

PUSH SUSHI

Slide Puzzle



Team 1

Overview

Push Sushi is a puzzle game in which players aim to move a series of obstacles so that they can lead the main character to the exit.



Timeline

Movement + Sushi Theme 50%

Undo, Coin, Sushi Theme, Penguins

06/10/2023

19/10/2023

Restart, 15 Levels, Sushi Theme,
Penguins

25 Levels, Sushi Theme, Penguins

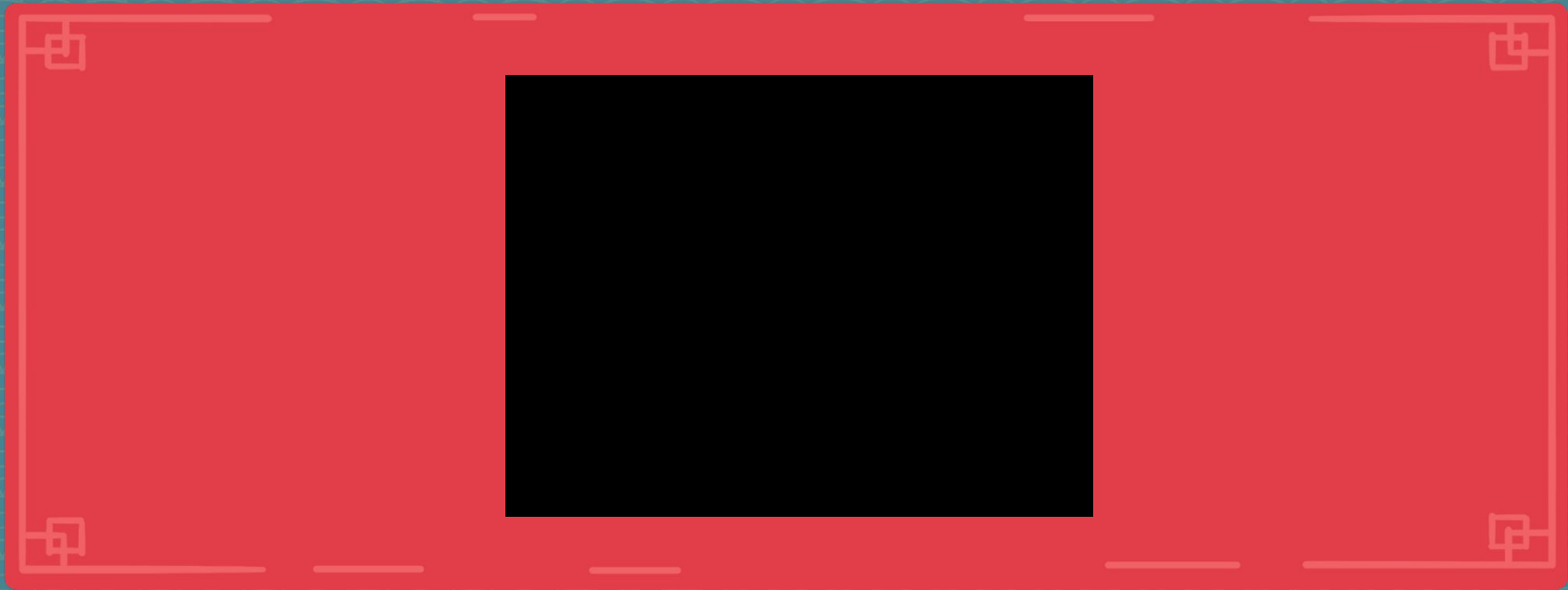
30 Levels, 3
Themes,...

12/10/2023

26/10/2023

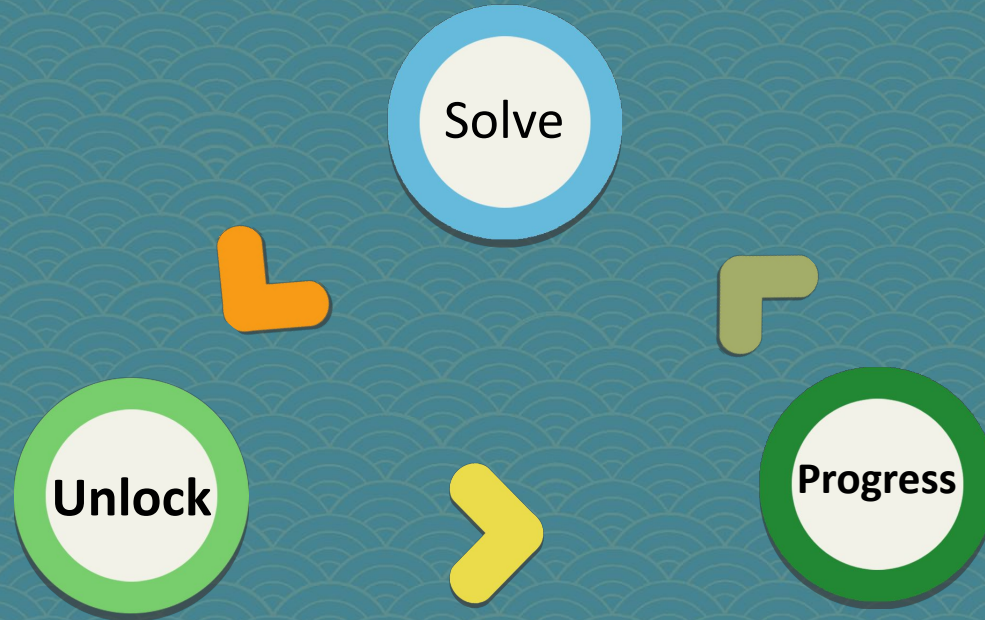


Gameplay



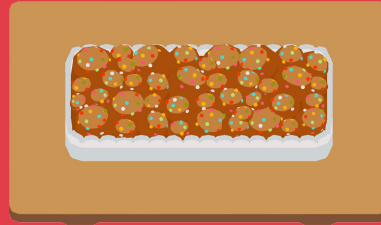
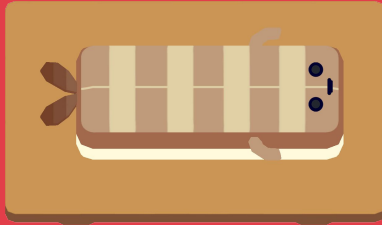
Push Sushi remake - TEAM 1

Game Loop



Art

3 Themes



Team

Carlo De Michele - Game Designer
Salvatore Lo Furno - Game Designer
Gabriele Garofalo - Programmer
Davide Bersini - Programmer
Veronica Passalacqua - 3D Artist
Marta Sciuto - 3D Artist
Rebecca Ferrè - Concept Artist
Eva Cividini - Concept Artist
Elisa Cernari - Concept Artist
Victoria Bedont - Concept Artist
Mario S. Pace - Concept Artist
Wendy Harrabi - Concept Artist
Walter Di Martino - Concept Artist
Alessandro Zoani - Concept Artist



Thank
you!

Q&A

