |
| Xerriock, Xyoddin | Path05 p30 | 13 | M | Dread Zombie  Human |  |  |  |  |  |  |  |  |  |  |  | Aristocrat 12 | Template Ravenous (?) |
| Kazaven | Path05 p32 | 15 | M | Lich  Human |  |  |  |  |  |  |  |  |  |  | 13 | Necromancer |  |
| Ordikon (The Mithral Mage) | Path05 p36 | 14 | M | Mithral-Clad  Human |  |  |  |  |  |  |  |  |  |  | 12 | Transmuter |  |
| Delvahine | Path05 p43 | 15 | F | Succubus |  | 6 |  |  |  |  |  |  |  |  |  | Dominant 5 |  |
| Vraxeris – Simulacrum | Path05 p46 | 9 | M | Human |  |  |  |  |  |  |  |  |  |  | 9 | Illusionist |  |
| Warrior of Wrath | Path05 p50 | 7 | \* | Human |  |  |  |  | 1 |  |  |  |  |  | 5 | Evoker, Eldritch Knight 1 | Specialized in Greatsword |
| Sinspawn Axeman | Path05 p51 | 7 | - | Sinspawn |  |  |  |  | 5 |  |  |  |  |  |  |  | Specialized in Greataxe |
| Athroxis (Highlady) | Path05 p53 | 15 | F | Human |  |  |  |  | 2 |  |  |  |  |  | 5 | Evoker, Eldritch Knight 8 |  |
| Seoni – 12 | Path05 p92 | 12 | F | Human |  |  |  |  |  |  |  |  |  | 12 |  |  | Specialized in Evocation |
| Valeros – 12 | Path05 p92 | 12 | M | Human |  |  |  |  | 12 |  |  |  |  |  |  |  | Specialized in Longsword |
| Kyra – 12 | Path05 p93 | 12 | F | Human |  |  | 12 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Merisiel – 12 | Path05 p93 | 12 | F | Elf |  |  |  |  |  |  |  |  | 12 |  |  |  |  |
| Vekker, Karivek | Path06 p19 | 15 | M | Ghost  Dwarf |  |  |  |  |  |  |  |  |  |  |  | Expert 14 | Expert in Profession(mining) |
| Svevenka | Path06 p22 | 16 | F | Nymph, Icy |  |  |  | 8 |  |  |  |  |  |  |  |  |  |
| Abominable Snowman | Path06 p33 | 10 | \* | Yeti | 2 |  |  |  | 4 |  |  |  |  |  |  |  | Specialized in Claw |
| Vampire Skulk | Path06 p37 | 9 | \* | Vampire  Skulk |  |  |  |  |  |  |  |  | 6 |  |  |  |  |
| Ghlorofaex | Path06 p43 | 17 | M | Dragon, Blue |  |  |  |  |  |  |  |  |  |  |  |  | Age: 6Mature Adult |
| Dekanti, Viorian (Champion of Shalast) | Path06 p50 | 18 | F | Human |  |  |  |  | 18 |  |  |  |  |  |  |  | Specialized in Scimitar |
| Khalib | Path06 p54 | 16 | M | Human |  |  |  |  |  |  |  |  |  |  | 16 | Transmuter |  |
| Ceoptra (Most High) | Path06 p57 | 16 | F | Lamia Harridan |  |  | 4 |  |  |  |  |  |  |  |  |  |  |
| Karzoug, the Claimer | Path06 p63 | 21 | M | Human |  |  |  |  |  |  |  |  |  |  | 16 | Transmuter, Archmage 4 |  |
| Seoni – 14 | Path06 p94 | 14 | F | Human |  |  |  |  |  |  |  |  |  | 14 |  |  | Specialized in Evocation |
| Valeros – 14 | Path06 p94 Path24 p90 | 14 | M | Human |  |  |  |  | 14 |  |  |  |  |  |  |  | Specialized in Longsword |
| Kyra – 14 | Path06 p95 Path24 p90 | 14 | F | Human |  |  | 14 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Merisiel – 14 | Path06 p95 Path24 p91 | 14 | F | Elf |  |  |  |  |  |  |  |  | 14 |  |  |  |  |
| Balko, Yargin | Path07 p16 | 1 | M | Human |  |  |  |  |  |  |  |  |  |  |  | Expert 2 |  |
| Gruller, Hookshanks | Path07 p17 | 1 | M | Gnome |  |  |  |  |  |  |  |  | 1 |  |  |  | Specialized in Kukri |
| Giggles | Path07 p18 | 1 | M | Half-Orc |  |  |  |  | 1 |  |  |  |  |  |  |  | Specialized in Flail |
| Lamm, Gaedren | Path07 p20 | 2 | M | Human |  |  |  |  |  |  |  |  | 2 |  |  | Expert 4 | Age: 7Old |
| Renegade Guard | Path07 p29 | 1 | M | Human |  |  |  |  |  |  |  |  |  |  |  | Warrior 2 | Specialized in Longsword |
| Vancaskerkin, Verik | Path07 p32 | 3 | M | Human |  |  |  |  | 3 |  |  |  |  |  |  |  | Specialized in Longbow |
| Barvasi, Devargo | Path07 p38 | 4 | M | Human |  |  |  |  |  |  |  |  | 4 |  |  |  | Specialized in Bladed Guantlet |
| Sabor, Trinia – 4th | Path07 p44 | 4 | F | Human |  | 4 |  |  |  |  |  |  |  |  |  |  |  |
| Cabbagehead | Path07 p53 | 3 | M | Ogrekin Human |  |  |  |  | 2 |  |  |  |  |  |  |  | Specialized in Unarmed Strike |
| Vreeg | Path07 p54 | 6 | M | Derro |  |  |  |  |  |  |  |  |  |  | 5 | Necromancer |  |
| Ezren – 1 | Path07 p90 | 1 | M | Human |  |  |  |  |  |  |  |  |  |  | 1 |  |  |
| Seelah – 1 | Path07 p90 | 1 | F | Human  (garundi) |  |  |  |  |  |  | 1 |  |  |  |  |  | Follower of Iomedae  Specialized in Longsword |
| Harsk – 1 | Path07 p91 | 1 | M | Dwarf |  |  |  |  |  |  |  | 1 |  |  |  |  | Follower of Torag  Ranged option  Specialized in Crossbow |
| Lem – 1 | Path07 p91 | 11 | M | Halfling |  | 1 |  |  |  |  |  |  |  |  |  |  |  |
| Lavender Thug | Path08 p25 | 3 | M | Human |  |  |  |  | 3 |  |  |  |  |  |  |  | Specialized in Sap |
| Loaggri, Vendra | Path08 p25 | 5 | F | Human |  |  |  |  |  |  |  |  | 4 |  |  | Expert 2 | Expert in Profession(perfumer) |
| Girrigz | Path08 p30 | 7 | M | Wererat  Human |  |  |  |  | 5 |  |  |  |  |  |  |  | Specialized in Rapier |
| Yvicca | Path08 p33 | 7 | F | Hag, Sea |  |  |  | 5 |  |  |  |  |  |  |  |  |  |
| Susperio, Jolistina | Path08 p35 | 8 | F | Elf |  |  |  |  |  |  |  |  | 6 | 2 |  |  |  |
| Gray Maiden – 2 | Path08 p42 | 2 | F | Human |  |  |  |  | 2 |  |  |  |  |  |  |  | Specialized in Longsword |
| Queen’s Physician | Path08 p42 | 2 | \* | Human |  |  |  |  |  |  |  |  | 2 |  |  |  |  |
| Davaulus (Doctor) | Path08 p46 | 9 | M | Human |  | 4 |  |  |  |  |  |  | 3 |  |  | Expert 3 | Expert in Heal |
| Rolth | Path08 p48 | 8 | M | Human |  |  |  |  |  |  |  |  |  |  | 8 | Necromancer |  |
| Priest of Urgathoa | Path08 p49 | 2 | \* | Human |  |  | 2 |  |  |  |  |  |  |  |  |  | Follower of Urgathoa |
| Andaisin (Lady) | Path08 p55 | 9 | F | Human |  |  | 9 |  |  |  |  |  |  |  |  |  |  |
| Arkminos, Ramoska | Path08 p89 | 10 | M | Nosferatu  Human |  |  |  |  |  |  |  |  |  |  | 8 |  |  |
| Ezren – 4 | Path08 p90 | 4 | M | Human |  |  |  |  |  |  |  |  |  |  | 4 |  |  |
| Seelah – 4 | Path08 p90 | 4 | F | Human  (garundi) |  |  |  |  |  |  | 4 |  |  |  |  |  | Follower of Iomedae  Specialized in Longsword |
| Harsk – 4 | Path08 p91 | 4 | M | Dwarf |  |  |  |  |  |  |  | 4 |  |  |  |  | Follower of Torag  Ranged option  Specialized in Crossbow |
| Lem – 4 | Path08 p91 | 4 | M | Halfling |  | 4 |  |  |  |  |  |  |  |  |  |  |  |
| Red Mantis Assassin | Path09 p15 | 8 | \* | Human |  |  |  |  | 2 |  |  |  | 3 |  |  | Red Mantis Assassin 3 | Specialized in Sawtooth Sabre |
| Vaus, Laori | Path09 p19 | 10 | F | Elf |  |  | 10 |  |  |  |  |  |  |  |  |  | Follower of Zon-Kuthon |
| Old Dock Thug | Path09 p22 | 2 | M | Human |  |  |  |  |  |  |  |  | 1 |  |  | Warrior 2 |  |
| Old Dock Captain | Path09 p22 | 4 | M | Human |  |  |  |  |  |  |  |  | 3 |  |  | Warrior 2 |  |
| Jabbyr | Path09 p25 | 8 | M | Gnome | 8 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Greataxe |
| Swastel, Pilts (Emperor of Old Korvosa) | Path09 p25 | 10 | M | Human |  | 10 |  |  |  |  |  |  |  |  |  |  |  |
| Scream, Salvator | Path09 p29 | 4 | M | Human |  |  |  |  |  |  |  |  |  |  |  | Expert 6 | Expert in Craft(painting) |
| Arkona, Glorio (aka Bahor) | Path09 p43 | 14 | M | Rakshasa |  |  |  |  |  |  |  |  | 10 |  |  |  | Specialized in Kukri |
| Arkona, Melyia (aka Vimanda) | Path09 p49 | 12 | F | Rakshasa |  |  |  |  |  | 6 |  |  |  |  |  |  | Specialized in Kukri |
| Orisini, Vencarlo | Path09 p56 | 9 | M | Human |  |  |  |  | 2 |  |  |  | 5 |  |  | Duelist 2 | Specialized in Rapier |
| Kalepopolis, Neolandus | Path09 p57 | 5 | M | Human |  |  |  |  |  |  |  | 3 |  |  |  | Aristocrat 3 | Expert in Diplomacy |
| Seelah – 7 | Path09 p90 | 7 | F | Human  (garundi) |  |  |  |  |  |  | 7 |  |  |  |  |  | Follower of Iomedae  Specialized in Longsword |
| Ezren – 7 | Path09 p90 Path21 p89 | 7 | M | Human |  |  |  |  |  |  |  |  |  |  | 7 |  |  |
| Harsk – 7 | Path09 p91 | 7 | M | Dwarf |  |  |  |  |  |  |  | 7 |  |  |  |  | Follower of Torag  Ranged option  Specialized in Crossbow |
| Lem – 7 | Path09 p91 | 7 | M | Halfling |  | 7 |  |  |  |  |  |  |  |  |  |  |  |
| Sabor, Trinia – 7th | Path10 p09 | 7 | F | Human |  | 7 |  |  |  |  |  |  |  |  |  |  |  |
| Red Mantis Assassin’ | Path10 p15 | 8 | \* | Human |  |  |  |  | 2 |  |  |  | 3 |  |  | Red Mantis Assassin 3 | Specialized in Sawtooth Sabre |
| Cinnabar | Path10 p16 | 12 | F | Human |  |  |  |  | 4 |  |  | 2 |  |  |  | Red Mantis Assassin 6 | Specialized in Sawtooth Sabre |
| Sial (Shadowcount) | Path10 p18 | 11 | M | Human  (chelaxian) |  |  | 7 |  |  |  |  |  |  |  |  | Thaumaturgist 4 | Follower of Zon-Kuthon |
| Asyra | Path10 p19 | 10 | F | Devil, Chain |  |  |  |  | 4 |  |  |  |  |  |  |  | Specialized in Chains |
| Cinderlander | Path10 p21 | 12 | M | Human |  |  |  |  |  |  |  | 10 |  |  |  | Horizon Walker 2 | Specialized in Repeating Heavy Crossbow |
| Krojun Eats-What-He-Kills | Path10 p27 | 12 | M | Human  (shoanti) | 12 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Earthbreaker & Klar |
| Skoan-Quah Boneslayers | Path10 p30 | 4 | \* | Human  (shoanti) |  |  | 2 |  |  |  |  | 2 |  |  |  |  | Follower of Skoan-Quah Spirits |
| Sklar-Quah Thundercallers | Path10 p34 | 7 | \* | Human  (shoanti) | 1 | 6 |  |  |  |  |  |  |  |  |  |  | Specialized in Totem Spear |
| Lyrune-Quah Moon Maiden | Path10 p43 | 6 | F | Human | 1 |  |  |  |  |  |  | 5 |  |  |  |  | Specialized in Starknife |
| Akram (Truthspeaker) | Path10 p46 | 7 | M | Human |  |  | 7 |  |  |  |  |  |  |  |  |  | Follower of Desna |
| Sklar-Quah Burn Rider | Path10 p55 | 4 | \* | Human  (shoanti) | 4 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Mounted Combat |
| Ezren – 10 | Path10 p90 | 10 | M | Human |  |  |  |  |  |  |  |  |  |  | 10 |  |  |
| Seelah – 10 | Path10 p90 | 10 | F | Human  (garundi) |  |  |  |  |  |  | 10 |  |  |  |  |  | Follower of Iomedae  Specialized in Longsword |
| Harsk – 10 | Path10 p91 | 10 | M | Dwarf |  |  |  |  |  |  |  | 10 |  |  |  |  | Follower of Torag  Ranged option  Specialized in Crossbow |
| Lem – 10 | Path10 p91 | 10 | M | Halfling |  | 10 |  |  |  |  |  |  |  |  |  |  |  |
| Deadwatcher Orc | Path11 p16 | 7 | M | Orc |  |  |  |  | 7 |  |  |  |  |  |  |  | Specialized in Greataxe |
| Ury Sevenskulls | Path11 p16 | 10 | M | Orc | 10 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Greatsword |
| Lashton (Sergeant) | Path11 p19 | 10 | M | Dread Skeleton  Human |  |  |  |  | 9 |  |  |  |  |  |  |  | Specialized in Lance |
| Scarwall Guard | Path11 p22 | 6 | - | Dread Skeleton  Minotaur |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Pegg / Loute | Path11 p24 | 6 | M | Ghost  Human |  |  |  |  |  |  |  |  |  |  |  | Expert 5 |  |
| Castothrane (Captain) | Path11 p42 | 12 | M | Skeleton Warrior  Human |  |  |  |  | 10 |  |  |  |  |  |  |  | Specialized in Battleaxe |
| Gorstav (General) | Path11 p47 | 14 | M | Juju Zombie  Half-Orc |  |  |  |  | 12 |  |  |  |  |  |  |  | Specialized in Warhammer |
| Ravenka, Zev (Bishop) | Path11 p51 | 14 | M | Demilich  Human |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Belshallam | Path11 p89 | 14 | M | Dragon, Umbral |  |  |  |  |  |  |  |  |  |  |  |  | Age: 5Adult |
| Ezren – 12 | Path11 p90 | 12 | M | Human |  |  |  |  |  |  |  |  |  |  | 12 |  |  |
| Seelah – 12 | Path11 p90 | 12 | F | Human  (garundi) |  |  |  |  |  |  | 12 |  |  |  |  |  | Follower of Iomedae  Specialized in Longsword |
| Harsk – 12 | Path11 p91 | 12 | M | Dwarf |  |  |  |  |  |  |  | 12 |  |  |  |  | Follower of Torag  Ranged option  Specialized in Crossbow |
| Lem – 12 | Path11 p91 | 12 | M | Halfling |  | 12 |  |  |  |  |  |  |  |  |  |  |  |
| Yzahnum | Path12 p13 | 15 | M | Efreeti |  |  |  |  | 4 |  |  |  | 4 |  |  |  | Specialized in Scimitar |
| Zarmangarof | Path12 p15 | 11 | M | Dragon, Black |  |  |  |  |  |  |  |  |  |  |  |  | Age: 5Adult |
| Merrin, Sabina | Path12 p15 | 14 | F | Human |  |  |  |  | 14 |  |  |  |  |  |  |  | Specialized in Falchion |
| Gray Maiden – 8 | Path12 p18 | 8 | F | Human |  |  |  |  | 8 |  |  |  |  |  |  |  | Specialized in Longsword |
| Red Mantis Assassin’’ | Path12 p18 | 8 | \* | Human |  |  |  |  | 2 |  |  |  | 3 |  |  | Red Mantis Assassin 3 | Specialized in Sawtooth Sabre |
| Togomor | Path12 p29 | 15 | M | Human |  |  |  |  |  |  |  |  |  |  | 15 |  |  |
| Arabasti, Ileosa – Simulacrum | Path12 p34 | 8 | F | Human |  | 8 |  |  |  |  |  |  |  |  |  | Aristocrat 1 | Simulacrum |
| Kayltanya (Mistress) | Path12 p40 | 15 | F | Human |  |  |  |  |  |  |  |  | 4 |  |  | Red Mantis Assassin 10 / Aristocrat 2 | Specialized in Sawtooth Sabre |
| Boggard Champion | Path12 p49 | 10 | \* | Boggard | 8 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Greatclub |
| Arabasti, Ileosa (Queen) | Path12 p57 | 20 | F | Human |  | 16 |  |  |  |  |  |  |  |  |  | Aristocrat 2 | Devil-Bound |
| Seelah – 14 | Path12 p90 | 14 | F | Human  (garundi) |  |  |  |  |  |  | 14 |  |  |  |  |  | Follower of Iomedae  Specialized in Longsword |
| Ezren – 14 | Path12 p90 Path24 p91 | 14 | M | Human |  |  |  |  |  |  |  |  |  |  | 14 |  |  |
| Harsk – 14 | Path12 p91 | 14 | M | Dwarf |  |  |  |  |  |  |  | 14 |  |  |  |  | Follower of Torag  Ranged option  Specialized in Crossbow |
| Lem – 14 | Path12 p91 | 14 | M | Halfling |  | 14 |  |  |  |  |  |  |  |  |  |  |  |
| Riddleport Thug | Path13 p09 | 0.5 | \* | Human |  |  |  |  |  |  |  |  |  |  |  | Warrior 1 |  |
| Riddleport Thief | Path13 p09 | 1 | \* | Human |  |  |  |  | 1 |  |  |  |  |  |  |  |  |
| Thestlecrit, Angvar | Path13 p17 | 2 | M | Human |  |  |  |  |  |  |  |  |  |  | 2 |  |  |
| Barabbio, Thuvalia | Path13 p18 | 1 | F | Human |  | 1 |  |  |  |  |  |  |  |  |  |  |  |
| Vancaskerkin, Saul | Path13 p21 | 4 | M | Human |  |  |  |  |  |  |  |  | 4 |  |  |  |  |
| Beldusk, Samaritha – 3 | Path13 p26 | 3 | F | Half-Elf |  |  |  |  |  |  |  |  |  |  | 3 | Transmuter |  |
| Smeed, Lymas | Path13 p28 | 3 | M | Human |  |  |  |  |  |  |  |  |  |  |  | Expert 4 | Expert in Profession(fence) |
| Faje, Braddikar | Path13 p30 | 3 | M | Human |  |  |  |  | 3 |  |  |  |  |  |  |  | Specialized in Longsword |
| Croat Thug | Path13 p32 | 1 | M | Half-Orc |  |  |  |  | 1 |  |  |  |  |  |  |  | Specialized in Longsword |
| Gant, Jasker | Path13 p32 | 3 | M | Half-Orc |  |  |  |  |  | 3 |  |  |  |  |  |  |  |
| Kwava | Path13 p35 | 4 | M | Elf |  |  |  |  |  |  |  | 4 |  |  |  |  | Ranged option |
| Riddleport Wererat | Path13 p36 | 3 | M | Wererat  Human |  |  |  |  |  |  |  |  | 1 |  |  |  |  |
| Bojask | Path13 p39 | 2 | M | Human |  |  |  |  |  |  |  | 2 |  |  |  |  | Melee option |
| Azrinae, Depora | Path13 p45 | 6 | F | Drow |  |  |  |  | 5 |  |  |  |  |  |  |  | Specialized in Hand Crossbow |
| Kreun, Beltias (The Splithog Pauper) | Path13 p66 | 4 | M | Human |  |  |  |  |  |  |  |  | 4 |  |  |  |  |
| Rumblefist, Badeye | Path13 p70 | 2 | M | Half-Orc |  |  |  |  |  |  |  |  | 2 |  |  |  | Specialized in Morningstar |
| Lini – 1 | Path13 p90 | 1 | F | Gnome |  |  |  | 1 |  |  |  |  |  |  |  |  |  |
| Sajan – 1 | Path13 p90 | 1 | M | Human |  |  |  |  |  | 1 |  |  |  |  |  |  |  |
| Amiri – 1 | Path13 p91 | 1 | F | Human | 1 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Bastard Sword |
| Seltyiel – 1 | Path13 p91 | 1 | M | Half-Elf |  |  |  |  | 1 |  |  |  |  |  |  |  | Specialized in Longsword |
| Saboteur | Path14 p14 | 1 | \* | Human |  |  |  |  |  |  |  |  | 1 |  |  |  |  |
| Creesy, Josper (Captain) | Path14 p14 | 4 | M | Human |  |  |  |  | 1 |  |  |  |  |  |  | Expert 4 | Expert in Profession(sailor) |
| Beldusk, Samaritha – 4 | Path14 p24 | 4 | F | Half-Elf |  |  |  |  |  |  |  |  |  |  | 4 | Transmuter |  |
| Cyphermage | Path14 p25 | 1 | \* | Human |  |  |  |  |  |  |  |  |  |  | 1 |  |  |
| Zilcher, Clegg | Path14 p29 | 8 | M | Human |  |  |  |  |  |  |  |  | 7 |  |  | Expert 2 | Specialized in Pick axe  Expert in Profession(mining) |
| Erix, Akron | Path14 p30 | 6 | M | Human |  |  |  |  | 2 | 4 |  |  |  |  |  |  | Specialized in Warhammer & Unarmed Strike |
| Zilcher Thug | Path14 p31 | 0.5 | \* | Human |  |  |  |  |  |  |  |  |  |  |  | Warrior 1 | Specialized in Short Sword |
| Drow Guard | Path14 p37 | 4 | M | Drow |  |  |  |  | 3 |  |  |  |  |  |  |  | Specialized in Rapier |
| Virashi | Path14 p39 | 7 | F | Ghost  Siren |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Xakihn | Path14 p42 | 5 | M | Drow |  |  |  | 4 |  |  |  |  |  |  |  |  |  |
| Misraria, Shindiira | Path14 p45 | 7 | F | Drow |  |  | 5 |  | 1 |  |  |  |  |  |  |  | Follower of Nocticula |
| Araska Pirate | Path14 p66 | 0.5 | M | Human |  |  |  |  |  |  |  |  |  |  |  | Warrior 1 | Specialized in Longsword |
| Ishana | Path14 p67 | 3 | F | Human |  |  | 3 |  |  |  |  |  |  |  |  |  | Follower of Calistria |
| Treeg, Elreth “Grudge” (Captain) | Path14 p68 | 5 | M | Human |  | 4 |  |  |  |  |  | 1 |  |  |  |  |  |
| Selis | Path14 p70 | 2 | M | Elf |  |  |  |  |  |  |  | 1 |  | 1 |  |  |  |
| Lini – 4 | Path14 p90 | 4 | F | Gnome |  |  |  | 4 |  |  |  |  |  |  |  |  |  |
| Sajan – 4 | Path14 p90 | 4 | M | Human |  |  |  |  |  | 4 |  |  |  |  |  |  |  |
| Amiri – 4 | Path14 p91 | 4 | F | Human | 4 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Bastard Sword |
| Seltyiel – 4 | Path14 p91 | 4 | M | Half-Elf |  |  |  |  | 1 |  |  |  |  |  | 3 | Evoker | Specialized in Longsword |
| Elven Scout | Path15 p11 | 5 | \* | Elf |  |  |  |  |  |  |  | 2 | 3 |  |  |  | Ranged option |
| Drow Skirmisher | Path15 p16 | 3 | M | Drow |  |  |  |  |  |  |  |  | 2 |  |  |  |  |
| Drow Soldier – 5 | Path15 p16 | 5 | M | Drow |  |  |  |  | 4 |  |  |  |  |  |  |  | Specialized in Rapier |
| Drow Arcanist | Path15 p17 | 7 | M | Drow |  |  |  |  |  |  |  |  |  | 6 |  |  |  |
| Drow Captain | Path15 p18 | 7 | F | Drow |  |  | 4 |  | 2 |  |  |  |  |  |  |  | Follower of Abraxas |
| Parastric, Ilvarae | Path15 p24 | 8 | F | Drow |  | 7 |  |  |  |  |  |  |  |  |  |  | Expert in Alchemy |
| Kardrogas | Path15 p32 | 9 | M | Drow | 8 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Greatsword |
| Arkaxis | Path15 p39 | 8 | M | Drow |  |  |  |  |  |  |  |  | 5 |  |  | Assassin 3 |  |
| Lagrozan (Slave Master) | Path15 p41 | 8 | M | Troglodyte |  |  |  |  |  |  |  |  |  |  |  | Warrior 8 | Specialized in Mace |
| Razorhorn | Path15 p43 | 8 | M | Dragon, Green |  |  |  |  |  |  |  |  |  |  |  |  | Age: 3Juvenile |
| Azrinae, Nolveniss | Path15 p45 | 10 | M | Drow |  |  |  |  |  |  |  |  |  |  | 9 | Illusionist |  |
| Jochareil | Path15 p72 | 9 | F | Assimar |  | 6 |  |  |  |  |  |  |  |  |  |  |  |
| Lini – 7 | Path15 p90 | 7 | F | Gnome |  |  |  | 7 |  |  |  |  |  |  |  |  |  |
| Sajan – 7 | Path15 p90 | 7 | M | Human |  |  |  |  |  | 7 |  |  |  |  |  |  |  |
| Amiri – 7 | Path15 p91 | 7 | F | Human | 7 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Bastard Sword |
| Seltyiel – 7 | Path15 p91 | 7 | M | Half-Elf |  |  |  |  | 1 |  |  |  |  |  | 5 | Evoker, Eldritch Knight 1 | Specialized in Longsword |
| Simiryin, Gadak | Path16 p13 | 8 | M | Drow |  |  |  |  |  |  |  |  | 7 |  |  |  |  |
| Drow Soldier – 5’ | Path16 p14 | 5 | M | Drow |  |  |  |  | 4 |  |  |  |  |  |  |  | Specialized in Rapier |
| Domvesia, Safan | Path16 p29 | 10 | F | Drow |  |  |  |  | 9 |  |  |  |  |  |  |  | Specialized in Rapier |
| Vonnarc, Erdrinneir | Path16 p31 | 11 | M | Drow |  |  |  |  |  |  |  |  |  |  | 10 |  |  |
| Vonnarc Mage | Path16 p35 | 7 | M | Drow |  |  |  |  |  |  |  |  |  |  | 6 |  |  |
| Vonnarc, Alicavniss | Path16 p37 | 20 | F | Drow |  |  |  |  |  |  |  |  |  |  | 18 | Conjurer |  |
| Orvignato | Path16 p43 | 12 | M | Drow |  |  |  |  | 4 |  |  |  | 7 |  |  |  | Specialized in Flail |
| Vonnarc, Tiryin | Path16 p46 | 12 | M | Drow |  |  |  |  | 4 |  |  |  | 4 |  |  | Duelist 3 | Specialized in Double Short Sword |
| Magnamaga | Path16 p70 | 9 | F | Morlock | 7 |  |  |  |  |  |  |  |  |  |  |  |  |
| Lini – 10 | Path16 p90 | 10 | F | Gnome |  |  |  | 10 |  |  |  |  |  |  |  |  |  |
| Sajan – 10 | Path16 p90 | 10 | M | Human |  |  |  |  |  | 10 |  |  |  |  |  |  |  |
| Amiri – 10 | Path16 p91 | 10 | F | Human | 10 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Bastard Sword |
| Seltyiel – 10 | Path16 p91 | 10 | M | Half-Elf |  |  |  |  | 1 |  |  |  |  |  | 5 | Evoker, Eldritch Knight 4 | Specialized in Longsword |
| Shin’Rakorath Soldier | Path17 p12 | 6 | \* | Elf |  |  |  |  | 6 |  |  |  |  |  |  |  | Specialized in Longbow |
| Quilindra | Path17 p17 | 14 | F | Succubus |  | 10 |  |  |  |  |  |  |  |  |  |  |  |
| Tanglebrian Satyr | Path17 p26 | 5 | M | Findish Satyr | 2 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Battleaxe |
| Armistril | Path17 p29 | 10 | M | Elf |  |  |  |  | 10 |  |  |  |  |  |  |  | Specialized in Longsword |
| Malindil | Path17 p33 | 13 | F | Elf |  |  |  |  |  |  |  | 13 |  |  |  |  | Melee option |
| Perelir | Path17 p39 | 13 | F | Elf |  |  | 13 |  |  |  |  |  |  |  |  |  | Follower of Calistria |
| Arlindil | Path17 p40 | 14 | M | Elf |  |  |  | 14 |  |  |  |  |  |  |  |  |  |
| Hialin | Path17 p43 | 15 | M | Elf |  |  |  |  |  |  |  |  |  |  | 15 |  |  |
| Cult Warrior | Path17 p67 | 6 | \* | Elf |  |  |  |  |  |  |  |  |  |  |  | Warrior 7 |  |
| Wyvel, Jardim “Jinglefingers” | Path17 p68 | 10 | M | Elf |  | 10 |  |  |  |  |  |  |  |  |  |  |  |
| Cult Sorcerer | Path17 p69 | 8 | \* | Elf |  |  |  |  |  |  |  |  |  | 8 |  |  |  |
| Lini – 12 | Path17 p90 | 12 | F | Gnome |  |  |  | 12 |  |  |  |  |  |  |  |  |  |
| Sajan – 12 | Path17 p90 | 12 | M | Human |  |  |  |  |  | 12 |  |  |  |  |  |  |  |
| Amiri – 12 | Path17 p91 | 12 | F | Human | 12 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Bastard Sword |
| Seltyiel – 12 | Path17 p91 | 12 | M | Half-Elf |  |  |  |  | 1 |  |  |  |  |  | 5 | Evoker, Eldritch Knight 6 | Specialized in Longsword |
| Azrinae, Denrelwe | Path18 p12 | 15 | F | Drow |  |  |  |  |  |  |  |  |  |  | 14 | Illusionist |  |
| Drow Soldier – 8 | Path18 p13 | 8 | M | Drow |  |  |  |  | 7 |  |  |  |  |  |  |  | Specialized in Rapier |
| Atendri | Path18 p23 | 13 | F | Ghoul |  |  | 12 |  |  |  |  |  |  |  |  |  | Follower of Kabriri |
| Drexinis | Path18 p25 | 14 | M | Drow |  |  |  |  |  |  |  |  |  | 13 |  |  |  |
| Orrn | Path18 p34 | 13 | M | Troglodyte |  |  |  |  |  |  |  |  | 12 |  |  |  |  |
| Drow Priestess | Path18 p38 | 10 | F | Drow |  |  | 9 |  |  |  |  |  |  |  |  |  | Follower of Abraxas |
| Azrinae, Allevrah | Path18 p41 | 19 | F | Drow |  |  | 12 |  |  |  |  |  |  |  |  | Demonic Disciple 5 | Follower of Abraxas |
| Chovokan | Path18 p66 | 13 | M | Cloaker |  |  |  |  |  |  |  |  | 8 |  |  |  |  |
| Xizho | Path18 p70 | 15 | M | Drider |  |  | 8 |  |  |  |  |  |  |  |  |  | Follower of Camazotz |
| Kline, Eando | Path18 p79 | 8 | M | Human |  | 4 |  |  |  |  |  |  | 3 | 1 |  |  |  |
| Lini – 14 | Path18 p90 | 14 | F | Gnome |  |  |  | 14 |  |  |  |  |  |  |  |  |  |
| Sajan – 14 | Path18 p90 | 14 | M | Human |  |  |  |  |  | 14 |  |  |  |  |  |  |  |
| Amiri – 14 | Path18 p91 | 14 | F | Human | 14 |  |  |  |  |  |  |  |  |  |  |  | Specialized in Bastard Sword |
| Seltyiel – 14 | Path18 p91 | 14 | M | Half-Elf |  |  |  |  | 1 |  |  |  |  |  | 5 | Evoker, Eldritch Knight 8 | Specialized in Longsword |
| Dashki | Path19 p12 | 2 | M | Human |  |  |  |  |  |  |  | 2 |  |  |  |  | Melee option |
| Mokknokk (King) | Path19 p20 | 3 | M | Pugwampi |  |  |  |  | 2 |  |  |  |  |  |  |  | Specialized in Warhammer |
| Haleen | Path19 p45 | 4 | F | Human |  |  |  |  | 4 |  |  |  |  |  |  |  | Specialized in Rapier |
| Ugruk | Path19 p46 | 3 | M | Flind |  |  |  |  | 2 |  |  |  |  |  |  |  | Specialized in Flind-Bar |
| Kardswann | Path19 p47 | 6 | M | Janni |  |  |  |  | 2 |  |  |  |  |  |  |  | Specialized in Greataxe |
| Haidar, the Accursed | Path19 p68 | 5 | M | Wereleopard  Human |  |  |  |  |  |  |  |  |  |  |  | Aristocrat 2 |  |
| Kyra – 5 | Path19 p90 | 5 | F | Human |  |  | 5 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Valeros – 5 | Path19 p90 | 5 | M | Human |  |  |  |  | 5 |  |  |  |  |  |  |  | Specialized in Longsword |
| Ezren – 5 | Path19 p91 | 5 | M | Human |  |  |  |  |  |  |  |  |  |  | 5 |  |  |
| Merisiel – 5 | Path19 p91 | 5 | F | Elf |  |  |  |  |  |  |  |  | 5 |  |  |  |  |
| Zayifid | Path20 p10 | 7 | M | Janni |  |  |  |  | 6 |  |  |  |  |  |  |  |  |
| Escaped Slave | Path20 p12 | 1 | M | Human |  |  |  |  |  |  |  |  |  |  |  | Warrior 2 |  |
| Carrion Guard | Path20 p15 | 2 | M | Gnoll |  |  |  |  |  |  |  | 1 |  |  |  |  | Specialized in Longbow |
| Troglodyte Shaman | Path20 p19 | 2 | M | Troglodyte |  |  | 1 |  |  |  |  |  |  |  |  |  | Follower of Rovagug  Specialized in Greataxe |
| Grundmoch | Path20 p21 | 6 | M | Troglodyte |  |  | 6 |  |  |  |  |  |  |  |  |  | Follower of Rovagug  Specialized in Greataxe |
| Blobog | Path20 p28 | 6 | M | Goblin |  |  | 3 |  |  |  |  |  | 3 |  |  |  | Follower of Lamashtu  Specialized in Kukri |
| Lazrul | Path20 p32 | 5 | M | Ogrekin Human |  |  |  |  | 4 |  |  |  |  |  |  |  | Specialized in Greatclub |
| Carrion Initiate | Path20 p34 | 2 | M | Gnoll |  |  | 1 |  |  |  |  |  |  |  |  |  | Follower of Rovagug  Specialzed in Greataxe |
| Ghartok (The Carrion King) | Path20 p36 | 8 | M | Unchosen |  |  |  |  |  |  |  |  |  |  |  | Unholy Warrior 4 |  |
| Madfang (The Holy Ascensioner) | Path20 p40 | 4 | M | Human |  |  |  |  |  |  |  | 1 |  |  |  | Expert 3 / Ex-Cleric | Follower of Lamashtu (ex) |
| Lesaar | Path20 p68 | 6 | M | Salamander, Flamebrother |  |  | 5 |  |  |  |  |  |  |  |  |  | Follower of xxx |
| Caravan Guard | Path21 p13 | 1 | M | Human |  |  |  |  |  |  |  |  |  |  |  | Warrior 2 |  |
| Garavel | Path21 p13 | 3 | M | Human |  |  |  |  | 3 |  |  |  |  |  |  |  | Specialized in Falchion |
| Hamdi, Radi | Path21 p15 | 6 | M | Human |  |  |  |  |  |  |  |  | 6 |  |  |  |  |
| Shiz | Path21 p18 | 5 | F | Gnoll |  |  |  |  |  |  |  |  | 2 | 4 |  |  |  |
| Xobhadi, Rayhan | Path21 p21 | 8 | M | Human |  |  |  |  |  |  |  |  |  |  | 8 | Diviner |  |
| One Sorce Thug | Path21 p30 | 2 | \* | Human |  |  |  |  |  |  |  |  | 2 |  |  |  |  |
| Tamir | Path21 p30 | 8 | M | Halfling |  |  |  |  |  |  |  |  | 1 |  | 7 |  |  |
| Fajr, Maysam | Path21 p36 | 7 | F | Half-Elf |  | 7 |  |  |  |  |  |  |  |  |  |  |  |
| al Din, Khair | Path21 p38 | 8 | M | Human |  |  | 6 |  | 2 |  |  |  |  |  |  |  | Follower of Rovagug  Specialized in Greataxe |
| Rhun-Gha | Path21 p40 | 7 | M | Sahuagin |  |  |  |  |  |  |  |  | 6 |  |  |  | Specialized in Short Sword |
| Captain of the Sunset Ship | Path21 p44 | 10 | M | Denizen of Leng |  |  |  |  |  |  |  |  |  | 2 |  |  |  |
| Father Jackal | Path21 p46 | 9 | M | Jackalwere |  |  |  |  | 4 |  |  |  | 4 |  |  |  | Specialized in Battaxe |
| Mahad, Dilix | Path22 p22 | 9 | F | Genie, Shaitan |  |  |  |  |  |  |  |  | 4 |  |  |  |  |
| Norrin, Artel | Path22 p37 | 9 | M | Azer |  |  |  |  |  |  |  |  |  |  | 8 |  |  |
| Obherak | Path22 p45 | 11 | M | Genie, Shaitan |  |  |  |  | 4 |  |  |  |  |  |  |  | Specialized in Falchion |
| Venema Shodair | Path22 p89 | 10 | F | Wyrmskull  Dragon, Brass |  |  |  |  |  |  |  |  |  |  |  |  | Template – Wyrmskull  Age: 5Adult |
| Valeros – 9 | Path22 p90 | 9 | M | Human |  |  |  |  | 9 |  |  |  |  |  |  |  | Specialized in Longsword |
| Merisiel – 9 | Path22 p91 | 9 | F | Elf |  |  |  |  |  |  |  |  | 9 |  |  |  |  |
| Ezren – 9 | Path22 p91 J5 p32 | 9 | M | Human |  |  |  |  |  |  |  |  |  |  | 9 |  |  |
| Kyra – 9 | Path22 pXX J5 p32 | 9 | F | Human |  |  | 9 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Azer Mamluk | Path23 p16 | 5 | M | Azer |  |  |  |  | 4 |  |  |  |  |  |  |  | Specialized in Warhammer |
| Shazathared | Path23 p22 | 16 | F | Marid |  | 10 |  |  |  |  |  |  |  |  |  |  | Noble |
| Fire Cult Lizardfolk | Path23 p30 | 4 | \* | Lizardfolk, Fire-Infused |  |  |  |  |  |  |  | 2 |  |  |  |  | Ranged Option  Specialized in Longbow |
| Bassadoum | Path23 p32 | 12 | M | Babbler, Fire-Infused |  |  | 9 |  |  |  |  |  |  |  |  |  | Follower of Flauros |
| Matajinn (Master) | Path23 p48 | 14 | M | Elf, Efreeti-Bound |  |  |  |  |  |  |  |  | 5 |  |  | Assassin 7 |  |
| Aberzjerax | Path23 p51 | 15 | M | Dragon, Red |  |  |  |  |  |  |  |  |  |  |  |  | Age: 5Adult |
| Spire Guard | Path23 p70 | 9 | M | Azer |  |  |  |  | 6 |  |  |  | 1 |  |  |  | Specialized in Warhammer |
| Hazzebaim, Ezer | Path23 p89 | 15 | M | Nephilim |  |  | 3 |  |  |  |  |  |  |  | 3 | Mystic Theurge 7 | Follower of Rovagug |
| Kyra – 11 | Path23 p90  J2 p32 | 11 | F | Human |  |  | 11 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Valeros – 11 | Path23 p90 J2 p31 | 11 | M | Human |  |  |  |  | 11 |  |  |  |  |  |  |  | Specialized in Longsword |
| Ezren – 11 | Path23 p91 | 11 | M | Human |  |  |  |  |  |  |  |  |  |  | 22 |  |  |
| Merisiel – 11 | Path23 p91  J2 p32 | 11 | F | Elf |  |  |  |  |  |  |  |  | 11 |  |  |  |  |
| Janni Captain | Path24 p14 | 7 | \* | Janni |  |  |  |  |  |  |  | 2 | 3 |  |  |  | Melee option |
| Nefeshti | Path24 p14 | 14 | F | Djinni Noble |  |  | 7 |  |  |  |  | 3 |  |  |  |  | Follower of Gozreh  Melee option |
| Narrgok (Warpriest of Rovagug) | Path24 p20 | 12 | M | Gnoll |  |  | 11 |  |  |  |  |  |  |  |  |  | Follower of Rovagug  Specialized in Greataxe |
| Davashuum | Path24 p29 | 13 | M | Janni |  |  |  |  |  | 12 |  |  |  |  |  |  | Specialized in Quarterstaff |
| The Carrion King’ | Path24 p34 | 12 | M | Mohrg |  |  |  |  |  |  |  |  |  |  |  |  | Advanced |
| Efreeti Janissary | Path24 p42 | 11 | M | Efreeti |  |  |  |  |  |  |  |  |  |  |  |  | Specialized in Ranseur  Advanced |
| Rajali | Path24 p43 | 13 | F | Human |  |  |  |  | 1 |  |  |  |  |  | 6 | Abjurer 6, Eldritch Knight 6 | Specialized in Glaive |
| Jhavhul | Path24 p44 | 17 | M | Efreeti |  |  |  |  | 4 |  |  |  |  |  |  |  | Advanced |
| al-Waliyya, Umad | Path24 p67 | 16 | M | Greater Ghul |  |  |  |  | 10 |  |  |  |  |  |  |  | Specialized in Falchion |
| Seryzilian | PCh-Drag p07 | 20 | M | Dragon, Black |  |  |  |  |  |  |  |  |  |  |  |  | Age: AWyrm |
| Loaralis | PCh-Drag p15 | 11 | F | Dragon, Blue |  |  |  |  |  |  |  |  |  |  |  |  | Age: 4Young Adult |
| Sarithil | PCh-Drag p21 | 15 | F | Dragon, Brass |  |  |  |  |  |  |  |  |  |  |  |  | Age: 5Adult |
| Spravilvost | PCh-Drag p27 | 9 | M | Dragon, Bronze |  |  |  |  |  |  |  |  |  |  |  |  | Age: 3Juvenile |
| Tyraxalan | PCh-Drag p33 | 19 | M | Dragon, Copper |  |  |  |  |  |  |  |  |  |  |  |  | Age: 7Old |
| Astarathian | PCh-Drag p38 | 27 | M | Dragon, Gold |  |  |  |  |  |  |  |  |  |  |  |  | Age: BGreat Wyrm |
| Athervox | PCh-Drag p45 | 19 | F | Dragon, Green |  |  |  |  |  |  |  |  |  |  |  |  | Age: 8Very Old |
| Daralathyxl | PCh-Drag p50 | 26 | M | Dragon, Red |  |  |  |  |  |  |  |  |  |  |  |  | Age: BGreat Wyrm |
| Terendelev | PCh-Drag p57 | 23 | F | Dragon, Silver |  |  |  |  |  |  |  |  |  |  |  |  | Age: 9Ancient |
| Lydek | PCh-Drag p63 | 10 | F | Dragon, White |  |  |  |  |  |  |  |  |  |  |  |  | Age: 5Adult |
| Khemet III | PC-Os p30 | 15 | M | Human |  |  | 8 |  |  |  |  |  |  |  |  | Thaumaturgist 5 / Hierophant 2 | Follower of Abadar |
| Lucky Farouq | PG-LoF p31 | 9 | M | Human |  |  |  |  | 6 |  |  |  |  |  |  | Expert 4 | Age: 7Old |
| Lavender Lil | PG-SD p31 | 7 | F | Tiefling |  | 6 |  |  |  |  |  |  |  |  |  |  |  |
| Kyra – 8 | U1 p32 | 8 | F | Human |  |  | 8 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Merisiel – 8 | U1 p32 | 8 | F | Elf |  |  |  |  |  |  |  |  | 8 |  |  |  |  |
| Seoni – 8 | U1 p32 | 8 | F | Human |  |  |  |  |  |  |  |  |  | 8 |  |  | Specialized in Evocation |
| Valeros – 8 | U1 p32 | 8 | M | Human |  |  |  |  | 8 |  |  |  |  |  |  |  | Specialized in Longsword |
| Grovask | W1 p14 | 7 | M | Bugbear |  |  |  |  |  |  |  | 6 |  |  |  |  | Melee option |
| Vardak (Lord) | W1 p24 | 10 | M | Half-Elf |  |  |  |  |  |  |  |  |  | 10 |  |  |  |
| Kyra – 6 | W1 p32 | 6 | F | Human |  |  | 6 |  |  |  |  |  |  |  |  |  | Follower of Sarenrae  Specialized in Scimitar |
| Merisiel – 6 | W1 p32 | 6 | F | Elf |  |  |  |  |  |  |  |  | 6 |  |  |  |  |
| Seoni – 6 | W1 p32 | 6 | F | Human |  |  |  |  |  |  |  |  |  | 6 |  |  | Specialized in Evocation |
| Valeros – 6 | W1 p32 | 6 | M | Human |  |  |  |  | 6 |  |  |  |  |  |  |  | Specialized in Longsword |

0Wyrmling

1Very Young

2Young

3Juvenile

4Young Adult

5Adult

6Mature Adult

7Old

8Very Old

9Ancient

AWyrm

BGreat Wyrm

// eop

# Monsters

| Name | Reference | Type | Subtype | Align | Size | HD | CR | S | D | Cn | I | W | Ch | SR | DR | Misc. |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Akata | (Path14 p80) | Aberration |  | N | Med. | 2 | 1 | 12 | 15 | 12 | 3 | 12 | 11 | 15 | — |  |
| Goblin Snake | (Path01 p88) | Aberration | Goblinoid | CE | Small | 2 | 1 | 10 | 15 | 14 | 8 | 12 | 13 | — | — |  |
| Mimic, Otherworldly Resilience | (PCh-Dun p25) | Aberration | Shapechanger | N | Large | 7 | 1 | 19 | 12 | 17 | 10 | 13 | 10 | — | 5 / adamantine | Variant |
| Reefclaw | (Path07 p88) | Aberration | Aquatic | CN | Small | 2 | 1 | 10 | 13 | 12 | 5 | 12 | 13 | — | — |  |
| Sinspawn, Envy | (Path01 p91) | Aberration |  | NE | Med | 3 | 2 | 15 | 12 | 14 | 10 | 13 | 10 | — | — |  |
| Sinspawn, Glutton | (Path01 p91) | Aberration |  | NE | Med | 3 | 2 | 13 | 10 | 16 | 10 | 13 | 12 | — | — |  |
| Sinspawn, Greed | (Path01 p91) | Aberration |  | NE | Med | 3 | 2 | 13 | 14 | 14 | 10 | 11 | 12 | — | — |  |
| Sinspawn, Lust | (Path01 p91) | Aberration |  | NE | Med | 3 | 2 | 13 | 12 | 12 | 10 | 11 | 16 | — | — |  |
| Sinspawn, Pride | (Path01 p91) | Aberration |  | NE | Med | 3 | 2 | 13 | 12 | 14 | 14 | 11 | 10 | — | — |  |
| Sinspawn, Sloth | (Path01 p91) | Aberration |  | NE | Med | 3 | 2 | 13 | 10 | 14 | 10 | 15 | 12 | — | — |  |
| Sinspawn, Wrath | (Path01 p90) | Aberration |  | NE | Med | 3 | 2 | 13 | 12 | 14 | 10 | 13 | 12 | — | — |  |
| Fungal Crawler | (Path13 p82) | Aberration |  | N | Small | 4 | 3 | 14 | 18 | 14 | 2 | 12 | 6 | — | — |  |
| Rust Monster | (PCh-Dun p57) | Aberration |  | N | Med. | 5 | 3 | 10 | 17 | 13 | 2 | 13 | 8 | — | — |  |
| Choker, Advanced | (Path09 p27) | Aberration |  | CE | Small | 6 | 4 | 20 | 19 | 16 | 4 | 14 | 4 | — | — | Advanced |
| Dust Digger | (Path19 p31) | Aberration |  | N | Large | 4 | 4 | 16 | 10 | 18 | 2 | 11 | 10 | — | — |  |
| Mimic | (PCh-Dun p27) | Aberration | Shapechanger | N | Large | 7 | 4 | 19 | 12 | 17 | 10 | 13 | 10 | — | — |  |
| Otyugh | (PCh-Dun p33) | Aberration |  | N | Large | 6 | 4 | 11 | 10 | 13 | 5 | 12 | 6 | — | — |  |
| Ugothol (aka Faceless Stalker) | (Path02 p88) | Aberration | Shapechanger | CE | Med. | 5 | 4 | 18 | 16 | 18 | 12 | 15 | 16 | — | 5 / piercing or slashing |  |
| Cloaker | (PCh-Dun p15) | Aberration |  | CN | Large | 6 | 5 | 21 | 16 | 17 | 14 | 15 | 15 | — | — |  |
| Cloaker, Amphibious | (PCh-Dun p13) | Aberration |  | CN | Large | 6 | 5 | 21 | 16 | 17 | 14 | 15 | 15 | — | — | Variant |
| Cloaker, Half-Breed | (PCh-Dun p13) | Aberration |  | CN | Large | 6 | 5 | 21 | 16 | 17 | 14 | 15 | 15 | — | — | Variant |
| Cloaker, Fungoid | (PCh-Dun p13) | Aberration |  | CN | Large | 6 | 6 | 21 | 16 | 17 | 14 | 15 | 15 | — | — | Variant |
| Cloaker, Shadow-Brood | (PCh-Dun p13) | Aberration |  | CN | Large | 6 | 6 | 21 | 16 | 17 | 14 | 15 | 15 | — | — | Variant |
| Cloaker, Vampric | (PCh-Dun p14) | Aberration |  | CN | Large | 6 | 6 | 21 | 16 | 17 | 14 | 15 | 15 | — | — | Variant |
| Seugathi | (PCh-Dark p58) | Aberration | Psionic | CE | Large | 9 | 6 | 16 | 20 | 17 | 14 | 17 | 18 | 18 | 10 / slashing or piercing |  |
| Otyugh, Plague-Bearer | (PCh-Dun p32) | Aberration |  | N | Large | 12 | 7 | 15 | 10 | 17 | 5 | 6 | 4 | — | 5 / slashing or piercing | Variant |
| Rust Lord | (PCh-Dun p55) | Aberration |  | N | Large | 10 | 7 | 27 | 17 | 19 | 2 | 13 | 8 | 16 | — |  |
| Intellect Devourer | (PCh-Dark p50) | Aberration | Psionic | CE | Small | 8 | 8 | 12 | 23 | 20 | 16 | 10 | 16 | — | 10 / adamantine |  |
| Kraken, Sand, Variant | (Path20 p47) | Aberration |  | CE | Large | 8 | 8 | 18 | 14 | 25 | 7 | 13 | 3 | — | — | Variant |
| Emkrah | (Path21 p80) | Aberration |  | CE | Large | 12 | 9 | 25 | 17 | 22 | 8 | 17 | 18 | — | — |  |
| Irnakurse (aka Fleshwarped Elf) | (Path16 p86) | Aberration |  | CE | Large | 10 | 9 | 24 | 17 | 22 | 6 | 14 | 18 | — | — |  |
| Mimic, Failed-Apotheosis | (PCh-Dun p27) | Aberration | Shapechanger | NE | Huge | 11 | 9 | 30 | 10 | 24 | 10 | 13 | 10 | — | 5 / — | Variant |
| Ghonhatine (aka Fleshwarped Troglodyte) | (Path16 p84) | Aberration |  | CE | Large | 12 | 10 | 27 | 7 | 26 | 4 | 7 | 8 | — | — |  |
| Gug | (Path11 p82) | Aberration |  | CE | Large | 15 | 10 | 28 | 12 | 22 | 11 | 16 | 11 | — | — |  |
| Reefclaw, Advanced | (Path09 p47) | Aberration | Aquatic | CN | Large | 16 | 10 | 27 | 16 | 18 | 6 | 15 | 10 | — | — | Advanced |
| Argorth (aka Children of Oblivion) | (Path03 p86) | Aberration |  | CE | Huge | 12 | 11 | 32 | 16 | 23 | 8 | 16 | 20 | 21 | 10 / cold iron |  |
| Get of Iblis | (Path23 p86) | Aberration | Aquatic | CE | Garg. | 15 | 13 | 36 | 20 | 26 | 3 | 22 | 10 | 22 | — |  |
| Vemerak | (PCh-Dark p62) | Aberration |  | CE | Huge | 18 | 14 | 32 | 17 | 25 | 4 | 16 | 22 | 28 | 5 / — |  |
| Neothelid | (PCh-Dark p48) | Aberration |  | CE | Garg. | 25 | 15 | 30 | 7 | 27 | 16 | 15 | 20 | 25 | 5 / — |  |
| Neothelid, Black-Blooded (aka The Moldering Emperor) | (Path18 p83) | Aberration | Aquatic | CE | Garg. | 25 | 16 | 32 | 9 | 31 | 12 | 15 | 22 | 25 | 5 / — | Template – Black-Blooded Creature |
| Gecko, Giant | (Path01 p89) | Animal |  | N | Med | 2 | 1 | 14 | 15 | 12 | 2 | 14 | 6 | — | — |  |
| Goblin Dog | (Path01 p87) | Animal |  | N | Med | 1 | 1 | 15 | 14 | 15 | 2 | 12 | 8 | — | — |  |
| Axebeak | (Path14 p35) | Animal |  | N | Large | 3 | 2 | 16 | 17 | 16 | 2 | 11 | 10 | — | — |  |
| Swamp Barracuda | (Path13 p86) | Animal | Aquatic | N | Med. | 4 | 2 | 16 | 14 | 11 | 1 | 12 | 2 | — | — |  |
| Rukh, Juvenile | (Path21 p84) | Animal |  | N | Large | 5 | 3 | 14 | 15 | 18 | 2 | 13 | 11 | — | — |  |
| Vulture, Advanced (aka Geier) | (Path19 p22) | Animal |  | N | Large | 4 | 3 | 20 | 14 | 29 | 2 | 12 | 4 | — | — | Advanced |
| Deinonychus, Cave Creature | (PCh-Dark p17) | Animal |  | N | Med. | 4 | 4 | 23 | 17 | 24 | 1 | 14 | 8 | — | — | Template – Cave Creature |
| Gecko, Giant, Advanced | (Path16 p30) | Animal |  | N | Large | 8 | 4 | 23 | 11 | 18 | 1 | 14 | 6 | — | — | Advanced |
| Sikari Macaque Swarm | (Path09 p88) | Animal | Swarm | N | Tiny | 5 | 4 | 5 | 21 | 15 | 3 | 16 | 5 | — | — |  |
| Dire King Cobra (aka Emperor Cobra) | (Path09 p48) | Animal |  | N | Large | 7 | 5 | 23 | 22 | 20 | 1 | 14 | 2 | — | — |  |
| Rukh | (Path21 p84) | Animal |  | N | Garg. | 16 | 10 | 34 | 15 | 24 | 2 | 13 | 11 | — | — |  |
| Doll, Soulbound | (Path07 p84) | Construct |  | N (any) | Tiny | 3 | 2 | 7 | 14 | — | 11 | 10 | 9 | — | 2 / magic |  |
| Necrophidius, Lesser | (Path07 p51) | Construct |  | N | Med. | 1 | 2 | 10 | 15 | — | — | 11 | 12 | — | 5 / bludgeoning | Variant |
| Golem, Carrion | (Path07 p78) | Construct |  | N | Med. | 4 | 4 | 17 | 12 | — | — | 10 | 1 | ∞ | 5 / bludgeoning or slashing |  |
| Cutlass Spider | (Path15 p84) | Construct |  | N | Large | 8 | 6 | 20 | 16 | — | — | 11 | 1 | — | 5 / adamantine |  |
| Granule Construct Swarm | (D2 p29) | Construct | Swarm | N | Fine | 10 | 6 | 1 | 22 | — | 6 | 18 | 10 | — | 10/magic |  |
| Brass Man | (Path23 p13) | Construct | Extraplanar, Fire | N | Large | 10 | 7 | 23 | 10 | — | — | 11 | 1 | ∞ | 10 / adamantine |  |
| Flesh Golem, Lifespark | (Path02 p49) | Construct |  | CE | Large | 9 | 8 | 25 | 13 | — | 12 | 13 | 10 | ∞ | 5 / adamantine | Template – Lifespark |
| Wing of Protection | (J2 p29) | Construct |  | N | Huge | 13 | 8 | 26 | 8 | — | — | 11 | 1 | — | 10 / adamantine |  |
| Skull Ripper | (Path03 p84) | Construct |  | CN | Large | 15 | 9 | 28 | 16 | — | 5 | 13 | 12 | — | — |  |
| Tongue of Rebuke | (J2 p28) | Construct |  | N | Large | 10 | 9 | 24 | 8 | — | — | 11 | 13 | 20 | 10 / adamantine |  |
| Tophet | (Path21 p86) | Construct |  | N | Large | 14 | 10 | 26 | 8 | — | — | 12 | 1 | — | 5 / adamantine |  |
| Akaruzug | (Path12 p82) | Construct |  | LE | Large | 32 | 14 | 30 | 14 | — | — | 12 | 1 | — | 15 / good |  |
| Stone Guardian, Variant Advanced (aka Spikestone Guardian) | (Path22 p42) | Contruct |  | N | Large | 12 | 9 | 29 | 7 | — | — | 11 | 1 | — | 10 / adamantine | Advanced  Variant |
| Tatzlwyrm | (D0 p15) | Dragon |  | N | Med | 3 | 2 | 14 | 15 | 12 | 5 | 11 | 10 | — | — |  |
| Umbral Dragon, Wyrmling | (Path11 p86) | Dragon | Extraplanar | CE | Small | 6 | 3 | 13 | 10 | 13 | 10 | 11 | 14 | 12 | — |  |
| Umbral Dragon, Very Young | (Path11 p86) | Dragon | Extraplanar | CE | Med. | 9 | 4 | 15 | 10 | 15 | 10 | 11 | 16 | 13 | — |  |
| Drake, Fire | (W1 p29) | Dragon | Fire | CE | Large | 7 | 5 | 21 | 13 | 14 | 9 | 12 | 10 | — | — |  |
| Drake, Forest | (Path15 p86) | Dragon | Air | LE | Large | 7 | 5 | 19 | 14 | 14 | 9 | 11 | 12 | — | — |  |
| Umbral Dragon, Young | (Path11 p86) | Dragon | Extraplanar | CE | Med. | 12 | 6 | 17 | 10 | 15 | 12 | 13 | 16 | 15 | — |  |
| Umbral Dragon, Juvenile | (Path11 p86) | Dragon | Extraplanar | CE | Large | 15 | 8 | 19 | 10 | 17 | 14 | 15 | 18 | 17 | — |  |
| Umbral Dragon, Young Adult | (Path11 p86) | Dragon | Extraplanar | CE | Large | 18 | 11 | 23 | 10 | 19 | 14 | 15 | 18 | 20 | 5 / magic |  |
| Dragon Turtle, Advanced | (Path22 p69) | Dragon | Aquatic | NE | Huge | 19 | 12 | 28 | 10 | 21 | 12 | 13 | 12 | — | — | Advanced |
| Umbral Dragon, Adult | (Path11 p86) | Dragon | Extraplanar | CE | Huge | 21 | 14 | 27 | 10 | 21 | 16 | 17 | 20 | 22 | 5 / magic |  |
| Umbral Dragon, Mature Adult | (Path11 p86) | Dragon | Extraplanar | CE | Huge | 24 | 16 | 29 | 10 | 21 | 16 | 17 | 22 | 25 | 10 / magic |  |
| Umbral Dragon, Old | (Path11 p86) | Dragon | Extraplanar | CE | Huge | 27 | 18 | 31 | 10 | 23 | 18 | 19 | 24 | 27 | 10 / magic |  |
| Umbral Dragon, Very Old | (Path11 p86) | Dragon | Extraplanar | CE | Huge | 30 | 19 | 33 | 10 | 23 | 18 | 19 | 26 | 28 | 15 / magic |  |
| Umbral Dragon, Ancient | (Path11 p86) | Dragon | Extraplanar | CE | Garg. | 33 | 21 | 35 | 10 | 25 | 20 | 21 | 28 | 30 | 15 / magic |  |
| Umbral Dragon, Wyrm | (Path11 p86) | Dragon | Extraplanar | CE | Garg. | 36 | 23 | 37 | 10 | 27 | 20 | 21 | 30 | 31 | 20 / magic |  |
| Umbral Dragon, Great Wyrm | (Path11 p86) | Dragon | Extraplanar | CE | Garg. | 39 | 25 | 39 | 10 | 27 | 22 | 23 | 32 | 33 | 20 / magic |  |
| Gremlin, Pugwampi | (Path19 p83) | Fey |  | NE | Tiny | 1 | 0.5 | 3 | 13 | 10 | 10 | 14 | 6 | 7 | 2 / cold iron |  |
| Gremlin, Jinkin | (Path19 p82) | Fey |  | CE | Tiny | 1 | 1 | 3 | 19 | 11 | 14 | 14 | 15 | 15 | 5 / cold iron |  |
| Gremlin, Vexgit | (Path19 p84) | Fey |  | LE | Tiny | 1 | 1 | 6 | 12 | 14 | 12 | 14 | 10 | 11 | 5 / cold iron |  |
| Jinkin | (PCh-Dark p24) | Fey |  | CE | Tiny | 1 | 1 | 3 | 19 | 11 | 14 | 14 | 15 | — | — |  |
| Roseblood Sprite | (W1 p30) | Fey |  | NE | Small | 5 | 3 | 13 | 16 | 12 | 13 | 14 | 17 | — | — |  |
| Lurker in Light | (PCh-tGB p58) | Fey | Extraplanar | NE | Small | 6 | 5 | 14 | 18 | 15 | 14 | 15 | 17 | — | 5 / cold iron |  |
| Redcap | (Path04 p80) | Fey |  | NE | Small | 8 | 6 | 18 | 20 | 18 | 16 | 12 | 14 | — | 10 / cold iron |  |
| Roseblood Sprite, Advanced (aka King of the Roses) | (W1 p10)  (W1 p31) | Fey |  | NE | Small | 9 | 6 | 14 | 18 | 12 | 13 | 14 | 17 | — | 5 / cold iron | Advanced |
| Miengu | (Path22 p82) | Fey | Aquatic | NG | Med. | 14 | 11 | 18 | 19 | 17 | 12 | 17 | 19 | — | 5 / bludgeoning |  |
| Giant, Hill, Runeslave | (Path04 p90) | Giant |  | CE | Large | 12 | 7 | 29 | 8 | 19 | 2 | 6 | 3 | — | — | Template – Runeslave |
| Giant, Marsh | (Path05 p82) | Giant |  | CE | Large | 13 | 8 | 23 | 17 | 20 | 8 | 13 | 12 | — | — |  |
| Giant, Marsh Brineborn | (Path05 p83) | Giant | Aquatic | CE | Large | 13 | 9 | 23 | 17 | 20 | 8 | 13 | 12 | — | — | Variant |
| Giant, Taiga | (Path04 p84) | Giant |  | CN | Huge | 14 | 10 | 32 | 14 | 21 | 12 | 15 | 15 | — | — |  |
| Giant, Bronze | (Path23 p46) | Giant |  | N | Huge | 16 | 12 | 37 | 15 | 29 | 10 | 16 | 10 | — | 10 / — |  |
| Giant, Rune | (Path06 p86) | Giant |  | LE | Garg. | 20 | 14 | 42 | 13 | 24 | 14 | 12 | 24 | — | — |  |
| Boggard | (Path02 p84) | Humanoid | Boggard | CE | Med. | 3 | 2 | 15 | 9 | 14 | 8 | 11 | 10 | — | — |  |
| Gnoll, Unchosen | (Path20 p88) | Humanoid | Gnoll | CE | Large | 5 | 4 | 23 | 10 | 19 | 4 | 10 | 8 | — | — |  |
| Darklands Sentinel | (Path13 p80) | Magical Beast |  | N | Small | 3 | 2 | 12 | 10 | 11 | 4 | 10 | 2 | — | — |  |
| Slurk | (D1 p31) | Magical Beast |  | N | Med | 2 | 2 | 15 | 14 | 13 | 3 | 10 | 10 | — | — |  |
| Chupacabra | (Path19 p78) | Magical Beast |  | N | Small | 4 | 3 | 13 | 16 | 14 | 3 | 15 | 16 | — | — |  |
| Chupacabra, Flying | (Path19 p79) | Magical Beast |  | N | Small | 4 | 3 | 13 | 16 | 14 | 3 | 15 | 16 | — | — | Variant |
| Devilfish | (Path07 p80) | Magical Beast | Aquatic | NE | Large | 5 | 4 | 17 | 17 | 18 | 3 | 12 | 8 | — | — |  |
| Devilfish, Gutaki | (Path07 p81) | Magical Beast | Aquatic | NE | Large | 5 | 4 | 17 | 17 | 18 | 12 | 12 | 8 | — | — | Variant |
| Ercinee | (Path05 p81) | Magical Beast |  | N | Large | 7 | 4 | 17 | 15 | 10 | 10 | 14 | 13 | — | — |  |
| Owlbear | (PCh-Dun p39) | Magical Beast |  | N | Large | 5 | 4 | 21 | 12 | 21 | 2 | 12 | 10 | — | — |  |
| Owlbear, Sleeyk | (PCh-Dun p38) | Magical Beast |  | N | Large | 5 | 4 | 19 | 18 | 21 | 2 | 12 | 10 | — | — | Variant |
| Peryton | (Path19 p86) | Magical Beast |  | CE | Med. | 5 | 4 | 17 | 16 | 17 | 11 | 14 | 12 | — | 5 / magic |  |
| Pyrolisk | (Path23 p38) | Magical Beast |  | NE | Small | 4 | 4 | 6 | 17 | 11 | 4 | 13 | 9 | — | — |  |
| Buraq | (Path20 p80) | Magical Beast |  | NG | Large | 6 | 5 | 18 | 15 | 17 | 12 | 20 | 14 | — | — |  |
| Leucrotta | (Path17 p82) | Magical Beast |  | CE | Large | 6 | 5 | 21 | 12 | 18 | 10 | 14 | 17 | — | — |  |
| Siren | (Path14 p84) | Magical Beast |  | CN | Med. | 8 | 5 | 10 | 19 | 12 | 14 | 19 | 21 | — | — |  |
| Bulette | (PCh-Dun p09) | Magical Beast |  | N | Huge | 9 | 7 | 27 | 15 | 20 | 2 | 13 | 6 | — | — |  |
| Owlbear, Siege | (PCh-Dun p38) | Magical Beast |  | N | Huge | 15 | 7 | 31 | 10 | 25 | 2 | 12 | 10 | — | — | Variant |
| Coeurl | (Path22 p78) | Magical Beast |  | CN | Large | 19 | 8 | 22 | 19 | 18 | 15 | 12 | 12 | 19 | — |  |
| Lamyros, Kuchrima | (Path06 p80) | Magical Beast |  | CE | Med. | 11 | 8 | 14 | 22 | 15 | 7 | 9 | 10 | — | — |  |
| Gorgon, Gold-Clad, Spell-Enhanced (aka The Golden Ram) | (Path22 p18) | Magical Beast |  | N | Large | 8 | 10 | 24 | 7 | 25 | 4 | 8 | 16 | — | — | Template – Spell-Enhanced  Template – Gold-Clad |
| Mobogo | (Path12 p88) | Magical Beast | Boggard | CE | Huge | 12 | 10 | 28 | 14 | 22 | 6 | 14 | 16 | — | — | Progenitor of Boggard |
| Lamyros, Harridan | (Path06 p82) | Magical Beast |  | CE | Huge | 17 | 12 | 26 | 15 | 19 | 13 | 16 | 16 | 23 | 10 / magic |  |
| Mottled Worm | (PCh-Dun p43) | Magical Beast | Aquatic | N | Garg. | 16 | 12 | 35 | 6 | 25 | 1 | 8 | 8 | — | — |  |
| Purple Worm | (PCh-Dun p45) | Magical Beast |  | N | Garg. | 16 | 12 | 35 | 6 | 25 | 1 | 8 | 8 | — | — |  |
| Roper | (PCh-Dun p51) | Magical Beast |  | CE | Large | 10 | 12 | 19 | 13 | 17 | 12 | 16 | 12 | 30 | — |  |
| Red Reaver | (Path10 p88) | Magical Beast |  | N | Large | 16 | 13 | 28 | 6 | 23 | 3 | 12 | 12 | — | — |  |
| Deep Crow | (Path16 p80) | Magical Beast |  | N | Huge | 16 | 14 | 29 | 20 | 24 | 2 | 17 | 18 | — | — |  |
| Purple Worm, Fire-Infused | (Path10 p48) | Magical Beast | Fire | N | Garg. | 16 | 14 | 35 | 12 | 27 | 6 | 6 | 8 | — | — | Template – Fire-Infused |
| Devilfish, Advanced | (Path12 p52) | Magical Beast | Aquatic | N? | Garg. | 23 | 15 | 25 | 22 | 31 | 4 | 12 | 6 | — | — | Advanced |
| Lamyros, Hungerer | (Path06 p84) | Magical Beast |  | CE | Huge | 21 | 15 | 30 | 13 | 25 | 13 | 10 | 13 | 26 | 10 / cold iron |  |
| Roper, Advanced (aka Mountain Roper) | (Path06 p41) | Magical Beast |  | CE | Huge | 16 | 15 | 30 | 12 | 26 | 10 | 20 | 12 | 30 | — | Advanced |
| Hadhayosh | (Path21 p82) | Magical Beast | Fire | N | Garg. | 23 | 18 | 35 | 15 | 22 | 3 | 10 | 14 | — | 10 / — |  |
| Cinder Wolf | (Path10 p84) | Mangical Beast |  | N | Med. | 2 | 2 | 17 | 13 | 14 | 2 | 12 | 10 | — | — |  |
| Morlock | (PCh-Dark p54) | Monstrous Humanoid |  | CE | Med. | 3 | 2 | 14 | 19 | 15 | 4 | 14 | 6 | — | — |  |
| Serpentfolk | (PCh-Dark p56) | Monstrous Humanoid |  | NE | Med. | 5 | 4 | 8 | 21 | 17 | 18 | 15 | 16 | 15 | — |  |
| Maftet | (Path15 p88) | Monstrous Humanoid |  | N | Med. | 9 | 6 | 14 | 21 | 15 | 10 | 14 | 10 | — | — |  |
| Mothman | (Path16 p88) | Monstrous Humanoid |  | CN | Med. | 9 | 6 | 12 | 19 | 14 | 17 | 19 | 18 | 18 | — |  |
| Charda | (Path18 p84) | Monstrous Humanoid | Aquatic | CN | Small | 9 | 7 | 19 | 13 | 22 | 11 | 12 | 8 | — | — |  |
| Lamyros, Lamia Matriarch | (Path02 p92) | Monstrous Humanoid | Shapechanger | CE | Large | 12 | 8 | 20 | 18 | 19 | 16 | 16 | 20 | 18 | — |  |
| Witchwyrd | (Path14 p88) | Monstrous Humanoid |  | LN | Med. | 8 | 8 | 16 | 14 | 14 | 18 | 13 | 20 | — | 5 / magic |  |
| Gargoyle, Four-Armed Advanced | (Path11 p17) | Mounstrous Humanoid | Earth | CE | Large | 8 | 7 | 24 | 12 | 22 | 6 | 11 | 7 | — | 10 / magic | Variant  Advanced |
| Gelatinous Cube | (PCh-Dun p21) | Ooze |  | N | Large | 4 | 3 | 10 | 1 | 26 | — | 1 | 1 | — | — |  |
| Gelatinous Cube, Stunjelly | (PCh-Dun p22) | Ooze |  | N | Large | 4 | 3 | 10 | 1 | 26 | — | 1 | 1 | — | — | Variant |
| Gelatinous Cube, Electric Jelly | (PCh-Dun p21) | Ooze |  | N | Large | 4 | 4 | 10 | 1 | 26 | — | 1 | 1 | — | — | Variant |
| Gelatinous Cube, Frost Cube | (PCh-Dun p22) | Ooze |  | N | Large | 4 | 4 | 10 | 1 | 26 | — | 1 | 1 | — | — | Variant |
| Gelatinous Cube, Ebony Cube | (PCh-Dun p21) | Ooze |  | N | Large | 4 | 5 | 10 | 1 | 26 | — | 1 | 1 | — | — | Variant |
| Gelatinous Cube, Sorcerer Ooze | (PCh-Dun p22) | Ooze |  | N | Large | 4 | 9 | 10 | 1 | 26 | 10 | 12 | 18 | — | — | Variant |
| Div, Doru | (Path19 p80) | Outsider | Div, Evil | NE | Tiny | 3 | 2 | 8 | 17 | 10 | 10 | 12 | 14 | 10 | 5 / cold iron or good |  |
| Lyrakien | (Path02 p86) | Outsider | Chaos, Good | CG | Tiny | 2 | 2 | 5 | 19 | 12 | 15 | 17 | 21 | — | 5 / evil | Familiar |
| Nightmare Bat | (D2 p30) | Outsider | Evil | NE | Med | 5 | 3 | 12 | 19 | 13 | 7 | 12 | 10 | — | 5 / magic |  |
| Raktavarna | (Path07 p86) | Outsider | Native | LE | Small | 3 | 3 | 13 | 16 | 15 | 12 | 14 | 11 | — | — |  |
| Urdefhan | (PCh-Dark p60) | Outsider | Native | NE | Med. | 4 | 3 | 19 | 12 | 17 | 14 | 13 | 14 | 15 | 5 / good or silver |  |
| Demon, Schir | (Path19 p33) | Outsider | Demon, Chaos, Evil | CE | Med. | 6 | 5 | 17 | 14 | 14 | 8 | 6 | 6 | 14 | 5 / cold iron or good |  |
| Shadow Mastiff, Advanced | (Path05 p15) | Outsider |  | NE | Med. | 6 | 6 | 21 | 14 | 20 | 2 | 12 | 15 | — | — | Advanced |
| Demon, Shadow | (Path14 p40) | Outsider | Demon, Chaos, Evil, Incorporeal | CE | Med. | 7 | 7 | — | 17 | 17 | 14 | 14 | 16 | — | — |  |
| Div, Pairaka | (Path20 p84) | Outsider | Div, Evil | NE | Med. | 8 | 7 | 17 | 20 | 16 | 14 | 18 | 24 | 22 | 10 / good |  |
| Genie, Shaitan | (Path18 p86) (Path22 p12) | Outsider | Earth | LN | Large | 9 | 7 | 26 | 13 | 15 | 14 | 15 | 15 | — | — |  |
| Hounds of Tindalos | (Path04 p82) | Outsider |  | NE | Med. | 10 | 7 | 15 | 25 | 18 | 20 | 21 | 18 | — | 10 / magic |  |
| Protean, Naunet | (Path22 p86) | Outsider | Protean, Chaos, Shapechanger | CN | Large | 9 | 7 | 20 | 16 | 20 | 11 | 16 | 15 | 18 | 5 / law |  |
| Axiomite | (PCh-tGB p56) | Outsider | Axiomite, Law | LN | Med. | 9 | 8 | 13 | 18 | 16 | 21 | 20 | 20 | 19 | 10 / chaos |  |
| Denizen of Leng | (Path06 p78) | Outsider | Chaos, Evil | CE | Med. | 10 | 8 | 14 | 22 | 23 | 22 | 16 | 20 | 18 | 5 / cold iron |  |
| Nephilim | (Path23 p88) | Outsider | Native | N | Large | 12 | 8 | 25 | 12 | 18 | 14 | 9 | 16 | 19 | 15 / magic |  |
| Sandpoint Devil | (Path01 p94) | Outsider | Native | NE | Large | 12 | 8 | 26 | 16 | 18 | 8 | 16 | 16 | 14 | 5 / cold iron |  |
| Arcanaton | (J2 p27) | Outsider |  | N | Med. | 9 | 9 | 14 | 23 | 18 | 9 | 14 | 19 | ∞ | — |  |
| Beatific One | (Path09 p82) | Outsider | Asura | LE | Med. | 11 | 9 | 22 | 24 | 16 | 16 | 24 | 19 | 17 | 10 / good |  |
| Daemon, Leuko | (Path08 p80) | Outsider | Daemon, Evil | NE | Large | 10 | 9 | 19 | 24 | 20 | 16 | 21 | 16 | 19 | 10 / good |  |
| Vulpinal | (PCh-tGB p62) | Outsider | Agathion, Good | NG | Small | 8 | 9 | 12 | 22 | 13 | 19 | 20 | 23 | 20 | 10 / evil |  |
| Devil, Contract (aka Phistophilus) | (Path12 p86) | Outsider | Devil, Evil, Law | LE | Med. | 11 | 10 | 17 | 20 | 21 | 24 | 24 | 22 | 22 | 10 / good |  |
| Div, Ghawwas | (Path22 p80) | Outsider | Div, Evil, Aquatic | NE | Large | 12 | 10 | 23 | 14 | 19 | 11 | 15 | 14 | 20 | 10 / cold iron & good |  |
| Div, Shir | (Path21 p78) | Outsider | Div, Evil | NE | Large | 11 | 10 | 26 | 21 | 24 | 13 | 22 | 20 | 20 | 10 / good |  |
| Protean, Imentesh | (Path22 p84) | Outsider | Protean, Chaos, Shapechanger | CN | Large | 13 | 10 | 24 | 16 | 22 | 23 | 18 | 21 | 21 | 10 / law |  |
| Scanderig (aka Forgefiend) | (Path04 p86) | Outsider | Earth | LE | Large | 11 | 10 | 28 | 14 | 24 | 15 | 8 | 10 | — | — |  |
| Xenarth | (PCh-Dun p08) | Outsider | Demon, Chaos, Evil, Native | CE | Huge | 11 | 10 | 29 | 15 | 27 | 6 | 10 | 6 | 18 | 10 / cold iron & good |  |
| Black Jinni | (Path23 p82) | Outsider | Chaos, Evil | CE | Large | 16 | 12 | 26 | 22 | 22 | 12 | 15 | 17 | — | — |  |
| Demon, Omox | (Path16 p82) | Outsider | Demon, Chaos, Evil, Aquatic | CE | Med. | 12 | 12 | 22 | 25 | 24 | 15 | 18 | 18 | 22 | 10 / good |  |
| Shining Child of Thassilon | (Path04 p88) | Outsider | Evil | CE | Med. | 18 | 12 | 10 | 17 | 18 | 15 | 11 | 24 | 26 | — |  |
| Daemon, Astra | (PCh-tGB p54) | Outsider | Daemon, Evil | NE | Large | 15 | 13 | 21 | 22 | 20 | 15 | 15 | 16 | 24 | 10 / good |  |
| Demon, Shemhazian | (Path05 p86) | Outsider | Demon, Chaos, Evil | CE | Garg. | 16 | 14 | 30 | 19 | 27 | 10 | 18 | 16 | 24 | 10 / good |  |
| Div, Sepid | (Path23 p84) | Outsider | Evil | NE | Large | 16 | 14 | 25 | 20 | 27 | 19 | 19 | 22 | 22 | 10 / cold iron & good |  |
| Genie, Shaitan, Advanced (aka Pasha) | (Path18 p15) | Outsider | Earth | LN | Huge | 19 | 15 | 25 | 16 | 20 | 15 | 16 | 16 | — | — | Advanced |
| Mother of Oblivion | (Path03 p88) | Outsider | Aquatic, Native | CE | Garg | 15 | 15 | 37 | 10 | 31 | 25 | 18 | 20 | 26 | 15 / cold iron & magic |  |
| Devil, Belier (aka Bdellavritra) | (Path12 p84) | Outsider | Devil, Evil, Law | LE | Large | 17 | 16 | 24 | 22 | 25 | 25 | 26 | 24 | 30 | 10 / good & silver |  |
| Devil, Ice, Advanced | (Path06 p40) | Outsider | Devil, Evil, Law | LE | Large | 18 | 16 | 27 | 18 | 26 | 22 | 24 | 24 | 25 | 10 / good | Advanced |
| Protean, Keketar | (PCh-tGB p60) | Outsider | Protean, Chaos, Shapechanger | CN | Large | 20 | 17 | 33 | 22 | 29 | 20 | 25 | 24 | 28 | 15 / law |  |
| Wendigo | (Path06 p88) | Outsider | Cold, Native | CE | Large | 18 | 17 | 29 | 19 | 33 | 16 | 20 | 24 | 26 | 15 / cold iron & magic |  |
| Rakshasa Maharajah | (Path09 p86) | Outsider | Native | LE | Med. | 18 | 18 | 21 | 24 | 24 | 25 | 22 | 29 | 30 | 20 / good & piercing |  |
| Vegepygmy Guard | (PCh-Dark p24) | Plant |  | N | Small | 3 | 2 | 12 | 14 | 13 | 10 | 12 | 11 | — | — |  |
| Mandragora | (Path17 p84) | Plant |  | CE | Small | 5 | 4 | 17 | 22 | 16 | 8 | 13 | 10 | — | — |  |
| Shambling Mound | (PCh-Dun p63) | Plant |  | N | Large | 8 | 6 | 21 | 10 | 17 | 7 | 10 | 9 | — | — |  |
| Shambling Mound, Compressible Form | (PCh-Dun p61) | Plant |  | N | Large | 8 | 6 | 21 | 10 | 17 | 7 | 10 | 9 | — | 10 / slashing | Variant |
| Janni, Advanced Fungal Creature (aka Garden Guardian) | (Path09 p45) | Plant |  | NE | Large | 9 | 7 | 22 | 13 | 20 | 14 | 16 | 10 | — | — | Template – Fungal Creature  Advanced |
| Shambling Mound with Symbiotic Centipede Swarm | (PCh-Dun p59) | Plant |  | N | Large | 8 | 7 | 21 | 10 | 17 | 7 | 10 | 9 | — | — |  |
| Shambling Mound, Greensward | (PCh-Dun p63) | Plant |  | N | Large | 8 | 7 | 21 | 10 | 17 | 9 | 10 | 9 | — | — | Variant |
| Shambling Mound, Spore Mound | (PCh-Dun p63) | Plant |  | N | Large | 8 | 7 | 21 | 10 | 17 | 7 | 10 | 9 | — | — |  |
| Shambling Mound, Tangelthorn Mound | (PCh-Dun p63) | Plant |  | N | Large | 8 | 7 | 21 | 10 | 17 | 7 | 10 | 9 | — | — |  |
| Moonflower | (Path14 p82) | Plant |  | N | Huge | 12 | 8 | 28 | 10 | 25 | 5 | 12 | 17 | — | 10 / slashing |  |
| Carrionstorm | (Path02 p83) | Undead | Swarm | NE | Tiny | 2 | 1 | 1 | 11 | — | 2 | 14 | 6 | — | — |  |
| Void Zombie | (Path14 p22) | Undead |  | NE | Med. | 2 | 1 | 12 | 8 | — | — | 19 | 1 | — | 5 / slashing |  |
| Coffer Corpse | (Path19 p51) | Undead |  | CE | Med. | 2 | 3 | 16 | 12 | — | 6 | 13 | 14 | — | 5 / magic & bludgeoning |  |
| Edimmu | (Path20 p82) | Undead | Incorporeal | CE | Med. | 5 | 3 | — | 17 | — | 13 | 15 | 15 | — | — |  |
| Attic Whisperer | (Path01 p92) | Undead |  | NE | Small | 6 | 4 | 9 | 19 | — | 14 | 16 | 17 | — | — |  |
| Smoke Haunt | (Path03 p81) | Undead | Fire | CE | Small | 6 | 4 | — | 20 | — | 8 | 15 | 9 | — | — |  |
| Dire Bat, Dread Ghoul, Advanced (aka Ghoul Bat) | (Path02 p35) | Undead | Augmented Animal | CE | Large | 8 | 5 | 18 | 26 | — | 4 | 18 | 8 | — | — | Template – Dread Ghoul  Advanced |
| Forge Spurned | (D1 p28) | Undead | Fire | NE | Med | 6 | 5 | 18 | 10 | — | 13 | 14 | 12 | — | — |  |
| Mobat, Ghoul (aka Skaveling) | (PCh-Dark p50) | Undead | Augmented Magical Beast | CE | Large | 8 | 5 | 20 | 26 | — | 8 | 18 | 8 | — | — | Template – Ghoul |
| Shadow, Acid | (Path15 p83) | Undead |  | CE | Med. | 10 | 5 | 15 | 18 | — | 10 | 13 | 16 | — | — |  |
| Shadow, Blast | (Path15 p82) | Undead | Fire | CE | Med. | 10 | 5 | 15 | 18 | — | 10 | 13 | 16 | — | — |  |
| Shadow, Freezing | (Path15 p83) | Undead | Cold | CE | Med. | 10 | 5 | 15 | 18 | — | 10 | 13 | 16 | — | — |  |
| Shadow, Lightning | (Path15 p83) | Undead |  | CE | Med. | 10 | 5 | 15 | 18 | — | 10 | 13 | 16 | — | — |  |
| Deathweb | (Path04 p79) | Undead |  | N | Garg. | 12 | 6 | 28 | 14 | — | 6 | 13 | 12 | — | — |  |
| Ghul, Great | (Path23 p41) | Undead | Shapechanger | CE | Med. | 8 | 6 | 22 | 15 | — | 14 | 15 | 18 | — | 10 / cold iron & good |  |
| Revenant | (Path02 p90) | Undead |  | LE | Med. | 7 | 6 | 24 | 14 | — | 6 | 12 | 16 | 12 | 5/ slashing |  |
| Elephant, Skeletal (aka Rajput Ambari) | (Path09 p84) | Undead |  | CE | Huge | 16 | 7 | 26 | 13 | — | — | 10 | 1 | — | 10 / slashing |  |
| Totenmaske | (Path03 p82) | Undead |  | NE | Med | 12 | 7 | 16 | 26 | 10 | 16 | 14 | 20 | — | — |  |
| Bonestorm | (Path10 p82) | Undead | Swarm | CE | Dim. | 16 | 8 | 3 | 23 | — | — | 12 | 10 | — | — |  |
| Daughter of Urgathoa | (Path08 p82) | Undead |  | NE | Large | 11 | 8 | 27 | 17 | — | 19 | 16 | 17 | — | — |  |
| Witchfire | (Path05 p84) | Undead | Incorpoeral | CE | Med. | 13 | 9 | — | 22 | — | 17 | 16 | 25 | — | — |  |
| Banshee | (Path17 p80) | Undead | Incorporeal | CE | Med. | 14 | 13 | — | 32 | — | 5 | 20 | 21 | — | — |  |
| Chained Spirit | (Path11 p78) | Undead | Incorporeal | LE | Med | 14 | 14 | — | 19 | — | 15 | 20 | 27 | — | — |  |
| Danse Macabre | (Path11 p80) | Undead | Incorporeal | NE | Large | 15 | 14 | — | 24 | — | 8 | 16 | 20 | 30 | — |  |
| Banshee, Greater | (Path17 p81) | Undead | Incorporeal | CE | Med. | 14 | 15 | — | 32 | — | 16 | 20 | 21 | — | — | Variant |
| Giant Housefly | (Path08 p85) | Vermin |  | N | Med. | 1 | 0.5 | 10 | 8 | 16 | — | 5 | 1 | — | — | Variant |
| Giant Hoverfly | (Path08 p85) | Vermin |  | N | Med. | 1 | 0.5 | 10 | 8 | 16 | — | 5 | 1 | — | — | Variant |
| Giant Maggot | (Path08 p84) | Vermin |  | N | Med. | 1 | 0.5 | 10 | 8 | 16 | — | 5 | 1 | — | — |  |
| Monstrous Cockroach | (Path13 p84) | Vermin |  | N | Small | 1 | 0.5 | 10 | 12 | 19 | — | 10 | 2 | — | — |  |
| Spider, Dream | (Path07 p82) | Vermin |  | N | Small | 1 | 0.5 | 10 | 15 | 12 | — | 12 | 11 | — | — |  |
| Giant Fly | (Path08 p84) | Vermin |  | N | Med. | 2 | 1 | 12 | 17 | 16 | — | 7 | 2 | — | — |  |
| Flesh-Eating Cockroach Swarm | (Path13 p84) | Vermin | Swarm | N | Dim. | 4 | 2 | 1 | 15 | 14 | — | 19 | 2 | — | — |  |
| Dragonfly, Giant | (Path23 p42) | Vermin |  | N | Med. | 7 | 4 | 17 | 15 | 14 | — | 12 | 9 | — | — |  |
| Solifugid, Cave Creature | (PCh-Dark p17) | Vermin |  | N | Med. | 7 | 4 | 18 | 12 | 15 | — | 10 | 2 | — | — | Template – Cave Creature |
| Azlanti Chariot Beetle | (D1½ p14) | Vermin |  | N | Huge | 6 | 5 | 26 | 14 | 18 | 6 | 10 | 11 | — | — |  |
| Monstrous Funnel-Web Spider | (Path03 p21) | Vermin |  | N | Huge | 14 | 7 | 22 | 19 | 20 | — | 12 | 2 | — | — | Advanced |
| Crag Spider | (Path06 p77) | Vermin |  | N | Huge | 16 | 8 | 20 | 18 | 14 | — | 10 | 2 | — | — |  |
| Daemon, Mela | (J5 p30) | Outsider | Daemon, Evil | NE | Large | 10 | 11 | 18 | 20 | 23 | 24 | 19 | 15 | 19 | 10 / good |  |
| Azi, Gandareva | (Path24 p78) | Dragon | Aquatic | NE | Garg. | 23 | 16 | 26 | 12 | 21 | 14 | 15 | 15 | 24 | 15 / magic |  |
| Azi, Sruvara | (Path24 p80) | Dragon |  | NE | Huge | 18 | 15 | 27 | 26 | 25 | 12 | 15 | 20 | 25 | 10 / magic |  |
| Azi, Zahhak | (Path24 p82) | Dragon |  | NE | Garg. | 26 | 19 | 34 | 17 | 25 | 17 | 19 | 22 | 29 | 15 / magic & good |  |
| Golem, Brass | (Path24 p85) | Construct |  | N | Huge | 27 | 14 | 34 | 11 | — | — | 13 | 1 | ∞ | 15 / adamantine |  |
| Simurgh | (Path24 p86) | Magical Beast |  | NG | Garg. | 22 | 18 | 34 | 16 | 27 | 16 | 19 | 23 | 28 | 15 / evil & magic |  |

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# Unique

| Name | Reference | Type | Subtype | Align | Size | HD | CR | S | D | Cn | I | W | Ch |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| The Scribbler (aka Xaliasa) | (Path05 p10) | Humanoid | Chaos, Evil | CE | Med | 13 | 14 |  |  |  |  |  |  |
| Night Monarch, Herald of Desna | (Path05 p88) | Outsider | Chaos, Good | CG | Huge | 18 | 15 |  |  |  |  |  |  |
| Yethazmari, Herald of Lamashtu | (Path05 p90) | Outsider | Chaos, Evil | CE | Large | 18 | 15 |  |  |  |  |  |  |
| The Horror Tree, Undead Treant | (Path06 p12) | Undead |  | NE | Garg. | 21 | 14 |  |  |  |  |  |  |
| Lawgiver, Herald of Abadar | (Path08 p84) | Construct | Extraplanar | LN | Garg. | 18 | 15 |  |  |  |  |  |  |
| Achaekek, The Mantis God | (Path09 p80) | Outsider | Evil, Law | LE | Col. | 34 | 30 |  |  |  |  |  |  |
| Havero, Creature from the Stars | (Path10 p86) | Aberration |  | NE | Col. | 34 | 24 |  |  |  |  |  |  |
| Prince in Chains, Herald of Zon-Kuthon | (Path11 p84) | Outsider | Evil, Law | LE | Huge | 15 | 16 |  |  |  |  |  |  |
| Thais, Herald of Cayden Cailean | (Path14 p86) | Outsider | Chaos, Good | CG | Large | 17 | 15 |  |  |  |  |  |  |
| Menotherian, Herald of Calistria | (Path17 p86) | Outsider | Chaos, Elf (?), Shapechanger | CN | Large | 14 | 15 |  |  |  |  |  |  |
| Treerazer, Lord of the Blasted Tarn | (Path17 p88) | Outsider | Demon, Native | CE | Huge | 31 | 25 |  |  |  |  |  |  |
| Xacarba, Herald of Abraxas | (Path18 p88) | Outsider | Demon, Chaos, Evil | CE | Garg. | 17 | 15 |  |  |  |  |  |  |
| Xulthos (unique advanced glomeray) | (Path19 p53) | Outsider | Daemon, Evil | CE | Large | 10 | 7 |  |  |  |  |  |  |
| Sunlord Thalachos, Herald of Sarenrae | (Path20 p86) | Outsider | Angel, Good | NG | Med. | 13 | 15 |  |  |  |  |  |  |
| Janzir-al-Nar, Fire-Infused Purple Worm | (Path23 p72) | Magical Beast | Fire | N | Garg. | 16 | 13 |  |  |  |  |  |  |
| Ahriman | (Path24 p76) | Outsider | Div, Evil | NE | Huge | 27 | 22 |  |  |  |  |  |  |
| Xotani, the Firebleeder, Spawn of Rovagug | (Path24 p88) | Magical Beast | Fire | CE | Col. | 47 | 20 |  |  |  |  |  |  |

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# Renamed

| Name | Reference | Base Creature | Modifications | Align | Size | HD | CR |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Scrub Rat | (Path10 p65) | Badger | — |  |  |  |  |
| Aurochs | (PG-P p06) (Path03 p70) (Path10 p65) | Bison | Advanced to 7HD |  |  |  |  |
| Ko-Minka | (Path10 p65) | Blink Dog | — |  |  |  |  |
| Moss Pigs | (Path02 p79) | Boar | — |  |  |  |  |
| Pickpocket Shrew | (Path09 pXX) | Cat | — |  |  |  |  |
| Moorsnake, Giant | (D0 p07) | Constrictor Snake | — |  |  |  |  |
| Nightbelly Boa | (Path03 p70) | Constrictor Snake, Giant | — |  |  |  |  |
| Donkey Rat | (PG-P p06) | Dire Rat | No Disease, CR¼ |  |  |  |  |
| Fennec, Firefoot (type of small fox) | (D0 p07) | Dog | — |  |  |  |  |
| Fennec, Brushtail | (PG-LoF p05) | Dog | Strength 6 |  |  |  |  |
| Mountain Goat | (Path09 pXX) | Donkey | Gore attack  Dexterity 16 |  |  |  |  |
| Storm Roc | (PG-P p06)  ~~(Path10 p65)~~ | Eagle | — |  |  |  |  |
| Star Monarch | (Path02 p74) | Eagle, Giant | — |  |  |  |  |
| Jewel Beetle | (Path10 p65) | Giant Fire Beetle | Immunity to Fire  Only glows when w/i one mole of a large heat source |  |  |  |  |
| Horned Spirestalker | (Path10 p65) | Giant Gecko | — |  |  |  |  |
| Razorcrow | (D0 p07) | Hawk | — |  |  |  |  |
| Dunlied (aka Brush Colt) | (D0 p07) | Horse, Light | — |  |  |  |  |
| Crocotta (aka Bush Tiger) | (Path10 p65) (Path17 p83) | Hyena | Advanced to 5HD |  |  |  |  |
| Belkzen Puma | (Path09 pXX) | Leopard | — |  |  |  |  |
| Firepelt Cougar | (PG-P p06) (Path03 p70) | Leopard | — |  |  |  |  |
| Water Wraith, Stunted | (Path21 p75) | Lizard | Int 2, Swim 40’ |  |  |  |  |
| Water Wraith, Wild | (Path21 p75) | Lizard, Monitor | Int 2, Swim 40’ |  |  |  |  |
| Saingrist’s Crawler | (D0 p07) | M. Centipede | — |  |  |  |  |
| Tube Centipede | (Path10 p65) | M. Centipede, Medium | — |  |  |  |  |
| Dragonwasp | (Path02 p79) | M. Centipede, Small | Fly 40’ / perfect |  |  |  |  |
| Lashtail Scorpion | (PG-LoF p05) | M. Scoprion, Tiny | — |  |  |  |  |
| Ember Scorpion | (Path03 p70)  (Path10 p65) | M. Scorpion, Large | — |  |  |  |  |
| Solifugid | (PG-LoF p05) | M. Spider, Tiny | No Poison |  |  |  |  |
| Jerboa | (PG-LoF p05) | Rat | — |  |  |  |  |
| Bustard | (PG-LoF p05) | Raven | — |  |  |  |  |
| Great White Shark | (Path03 p70) | Shark, Huge | — |  |  |  |  |
| Redback Rattlesnake | (Path03 p70) (Path10 p65) | Viper, Large | — |  |  |  |  |
| Red-Scaled Burning Cobra | (Path21 p59) | Viper, Large | Elite |  |  |  |  |
| Blood Cobra | (Path09 p53) | Viper, Medium | — |  |  |  |  |
| Cindersnake’ | (PG-P p06) | Viper, Medium | — |  |  |  |  |
| Blue-Eyed Hood Viper | (Path21 p59) | Viper, Medium |  |  |  |  |  |
| Katapeshi Ringback Viper | (Path21 p58) | Viper, Small |  |  |  |  |  |
| Cindersnake | (Path10 p65) | Viper, Tiny | — |  |  |  |  |

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# Communities

Intended as a quick lookup for Towns

Community Sizes(DMG p137)

Indicates the adult population. Non-adult population will be 10% – 40% more.

1Thorp 20 – 80

2Hamlet 81 – 400

3Village 401 – 900

4Town, Small 901 – 2,000

5Town, Large 2,001 – 5,000

6City, Small 5,001 – 12,000

7City, Large 12,001 – 25,000

8Metropolis 25,001 or more

| Name | Ref | Size | Type | Alignment | Population | Break-Down | Notes |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Turtleback Ferry | Path03 p11 | 3Village | Conventional | LN | 430 | Human 91%  Gnome 5%  Halfling 4% |  |
| Crying Leaf | Path15 p12 | 3Village | Conventional | CG | 780 | Elf 98%  Half-Elf 2% |  |
| Harse | Path10 p08 | 3Village | Conventional | NG | 828 | Human 81%  Halfling 10% |  |
| Sandpoint | Path01 p58 | 4Town, Small | Conventional | NG | 1,240 | Human 90%  Halfling 3% | Light of the Lost Coast |
| Falcon’s Hollow | D0 p03 | 4Town, Small | Nonstandard  (consortium) | NE | 1,400 | Human 94%  Halffling 3% | Company town of an evil lumber consortium |
| Kaer Maga | D2 p29 | 6City, Small | Nonstandard  (anarchic) | CN | 8,000 | Human 70%  Dwarf 7% | Shifting tribal power dynamic |
| Riddleport | Path13 p49  PG-SD p16 | 7City, Large | Nonstandard  (crime lords) | CN | 13,300 | Human 77%  Dwarf 7% | City of Cyphers |
| Magnimar | Path02 p56 | 7City, Large | Conventional | N | 16,428 | Human 81%  Halffling 5% | City of Monuments |
| Shadow Absalom | PCh-tGB p14 | 8Metropolis | Nonstandard | N | 24,000 | Fetchling 50%  Humanoid 24%  d’Ziriak 10% | Plane of Shadows |
| Zirnakaynin | Path16 p49 | 8Metropolis | Conventional | CE | 55,340 | Drow 77%  Duergar 5%  Troglodyte 4% | Last Home of the Elves |
| Katapesh | PG-LoF p13 | 8Metropolis | Nonstandard  (merchant council) | N | 215,000 | Human 73%  Halfling 6%  Gnome 5% | The Golden City |
| Xin-Shalast | Path06 p25 | 8Metropolis | Magical | NE | 289,000 | Human 75%  Giant 12%  Lamiakin 9% | Historic Runecity of Greed |
| The City of Brass | Path23 p55 | 8Metropolis | Conventional | LE | 6,000,000 | Efreet 38%  Salam. 14%  Azer 9% | On the Plane of Fire |

Maps

| Name | Ref | Notes |
| --- | --- | --- |
| Varisia | PG-P pΩ Path03 p62 |  |
| Sandpoint | PG-P pα Path01 p62 |  |
| Sandpoint Hinterlands | Path01 p33 |  |
| Riddleport | Path13 p11 |  |
| Bloodsworn Vale | W1 pα |  |
| Northeastern Varisia | Path06 p09 |  |
| Kelmarane Environs | Path19 p29 |  |
| Cinderlands | Path10 p23 |  |
| Pale Mountain Region | Path20 p52 |  |

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# Sandpoint People

| Name | Ref | Stat | CR | Align | Gender | Race | Class | Misc. |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Andosana, Shalelu | Path01 p18 |  |  | CG | F | Elf | Ranger 2 / Fighter 1 | Bounty Hunter |
| Avertin, Alma | Path01 p66 |  |  | LG | F | Human | Expert 6 | Bakery |
| Avertin, Aneka | Path01 p66 |  |  | LG | F | Human | Expert 2 | Alma Avertin’s daughter |
| Avertin, Arika | Path01 p66 |  |  | LG | F | Human | Expert 2 | Alma Avertin’s daughter |
| Battlehorn, Aesrick | Path01 p67 |  |  | LG | M | Dwarf | Expert 5 | Carpenter |
| Berinni, Jesk “Cracktoth” | Path01 p66 |  |  | NG | M | Half-Orc | Expert | Tavern runner |
| Bevaniky, Savah | Path01 p65 |  |  | NG | F | Human | Ftr 2 / Rog 1 | Weaponsmith |
| Bevuk, Chod | Path01 p69 |  |  | NG | M | Human | Expert 3 | Butcher |
| Briskalberd, Volioker | Path01 p64 |  |  | LG | M | Dwarf | Rog 2 / Expert 3 | Locksmith |
| Corwin, Bethana | Path01 p19 |  |  | NG | F | Halfling | Commoner 1 | Works at the Rusty Dragon |
| Danvakus, Olmur | Path01 p68 |  |  | LG | M | Halfling | Expert 4 | Grocer |
| Deverin, Gaven | Path01 p69 |  |  | LG | M | Human | Paladin 2 / Expert 3 | Brewer, cousin to mayor |
| Deverin, Kendra | Path01 p59  Path01 p65  Path01 p71 |  |  | NG | F | Human | Aristocrat 4 / Expert 3 | Mayor |
| Drokkus, Cyrak | Path01 p66 |  |  | CN | ? | Human | Bard 6 | runs Theater |
| Foxglove, Aldern | Path01 p13 |  |  | CN | M | Human | Aristocrat 4 / Rogue 3 | Noble |
| Frallino, Jaster | Path13 p87 |  |  |  | M | Human |  | Head of the Magnimar Sczarni gang known as The Gallowed |
| Gandethus, Hsoari | Path01 p67 |  |  | LN | M | Human | Wizard 4 / Rogue 2 | Teacher |
| Gorvi | Path01 p64 |  |  | CN | M | Half-Orc | Warrior 3 | Garbage man |
| Habe, Erin | Path02 p14 |  |  | LN | M | Human | Expert 4 | Psychiatrist |
| Haladan, Chask | Path01 p66 |  |  | CG | M | Human | Bard 3 / Expert 3 | Bookstore |
| Harker, Banny | Path01 p67 |  |  | NG | M | Human | Expert 3 | Miller |
| Hemlock, Belor | Path01 p59  Path01 p65 |  |  | CG | M | Human | Ftr 4 | Sheriff |
| Hosk, Daviren | Path01 p69 |  |  | N | M | Human | Eanger 4 | Retired Unger, runs a stable |
| Kaijitsu, Ameiko | Path01 p69 |  |  | CG | F | Elf | Aristocrat 1 / Bard 3 / Rogue 1 | new Matriarch of the Kaijitsu Glass making family, runs the Rusty Dragon |
| Kaijitsu, Lonjiku (RIP) | Path01 p59  Path01 p71 |  |  | LN | M | Elf | Aristocrat 3 / Expert 2 | Noble, Glassworks owner |
| Kesarani, Jaye | Path01 p70 |  |  | CG | F | Human | Rogue 3 / Sorcerer 1 | Madam  Dating Sherriff |
| Kaijitsu, Tsuto (RIP) | Path01 p23 |  |  | LE | M | Half-Elf | Rogue 1 / Monk 2 | Bastard |
| Kesk, Maver | Path01 p63 |  |  | LG | M | Human | Expert 3 | Jeweler |
| Kesk, Pennae | Path01 p63 |  |  | LN | F | Human | Commoner 2 | Wife of Maver Kesk |
| Koraski, Hayliss | Path01 p70 |  |  | LN | F | Human | Cleric 2 / Expert 2 | Sister to Jasper, boutique |
| Korvaski, Sir Jasper | Path01 p70 |  |  | LG | M | Human | Paladin 3 / Expert 1 | Dating Cyrdak Drokkus |
| Korvut, Das | Path01 p65 |  |  | LN | M | Human | Ftr 1 / Expert 3 | Smithy |
| Magravi, Besk | Path01 p65 |  |  | NG | M | Human | Commoner 2 | Risa Magravi’s son |
| Magravi, Lanalee | Path01 p65 |  |  | NG | F | Human | Commoner 2 | Risa Magravi’s daughter |
| Magravi, Risa | Path01 p65 |  |  | NG | F | Human | Sor 4 | Runs a tavern w/ kids |
| Magravi, Vodger | Path01 p65 |  |  | NG | M | Human | Commoner 2 | Risa Magravi’s son |
| Mvashti, Niska | Path01 p67 |  |  | N | F | Human | Druid 3 / Sorcerer 4 / Mystic Theurge 1 | Mysterious |
| Parooh, Veznutt | Path01 p63 |  |  | NG | M | Gnome | Wizard 2 / Expert 4 | Maps & Charts |
| Podiker, Aliver “Pillbug” | Path01 p66 |  |  | LE | M | Human | Adept 5 | Potion maker, Sczarni member |
| Povalli, Rynshinn | Path01 p68 |  |  | NG | F | Half-Elf | Expert 5 | Most eligible gal in town |
| Quink, Brodert | Path01 p64  Path02 p13 |  |  | NG | M | Human | Expert 7 | Expert on history & engineering |
| Quinn, Jargie | Path01 p68 |  |  | CG | M | Human | Rogue 2 / Expert 2 | Tavern / gambling den |
| Rovanky, Larz | Path01 p65 |  |  | LG | M | Human | Expert 3 | Tanner |
| Sabyl | Path01 p66 |  |  | LN | F | Human | Monk 4 | House of Blue Stones |
| Scarnetti, Titus | Path01 p59  Path01 p71 |  |  | LN | M | Human | Aristocrat 6 | Patriarch of Scarnetti family, runs mills & lumber |
| Sterglus, Turch | Path01 p69 |  |  | LG | M | Human | Rogue 1 / Expert 5 | Fish market |
| Tander, Nisk | Path01 p66 |  |  | NG | M | Half-Elf | Wizard 1 / Expert 2 | Alchemist |
| Tenniwar, Gressel | Path01 p70 |  |  | CN | M | Human | Rogue 1 / Expert 1 | Runs Fatman’s Feedbag |
| Thorn, Ibor | Path01 p67  Path02 p12 |  |  | NG | M | Human | Expert 2 | Miller |
| Vachedi | Path01 p65 |  |  | CG | M | Human | Barbarian 3 | Jailer |
| Valdemar, Belven | Path01 p71 |  |  | NG | M | Human | Aristocrat 1 / Expert 5 | Runs shipyard |
| Valdemar, Ethram | Path01 p59  Path01 p71 |  |  | NG | M | Human | Aristocrat 5 / Expert 2 | Patriarch of Valdemar shipping family |
| Velerin, Hannah | Path01 p70 |  |  | NG | F | Elf | Cleric 3 / Expert 1 | Gozreh’s herb / medical shop |
| Vhiski, Jubrayl “Jubal” | Path01 p70 |  |  | NE | M | Human | Rogue 7 | Owns Fatman’s Feedbag, runs Sczarni |
| Vinder, Katrine | Path01 p67 |  |  | NG | F | Human | Commoner 1 | In love with Banny Harker |
| Vinder, Shayliss | Path01 p67  Path01 p15 |  |  | CN | F | Human | Commoner 1 | Slut |
| Vinder, Solsta | Path01 p67 |  |  | LG | F | Human | Commoner 4 | Baker |
| Vinder, Ven | Path01 p67  Path01 p15  Path02 p12 |  |  | LN | M | Human | Commoner 7 | General Store |
| Viskalai, Garridan | Path01 p63 |  |  | LN | M | Human | Expert 4 | Runs the White Deer Tavern / Inn |
| Voon, Vorvashali | Path01 p70 |  |  | LN | M | Human | Wizard 2 / Rogue 2 / Expert 2 | Magical components |
| Vosk, Naffer | Path01 p63 |  |  | NG | M | Human | Rog 1 / Clr 2 | Graveyard custodian |
| Ween, Vorah | Path01 p68 |  |  | LN | F | Human | Commoner 1 | Bilivar’s wife |
| Wheen, Bilivar | Path01 p68 |  |  | N | M | Human | Expert 3 | Wheelwright, drunk |
| Whesterwill, Courrin | Path01 p68 |  |  | NG | M | Human | Expert 2 | Miller |
| Zantus, Abstalar | Path01 p59 |  |  | CG | M | Human | Cleric 4 | Town Priest |

# Humans

| Name | Ref | Skin | Hair | Language | Analogy | Notes |
| --- | --- | --- | --- | --- | --- | --- |
| Azlanti | PCh-G p06 | Pale – Olive | Dark | Azlanti | Greek | Progenitor |
| Chelaxian | PCh-G p07 | Pale | Dark | Taldane | Caucasian | Azlanti / Ulfen crossbreed |
| Garundi | PCh-G p08 | Dark | Dark | Osiriani | N. African | Crossbreed w/ Avistani & Keleshite are lighter skinned |
| Kellid | PCh-G p09 | Ruddy | Dark | Hallit | Native American |  |
| Keleshite | PCh-G p10 | Medium | Black | Kelish | Arab |  |
| Mwangi | PCh-G p11 | Brown | Dark | Polyglot | African tribe |  |
| Taldan | PCh-G p12 | Bronzed | Light Brown | Taldane | Spanish | Azlanti / Kaleshite crossbreed |
| Tian | PCh-G p13 | Dusky | Black | Tien | Asian | Distant empire |
| Ulfen | PCh-G p14 | Pale | Blond | Skald | Viking |  |
| Varisian | PCh-G p15 | Olive | Dark | Varisian | Gypsies |  |
| Vudrani | PCh-G p17 | Dark | Dark | Vudrani | Indian |  |

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# Sites / Locations

| Name | Ref | Type | Notes |
| --- | --- | --- | --- |
| Ashwood | Path03 p61 | Forest | Supposed to be Haunted |
| Bloodsworn Vale | Path03 p61 | Battle field | Trade route between Cheliax & Varisian colonies |
| Brinewall | Path03 p61 | Fortress | Northernmost Chelish holding in Varisia |
| Calphiak Mountains | Path03 p61 | Mountains |  |
| Valley of Stars | Path03 p61 | Site | Crater in the Calphiak Mountains |
| Celwynvian | Path03 p61 | City | Legendary Elvish city in the Mierani Forest |
| Mierani Forest | Path03 p61 | Forest | Home of the Elves |
| Chorak’s Tomb | Path03 p61 | Island | Ancient home of Giants |
| Churlwood | Path03 p61 | Forest | Home of Goblins & bandits |
| Cinderlands | Path03 p61 | Desert | Part of the Storval Plateau |
| Crystalrock | Path03 p63 | Site | Crystal formation underground |
| Crystilan |  | Site | Thassilonian dome of crystal in the sea |
| Curchain Hills |  | Hills | Home of Shoanti |
| Ember Lake |  | Lake | Steaming lake |
| Fenwall Mountains |  | Mountains | Full of precious metals |
| Fogscar Mountains |  | Mountains | Home of Goblins |
| Gnashers |  | TBD | Home of Giants |
| Gruankus |  | Site | Stone wheel |
| Kyonin | PC-Elf p16 | Kingdom | Kingdom of the Elves |
| Greengold | PC-Elf p17 | City | Human run Elven city |
| Iadara | PC-Elf p17 | City | Elven city with losts of illusions |
| Omesta | PC-Elf p17 | City | Elf city that has many Gnomes |
| Brinewall | PG-P p13 | Site | Mysteriously ruined sea-fortress |
| Sunken Queen | PG-P p13 | Site | Great, timelss pyramid rising from the Mushfen’s murk |
| Hook Mountain | PG-P p13 | Mountains | Peak of dark repute and ancestral home of several tribes of murderous ogres |
| Kaer Maga | PG-P p13 | City | City built within an ancient ruin, renowned for its anarchic population of squatters and outlaws |
| Mobhad Leigh | PG-P p13 | Site | Vast and deep pit, which the Shoanti say has no bottom |
| Riddleport | PG-P p13 | City | Depraved pirate city whose ancient harbor bears a massively, rune-carved arch |
| Lady’s Light | PG-P p13 | Site | Ancient, towering lighthouse rumored to be haunted by the ghosts of witches |
| Stoval Stairs | PG-P p13 | Site | Titanic steps cut into the face of the Stoval Rise |
| Urglin | PG-P p13 | City | Ancient ruin overrun by brutal savages, orcs, half-breeds, and worse |
| Viperwall | PG-P p13 | Castle | Citadel of Snakes. Its walls of carved serpents endlessly leak a venomous gass |

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# Magic Items

| Personal Items | Reference | Effect | Loc. | Type | Aura | Lvl | Requirements | Create in gp | Create in XP | Sell in GP |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Soulspeaker | (D0 p08) | Shrunken head necklace.  Magic Mouth | Neck |  |  |  |  |  |  |  |
| Ring of Torag | (D0 p13) | Fire Resistance 10, 1/day  +1 Resistance bonus vs. Fire effects | Finger |  |  |  |  |  |  |  |
| Grasp of Droskar | (D1 p12) | +1 Adamentine Gauntlet  +2 Enhancement bonus to Strength  Shape Stone, 1/day | Hand |  |  |  |  |  |  |  |
| Crown of the Kobol King | (D1 p24) | +2 Enhancement bonus to Charisma  +2 bonus to Natural Armor  Immune to Dragon Fear  +1 Sorcerer caster level |  |  |  |  |  |  |  |  |
| Heartripper Blade | (D1 p25) | +1 Dagger  Bonuses when Coup de Grace |  |  |  |  |  |  |  |  |
| Garvok, Greatsword of Wrath | (D2 p29) | TBD | — | — | — | — | — | — | — | — |
| Shin-tari, Short Sword of Sloth | (D2 p29) | TBD | — | — | — | — | — | — | — | — |
| Tannaris, Bastard Sword of Envy | (D2 p29) | TBD | — | — | — | — | — | — | — | — |
| Baraket, Rapier of Pride | (D2 p29) | TBD | — | — | — | — | — | — | — | — |
| Ungarato, Falchion of Gluttony | (D2 p29) | TBD | — | — | — | — | — | — | — | — |
| Asheia, Longsword of Lust | (D2 p31) | +2 Flaming Longsword, etc.  *Charm* on each hit  *Dominate* on each crit | — | — | — | — | — | — | — | — |
| Cloak of Nightmares | (D2 p31) | Cloak can release Nighmare Bats | Back | — | — | — | — | — | — | — |
| Culling Goggles | (D2 p31) | Deathwatch, always on.  Death Knell, 3/day | Face | — | — | — | — | — | — | — |
| Bellwether Brooch | (J2 p26) | Artifact that controls the defenses of Dragonfall. |  |  |  |  |  |  |  |  |
| Sihedron Medallion | (Path01 p55) | Medallion with the Sihedron rune |  |  |  |  |  |  |  |  |
| Stalker’s Mask | (Path02 p40) | Mask made out of strips of skin  +5 Competence bonus on Hide checks  *Disguise Self*, 1/day (person within 60’ only). Gain a +2 bonus on attack & damage vs. that person. |  |  |  |  |  |  |  |  |
| Skinsaw Mask | (Path02 p45) | +2 Competence bonus on Listen, Search, & Spot checks vs. creatures that are vulnerable to Fear.  +1 Profane damage with Slashing weapons vs. Living creatures.  Wearer takes 1 point of Charisma damage when the mask is put on. |  |  |  |  |  |  |  |  |
| Reaper’s Mask | (Path02 p47) | +2 Competence bonus on Listen, Search, & Spot checks vs. creatures that are vulnerable to Fear.  +1 Profane damage with Slashing weapons vs. Living creatures.  *Confusion*, 2/day  Wearer takes 1 point of Charisma damage when the mask is put on. |  |  |  |  |  |  |  |  |
| Impaler of Thorns | (Path02 p51) | +N Spear  30’ burst of Despair, 1/day |  |  |  |  |  |  |  |  |
| Medusa Mask | (Path02 p54) | +4 bonus on saves vs. visual effects.  *Flesh to Stone*, 1/day. Lasts of 1 minute. |  |  |  |  |  |  |  |  |
| Snakeskin Tunic | (Path02 p54) | +1 Armor bonus ot AC  +2 Enhancement bonus ot Dexterity  +2 Resistance bonus on saves vs. Poison |  |  |  |  |  |  |  |  |
| Wayfinder | (Path02 p77) | Compass  TBD |  |  |  |  |  |  |  |  |
| Boots of the Mire | (Path03 p33) | Able to walk through / over swamps at no speed reduction and leaving no tracks.  +2 Resistance bonus on Fortitude saves vs. Poison & Disease. |  |  |  |  |  |  |  |  |
| Fanged Falchion | (Path05 p12) | +1 Unholy Falchion  On a critical hit, 2 Con damage & Stunned for 1 round (FortNeg DC15) |  |  |  |  |  |  |  |  |
| Revelation Quill | (Path05 p17) | Artifact |  |  |  |  |  |  |  |  |
| Elixir of the Peaks | (Path06 p13) | Grants Altitude Affinity, Climb & Survival bonus in Mountains, & Endure Elements for 8 hours. |  |  |  |  |  |  |  |  |
| Sihedron Ring | (Path06 p37) | +3 Deflection bonus to AC  +3 Resistance bonus on all Saves  *Endur Elements*, always on |  |  |  |  |  |  |  |  |
| Chellan, Scimitar of Greed | (Path06 p52) | +5 Keen Scimitar, etc.  *Slow* on each hit (FortNeg)  On a crit, *Flesh to (Gem) Stone* (FortNeg) | — | — | — | — | — | — | — | — |
| Anima Focus | (Path06 p58) | Artifact created by Karzoug |  |  |  |  |  |  |  |  |
| Karzoug’s Burning Glaive | (Path06 p65) | +2 Intelligent Flaming Dancing Glaive |  |  |  |  |  |  |  |  |
| Robes of Xin-Shalast | (Path06 p65) | Similar to Archmagi Robes |  |  |  |  |  |  |  |  |
| Runewell Amulet | (Path06 p65) | Connects wearer to a category of Runewells |  |  |  |  |  |  |  |  |
| Sihedron Tome | (Path06 p65) | Holds almost all spells |  |  |  |  |  |  |  |  |
| Talons of Leng | (Path06 p65) | +3 Spike Gauntlets that do not interfere with spellcasting or fighting with weapons |  |  |  |  |  |  |  |  |
| Zellara’s Harrow Deck | (Path07 p21) | Intelligent Harrow Deck |  |  |  |  |  |  |  |  |
| Plaguebringer’s Mask | (Path08 p18) | +2 Resistance bonus on saves vs. Nauseating scents.  Immunity to a single disease (chosen at time of creation). |  |  |  |  |  |  |  |  |
| Death’s Head Coffer | (Path08 p32) | Transfers diseases to objects within. |  |  |  |  |  |  |  |  |
| Third Eye | (Path09 p43) | Eye embedded in palm which can see of or bonded bloodstones. |  |  |  |  |  |  |  |  |
| Mask of the Mantis | (Path09 p69)  (Path10 p18) | 3 Charges per 24 hours.  One charge each & lasts for 30 minutes:  Darkvision 60’  *See Invisisbility*  *Deathwatch*  +5 Competence bonus on Spot check |  |  |  |  |  |  |  |  |
| Shoanti War Paint | (Path10 p14) | Set of singlue use face paints that last for 24 hours. |  |  |  |  |  |  |  |  |
| Elixir of Shadewalking | (Path10 p19) | *Shadowwalk*, single use. |  |  |  |  |  |  |  |  |
| Bone House | (Path10 p21) | Bone-theamed Dw’s Instant Fortrass |  |  |  |  |  |  |  |  |
| Guided Weapon enhancement | (Path10 p22) | Weapon damage is Wisdom-base, not Strength base – +1 |  |  |  |  |  |  |  |  |
| Celestial Plate Armor | (Path11 p29) | +3 Mithral Full Plate  *Fly*, 1/day |  |  |  |  |  |  |  |  |
| Ring of Immolation | (Path11 p42) | *Fire Shield*, up to 10 rounds per day.  Automatically activates if wearer takes cold damage |  |  |  |  |  |  |  |  |
| Serithtial | (Path11 p56) | +4 Holy Zon-Kuthon Bane Sword (may resize from Dagger to Greatsword) | — | — | — | — | — | — | — | — |
| Ring of Splendid Security | (Path12 p60) | +5 Deflection bonus to AC  +5 Resistance bonus to Saves  Spell Resistance 22 |  |  |  |  |  |  |  |  |
| Armor of Skulls | (Path12 p63) | +4 Inteligent Electricity Resistant Breastplate  Soul-item of Kazavon |  |  |  |  |  |  |  |  |
| Bound Blade | (Path12 p63) | +3 Intelligent Unholy Adamantine Bastard Sword  Soul-item of Kazavon |  |  |  |  |  |  |  |  |
| Crown of Fangs | (Path12 p64) | Soul-item of Kazavon |  |  |  |  |  |  |  |  |
| Howling Horn | (Path12 p65) | Soul-item of Kazavon |  |  |  |  |  |  |  |  |
| Shredskin | (Path12 p65) | Soul-item of Kazavon |  |  |  |  |  |  |  |  |
| Staff of the Slain | (Path12 p66) | Soul-item of Kazavon |  |  |  |  |  |  |  |  |
| Throne of Nalt | (Path12 p66) | Soul-item of Kazavons |  |  |  |  |  |  |  |  |
| Staff of Dark Flame | (Path15 p46) | +1 Flaming Quarterstaff.  - *Ray of Enfeeblement* 1  - *Scorching Ray* 1  - *False Life* 1  - *Fireball* 2  - *Animate Dead* 3 |  |  |  |  |  |  |  |  |
| Blackaxe | (Path17 p89) | Huge +5 Plant Bane Adamantine Greataxe |  |  |  |  |  |  |  |  |
| Lash of Abraxas | (Path18 p42) | +1 Intelligent Wounding Elf-Bane Whip |  |  |  |  |  |  |  |  |
| En-Nebi, Blade of the Leopard | (Path19 p68) | +1 Vicious Punch Dagger  Spreads lycanthropy on a critical hit |  |  |  |  |  |  |  |  |
| Gremlin Bell | (Path19 p85) | Tiny bells that defend against Gremlins (tiny fae) |  |  |  |  |  |  |  |  |
| Horn of the Golden Draught | (Path22 p19) | Break Enchantment –or–s Stoneskin, when drunk. 5 uses of each. |  |  |  |  |  |  |  |  |
| Flask of Ebon Flame | (Path22 p38) | Flask containing ‘ebon flame’ (i.e., anti-fire, which dispels fire magics and harms fire creatures). |  |  |  |  |  |  |  |  |
| The Impossible Eye | (Path23 p51) | Artifact |  |  |  |  |  |  |  |  |
| Rod of the River Serpent | (PC-Os p25) | +1 Heavy Mace  On a confirmed critical, the rod “swallows” the target to an extradimensional space  Darkvision 30’, when held  Hypnotic Pattern, 1/day |  |  |  |  |  |  |  |  |
| Rod of the Uraeus | (PC-Os p25) | +1 Light Mace  Color Spray, 1/day |  |  |  |  |  |  |  |  |
| Scarab of Khepri | (PC-Os p25) | Speak with Animals, 1/day  Summon Swarm, 1/day. |  |  |  |  |  |  |  |  |
| Crook of the Ancient Serpent | (PC-Os p31) | Spell Storing Staff  Rod of Withering  Rod of Enemy Detection |  |  |  |  |  |  |  |  |
| Ruby Circlet | (PC-Os p31) | +6 Periat of Wisdom  Circlet of Persuasion |  |  |  |  |  |  |  |  |
| Bag of Everlasting Dung | (PG-LoF p26) | Used as fuel for fires. |  |  |  |  |  |  |  |  |
| Boots of the Soft Step | (PG-LoF p26) | Resists Tremorsense. |  |  |  |  |  |  |  |  |
| Dunestrider Boots | (PG-LoF p26) | Treat sand as hard-packed earth. |  |  |  |  |  |  |  |  |
| Dyso’s Travel Canopy | (PG-LoF p26) | Provides a 5’ square of shade. |  |  |  |  |  |  |  |  |
| Figureine of Wondrous Power – Lapis Camel | (PG-LoF p26) | Becomes a Dromedary Camel. |  |  |  |  |  |  |  |  |
| Firepowder | (PG-LoF p27) | Makes a slow-burning fire that uses sand as fuel. |  |  |  |  |  |  |  |  |
| Glarecutter Goggles | (PG-LoF p27) | Protects from desert glare & gaze attacks. |  |  |  |  |  |  |  |  |
| Goblet of Quenching | (PG-LoF p27) | Provides 2 gallons of water per day. |  |  |  |  |  |  |  |  |
| Handstraps of Roofjumping | (PG-LoF p27) | Bonus on Balance, Jump, Tumple, etc. |  |  |  |  |  |  |  |  |
| Keffiyeh of Cooling | (PG-LoF p27) | *Endure Elements* |  |  |  |  |  |  |  |  |
| Sandsculpt Resin | (PG-LoF p27) | Can be shaped. |  |  |  |  |  |  |  |  |
| Sentinel Scorpion | (PG-LoF p27) | Instant caltrops. |  |  |  |  |  |  |  |  |
| Hero’s Brew | (PG-SD p24) | Similar to a Potion of Heroism |  |  |  |  |  |  |  |  |
| Luthier’s Rapier | (PG-SD p24) | +1 Holy Rapier, etc. |  |  |  |  |  |  |  |  |
| Ring of Emaciation | (PG-SD p24) | +2 Competence bonus on Open Lock & Escape Artist, etc. |  |  |  |  |  |  |  |  |
| Caver’s Hammock | (PG-SD p28) | Magic hammock |  |  |  |  |  |  |  |  |
| Mushroom Vest | (PG-SD p28) | Reduces falling damage. |  |  |  |  |  |  |  |  |
| Portable Stalactite | (PG-SD p28) | Enalragable stalactite |  |  |  |  |  |  |  |  |
| Ring of the Stone Sibling | (PG-SD p28) | Summon a stone double under your control. |  |  |  |  |  |  |  |  |
| Salt Lamp | (PG-SD p29) | Glowing chunk of crystal that can blow up. |  |  |  |  |  |  |  |  |
| Sporeblade | (PG-SD p29) | +2 Keen Short Sword, etc. |  |  |  |  |  |  |  |  |
| Spelunker’s Mail | (PG-SD p29) | +1 Slick Chain Shirt, etc. |  |  |  |  |  |  |  |  |
| Trackless Boots | (PG-SD p29) | +4 on Move Silently, *Pass without Trace* |  |  |  |  |  |  |  |  |
| Seed of Fire | (W1 p20) | 18d6 60’ radius timed Fireball |  |  |  |  |  |  |  |  |
| Staff of the Master (necromancy) | (W1 p24) | +1 / +1 Quarterstaff.  Caster can use Meteamagics he/she knows without a level bump by burning charges  - *Ray of Enfeeblement* 1  - *Spectral Hand* 1  - *Vampriric Touch* 3 |  |  |  |  |  |  |  |  |
| Bulette Bulwark | (PCh-Dun p07) | +3 Heavy Shield made from Bulette plates, so usable by Druids. |  |  |  |  |  |  |  |  |
| Delving armor quality | (PCh-Dun p07) | Armor grants Burrow speed 10’, but wearer still breaths normally (i.e., must hold breath while burrowing).  +4 bonus on saves vs. landslides, avalanches, etc. |  |  |  |  |  |  |  |  |
| Rust Monster Antenna Whip | (PCh-Dun p55) | Similar to a Gauntlet of Rust, except in whip form. |  |  |  |  |  |  |  |  |
| Crown of the Simurgh | (Path24 p87) | Lesser Artifact  Protects one person from one Simurgh |  |  |  |  |  |  |  |  |

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# Feats

| Feats | Source | Prerequisite | Description |
| --- | --- | --- | --- |
| Slow Exhalation [General] | (J2 p27) | True Dragon  Breath Weapon | You may ‘slow exhale’ for 1 round per Constituion modifier if Cone-shaped –or– 1 round per 2 Constitution modifier if Line-shaped. While slowly exhaling, add your Breath Weapon damage to your Bite attack. Once done exhaling, you must wait 1d4 round before starting a new slow exhale. |
| Frightful Suggestion [General] | (J2 p27) | True Dragon  Frightful Presence | As a Free Action, you may affect one creature under the effect of your Frightful Presence with *Suggestion* (same DC as the Frightful Presence). If the save is successful, the target is immune to Frightful Presence & Frightful Suggestion for 24 hours. |
| Lamashtu’s Mark  [General] | (Path01 p56) | Con 13  Lamashtu as Patron Deity | TBD |
| Altitude Affinity [General] | (Path06 p68) | Constitution 19  Endurance | Avoid altitude sickness, etc. |
| Burn Rider [General] | (Path07 p75) | Ride: 6 ranks  Handle Animal: 6 ranks  Mounted Combat | As long as your mount travels at least 40’ in a round, you gain Fire Resistance 3 for that round. You also receive a +4 bonus on all Reflex saves to avoid catching fire and a +4 bonus on all Fortitude saves against choking on smoke. Each round, as a Free Action, you may confer the same bonuses on your mount with a successful DC 20 Ride check. |
| Bloatmage Initiate [General] | (Path12 p32) | Spell Focus (any) | Choose a school of magic in which you have Spell Focus. Cast spells from this school at +1 Caster level.  Due to your bloated weight, you are treated as always being under the effect of a Medium Load (max Dex bonus to AC of +3, Armor check penalty of –3, movement decreases (typically to 20’)). |
| Harmonic Spell [General] | (Path12 p59) | Bardic Music class ability  Perform (any): 8 ranks | When casting a spell, you can activate one of your Bardic Music abilities as a Free Action. The Bardic Music effect lasts for the spell’s casting time + 5 more rounds. This consumes an extra daily use of Bardic Music. |
| Dark Adept [General] | (Path14 p46)  (Path15 p59) | Drow  Character level 3rd | Cast *Detect Magic, Feather Fall,* and *Levitate* as a Spell-Like Ability, 1/day each. Caster level is equal to your total Character level. |
| Umbral Scion [General] | (Path15 p59) | Drow  Female  Dark Adept  Character level 7rd | Cast *Clairvoyance / Clairaudiance, Discern Lies, Dispel Magic*, & *Suggestion* as a Spell-Like Ability, 1/day each. Caster level is equal to your total Character level. |
| Advanced Warning [General] | (Path22 p75) | Charisma 15 | When your allies within 15’ can hear and understand you, they gain the following benefits:   * your allies are only Flat-Footed in the first round of combat until your turn, and * your allies gain +1 Dodge bonus to AC vs. ranged attacks |
| Master of Disguise [General] | (Path22 p75) | Charisma 12  Skill Focus (disguise)  –or– Disguise: 5 ranks | Choose one specific individual per 4 Character levels. When impersonating this individual, you gain a +4 bonus on Disguise checks. |
| Threnodic Spell [Metamagic] | (PC-Os p27) | Spell Focus (necromancy)  Know (religion): 5 ranks | May only be applied to Mind-Affecting spells. A Threnodic spell affects Undead creatures (even mindless undead) as if they weren’t immune to Mind-Affecting Effects, but has no effect on living creatures.  +1 Level |
| Black Marketeer [General] | (PC-Os p28) | Appraise: 4 ranks  Gather Info.: 4 ranks  Know (local): 4 ranks | By utilizing your black market connections, you acquire a resource pool worth 100 gp, using the rools of Profits of Kalistrade (see Pathfinder Chronicles Campaign Setting page 73). |
| Conceal Scent [General] | (PC-Os p28) | Hide: 3 ranks  Survival: 3 ranks | Creatures cannot use the ‘scent’ ability to track you (though they can still track you through standard means such as footprints). Creatures with ‘scent’ can detect your presence by smell at half the normal distance, but cannot pinpoint your location with ‘scent’. |
| Heightened Trap Sense [General] | (PC-Os p28) | Search: 6 ranks  Trap Sense +1 | When yo pass within 5’ of a trap, you are entitled to an automatic Search check to notice the trap. This check is made at a –10 penalty, or –5 if you are moving at half speed and taking no actions other than moving. |
| Lost in the Crowd [General] | (PC-Os p28) | - | You gain a +2 Circumstance bonus to Hide checks in urban areas; this bonus increases to +4 in crowds. You gain a +1 Dodge bonus ot AC when threatened by 2 or more enemies. |
| Osiriointologist [General] | (PC-Os p28) | Know(history): 4 ranks  Know(local): 4 ranks  Able to speak Osiriani and Ancient Osiriani | When in Osirion, you gain a +1 Circumstance bonus to Bluff, Diplomacy, Disguise, Gather Information, Intimidate, and Perform checks. You gain a +5 bonus when using Appraise, Decipher Script, Knowledge (any), and Search to learn about a person, place, or item of ancient Osirion. |
| Religious Pilgrim [General] | (PC-Os p28) | Know (geog.): 2 ranks  Know (religion): 4 ranks | Gain a +1 bonus to Will saves, Diplomacy checks, and Survial checks.  If you are ‘good’ or channel Positive energy, this is a Sacred bonus. If you are ‘evil’ or channel Negative energy, this is a Profane bonus. Otherwise, you may choose the bonus type when you take the feat.  The bonus increases to +2 if you are on ground that is consecrated to your faith.  You may purchase non-magical religious items (including Holy Water) at a 20% discount. |
| Serpent Lash [Fighter] | (PC-Os p28) | Proficient with Whip  Weapon Finesse | When you trip a creature with your Whip, you get an immediate extra attack with the whip against the same opponent at your current bonus. Usable once per round.  Instead of a trip, you may pull your opponent closer to you by 5’. As a Move Action, you may make a new Trip check & move the opponent 5’ + 5’ per 5 point your check exceeded the opponent’s check. If your opponent wins the Trip check, he/she may attempt to trip you if you don’t immediately drop the Whip.  You may use this ability to attempt to snatch an object with your Whip and pull it towards you. If the object is in the possession of a creature, make a Disarm check. If you win, the object is on the ground. If you win the check by 5 - 9, the item is on the ground in your square. If you win the check by 10+, you catch the item when it lands in your square. |
| Swarm Dodger [General] | (PC-Os p28) | Dexterity 15  Evasion class ability | When a Swarm attacks you by ending its turn in your space, you may attempt a Reflex save to avoid damage (DC = Swarm’s Distraction save DC + 10). If successful, you also avoid any Poison, Blood Drain, or similar effects. If you have Improved Evasion, it also applies to Swarm Damage (?).  You must still make a Fortitude save to avoid distraction if you begin your turn in a space occupied by a Swarm. |
| Sable Company Marine [General] | (PG-CT p06) | Ranger lvl 4th | Gain a Hippogriff as your Animal Companion.  +2 bonus on Ride checks while riding your Hippogriff Animal Companion.  Gain +2 bonus on saves vs. Fear when witin 20’ of your Hippogriff. |
| Shingle Runner [General] | (PG-CT p06) | Dex 13  Acrobatic | +2 bonus on Climb & Jump checks and can “Take 10” when distracted.  Falling damage is treated as 10’ less. |
| Crossbow Mastery [General] | (PG-CT p10) | Dex 15  Point Blank Shot  Rapid Reload  Rapid Shot | Time to reload any Crossbow is reduced to a Free Action.  You may make a Full Round Attack with your Crossbow with all your attacks.  Reloading does not provoke an Attack of Opportunity.  May be taken in place of Manyshot as a Ranger’s 6th level Improved Combat Style |
| Acadamae Graduate [General] | (PG-CT p11) | Specialized Wizard 1st  Must have access to Conjuration spells | When your cast a prepared Arcane Conjuration (summoning) spell that has a casting time of greater than 1 Sandard Action, reduce it by 1 Round (minimum 1 Standard Action). When you cast a spell prepared this way, make a Fortitude save (DC = 15 + spell level) to avoid becoming Fatigued. |
| Harrowed [General] | (PG-CT p14) | Charisma 13+  1st level. | +2 bonus on Will saves to resist Charm & Compulsion effects.  Draw from your Harrow deck eachday. See page 14 for details. |
| Sandwalker [General] | (PG-LoF p20) | Dexterity 13  Constitution 13 | When desert terrain would reduce your overland movement speed to ½ normal, you can move ¾ of our normal speed.  You gain a +2 bonus on Survival checks to find food and water & avoid getting lost in a desert. |
| All Gnolls Must Die [Achievement] | (PG-LoF p29) | Deliver the killing blow to 20 Gnolls, Hyenas, Dire Hyenas, Werehyenas, Jackalweres, or minions of Lamashtu | As long as you carry some sort of trophy harvested from a Gnoll, you gain:   * +2 Morale bonus on all Wills saves * +2 Competence bonus on attack rolls & weapon damage vs. Gnolls, Hyenas, Dire Hyenas, Werehyenas, Jackalweres, and minions of Lamashtu. |
| Flame-Tested Survivor [Achievement] | (PG-LoF p29) | Knocked unconscious or killed by Fire damage at least 10 times. | Gain Fire Resistance 5  +2 bonus on all savs made to resist Fire effects. |
| Gifted Mesmerist [Achievement] | (PG-LoF p29) | Successfully affect 25 different targets with ‘compulsion’ or ‘charm’ spells | Choose any one ‘charm’ or ‘compulsion’ spell you can cast. You can use this spell once per day as a spell-like ability. Your caster level and DC for this spell-like ability is the same as if you were casting the spell. Each time you gain a level in a spellcasting class, you may replace your current charm or compulsion spell-like ability with a new one. |
| Graverisen [Achievement] | (PG-LoF p29) | Die and be broght back at least twice | Gain a single-use supernatural ability to save yourself from death. The next time you would be killed, you may use this ability, leaving you alive and otherwise unaffected by the attack that would have killed you, even against effects with no saving throw. This does not require an action, and works even if you are helpless or unconscious. If you die and are broght back to life, you gain another single use of this ability. You can only have one use of this ability unspent at any time; any others you might accrue beyond the first are lost. |
| Healer’s Touch [Achievement] | (PG-LoF p29) | Cure a cumulative total of 1,000 point of damage for other creature using healing spells. Each point of damage you deal reduces your total by 2 | When you heal a target other than youself, the spell is maximized. When you cast a healing spell to damage a target, the spell instead has a +4 DC. |
| Inflicter’s Touch [Achievement] | (PG-LoF p29) | Cure a cumulative total of 1,000 point of damage to other Undead using inflict spells. Each point of damage you heal reduces your total by 2 | When you repair a target other than youself with an Inflict spell, the spell is maximized. When you cast an inflict spell to damage a target, the spell instead has a +4 DC. |
| History of Scars [Achievement] | (PG-LoF p29) | Take a cumulative total of 1,000 points of damage. Magical healing offsets this running total; for every 5 points of magical healing you receive, rduce your cumulative damage total by 1. | Your thick scars impart a –2 penalty on all Charisma-based skill checks, but increase your natural armor bonus by +2. |
| Relentless Butcher [Achievement] | (PG-LoF p29) | Confirm at least 50 critical hits. | When you confirm a critical hit, that opponent must make a Fortitude save (DC = 10 + your Strength or Dexterity modifier) or be Stunned for 1 round. |
| Big Game Hunter [General] | (PG-P p13) | — | +1 bonus on attack & +2 on damage rolls vs. creatures of Large size or greater. |
| City Born – Korvosa [General] | (PG-P p13) | 1st Level | +1 bonus on Reflex saves  +2 bonus on Diplomacy checks. |
| City Born – Magnimar [General] | (PG-P p13) | 1st Level | +1 bonus on Reflex saves  +2 bonus on Diplomacy checks. |
| City Born – Riddleport [General] | (PG-P p13) | 1st Level | +1 bonus on Reflex saves  +2 bonus on Bluff checks. |
| Country Born [General] | (PG-P p14) | 1st level | +1 bonus on Will saves.  Ignore the first effect that would cause you to be Fatigued / Exhaused each day. |
| Lone Wolf [General] | (PG-P p14) | 1st level | +1 bonus on Fortitude saves.  Stablize chance is 50% (instead of 10%). |
| Totem Spirit – Axe Clan [General] | (PG-P p14) | Member of the Shoanti Axe Clan (aka Shadde-Quah) | Your Barbarian Rage lasts +1 round.  +2 bonus on Intimidate checks. |
| Totem Spirit – Hawk Clan [General] | (PG-P p14) | Member of the Shoanti Hawk Clan (aka Shrikirri-Quah) | +2 bonus on Inititive checks.  +2 bonus on Ride checks. |
| Totem Spirit – Moon Clan [General] | (PG-P p14) | Member of the Shoanti Moon Clan (aka Lyrune-Quah) | +1 bonus on Will saves.  +2 bonus on Listen checks. |
| Totem Spirit – Skull Clan [General] | (PG-P p14) | Member of the Shoanti Skull Clan (aka Skoan-Quah) | +2 weapon damage vs. Undead.  +2 bonus on Heal checks. |
| Totem Spirit – Spire Clan [General] | (PG-P p14) | Member of the Shoanti Spire Clan (aka Shundar-Quah) | +1 bonus on Fortitude saves.  +2 bonus on Spot checks. |
| Totem Spirit – Sun Clan [General] | (PG-P p14) | Member of the Shoanti Sun Clan (aka Sklar-Quah) | +1 bonus on Reflex saves.  +2 bonus on Tumble checks. |
| Totem Spirit – Wind Clan [General] | (PG-P p14) | Member of the Shoanti Wind Clan (aka Tamir-Quah) | +5’ land speed.  +2 bonus on Jump checks. |
| Varisian Tattoo – Abjuration [General] | (PG-P p14) | Spell Focus (abjuration) | Cast Abjuration spells at +1 Caster level.  Cast *Resistance* as a Spell-Like Ability, (Constitution modifier) times per day. |
| Varisian Tattoo – Conjuration [General] | (PG-P p14) | Spell Focus (conjuration) | Cast Conjuration spells at +1 Caster level.  Cast *Acid Splash* as a Spell-Like Ability, (Constitution modifier) times per day. |
| Varisian Tattoo – Enchantment [General] | (PG-P p14) | Spell Focus (enchantment) | Cast Enchantment spells at +1 Caster level.  Cast *Daze* as a Spell-Like Ability, (Constitution modifier) times per day. |
| Varisian Tattoo – Illusion [General] | (PG-P p14) | Spell Focus (illusion) | Cast Illusion spells at +1 Caster level.  Cast *Ghost Sounds* as a Spell-Like Ability, (Constitution modifier) times per day. |
| Varisian Tattoo – Necromancy [General] | (PG-P p14) | Spell Focus (necromancy) | Cast Necromancy spells at +1 Caster level.  Cast *Touch of Fatigue* as a Spell-Like Ability, (Constitution modifier) times per day. |
| Varisian Tattoo – Transmutation [General] | (PG-P p14) | Spell Focus (transmutation) | Cast Transmutation spells at +1 Caster level.  Cast *Mage Hand* as a Spell-Like Ability, (Constitution modifier) times per day. |
| Cypher Magic [General] | (PG-SD p27) | Intelligence 14+  Scribe Scroll | You cast spell from scrolls at +1 caster level that the level of the scroll.  +2 bonus on caster level checks to activeate a scroll with a higher caster level than your own. |
| Cypher Script [General] | (PG-SD p27) | Intelligence 12+  Decipher Script: 4 ranks | Any spell you scribve into your spellbook costs half as much, takes up half the room, & only takes 12 hours. |
| Indigestible [General] | (PCh-Dun p18) | Favored Enemy (ooze)  –or– Survived Engulfing by Ooze | Gain Acid Resistance 5. |
| Ooze Whisperer [General] | (PCh-Dun p18) | Wild Empathy class feature | You may target Oozes with Spells & Spell-like Abilities that normally only affect Animals as if the Oozes were Magical Beasts with Intelligence 1, though they gain a +4 bonus to their saving tghrows. You may use Wild Empanty to influence Oozs as easily as you influence Magical Beasts with Intelligence 1. |
| Ooze Companion [General] | (PCh-Dun p18) | Wild Empathy class feature  Animal Companion class feature  Ooze Whisperer | Add the following Oozes to your list of possible Animal Companions:  7th – Gelatinous Cube, Gray Ooze;  10th – Ochre Jelly;  13th – Black Pudding.  Because of its non-Intelligence, any Ooze companion starts with 0 tricks (only your bonus tricks from Druid levels apply) and can only learn the follow bonus tricks: Attack, Come, Defend, and Stay. |

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# Traits

| Traits | Source | Type | Description |
| --- | --- | --- | --- |
| Anatomist | (PG-SD p11) | Basic – Combat | +1 Trait bonus on rolls made to confirm critical hits. |
| Armor Expert | (PG-SD p11) | Basic – Combat | Reduce the Armor Check Penalty of armor you wear by 1 (minimum 0). |
| Bullied | (PG-SD p11) | Basic – Combat | +1 Trait bonus on Attacks of Opportunity attack rolls made with Unarmed Strikes. |
| Courageous | (PG-SD p11) | Basic – Combat | +2 Trait bonus on saves vs. Fear. |
| Deft Dodger | (PG-SD p11) | Basic – Combat | +1 Trait bonus on Reflex saves. |
| Dirty Fighter | (PG-SD p11) | Basic – Combat | +1 Trait bonus to damage when you hit a foe you have Flanked. |
| Fencer | (PG-SD p11) | Basic – Combat | +1 Trait bonus on attack rolls on Attacks of Opportunity with Daggers, Swords, & other bladed weapons. |
| Killer | (PG-SD p11) | Basic – Combat | On a critial hit, add your weapon’s muliplier to the damage total. |
| Reactionary | (PG-SD p11) | Basic – Combat | +2 Trait bonus in Initiate checks. |
| Resilient | (PG-SD p12) | Basic – Combat | +1 Trait bonus on Fortitude saves. |
| Birthmark | (PG-SD p12) | Basic – Faith | +2 Trait bonus on saves vs. Charm & Compulsions.  You may use your mark as your “Holy Symbol”. |
| Caretaker | (PG-SD p12) | Basic – Faith | +1 Trait bonus on Heal checks.  Heal is always a Class skill for you. |
| Child of the Temple | (PG-SD p12) | Basic – Faith | +1 Trait bonus on Know (nobility & royalty) and Know (religion) checks.  Either Know (nobility & royalty) or Know (religion) is always a Class skill for you. |
| Devotee of the Green | (PG-SD p12) | Basic – Faith | +1 Trait bonus on Know (geography) and Know (nature) checks.  Either Know (geography) or Know (nature) is always a Class skill for you. |
| Ease of Faith | (PG-SD p12) | Basic – Faith | +1 Trait bonus on Diplomacy checks.  Diplomacy is always a Class skill for you. |
| History of Heresy | (PG-SD p12) | Basic – Faith | +1 Trait bonus on saves vs. Divine spells on long as you have no Divine caster levels. |
| Indomitable Faith | (PG-SD p12) | Basic – Faith | +1 Trait bonus on Will saves. |
| Sacred Conduit | (PG-SD p12) | Basic – Faith | +2 Trait bonus on Turn/Rebuke Undead checks. |
| Sacred Touch | (PG-SD p12) | Basic – Faith | As a Standard Action, you may touch a creature and stablize it. |
| Scholar of the Great Beyond | (PG-SD p12) | Basic – Faith | +1 Trait bonus on Know (history) and Know (the planes) checks.  Either Know (history) or Know (the planes) is always a Class skill for you. |
| Classically Schooled | (PG-SD p12) | Basic – Magic | +1 Trait bonus on Spellcraft checks.  Spellcraft is always a Class skill for you. |
| Dangerously Curious | (PG-SD p12) | Basic – Magic | +1 Trait bonus on Use Magic Device checks.  Use Magic Device is always a Class skill for you. |
| Focused Mind | (PG-SD p13) | Basic – Magic | +1 Trait bonus on Concentration checks.  Concentration is always a Class skill for you. |
| Gifted Adept | (PG-SD p13) | Basic – Magic | Choose one spell when you take this Trait. That spell is now cast at +1 caster level. |
| Hedge Magician | (PG-SD p13) | Basic – Magic | Reduce the gp & XP cost of creating magic items by 5%. |
| Magical Knack | (PG-SD p13) | Basic – Magic | Choose a class when you take this Trait. Your caster level in that class is at +2 (max is your current HD). This offsets multi-classing. |
| Magical Lineage | (PG-SD p13) | Basic – Magic | Choose one spell when you take this Trait. When you apply Metamagics to that spell, the final level adjustment is one less. |
| Magical Talent | (PG-SD p13) | Basic – Magic | Choose one 0th level spell when you take this Trait. You may cast this spell 1/day as a Spell-Like ability (save based on Charisma). The caster level is your highest caster level (1st if you have no caster levels). |
| Mathematical Prodigy | (PG-SD p13) | Basic – Magic | +1 Trait bonus on Know (arcana) and Know (architecture & engineering) checks.  Either Know (arcana) or Know (architecture & engineering) is always a Class skill for you. |
| Skeptic | (PG-SD p13) | Basic – Magic | +2 Trait bonus on saves vs. Illusions. |
| Adopted | (PG-SD p13) | Basic – Social | Gain one Racial Trait from the race that adopted you. |
| Bully | (PG-SD p13) | Basic – Social | +1 Trait bonus on Intimidate checks.  Intimidate is always a Class skill for you. |
| Canter | (PG-SD p13) | Basic – Social | +5 bonus on Bluff checks to deliver a secret message.  +5 bonus on Bluff checks to receive / intercept a secret message. |
| Charming | (PG-SD p13) | Basic – Social | +1 Trait bonus on Bluff & Diplomacy check with a person that could be sexually attracted to you.  +1 Trait bonus on the save DC of language-dependent spells cast on a person that could be sexually attracted to you. |
| Child of the Streets | (PG-SD p13) | Basic – Social | +1 Trait bonus on Gather Information checks.  Gather Information is always a Class skill for you. |
| Fast-Talker | (PG-SD p13) | Basic – Social | +1 Trait bonus on Bluff checks.  Bluff is always a Class skill for you. |
| Natural-Born Leader | (PG-SD p13) | Basic – Social | All cohorts, followers, & summoned creatures under your leadership gain a +1 mMorale bonus on Will saves to avoid Mind-Affecting effects.  +1 Trait bonus on your Leadership score. |
| Poverty-Striken | (PG-SD p14) | Basic – Social | +1 Trait bonus on Survival checks.  Survival is always a Class skill for you. |
| Rich Parents | (PG-SD p14) | Basic – Social | One time bonus of +900 gp. |
| Suspicious | (PG-SD p14) | Basic – Social | +1 Trait bonus on Sense Motive checks.  Sense Motive is always a Class skill for you. |
| Addicted Friend | (PG-CT p15) | Campaign – Curse of the Crimson Throne | +2 Trait bonus on Knowledge (local) or Gather Information checks (choose when you take this Trait). |
| Dropout | (PG-CT p15) | Campaign – Curse of the Crimson Throne | +2 Trait bonus on Spellcraft checks. |
| Family Honor | (PG-CT p15) | Campaign – Curse of the Crimson Throne | +2 Trait bonus on Bluff checks. |
| Missing Sibling | (PG-CT p16) | Campaign – Curse of the Crimson Throne | Gather Information & Sense Motive are always Class Skills for you. |
| Missing Son or Daughter | (PG-CT p16) | Campaign – Curse of the Crimson Throne | +1 Trait bonus on Will saves. |
| Orphaned | (PG-CT p15) | Campaign – Curse of the Crimson Throne | +2 Trait bonus on one Craft, Perform, or Profession (choose when you take this Trait). |
| Personal Addiction | (PG-CT p15) | Campaign – Curse of the Crimson Throne | +1 Trait bonus on Fortitude saves. |
| Religious | (PG-CT p16) | Campaign – Curse of the Crimson Throne | +2 Trait bonus on Concentration checks. |
| Tortured | (PG-CT p16) | Campaign – Curse of the Crimson Throne | +1 Trait bonus on Reflex saves. |
| Widowed | (PG-CT p15) | Campaign – Curse of the Crimson Throne | +2 Trait bonus on Intimidate checks. |
| Earning Your Freedom | (PG-LoF p09) | Campaign – Legacy of Fire | You have agreed to help retake the twon of Kelmarane in exchange for your freedom.  Gain a +1 Trait bonus on your choice of Fortitude, Reflex, or Will saving throws. |
| Finding Haleen | (PG-LoF p11) | Campaign – Legacy of Fire | Haleen is a family member, friend, protector, etc. She abandoned you under strange circumstances, but has been reported seen near the town of Kelmarane.  Your 1st level class is always a Favored Class to you & you gain +1 Skill Point when you take a level in this class. |
| Gnoll Killer | (PG-LoF p10) | Campaign – Legacy of Fire | You grew up in rural Katapesh fighting Gnolls.  +1 Trait bonus on attack & weapon damage vs. Gnolls.  If you are a Barbarian, your Rage lasts +1 round when fighting Gnolls.  If you are a Ranger with a favored enemy of Gnoll, +2 Trait bonus on attack & weapon damage vs. Gnolls.  If you are a spellcaster, +1 Trait bonus on save DC for damage spells against Gnolls. |
| Missionary | (PG-LoF p10) | Campaign – Legacy of Fire | Dedicated to restoring the ruined church in Kelmarane.  Pick one of the following skills: Diplomacy, Know(relgion), Perform(any), & Sense Motive.  Gain a +1 Trait bonus on that skill and it is always a class skill for you. |
| Reclaiming your Roots | (PG-LoF p10) | Campaign – Legacy of Fire | You are from the town of Kelmarane and were driven from it when young.  You start the game with a single family heirloom – a 350gp piece of jewelry, a masterwork weapon or armor (worth 350gp max), or a wand containing a 1st level spell (caster level 1st) with 20 charges. If you loose this item, you receive a –1 penalty of Will saves for 1 year. |
| Seeking Adventure | (PG-LoF p10) | Campaign – Legacy of Fire | You are a member of the Pathfinder Society, sent to report on the retaking of the town of Kelmarane.  Start the campaign with a magical compass called a Wayfinder, which grants a +2 Circumstance bonus on Survival checks to avoid becoming lost & emits light as the spell as a Standard Action. You owe your venture-captain 500gp for the Wayfinder. |
| Fools for Friends | (PG-SD p14) | Campaign – Second Darkness | When you Aid Other, a sucessful check grants an additional +1 Trait bonus.  As long as you have an ally within 30’, gain a +1 Trait bonus on saves vs. Charm or Compulsion. |
| Into Enemy Territory | (PG-SD p15) | Campaign – Second Darkness | Gain a +1 Trait bonus on one type of saving throw. |
| Looking for Work | (PG-SD p15) | Campaign – Second Darkness | Pick one of the following skills: Bluff, Craft(any), Diplomacy, Intimidate, Perform(any), Profession(gambler), or Spot. Gain a +1 Trait bonus on checks with this skill –and– that skill is always a Class skill for you. |
| Optimistic Gambler | (PG-SD p15) | Campaign – Second Darkness | Effects that grant you a Morale bonus persist 1d4 round longer thant they normally would. |
| Researching the Blot | (PG-SD p15) | Campaign – Second Darkness | Make a Spellcraft check vs DC (20 + item caster level) to identify the properties of a magic item. |
| Scouting for Fiends | (PG-SD p15) | Campaign – Second Darkness | +1 Trait bonus on attack rolls against foes you know to be Evil Outsiders. |
| Child of Zolurket | (PG-LoF p07) | Racial – Dwarf | +1 Trait bonus to weapon damage against Undead. |
| Militant Merchant | (PC-Tal p14) | Racial – Dwarf | +1 Trait bonus on Spot & Listen checks to avoid surprise.  Spot is always a class skill for you. |
| Arcane Dabbler | (PC-Elf p15) | Racial – Elf | Choose one 0th level spell when you take this Trait. You may cast this spell 1/day as a Spell-Like ability (save based on your choice of Intelligence or Charisma). The caster level is your highest caster level (1st if you have no caster levels). |
| Dilettante Artist | (PC-Tal p14) | Racial – Elf | +1 Trait bonus on Diplomacy & Perform (<one type>) checks.  One of the above is always a class skill for you. |
| Forlorn | (PG-LoF p08) | Racial – Elf | +1 Trait bonus on Fortitude saves. |
| Lapsed Faith | (PC-Elf p15) | Racial – Elf | You may cast *Cure Minor Wounds* 1/day as a Spell-Like ability (save based on Wisdom). |
| Seeker of Brightness | (PC-Elf p15) | Racial – Elf | +1 Trait bonus on a Knowledge skill of your choice.  +1 Trait bonus on Search checks. |
| Warrior of Old | (PC-Elf p15) | Racial – Elf | +1 Trait bonus on Initiative checks. |
| Youthful Mischief | (PC-Elf p15) | Racial – Elf | +1 Trait bonus on Reflex saves. |
| Animal Friend | (PG-LoF p07) | Racial – Gnome | +1 Trait bonus on Will saves as long as an Animal of up to Tiny size that is at least Indifferent towards you is within 30’  Handle Animal is always a class skill for you. |
| Rapscallion | (PC-Tal p14) | Racial – Gnome | +1 Trait bonus on Initiative & Escape Artist checks. |
| Ekujae Reflexes | (PG-LoF p08) | Racial – Half-Elf | +2 Trait bonus on Initiative checks. |
| Failed Apprentice | (PC-Tal p14) | Racial – Half-Elf | +1 Trait bonus on saves vs. Arcane spells. |
| Freedom Fighter | (PG-LoF p08) | Racial – Halfling | +1 Trait bonus on any skill check or attack roll made during the process of escaping capture or in helping a slave escape bondage.  Escape Artist is always a class skill for you. |
| Well-Informed | (PC-Tal p14) | Racial – Halfling | +1 Trait bonus on Gather Information & Knowledge (local) checks.  One of the above is always a class skill for you. |
| Brute | (PC-Tal p14) | Racial – Half-Orc | +2 Trait bonus on Intimidate checks. |
| Legacy of Sand | (PG-LoF p08) | Racial – Half-Orc | +1 Trait bonus on Will saves. |
| Azlant Fanatic | (PC-Tal p14) | Racial – Human – Azlanti | +1 Trait bonus on Knowledge (arcane) and Knowledge (history) checks.  One of the above is always a class skill for you. |
| Historian | (PG-LoF p08) | Racial – Human – Garundi | +1 Trait bonus on Knowledge (history) & Bardic Knowledge checks.  Knowledge (history) is always a class skill for you. |
| Carefully Hidden | (PC-Tal p14) | Racial – Human – Keleshite | +1 Trait bonus on Will saves.  +2 Trait bonus on saves vs. Divination effects. |
| Genie Blood | (PG-LoF p08) | Racial – Human – Keleshite | Select an element (air/cold, earth/acid, fire, or water/electricity).  +1 Trait bonus on Bluff, Diplomacy, Intimidate, & Sense Motive checks made vs. creatures with that Subtype.  +1 Trait bonus on saves vs. attacks that utilize the element. |
| Scholar of Ruins | (PC-Tal p14) | Racial – Human – Keleshite | +1 Trait bonus on Knowledge (dungeoneering) & Knowledge (geography) checks.  One of the above is always a class skill for you. |
| Spirits in the Stone | (PG-LoF p08) | Racial – Human – Mwangi | When in ruins, gain a +2 Trait bonus on Initiative checks and a +1 Trait bonus on saves vs. traps and natural hazards. |
| Aspiring Bard | (PC-Tal p14) | Racial – Human – Taldan | +1 Trait bonus on Perform (<one type>) checks.  +2 Trait bonus on Knowledge (local) checks related to the Oppara music scene in Taldor. |
| World Traveler | (PG-LoF p08) | Racial – Human – Varisian | Pick one of the following skills: Diplomacy, Knowledge (local), & Sense Motive.  Gain a +1 Trait bonus on that skill and it is always a class skill for you. |
| Latent Psion | (PG-LoF p08) | Racial – Human – Vudrani | +2 Trait bonus on saves vs. Mind-Affecting Effects. |
| Desert Child | (PG-LoF p07) | Regional – Katapesh | +4 Trait bonus on saves vto resist the effects of being in hot conditions.  +1 Trait bonus on saves vs. Fire. |
| Duskwalker Agent | (PG-LoF p07) | Regional – Katapesh | 2x normal starting gold.  Sell items in the Katapesh Nightstalls for +10% and buy items for –10%. |
| Freed Slave | (PG-LoF p07) | Regional – Katapesh | +1 Trait bonus on Fortitude saves. |
| Merchant’s Child | (PG-LoF p07) | Regional – Katapesh | +1 Trait bonus on Appraise checks.  Appraise is always a class skill for you. |
| Nightstall Urchin | (PG-LoF p07) | Regional – Katapesh | +2 Trait bonus on saves vs. Fear effects. If you make your save, gain a +1 Trait bonus on attacks and skill checks for 1 Minute. |
| Pesh Addict | (PG-LoF p07) | Regional – Katapesh | +1 Trait bonus on Bluff, Know(local), and Sense Motive checks.  One of the above skills (your choice) is always a class skill for you. |
| Pesh Dealer | (PG-LoF p07) | Regional – Katapesh | +1 Trait bonus Sleight of Hand.  Sleight of Hand is always a class skill for you. |
| Savannah Child | (PG-LoF p07) | Regional – Katapesh | Pick one of the following skills: Handle Animal, Know(nature), or Ride.  Gain a +1 Trait bonus on that skill and it is always a class skill for you. |
| Uwaga Highlander | (PG-LoF p07) | Regional – Katapesh | +1 Trait bonus on Hide & Move Silently checks. Increases to a +2 Trait bonus in hilly or rocky areas. |
| Iadaran Illusionist | (PC-Elf p15) | Regional – Kyonin | +1 Trait bonus on Caster level checks with Illusion spells.  +1 Trait bonus on Will saves to disbelieve Illusions. |
| Kyonin Gatekeeper | (PC-Elf p15) | Regional – Kyonin | +1 Trait bonus on Spellcraft checks to identify teleportation magics  +1 Trait bonus to Cater checks when casting teleportation spells. |
| Treerazer’s Bane | (PC-Elf p15) | Regional – Kyonin | +2 Trait bonus on weapon damage vs. demons, evil fey, and evil corrupted plants & animials. |
| Mordant Heritage | (PC-Elf p15) | Regional – Mordant Spire | +1 Trait bonus on Swim checks.  +1 Trait bonus on saves vs. Enchantments. |
| Left Behind | (PC-Elf p15) | Regional – Mwangi Expsnse or Varisia | +1 Trait bonus on Diplomacy and Gather Information checks whe interacting with Forlorrn Elves and non-Elves. |
| Forlorn’ | (PC-Elf p15) | Regional – non-elven lands | +1 Trait bonus on Fortitude saves. |
| Chivalrous | (PC-Tal p13) | Regional – Taldor | +1 Trait bonus on Diplomacy & Knowledge (history) checks. |
| Militia Veteran | (PC-Tal p13) | Regional – Taldor | Pick one of the following skills: Profession (soldier), Ride, or Survival.  Gain a +2 Trait bonus on that skill and it is always a class skill for you. |
| Narrows Survivor | (PC-Tal p13) | Regional – Taldor | +1 Trait bonus on Initiative & Sense Motive checks.  Sense Motive is always a class skill for you. |
| Precocious Spellcaster | (PC-Tal p13) | Regional – Taldor | Select one 0th & one 1st level spell. You cast these spells at +1 Caster level. |
| River Rat | (PC-Tal p13) | Regional – Taldor | +1 Trait bonus on Dagger damage –and– Swim checks.  Swim is always a class skill for you. |
| Vagabond Child | (PC-Tal p13) | Regional – Taldor | Pick one of the following skills: Disable Device, Open Lock, or Sleight of Hand.  Gain a +1 Trait bonus on that skill and it is always a class skill for you. |
| Wealthy Dabler | (PC-Tal p13) | Regional – Taldor | Select two non-harmful 0th level Arcane spells. You may cast each once a day at 1st level (or your Arcane class level if the spells are on your list). |
| Sovyrian Pantheist | (PC-Elf p15) | Religious – <any elven deity> | +1 Trait bonus on Knowledge (history) checks to recongnize / evaluate art.  +1 Trait bonus on Knowledge (architecture and engineering) checks.  +1 Trait bonus on Survial checks to hunt game.  +1 Trait bonus on Constitution checks to run.  +1 Trait bonus on Spellcraft checks involving crystals & gems. |
| Eyes and Ears of the City | (PG-LoF p09) | Religious – Abadar | +1 Trait bonus on Listen & Spot checks. |
| The City Protects | (PG-LoF p09) | Religious – Abadar | In any settlement, gain a +2 Trait bonus on saves vs. Fear effects. If you fail your save, you may retry it each round you remain in a city to overcome it.  If you are a Paladin, the ability to make additional saves to overcome Fear extends to all allies within your Aura of Courage. |
| Devotee of a Dead God | (PC-Tal p14) | Religious – Aroden | +1 Trait bonus on Diplomacy and Knowledge (religion) checks.  One of the above is always a class skill for you. |
| Calistrian Prostitute | (PC-Elf p15) | Religious – Calistria | +1 Trait bonus on Gather Information & Sense Motive checks. |
| Sacred Avenger | (PC-Elf p15) | Religious – Calistria | When a creature damages you with a weapon, on the next round you gain a +1 Trait bonus on weapon damage against that creature (+2 Trait bonus if the creature is an Elf with which you have a feud). |
| Wasp Whisperer | (PC-Elf p15) | Religious – Calistria | +1 Trait bonus on Fortitude saves vs. Poison.  You may make a Diplomacy or Wild Empahty check to improve a Hostile or Unfriendly insectile vermin’s attitude towards Indifferent. |
| Starchild | (PC-Elf p15) | Religious – Densa | Always know the direction of True North  +4 Trait bonus on Survival checks to avoid becoming lost. |
| Divine Warrior | (PC-Tal p14) | Religious – Iomedae | Your Divine spells gain a +1 Trait bonus to Melee Weapon Damage (???) |
| Wisdom in the Flesh | (PG-LoF p09) | Religious – Irori | Select one skill based on Strength, Constitution, or Dexterity. Make checks with that skill using your Wisdom modifier instead of its normal modifier.  This skill is always a class skill for you. |
| Magic is Life | (PG-LoF p09) | Religious – Nethys | When under the effects of any spell, gain a +2 Trait bonus on saves vs. Death effects.  If you are reduced to negative hit points while under the effects of any spell, you automatically stabilize. |
| Ambassador | (PC-Tal p13) | Religious – Sarenrae | +2 Trait bonus on Diplomacy checks. |
| Blade of Mercy | (PG-LoF p09) | Religious – Sarenrae | You may do non-lethal damage with a Slashing weapon without the standard –4 penalty and the weapon gains a +1 Trait bonus on non-lethal damage. |
| Cleansing the Twisted | (PG-LoF p09) | Religious – Sarenrae | +1 Trait bonus to Slashing weapon damage against all Aberratoins. |
| Strength of the Sun | (PG-LoF p09) | Religious – Sarenrae | During the day, gain a +1 Trait bonus on all Charisma-based checks. |
| Under Siege | (PC-Tal p14) | Religious – Sarenrae | +1 Trait bonus on Bluff & Sense Motive checks.  One of the above is always a class skill for you. |

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| Type | Subtype | Subtype’ | Trait |
| --- | --- | --- | --- |
| Class | Bardic Knowledge | - | Historian |
| Initiative | - | - | Reactionary  Warrior of Old  Rapscallion  Ekujae Reflexes  Narrows Survivor |
| Save | <any> | vs. Arcane spells | Failed Apprentice |
| Save | <any> | vs. Divine spells | History of Heresy |
| Save | Fortitude | <any> | Resilient  Personal Addiction  Tortured  Earning Your Freedom  Inside Enemy Territory  Forlorn  Forlorn’  Freed Slave |
| Save | Fortitude | vs. Poison | Wasp Whisperer |
| Save | Reflex | <any> | Deft Dodger  Earning Your Freedom  Inside Enemy Territory  Youthful Mischief |
| Save | Will | <any> | Indomitable Faith  Missing Son or Daughter  Earning Your Freedom  Inside Enemy Territory  Legacy of Sand  Carefully Hidden |
| Save | Will | vs. Charm / Compulsion | Birthmark |
| Save | Will | vs. Divination | Carefully Hidden |
| Save | Will | vs. Enchantments | Mordant Heritage |
| Save | Will | vs. Fear | Courageous |
| Save | Will | vs. Illusions | Skeptic  Iadaran Illusionist |
| Save | Will | vs. Mind-Affecting | Latent Psion |
| Skill | Appraise | Bonus | Merchant’s Child |
| Skill | Appraise | In-Class | Merchant’s Child |
| Skill | Bluff | Bonus | Fast-Talker  Family Honor  Looking for Work  Pesh Addict  Under Siege |
| Skill | Bluff | In-Class | Fast-Talker  Looking for Work  Pesh Addict  Under Siege |
| Skill | Bluff | Secret Messages | Canter |
| Skill | Concentration | Bonus | Focused Mind  Religious |
| Skill | Concentration | In-Class | Focused Mind |
| Skill | Craft (<any>) | Bonus | Orphaned  Looking for Work |
| Skill | Craft (<any>) | In-Class | Looking for Work |
| Skill | Diplomacy | Bonus | Missionary  Looking for Work  Dilettante Artist  World Traveler  Chivalrous  Devotee of a Dead God  Ambassador |
| Skill | Diplomacy | In-Class | Ease of Faith  Missionary  Looking for Work  Dilettante Artist  World Traveler  Devotee of a Dead God |
| Skill | Disable Device | Bonus | Vagabond Child |
| Skill | Disable Device | In-Class | Vagabond Child |
| Skill | Escape Artist | Bonus | Rapscallion |
| Skill | Escape Artist | In-Class | Freedom Fighter |
| Skill | Gather Information | Bonus | Addited Friend  Child of the Streets  Well-Informed  Calistrain Prostitute |
| Skill | Gather Information | In-Class | Child of the Streets  Missing Sibling  Well-Informed |
| Skill | Handle Animal | Bonus | Savannah Child |
| Skill | Handle Animal | In-Class | Animal Friend  Savannah Child |
| Skill | Heal | Bonus | Caretaker |
| Skill | Heal | In-Class | Caretaker |
| Skill | Hide | Bonus | Uwaga Highlander |
| Skill | Hide | In-Class | Uwaga Highlander |
| Skill | Intimidate | Bonus | Bully  Widowed  Looking for Work  Brute |
| Skill | Intimidate | In-Class | Bully  Looking for Work |
| Skill | Know (<any>) | Bonus | Seeker of Brightness |
| Skill | Know (arcana) | Bonus | Mathematical Prodigy  Azlant Fanatic |
| Skill | Know (arcana) | In-Class | Mathematical Prodigy  Azlant Fanatic |
| Skill | Know (architecture) | Bonus | Mathematical Prodigy |
| Skill | Know (architecture) | In-Class | Mathematical Prodigy |
| Skill | Know (dungeoneering) | Bonus | Scholar of Ruins |
| Skill | Know (dungeoneering) | In-Class | Scholar of Ruins |
| Skill | Know (geography) | Bonus | Devotee of the Green  Scholar of Ruins |
| Skill | Know (geography) | In-Class | Devotee of the Green  Scholar of Ruins |
| Skill | Know (history) | Bonus | Scholar of the Great Beyond  Azlant Fanatic  Historian  Chivalrous |
| Skill | Know (history) | In-Class | Scholar of the Great Beyond  Azlant Fanatic  Historian  Chivalrous |
| Skill | Know (local) | Bonus | Addited Friend  Well-Informed  World Traveler  Pesh Addict |
| Skill | Know (local) | In-Class | Well-Informed  World Traveler  Pesh Addict |
| Skill | Know (nature) | Bonus | Devotee of the Green  Savannah Child |
| Skill | Know (nature) | In-Class | Devotee of the Green  Savannah Child |
| Skill | Know (nobility) | Bonus | Child of the Temple |
| Skill | Know (nobility) | In-Class | Child of the Temple |
| Skill | Know (religion) | Bonus | Child of the Temple  Missionary  Devotee of a Dead God |
| Skill | Know (religion) | In-Class | Child of the Temple  Missionary  Devotee of a Dead God |
| Skill | Know (the planes) | Bonus | Scholar of the Great Beyond |
| Skill | Know (the planes) | In-Class | Scholar of the Great Beyond |
| Skill | Listen | Bonus | Militant Merchant  Eyes and Ears of the City |
| Skill | Move Silently | Bonus | Uwaga Highlander |
| Skill | Move Silently | In-Class | Uwaga Highlander |
| Skill | Open Lock | Bonus | Vagabond Child |
| Skill | Open Lock | In-Class | Vagabond Child |
| Skill | Perform (<any>) | Bonus | Orphaned  Missionary  Looking for Work  Dilettante Artist  Aspiring Bard |
| Skill | Perform (<any>) | In-Class | Missionary  Looking for Work  Dilettante Artist |
| Skill | Profession (<any>) | Bonus | Orphaned |
| Skill | Profession (gambler) | Bonus | Looking for Work |
| Skill | Profession (gambler) | In-Class | Looking for Work |
| Skill | Profession (soldier) | Bonus | Militiat Veteran |
| Skill | Profession (soldier) | In-Class | Militiat Veteran |
| Skill | Ride | Bonus | Savannah Child  Militiat Veteran |
| Skill | Ride | In-Class | Savannah Child  Militiat Veteran |
| Skill | Search | Bonus | Seeker of Brightness |
| Skill | Sense Motive | Bonus | Suspicious  Missing Sibling  Missionary  World Traveler  Pesh Addict  Narrows Survivor  Calistrain Prostitute  Under Siege |
| Skill | Sense Motive | In-Class | Suspicious  Missionary  World Traveler  Pesh Addict  Under Siege |
| Skill | Sleight of Hand | Bonus | Pesh Dealer  Vagabond Child |
| Skill | Sleight of Hand | In-Class | Pesh Dealer  Vagabond Child |
| Skill | Spellcraft | Bonus | Classically Schooled  Dropout |
| Skill | Spellcraft | In-Class | Classically Schooled |
| Skill | Spot | Bonus | Looking for Work  Militant Merchant  Eyes and Ears of the City |
| Skill | Spot | In-Class | Looking for Work  Militant Merchant |
| Skill | Survival | Bonus | Poverty-Striken  Militiat Veteran |
| Skill | Survival | In-Class | Poverty-Striken  Militiat Veteran |
| Skill | Swim | Bonus | Mordant Heitage  River Rat |
| Skill | Swim | In-Class | River Rat |
| Skill | Use Magical Device | Bonus | Dangerously Curious |
| Skill | Use Magical Device | In-Class | Dangerously Curious |

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# Deities

| Name | Reference | Pantheon | Align | Nicknames / Portfolio | Domains | Weapon | Symbol |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Arazni | (PCh-GM p53) | Dead | — | “The Red Crusader” |  |  |  |
| Axe Clan Totem | (Path10 p69) | Totem | — | Totem of the Shadde-Quah Shoanti tribe | Animal, Destruction, Strength, Water, Weather |  |  |
| Curchanus | (PCh-GM p53)  (Path15 p89) | Dead | — | Beasts  Slain by Lamashtu |  |  |  |
| Hawk Clan Totem | (Path10 p70) | Totem | — | Totem of the Shriikirri-Quah Shoanti tribe | Animal, Air, Liberation, Strength, Weather |  |  |
| Moon Clan Totem | (Path10 p69) | Totem | — | Totem of the Lyrune-Quah Shoanti tribe | Animal, Darkness, Strength, Weather, War |  |  |
| Old Cults | (PCh-GM p51) | Alien | — |  | Chaos, Knowledge, Madness, Rune, Void | Dagger |  |
| Razmir | (PCh-GM p46) | Fake | — | “The Living God” |  |  | White Mask |
| Skull Clan Totem | (Path10 p72) | Totem | — | Totem of the Skoan-Quah Shoanti tribe | Animal, Darkness, Earth, Protection, Repose |  |  |
| Spire Clan Totem | (Path10 p70) | Totem | — | Totem of the Shundar-Quah Shoanti tribe | Animal, Knowledge, Protection, Rune, Weather |  |  |
| Sun Clan Totem | (Path10 p71) | Totem | — | Totem of the Sklar-Quah Shoanti tribe | Animal, Fire, Strength, War, Weather |  |  |
| Wind Clan Totem | (Path10 p73) | Totem | — | Totem of the Tamiir-Quah Shoanti tribe | Animal, Air, Earth, Protection, War |  |  |
| Angradd | (PCh-GM pα)  (PCh-GM p47) | Dwarf | 0LG | Fire, War  “The Forge-Fire” | Fire, Good, Law, War | Greataxe |  |
| Apsu | (PCh-GM pα)  (PCh-GM p52) | Scalefolk | 0LG | Dragons, Glory, Leadership, Peace  “Waybringer”, “Exiled Wyrm”, “Maker of All” | Creation, Earth, Good, Law, Travel | Bite –or– Quarterstaff | Silver Dragon |
| Erastil | (PCh-G p60)  (PG-P p07) | Ulfen | 0LG | Farming, Hunting, Trade, Family  “Old Dead-Eye” | Animal, Community, Good, Law, Plant | Longbow | Bow |
| Folgrit | (PCh-GM pα)  (PCh-GM p48) | Dwarf | 0LG | Mother, Children, the Hearth  “The Watchful Mother” | Community, Law, Nobility, Good | Quarterstaff |  |
| Grundinnar | (PCh-GM pα)  (PCh-GM p48) | Dwarf | 0LG | Friendship, Loyalty  “The Peacemaker” | Community, Good, Law | Hammer |  |
| Iomedae | (PCh-GM p20)  (PCh-G p61)  (PG-P p07) | Chelaxian | 0LG | Valor, Rulership, Justice, Honor  “The Inheritor” | Glory, Good, Law, Sun, War | Longsword | Sword in front  of the Sun |
| Torag | (PCh-GM p38)  (PCh-G p64)  (PG-P p07) | Dwarf | 0LG | Forge, Protection, Strategy  “Father of Creation” | Artifice, Earth, Good, Law, Protection | Warhammer | Warhammer |
| Bolka | (PCh-GM pα)  (PCh-GM p47) | Dwarf | 1NG | Love, Beauty  “The Golden Gift” | Charm, Good, Healing | Mace |  |
| Chaldira Zuzaristan | (PCh-GM pα)  (PCh-GM p51) | Halfling | 1NG | Mischief, Battle  “The Calamitous Turn” | Good, Trickery, War | Short Sword | Shortsword with 3 notches in the Blade |
| Kurgess | (PCh-GM pα)  (PCh-GM p46) | Other | 1NG | Competition, Bravery, Sport  “The Strong Man” | Community, Good, Luck, Strength, Travel | Javalin | Muscled Arm  holding Chain |
| Sarenrae | (Path20 p58)  (PCh-GM p34)  (PCh-G p63)  (PG-P p07) | Keleshite | 1NG | Sun, Redemption, Honesty, Healing  “The Dawnflower”, “The Healing Flame”, “The Everlight” | Fire, Glory, Good, Healing, Sun | Scimitar | Winged Angel / Ahnk |
| Shelyn | (PCh-GM p36)  (PCh-G p63)  (PG-P p07) | Taldan | 1NG | Beauty, Art, Love, Music  “The Eternal Rose” | Air, Charm, Good, Luck, Protection | Glaive | Bird with  a Rainbow Tail |
| Trudd | (PCh-GM pα)  (PCh-GM p48) | Dwarf | 1NG | Strength  “The Mighty” | Good, Strength | Warhammer |  |
| Yuelral | (PCh-GM p48)  (PC-Elf p10) | Elf | 1NG | Magic, Crystals, Jewelers  “The Wise” | Artifice, Earth, Good, Knowledge, Magic | Dagger | 3 Colored Crystals |
| Cayden Cailean | (PCh-GM p10)  (PCh-G p59)  (PG-SD p24) | Taldan | 2CG | Freedom, Ale, Wine, Bravery  “The Drunken Hero” | Chaos, Charm, Good, Strength, Travel | Rapier | Mug |
| Desna | (PCh-GM p12)  (Path02 p66)  (PCh-G p60)  (PC-Elf pα) | Varisian  Elf | 2CG | Dreams, Stars, Travelers, Luck  “Song of the Spheres” | Chaos, Good, Liberation, Luck, Travel | Starknife | Moth with its wings decorated with Stars & Moons |
| Findeladlara | (PCh-GM p48)  (PC-Elf p10) | Elf | 2CG | Art, Architecture, Twilight  “The Guiding Hand” | Air, Chaos, Community, Creation, Good | Quarterstaff | Pointing Finger |
| Ketephys | (PCh-GM p48)  (PC-Elf p10) | Elf | 2CG | Hunting, Forestry, Running  “The Hunter” | Animal, Chaos, Good, Plant, Weather | Bow | Flying Bird |
| Milani | (PCh-GM pα)  (PCh-GM p46) | Other | 2CG | Uprisings, Hope, Devotion  “The Everbloom” | Chaos, Good, Healing, Liberation, Protection | Morningstar | Rose growing  out of Blood |
| Abadar | (Path08 p64)  (PCh-GM p04)  (PCh-G p58)  (PG-P p07) | Taldan | 3LN | Cities, Wealth, Merchants, Law  “Master of the First Vault” | Earth, Law, Nobility, Protection, Travel | Crossbow | Gold Key |
| Alseta | (PCh-GM pα)  (PCh-GM p45) | Other | 3LN | Doorways, Thresholds, Transition from one Year to the Next  “The Welcomer” | Community, Law, Magic, Protection | Dagger |  |
| Aroden | (PCh-GM p53)  (PCh-G p58) | Dead  Azlanti | 3LN | Human Culture, Innovation, History  “Last of the First Humans”,  “The Last Azlanti” | Glory, Knowledge, Law, Protection | Longsword | Winged Eye |
| Dranngvit | (PCh-GM pα)  (PCh-GM p47) | Dwarf | 3LN | Vengeance  “The Debt Minder” | Knowledge, Law | Pick, Light |  |
| Irori | (PCh-GM p22)  (PCh-G p61)  (PG-P p07) | Vudran | 3LN | History, Knowledge, Self-Perfection | Healing, Knowledge, Law, Strength, Rune | Unarmed Strike | Blue Hand in a Circle |
| Kols | (PCh-GM pα)  (PCh-GM p48) | Dwarf | 3LN | Duty  “Oath-Keeper” | Law, Nobility | Hammer |  |
| Magrim | (PCh-GM pα)  (PCh-GM p48) | Dwarf | 3LN | Underworld  “The Taskmaster” | Law, Repose, Rune | Hammer |  |
| Ancestral Ghosts | (Path04 p56) | Giant | 4N | Stone Giants, Earth, Mountains  “The Ancestors”, “Spirits of the Earth” | Death, Divination, Knowledge, Luck, Protection | Club |  |
| Brigh | (PCh-GM pα)  (PCh-GM p45) | Other | 4N | Invention, Clockwork  “The Whisperer in the Bronze” | Artifice, Earth, Fire, Knowledge | Hammer, Light | Feminine Metal Mask with a Rune on the Forehead |
| Fandarra | (PCh-GM pα)  (PCh-GM p49) | Giant | 4N | Birth, Death, Earth, Knowledge  “Blood Mother” | Community, Death, Earth, Knowledge, Plant | Dagger (stone) | Mountain and Moon |
| Gozreh | (PCh-GM p18)  (PCh-G p60)  (PG-P p07) | Mwangi | 4N | Nature, Weather, the Sea  “The Wind and the Waves” | Air, Animal, Plant, Water, Weather | Trident | Leaf |
| Naderi | (PCh-GM pα)  (PCh-GM p46) | Other | 4N | Suicide, Romatic Tragedy, Drowning  “The Lost Maiden” | Charm, Repose, Water | Dagger |  |
| Nethys | (PCh-GM p26)  (PCh-G p62)  (PG-P p07)  (PC-Elf pα) | Garundi  Elf | 4N | Magic  “The All-Seeing Eye” | Destruction, Knowledge, Magic, Protection, Rune | Quarterstaff | Half-Black /  Half-White Mask |
| Nivi Rhombodazzle | (PCh-GM pα)  (PCh-GM p50) | Gnome | 4N | Gems, Stealth, Gambling  “The Gray Polychrome” | Community, Earth, Luck, Trickery | Hammer, Light | Six-Sided Die with Seven Pips |
| Pharasma | (PCh-GM p30)  (PCh-G p62)  (PG-P p07) | Garundi | 4N | Fate, Death, Prophecy, Birth  “Lady of Graves” | Death, Healing, Knowledge, Repose, Water | Dagger | Commet |
| Sivanah | (PCh-GM pα)  (PCh-GM p47) | Other | 4N | Illusions, Reflections, Mystery  “The Seventh Veil” | Knowledge, Madness, Magic, Rune, Trickery | Bladed Scarf | Circular Knotted Veil |
| Besmara | (PCh-GM pα)  (PCh-GM p45)  (PG-SD p19) | Other | 5CN | Piracy, Strife, Sea Monsters  “The Pirate Queen” | Chaos, Trickery, War, Water, Weather | Rapier | Skull and Crossbones on a Flag |
| Calistria | (Path17 p56)  (PCh-GM p08)  (PCh-G p59)  (PG-P p07)  (PC-Elf pα) | Elf | 5CN | Trickery, Lust, Revenge  “The Savored Sting” | Chaos, Charm, Knowledge, Luck, Trickery | Whip | Three Daggers pointing outwards |
| Gorum | (PCh-GM p16)  (PCh-G p60)  (PG-P p07) | Kellid | 5CN | Strength, Battle, Weapons  “Our Lord in Iron” | Chaos, Destruction, Glory, Strength, War | Greatsword | Sword stabbed  into a Mountain |
| Groetus | (PCh-GM pα)  (PCh-GM p45) | Other | 5CN | Empty Place, Ruins, Oblivion  “God of the End Times” | Chaos, Darkness, Destruction, Madness, Void | Flail, Heavy | Moon with a Skull |
| Hanspur | (PCh-GM pα)  (PCh-GM p46) | Other | 5CN | Rivers, River Travel  “The Water Rat” | Chaos, Death, Travel, Water | Trident | Rat Walking on Water |
| Achaekek | (Path09 p66)  (PCh-GM p45) | Other | 6LE | Red Mantis, Assassination  “He Who Walks in Blood”,  “The Mantis God” | Death, Evil, Law, Trickery, War | Sawtooth Saber |  |
| Asmodeus | (PCh-GM p06)  (PCh-G p59)  (PG-P p07) | Devil | 6LE | Tyranny, Slavery, Pride, Contracts  “Prince of Darkness” | Evil, Fire, Law, Magic, Trickery | Mace | Inverted Pentagram |
| Hadregash | (PCh-GM pα)  (PCh-GM p51) | Goblin | 6LE | Goblin Supremacy, Territory | Law, Evil, Strength, War | Flail |  |
| Minderhal | (PCh-GM pα)  (PCh-GM p50) | Giant | 6LE | Creation, Justice, Giants, Strength  “He Who Makes and Unmakes” | Chaos, GodHealing, Liberation, Protection | Hammer | Anvil under a Star |
| Zon-Kuthon | (Path11 p64)  (PCh-GM p42)  (PCh-G p64)  (PG-P p07) | Alien | 6LE | Envy, Pain, Darkness, Loss  “The Midnight Lord” | Darkness, Death, Destruction, Evil, Law | Spiked Chain | Skull with Spiked Chain through the Sockets |
| Zursvaater | (PCh-GM pα)  (PCh-GM p50) | Giant | 6LE | Conquest, Slavery, Weapons  “Prince of Steel” | Evil, Fire, Law, Trickery, War | Greatsword |  |
| Droskar | (PCh-GM pα)  (PCh-GM p47) | Dwarf | 7NE | Toil, Slavery, Cheating  “The Dark Smith” | Artifice, Charm, Darkness, Evil, Trickery | Hammer, Light | Stone Arch over a Fire |
| Norgorber | (PCh-GM p28)  (PCh-G p62)  (PG-P p07) | Taldan | 7NE | Greed, Secrets, Poison, Murder  “The Reaper of Reputation” | Charm, Death, Evil, Knowledge, Trickery | Short Sword | Black Shield with  a White Star |
| Urgathoa | (PCh-GM p40)  (PCh-G p64)  (PG-P p07) | Varisian | 7NE | Gluttony, Disease, Undeath  “The Pallid Princess” | Death, Evil, Magic, Strength, War | Scythe | Fly with a Skull design on its back |
| Venkelvore | (PCh-GM pα)  (PCh-GM p51) | Goblin | 7NE | Famine, Graves, Torture | Death, Destruction, Evil | Spear |  |
| Zarongel | (PCh-GM pα)  (PCh-GM p51) | Goblin | 7NE | Dog Killing, Fire, Mounted Combat | Animal, Evil, Fire, Travel | Dogslicer |  |
| Zyphus | (PCh-GM pα)  (PCh-GM p47) | Other | 7NE | Accidental Death, Graveyards, Tragedy  “The Grim Havestman” | Death, Destruction, Evil, Plant, War | Pick, Heavy |  |
| Abraxas | (Path18 p55)  (Path15 p65)+ | Demon | 8CE | Forbidden Lore, Magic  “Master of the Final Incantation” | Chaos, Evil, Knowledge, Magic | Whip | Demonic Face encircled by a Snake |
| Aldinach | (Path18 p55) | Demon | 8CE | Sand, Scorpions  “She of the Six Venoms” | Animal (can target scorpions), Chaos, Evil, Sun | Kukri | Gold Scorpion with Sand dripping from its Claws |
| Andirifkhu | (Path18 p56)  (Path15 p65)+ | Demon | 8CE | Traps, Knives  “The Razor Princess” | Chaos, Evil, Luck, Trickery | Kukri | Skull pierced by Six Blades |
| Angazhan | (Path18 p56) | Demon | 8CE | Apes, Jungles  “The Ravener King” | Animal, Chaos, Evil, Plant | Spear | Demonic Ape Face |
| Areshkagal | (Path18 p58)  (Path15 p65)+ | Demon | 8CE | Portals, Riddles  “The Faceless Sphinx” | Air, Chaos, Evil, Trickery | Sickle | Faceless Woman’s Head decorated with a bloody Pharoah’s Headdress |
| Baphomet | (Path18 p56) | Demon | 8CE | Labyrinths, Beasts  “Lord of the Minotaurs” | Animal, Chaos, Evil, Strength | Glaive | Brass Minotaur’s Head with Ruby Eyes |
| Camazotz | (Path18 p67) | Other | 8CE | Bats, Winged Predators of the Underworld  “Master of Black Wings”,  “Lord of Stolen Blood” | Animal, Chaos, Darkness, Evil, Trickery | Javelin |  |
| Cyth-V’sug | (Path18 p57)  (Path15 p65)+ | Demon | 8CE | Fungus, Parasites  “Prince of the Blasted Heath” | Chaos, Earth, Evil, Plant | Scimitar | Severed Tentacle coiled in a Spiral |
| Dagon | (Path18 p57) | Demon | 8CE | Sea, Sea Monsters  “The Shadow in the Sea” | Chaos, Destruction, Evil, Water | Trident | Gold Disk around an open Octopus Eye |
| Dahak | (PCh-GM pα)  (PCh-GM p52) | Scalefolk | 8CE | Destruction, Evil Dragons, Treachery  “The Endless Destruction”, “Sorrowmaker” | Chaos, Destruction, Evil, Scalykind, Trickery | Bite –or– Scourge | Burning Meteor |
| Deskari | (Path18 p58) | Demon | 8CE | Locusts, Infestation  “Lord of the Locust Host” | Chaos, Destruction, Evil, War | Scythe | Crossed Locust Wings dripping with Blood |
| Flauros | (Path18 p58)  (Path15 p65)+ | Demon | 8CE | Fire, Salamanders  “The Burning Maw” | Chaos, Evil, Fire, War | Spear | Fanged Mouth drooling Lava |
| Ghlaunder | (PCh-GM pα)  (PCh-GM p45)  (Path02 p70) | Other | 8CE | Parasites, Infection, Stagnation  “The Gossamer King” | Air, Animal, Chaos, Destruction, Evil | Spear | Blood-Fat Mosquito |
| Gogunta | (Path02 p84)  (Path18 p58) | Demon | 8CE | Boggards, Swamps  “Song of the Swamp” | Chaos, Death, Evil, Scalykind, Water | Whip | Fetish of Frog-like Humanoid made of Twigs |
| Gyronna | (PCh-GM pα)  (PCh-GM p46) | Other | 8CE | Hatred, Extortion, Spite  “The Angry Hag” | Chaos, Destruction, Evil, Madness | Dagger | Bloodshot Eye |
| Haagenti | (Path18 p58)  (Path15 p65)+ | Demon | 8CE | Alchemy, Transformation  “The Whispers Within” | Chaos, Creation, Evil, Strength | Battleaxe | The Philosopher’s Stone |
| Haggakal | (PCh-GM pα)  (PCh-GM p49) | Giant | 8CE | Ogres, Darkness, Inbreading | Chaos, Evil, Mandness | Greatclub |  |
| Jezelda | (Path18 p59) | Demon | 8CE | Moon, Werewolves  “Mistress of the Hungry Moon” | Chaos, Evil, Trickery | Scimitar | Full Moon rising above a desolate Moor |
| Jubilex | (Path18 p59)  (Path15 p65)+ | Demon | 8CE | Ooze, Poison  “The Faceless Lord” | Chaos, Destruction, Evil, Water | Mace, Heavy | Melting Red Eye |
| Kabriri | (Path18 p59) | Demon | 8CE | Graves, Ghouls  “He Who Gnaws” | Chaos, Death, Evil, Knowledge | Flail | Maggot-filled bowl made from a Human Skull |
| Kostchtchie | (Path18 p60) | Demon | 8CE | Giants, Cold  “The Deathless Frost” | Chaos, Evil, Strength, War | Warhammer | Ice-caked Rune-carved Warhammer |
| Lamashtu | (PCh-GM p24)  (PCh-G p62)  (PG-P p07)  (Path05 pXXX) | Demon | 8CE | Madness, Monsters, Nightmares  “Mother of Monsters”,  “The Demon Queen” | Chaos, Evil, Madness, Strength, Trickery | Falchion | Three-Eyed Jackal Head |
| Mazmezz | (Path18 p60)  (Path15 p65)+ | Demon | 8CE | Bindings, Vermin  “The Creeping Queen” | Animal (can target vermin), Chaos, Destruction, Evil | Flail –or– Net | Skull at center of a Spiderweb |
| Mestama | (Path18 p61) | Demon | 8CE | Hags, Deception  “The Mother of Witches” | Charm, Chaos, Evil, Trickery | Punching Dagger | Human Eye balanced atop Three sharp stones |
| Nocticula | (Path18 p61)  (Path15 p65)+ | Demon | 8CE | Darkness, Lust  “Our Lady in Shadow” | Chaos, Charm, Darkness, Evil | Crossbow, Hand | Seven-pointed Crown wrapped with Thorny Vines |
| Rovagug | (PCh-GM p32)  (PCh-G p63)  (PG-P p07) | Monster | 8CE | Wrath, Disaster, Destruction  “The Rough Beast” | Chaos, Evil, Destruction, War, Weather | Greataxe | Fanged Mouth with Nine Spider Legs |
| Shax | (Path15 p65) | Demon | 8CE | Lies, Murder | Chaos, Destruction, Evil, Trickery | Dagger |  |
| Socothbenoth | (Path15 p65) | Demon | 8CE | Perversion, Taboos | Chaos, Charm, Evil, Travel | Quarterstaff |  |
| Thamir Gixx | (PCh-GM pα)  (PCh-GM p52) | Halfling | 8CE | Greed, Opportunity  “The Silent Blade” | Chaos, Evil, Trickery | Dagger | Black Dagger with a White Circle on the blade |
| Thremyr | (PCh-GM pα)  (PCh-GM p50) | Giant | 8CE | Ice, Salt, Tribute  “First Jarl” | Chaos, Evil, War, Water | Greataxe |  |
| Treerazer | (Path17 p88) | Demon | 8CE | “Lord of the Blasted Tarn” | Chaos, Destruction, Evil, Plant | Battleaxe | Bleeding Dead Tree that is Split in Half |
| Urazra | (PCh-GM pα)  (PCh-GM p50) | Giant | 8CE | Battle, Brutality, Strength  “Breaker of Bones” | Animal, Chaos, Evil, Strength, War | Claw –or– Spiked Guantlet |  |
| Ydersius | (PCh-GM pα)  (PCh-GM p52)  (PCh-Dark p57) | Scalefolk | 8CE | Serpentfolk, Immortality, Poison  “The Headless King” | Animal, Chaos, Evil, Nobility, Scalykind | Dagger | Snake Skull |
| Zogmugot | (PCh-GM pα)  (PCh-GM p51) | Goblin | 8CE | Drowning, Flotsum, Scavenging | Chaos, Evil, Trickery, Water | Sickle |  |
| Zura | (Path15 p65) | Demon | 8CE | Cannibalism, Vampires | Chaos, Death, Evil, Madness | Rapier |  |
| Ahriman | (Path24 p77) | Misc. | 7NE | Nihilism, Atheism | Darkness, Destruction, Death, Evil |  | Black Circle with a Thin Sliver of Light |

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Portfolios

| Portfolio | Deity |
| --- | --- |
| Accidental Death | Zyphus |
| Alchemy | Haagenti |
| Ale | Cayden Cailean |
| Apes | Angazhan |
| Architecture | Findeladlara |
| Art | Shelyn  Findeladlara |
| Assassination | Achaekek |
| Bats | Camazotz |
| Battle | Gorum  Urazra  Chaldira Zuzaristan |
| Beasts | Baphomet |
| Beauty | Shelyn  Bolka |
| Bindings | Mazmezz |
| Birth | Pharasma  Fandarra |
| Boggards | Gogunta |
| Bravery | Cayden Cailean  Kurgess |
| Brutality | Urazra |
| Cannibalsim | Zura |
| Cheating | Droskar |
| Children | Folgrit |
| Cities | Abadar |
| Clockwork | Brigh |
| Cold | Kostchtchie |
| Competition | Kurgess |
| Conquest | Zursvaater |
| Contracts | Asmodeus |
| Creation | Minderhal |
| Crystals | Yuelral |
| Darkness | Zon-Kuthon  Haggakal  Nocticula |
| Death | Pharasma  Fandarra |
| Deception | Mestama |
| Destruction | Rovagug  Dahak |
| Devotion | Milani |
| Disaster | Rovagug  Urgaathoa |
| Dog Killing | Zarongel |
| Doorways | Alseta |
| Dragons | Apsu |
| Dragons, Evil | Dahak |
| Dreams | Desna |
| Drowning | Naderi  Zogmugot |
| Duty | Kols |
| Earth | Ancestral Ghosts  Fandarra |
| Empty Places | Groetus |
| Envy | Zon-Kuthon |
| Extortion | Gyronna |
| Family | Erastil |
| Famine | Venkelvore |
| Farming | Erastil |
| Fate | Pharasma |
| Fire | Angradd  Flauros  Zarongel |
| Flotsum | Zogmugot |
| Forbidden Lore | Abraxas |
| Forestry | Ketephys |
| Forge | Torag |
| Freedom | Cayden Cailean |
| Friendship | Grundinnar |
| Fungus | Cyth-V’sug |
| Gambling | Nivi Rhombodazzle |
| Gems | Nivi Rhombodazzle |
| Ghouls | Kabriri |
| Giants | Kostchtchie  Minderhal |
| Glory | Apsu |
| Gluttony | Urgaathoa |
| Goblin Supremacy | Hadregash |
| Graves | Kabriri  Venkelvore |
| Graveyards | Zyphus |
| Greed | Norgorber  Thamir Gixx |
| Hags | Mestama |
| Hatred | Gyronna |
| Healing | Sarenrae |
| Hearth | Folgrit |
| History | Irori |
| Honesty | Sarenrae |
| Honor | Iomedae |
| Hope | Milani |
| Hunting | Erastil  Ketephys |
| Ice | Thremyr |
| Illusions | Sivanah |
| Immortality | Ydersius |
| In-breading | Haggakal |
| Infection | Ghlaunder  Deskari |
| Invention | Brigh |
| Jewelers | Yuelral |
| Jungles | Angazhan |
| Justice | Iomedae  Minderhal |
| Knowledge | Irori  Fandarra |
| Labyrinths | Baphomet |
| Law | Abadar |
| Leadership | Apsu |
| Lies | Shax |
| Locusts | Deskari |
| Loss | Zon-Kuthon |
| Love | Shelyn  Bolka |
| Loyalty | Grundinnar |
| Luck | Desna |
| Lust | Calistria  Nocticula |
| Madness | Lamashtu |
| Magic | Abraxas  Methys  Yuelral |
| Merchants | Abadar |
| Mischief | Chaldira Zuzaristan |
| Monsters | Lamashtu |
| Moon | Jezelda |
| Mother | Folgrit |
| Mountains | Ancestral Ghosts |
| Mounted Combat | Zarongel |
| Murder | Norgorber  Shax |
| Music | Shelyn |
| Mystery | Sivanah |
| Nature | Gozreh |
| Nightmares | Lamashtu |
| Oblivion | Groetus |
| Ogres | Haggakal |
| Ooze | Jubilex |
| Opportunity | Thamir Gixx |
| Pain | Zon-Kuthon |
| Parasites | Ghlaunder  Cyth-V’sug |
| Peace | Apsu |
| Perversion | Socothbenoth |
| Piracy | Besmara |
| Poison | Norgorber  Jubilex  Ydersius |
| Portals | Areshkagal |
| Pride | Asmodeus |
| Prophacy | Pharasma |
| Protection | Torag |
| Red Mantis | Achaekek |
| Redumption | Sarenrae |
| Reflections | Sivanah |
| Revenge | Calistria |
| Riddles | Areshkagal |
| River Travel | Hanspur |
| Rivers | Hanspur |
| Romantic Tragedy | Naderi |
| Ruins | Groetus |
| Rulership | Iomedae |
| Running | Ketephys |
| Salamanders | Flauros |
| Salt | Thremyr |
| Sand | Aldinach |
| Scorpions | Aldinach |
| Sea | Gozreh  Dagon |
| Sea Monsters | Besmara  Dagon |
| Secrets | Norgorber |
| Self-Perfection | Irori |
| Serpentfolk | Ydersius |
| Skavenging | Zogmugot |
| Slavery | Asmodeus  Droskar  Zursvaater |
| Spite | Gyronna |
| Sport | Kurgess |
| Stagnation | Ghlaunder |
| Stars | Desna |
| Stealth | Nivi Rhombodazzle |
| Stone Giants | Ancestral Ghosts |
| Strategy | Torag |
| Strength | Gorum  Minderhal  Trudd  Urazra |
| Strife | Besmara |
| Sucide | Naderi |
| Sun | Sarenrae |
| Swamps | Gogunta |
| Taboos | Socothbenoth |
| Territory | Hadregash |
| Thresholds | Alseta |
| Toil | Droskar |
| Tortute | Venkelvore |
| Trade | Erastil |
| Tragedy | Zyphus |
| Transformation | Haagenti |
| Transitions (year) | Alseta |
| Traps | Andirifkhu |
| Travelers | Desna |
| Treachery | Dahak |
| Tribute | Thremyr |
| Trickery | Calistria |
| Twilight | Findeladlara |
| Tyranny | Asmodeus |
| Undeath | Urgaathoa |
| Underworld | Magrim |
| Uprisings | Milani |
| Valor | Iomedae |
| Vampires | Zura |
| Vengeance | Dranngvit |
| Vermin | Mazmezz |
| War | Angradd |
| Wealth | Abadar |
| Weapons | Gorum  Zursvaater |
| Weather | Gozreh |
| Werewolves | Jezelda |
| Wine | Cayden Cailean |
| Winged Predators of the Underworld | Camazotz |
| Wrath | Rovagug |

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# Templates

| Pathfinder Templates | Description | Stats | Other Effects |
| --- | --- | --- | --- |
| Granule Construct Host (sentient creature taken over by a Granule Construct Swarm) (D2 p29) | TBD | TBD | TBD |
| Half-Umbral Dragon (one parent was an Umbral Dragon) (Path11 p88) |  |  |  |
| Nosferatu (Vampire variant) (Path08 p88) |  |  |  |
| Black-Blooded Creature (infused with the icy Black Blood of the Earth) (Path18 p82) |  |  |  |
| Wyrmskull (animated dragon skull that keeps its intelligence and alignment) (Path22 p88) |  |  |  |

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# Prestige Classes

| Prestige Class | Minimum Requirements | Class Features | Skills | 1st Two Level Dependent Class Features |
| --- | --- | --- | --- | --- |
| Liberator (battle against slavers) (PG-SD p22) | Alig: NG, CG, N, CN, NE, CE.  Escape Artist: 6 ranks.  Open Lock: 6 ranks.  Feats: Power Attack, Stealthy, Improved Sunder.  Min Lvl: TBD. | HD: d10  Skill Points: 2  Attack: Fighter  Good Save: Fort  Weap: —  Armor: —  Class Lvls: 10 | TBD | TBD |
| Sphere Walker (specialty priest of the deity of travel & the stars)  (Path02 p73) | Deity: Desna.  Base Attack Bonus: +5.  Tumble: 5 ranks.  Proficient with Starknife.  Feat: Great Fortitude, Iron Will or Lightnigh Reflexes.  Feat: Acrobatic, Agile, Athletic, Endurance, Run, or Self-Sufficient.  Must have visited two sites sacred to Densa which are at least 200 miles apart.  Min Lvl: TBD. | HD: d8  Skill Points: 4  Attack: Rogue  Good Save:  Fort, Ref  Weap: —  Armor: —  Class Lvls: 5 | TBD | TBD |
| Pain Taster (professional mascochist)  (Path15 p60) | Concentration: 4 ranks.  Intimidate: 8 ranks.  Feat: Diehard, Endurance, Great Fortitude.  Survive the initiation ritual.  Min Lvl: TBD. | HD: d10  Skill Points: 2  Attack: Fighter  Good Save: Fort  Weap: Simple,  Martial, Whip  Armor: —  Class Lvls: 5 | TBD | TBD |
| Demonic Initiate (specialty follower of a Demonic Patron)  (Path15 p62) | Align: CE  Know (the planes): 8 ranks.  Spellcraft: 8 ranks.  Feat: Iron Will.  Forsworn to a demonic patron.  Min Lvl: TBD. | HD: d8  Skill Points: 2  Attack: Wizard  Good Save:  Fort, Will  Weap: Simple,  <patron’s favored weapon>  Armor: —  Class Lvls: 5 | TBD | TBD |
| Chevalier (specialty follower of Cayden Cailean)  (Path14 p62) | Align: LG, NG, CG  Base Attack Bonus: +6.  Gather Info.: 4 ranks.  Know(local): 4 ranks.  Must succeed in a challenge of great heoroism  Min Lvl: TBD. | HD: d10  Skill Points: 4  Attack: Fighter  Good Save:  Fort, Will  Weap: —  Armor: —  Class Lvls: 3 | TBD | TBD |
| Justicar (specialty follower of Abadar)  (Path14 p62) | Align: LG, LN, LE  Diplomacy: 4 ranks.  Know(local): 8 ranks.  Must have 6 ranks in Craft, Know(arcana), Know(architecture), Know(history), Know(nobility), Know(religion), or any Profession.  Feat: Investigator or Negotiator  Proficient with Crossbow.  Must be appointed by a Lawful religiious or secular authority.  Min Lvl: TBD. | HD: d8  Skill Points: 4  Attack: Fighter  Good Save:  Fort, Ref  Weap: —  Armor: —  Class Lvls: 3 | TBD | TBD |
| Living Monolith (stoney guardian of Osirion)  (PC-Os p22) | Base Attack Bonus: +5  Know(arch & eng): 2 ranks.  Know(history): 2 ranks.  Know(religion): 2 ranks.  Feat: Endurance, Iron Will  Able to speak Sphinx.  Must have a handcrafted stone scarab worth at least 1,000 gp created and bound to his/her forehead in a sacred ritual with at least one Sphinx or Living Monolith present.  Min Lvl: TBD | HD: d8  Skill Points: 2  Attack: Fighter  Good Save: Fort  Weap: —  Armor: —  Class Lvls: 10 | TBD | TBD |
| Red Mantis Assassin (Templar of the Deity of Murder, who gains Sneak Attack & spells)  (Path09 p69) | Alignment: LE  Hide: 8 ranks.  Intimidate: 5 ranks.  Move Silently: 8 ranks.  Feat: Alertness, Exotic Weapon  Proficiency (sawtooth saber), Weapon Finess  Min Lvl: TBD | HD: d8  Skill Points: 6  Attack: Rogue  Good Save:  Ref, Will  Weap: —  Armor: —  Class Lvls: 10 | TBD | TBD |
| Genie Binder (TBD)  (Path22 p52) | Alignment: non-Good  Diplomacy: 7 ranks.  Know(nobility): 7 ranks.  Know(the planes): 14 ranks.  Feat: Craft Wondrous Item,  Negotiator,  Spell Focus (conj)  Able to cast either *Planar Ally* or *Planar Binding*  Min Lvl: TBD | HD: d6  Skill Points: 2  Attack: Wizard  Good Save: Will  Weap: —  Armor: —  Class Lvls: 5 | TBD | TBD |

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# Spells

| Spell | Reference | School | Brd | Clr | Drd | Pal | Rgr | S/W | Adp | Asn | Blk | Must Worship |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Apparent Master | (J2 p30) | Ench | 4 |  |  |  |  | 5 |  |  |  |  |
| Dream Feast | (Path02 p72) | Conj(create) |  | 1 | 1 |  | 1 |  |  |  |  | Desna |
| Covetous Aura | (Path05 p58) | Abj |  |  |  |  |  | 5 |  |  |  |  |
| Deathwine | (Path05 p58) | Necro |  | 2 |  |  |  | 3 |  |  |  |  |
| Blood Money | (Path05 p59) | Trans |  |  |  |  |  | 2 |  |  |  |  |
| Rainment of Command | (Path05 p61) | Ill(glam) | 2 |  |  |  |  | 2 |  |  |  |  |
| Unconscious Agenda | (Path05 p61) | Ench(comp) [lang, mind] | 6 |  |  |  |  | 6 |  |  |  |  |
| Swipe | (Path05 p62) | Conj(tele) |  | 2 |  |  |  | 3 |  | 3 |  |  |
| Sign of Wrath | (Path05 p63) | Evoc(force) |  |  |  |  |  | 6 |  |  |  |  |
| Vision of Lamashtu | (Path05 p71) | Ill(phant) [mind, evil] |  | 7 |  |  |  |  |  |  |  | Lamashtu |
| Interplanetary Teleport | (Path14 p54) | Conj(tele) |  | 9 |  |  |  | 9 |  |  |  |  |
| Drunkard’s Breath | (Path14 p61) | Conj(create) | 2 | 2 |  |  |  |  |  |  |  | Cayden Cailean |
| Recorporeal Incarnation | (Path16 p10) | Necro |  |  |  |  |  | 7 |  |  |  |  |
| Secret Speech | (Path17 p62) | Div | 1 | 2 |  |  |  | 2 |  |  |  | Calistria |
| Reveal True Shape | (Path19 p75) | Div | 2 | 2 | 2 |  |  | 2 |  |  |  |  |
| Face of the Devourer | (Path23 p65) | Trans(poly) |  | 1 | 1 |  |  | 1 | 1 |  |  | Rovagug |
| Rovagug’s Fury | (Path23 p66) | Evoc[earth] |  | 2 | 2 |  |  | 2 | 2 |  |  | Rovagug |
| Flesh to Ooze | (PCh-Dun p20) | Trans(poly) |  |  |  |  |  | 6 |  |  |  |  |
| Abadar’s Truthtelling | (PCh-GM p05) (Path08 p71) | Ench(comp) [mind] |  | 1 |  | 1 |  |  |  |  |  | Abadar |
| Blessing of the Watch | (PCh-GM p05) (Path08 p71) | Ench(comp) [mind] |  | 1 |  | 1 |  |  |  |  |  | Abadar |
| Infernal Healing | (PCh-GM p07) | Conj(heal) [evil] |  | 1 |  |  |  | 1 |  |  | 1 | Asmodeus |
| Infernal Healing, Greater | (PCh-GM p07) | Conj(heal) [evil] |  | 4 |  |  |  | 4 |  |  | 4 | Asmodeus |
| Lover’s Vengeance | (PCh-GM p07) (Path17 p62) | Ench(comp) [mind] | 3 | 3 |  |  |  | 3 |  |  |  | Calistria |
| Pick Your Poison | (PCh-GM p11) | Conj(heal) [mind] | 1 | 1 |  |  |  |  |  |  |  | Cayden Cailean |
| Traveling Dream | (PCh-GM p13) (Path02 p72) | Div(scry) |  | 4 | 4 |  |  |  |  |  |  | Desna |
| Deadeye’s Arrow | (PCh-GM p15) | Evoc [electricity] |  | 2 | 1 | 1 | 1 |  |  |  |  | Erastil |
| Gorum’s Armor | (PCh-GM p17) | Trans |  | 1 |  |  |  |  |  |  |  | Gorum |
| Gozreh’s Trident | (PCh-GM p19) | Evoc [electricity] |  | 2 | 2 |  |  |  |  |  |  | Gozreh |
| Burst of Glory | (PCh-GM p21) | Ench(comp) [mind] |  | 5 |  | 4 |  |  |  |  |  | Iomedae |
| Channel Vigor | (PCh-GM p23) | Trans |  | 3 |  |  |  |  |  |  |  | Irori |
| Waters of Lamashtu | (PCh-GM p25)  (Path05 p71) | Conj(create) [evil] |  | 3 | 3 |  |  |  |  |  |  | Lamashtu |
| Channel the Gift | (PCh-GM p27) | Evoc | 3 | 3 | 3 |  | 3 | 3 |  |  |  | Nethys |
| Poisoned Egg | (PCh-GM p29) | Trans | 1 | 1 |  |  |  | 1 |  | 1 |  | Norgorber |
| Defending Bone | (PCh-GM p31) | Necro |  | 2 |  |  |  | 2 |  |  |  | Pharasma |
| Rovagug’s Fury | (PCh-GM p33) (Path23 p66) | Trans |  | 2 |  |  |  | 2 | 2 |  |  | Rovagug |
| Shield of the Dawnflower | (PCh-GM p35) | Evoc [fire, light] | 4 | 4 |  | 4 | 4 |  |  |  |  | Sarenrae |
| Unbreakable Heart | (PCh-GM p37) | Ench(comp) [mind] | 1 | 1 |  | 1 | 1 |  |  |  |  | Shelyn |
| Fallback Strategy | (PCh-GM p39) | Abj |  | 1 |  | 1 |  |  |  |  |  | Torag |
| Ghoul Hunger | (PCh-GM p41) | Necro [evil, mind] |  | 2 |  |  |  | 2 |  |  | 2 | Urgathoa |
| Sympathetic Wounds | (PCh-GM p43) | Abj [evil] |  | 2 | 2 |  |  |  |  |  |  | Zon-Kuthon |
| Boneshatter | (PC-Os p26) | Necro |  | 5 |  |  |  | 4 |  |  |  |  |
| Canopic Conversion | (PC-Os p26) | Necro [evil, death] |  | 9 |  |  |  | 9 |  |  |  |  |
| Sands of Time | (PC-Os p27) | Necro |  |  |  |  |  | 3 |  |  |  |  |
| Spectral Saluqi | (PC-Os p27) | Necro |  |  |  |  |  | 6 |  |  |  |  |
| Tomb Legion | (PC-Os p27) | Necro [evil] |  | 8 |  |  |  | 8 |  |  |  |  |
| Thorn Snare | (W1 p28) | Trans |  |  | 4 |  | 3 |  |  |  |  |  |
| Diamond Spray | (Path24 p60) | Evoc [earth] |  |  |  |  |  | 3 |  |  |  |  |
| Hurricane Blast | (Path24 p60) | Evoc [air] |  |  | 3 |  |  | 4 |  |  |  |  |
| Torrent of Elemental Rage | (Path24 p60) | Evoc [air, earth, fire, water] |  |  |  |  |  | 6 |  |  |  |  |
| Water Shield | (Path24 p61) | Evoc [acid, water] |  | 4 | 3 |  |  | 4 |  |  |  |  |
| Veil of Ash | (Path24 p61) | Evoc [fire] |  |  |  |  |  | 2 |  |  |  |  |

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# Diseases

| Disease | Reference | Contact | Ingested | Inhaled | Injury | DC | Incubation | Damage |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Anthrakits | (Path08 p63) | + |  | + | + | 20 | 1d6 days | 1d8 Con |
| Blood Veil | (Path08 p09) | + |  |  | + | 16 | 1 day | 1d3 Cha, 1d3 Con |
| Bonecrusher Fever | (Path08 p63) |  |  |  | + | 12 | 1 week | 1d4 Dex |
| Bubonic Plague | (Path08 p63) |  |  |  | + | 17 | 1 day | 1d4 Con. For each 2 points of Con damage, the victim takes 1 point of Cha damage.  Each time the victim takes Con damage, he/she must make an additional Fort save or become Fatigued until all Con damage is healed. |
| Enteric Fever | (Path08 p63) |  | + |  |  | 15 | 3 days | 1d4 Str, 1d4 Con, Sickened |
| Leprosy | (Path08 p63) | + |  |  | + | 12 / 20 | 2d4 weeks | 1d2 Cha |
| Sleeping Sickness | (Path08 p63) |  |  |  | + | 14 | 1d2 days | 1d4 Wis  Each time the victim takes ability damage, he/she is Fatigued for the day. |
| Tetanus | (Path08 p63) |  |  |  | + | 14 | 1d6 days | 1d4 Dex  Each time the victim takes ability damage, he/she has a 50% chance of his/her jaw muscles stiffening for 24 hours (no speaking, verble spellcasting, or eating). |
| Urgathoa’s Breath | (Path08 p63) |  |  | + |  | 18 | 1d4 days | 1d4 Str, 1d4 Con |
| Vorel’s Phage | (Path08 p63) | + | + |  |  | 20 | 1 day | 1d4 Cha, 1d4 Con |

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# Misc.

Skymetal

* Noqual – Path14 p19
* Abysium / Veverstone – Path14 p55
* Adamantine
* Djezet / Quickiron – Path14 p55
* Horacalcum – Path14 p55
* Inubrix – Path14 p55
* Siccatite – Path14 p55

Weapon

* Pickaxe – 1d8 Piercing 20/x4 2H Martial (?) – Path14(?) pXX
* Thorn Bow – 1d6 Piercing Bow – W1 p30
* Battle Poi – 1d4 Fire 1H Exotic – PG-LoF p23
* Madu Shield Spike – 1d4 Piercing 1H Exotic – PG-LoF p23
* Rope Gauntlets – 1d4 Bludgeoning 1H Exotic – PG-LoF p23
* Scorpion Whip – 1d4 Slashing 1H Exotic with Reach – PG-LoF p23
* Meteor Hammer – 1d8 Bludgeoning 2H Exotic with Reach – PG-LoF p23
* Sling Glove – 1d6 Bludgeoning Ranged Exotic – PG-LoF p23
* Bich’hwa – 1d4 19-20/x2 Piercing or Slashing Light Exotic – Path09 p83
* Katar, Tri-Bladed – 1d4 20/x4 Piercing Light Exotic – Path09 p83
* Pata – 1d6 20/x3 Piercing Light Exotic – Path09 p83
* Temple Sword – 1d8 19-20/x2 w/ Trip Slashing 1H Exotic – Path09 p83
* Urumi – 1d8 19-20/x2 Slashing w/ +2 Disarm 1H Exotic – Path09 p93
* Totem Spear – 1d10 x3 Piercing or Slashing w/ can create sounds for Bards 2H Exotic – Path10 p35
* Dogslicer – 1d6 19-20/x2 Slashing Light Melee – PG-P p10
* Earth Breaker – 2d6 20/x3 Bludgeoning 2H Melee – PG-P p10
* Klar – 1d6 20/x2 Slashing 1H Melee with build-in Shield (treated as a Light weapon under some circumstances) – PG-P p10
* Ogre Hook – 1d12 20/x3 w/ Trip 2H Piercing Melee – PG-P p10
* Scarf, Bladed – 1d6 19-20/x2 w/ Reach & Adjacent w/ Trip, Finesse, & Grapple 2H Exotic – PG-P p11
* Starknife – 1d4 20/x3 Melee & Throw 20’ Light Martial – PG-P p11
* War Razor – 1d4 18-20/x2 w/ +2 on avoid being found Light Martial – PG-P p11

Armor

* Rosewood Armor – Leather Armor with spikey Rose Vines growing on it – W1 p31
* Thorn Bracer – 1d6 Piercing Buckler Light Martial – W1 p30
* Madu Shield, Leather / Steel – PG-LoF p23
* Klar – Buckler (+1 Shield bonus, –1 Armor check, 5% Arcane Failure) with a built-in blade – PG-P p10
* Hide Shirt – Medium Armor (+4 Armor bonus, +4 Max Dex, –3 Armor check, 20% Arcane Failure) – PG-P p10
* Bulette Plate – Full Plate with max Dex bonus of +2, weighing 65 lbs, & with Hardness 12 – PCh-Dun p07

Equipment

* Barbarian Chew – +1 round of Barbarian Rage for 1 hour – PG-P p10
* False Jewelry – bonus on hiding very small objects within – PG-P p10
* Harpy Musk – fills a 30’ area with a strong odor for 1 minute. Varissian Goblins are Shaken for 1 minute (WillNeg DC14) – PG-P p10
* Scarf, Pocketed – bonus on hding very small objects within – PG-P p11
* Scarf, Reinforced – may be used to climb or bind – PG-P p11
* Doctor’s Mask – +2 bonus on Fortitude saves vs. foul smells (including *Stinking Cloud* and Troglodyte’s Stench) and Inhaled Diseases – Path08 p61
* Doctor’s Outfit – +2 bonus on Fortitude saves vs. Contact Diseases – Path08 p61
* Surgeons’ Tools – +3 Circumstance bonus on Heal checks – Path08 p61
* Thurible – used to burn incense. If filled with 2sp of common herbs, produces 1 hour of light smoke filling a 15’ radius area, which grants a +2 Circumstance bonus on Fortitude saves to resist Inhaled Diseases – Path08 p61
* Wand of Misery – 3’ wooden cane. Usable as a Club.
* Alkali Flask – acts like an acid that does extra damage to Oozes & acid-based creatures – PCh-Dun p19
* Alkali Salt – when dissolved, can coat metal items to temporarily protect them from acid, ooze touch-attacks, etc. – PCh-Dun p19
* Ooze Grease – can coat a Small or Medium creatues, granting a bonus on Escape Artist checks, avoiding grapples, avoiding Improved Grab & Engule abilities of oozes, but causing a penalty on checks involving grabing (climb, grapple, disarm, etc.). – PCh-Dun p19
* Enraging Whip – painful whip used to train (and enrage) Owlbears – PCh-Dun p37
* Incubation Stove – used to incubate Owlbear eggs – PCh-Dun p37
* Target Dummy – used in animal (and Owlbear) training – PCh-Dun p37

Poison

* Poison Breath of a Tiger – Inhaled, 1d6 Con / 2d6 Con, DC18 – Path21 p60
* Incense of Megeer – Inhaled, Nausea / 1d12 Wis, DC15 – Path21 p60
* Numbing Poison – Injury, 1d3 Str & 1d3 Dex / same, DC13 – Path07 p89

Familiars – misc info on PG-P p08

* Brushtail Fennec – +3 Search – PG-LoF p05
* Bustard – +3 Listen – PG-LoF p05
* Jerboa – +3 Jump– PG-LoF p05
* Lashtail Scorpion – +3 Survival – PG-LoF p05
* Solifugid – +3 Bluff – PG-LoF p05

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# Appendix

## Key to Sourcebooks

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| --- | --- | --- |
| PG-P | – | Pathfinder’s Player’s Guide |
| PG-CT | – | Curse of the Crimson Throne Player’s Guide |
| PG-SD | – | Second Darkness Player’s Guide |
| PG-LoF | – | Legacy of Fire Player’s Guide |
|  |  |  |
| PCh-G | – | Pathfinder Chronicles – Gazetteer |
| PCh-GM | – | Pathfinder Chronicles – Gods and Magic |
| PCh-Dark | – | Pathfinder Chronicles – Into the Darklands |
| PCh-tGB | – | Pathfinder Chronicles – The Great Beyond |
| PCh-Drag | – | Pathfinder Chronicles – Dragons Revisited |
| PCh-Dun | – | Pathfinder Chronicles – Dungeon Denizens Revisited |
|  |  |  |
| PC-Elf | – | Pathfinder Companion – Elves of Golarion |
| PC-Os | – | Pathfinder Companion – Osirion |
| PC-Tal | – | Pathfinder Companion – Taldor |
|  |  |  |
| PathXX | – | Pathfinder issue #XX |
|  |  |  |
| D0 | – | Hollow’s Last Hope |
| D1 | – | Crown of the Kobold King |
| D1 ½ | – | Revenge of the Kobold King |
| D2 | – | Seven Swords of Sin |
| U1 | – | Gallery of Evil |
| W1 | – | Conquest of Bloodsworn Vale |
| J2 | – | Guardians of Dragonfall |

Note: If a Key reference is followed by a “+”, then it is partially superseded the entry above it.