Aesthetic	Description	Sound On Click	SFX Loop?
	The Start status allows a quick start to the last level reached.	SC_Click_03a	NO
	This button allows, when present in the interface, access to a menu, which opens in overlay, where skins can be change	SC Click 03a	NO
***	Button used in some screens to open the options screen where the player can decide whether to activate/deactivate back. In the same interface, the player can also decide to change the game language.	SC_Click_03a	NO
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	The Start status allows a quick start to the last level reached.	SC Click 03a	NO
			<u> </u>
	Allows the player to use a hint	SC Click 03a	NO
	Using this button, the player can restart the current level	SC Click 03a	NO
	over the detect of the deliver to the content of the	30_01ICK_038	NO
	Allow the placer to recome the level placed from the pages many except	SC Clink 02n	NO
	AILON CHE player to resume the level played from the pause menu screen	00_0110K_038	NO
	Allows you to return to the provings agrees	CC Cli-l. 02-	NO
	ATOMS you to return to the previous screen	SC_Click_U3a	NO
	Allows you to under the lest action performed	CC Cli-ly 02-	NO
	ATTOWNS YOU TO UNIOU THE LAST ACTION PER FOR IMEG	SC_Click_U3a	NO
W	When all shed the more and a state of the st	CC Cli-l. 02-	NO
	milei CIICREU IT momentarily Stops the game and opens an overlay Screen with some options (additividue)	3C_Click_03a	NO
	Allows when and if possible to alone on surply corons	CC Cli-ly 02-	NO
	AILOWS, WHEN AND IT PUSSIBLE, to close an overlay screen	SC_Click_USa	NO
	Union this beater of the control of	00.00.1.00	NO
	Using this button, players can access the shop screen	SC_Click_03a	NO
		00.00.1.00	NO.
		SC_Click_U3a	NO
	Button used to confirm the nativation or clasure of contain	SC Clink 02-	NO
	porton used to countim the activation of closure of certain screens	SC_Click_U3a	NU
	Allow the planer to calcut the unlocked locals that are available	00 00-1 00	
	MITON THE PLAYER TO SETECT THE MUTOCKEN TEACTS THAT BLE BASTISDIE	SC_Click_U3a	NO
	Using this button located on either side of the current level indicator, players can change the level being played.		
	in the player has not unlocked the next level, they will not be able to access it.	SC_Click_03a	NO
	Button allowing access to the level indicated on it	SC_Click_03a	NO
		The Start status allows a quick start to the last level reached. This button allows, when present in the interface, access to a menu, which opens in overlay, where skins can be changed by the same interface, the player can also decide to change the game language. The Start status allows a quick start to the last level reached. Allows the player to use a bint Sing this button, the player can restart the current level Allow the player to resume the level played from the pause meno screen Allows you to return to the previous screen Allows you to return to the previous screen Allows you to undo the last action performed Allows you to indo the last action performed Allows, when and if possible, to close an overlay screen with some options (audio/video) Allows, when and if possible, to close an overlay screen Using this button, players can access the shop screen Allows the player to select the unlocked levels that are available Using this button located on either side of the current level indicator, players can change the level being played. If the player has not unlocked the next level, they will not be able to access it.	This button allows a quick start to the last level reached. Column Col